

Full simulation of the FCC-ee tracker: progress in the Digitisation

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*Jamboree FCC - France
ONLINE - 04 July 2025*

A thorough simulation of the detector, capturing all its details, can offer valuable insights to guide the design and optimization process **at each development step**.

- **First ideas about an experiment :**
 - Given physics goals, what kind of detectors to build and what detector performance we need to achieve ?
→ Need rough and quick simulations.
- **Detector concept(s) proposal :**
 - Need of detailed simulation showing physics performance of proposed detector(s).
 - Huge effort by the community to provide full simulation of the proposed concepts → We need this at this stage!
- **R&D and prototype (demonstrator) construction :**
 - Learn from R&D, beam tests, ... enables the improvement of simulation, make it more realistic

Introduction : Full Simulation for FCC-ee detector concepts

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Full simulation steps in a nutshell :

- **Generation :** Generators simulate the needed physics process.
- **Particle-detector interaction (Geant4) :** From detector geometry definition, It produces energy losses for each individual particle in all the crossed material of the detector.
- **Digitisation :** simulates the detector response from energy losses in active detector material
- **Reconstruction :** Track reconstruction uses primarily signals in the tracking detectors to measure tracks of particles.

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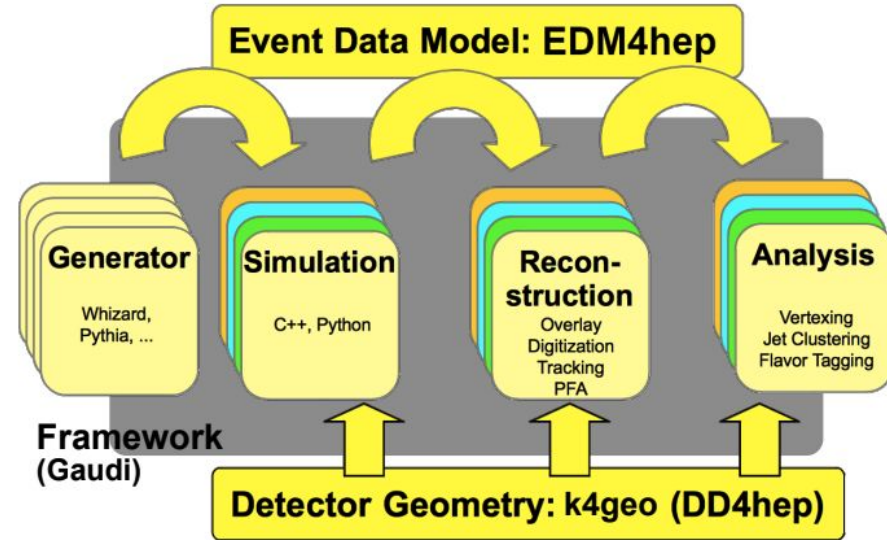
This talk

Towards a Turnkey Software Stack :

- **Software initiative** created in **2019** to optimise efforts in the context of future colliders studies.
⇒ Aims to **connect** and **extend** the individual packages towards a **complete data processing framework**
- ❖ **Common effort** from FCC, CLIC/ILC, EIC, CEPC, Muon Collider...
 - Preserves and adds existing functionality from iLCSoft, FCCSW, CPECSW..
 - Builds on top of the experience from LHC and results of R&D
- ❖ Having **common building blocks** enables **synergies** across future collider communities

★ Main ingredients :

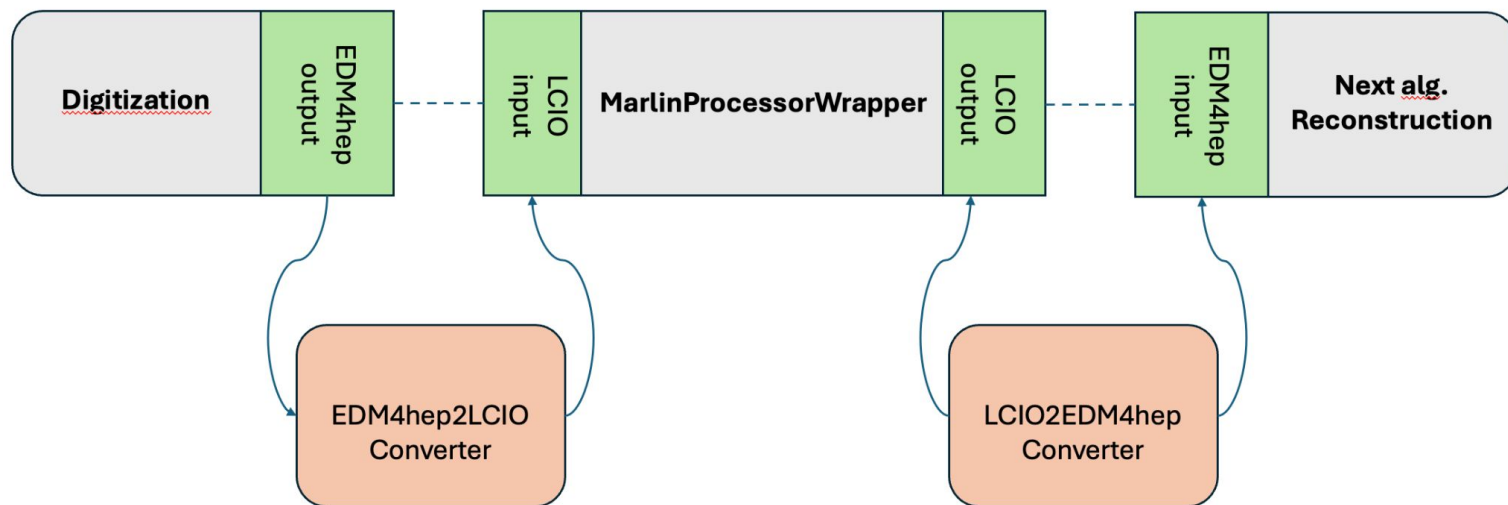
- **Event data model** : EDM4hep, based on PODIO, AIDA project
- **Event processing framework** : Gaudi, used in LHCb, ATLAS...
- **Detector description** : DD4hep, AIDA project
- **Package Manager** : Spack



