

Reconstruction of hadronic cascades in large-scale neutrino telescopes

ecap

ERLANGEN CENTRE
FOR ASTROPARTICLE
PHYSICS

VLVnT '08

Toulon, 22-24.04.2008

Ralf Auer

Friedrich-Alexander-Universität
Erlangen-Nürnberg



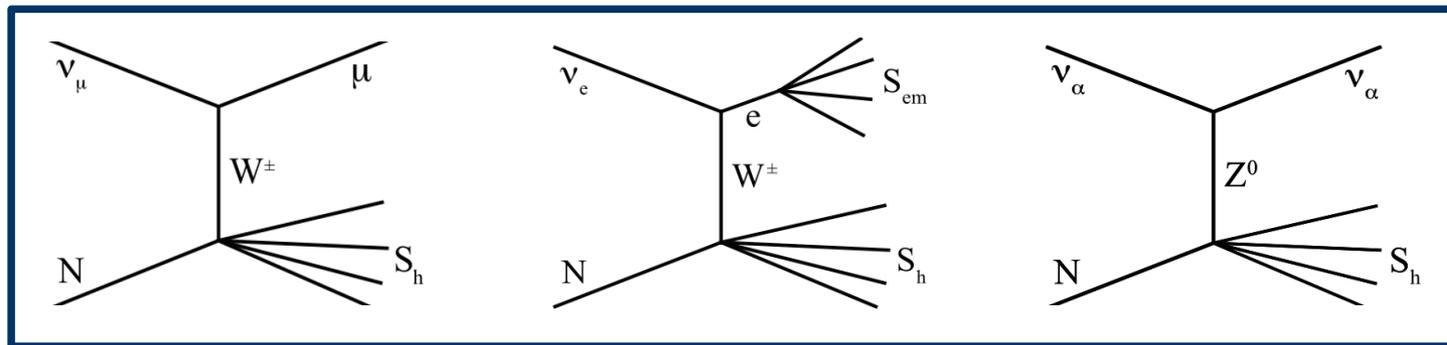
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Shower Reco In A Muon-Detector – Motivation

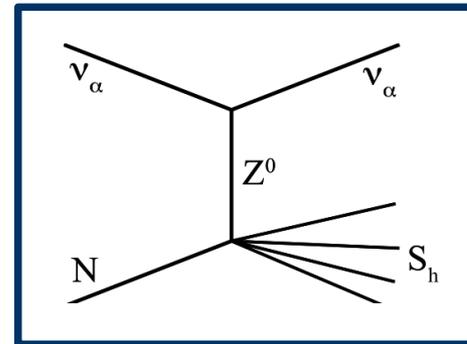
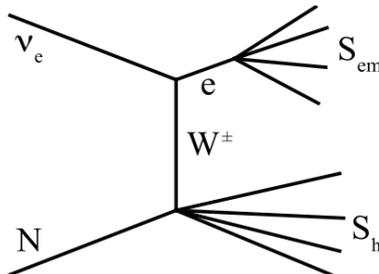
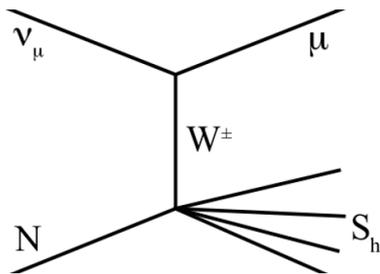
Shower Reco In A Muon-Detector – Motivation

- Hadr. cascades accompany all reactions
→ understanding crucial for ALL physics



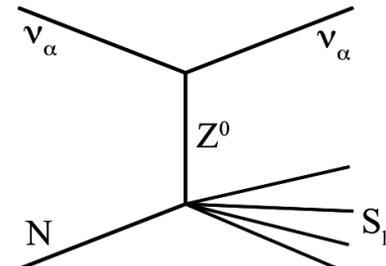
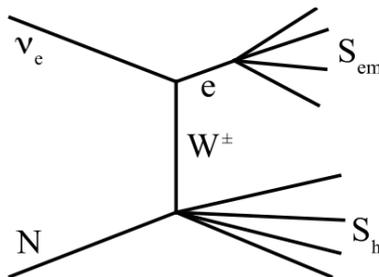
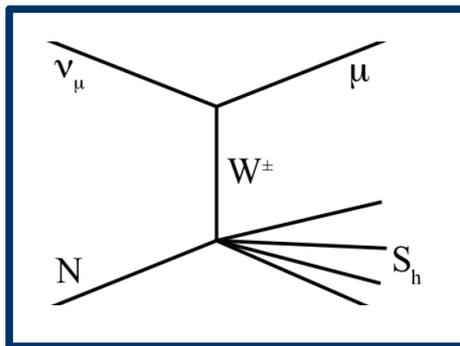
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→ increasing detector efficiency/sensitivity



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- quite good energy resolution for showers
 - diffuse flux detection

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Showers can contribute
very valuable information !

