

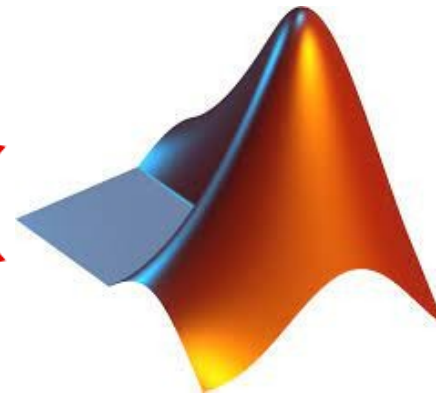


Numerical computing in Rust

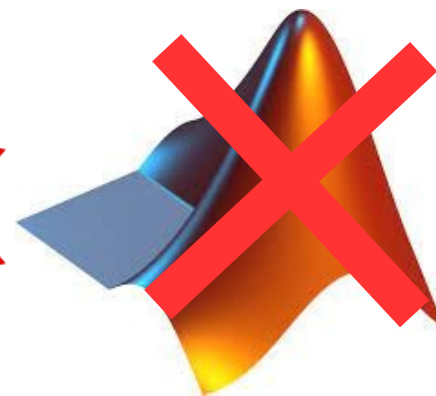
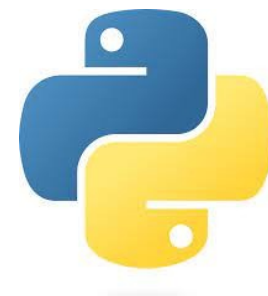
Hadrien Grasland

2024-11-25

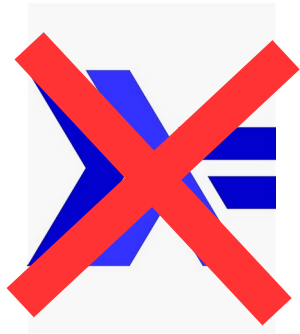
My ideal compute language?



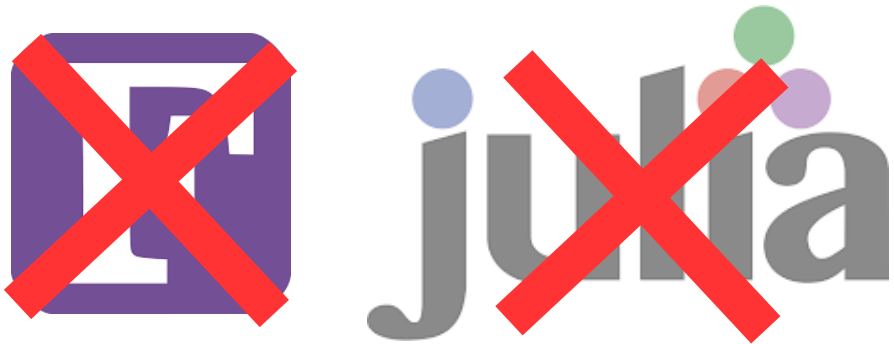
General-purpose



Easy to optimize

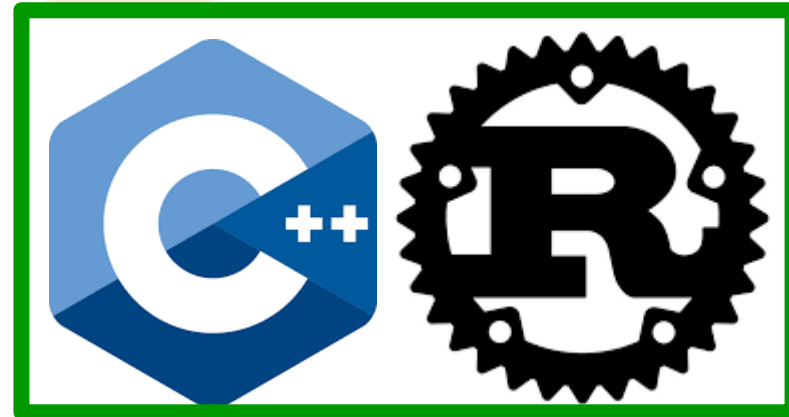


Well-equipped for larger projects*



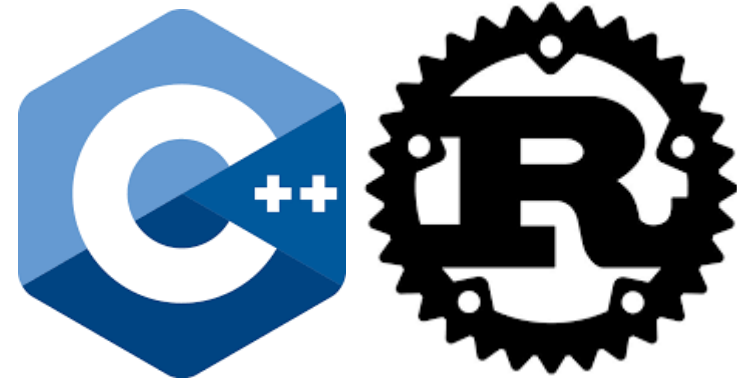
Not that much of a choice!

