Alternative Layouts

Sergey Burdin (University of Liverpool) @ AUW, Plenary Tracker Phase-II 22/11/2012

For Alternative Layouts Task-Force: <u>SB</u>, A.Clark, B.Heinemann, A.Salzburger, <u>T.Todorov</u>, P.Wells

Outline

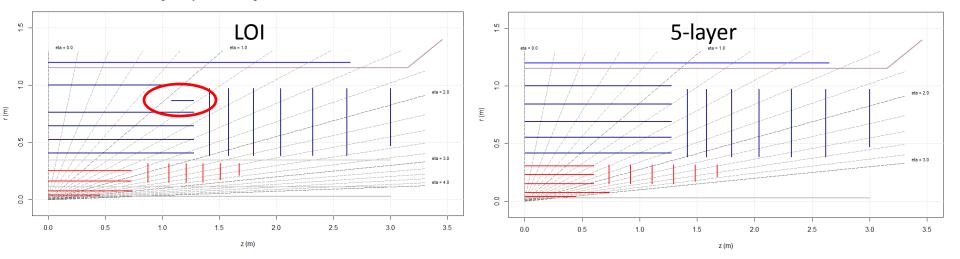
- Scope of the task-force
- Main parameters of alternative layouts
- Comparison to the LOI layout
- Plans

Scope

- Design of layouts alternative to the baseline LOI layout
 - So far the main focus was on the pixel detector
 - The layouts covered in this presentation
 - Alpine
 - Conical
 - 5-layer pixel
 - Very forward pixel extension (first thoughts)
- The main goals are
 - Improve the performance of the Inner Tracker
 - Make it cheaper if possible
 - Simplify the construction
- The approach
 - Extending classical designs
 - 5-layer
 - Very forward pixel extension
 - Using new engineering solutions
 - Bent stave \rightarrow Conical
 - Alpine stave
 - Combination

5-Layer Pixel Layout

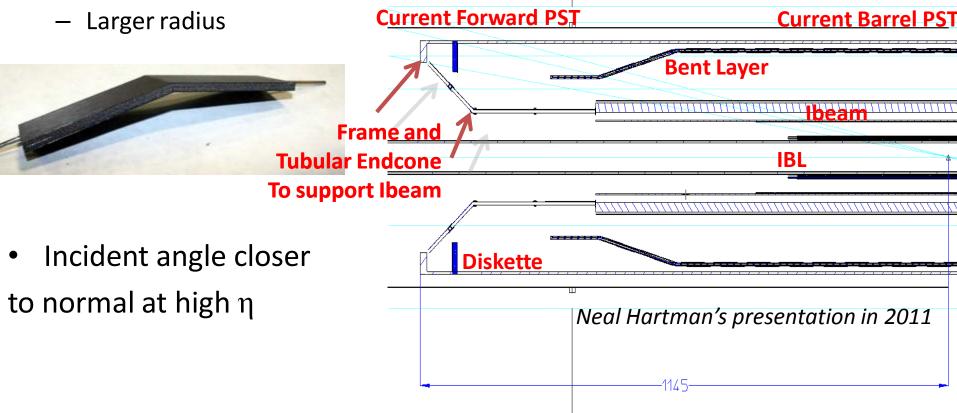
ID geometry from baseline.geom 16:18:25 18/11/12



- Part of the motivation is to remove the strip stubs but keep the same or larger number of space points
- Barrel strip layers repositioned
- Pixel barrel made shorter and end-cap disks repositioned to have the same coverage
- 5 pixel layers should improve the pattern recognition
 - Possibly special tracking is required to see full advantage
 - Could this help further simplifying the strip detector?
- Details: B. Heinemann, et al. https://indico.cern.ch/getFile.py/access?contribId=2&resId=0&materialId=slides&confId=201771

Bent Staves

- Suggested by Maurice Garcia-Sciveres and Neal Hartman
- The conical layout evolved following the LOI layout design
- Bent staves add flexibility in the barrel-to-endcap transition region
 - Shorter staves