Topology Of Showers (some Aspects)

Muons

- track-like events
big lever arm, good angular resolution
- „small“ amplitudes
- big effective volume
- sharp 42° Photon-Cerenkov-emission

Showers

- „point-like“ events
„almost contained“, good energy resolution
- „big“ amplitudes
- effective volume ~ Can
- very big fluctuations in Cerenkov-emission

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→ mostly **time** based reconstruction

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- effective volume \sim Can
- very big fluctuations in Cerenkov-emission

→ **time and amplitude** based reco possible

Shower Reconstruction – Basics

- Very generic strategy
 - applicable for all types & sizes of neutrino telescopes with only minor modifications
- Based on Maximum Likelihood Method (*MLH*)
- Amplitude information and timing information used simultaneously
 - maximum of event information at each reco step available

MLH Modelling – Part I

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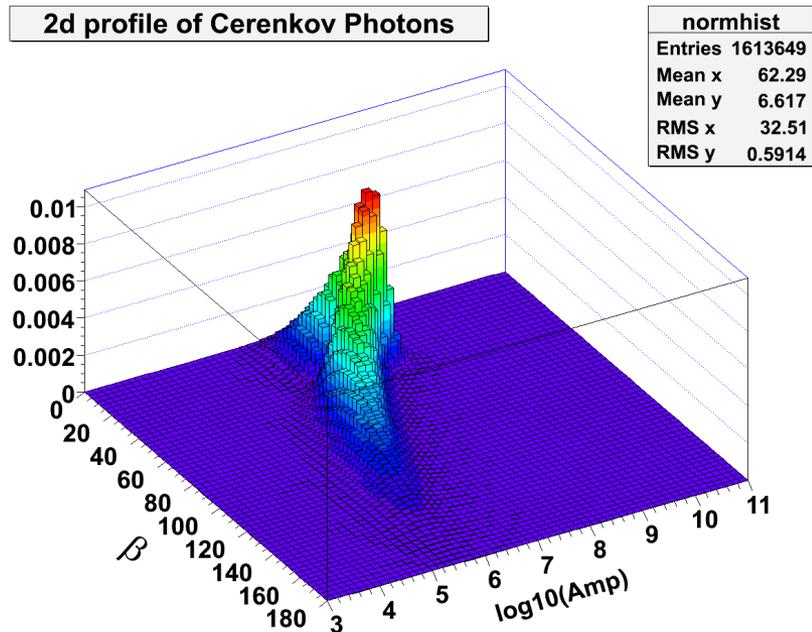
$$P_{Shower}^A = \sqrt{\prod_{i=1}^{\#Hits} p_i^A(\theta(x, y, z), \phi(x, y, z), E)}$$

- find p_i^A

- x, y, z : Vertex in karthesian coordiantes
 ϕ : Cascade Enery
 θ : Zenith angle of cascade axis
 E : Azimuth angle of cascade axis

p_i^A From MC Simulations

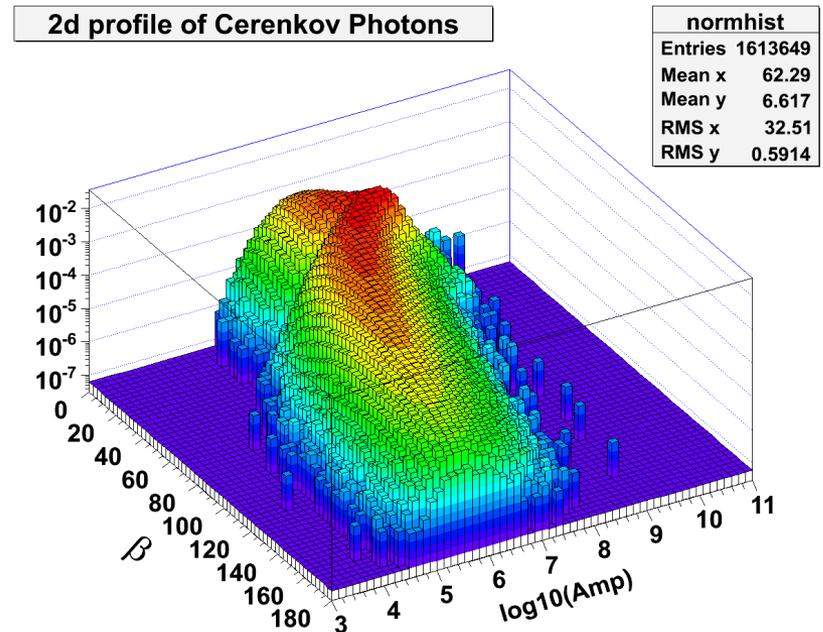
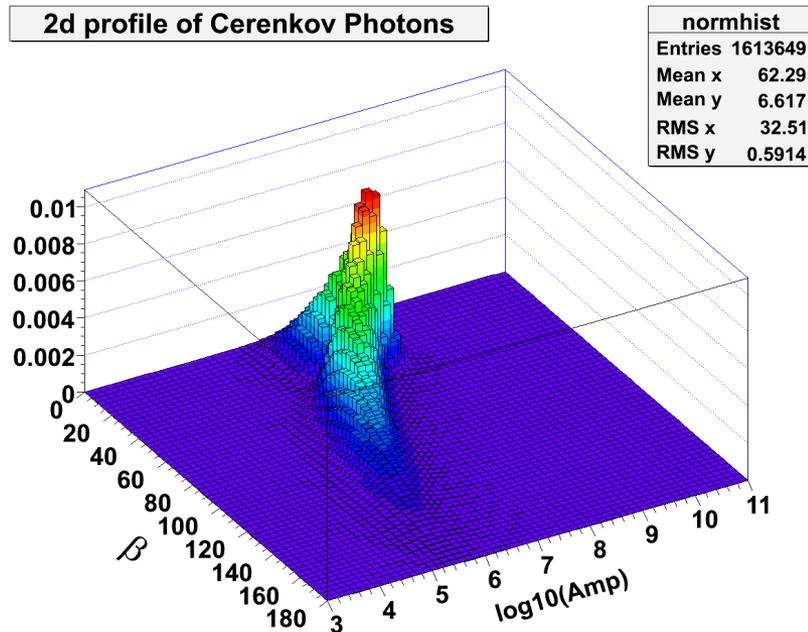
- GEANT based simulation
- Water@2.5km depth, 10^2 - 10^7 GeV, 50k Event, 0kHz BG



