

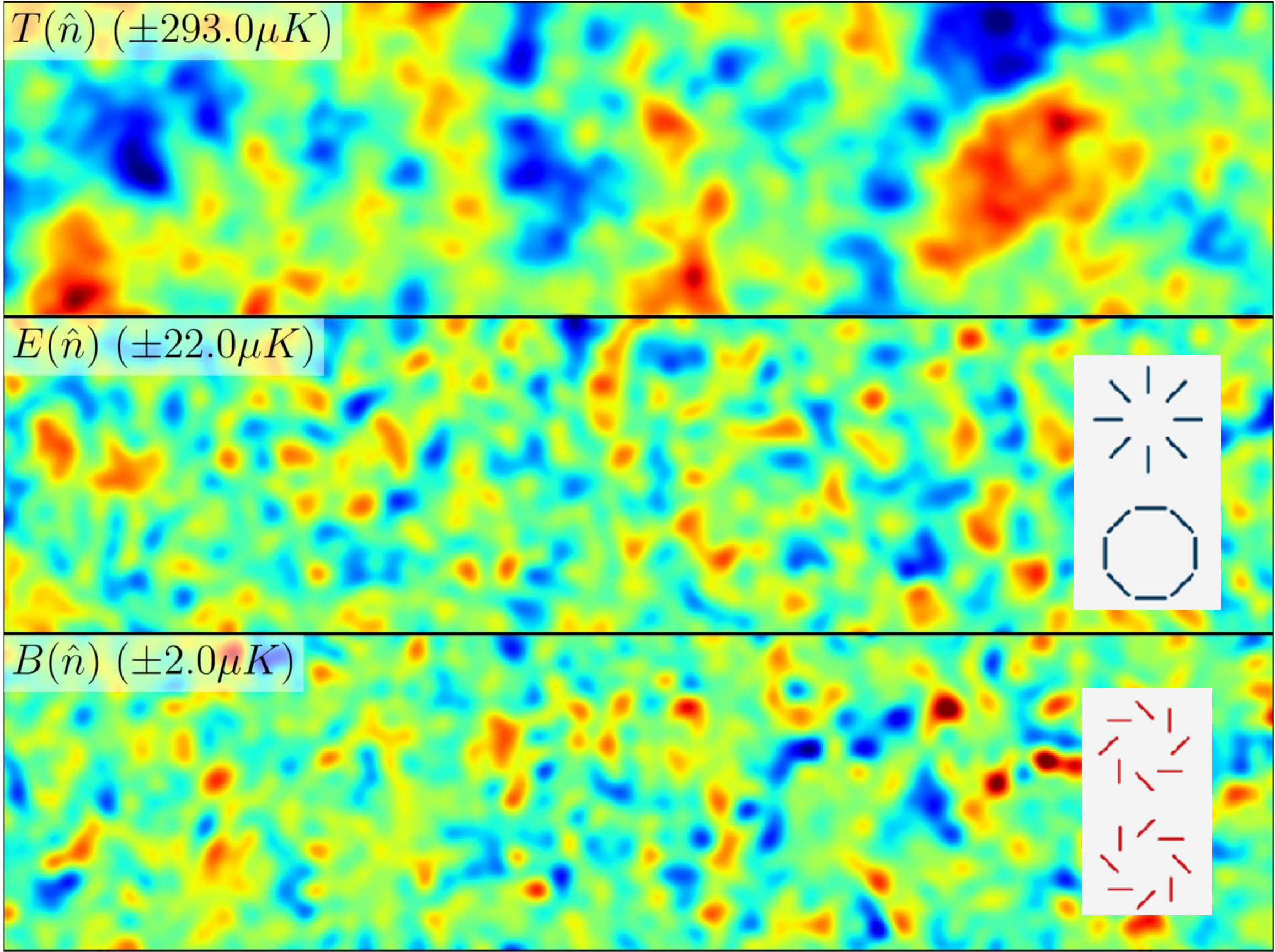
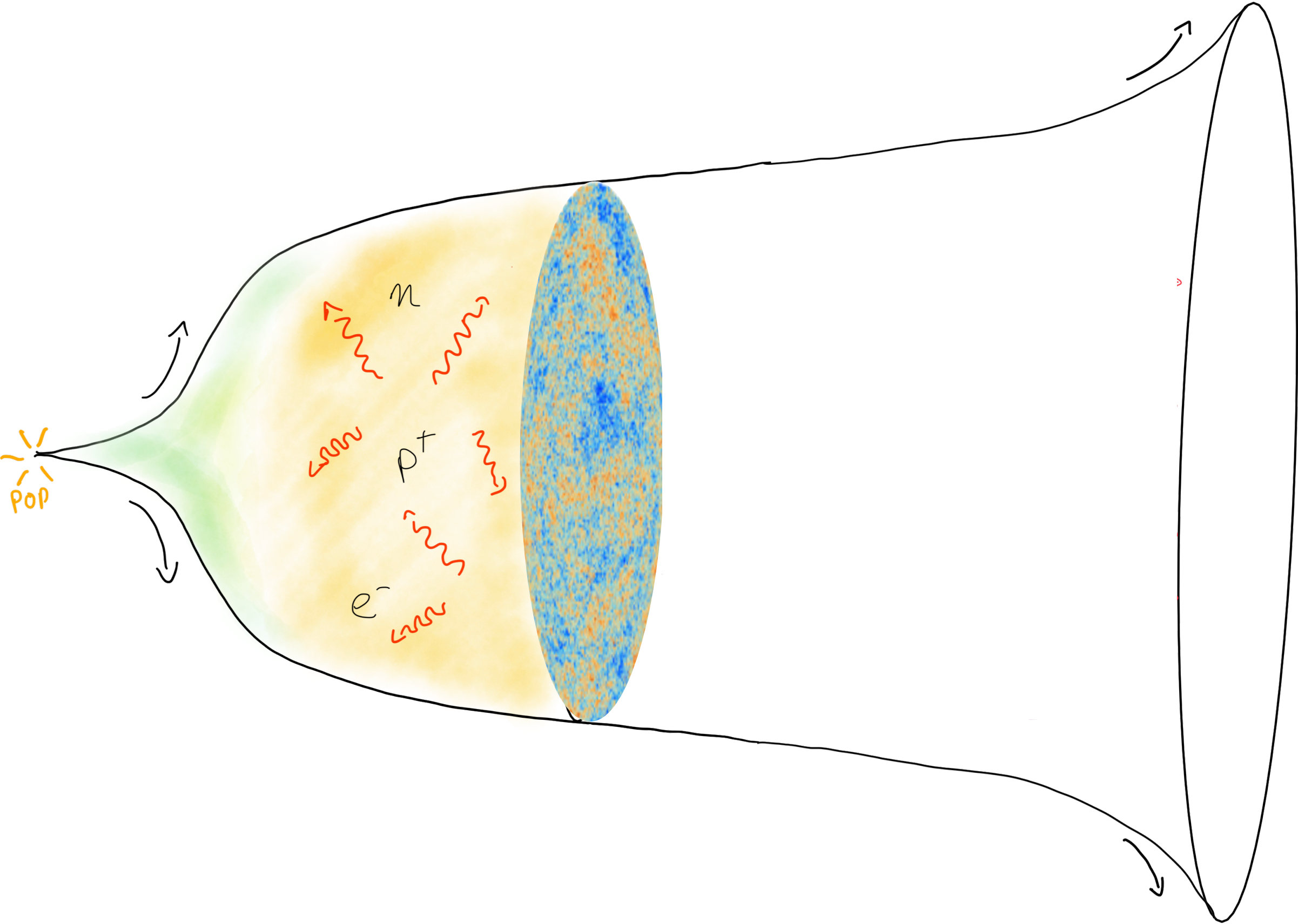
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# AN ITERATIVE CMB LENSING ESTIMATOR MINIMIZING INSTRUMENTAL NOISE BIAS

