

Recherche de matière baryonique cachée par effet de scintillation

A&A 412, 105-120 (2003):

Does Transparent Hidden Matter Generate Optical Scintillation?

A&A 525, A108 (2011):

Results from a test with the NTT-SOFI detector

Habibi F. et al. (2012, A&A accepted, on arXiv soon):

Simulation of Optical Interstellar Scintillation

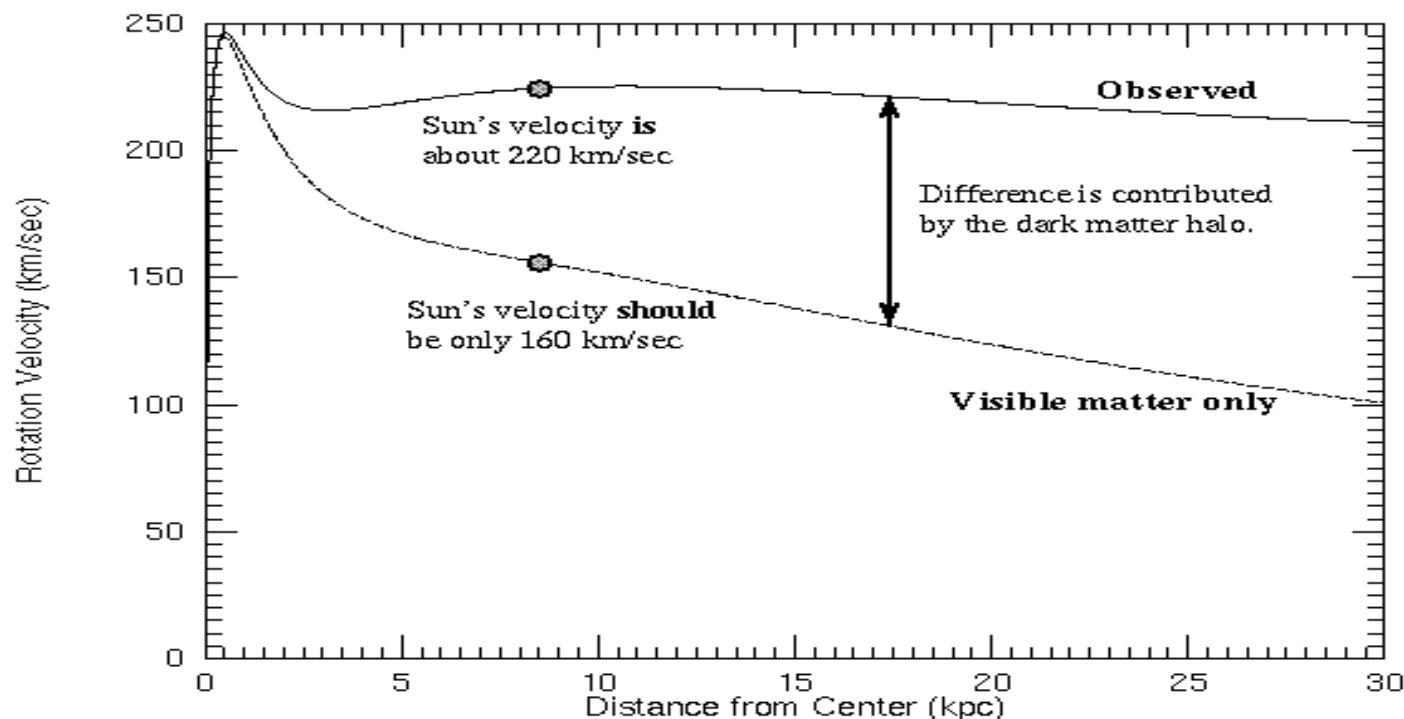
Marc MONIEZ, IN2P3, CNRS

Clermont Ferrand 7 décembre 2012

Une présentation pas facile...

- les cosmologistes et physiciens des particules sont familiers avec la question de la matière cachée
- les astronomes savent ce qu'est un objet variable et une courbe de lumière
- Les radio-astronomes connaissent le processus de scintillation
- Les mathématiciens maîtrisent les objets fractals
- Les opticiens connaissent la diffraction de Fresnel

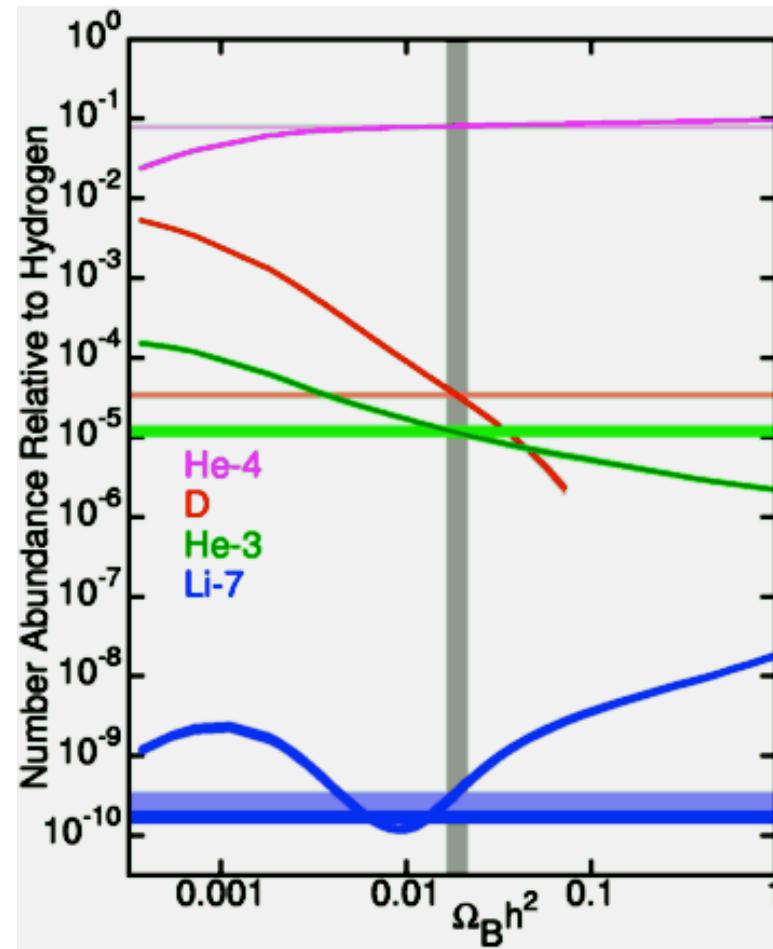
La courbe de rotation de la Voie Lactée une preuve de l'existence de matière cachée



The gravity of the visible matter in the Galaxy is not enough to explain the high orbital speeds of stars in the Galaxy. For example, the Sun is moving about 60 km/sec too fast. The part of the rotation curve contributed by the visible matter only is the bottom curve. The discrepancy between the two curves is evidence for a **dark matter halo**.

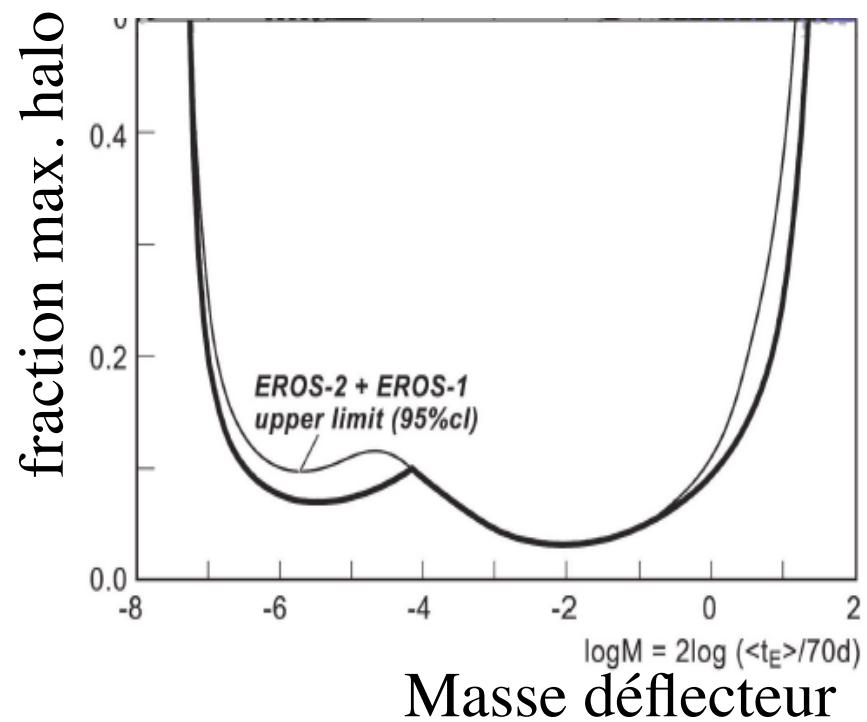
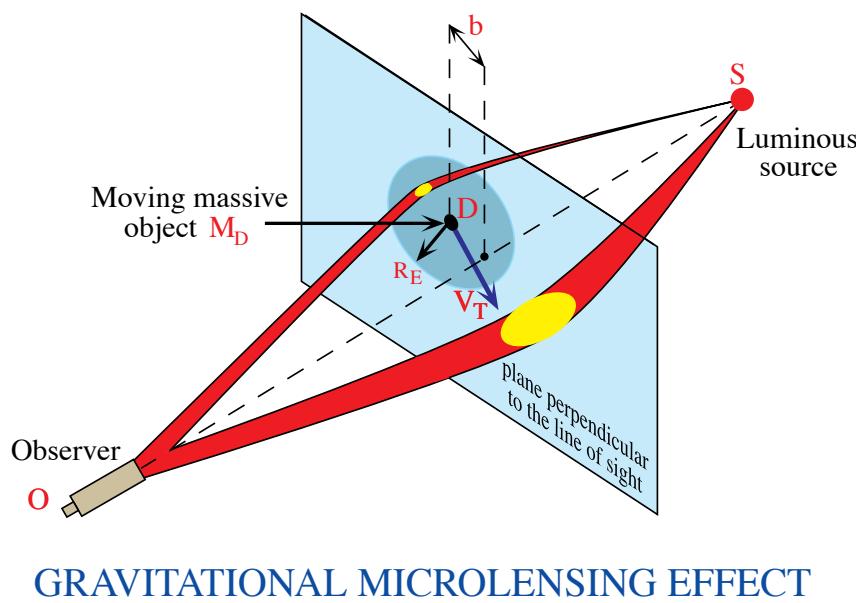
Baryons cachés

- $\Omega_{\text{visible}} = 0.006$ (unité Ω_c)
- Nucléosynthèse primordiale $\Rightarrow \Omega_b = 0.04$
- Résultats de WMAP:
 $\Omega_b h^2 = 0.0224 \Rightarrow \Omega_b = 0.044$
- Manque un facteur 8:
Coïncide avec facteur de masse manquante Galactique
- Essentiellement formé de H + 25% He en masse



Comment sont structurés ces baryons?

- Pas des MACHOs
=> résultats EROS



Comment sont structurés ces baryons?

- Objets compacts? ==> **NON (microlensing)**
- **Gaz?**
 - H atomique bien connu (en principe: mesures à 21cm)
 - Dernière contribution mal connue: **H₂** moléculaire (+25% He)
 - Froid (**10K**) => pas d'émission. Milieu très transparent.
 - Structure fractale : couvre ~**1%** du ciel.
Clumpuscules ~10 AU (Pfenniger & Combes 1994)
 - Dans le **disque épais** ou/et dans le **halo**
 - **Longévité:** stabilité thermique grâce à un cœur de particules d'hydrogène liquide/solide
 - **Detection de nuages moléculaires** avec des quasars (Jenkins et al. 2003, Richter et al. 2003) et **indication de structure fractale** à partir de lignes d'émission de CO dans le plan galactique (Heithausen, 2004).

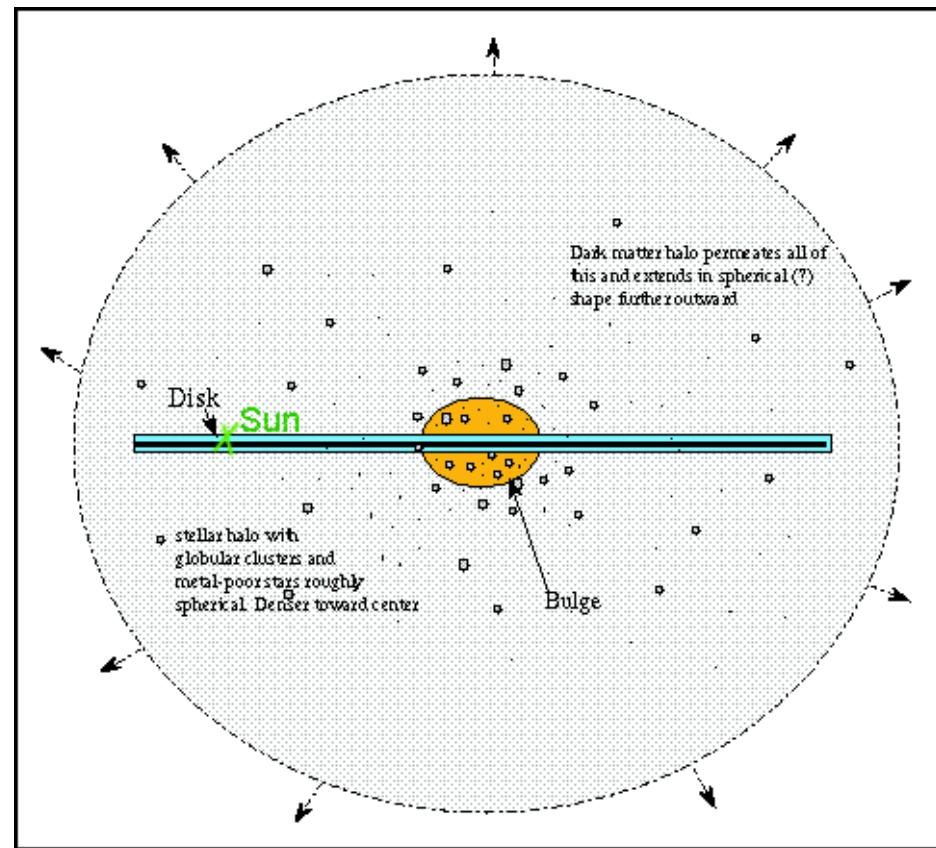
La contribution de H₂ est difficile à estimer

- H₂ molécule symétrique => transitions dipolaires électriques interdites
 - ✓ Milieu froid n'émet pas
 - ✓ Pas d'absorption à $\lambda > 110$ nm
- H₂ est ordinairement estimé à partir de CO ou de la poussière. Mais ces estimations utilisent des hypothèses sur la métallicité...