$$\beta = \beta(\theta, \phi) = \arccos(d_{Axis}^{\rightarrow} \circ d_{PM}^{\rightarrow})$$

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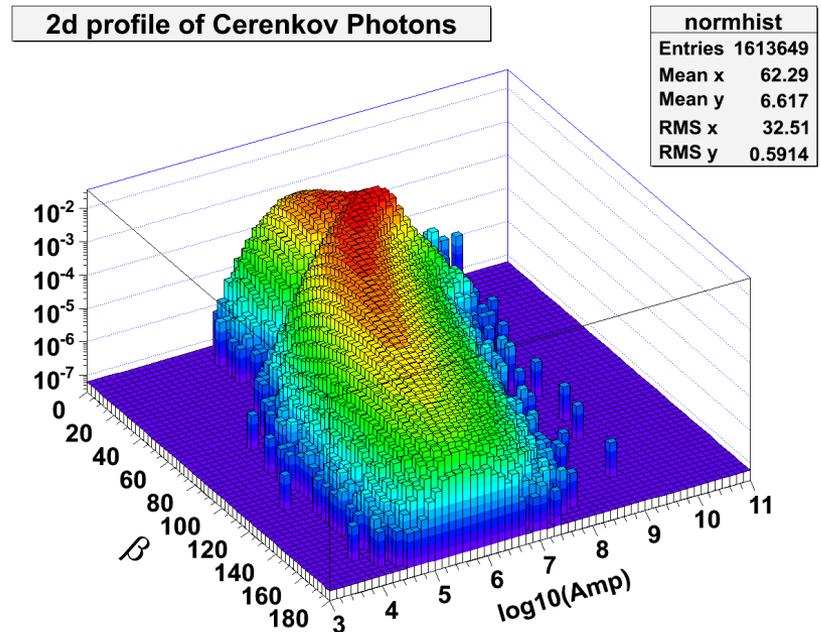


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**Very big fluctuations in
Cerenkov emission!**



$$\beta = \beta(\theta, \phi) = \arccos(\vec{d}_{Axis} \circ \vec{d}_{PM})$$

MLH Modelling – Part II

$$P_{Shower}^A = \sqrt{\prod_{i=1}^{\#Hits} p_i^A(\theta(x, y, z), \phi(x, y, z), E)}$$

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- find p_i^A

$$P_{Shower}^T = \sqrt{\prod_{i=1}^{\#Hits} p_i^T(x, y, z, t_0, E)}$$

- find p_i^T

- x, y, z : Vertex in karthesian coordiantes
 E : Cascade Enery
 t_0 : Starttime of the event

