

Mitigation of the Flexing Filtering Effect in TDI for LISA

S. HARER¹, M.STAAB ^{2,3}, H.HALLOIN¹

10.06.2025

GDR “développement des détecteurs”

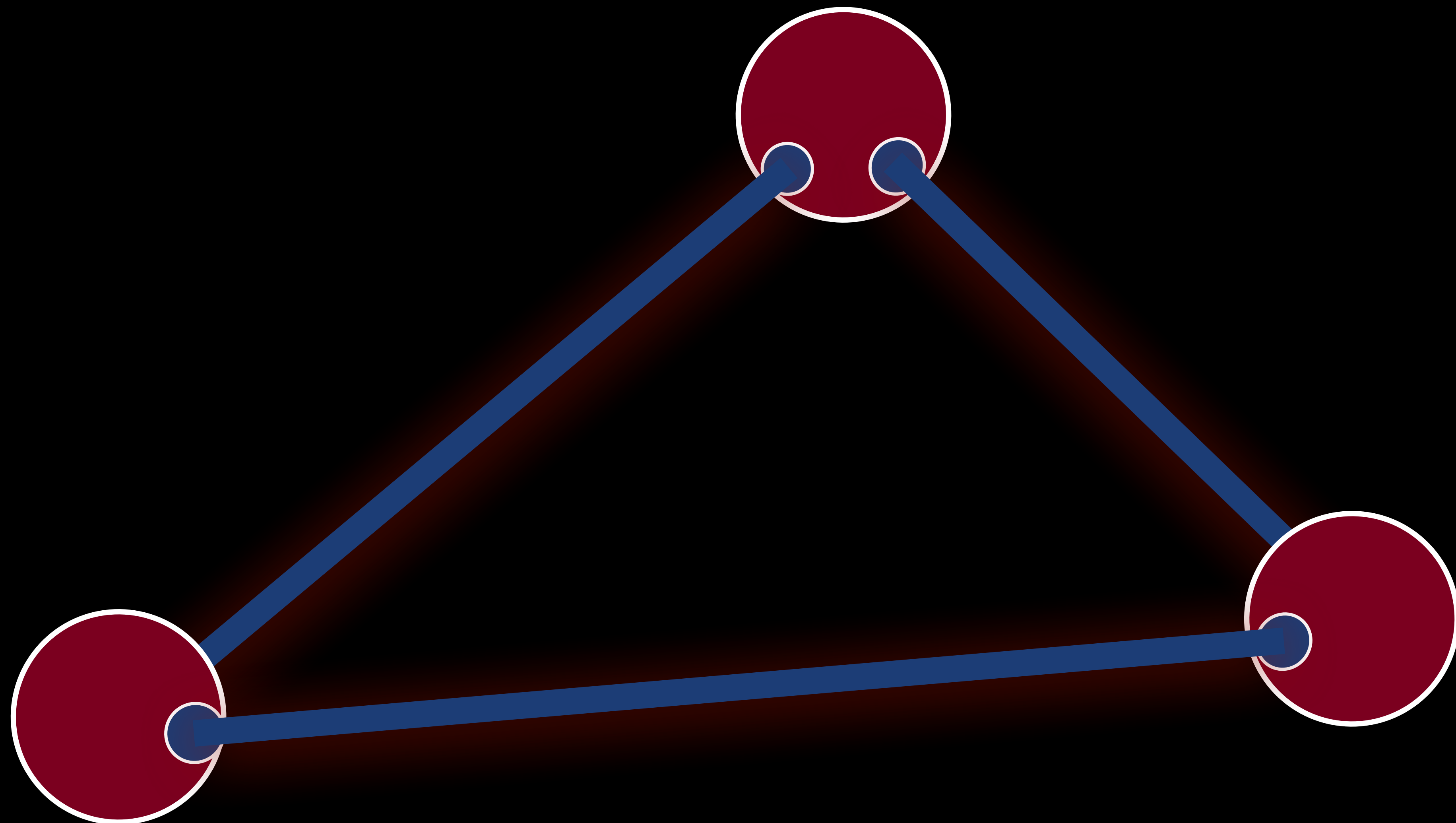
¹APC Paris ²LTE Paris ³GRASP Utrecht

The What

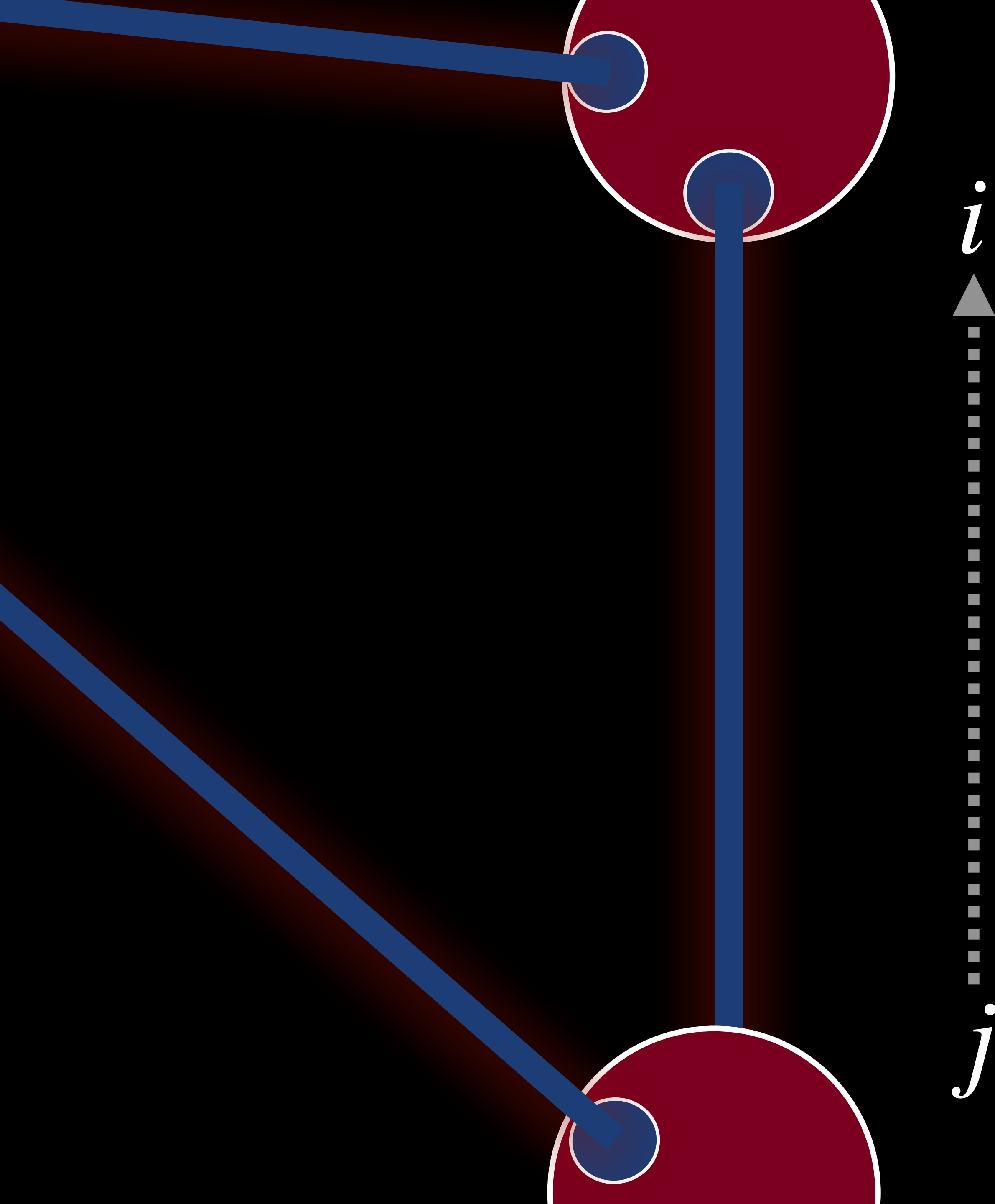
what is flexing filtering?

Noise due to the **non-commutativity** of the **anti-aliasing filters** used onboard and the **time-varying** delay operators of TDI.

