

June 18th 2026

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Non-Gaussian Universe



gensbi.com

AA, arXiv:2605.27499



VNIVERSITAT
ID VALÈNCIA

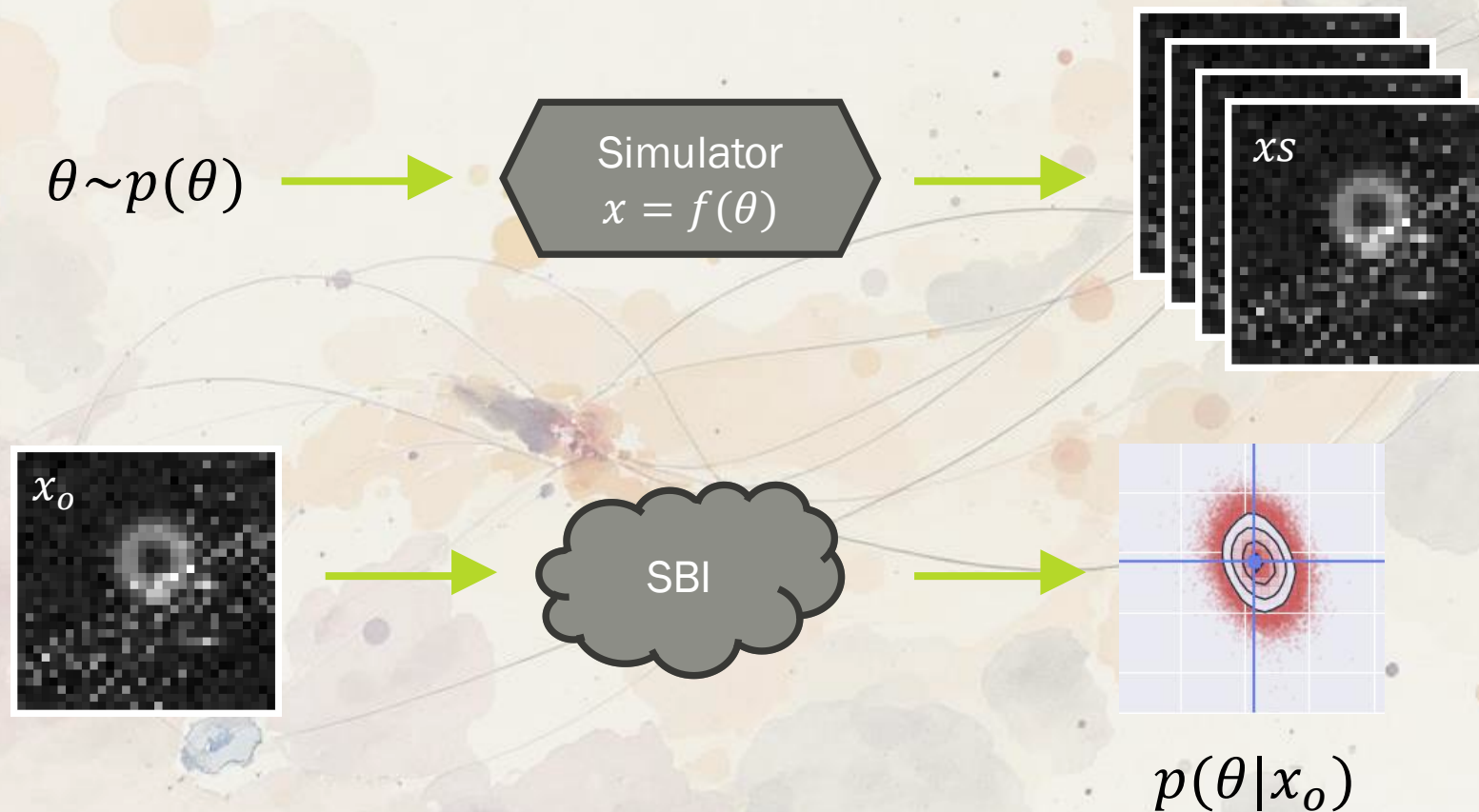


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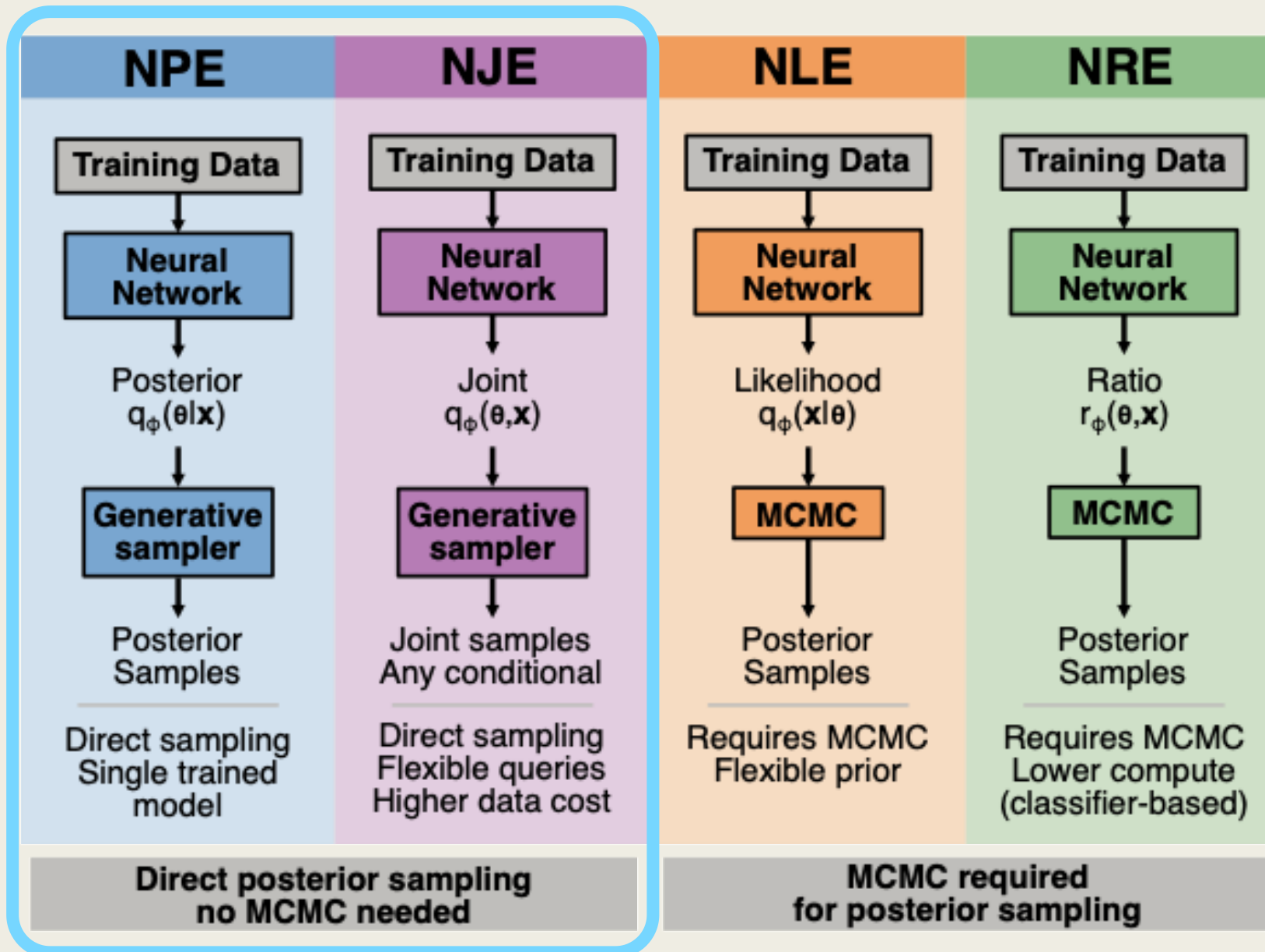
EXCELENCIA
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Simulation-Based Inference



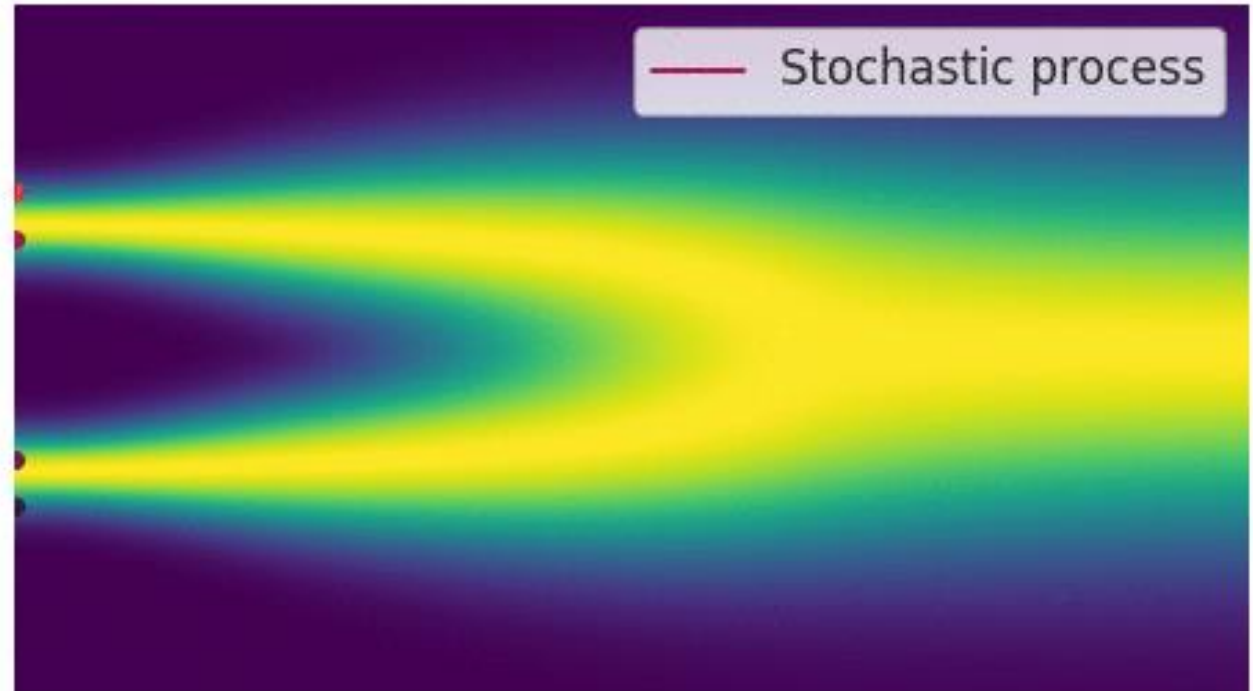
Simulation-Based Inference

- Learn to **reconstruct real-world physical parameters** using simulated data
- **Solves the inverse problem**, especially in cases of intractable likelihoods
- Is “**amortized**”: once the model is trained, no further simulations are required

