

Signal Processing of High-z Galaxies from IFU Spectral Data Cubes: Denoising and Data-Driven Physical Mapping Beyond Power-Law Relations

Arnab Lahiry

Supervised by:

Dr. Tanio Diaz-Santos

Dr. Jean-Luc Starck

13/02/2026

Deep CosmoStat Days, DaP, CEA  Paris-Saclay, FR



UNIVERSITY OF CRETE
DEPARTMENT OF PHYSICS



FORTH
INSTITUTE OF ASTROPHYSICS

 **COSMOSTAT**



TITAN
ARTIFICIAL INTELLIGENCE
IN ASTROPHYSICS



Signal Processing
Laboratory

Deep and Sparse Denoising Benchmarks for Spectral Data Cubes of High- z Galaxies: From Simulations to ALMA observations

Arnab Lahiry^{1,2,*}, Tanio Díaz-Santos¹, Jean-Luc Starck^{1,3}, Niranjana Chandra Roy⁴, Daniel Anglés-Alcázar⁴, Grigorios Tsagkatakis^{1,2}, and Panagiotis Tsakalides^{1,2}

¹ Institutes of Computer Science and Astrophysics, Foundation for Research and Technology Hellas (FORTH), 100 Nikolaou Plastira str., Vassilika Vouton, Heraklion, 70013, Greece

² Departments of Physics and Computer Science, University of Crete, Voutes Campus, Vasilika Voutes, Heraklion, 70013, Greece

³ Université Paris-Saclay, Université Paris Cité, CEA, CNRS, AIM, 91191, Gif-sur-Yvette, France

⁴ Department of Physics, University of Connecticut, 196 Auditorium Road, U-3046, Storrs, CT 06269, USA

ABSTRACT

Context. Beyond cosmic noon, galaxies usually appear as faint whispers amid overwhelming noise, yet this epoch is key to understanding massive galaxy assembly. ALMA's sensitivity to cold dust and [C II] emission allows us to probe their interstellar medium, but faint signals are still challenging, rendering robust denoising essential.

Aims. We evaluate denoising strategies, including classical statistical methods, sparse unsupervised representations, and supervised deep learning, to identify techniques that suppress noise while preserving flux and spectral-spatial morphology.

Methods. We develop a physically motivated synthetic dataset of spectral cubes simulating rotating disk galaxies for training and evaluation. We benchmark Principal Component Analysis (PCA), Independent Component Analysis (ICA), iterative soft thresholding with 2D-1D wavelets (IST), and a supervised 3D U-Net across peak SNRs of ~ 2.5 –8, applied to (i) toy cubes, (ii) synthetic [C II] IFU cubes from FIRE simulations, and (iii) ALMA observations of $z \sim 5$ galaxies from the CRISTAL sample and the quasar W2246–0526. Performance is assessed via RMSE, flux conservation, morphology, and SNR improvement.

Results. PCA and ICA provide limited noise reduction and struggle with correlated noise. IST reduces noise at moderate SNRs but can suppress emission at low SNRs. The 3D U-Net outperforms IST on synthetic cubes, particularly at low SNR, though it may overestimate flux or hallucinate faint structures in this regime. On high SNR real data with relatively simple morphologies, the U-Net and IST achieve comparable performance. However, on low SNR real data with complex morphologies not represented in the training set, the U-Net underperforms relative to IST, highlighting the challenges of generalization beyond the training distribution. In ALMA-CRISTAL cubes, both IST and U-Net conserve $> 91\%$ of flux and increase SNR by > 6 . For the extreme case of W2246–0526, the U-Net recovers $\sim 80\%$ of flux at moderate SNR, whereas IST robustly conserves flux and improves SNR by ~ 3 .

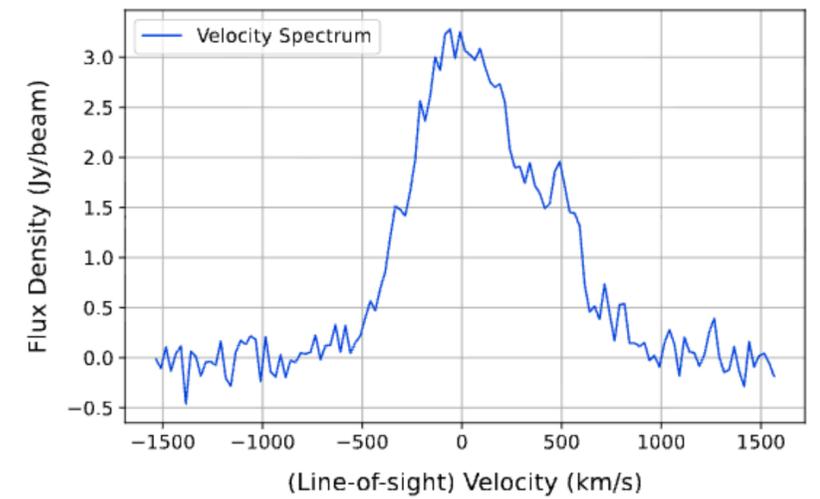
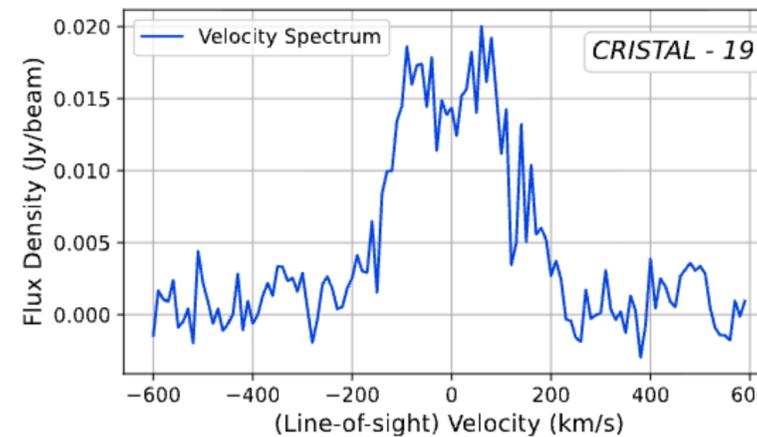
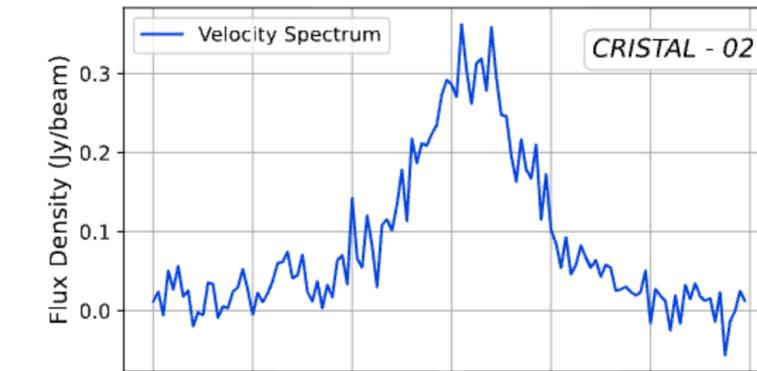
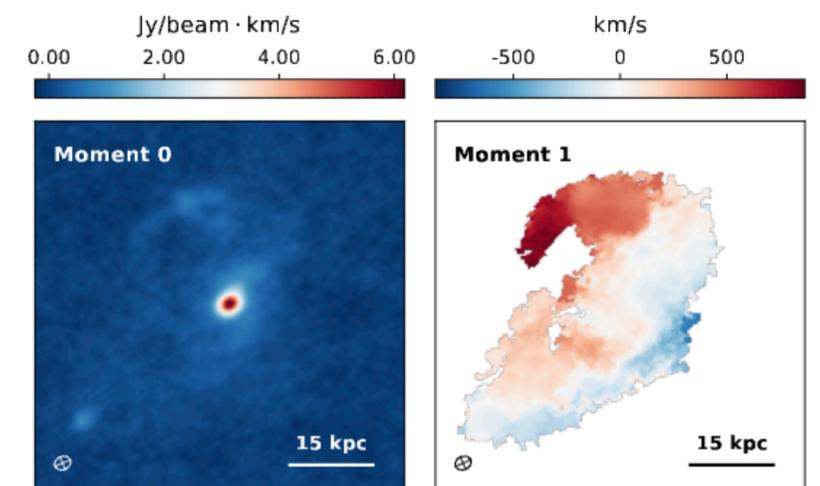
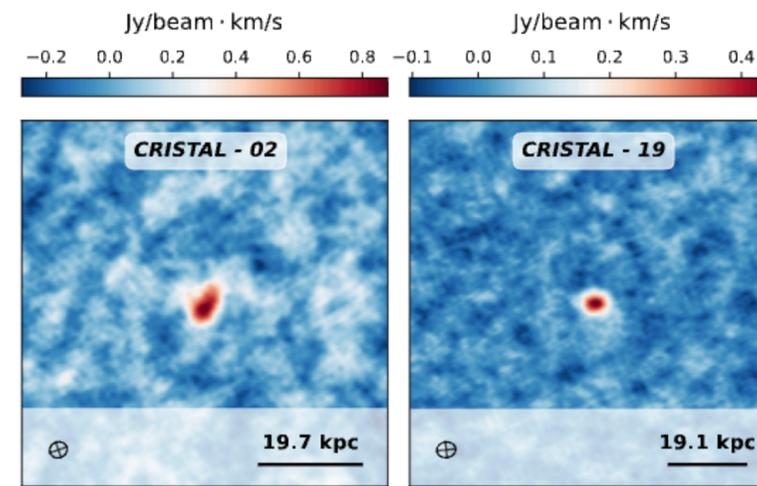
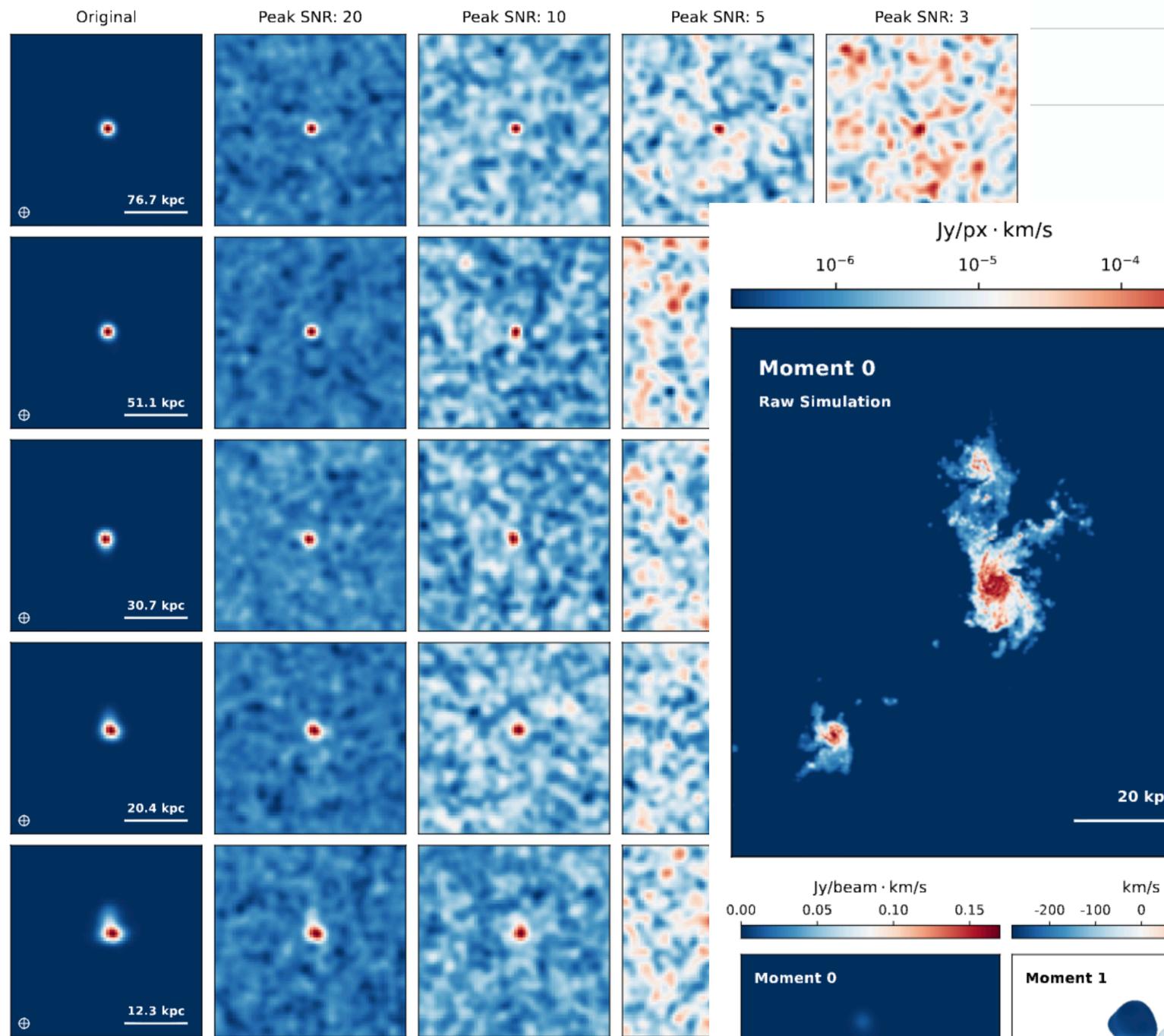
Conclusions. Deep learning trained on synthetic data generalizes effectively, though flux bias and interpretability challenges remain at low SNR. The addition of physically motivated priors and uncertainty quantification will enhance robustness. This framework of synthetic, simulated, and real datasets offers a pathway for transferable denoising in surveys with ALMA, VLT/MUSE, and JWST IFUs.