*Pas de processus
résonant*

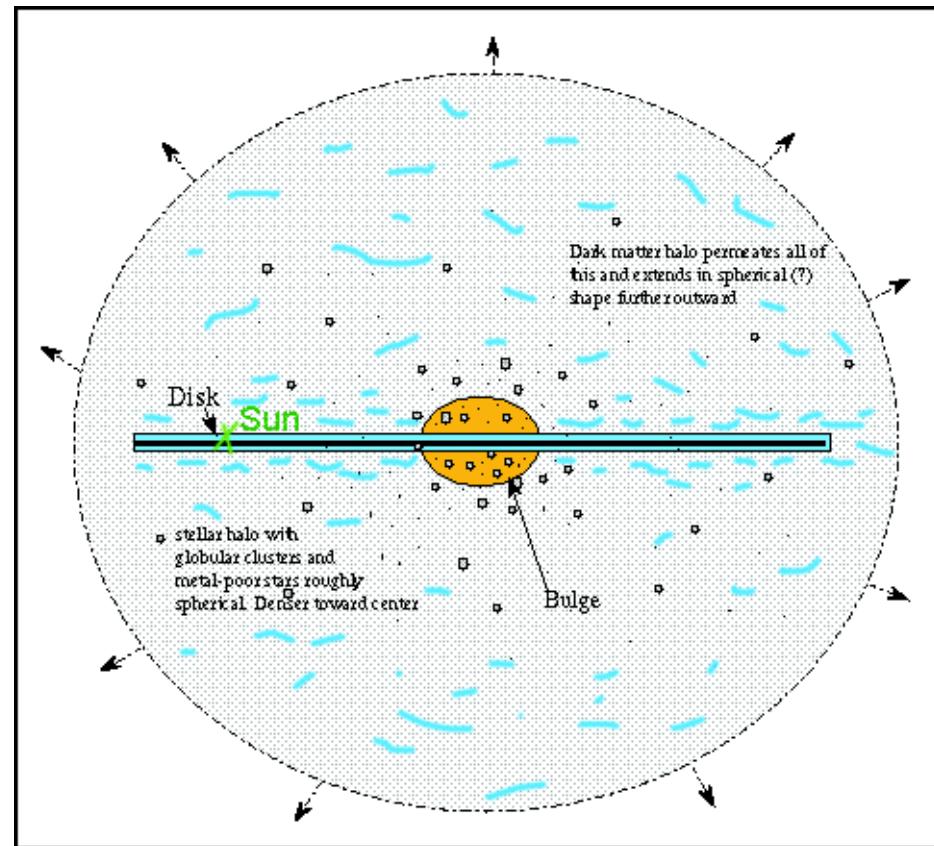
Ordres de grandeur

- Supposant un halo sphérique isotherme



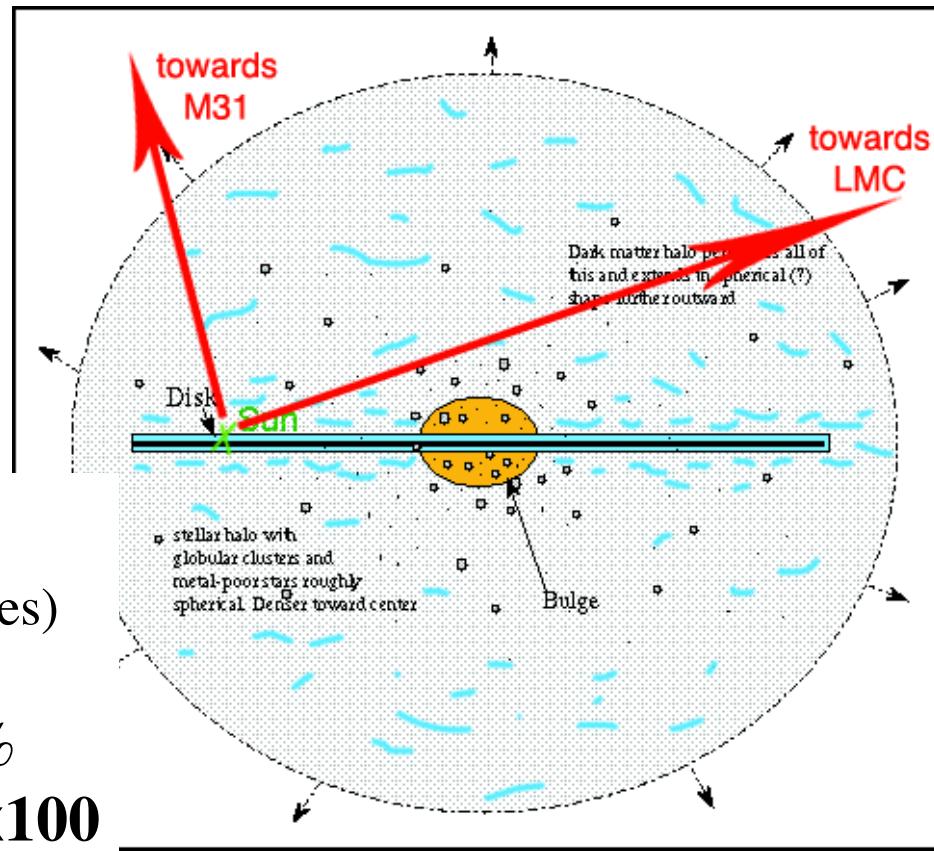
Ordres de grandeur

- Supposant un halo sphérique isotherme
- Fait de nuages H₂
- Question:
densité de colonne
vers le LMC?



Ordres de grandeur

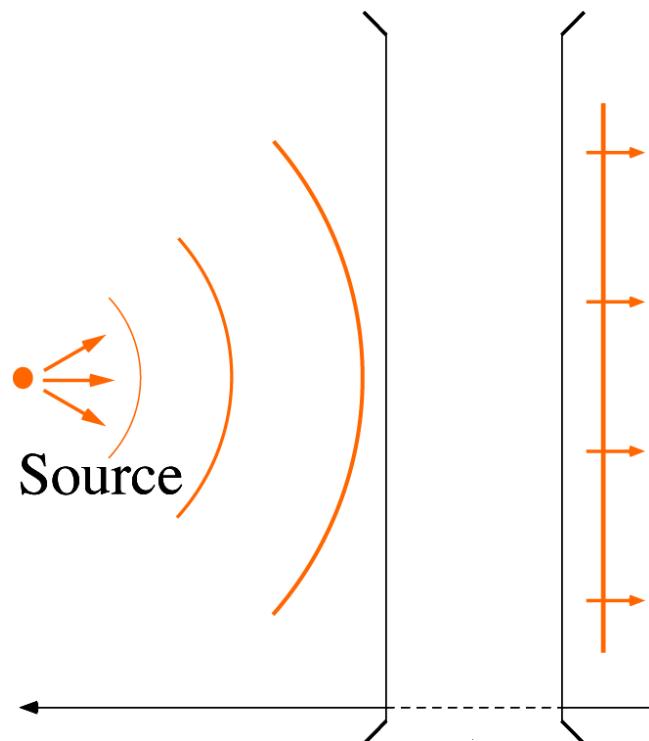
- Supposant un halo sphérique isotherme
- Fait de nuages H₂
- Densité de colonne **Moyenne** vers LMC
 - **250g/m²** <=> colonne de **3m** de H₂ (cond. normales)
 - Les nuages couvrent 1% du ciel=>concentration **x100**



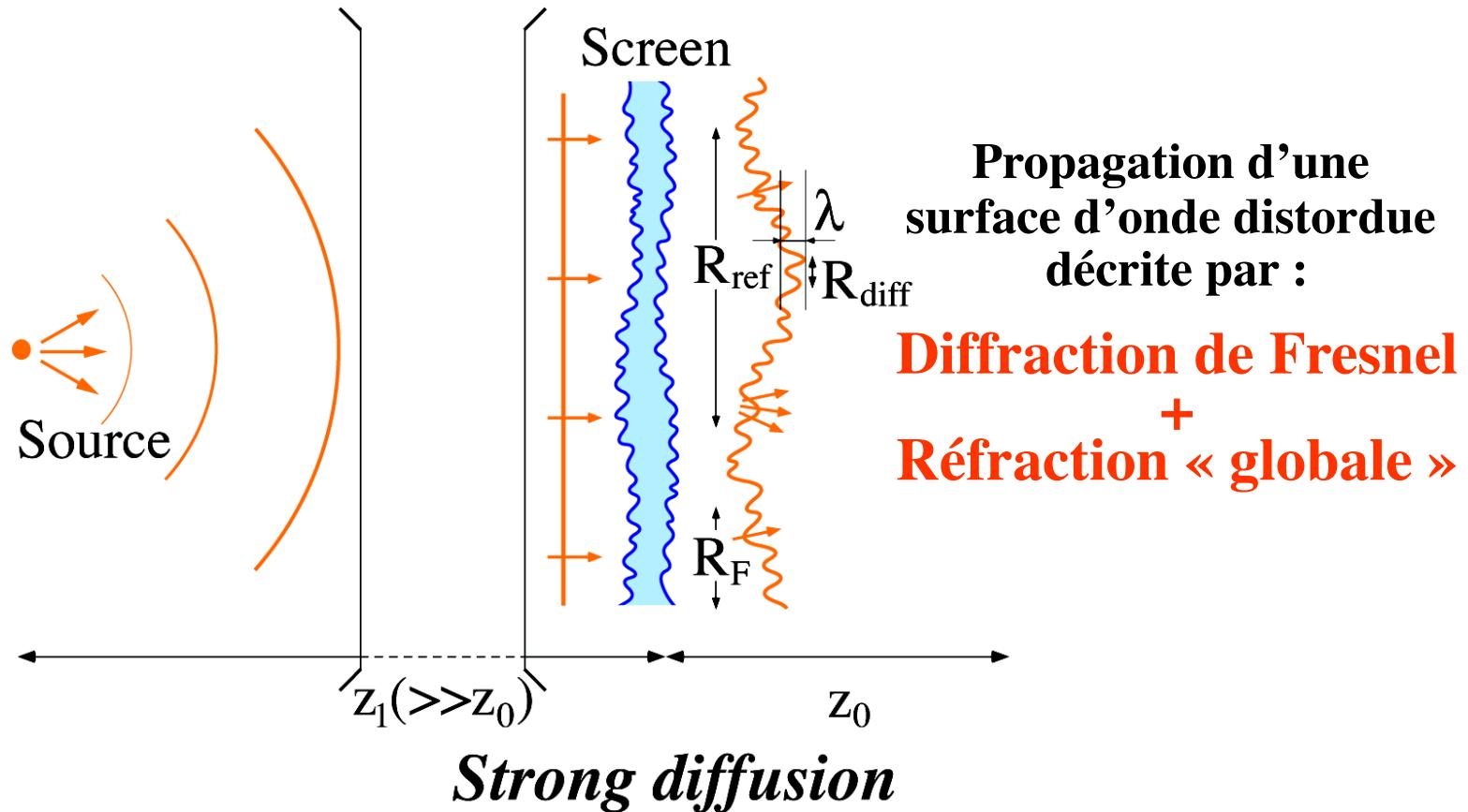
These clouds refract light

- Elementary process involved: **polarizability α**
 - far from resonance
=> classical forced oscillator formalism
 - close to initial propagation direction
=> collective effect even with low molecular density $\sim 10^9 \text{ cm}^{-3}$ ($<1/\lambda^3$)
- Extra optical path due to H_2 medium
 - On average $\sim 800\lambda$ @ $\lambda=500\text{nm}$
=> varies from **0** (99% of the sky) to **80,000 λ** (1%)
- If the medium has column density fluctuations (turbulences) **of order of a few 10^{-6}** then wavefront distortions may be detectable

