

# Introduction to Rust

Pierre Aubert







1957



1957





1957



1959



1957



1959





1957



1959



1972



1957



1959



1972





1957



1959



1972



1985



1957



1959



1972



1985



# History



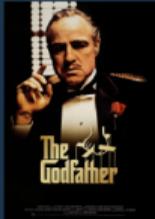
1957



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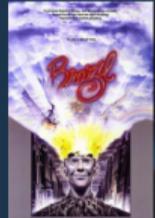
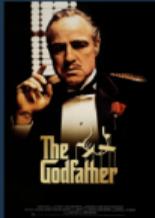
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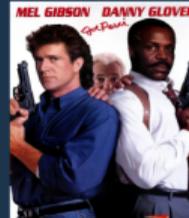
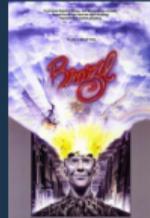
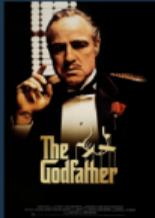
1985



1991



2015







# Rust



is a **system language** such as



# Rust



Cargo

is a **system language** such as



Project builder



# Rust



is a **system language** such as



Cargo

Project builder



Rust-doc

Doc builder

doxygen

# Rust



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Rust-doc

is a **system language** such as



Project builder

Doc builder



doxygen

```
fn main(){  
>     println!("Hello world !");  
}
```

```
#include <iostream>  
int main(int argc, char** argv){  
>     std::cout << "Hello world !" << std::endl;  
>     return 0;  
}
```

# Rust



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doxygen

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```

**Project generator :**

cargo new --name rusty\_example RustyExample

Program

Project

**A lot of IDEs**



Trait -> API contract

## Trait -> API contract

```
/// Defines if a type is primitive
trait IsSimpleType {
    fn is_simple_type(&self) -> bool;
}

impl IsSimpleType for i32{
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struct Shadok{}

impl IsSimpleType for Shadok{
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**Abstract Trait**

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impl IsSimpleType for i32{
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}
// Trait for int 32

struct Shadok{}

impl IsSimpleType for Shadok{
    fn is_simple_type(&self) -> bool{false}
}
// Shadok is not a primitive
```

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**Trait for int 32**

**Trait for Shadok**

**Shadok** is explicit

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let value: i32 = 42;
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## Equivalent implementations in C++

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```
assert(isSimpleType(data));
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# Rust is Brilliant

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### Trait for Shadok

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`assert(isSimpleType(data));`

or for static usage

```

//Generic Implementation of "trait" isSimpleType
template<typename T>
bool isSimpleType(){return false;}
//Specialisation of "trait" isSimpleType for int
template<>
bool isSimpleType<int>(){return true;}

```

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`assert(isSimpleType<type>());`

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Can be used with **Gibi**



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trait Shadok{
    >>     ///An important static method
    >>     fn shadok();
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# Rust is Brilliant

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- Powerfull **error handling** : `Option<T>`, `Result<T, E>`, `panic!`

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# Rust is Light

---

- No constant suffix/cast needed

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```
size_t val = 0lu;
```

- No constant suffix/cast needed



```
size_t val = 0lu;
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```
let val: u64 = 0;  
let var: i32 = 0;
```

- No constant suffix/cast needed



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- No default parameter

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  - error: parameter defaults are not supported

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**One main question :**  
Does this **type** implement this **trait** ?

# Rust is Light

Overload / Specialization (kind of)

## Overload / Specialization (kind of)

```
use std::{any::TypeId, fmt::Display};

///Try to overload function
/// # Parameters
/// - `value` : value
fn overload_function<T>(value: T)
>>     where T: Display + 'static
{
>>     if TypeId::of::<i32>() == TypeId::of::<T>() {
>>         println!("overload_function : this is an i32, value = {}", value);
>>     }else{
>>         println!("overload_function : this is an other type");
>>     }
>> }

fn main() {
>>     overload_function(42 as i32);
>>     overload_function(3.14 as f64);
>> }
```

## Overload / Specialization (kind of)

```
use std::{any::TypeId, fmt::Display};
```

```
///Try to overload function
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/// # Parameters
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```
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```

```
>>     }else{
```

```
>>         >>         println!("overload_function : this is an other type");
```

```
>>     }
```

```
}
```

```
fn main() {
```

```
>>     overload_function(42 as i32);
```

```
>>     overload_function(3.14 as f64);
```

```
}
```

**TypeId :**

- **unique id** of any type (such as C++)

- OK for **local compilation check**

## Overload / Specialization (kind of)

```

use std::{any::TypeId, fmt::Display};

///Try to overload function
/// # Parameters
/// - `value` : value           Template type
fn overload_function<T>(value: T)
>>     where T: Display + 'static
{
>>     if TypeId::of::<i32>() == TypeId::of::<T>() {
>>         >>     println!("overload_function : this is an i32, value = {}", value);
>>     } else {
>>         >>     println!("overload_function : this is an other type");
>>     }
>> }

fn main() {
>>     overload_function(42 as i32);
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### Printable

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- **unique id** of any type (such as C++)
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**Template type**

**Printable**      **Statically defined**

## Overload / Specialization (kind of)

```

use std::{any::TypeId, fmt::Display};

///Try to overload function
/// # Parameters
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**TypeId :**

- **unique id** of any type (such as C++)
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**Template type**

**Printable**      **Statically defined**

**Specialization for i32**

# Rust is Light

## Overload / Specialization (kind of)

```
use std::{any::TypeId, fmt::Display};
```

```
///Try to overload function
```

```
/// # Parameters
```

```
/// - `value` : value Template type
```

```
fn overload_function<T>(value: T)
```

```
>>     where T: Display + 'static  
{           Printable   Statically defined
```

```
>>     if TypeId::of::<i32>() == TypeId::of::<T>() { Specialization for i32  
>>         >>     println!("overload_function : this is an i32, value = {}", value);
```

```
>>     } else { Call for other types  
>>         >>     println!("overload_function : this is an other type");
```

```
>>     }
```

```
}
```

```
fn main() {
```

```
>>     overload_function(42 as i32);
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```
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**Specialization for i32**

**Call for other types**

# Rust is nice

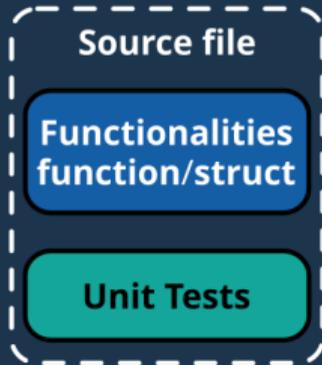
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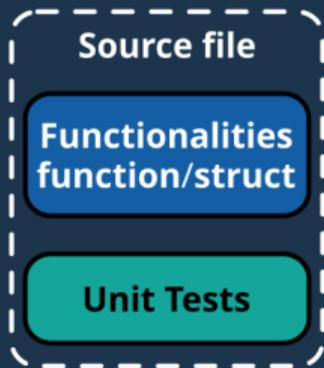
# Rust is nice



Source file

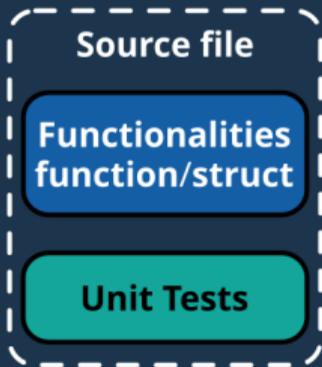
Functionalities  
function/struct





- **Default is constant**

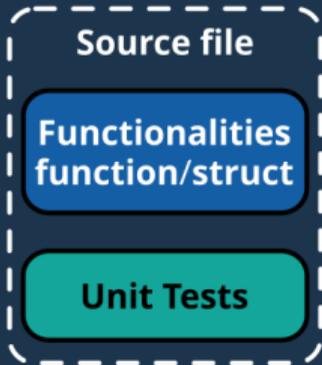
# Rust is nice



- **Default is constant**

- No need to put **const** everywhere

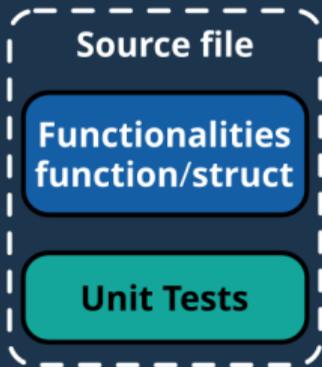
# Rust is nice



## - Default is constant

- No need to put **const** everywhere
- **Compiler** => **data** will **dive in cache** but never go up again

# Rust is nice

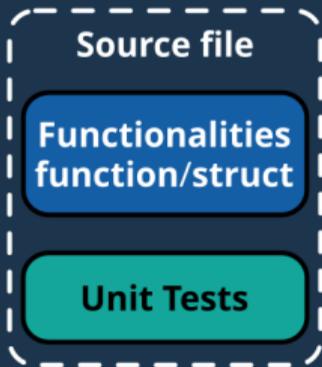


## - Default is constant

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```
let value: i32 = 0;» //const  
let mut var: i32 = 0;» //non-const
```

# Rust is nice



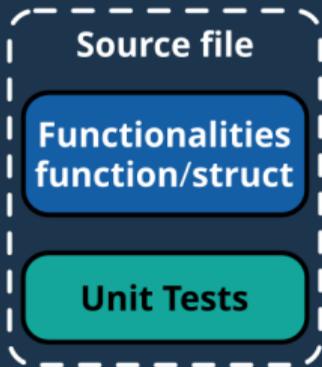
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But need to use **mut** for all **mutable** variables

# Rust is nice



## - Default is constant

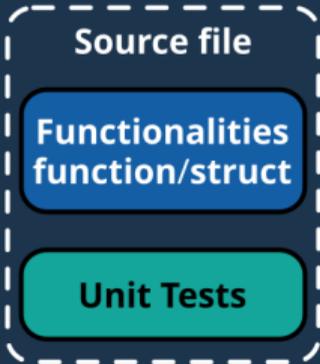
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**todo!** macro to mark **unimplemented** feature / case

# Rust is nice



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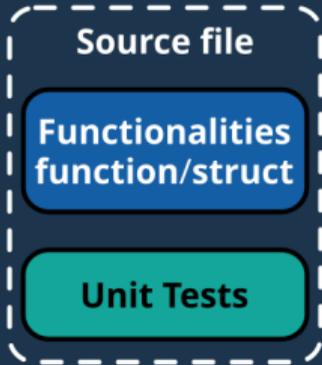
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- **Rust** encourages **splitting** your **project** into few **crates** => **nice** for **reusability**
- **Cargo** : nice package manager
  - **Cargo.lock** : **exact** versions of all your **dependencies**

# Rust is nice



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- **Cargo** : nice package manager
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Type :

- **char** : **i8**
- **unsigned char** : **u8**
- **short** : **i16**
- **unsigned short** : **u16**
- **int** : **i32**
- **unsigned int** : **u32**
- **float** : **f32**
- **double** : **f64**

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- **implementation** : **impl**

Pointer and reference :

- **\*** : **Box**
- **Reference** : **&, Ref, RefMut, RefCell**
- **Reference Counter** : **Rc**

# Rust is Explicit

---

# Rust is Explicit

---

## Function call

# Rust is Explicit

## Function call

### Rust

```
let mut var: u32 = 0;  
function_call(&mut var);
```

### C++

```
int var = 0;  
function_call(var);
```

# Rust is Explicit

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let mut var: u32 = 0;  
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var **will be** modified by  
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## Function call

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Only **one** possible call :

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pub fn function_call(var: &mut u32);
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int var = 0;  
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var **could** remain **const**

```
void function_call(int var);
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## Function call

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or var **could** be **modified**

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**Everything** is private by default :  
- method, function, struct, trait

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At file level

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## Macro