Key words. infrared: galaxies– galaxies: high-redshift – techniques: image spectroscopy – methods: data analysis – methods: statistical

arXiv:submit/7242461 [astro-ph.GA] 11 Feb 2026

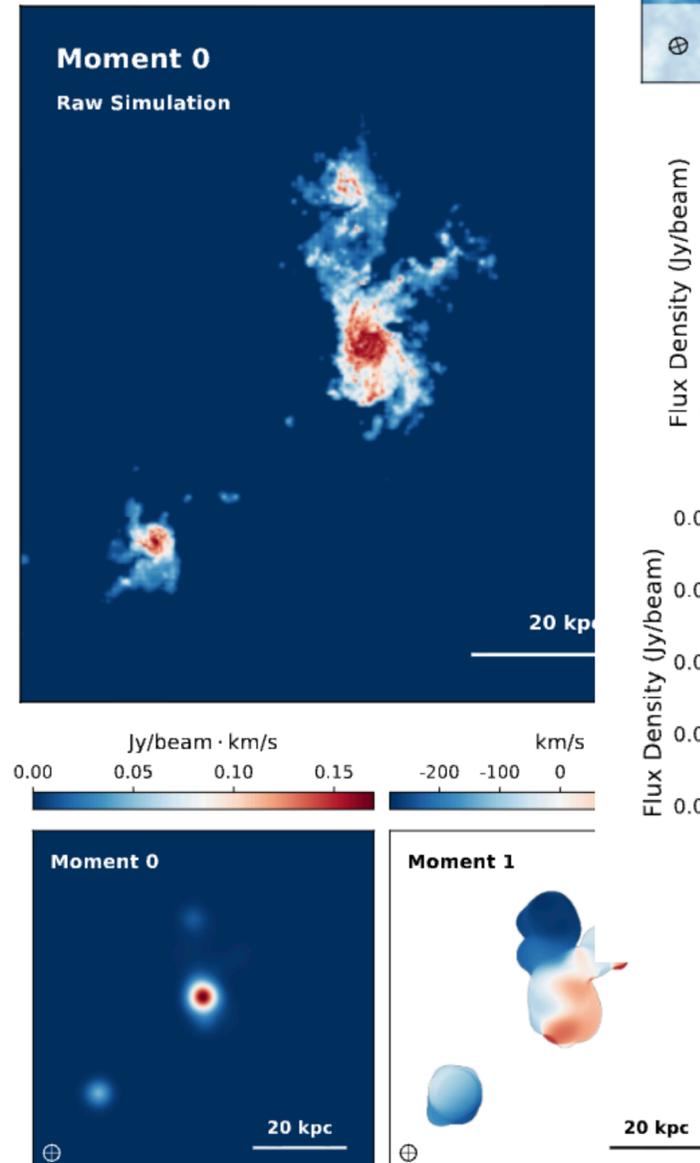
arXiv





and IST achieve cor
 et under
 bes, be
 ers ~ 8
 . Deep
 at low SNR. The ac
 synthetic, simulated, and real datasets opens a pathway to transferable denoising in surveys with ALMA, VLT/MUSE, and JWST IFUs.

Toy Spectral Cubes



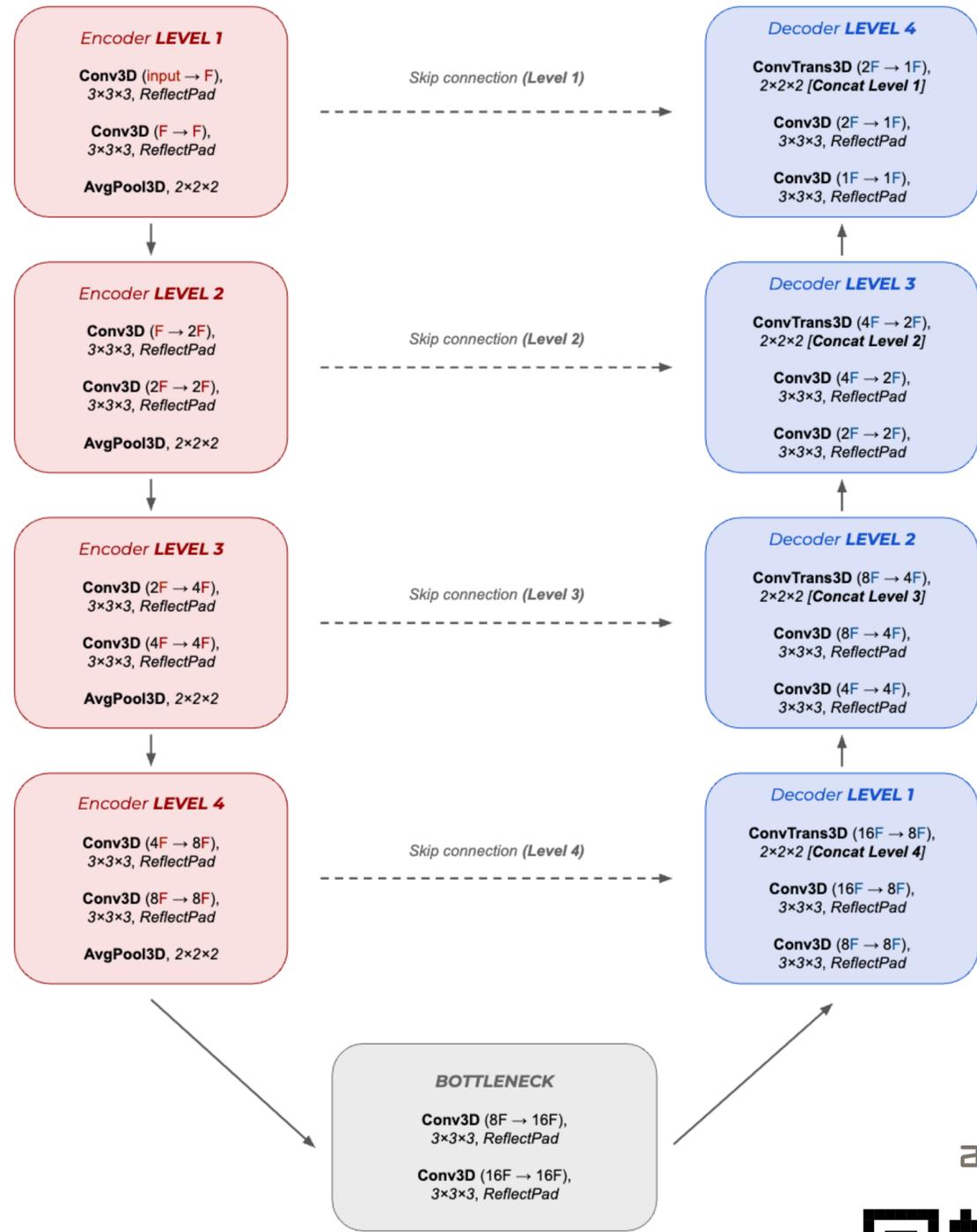
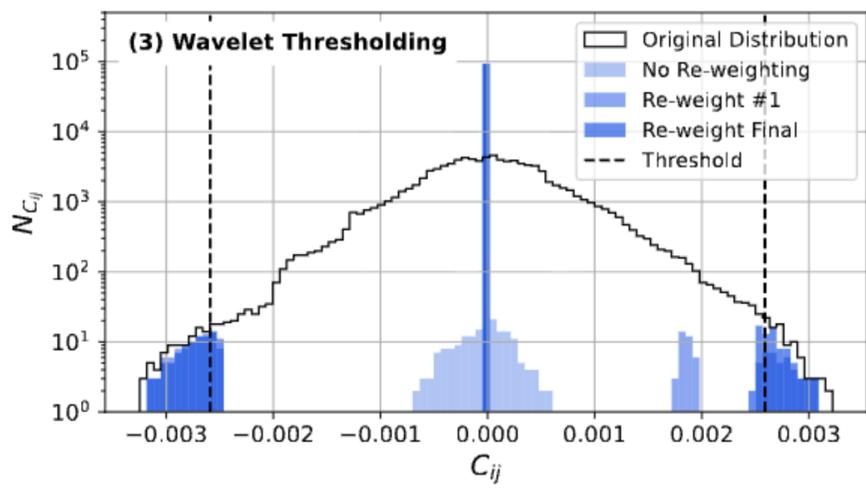
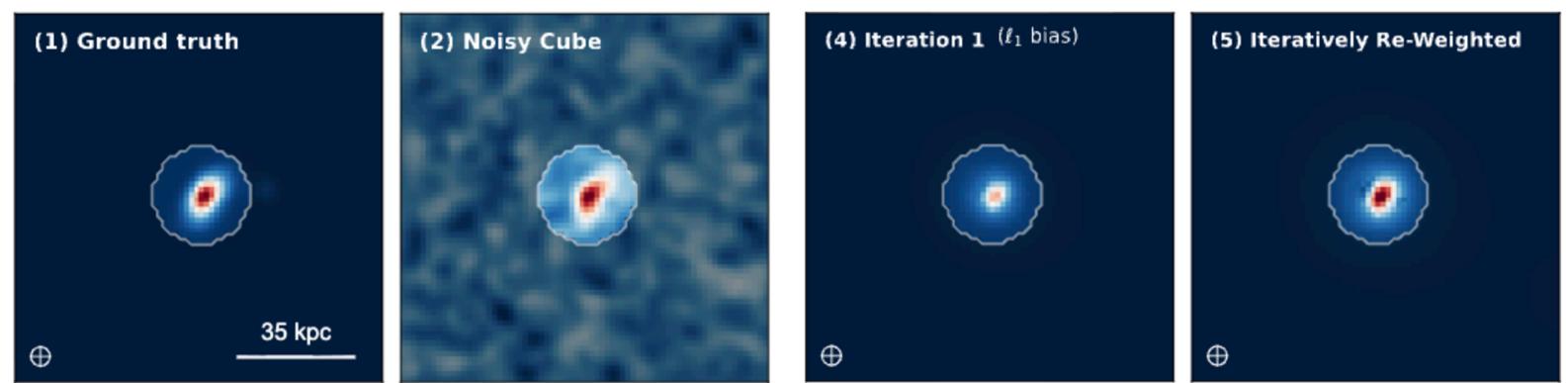
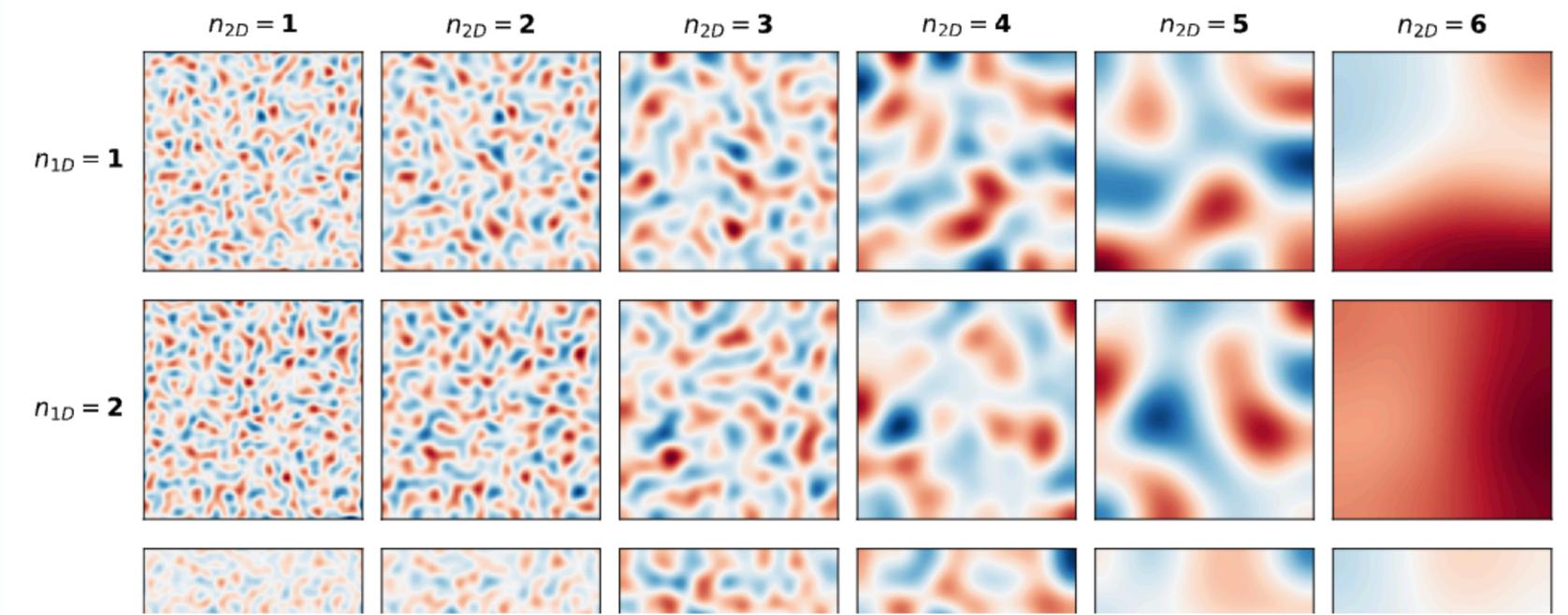
Synthetic FIRE [CII] IFU

