

CONTAINERIZATION

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S³ School — Sustainable Scientific Software School
"Good coding practices to develop better software for your research!"

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The banner features a blue and white geometric pattern of interconnected lines. It includes the S³ School logo, the European Commission logo, and logos for LAPP, eos, EVERSE, and OSCARS.



January 20, 2026

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- Have you built and run a container?
- Have you run code inside a container?

Previously...



Objective of this lesson

- Introduce containers for creating and maintaining reproducible software environments to ensure reproducible research results

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 - Docker/Podman
 - Apptainer (for HPC/HTC systems)

Activity: The PKoffee Container

- Write the PKoffee Dockerfile
- Build the image

```
docker build -t <USERNAME/CONTAINER_NAME> .
```

- Run the Container from the Image

```
docker run -it -p 8000:8000 <USERNAME/CONTAINER_NAME>
```

- Run the Analysis

```
pkoffee analyze - -data-file analysis/coffee_productivity.csv - -output analysis/fitted_models.toml - -show-rankings
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- Generate the Plot

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pkoffee plot - -data-file analysis/coffee_productivity.csv - -models analysis/fitted_models.toml - -output analysis/productivity_plot.png
```

- Start a Web Server in the Container

```
python3 -m http.server
```

Outline

1. Introducing Containers

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2. Docker/Podman Command Line

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7. Activity: The PKoffee Container

Introducing Containers

- What are containers?

Introducing Containers

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- Why are they important?

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- Why are they important?
- What is Docker, Podman and Apptainer?

Introducing Containers

Scientific Software and Reproducibility Challenges

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Scientific Software and Reproducibility Challenges

- Difficulty installing software tools due to multiple dependencies.
- Software unavailable for some OS.
- Inconsistent results in collaborations due to different software versions or OS.
- Software works only on your computer.
- Hard to install your software package on other computers or OS.

Introducing Containers

Scientific Software and Reproducibility Effects

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Containers to the Rescue!

Package software, dependencies, and resources into a consistent, reproducible and portable environment.

Introducing Containers



A very large metal box used for transporting goods

Introducing Containers



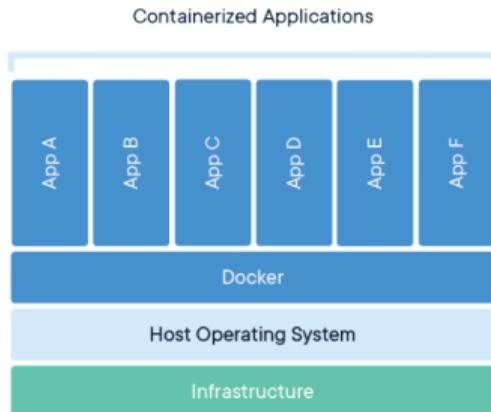
A very large metal box used for transporting goods by rail, sea, air and/or road

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A container is a standard unit of software that packages up code and all its dependencies so the application runs quickly and reliably from one computing environment to another

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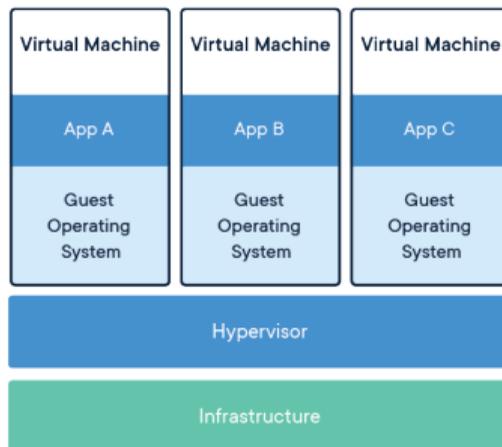
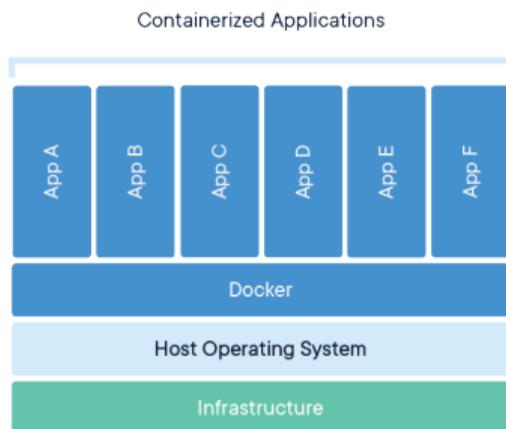


Introducing Containers

Containers and Virtual Machines

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Introducing Containers



Introducing Containers



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- Docker provides a public registry for sharing and collaborating on container images called Docker Hub
- Docker has very similar syntax to Git and Linux
- Docker images are executables that bundle together all necessary components for an application or an environment. Docker containers are the runtime instances of images



