

Luminosity determination at LHCb during Run 3

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University of Bologna and INFN

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How to measure the instantaneous luminosity

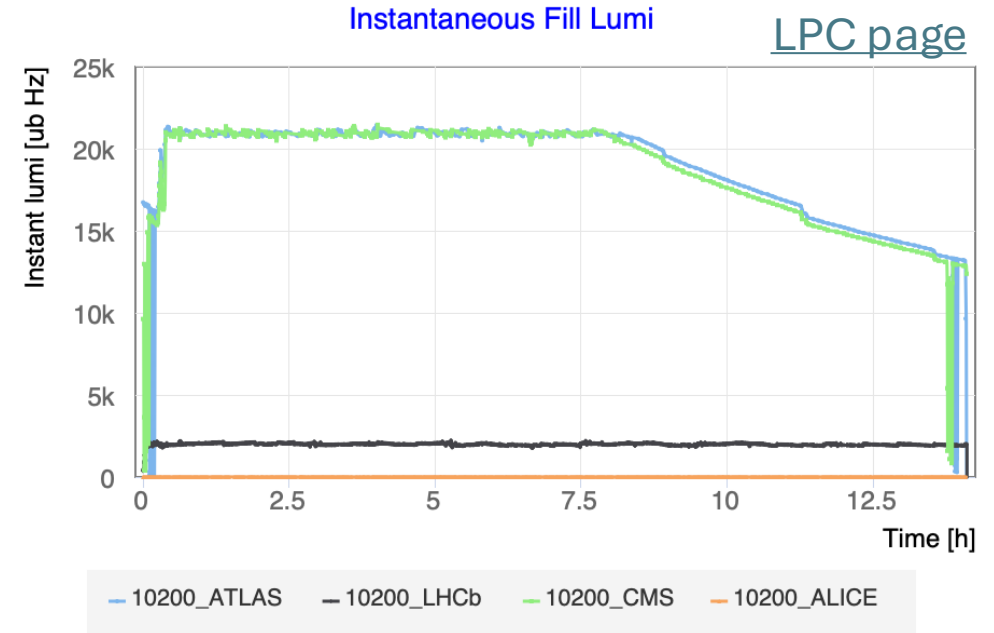
- Instantaneous luminosity: $L_{inst} = \frac{\mu_c}{\sigma_c} \cdot N_{bb} f_{LHC}$
- μ_c is the visible number of interactions (**counter specific**) per bunch crossing
 - Can be obtained from **logZero**, **average** or PGF methods
 - It's a **relative luminosity measurement** → if μ_c doubles, the luminosity doubles (provided the counter is linear), but no info on the absolute scale
- σ_c is the cross section for a given process (**counter specific**)
 - Needs to be calibrated from van der Meer (vdM) or beam-gas imaging (BGI) → converts the relative measurement to an absolute measurement
 - Measured in dedicated fills, typically O(1) time per year, beam type and \sqrt{s}
- N_{bb} : number of bb crossings
- $f_{LHC} = 11245 \text{ Hz}$

$$\mu_{vis} = -\log \left(\frac{N_{empty}}{N_{evts}} \right) \quad \text{logZero}$$

$$\mu_{vis} = \frac{\sum_j^{evts} N_j}{N_{evts}} \quad \text{average}$$

Luminosity at LHCb

- Precise online luminosity determination is of **paramount importance for LHCb**
 - Real-time luminosity needed to ensure **luminosity levelling** in LHCb
 - Monitor beam conditions to ensure detectors safety
- Offline luminosity determination fundamental for physics analyses
 - It usually represents **one of the main source of systematics** (1.16% in Run 1) for absolute cross-section measurements



[JHEP01\(2016\)155](#)

