

“The Non-Gaussian Universe” workshop - 18/06/2026

 Heraklion, Greece

“Foreground removal in HI 21cm intensity mapping”

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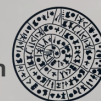
TITAN
ARTIFICIAL INTELLIGENCE
IN ASTROPHYSICS



Signal Processing
Laboratory



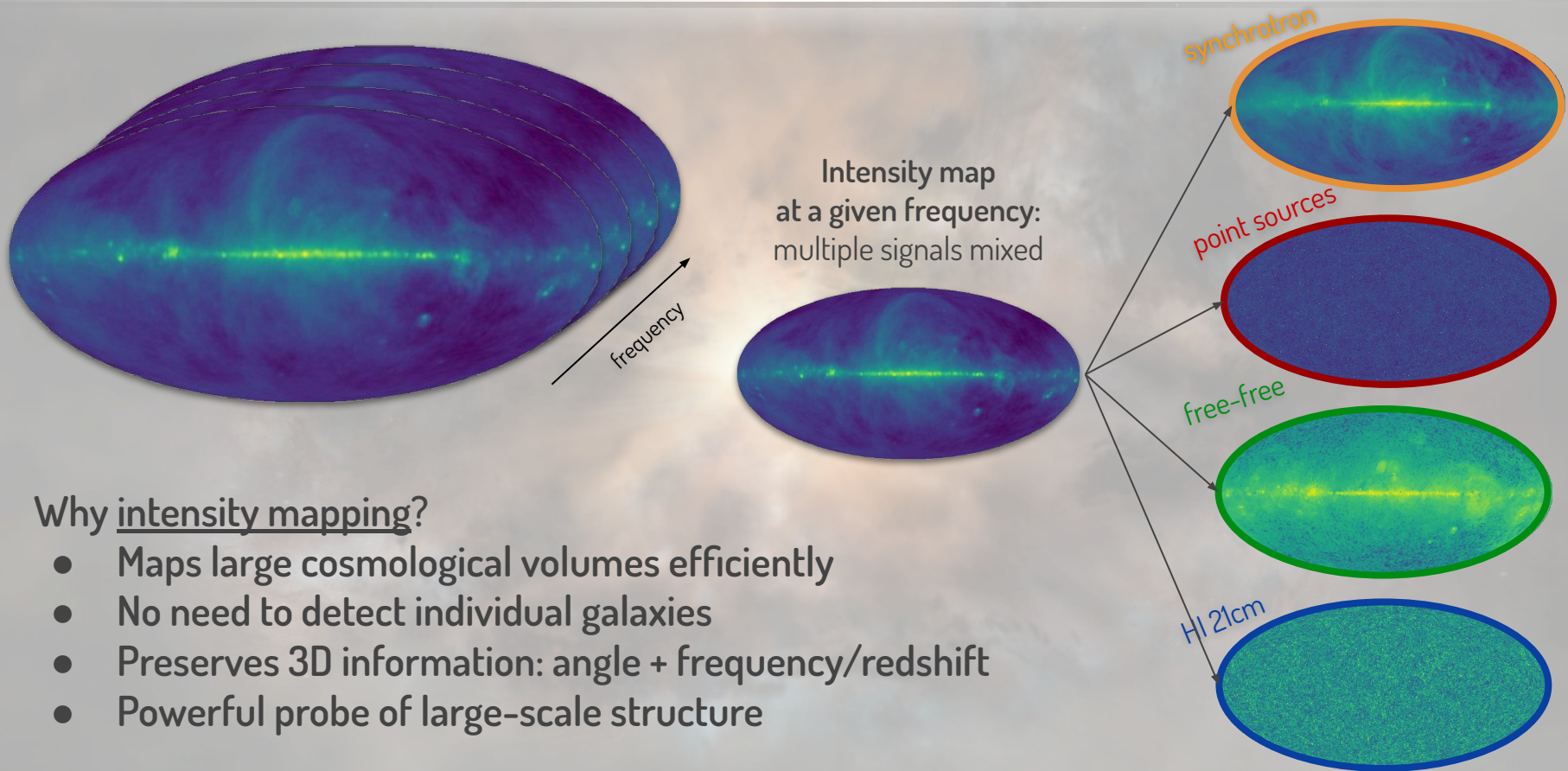
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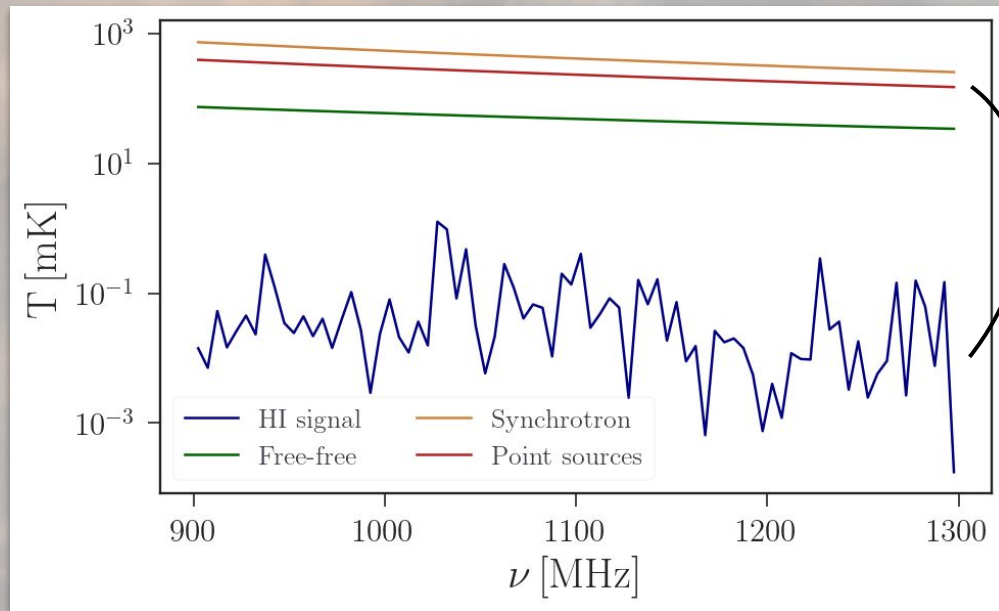
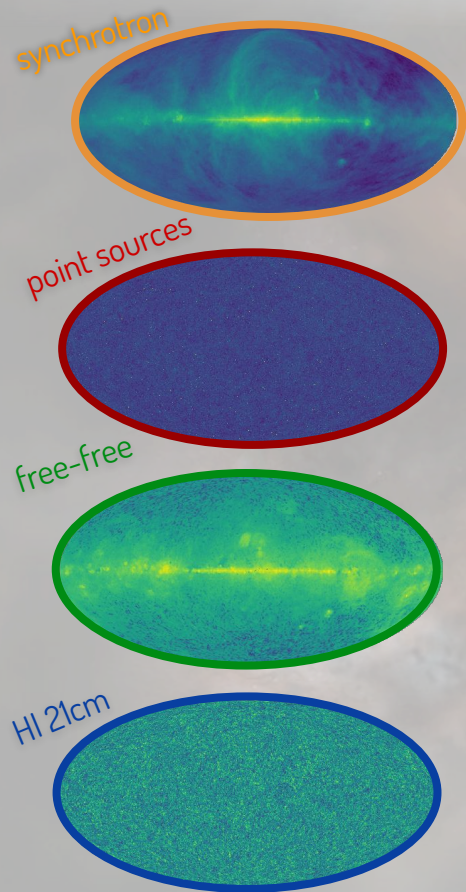
HI 21cm intensity mapping



Why intensity mapping?