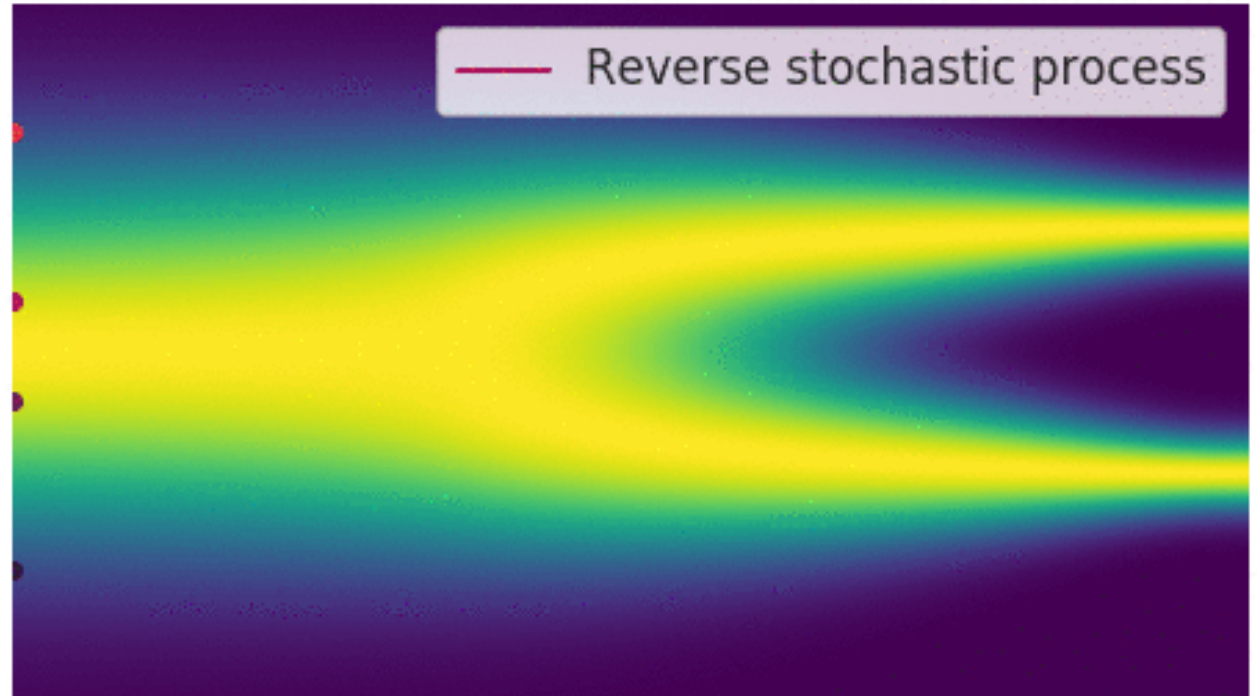


- GenSBI can be used for fast NPE and NJE
- NLE is supported, but explicit likelihood evaluation requires solving an ODE

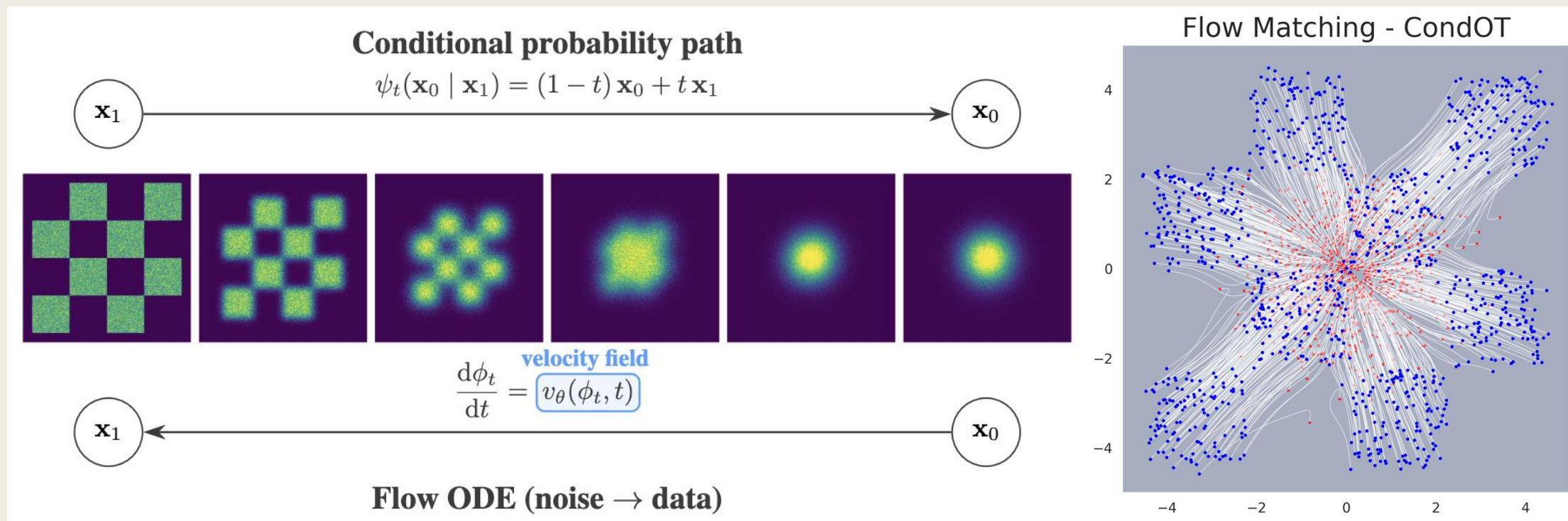
Diffusion models (in one slide)



Diffusion models (in one slide)

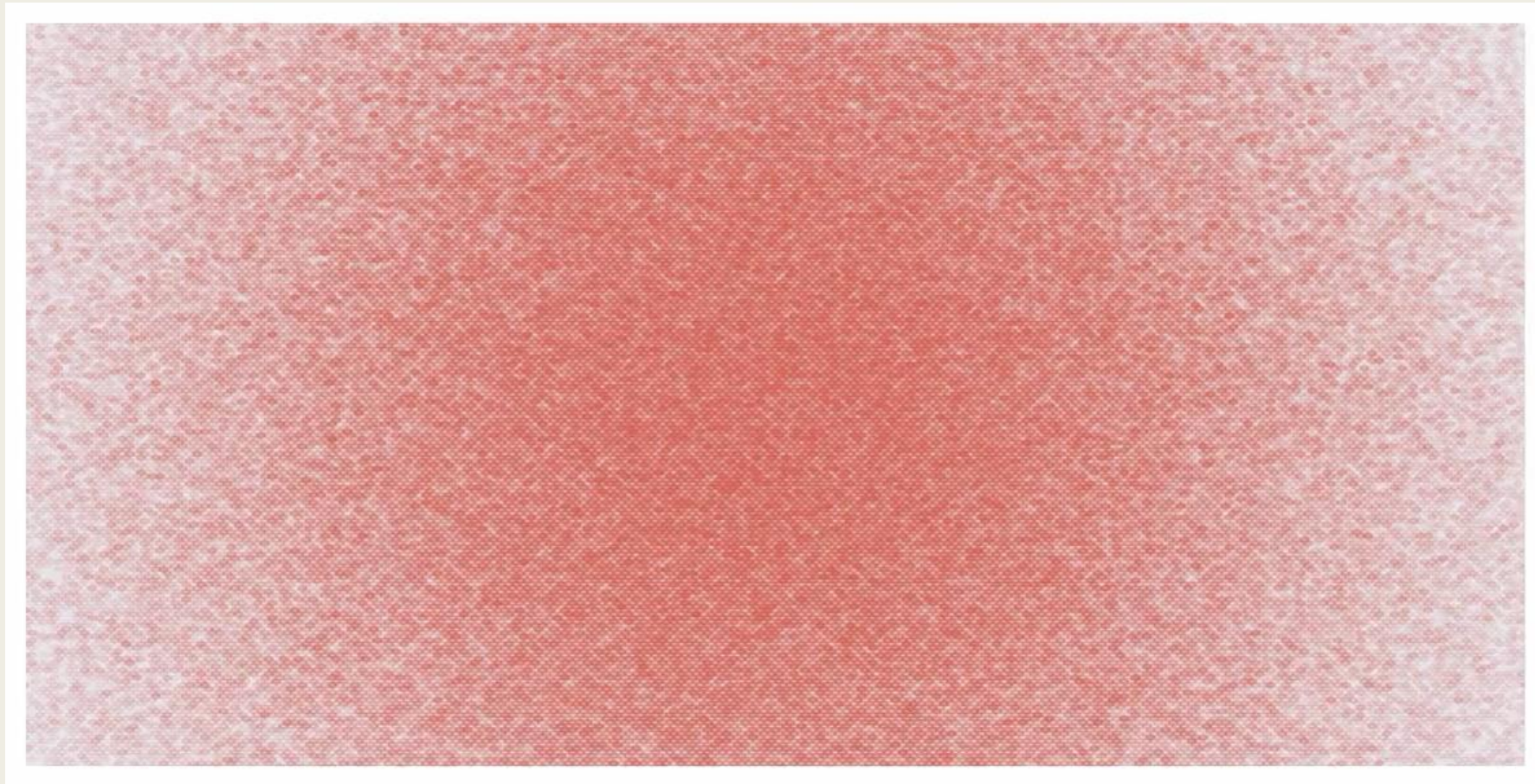


Continuous normalizing flows



$$\mathcal{L}_{\mathcal{CFM}}(\theta) = \mathbb{E}_{t, q(\mathbf{x}_1), p_t(\mathbf{x}|\mathbf{x}_1)} \|v_\theta(x, t) - u_t(x \mid x_1)\|^2$$