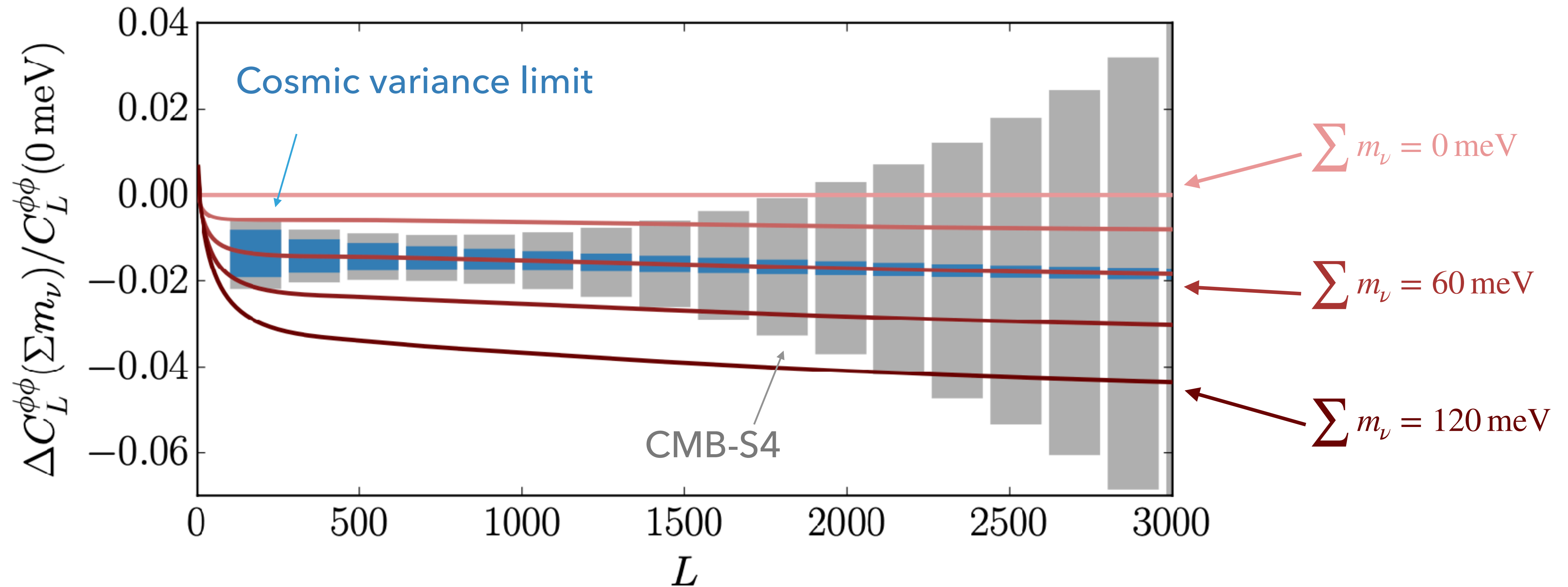
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Louis Legrand <sup>1,2,\*</sup> Blake Sherwin,<sup>1,2</sup> Anthony Challinor <sup>3,1,2</sup> Julien Carron,<sup>4</sup> and Gerrit S. Farren<sup>5,6</sup>

# GRAVITATIONAL LENSING OF THE CMB



# CMB LENSING AND NEUTRINO MASS

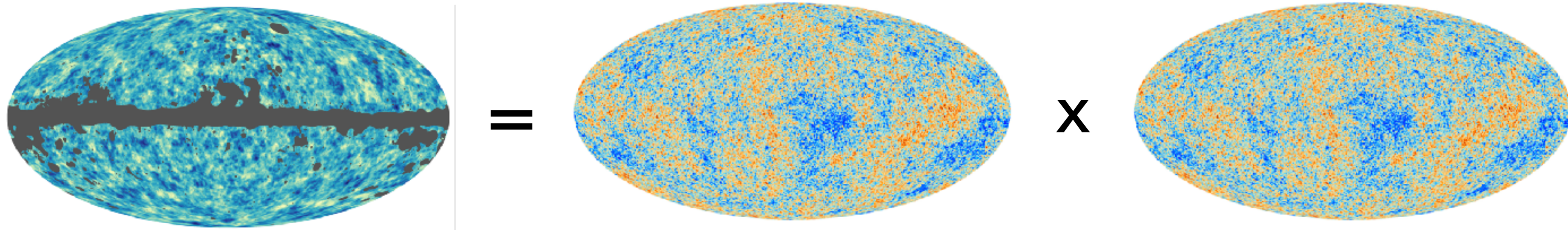


## LENSING QUADRATIC ESTIMATOR (QE)

- ▶ Lensing creates correlations between different multipole moments

$$\left\langle T^{\text{len}}(l) T^{\text{len}*}(l') \right\rangle_{\substack{\text{fixed lensed} \\ l \neq l', L = l + l'}} = f(l, l') \phi(L)$$

- ▶ The **quadratic estimator** combines scales of two CMB fields

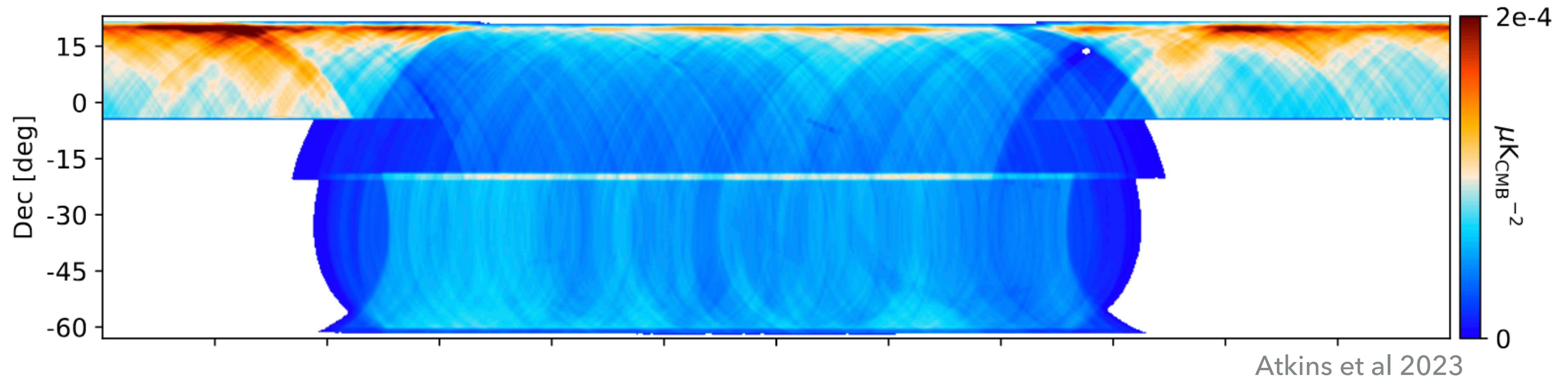


$$\hat{\phi}(L) = \frac{1}{R_L} \int \frac{d^2l}{2\pi} f(l, L) \bar{T}(l) \bar{T}^*(l - L)$$