```
macro_rules! create_hello_print {
>     ($function_name:ident, $ty:ty) => {
>         >>     fn $function_name(value: $ty){
>         >>         >>         println!("Print of type {} : value = {}", stringify!($ty), value);
>         >>         }
>     }
}

create_hello_print!(print_u32, u32);
create_hello_print!(print_f32, f32);

fn main() {
>     println!("Hello, world macro!");
>     print_u32(23);
>     print_f32(23.0f32);
}
```

Macro Declaration (#define of C/C++)

Macro

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macro_rules! create_hello_print {
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Ugly bash-like syntax  
Macro Variable Call

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Ugly bash-like syntax  
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Macro Parameters are typed !

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```

With very inspired types names :

- **ty** : type
- **tt** : token tree
- **pat** : pattern
- **ident** : identifier (function name, variable name, etc)
- **expr** : expression
- **block** : a block expression
- **path** : a TypePath style path
- etc



# Rust is Subtle

## C/C++ Thread Parallelism



# Rust is Subtle

## C/C++ Thread Parallelism

Thread 1



# Rust is Subtle

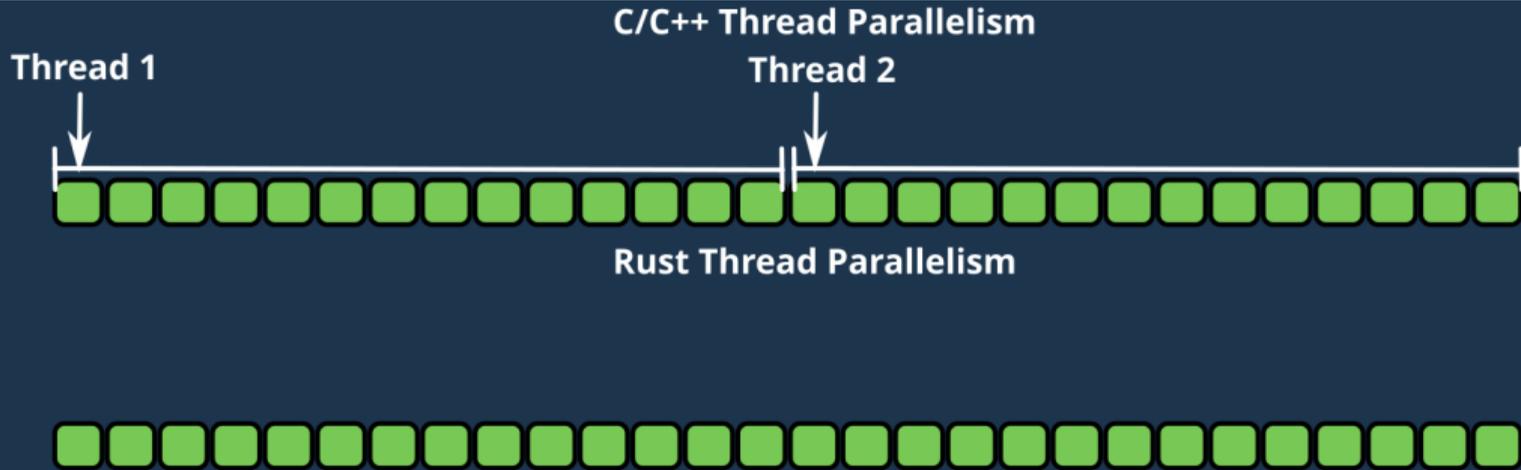
C/C++ Thread Parallelism

Thread 1

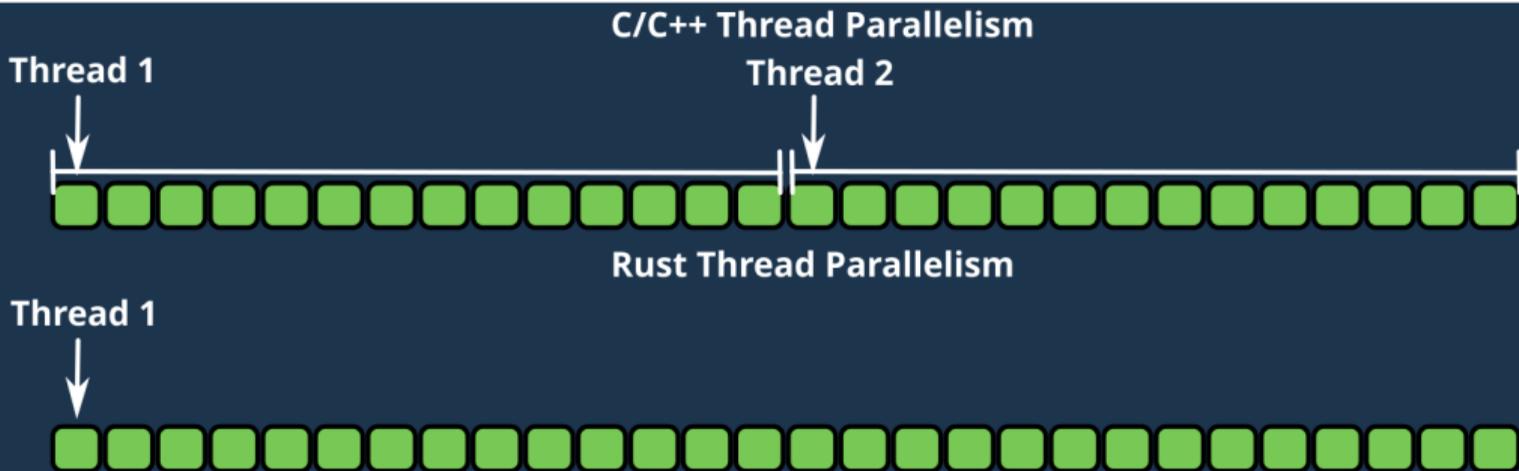
Thread 2



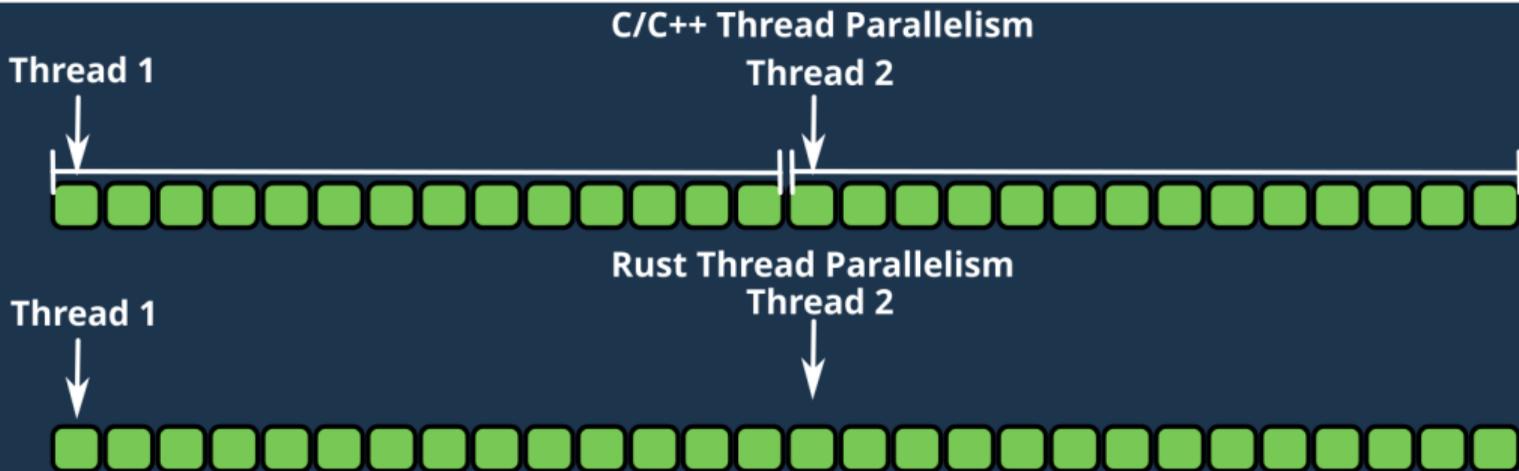
# Rust is Subtle



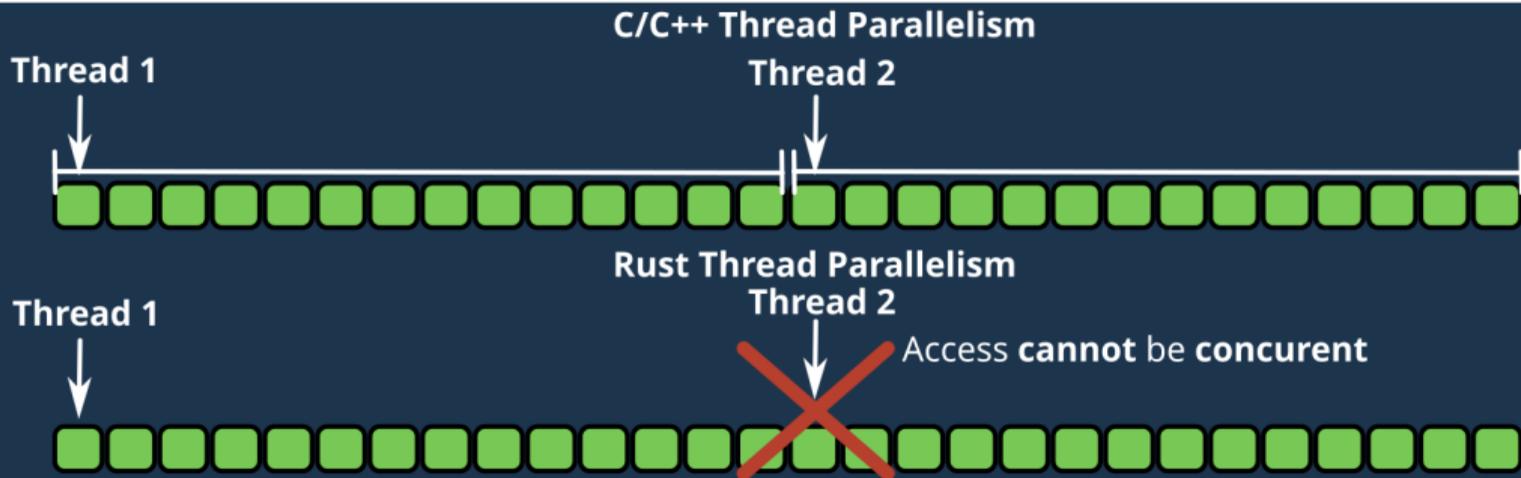