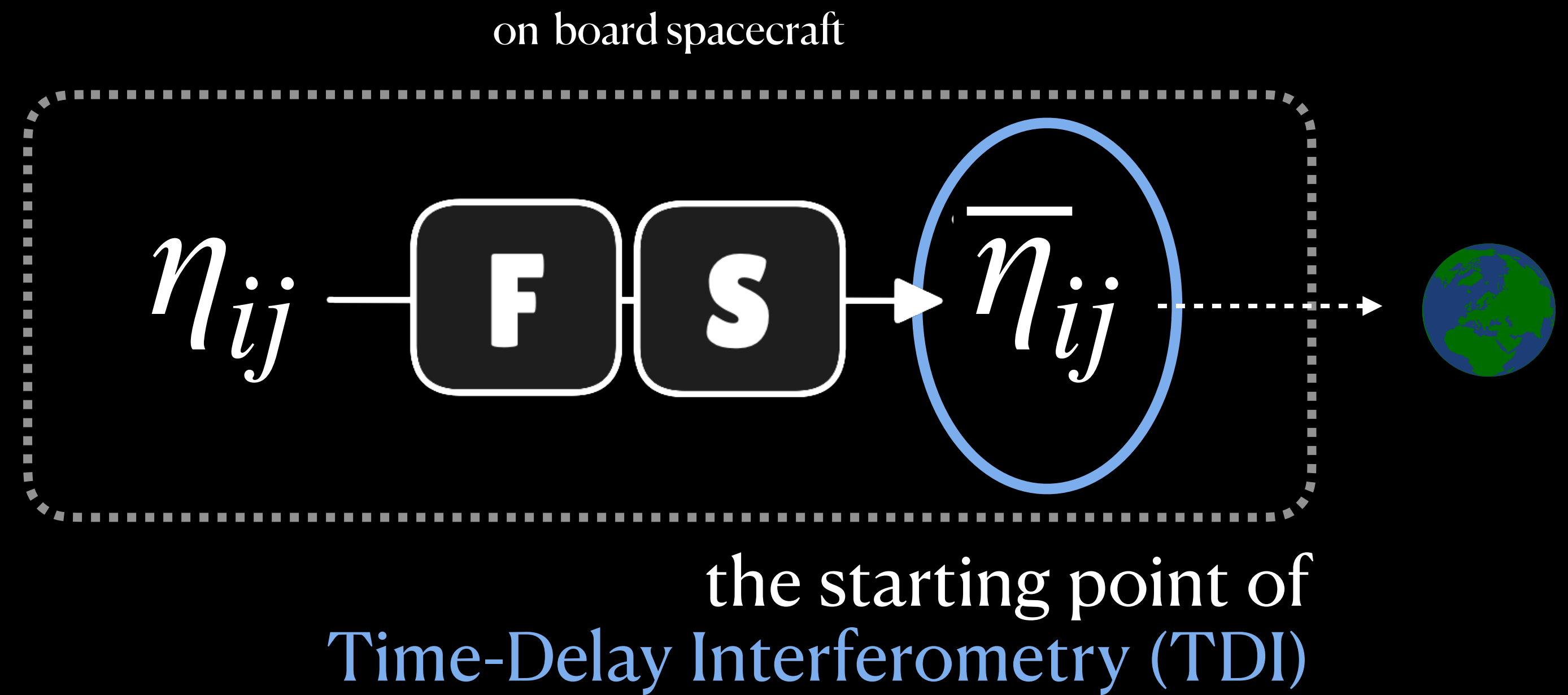
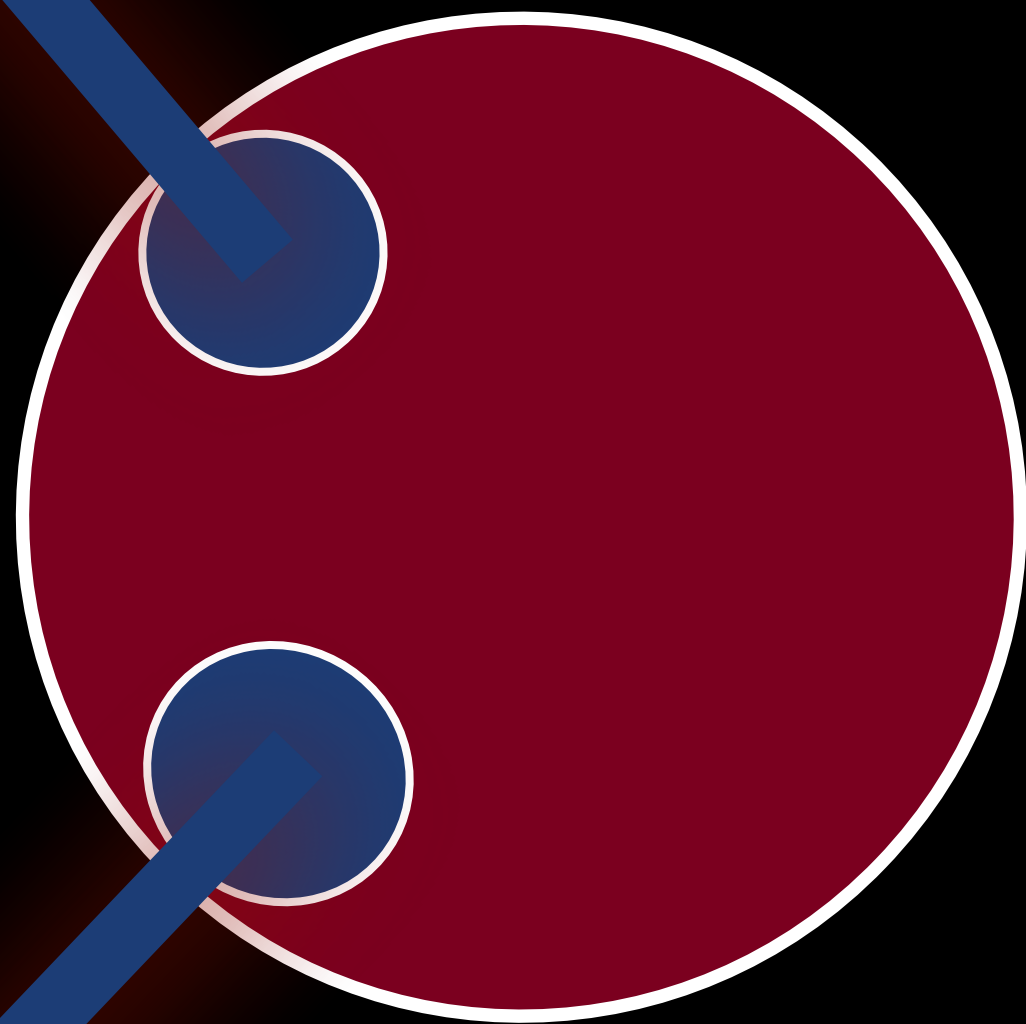
The LISA constellation