Inverse variance filtered  
CMB fields

# THE CHALLENGE OF CMB NOISE

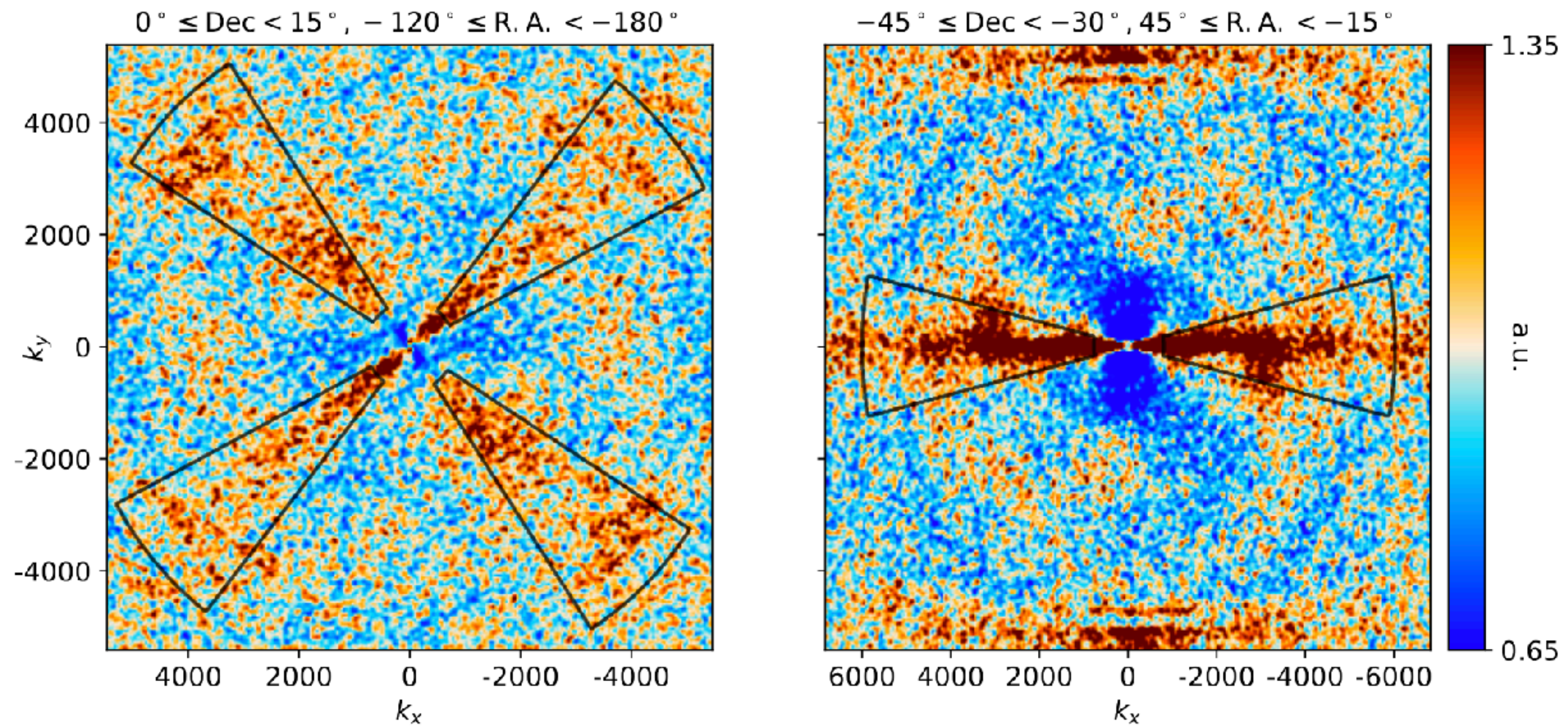
Inverse variance ACT noise simulation



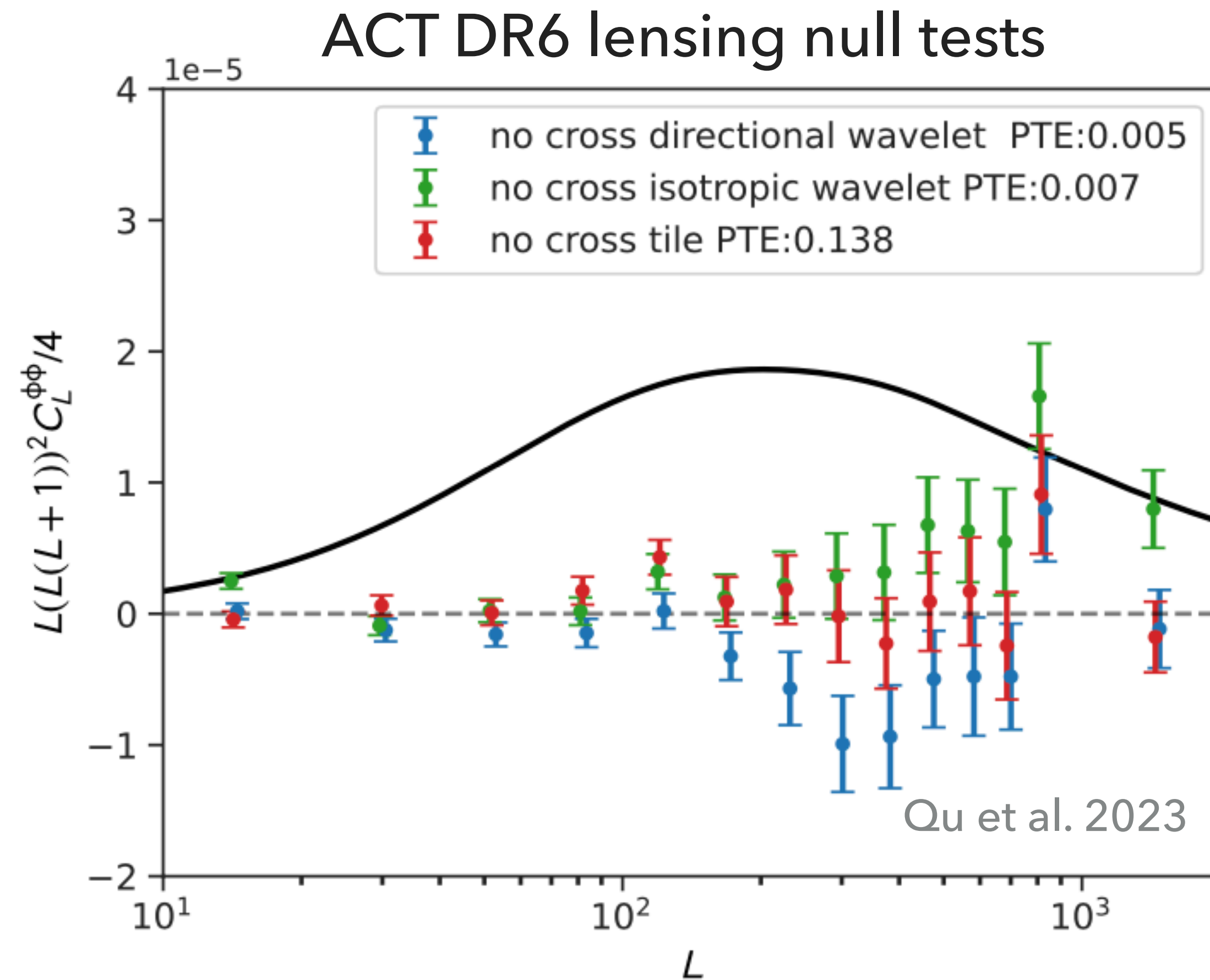
- ▶ Instrumental noise is a source of anisotropy in the CMB maps
  - ▶ Scanning strategy
  - ▶ Atmospheric conditions
  - ▶ Instrumental effects