- Maps large cosmological volumes efficiently
- No need to detect individual galaxies
- Preserves 3D information: angle + frequency/redshift
- Powerful probe of large-scale structure

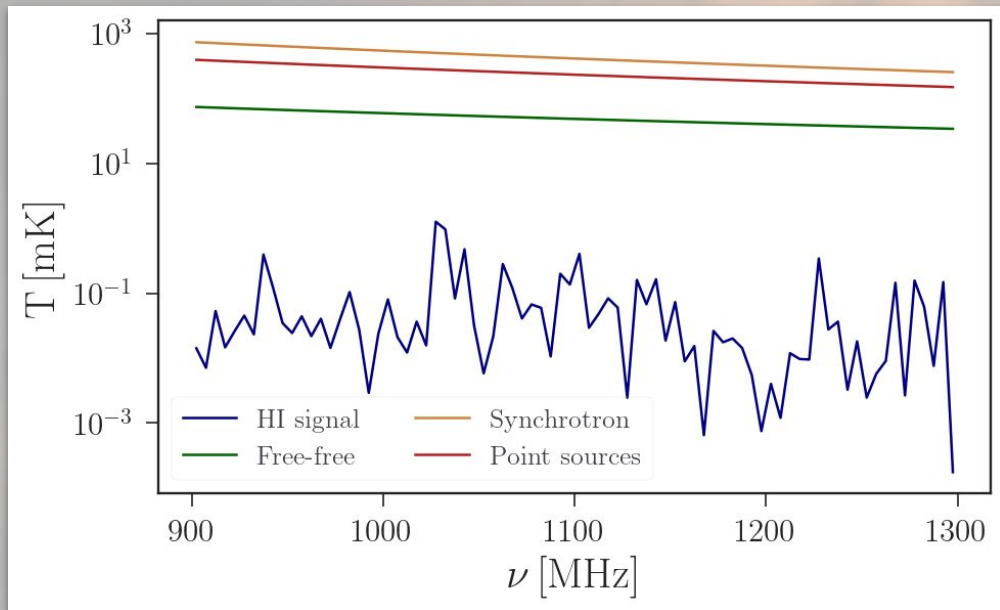
Foregrounds of the HI 21 cm signal



~4 orders of magnitude

Foreground cleaning

What makes foreground cleaning possible?



- Foregrounds are spectrally smooth
- Foregrounds are highly correlated across frequency
- Different components have different spatial morphology / sparsity

Foreground cleaning

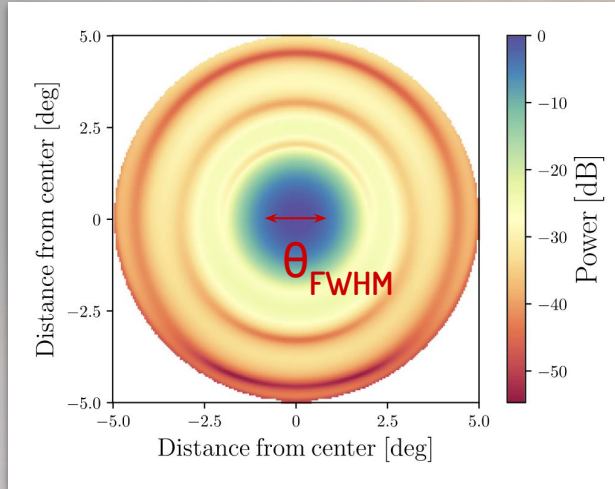
What information do cleaning methods exploit?

- Spectral smoothness → polynomial / parametric fitting
 - Low-rank subspace → PCA / ICA
 - Sparsity / morphology → GMCA, SDecGMCA, JESSNet
 - Known beam model → joint deconvolution + component separation
(SDecGMCA, JESSNet)
-

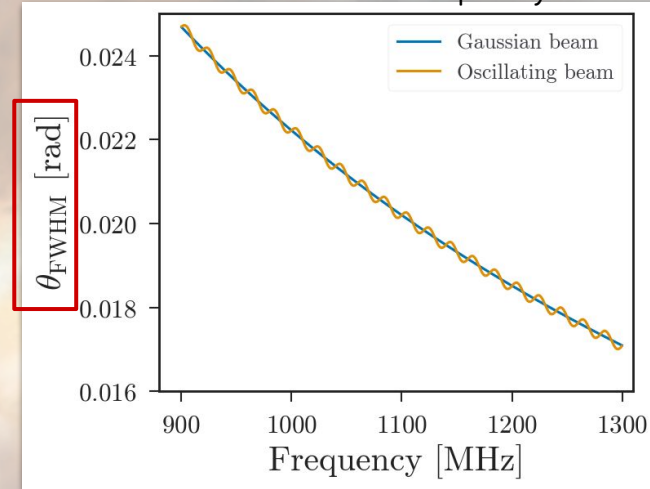
Non smooth frequency evolution of the beam can complicate things further

Chromatic telescope beam

modelled MeerKAT beam behavior



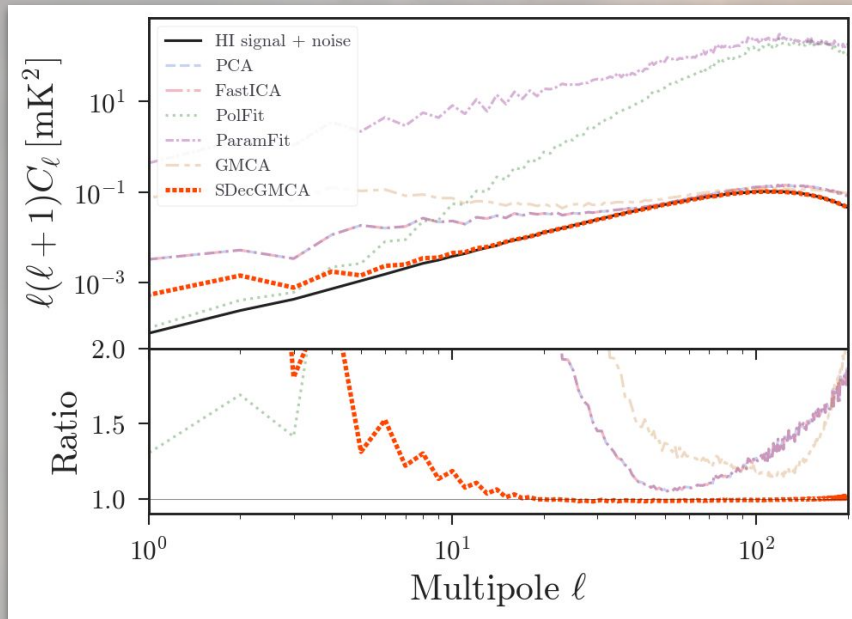
main-lobe width vs frequency



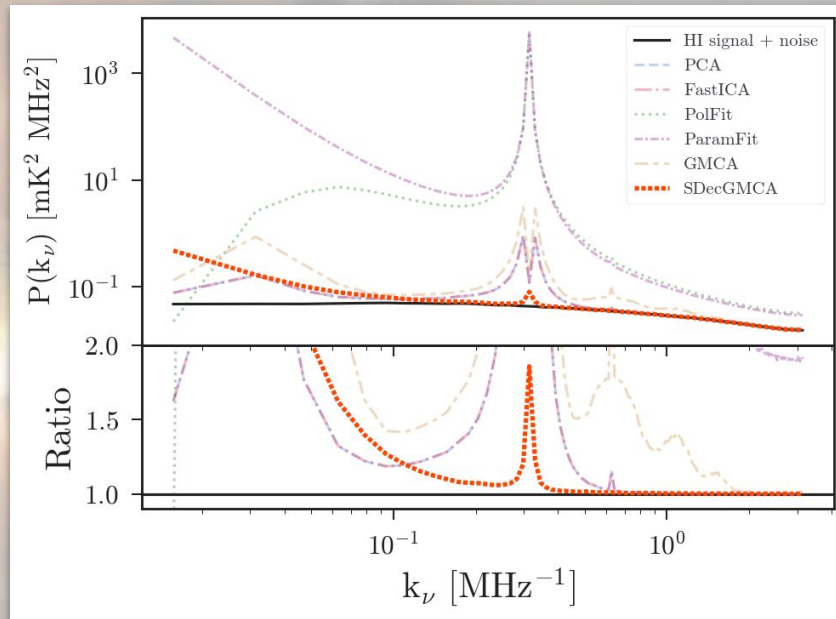
$$\theta_{\text{FWHM}}(\nu) = \frac{\lambda}{D} \longrightarrow \theta_{\text{FWHM}}(\nu) = \frac{\lambda}{D} \left[\sum_{d=0}^8 a_d \nu^d + A \sin\left(\frac{2\pi\nu}{T}\right) \right]$$