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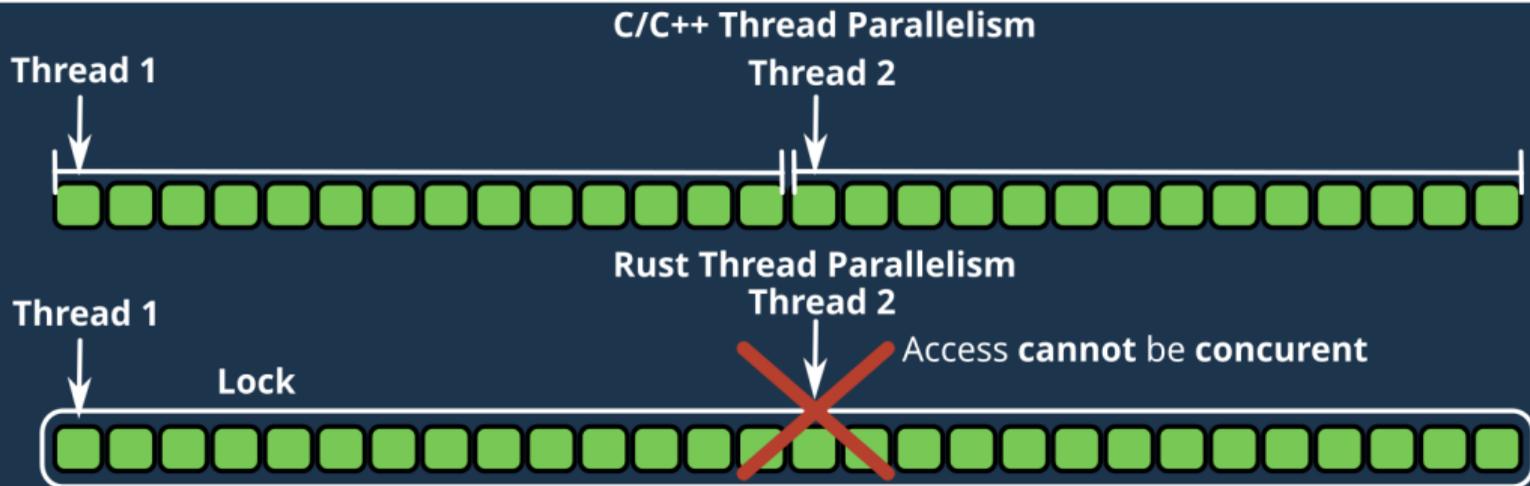
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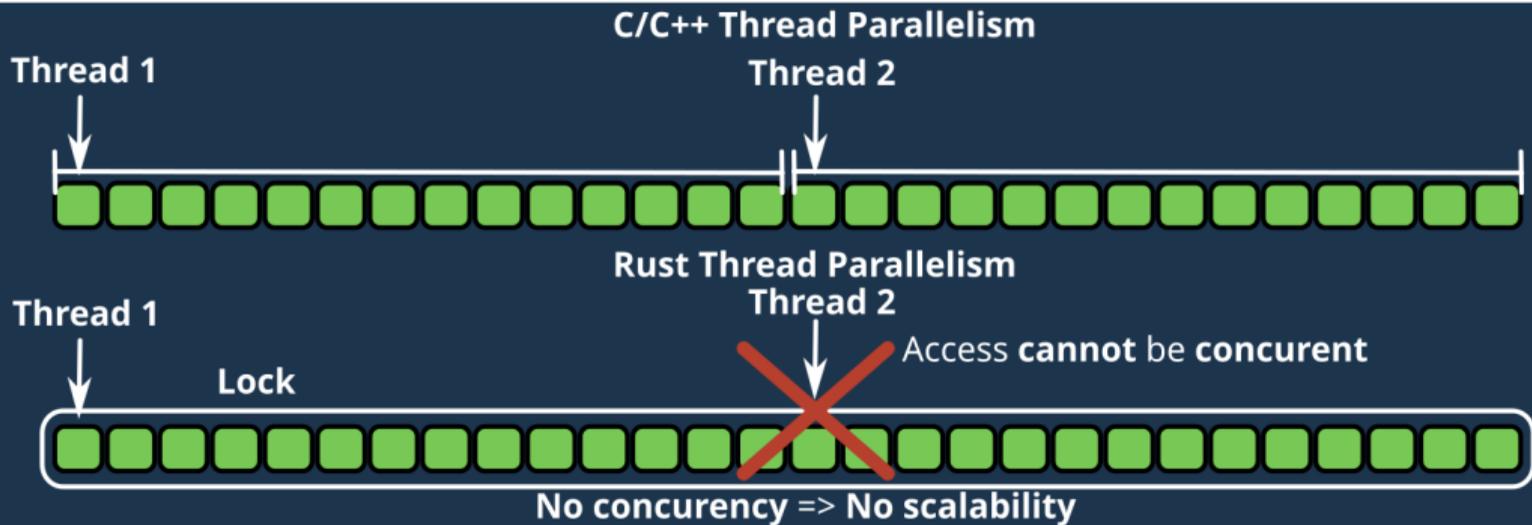
# Rust is Subtle



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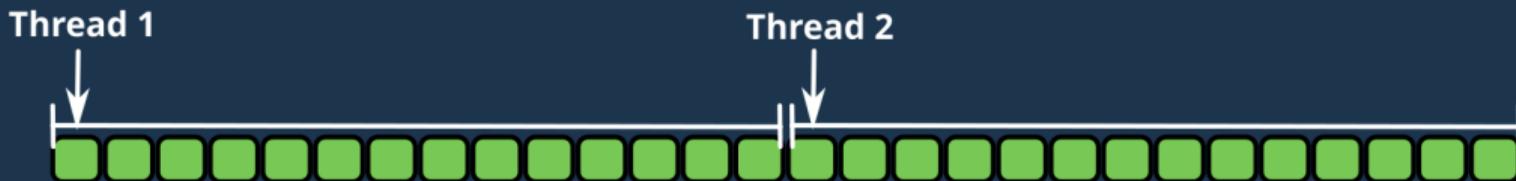


# Rust is Subtle

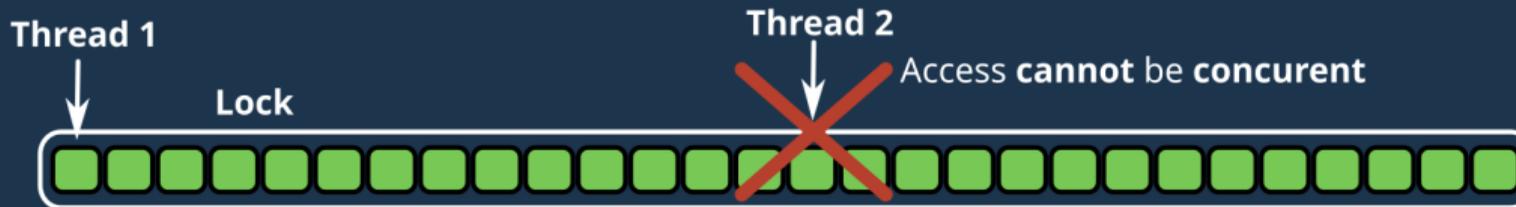


# Rust is Subtle

C/C++ Thread Parallelism



Rust Thread Parallelism



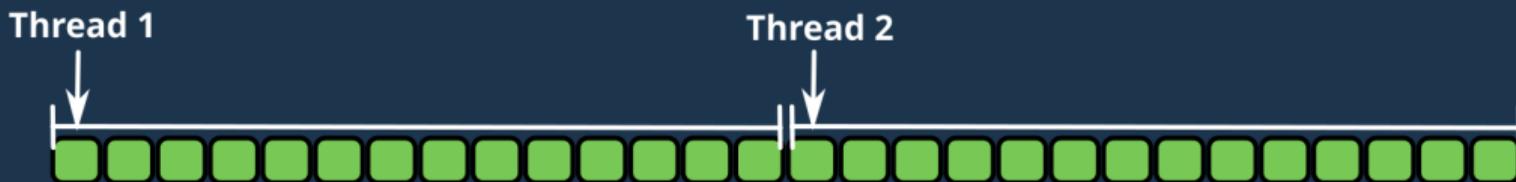
No concurrency => No scalability

Solution : `Vec::chunks(14)`

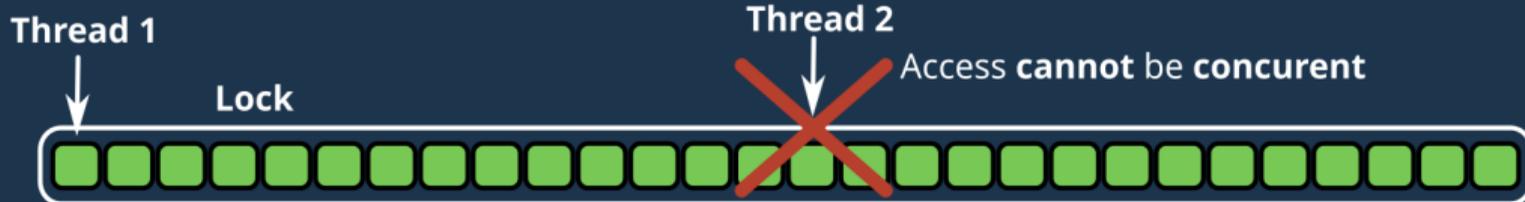


# Rust is Subtle

C/C++ Thread Parallelism



Rust Thread Parallelism



No concurrency => No scalability

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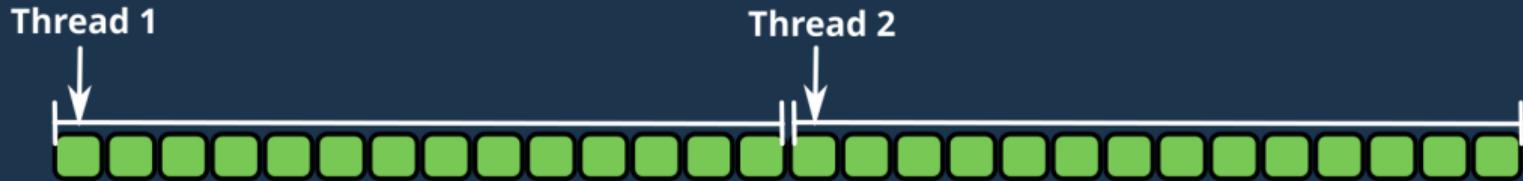
Chunk 1

Chunk 2

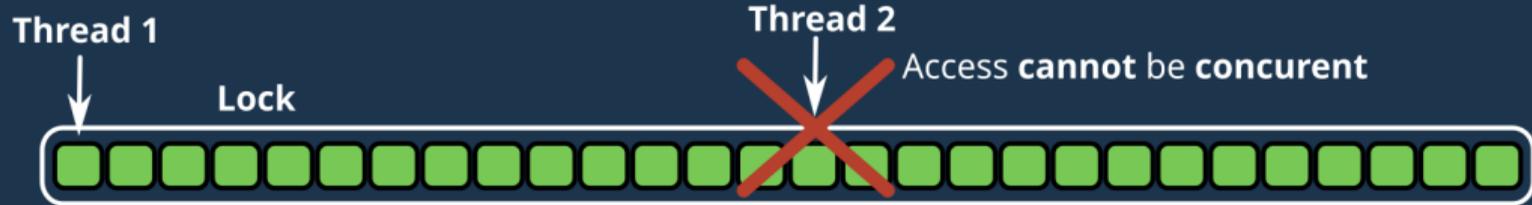


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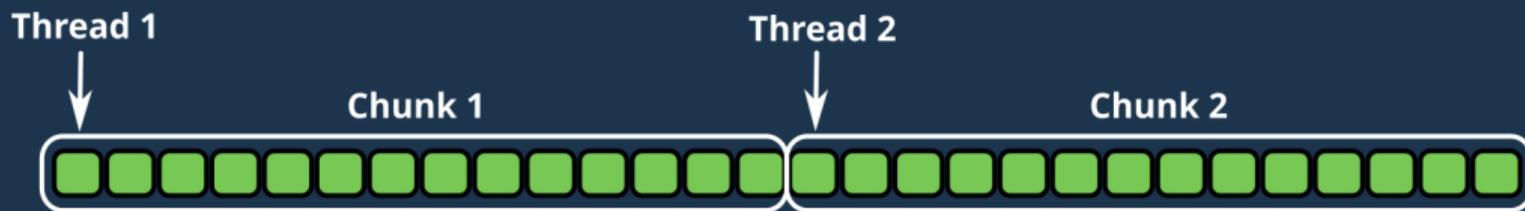


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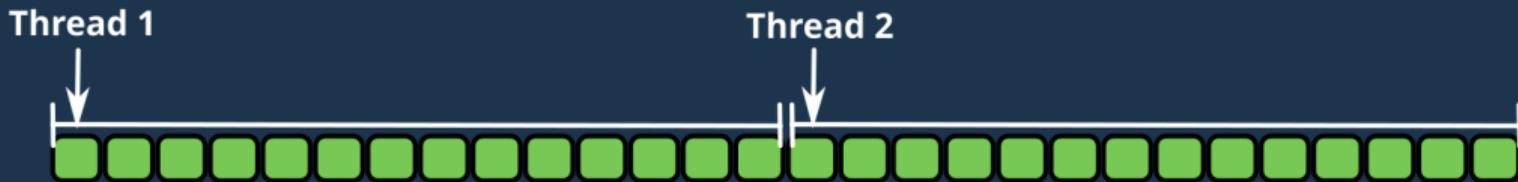
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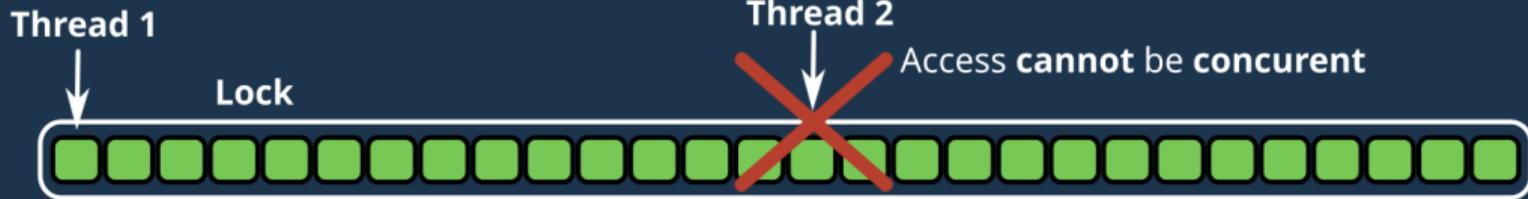


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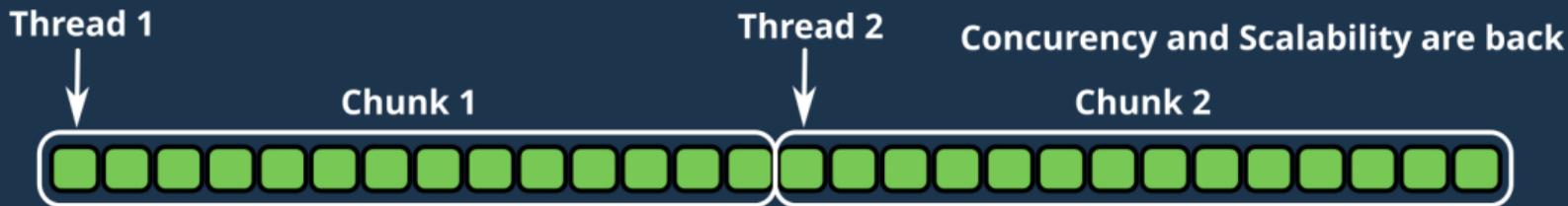


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let vec_a: Vec<i32> = vec![1, 2, 3, 4];
let vec_b: Vec<i32> = vec![10, 20, 30, 40];
for (a, b) in vec_a.iter().zip(vec_b.iter()) {
    >> println!("a = {}, b = {}", a, b);
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Classic **enum** example :