SYCL™



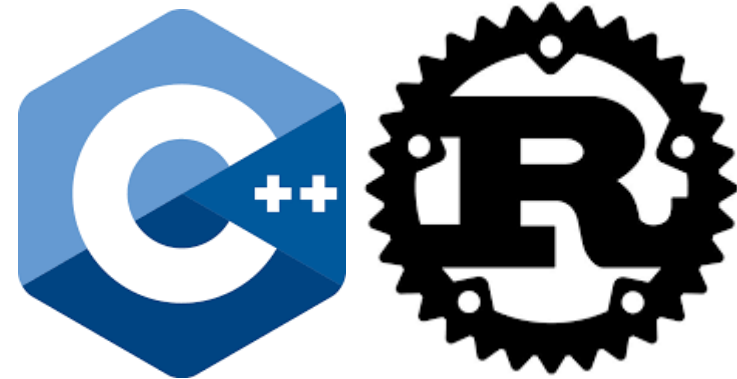
Many common ideas

- (Normally) AoT compiled
- No mandatory GC
- Strict/explicit typing



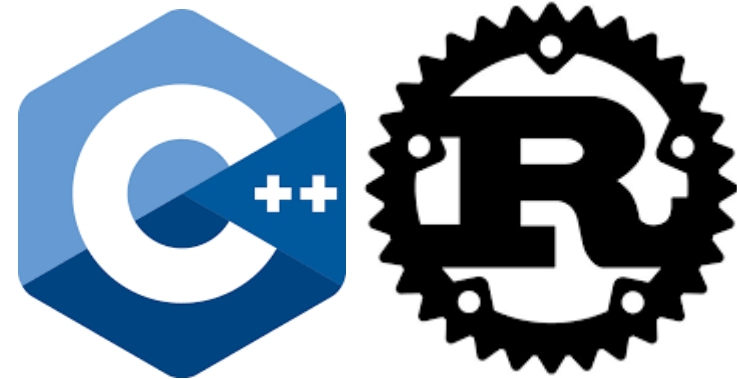
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- (Normally) AoT compiled
- No mandatory GC
- Strict/explicit typing
- Low-level control
- Metaprogramming
- Rich & zero-cost abstractions



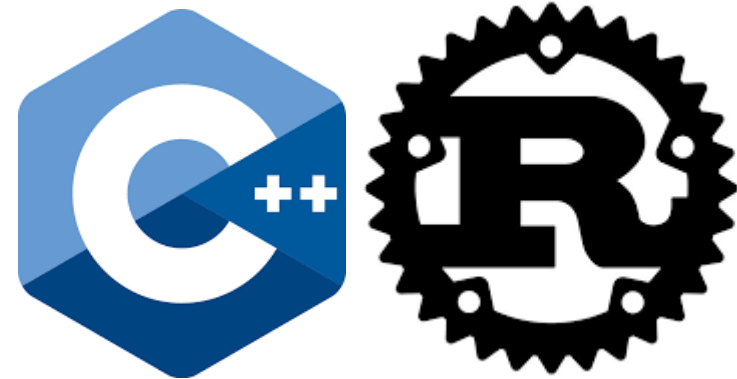
Many common ideas

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- Price to pay: takes a while to master



Many common ideas

- (Normally) AoT compiled
- No mandatory GC
- Strict/explicit typing
- Low-level control
- Metaprogramming
- Rich & zero-cost abstractions
- Price to pay: takes a while to master
- **So, what does Rust do differently?**



Undefined behavior (UB) in C++

- The optimizer assumes there is none → **Unpredictable effect**
- **Arithmetics:** Signed int overflow, shift > bits, -INT_MIN, casts...
- **Arrays:** Out of bounds accesses, iterator invalidation...
- **Pointers/references:** Null, misaligned, invalid, strict aliasing...
- **Uninitialized memory:** Merely reading its value is UB (beware destructors, assignment, exceptions...)
- **Infinite loops** may **violate Fermat's last theorem**
- **Multi-threading:** Concurrent access to data being written
- **Many more** → Unavoidable in real-world code...

Consequence: Security problems*

- Share of memory safety vulnerabilities in C/++ projects:
 - 65% in Android (90% of media & bluetooth vulns)
 - 65% in the Linux kernel (according to Ubuntu)
 - 66% in iOS, 72% in macOS
 - 70% in Google Chrome
 - 70% in Microsoft products
 - 74% in Firefox's CSS engine
- ...and that's just one kind of undefined behavior!

* For sure, your compute code may not be exposed to attackers today.
But are you 100% sure no one will ever try to build a web visualization on top of it?

Rust's answer: A safety pledge

- Outside of unsafe blocks*, Rust compiler proves UB-**safety**:
 - **Type**: Values will honor type invariants (e.g. str is UTF-8)
 - **Memory**: References will point to valid, initialized memory
 - **Thread**: Writes to shared data will be synchronized

* Unsafe code benefits from the normal proofs, but can also use un-proven primitives.

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 - **Type**: Values will honor type invariants (e.g. str is UTF-8)
 - **Memory**: References will point to valid, initialized memory
 - **Thread**: Writes to shared data will be synchronized
- A **good tradeoff** in practice
 - Need unsafe: compile-time proof may be impossible, frequent run-time checks may become expensive
 - BUT can do most work without it
 - Used rarely & localized → Easier to audit than C/++

* Unsafe code benefits from the normal proofs, but can also use un-proven primitives.



C++ type system weaknesses

- **Unexpected behavior and incomprehensible errors** often caused by interactions between...
 - Implicit conversions (inc. non-explicit constructors)
 - Function overloading + default arguments
 - Templates + spécializations thereof
 - Virtual methods + inheritance

C++ type system weaknesses


- **Unexpected behavior and incomprehensible errors** often caused by interactions between...
 - Implicit conversions (inc. non-explicit constructors)
 - Function overloading + default arguments
 - Templates + spécializations thereof
 - Virtual methods + inheritance
- Templates extra hard to write due to **minimal type checking***
 - Instantiation errors feel much like Python/JS runtime errors

* I know about C++20 concepts, you'll see how they fail to solve the problem in a few slides.