Need for deconvolution

Angular power spectrum



Frequency power spectrum



- The **method** that takes the beam into account has the smallest deviations from the ground truth
- Strong indication for a beam-aware foreground cleaning pipeline

JESSNet (Joint dEconvolution and Sparse Separation Network)

$$X_\nu = \underbrace{(A_\nu S)}_{\text{spherical harmonic space}} * H_\nu + \underbrace{N_\nu}_{\text{HI+noise}}$$

$$\hat{X}^{\ell m} = \text{diag}(\hat{H}^\ell) A \hat{S}^{\ell m} + \hat{N}^{\ell m}$$

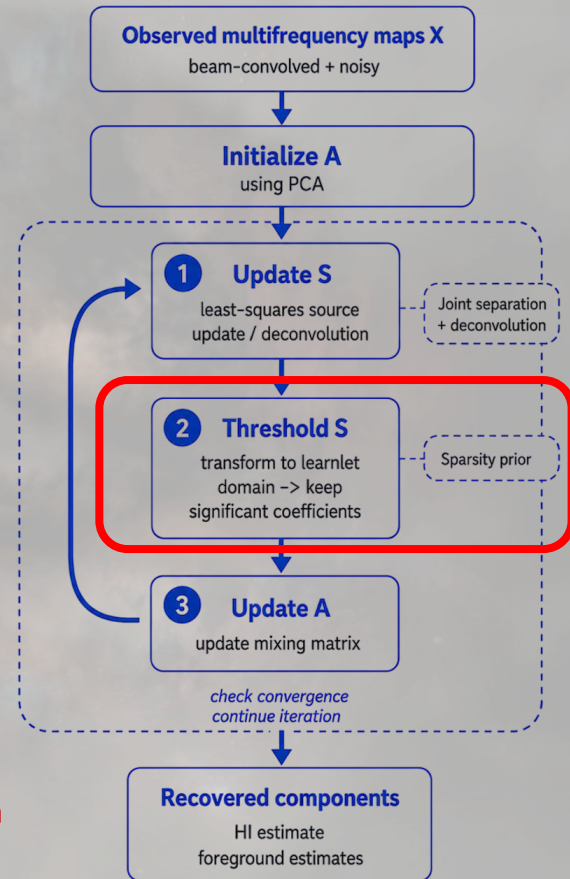
$$\min_{A, \hat{S}} \sum_{\ell m} \left\| \hat{X}^{\ell m} - \text{diag}(\hat{H}^\ell) A \hat{S}^{\ell m} \right\|_2^2 + \lambda \mathcal{R}_{\text{sparse}}(S)$$

fit the beam-convolved data sparsity prior on sources

$$\hat{S}^{\ell m} = \left[A^\top \text{diag}(\hat{H}^\ell)^2 A + \epsilon_\ell \right]^{-1} A^\top \text{diag}(\hat{H}^\ell) \hat{X}^{\ell m}$$

$$\hat{A}_\nu \leftarrow \left(\sum_{(\ell m) \in D} \hat{X}_\nu^{\ell m} \hat{H}_\nu^\ell \hat{S}^{\ell m \dagger} \right) \left(\sum_{(\ell m) \in D} (\hat{H}_\nu^\ell)^2 \hat{S}^{\ell m} \hat{S}^{\ell m \dagger} \right)^{-1}$$

Tikhonov
regularization
param



JESSNet (Joint dEconvolution and Sparse Separation Network)

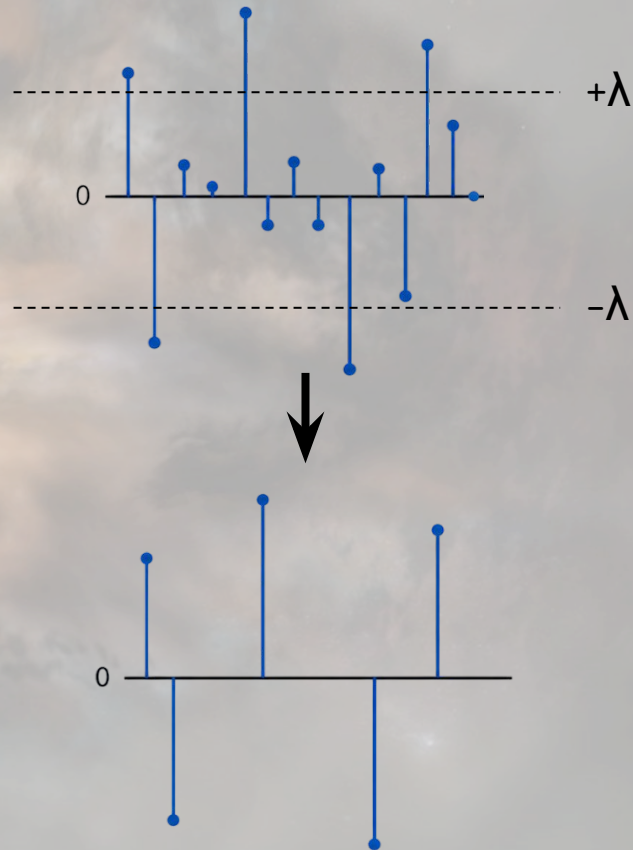
Sparsity and thresholding

Sparse representation

- In the wavelet / learnlet domain, the signal is represented by **a few large coefficients**
- Most coefficients are close to zero
- Noise mainly populates low-amplitude coefficients