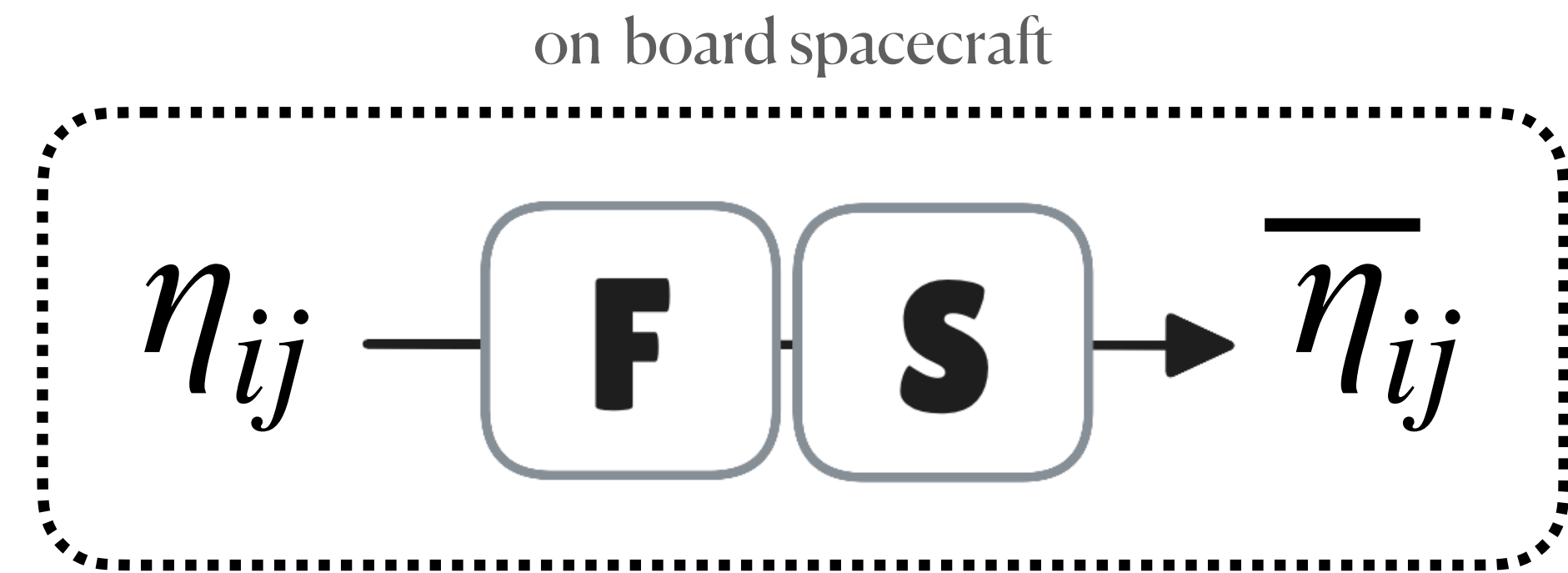
LISA's inter-spacecraft measurement



$$\eta_{ij} = \mathbf{D}_{ij} \phi_j - \phi_i$$



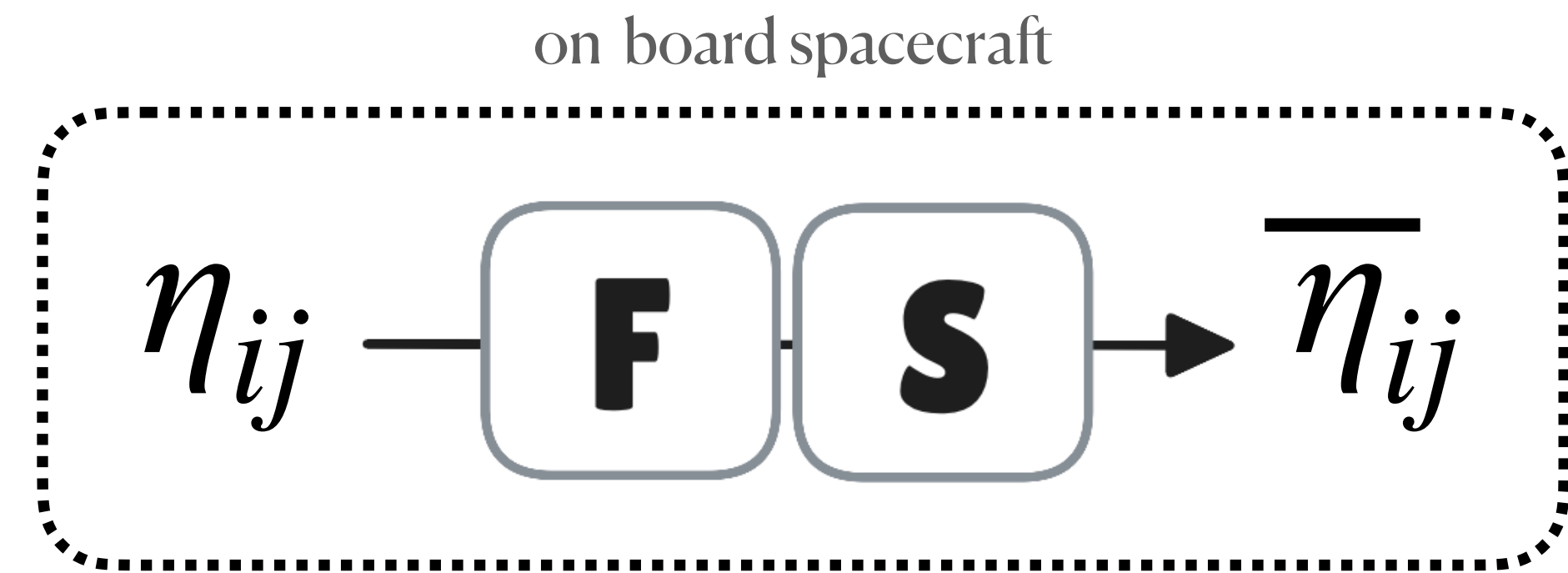
Using **filtered data** $\bar{\eta}$ for TDI results in residual laser noise.



$$\eta_{ij} = \mathbf{D}_{ij}\phi_j - \phi_i$$

$$\bar{\eta}_{ij} = \mathbf{F}\mathbf{D}_{ij}\phi_j - \mathbf{F}\phi_i$$

We identify the noise by re-ordering the filter and delay operator.



$$\eta_{ij} = \mathbf{D}_{ij}\phi_j - \phi_i$$

$$\bar{\eta}_{ij} = \mathbf{D}_{ij}\mathbf{F}\phi_j - \mathbf{F}\phi_i + \underbrace{[\mathbf{F}, \mathbf{D}_{ij}]\phi_j}_{\text{flexing filtering}^1 \text{ residual}}$$

The amplitude of flexing-filtering residual* depends on:

1. the delay derivative \dot{d}
2. the “flatness” of the filter in-band

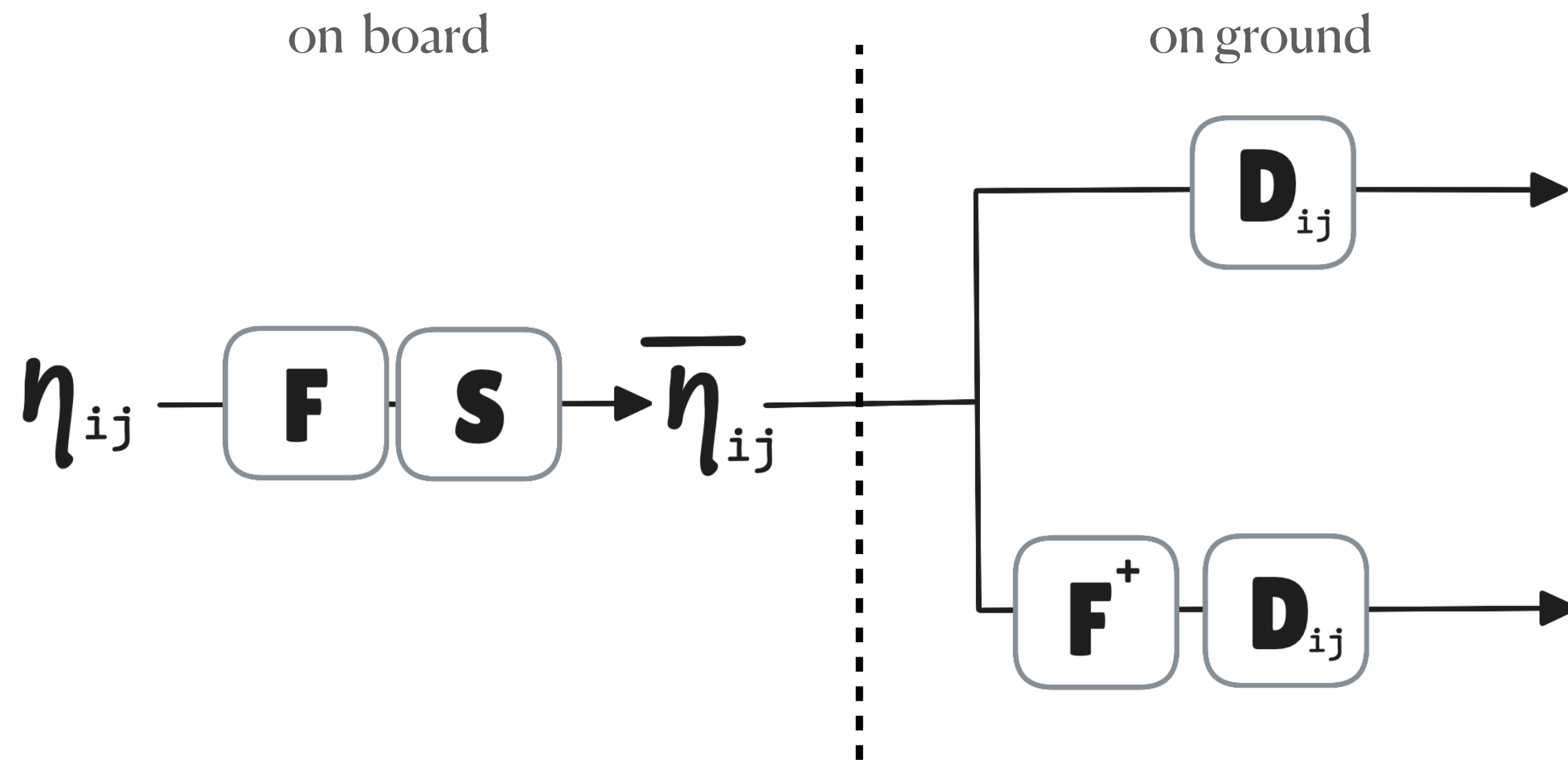
* to leading order

$$\frac{\dot{d}}{2\pi} \cdot \frac{d\tilde{h}_{\mathbf{F}}(f)}{df}$$

The How

how do we fix this at present?

Two approaches exist to correct this noise:



1. **Standard TDI** : using long, flat kaiser filters (145 taps).
2. **TDI with Compensation²** : using a quasi-inverse filter **F⁺** to “lift” non-unity frequency response in-band.

$$\mathbf{F}^+ \bar{\eta}_{ij} = \mathbf{F}^+ \mathbf{S} \mathbf{F} (\mathbf{D}_{ij} \phi_j - \phi_i) \approx \eta_{ij}$$

The Problem : A flat on-board/on-ground filter chain is computationally **expensive** and causes additional **group delay**.

The Solution : make an **optimised** design; an anti-aliasing filter with sufficient stop-band attenuation using the least computational power and group delay.

The Idea

a new delay operator !

Modified TDI

We insert the unity operation $\mathbf{1} = \mathbf{F}\mathbf{F}^{-1}$ into the filtered single link measurement and retain the equation's algebraic structure by defining a modified delay operator $\hat{\mathbf{D}}_{ij}$

$$\begin{aligned}\bar{\eta}_{ij} &= \underbrace{\mathbf{F}\mathbf{D}_{ij}\mathbf{F}^{-1}}_{\text{modified delay operator}} \mathbf{F}\phi_j - \mathbf{F}\phi_i \\ &= \hat{\mathbf{D}}_{ij} \bar{\phi}_j - \bar{\phi}_i\end{aligned}$$

The modified delay operator is approximated as a sum of the normal delay operator and a **small correction** scaled by \dot{d}

$$\begin{aligned}\hat{\mathbf{D}} &= \mathbf{F}\mathbf{D}\mathbf{F}^{-1} \\ &= \mathbf{D} + [\mathbf{F}, \mathbf{D}]\mathbf{F}^{-1} \\ &\approx \mathbf{D} + \underbrace{\dot{d} \cdot \mathbf{D} \frac{d}{dt} \mathbf{G} \mathbf{F}^{-1}}_{\mathbf{H}}\end{aligned}$$