1 complex morphologies not represented in the training
 eralization beyond the training distribution. In ALMA-
 NR by > 6. For the extreme case of W2246-0526, the
 res flux and improves SNR by ~ 3.
 hough flux bias and interpretability challenges remain
 ntification will enhance robustness. This framework of

ALMA [CII] Observations



Key words. infrared: galaxies—galaxies: image spectroscopy — methods: data analysis — methods: statistical



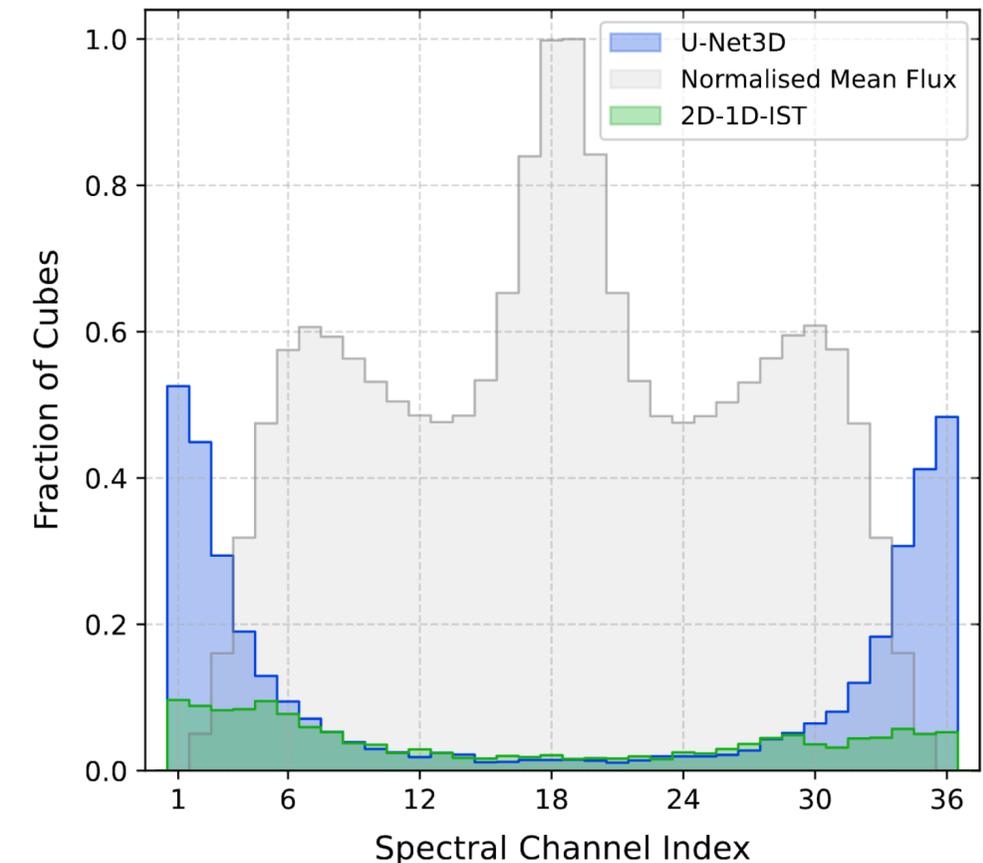
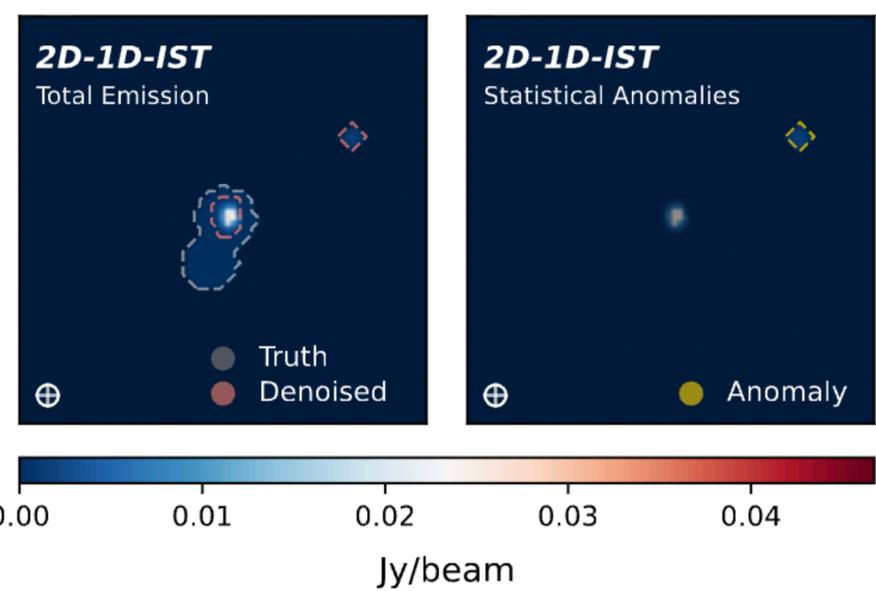
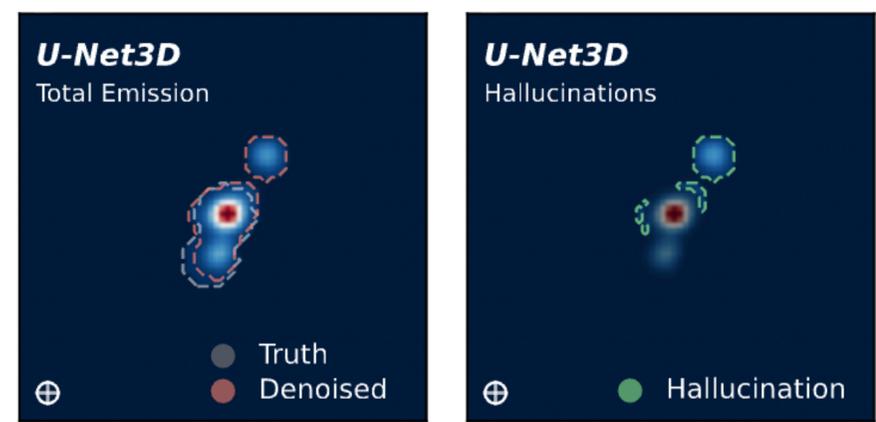
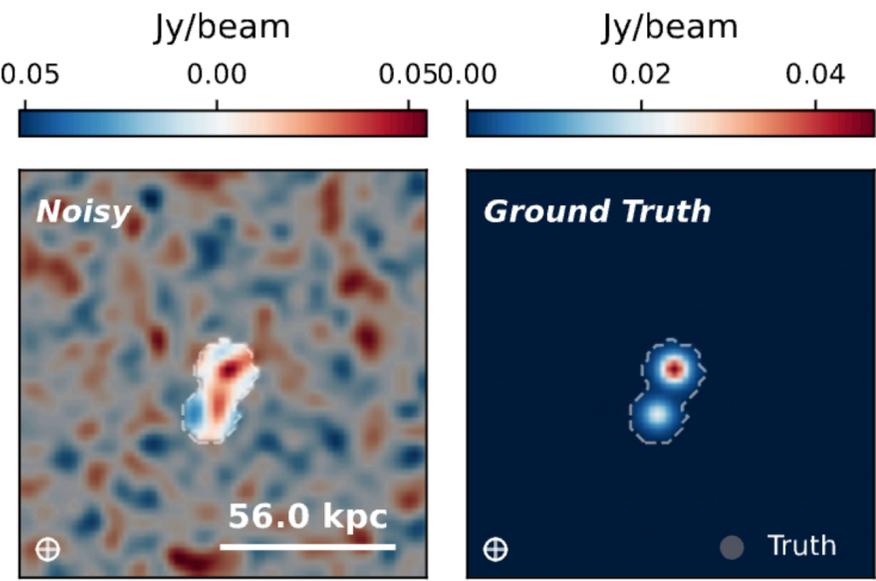
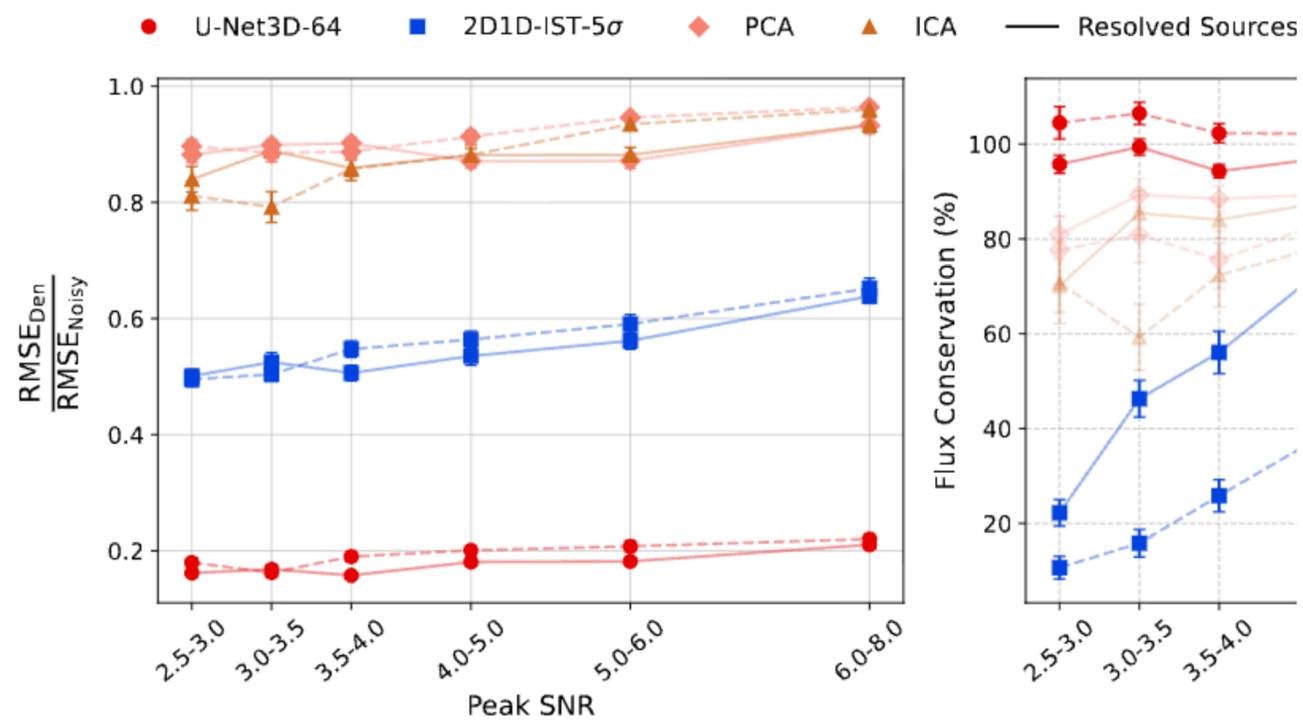
by > 0 . For the extreme case of WZ40-0520, the flux and improves SNR by ~ 3 .
ough flux bias and interpretability
ication will enhance robustness. T
ig in surveys with ALMA, VLT/MUSE, and JWST