# THE CHALLENGE OF CMB NOISE

## 2D Fourier Power spectra by Region

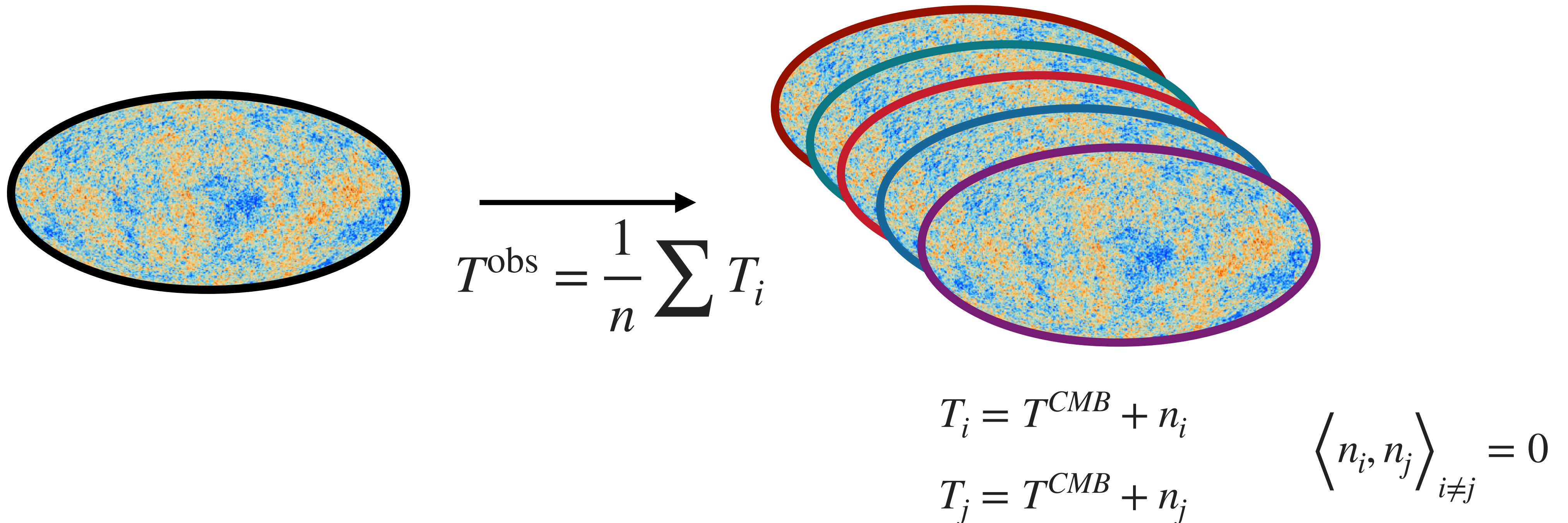


# THE PROBLEM: MIS-MODELING LEADS TO BIAS



# THE POWER OF MAP SPLITS

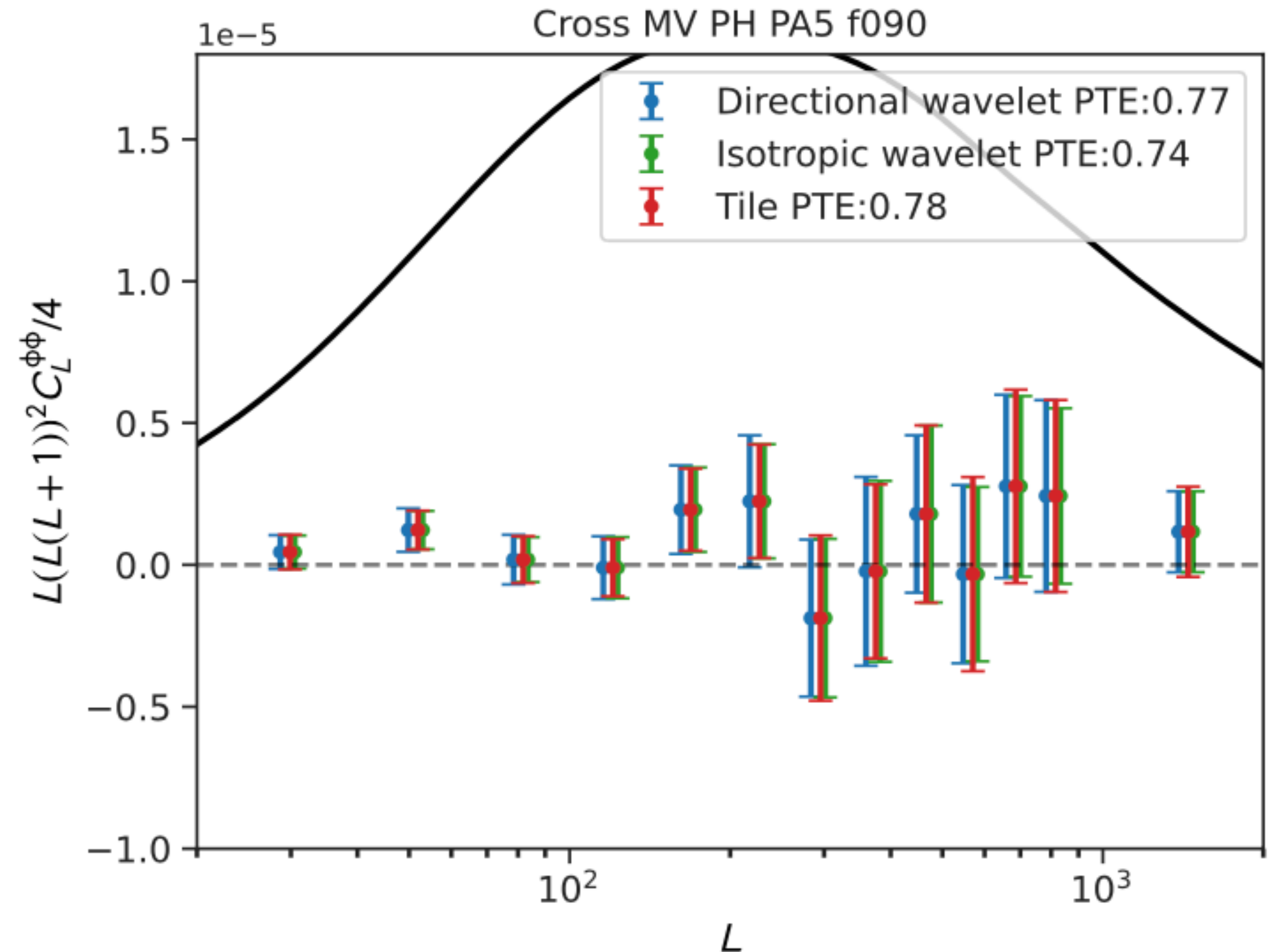
- Instead of trying to model precisely this very complex noise, we try to cancel the noise by using map splits that possess independent noise realisations