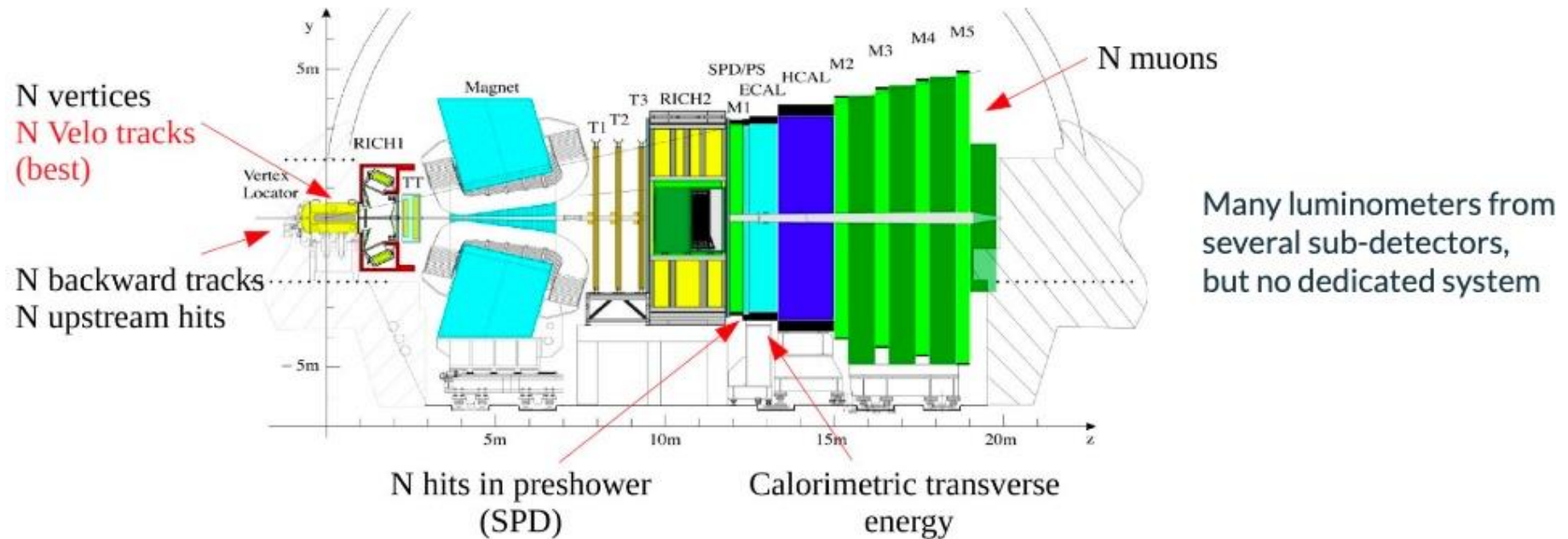
$$\sigma_{W^+ \rightarrow \mu^+ \nu} = 1093.6 \pm 2.1 \pm 7.2 \pm 10.9 \pm 12.7 \text{ pb,}$$

$$\sigma_{W^- \rightarrow \mu^- \bar{\nu}} = 818.4 \pm 1.9 \pm 5.0 \pm 7.0 \pm 9.5 \text{ pb,}$$

$$\sigma_{Z \rightarrow \mu^+ \mu^-} = 95.0 \pm 0.3 \pm 0.7 \pm 1.1 \pm 1.1 \text{ pb,}$$