U-Net3D

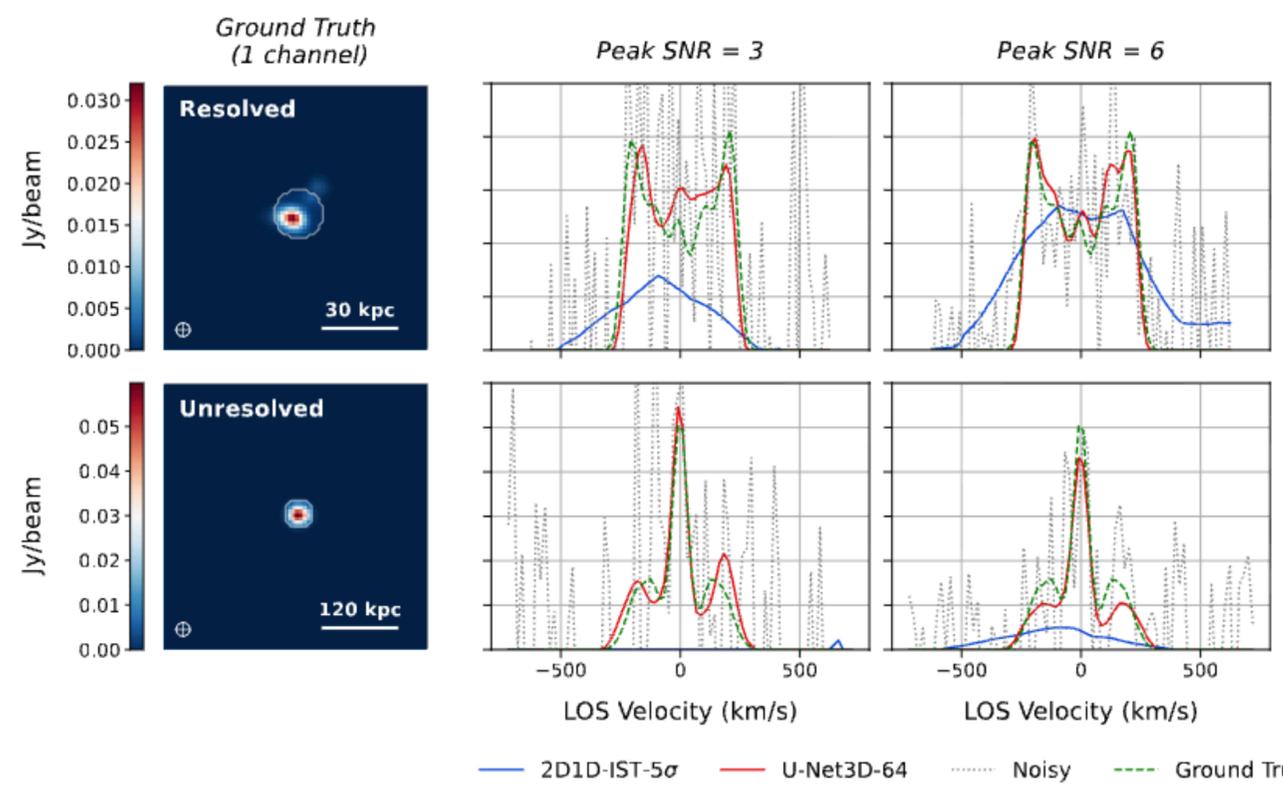
arXiv



Reweighted Iterative Soft Thresholding (IST) Denoising



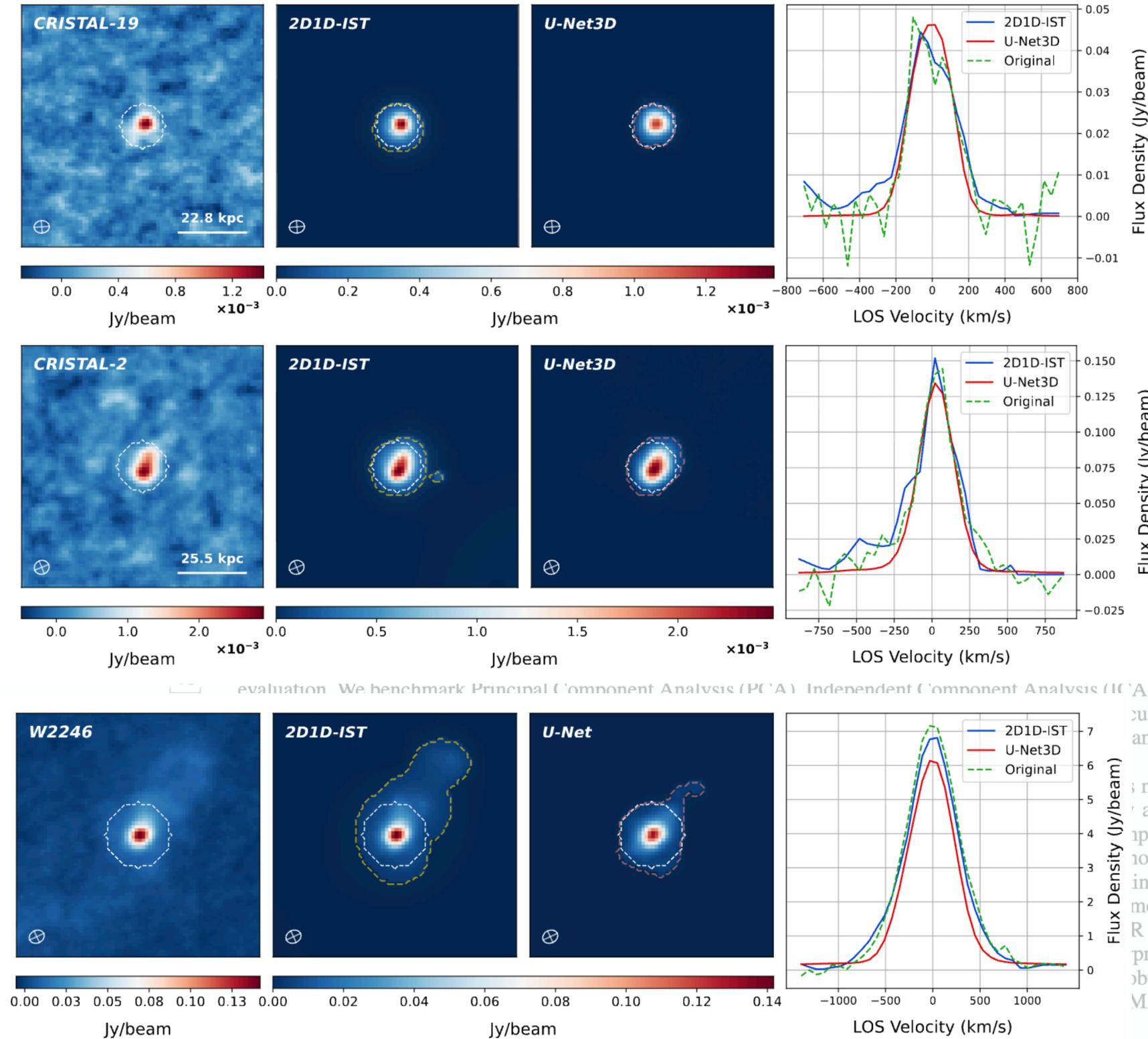
Benchmarking toy cubes



Spectral shape recovery

(Aperture-based) Hallucination Quantification





al Data Cubes serv

Application to [CII] 158 μm observations from ALMA:

1. Resolved & Unresolved CRISTAL samples
2. Quasar: W2246-0526

s epoch is key to under-
their interstellar medium,

ntations, and supervised
gy.

galaxies for training and
cubes, (ii) synthetic [C II] IFU
and the quasar W2246-0526.

noise at moderate SNRs but
at low SNR, though it may
ple morphologies, the U-Net
not represented in the training
ining distribution. In ALMA-
me case of W2246-0526, the
R by ~ 3 .

pretability challenges remain
robustness. This framework of
MA, VLT/MUSE, and JWST

arXiv



Key words. infrared: galaxies – galaxies: high-redshift – techniques: image spectroscopy – methods: data analysis – methods: statisti-
tical

Gal Cube Craft

Synthetic spectral cube generator of a rotational galaxy with fully-customisable parameters and

Number of galaxies

● 1 ● 2 ● 3 ● 4 ● 5 ● 6

Field of View [kpc]

FOV_x ; FOV_y 275

Sérsic index (*n*) [-]

1.000

Central effective flux density (*S_e*) [Jy]

0.1

Spectral Resolution (Δ_{v_z}) [*km s⁻¹*]

20

Inclination angle (θ_x) [deg]

45

Spatial Resolution (kpc)

Beam Information [kpc]

B_{min} 11.0 *B_{maj}* 13.0

Scale height (*h_z*) [kpc]

Satellite offset from [kpc]

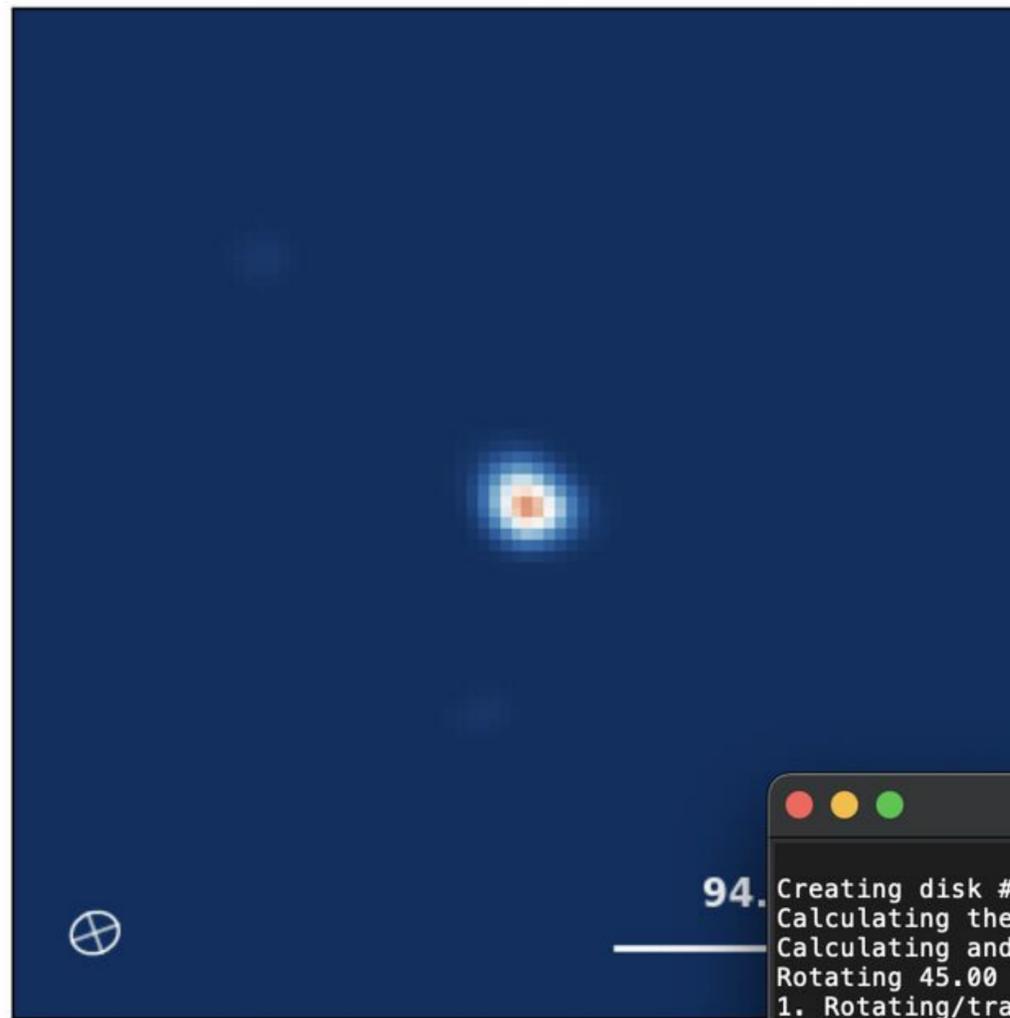
Velocity dispersion [*km s⁻¹*]

Azimuthal angle (ϕ_y) [deg]

arnablahiry — python -m GalCubeCraft.gui — 80x

IFU viewer

Channel 26 : $v = -90.0 \text{ km s}^{-1}$



0.00 0.01 0.02 0.03 0.04
Jy beam⁻¹

Channel: 26 : $v = -90.0 \text{ km/s}$

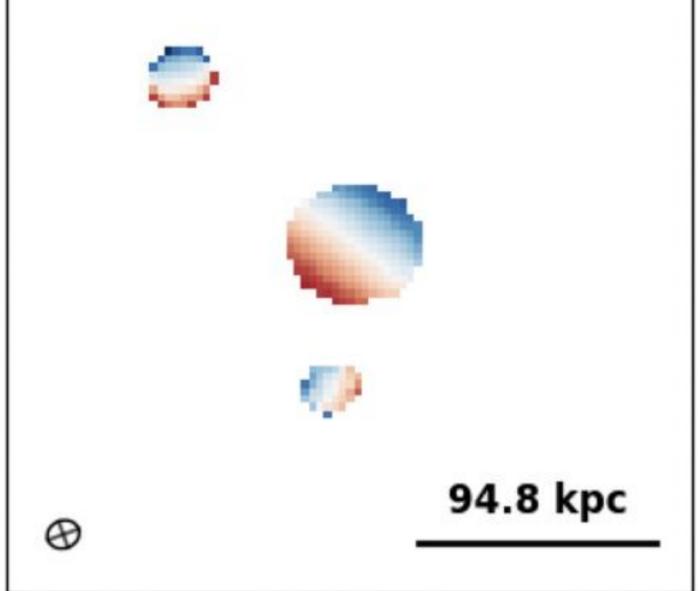
Moment 1

km s^{-1}

-200 -100 0 100 200



Moment 1



94.8 kpc

Logs

```

Creating disk #1...
Calculating the flux density values at each spatial location
Calculating and assigning velocity vectors...
Rotating 45.00 degrees about X axis and 30.00 degrees about Y axis:
1. Rotating/transforming the whole system...
2: Rotating the individual velocity vectors...
Disk #1 generated!

Creating disk #2...
Calculating the flux density values at each spatial location
Calculating and assigning velocity vectors...
Rotating 67.55 degrees about X axis and 107.73 degrees about Y axis:
1. Rotating/transforming the whole system...
2: Rotating the individual velocity vectors...
Disk #2 generated!

Creating disk #3...
Calculating the flux density values at each spatial location
Calculating and assigning velocity vectors...
Rotating 146.75 degrees about X axis and -53.31 degrees about Y axis:
1. Rotating/transforming the whole system...
2: Rotating the individual velocity vectors...

