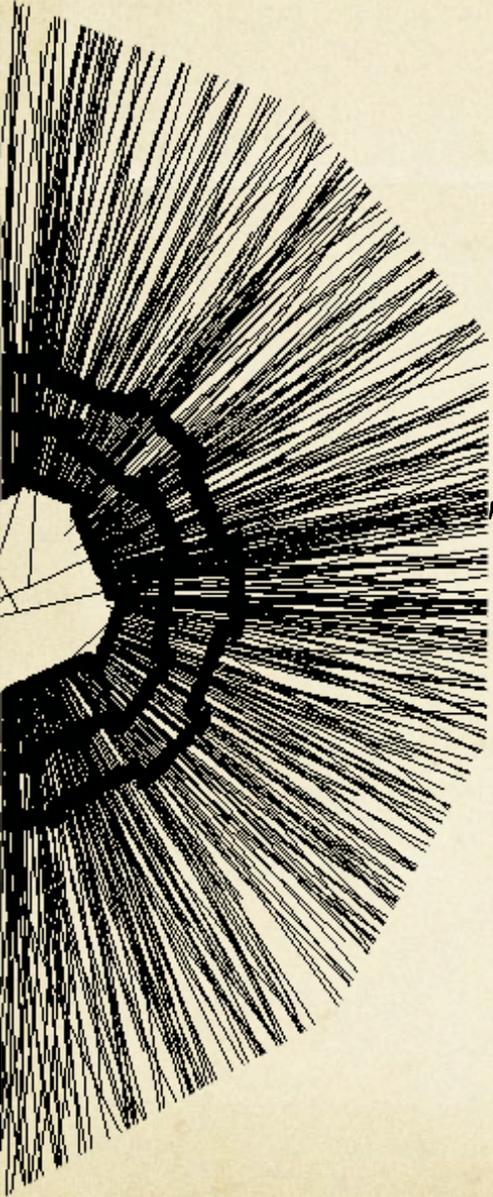


Franco-Asian Particle Physics School  
9-21 October 2011, Les Houches



# Tracking and Vertexing in High Energy Physics

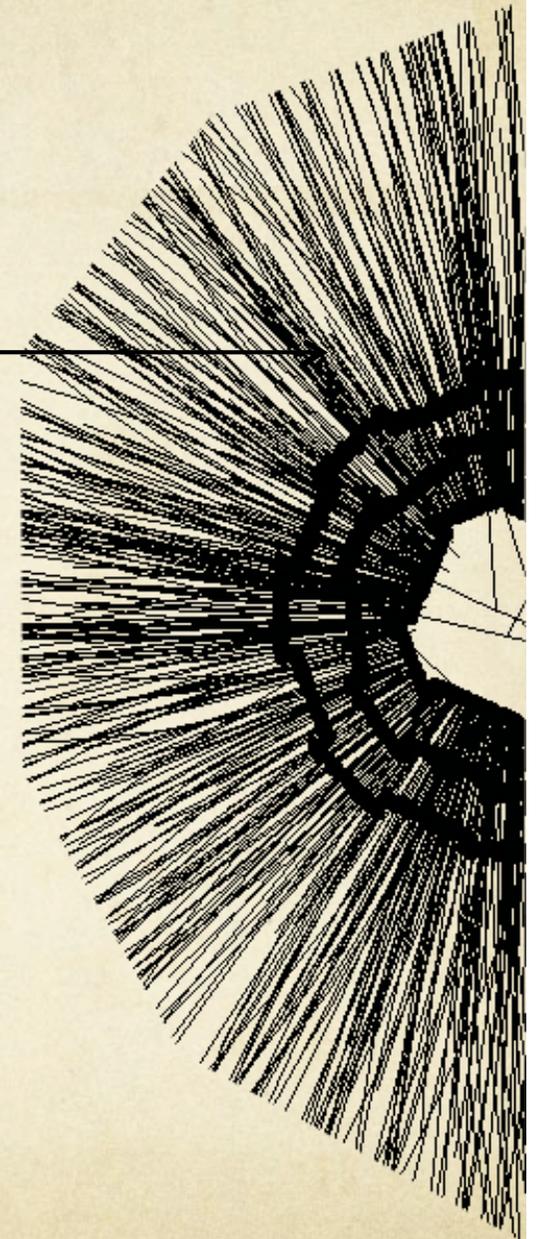
Jérôme Baudot ([baudot@in2p3.fr](mailto:baudot@in2p3.fr))



# Lecture outline

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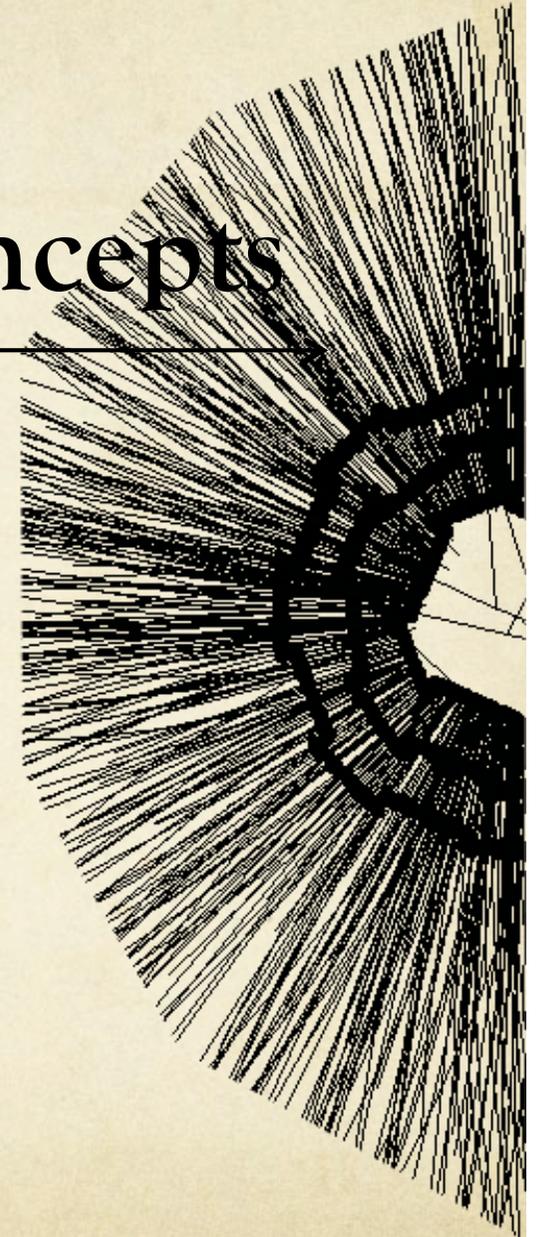
1. Motivations & basic concepts
2. Detection technologies
3. Reconstruction algorithms
4. Deconstructing some tracking systems



# 1. Motivations & basic concepts

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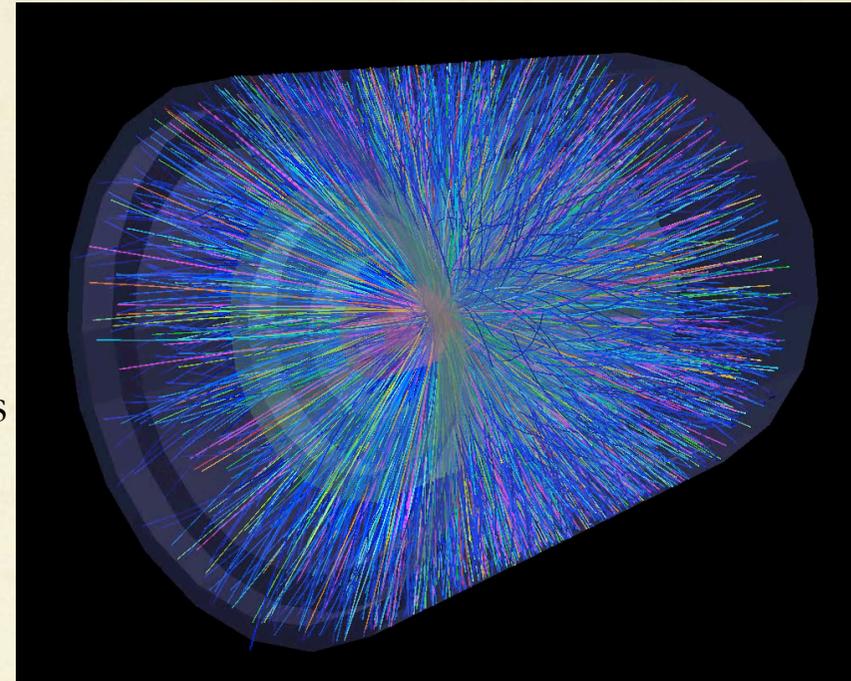
- Counting tracks
- Identifying through topology
- Figures of merit
- Environmental considerations



# 1. Motivations & Basic Concepts:

## Tracking

- Understanding an event
  - Materialize & individualize tracks
  - LHC: ~1000 particles per 25 ns “event”
- Measuring the momentum
  - Magnetic field used for curving trajectories
  - $$\frac{p(\text{GeV}/c)}{z} = 0.3 \cdot B(\text{T}) \cdot R(\text{m})$$
  - In  $B=4\text{T}$  a  $1 \text{ GeV}/c$  particle will get a sagitta of 1.5 mm
- Identifying the nature of a (single) track
  - See Marco Zito’s lecture

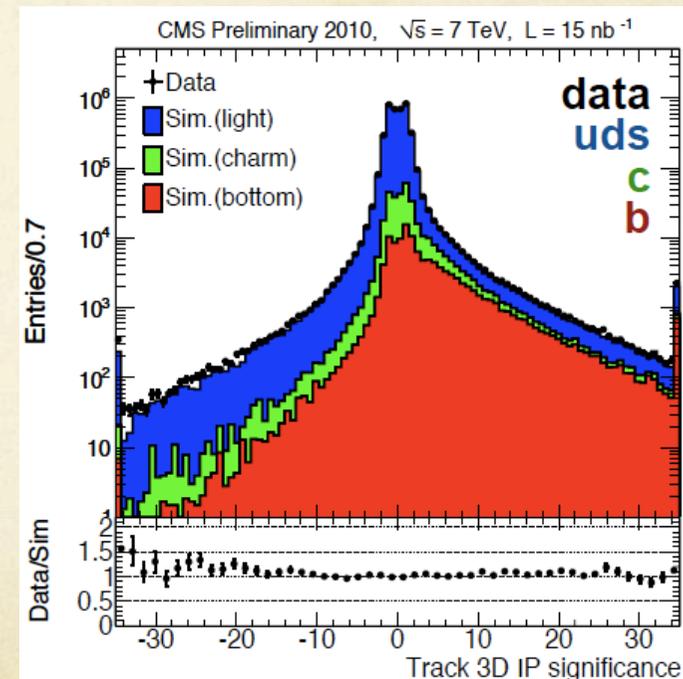
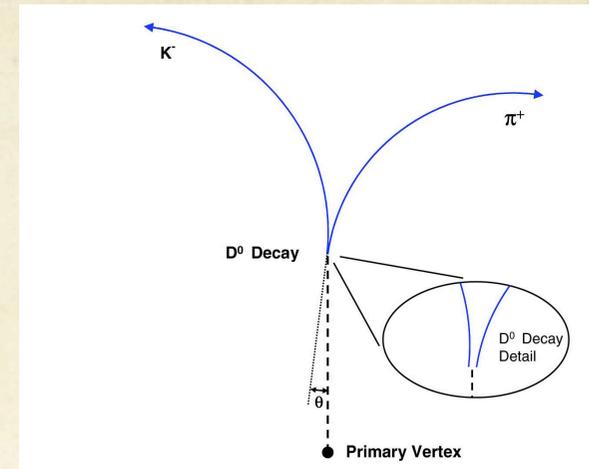


An Pb+Pb event from LHC  
as recorded by ALICE

# 1. Motivations & Basic Concepts:

## Vertexing

- Identifying through topology
  - Short-lived weakly decaying particles
    - Charm  $c$   $\tau \sim 120 \mu\text{m}$
    - Beauty  $b$   $\tau \sim 470 \mu\text{m}$
  - Exclusive reconstruction
    - Decay topology with secondary vertex
  - Inclusive reconstruction
    - Flavor tagging partly based on impact parameter
    - $\sigma_{\text{IP}} \sim 20\text{-}100 \mu\text{m}$  requested
- Finding the origin
  - Where did the collision did occur?
    - Primary vertex (could be multiple)
  - (life)Time dependent measurements
    - CP-asymmetries @ B factories ( $\Delta z \sim 60\text{-}120 \mu\text{m}$ )



○ Tracking & Vertexing rely on multiple measurements/track

→ How to assess performance on a single measurement?

○ Intrinsic spatial resolution

→ Granularity or segmentation → pitch

- Digital resolution  $\sigma = \frac{\text{pitch}}{\sqrt{12}}$
- Improved res. through signal sharing (assume signal amplitude measurement)  $\sigma \propto \frac{\text{pitch}}{\text{signal/noise}}$

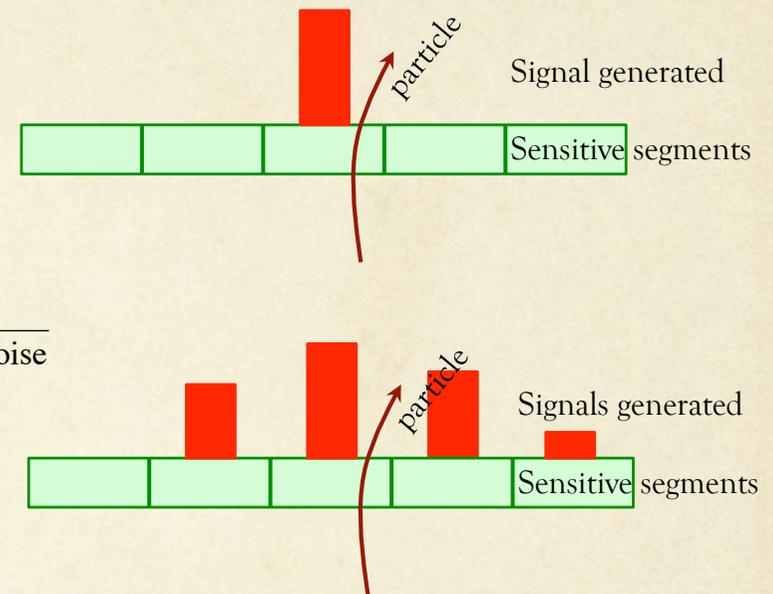
→ Useful tracking domain  $\sigma < 1\text{mm}$

○ Two-track resolution

- Ability to distinguish to nearby trajectories
- Mostly governed by signal spread

○ Efficiency

- Driven by Signal/Noise
- Note: Noise = signal fluctuation ⊕ readout (electronic) noise



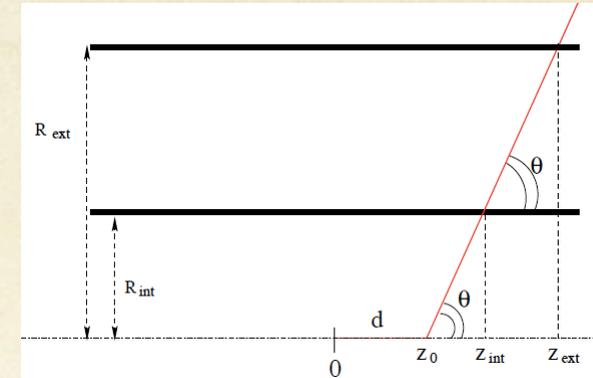
## ○ Tracking & Vertexing rely on multiple measurements/track

- Crude estimation of impact parameter (IP) resolution (telescope equation)

$\sigma_{\text{ext/int}}$  = spatial res.

$$\sigma_{IP} \propto \frac{\sqrt{R_{\text{ext}}^2 \sigma_{\text{int}}^2 - R_{\text{int}}^2 \sigma_{\text{ext}}^2}}{R_{\text{ext}} - R_{\text{int}}} \oplus \frac{R_{\text{int}} \sigma_{\theta(\text{ms})}}{p \sin^2(\theta)}$$

- Second term prevents to benefit from  $\sigma_{\text{ext/int}} \rightarrow 0$  (especially at low momentum)



## ○ Material budget

- multiple scattering from Coulomb interaction with nuclei

- Distribution of scatter angle:  $\sigma_{\theta(\text{ms})} = \frac{13.6 \text{ (MeV/c)}}{\beta p} \cdot z \cdot \sqrt{\frac{\text{thickness}}{X_0}} \cdot \left[ 1 + 0.038 \ln\left(\frac{\text{thickness}}{X_0}\right) \right]$

## ○ Life in a real collider experiment is tough (for detectors of course)

- Chasing small cross-sections → large luminosity and/or energy
- Short interval between collisions
  - LHC: 25 ns
  - CLIC: 5 ns (but not continuous)
- Large amount of particles = radiation
- Vacuum could be required (space, very low momentum particles)

## ○ Radiation tolerance

- Two types of radiation
  - Ionizing (generate charges): dose in Gy = 100 Rad
  - Non-ionizing (generate defects): fluence in  $n_{\text{eq}}(1\text{MeV})/\text{cm}^2$
- The inner the detection layer, the harder the radiation (radius<sup>2</sup> effect)
- Examples for the most inner layers:
  - LHC:  $10^{15}$  to  $<10^{17}$   $n_{\text{eq}}(1\text{MeV})/\text{cm}^2$  with 50 to 1 MGy
  - ILC:  $<10^{12}$   $n_{\text{eq}}(1\text{MeV})/\text{cm}^2$  with 5 kGy

○ Timing consideration

- Readout speed limits dead time
- Time resolution offers time-stamping of tracks
  - Tracks in one “acquisition event” could be associated to their proper collisions event if several have piled-up

○ Heat concerns

- Spatial resolution → segmentation
- Readout speed → power dissipation/channel
- Efficient cooling techniques exist BUT add material budget and may not work everywhere (space)

} Hot cocktail!