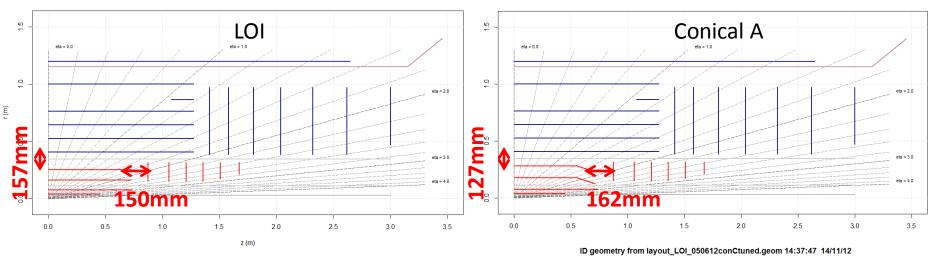


Current Conical Layouts

ID geometry from baseline.geom 16:18:25 18/11/12

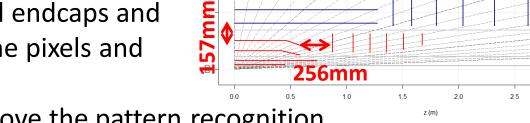
ID geometry from layout_LOI_050612conAtuned.geom 17:43:35 15/11/12

Conical C



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Using the bent staves the LOI layout could be modified to have larger gaps setween the barrel and endcaps and smaller gap between the pixels and strips



ete = 0.0

The later could improve the pattern recognition
Details: S.Burdin, et al.

https://indico.cern.ch/getFile.py/access?contribId=0&resId=0&materialId=slides&confld=201771

3.0

3.5

Parameters in Geo Model

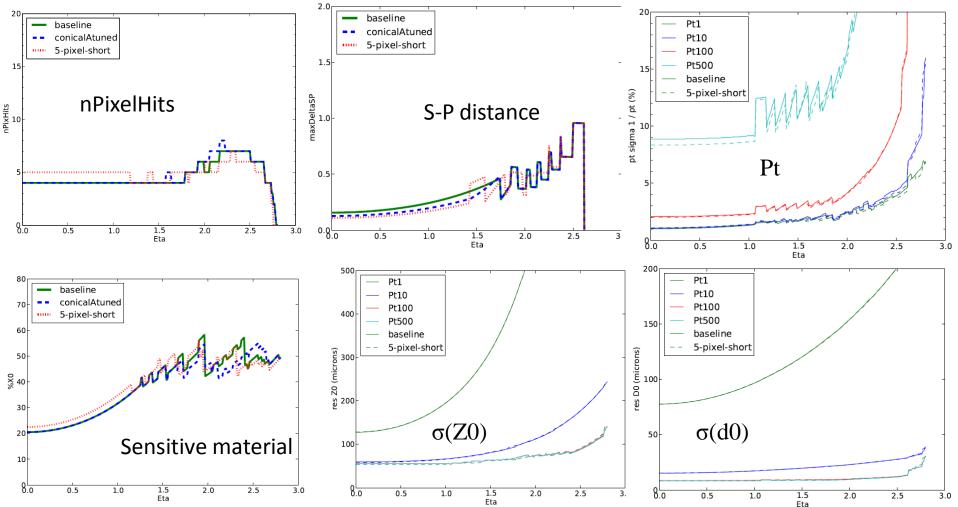
• Pixels

			LOI		Con A	Con C	5-layer
	2 nd layer R (mm)		160.0		175.0	160.0	150.0
	2 nd layer Nstaves		32		34	32	30
	2 nd layer Nmodules/stave		35		35	29	29
	3 rd layer R(mm)		250.0		280.0	250.0	227.5
	3 rd layer Nstaves		52		58	52	48
	3 rd layer Nmodules/stave		35		35	31	29
	4 th layer R(mm)						305.0
	4 th layer Nstaves						64
	4 th layer Nmodules/stave						29
	Total N of outer modules		2940		3220 (+10%)	2540 (-14%)	4118 (+40%)
		LOI		5-lay			
Ν	intermediate	11232		11960)		
	outer	7168		6968			
	um	18400	18400		3		

• Strips

Alternative layouts / S. Burdin @ AUW, Nov 2012

IDRES comparisons



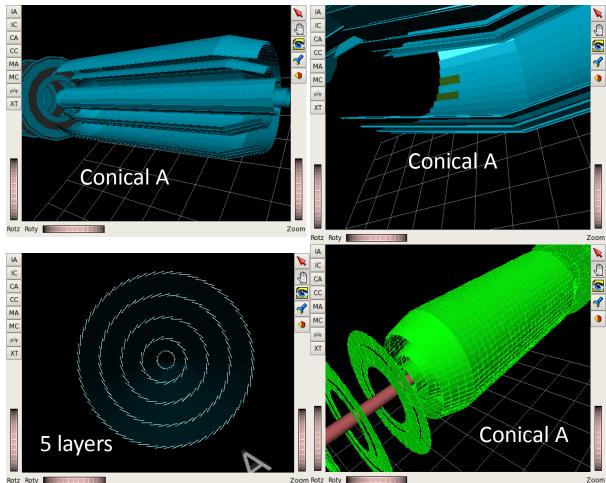
 Expecting no differences in resolutions up to very high Pt