A simple C++ program

```
1 #include <algorithm>
2 #include <cstdint>
3 #include <concepts>
4 #include <iostream>
5 #include <vector>
6
7 template<std::floating_point T>
8 T median(const std::vector<T>& input) { /* ... */ }
9
10 int main()
11 {
12     std::cout << median(std::vector<float>{ 1.2, 3.4, 5.6 }) << std::endl;
13 }
```

Imagine that's from a third-party library



Helpful compiler output

```
/usr/include/c++/13/ostream:183:33: note: no known conversion for argument 1 from 'const std::vector<float>' to 'short unsigned int'
183 |     operator<<(unsigned short __n)
      |     ~~~~~^
/usr/include/c++/13/bits/ostream.tcc:110:5: note: candidate: 'std::basic_ostream<CharT, _Traits>& std::basic_ostream<CharT, _Traits>::operator<<(int) [with CharT = char; _Traits = std::char_traits<char>]'
```

```
110 |     basic_ostream<CharT, _Traits>::
      |     ~~~~~^
/usr/include/c++/13/bits/ostream.tcc:111:20: note: no known conversion for argument 1 from 'const std::vector<float>' to 'int'
111 |     operator<<(int __n)
      |     ~~~~~^
/usr/include/c++/13/ostream:194:7: note: candidate: 'std::basic_ostream<CharT, _Traits>::__ostream_type& std::basic_ostream<CharT, _Traits>::operator<<(unsigned int) [with CharT = char; _Traits = std::char_traits<char>; __ostream_type = std::basic_ostream<char>]'
```

```
194 |     operator<<(unsigned int __n)
      |     ~~~~~^
/usr/include/c++/13/ostream:194:31: note: no known conversion for argument 1 from 'const std::vector<float>' to 'unsigned int'
194 |     operator<<(unsigned int __n)
      |     ~~~~~^
/usr/include/c++/13/ostream:203:7: note: candidate: 'std::basic_ostream<CharT, _Traits>::__ostream_type& std::basic_ostream<CharT, _Traits>::operator<<(long long int) [with CharT = char; _Traits = std::char_traits<char>; __ostream_type = std::basic_ostream<char>]'
```

```
203 |     operator<<(long long __n)
      |     ~~~~~^
/usr/include/c++/13/ostream:203:28: note: no known conversion for argument 1 from 'const std::vector<float>' to 'long long int'
203 |     operator<<(long long __n)
      |     ~~~~~^
/usr/include/c++/13/ostream:207:7: note: candidate: 'std::basic_ostream<CharT, _Traits>::__ostream_type& std::basic_ostream<CharT, _Traits>::operator<<(long long unsigned int) [with CharT = char; _Traits = std::char_traits<char>; __ostream_type = std::basic_ostream<char>]'
```

```
207 |     operator<<(unsigned long long __n)
      |     ~~~~~^
/usr/include/c++/13/ostream:207:37: note: no known conversion for argument 1 from 'const std::vector<float>' to 'long long unsigned int'
207 |     operator<<(unsigned long long __n)
      |     ~~~~~^
/usr/include/c++/13/ostream:222:7: note: candidate: 'std::basic_ostream<CharT, _Traits>::__ostream_type& std::basic_ostream<CharT, _Traits>::operator<<(double) [with CharT = char; _Traits = std::char_traits<char>; __ostream_type = std::basic_ostream<char>]'
```

```
222 |     operator<<(double __f)
      |     ~~~~~^
/usr/include/c++/13/ostream:222:25: note: no known conversion for argument 1 from 'const std::vector<float>' to 'double'
222 |     operator<<(double __f)
      |     ~~~~~^
/usr/include/c++/13/ostream:226:7: note: candidate: 'std::basic_ostream<CharT, _Traits>::__ostream_type& std::basic_ostream<CharT, _Traits>::operator<<(float) [with CharT = char; _Traits = std::char_traits<char>; __ostream_type = std::basic_ostream<char>]'
```

```
226 |     operator<<(float __f)
      |     ~~~~~^
/usr/include/c++/13/ostream:226:24: note: no known conversion for argument 1 from 'const std::vector<float>' to 'float'
226 |     operator<<(float __f)
      |     ~~~~~^
/usr/include/c++/13/ostream:234:7: note: candidate: 'std::basic_ostream<CharT, _Traits>::__ostream_type& std::basic_ostream<CharT, _Traits>::operator<<(long double) [with CharT = char; _Traits = std::char_traits<char>; __ostream_type = std::basic_ostream<char>]'
```

```
234 |     operator<<(long double __f)
      |     ~~~~~^
/usr/include/c++/13/ostream:234:30: note: no known conversion for argument 1 from 'const std::vector<float>' to 'long double'
234 |     operator<<(long double __f)
      |     ~~~~~^
/usr/include/c++/13/ostream:292:7: note: candidate: 'std::basic_ostream<CharT, _Traits>::__ostream_type& std::basic_ostream<CharT, _Traits>::operator<<(const void*) [with CharT = char; _Traits = std::char_traits<char>; __ostream_type = std::basic_ostream<char>]'
```

```
292 |     operator<<(const void* __p)
      |     ~~~~~^
/usr/include/c++/13/ostream:292:30: note: no known conversion for argument 1 from 'const std::vector<float>' to 'const void*'
292 |     operator<<(const void* __p)
      |     ~~~~~^
/usr/include/c++/13/ostream:297:7: note: candidate: 'std::basic_ostream<CharT, _Traits>::__ostream_type& std::basic_ostream<CharT, _Traits>::operator<<(std::nullptr_t) [with CharT = char; _Traits = std::char_traits<char>; __ostream_type = std::basic_ostream<char>; std::nul
ptr_t = std::nullptr_t]'
```

```
297 |     operator<<(nullptr_t)
      |     ~~~~~^
/usr/include/c++/13/ostream:297:18: note: no known conversion for argument 1 from 'const std::vector<float>' to 'std::nullptr_t'
297 |     operator<<(nullptr_t)
      |     ~~~~~^
```