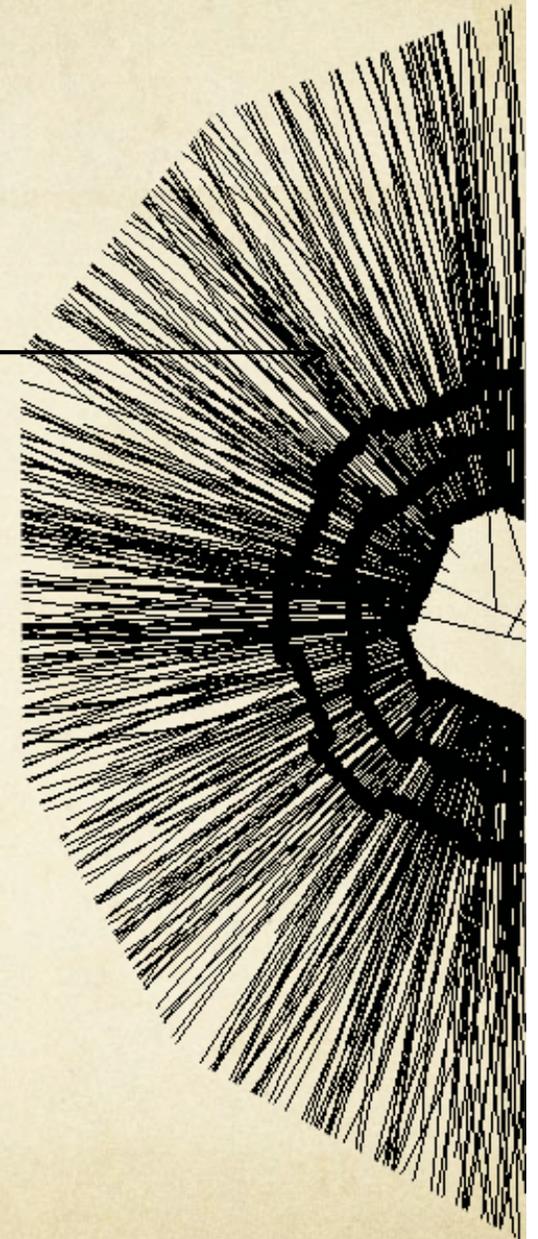
○ Conclusion

- Tracker technology driven by environmental conditions: hadron colliders (LHC)
- Tracker technology driven by physics performances: lepton colliders (B factories, ILC)
- Of course, some intermediate cases: superB factories, CLIC

## 2. Detection technologies

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- Practical considerations
- Single layer systems
  - Silicon, gas sensors
- Multi-layer systems
  - Drift chamber and TPC
- Tentative comparison
- Leftovers



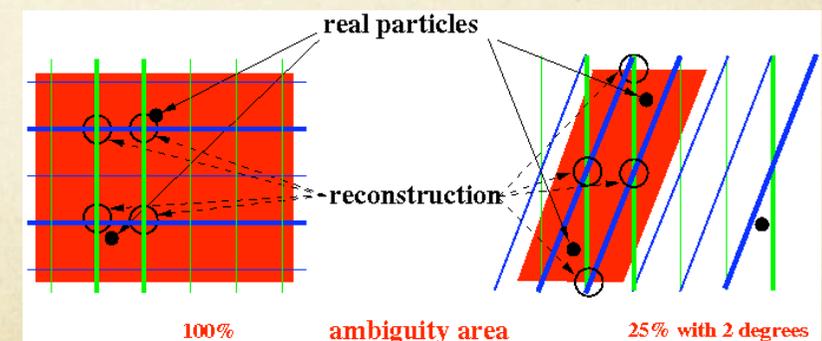
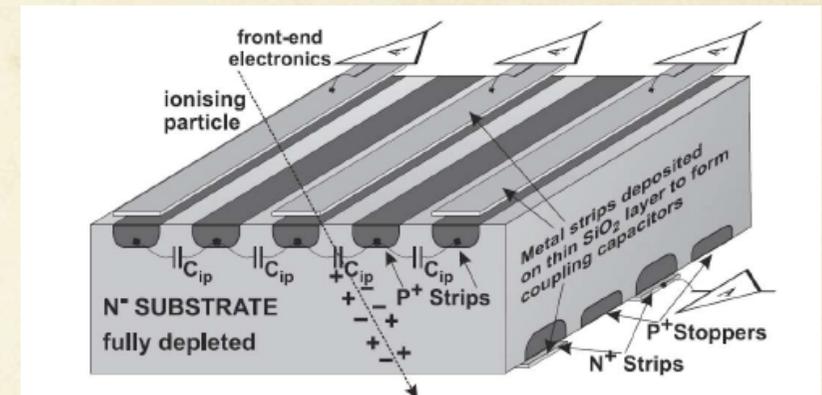
- From a detection principle to a detector
  - Build large size or many elements
    - Manufacture infrastructures
    - Characterization capabilities
    - Production monitoring
  - Integration in the experiment
    - Mechanical support
    - Electrical services (powering & data transmission)
    - Cooling (signal treatment dissipates power)
  - Specific to trackers
    - Internal parts → limited space
    - Material budget is ALWAYS a concern
    - ⇔ trade-offs required

### ○ Basic sensitive element

- E-h pairs are generated by ionization in silicon
  - 3.6 eV needed
  - 300  $\mu\text{m}$  thick Si generates  $\sim 22000$  charges for MIP  
BUT beware of Landau fluctuation
- Collection: P-N junction = diode
  - Depletion (10 to 0.5 kV)  
generates a drift field ( $10^4$  V/cm)
  - Collect time  $\sim 15$  ps/ $\mu\text{m}$

### ○ Silicon strip detectors

- sensor “easily” manufactured  
with pitch down to  $\sim 25$   $\mu\text{m}$
- 1D if single sided
- Pseudo-2D if double-sided
  - Stereo-angle useful against ambiguities
- Difficult to go below 100  $\mu\text{m}$  thickness

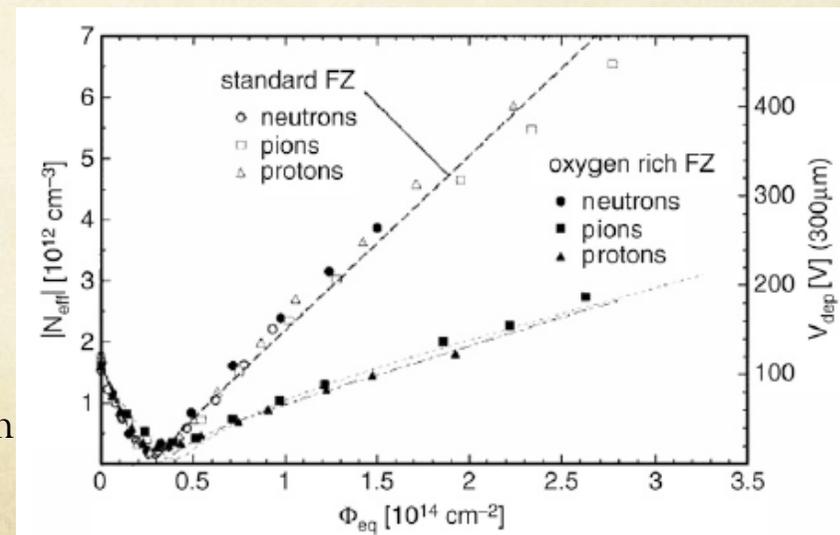
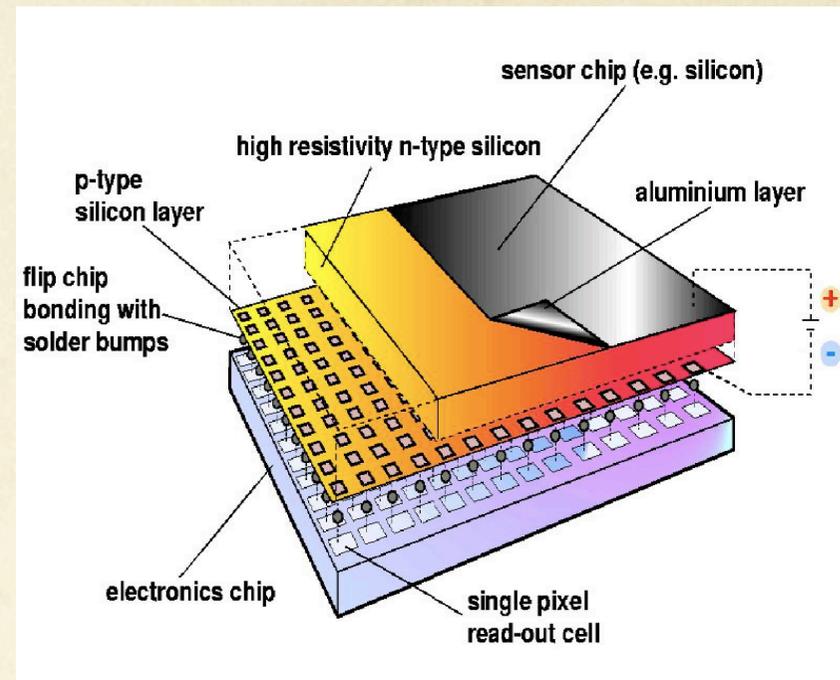


### ○ Concept

- Strips → pixels on sensor
- One to one connection from electronic channels to pixels

### ○ Performances

- Real 2D detector & keep performances of strips
  - Can cope with LHC rate (speed & radiation)
- Pitch size limited by physical connection and #transistors for treatment
  - minimal (today):  $50 \times 50 \mu\text{m}^2$
  - typical:  $100 \times 150 / 400 \mu\text{m}^2$
  - spatial resolution about  $10 \mu\text{m}$
- Material budget
  - Minimal(today):  $100(\text{sensor}) + 100(\text{elec.}) \mu\text{m}$
- Power budget:  $10 \mu\text{W}/\text{pixel}$



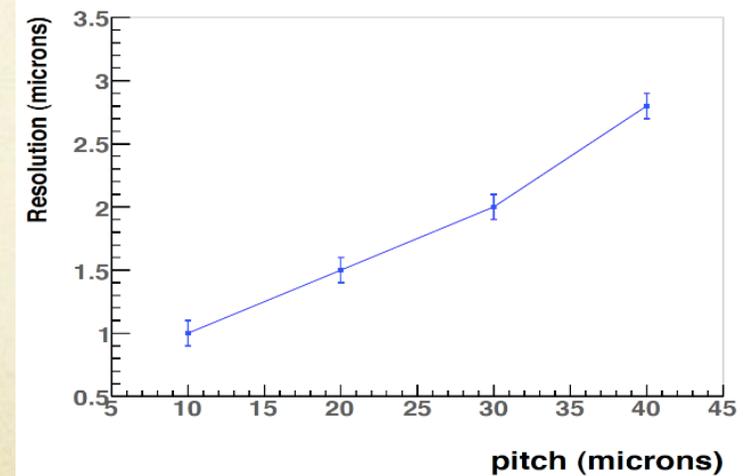
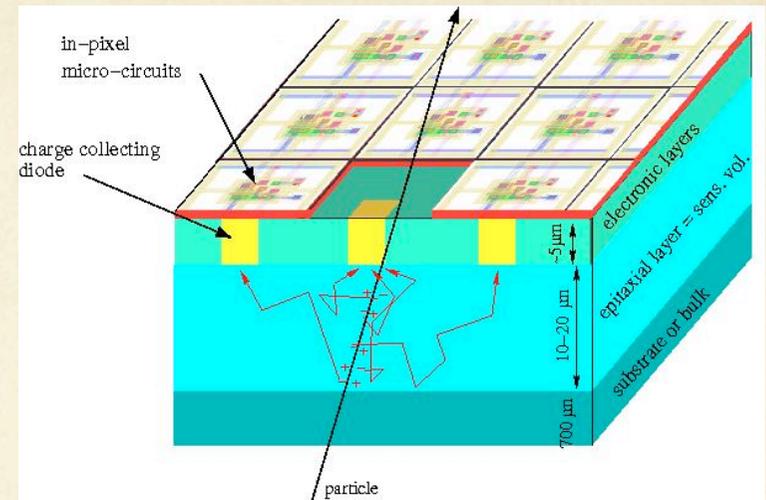
# CMOS Pixel Sensor

## ○ Concept

- Use industrial CMOS process
  - Implement an array of sensing diode
  - Amplify the signal with transistors near the diode
- Gain in granularity: pitch down to  $\sim 10 \mu\text{m}$
- Gain in sensitive layer thickness  $\sim 10\text{-}20 \mu\text{m}$
- BEWARE: no depletion available
  - Slow (100 ns) thermal drift

## ○ Performances

- Spatial resolution 1-10  $\mu\text{m}$  (in 2 dimensions)
- Material budget:  $\lesssim 30 \mu\text{m}$
- Power budget: 1-5  $\mu\text{W}/\text{pixel}$
- Integration time  $\sim 50\text{-}100 \mu\text{s}$  demonstrated
  - 1  $\mu\text{s}$  in development

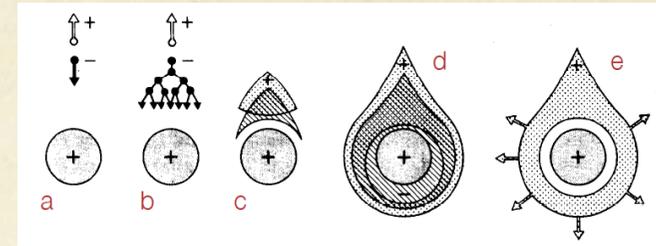


## 2. Detector Technologies:

# Wire chambers

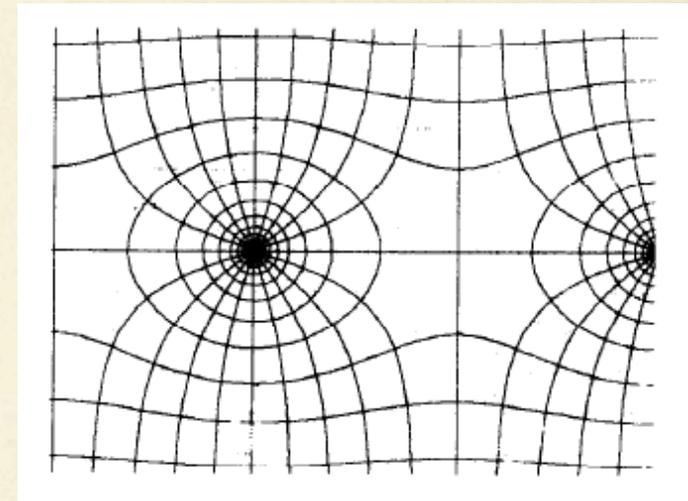
### ○ Basic sensitive element

- Metallic wire, 1/r effect generated an avalanche
- Signal depends on gain (proportional mode) typically  $10^4$
- Signal is fast, a few ns



### ○ Gas proportional counters

- Multi-Wire Proportional Chamber
  - Array of wires
  - 1 or 2D positioning depending on readout
  - Wire spacing (pitch) limited to 1-2 mm
- Straw or drift tube
  - One wire in One tube
  - Extremely fast (compared to Drift Chamber)
  - Handle high rate
  - Spatial resolution  $<200 \mu\text{m}$
  - Left/right ambiguity



Electric fields line  
around anode wires

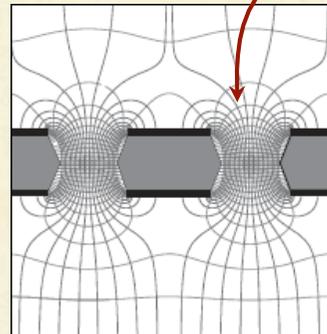
### ○ Micro-pattern gas multipliers

#### → MSGC

- Replace wires with lithography micro-structures
- Smaller anodes pitch 100-200  $\mu\text{m}$
- BUT Ageing difficulties due to high voltage and manufacturing not so easy

#### → GEM

- Gain  $10^5$
- Hit rate  $10^6 \text{ Hz/cm}^2$

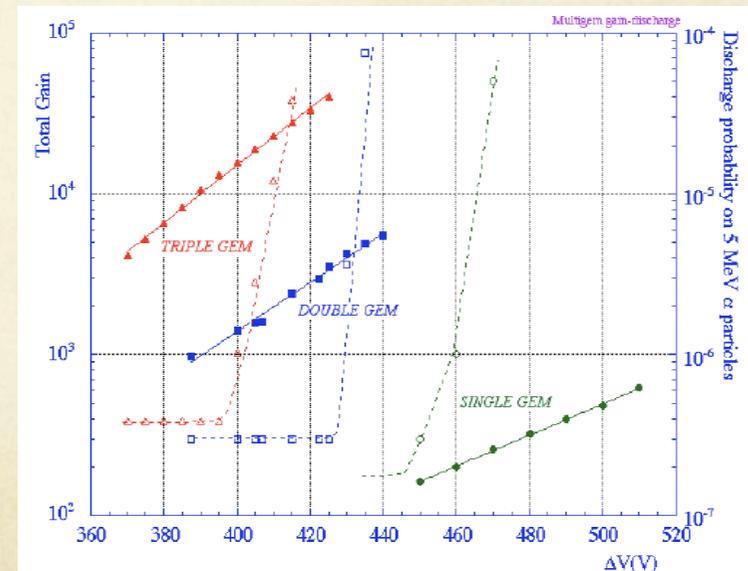
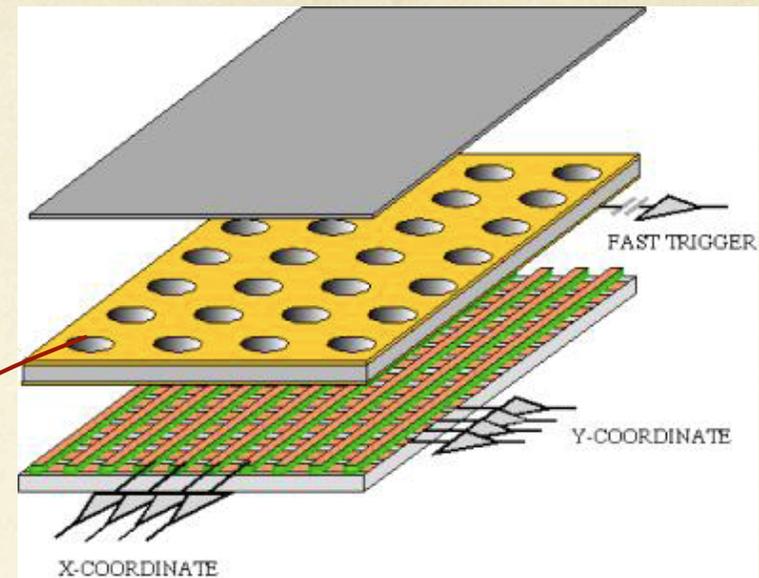


#### → MICROME GAS

- Even smaller distance anode-grid
- Hit rate  $10^9 \text{ Hz/cm}^2$

#### → More development

- Electron emitting foil working in vacuum!