Nothing is written in stone, opportunities ahead :
 ⇒ **Multithreading**
 ⇒ **Framework homogenization**
 ⇒

Difficulties in combining algos from several experiments, in particular ILC (LCIO-based Marlin software) :

- > **MarlinWrapper** to use ILC SW processors within EDM4HEP
- > LCIO $\leftrightarrow$ EDM4HEP **Converters**



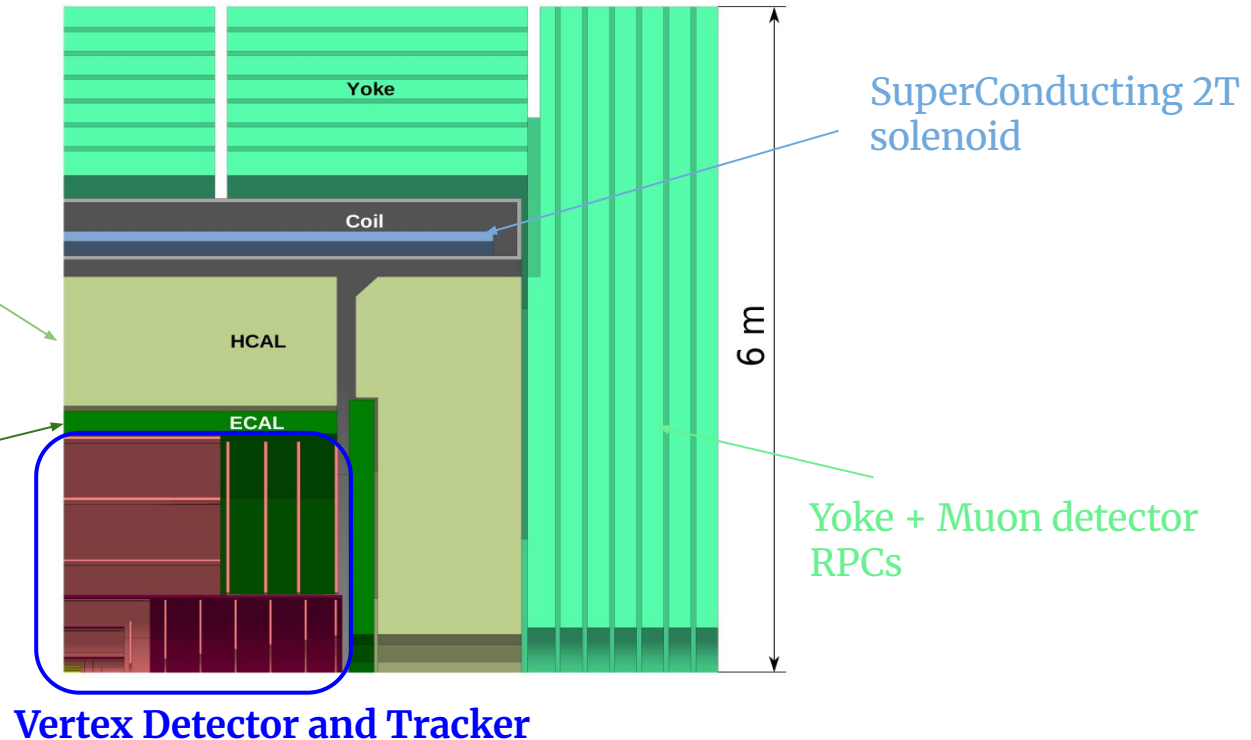
CLD Detector Concept

- CLD = **CLIC-like detector** = one of the detector concept for FCC-ee
- General Layout close to CMS but different technology
- **All-Silicon** Vertex detector and Tracker immersed in 2T magnetic field