Helpful compiler output

```
/usr/include/c++/13/ostream:297:18: note: no known conversion for argument 1 from 'const std::vector<float>' to 'std::nullptr_t'
297 |     operator<<(nullptr_t)
      |     ~~~~~^
/usr/include/c++/13/bits/ostream.tcc:124:5: note: candidate: 'std::basic_ostream<CharT, _Traits>& std::basic_ostream<CharT, _Traits>::operator<<(__streambuf_type*) [with CharT = char; _Traits = std::char_traits<char>; __streambuf_type = std::basic_streambuf<char>]
124 |     basic_ostream<CharT, _Traits>::
      |     ~~~~~^
/usr/include/c++/13/bits/ostream.tcc:125:34: note: no known conversion for argument 1 from 'const std::vector<float>' to 'std::basic_ostream<char>::__streambuf_type*' {aka 'std::basic_streambuf<char>*'}
125 |     operator<<(__streambuf_type* __sbin)
      |     ~~~~~^
In file included from concept.cpp:2:
/usr/include/c++/13/cstddef:124:5: note: candidate: 'template<class _IntegerType> constexpr std::__byte_op_t<_IntegerType> std::operator<<(byte, _IntegerType)'
124 |     operator<<(byte __b, _IntegerType __shift) noexcept
      |     ~~~~~^
/usr/include/c++/13/cstddef:124:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: cannot convert 'std::operator<< <char_traits<char>>(std::cout, ((const char*)"DEBUG: Finding the median of "))' (type 'std::basic_ostream<char>') to type 'std::byte'
9 |     std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
      |     ~~~~~^
In file included from /usr/include/c++/13/bits/basic_string.h:47,
             from /usr/include/c++/13/string:54,
             from /usr/include/c++/13/bits/locale_classes.h:40,
             from /usr/include/c++/13/bits/ios_base.h:41,
             from /usr/include/c++/13/ios:44,
             from /usr/include/c++/13/ostream:40:
/usr/include/c++/13/string_view:763:5: note: candidate: 'template<class _CharT, class _Traits> std::basic_ostream<_CharT, _Traits>& std::operator<<(basic_ostream<_CharT, _Traits>&, basic_string_view<_CharT, _Traits>)'
763 |     operator<<(basic_ostream<_CharT, _Traits>& __os,
      |     ~~~~~^
/usr/include/c++/13/string_view:763:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: 'std::vector<float>' is not derived from 'std::basic_string_view<CharT, _Traits>'
9 |     std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
      |     ~~~~~^
/usr/include/c++/13/bits/basic_string.h:4032:5: note: candidate: 'template<class _CharT, class _Traits, class _Alloc> std::basic_ostream<_CharT, _Traits>& std::operator<<(basic_ostream<_CharT, _Traits>&, const __cxx11::basic_string<_CharT, _Traits, _Allocator>&)'
4032 |     operator<<(basic_ostream<_CharT, _Traits>& __os,
      |     ~~~~~^
/usr/include/c++/13/bits/basic_string.h:4032:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: 'const std::vector<float>' is not derived from 'const std::__cxx11::basic_string<CharT, _Traits, _Allocator>'
9 |     std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
      |     ~~~~~^
In file included from /usr/include/c++/13/bits/ios_base.h:46:
/usr/include/c++/13/system_error:339:5: note: candidate: 'template<class _CharT, class _Traits> std::basic_ostream<_CharT, _Traits>& std::operator<<(basic_ostream<_CharT, _Traits>&, const error_code&)'
339 |     operator<<(basic_ostream<_CharT, _Traits>& __os, const error_code& __e)
      |     ~~~~~^
/usr/include/c++/13/system_error:339:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: cannot convert 'input' (type 'const std::vector<float>') to type 'const std::error_code&'
9 |     std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
      |     ~~~~~^
/usr/include/c++/13/ostream:554:5: note: candidate: 'template<class _CharT, class _Traits> std::basic_ostream<_CharT, _Traits>& std::operator<<(basic_ostream<_CharT, _Traits>&, _CharT)'
554 |     operator<<(basic_ostream<_CharT, _Traits>& __out, _CharT __c)
      |     ~~~~~^
/usr/include/c++/13/ostream:554:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: deduced conflicting types for parameter '_CharT' ('char' and 'std::vector<float>')
9 |     std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
      |     ~~~~~^
/usr/include/c++/13/ostream:564:5: note: candidate: 'template<class _CharT, class _Traits> std::basic_ostream<_CharT, _Traits>& std::operator<<(basic_ostream<_CharT, _Traits>&, char)'
564 |     operator<<(basic_ostream<_CharT, _Traits>& __out, char __c)
      |     ~~~~~^
/usr/include/c++/13/ostream:564:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: cannot convert 'input' (type 'const std::vector<float>') to type 'char'
9 |     std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
      |     ~~~~~^
```