## 2. Detector Technologies:

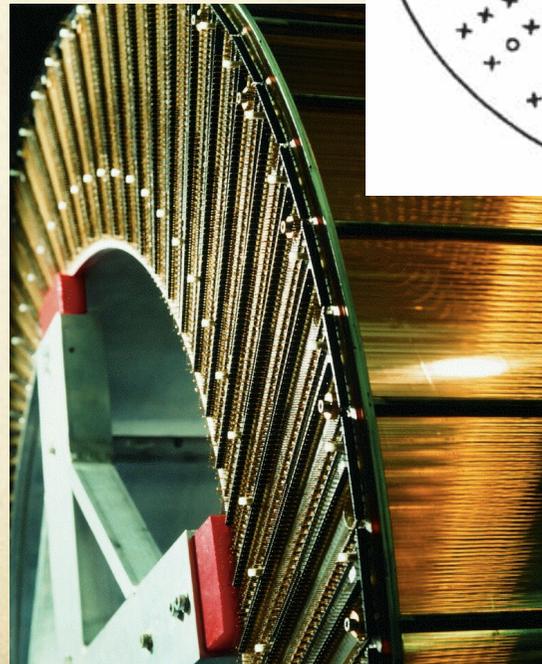
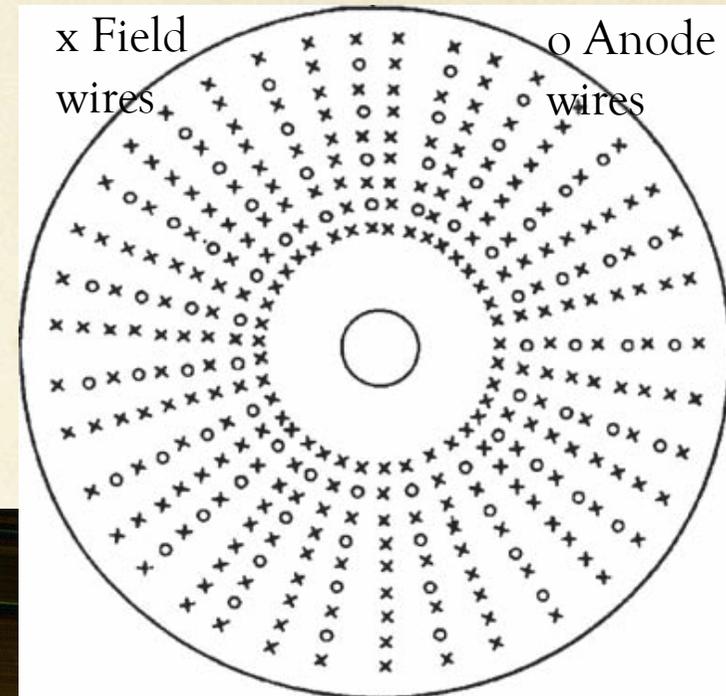
# Drift chambers

### ○ Basic principle

- Mix field and anode wires
  - Generate a drift
- Pressurize gas to increase charge velocity (few atm)
- 3D detector
  - 2D from wire position
  - 1D from charge sharing at both ends

### ○ Spatial Resolution

- Related to drift path
$$\sigma \propto \sqrt{\text{drift length}}$$
- Typically 100-200  $\mu\text{m}$



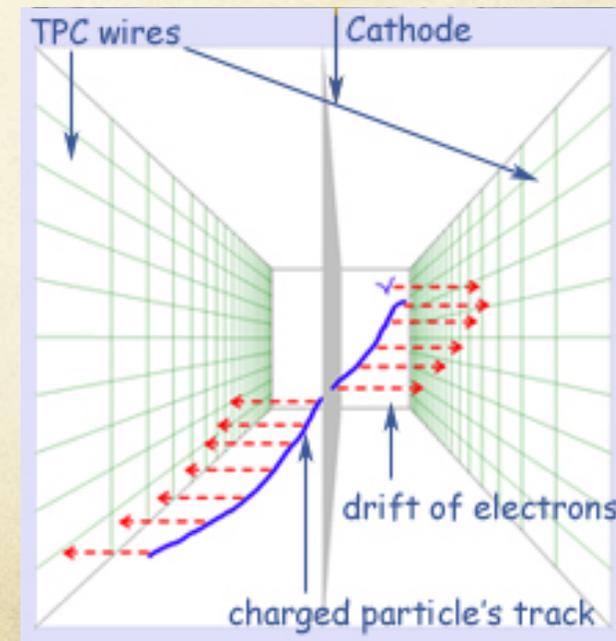
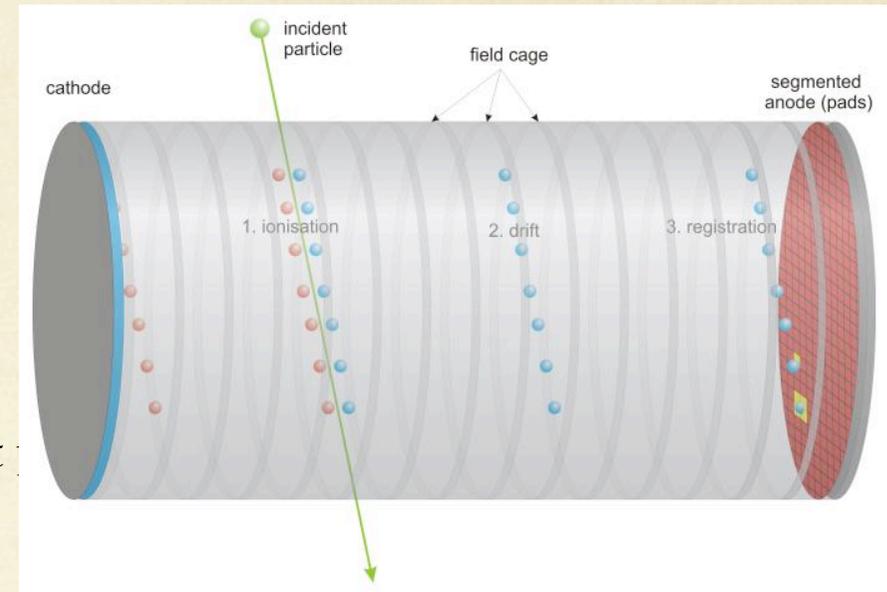
H1 drift chamber

### ○ Benefits

- Large volume available
- Multi-task: tracking + Part. Identification

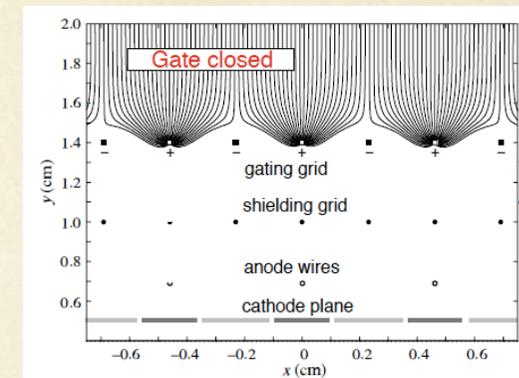
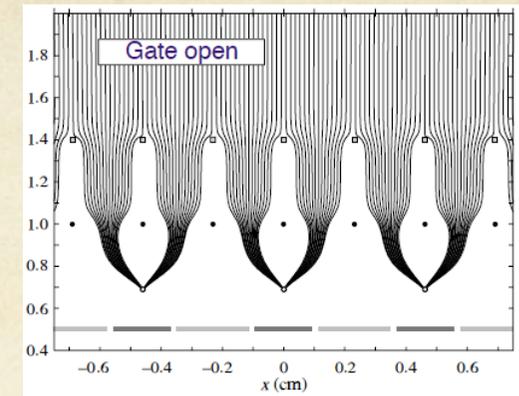
### ○ Basic operation principle

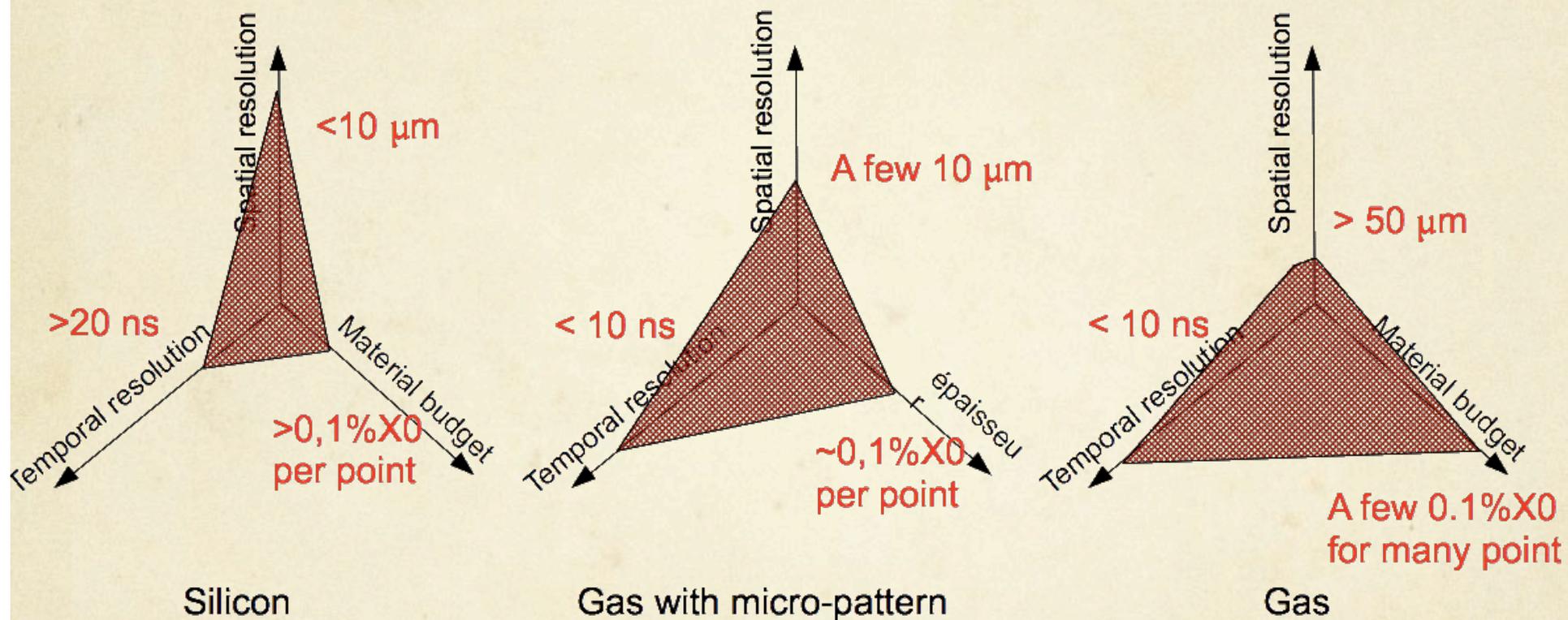
- Gas ionization → charges
- Electric field → charge drift along straight
- End cap readout
  - wire proportional chamber - type
- Information collected
  - 2D position of charges at end-cap
  - 3rd dimension from drift time
  - Energy deposited from #charges
- Different shapes:
  - rectangles (ICARUS)
  - Cylinders (colliders)
  - Volumes can be small or very large



# Time Projection Chambers 2/2

- End cap readout
- Performances
  - Two-track resolution  $\sim 1\text{cm}$
  - Transverse spatial resolution  $\sim 100 - 200\ \mu\text{m}$
  - Longitudinal spatial resolution  $\sim 0.2 - 1\ \text{mm}$
  - Longitudinal drift velocity: 5 to 7 cm/ $\mu\text{s}$ 
    - ALICE TPC (5m long): 92  $\mu\text{s}$  drift time
    - Limiting usage with respect to collision rate





### ○ Silicon drift detectors

- Real 2D detectors made of strips
- 1D is given by drift time

### ○ Diamond detectors

- Could replace silicon for hybrid pixel detectors
- Very interesting for radiation tolerance

### ○ Plasma sensor panels

- Derived from flat television screen
- Still in development

### ○ Charge Coupled Devices (CCD)

- Fragile/ radiation tolerance

### ○ DEPFET

- Depleted Field Effect Transistor detector
- Real 2D and partly monolithic

### ○ Nuclear emulsions

- One of the most precise  $\sim 1\mu\text{m}$
- No timing information → very specific applications

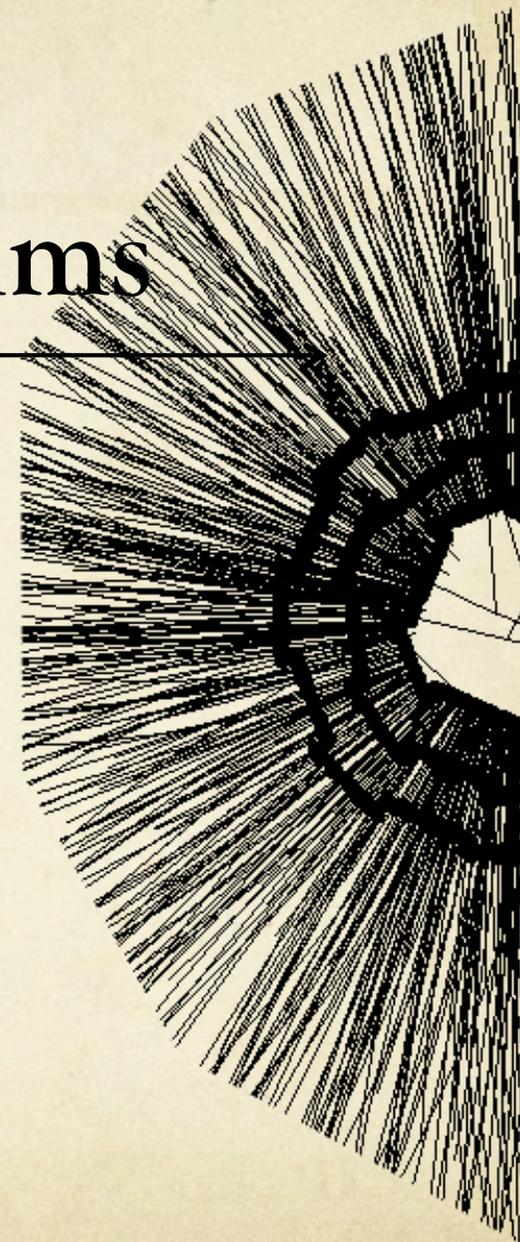
### ○ Scintillators

- Extremely fast (100 ps)
- Could be arranged like straw tubes
- But quite thick ( $X_0 \sim 2\text{ cm}$ )

# 3. Reconstruction algorithms

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- Finders
- Fitters
- Adaptive methods
- Alignment