$$u_t(x \mid x_1) = x_1 - x$$

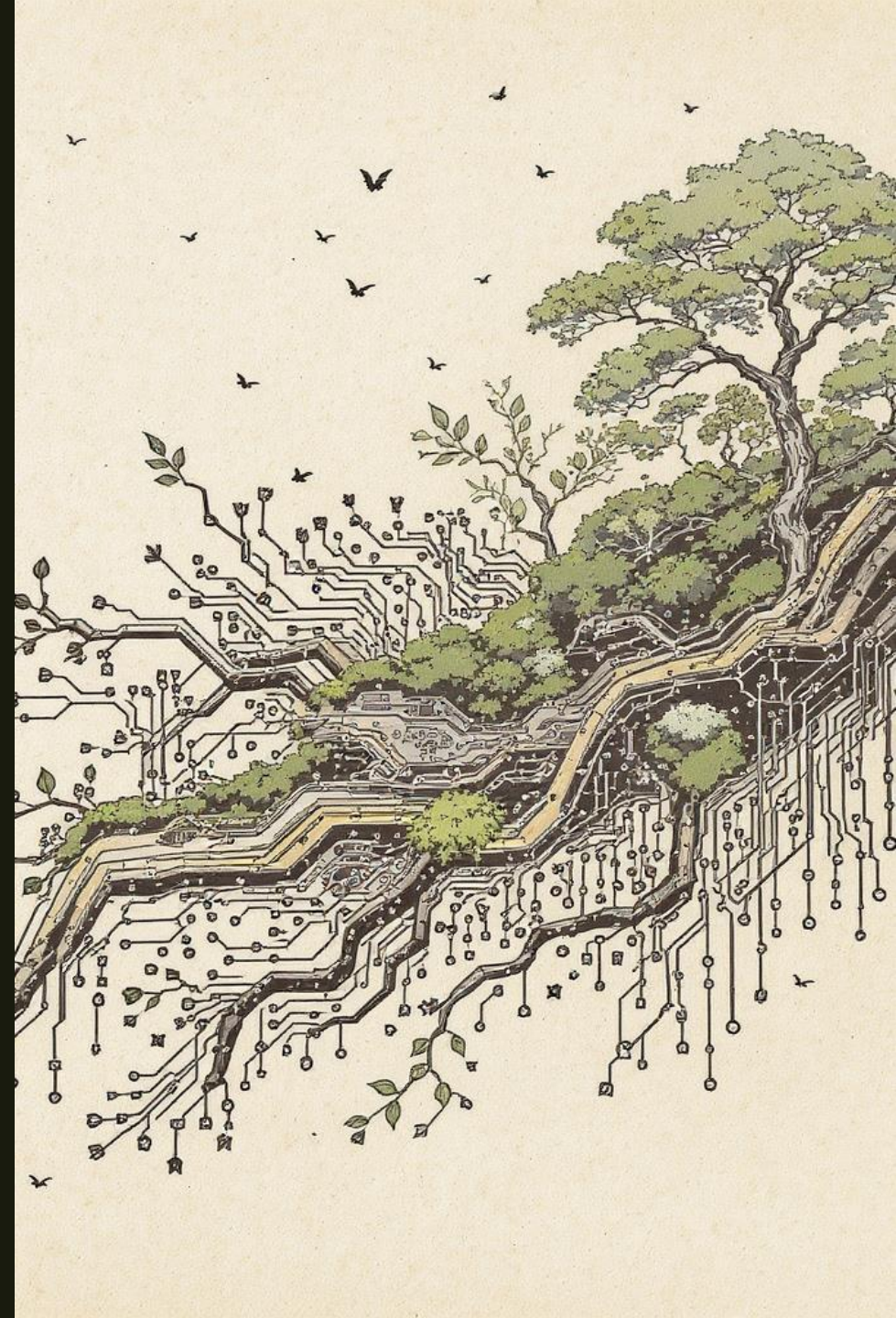


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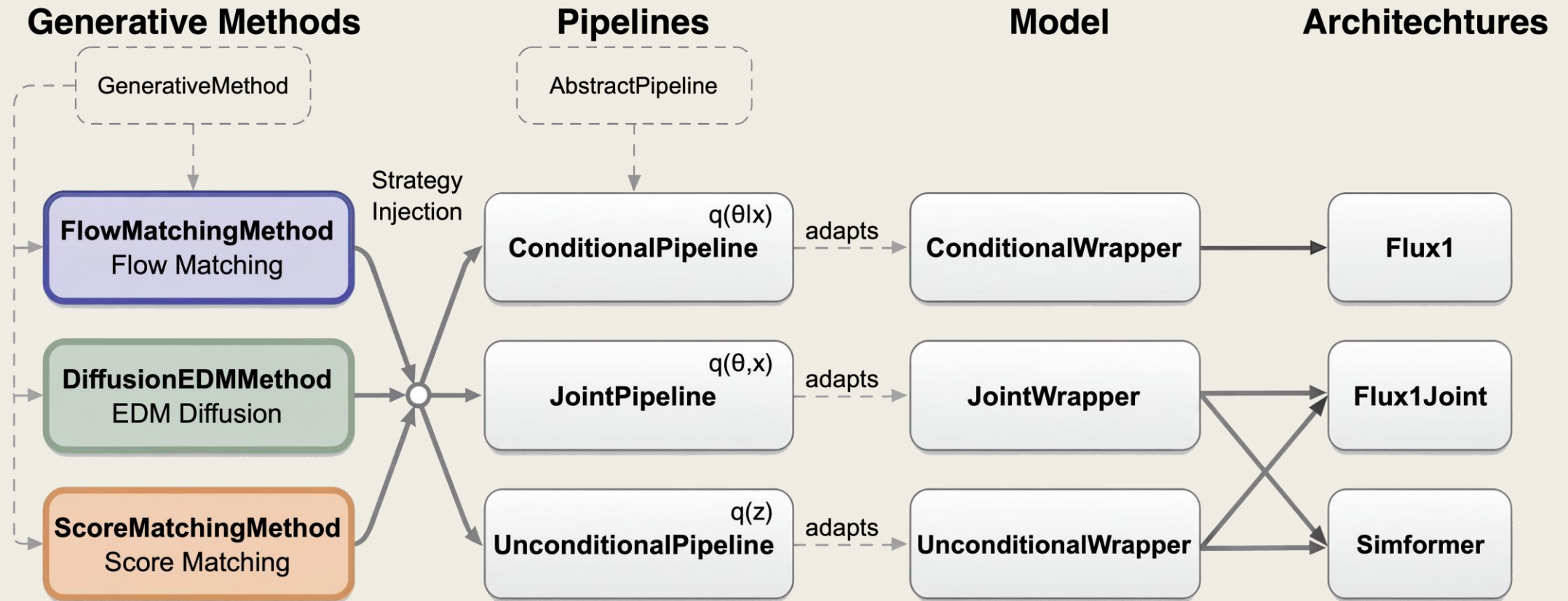
Why GenSBI?

- Few SBI libraries implementing Flow and Diffusion models* (none in pure JAX)
- FM/SM code mainly associated with research papers or proofs of concept → bridge to SBI
- Highly efficient implementations exist, but mostly in the context of image generation
- Bridge SOTA generative methodologies and physics research

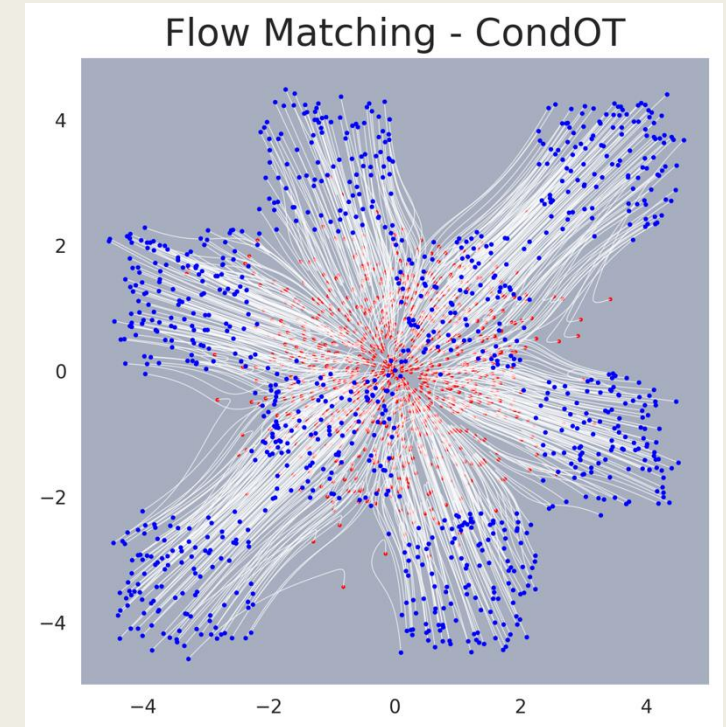
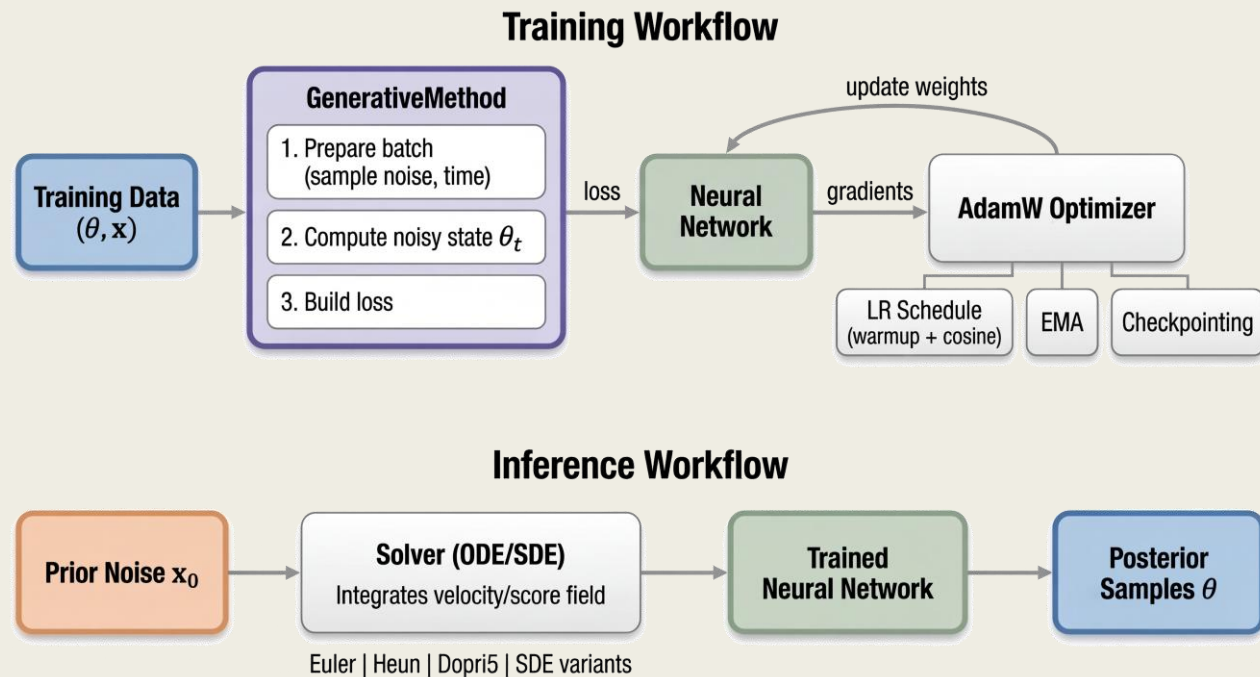
* Ask me for more info about how GenSBI sits in the SBI landscape



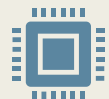
Modularity as a core principle



Modularity as a core principle



What's in the box



SOTA transformers*: Flux1 · SimFormer · Flux1Joint



Few-line recipes for training & sampling



Calibration built in: SBC · TARP · LC2ST · marginals



A real embedding system → batteries included!