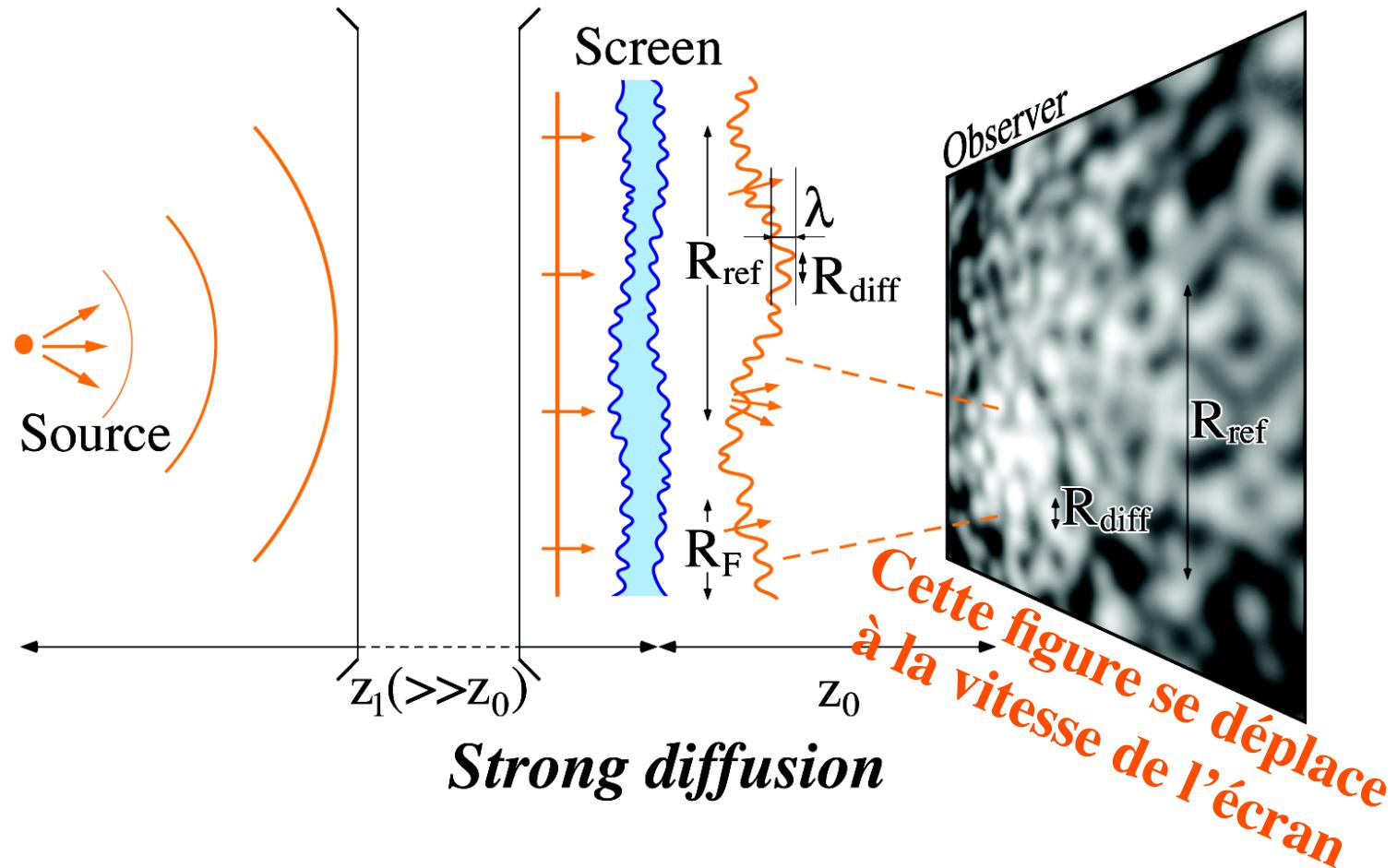
Scintillation due à un écran fortement diffusant



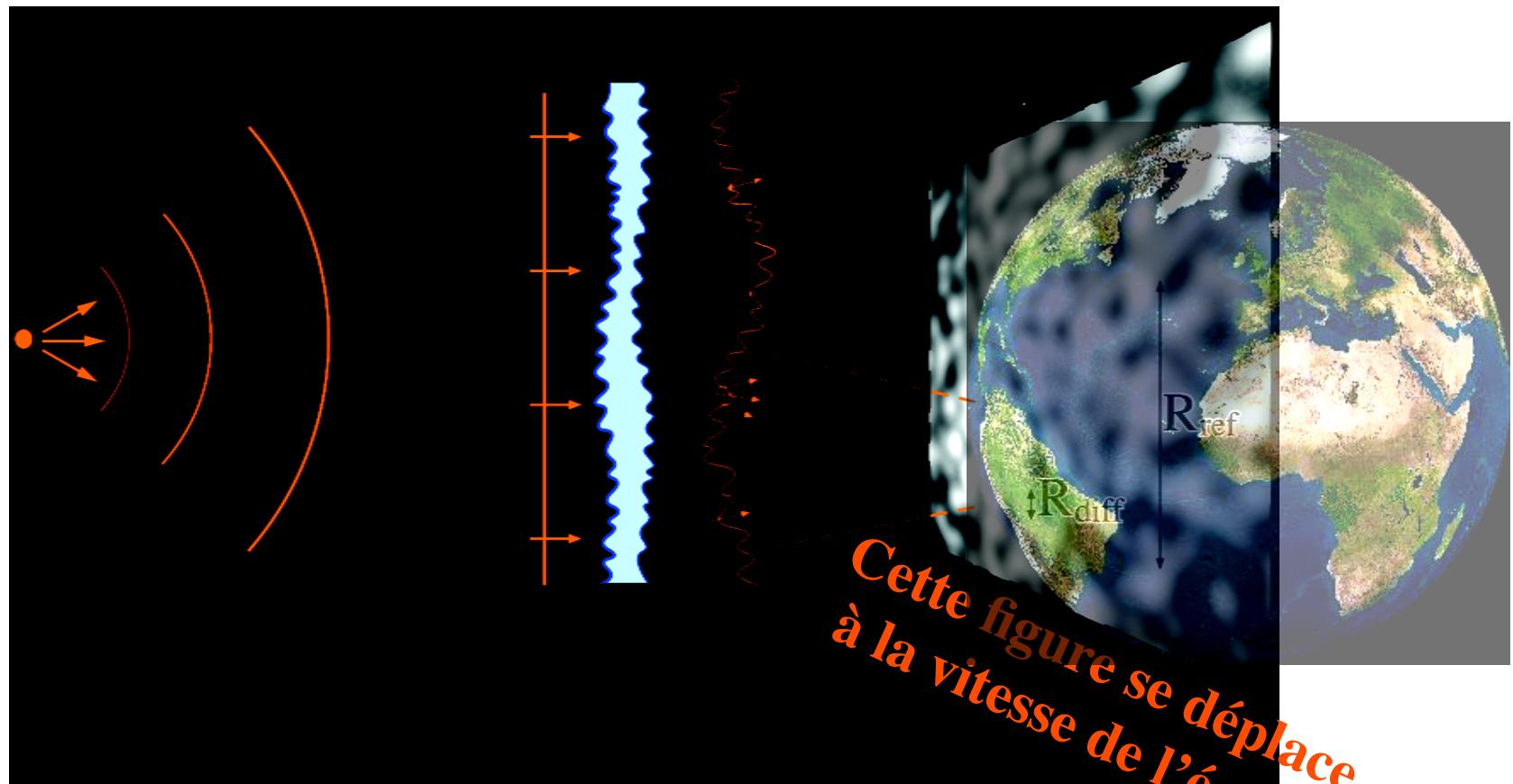
Scintillation due à un écran fortement diffusant



Scintillation due à un écran fortement diffusant

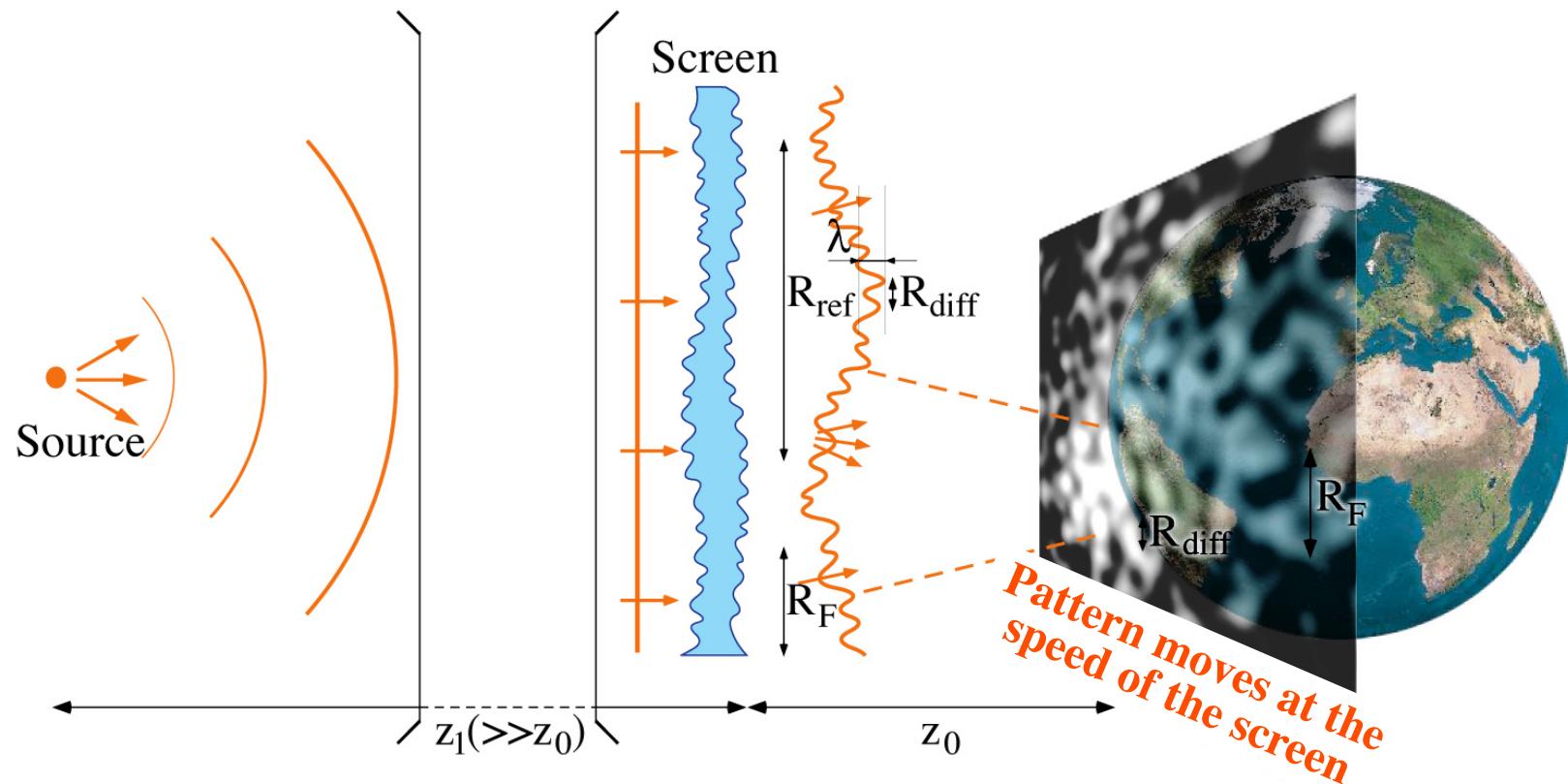


Scintillation due à un écran fortement diffusant

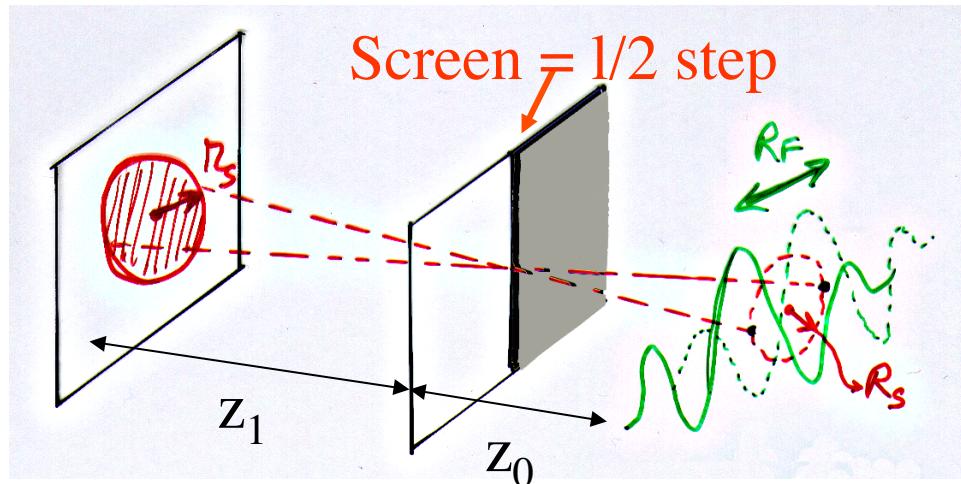


Scintillation through a diffusive screen

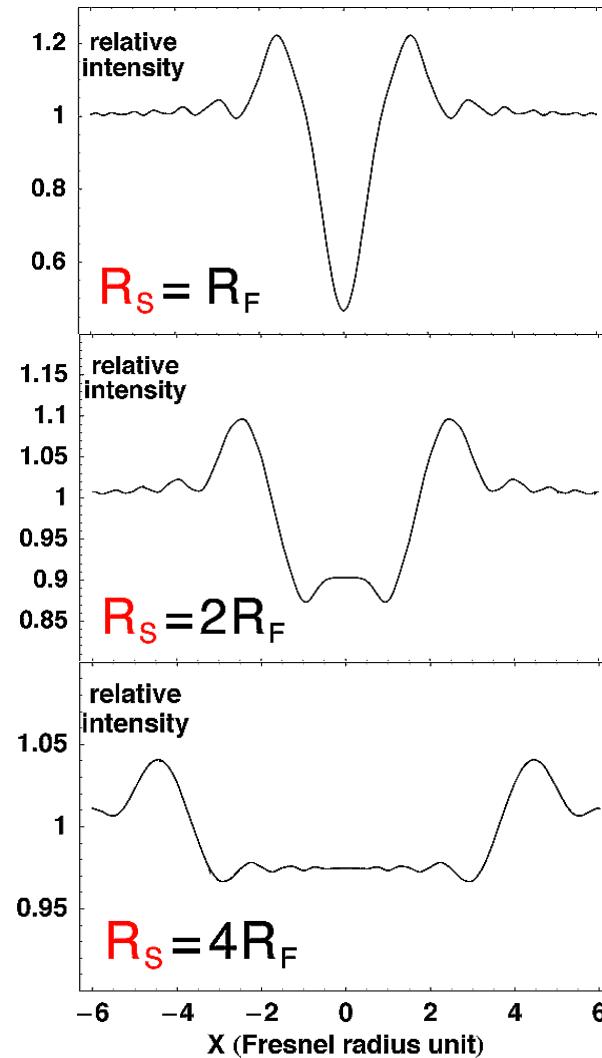
After refraction, propagation of distorted wave surface is driven by **Fresnel diffraction** that produces speckle