# CROSS ONLY ESTIMATOR

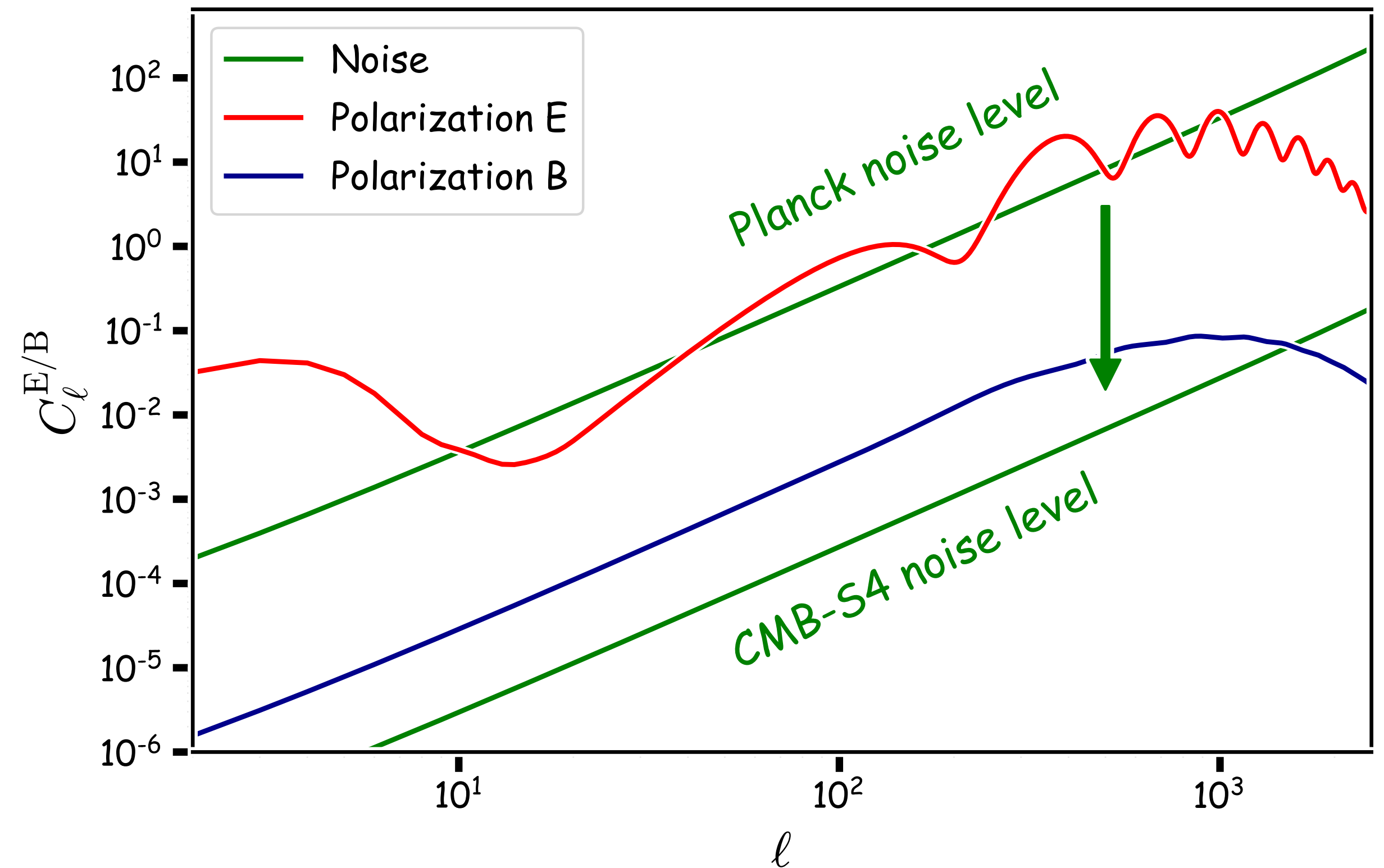
- Build an estimator using only split maps

$$\hat{\phi}^\times(L) = \frac{1}{R_L} \int \frac{d^2l}{2\pi} f(l, L) \bar{T}_i(l) \bar{T}_j^*(l - L)$$



# NEXT GENERATION DEEP POLARISATION SURVEYS

- ▶ As we move into precise next-generation surveys, eliminating this noise bias becomes more important
- ▶ Future CMB surveys will use Bayesian lensing estimators, leveraging the fact that B modes are directly produced by lensing



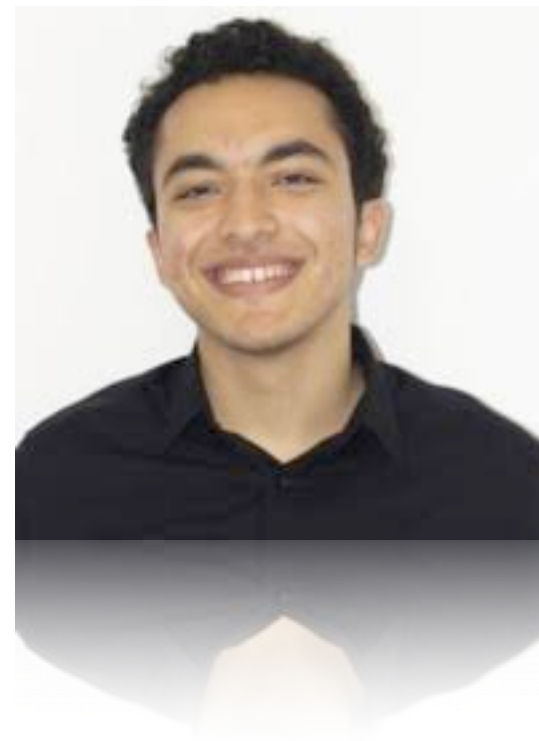
## BAYESIAN LENSING ESTIMATOR

- ▶ Find lensing potential  $\phi$  ( $\sim 50$  millions pixels) maximising the posterior for a given observed CMB
- ▶ Hirata & Seljak 2003, Carron & Lewis 2017, Legrand & Carron 2022, 2023, Belkner et al. 2024

$$\ln P(\phi | X^{\text{dat}}) = -X^{\text{dat}\dagger} \text{Cov}_{\phi}^{-1} X^{\text{dat}} - \frac{1}{2} \ln \det \text{Cov}_{\phi} - \frac{1}{2} \sum_L \frac{\phi_L^2}{C_L^{\phi\phi}}$$

- ▶ Newton iterations to find the maximum a posteriori (MAP) lensing field:
  1. Get an estimate of the lensing field (first step is standard quadratic estimator)
  2. Compute the gradient and curvature of the posterior with respect to  $\phi$
  3. Estimate the next MAP lensing field
  4. Iterate until convergence

## D.LENSALOT



Julien Carron, Sebastian Belkner, Omar Darwish, Sayan Saha



**UNIVERSITÉ  
DE GENÈVE**



<https://github.com/NextGenCMB/delensalot>

## CROSS-ONLY ESTIMATOR

- ▶ We extend the ACT approach of the split-only quadratic estimator to the maximum likelihood estimator

Standard likelihood

$$T^{\text{obs}\dagger} \text{Cov}_{\phi}^{-1} T^{\text{obs}} = \frac{1}{n^2} \sum_{i,j} T_i^{\dagger} \text{Cov}_{\phi}^{-1} T_j$$