Thresholding

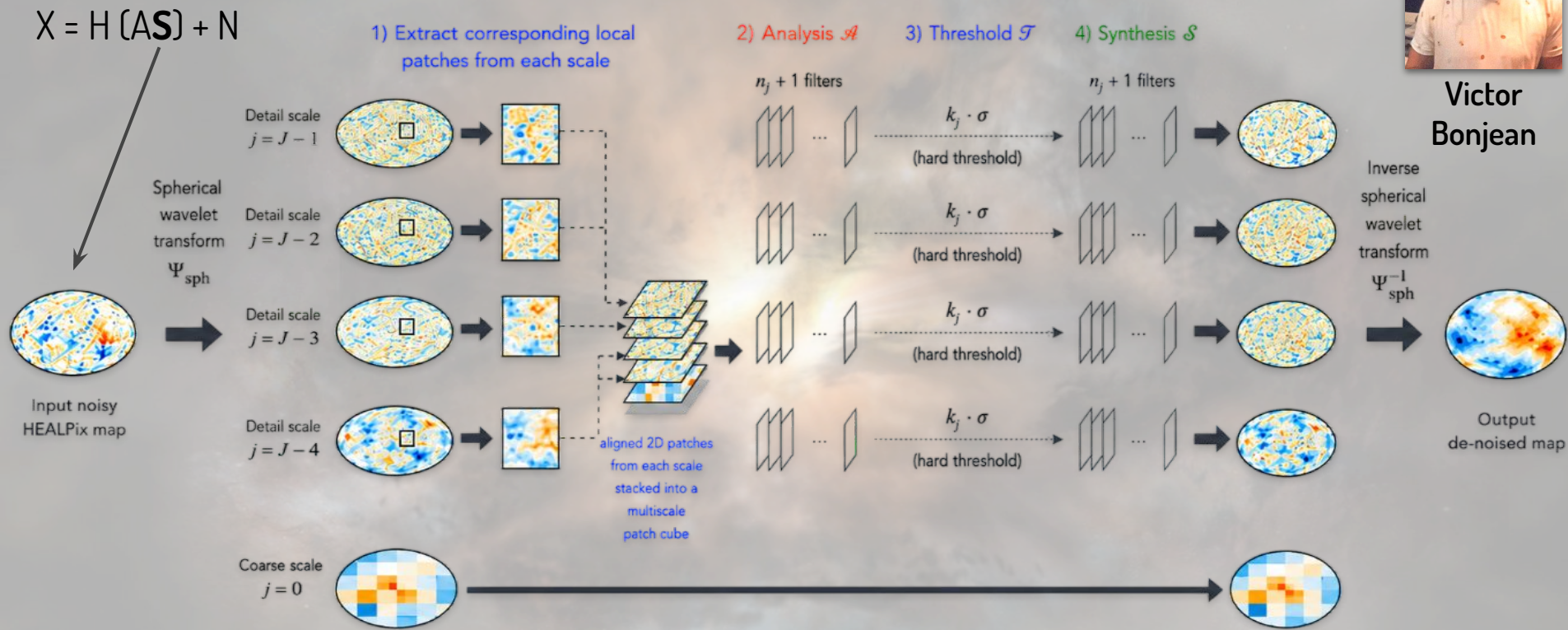
- Keep coefficients with amplitude above a **threshold λ**
- Set small coefficients to zero
- This preserves significant structures and suppresses noise



Learnlets: structure



Victor Bonjean



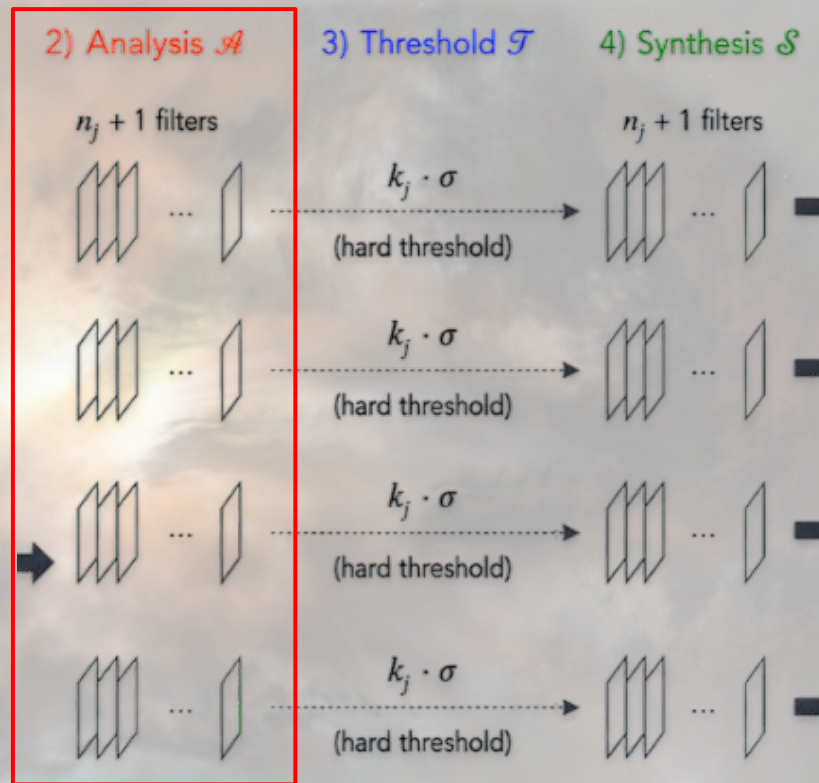
Learnlets: analysis layer

Each detail-scale patch is convolved with a bank of learned filters

The filters are scale- and source-specific

The same filters are applied to all patches from the same scale

The extra (+1) channel is the identity branch for exact reconstruction



Learnlets: thresholding layer

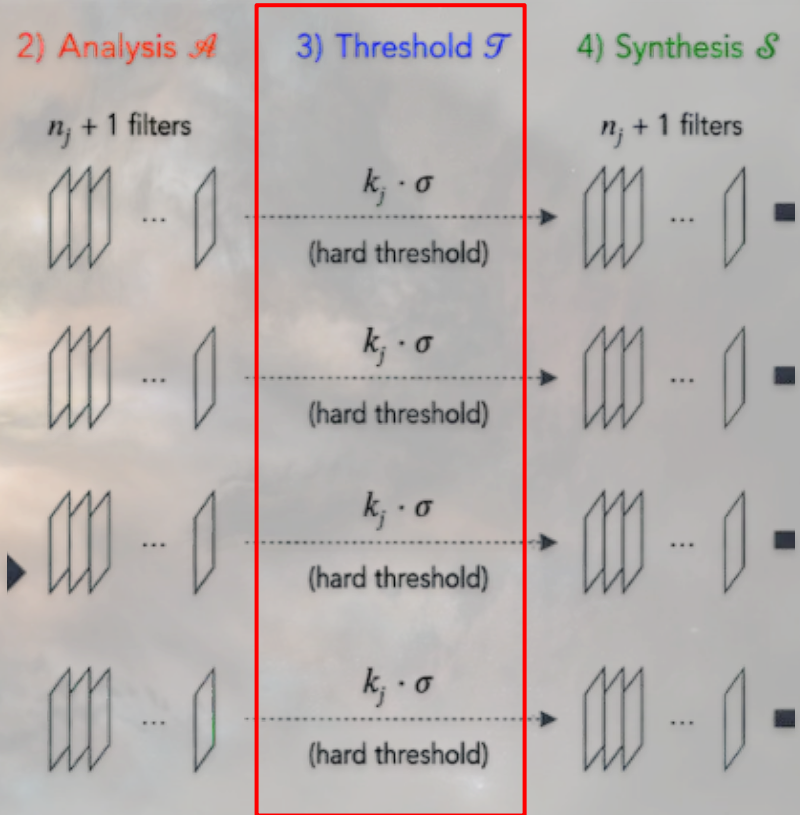
Thresholding promotes sparsity in the learned coefficient domain