```
pub enum PCLockMode {  
    >> NoMock,  
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# Rust is Complex

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The `enum` is **not just** an `enum`...

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///Shadok  
#[derive(Debug)]  
struct Shadok{  
    >> ///Name of the Shadok  
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```

Debug print

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///Gibi
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///Contains a Shadok, a Gibi or nothing
enum Rouxel{
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///Print a Rouxel
/// # Parameters
/// - `rouxel` : Rouxel to be printed
fn print_rouxel(rouxel: Rouxel){
    >>     match rouxel {
    >>     >>         Rouxel::Shadok(shadok) => println!("Shadok {:?}", shadok),
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Rust `enum` are trees

# Rust is too Powerfull

---

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Add trait to a **struct** by calling a **proc-macro**

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Also for **comparison, equality, display, argument parsing, data format, ...**

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**Only** for **very specific use** :

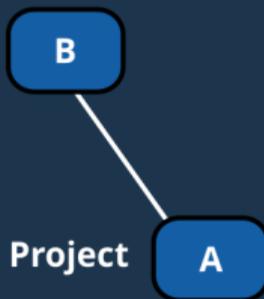
- **Complexity quickly increases**
- A **proc-macro cannot** be used in the **crate** which **defines it**
  - So **0% coverage** for this project

# Rust is too Powerfull

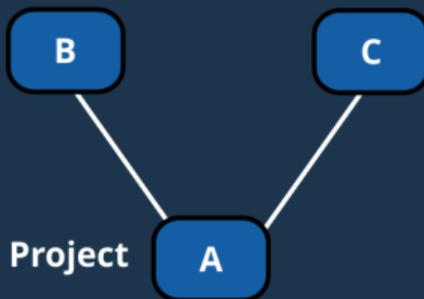
Project

A

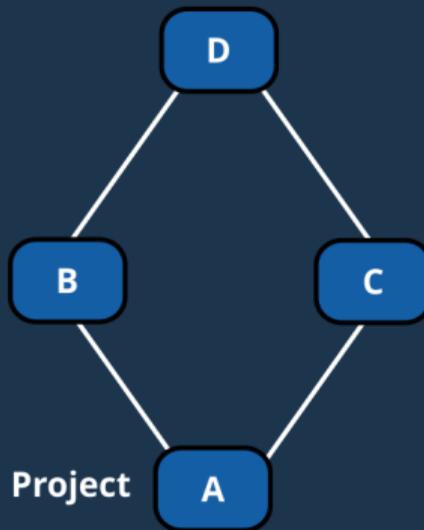
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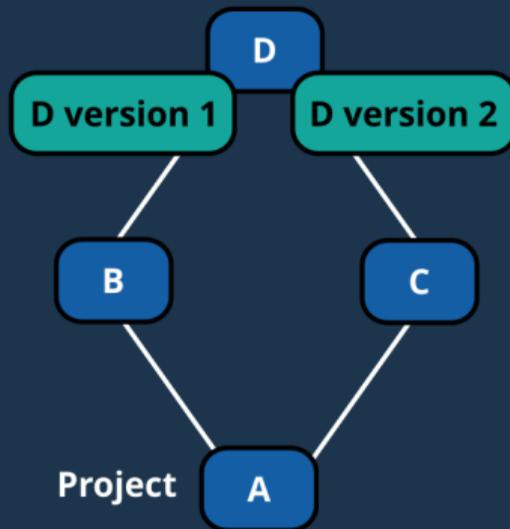
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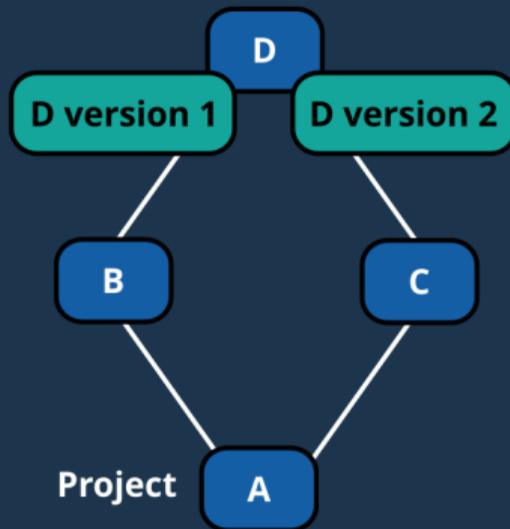
# Rust is too Powerfull



# Rust is too Powerfull



# Rust is too Powerfull



**cargo** can **mix** different versions of different **crates** to compile

# Rust crates are various : Serde

SERIALIZATION / DESERIALIZATION

## SERIALIZATION / DESERIALIZATION

json, toml, yml, etc

```
use serde::Deserialize;

#[derive(Debug, Deserialize)]
struct Shadok{
    >>     ///Name of the Shadok
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### - C++ **PhoenixFileGenerator**

- **DataStream** : binary file/message/size (C++, Rust)
- **TypeStream** : type names (C++, Rust)
- **CheckStream** : value check (C++, Rust)
- **ConfigStream** : config parsing (C++, Rust)

# Rust crates are various : Clap

## Arguments Parsing

```
use clap::Parser;

#[derive(Debug, Parser)]
#[command(version, about)]
struct Shadok {
    » //Name of the Shadok
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## C++ PhoenixOptionParser

```
#include "OptionParser.h"
OptionParser createOptionParser(){
    OptionParser parser(true, "1.0.0");
    parser.setExampleLongOption("program --name \"shadoko\" --age 42");
    parser.setExampleShortOption("program -n \"shadoko\" -a 42");
    parser.addOption("name", "n", OptionType::STRING, true, false, "Name of the Shadok");
    size_t age(42lu);
    parser.addOption("age", "a", age, "Age of the Shadok");
    return parser;
}
```

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Usage :

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Python ArgParse

```
parser = argparse.ArgumentParser(description="Program description")
parser.add_argument("--name", "-n", action="store",
    >> type=str, help="Name of the shadok", required=True)
parser.add_argument("--age", "-a", action="store",
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- sources are in **src** dir
  - main is in **main.rs**
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If you **do not respect cargo's** convention, **nothing will work**

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Mix of **build instructions inside sources**

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fn function() -> u32{  
    >>      42  
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**Very confusing on complex functions**

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No Header



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Need to **dive into** a **full source file** to get **exposed structs/traits** and **functions**



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Searching **pub** keyword

# Rust is Meh

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Need to **dive into** a **full source file** to get **exposed structs/traits and functions**

Possibility to **refactor** :

- only **public** members source
- only **private** members source

pub →

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=> **Solved** with a **good IDE**

# Rust is NOT C++



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```
int var = 0;
```

Variables

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```
int var = 0;
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Variables



```
let mut var: u32 = 0;
```

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Variables



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```
///@brief Shadok
struct Shadok{
    »    ///Age of the shadok
    »    size_t age;
    »    ///Name of the Shadok
    »    std::string name;
};
```

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Struct

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»    size_t age;
»    ///Name of the Shadok
»    std::string name;
};
```

Struct

```
///Shadok
struct Shadok{
»    ///Age of the shadok
»    age: u64,
»    ///Name of the Shadok
»    name: String
};
```

You cannot copy-paste C++ from/to Rust

# Rust is NOT C++



```
int var = 0;
```

Variables



```
let mut var: u32 = 0;
```

```
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Avoid a lot of mistakes

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doxygen

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  - a lot of developers use '?' to forward the error handling to the caller function
    - **lazy** but very **usefull** in **I/O implementation**

# Rust is a Liar

---

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- ZMQ
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- But some **projects** already have **way to much dependencies** : **191** for **cargo-tarpaulin** (for coverage)
    - To much foreign dependencies -> **big technical dept**
    - And **very long compilation time**

# Rust is Horrible

---



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- **Coverage report** is **ugly**

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## Error stack

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Ugly **RUST\_BACKTRACE=1** to get error stack

```
pierre@pierre-Precision-7670:~/projects/PHOENIX2/RustyPhoenixGenerator$ RUST_BACKTRACE=1 ./target/debug/rusty_phoenix_generator -i tests/generator.toml -o generated
```

```
thread 'main' (96637) panicked at src/main.rs:33:21:
```

```
rusty_phoenix_generator: crate creation error : No such file or directory (os error 2)
```

```
stack backtrace:
```

```
0: __rustc::rust_begin_unwind
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```
   at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:698:5
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1: core::panicking::panic_fmt
```

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```
2: rusty_phoenix_generator::main
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```
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```

```
3: core::ops::function::FnOnce::call_once
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```
   at /home/pierre/projects/RUST/PixiRust/.pixi/envs/default/lib/rustlib/src/rust/library/core/src/ops/function.rs:250:5
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8: 0x57a55a5700f2 - std::sys::backtrace::BacktraceLock::print::hf67a46baa621998e
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/sys/backtrace.rs:42:9
9: 0x57a55a5711f5c - std::panicking::default_hook::{{closure}}::h391aa815d5e47ec8
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:301:27
10: 0x57a55a571db6 - std::panicking::default_hook::hd6fcd2489bb807d
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:328:9
11: 0x57a55a5725e5 - std::panicking::panic_with_hook::h185ddfb86bf14d73
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:834:13
12: 0x57a55a57247a - std::panicking::panic_handler::{{closure}}::had89dd01b6112c9
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:707:13
13: 0x57a55a570229 - std::sys::backtrace::rust_end_short_backtrace::h5d0fc36eef7265ea
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/sys/backtrace.rs:174:18
pierre@pierre-Precision-7670 /generator.toml -o generated
14: 0x57a55a55dc2d - __rustc[eb8946e36839644a]:rust_begin_unwind
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panic.rs:698:5
15: 0x57a55a5a7880 - core::panicking::panic_fmt::h92c8e5abe71dd8d1
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16: 0x57a55a4b5417 - rusty_phoenix_generator::main::hd164d4b9c84e7c94
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18: 0x57a55a4bbae3 - std::sys::backtrace::rust_begin_short_backtrace::h277653590cab7736
    at /home/pierre/projects/RUST/PixiRust/.pixi/envs/default/lib/rustlib/src/rust/library/std/src/sys/backtrace.rs:158:18
19: 0x57a55a4bb4d9 - std::rt::lang_start::{{closure}}::p9d12810b45177171
    at /home/pierre/projects/RUST/PixiRust/.pixi/envs/default/lib/rustlib/src/rust/library/std/src/rt.rs:206:18
20: 0x57a55a56b730 - core::ops::function::impls::::call_once::h6bd8af1873a4fcb
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/core/src/ops/function.rs:287:21
21: 0x57a55a56b730 - std::panicking::catch_unwind::do_call::h8502df911ab1d854
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panic.rs:590:40
22: 0x57a55a56b730 - std::panicking::catch_unwind::hf8590bd54a09e620
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panic.rs:553:19
23: 0x57a55a56b730 - std::panic::catch_unwind::hef0d4e02e13f8ea6
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panic.rs:359:14
24: 0x57a55a56b730 - std::rt::lang_start_internal::{{closure}}::h013a94d4ae317bce
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/rt.rs:175:24
25: 0x57a55a56b730 - std::panicking::catch_unwind::do_call::h0a1ac6ae8ae0102d
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panic.rs:590:40
26: 0x57a55a56b730 - std::panicking::catch_unwind::hddd02d0cb4cfa799
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panic.rs:553:19
27: 0x57a55a56b730 - std::panic::catch_unwind::hbe5a97997afb148b
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panic.rs:359:14
28: 0x57a55a56b730 - std::rt::lang_start_internal::h6ba36b077a531782
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/rt.rs:171:5
29: 0x57a55a4b647c - main
30: 0x714030e2a1ca - __libc_start_call_main
    at ./csu/./sysdeps/nptl/libc_start_call_main.h:58:16
31: 0x714030e2a28b - __libc_start_main_impl
    at ./csu/./csu/libc-start.c:360:3
32: 0x57a55a4ac6ce - _start
33: 0x0 - <unknown>

```

# Rust is Horrible