Helpful compiler output

```
9 |         std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
|         ~~~~~
/usr/include/c++/13/ostream:570:5: note: candidate: 'template<class _Traits> std::basic_ostream<char, _Traits>& std::operator<<(basic_ostream<char, _Traits>&, char)'
570 |         operator<<(basic_ostream<char, _Traits>& __out, char __c)
|         ~~~~~
/usr/include/c++/13/ostream:570:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: cannot convert 'input' (type 'const std::vector<float>') to type 'char'
9 |         std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
|         ~~~~~
/usr/include/c++/13/ostream:581:5: note: candidate: 'template<class _Traits> std::basic_ostream<char, _Traits>& std::operator<<(basic_ostream<char, _Traits>&, signed char)'
581 |         operator<<(basic_ostream<char, _Traits>& __out, signed char __c)
|         ~~~~~
/usr/include/c++/13/ostream:581:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: cannot convert 'input' (type 'const std::vector<float>') to type 'signed char'
9 |         std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
|         ~~~~~
/usr/include/c++/13/ostream:586:5: note: candidate: 'template<class _Traits> std::basic_ostream<char, _Traits>& std::operator<<(basic_ostream<char, _Traits>&, unsigned char)'
586 |         operator<<(basic_ostream<char, _Traits>& __out, unsigned char __c)
|         ~~~~~
/usr/include/c++/13/ostream:586:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: cannot convert 'input' (type 'const std::vector<float>') to type 'unsigned char'
9 |         std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
|         ~~~~~
/usr/include/c++/13/ostream:595:5: note: candidate: 'template<class _Traits> std::basic_ostream<char, _Traits>& std::operator<<(basic_ostream<char, _Traits>&, wchar_t)' (deleted)
595 |         operator<<(basic_ostream<char, _Traits>&, wchar_t) = delete;
|         ~~~~~
/usr/include/c++/13/ostream:595:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: cannot convert 'input' (type 'const std::vector<float>') to type 'wchar_t'
9 |         std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
|         ~~~~~
/usr/include/c++/13/ostream:600:5: note: candidate: 'template<class _Traits> std::basic_ostream<char, _Traits>& std::operator<<(basic_ostream<char, _Traits>&, char8_t)' (deleted)
600 |         operator<<(basic_ostream<char, _Traits>&, char8_t) = delete;
|         ~~~~~
/usr/include/c++/13/ostream:600:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: cannot convert 'input' (type 'const std::vector<float>') to type 'char8_t'
9 |         std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
|         ~~~~~
/usr/include/c++/13/ostream:605:5: note: candidate: 'template<class _Traits> std::basic_ostream<char, _Traits>& std::operator<<(basic_ostream<char, _Traits>&, char16_t)' (deleted)
605 |         operator<<(basic_ostream<char, _Traits>&, char16_t) = delete;
|         ~~~~~
/usr/include/c++/13/ostream:605:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: cannot convert 'input' (type 'const std::vector<float>') to type 'char16_t'
9 |         std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
|         ~~~~~
/usr/include/c++/13/ostream:609:5: note: candidate: 'template<class _Traits> std::basic_ostream<char, _Traits>& std::operator<<(basic_ostream<char, _Traits>&, char32_t)' (deleted)
609 |         operator<<(basic_ostream<char, _Traits>&, char32_t) = delete;
|         ~~~~~
/usr/include/c++/13/ostream:609:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: cannot convert 'input' (type 'const std::vector<float>') to type 'char32_t'
9 |         std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
|         ~~~~~
/usr/include/c++/13/ostream:615:5: note: candidate: 'template<class _Traits> std::basic_ostream<wchar_t, _Traits>& std::operator<<(basic_ostream<wchar_t, _Traits>&, char8_t)' (deleted)
615 |         operator<<(basic_ostream<wchar_t, _Traits>&, char8_t) = delete;
|         ~~~~~
/usr/include/c++/13/ostream:615:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: mismatched types 'wchar_t' and 'char'
9 |         std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
|         ~~~~~
/usr/include/c++/13/ostream:620:5: note: candidate: 'template<class _Traits> std::basic_ostream<wchar_t, _Traits>& std::operator<<(basic_ostream<wchar_t, _Traits>&, char16_t)' (deleted)
```

Helpful compiler output

```
620 | operator<<(basic_ostream<wchar_t, _Traits>&, char16_t) = delete;
| ^~~~~~
/usr/include/c++/13/ostream:620:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: mismatched types 'wchar_t' and 'char'
9 | std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
| ^~~~~~
/usr/include/c++/13/ostream:624:5: note: candidate: 'template<class _Traits> std::basic_ostream<wchar_t, _Traits>& std::operator<<(basic_ostream<wchar_t, _Traits>&, char32_t)' (deleted)
624 | operator<<(basic_ostream<wchar_t, _Traits>&, char32_t) = delete;
| ^~~~~~
/usr/include/c++/13/ostream:624:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: mismatched types 'wchar_t' and 'char'
9 | std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
| ^~~~~~
/usr/include/c++/13/ostream:645:5: note: candidate: 'template<class _CharT, class _Traits> std::basic_ostream<_CharT, _Traits>& std::operator<<(basic_ostream<_CharT, _Traits>&, const _CharT*)'
645 | operator<<(basic_ostream<_CharT, _Traits>& __out, const _CharT* __s)
| ^~~~~~
/usr/include/c++/13/ostream:645:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: mismatched types 'const _CharT*' and 'std::vector<float>'
9 | std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
| ^~~~~~
/usr/include/c++/13/bits/ostream.tcc:307:5: note: candidate: 'template<class _CharT, class _Traits> std::basic_ostream<_CharT, _Traits>& std::operator<<(basic_ostream<_CharT, _Traits>&, const char*)'
307 | operator<<(basic_ostream<_CharT, _Traits>& __out, const char* __s)
| ^~~~~~
/usr/include/c++/13/bits/ostream.tcc:307:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: cannot convert 'input' (type 'const std::vector<float>') to type 'const char*'
9 | std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
| ^~~~~~
/usr/include/c++/13/ostream:662:5: note: candidate: 'template<class _Traits> std::basic_ostream<char, _Traits>& std::operator<<(basic_ostream<char, _Traits>&, const char*)'
662 | operator<<(basic_ostream<char, _Traits>& __out, const char* __s)
| ^~~~~~
/usr/include/c++/13/ostream:662:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: cannot convert 'input' (type 'const std::vector<float>') to type 'const char*'
9 | std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
| ^~~~~~
/usr/include/c++/13/ostream:675:5: note: candidate: 'template<class _Traits> std::basic_ostream<char, _Traits>& std::operator<<(basic_ostream<char, _Traits>&, const signed char*)'
675 | operator<<(basic_ostream<char, _Traits>& __out, const signed char* __s)
| ^~~~~~
/usr/include/c++/13/ostream:675:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: cannot convert 'input' (type 'const std::vector<float>') to type 'const signed char*'
9 | std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
| ^~~~~~
/usr/include/c++/13/ostream:680:5: note: candidate: 'template<class _Traits> std::basic_ostream<char, _Traits>& std::operator<<(basic_ostream<char, _Traits>&, const unsigned char*)'
680 | operator<<(basic_ostream<char, _Traits>& __out, const unsigned char* __s)
| ^~~~~~
/usr/include/c++/13/ostream:680:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: cannot convert 'input' (type 'const std::vector<float>') to type 'const unsigned char*'
9 | std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
| ^~~~~~
/usr/include/c++/13/ostream:689:5: note: candidate: 'template<class _Traits> std::basic_ostream<char, _Traits>& std::operator<<(basic_ostream<char, _Traits>&, const wchar_t*)' (deleted)
689 | operator<<(basic_ostream<char, _Traits>&, const wchar_t*) = delete;
| ^~~~~~
/usr/include/c++/13/ostream:689:5: note: template argument deduction/substitution failed:
concept.cpp:9:50: note: cannot convert 'input' (type 'const std::vector<float>') to type 'const wchar_t*'
9 | std::cout << "DEBUG: Finding the median of " << input << "..." << std::endl;
| ^~~~~~
/usr/include/c++/13/ostream:694:5: note: candidate: 'template<class _Traits> std::basic_ostream<char, _Traits>& std::operator<<(basic_ostream<char, _Traits>&, const char8_t*)' (deleted)
694 | operator<<(basic_ostream<char, _Traits>&, const char8_t*) = delete;
| ^~~~~~
/usr/include/c++/13/ostream:694:5: note: template argument deduction/substitution failed:
```