Weak coefficients are suppressed

The threshold is computed per source and per scale

k sigma thresholding: $\lambda_{s,j} = k_j \times \sigma_{\text{NMAD}}$

k_j comes from the learnlet network through mininet



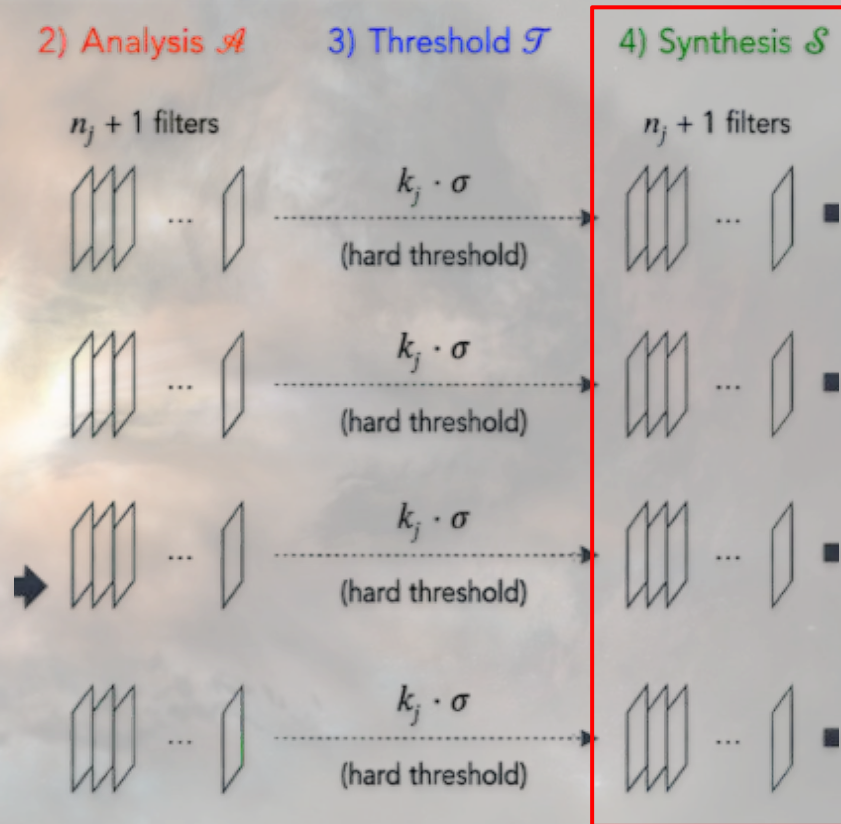
Learnlets: synthesis layer

Converts sparse learned coefficients back into an image-like patch

Uses learned synthesis filters, different from the analysis filters

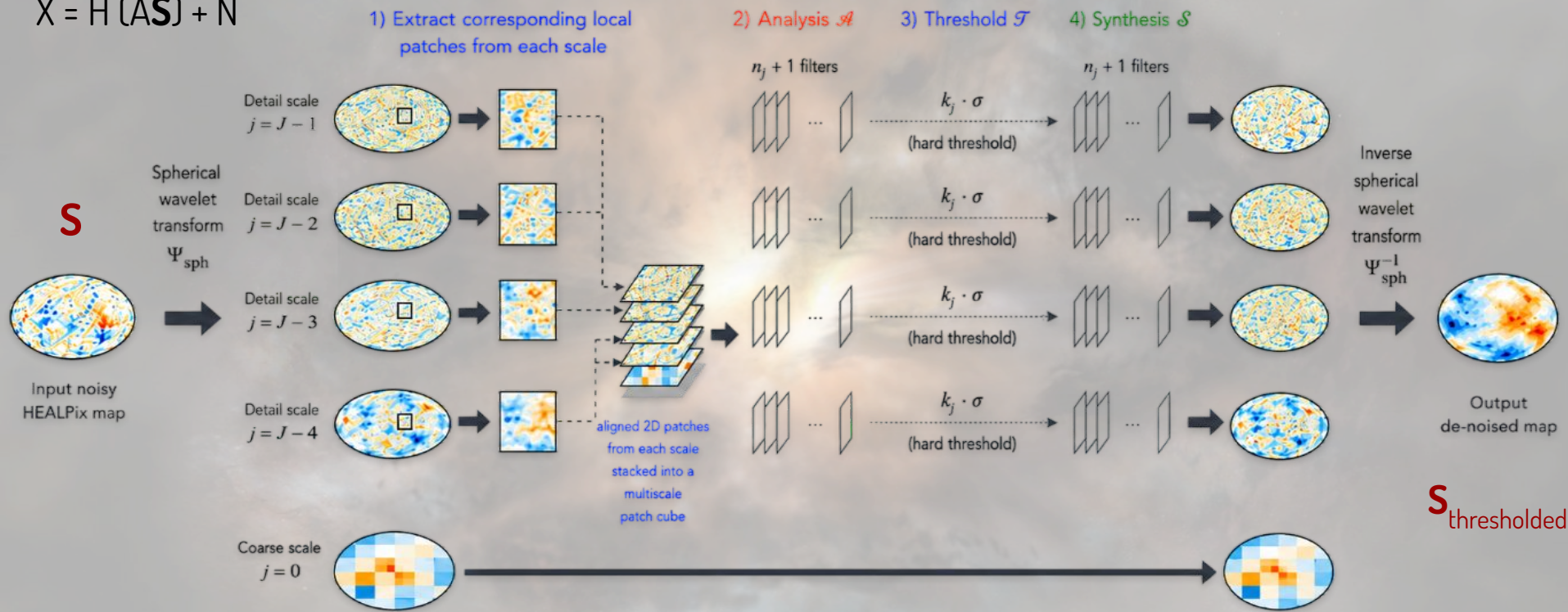
For each scale and each source

The detail-scale outputs are combined with the preserved coarse scale



Learnlets: structure

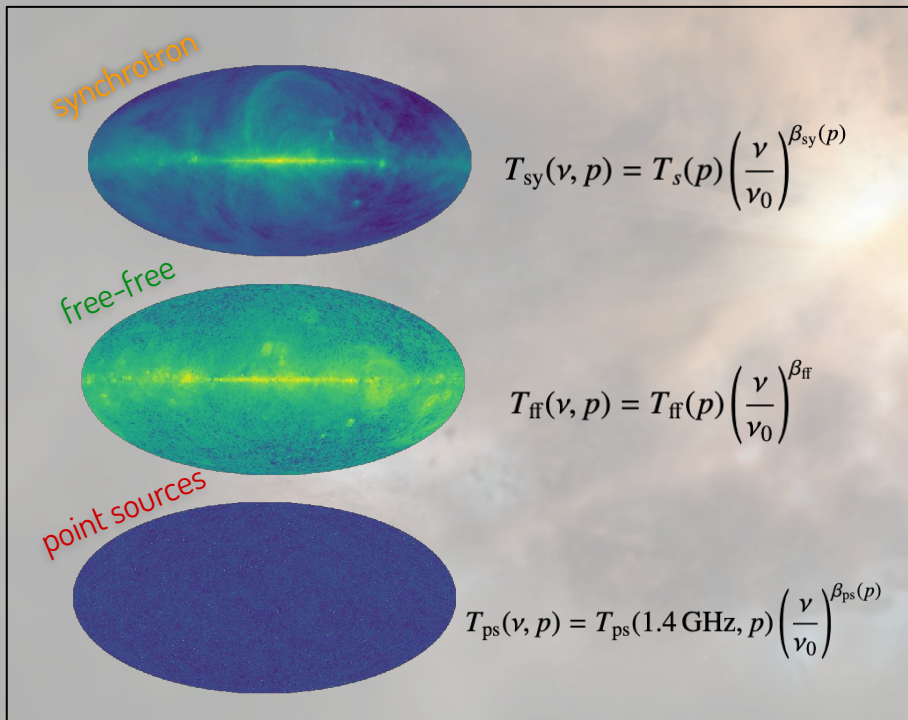
$$X = H(AS) + N$$



Learnlets: training

Frequency range: 1000-1100 MHz

Varying spectral indices



What is learned?