### 3. Reconstruction algorithm:

Several tasks

#### ○ Hypothesis

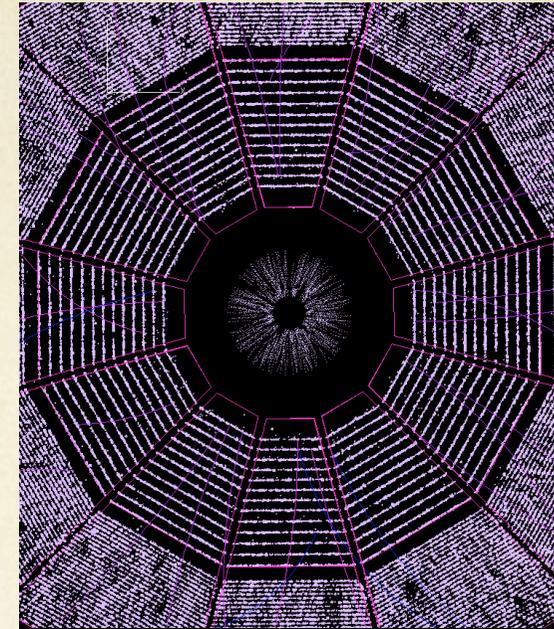
- We have sensing layers which provides points
- We know where those points are located
- The track model (helix/circle/line) is known

#### ○ A two functions process

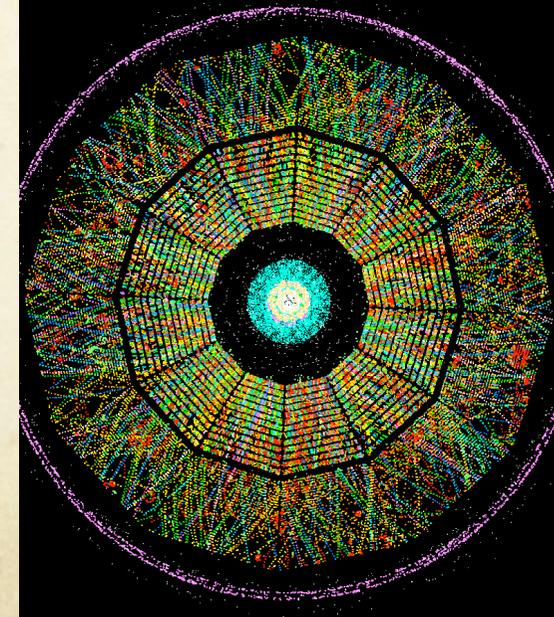
- Identify hits belonging to the same track (or tracks to the same vertex)  
= pattern recognition or FINDING
- Adjust the track parameters from the point locations (or the vertex parameters from the tracks)  
= FITTING
- Note: Tracking and Vertexing are conceptually identical

An event Au+Au @ 200 GeV by STAR

hits only



tracking done



### 3. Reconstruction algorithm:

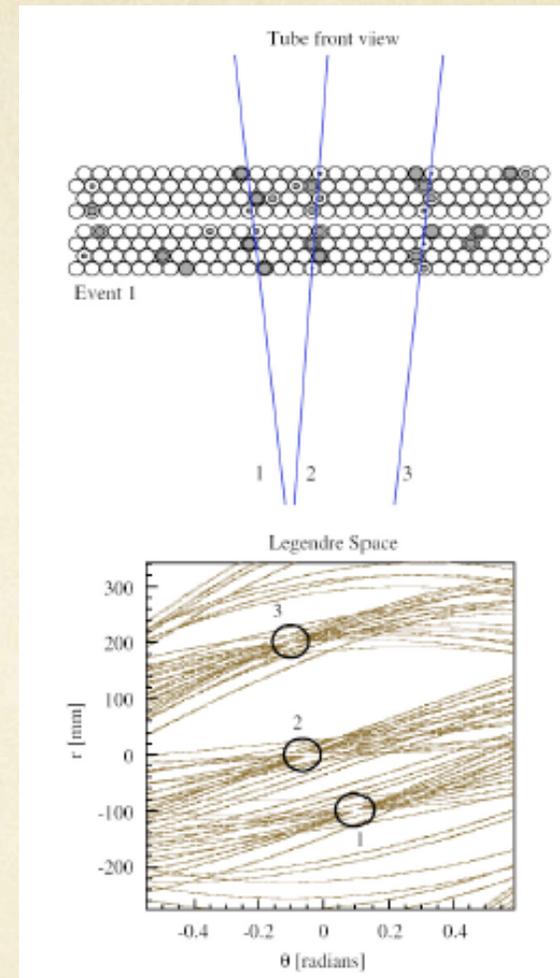
# FINDING

#### ○ Global methods

- Use all points at a time
- Transform the phase space
  - Circles lines
  - Lines points
- Identify the best solutions in the new phase space
- Well adapted to evenly distributed points with same accuracy

#### ○ Local methods

- Start with a seed = group of restricted #hits most probably belonging to the same track
  - Initiate the track parameter
- project to next layer
- Find the “best” point
  - Use  $\chi^2$  approach to define “best”  $\frac{(\text{pos}_{\text{hit}} - \text{pos}_{\text{track}})^2}{\text{spatial res.}^2}$
- Recompute track param & iterate to next layer



FINDING drives  
tracking efficiency

### 3. Reconstruction algorithm:

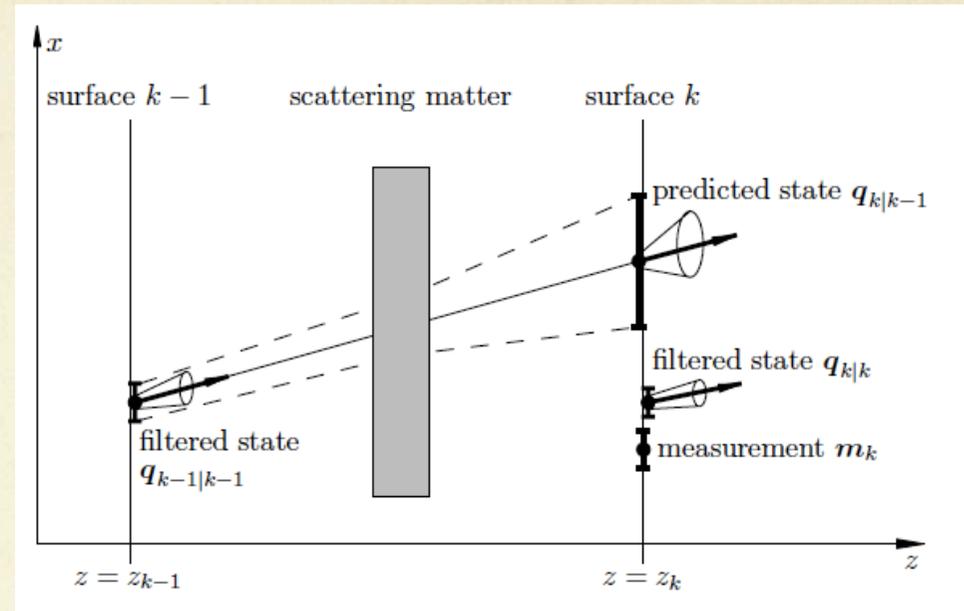
## FITTING

#### ○ Why do we need to fit?

- Measurement error
- Multiple scattering error

#### ○ Recursive method (linear $\chi^2$ and Kalman filter)

- Start from an initial set of parameters:
- Propagate to next layer:
  - New parameters
  - AND new covariance matrix (see F.Le Diberder's lecture)
- Update the covariance matrix with additional uncertainties from
  - Material budget between layers
- Use new point to update (FIT) parameters and covariance
- Iterate...



#### ○ Notes

- The method is only matrix computation
- Can be used for finding as well after propagation step (local finder)
- Some points can be discarded if considered as outliers in the fit (use  $\chi^2$  value)

FITTING drives  
track extrapolation  
& momentum res.

### 3. Reconstruction algorithm:

## Adaptive methods

#### ○ Shall we do better?

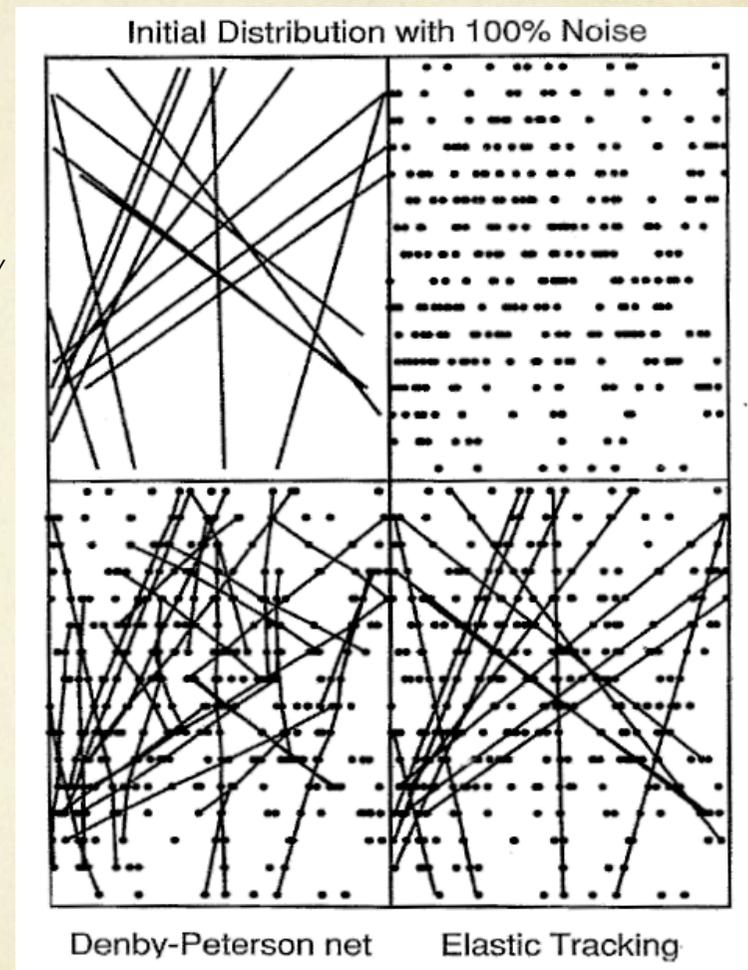
- Higher track/vertex density, less efficient the classical method
- Allows for many options and best choice

#### ○ Adaptive features

- Dynamic change of track parameters during finding/fitting
- Measurements are weighted according to their uncertainty
  - Allows to take into account several “normally excluding” info
- Many hypothesis are handled simultaneously
  - But their number decrease with iterations (annealing like behavior)
- Non-linearity
- Often CPU-time costly (is that still a problem?)

#### ○ Examples

- Neural network, Elastic nets, Gaussian-sum filters, Deterministic annealing



### 3. Reconstruction algorithm:

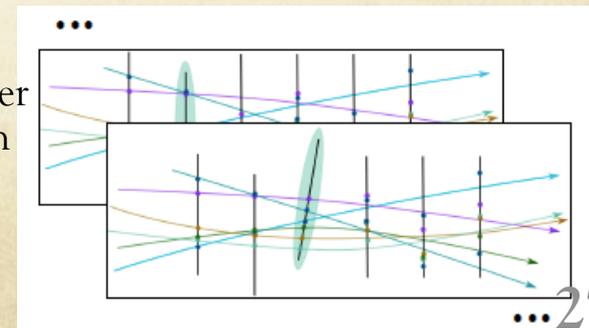
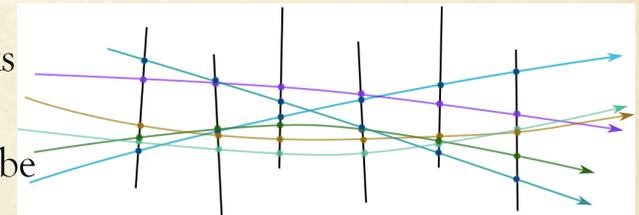
## Alignment strategy

#### ○ Let's come back to one hypothesis

- We know where the points are located
- True to the extent we know where the detector is!
- BUT, mechanical instability (magnetic field, temperature, air flow...) and also drift speed variation (temperature, pressure, field inhomogeneity...) limit our knowledge
- Periodic determination of positions and deformations needed = alignment

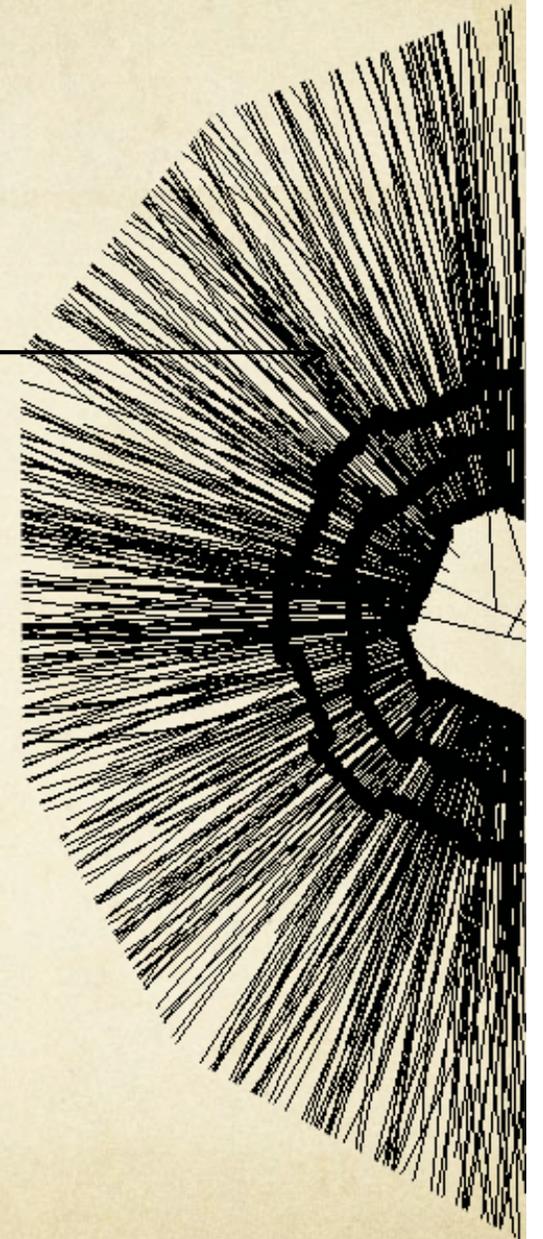
#### ○ Methods

- Track model depends on new “free” parameters, i.e. the alignment
- Global alignment:
  - Fit the new params. to minimize the overall  $\chi^2$  of a set of tracks (Millepede algo.)
  - Beware: many parameters could be involved (few  $10^3$  can easily be reached)
- Iterative alignment:
  - Use tracks reconstructed with reference detectors and align other detectors by minimizing the “residual” (track-hit distance) width
- Use a set of well known tracks and tracking-“friendly” environment to avoid bias



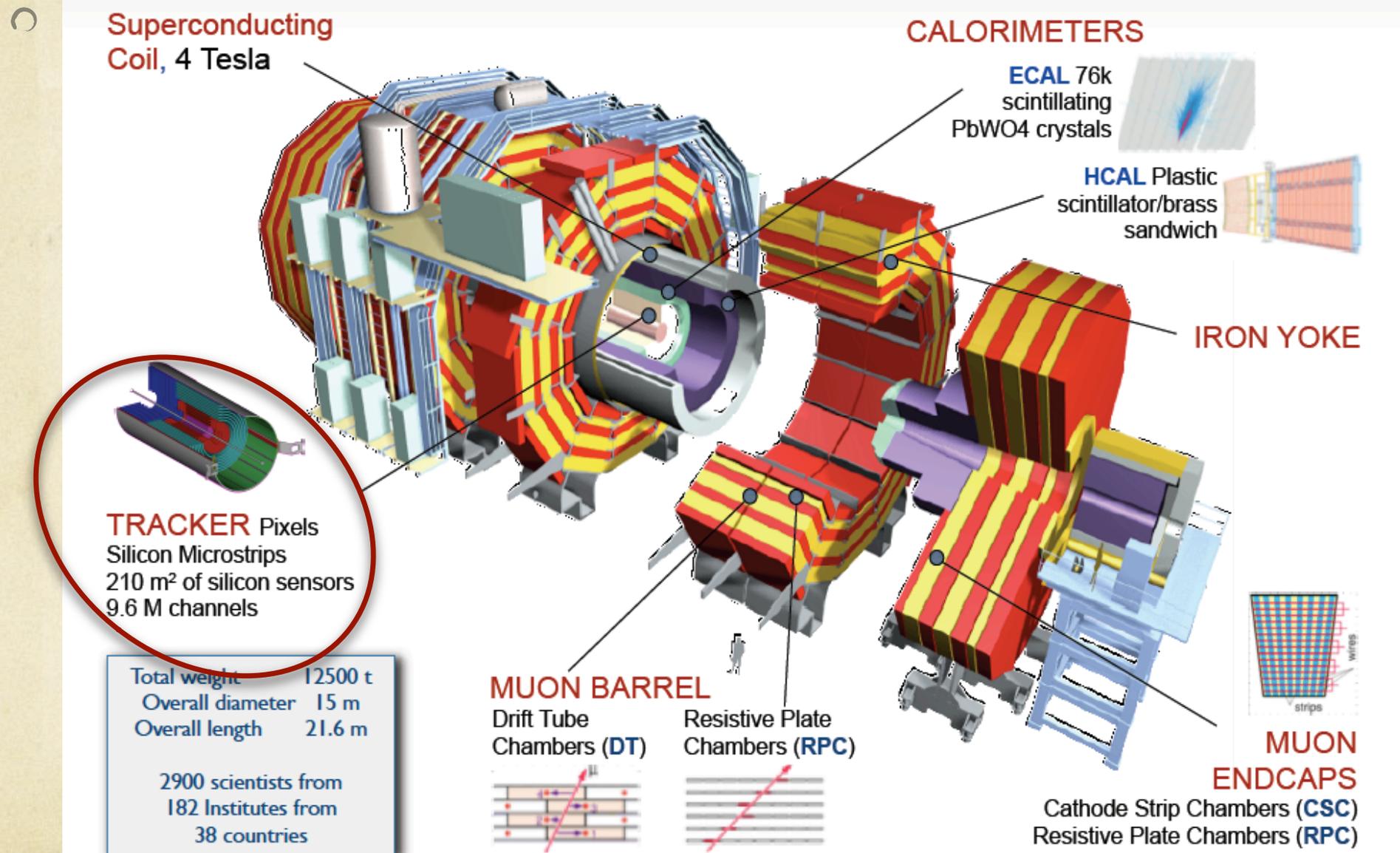
# 4. Deconstructing some tracking systems