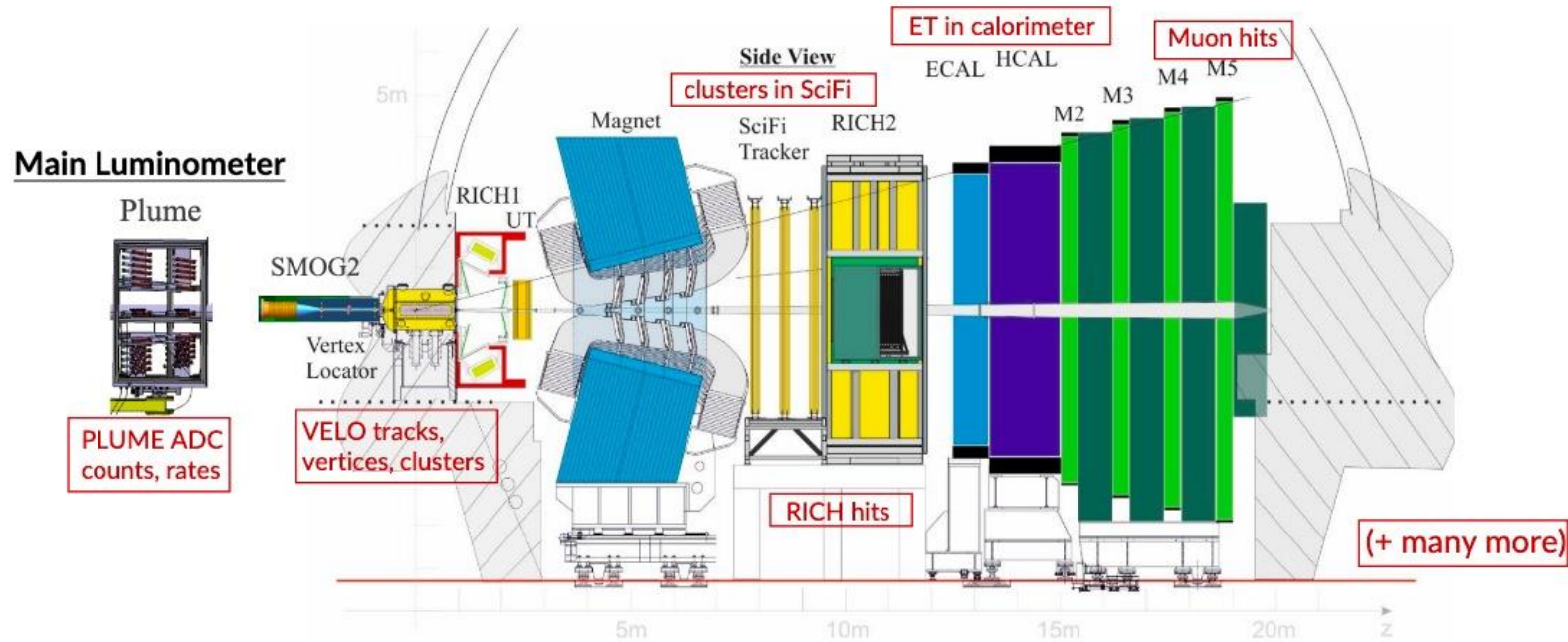
Uncertainty due to luminosity

LHCb luminometers in Run 1 and 2



- Online luminosity: based on transverse energy measured by calorimeter L0 trigger boards
- Offline luminosity: mainly based on Vertex Locator (VELO reconstructed) quantities (tracks: smaller dependence on the luminous region z-position/width, vertices: low beam-gas background) and on the beam-gas imaging (BGI) method
- Luminosity precision: 1.16% (Run 1), main systematic uncertainties: overlap integral non-factorizability, beam orbit drifts, beam-beam interaction

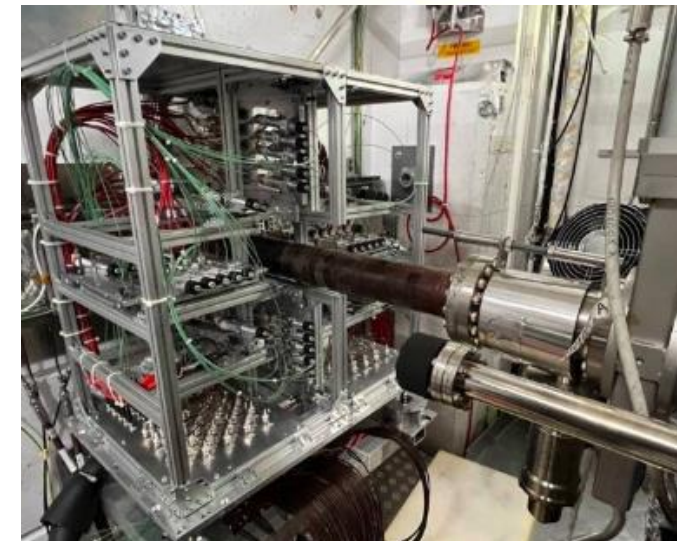
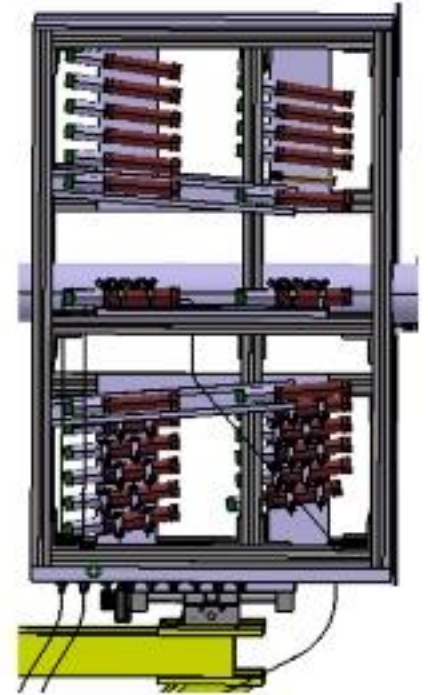
LHCb luminometers in Run 3



- Deployment of a dedicated luminometer: PLUME
- Significant efforts to study linearity and propose new luminosity counters from all subdetectors
- Potentially ~ **350 different counters** for cross-check and systematics studies, many of them able to provide **online luminosity** too