22/11/2012

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Towards Full Simulation

- 5-Layer Pixel and conical layouts implemented in the GeoModel
 - Need to tune placement of services for the conical geometries
- First FATRAS single-particle simulations confirm that the resolutions and efficiencies are similar for all layouts
 - Some differences could be for the low energy electrons and pions due to the material
- More tests will be done with the FATRAS after the material tuning
 - Multiparticle events
- Full simulation requires manpower and expert help

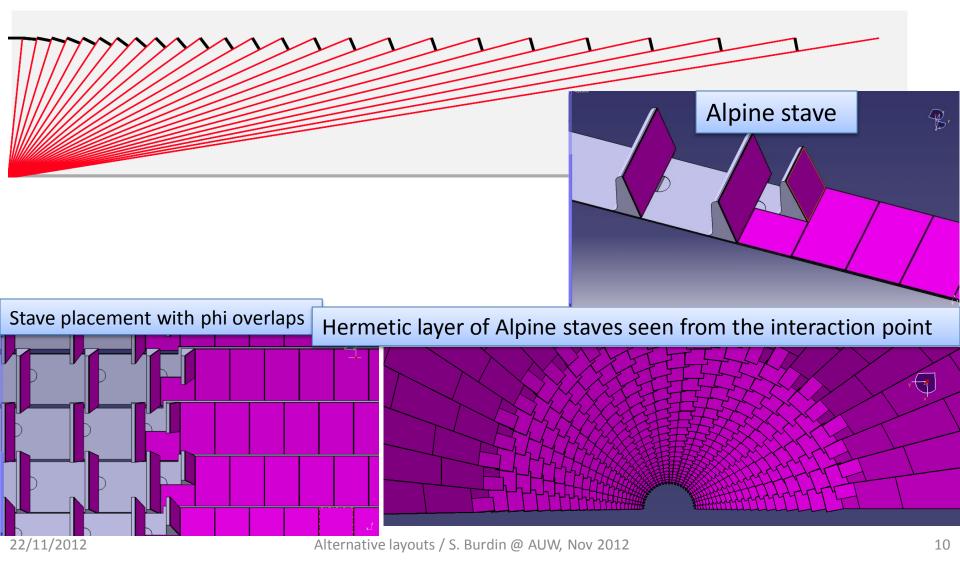


Alpine Staves

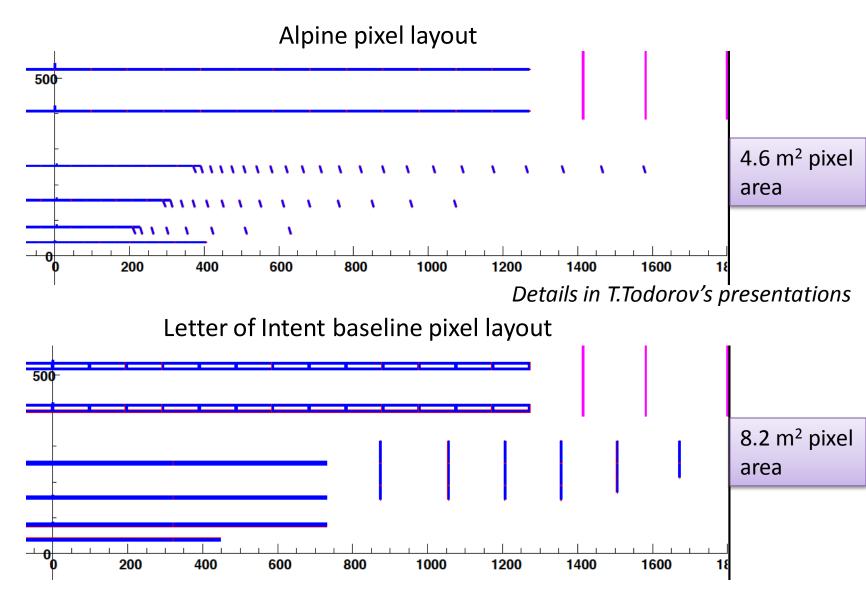
Ideally: constant track density (pixel occupancy) in all sensors