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## 4. Some tracking systems:

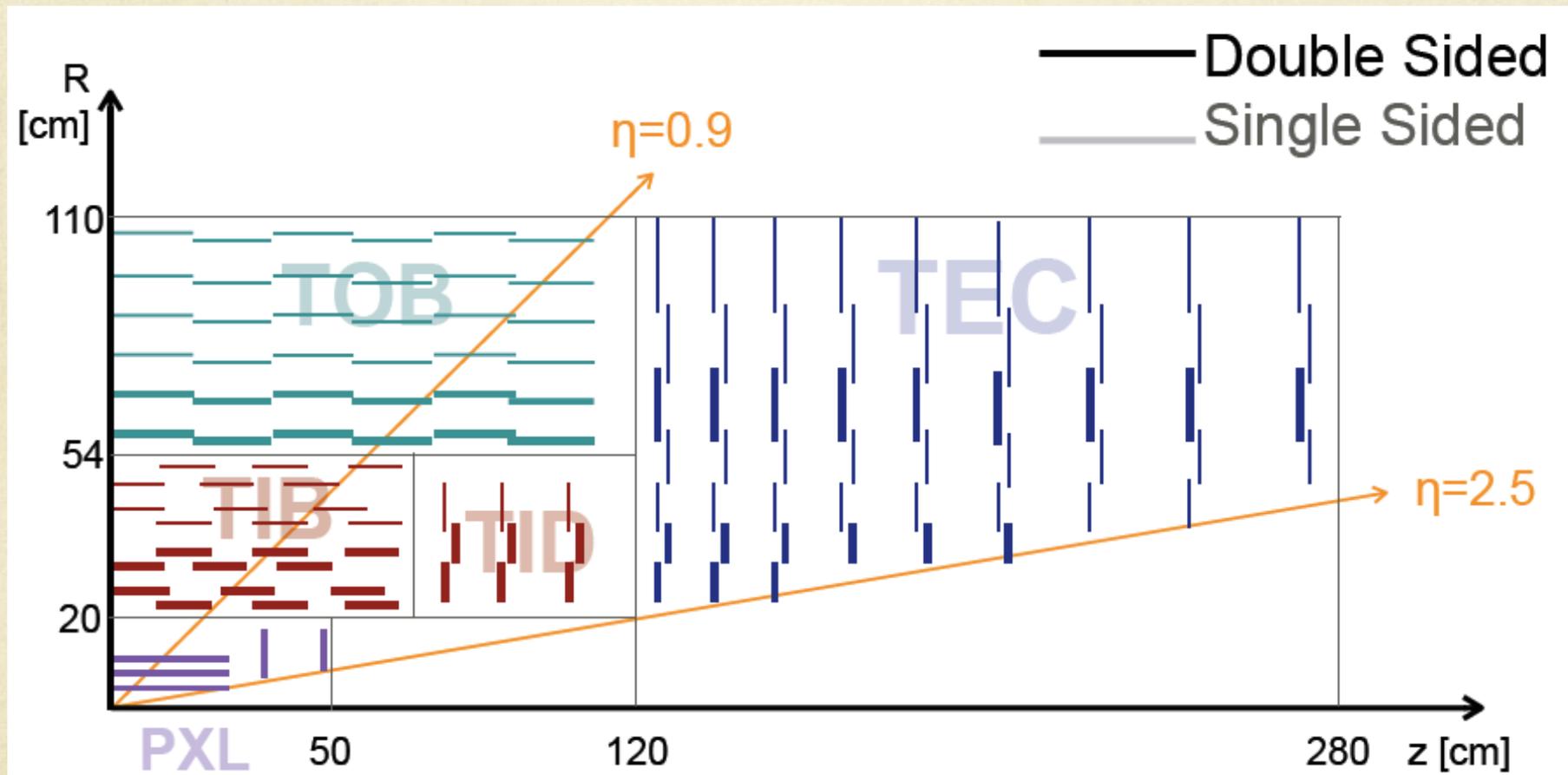
CMS



#### 4. Some tracking systems:

CMS

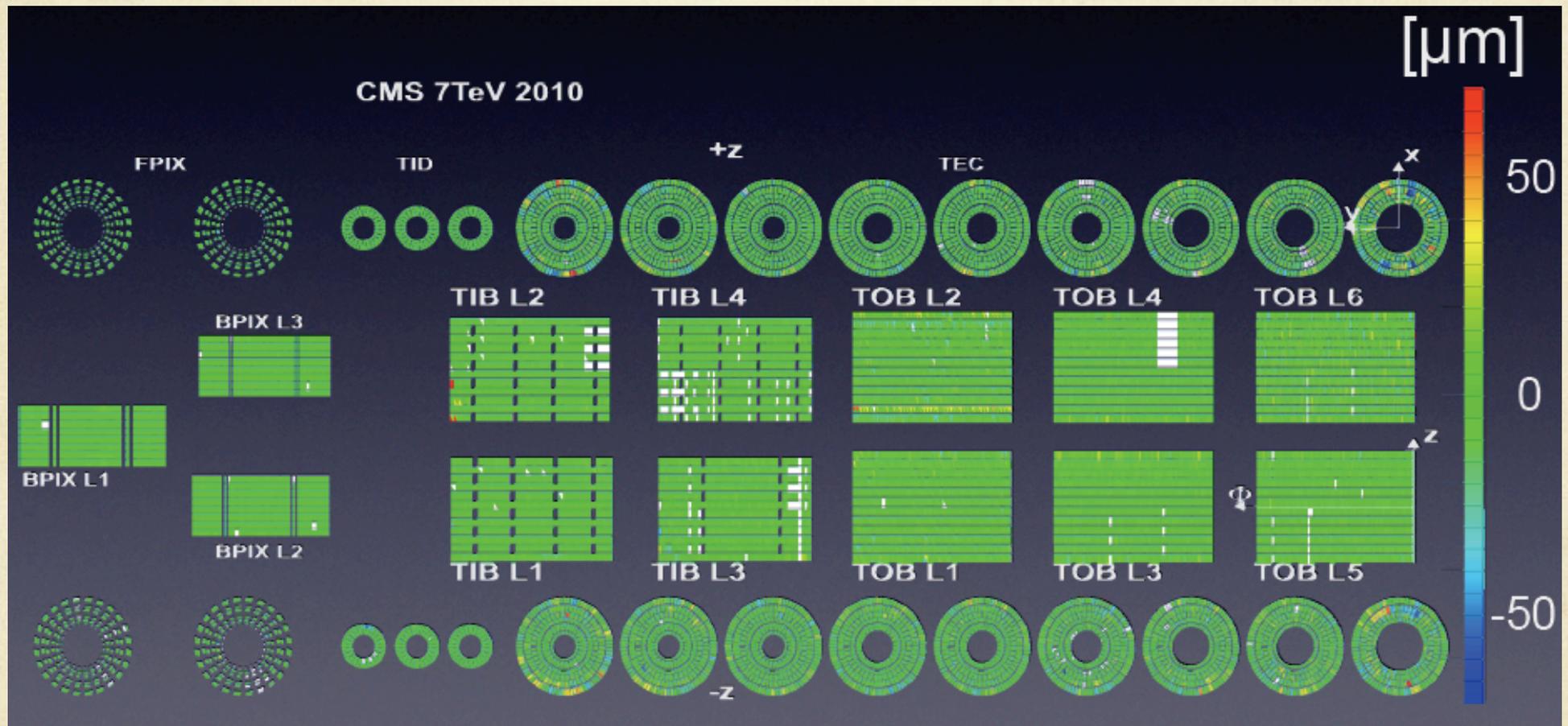
○



## 4. Some tracking systems:

CMS

### ○ Alignment residual width

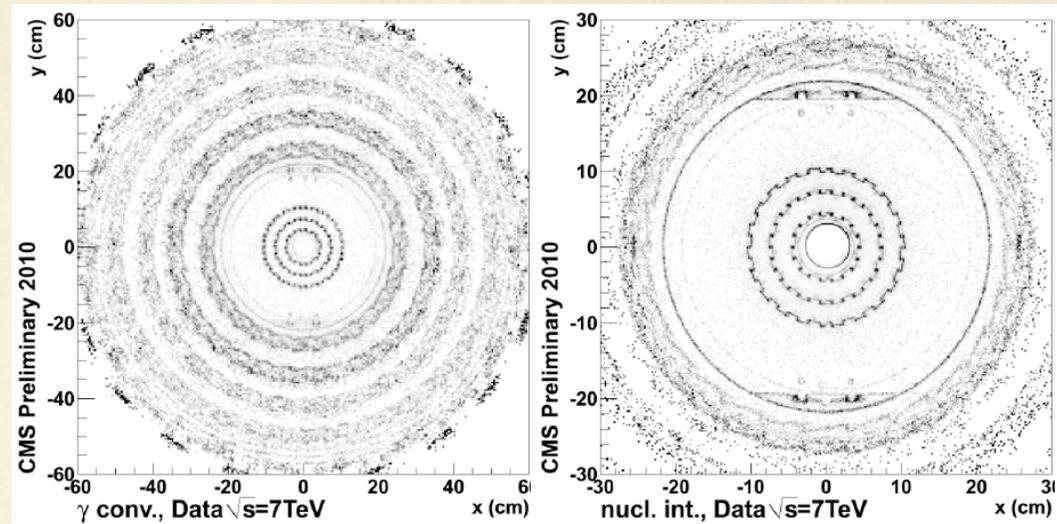


## 4. Some tracking systems:

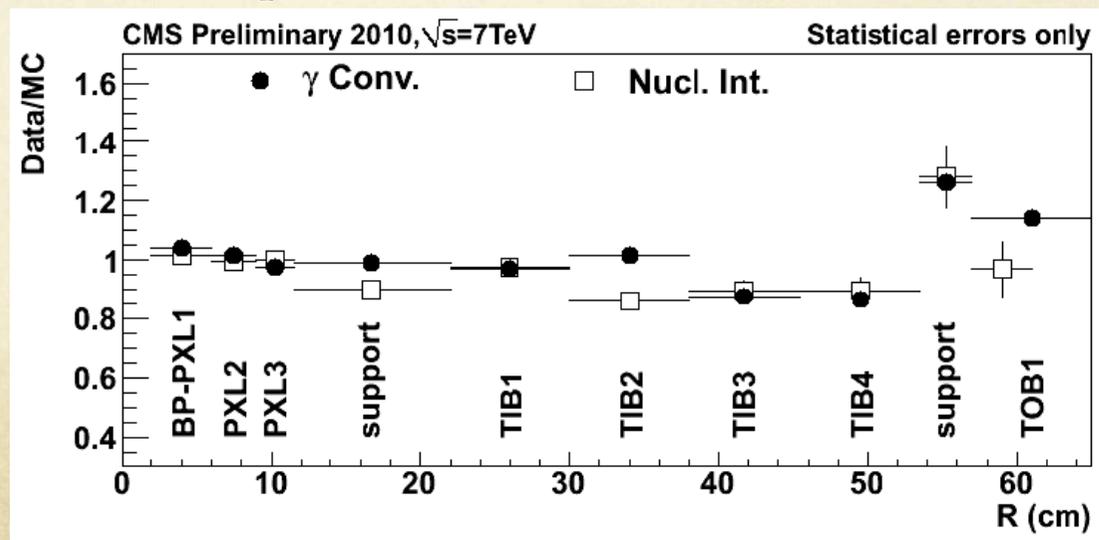
CMS

### ○ Taking a picture of the material budget

- Using secondary vertices from  
photon conversion  
nuclear interaction



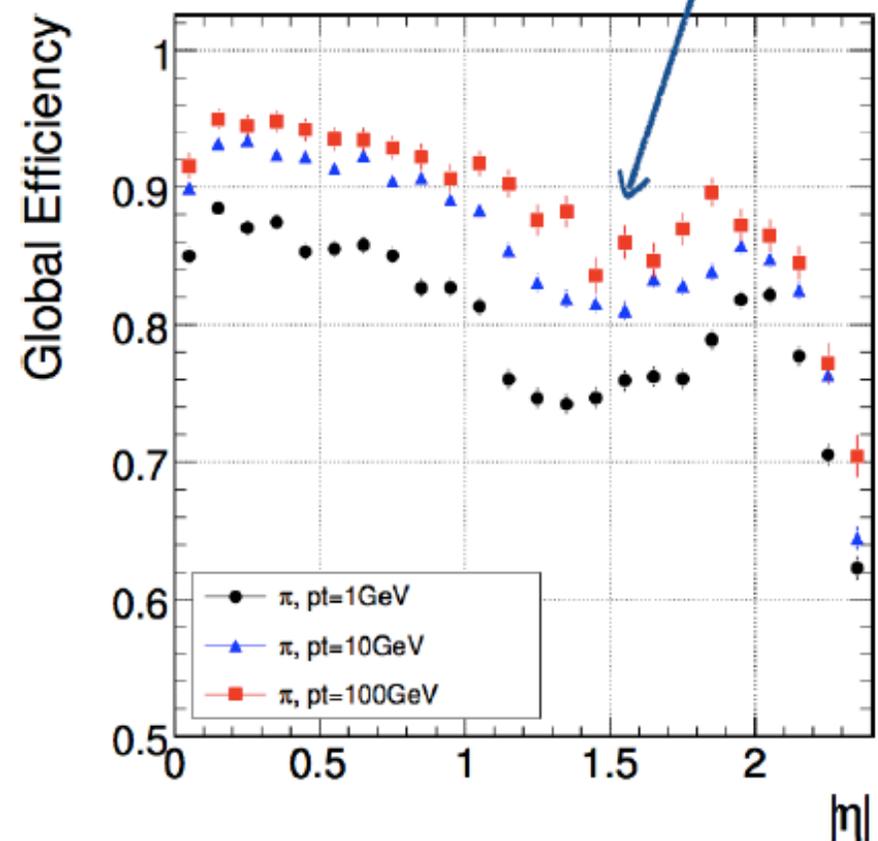
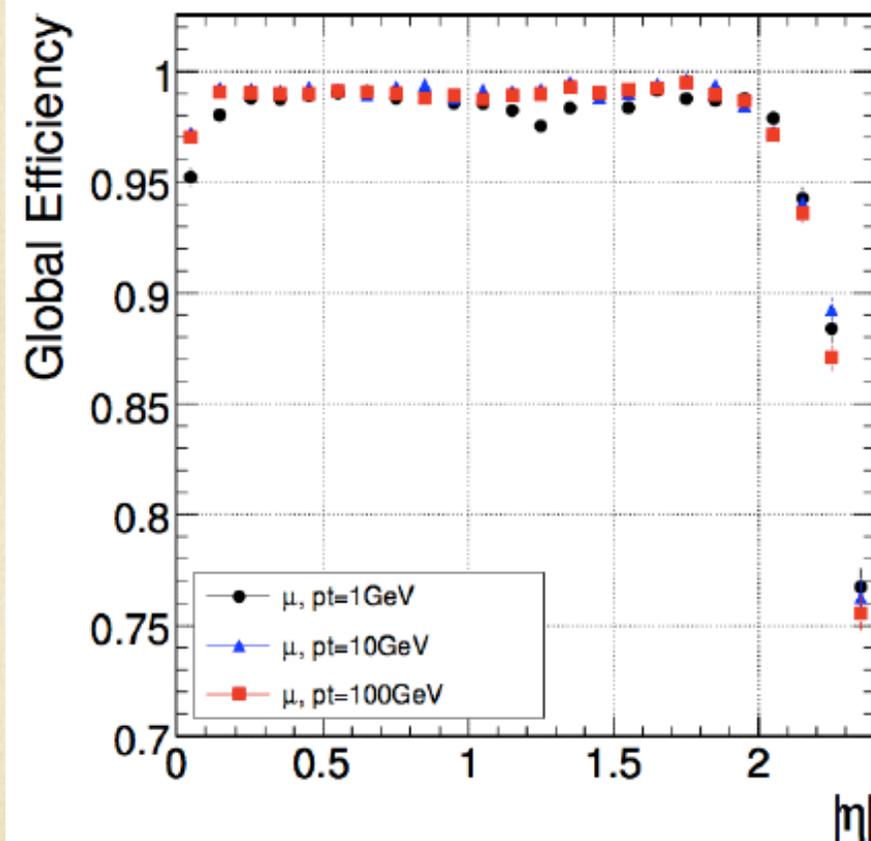
### ○ Measuring it by data/simulation comparison