Interchangeable solvers + post-training SDE↔ODE swap



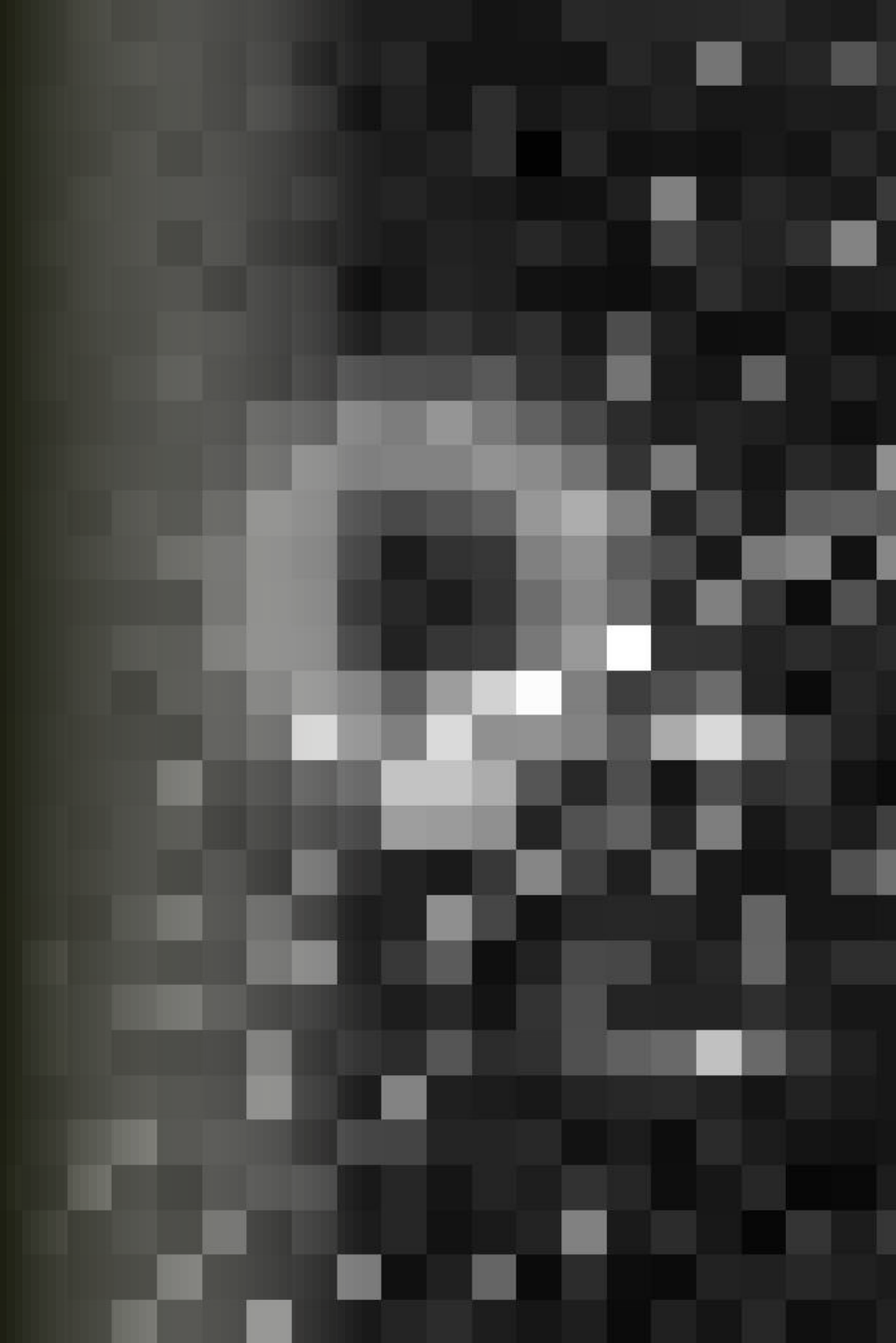
GenSBI-examples: companion repo of solved, ready-to-run examples



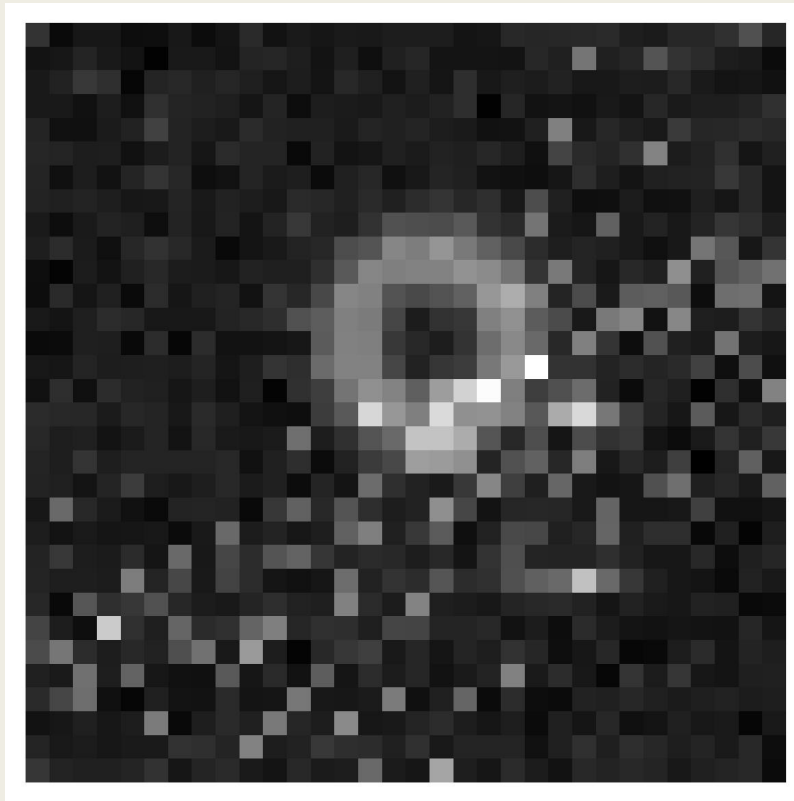
* Ask me about what makes them *special*



A TOY EXAMPLE: STRONG LENSING



A toy example: strong lensing



The task

- A toy **32×32 image** of a strong-lensing system → infer **2 physical parameters** of the lens (radius and width of the ring)

Why it matters

- Small enough to train and sample in minutes
- A clean stand-in for **any image / map** → **parameters inference**

The dataset

gensbi – python

```
# grain: fast, JAX-native data loading
import grain
from gensbi_examples.tasks import GravitationalLensing

task = GravitationalLensing()

df_train = task.df_train # any dataset; we use HuggingFace and Parquet
df_val = task.df_val

train_dataset = (
    grain.MapDataset.source(df_train)
    .shuffle(42).repeat().to_iter_dataset()
    .batch(batch_size)
)

val_dataset = (
    grain.MapDataset.source(df_val)
    .shuffle(42).repeat().to_iter_dataset()
    .batch(256)
)
```

The model

gensbi – python

```
from gensbi.recipes import ConditionalPipeline
from gensbi.core import FlowMatchingMethod
from gensbi.experimental.models.autoencoders import AutoEncoder2D