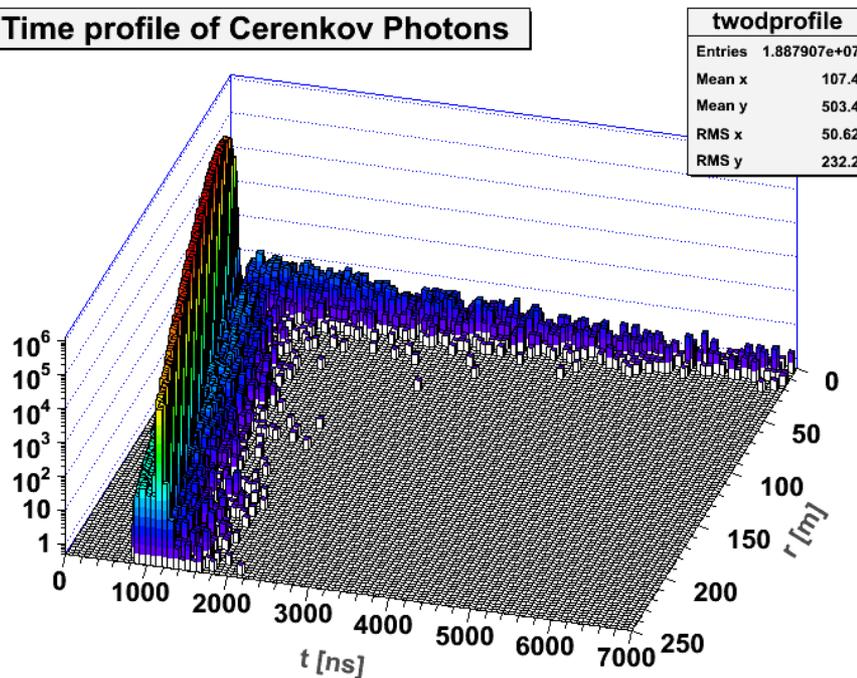
p_i^T From MC Simulations

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- Electronics taken into account!

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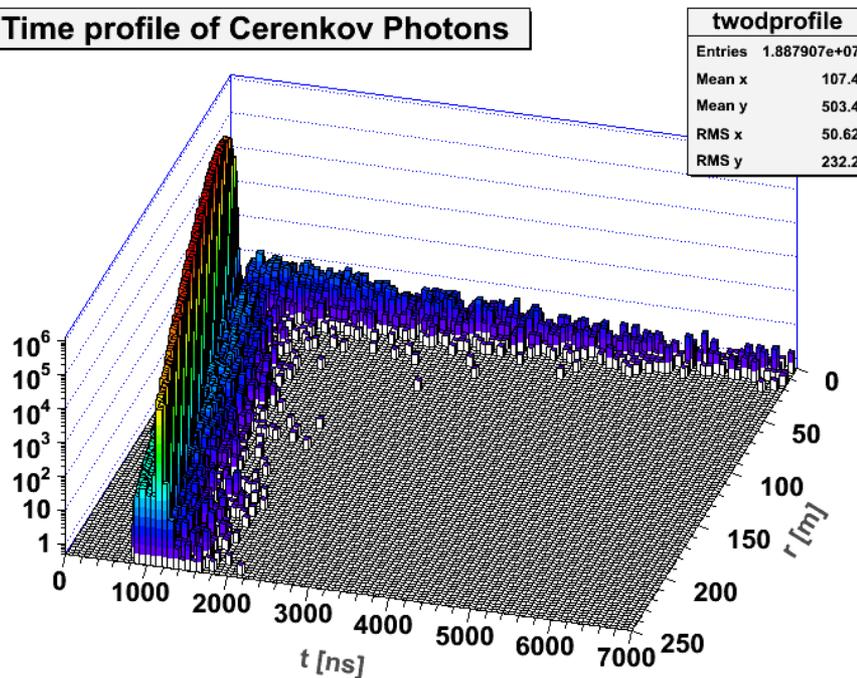
Time profile of Cerenkov Photons



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Time profile of Cerenkov Photons



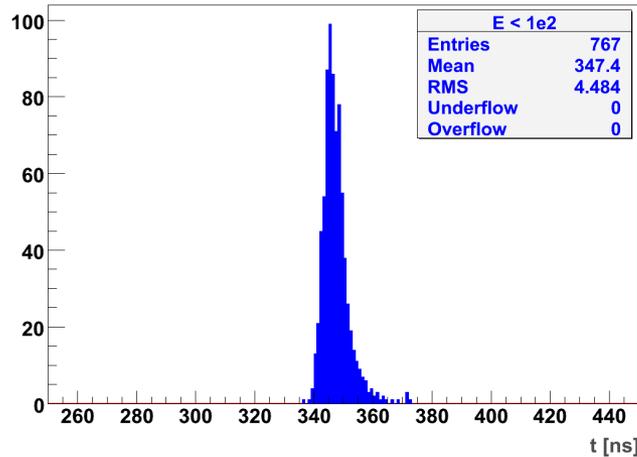
**Arrival time of photons
not a linear function!**

p_i^T Details: Effect Of RO-Electronics On E.T.A.