```

Generate Slice Moments Spectrum Save Reset

GalCubeCraft Public

Pin Watch 0 Fork 0 Star 0

main 1 Branch 5 Tags

Go to file Add file Code

arnablahiry Updated version number as big changes a4c6d42 · last week 54 Commits

.github/workflows	Verified the inline methods also	last week
.vscode	Updated tests files	last month
assets	changed GUI to physical units and finalised the code	2 weeks ago
dist	added per slice visualisation and finalised the GUI utilities...	last month
docs	changed GUI to physical units and finalised the code	2 weeks ago
notebooks	Verified the inline methods also	last week
src	Verified the inline methods also	last week
tests	bumped up to v0.1.2 after passing tests	last month
.DS_Store	changed GUI to physical units and finalised the code	2 weeks ago
.gitattributes	Added License	last month
.gitignore	Updated repository contents	last month
.readthedocs.yaml	updated RTD	last month
LICENSE	Added License	last month
README.md	Changed README slightly	last month
docs_build_software_GalCubeCraft.tar.gz	Updated API docs and automatic deployment to website	last month
pyproject.toml	Updated version number as big changes	last week
requirements.txt	Constructed ReadTheDocs	last month

About

No description, website, or topics provided.

Readme MIT license Activity 0 stars 0 watching 0 forks

Releases 4

v1.0.1 Latest on Dec 9, 2025

+ 3 releases

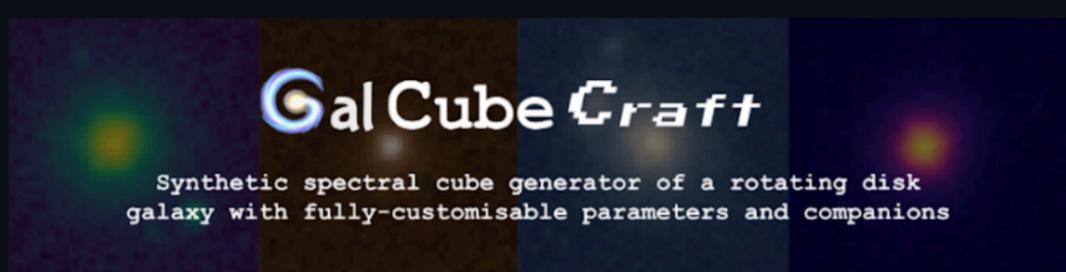
Packages

No packages published Publish your first package

Languages

Python 100.0%

README MIT license



CI passing pypi v1.0.1 license MIT DOI 10.5281/zenodo.17840423

High-fidelity simulator for synthetic IFU (Integral Field Unit) spectral cubes.

GalCubeCraft provides a compact, well-documented pipeline to build 3D spectral cubes that mimic observations of disk galaxies. It combines simple analytic galaxy models (Sérsic light profiles + exponential vertical structure), simple rotation-curve kinematics, viewing-angle projections and instrument effects (beam convolution, channel binning) to produce a physically motivated basis and test data for algorithm development, denoising, and visualization.



Search

Contents

- Core Functionality
- Visualisation
- Utilities
- GUI



Contents

Core Functionality

- Design notes
- Usage and API
- GalCubeCraft
- GalCubeCraft_Phy

Visualisation

- Dependencies
- moment0()
- moment1()
- slice_view()
- spectrum()

Utilities

- add_beam()
- apply_and_convolve_noise()
- apply_noise()
- convolve_beam()
- create_circular_aperture_mask()

GUI

- Design notes
- Usage
- GalCubeCraftGUI
- LogWindow
- TextRedirector
- latex_label()
- main()
- param_frame()

Show source

main 1 Branch 5 Tags Go to file Add file Code

arnablahiry	Updated version number as big changes	a4c6d42 · last week	54 Commits
.github/workflows	Verified the inline methods also	last week	
.vscode	Updated tests files	last month	
assets	changed GUI to physical units and finalised the code	2 weeks ago	
dist	added per slice visualisation and finalised the GUI utilities...	last month	
docs	changed GUI to physical units and finalised the code	2 weeks ago	
notebooks	Verified the inline methods also	last week	
src	Verified the inline methods also	last week	
tests	bumped up to v0.1.2 after passing tests	last month	
.DS_Store		2 weeks ago	
.gitattributes		last month	
.gitignore		last month	
.readthedocs.yaml		last month	
LICENSE		last month	
README.md		last month	
docs_bulld_software_GalCubeCraft.tar.gz		last month	
pyproject.toml		last week	
requirements.txt		last month	



About

No description, website, or topics provided.

- Readme
- MIT license
- Activity
- 0 stars
- 0 watching
- 0 forks

Releases 4

v1.0.1 Latest on Dec 9, 2025

+ 3 releases

Packages

No packages published Publish your first package

Languages

Python 100.0%



Search

Contents

Core Functionality

Visualisation

Utilities

GUI



Contents

Core Functionality

Design notes

Usage and API

GalCubeCraft

GalCubeCraft_Phy

Visualisation

Dependencies

moment0()



GUI

Design

Usage

GalCube

LogWindow

TextRedirector

latex_label()

main()

param_frame()

Show source



Gal Cube Craft

Synthetic spectral cube generation and visualization of disk galaxies with fully-customisable parameters and companions

CI passing pypi v1.0.1 license MIT DOI 10.5281/zenodo.17840423

High-fidelity simulator for synthetic IFU (Integral Field Unit) spectral cubes.

GalCubeCraft provides a compact, well-documented pipeline to build 3D spectral cubes that mimic observations of disk galaxies. It combines simple analytic galaxy models (Sérsic light profiles + exponential vertical structure), simple rotation-curve kinematics, viewing-angle projections and instrument effects (beam convolution, channel binning) to produce a physically motivated basis and test data for algorithm development, denoising, and visualization.



*Beyond Moment-0: Galaxy property inference
from High- z Spectral Data Cubes*

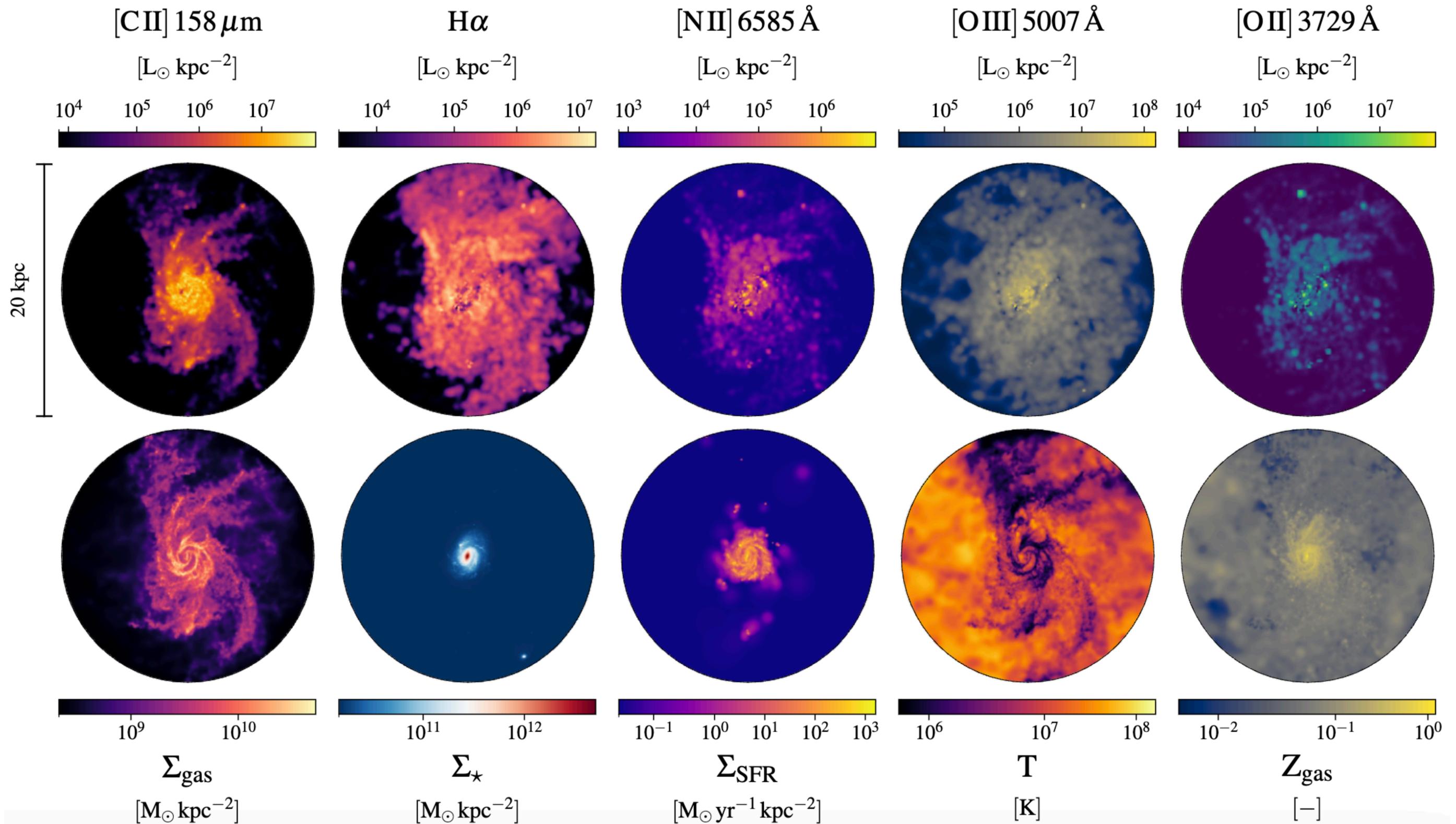
Arnab Lahiry, Tanio Díaz-Santos, Jean-Luc Starck
Niranjan Chandra Roy, Daniel Anglés-Alcázar,