```

8: 0x57a55a5700f2 - std::sys::backtrace::BacktraceLock::print::hf67a46baa621998e
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/sys/backtrace.rs:42:9
9: 0x57a55a5711f5c - std::panicking::default_hook::{{closure}}::h391aa815d5e47ec8
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:301:27
10: 0x57a55a571db6 - std::panicking::default_hook::hd5fcdc2489bb807d
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:328:9
11: 0x57a55a5725e5 - std::panicking::panic_with_hook::h185ddfb86bf14d73
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:834:13
12: 0x57a55a57247a - std::panicking::panic_handler::{{closure}}::had89dd01b6112c9
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:707:13
13: 0x57a55a570229 - std::sys::backtrace::rust_end_short_backtrace::h5d0fc36e0f7265ea
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/sys/backtrace.rs:174:18
14: 0x57a55a55dc2d - __rustc[eb8946e36839644a]::rust_begin_unwind
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panic.rs:698:5
15: 0x57a55a5a7880 - core::panicking::panic_fmt::h92c8e5abe71dd8d1
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/core/src/panicking.rs:75:14
16: 0x57a55a4b5417 - rusty_phoenix_generator::main::hd164d4b9c84e7c94
    at /home/pierre/projects/PHOENIX2/RustyPhoenixGenerator/src/main.rs:33:15
17: 0x57a55a4bbae3 - core::ops::function::FnOnce::call_once::h39f21887f05d4088
    at /home/pierre/projects/RUST/PixiRust/.pixi/envs/default/lib/rustlib/src/rust/library/core/src/ops/function.rs:250:5
18: 0x57a55a4bbae3 - std::sys::backtrace::rust_begin_short_backtrace::h277653590cab7736
    at /home/pierre/projects/RUST/PixiRust/.pixi/envs/default/lib/rustlib/src/rust/library/std/src/sys/backtrace.rs:158:18
19: 0x57a55a4bb4d9 - std::rt::lang_start::{{closure}}::p9d12810b45177177
    at /home/pierre/projects/RUST/PixiRust/.pixi/envs/default/lib/rustlib/src/rust/library/std/src/rt.rs:206:18
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21: 0x57a55a56b730 - std::panicking::catch_unwind::do_call::h8502df911ab1d854
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22: 0x57a55a56b730 - std::panicking::catch_unwind::hf8590bd54a09e620
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:553:19
23: 0x57a55a56b730 - std::panic::catch_unwind::hef0d4e02e13f8ea6
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panic.rs:359:14
24: 0x57a55a56b730 - std::rt::lang_start_internal::{{closure}}::h013a94d4ae317bce
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/rt.rs:175:24
25: 0x57a55a56b730 - std::panicking::catch_unwind::do_call::h01aac6ae8ae0102d
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:590:40
26: 0x57a55a56b730 - std::panicking::catch_unwind::hddd02d0cb4cfa799
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:553:19
27: 0x57a55a56b730 - std::panic::catch_unwind::hbe5a97997afb148b
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panic.rs:359:14
28: 0x57a55a56b730 - std::rt::lang_start_internal::h6ba36b077a531782
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/rt.rs:171:5
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31: 0x714030e2a28b - __libc_start_main_impl
    at ./csu/./csu/libc-start.c:360:3
32: 0x57a55a4ac6ce - _start
33: 0x0 - <unknown>

```

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!!

/generator.toml -o generated

pierre@pierre-Precision-7670

thread 'main' (96637) panick  
rusty\_phoenix\_generator: cra  
stack backtrace:  
0: \_\_rustc::rust\_begin\_un  
 at /rustc/ed61e  
1: core::panicking::panic  
 at /rustc/ed61e  
2: rusty\_phoenix\_generato  
 at ./src/main.r  
3: core::ops::function::F  
 at /home/pierre  
note: Some details are omitted

# Rust is Horrible

```

8: 0x57a55a5700f2 - std::sys::backtrace::BacktraceLock::print::hf67a46baa621998e
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/sys/backtrace.rs:42:9
9: 0x57a55a5711f5c - std::panicking::default_hook::{{closure}}::h391aa815d5e47ec8
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:301:27
10: 0x57a55a571db6 - std::panicking::default_hook::hd5fdcf2489bb807d
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:328:9
11: 0x57a55a5725e5 - std::panicking::panic_with_hook::h185ddfb86bf14d73
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:834:13
12: 0x57a55a57247a - std::panicking::panic_handler::{{closure}}::had89dd01b6112c9
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:707:13
13: 0x57a55a570229 - std::sys::backtrace::rust_end_short_backtrace::h5d0fc36e0ef7265ea
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/sys/backtrace.rs:174:18
pierre@pierre-Precision-7670 14: 0x57a55a55dc2d - __rustc[eb8946e36839644a]::rust_begin_unwind
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panic.rs:698:5
thread 'main' (96637) panick 15: 0x57a55a5a7880 - core::panicking::panic_fmt::h92c8e5abe71dd8d1
rusty_phoenix_generator: cra 16: 0x57a55a4b5417 - rusty_phoenix_generator::main::hd164d4b9c84e7c94
stack backtrace:          at /home/pierre/projects/PHOENIX2/RustyPhoenixGenerator/src/main.rs:33:15
0: __rustc::rust_begin_un 17: 0x57a55a4bbae3 - core::ops::function::FnOnce::call_once::h39f21887f05d4088
    at /home/pierre/projects/RUST/PixiRust/.pixi/envs/default/lib/rustlib/src/rust/library/core/src/ops/function.rs:250:5
1: core::panicking::panic 18: 0x57a55a4bbae3 - std::sys::backtrace::rust_begin_short_backtrace::h277653590cab7736
    at /home/pierre/projects/RUST/PixiRust/.pixi/envs/default/lib/rustlib/src/rust/library/std/src/sys/backtrace.rs:158:18
2: rusty_phoenix_generato 19: 0x57a55a4bb4d9 - std::rt::lang_start::{{closure}}::p9d12810b45177177
    at /home/pierre/projects/RUST/PixiRust/.pixi/envs/default/lib/rustlib/src/rust/library/std/src/rt.rs:206:18
3: core::ops::function::F 20: 0x57a55a56b730 - core::ops::function::impls::::call_once::h6bd8af1873a4fcb
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/core/src/ops/function.rs:287:21
note: Some details are omit 21: 0x57a55a56b730 - std::panicking::catch_unwind::do_call::h8502df911ab1d854
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:590:40
22: 0x57a55a56b730 - std::panicking::catch_unwind::hf8590bd54a09e620
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:553:19
23: 0x57a55a56b730 - std::panic::catch_unwind::hef0d4e02e13f8ea6
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panic.rs:359:14
24: 0x57a55a56b730 - std::rt::lang_start_internal::{{closure}}::h013a94d4ae317bce
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/rt.rs:175:24
25: 0x57a55a56b730 - std::panicking::catch_unwind::do_call::h01aac6ae8ae0102d
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:590:40
26: 0x57a55a56b730 - std::panicking::catch_unwind::hddd02d0cb4cfa799
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:553:19
27: 0x57a55a56b730 - std::panic::catch_unwind::hbe5a97997afb148b
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panic.rs:359:14
28: 0x57a55a56b730 - std::rt::lang_start_internal::h6ba36b077a531782
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/rt.rs:171:5
29: 0x57a55a4b647c - main
30: 0x714030e2a1ca - __libc_start_call_main
    at ./csu/./sysdeps/nptl/libc_start_call_main.h:58:16
31: 0x714030e2a28b - __libc_start_main_impl
    at ./csu/./csu/libc-start.c:360:3
32: 0x57a55a4ac6ce - _start
33: 0x0 - <unknown>

```

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!!



# Rust is Horrible

```

8: 0x57a55a5700f2 - std::sys::backtrace::BacktraceLock::print::hf67a46baa621990e
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/sys/backtrace.rs:42:9
9: 0x57a55a57115c - std::panicking::default_hook::{{closure}}::h391aa815d5e47ec8
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:301:27
10: 0x57a55a571db6 - std::panicking::default_hook::hd5fdcf2489bb807d
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:328:9
11: 0x57a55a5725e5 - std::panicking::panic_with_hook::h185ddfb86bf14d73
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:834:13
12: 0x57a55a57247a - std::panicking::panic_handler::{{closure}}::had89dd01b6112c9
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:707:13
13: 0x57a55a570229 - std::sys::backtrace::rust_end_short_backtrace::h5d0fc36e0ef7265ea
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/sys/backtrace.rs:174:18
pierre@pierre-Precision-7670 /generator.toml -o generated
14: 0x57a55a55dc2d - __rustc[eb8946e36839644a]::rust_begin_unwind
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panic.rs:698:5
15: 0x57a55a5a7880 - core::panicking::panic_fmt::h92c8e5abe71dd8d1
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/core/src/panicking.rs:75:14
thread 'main' (96637) panick
stack backtrace:
16: 0x57a55a4b5417 - rusty_phoenix_generator::main::hd164d4b9c84e7c94
    at /home/pierre/projects/PHOENIX/RustyPhoenixGenerator/src/main.rs:33:15
0: __rustc::rust_begin_unwind
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panic.rs:698:5
17: 0x57a55a4bbae3 - core::ops::function::FnOnce::call_once::h39f21887f054d088
    at /home/pierre/projects/RUST/PixiRust/.pixi/envs/default/lib/rustlib/src/rust/library/core/src/ops/function.rs:250:5
1: core::panicking::panic
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panic.rs:698:5
18: 0x57a55a4bbae3 - std::sys::backtrace::rust_begin_short_backtrace::h277653590cab7736
    at /home/pierre/projects/RUST/PixiRust/.pixi/envs/default/lib/rustlib/src/rust/library/std/src/sys/backtrace.rs:158:18
19: 0x57a55a4bb4d9 - std::rt::lang_start::{{closure}}::p9d12810b45177177
    at /home/pierre/projects/RUST/PixiRust/.pixi/envs/default/lib/rustlib/src/rust/library/std/src/rt.rs:206:18
2: rusty_phoenix_generato
    at ./src/main.r
20: 0x57a55a56b730 - core::ops::function::impls::::call_once::h6bd8af1873a4fcb
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/core/src/ops/function.rs:287:21
3: core::ops::function::F
    at /home/pierre
21: 0x57a55a56b730 - std::panicking::catch_unwind::do_call::h8502df911ab1d854
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:590:40
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22: 0x57a55a56b730 - std::panicking::catch_unwind::hf8590bd54a09e620
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:553:19
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25: 0x57a55a56b730 - std::panicking::catch_unwind::do_call::h0a1ac6ae8ae0102d
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    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:553:19
27: 0x57a55a56b730 - std::panic::catch_unwind::hbe5a97997afb148b
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28: 0x57a55a56b730 - std::rt::lang_start_internal::h6ba36b077a531782
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29: 0x57a55a4b647c - main
30: 0x714030e2a1ca - __libc_start_call_main
    at ./csu/../sysdeps/nptl/libc_start_call_main.h:58:16
    at ./csu/../sysdeps/nptl/libc_start_call_main.h:58:16
31: 0x714030e2a28b - __libc_start_main_impl
    at ./csu/../csu/libc-start.c:360:3
32: 0x57a55a4ac6ce - _start
33: 0x0 - <unknown>

```

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# Rust is Horrible

```

8: 0x57a55a5700f2 - std::sys::backtrace::BacktraceLock::print::hf67a46baa621998e
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/sys/backtrace.rs:42:9
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    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:328:9
11: 0x57a55a5725e5 - std::panicking::panic_with_hook::h185ddfb86bf14d73
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13: 0x57a55a570229 - std::sys::backtrace::rust_end_short_backtrace::h5d0fc36e0ef7265ea
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pierre@pierre-Precision-7670 /generator.toml -o generated
14: 0x57a55a55dc2d - __rustc[eb8946e36839644a]::rust_begin_unwind
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    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/core/src/panicking.rs:75:14
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    at /home/pierre/projects/PHOENIX/RustyPhoenixGenerator/src/main.rs:33:15
0: __rustc::rust_begin_unwind
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panic.rs:698:5
17: 0x57a55a4bbae3 - core::ops::function::FnOnce::call_once::h39f21887f054d088
    at /home/pierre/projects/RUST/PixiRust/.pixi/envs/default/lib/rustlib/src/rust/library/core/src/ops/function.rs:250:5
1: core::panicking::panic
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panic.rs:698:5
18: 0x57a55a4bbae3 - std::sys::backtrace::rust_begin_short_backtrace::h277653590cab7736
    at /home/pierre/projects/RUST/PixiRust/.pixi/envs/default/lib/rustlib/src/rust/library/std/src/sys/backtrace.rs:158:18
19: 0x57a55a4bb4d9 - std::rt::lang_start::{{closure}}::p9d12810b45177177
    at /home/pierre/projects/RUST/PixiRust/.pixi/envs/default/lib/rustlib/src/rust/library/std/src/rt.rs:206:18
2: rusty_phoenix_generato
    at ./src/main.r
20: 0x57a55a56b730 - core::ops::function::impls::::call_once::h6bd8af1873a4fcb
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/core/src/ops/function.rs:287:21
3: core::ops::function::F
    at /home/pierre
21: 0x57a55a56b730 - std::panicking::catch_unwind::do_call::h8502df911ab1d854
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:590:40
note: Some details are omitted
22: 0x57a55a56b730 - std::panicking::catch_unwind::hf8590bd54a09e620
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:553:19
23: 0x57a55a56b730 - std::panic::catch_unwind::hef0d4e02e13f8ea6
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panic.rs:359:14
24: 0x57a55a56b730 - std::rt::lang_start_internal::{{closure}}::h013a94d4ae317bce
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/rt.rs:175:24
25: 0x57a55a56b730 - std::panicking::catch_unwind::do_call::h0a1ac6ae8ae0102d
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:590:40
26: 0x57a55a56b730 - std::panicking::catch_unwind::hddd02d0cb4cfa799
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panicking.rs:553:19
27: 0x57a55a56b730 - std::panic::catch_unwind::hbe5a97997afb148b
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/panic.rs:359:14
28: 0x57a55a56b730 - std::rt::lang_start_internal::h6ba36b077a531782
    at /rustc/ed61e7d7e242494fb7057f2657300d9e77bb4fcb/library/std/src/rt.rs:171:5
29: 0x57a55a4b647c - main
30: 0x714030e2a1ca - __libc_start_call_main
    at ./csu/./sysdeps/nptl/libc_start_call_main.h:58:16
31: 0x714030e2a28b - __libc_start_main_impl
    at ./csu/./csu/libc-start.c:360:3
32: 0x57a55a4ac6ce - _start
33: 0x0 - <unknown>

```

Not your  
Business

Your business

Not your  
Business

Not reversed Stack as Python  
but still confusing enough

# Rust redefines Stupidity

---

```
let mut var = 0;  
let res = function();
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i32 or i16 maybe

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```
fn function() -> Shadok{  
    Shadok{  
        name: String::from("Shadoko"),  
        age: 42  
    }  
}
```

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Using Variable

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let mut var = 0;  
function(&mut var);
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let mut var = 0;
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Using Parameter

```
fn function(var: &mut u32){
»     other_function(var);
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But not in this case ???!