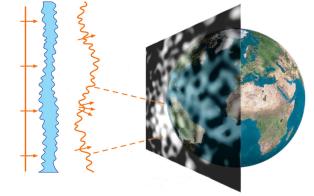


Contrast is severely limited by the source size => spatial coherence

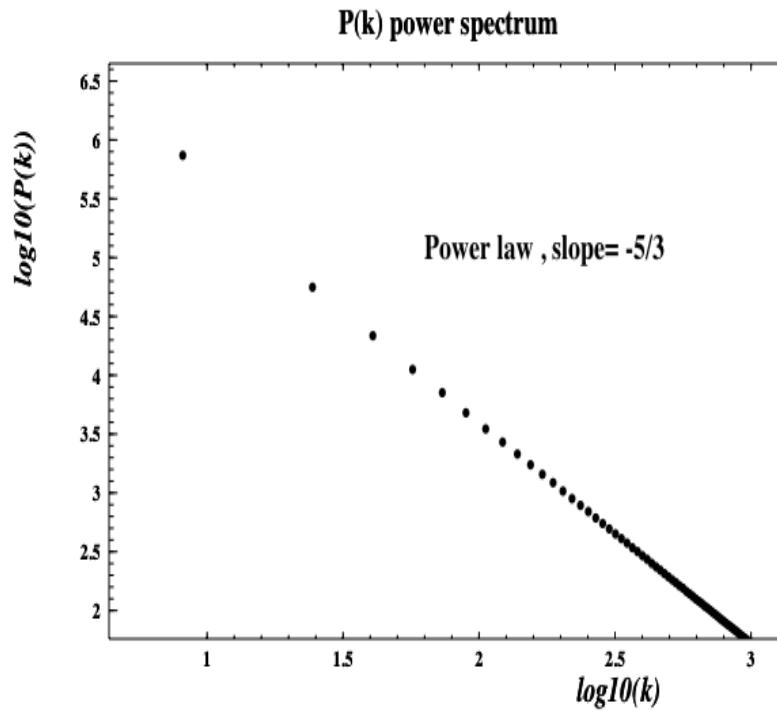


- Depression width $\sim R_s$
=> Info on source size
- Contrast $\sim R_F / R_s$
- Also depends on $\Delta\lambda$ (time coherence), but not critically:
 $\Delta\lambda/\lambda < 0.1 \Rightarrow \Delta R_F/R_F < 0.05$

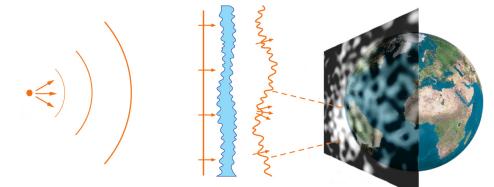




Simulation: Fractal phase screen



- Kolmogorov turbulence -> realistic
- Other power laws considered in paper on simulation (*in press*)

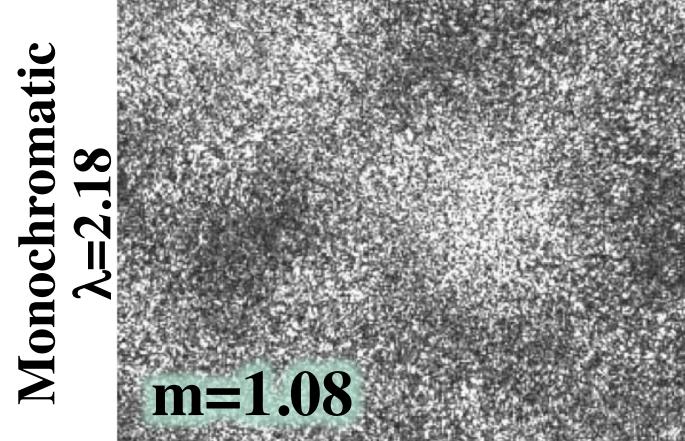


Simulation: Fractal phase screen

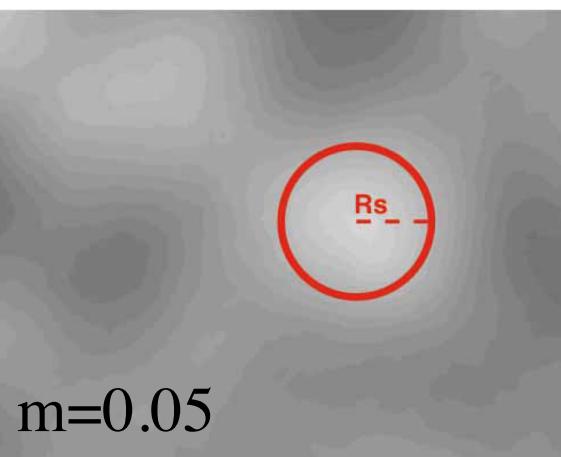


Simulation for a polychromatic extended source

Point source

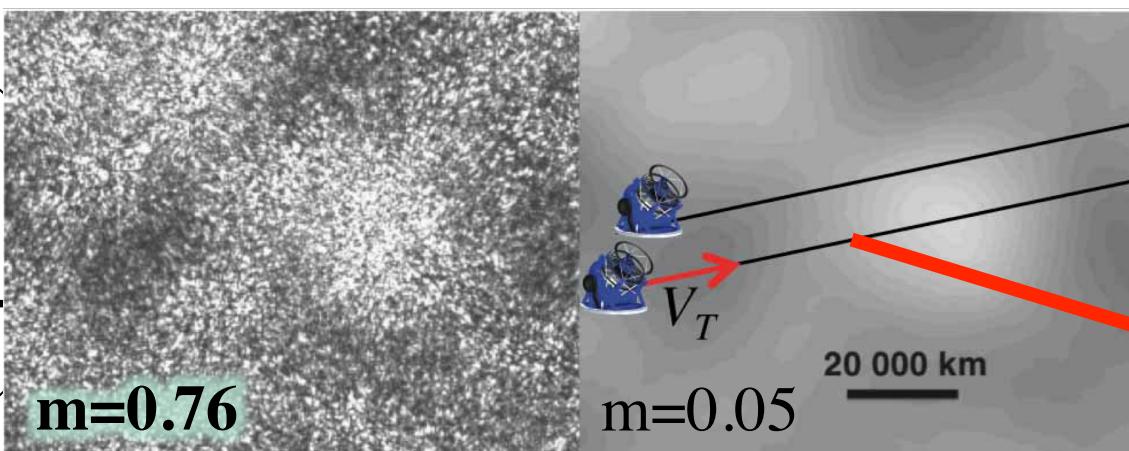


Extended source

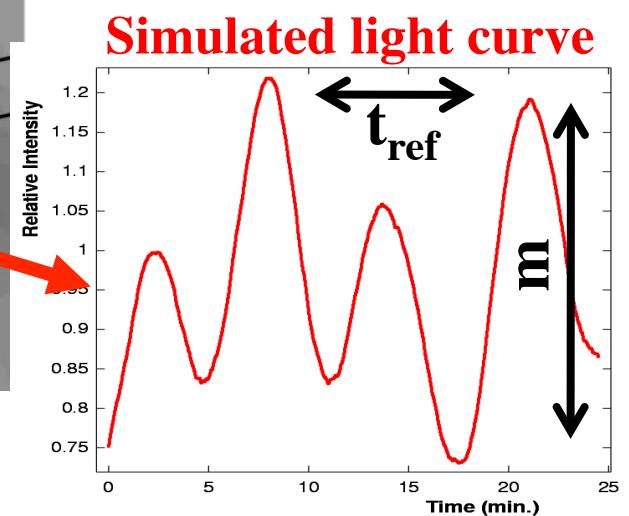


Illumination in Ks
by a K0V star@8kpc
($m_V=20.4$) through a
cloud@160pc (B68)
with $R_{\text{diff}}=150\text{km}$

Polychromatic
(Ks passband)

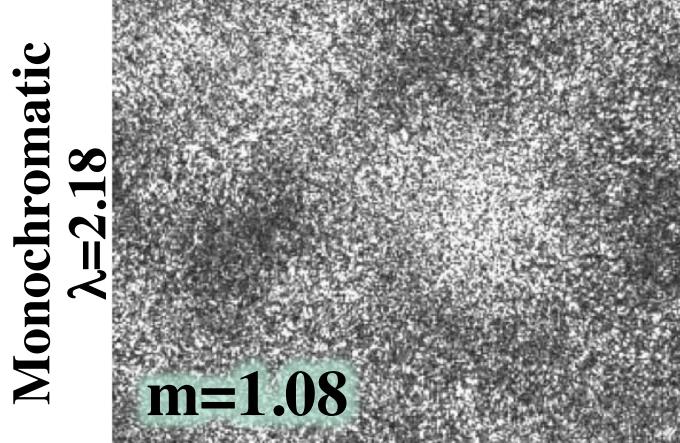


$$m = \sigma_I/I = \text{modulation index}$$

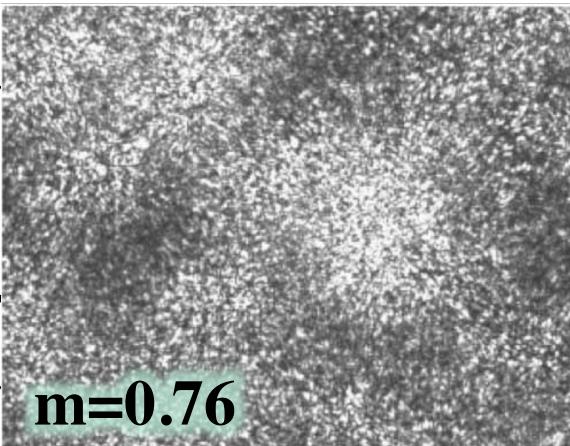


Simulation for a polychromatic extended source

Point source



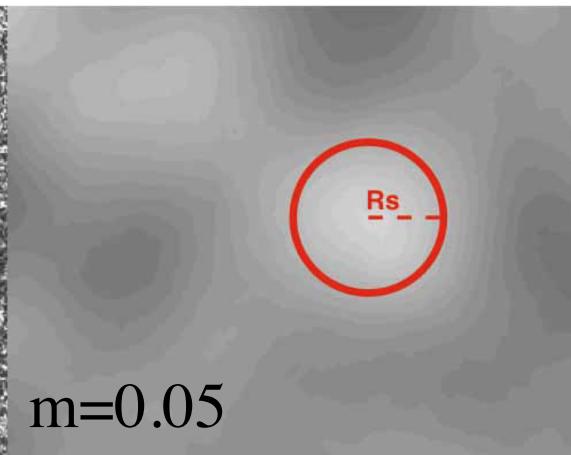
Polychromatic
(Ks passband)