More details in :
[CLD Detector Concept](#)

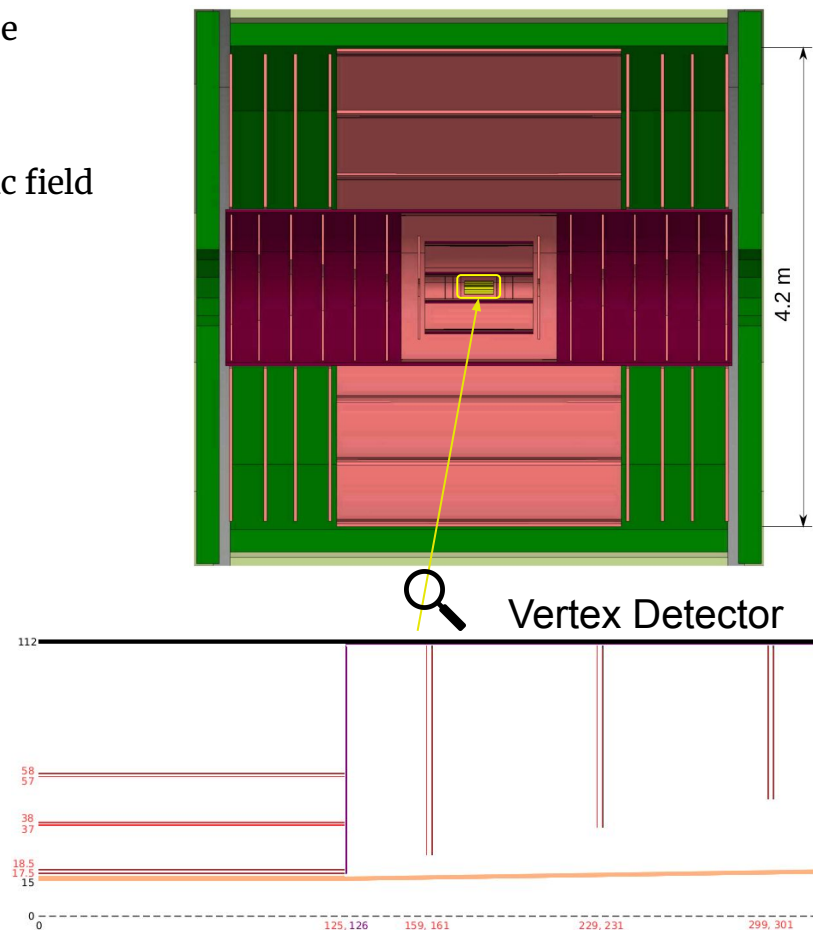
Fe-Scintillator sandwich
structure (44 layers) $3 \times 3 \text{ cm}^2$
cells

Si-W sandwich structure (40
layers) – $5 \times 5 \text{ mm}^2$ cells



CLD Detector Concept

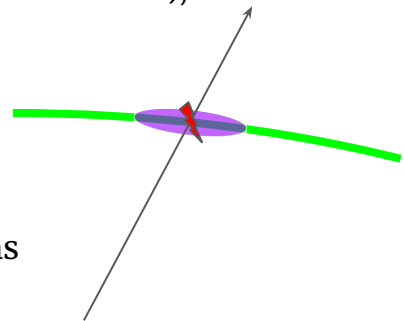
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- **All-Silicon** Vertex detector and Tracker immersed in 2T magnetic field
 - **Vertex detector**
 - 3 double-layers barrel + 3 double-disks Endcaps
 - $25 \times 25 \mu\text{m}^2$ monolithic silicon pixels – $50 \mu\text{m}$ thick
 - Goal : $3 \mu\text{m}$ resolution on single hits
 - **Tracker**
 - **Inner** : 3 barrel layers + 7 disks (in petals)
 - **Outer** : 3 barrel layers + 4 disks (in petals)
 - Silicon strips with $50 \mu\text{m}$ pitch ($300 \mu\text{m}$ length)
Except first inner disk : $50 \times 50 \mu\text{m}^2$ pixel
 - $7 \times 90 \mu\text{m}$ resolution (resp. $5 \times 5 \mu\text{m}$)
 - Material Budget : $1.1\text{-}2.2\%X_0$ per layer



- In CLD : Pixel vertex detector and silicon Tracker treated as unified tracking system in simulation and reconstruction
- The digitizer
 - Takes as input an EDM4Hep format [SimTrackerHit](#) given by Geant4
 - Simulates the detector response from energy losses in the active detector material
 - Returns a [TrackerHitPlaneCollection](#)= Collection of digitized hits (position, resolution and time), to be used by track reconstruction algorithm