$$h_{\mathbf{G}}(\tau) = \tau \cdot h_{\mathbf{F}}(\tau)$$

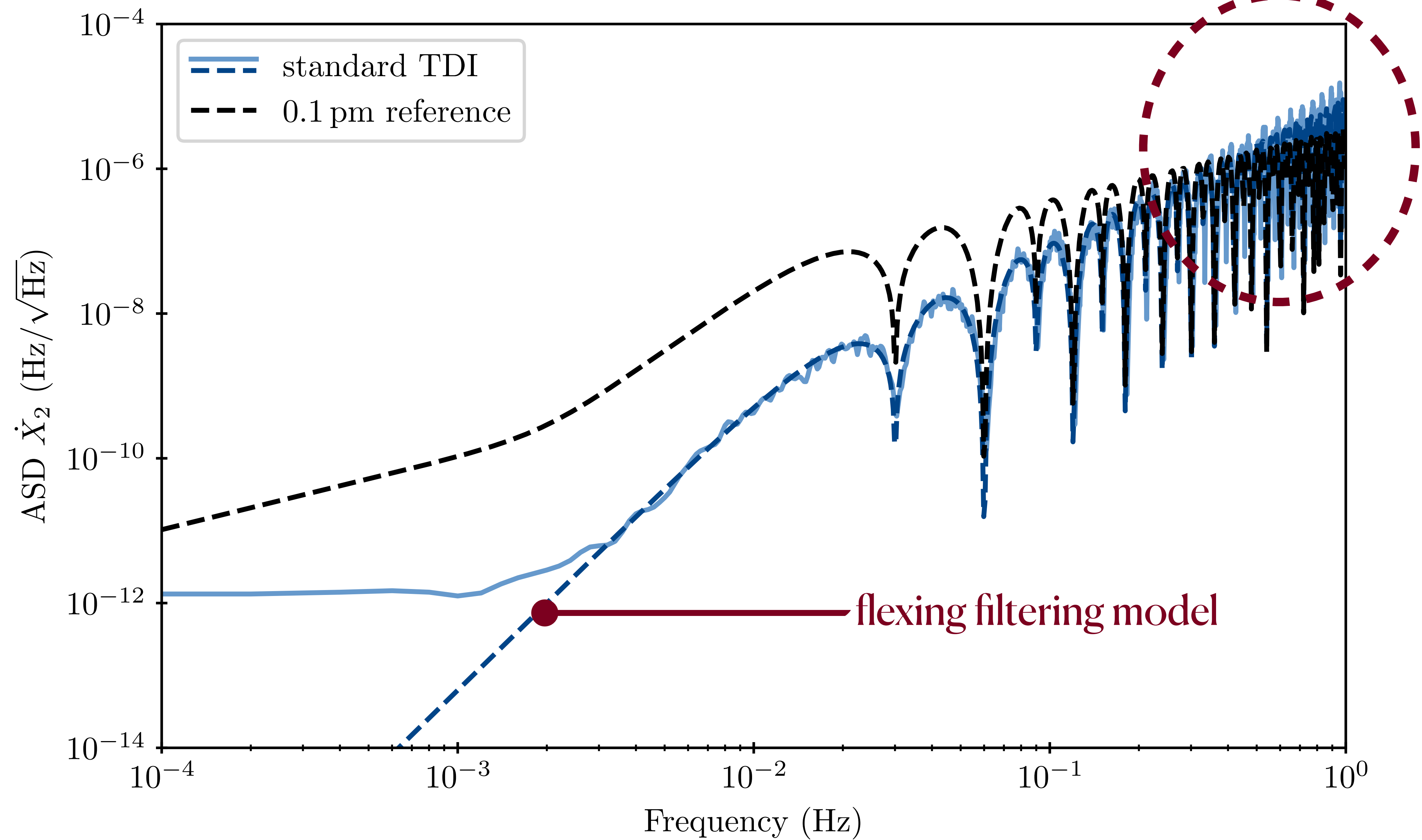
Performance Review

comparing residual noise in X_2

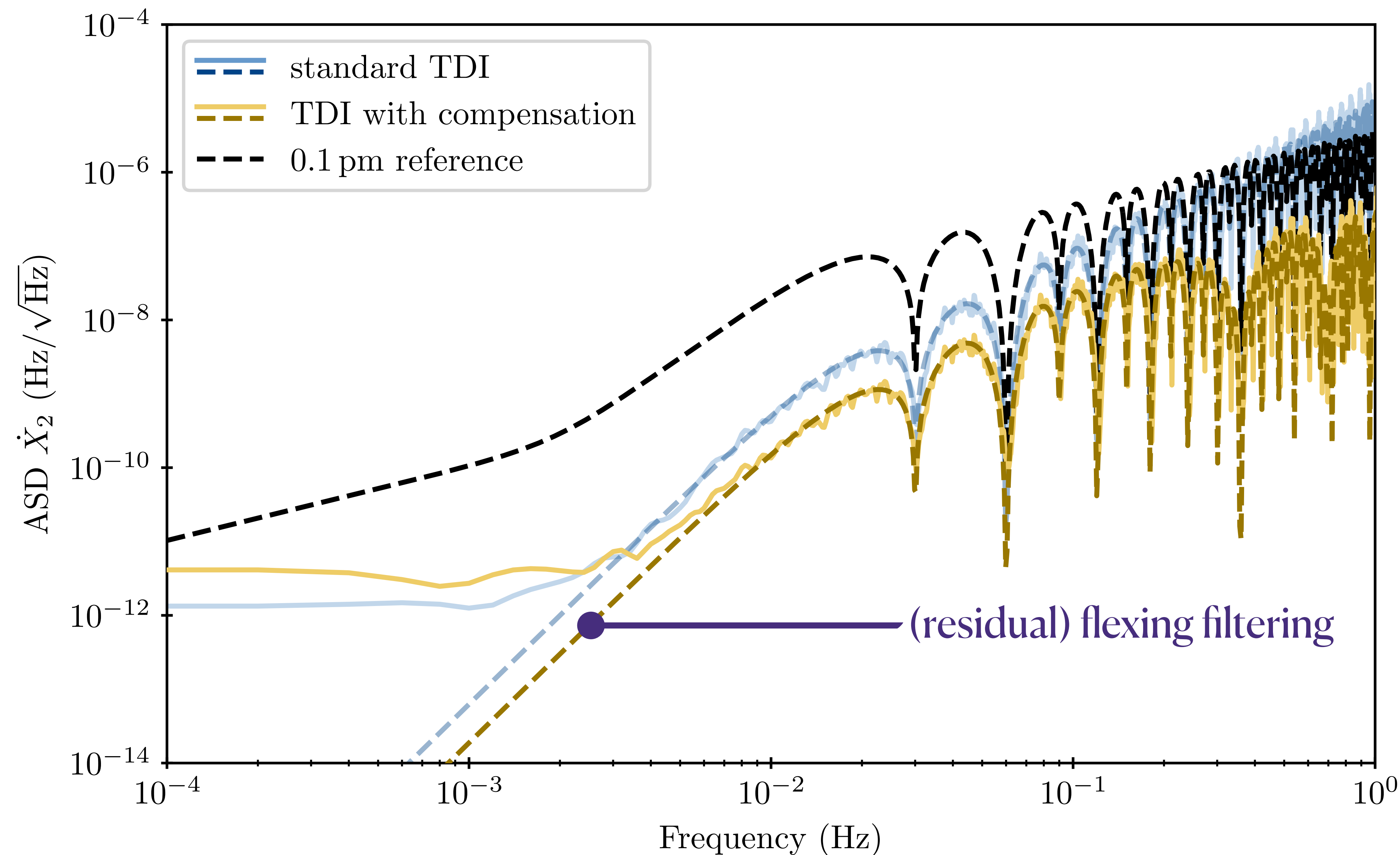
LISA Instrument³ parameters

- i. three laser lock
- ii. white laser noise, ASD of $30 \text{ Hz}/\sqrt{\text{Hz}}$
- iii. sampling: 4 Hz for 25000 s
- iv. anti-aliasing filter: filter at 4 Hz with **9 taps**
- v. interpolation: Lagrange ($N = 62$)
- vi. ESA Trailing Orbits
- vii. $t_0 = 2.0813 \times 10^9 \text{ s}$; to maximize \dot{d}