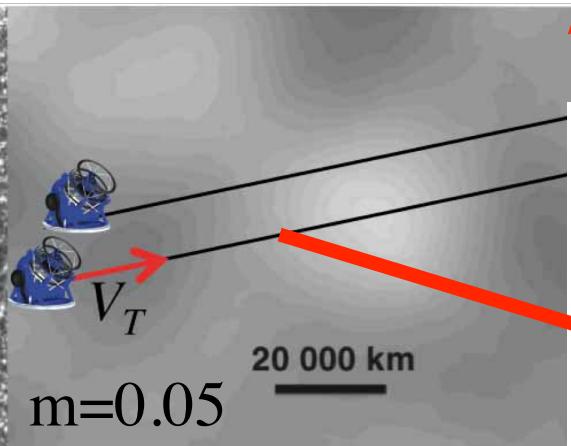
$m=1.08$

$m=0.76$

Extended source

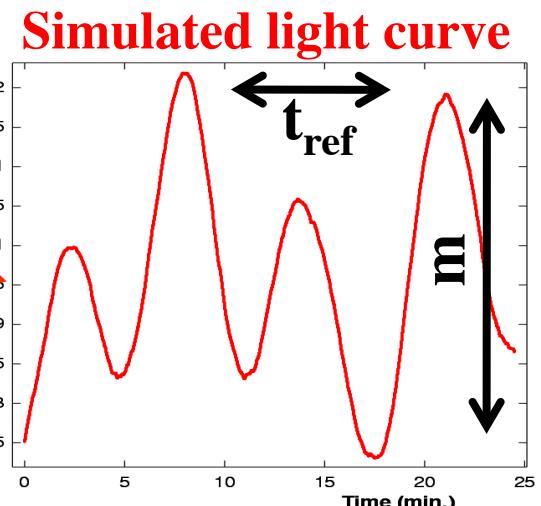


$m=0.05$

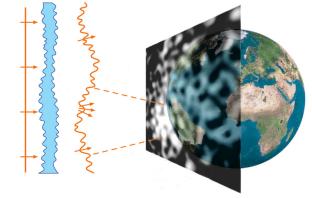


$m = \sigma_I/I = \text{modulation index}$

Illumination in Ks
by a bright **main sequence** star@8kpc
($m_V \sim 14$) through a
cloud@160pc (B68)
with $R_{\text{diff}} = 150\text{km}$







Distance scales

4 distance scales characterize the speckle pattern

- **Diffusion radius R_{diff}**

- separation such that: $\sigma[\phi(\mathbf{r}+\mathbf{R}_{\text{diff}})-\phi(\mathbf{r})] = 1 \text{ radian}$
- Characterizes the turbulence

R_{diff} : Statistical characterization of a stochastic screen

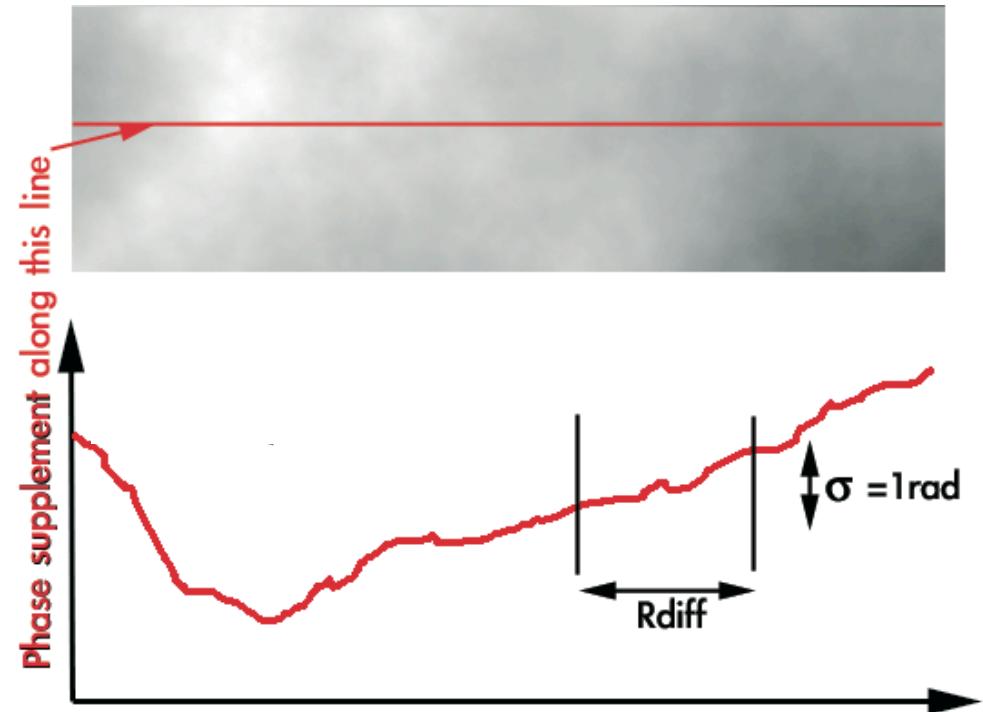
R_{diff} = size of domain where

$\Delta\phi = 1 \text{ radian}$

or equivalently (@ $\lambda = 500 \text{ nm}$)

$\Delta N_l = 1.8 \times 10^{18} \text{ molecules/cm}^2$

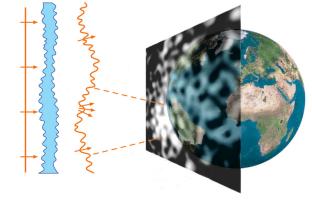
- This corresponds to
 - $\Delta N_l / N_l \sim 10^{-6}$
for disk/halo clumpuscule
 - $\Delta N_l / N_l \sim 10^{-4}$
for Bok globule (NTT search)



$$R_{\text{diff}}(\lambda) = 263 \text{ km} \left[\frac{\lambda}{1 \mu\text{m}} \right]^{\frac{6}{5}} \left[\frac{L_z}{10 \text{ AU}} \right]^{-\frac{3}{5}} \left[\frac{L_{\text{out}}}{10 \text{ AU}} \right]^{\frac{2}{5}} \left[\frac{\sigma_{3n}}{10^9 \text{ cm}^{-3}} \right]^{-\frac{6}{5}},$$

L_z : Cloud size

L_{out} : Turbulence outer scale



Distance scales

4 distance scales characterize the speckle pattern

- **Diffusion radius R_{diff}**

- separation such that: $\sigma[\phi(\mathbf{r}+\mathbf{R}_{\text{diff}})-\phi(\mathbf{r})] = 1 \text{ radian}$
- Characterizes the turbulence

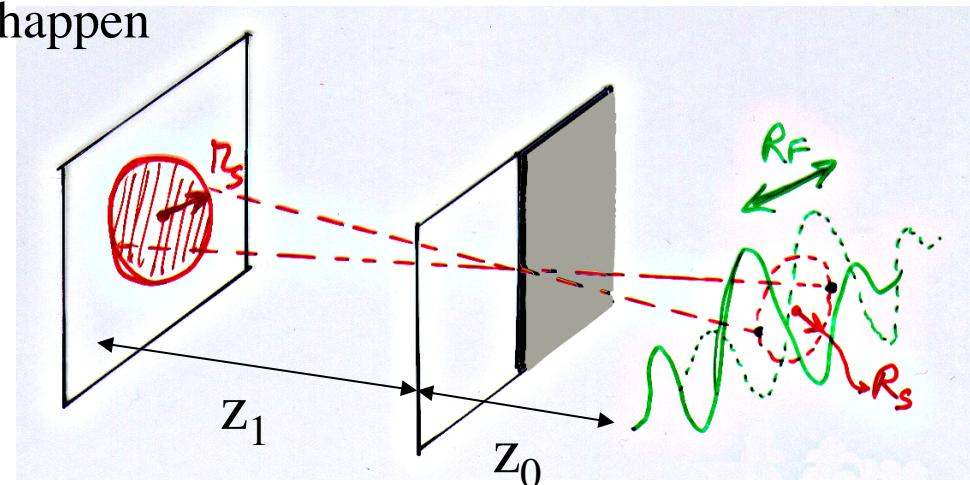
- **Refraction radius R_{ref}**

- size of the region from which most of the scattered signal, seen by a single point observer, originates $\sim z_0 \lambda / R_{\text{diff}}$

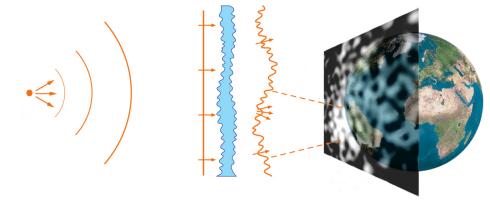
- **Larger scale structures** of the diffusive gas can play a role if focusing/defocusing configurations happen

- **Projected source size R_s**

speckle from a pointlike source is convoluted by the source projected profile. -> impacts the contrast of the illumination pattern



Time scale



If R_{ref} is the largest scale :

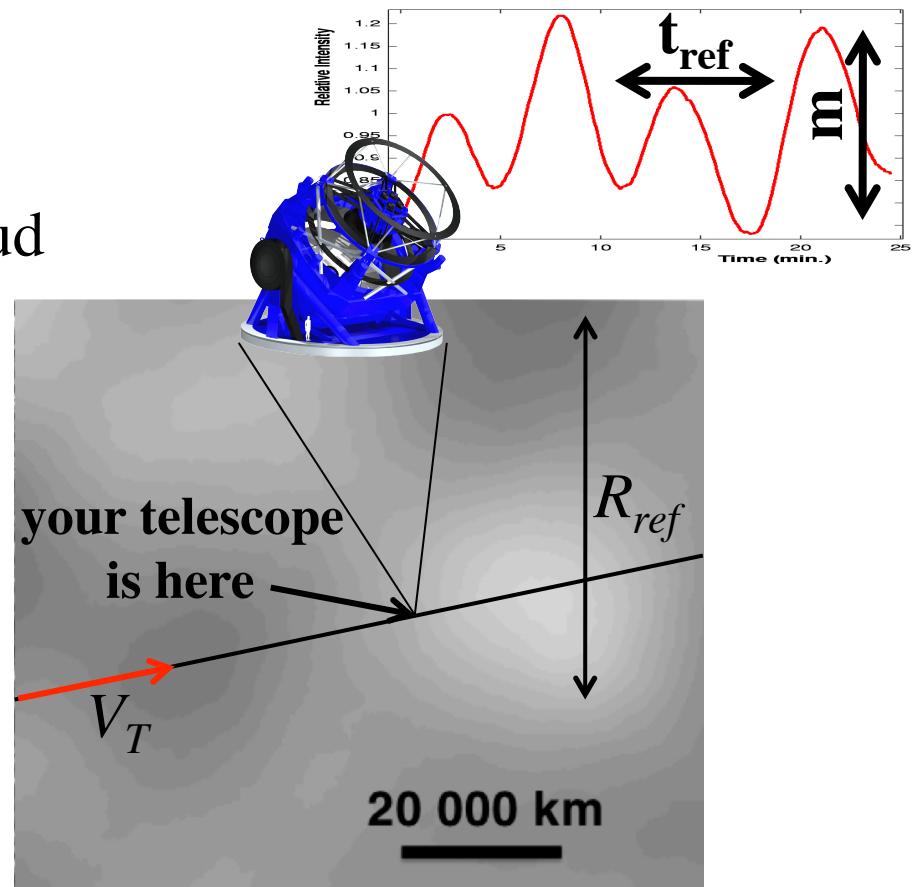
$$t_{ref}(\lambda) = \frac{R_{ref}}{V_T} \sim 5.2 \text{ minutes} \left[\frac{\lambda}{1\mu\text{m}} \right] \left[\frac{z_0}{1\text{kpc}} \right] \left[\frac{R_{diff}}{1000\text{ km}} \right]^{-1} \left[\frac{V_T}{100\text{ km/s}} \right]^{-1}$$

Where

z_0 is the distance to the cloud

V_T is the relative speed of the cloud
with respect to the line of sight

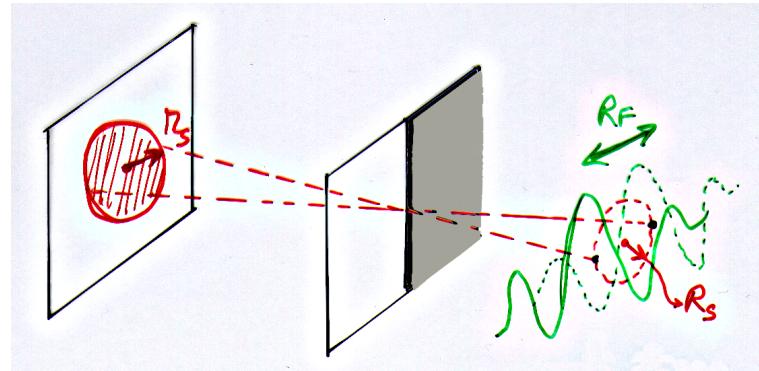
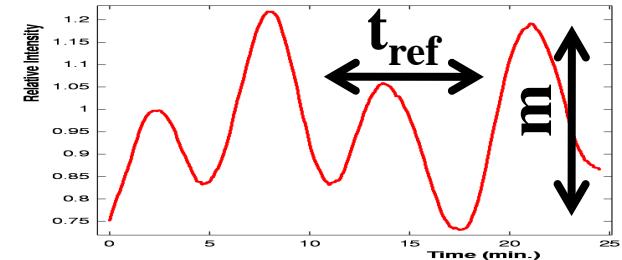
-> V_T is also the speed of the
illumination pattern in front of
the telescope



