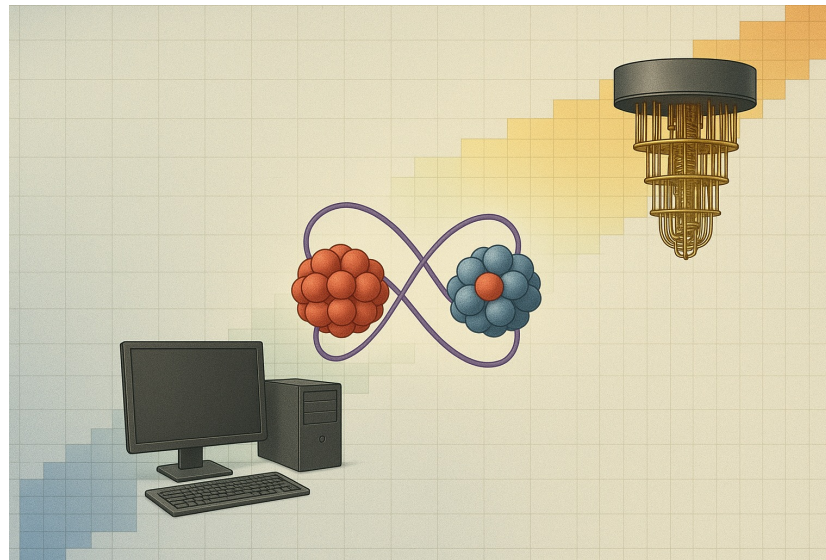


Progress in quantum computing for nuclear physics

Denis Lacroix



Many-body physics and QC - T. Ayral, P. Besserve, D. Lacroix, and E.A. Ruiz Guzman , Quantum computing with and for many-body physics, EPJA 59 (2023)
Symmetry and QC – D. Lacroix, A. Ruiz Guzman and P. Siwach, Symmetry breaking/symmetry preserving circuits and symmetry restoration on quantum computers, EPJA 59 (2023)
CERN Quantum Initiative – Di Meglio et al., Quantum Computing for High-Energy Physics: State of the Art and Challenges, PRX Quantum 5, 037001 (2024)

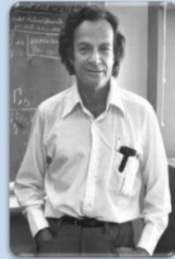
Why quantum computing is becoming mature now ?

Quantum technologies/devices

Simulating physics with computers-1982

Richard P. Feynman (Nobel Prize in Physics 1965)

"Nature isn't classical, dammit, and if you want to make a simulation of nature, you'd better make it quantum mechanical, and by golly it's a wonderful problem, because it doesn't look so easy."



Quantum Theory

1927

Quantum Computer

1982

7 qubits
Los Alamos

2000

12 qubits
MIT

2006

128 qubits
DWave

2011

50 qubits
IBM

2015

17 qubits
IBM

2017

Quantum Computing Cloud

2018

128 qubits
Rigetti

72 qubits
Google

1152 qubits
DWave

2048 qubits
DWave

512 qubits
DWave

2013

General Quantum mechanics

1940
Turing

1985
Deutsch

1992
Deutsch-Josza, Simon, Shor, Bernstein-Varizani, Kitaev ...

General Quantum algorithmic

Quantum computing is democratizing

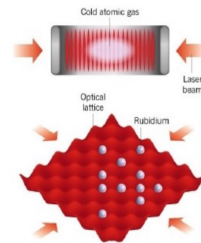


What means quantum devices today

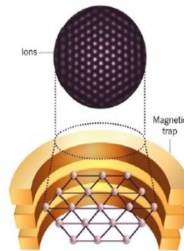
There are many types of quantum computers: ***analog versus digital quantum computers***

There are now many quantum objects one can manipulate

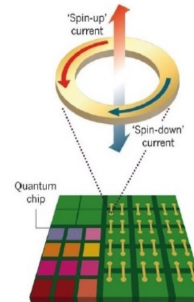
Cold atoms



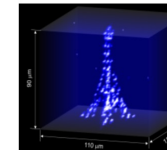
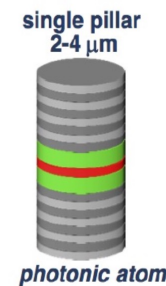
Trapped ions



Superc. loops



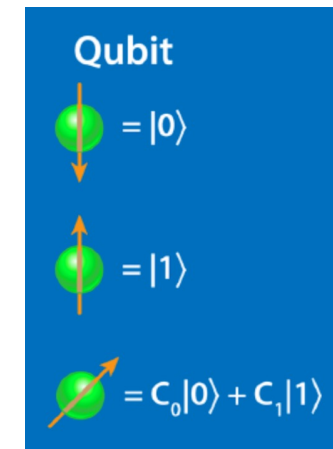
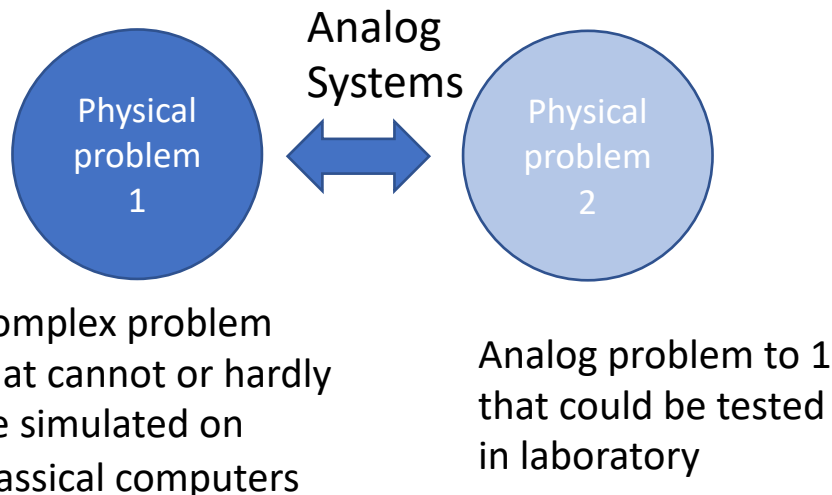
Polaritons



Atomes de Rydberg dans des pinces optiques

Analog quantum simulator

Digital quantum simulator



➡ Non-universal

➡ Universal Quantum simulation



What means quantum devices today

There are many types of quantum computers: ***analog versus digital quantum computers***

Quantum machines are often themselves many-body systems

Experiment

Analog quantum simulator

Physical problem 1

Analog System



Complex problem that cannot or hardly be simulated on classical computers

➡ Non-universal

Theory

Digital quantum simulator

qubit

$= |0\rangle$

$= |1\rangle$

$= C_0|0\rangle + C_1|1\rangle$

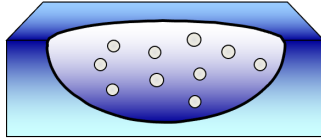
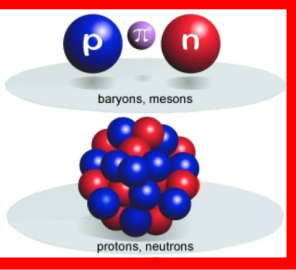


➡ Universal Quantum simulation

Quantum computing for the description

of static and dynamical properties of atomic nuclei

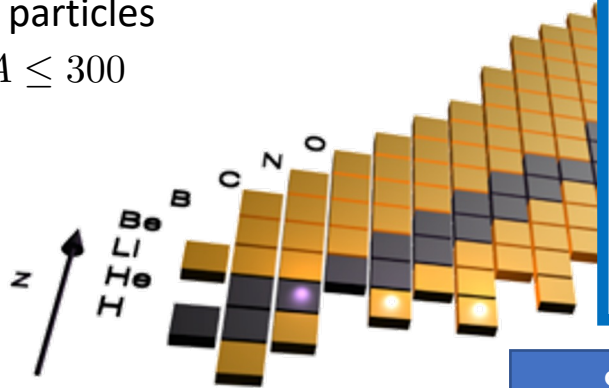
Problematic and challenges



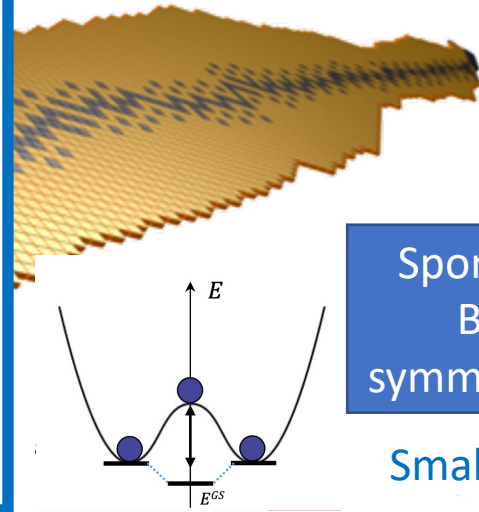
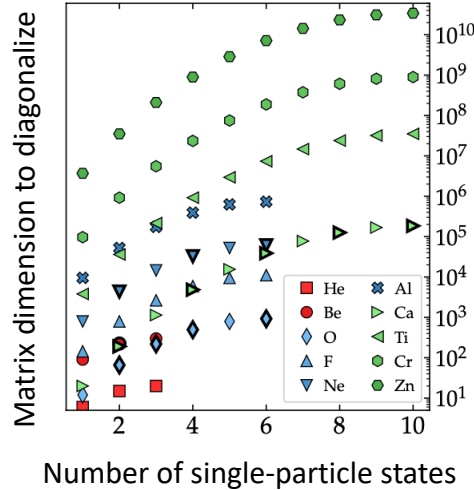
Nuclei are self-bound quantum mesoscopic systems

Nb of particles

$$2 \leq A \leq 300$$

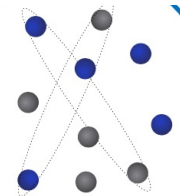


Finding eigenstates



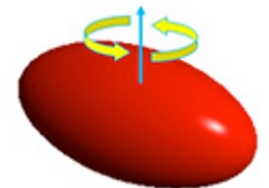
Spontaneous Broken symmetries (SB)