The track density is constant in eta at LHC

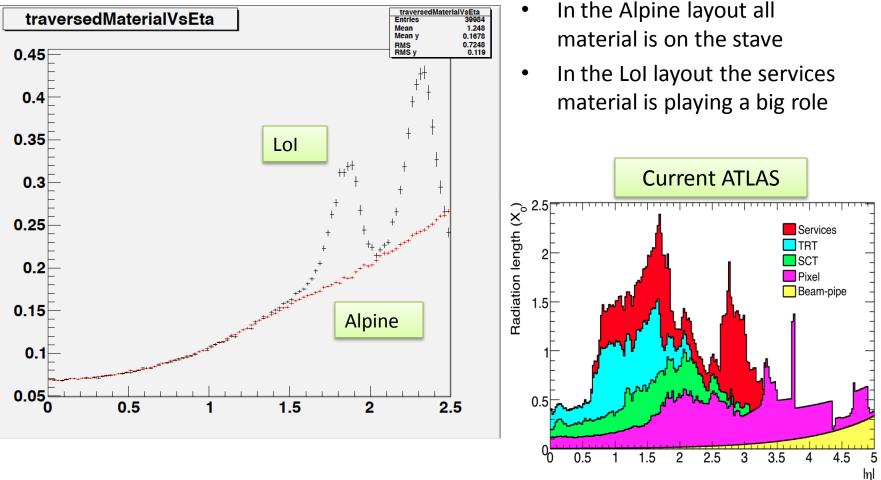
Achieved on a cylindrical surface -> barrel-only layout?



Alpine Layout VS LOI Layout



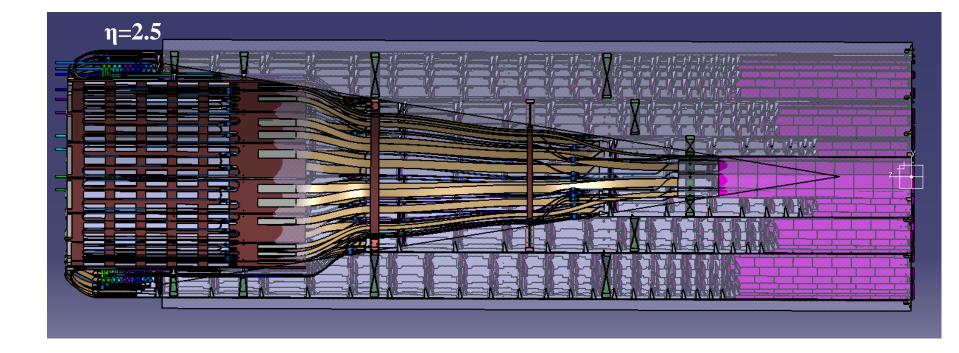
Alpine Material Comparison



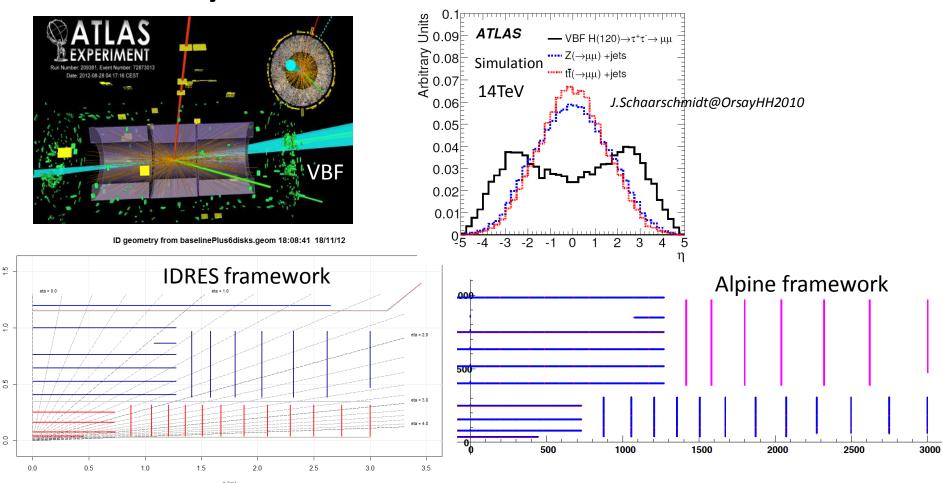
Lol: EOS cards only, no cables, no pipes

Service Material in Alpine Layout

All services out of tracking acceptance (lines correspond to eta=2.5 from z=-15cm)