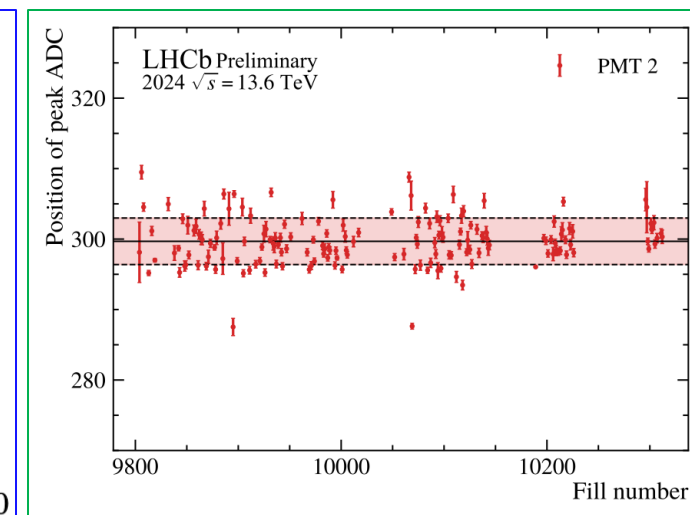
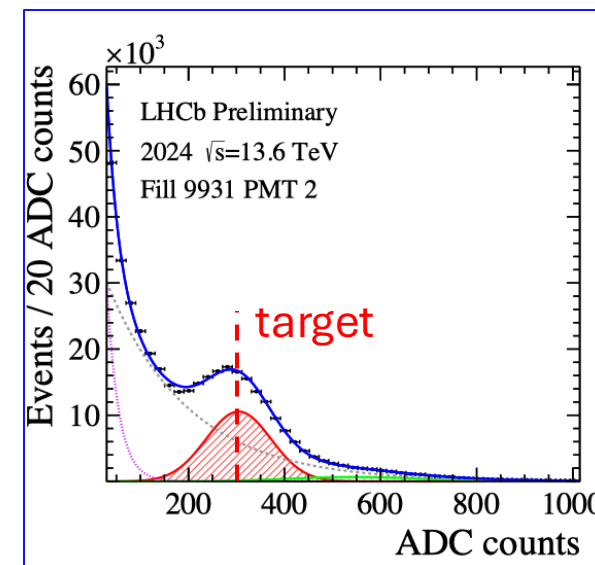
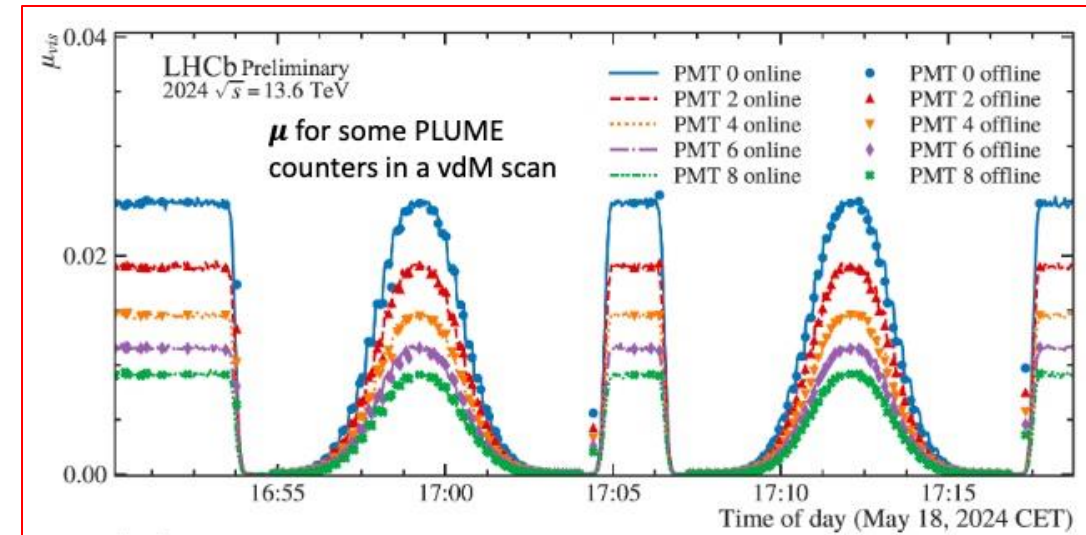
Probe for Luminosity Measurement (PLUME)

- Dedicated luminosity counter of LHCb
 - Hodoscope of 22 x 2 PMTs R760 from Hamamatsu with quartz tablet glued on the entrance window
 - Detection of Cherenkov light produced by particles going through the quartz
- Mounted around the beampipe and upstream of the VELO
- Online counters implemented **directly in the LHCb readout board firmware** for **each PMT and bunch crossing**
- Data collected also by the **High-Level Trigger (HLT)** and stored on disk for **precise luminosity determination**
- Measure luminosity by counting the number of over threshold events (logZero) or with the average of ADC counts in each PMT → 44 independent measurements, then combined