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Using **parameters** or **variable** is not coherent

Using **Variable**

```
let mut var = 0;
function(&mut var);
```

As we saw before **Rust is explicit**

Using **Parameter**

```
fn function(var: &mut u32){
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```

But **not** in **this** case ???!

Does **other\_function** modifies **var** or not?

# Rust redefines Stupidity

The hilarious example of the **NUMA nodes**

# Rust redefines Stupidity

The hilarious example of the **NUMA nodes**

**Rust forces to initialise variables**

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---

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NUMA Node 1



NUMA Node 2



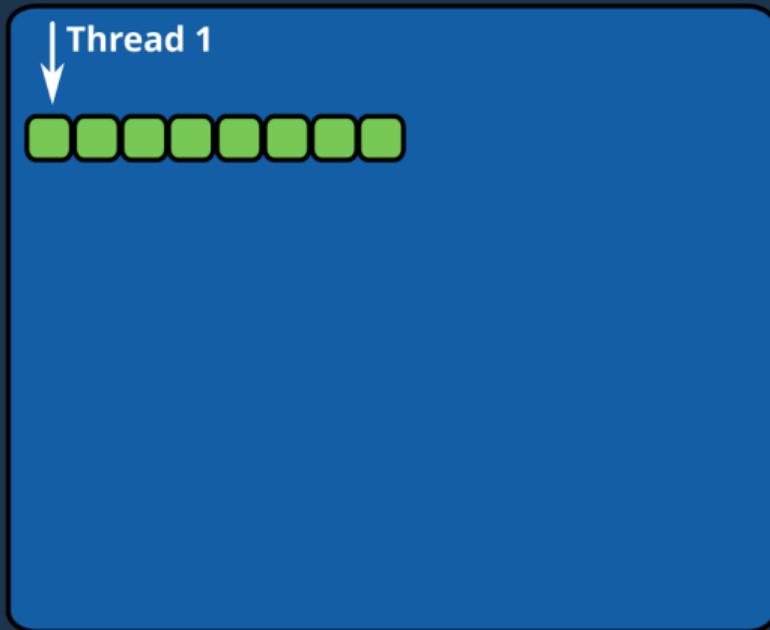
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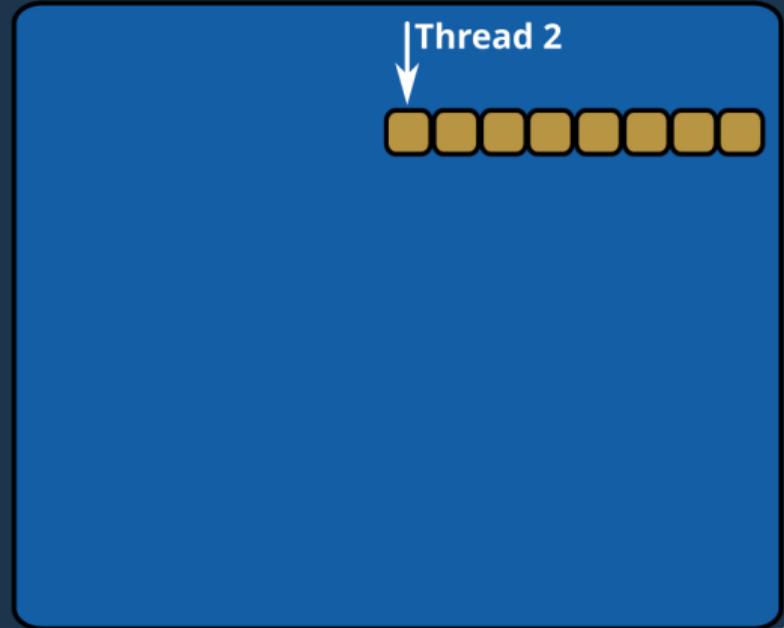
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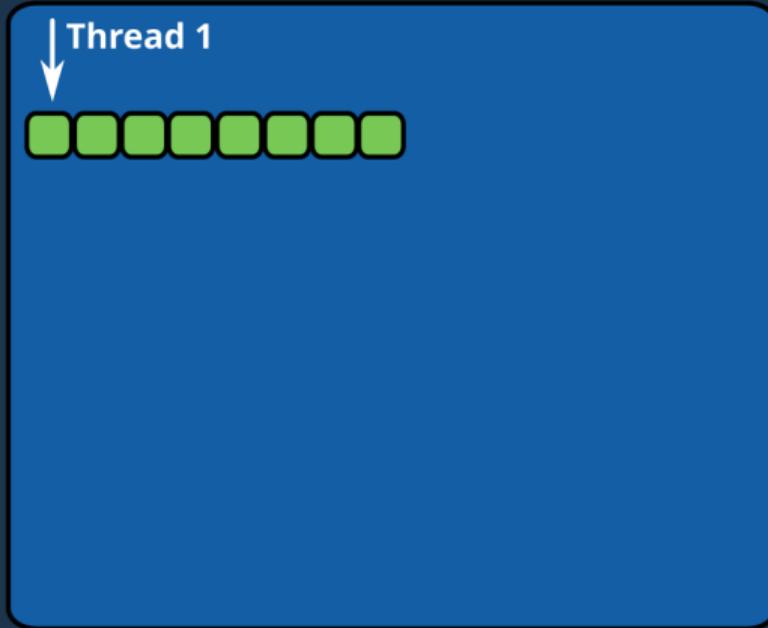
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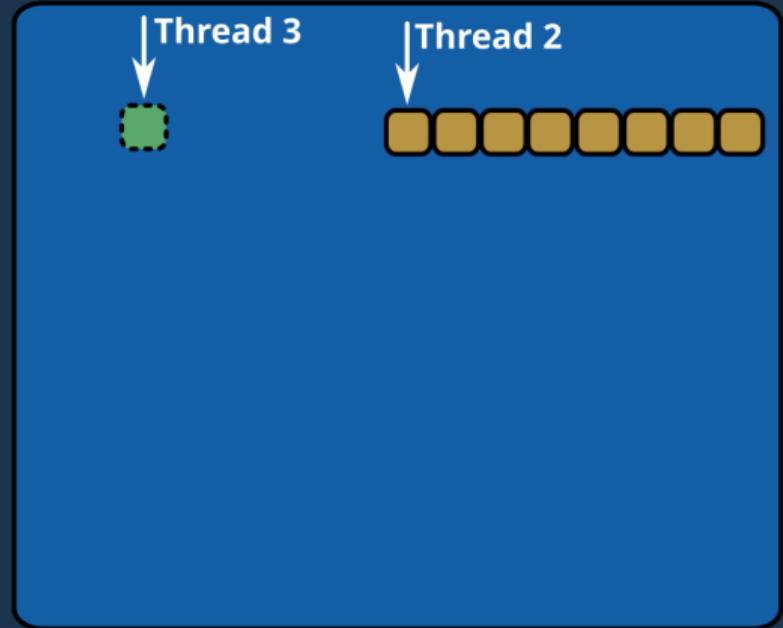
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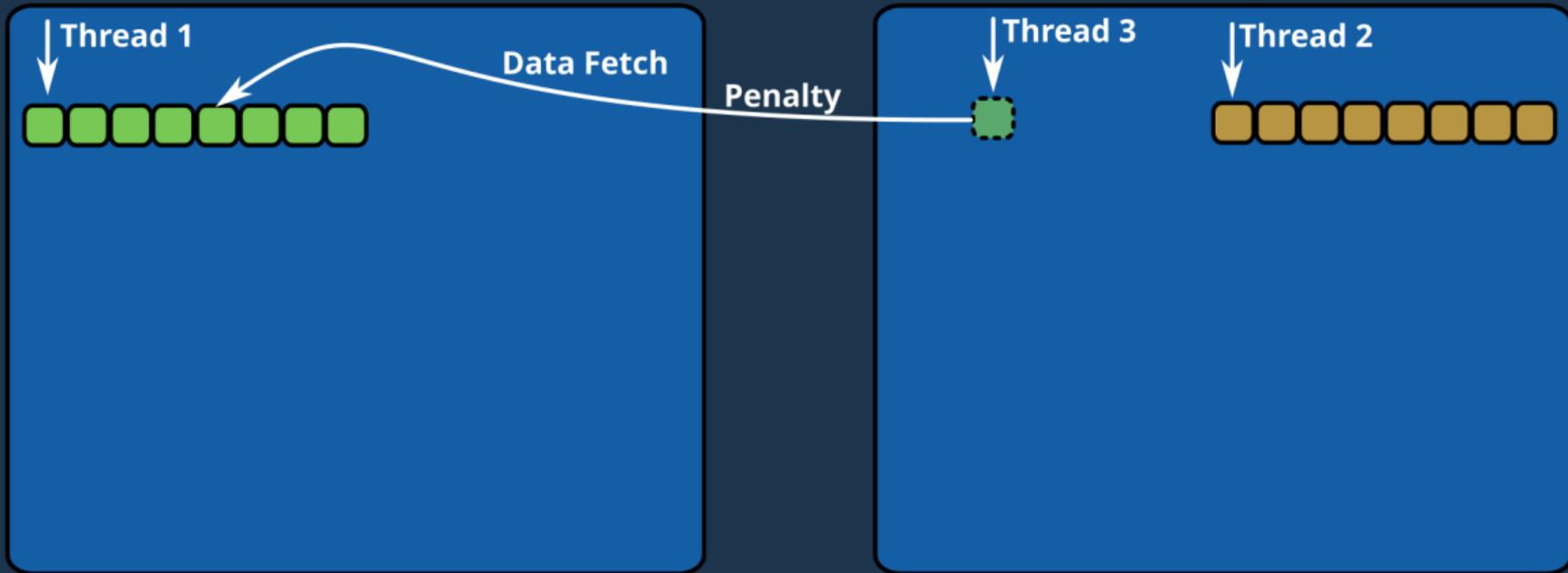
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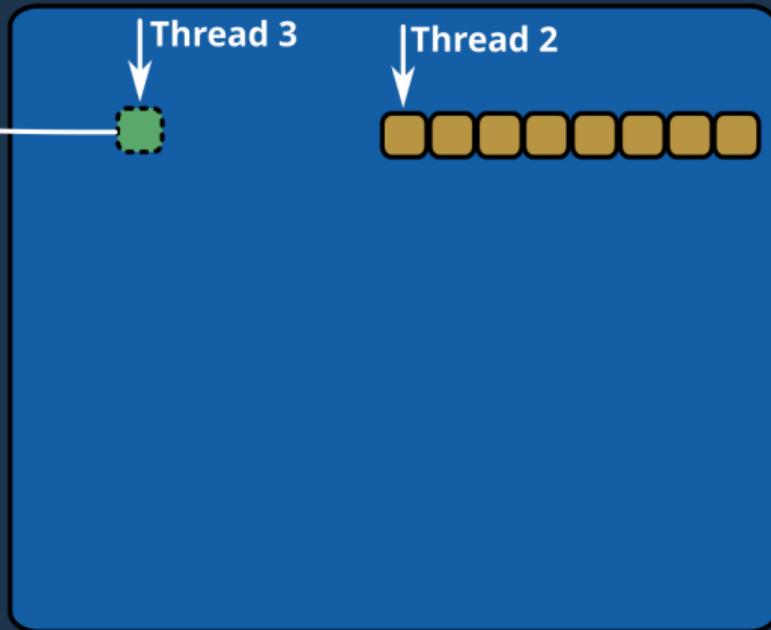
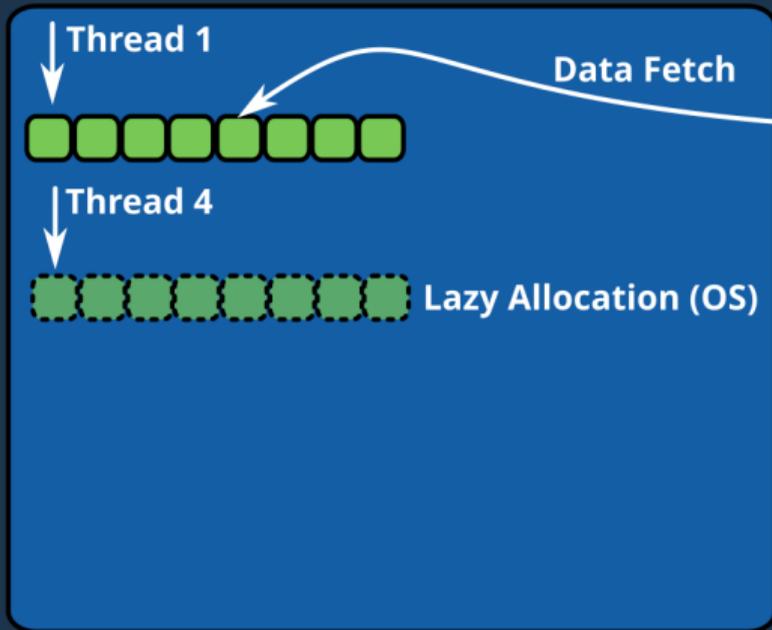
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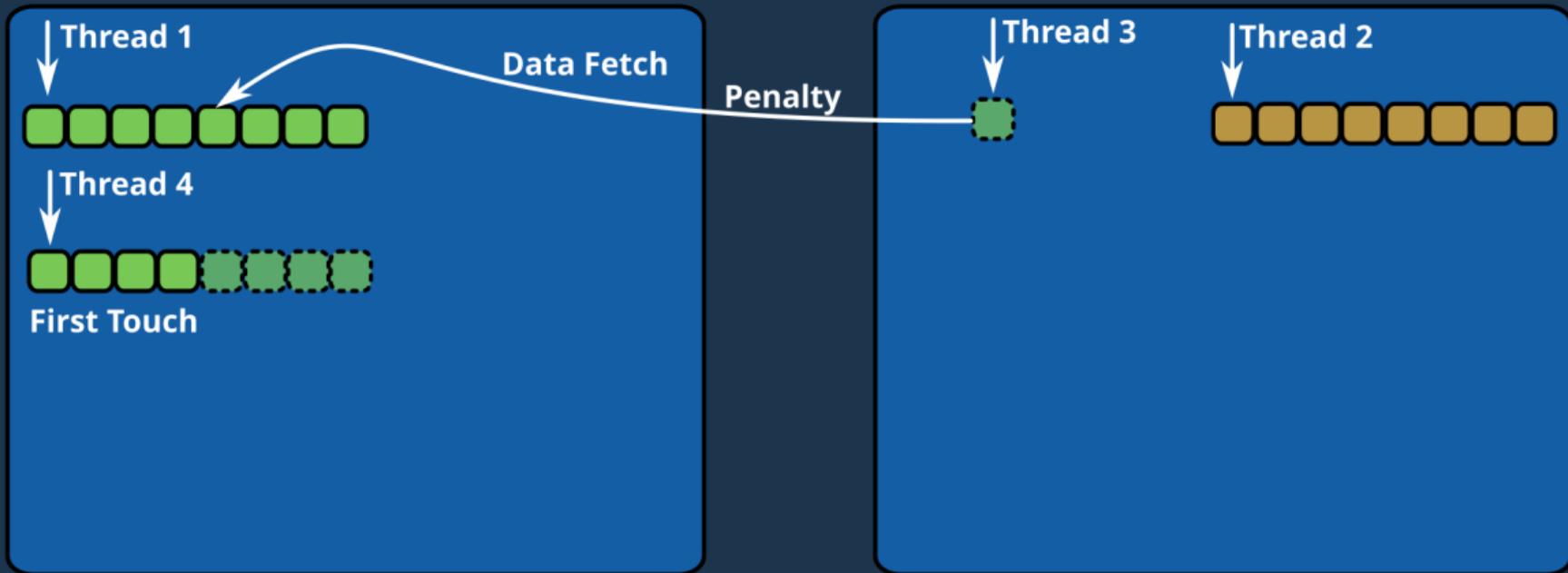