from gensbi.experimental.models.embedder import Embedded2DModel
from gensbi.models import Flux1

# build the component models
model_sbi = Flux1(params_flux)
vae_model = AutoEncoder2D(ae_params)

# small wrapper: CNN encoder compresses the image, Flux1 does inference
model = Embedded2DModel(vae_model, model_sbi) # trained end-to-end

pipeline = ConditionalPipeline(
    model, train_dataset, val_dataset,
    dim_obs=2, # 2 lens parameters
    dim_cond=(8, 8), ch_cond=64, # patchified VAE latent
    method=FlowMatchingMethod(),
    id_embedding_strategy=("absolute", "rope2d"), # keep 2D structure
)
```

Training and sampling

gensbi – python

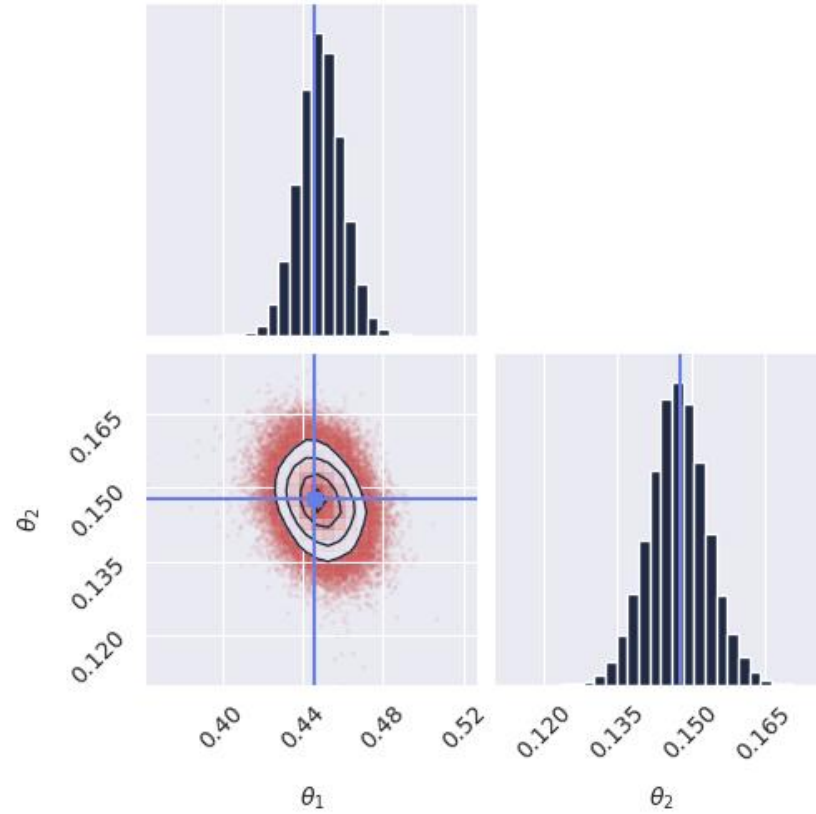
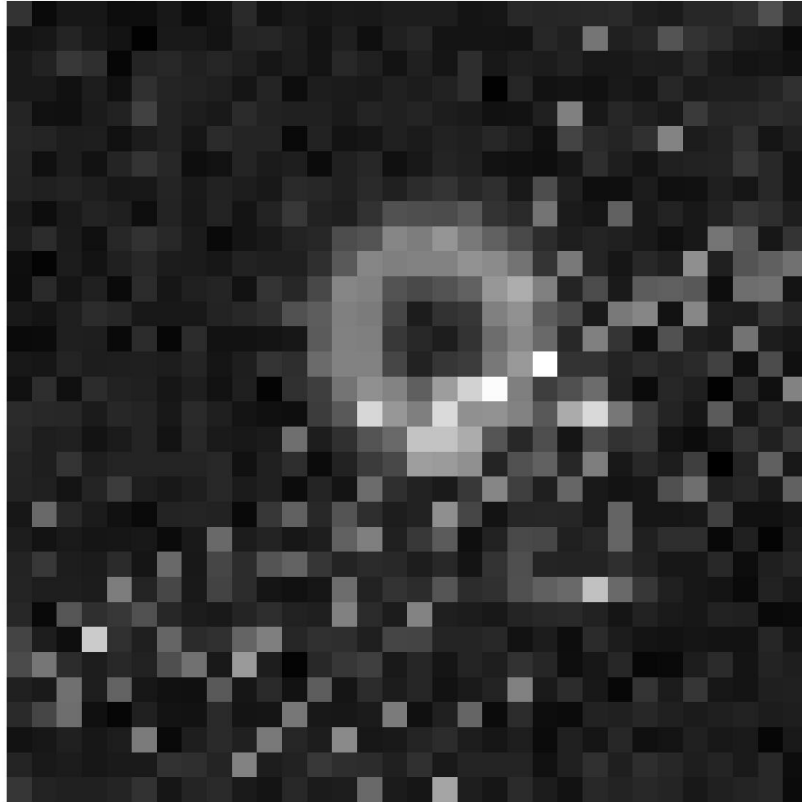
```
from gensbi.utils.plotting import plot_marginals

# train the model
pipeline.train(rngs=nmx.Rngs(0))

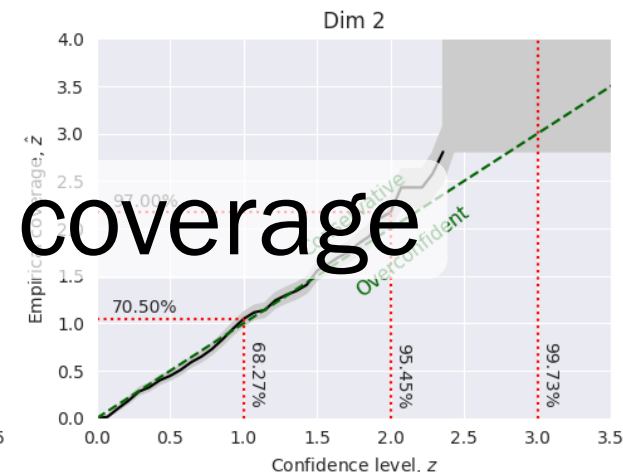
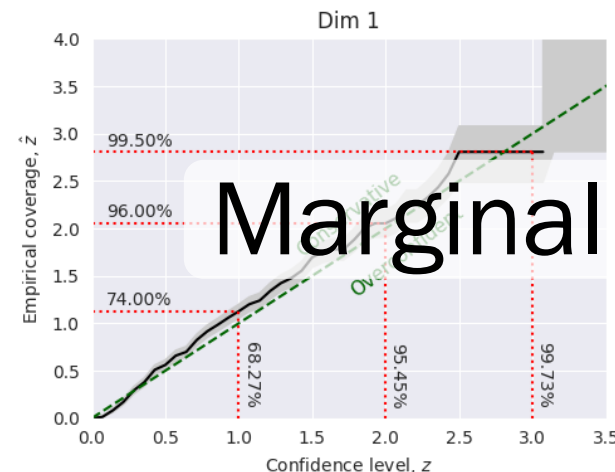
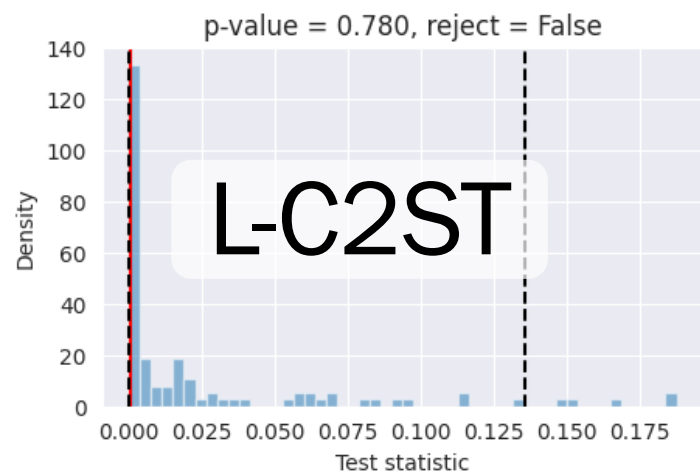
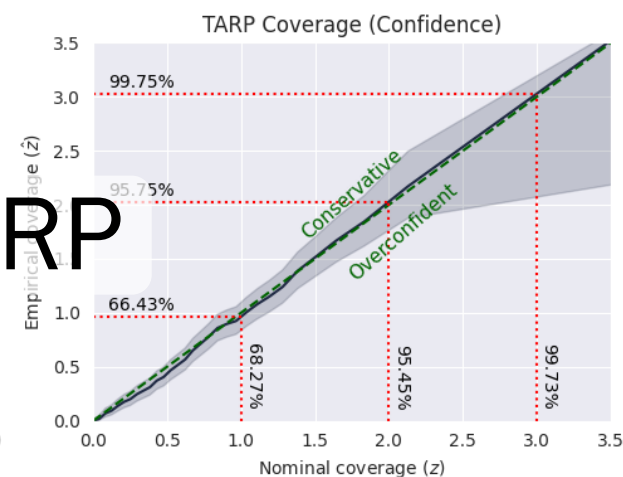
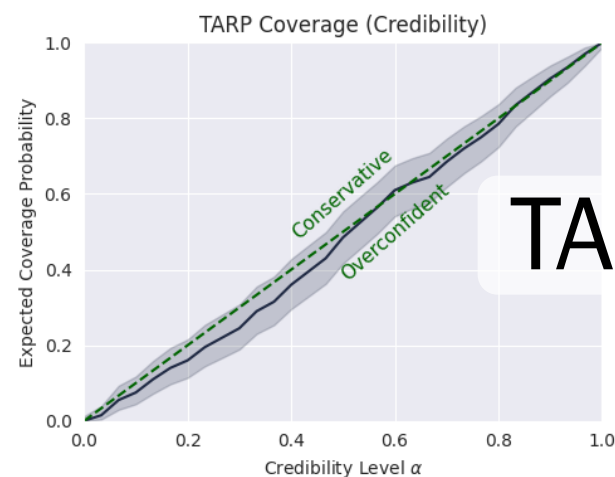
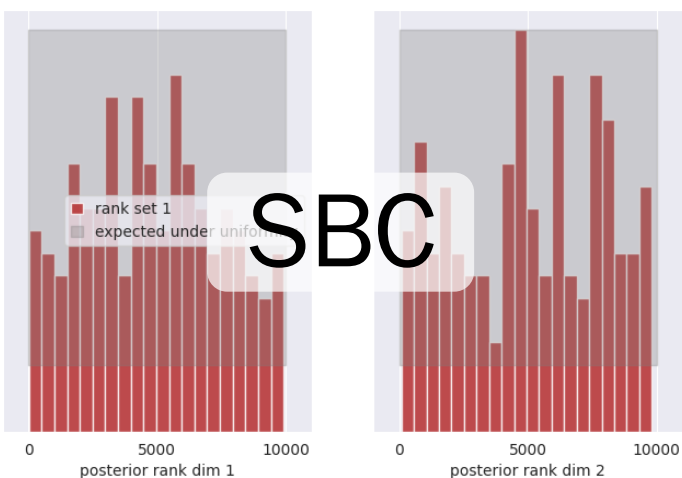
# x_observed is some observation for which we want to sample from  $p(\theta|x)$ 
samples = pipeline.sample(rng, x_observed, 100_000)

# plot the samples
plot_marginals(samples, true_param=theta_true, gridsize=30)
```