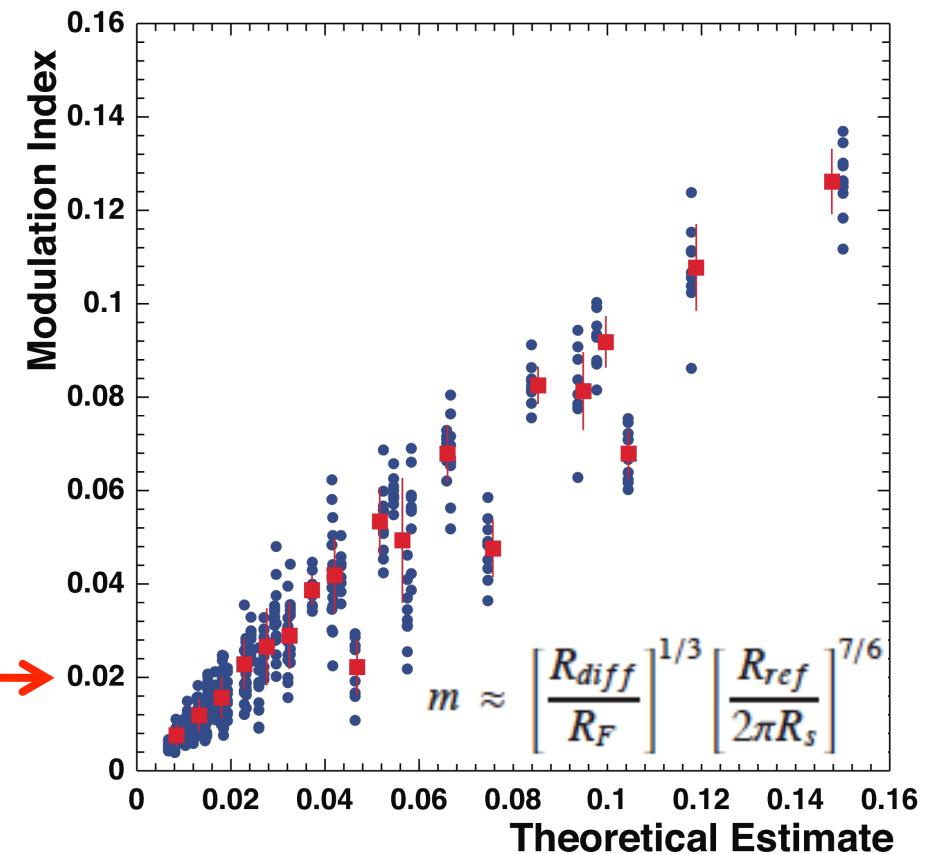
Modulation Index

Essentially depends on R_s and R_{ref}

-> not on the details of the power spectrum of the fluctuations



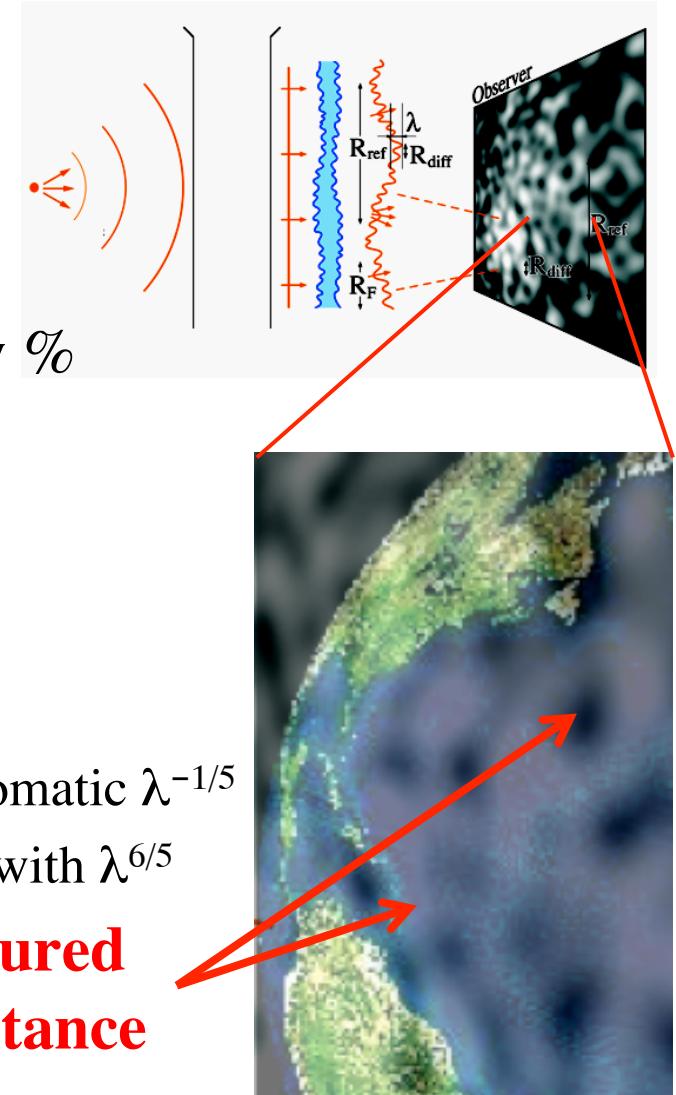
Scintillation@ $\lambda = 1 \mu\text{m}$
of Sun@10kpc ($V \sim 20$)
through a cloud@160pc
with $R_{diff} = 1000\text{km}$

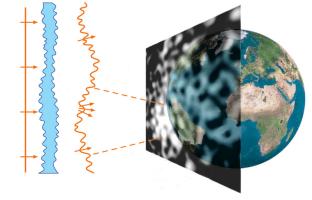


Signature of scintillation

- **Stochastic light-curve** (not random)
 - Autocorrelation (power spectrum)
 - Characteristic time (few minutes)
 - Modulation index can be as high as a few %
 - decreases with star radius
 - depends on cloud structure

- **Signatures of a propagation effect**
 - Chromaticity (optical wavelengths)
 - Long time-scale variations (few min.) \sim achromatic $\lambda^{-1/5}$
 - Short time-scale variations (sub-min.) varies with $\lambda^{6/5}$
 - **Correlation between light-curves measured by 2 telescopes decreases with their distance**



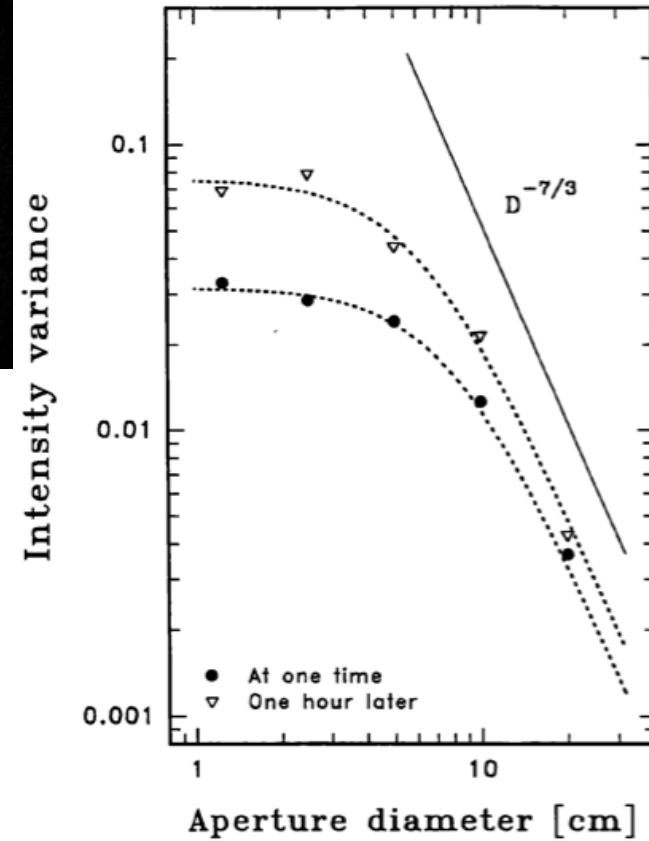
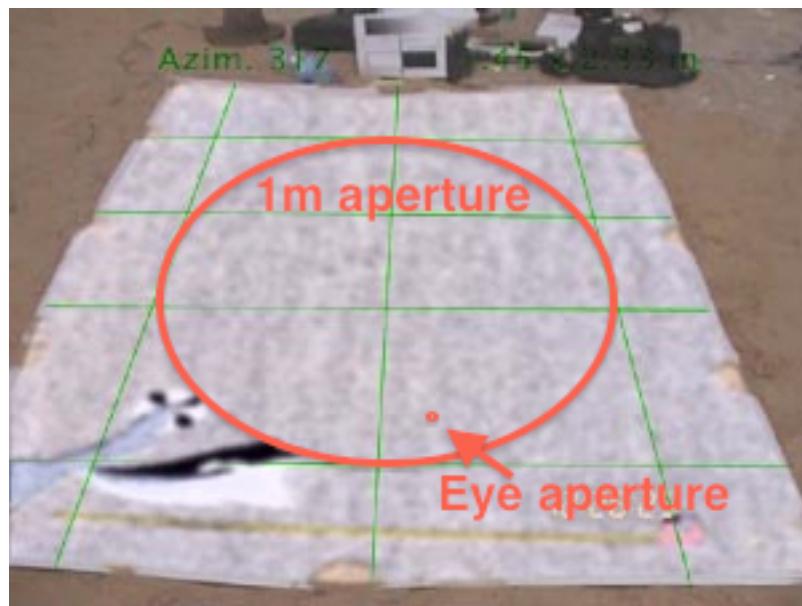
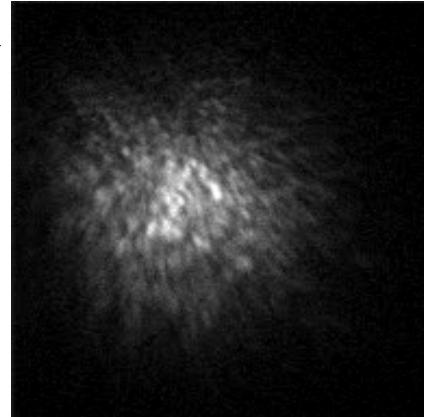


Fore and backgrounds

- **High altitude cirruses**
 - Would induce easy-to-detect **collective** effects on neighbour stars. But Scintillation by a 10AU object affects only one star.
- **« nearby » gas (at $\sim 10\text{pc}$)**
 - Scintillation would also occur on the biggest stars
- **Intrinsic variability**
 - Rare at this time scale and only with special stars (UV Ceti, flaring Wolf-Rayet)

Atmosphere, atmosphere?

- Blurs PSF, but doesn't affect the intensity collected by a large telescope
- ~ 5cm size speckle due to turbulent layers at ~ 10km
- Observable during total solar eclipses: « shadow bands »



Aperture dependence of the intensity variance (2 series of measurements)

Maximum fraction of LMC/SMC scintillating stars

$$\tau(m > m_{\text{threshold}}) = 10^{-2} \times f(m_{\text{threshold}})$$



Where

- m is the modulation index
- f is the fraction of gas turbulent enough to have $m > m_{\text{threshold}}$

Expected difficulties, cures

- **Blending** (crowded field) => differential photometry
- **Delicate analysis**
 - Detect and Subtract collective effects
 - Search for a not well defined signal
 - VIRGO robust filtering techniques (short duration signal)
 - Autocorrelation function (long duration signal)
 - **Time power spectrum**, essential tool for the inversion problem
(as in radio-astronomy)
- **If interesting event** => complementary observations
(large telescope photometry, spectroscopy,
synchronized telescopes...)

Requirements to detect scintillation towards LMC

- Assuming $R_{\text{diff}} = 1000\text{km}$ (10 AU clumpuscules)
- **5% modulation@500nm => $r_s < r_{\text{A5}}$ ($10^5/\text{deg}^2$)**

- ✓ Smaller than **A5** type in LMC
- ✓ Characteristic time \sim few min.
- ✓ Photometric precision required