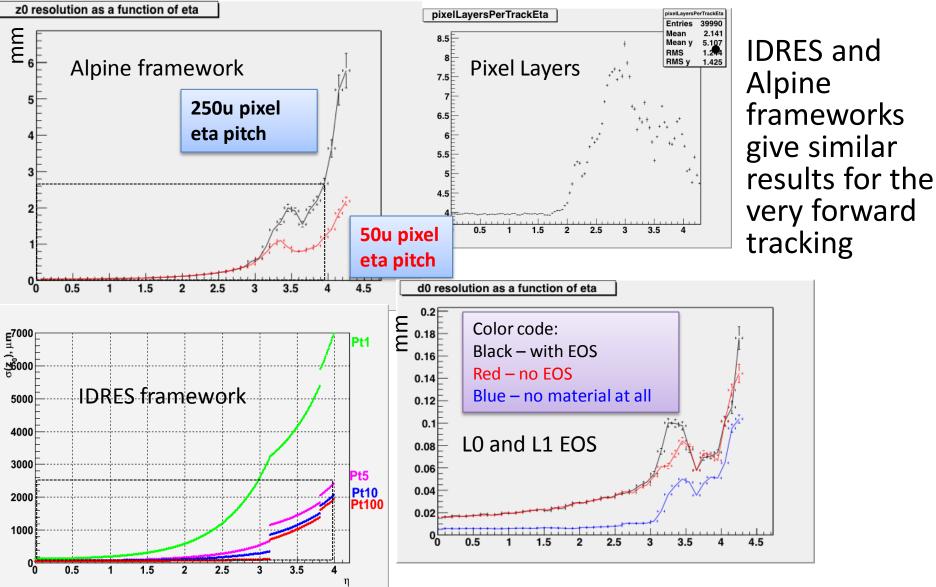
Very Forward Pixel Extension



- Very Forward Pixel Extension with tracking capabilities up to η=4 could be useful for VBF processes in particular
- Very preliminary studies show that 1-2mm Z-resolution could be achieved at η =4

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Very Preliminary Results

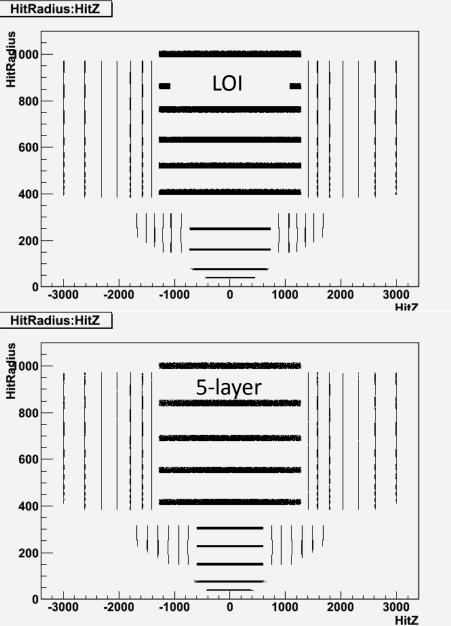


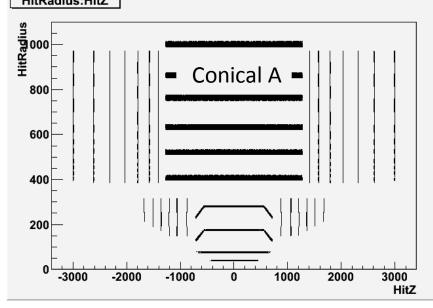
Summary

- There is opportunity to review the Inner Tracker layout during the transition from LOI to TDR
- Quite few layouts are under consideration already but new ideas are very welcome
- So far there is no clear winner
- More detailed studies are required to estimate pattern recognition, two-particle separation, material effects, etc.
 - Final studies should be done in Athena but the IDRES and Alpine frameworks show that simple preliminary studies are very useful as well
- Special ITk-SC session on Dec 12 devoted to the alternative layouts
 - YOUR contribution is very welcome!