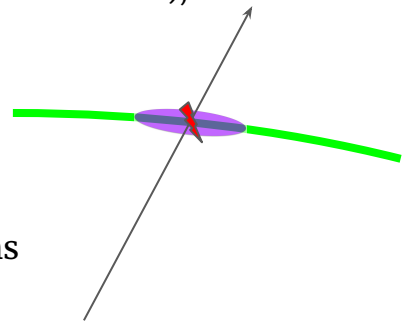
General Ideas for digitizer and previous digitizer version

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- Previous version :
 - Digitisation using ILC soft (Marlin)
 - Did a simple smearing of the hit position and time according to expected resolutions
- Goals : Create more realistic digitizer within k4Hep software (Get rid of Marlin Wrapper)
 - Consider fully simulated charge production, propagation/diffusion and collection
 - The digitizer is so far developed using the CLD detector concept
→ The goal is to be as agnostic as possible of the geometry description and environment
 - New method should stay generic for any sensor geometry (pixels, strips)
 - Do a modular software to ease extensions (to include background, variations in energy deposit, etc)



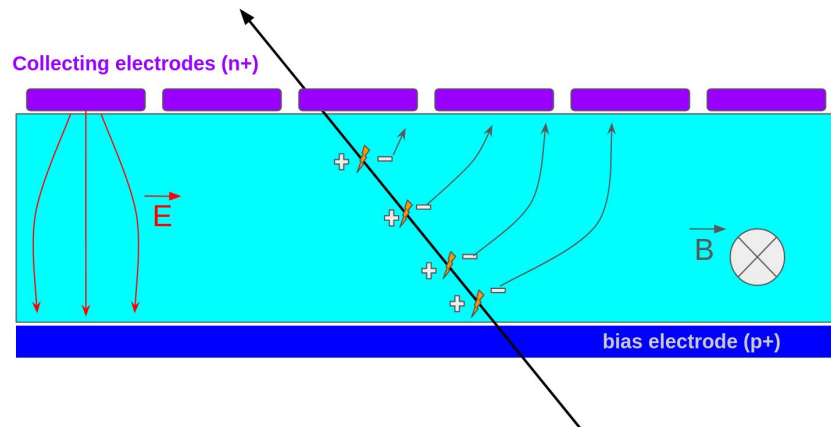


- Strategy for new digitizer inspired by CMS digitizer (**work in progress...**) :

- ✓ ○ **Set primary ionisation** : divide particle path in segments and deposit energy (charges) in each segment
- ✓ ○ **Drift each charge** in the depletion area according to magnetic and electric fields (2nd order Lorentz force used)
+ **Consider diffusion** (the charge is expanded to a 2D Gaussian cloud)
- ✓ ○ **Deduce the energy** deposited in each pixel/strip (numerical integration over the charge cloud + protection not to consider pixels outside the sensors)
- ~ ○ Consider the **electronics response** (Thresholds, signal shape, noise, radiation damage, etc) ↗ In a second phase
- ✓ ○ **Clusterize and fit** the central position of the hit and resolution (**for now weighted average**)
- ✓ ○ Return the hit collection to the next step ('Tracks reconstruction) as a EDM4HEP **TrackerHitPlaneCollection**
- **Note** : must find a way to consider time

All Steps are done (but the timing)