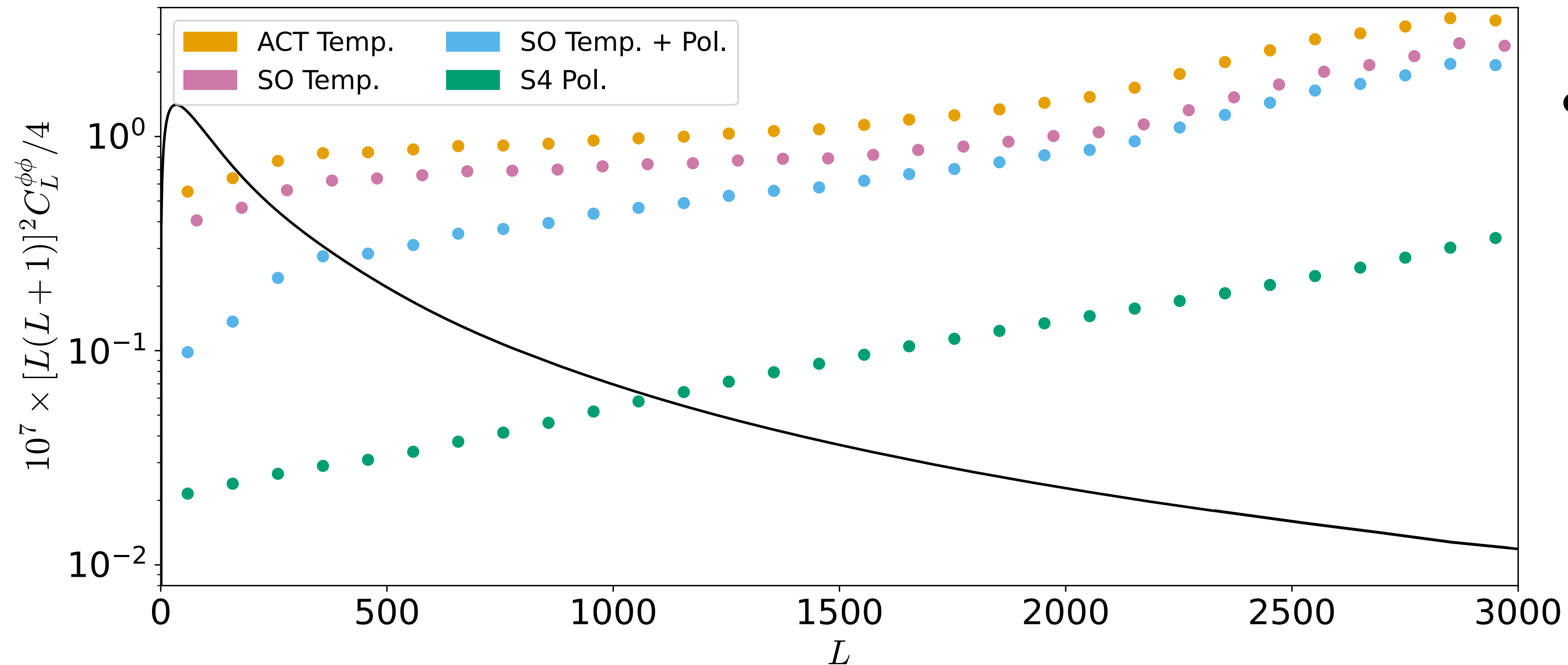
Modified « likelihood »

$$\frac{1}{n(n-1)} \sum_{i \neq j} T_i^{\dagger} \text{Cov}_{\phi}^{-1} T_j$$

- ▶ We perform the iterations with the same algorithm, until convergence
- ▶ In the regime where of many split-maps, this closely approximates the true likelihood
- ▶ But it's not a likelihood anymore, since it's not a definite positive quadratic form!
- ▶ Julien Carron quote: breakthrough or total crap

# VALIDATION WITH SIMULATIONS

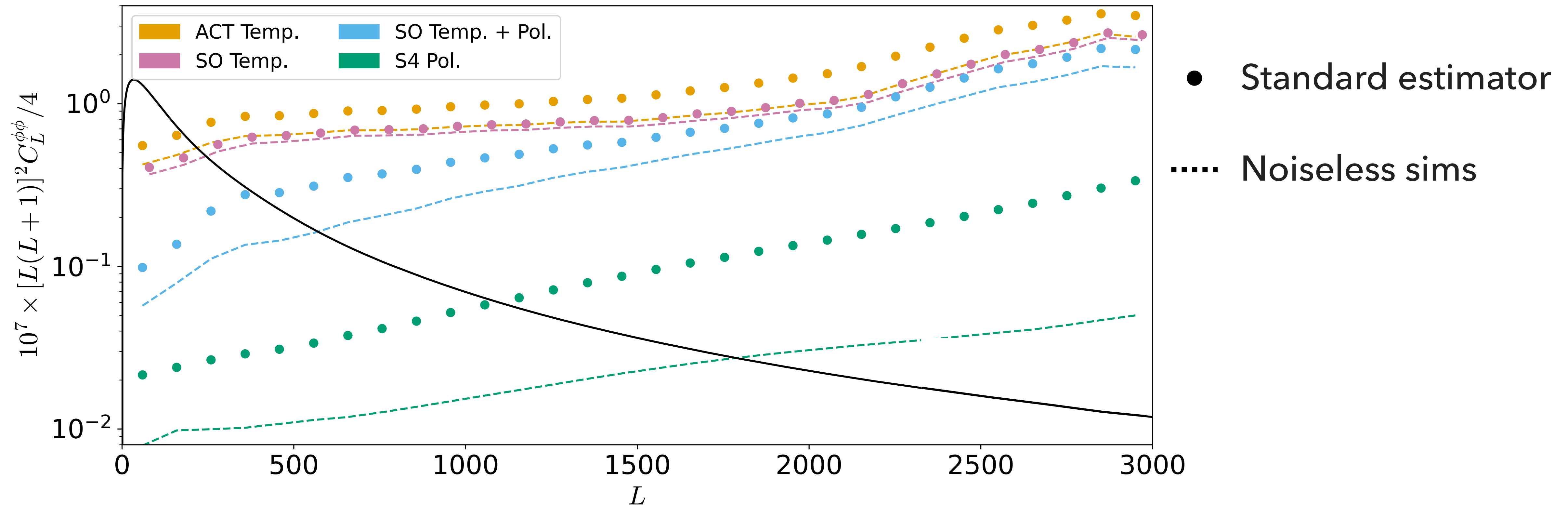
- ▶ 200 simulations, full sky, isotropic noises, 4 map splits