Helpful compiler output

```
-----  
/usr/include/c++/13/ostream:694:5: note: template argument deduction/substitution failed:  
concept.cpp:9:50: note: cannot convert 'input' (type 'const std::vector<float>') to type 'const char8_t*' [with _Ostream = std::basic_ostream<char, _Traits>] [with _Tp = float]  
9 | std::cout << "DEBUG: Finding the median of " << input << "... " << std::endl;  
-----  
/usr/include/c++/13/ostream:699:5: note: candidate: 'template<class _Traits> std::basic_ostream<char, _Traits>& std::operator<<(basic_ostream<char, _Traits>&, const char16_t*)' (deleted)  
699 | operator<<(basic_ostream<char, _Traits>&, const char16_t*) = delete;  
-----  
/usr/include/c++/13/ostream:699:5: note: template argument deduction/substitution failed:  
concept.cpp:9:50: note: cannot convert 'input' (type 'const std::vector<float>') to type 'const char16_t*' [with _Ostream = std::basic_ostream<char, _Traits>] [with _Tp = float]  
9 | std::cout << "DEBUG: Finding the median of " << input << "... " << std::endl;  
-----  
/usr/include/c++/13/ostream:703:5: note: candidate: 'template<class _Traits> std::basic_ostream<char, _Traits>& std::operator<<(basic_ostream<char, _Traits>&, const char32_t*)' (deleted)  
703 | operator<<(basic_ostream<char, _Traits>&, const char32_t*) = delete;  
-----  
/usr/include/c++/13/ostream:703:5: note: template argument deduction/substitution failed:  
concept.cpp:9:50: note: cannot convert 'input' (type 'const std::vector<float>') to type 'const char32_t*' [with _Ostream = std::basic_ostream<char, _Traits>] [with _Tp = float]  
9 | std::cout << "DEBUG: Finding the median of " << input << "... " << std::endl;  
-----  
/usr/include/c++/13/ostream:709:5: note: candidate: 'template<class _Traits> std::basic_ostream<wchar_t, _Traits>& std::operator<<(basic_ostream<wchar_t, _Traits>&, const char8_t*)' (deleted)  
709 | operator<<(basic_ostream<wchar_t, _Traits>&, const char8_t*) = delete;  
-----  
/usr/include/c++/13/ostream:709:5: note: template argument deduction/substitution failed:  
concept.cpp:9:50: note: mismatched types 'wchar_t' and 'char' [with _Ostream = std::basic_ostream<wchar_t, _Traits>] [with _Tp = float]  
9 | std::cout << "DEBUG: Finding the median of " << input << "... " << std::endl;  
-----  
/usr/include/c++/13/ostream:714:5: note: candidate: 'template<class _Traits> std::basic_ostream<wchar_t, _Traits>& std::operator<<(basic_ostream<wchar_t, _Traits>&, const char16_t*)' (deleted)  
714 | operator<<(basic_ostream<wchar_t, _Traits>&, const char16_t*) = delete;  
-----  
/usr/include/c++/13/ostream:714:5: note: template argument deduction/substitution failed:  
concept.cpp:9:50: note: mismatched types 'wchar_t' and 'char' [with _Ostream = std::basic_ostream<wchar_t, _Traits>] [with _Tp = float]  
9 | std::cout << "DEBUG: Finding the median of " << input << "... " << std::endl;  
-----  
/usr/include/c++/13/ostream:718:5: note: candidate: 'template<class _Traits> std::basic_ostream<wchar_t, _Traits>& std::operator<<(basic_ostream<wchar_t, _Traits>&, const char32_t*)' (deleted)  
718 | operator<<(basic_ostream<wchar_t, _Traits>&, const char32_t*) = delete;  
-----  
/usr/include/c++/13/ostream:718:5: note: template argument deduction/substitution failed:  
concept.cpp:9:50: note: mismatched types 'wchar_t' and 'char' [with _Ostream = std::basic_ostream<wchar_t, _Traits>] [with _Tp = float]  
9 | std::cout << "DEBUG: Finding the median of " << input << "... " << std::endl;  
-----  
/usr/include/c++/13/ostream:801:5: note: candidate: 'template<class _Ostream, class _Tp> _Ostream&& std::operator<<(_Ostream&&, const _Tp&)' [with _Ostream = std::basic_ostream<char, _Traits>] [with _Tp = float]  
801 | operator<<(_Ostream&&, const _Tp& __x) = delete;  
-----  
/usr/include/c++/13/ostream:801:5: note: template argument deduction/substitution failed:  
/usr/include/c++/13/ostream: In substitution of 'template<class _Ostream, class _Tp> _Ostream&& std::operator<<(_Ostream&&, const _Tp&) [with _Ostream = std::basic_ostream<char, _Traits>] [with _Tp = float]':  
concept.cpp:9:50: required from 'T median(const std::vector<T>&) [with T = float]'  
concept.cpp:22:24: required from here  
/usr/include/c++/13/ostream:801:5: error: template constraint failure for 'template<class _Os, class _Tp> requires (_derived_from_ios_base<_Os>) && requires(_Os&& __os, const _Tp& __t) {__os << __t;} using std::__rvalue_stream_insertion_t = _Os&&' [with _Os = std::basic_ostream<char, _Traits>] [with _Tp = float]: constraints not satisfied  
/usr/include/c++/13/ostream: In substitution of 'template<class _Os, class _Tp> requires (_derived_from_ios_base<_Os>) && requires(_Os&& __os, const _Tp& __t) {__os << __t;} using std::__rvalue_stream_insertion_t = _Os&& [with _Os = std::basic_ostream<char, _Traits>] [with _Tp = float]':  
concept.cpp:9:50: required by substitution of 'template<class _Ostream, class _Tp> _Ostream&& std::operator<<(_Ostream&&, const _Tp&) [with _Ostream = std::basic_ostream<char, _Traits>] [with _Tp = float]':  
concept.cpp:9:50: required from 'T median(const std::vector<T>&) [with T = float]'  
concept.cpp:22:24: required from here  
/usr/include/c++/13/ostream:768:13: required for the satisfaction of '_derived_from_ios_base<_Os>' [with _Os = std::basic_ostream<char, std::char_traits<char> >&]  
/usr/include/c++/13/ostream:768:39: note: the expression 'is_class_v<_Tp> [with _Tp = std::basic_ostream<char, std::char_traits<char> >&]' evaluated to 'false'  
768 | concept _derived_from_ios_base = is_class_v<_Tp>  
-----  
hadrien@silent-graloufotron:~/Bureau/concept> █
```