Training and sampling

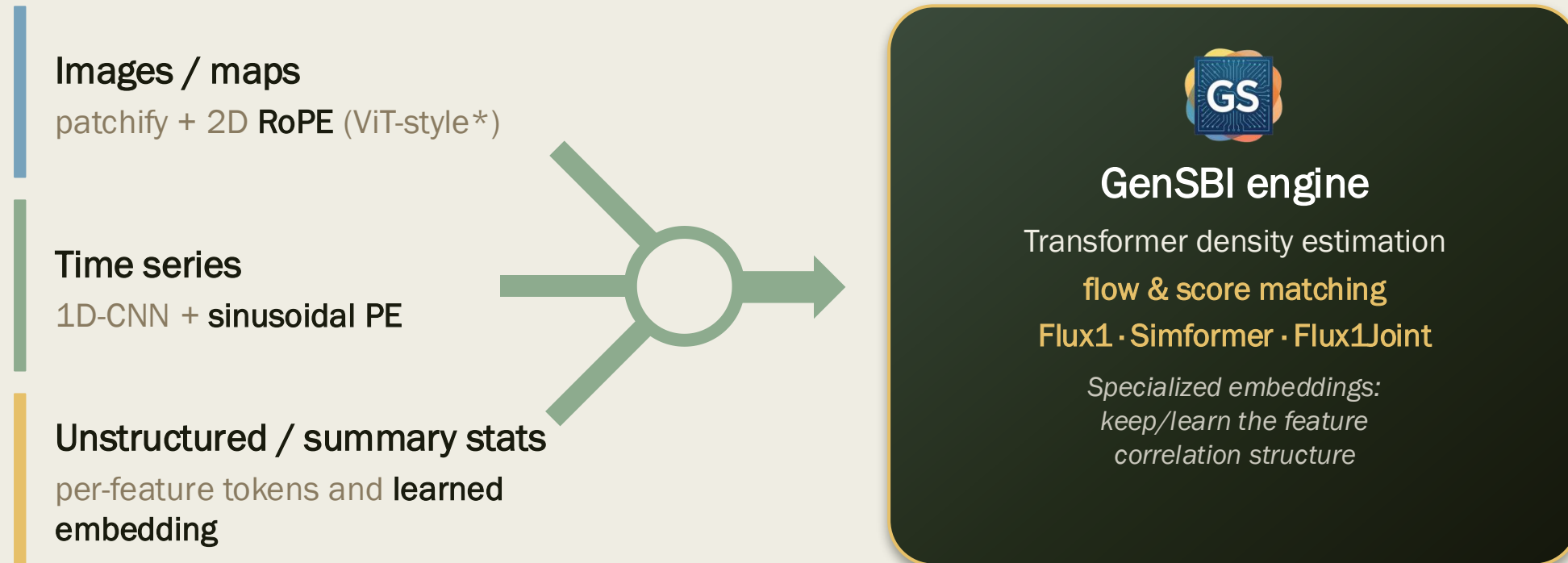


Check the full example

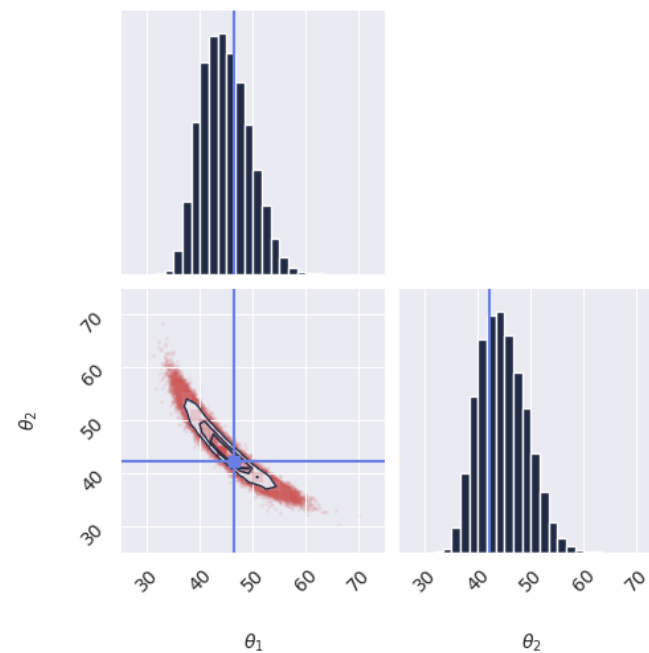
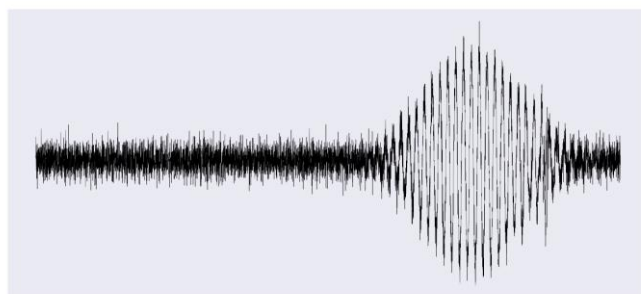
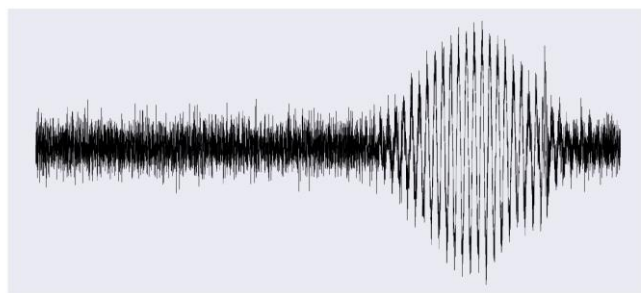
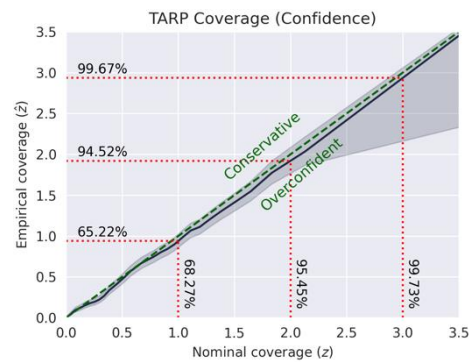
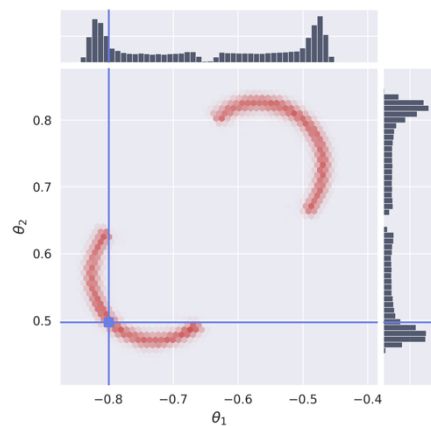
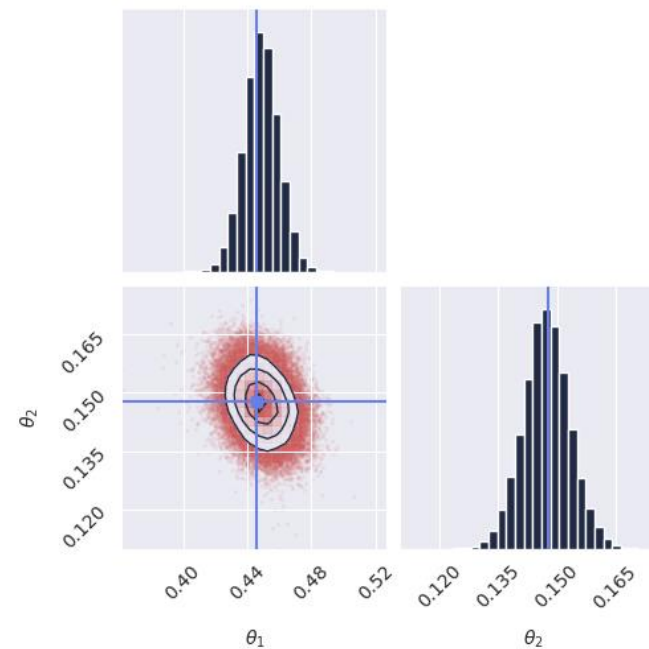
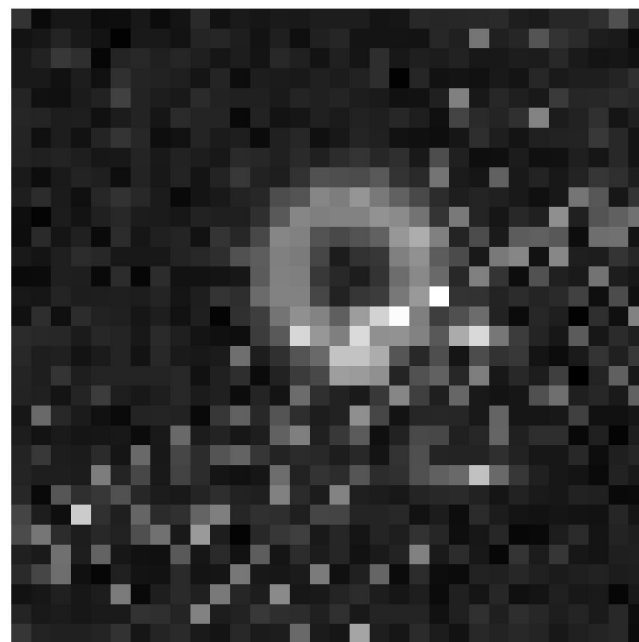
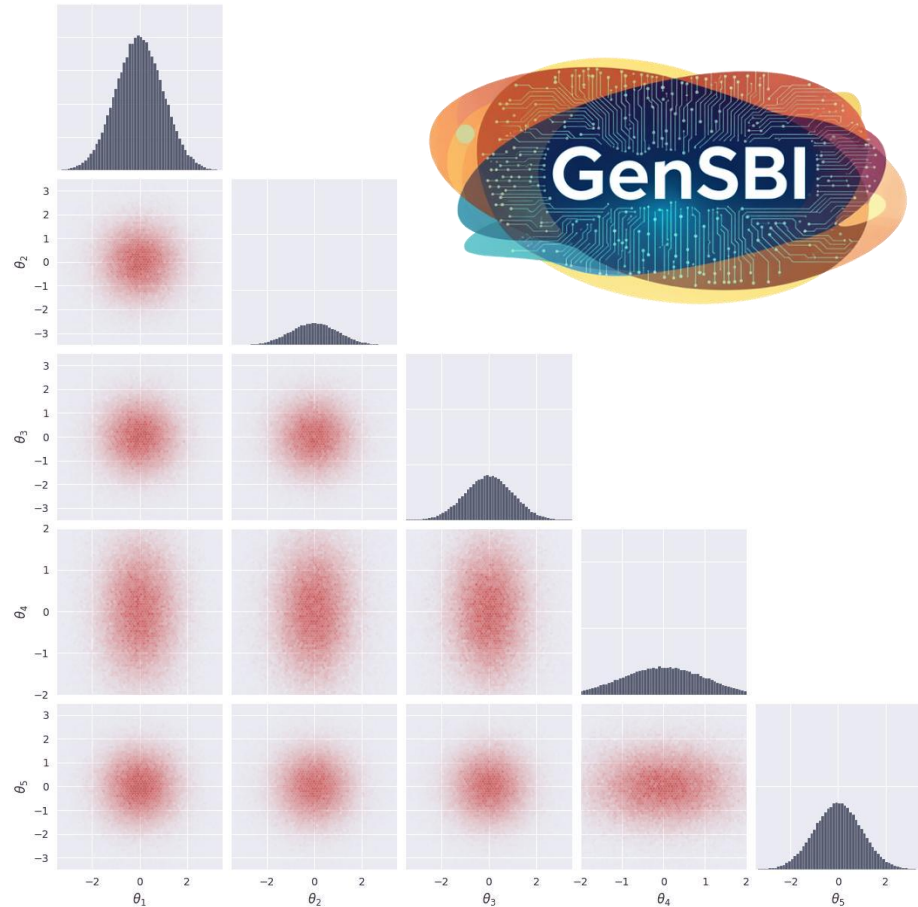


Batteries included: any data, out of the box

Works out of the box on images, time series, unstructured data & summary statistics — same pipeline, just swap the embedding.



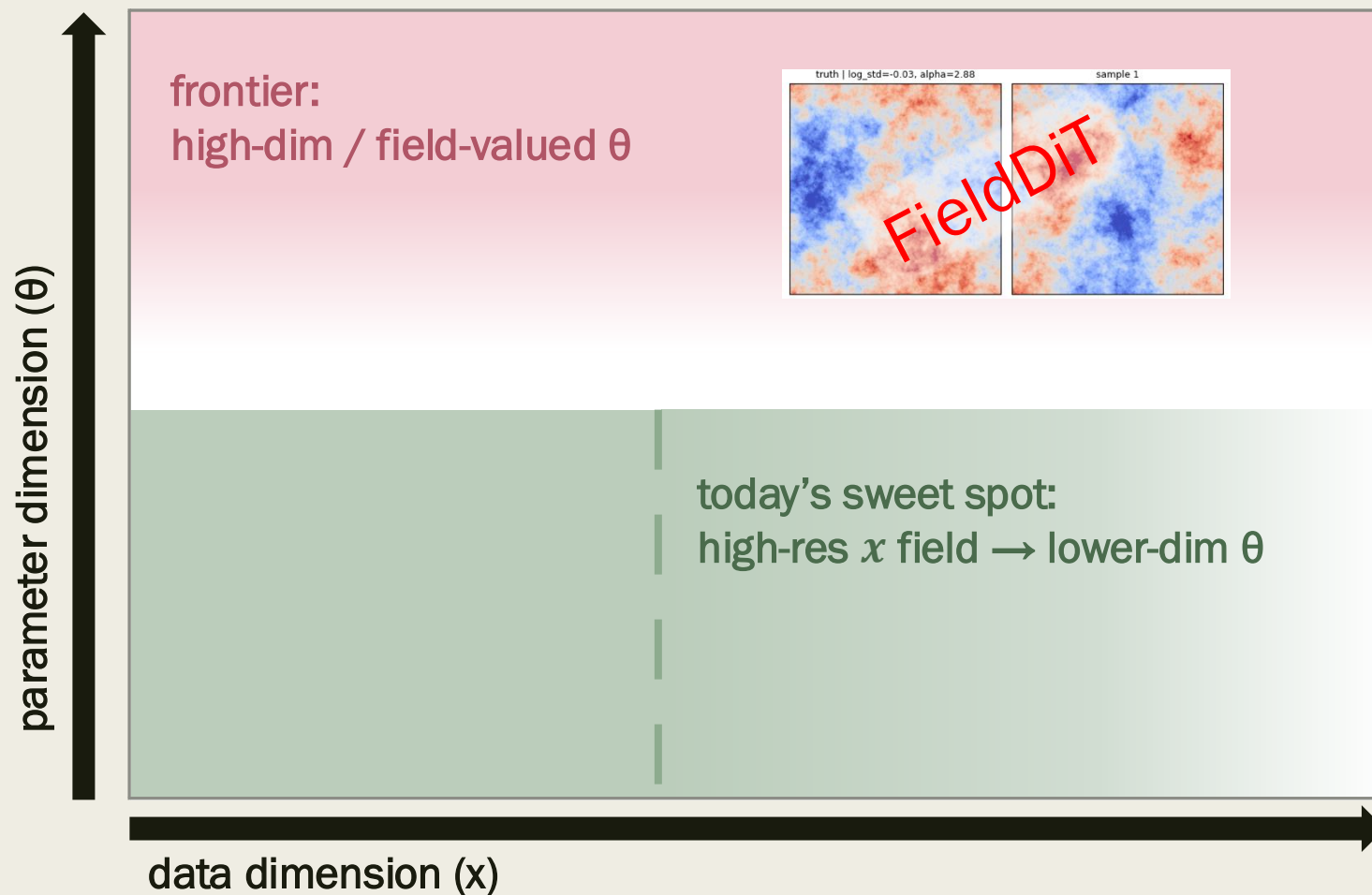
* Ask me about how we make ViT efficient



* Ask me about performance benchmarks

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Where does your problem live?



Where GenSBI lives (today)

- Scales to high-dimensional data (x)
- Tested in lower parameter dimension (θ)
- FM/SM with transformers scales to 1000s of parameters, stay tuned!