Small superfluid



(particle number SB)

Deformation can happen

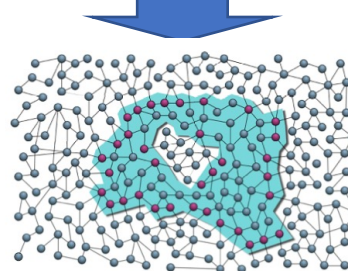


(rotational invariance SB)

Symmetries / Entanglement

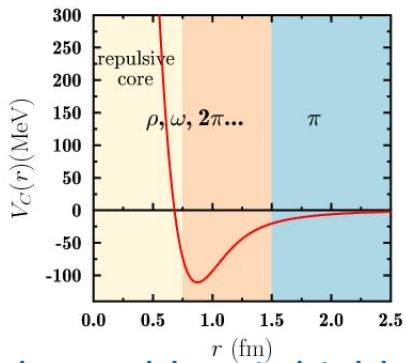
Global symmetries induce All-to-all entanglement

$$S, T, J, \pi$$



Nuclei are subject to entanglement volume law (bad candidate for Tensor Network)

Interaction



The problem is highly non-perturbative

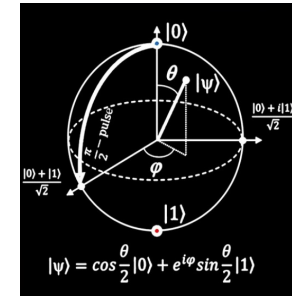
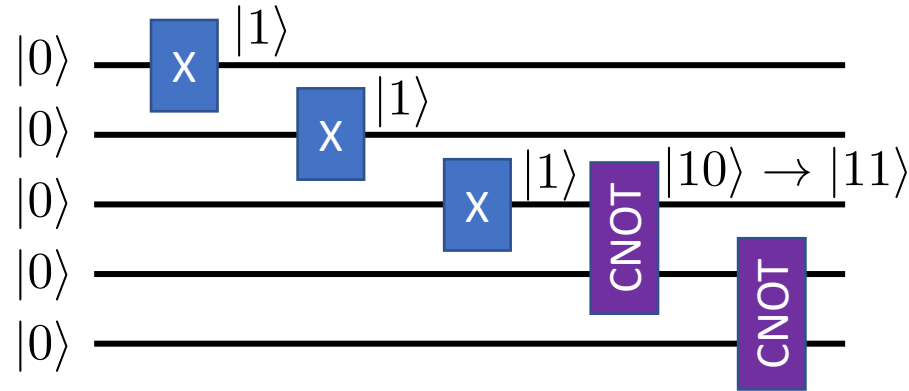
Encoding fermions on a quantum computer

For many-body problems

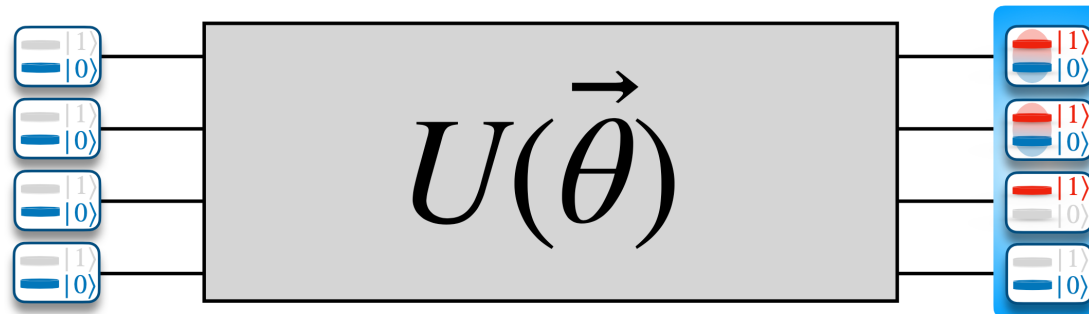
$0f_{5/2}$	19	18	17	16	15	14	
$1p_{1/2}$			13	12			pf
$1p_{3/2}$		11	10	9	8		
$0f_{7/2}$	7	6	5	4	3	2	1
							0

$0d_{3/2}$	11	10	9	8			
protons			7	6			sd
$1s_{1/2}$	5	4	3	2	1	0	
$0d_{5/2}$							

$0p_{1/2}$		5	4				p
$0p_{3/2}$	3	2	1	0			
m	$-\frac{7}{2}$	$-\frac{5}{2}$	$-\frac{3}{2}$	$-\frac{1}{2}$	$\frac{1}{2}$	$\frac{3}{2}$	$\frac{5}{2}$



...



Today a number of teams
Have started to encode the
nuclear shell model on
quantum computers:

- Barcelona University
- Surrey University
- GANIL
- IJCLab
- Roorkee university
- ...

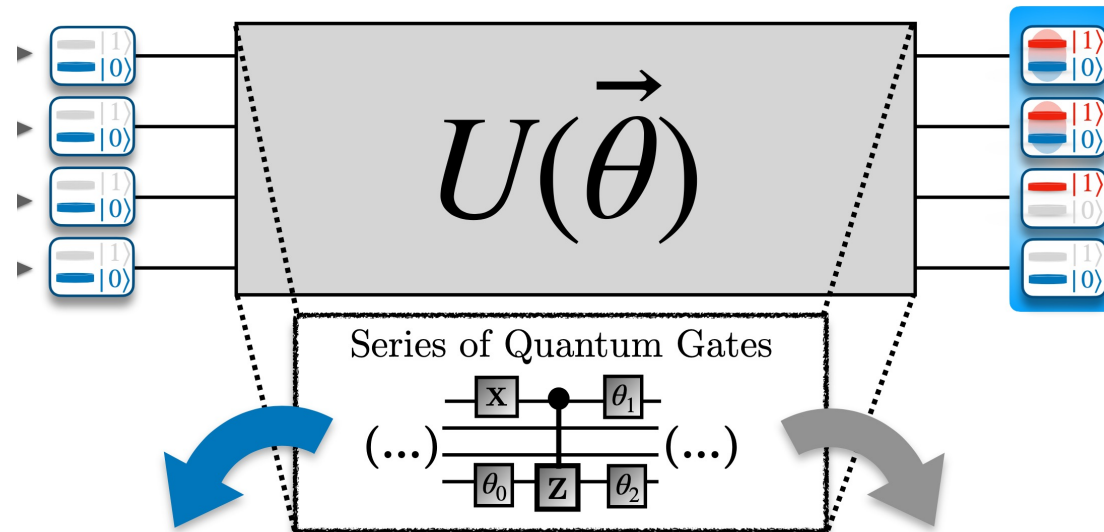
Today's and Tomorrow's strategies

For quantum computing many-body problems

$0f_{5/2}$	19	18	17	16	15	14	
$1p_{1/2}$			13	12			pf
$1p_{3/2}$		11	10	9	8		
$0f_{7/2}$	7	6	5	4	3	2	1
							0

$0d_{3/2}$	11	10	9	8			
protons			7	6			sd
$1s_{1/2}$							
$0d_{5/2}$	5	4	3	2	1	0	

$0p_{1/2}$		5	4				p
$0p_{3/2}$		3	2	1	0		
m	$-\frac{7}{2}$	$-\frac{5}{2}$	$-\frac{3}{2}$	$-\frac{1}{2}$	$\frac{1}{2}$	$\frac{3}{2}$	$\frac{5}{2}$
							$\frac{7}{2}$



Near Term Era

Hardware Limitations

Variational Quantum Eigensolver

Why?

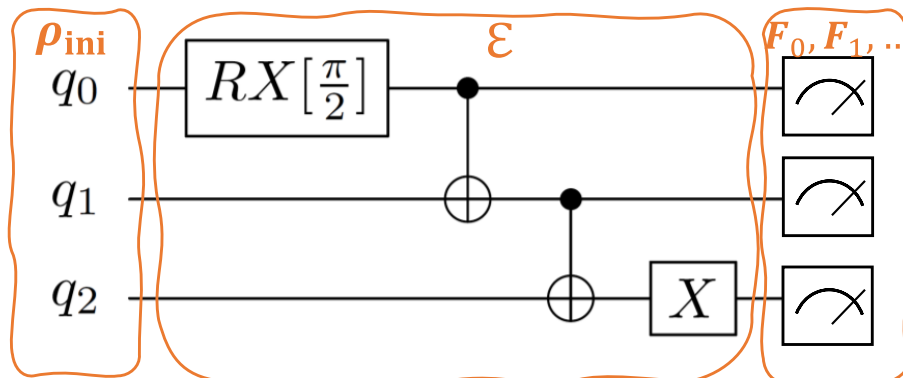
Fault Tolerant Era

No Hardware Limitations

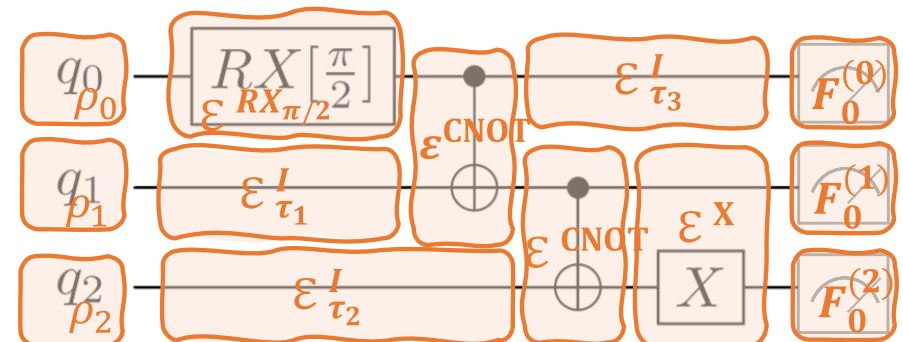
Quantum Phase Estimation

(credit: Y. Saad)