M O T I V A T I O N

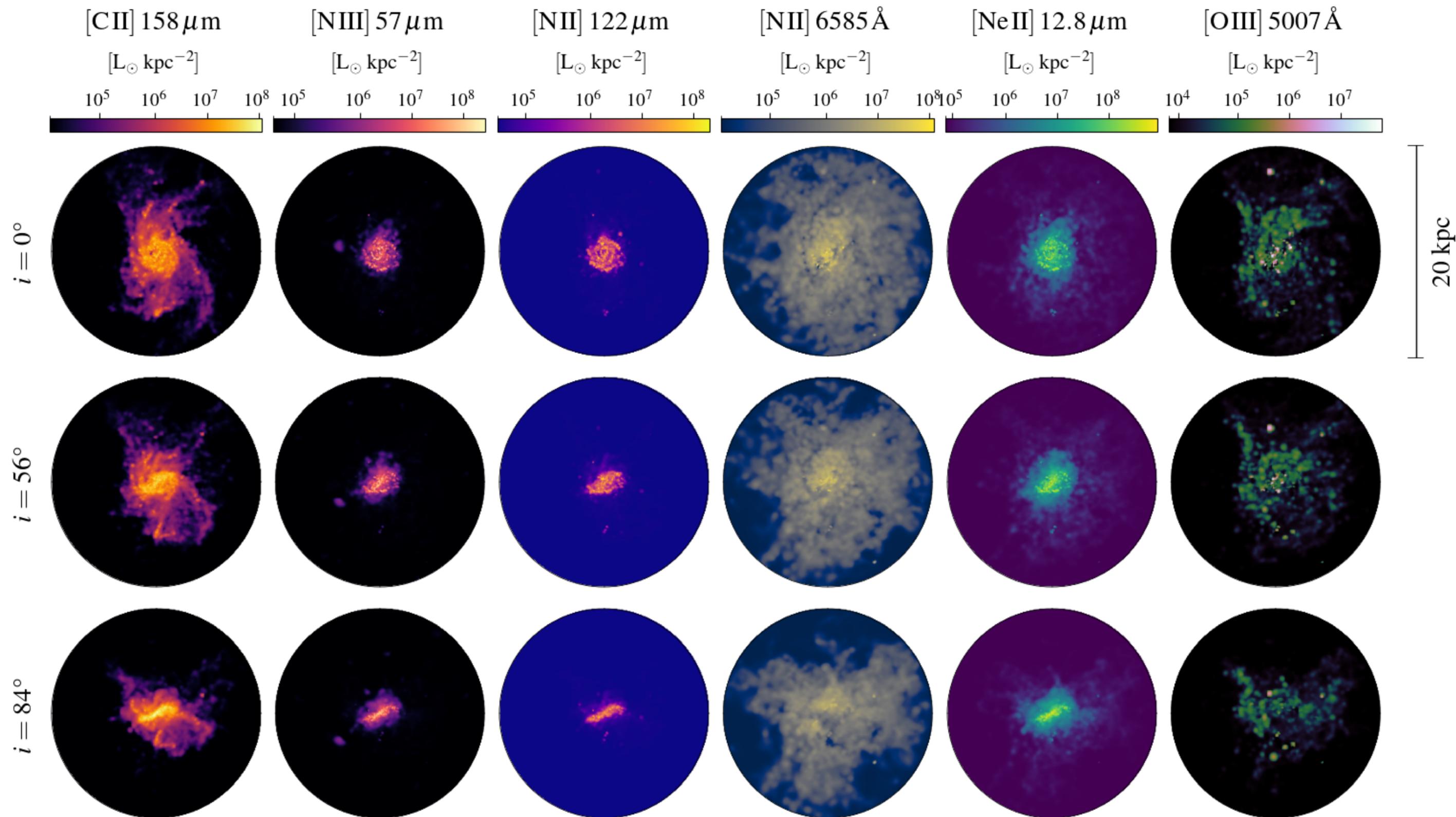
Current norms for resolved sources involve **computing empirical scaling relations** between the moment 0 map/luminosity (surface density) and the star formation rate (surface density).

- Use **synthetic simulated IFUs** and use **machine learning** to go 'beyond moment-0' and **constrain a physically motivated and realistic relationship between emission lines and physical properties.**
- **Analyse whether the information from the spectral axis contributes significantly to physical property inference, and compute significance scores**
- **Aim to improve SFR constraints for observational sources**

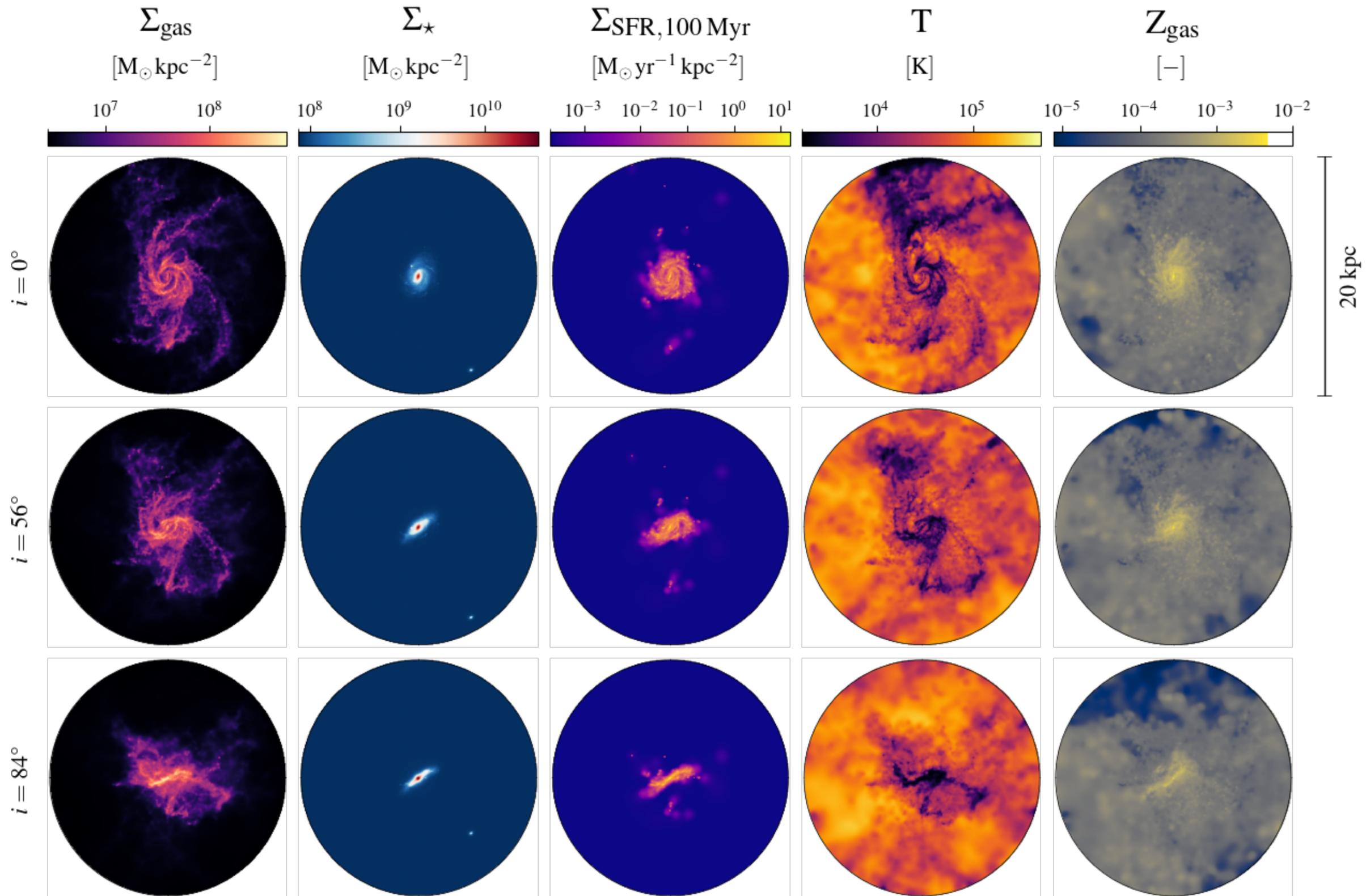
Synthetic IFU Spectral Cubes & Physical Properties - FIRE Simulations + CHIMES + RADMC-3D



Multiple Inclinations (Individual Runs)



Corresponding Physical Properties



Global scaling relation between [C II] luminosities and SFR

THE ASTROPHYSICAL JOURNAL, 846:32 (22pp), 2017 September 1

<https://doi.org/10.3847/1538-4357/aa81d7>

© 2017. The American Astronomical Society. All rights reserved.