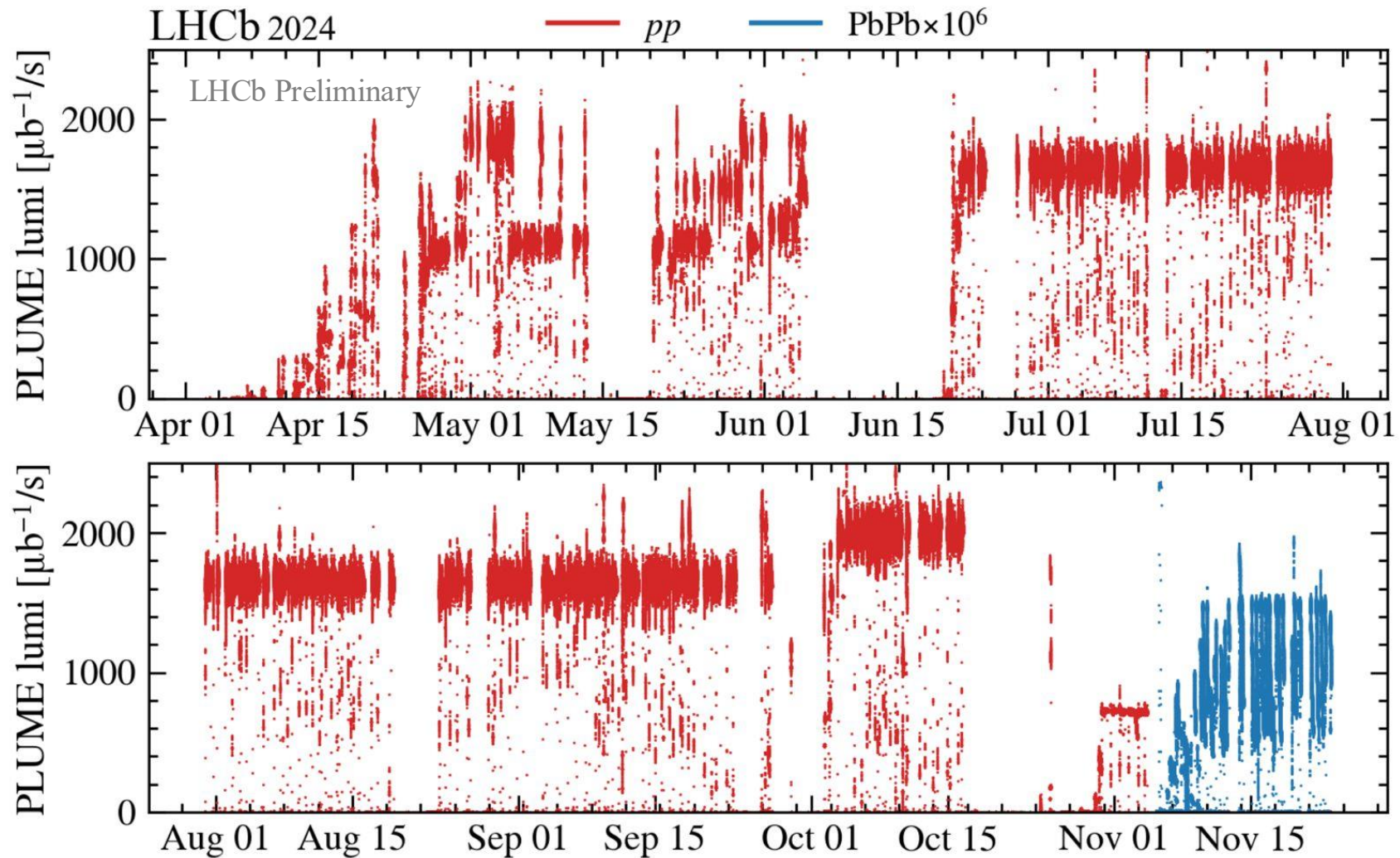


PLUME during 2024 operation

- **Fast calibration** (~ 2 days after the vdM) with **online counters**, **validated with offline data from HLT** shortly after
- Gain adjustment routine exploiting **ADC histograms** from LHCb monitoring system
 - **Fits to the ADC distributions**
 - Check **average of peak** due to particles impinging quasi-perpendicularly on the PMTs and keep it at 300 ADC counts
 - Gain stability **kept around 1% throughout the year**



2024 in a nutshell

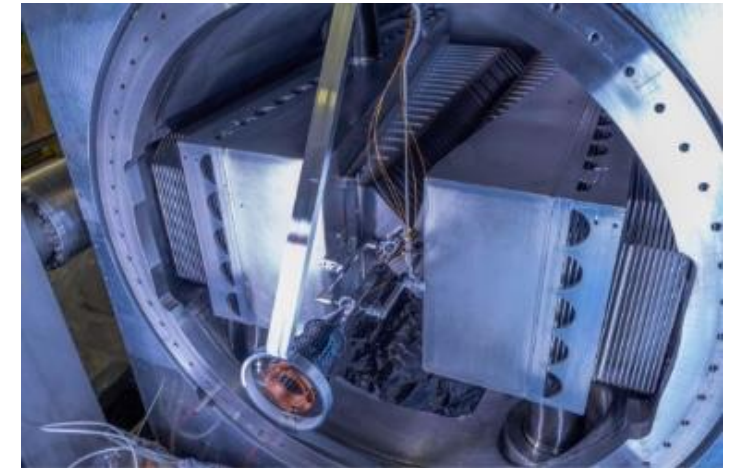
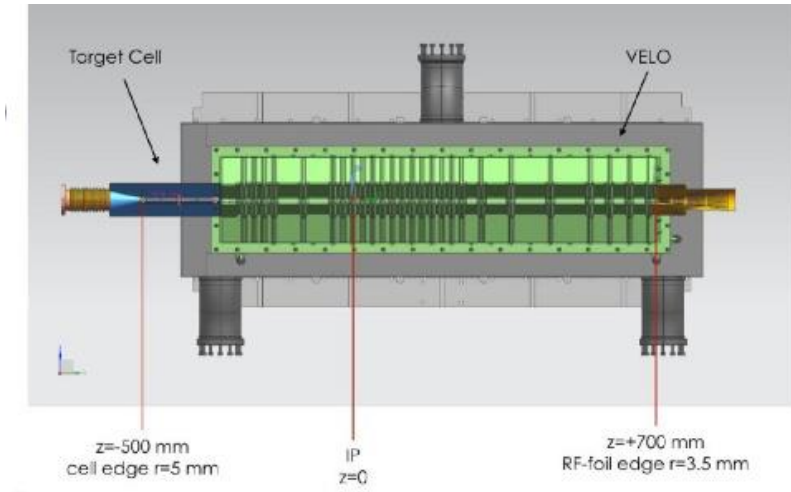