Ideal circuit

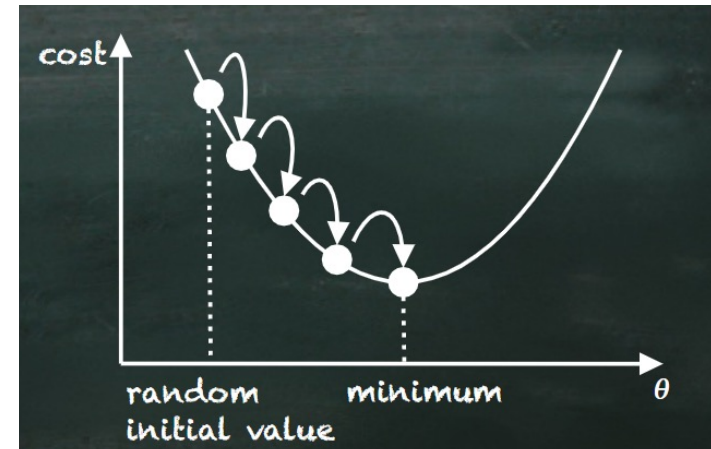
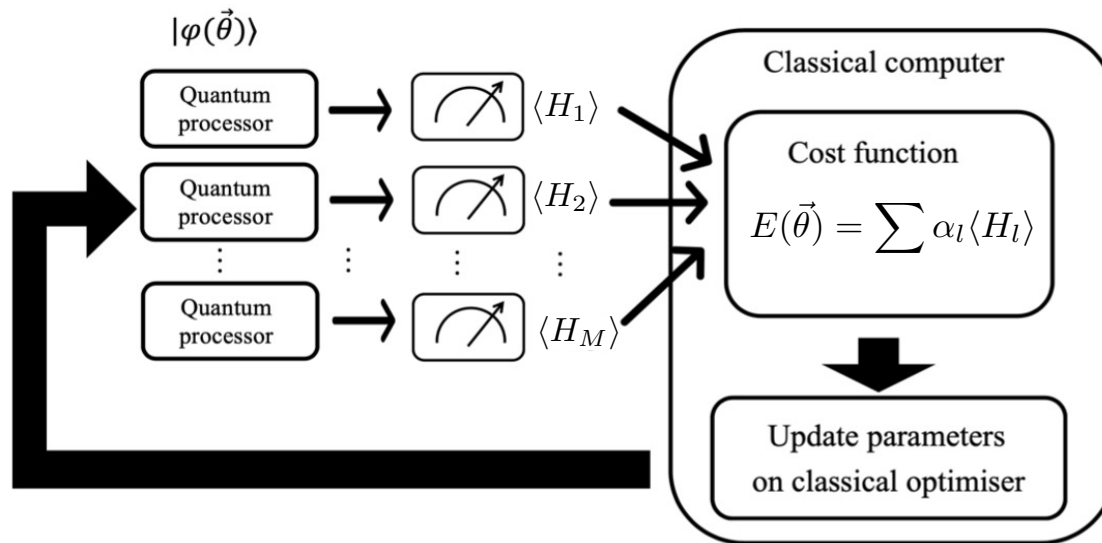


Reality circuit



Main Idea of VQE

- Wave-functions can be better controlled by parametrizing them
- One can reduce the QC effort by computing expectation values of simpler operators $H = \sum \alpha_l H_l$
- The optimization task is left to a classical computer



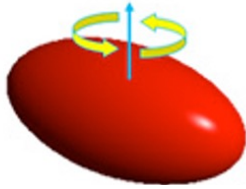
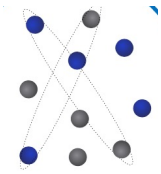
Adapted from S. Endo et al, arxiv:2011.01382
(see also K. Bharti et al., Rev. Mod. Phys. 94, 015004 (2022)).

(Frank Zickert | Quantum Machine Learning)

Developing variational approaches based on symmetry-breaking (SB)/symmetry restoration (SR)

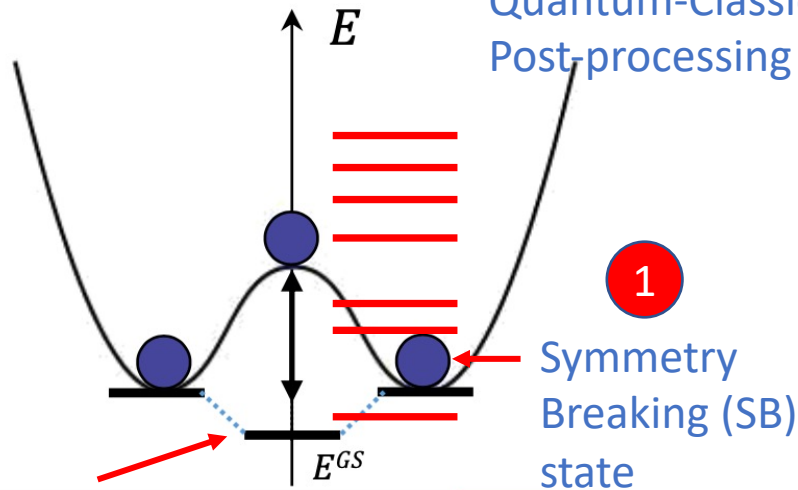
Pairing

Deformation



D. Lacroix, A. Ruiz Guzman and P. Siwach,
Symmetry breaking/symmetry preserving circuits
and symmetry restoration on quantum computers
EPJA 59 (2023)

Further
Quantum
or hybrid
Quantum-Classical
Post-processing



Variational optimization

1

Preparation of SB states on QC

2

Symmetry restoration on QC

3

Post-processing for
Improved ground state or excited
States (QPE, Quantum Krylov, ...)

Which symmetries ?

Many-Body

Particle Number
Parity
Total Spin

Quantum computing

Hamming weight
Odd/Even number of 1
Permutation Invariance

Standard nuclear physics strategy based on symmetries

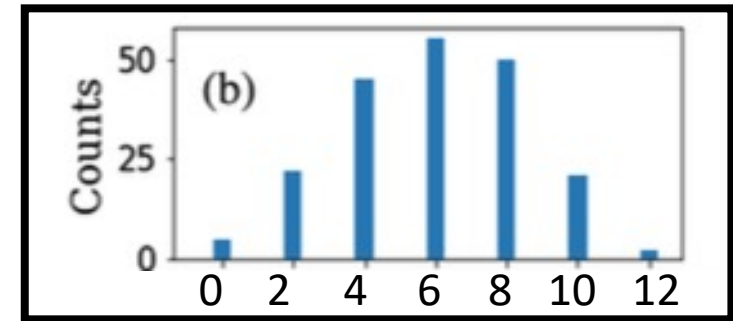
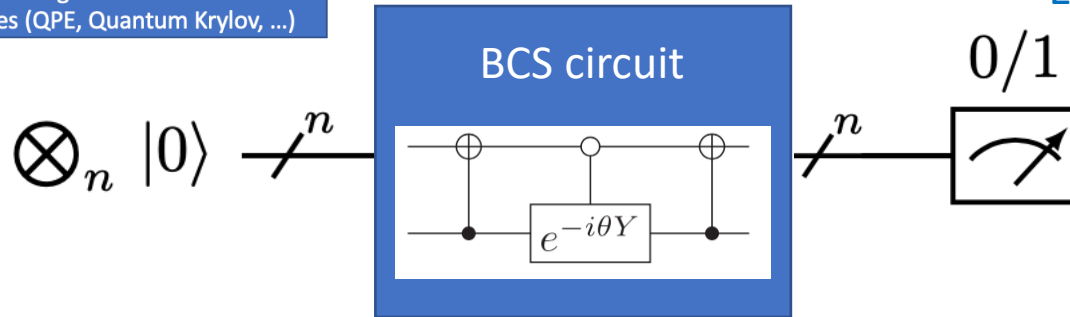
Where we are, where we go

- 1 Preparation of SB states on QC
- 2 Symmetry restoration on QC
- 3 Post-processing for Improved ground state or excited States (QPE, Quantum Krylov, ...)

1 Preparing symmetry-breaking state (BCS, ...)

➡ Relatively easy, uses standard toolkit

Example of mixing for 12 qubits (with qiskit)



2 Restoring symmetries

Various methods

-With phase-estimation

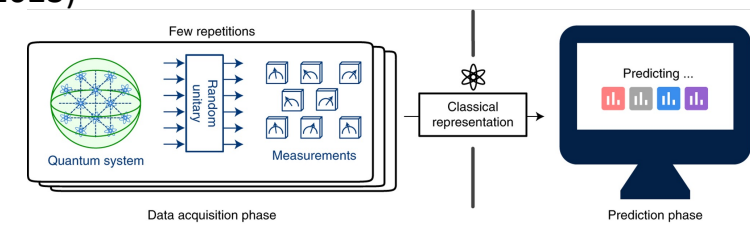
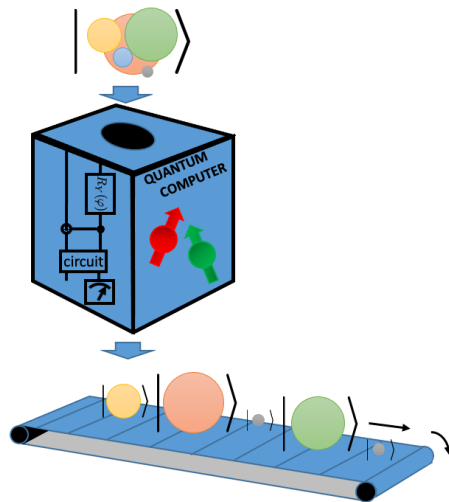
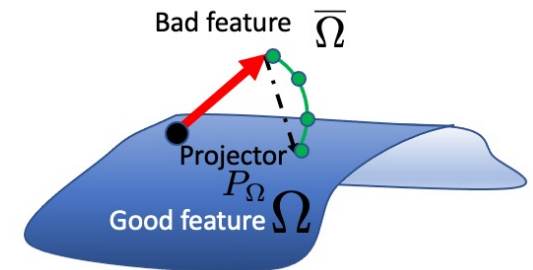
D. Lacroix, PRL 125, 230502 (2020).