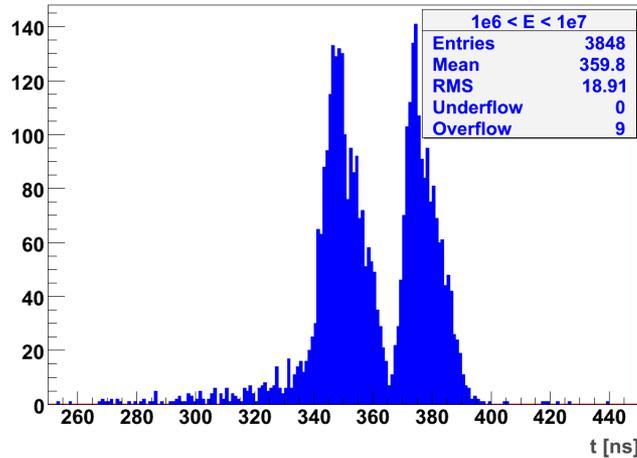
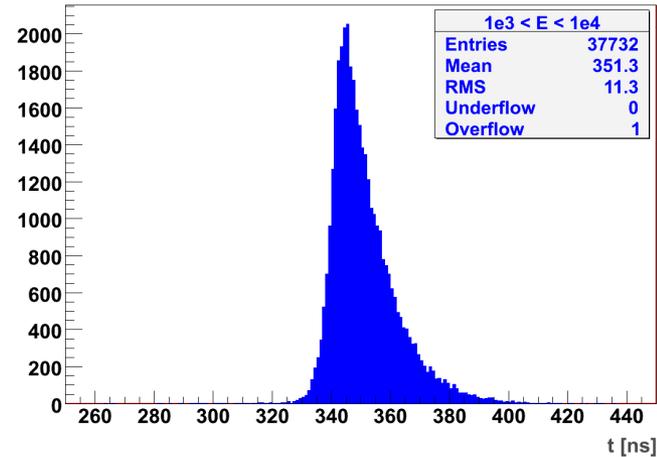
$d = 70\text{m}$ (\sim Att.lenght)

p_i^T Details: Effect Of RO-Electronics On E.T.A.

Arrival Times



Arrival Times



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MLH Modelling – Part III

$$P_{Shower}^A = \sqrt{\prod_{i=1}^{\#Hits} p_i^A(\theta(x, y, z), \phi(x, y, z), E)}$$

- find p_i^A

$$P_{Shower}^T = \sqrt{\prod_{i=1}^{\#Hits} p_i^T(x, y, z, t_0, E)}$$

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- find p_i^A

$$P_{Shower}^T = \sqrt{\prod_{i=1}^{\#Hits} p_i^T(x, y, z, t_0, E)}$$

- find p_i^T

$$P_{Shower} = \left[P_{Shower}^A \cdot (P_{Shower}^T)^W \right] =$$

$$= \sqrt{\prod_{i=1}^{\#Hits} p_i^A(\theta(x, y, z), \phi(x, y, z), E)} \cdot \left(\sqrt{\prod_{i=1}^{\#Hits} p_i^T(x, y, z, t_0, E)} \right)^W$$

- One free parameter: weight W ($== 1$)

MLH Modelling – Part IV

- Switching to Log-Likelihood representation:

$$P_{Shower} \rightarrow P'_{Shower} = -\ln(P_{Shower}) = -\ln\left[P_{Sh}^A \cdot (P_{Sh}^T)^W\right]$$

$$P'_{Shower} = -\frac{1}{\#Hits} \cdot \left[\sum_{i=1}^{\#Hits} \ln\left(p_i^A(\theta(x,y,z), \phi(x,y,z), E)\right) + \right. \\ \left. + W \cdot \sum_{i=1}^{\#Hits} \ln\left(p_i^T(x,y,z, t_0, E)\right) \right]$$

→ 7 dimensional minimization problem!

Minimization Technique – Overview

- 7 dimensional phase space:
 - x, y, z : depending on detector size & geo
 - t_0 : depending on DAQ parameters
 - θ, φ : usually fixed ($0.. \pi, 0..2\pi$)
 - E : go for the max!
- Very complex structure of LLH function with lots of local minima !
- A good Minimization algorithm is needed !
(Also: lot of computing power...)

Minimization Technique – Details

- Using sophisticated algorithm:
 - „Simulated Annealing“ :
 - combines random-walk ideas with thermodynamic processes („cooling“)
 - Defining Boltzman-Factors, etc.
 - many clever enhancements
 - ensure convergence
 - make algorithm very robust w.r.t. starting values, etc.
 - capable of „strange“ boundary conditions
 - escaping local minima

Reference Detector

Using **ANTARES** detector layout:

- Mediterranean sea @ 2400 m depth
- 12 Strings, ~60m horizontal spacing
- 75 Storeys per String, 14.5m vertical spacing
- 3 10“ Hamamatsu PMTs per Storey,
 looking downwards 45° w.r.t. to horizontal
- total of 900 PMTs
- $\sim 200\text{m} \times 200\text{m} \times 300\text{m} = 0.01\text{km}^3$ i. volume
- Simulation of ANTARES readout electronics
 2ARS/PMT, 25ns integration gate, 250ns
 deadtime