Caveat : Realistic Parameters should be however better defined



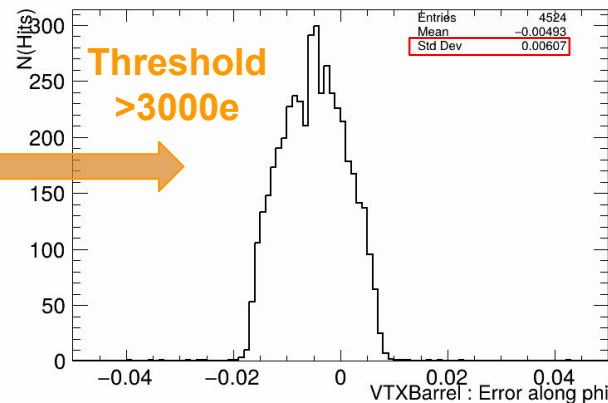
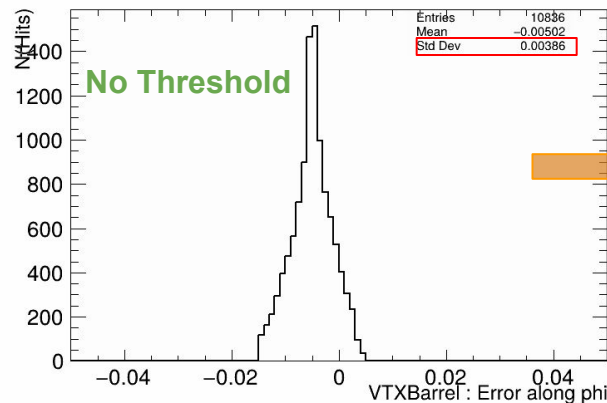
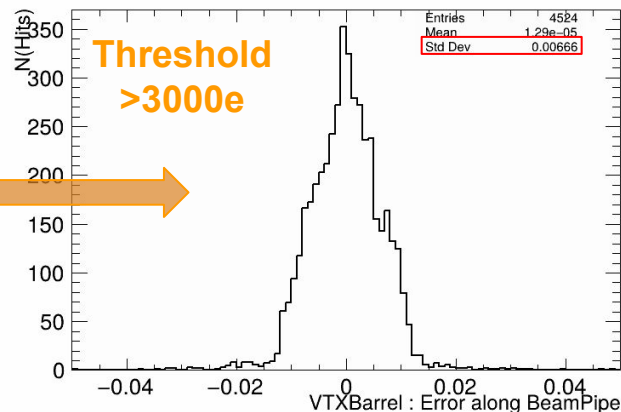
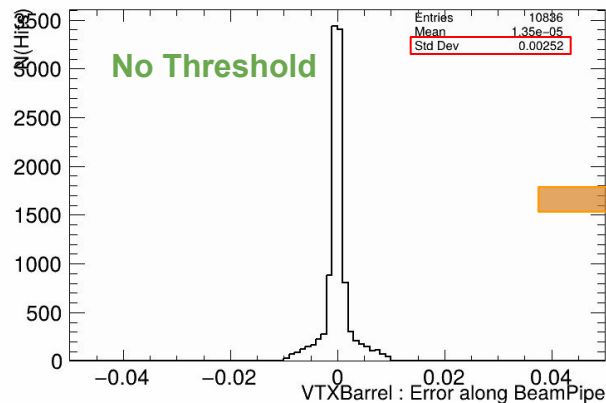
- What has been done so far :
 - Sensor pixels were not considered -> Pixels segmentation has been added to the DD4Hep geometry (necessary to get the charge per pixel and do a proper clusterisation)
 - Creation of a new class VTxDigitizerDetailed according to previous slide description:
 - Can be used for whether the vertex detector or tracker (Inner/Outer)
 - First simple version implemented without considering time (still simple time smearing)
 - Note : Parameters for diffusion and mobility are currently taken as default from CMS
→ Need to adapt for MAPS or other type of sensors
 - CLDConfiguration adapted to use VTxDigitizerDetailed instead of Marlin digitizer and use a EDM4Hep->LCIO converter on VTxDigitizer output for compatibility with Marlin reconstruction
- Next Steps :
 - Consider time (through signal shape ?)
 - Adapt parameters to real sensors (Geometry, mobility, diffusion, thresholds, etc)
 - Consider electronics noise and/or radiation damage
 - Develop a fancier clusterizer

Some Preliminary results : Barrel resolution

A test have been runned with 2000 muons generated with a 10 GeV energy

Test the distance between the real hit and digitized one, example of Vertex Tracker :

VTX Barrel



→ Without threshold : Single hit resolution of $\sim 2.5\mu\text{m}$ along beampipe and $3.8\mu\text{m}$ orthogonal, **close to the expected $3\mu\text{m}$**

→ **With threshold : worse spatial resolution** → should consider this in threshold parameterisation !

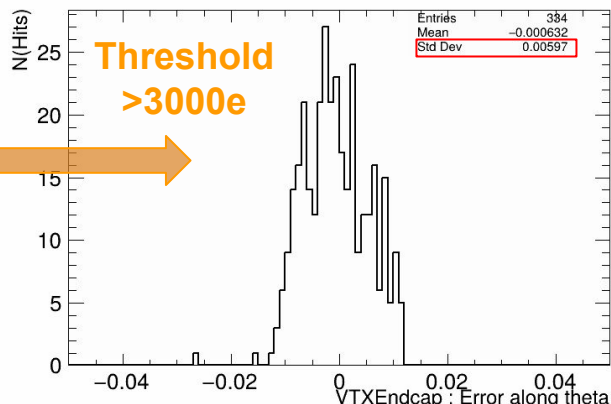
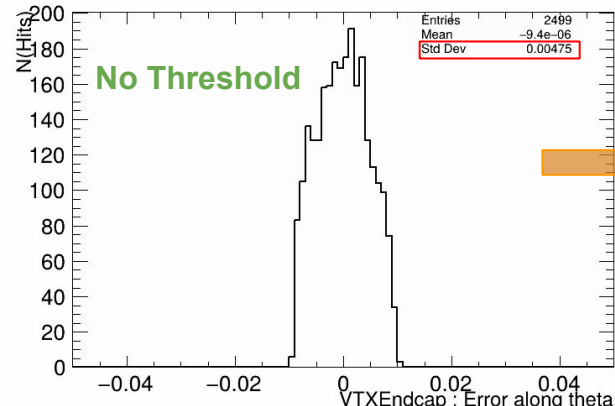
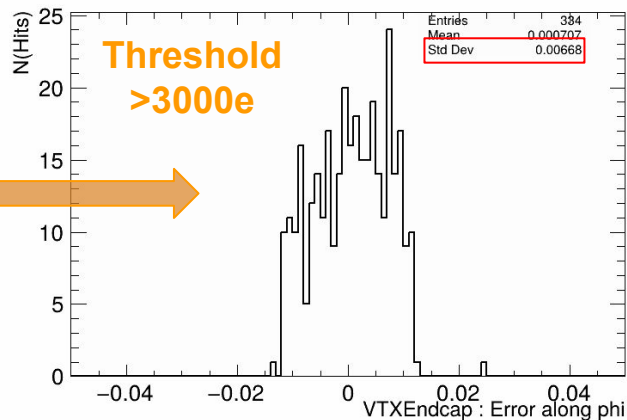
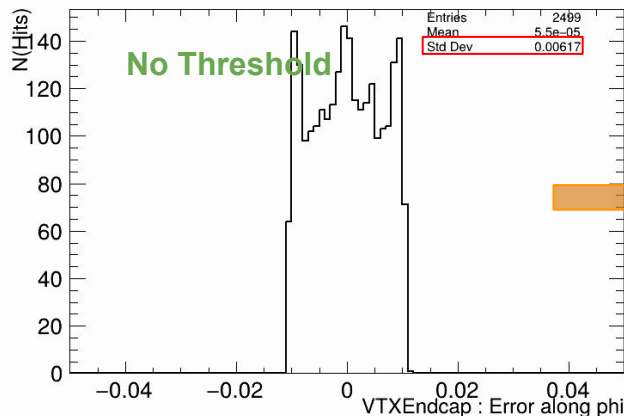
→ A shift of $\sim 5.5\mu\text{m}$ along ϕ → **Compatible with charge drift in magnetic field !**