Challenges during data-taking

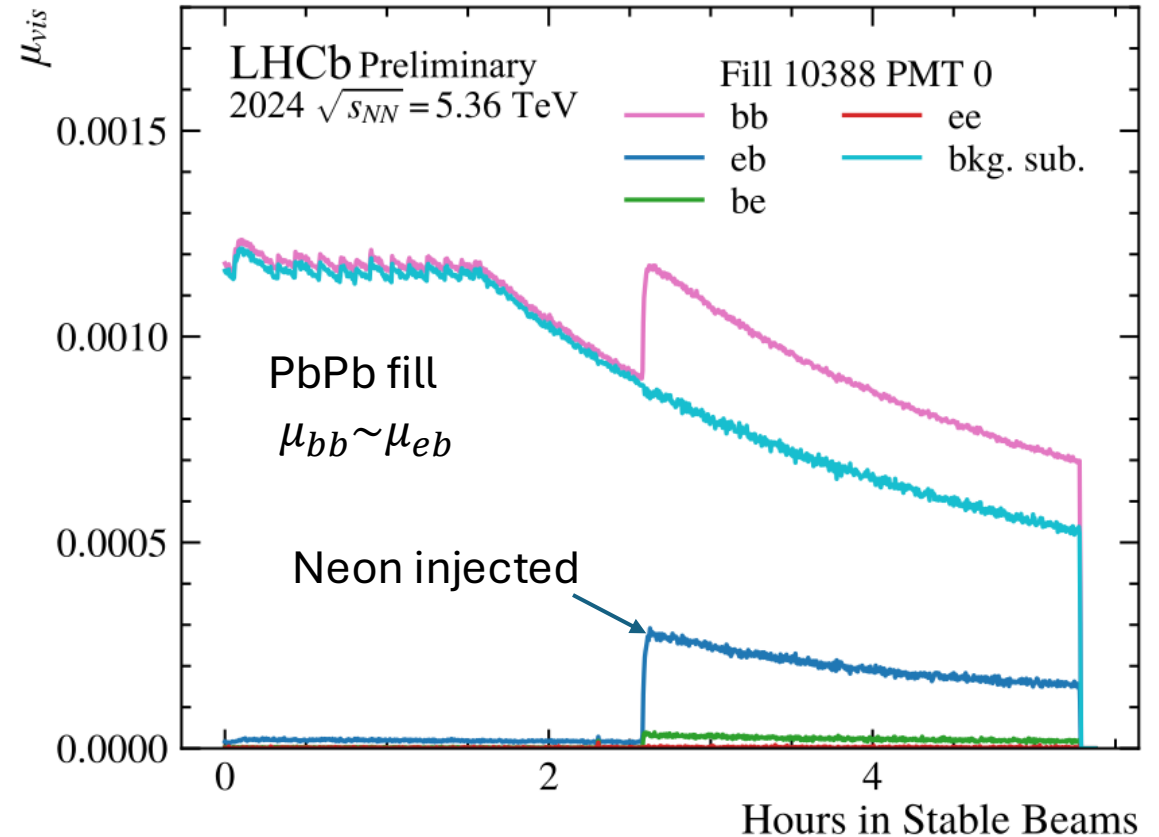
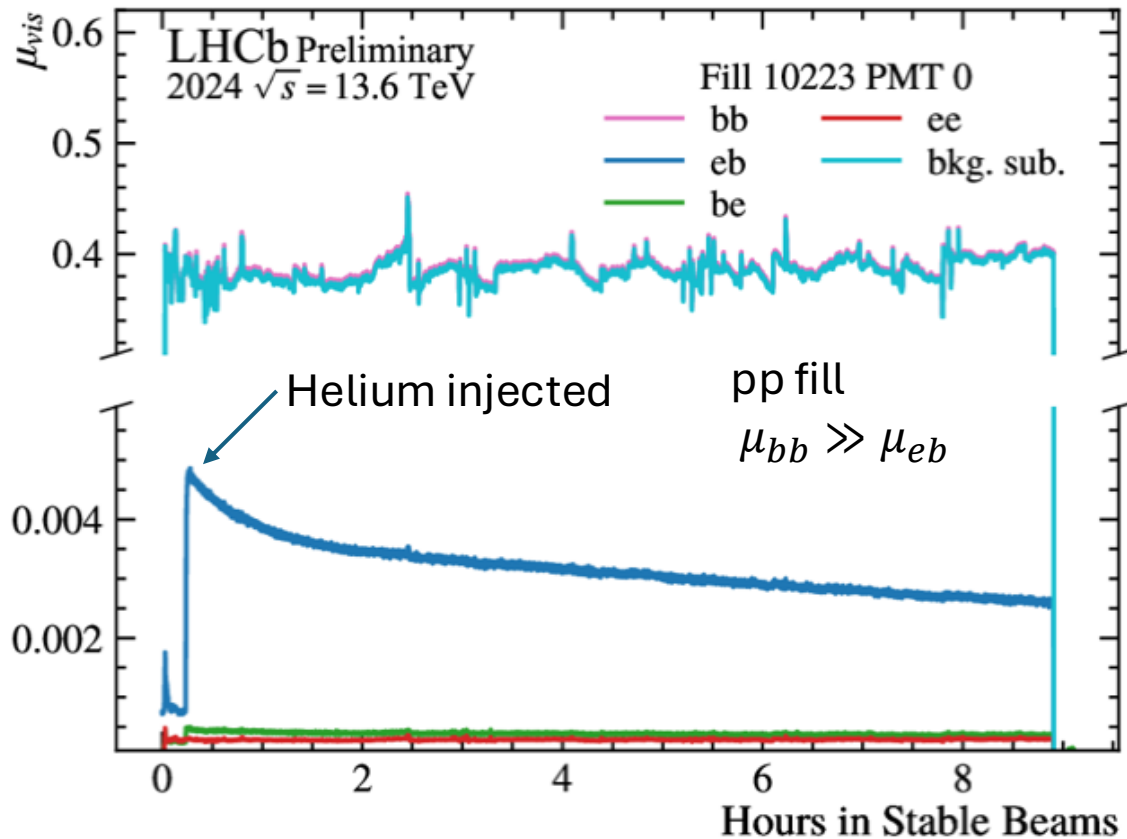
- During data taking in LHCb, the **injection of the gas in the SMOG2 cell** has become a 'standard' procedure
 - Parallel pp and p-gas data taking operation
- Due to this, we usually deal with a **beam-empty (or empty-beam for PLUME) 'background'** which is non-negligible
- Background subtraction formula takes into account also **beam populations in different beam crossing types**