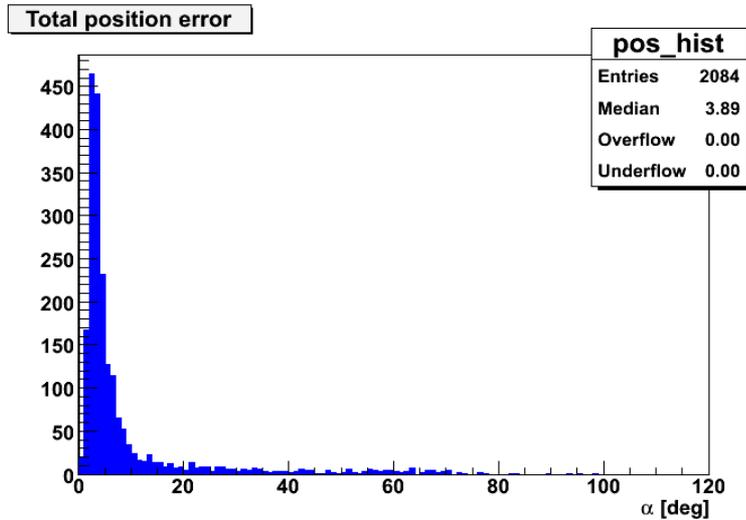
Reference Event Sample & Constraints

- Using GEANT based event simulation:
 - isotropic (4π) flux
 - $10\text{GeV} < E < 10\text{ PeV}$ Energy range
(E^{-1} spectrum to get more (U)HE events)
 - 120kHz Background (white noise)
 - Events generated within the Can
(instrumented Volume + 1 atten. length)
- Reco conditions:
 - only hits $\geq 3npe$ taken into account
 - „Trigger“ constraints:
5 Hits, 5 OMs, 3 Storeys, 3 Strings

Preliminary Results – Part I

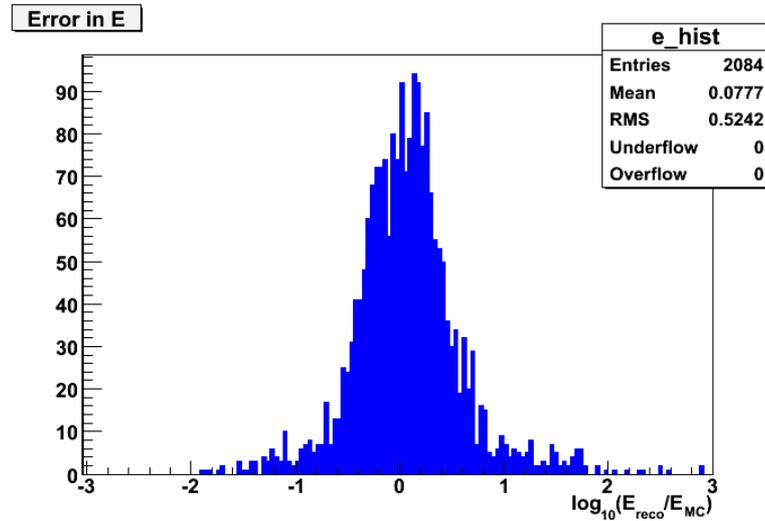
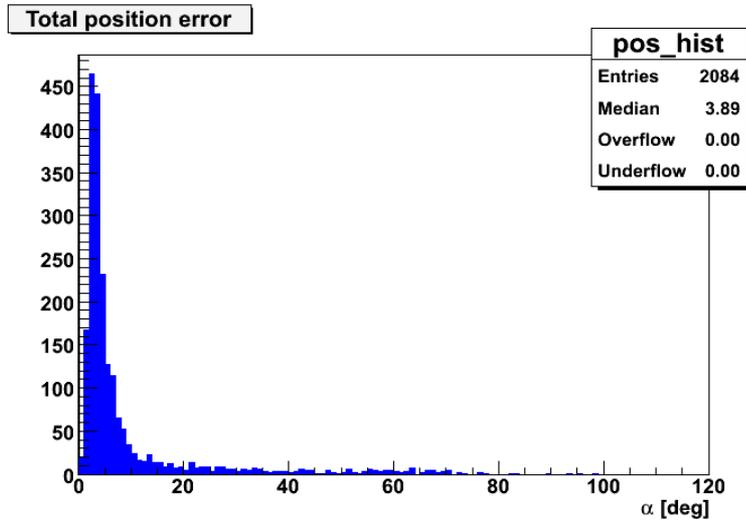
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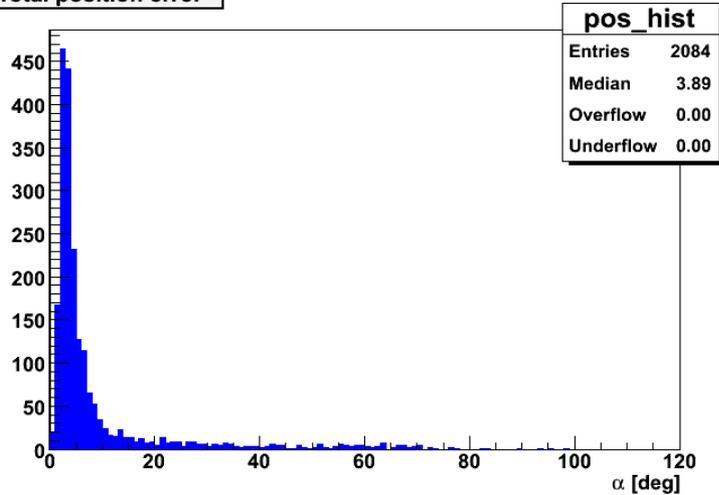
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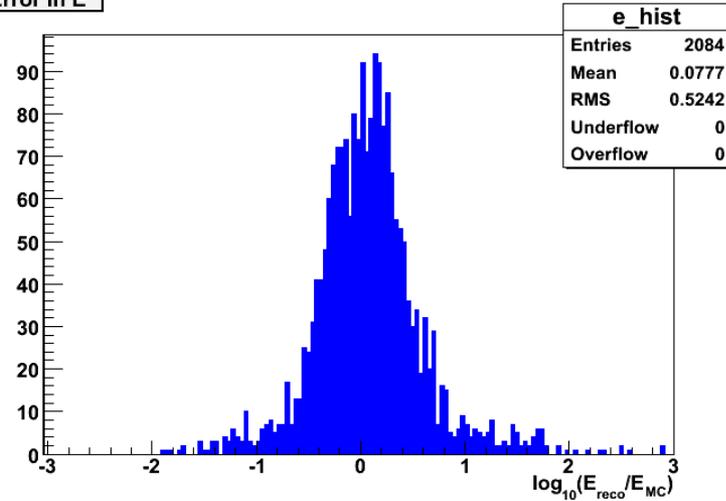
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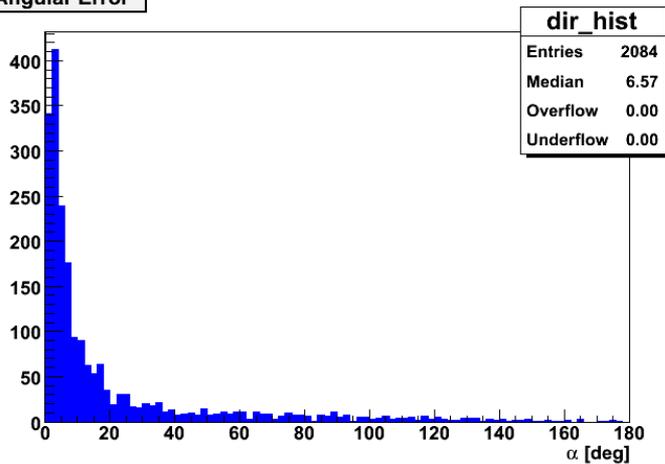
Total position error