-Using quantum Oracles

Ruiz Guzman, Lacroix, PRC 107 (2023)

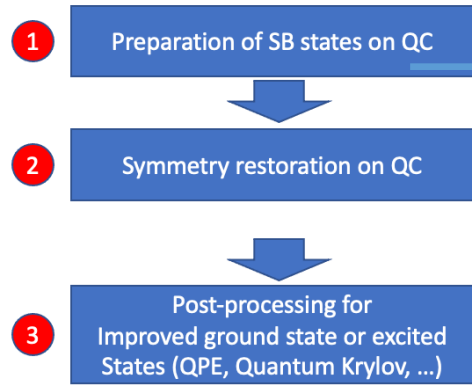
-Using classical post-processing (shadows)

Ruiz Guzman, Lacroix, Eur. J. Phys. A 60 (2024)



Standard nuclear physics strategy based on symmetries

Where we are, where we go

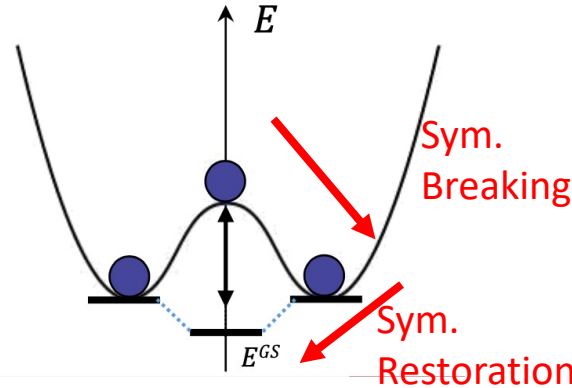
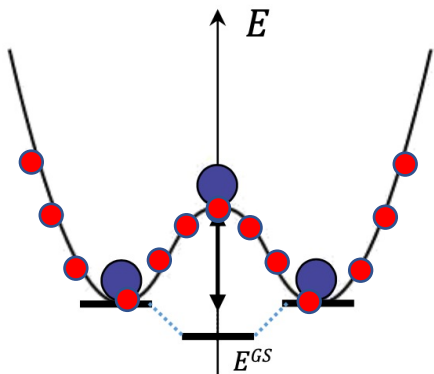


3 Using Symmetry-breaking / restoration 

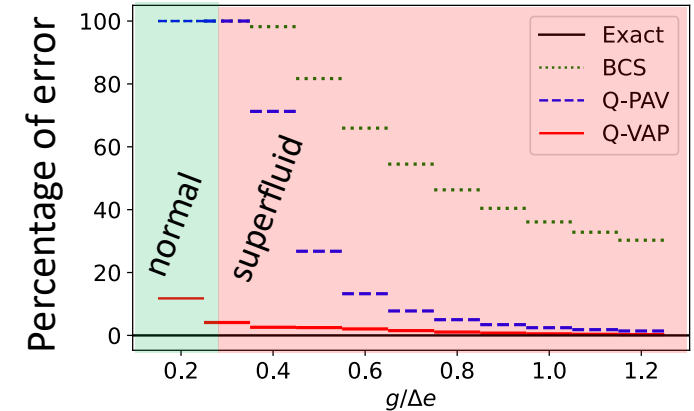
Quantum Generator
Coordinate Method

$$|\Psi\rangle = \int_{\mathbf{q}} f(\mathbf{q}) |\Phi(\mathbf{q})\rangle d\mathbf{q}$$

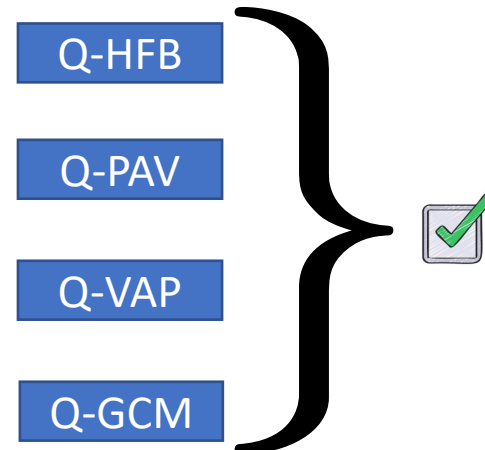
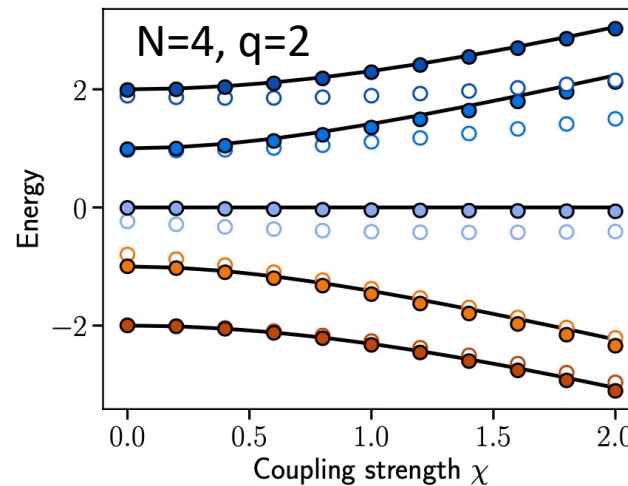
$$\int_{\mathbf{q}'} d\mathbf{q}' [\mathcal{H}(\mathbf{q}, \mathbf{q}') - EN(\mathbf{q}, \mathbf{q}')] f(\mathbf{q}') = 0$$



8 particles on 8 equidistant levels



Lipkin model



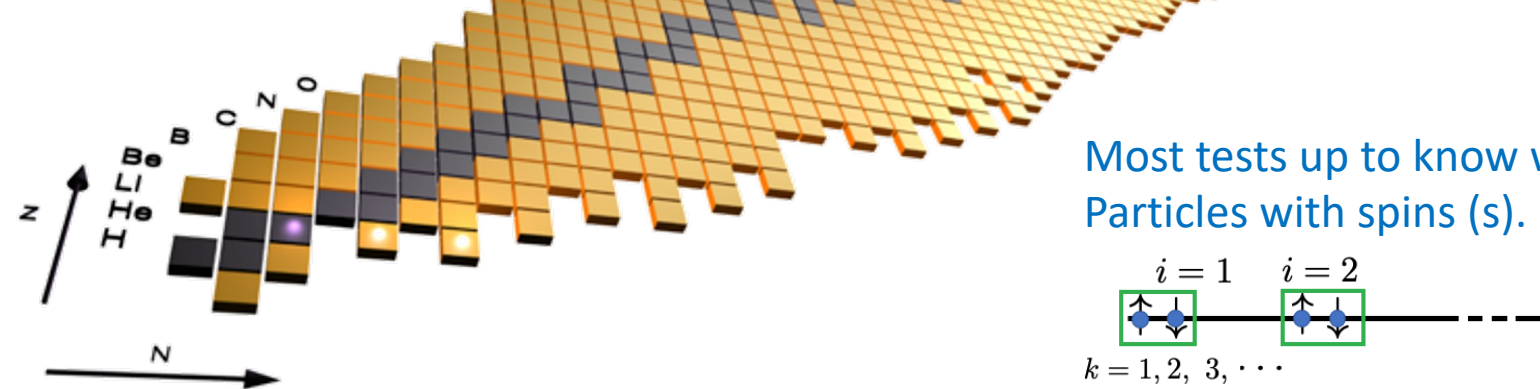
Getting closer to realistic problems

Is the breaking of symmetries always a good idea?

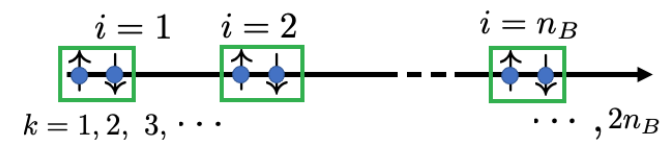
$0f_{5/2}$	19	18	17	16	15	14	
$1p_{1/2}$		13	12				pf
$1p_{3/2}$		11	10	9	8		
$0f_{7/2}$	7	6	5	4	3	2	1
							0

$0d_{3/2}$	11	10	9	8			
protons		7	6				sd
$1s_{1/2}$		5	4	3	2	1	0
$0d_{5/2}$							

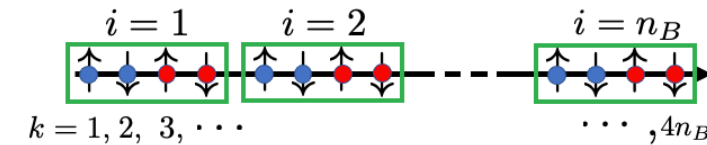
$0p_{1/2}$	5	4					p
$0p_{3/2}$	3	2	1	0			
m	$-\frac{7}{2}$	$-\frac{5}{2}$	$-\frac{3}{2}$	$-\frac{1}{2}$	$\frac{1}{2}$	$\frac{3}{2}$	$\frac{5}{2}$
							$\frac{7}{2}$



Most tests up to know were made on Particles with spins (s).