A_j : analysis filters (n_j)

S_j : synthesis filters (n_j)

k_j : scale-dependent threshold multipliers ($J-1$)

Training target

Noisy multiscale patch cube $\rightarrow$ clean multiscale patch cube

Purpose

Learn a foreground-adapted denoising / sparse representation

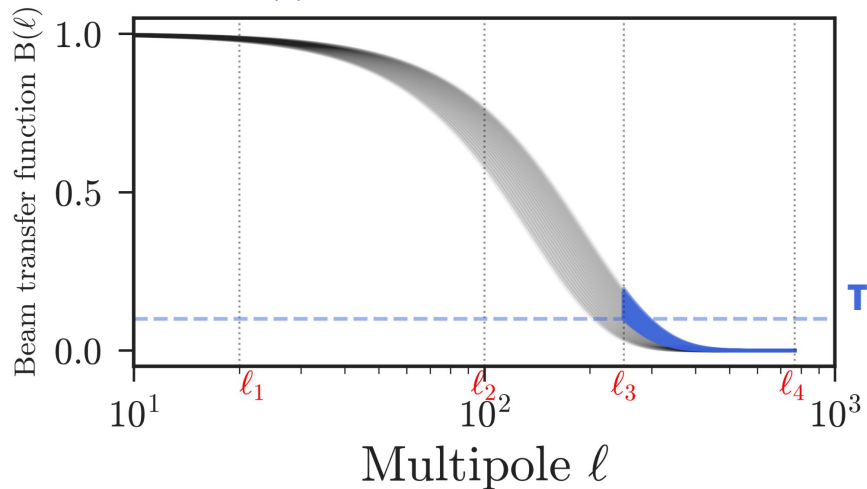
Per scale JESSNet

Windowed data

$$\widehat{X}_{\nu, \ell m}^{(j)} = W_j(\ell) \widehat{X}_{\nu, \ell m}$$

ℓ bin: exclude channels with
severe beam suppression

$$B_{\nu_b}(\ell_b) \geq \tau$$



HI reconstruction in each ℓ bin & recombination

hard binning

$$\widehat{\text{HI}}_{\ell m} = \begin{cases} \widehat{\text{HI}}_{\ell m}^{(1)}, & \ell < \ell_1 \\ \widehat{\text{HI}}_{\ell m}^{(2)}, & \ell_1 \leq \ell < \ell_2 \\ \vdots & \\ \widehat{\text{HI}}_{\ell m}^{(N_b)}, & \ell \geq \ell_{\text{last}} \end{cases}$$

any other binning

$$\widehat{\text{HI}}_{\ell m} = \frac{\sum_j W_j(\ell) \widehat{\text{HI}}_{\ell m}^{(j)}}{\sum_j W_j(\ell)}$$

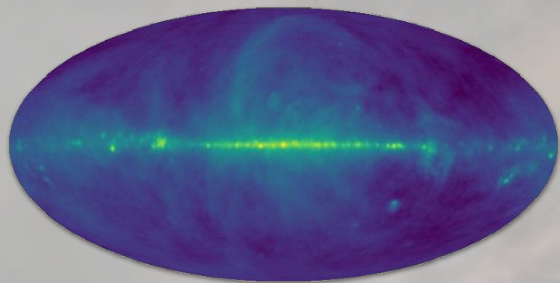
From spherical harmonics back
to pixel space

$$\text{HI}(\hat{\mathbf{n}}) = \sum_{\ell m} \widehat{\text{HI}}_{\ell m} Y_{\ell m}(\hat{\mathbf{n}})$$

JESSNet: masked

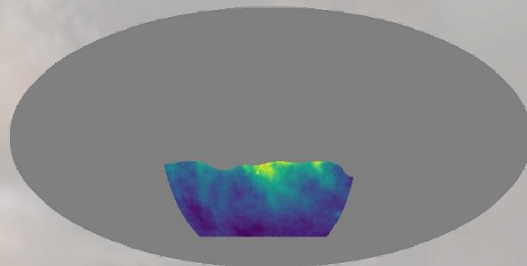
Full sky

$$X_\nu = (A_\nu S) * H_\nu + N_\nu$$

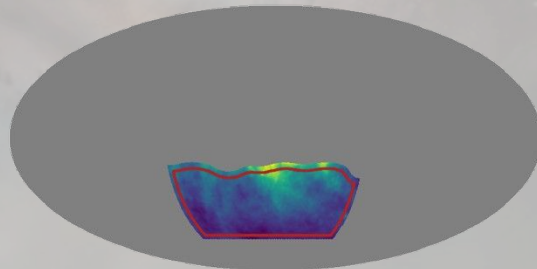


masked region

$$X_\nu^{\text{mask}} = M \left[(A_\nu S) * H_\nu \right] + M N_\nu$$



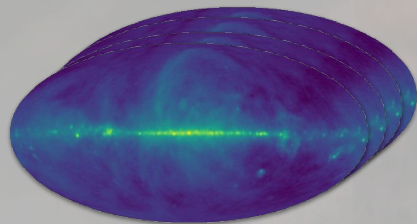
$$X_\nu^{\text{mask}} \simeq (A_\nu M S) * H_\nu + M N_\nu$$