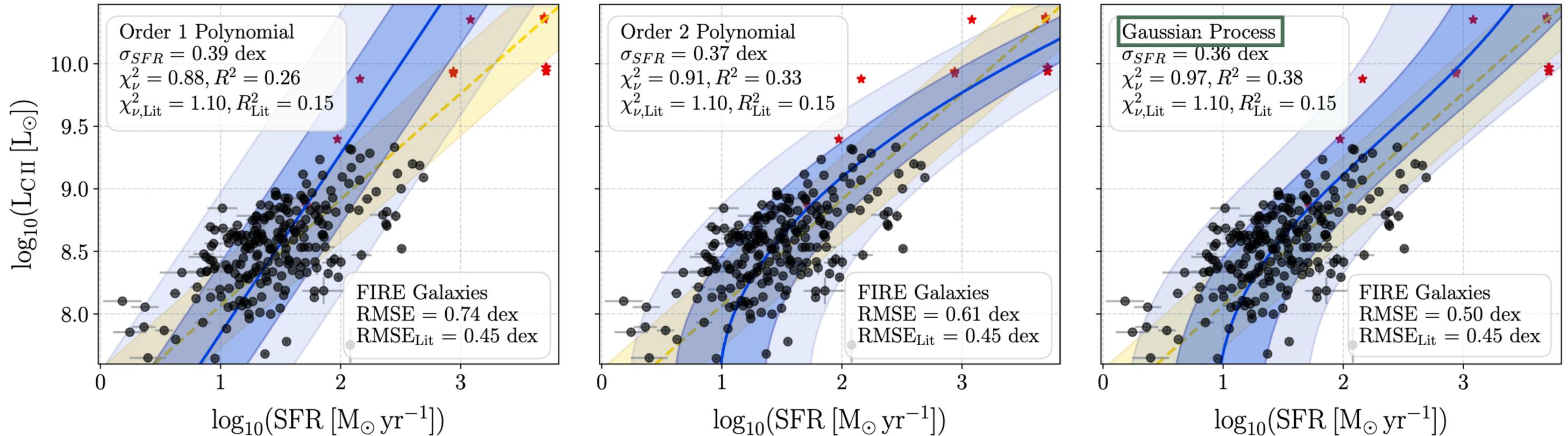


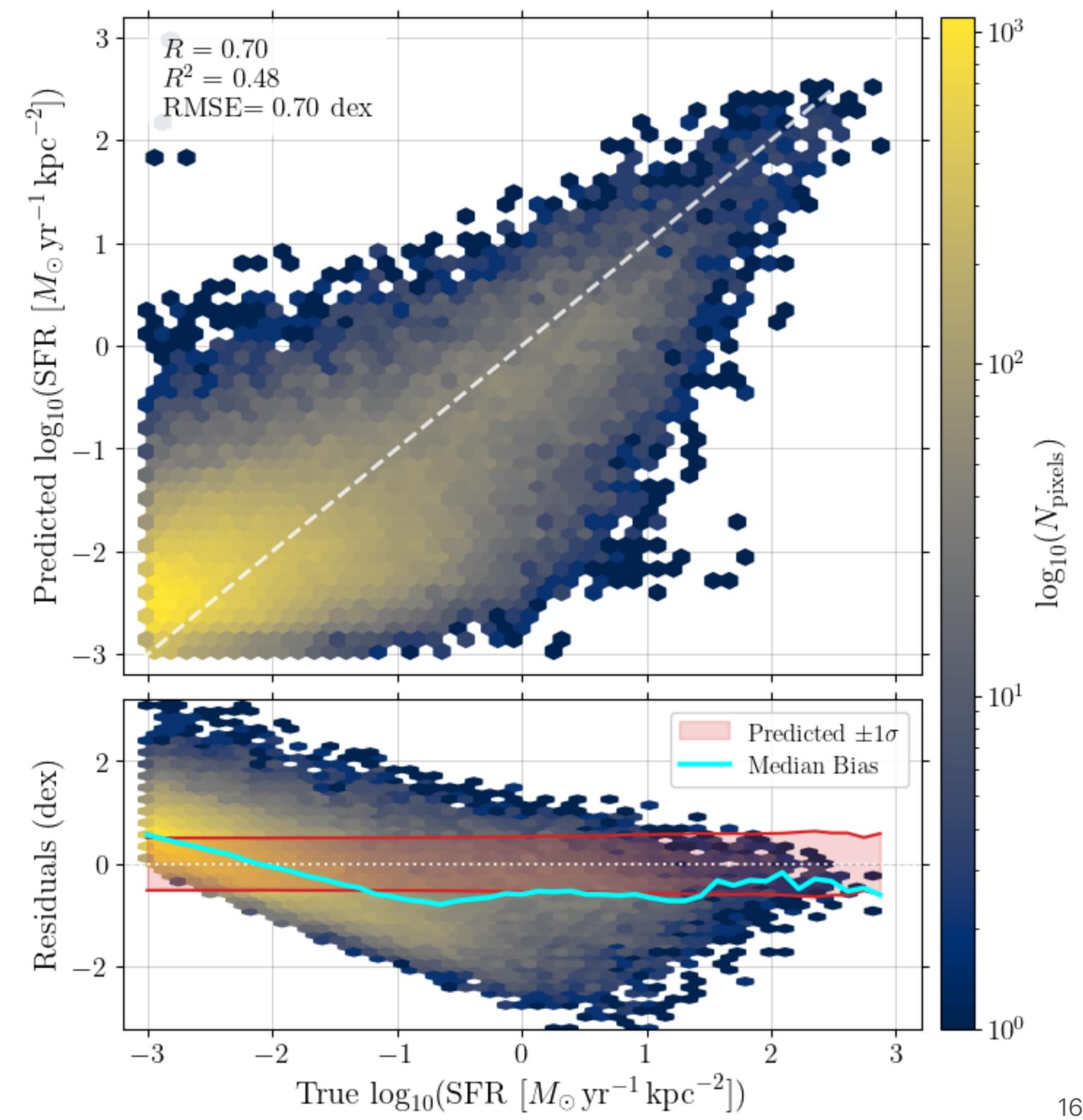
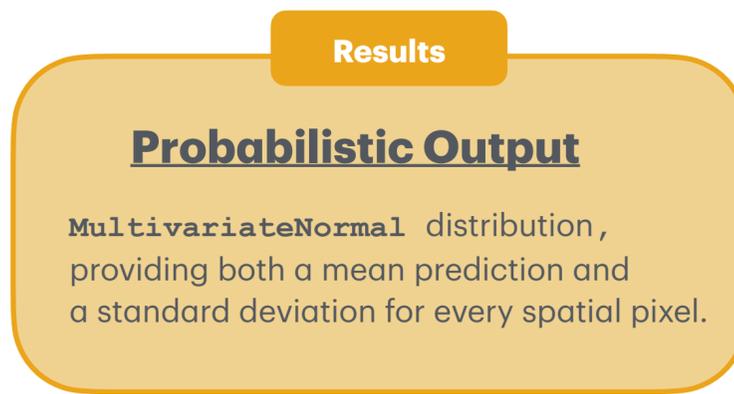
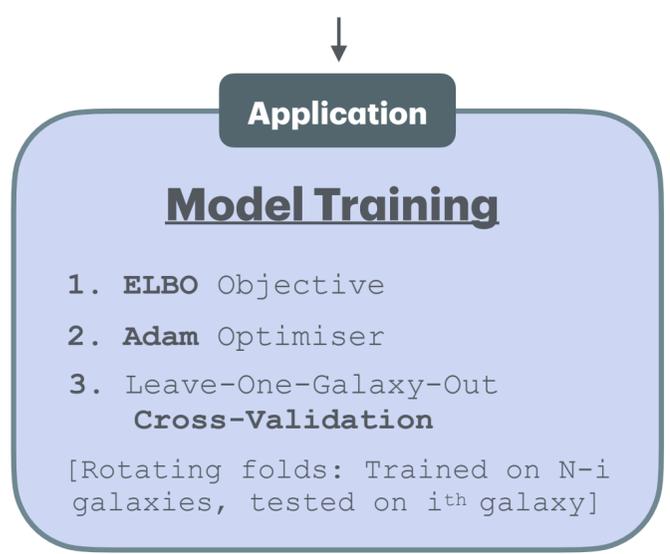
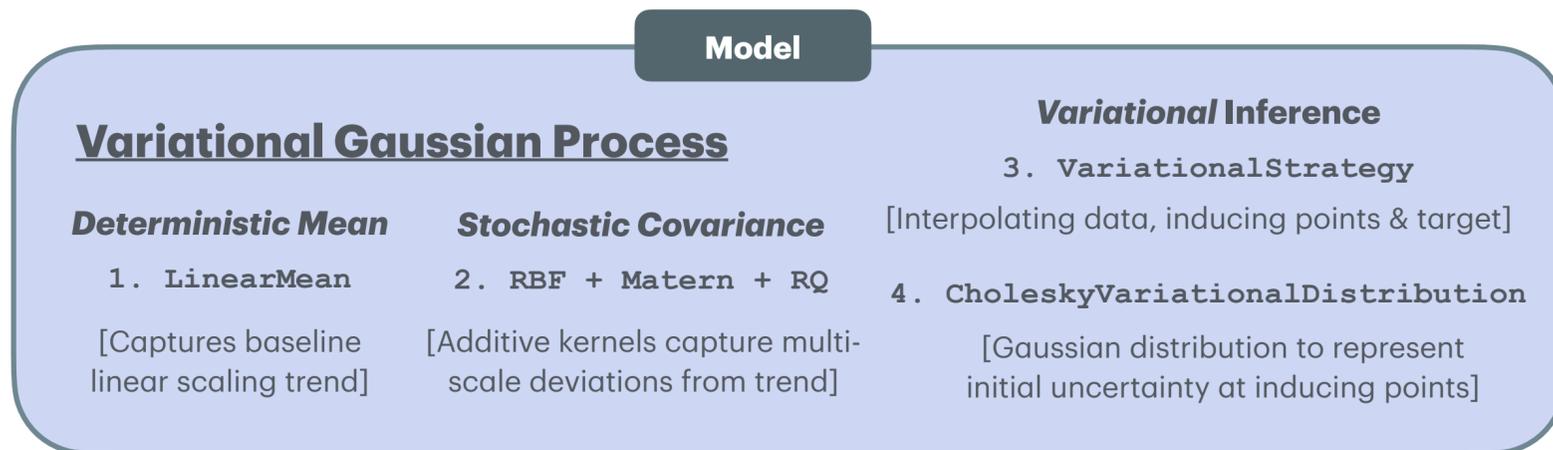
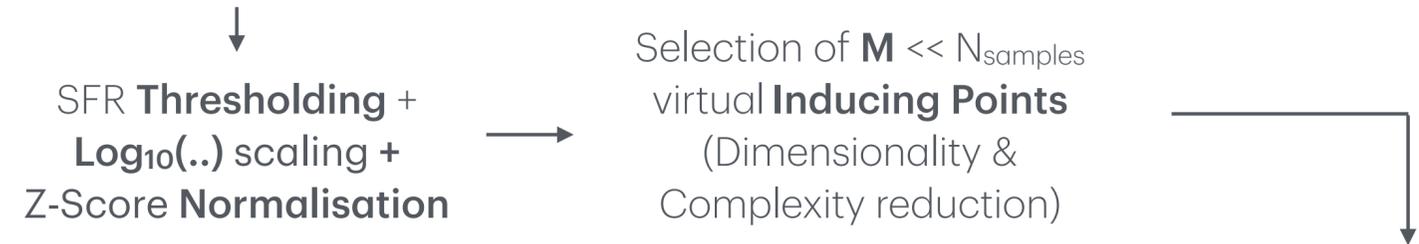
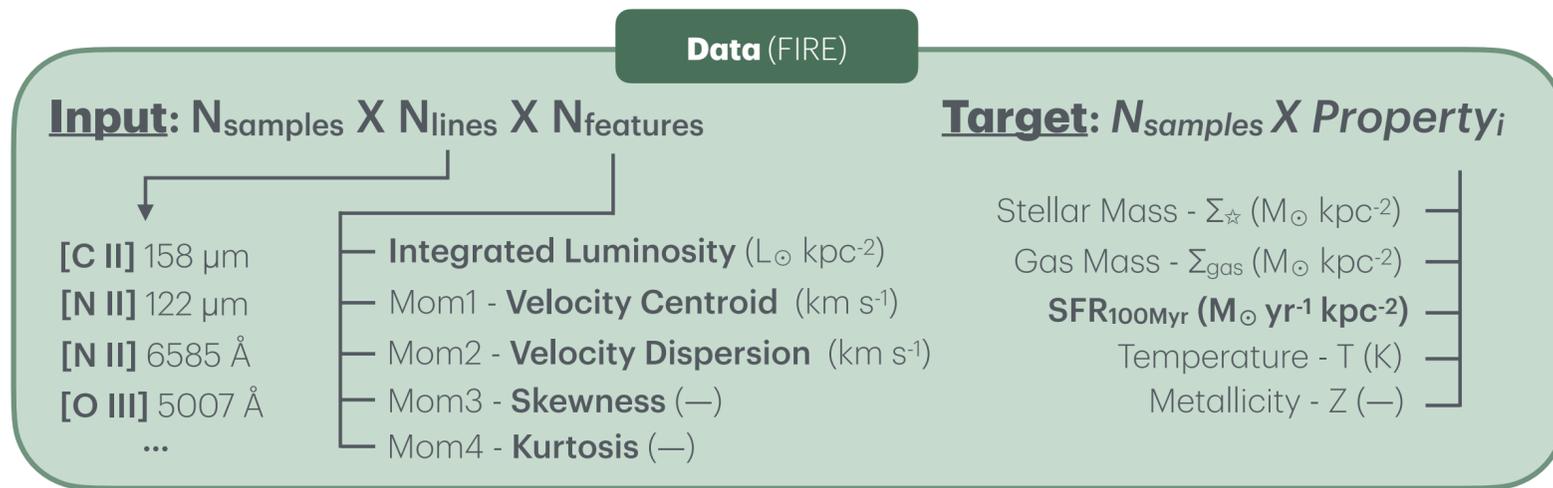
A *Herschel*/PACS Far-infrared Line Emission Survey of Local Luminous Infrared Galaxies

GOALS
sample

T. Díaz-Santos¹, L. Armus², V. Charmandaris^{3,4}, N. Lu^{5,6}, S. Stierwalt^{7,8}, G. Stacey⁹, S. Malhotra¹⁰,
P. P. van der Werf¹¹, J. H. Howell², G. C. Privon^{12,13}, J. M. Mazzarella¹⁴, P. F. Goldsmith¹⁵, E. J. Murphy⁸,
L. Barcos-Muñoz^{8,16}, S. T. Linden^{7,8}, H. Inami¹⁷, K. L. Larson², A. S. Evans^{7,8}, P. Appleton^{14,18}, K. Iwasawa^{19,20},
S. Lord²¹, D. B. Sanders²², and J. A. Surace²

● GOALS Sample [Díaz-Santos et al. (2017)] 1σ Confidence - - - Lit: De Looze et al. (2014) ★ FIRE Galaxies
— Best Fit 2σ Confidence Lit: 1σ Confidence = 0.4 dex





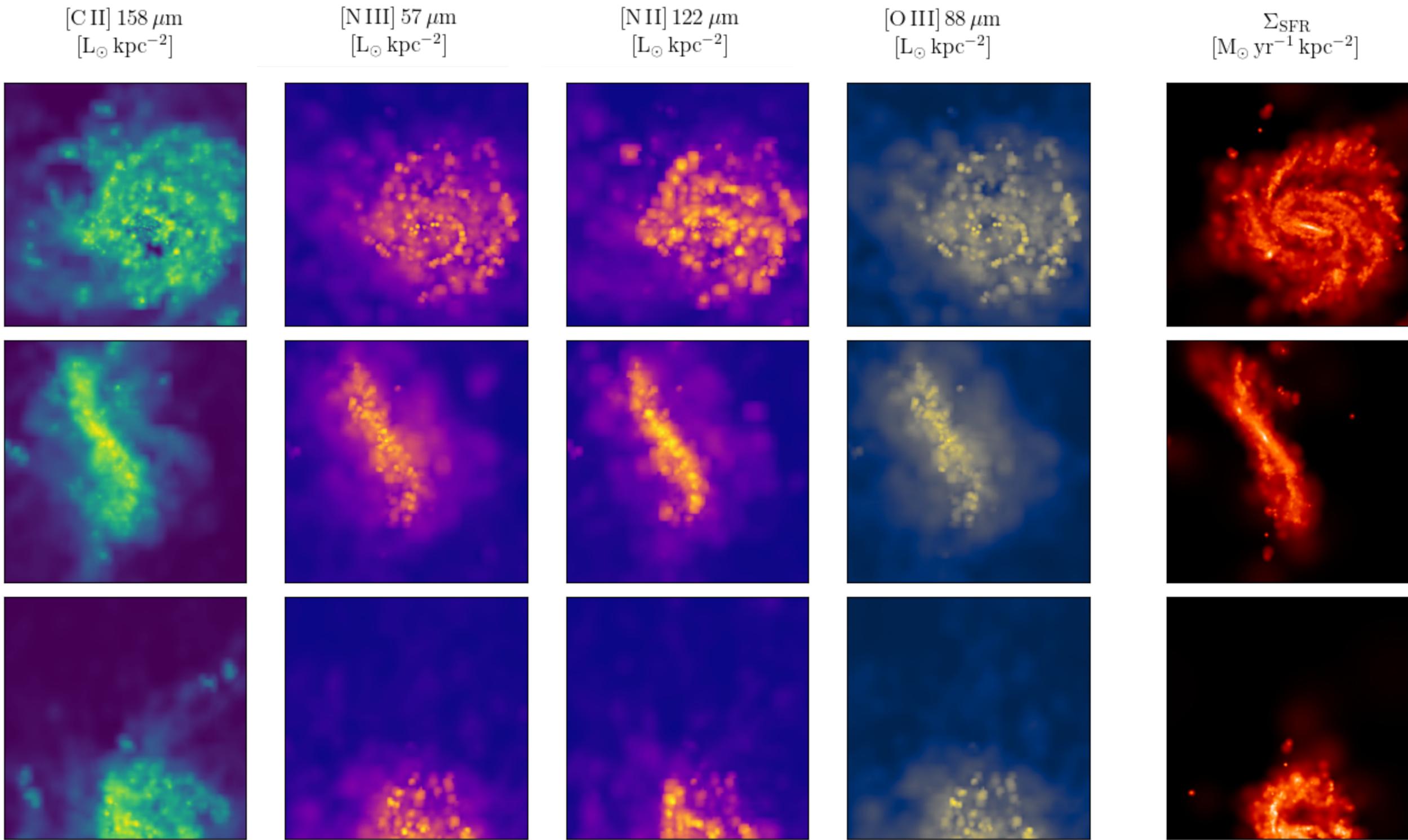
Alternate approach:

Can we directly leverage spatial correlations to constrain SFR?