Find the problem

```
7 template<std::floating_point T>
8 T median(const std::vector<T>& input) {
9     std::cout << "DEBUG: Finding the median of " << input << "... " << std::endl;
10    std::vector<T> sorted = input;
11    std::sort(sorted.begin(), sorted.end());
12    std::size_t midpoint = sorted.size() / 2;
13    if (sorted.size() % 2 == 0) {
14        return (sorted[midpoint] + sorted[midpoint + 1]) / 2.0;
15    } else {
16        return sorted[midpoint];
17    }
18 }
```


Find **all** the problems

C++20 concepts don't reliably prevent instantiation errors
↓ (only work if manually kept in sync with implementation)

Illegal in C++
(no alternative)

```
7 template<std::floating_point T>
8 T median(const std::vector<T>& input) {
9     std::cout << "DEBUG: Finding the median of " << input << "... " << std::endl;
10    std::vector<T> sorted = input;
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12    std::size_t midpoint = sorted.size() / 2;
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15    } else {
16        return sorted[midpoint];
17    }
18 }
```

UB if `input.size() == 0`

float → double → float round trip if T is float

Dubious result if there is a NaN in « input »
(UB likely with less careful third party sort)

Find **all** the problems

C++20 concepts don't reliably prevent instantiation errors
(only work if manually kept in sync with implementation)

Illegal in C++
(no alternative)

I've been writing C++ for ~20 years

The first code I write remains full of these « little gotchas »

Only a tiny fraction is detected by usual compiler lints (-Wall -Wextra)

It takes hours of proofreading, testing... to get to a correct result for all inputs

float → double → float round trip if T is float

Dubious result if there is a NaN in « input »
(UB likely with less careful third party sort)

Rust's answer: Stronger typing

- All Rust polymorphism comes from **constrained generics**:
 - Types can implement traits, e.g. operator overloads
 - Generic code must tell what traits it needs in its API
 - Using ~anything else causes a clear compiler error*

* This is the check that C++20 concepts lack, likely for backcompat with old templates. Thus any change to generic C++ code may silently invalidate its concept API contract...

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 - Generic code must tell what traits it needs in its API
 - Using ~anything else causes a clear compiler error*
- Consequence: Rust is a lot more **predictable**
 - No conversion/overloading/template/virtual/... interactions
 - Generics fail early and clearly, neither at instantiation time nor deep inside of the implementation

* This is the check that C++20 concepts lack, likely for backcompat with old templates. Thus any change to generic C++ code may silently invalidate its concept API contract...

Let's translate my code to Rust

```
1 use num_traits::Float;
2
3 fn median<T: Float>(input: &Vec<T>) -> T {
4     println!("DEBUG: Finding the median of {input}...");
5     let mut sorted = input.clone();
6     sorted.sort_unstable();
7     let midpoint = sorted.len() / 2;
8     if sorted.len() % 2 == 0 {
9         (sorted[midpoint] + sorted[midpoint + 1]) / 2.0
10    } else {
11        sorted[midpoint]
12    }
13 }
14
15 fn main() {
16     println!("{}", median(&vec![1.2, 3.4, 5.6]));
17 }
```


Error 1: Can't display Vec<T>

```
hadrien@silent-graloufotron:~/Bureau/concept/concept-rs> cargo check
  Checking concept-rs v0.1.0 (/home/hadrien/Bureau/concept/concept-rs)
error[E0277]: `Vec<T>` doesn't implement `std::fmt::Display`
--> src/main.rs:4:44
4 |     println!("DEBUG: Finding the median of {input}...");
   |                                           ^^^^^^^^^ `Vec<T>` cannot be formatted with the default formatter
= help: the trait `std::fmt::Display` is not implemented for `Vec<T>`
= note: in format strings you may be able to use `{:?}` (or `{:#?}` for pretty-print) instead
= note: this error originates in the macro `crate::format_args_nl` which comes from the expansion of the macro `println`
```

- Problem found **even if generic code not instantiated**
- Suggests an alternative: the Debug output

Error 2: Can't sort floats

```
error[E0277]: the trait bound `T: Ord` is not satisfied
--> src/main.rs:6:12
6   |         sorted.sort_unstable();
   |         ^^^^^^^^^^^^^^^^^^^^^ the trait `Ord` is not implemented for `T`
note: required by a bound in `core::slice::<impl [T]>::sort_unstable`
--> /home/hadrien/.rustup/toolchains/stable-x86_64-unknown-linux-gnu/lib/rustlib/src/rust/library/core/src/slice/mod.rs
2949 |         pub fn sort_unstable(&mut self)
   |         ----- required by a bound in this associated function
2950 |         where
2951 |             T: Ord,
   |             ^^^ required by this bound in `core::slice::<impl [T]>::sort_unstable`
help: consider further restricting this bound
3   | fn median<T: Float + std::cmp::Ord>(input: &Vec<T>) -> T {
   |                   ++++++
```

- Not allowed to sort floats by default: **NaN is not ordered**
 - Can assert absence of NaNs in various ways

Error 3: Can't divide by a literal

```
error[E0308]: mismatched types
--> src/main.rs:9:53
   |
 3 | fn median<T: Float>(input: &Vec<T>) -> T {
   |                                     - expected this type parameter
   |
...
 9 |         (sorted[midpoint] + sorted[midpoint + 1]) / 2.0
   |         ----- ^^^ expected type parameter `T`, found floating-point number
   |         |
   |         expected because this is `T`
= note: expected type parameter `T`
        found type `{float}`
```

Some errors have detailed explanations: E0277, E0308.