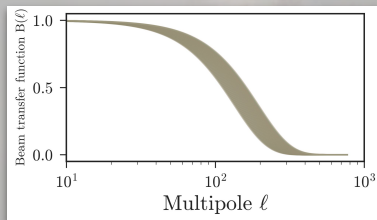
JESSNet: summary

INPUT

Observations (cube)
Full sky / survey footprint



Input the telescope beam



Choose the ℓ
binning

Joint **deconvolution** & component
separation with JESSNet

Estimating **A** and **S**
Thresholding **S** with **learnlets**

Apply it **per ℓ scale**

OUTPUT

Estimated
foregrounds

Residuals =
obs - estimated
foregrounds

HI+noise = residuals

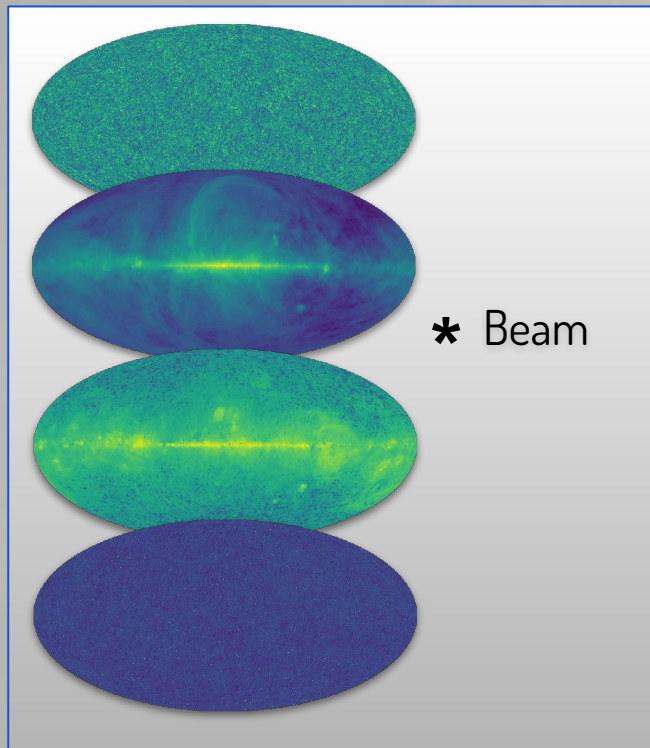
Foreground cleaning pipeline

Simulate the data

Pre-processing

Apply the methods

Validation



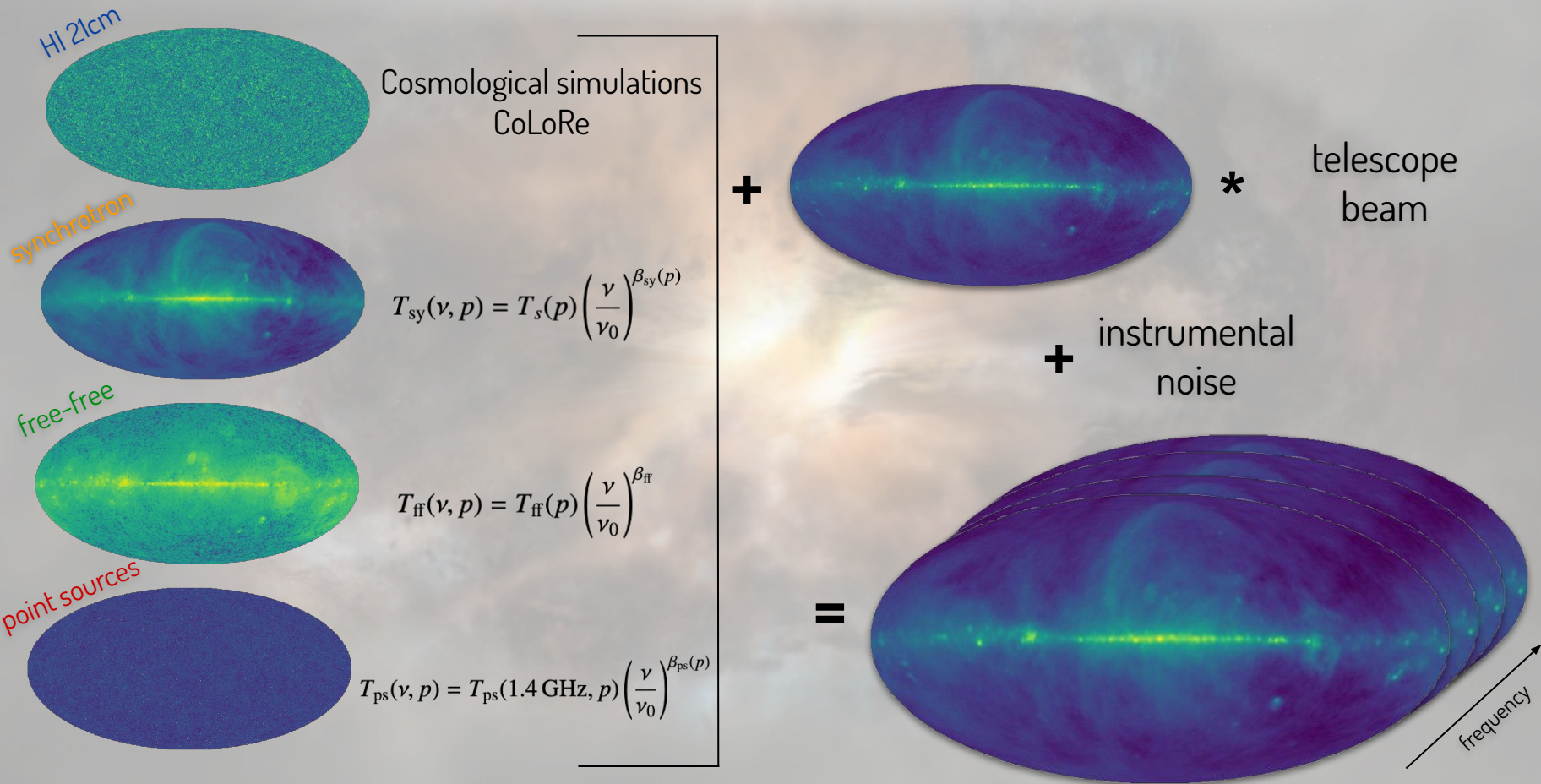
Masking the
HI-bright
sources

PCA
FastICA
GMCA
Polinomial
Fit
Parametric
fit
JESSNet

Radial (frequency)
power spectrum
 $P(k_v)$

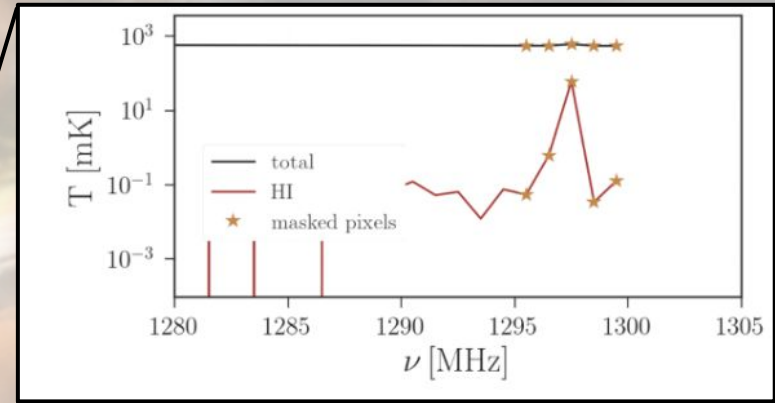
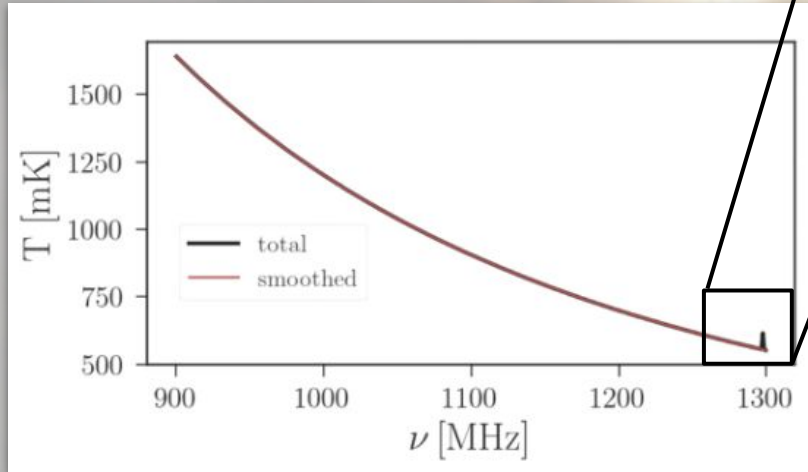
Angular power
spectrum **C_ℓ**

Simulating the data



Pre-processing

- Detecting lines of sight with peaks (extremely bright HI-sources)
- Assigning the baseline value to this pixel



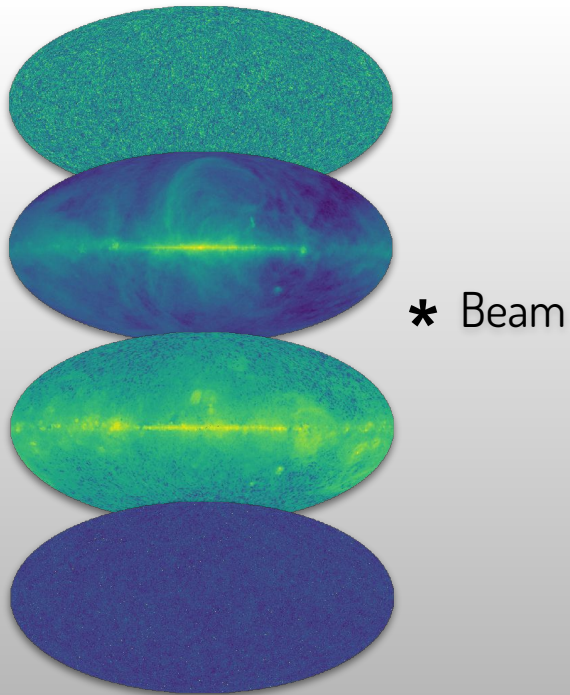
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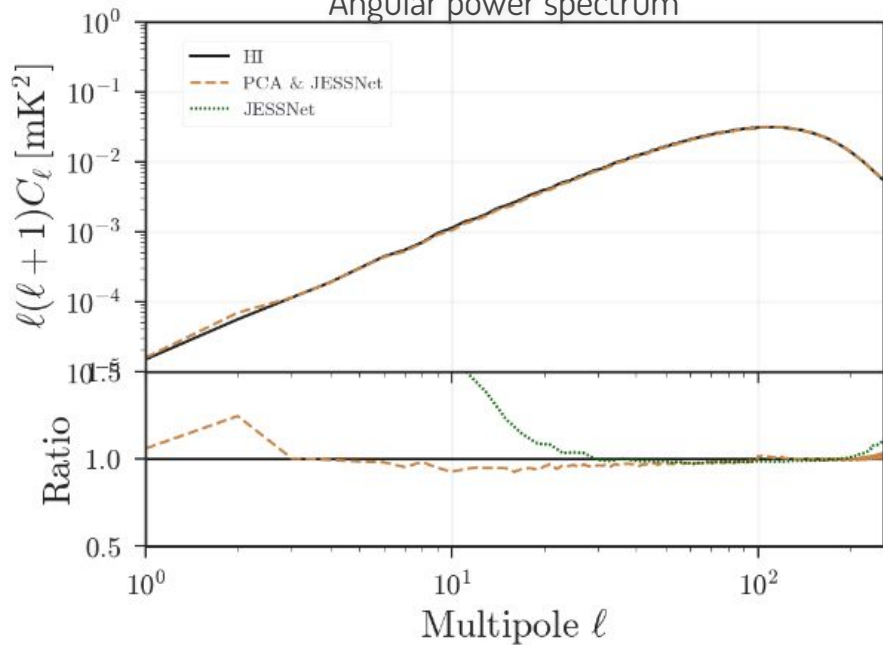
$P(k_v)$