Trying to mitigate the lack of a large dataset

Patching spatial area
(1024 X 1024 px²) → 16 X (256 X 256 px²)

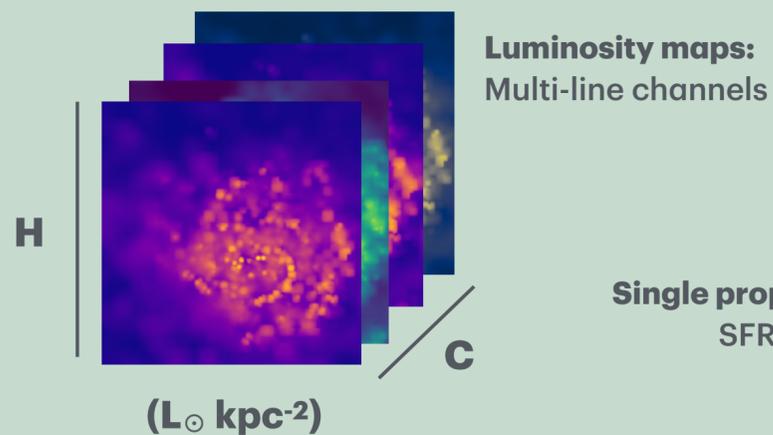
+ Rotations & Flips
Increasing dataset size with
augmentations



Data (FIRE)

Input: $N_{\text{samples}} \times H \times W \times C$

Target: $N_{\text{samples}} \times \text{Property}_i$



Single property map
SFR (100 Myr)

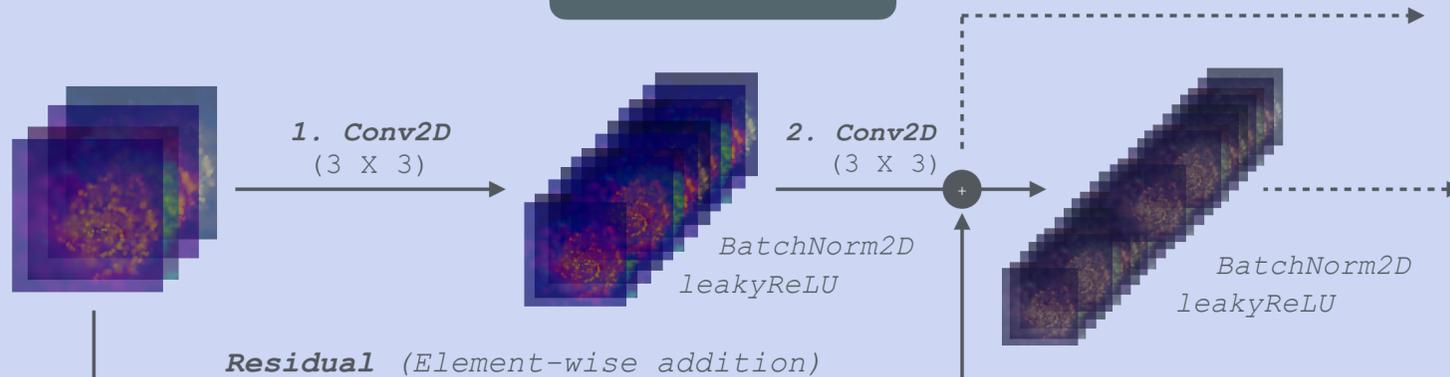


$(M_{\odot} \text{ yr}^{-1} \text{ kpc}^{-2})$

Alternate approach:

Can we directly leverage spatial correlations to constrain SFR?

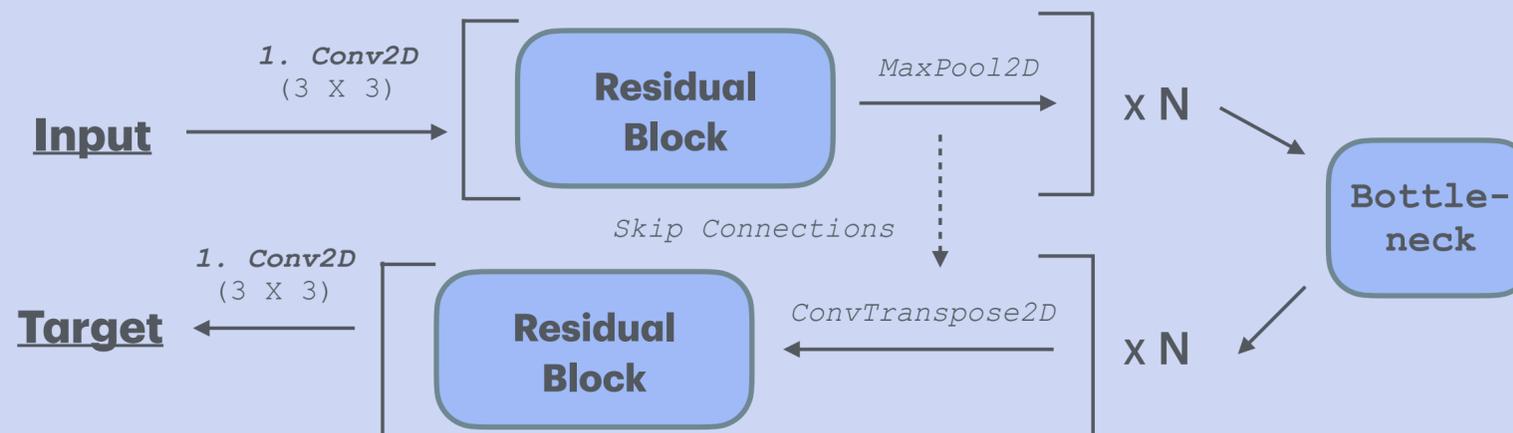
Residual Block



Evaluation

Evaluation was conducted with training on 6 galaxies, validating on one and testing on one completely unseen galaxy (all inclinations, ensuring no data leakage)

Residual U-Net Architecture



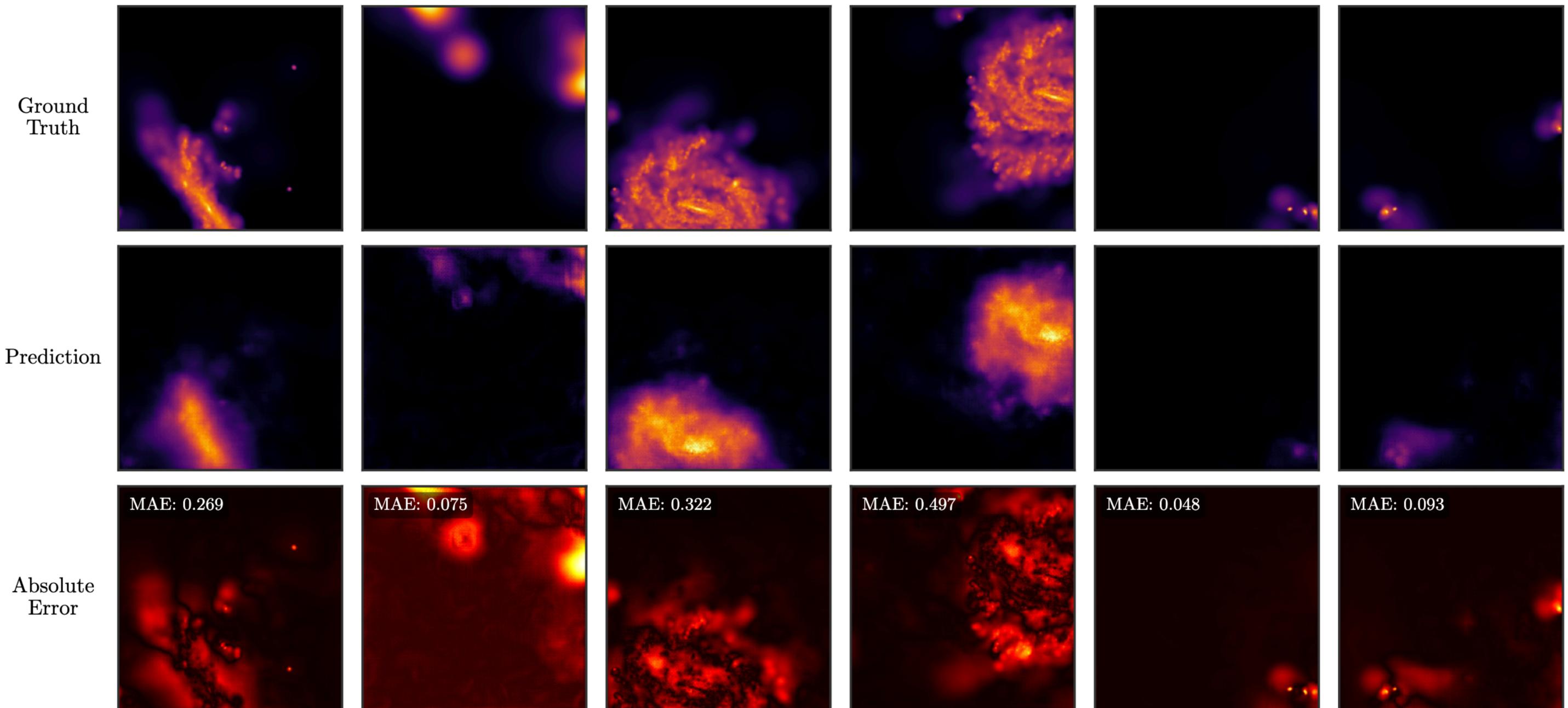
Training Model

Optimization: AdamW with `weight_decay = 10-4` and a ReduceLROnPlateau scheduler.

Loss Function: MSE Loss

ResNet Predictions

Yes, it is bad, BUT-



Overfitting and lack of generalisation - probably direct consequence of **only 8 unique galaxies**

Network unable to learn the general physical connections YET

Need more
unique
galaxies!!!



What I have now and
have run analysis with

Next set of data I am in
the process of obtaining

Table 1. FIRE-2 simulations included in Data Release 2

suite name	physics variation	final redshift	# of snaps.	halo mass [M_{\odot}]	# of sims.	simulation name	directory
Core	Base	0	601	10^9	1	m09	core/
				10^{10}	2	m10(q, v)	
				10^{11}	6	m11(b, d, e, h, i, q)	
				10^{12}	8	m12(b, c, f, i, m, r, w, z)	
				$10^{12}(\times 2)$	3	m12(ThelmaLouise, RomeoJuliet, RomulusRemus)	
	Dark Matter Only	0	61	10^{10}	2	m10(q, v)	core/ dm_only/
				10^{11}	5	m11(d, e, h, i, q)	
				10^{12}	9	m12(b, c, f, i, m, q, r, w, z)	
				$10^{12}(\times 2)$	3	m12(ThelmaLouise, RomeoJuliet, RomulusRemus)	
	Later Reionization	0	601	10^9	1	m09	core/ reionize_later/
				10^{12}	3	m12(f, i, m)	
	MHD+	0	61	10^9	1	m09	core/ mhd/
				10^{10}	2	m10(q, v)	
				10^{11}	9	m11(a, b, c, d, e, h, i, q, v)	
				10^{12}	4	m12(f, i, m, z)	
Cosmic Ray	0	61	10^9	1	m09	core/ cosmic_ray/	
			10^{10}	1	m10v		
			10^{11}	8	m11(a, b, c, d, e, h, i, v)		
			10^{12}	4	m12(f, i, m, z)		
Massive Halo	Base	1	278	$0.3-5 \times 10^{13}$	8	A1, A2, A4, A8, B1, B2, C1, C2	massive_halo/
High Redshift	Base	5	68	10^9	2	z5m09(a, b)	high_redshift/
				10^{10}	6	z5m10(a, b, c, d, e, f)	
				10^{11}	9	z5m11(a, b, c, d, e, f, g, h, i)	
				10^{12}	5	z5m12(a, b, c, d, e)	
				10^{11}	3	z7m11(a, b, c)	
				10^{12}	3	z7m12(a, b, c)	
				10^{11}	3	z9m11(a, b, c)	
10^{12}	3	z9m12(a, b, c)					
Boxes	DM Only	0	11	-	4	L86, L108, L136, L172	boxes/



Niranjana Chandra Roy



Dr. Daniel Anglés-Alcázar



Ongoing run

Summary

- **Deep and Sparse Denoising Benchmarks** ✓

- First review addressed, **resubmitted to A&A (2026)**
- Developed **GalCubeCraft** - Lightweight mock spectral cube simulator



- **Beyond Moment0 Galaxy Property Inference** 🌟 🌟

- Developed spaxel-based approach - **Variational Gaussian Process Regression** and Computer Vision-based approach - **Residual U-Net** to constrain star formation rate.
- Currently limited by lack of unique galaxies, BUT (near) **future work:**
 - Increasing data set size by **at least 12 unique high-z massive galaxies** for generalisation
 - Constraining **multiple physical properties** (gas mass, stellar mass) using GPR
 - Leveraging spectral features of the cubes in form of a **Residual UNet3D**
 - **Feature importance** analysis of emission lines and emission morphology
 - **Hyperparameter optimisation** of ML methods for tighter constraints.