*Flux1, 3072 tokens, image generation mode, see <https://github.com/black-forest-labs/flux>

The road ahead

NF backbones for NLE

single-pass exact likelihood $\rightarrow$ MCMC $\rightarrow$ NPE

Field-level / high-dim θ

hard: per-component tokens $\rightarrow$ $O(n^2)$ attention

Multimodal conditioning

condition on >1 observable at once
(e.g. summary stats and a field map)

Coming next:

Scaling & deployment

distributed training / inference; HuggingFace serving (safetensors)

New generative methods

sequential NPE, MeanFlow, Consistency models

More architectures

additional models (PixelDiT) + MLP alternatives for simpler problems

Science-ready I/O

HEALPix-map inference; more physics-related examples

SBI benchmarks repo

take a sneak peek at tinyurl.com/SBI-benchmarks

What GenSBI can do for you

- **Modern Generative methods:** OT Flow Matching (Meta) and Diffusion Models (Nvidia)
- **High-Performance JAX Stack:** based on Flax NNX (CPU, GPU & TPU)
- **SOTA models:** Flux1, Simformer + embedders
- **High-Level “recipes”:** plug-and-play for easy experimentation
- **Modular & Extensible Design:** easy to use low-level API
- **Documented & Tested:** looking for feedback!



gensbi.com

arXiv:2605.27499

`pip install gensbi`

BACKUP



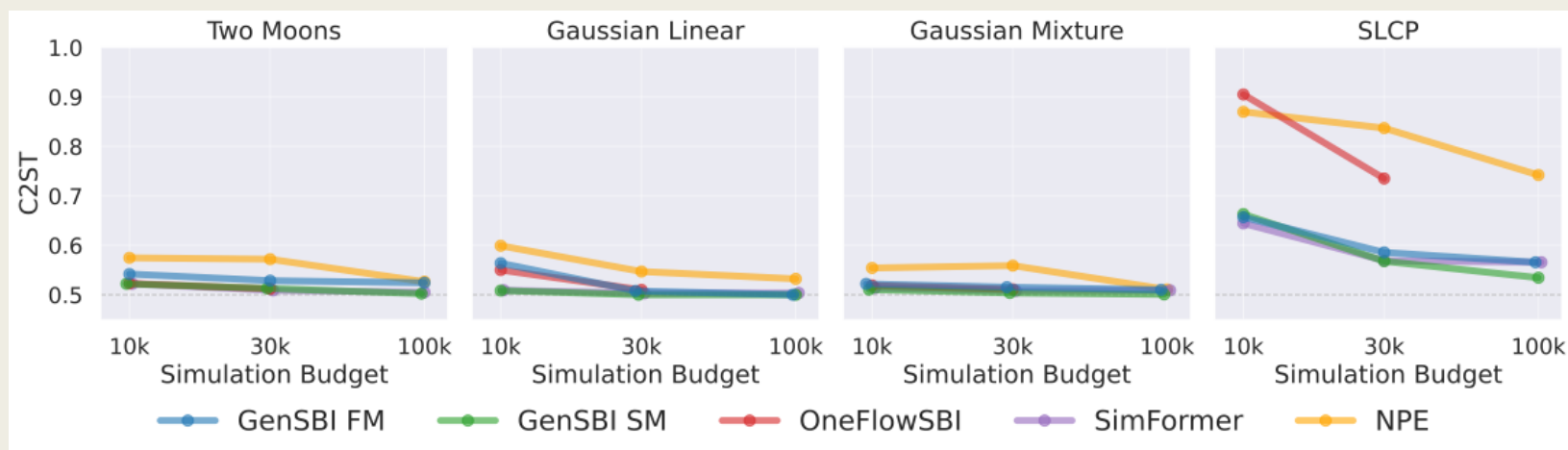
Core advantages

- Likelihood free
- Stable training (unlike GANs)
- Flexible model architecture (unlike Normalizing Flows)
- Strong theoretical foundation (ODEs and SDEs guarantee convergence)
- Iterative sampling procedure (stable sampling, easier training)
- Empirically, less prone to overfitting, better sample quality
- State of the Art for generative tasks, NPE, and Emulation**



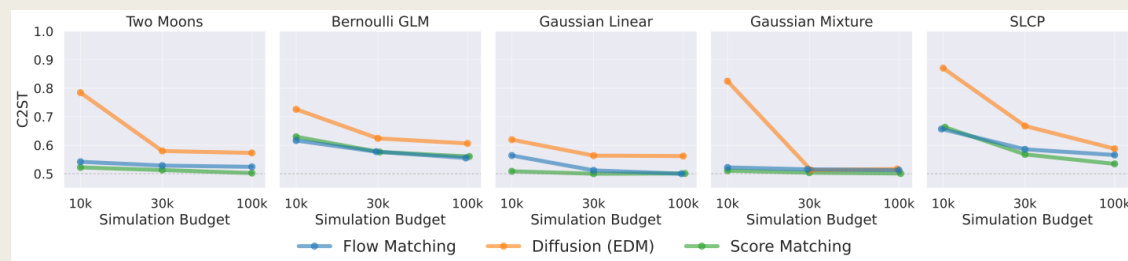
Benchmarks: competitive / SOTA & calibrated

C2ST near 0.5 across SBIBM tasks · matches / surpasses SimFormer, OneFlowSBI, NPE at 10^5 sims (esp. SLCP) · near-uniform config across tasks.

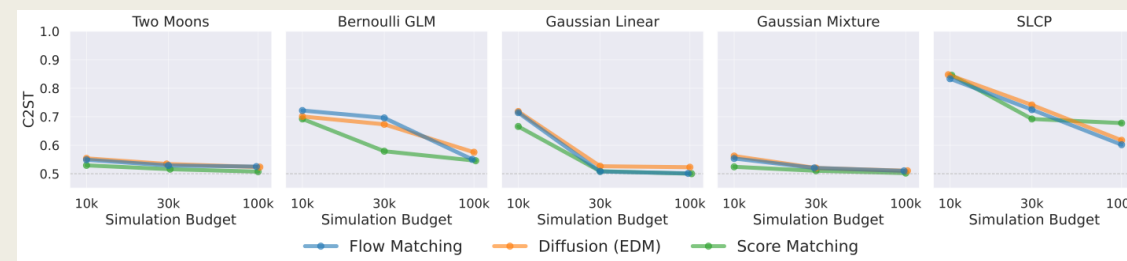


C2ST comparison vs. SimFormer, OneFlowSBI & NPE across SBIBM tasks

Flux1Joint — FM vs. Diffusion vs. Score Matching



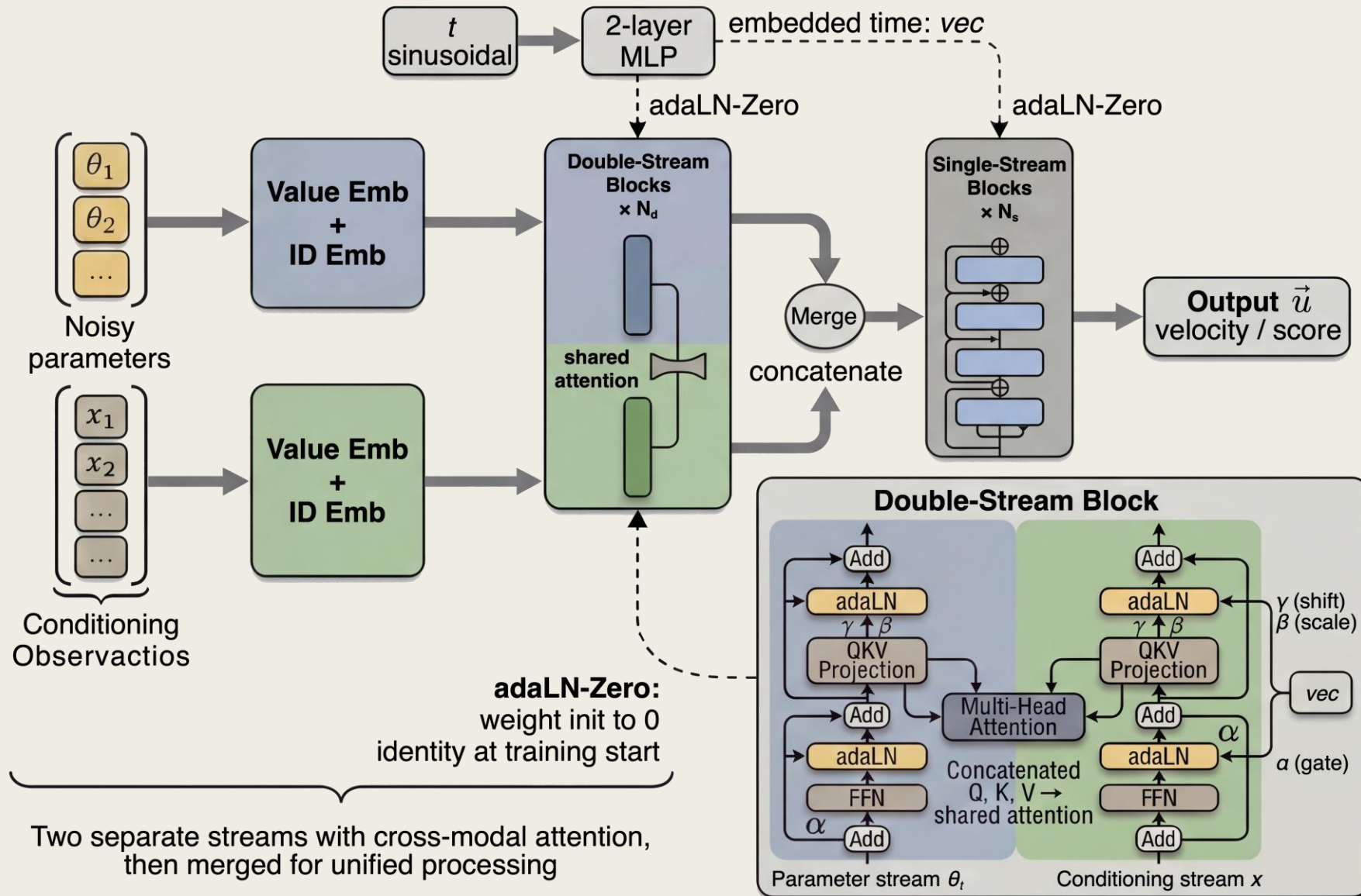
Flux1 — FM vs. Diffusion vs. Score Matching



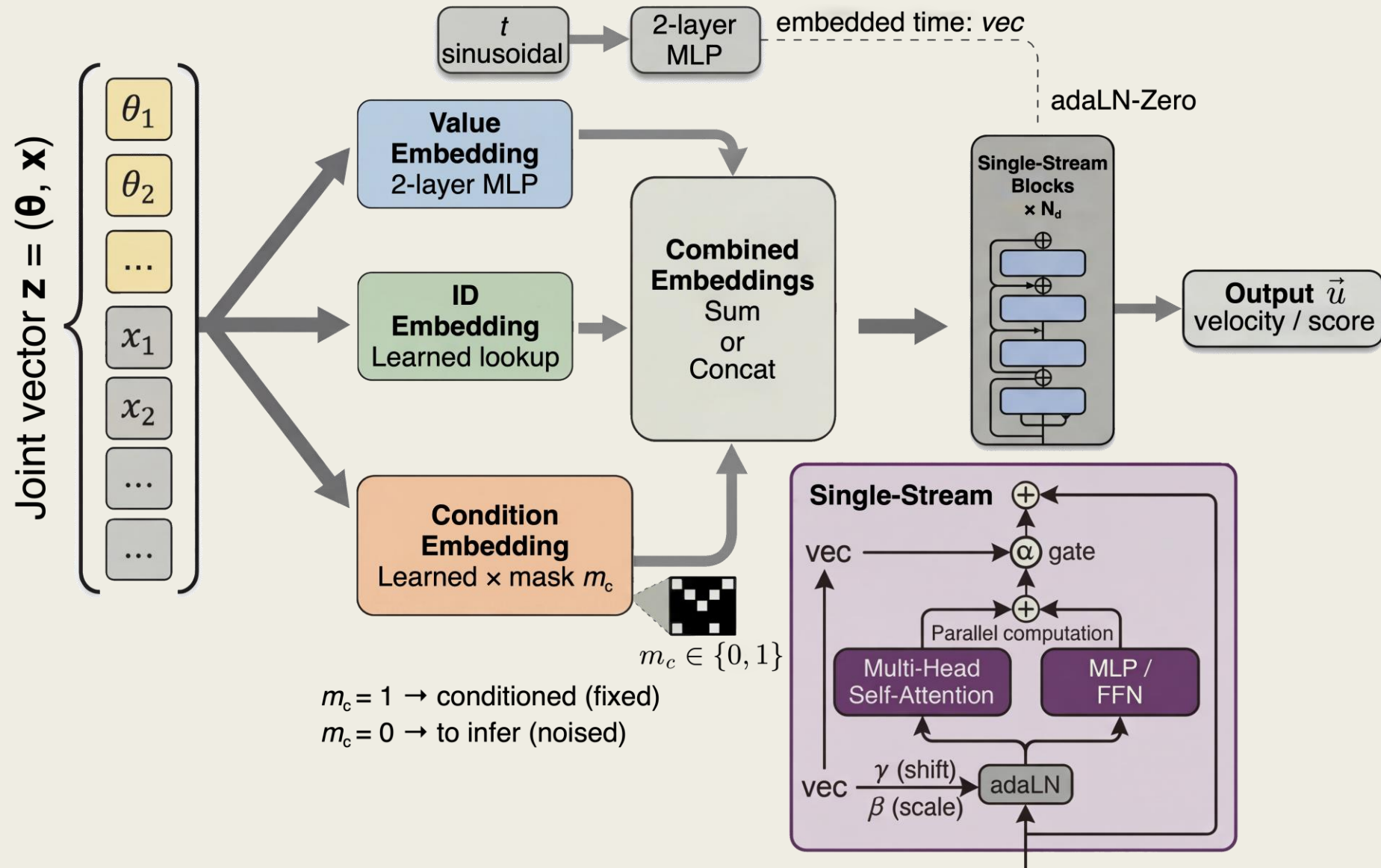
Which estimator when? NF vs flow / diffusion