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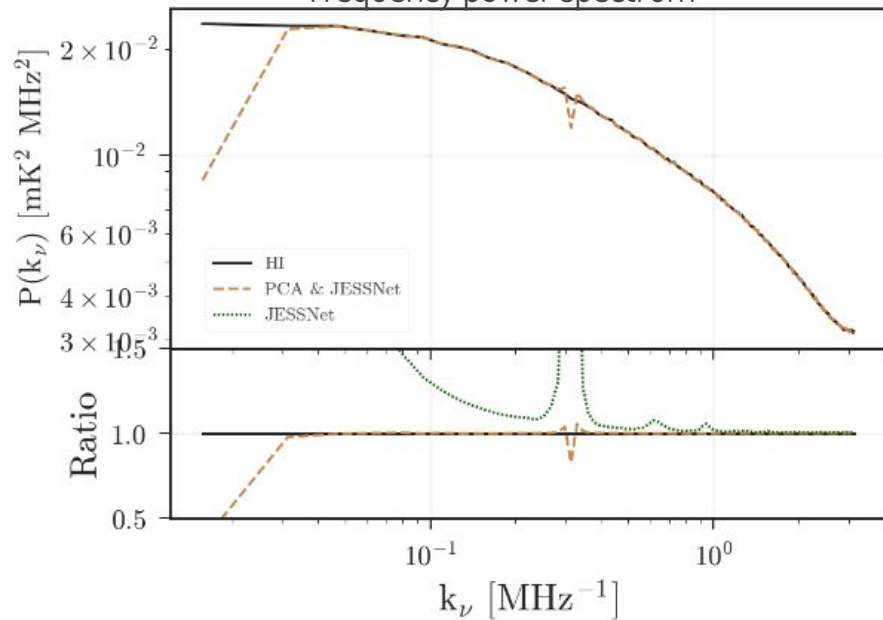
Results on full sky

All scales VS. per-scale cleaning

Angular power spectrum

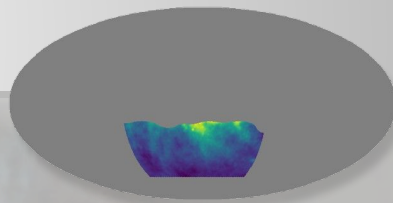


Frequency power spectrum

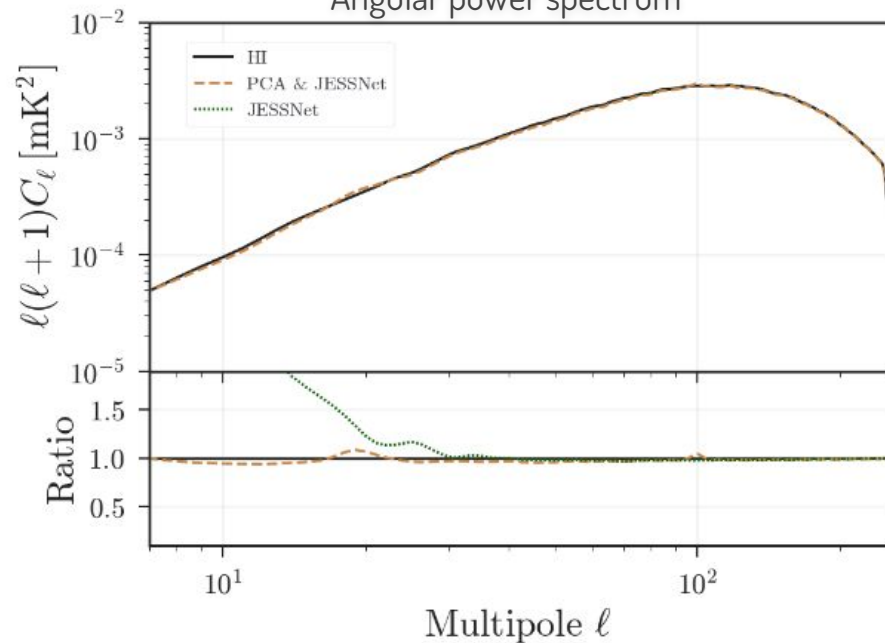


Results on a footprint

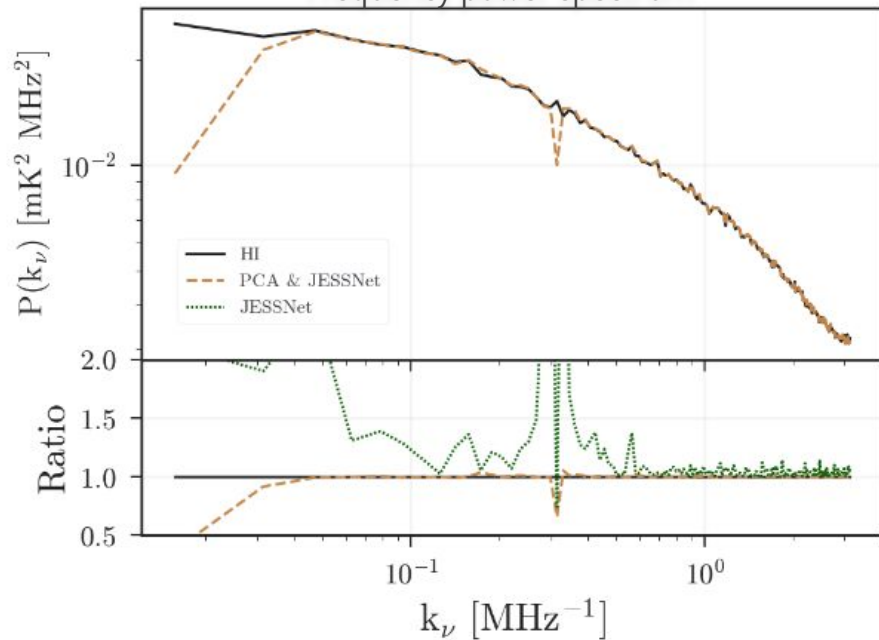
All scales VS. per-scale cleaning



Angular power spectrum



Frequency power spectrum



Summary & Conclusions

- **Foreground removal is a central challenge for HI intensity mapping**
- **A non-smooth beam evolution imprints artificial spectral structure on foregrounds**
They imprint artificial frequency structure on otherwise smooth foregrounds
- **This motivates joint deconvolution and component separation**
The beam should be included directly in the cleaning model
- **JESSNet** provides a beam-aware sparse separation framework
 - Joint beam deconvolution + component separation
 - Learnlet-based sparse regularization
 - Applicable to partial-sky / survey-footprint data
 - Per-scale cleaning improves flexibility and recovery
 - **Per-scale JESSNet gives better HI recovery in both full-sky and footprint**