$$\mu_{bkg.sub.} = \mu_{bb} - \frac{\langle N_{bb}^{beam1} \rangle}{\langle N_{be}^{beam1} \rangle} \mu_{be} - \frac{\langle N_{bb}^{beam2} \rangle}{\langle N_{eb}^{beam2} \rangle} \mu_{eb} + \mu_{ee}$$

- Weighting the background subtraction with the bunch population has a **significant effect when $\mu_{bb} \sim \mu_{be}(\mu_{eb})$** during ion runs



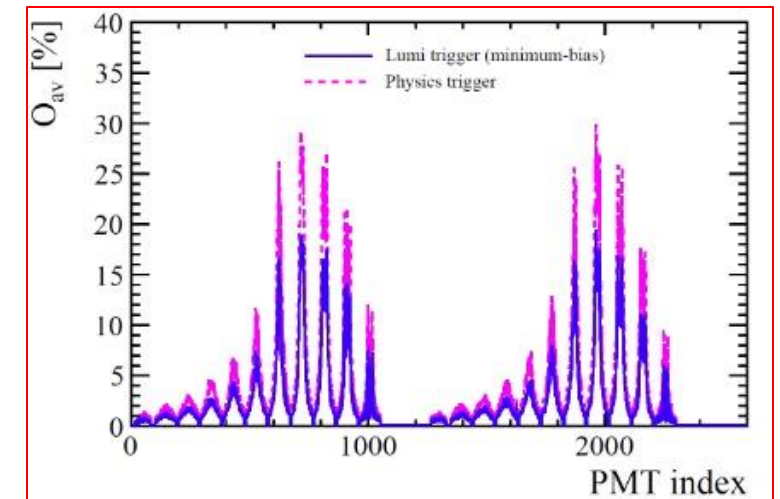