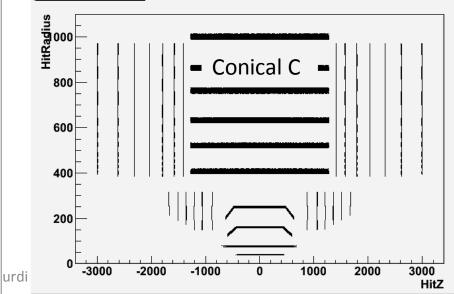
Backup

Hit Maps

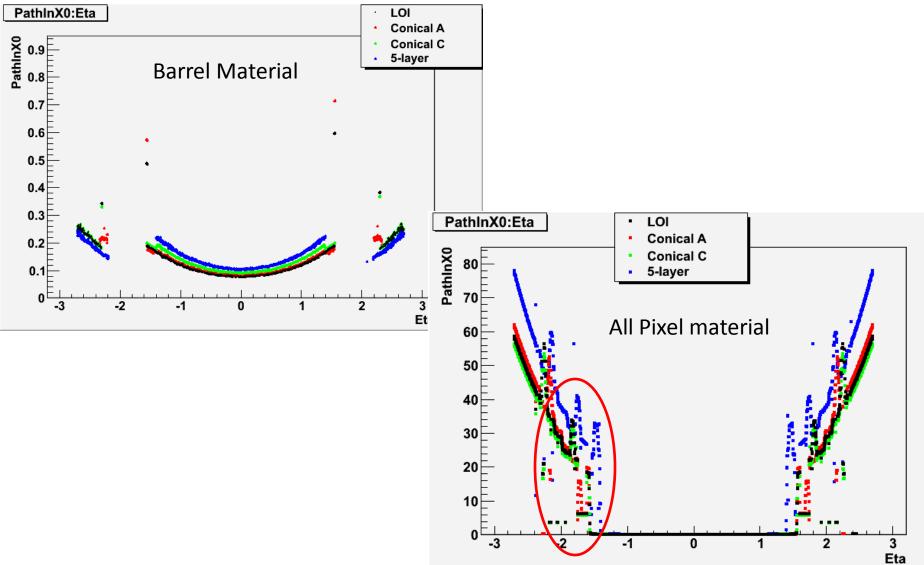




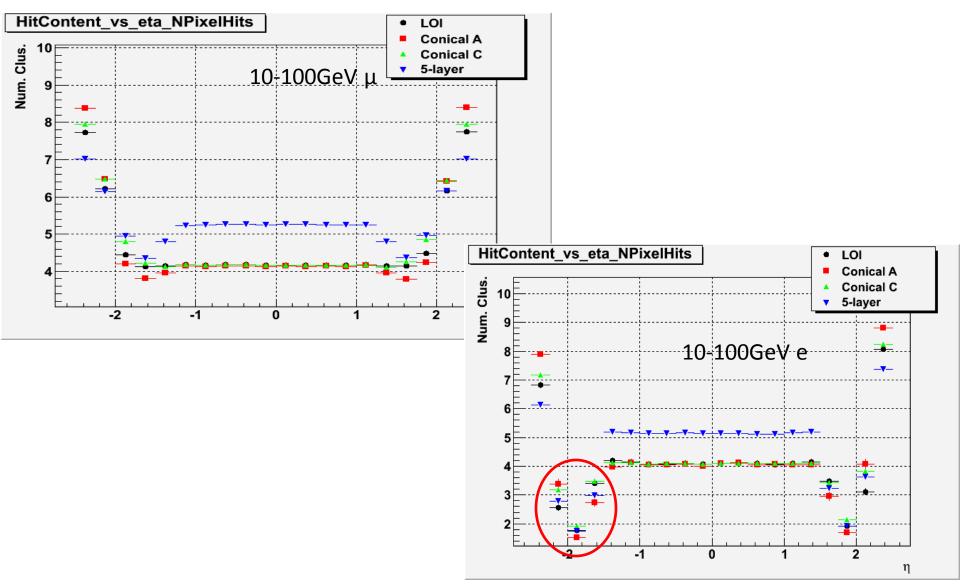
HitRadius:HitZ



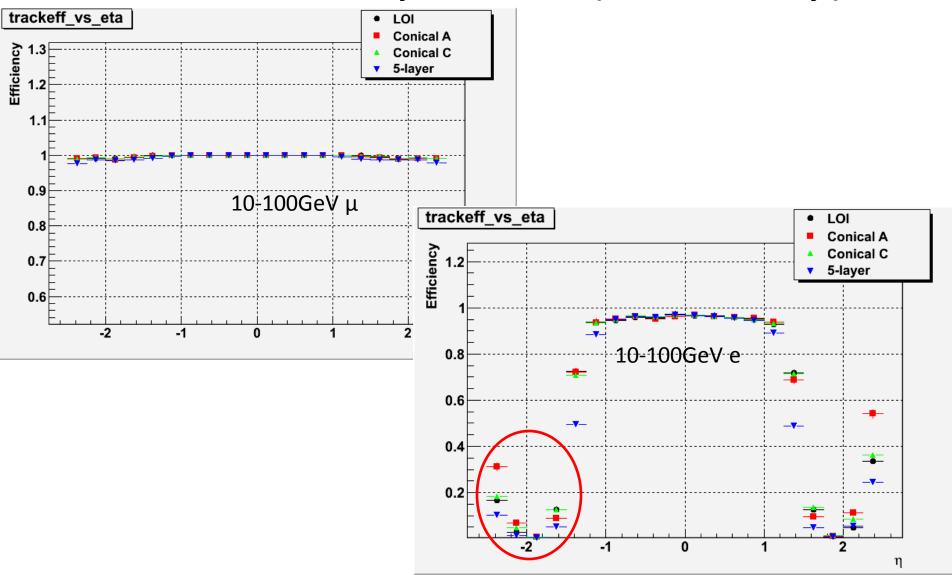
FATRAS comparison (Material)