=>

$M_V \sim 20.5$

=>

sub-minute exposures

$\sim 1\%$

Telescope > 2 meters

=>

Fast readout Camera

=>

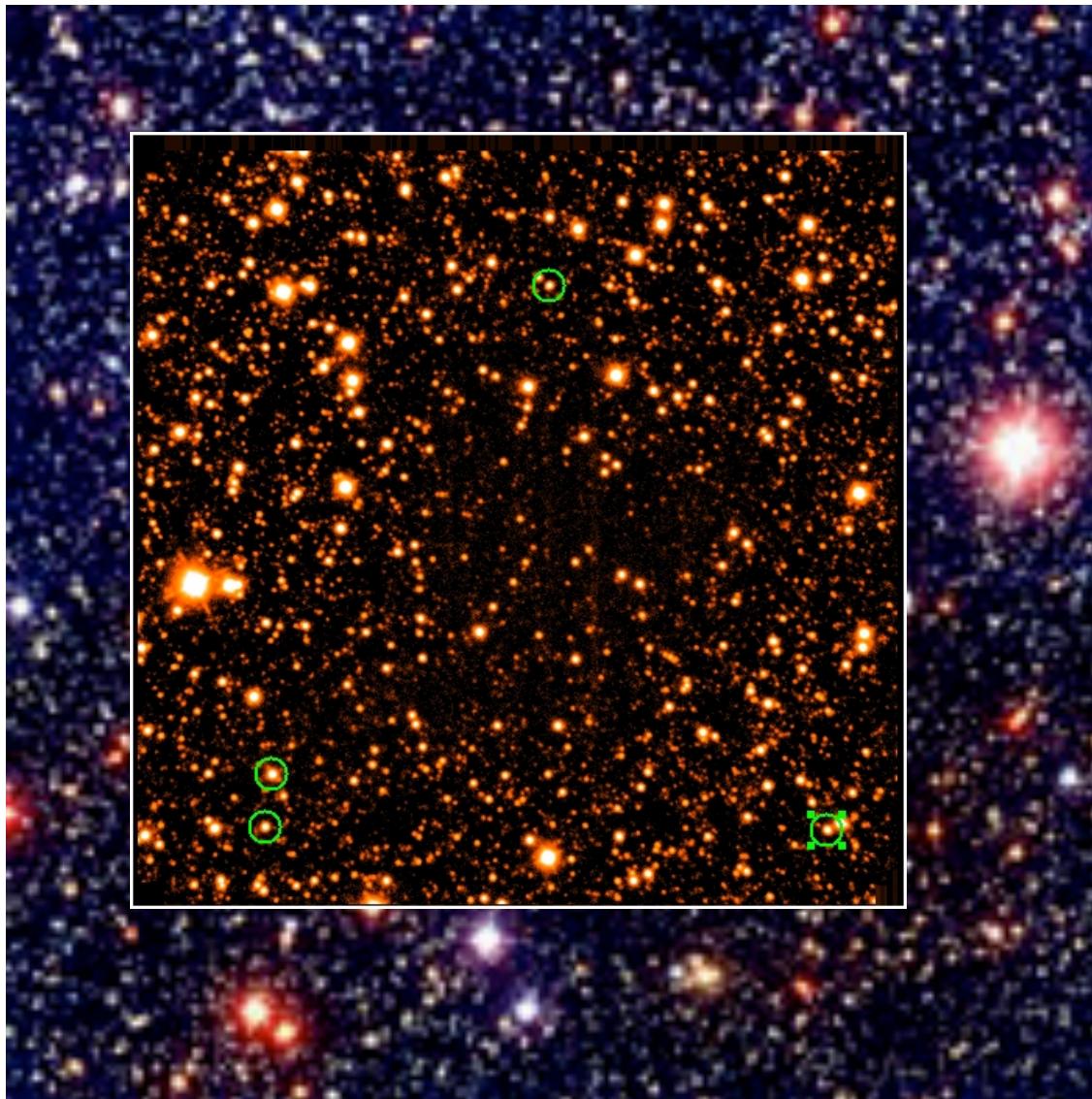
2 cameras desirable

=>

Wide field

- ✓ Dead-time $<$ few sec.
- ✓ **B** and **R** partially correlated
- ✓ Optical depth probably small

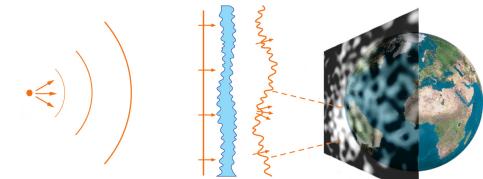
Test towards Bok globule B68 and SMC



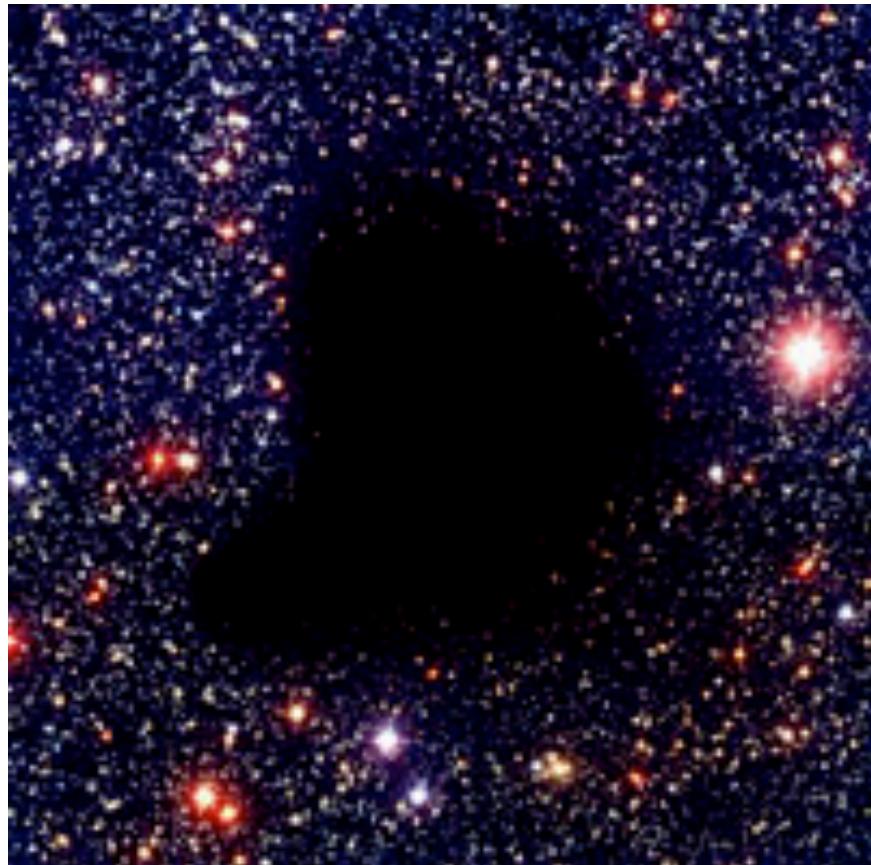
- ESO-NTT telescope
 - 3.6m
 - 2 nights
- Infrared
 - *to see stars through gas*
 - *allows short exposures with small dead-time*
- Search for fluctuating stars
 - *other than known artifacts*

Test towards Bok globule B68 and SMC

NTT IR (2 nights)

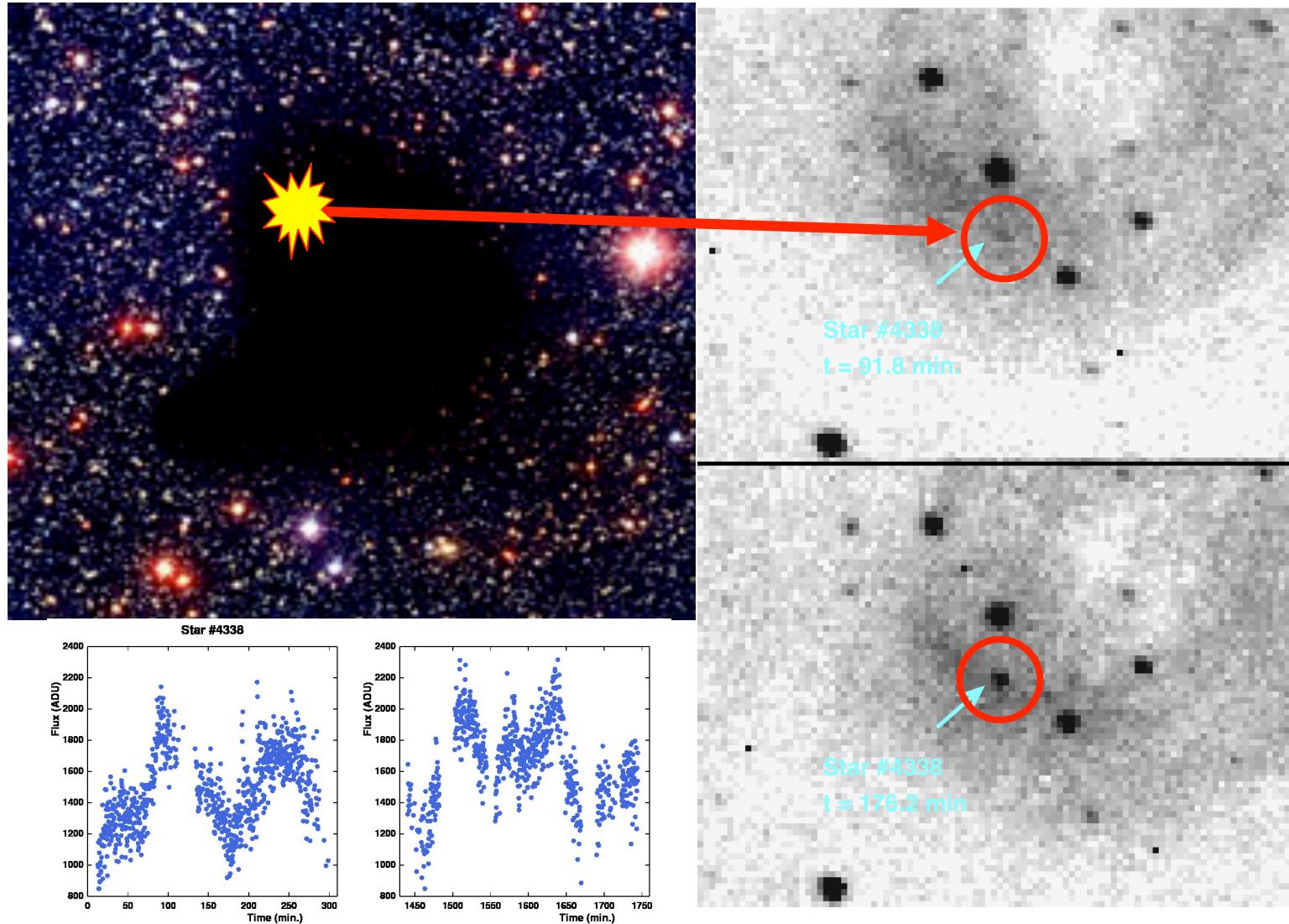
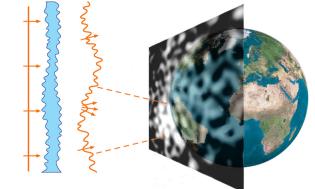


Mainly a test for background estimates and feasibility

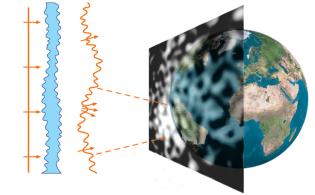


- **B68 (& cb131, Circinus nebula)**
 - dust + **existing gas** at $z_0 \sim 80 \text{ pc}$
 - Column density $Nl \sim 2.6 \times 10^{22} \text{ cm}^{-2}$
 - Signal if $\Delta N_l/N_l \sim 10^{-4}$ per 1000 km
 - **1114 stars monitored** at $z_1 \sim 7 \text{ kpc}$
 - **50% are behind the nebula, 50% make a control sample**
 - **2000 exposures of 10s in 2 nights**
- **SMC**
 - blind search for invisible bas
 - **980 stars monitored** at $z_1 \sim 64 \text{ kpc}$
 - **1000 exposures of 10s in 2 nights**
- **Search for few % variability**

Results toward B68: A star scintillating through visible gas?



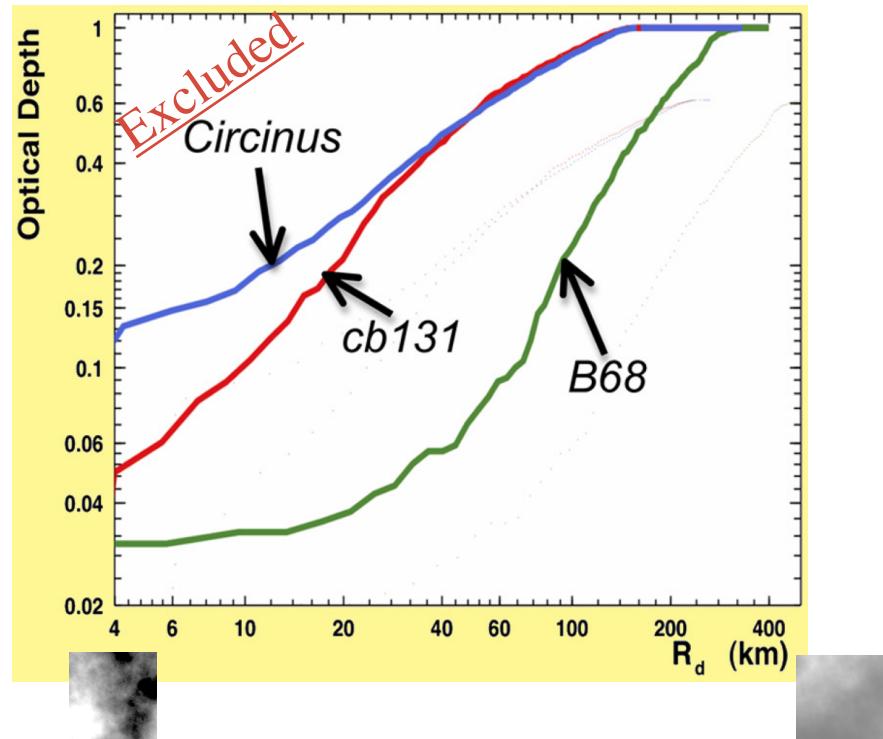
Results from feasibility studies: upper limits on scintillation optical depth