Some Preliminary results : Endcap resolution

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Test the distance between the real hit and digitized one, example of Vertex Tracker :

VTX
ENDCAP



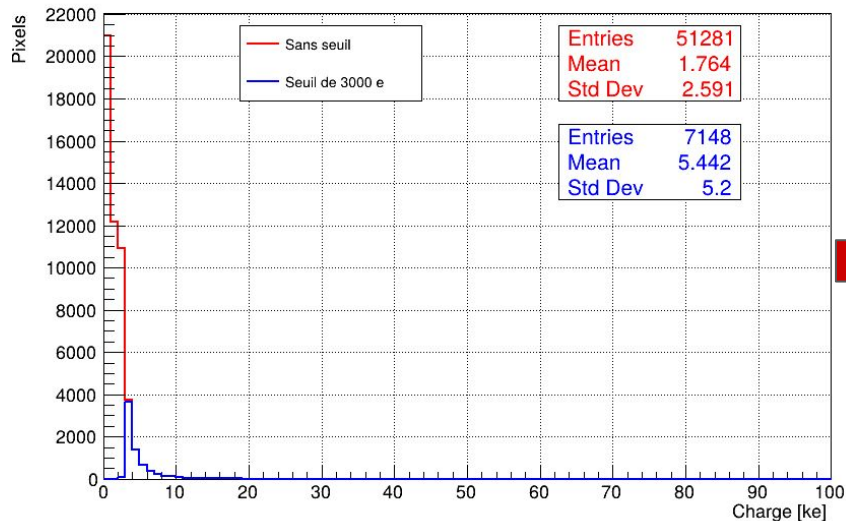
→ Without threshold : Single hit resolution of $\sim 6.2\mu\text{m}$ along ϕ and $4.8\mu\text{m}$ along θ , close to the expected $3\mu\text{m}$

→ With threshold : a bit worse spatial resolution → should consider this in threshold parameterisation !

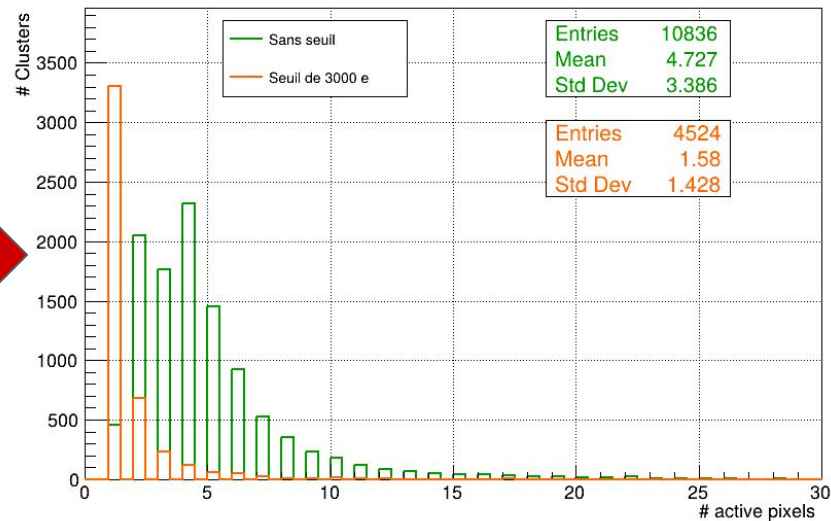
Some Preliminary results : Pixels and Clusters

Test the energy per pixel and the number of pixels per cluster : example of VTX Barrel.