Error in E



Angular Error

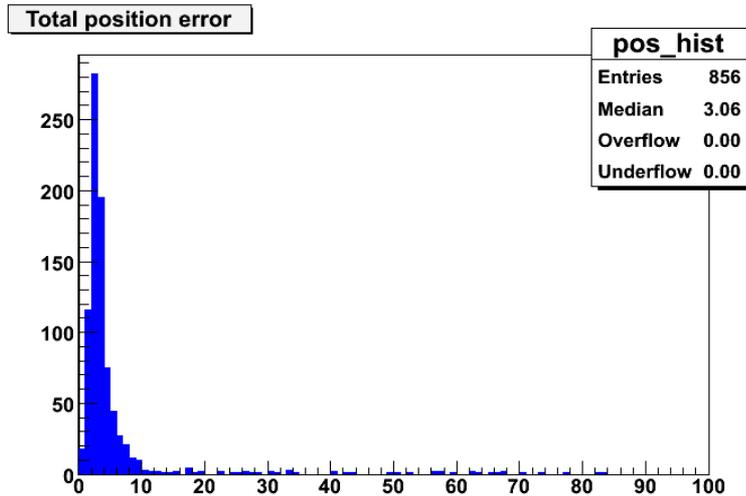


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Preliminary Results – Part II