## 4. Some tracking systems:

CMS

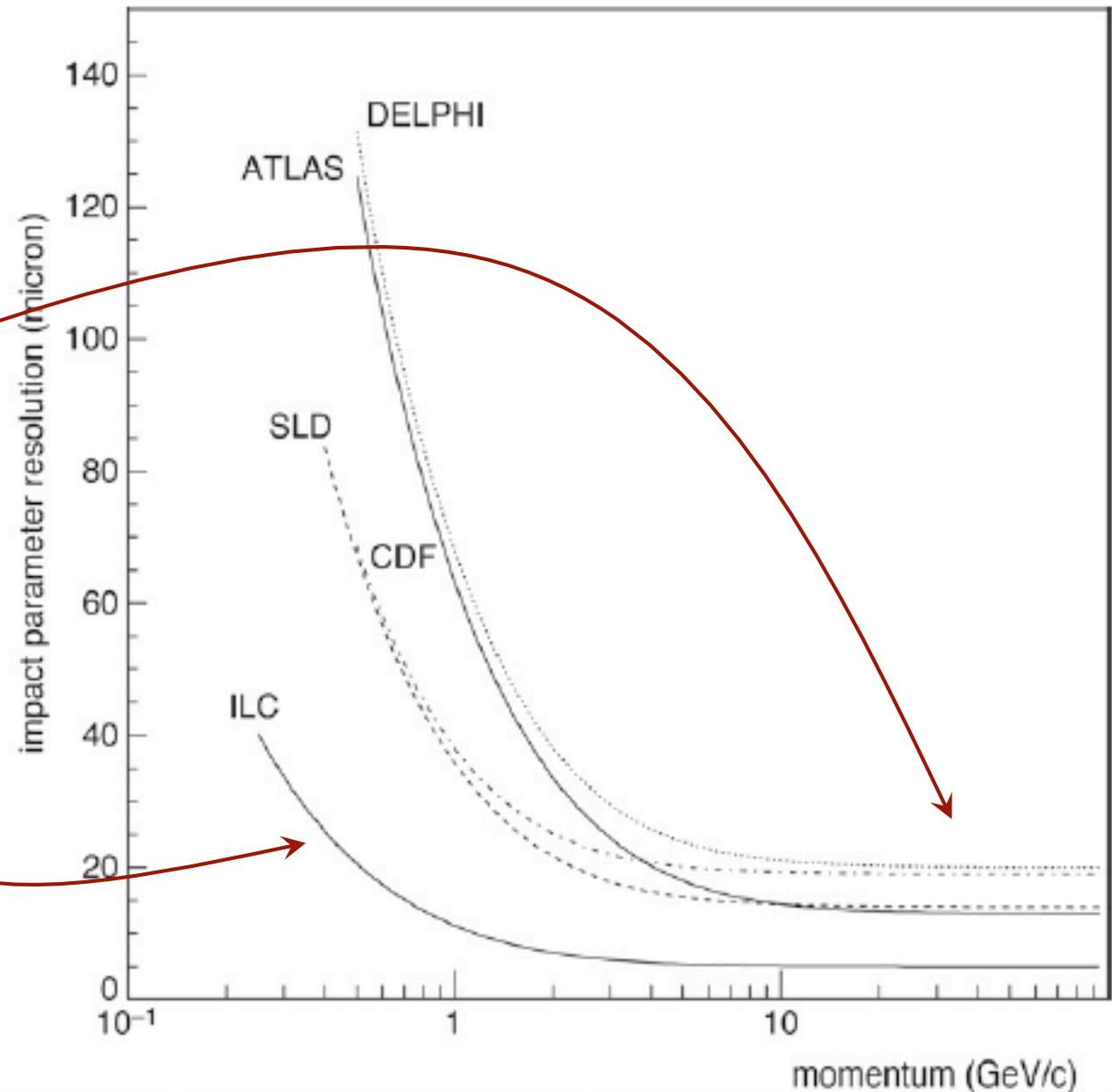
### ○ Tracking efficiency



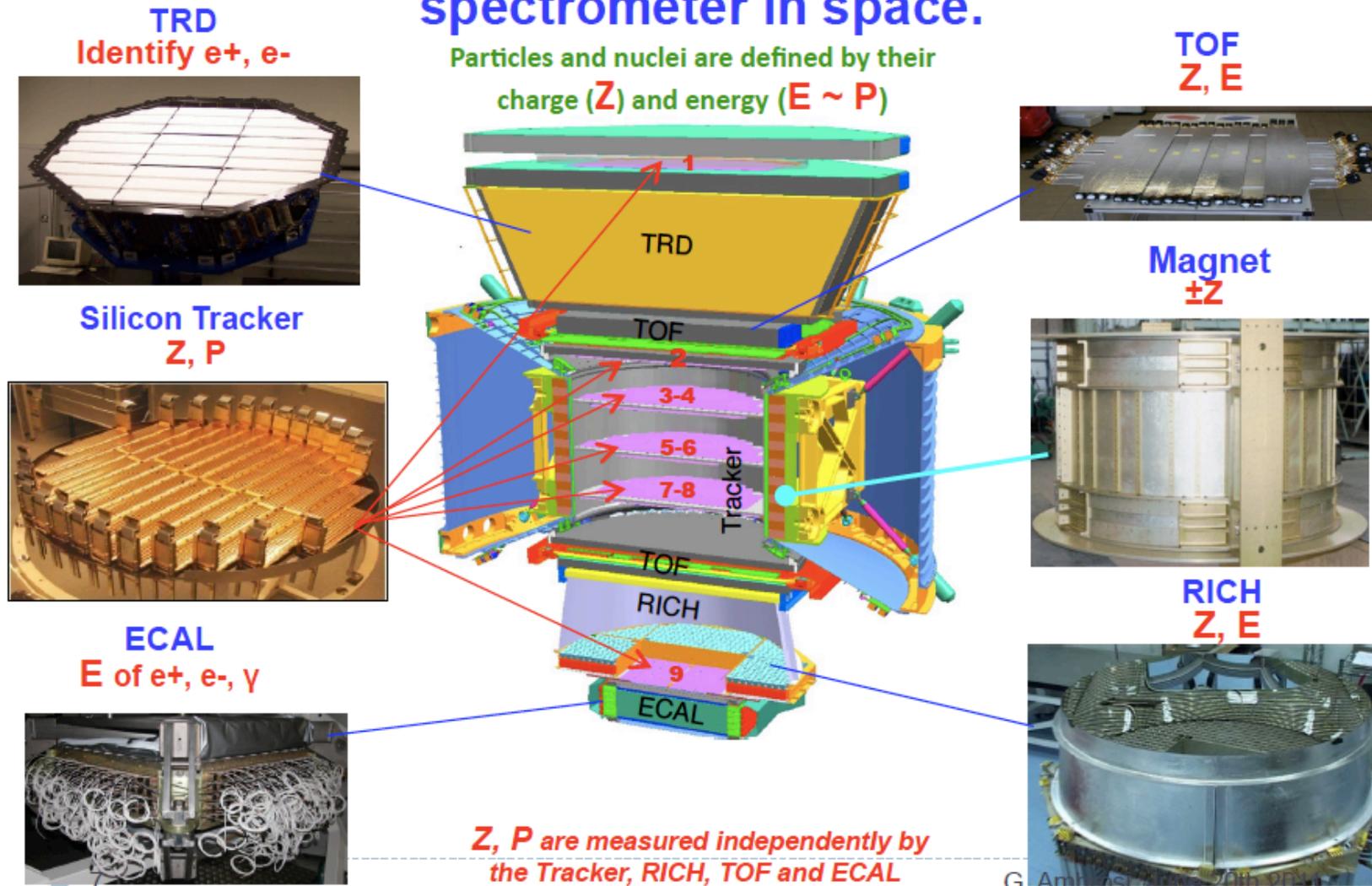
#### 4. Some tracking systems:

## Impact parameter resolution

$$\sigma_{IP} \propto \sqrt{\frac{R_{\text{ext}}^2 \sigma_{\text{int}}^2 - R_{\text{int}}^2 \sigma_{\text{ext}}^2}{R_{\text{ext}} - R_{\text{int}}}} \oplus \frac{R_{\text{int}} \sigma_{\theta(\text{ms})}}{p \sin^2(\theta)}$$

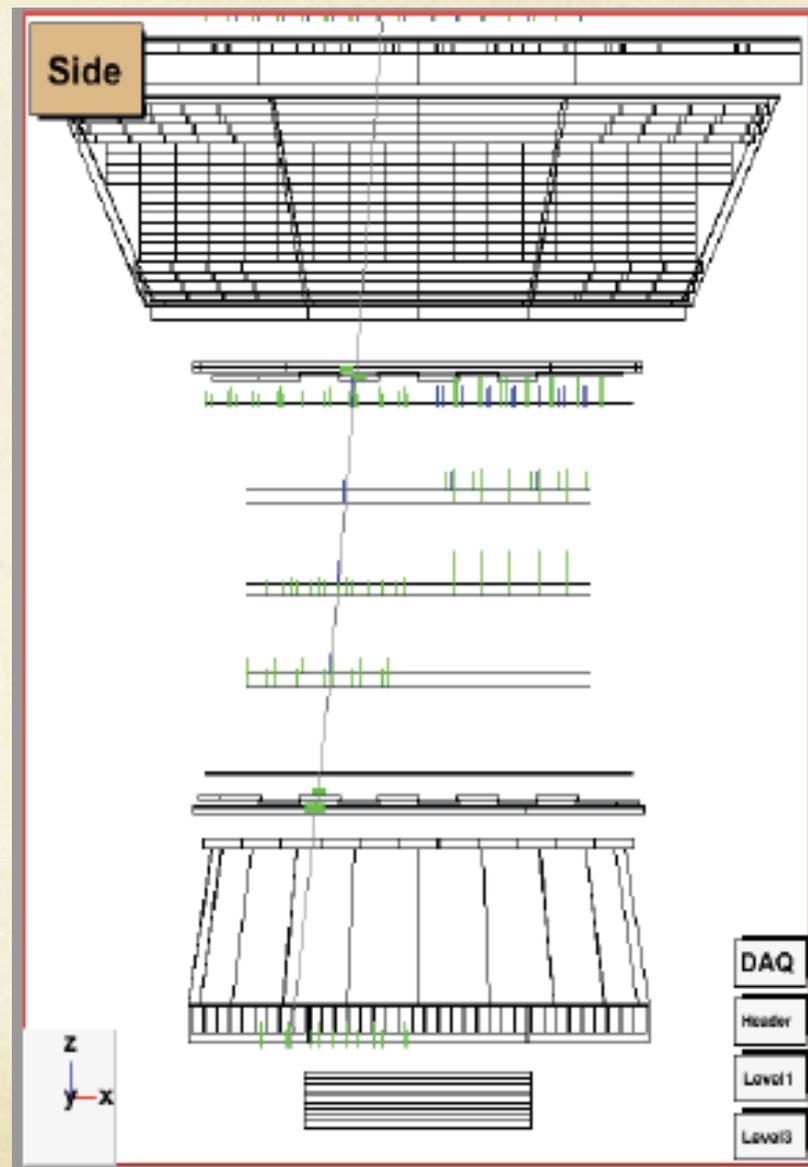
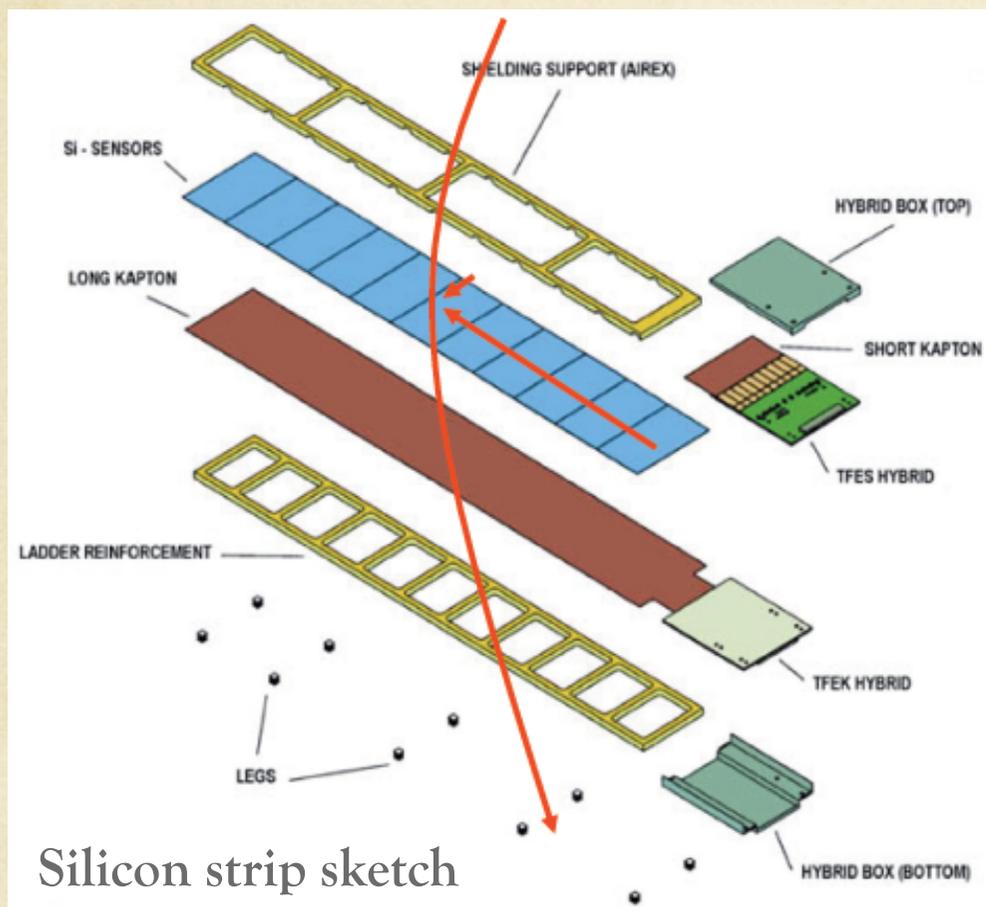


# AMS: A TeV precision, multipurpose particle physics spectrometer in space.



## 4. Some tracking systems:

AMS



- **Fundamental characteristics of any tracking & vertexing device:**
  - (efficiency), granularity, material budget, power dissipation, “timing”, radiation tolerance
  - All those figures are intricated: each technology has its own limits
- **Many technologies available**
  - None is adapted to all projects (physics + environment choose, in principle)
  - Developments are ongoing for upgrades & future experiments
    - Goal is to extent limits of each techno. → convergence to a single one?
- **Reconstruction algorithms**
  - Enormous boost (variety and performances) in the last 10 years
  - Each tracking system has its optimal algorithm
- **Development trend**
  - Always higher hit rates call for more data reduction
  - Tracking info in trigger → high quality online tracking/vertexing
- **Link with:**
  - PID: obvious with TPC, TRD, topological reco.
  - Calorimetry: Particle flow algorithm, granular calo. using position sensors

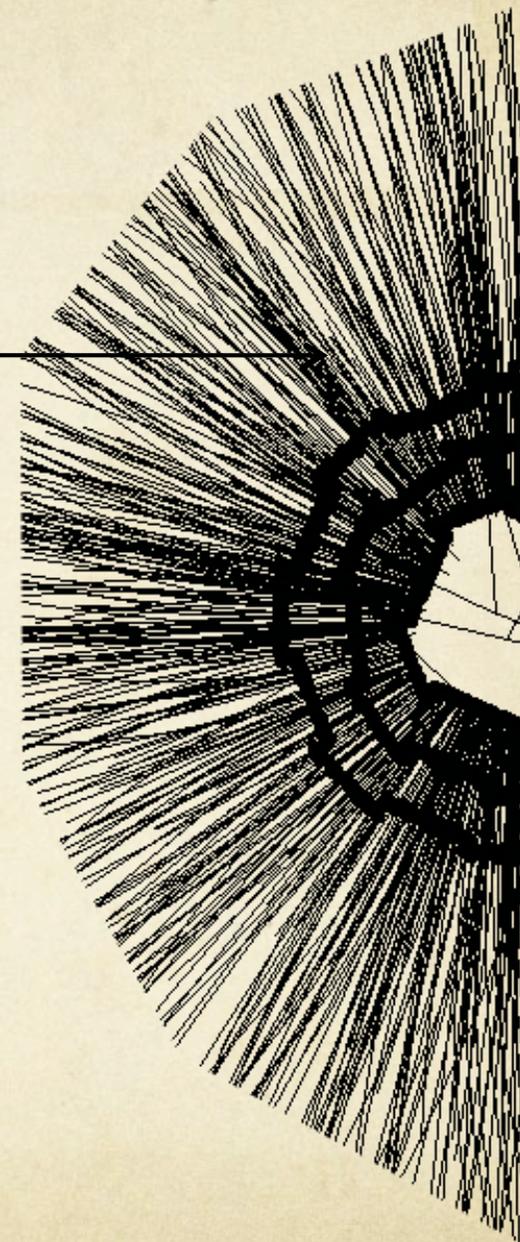


What is this?