Introducing Containers



Introducing Containers



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 - Docker Desktop has licensing restrictions that may prevent you from using it in some institutions
 - Podman is a drop-in replacement for Docker, so you can use the same commands and workflows you are used to with Docker

Introducing Containers



Introducing Containers



- Apptainer (formerly known as Singularity) is another containerization technology
- Used widely in HPC

Introducing Containers

Containers Advantages for Scientific Software



- Reproducibility
- Portability
- Scalability
- Configurability
- Documentation
- Preservation
- Distribution

Docker/Podman Command Line



Docker/Podman Command Line



- Version and Info

```
docker --version  
docker version  
docker info
```

```
podman --version  
podman version  
docker info
```

Docker/Podman Command Line



- Version and Info

```
docker - -version  
docker version  
docker info
```

```
podman - -version  
podman version  
docker info
```

- List of Images

```
docker images  
docker image ls  
docker images <repository name>  
docker images - -filter=reference="word"
```

```
podman images  
podman image ls  
podman images <repository name>  
podman images - -filter=reference="word"
```

Docker/Podman Command Line

- Pulling an Image

```
docker pull <image name>
```

```
podman pull <image name>
```

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docker pull <image name>
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```
podman pull <image name>
```

Exercise

Pull the image `python:3.9-slim` for Python 3.9 and then list all Python images

- Running an Image

```
docker run <image name>  
docker run -it <image name> /bin/bash  
docker container run -it <image name> /bin/bash
```

```
podman run <image name>  
podman run -it <image name> /bin/bash  
podman container run -it <image name>  
/bin/bash
```

- Running an Image

```
docker run <image name>  
docker run -it <image name> /bin/bash  
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```

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podman run <image name>  
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- List of Containers

```
docker ps  
docker container ps  
docker container list  
docker container ls  
docker container ls - -all
```

```
podman ps  
podman container ps  
podman container list  
podman container ls  
podman container ls - -all
```

Removal of Containers and Images

- Removing an Image

```
docker image rm <image name>  
docker image rm <image id>
```

```
podman image rm <image name>  
podman image rm <image id>
```

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Start an instance of a container, exit it, and then remove it with docker/podman rm

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Exercise

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- Removing Containers

```
docker rm <container name>  
docker rm <container id>
```

```
podman rm <container name>  
podman rm <container id>
```

Finding Containers on Docker Hub

Docker Hub

Naming convention for Docker images

```
OWNER/CONTAINER_IMAGE_NAME:TAG
```

Writing Dockerfiles

Why create your own image?

- Customization: No existing container image with all the tools you need
- Reproducibility: Archive specific versions of a project
- Collaboration: Share a unified workflow

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Interactive Installation

```
podman container run -it alpine
```

Writing Dockerfiles

A Dockerfile is a text document that contains all the commands a user could call on the command line to assemble an image.

<https://docs.docker.com/reference/dockerfile/>

<https://docs.docker.com/build/building/best-practices/>

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Dockerfile

```
FROM <Existing Image>  
RUN <Install CMDs from Shell>  
CMD <CMD to Run by Default>
```

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Building and Running Images

- Building Images

```
docker image build -f Dockerfile -t  
USERNAME/CONTAINER_IMAGE_NAME .
```

```
docker image build -t USERNAME/CONTAINER_IMAGE_NAME .
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```
podman image build -f Dockerfile -t  
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- Pushing Images

```
docker image push USERNAME/CONTAINER_IMAGE_NAME
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- Apptainer (formerly known as Singularity) is a free and open-source container platform that allows you to create and run applications in isolated environments in a simple, portable, fast, and secure manner
- It performs operating system level virtualization known as containerization
- It is designed to bring containers and reproducibility to the scientific community and High-Performance Computing (HPC) use cases



- It allows to build and run containers with just a few steps in most of the cases, and its design presents key advantages for the scientific community:
 - Single-file based container images, facilitating the distribution, archiving and sharing
 - Ability to run, and in modern systems also to be installed, without any privileges
 - Preserves the permissions in the environment. The user outside the container can be the same user inside
 - Simple integration with resource managers and distributed computing frameworks because it runs as a regular application
 - Minimum overhead. No extra processes after initializing the container

Images and Containers

- Pulling and Running Images

```
apptainer pull hello-world.sif shub://vsoch/hello-world
apptainer run hello-world.sif
```

- Image Cache

```
apptainer cache list -v
```

- Running Commands in a Container

```
apptainer exec hello-world.sif /bin/echo Bon Jour!
apptainer exec hello-world.sif /bin/sh
apptainer shell hello-world.sif
```

Images and Containers

- Docker Images

```
apptainer pull python-3.9.6.sif docker://python:3.9.6-slim-buster
```

- Building Images

```
apptainer build filename.sif filename.def
```

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