„reconstructed-as-
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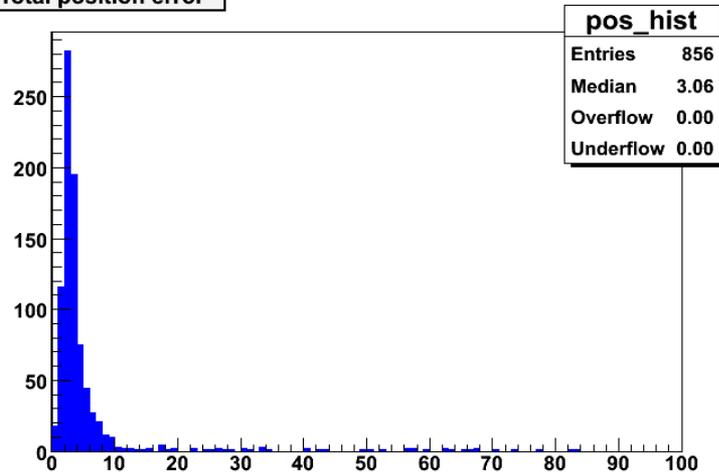
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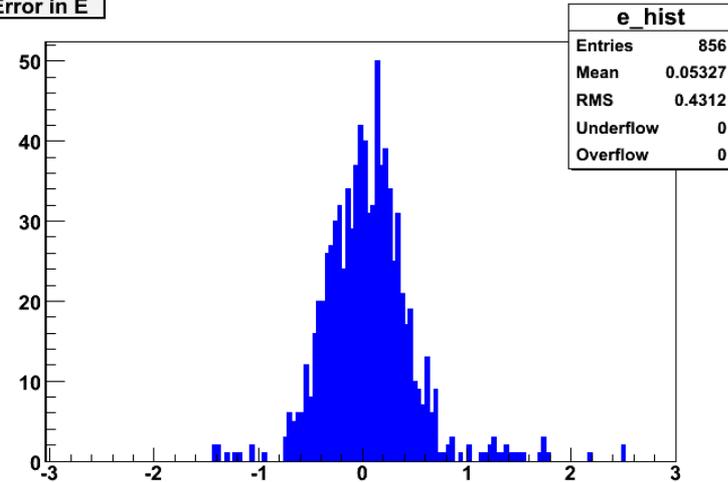
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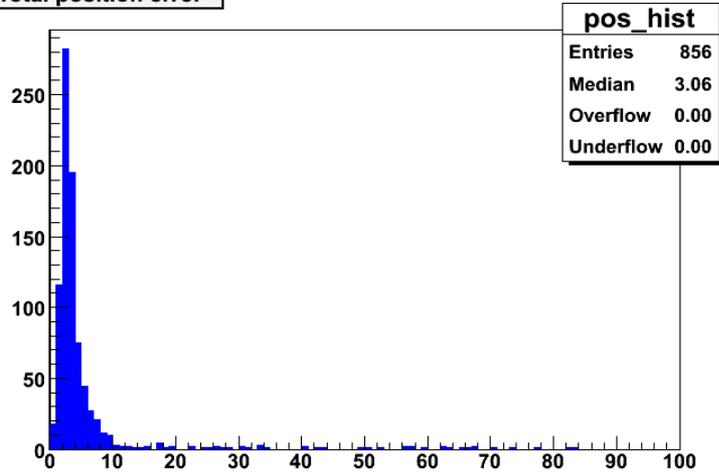
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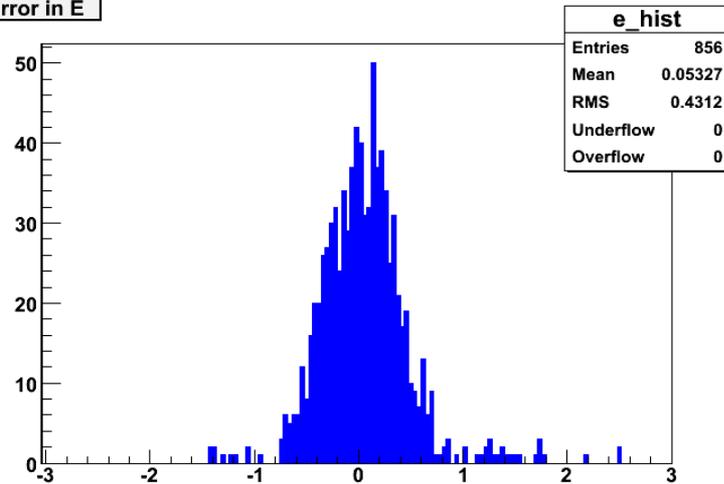
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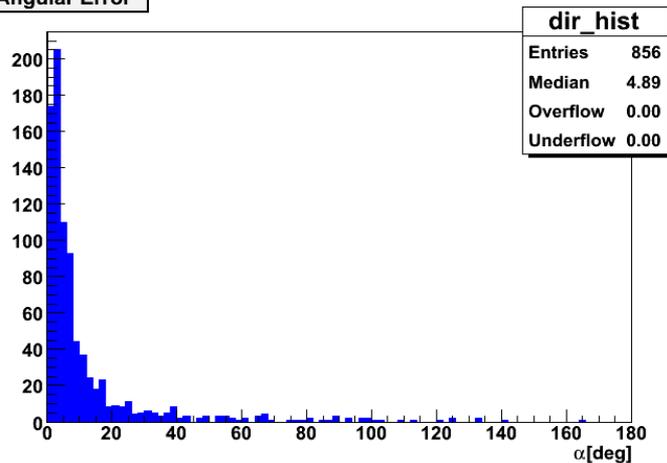
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Conclusions & Outlook

- Showers are worth looking at, for they really do improve all physics studies!
- Very generic reconstruction algorithm has been developed
- Preliminary results look very promising on MonteCarlo studies

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