But nuclei have both spin (s) and isospin (t) (neutron/proton)



➡ This increases the number of qubits
 S_z, S^2, π

➡ This increases the number of symmetries that could be broken

$$S_z, S^2, T_z, T^2, \pi$$

Symmetry-breaking states become extremely hard to control
 Symmetry restoration becomes very demanding

Going beyond traditional nuclear physics methods: Use of adaptative methods

Iterative construction of the ansatz

Grimsley, et al, Nat. Commun. 10 (2019)

➔ Start from a state $|\Psi_0\rangle = |n=0\rangle$

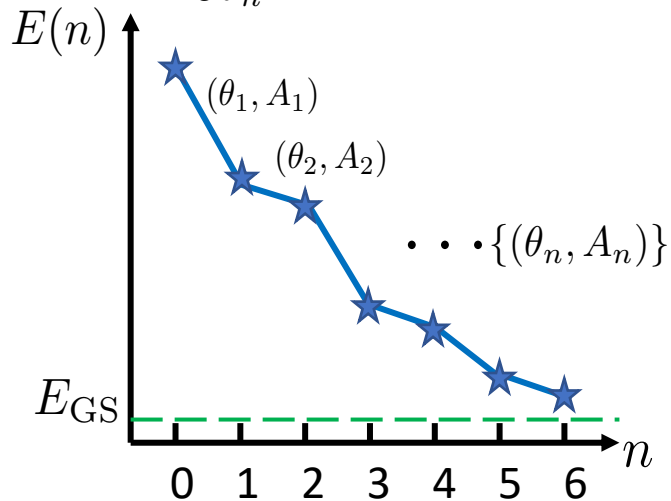
➔ Built iteratively the ansatz such as:

$$|n\rangle = e^{i\theta_n A_n} |n-1\rangle = \prod_{k=1}^n e^{i\theta_k A_k} |0\rangle$$

$A_n \in \{O_1, \dots, O_\Omega\}$

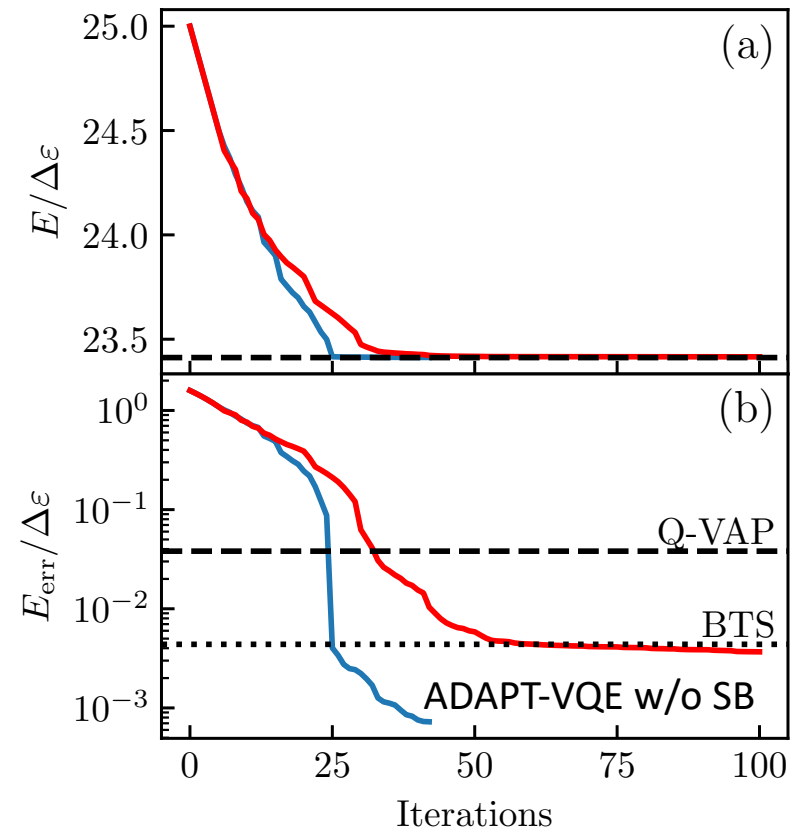
Such that

$$\frac{\partial E(n)}{\partial \theta_n} = i\langle n | [H, A_n] | n \rangle \text{ is maximum}$$

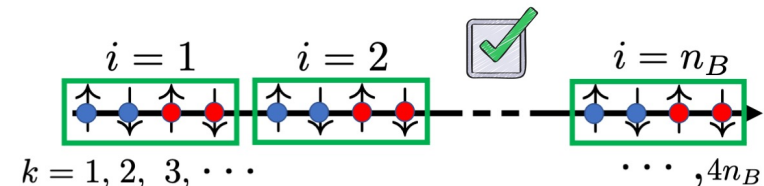


Extension to
spin and isospin

ADAPT-VQE applied to the Superfluid problems: only spins



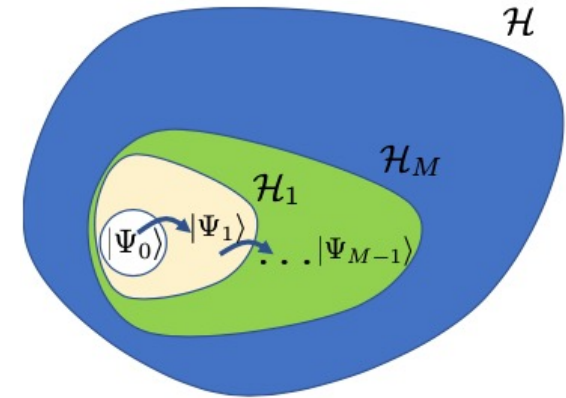
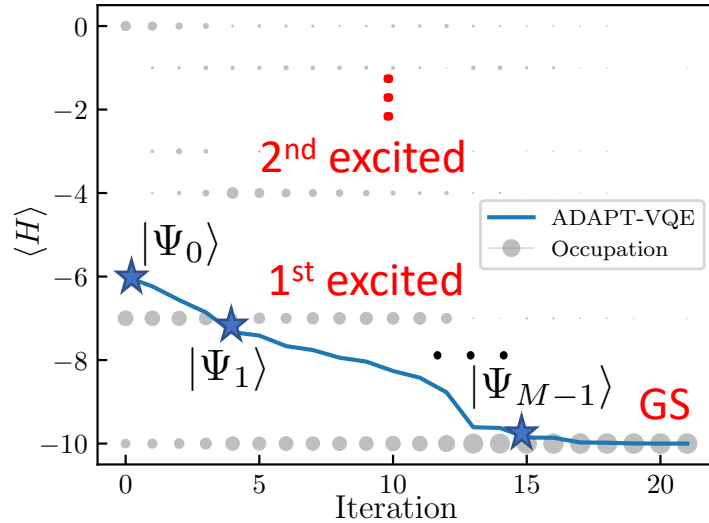
J. Zhang, D. Lacroix, and Y. Beaujeault-Taudière, PRC (2025)



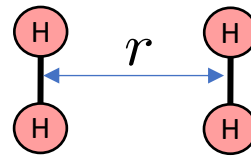
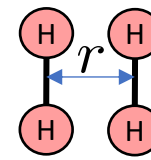
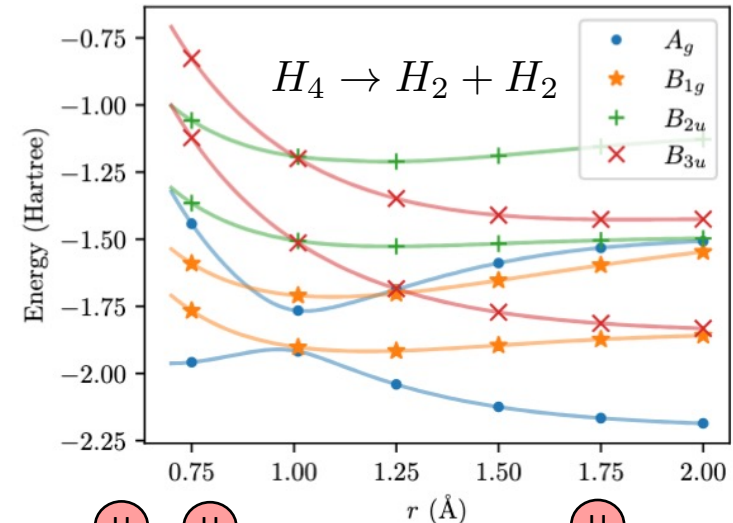
From ground state only to excited states

The states generated during the convergence contain information on excited states

We used these states in a Quantum Subspace Diagonalization method (QSD)



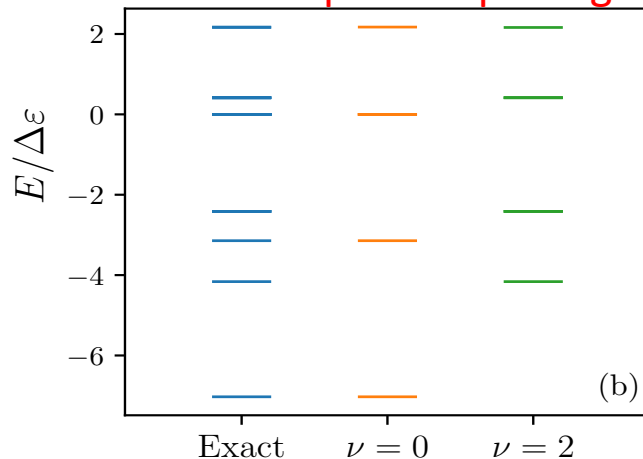
molecule dissociation

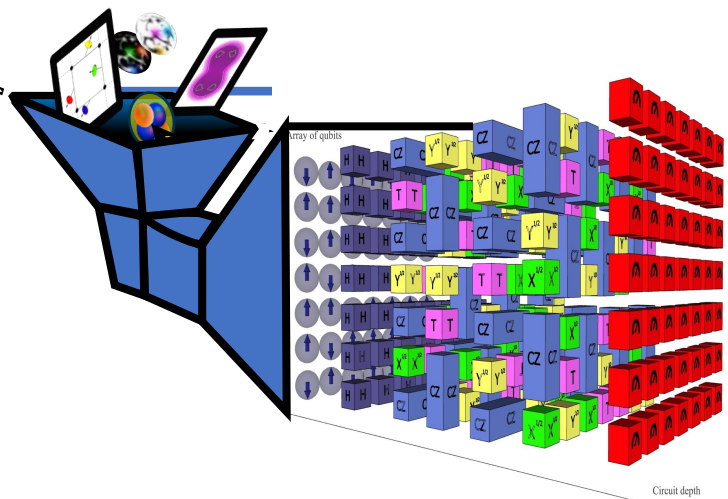


Applications

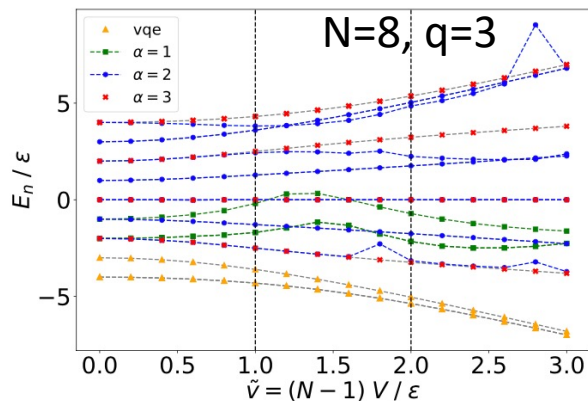
J. Zhang, D. Lacroix, Phys. Lett. B (2025)