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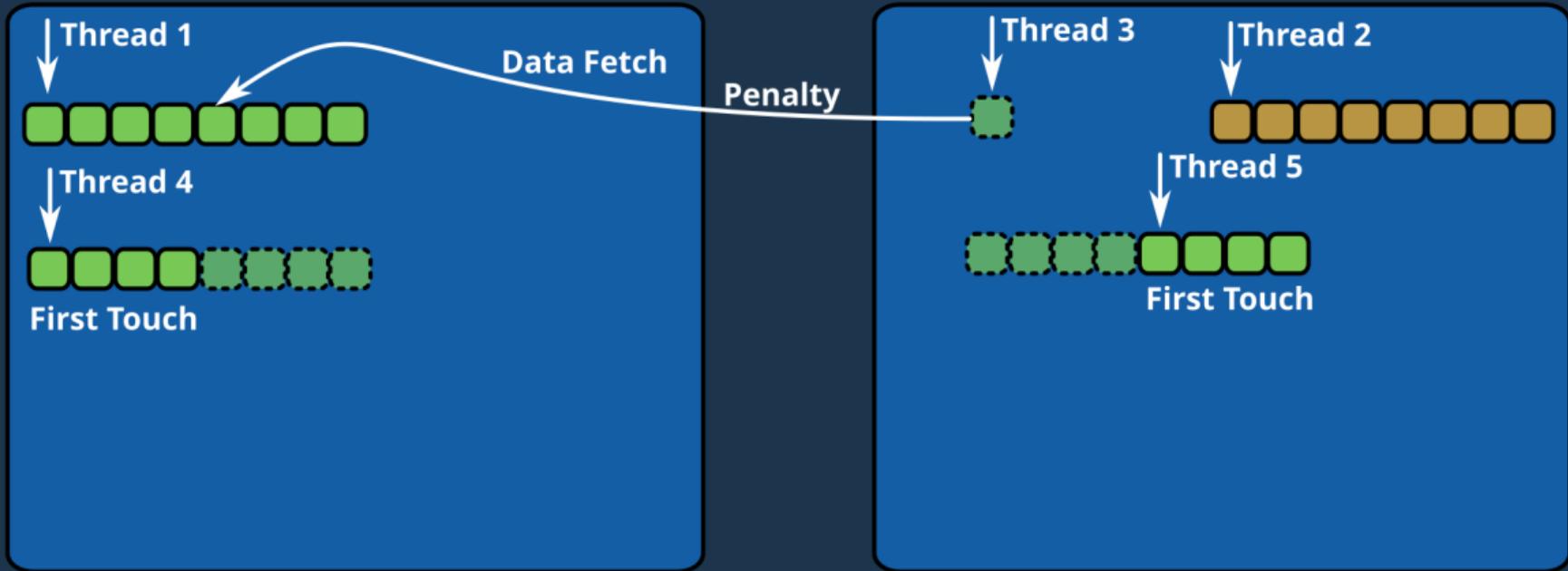
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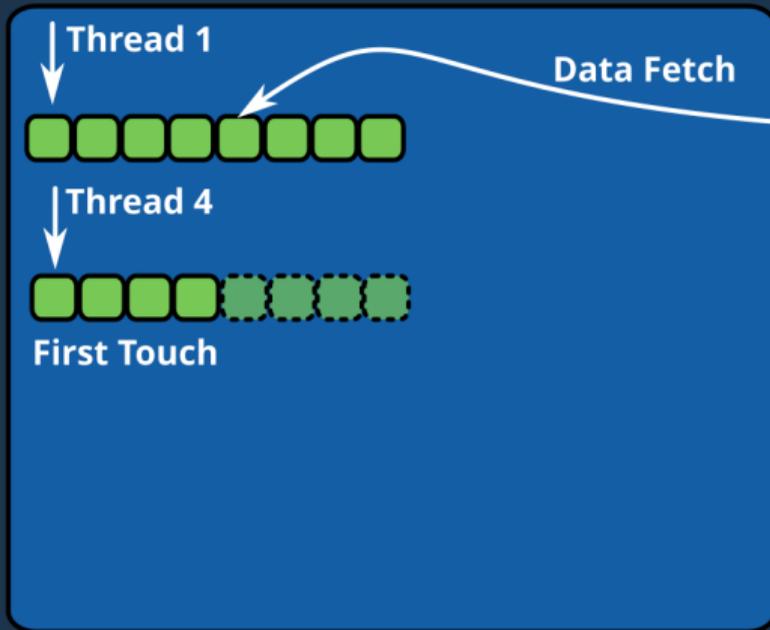
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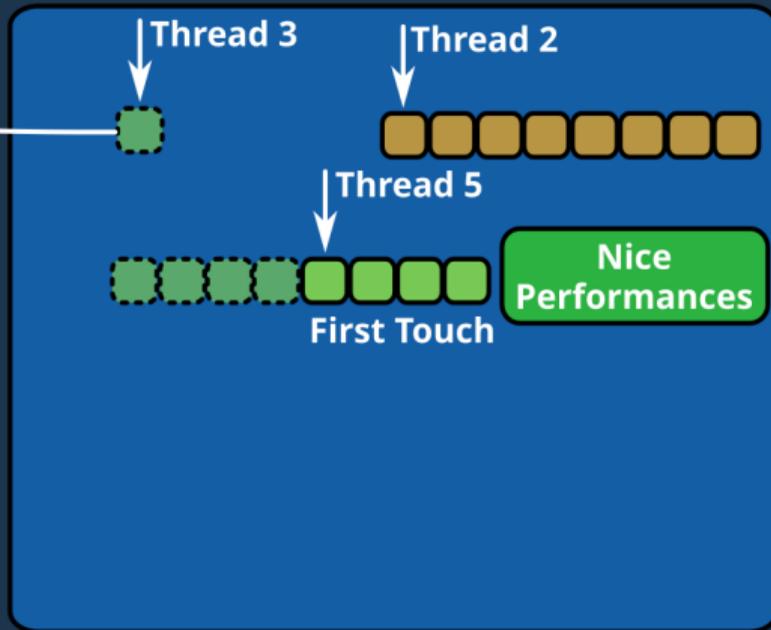
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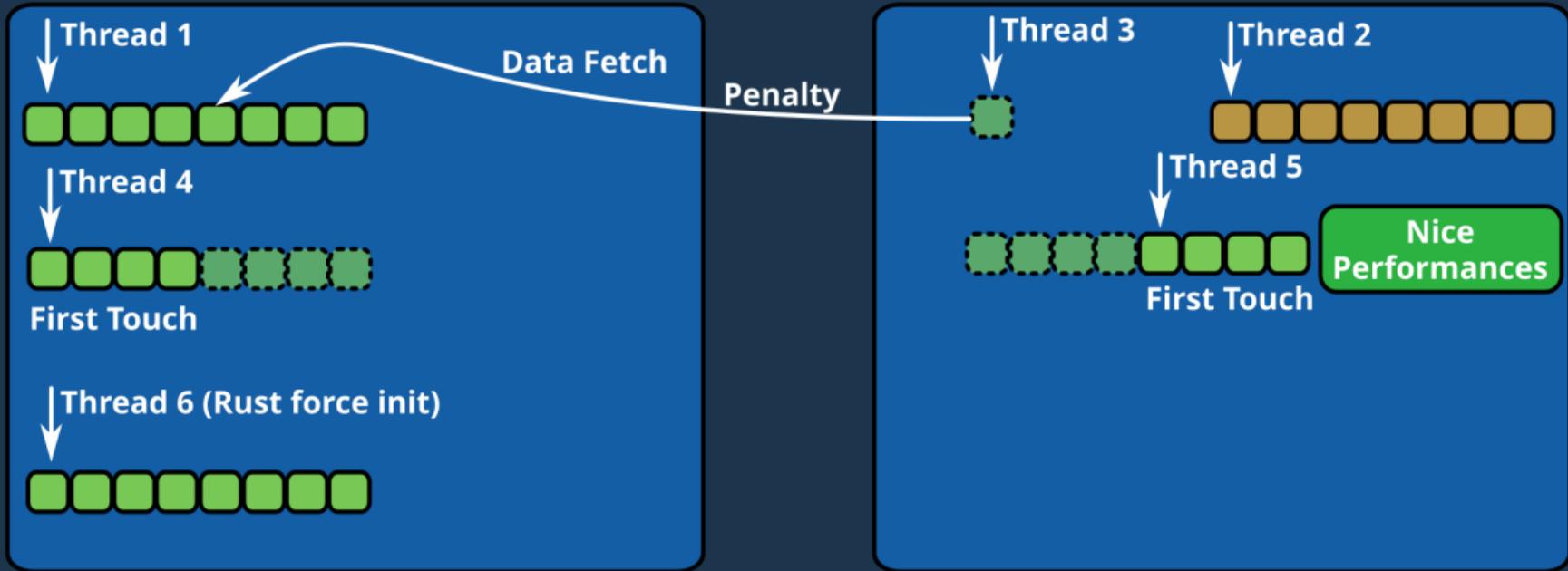
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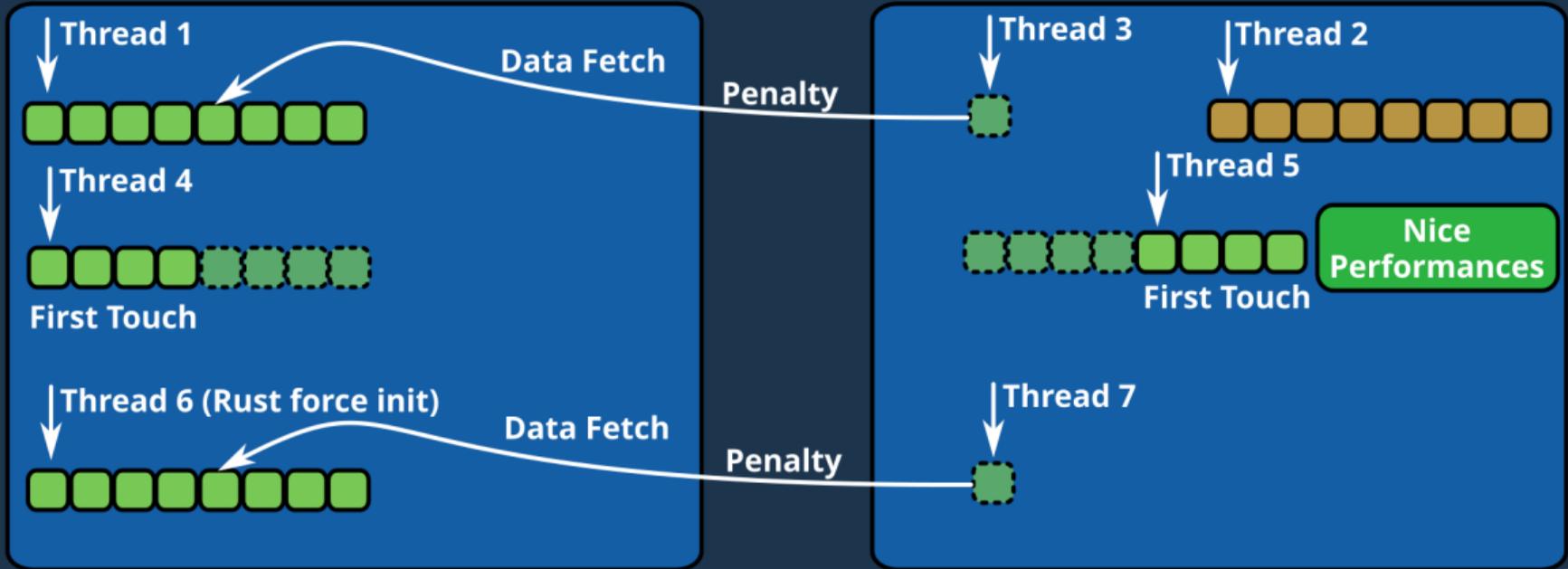
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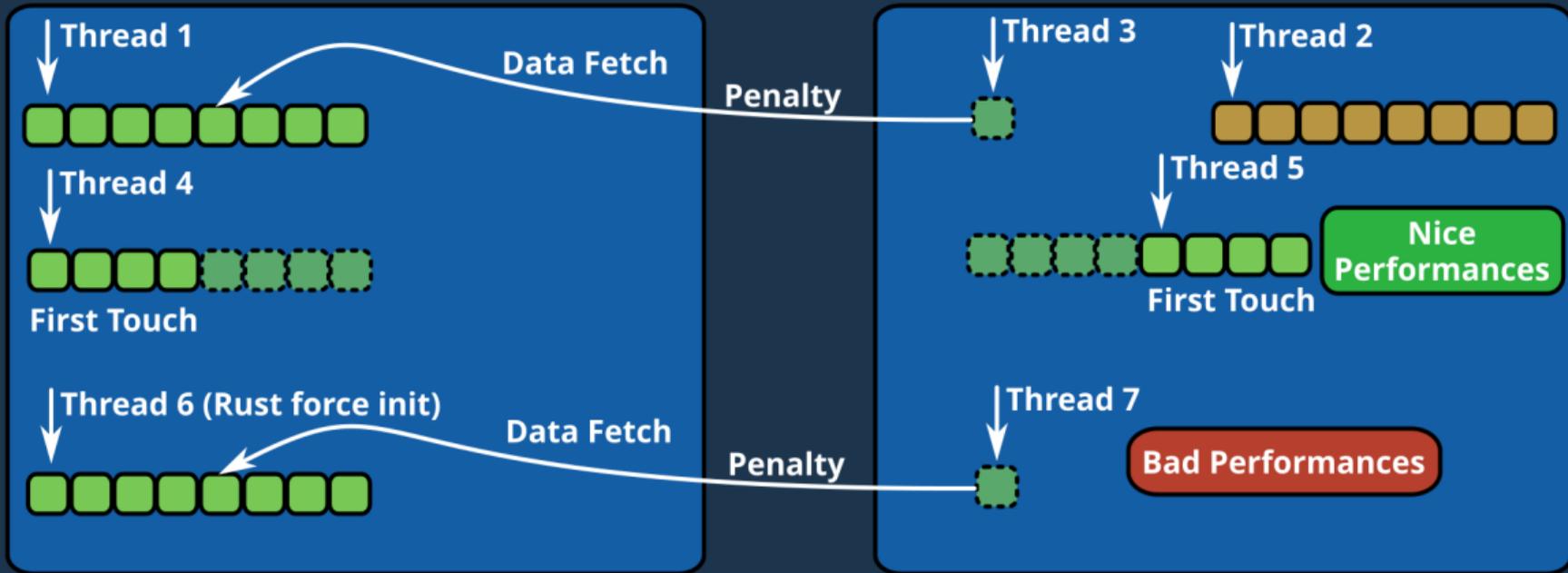
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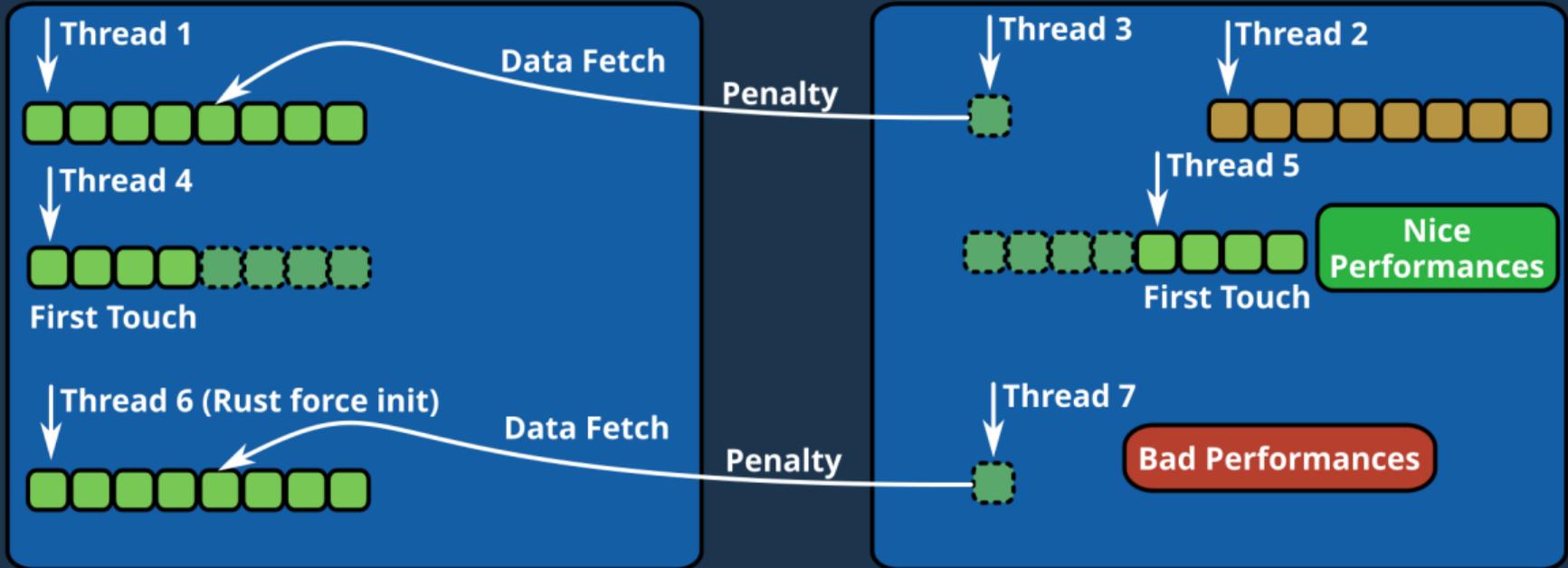
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NUMA Node 1

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Not in the scope of the language

# Rust is not finished yet

---

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---

- **No library** (supposed to be an ongoing work)
  - **Only static linking** for now except for the **libgcc\_s** and **libc**
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fn main(){  
>>     println!("Hello world !");  
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- **13 MB** with Cargo 1.75 (debug)
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```
#include <iostream>
int main(int argc, char** argv){
>>     std::cout << "Hello world !" << std::endl;
>>     return 0;
}
```