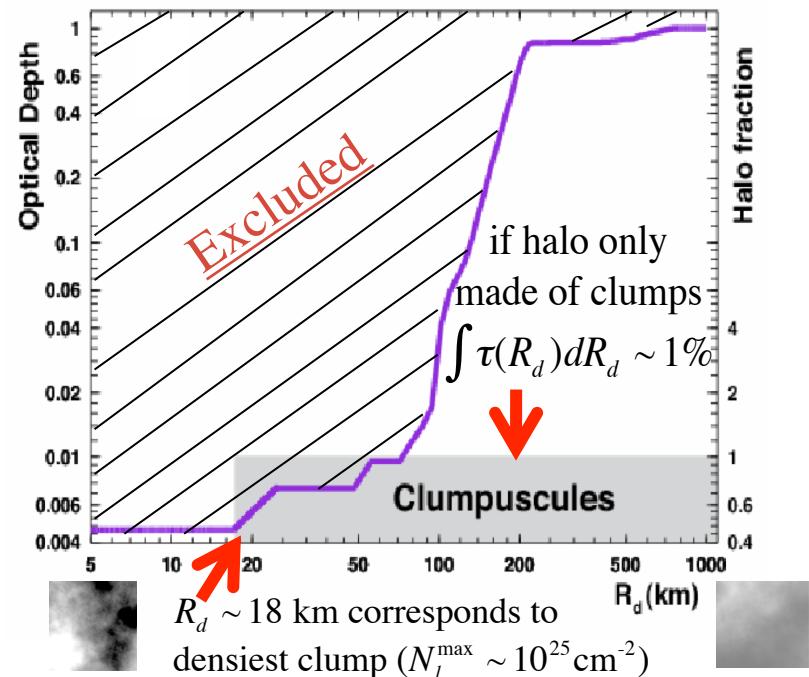
First fundamental result : no overwhelming background

Upper limits on scintillation probability => constrain the turbulent gas abundance

**stars behind visible gas
(B68 and other nebulae)**



**stars behind invisible gas
(SMC)**

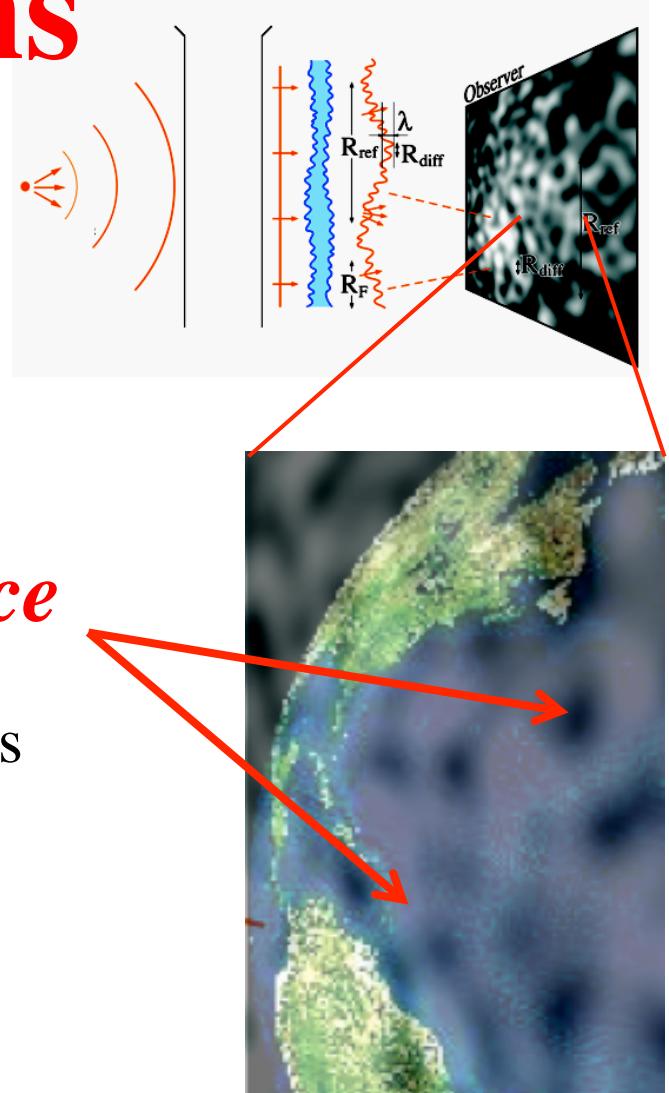


short term plans

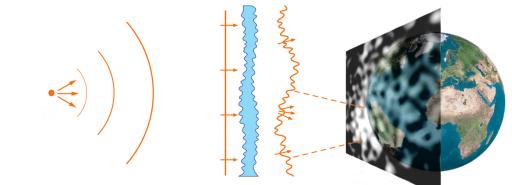
synchronized observations
through > 4m class telescopes
to probe the strongest signature

-> *fluctuations are not
correlated at large distance*

- Obtain synchronous observations from 2 very distant telescopes
- > **GEMINI** telescopes?
- And/or « standard » telescope observations with complementary observations on candidates



Scintillation with LSST



Need for long series (hours)

of short exposures (15s)

from the same wide field

to precisely (<1%) monitor faint stars ($M > 20-21$)

Movie mode 1 passband (the one with highest photon flux)

sub-minute -> during commissioning? deep drilling?

>> Other communities should be interested in this mode (transits, flares...)

- Targets (remember: detectable scintillating stars have $V > 20$):

- stars from the Galactic plane behind visible nebulae
- stars from LMC/SMC behind invisible gas (blind search)

For the long term future...

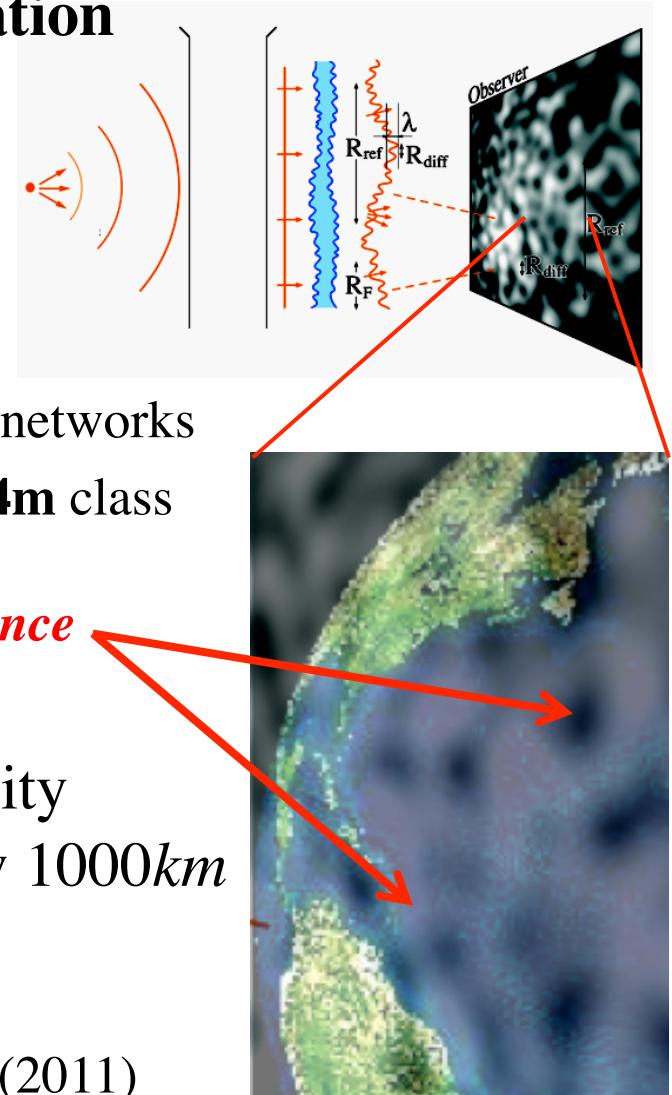
A network of distant telescopes

- Would allow to decorrelate scintillation from interstellar clouds and atmospheric effects
- Snapshot of interferometric pattern + follow-up
 - ✓ Simultaneous R_{diff} and V_T measurements
 - ✓ \Rightarrow positions and dynamics of the clouds
 - ✓ Plus structuration of the clouds (inverse problem)

Conclusions - perspectives

- Searching turbulent gas through scintillation is technically possible right now
- To discover scintillation effects, we need:
 - > 2m class telescope(s)
 - Wide field camera (visible) with fast readout
 - Start with 10-100 nights with microlensing-like networks
 - Preferably synchronized observations through 4m class telescopes to probe the best signature
->*fluctuations are not correlated at large distance*
- Technique sensitive to clumpuscules with structuration inducing column relative density fluctuations $\geq 10^{-7}$ (10^{17} molecules/cm²) per few 1000km
- Long term (halo studies): **GAIA, LSST**

Biblio : A&A 412, 105-120 (2003); A&A 525, A108 (2011)



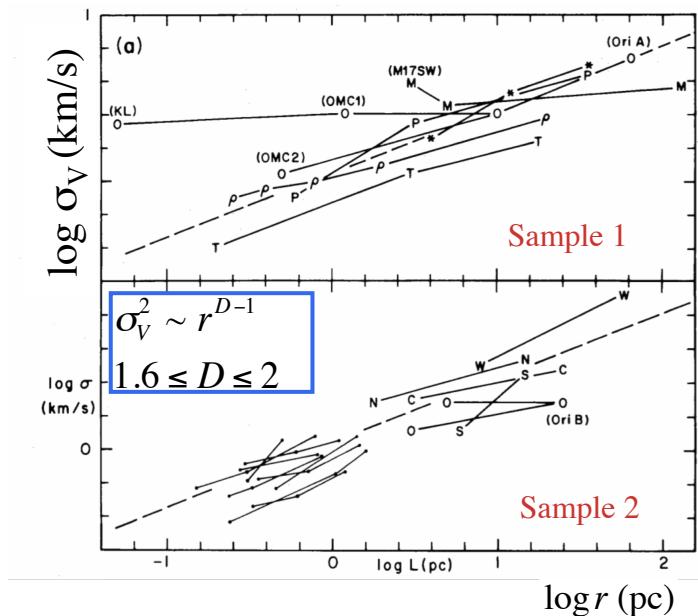
complements

Transparent molecular clouds

ISM turbulence and fractal dimension

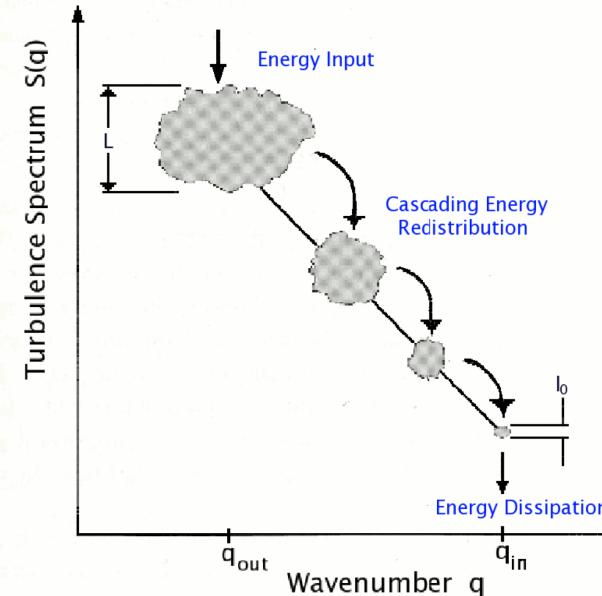
Large cloud is gravitationally unstable, it fragments into smaller sub-clouds and produce a self-similar hierarchy structure.

Velocity dispersion $\sigma_v \propto r^{\alpha}$ region size r
in composite clouds from Milky Way
(Larson 1981)



Clouds are bound (virialized systems):

$$\sigma_v^2 \sim \frac{\text{Mass}}{r} \Rightarrow \text{Mass} \sim r^D \rightarrow \text{Fractal dimension}$$



Turbulence kinetic energy spectrum
(spatial frequencies):

$$S(q_x, q_y, q_z) \sim q^{-\beta} \quad L_{out}^{-1} < q < L_{in}^{-1}$$

$$\beta = \frac{11}{3} \quad \text{Kolmogorov turbulence}$$

Transparent molecular clouds

Building blocks of the fractal cloud

At some scale the cooling time equals the free-fall time and the fragmentation stops. These smallest clouddlets are called clumpuscules.

Pfenniger & Combes Model

At $T \sim 3$ K :

Mass $\sim 0.8 - 2.3 \times 10^{-3} M_{\text{sun}}$

Size $\sim 23 - 73$ A.U.

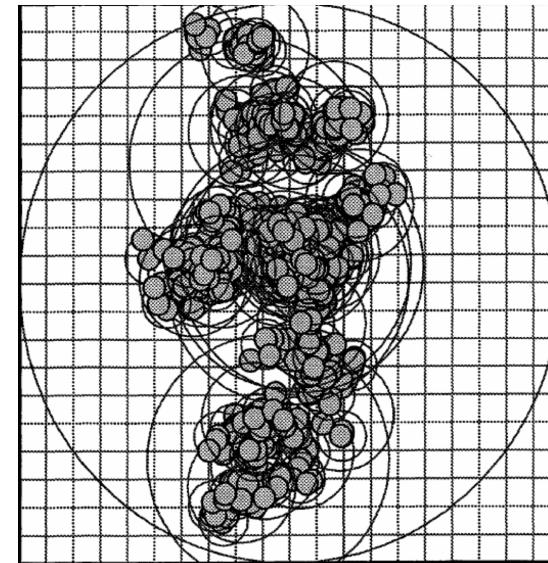
Density $\sim 0.6 - 6 \times 10^9 \text{ H}_2 \text{ cm}^{-3}$

Column density $\sim 0.8 - 2.7 \times 10^{24} \text{ H}_2 \text{ cm}^{-2}$

Free - fall time $\sim 1.2 - 3.9 \times 10^3$ year

Despite their short free-fall time,
because of low temperature ($T < 10$ K)
and the fractal structure ($1.6 < D < 2$)

frequent collisions:
no gravitational collapse



The turbulence energy transferred from galactic rotation to the hierarchy takes ~ 3.7 Gyr to dissipate through the structure.