Intelligent Agents & Multi-Agent Systems

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Intelligent Agent: what is about?



An "intelligent" software

·A robot

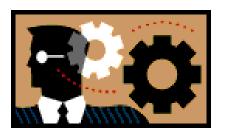
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An intelligent agent is characterized by...

- Cognitive level (reactive, deliberative, hybrid)
- Autonomy (complete to fully controlable)
- Proactiveness
- Capabilities (what she can do)
- Sociability (cooperative to antagonistic)

What she can do then?

- Reasoning



•But also

-Acting



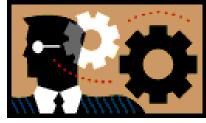


•With other agents



Agent as an individual computational entity

But reasoning for what?









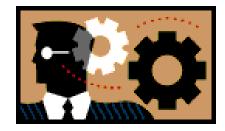
Choosing a goal

Building a plan for achieving a task

Executing a task for achieving a goal

Agent as an individual computational entity

Reasoning for what?







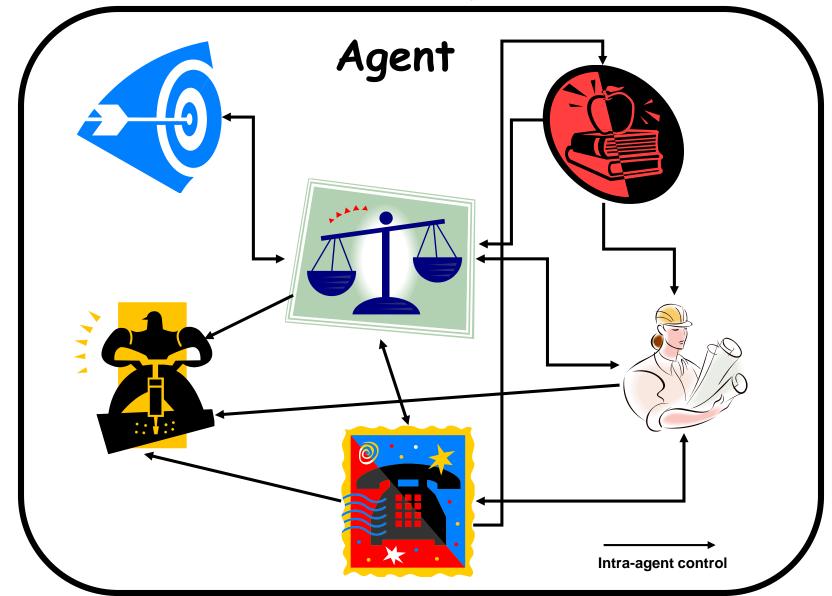


Making a decision





Agent as an individual computational entity



Agent as a social entity Reasoning for what?



Coordinating a task



Assisting another agent or a human user



Planning and executing a task with another agent

Agent as a social entity Reasoning for what?



Negotiating (e.g. on the Internet)

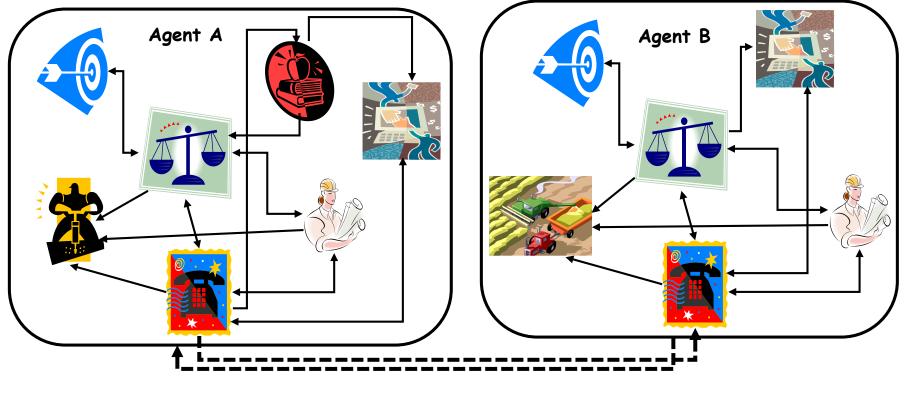


Informing another agent or a human user



Making a dialogue with another agent

Multi-Agent Systems (MAS)



INTERACTION

Symbolic AI* & MAS**

> Symbolic representation and modeling of

- Knowledge of agents
- Reasoning of agents
- Interaction among agents

Software engineering methodologies (e.g. GAIA, Tropos, INGENIAS, ASEME) and platforms (e.g. JADE, madKit, JACK) for system development (Agent Oriented Software Engineering)

* 1956-: (John McCarthy, Marvin Minsky, Herbert Simon, Allen Newell) **1985-: © Pavlos Morgitis

Explainability

Different kinds of Knowledge

- Factual knowledge (concrete, verifiable information about the world) Ex. Today is Thursday
- Defeasible knowledge (knowledge that it's not universally true) Ex. Birds can fly

•	Probabilistic knowledge Ex. There is a good chance that tomorrow it will be nice weather	– Uncertain knowledge
•	Fuzzy knowledge Ex. Nice weather	

- Incomplete knowledge (modeling what is unknown, assumed, or hypothetical)
- Conflicting knowledge (managing contradictions)
- Dialectical knowledge (representing arguments and counterarguments)
- Mental states (representing beliefs, desires, intentions, preferences)
- Procedural knowledge (e.g. representing actions and plans)

Declarative (what we know) vs Proceduaral knowledge (how to do)

Reasoning Various forms of formal reasoning

Deduction (drawing logically certain conclusions from general rules)

Abduction (inferring the most likely explanation for a set of observations)

Induction (inferring general principles from specific observations)

Non-monotonic reasoning (conclusions can be withdrawn in light of new evidence e.g. computational argumentation) Case-based reasoning (use of similarity) Approximate reasoning (use of fuzzy logic, Bayesian networks,....)

Planning and temporal reasoning (reasoning about actions, goals and temporal constraints)

Explainable AI

Ability to design autonomous AI agents capable of producing reasoning traces and the data that supports them

Interaction

How to enable multiple autonomous computational entities (i.e. agents) to act collectively—either *cooperatively* to achieve shared goals or *individually* to fulfill objectives on behalf of human users

COORDINATION

Negotiation (enable interacting agents to resolve conflicts and arrive at a mutually acceptable agreement)

Collaboration (enable several agents to coordinate their actions to achieve common goals more effectively than working individually)

Multi-Agent (or Distributed) Planning

(enable several agents to independently develop and coordinate their plans to achieve individual or shared goals, ensuring global consistency



Communication (enable the exchange of information or knowledge between agents to coordinate their actions)

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Symbolic AI & LLMs

Hybrid approach for Agents and MAS

- Generating formal language code from natural language
- Interaction between LLMs and formal reasoners
- LLMs supporting inter-agent communication
- LLMs for modeling intra-agent control