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- **17kB** in C++ (-O3)

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- After a **15 km long command line** we still get a binary **28x times bigger** than C++

# Rust compiler is not mature yet

---



```
template<typename T>
struct Shadok{
    >> typedef std::vector<T> Data;
    >>     ///Data of the Shadok
    >>     Data data;
};
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Design of the `std::vector<T>` :  
- call `Shadok<T>::Data`



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**typedef -> type**

Only defined in a **trait**, forbidden in a **struct**

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struct Shadok{
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    //>>
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→ **typedef** `std::vector<T>` `Data`;

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```
///Trait of a Shadok
trait ShadokTrait{
    //>>    ///Data of the trait
    //>>    type Data;
}
///Test Shadok
#[derive(Debug)]
struct PShadok<T>{
    //>>    ///Data of the Shadok
    //>>    data: Vec<T>,
}
impl<T> ShadokTrait for PShadok<T>{
    //>>    type Data = Vec<T>;
}
```

# Rust compiler is not mature yet



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}
```

**Typedef** to **simplify** future calls

```
type Shadok = PShadok<i32>;
```

Impossible to call **Shadok::Data** yet





# OK, so why Rust ?

The **two** languages development



# OK, so why Rust ?

The **two** languages development



- **Still** learning
- **Explicit**
- **Less** help
- **Not** quite **mature**
- **Side** Language

# OK, so why Rust ?

## The **two** languages development



- **Still** learning
- **Explicit**
- **Less** help
- **Not** quite **mature**
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- **Experienced**
- **Implicit**
- **Plenty** of Code Generators
- **Production Ready**
- **Production Language**

# OK, so why Rust ?

The **two** languages development

Quality :

- Design
- Implementation



- **Still** learning
- **Explicit**
- **Less** help
- **Not** quite **mature**
- **Side** Language



- **Experienced**
- **Implicit**
- **Plenty** of Code Generators
- **Production Ready**
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Development  
Time

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=> iteration on production

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=> iteration on production

**Two languages ecosystem for free**

Development Time



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Design Improvement

Design and/or Implementation Improvement

=> iteration on production

Two languages ecosystem for free

Few Days

Development Time





# Conclusion





# Conclusion



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In C++, you can do **everything** !



In C++, you can do **everything** !

Even **stupid** things

# Conclusion



In C++, you can do **everything** !

With **great power** comes  
**great responsibilities**

Even **stupid** things

# Conclusion



In **C++**, you can do **everything** !

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In **Rust**, you can do **nothing** !

# Conclusion



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In **Rust**, you can do **nothing** !

Even **smart** things

The **Rust** learning curve is slow but **your design will improve** a lot.  
**Give it a try.**