Neutron-proton pairing





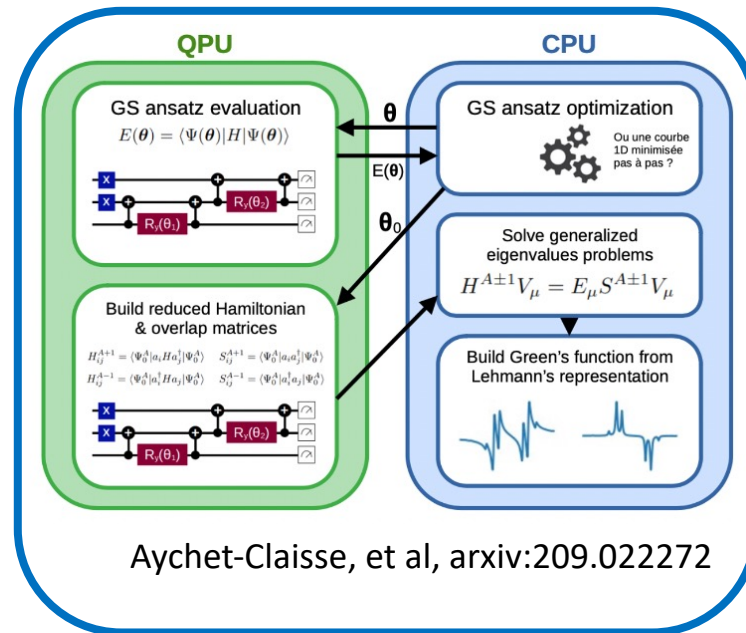
Quantum Eq. of Motion



Hlatshwayo et al, PRC 106 (2022),
& PRC 109 (2024)

We have progressing on nuclear physics problems
(Full CI, Q-HFB, Q-VAP, Q-GCM, Q-EOM, Green's func...)

Green's function



Aychet-Claisse, et al, arxiv:209.022272

➡ These works remains rather “academic”

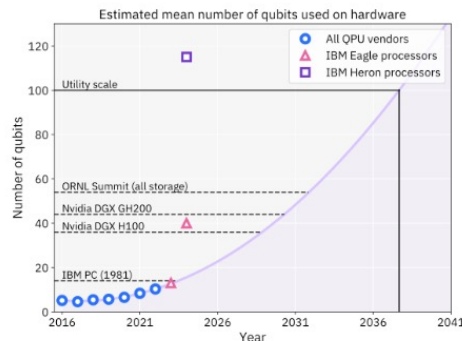
➡ What about real quantum experimental
Devices ? Access, types of machines

A word on accessing quantum computers today

Today the simplest way to perform “digital” quantum simulation is through the IBM quantum cloud

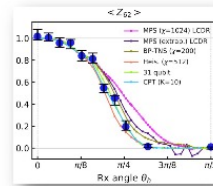
The era of quantum utility (c. 2022)

Quantum simulation beyond classical brute-force.



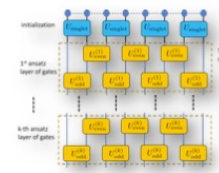
Evidence for the utility of quantum computing before fault tolerance
[Nature, 618, 500 (2023)]

127 qubits / 2880 CX gates



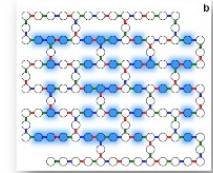
Simulating large-size quantum spin chains on cloud-based superconducting quantum computers [arXiv:2207.09994]

102 qubits / 3186 CX gates



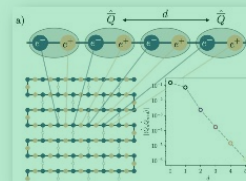
Uncovering local integrability in quantum many-body dynamics
[arXiv:2307.07552]

124 qubits / 2641 CX gates



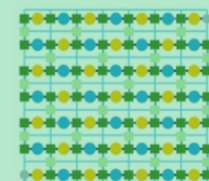
Quantum simulations of hadron dynamics in the Schwinger model using 112 qubits
[arXiv:2401.08044]

112 qubits / 13858 CX gates



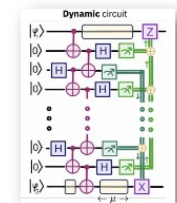
Quantum Simulation of SU(3) Lattice Yang Mills Theory at Leading Order in Large N
[arXiv:2402.10265]

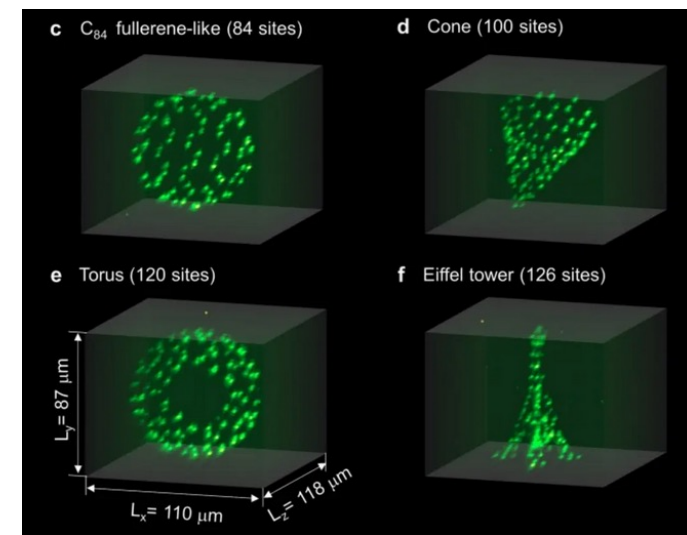
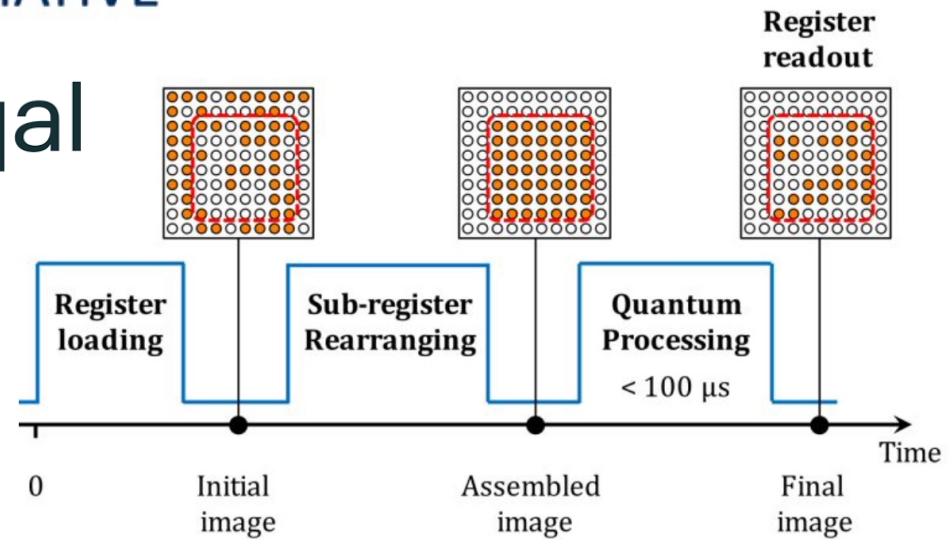
127 qubits / 113 CX layers



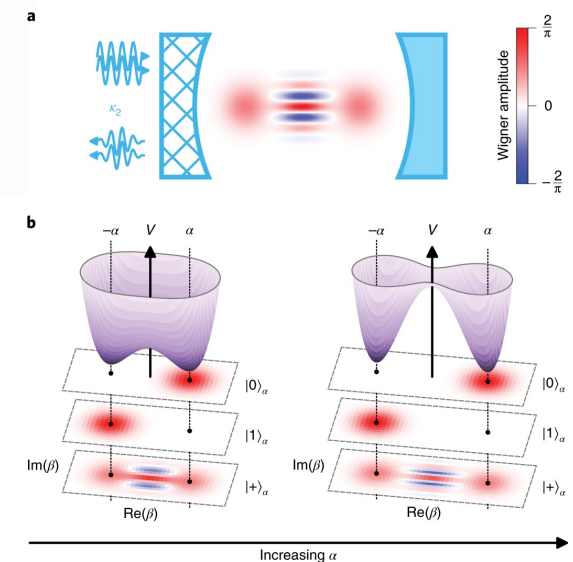
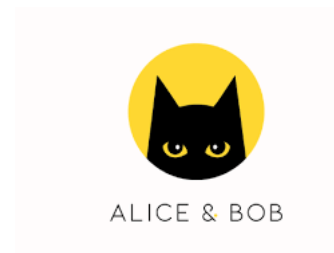
Efficient long-range entanglement using dynamic circuits
[arXiv:2308.13065]

101 qubits / 504 gates + meas.