For more information about an error, try `rustc --explain E0277`.

error: could not compile `concept-rs` (bin "concept-rs") due to 3 previous errors

hadrien@silent-graloufotron:~/Bureau/concept/concept-rs> █

- Float literals untyped, no implicit conversion to arbitrary T
- End of the error message points to more detailed explanations

One error remains undetected*

- Rust version still **wrong if input Vec is empty**
- This will cause a deterministic crash (panic) at runtime
 - No undefined behavior, unlike in C++

* Alas, Rust will not save you from writing tests. It will only prevent many test *failures*.

One error remains undetected*

- Rust version still **wrong if input Vec is empty**
- This will cause a deterministic crash (panic) at runtime
 - No undefined behavior, unlike in C++
- Is this a good error handling strategy?
 - Yes if an empty input is considered to be a user error
 - ...but then it should be spelled out in documentation!
 - Otherwise, should return **Option<T>**: Some(T) or None

* Alas, Rust will not save you from writing tests. It will only prevent many test *failures*.



C++ error reporting

- Historically bet everything on **exceptions**
 - Very expensive to throw and catch
 - Hard to write code that's correct when it happens
 - Discouraged in destructors, but no alternative provided

C++ error reporting

- Historically bet everything on **exceptions**
 - Very expensive to throw and catch
 - Hard to write code that's correct when it happens
 - Discouraged in destructors, but no alternative provided
- Don't want exceptions? **Welcome to the jungle.**
 - Special return values or « int » that no one checks, as in C
 - Exotic return types specific to each individual project
 - Error case documentation usually incomplete

Rust's answer: A clear strategy

- For recoverable errors, use enumerated type* **Result<T, E>**
 - Contains either valid output `Ok(T)` or error description `Err(E)`
 - To get to the output, must specify how errors are handled

* Similar to C++17's `std::variant`, but with an API that normal people would want to use.

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- For program bugs (e.g. failed assertions), use **panics**
 - Configurable: `unwind` (like C++ exceptions) or `abort`
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- Strong **community consensus** + error documentation culture

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- In C++, often done via **template metaprogramming**
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Code generation

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 - Leveraged through unmaintainable expert-only code
 - Very inefficient → Build becomes slow, RAM-hungry
 - Alternatives? Preprocessor macros, parse compiler's debug outputs, add a code generator like ROOT to the build...
- In Rust: Traits/generics, build scripts, or **lexical macros**
 - Operates on AST-like token tree provided by the compiler
 - Much better ergonomics/expressivity tradeoff

Example: serde

- Macro-based generation of ~universal (de)serialization code

```
1 use serde::{Deserialize, Serialize};
2
3 #[derive(Debug, Serialize, Deserialize)]
4 struct Record {
5     idx: u32,
6     data: f64,
7     comment: String,
8 }
```

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Enables JSON, CSV, Pickle... (de)serialization

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Language-provided macro for debug output



Build and dependencies

- In C/++, you get **CMake** and the Linux distribution zoo
 - If you don't hate these yet, you've not faced them enough
 - Outcome: Code reuse aversion → **Wheel reinvention**

Build and dependencies

- In C/++, you get **CMake** and the Linux distribution zoo
 - If you don't hate these yet, you've not faced them enough
 - Outcome: Code reuse aversion → **Wheel reinvention**
- Rust's answer: **cargo** included in standard toolchain*
 - Dual purpose: build system + package manager
 - Easy for small projects, scales well to much larger ones
 - Dependencies are now easy → **Lively libs ecosystem**

* Which also features a bunch of other basic tools: doc generator, unit test harness...

C++ is drowning in its past

- Practicioners (even young) **rarely trained on new revisions**
- **Compilers don't keep up.** Especially on RHEL, embedded...
- **Ghosts from C/++ past** keep influencing C++ future
 - Preprocessor, copy-and-paste macros, includes*
 - Ill-defined primitive types like long (size?) and char (sign?)
 - Typed literals → 42ULL and 1.2f insanity
 - Wrong defaults: switch fallthrough, copy semantics, const
 - Implicit conversions, vector<bool>, numeric_limits::min...

* C++20 modules tried to fix it... with a design so flawed that **module mapper** madness ensued. 49 / 53
Even without that, not all headers will be rewritten → people must know/deal with both forever.

Rust's answer: Define C++'s future

- **C++17** as seen from **Rust v1 (2015)**
 - **Trying hard to catch up...**
filesystem, any, string_view, byte, aligned_alloc
 - **...but some copies are pretty defective**
optional, std::tuple, *structured bindings*, CTAD, std::variant
- **C++20** on a similar trajectory
 - **More decent copies:** <=>, consteval, { .a }, format, span, endian, <bit>, barrier, latch, jthread, assume_aligned
 - **More failed copies:** Ranges, coroutines, modules, concepts



Conclusion

- 2 good reasons to start a C++ projet in 2024
 - Part of a **larger C++ project** that you should not rewrite
 - **C++ libraries** and tools more mature for your problem

Conclusion

- 2 good reasons to start a C++ projet in 2024
 - Part of a **larger C++ project** that you should not rewrite
 - **C++ libraries** and tools more mature for your problem
- In any other situation, **consider Rust instead**
 - Language now mature enough, rarely the limiting factor
 - Superior ergonomics → Less bugs, more features
 - Easier to learn + better overall support than C++2x

Thanks for your attention !