# References

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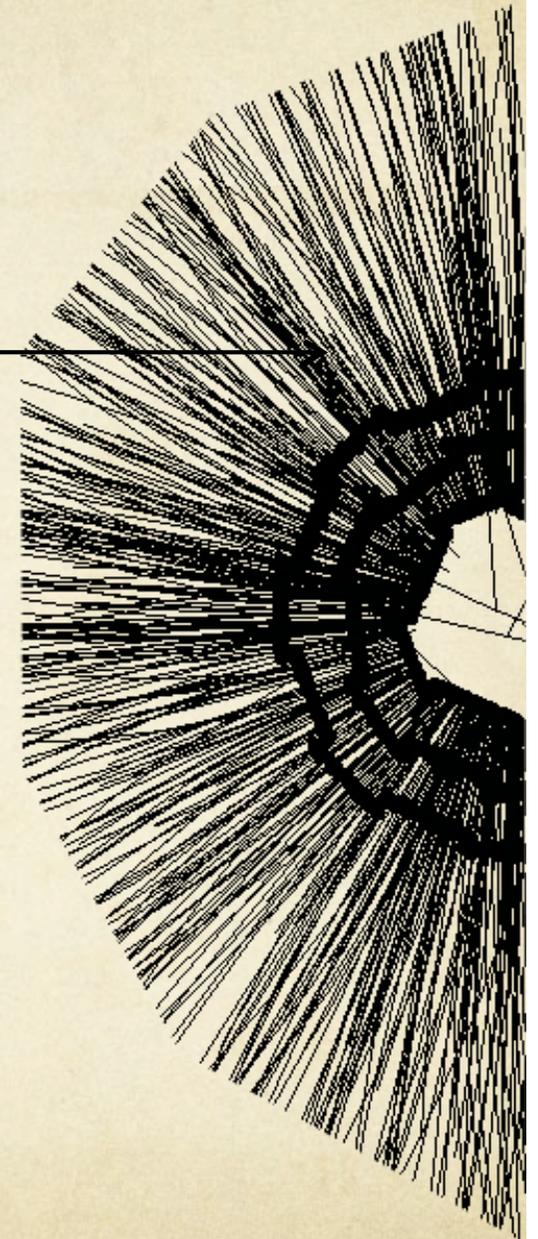
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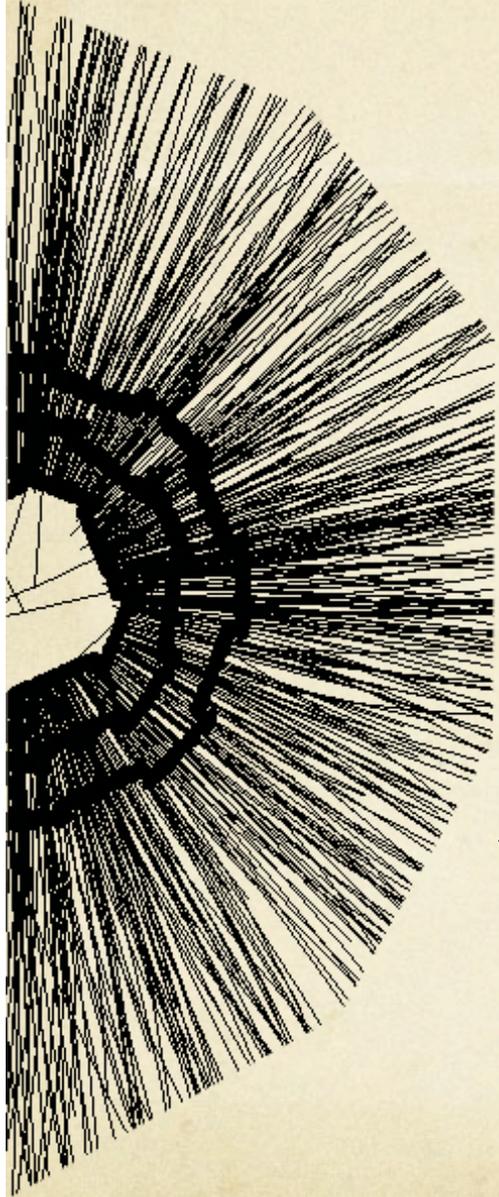


# Was not discussed

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- Particle interaction with matter
- The readout electronics
- Cooling systems
- The magnets to produce the mandatory magnetic field for momentum measurement

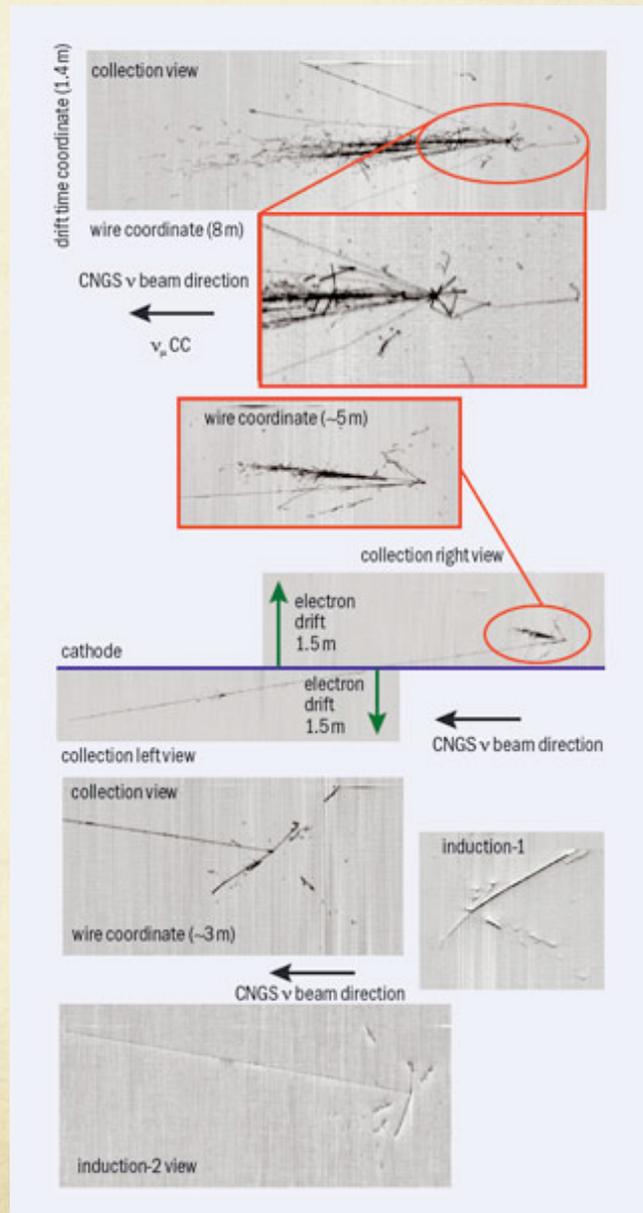


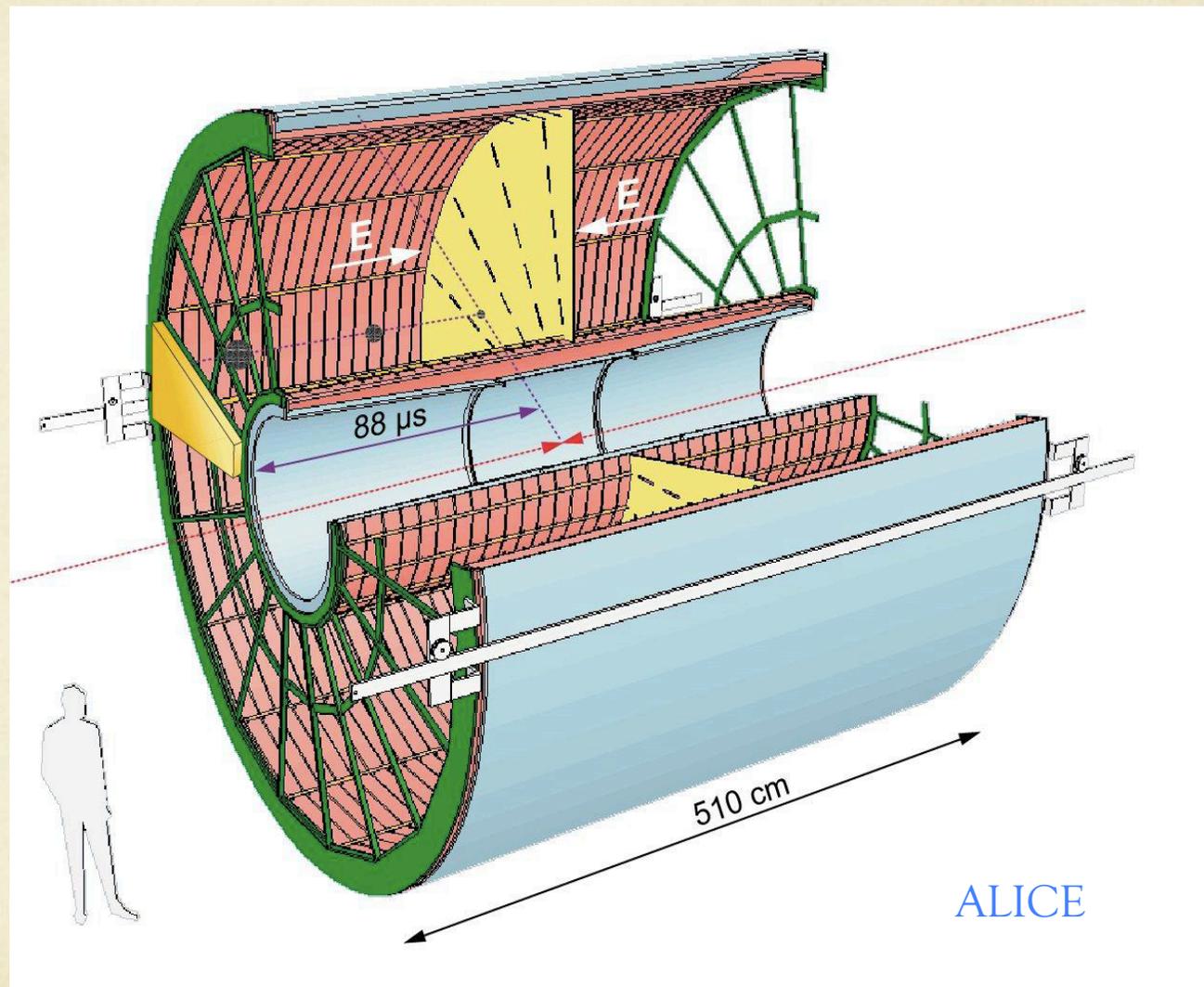


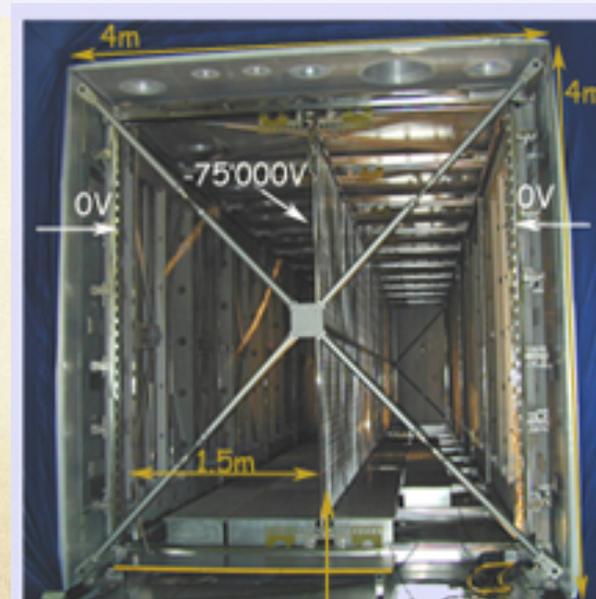
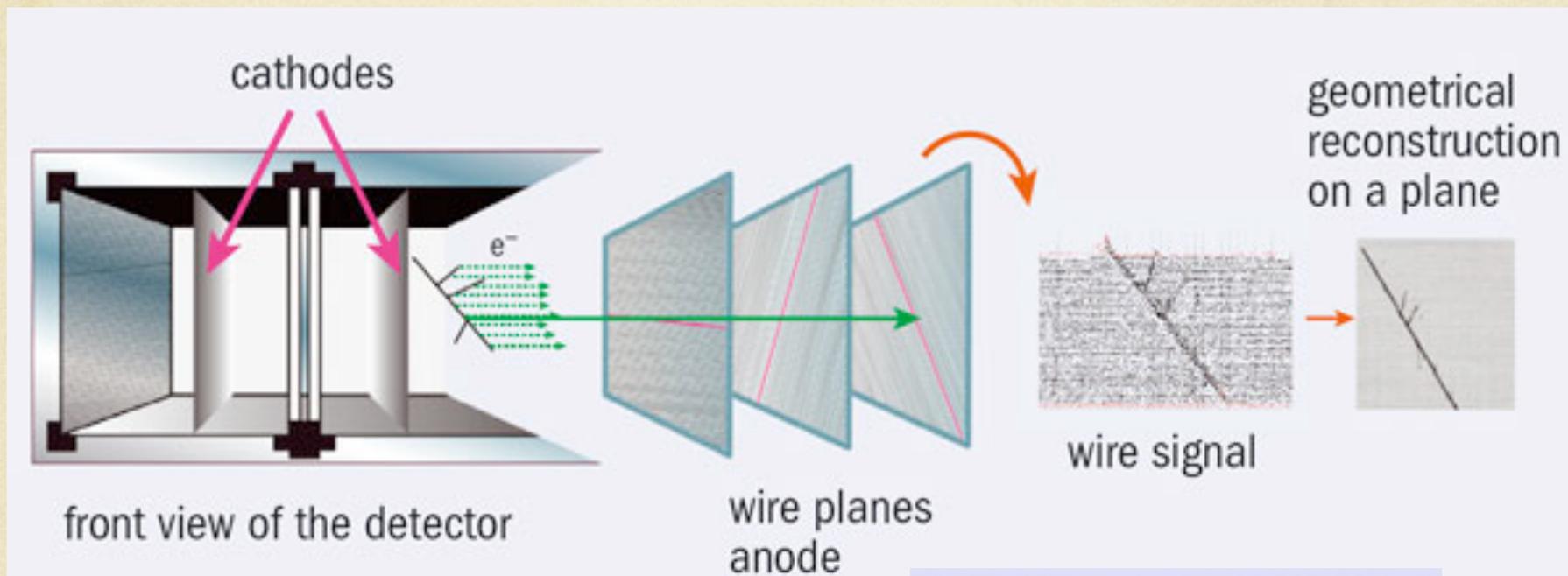
# Backups