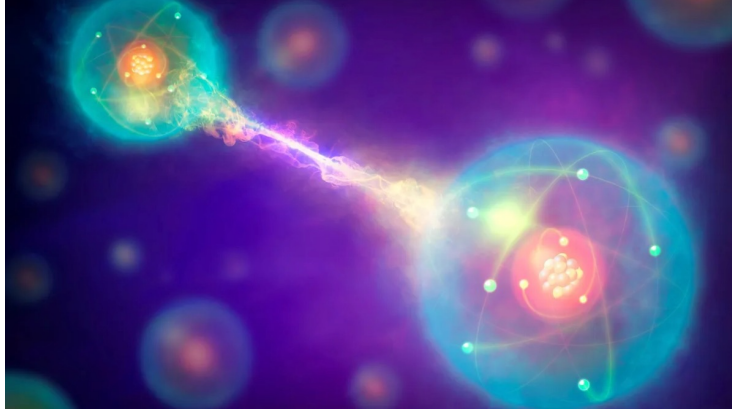


Photonic machine

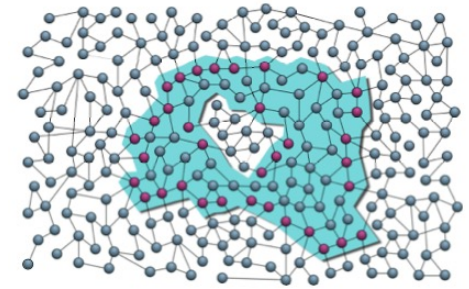


By-products of quantum computing

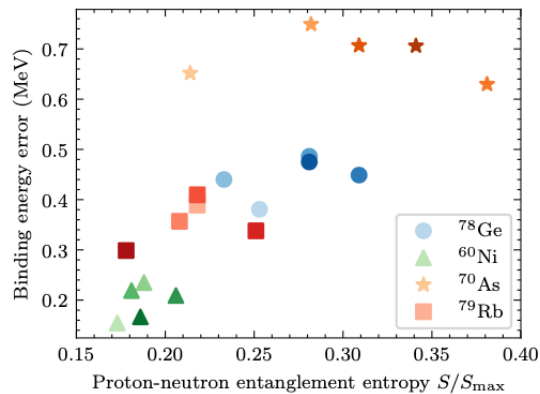
I – Focusing on entanglement



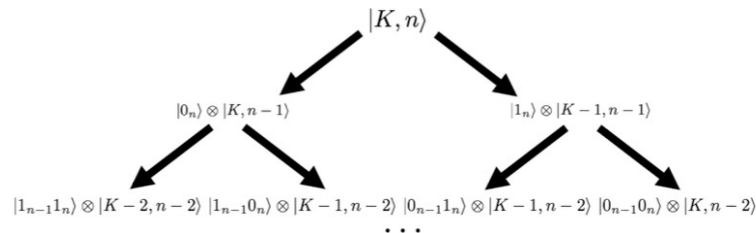
Nature of the entanglement in nuclei



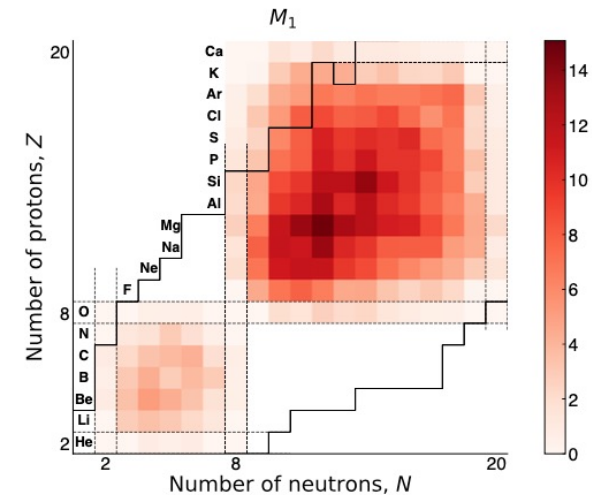
Weakness of neutron-proton ent.



Role of symmetries On entanglement

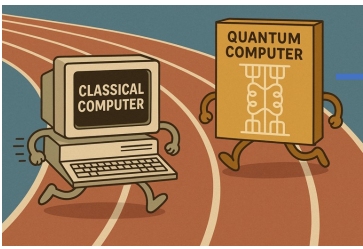


Quantum Magic in nuclei



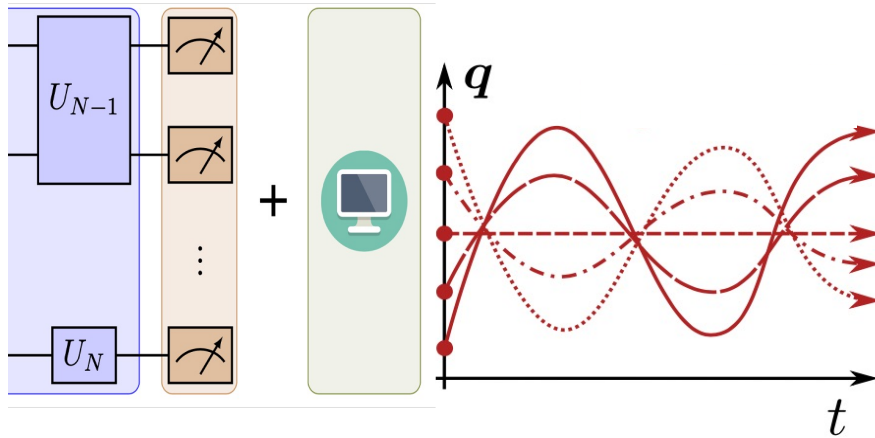
By-products of quantum computing

I – Challenging classical computers

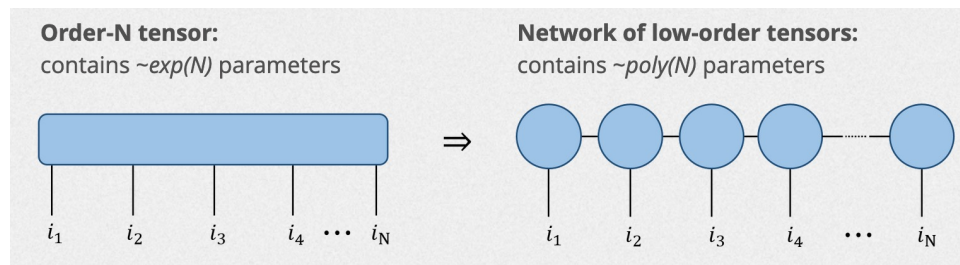


Approximate Phase-space methods

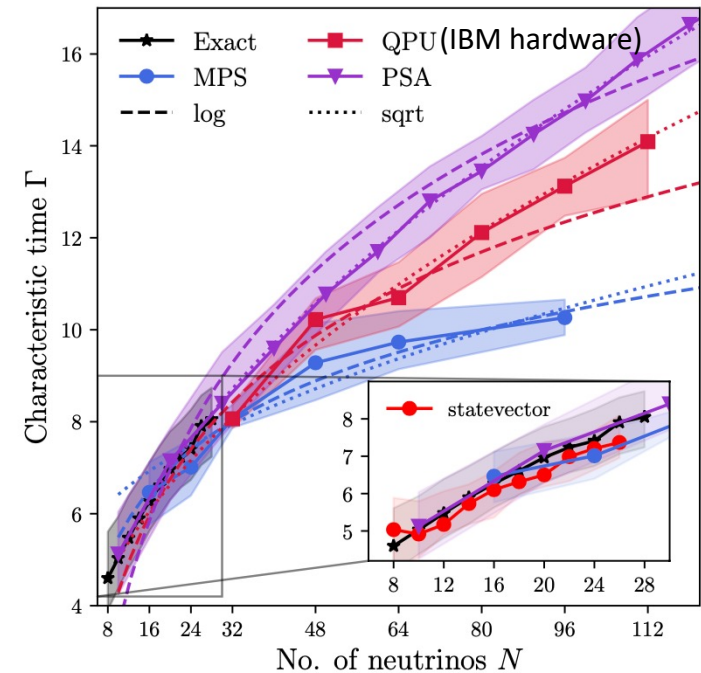
Lacroix et al, Phys Rev. D106 (2022), Phys Rev D110 (2024), arxiv:2507.18482