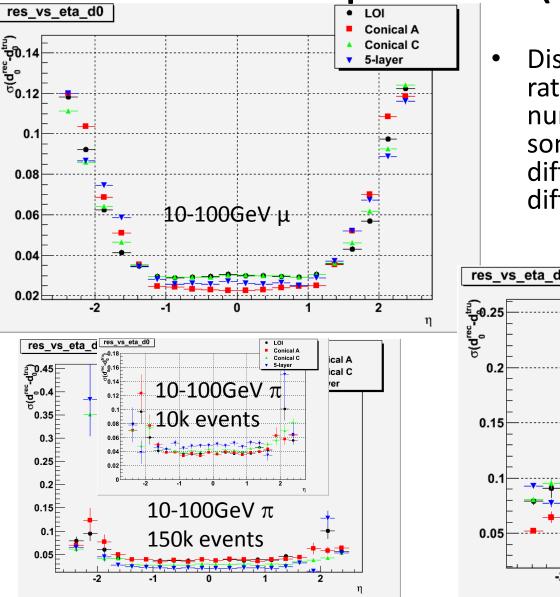
FATRAS comparison (NpixelHits)



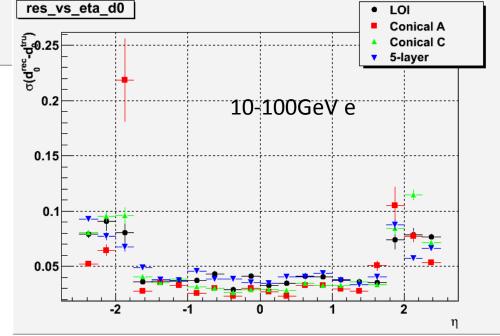
FATRAS comparison (Efficiency)



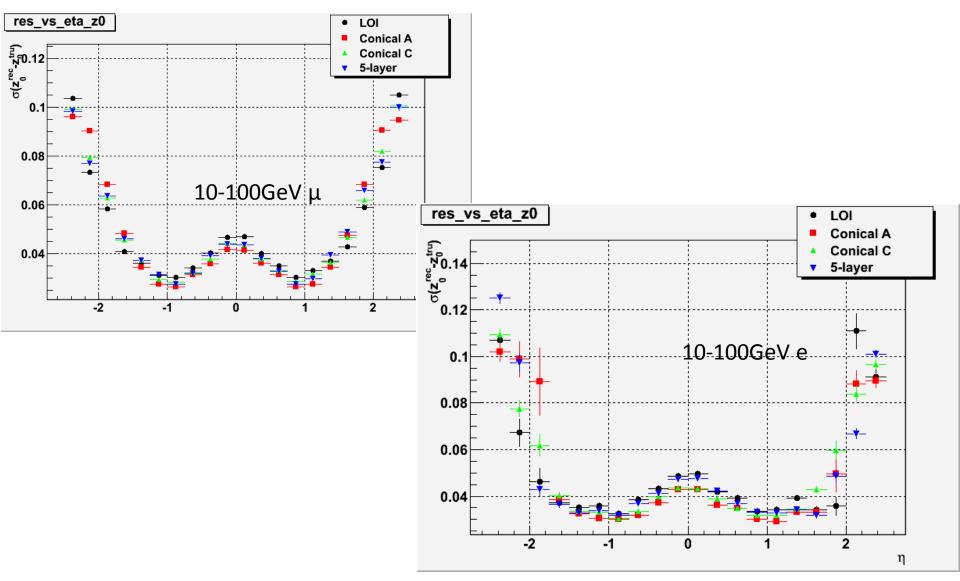
FATRAS comparison (D0 resolution)