Charge per pixel for VTXBarrel



Number of pixels per cluster for VTXBarrel



- The **complete simulation** of the detector in all its details is a **key element** to :
 - Derive **realistic performance** studies
 - Guide the **choice between various detector** designs
 - **Optimise layouts**
 - Provide **realistic rates** (Support the electronics R&D)
- A general strategy for digitizer has been thought about, based on what has been done in CMS
- **The new digitizer is under development within the Key4Hep framework** for full compatibility with EDM4Hep data format and **can later be used for other future detectors** with silicon pixels or silicon micro-strips
- **First version of the digitizer proposed to be implemented in FCCSW**
 - Thanks a lot to Briec François and the CERN PED software group for invaluable help
- **First results promising** and need additional studies
- Will be used to **get tracking performances** using tools from Strasbourg group
- **Should also test this digitizer for other detector concept geometries !**

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BACKUP

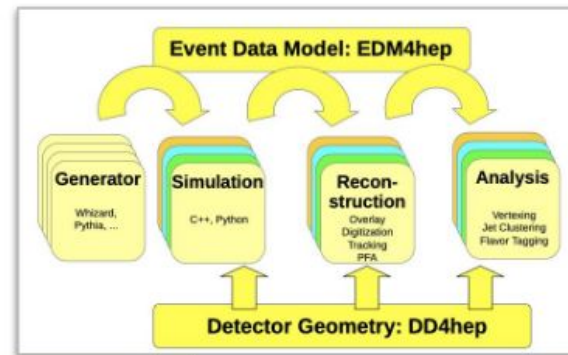
-> Slide from Brieuc François at FCC workshop

Key4hep, the common software vision



FCC software is part and parcel of **Key4hep**

- ❑ Common software initiative created in 2019 to **optimise efforts** in the context of **future colliders studies**
 - ❑ Based on the belief that **software commonality between future experiments can be pushed further** than it was so far at LHC
 - ❑ **Unify communities**, contributions from CLIC, ILC, FCC, CEPC, EIC, ...
 - ❑ Aim at providing a **complete set of tools** supporting generation, simulation, reconstruction, analysis



Current ingredients based on what was available in experiment-free way in 2019

- ❑ **Spack** package manager
- ❑ **Gaudi** framework, devel/used for (HL-)LHC
- ❑ **DD4hep** for geometry, adopted at LHC
- ❑ Podio based **EDM4hep** data model

Having common building blocks is a must to leverage synergies and facilitates data openness and preservation!

Opportunities ahead

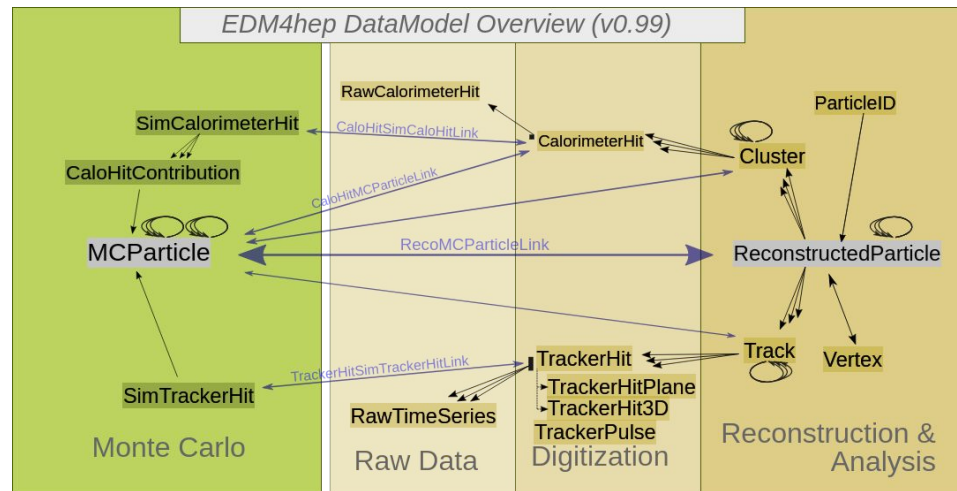
- ❑ Multi-threading
- ❑ Framework homogenization
- ❑ Keep assessing choices made so far
- ❑ Monitor and incorporate emerging tools
- ❑ ...