Standard TDI

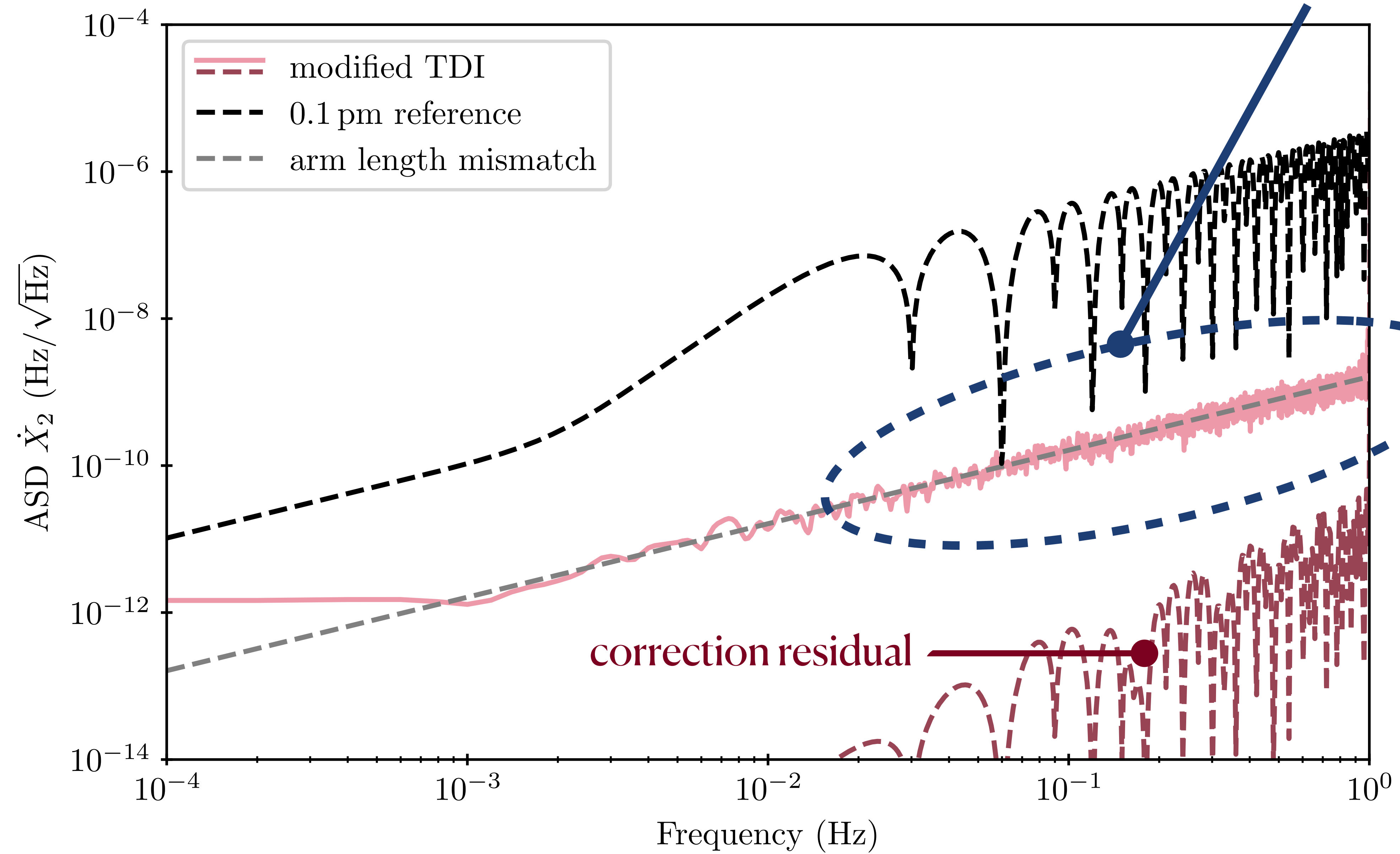


TDI with Compensation

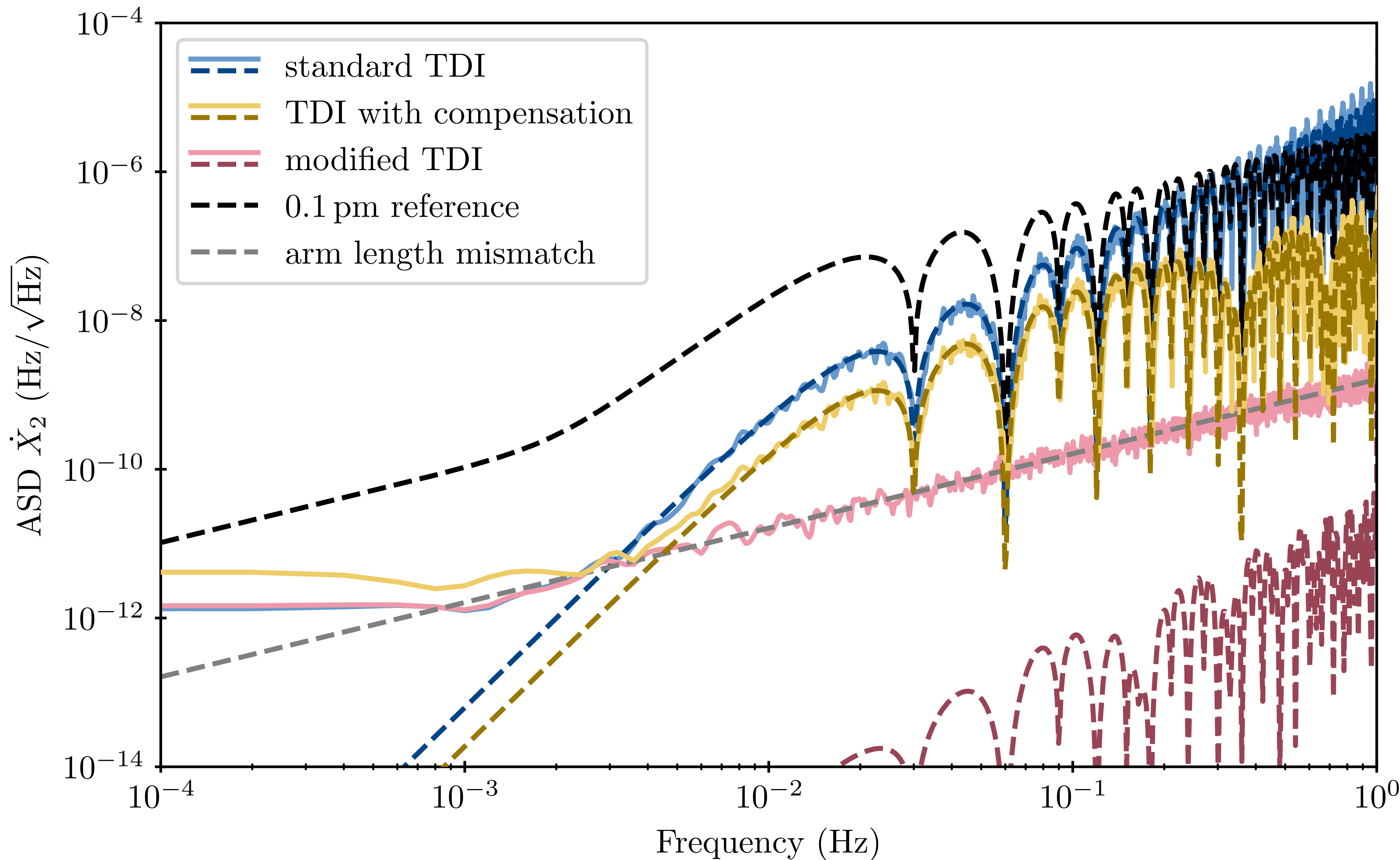


Modified TDI

fundamental noise floor X_2



Modified TDI outperforms the other two topologies



Conclusions

Why use Modified TDI?

Modified TDI allows for **6 order** of noise reduction , contributes **no additional group delay** and keeps on-board **computational cost low** via an inexpensive anti-aliasing filter.

Trade off : Post TDI data is filtered (this can be addressed by a lenient filter in data analysis)

Future Work : other locking configurations, primary noise sources

Thanks :)

If you're interested, you can find our paper on [arXiv:2506.04316](https://arxiv.org/abs/2506.04316)

backup slides

We need to **approximate the correction \mathbf{H}** to apply it on discrete data.

Similar to the pure delay operation
i.e. a **discrete convolution** between the data and
this **approximate correction \mathcal{H}** .