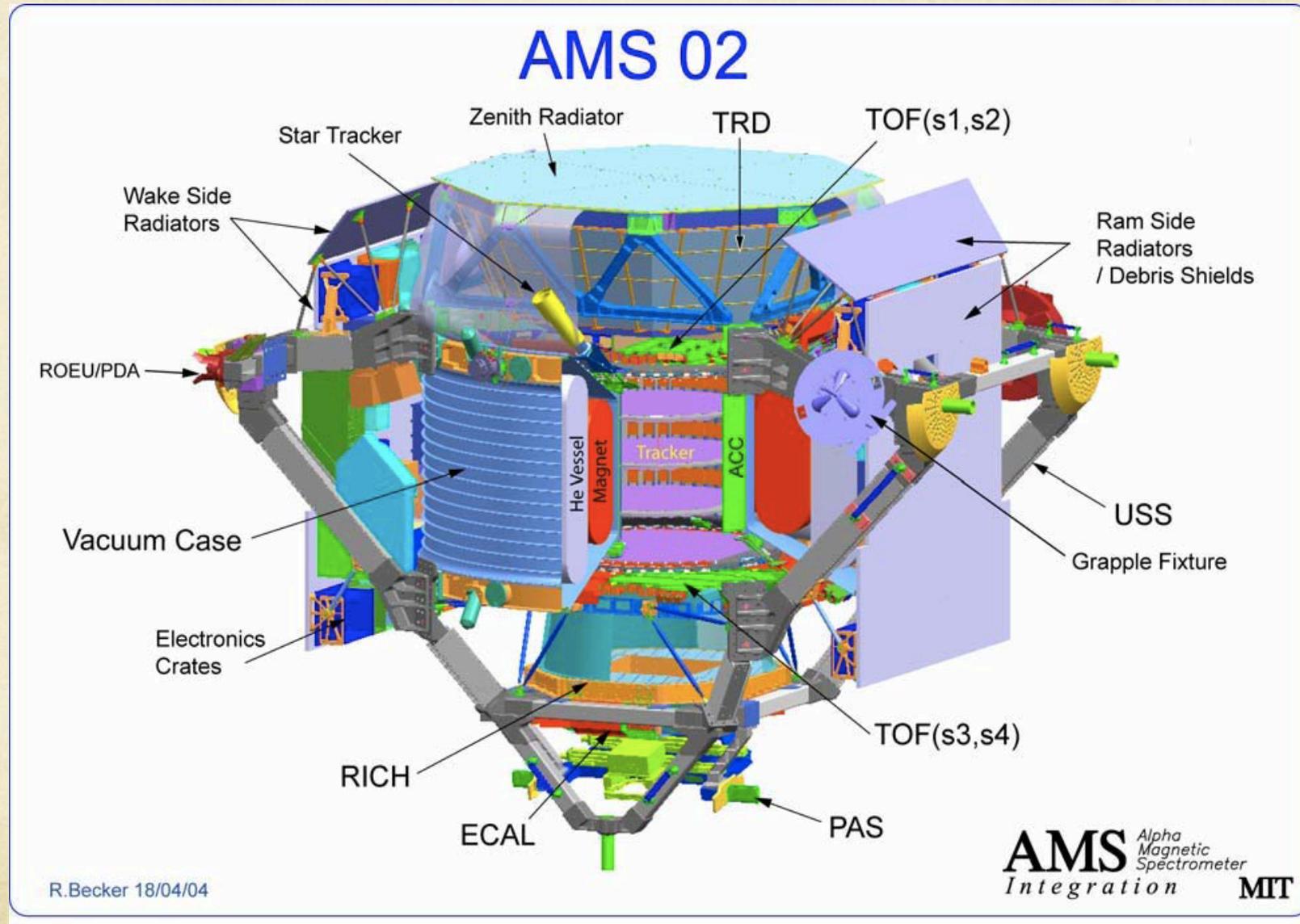
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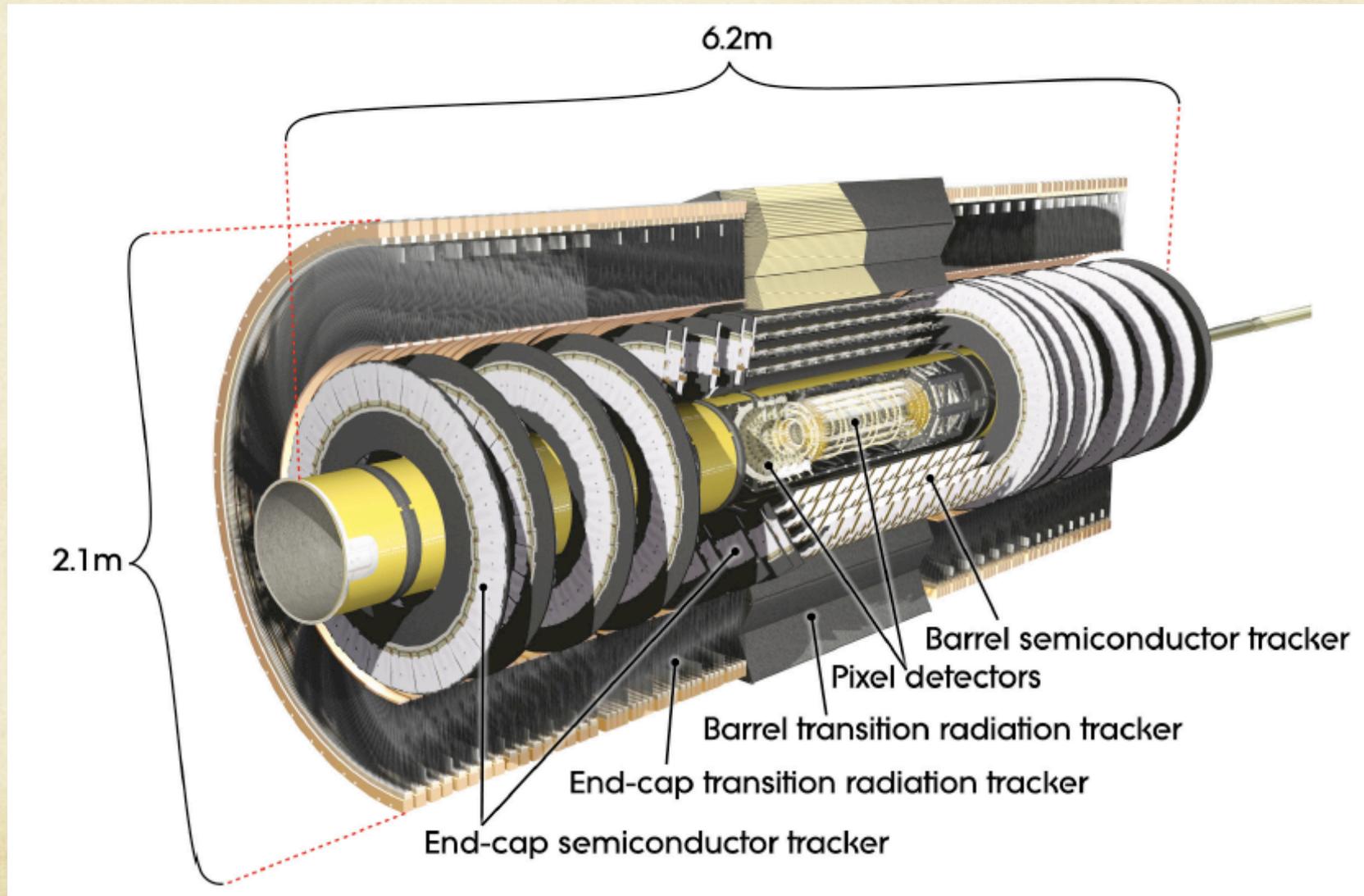


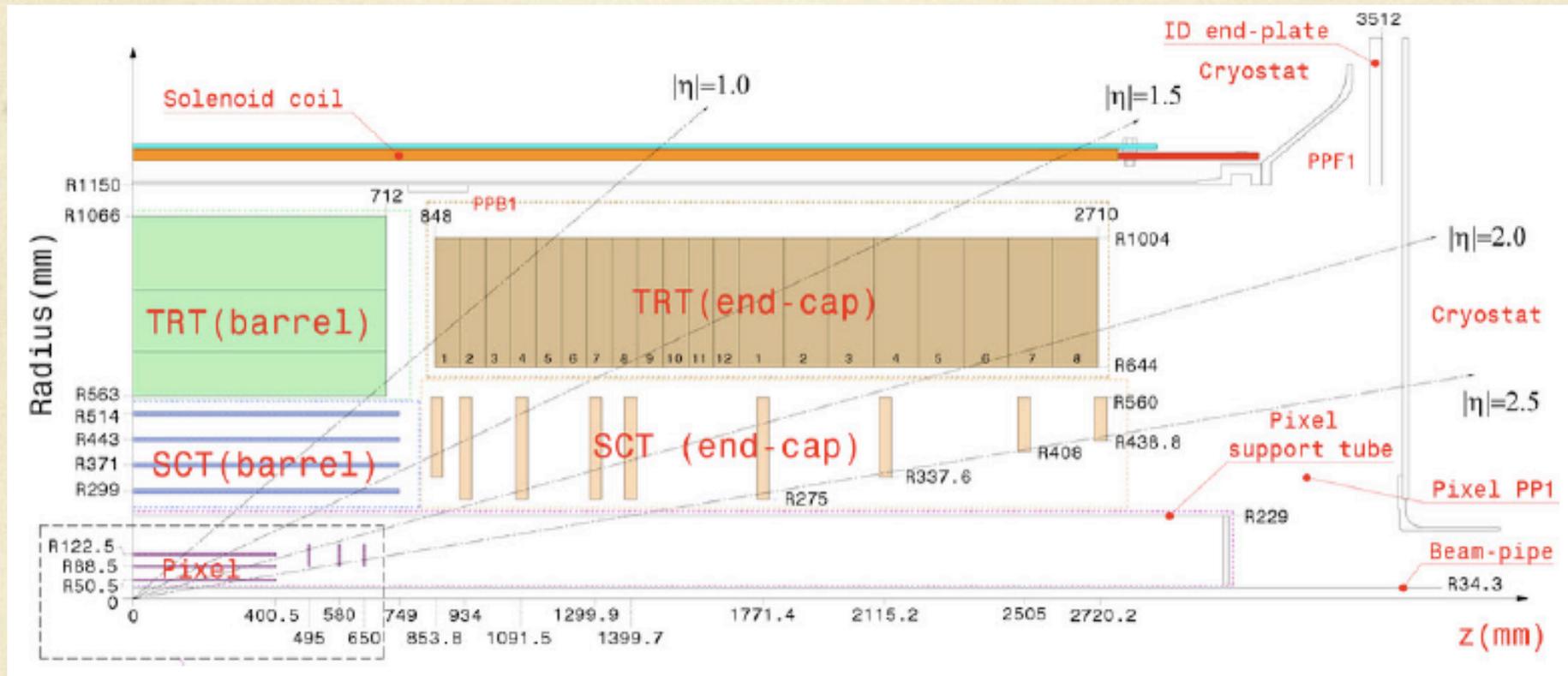


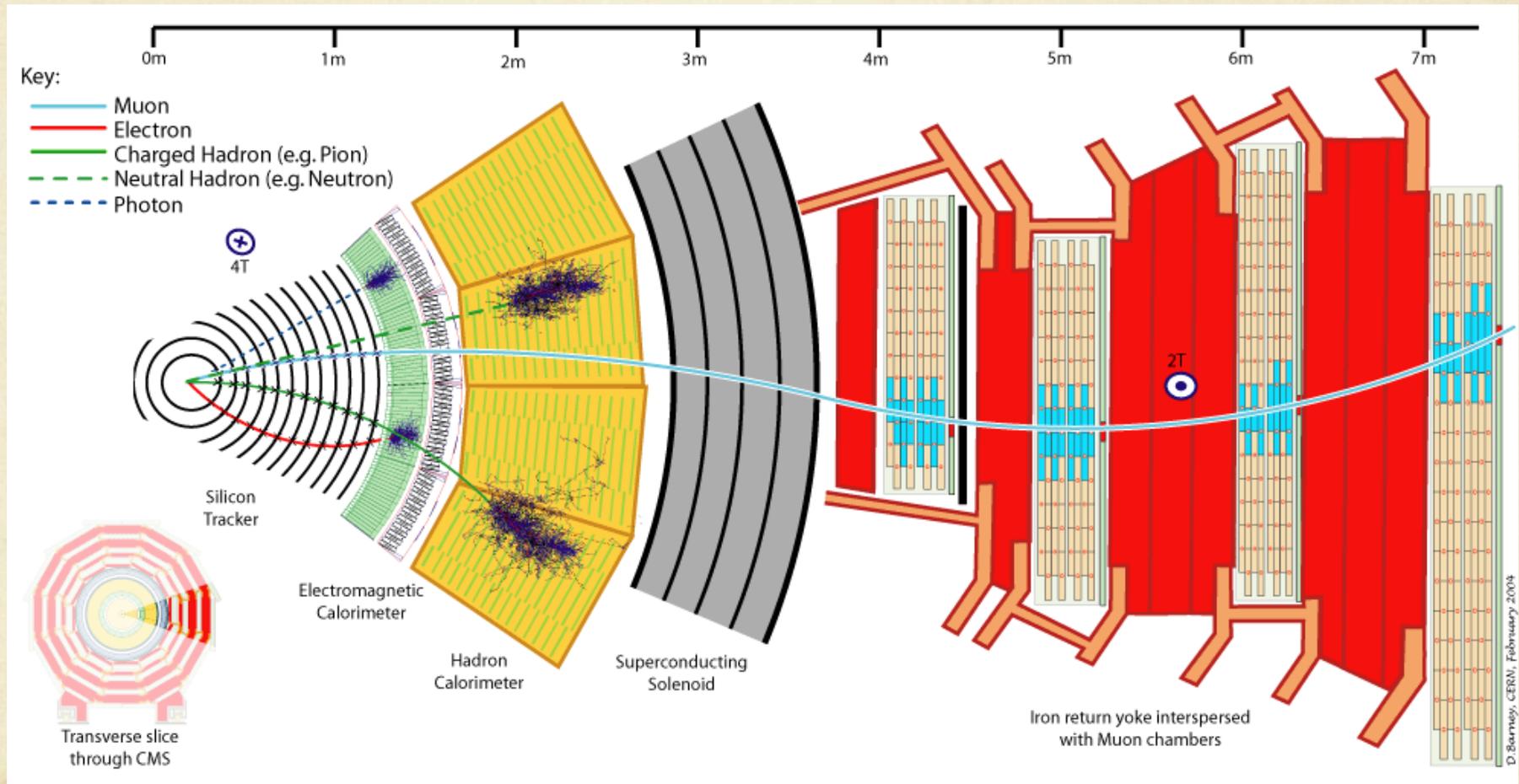


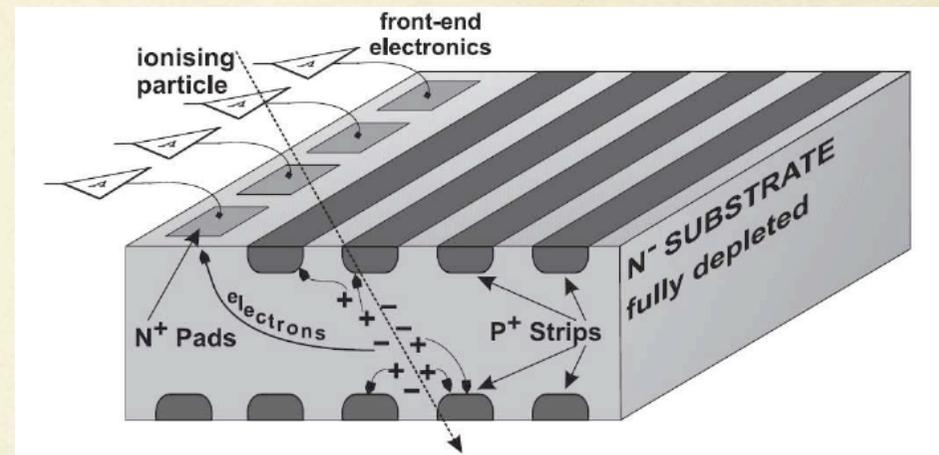


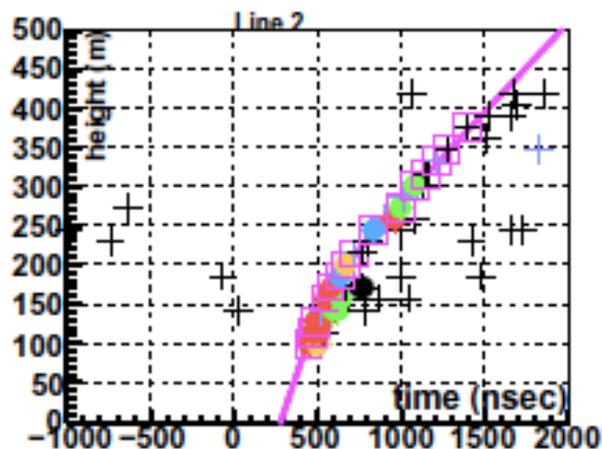
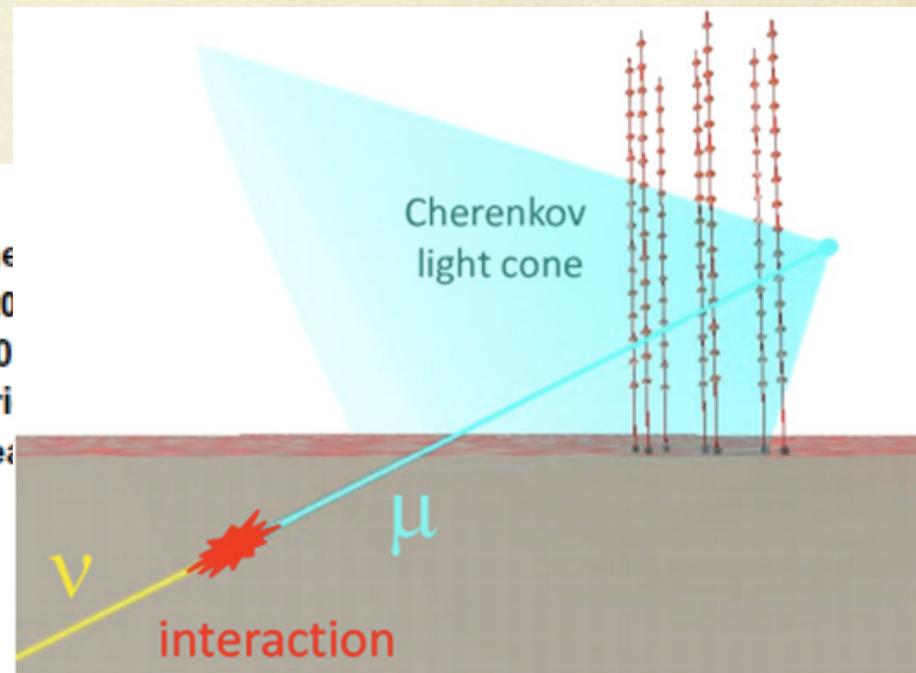












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