Nothing is written in stone! Things can be changed (minimizing disruption)

Deliverables already used in large scale productions

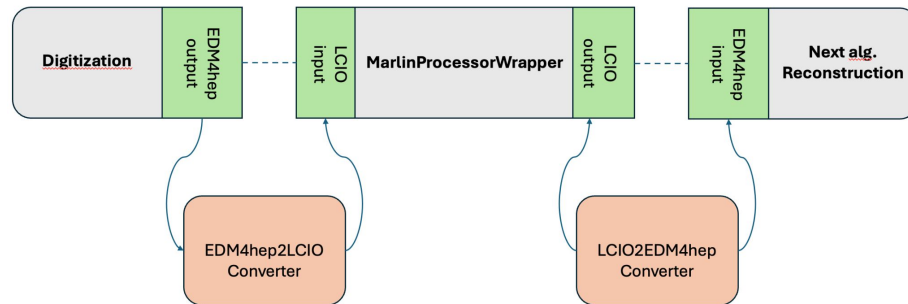
The event DATA model : EDM4hep

- **Common language** that all components speak in Key4Hep
- Classes for physics objects like *MCParticle*, with **relations** to other objects
- **Links** between objects
- Objects are grouped in **collections** like *MCParticleCollection*
- **PODIO**(Plain Old Data IO) used to generate EDM4hep code

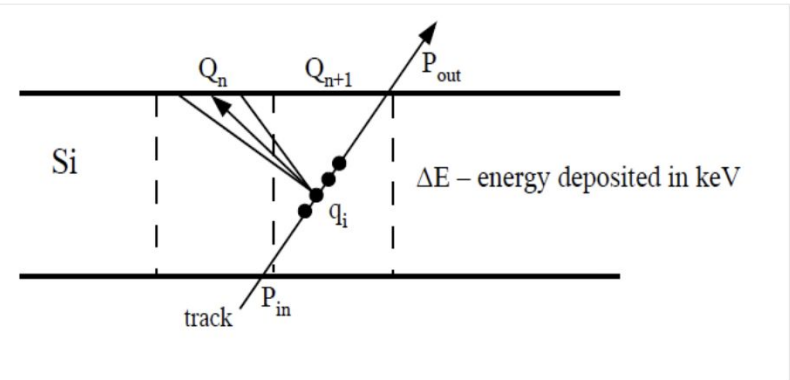
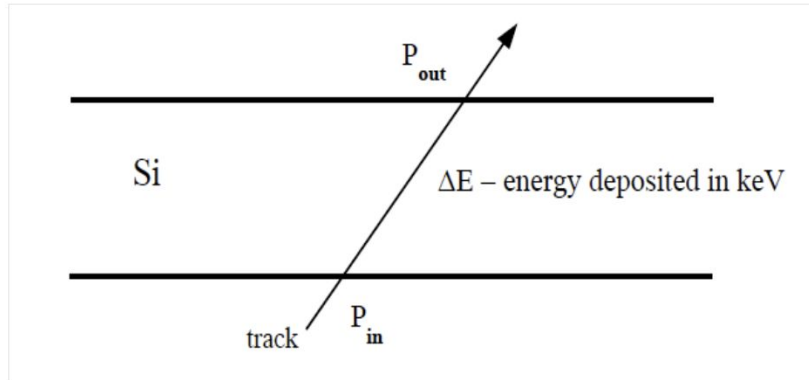


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- > **MarlinWrapper** to use ILC SW processors within EDM4HEP
- > LCIO ↔ EDM4HEP **Converters**



- The Pixel digitizer reads the collection of SimHit and writes a collection of Pixel Digi and a collection of links between digi and simhits.
 - From Geant-4 simulations we get for each track so called SimHits: the entrance and exit points and the deposited energy in keV (ΔE).
 - Only the pixel detector geometry is needed to obtain this.
 - The pixel digitizer knows the pixel pitch, signal thresholds, ADC bits, noise,
- The process can logically be split into the sensor response and the readout chip response, which is also reflected in the structure of the code.



- In CLD : Pixel vertex detector and silicon Tracker treated as unified tracking system in simulation and reconstruction
- **Current Status :**
 - Digitization in MarlinTrkProcessor (from ILC soft)
 - Input : hit position and time given by Geant4 (EDM4Hep format [SimTrackerHit](#))
 - Output : [TrackerHitPlaneCollection](#) = Collection of digitized hits (position, resolution and time)
 - Process : [DDPlanarDigiProcessor](#) does a simple **smearing of the hit position and time** according to expected resolutions
 - Marlin script integrated in EDM4Hep Gaudi based workflow through [MarlinWrapper](#)
 - Existing first version of digitizer within [k4RecTracker](#) ([VTXDigitizer](#))
 - **Get rid of Marlin Wrapper** (good data format)
 - Currently not used in [CLD Configuration](#)
 - **Problem** : Uses the **same smearing method**

Note : [DDPlanarDigi](#) also exists in Key4Hep in [k4Reco](#) repository
- **Goals** : Create more realistic digitizer within k4Hep software
 - **Consider charge production and propagation/diffusion**
 - To be used in other detector concepts with silicon sensors
 - New method should stay **generic for any sensor geometry** (pixels, strips)
 - Should consider **time resolution** too