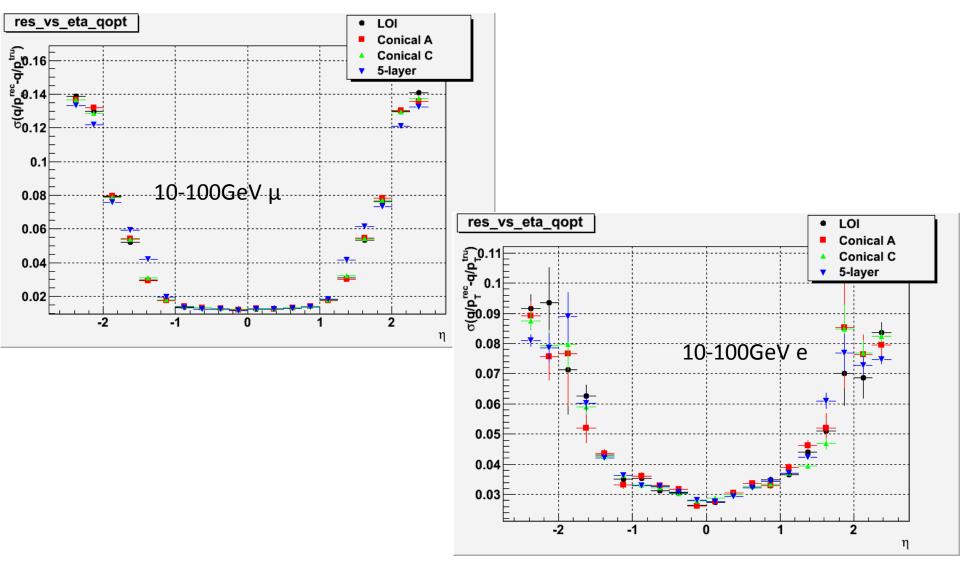
Disclaimer: the resolutions have rather strong dependence on the number of simulated events and some jobs crashed leading to different numbers of events for different geometries.



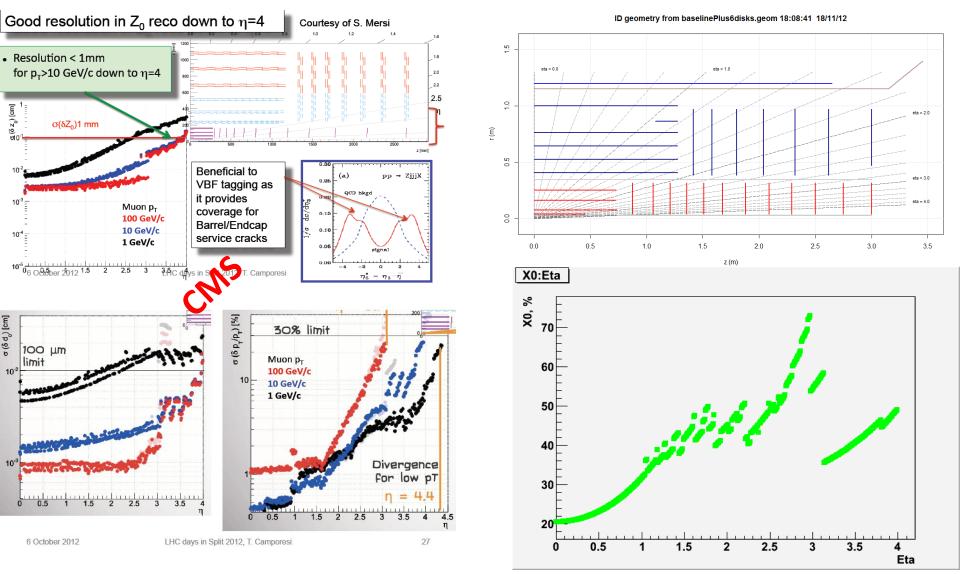
FATRAS comparison (Z0 resolution)



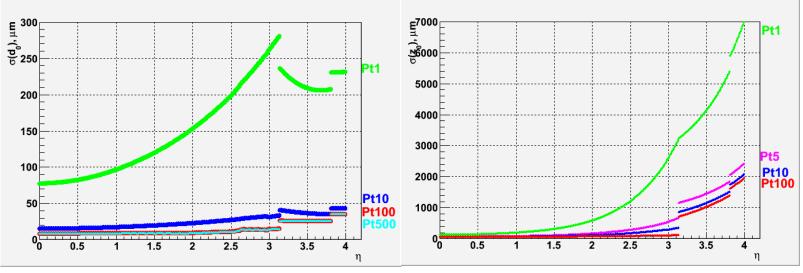
FATRAS comparison (Pt resolution)

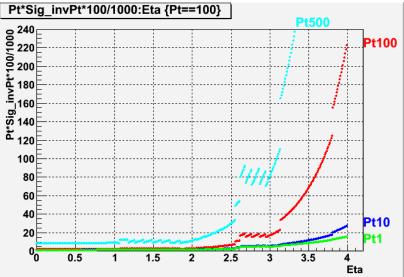


Very forward tracking?



Resolutions with IDRES up to η =4





• B=const=2T