● Standard estimator

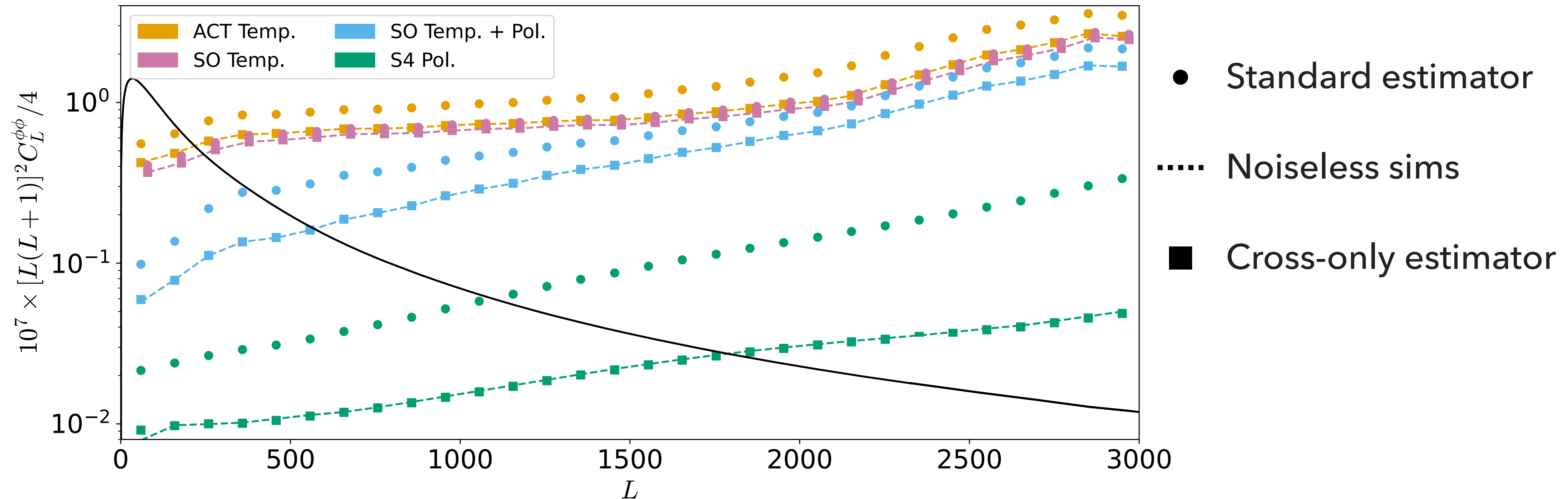
# VALIDATION WITH SIMULATIONS

- ▶ 200 simulations, full sky, isotropic noises, 4 map splits

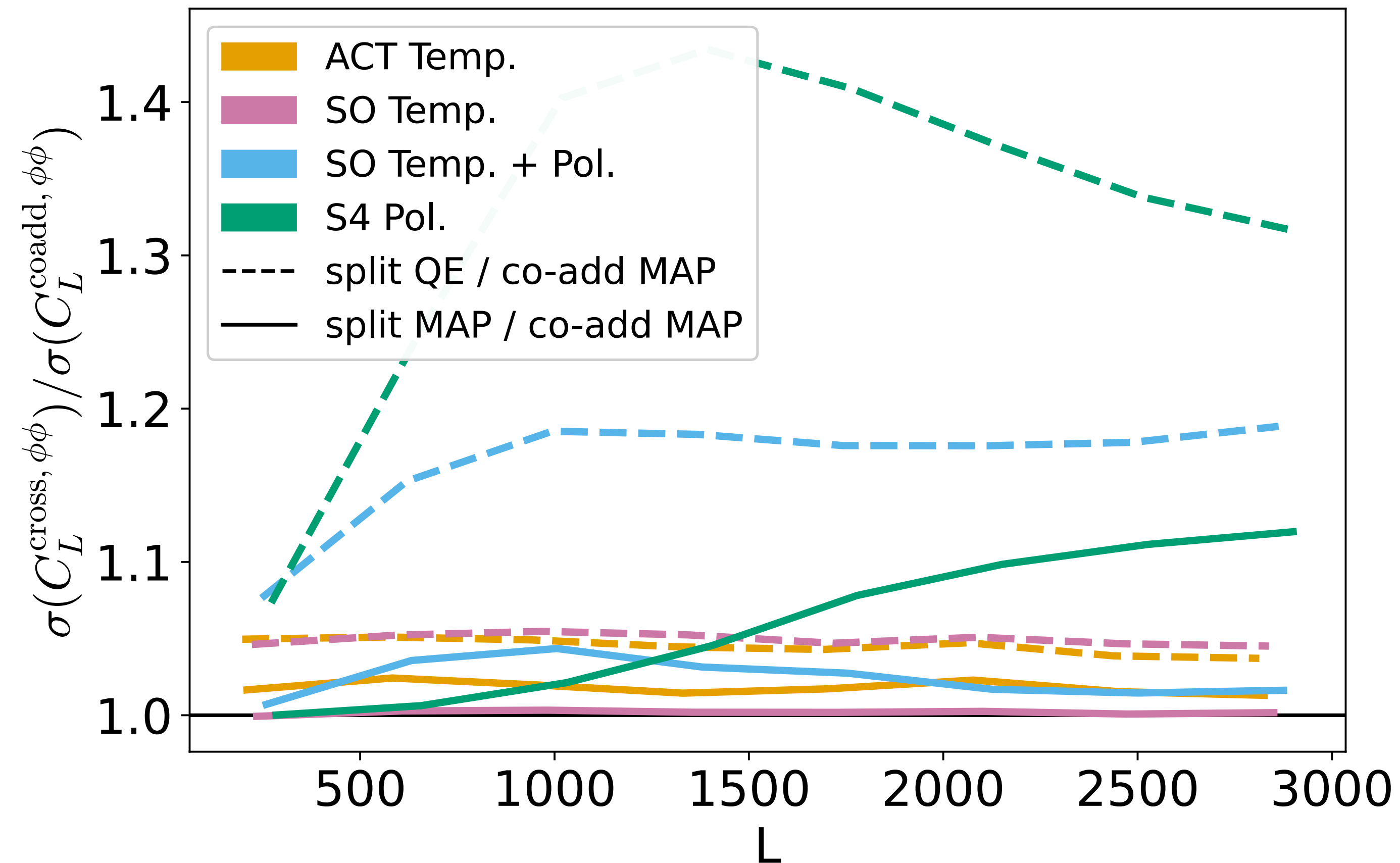


# VALIDATION WITH SIMULATIONS

- ▶ 200 simulations, full sky, isotropic noises, 4 map splits



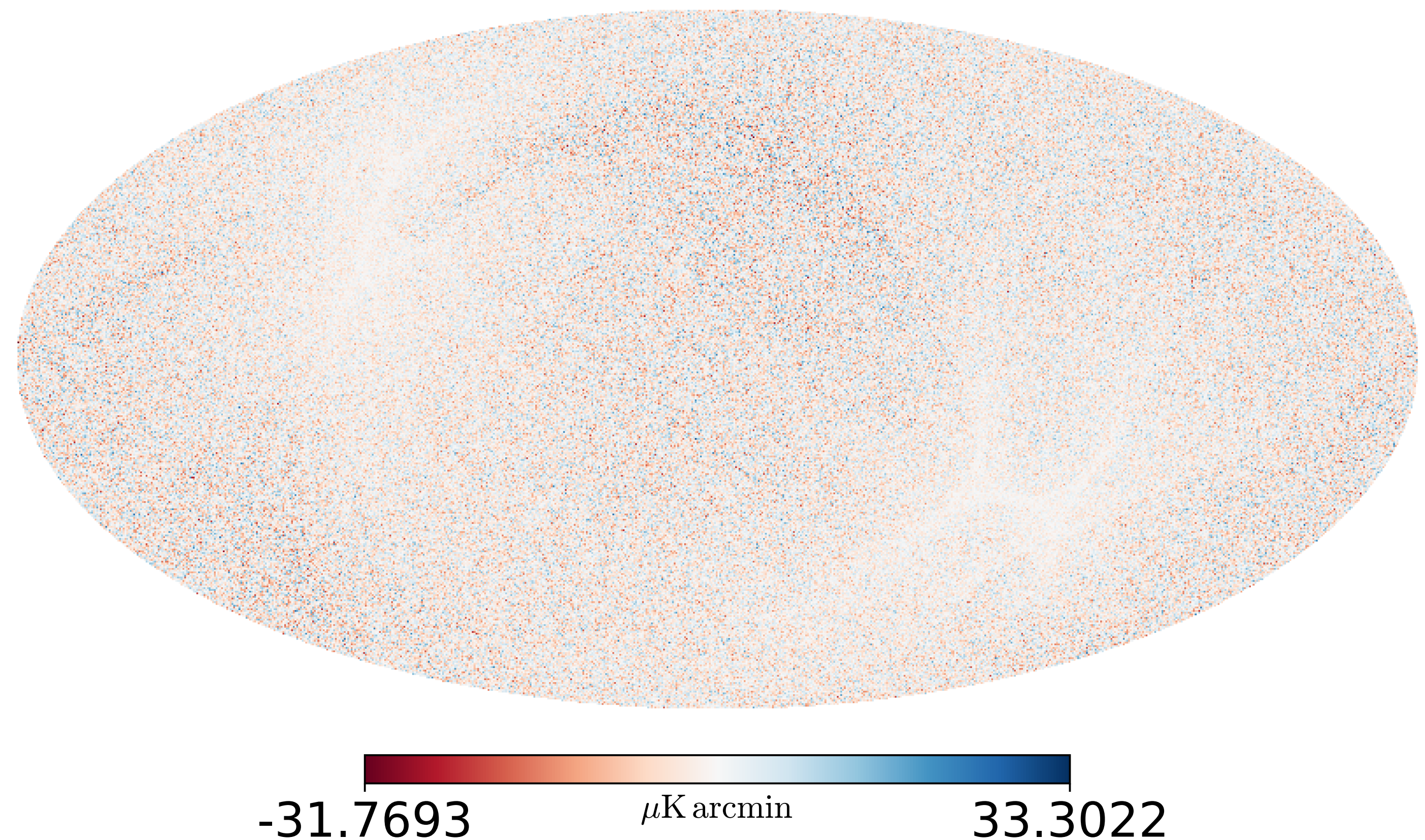
# TRADE-OFF: NEGLIGIBLE COST IN VARIANCE



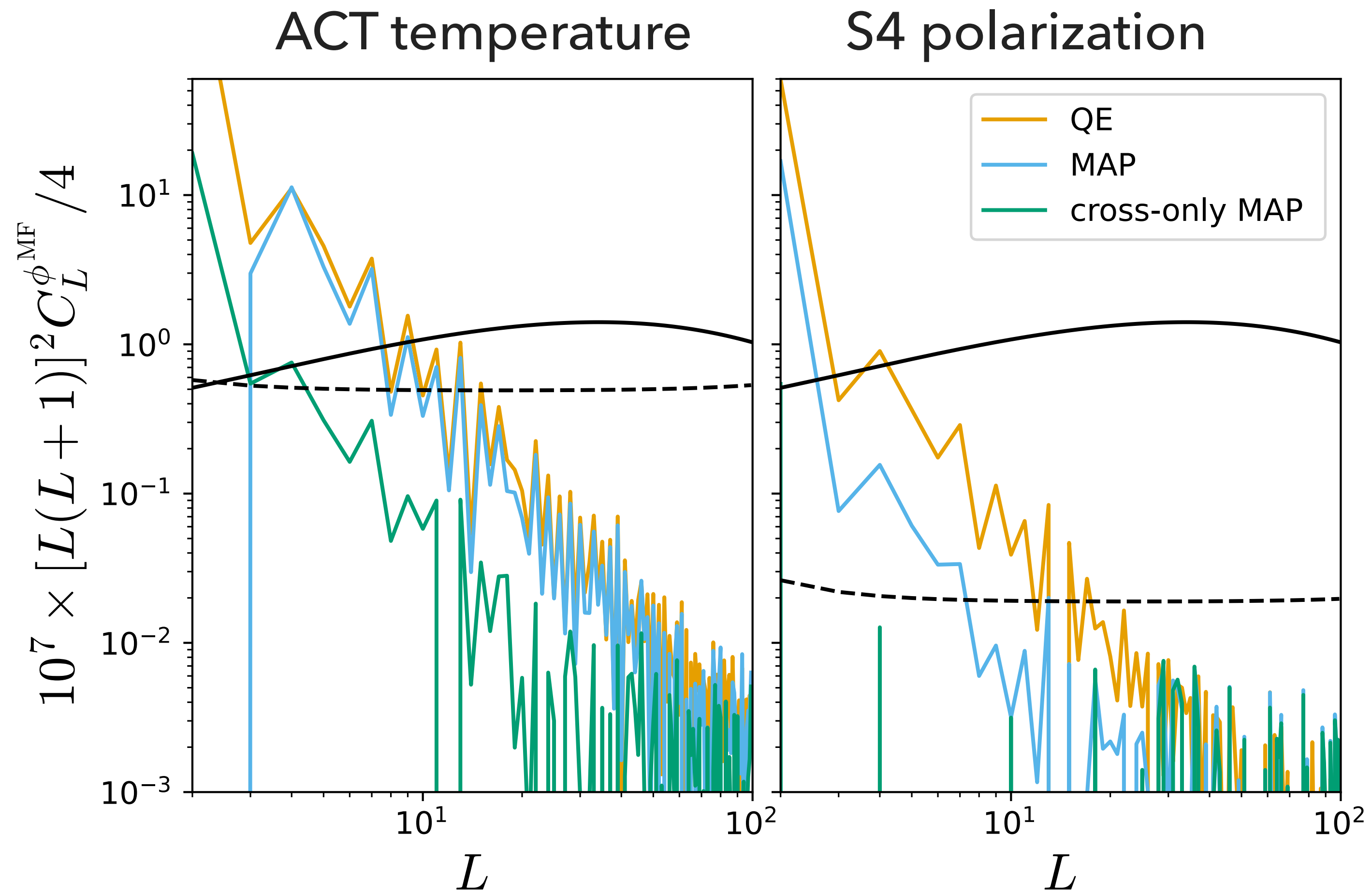
- ▶ Band-power variance of the split only estimators over the standard MAP estimator
- ▶ Dashed lines are the split quadratic estimator, plain lines are the split MAP estimator
- ▶ Limited to about 5 % increase in variance for the split MAP estimator

# ANISOTROPIC NOISE BIASES

- ▶ Mean field: looks like lensing but is due to any source of anisotropy other than lensing
- ▶ 100 simulations with highly anisotropic noise
- ▶ Reconstruct the lensing potential assuming isotropic noise



# IMMUNITY TO NOISE MIS-MODELING BIAS



## CONCLUSION

- ▶ We developed an iterative CMB lensing estimator that relies on independent map splits.
- ▶ It provides **unbiased and nearly optimal lensing reconstruction**, achieving immunity to complex instrumental noise biases.
- ▶ Illustrate that we can easily leverage the already rich diversity of quadratic estimators into the optimal lensing reconstruction framework
- ▶ This work is essential for guaranteeing the cosmological reliability of results derived from **next-generation CMB surveys**