Tensor network (MPS) Matrix Product State



Neutrino thermalization time



Kiss, Tavernelli, Tacchino, Lacroix, Roggero
arxiv:2510.24841

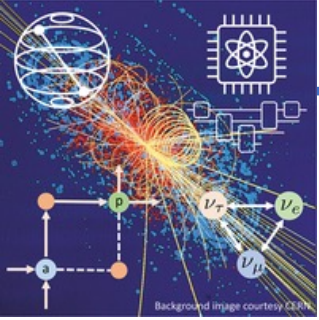
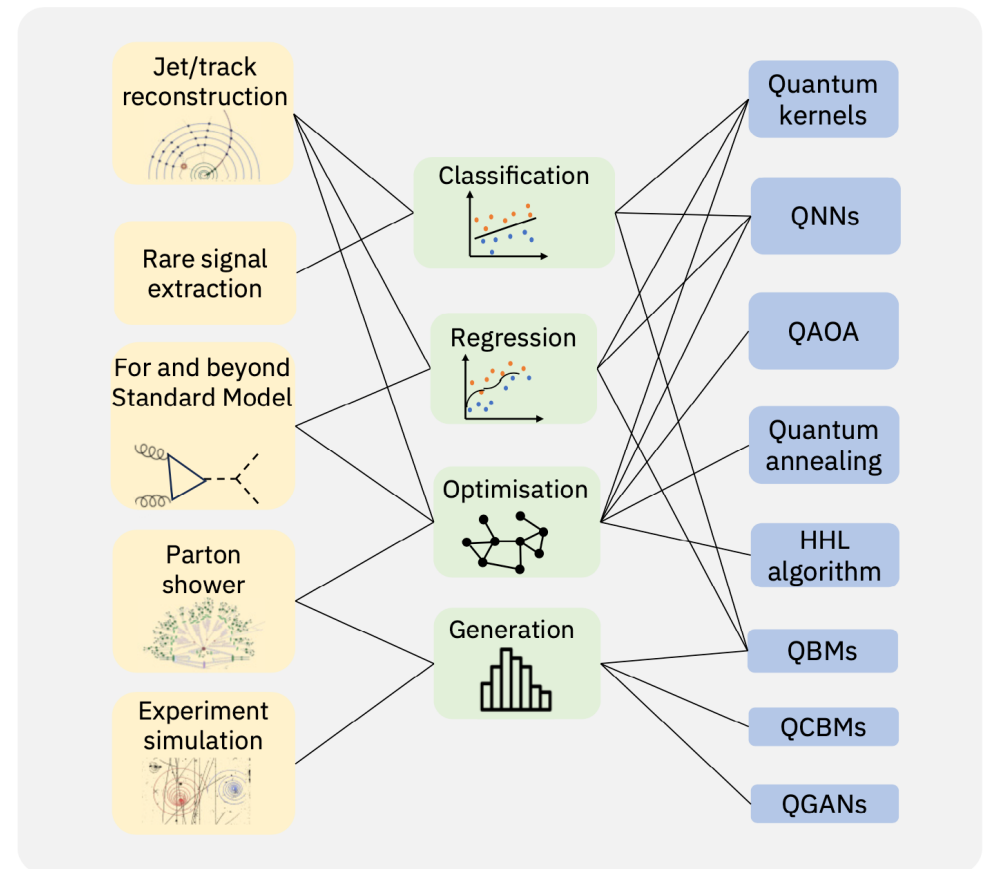
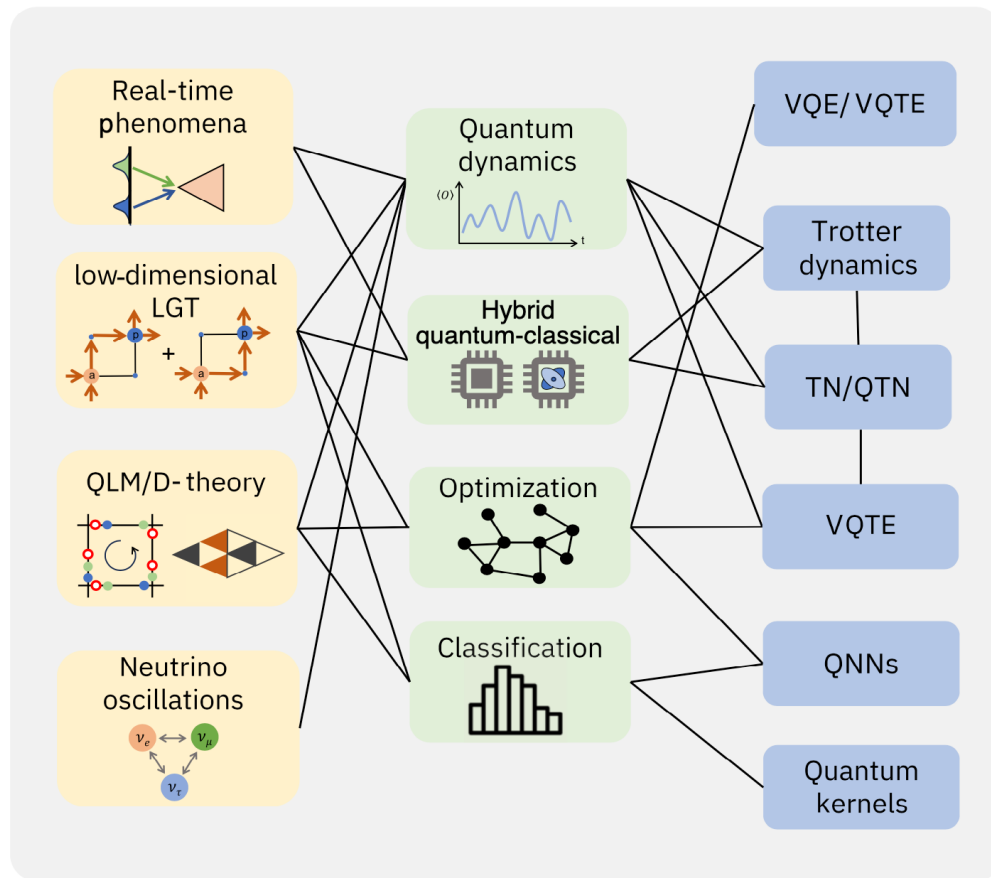


Illustration in High energy physics



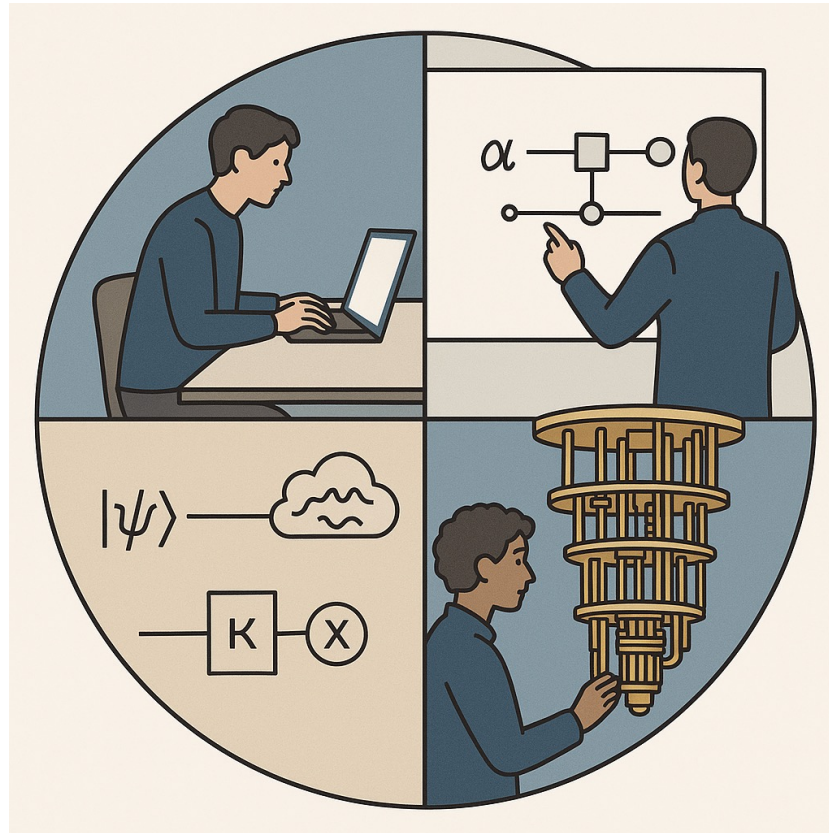
High-level summary

The domain is at the
Crossroad between
physics, math,
informatics

...

and experimental
aspects

(signal processing,
error corrections,
real-time data analysis,
crosstalk ...)



We are gaining expertise in
quantum algorithms.

Applications are mainly on
pilot applications

We now explore (ab-initio)
non-equilibrium phenomena,
entanglement properties, ...

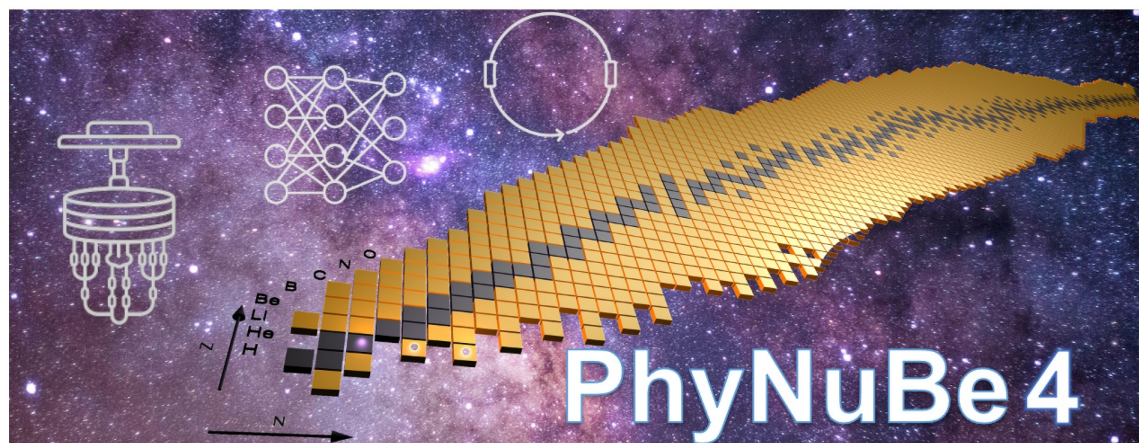
Experimental platforms
are improving fast worldwide.
Access to them might rapidly
be an issue

Easy things have been done, the domain is
becoming highly competitive ...



Advanced Quantum Algorithms for Many-body systems (AQAM-2025)

Nov 18 – 21, 2025
Montpellier
Europe/Paris timezone



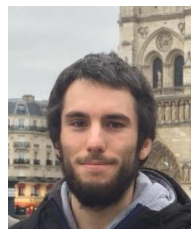
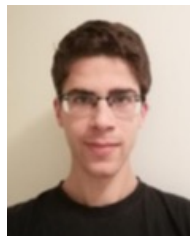
4th PhyNuBe school : Innovative Technologies, Theories, and Methodologies in Nuclear Physics

17–22 May 2026
Europe/Paris timezone



- Machine learning and artificial intelligence in experiment and theory
- Bayesian methods to predict physics phenomena from observations and theories
- Quantum computing
- Quantum sensors
- Storage rings for spectroscopy and reactions
- Study of open nuclear quantum systems and synergy with other quantum objects

Thanks to my Collaborators



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IBM Quantum



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P. Besserve

M. Mangin Brinet

E. Litvinova

A. Roggero

Vittorio Somà

Now at
Edimbourg

Thank you!