$$y(nT_s) = \sum_{m=-\infty}^{\infty} x((n-m)T_s) \cdot h_{\mathcal{H}}(mT_s - d)$$

The kernel $h_{\mathcal{H}}$ is designed using cosine-sum kernels ³

$$h_{\mathcal{H}}(t) = \text{rect} \left(\frac{t}{NT_s} \right) \sum_{n=0}^{N-1} a_n \cdot \cos \left(2\pi f_s \frac{n}{N} t \right)$$

where the coefficients a_n are approximated using the Parks-McClellan algorithm.

Residual Noise in Modified TDI

Errors between the exact operator $\hat{\mathbf{D}}$ and the approximate design $\hat{\mathcal{D}}$ result in noise residues.

$$\underbrace{(\mathbf{D} - \mathcal{D})\phi}_{\text{interpolation error}} + \underbrace{\dot{d} \cdot (\mathbf{H} - \mathcal{H})\phi}_{\text{correction residual}}$$

What contributes to the residual noise?

Topology	Noise source
Standard TDI	flexing filtering $[\mathbf{F}, \mathbf{D}]$
TDI with compensation	(residual) flexing filtering $[\mathbf{F}^+\mathbf{F}, \mathbf{D}]$
Modified TDI	correction $(\mathbf{H} - \mathcal{H})$