	Normalizing flows	Flow matching / diffusion
Exact likelihood	Single pass ✓	Needs ODE solve ✗
Sampling cost	Single pass	Iterative (ODE / SDE)
Architecture	Invertible only	Any (transformers)
Best scope	NLE + MCMC	NPE / joint

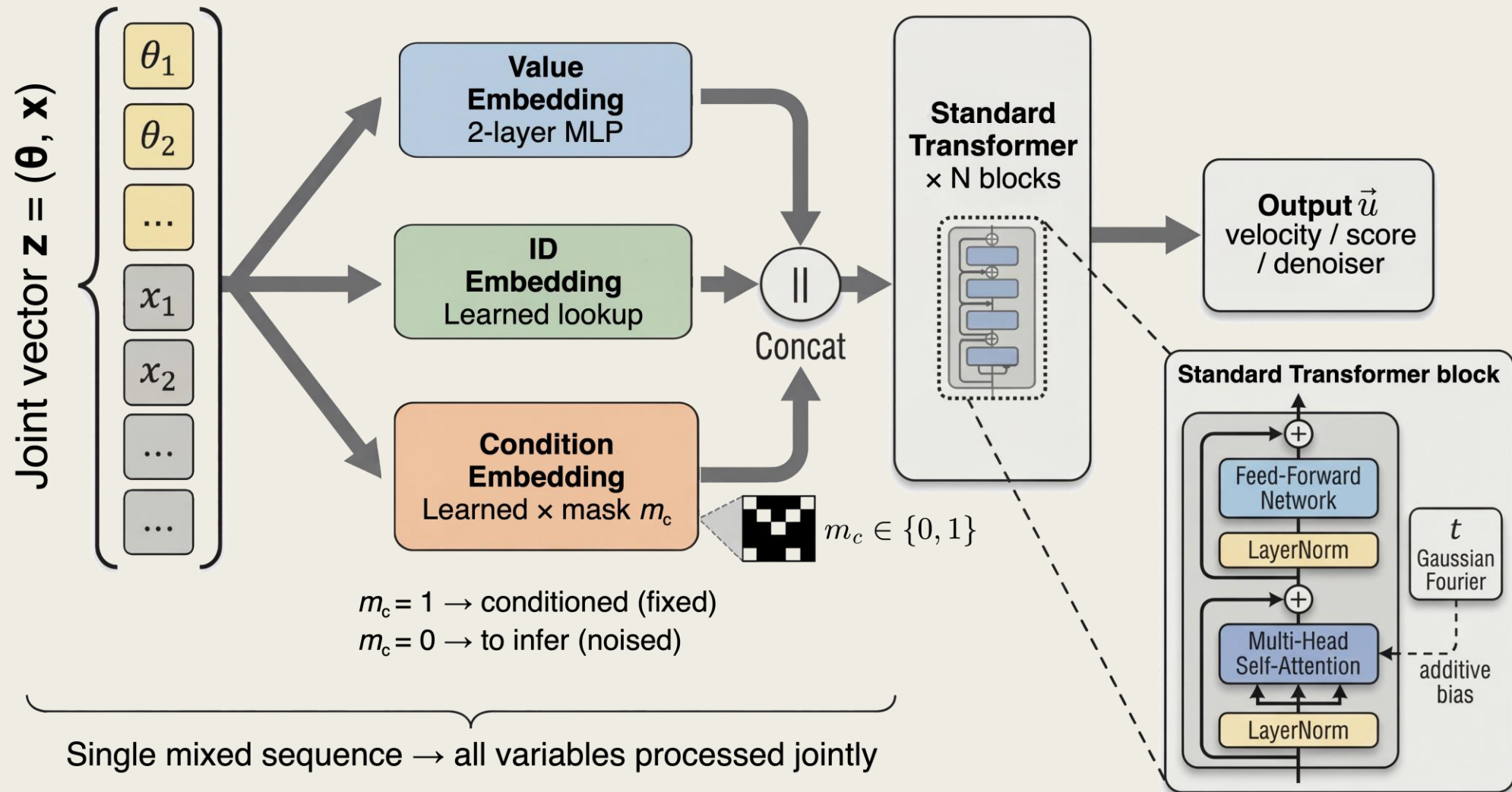
Flux1



Flux1Joint

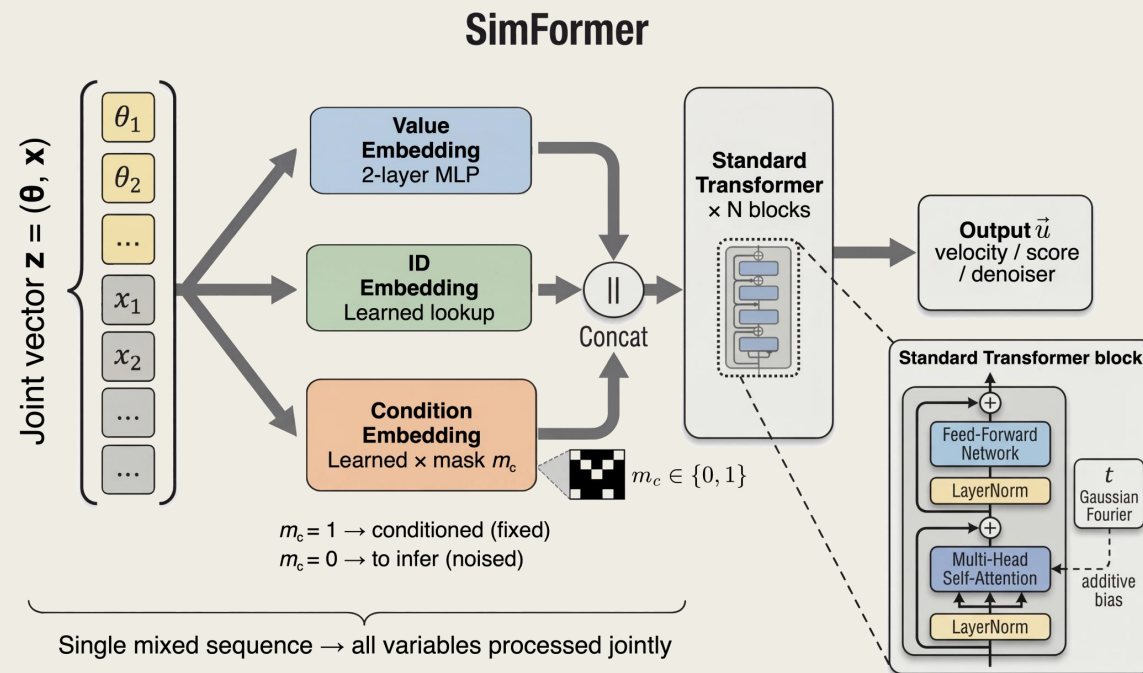


SimFormer



Joint estimation from one model

- Train the joint $p(\theta, x)$ with a random condition mask
- At inference, fix the mask to recover any conditional from a single trained model:
 - Posterior $p(\theta \mid x)$
 - Likelihood samples $p(x \mid \theta)$
 - Arbitrary marginals



Solvers & SDE $\leftrightarrow$ ODE swap

- Solvers: Euler / Heun / Dopri5 + SDE variants
- Post-training swap between deterministic ODE and stochastic SDE — no retraining
- ZeroEnds / NonSingular SDE solvers trade speed vs mass coverage
- Typical step counts: EDM ~18 Heun · flow matching ~100 ODE · score matching ~1000

Compute cost (it's modest)

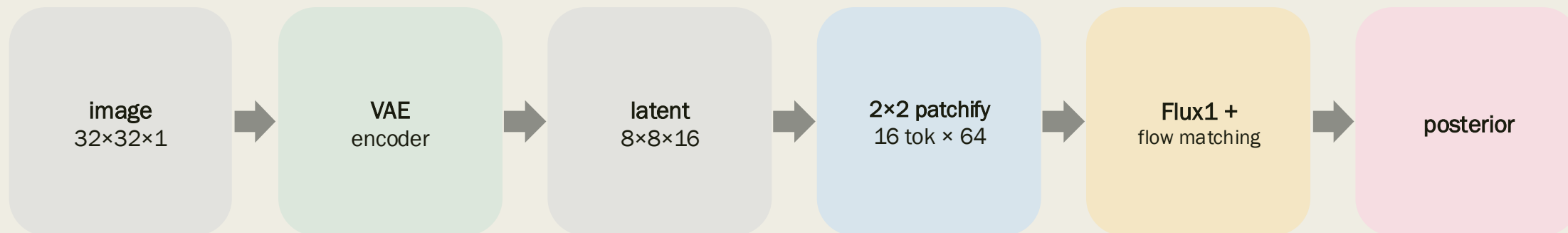
Reference: Two Moons on a V100 GPU.

Metric	Cost
Training (50k steps)	~1–3 hours
Draw 10k posterior samples	$\leq$ ~42 s (worst case)
Minimum hardware	Consumer RTX 4070 (12 GB)

Why field-level (high-dim θ) is hard

- Per-component tokens $\rightarrow$ sequence length $\propto$ field size $\rightarrow O(n^2)$ attention becomes computationally expensive very
- Posterior-over-a-field is huge: sampling and calibration both harder
- Directions: patchify θ (ViT-style) · local / structured attention · latent diffusion
- Latent-diffusion caveat: only as good as your autoencoder — a poor VAE $\rightarrow$ over-smoothed posteriors that erase the small-scale non-Gaussian information $\rightarrow$ need field (pixel) level transformers $\rightarrow$ lot's of cool new stuff in 2026 like PixelDiT
- GenSBI already has an experimental VAE training pipeline, FieldDiT and PixelDiT, but more experimentation is needed

The pipeline — and the embedding payoff



- ID embedding (“**absolute**”, “**rope2d**”) keeps each patch’s spatial position in the transformer
- The VAE encoder (GenSBI’s **AutoEncoder2D**) is trained **end-to-end** with the inference model
- GenSBI ships the encoder **and** the patchify + RoPE wiring — the part other libraries leave to you

Multimodal conditioning (future)

- Condition on more than one observable at once (e.g. summary stats and a field map)
- Per-stream embedder + ID embedding, fused via attention (MM-DiT style)
- Precedent: Flux Kontext conditions on image and text simultaneously