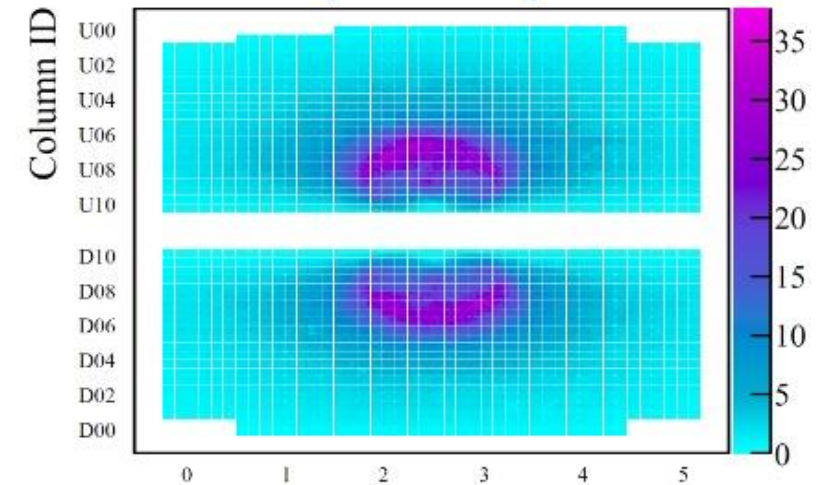
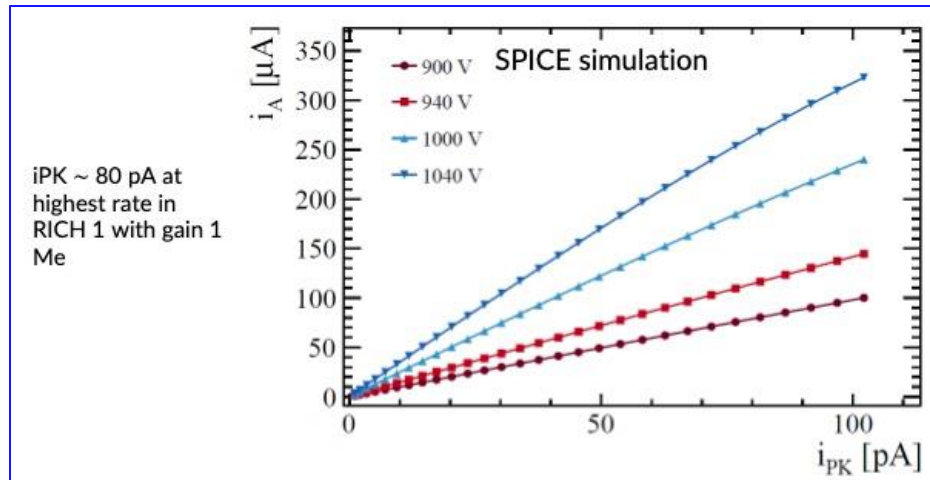
PLUME background subtraction



- Take home message: background subtraction is really important during ion runs
- Imperfections up to 7% in the subtraction observed for heaviest gases, work ongoing to understand them

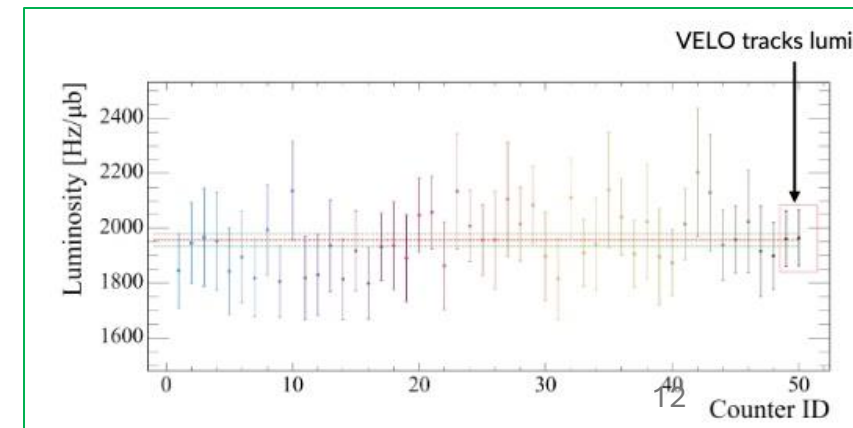
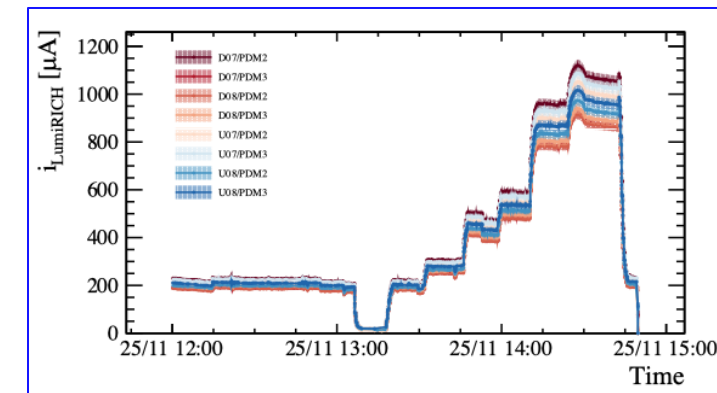
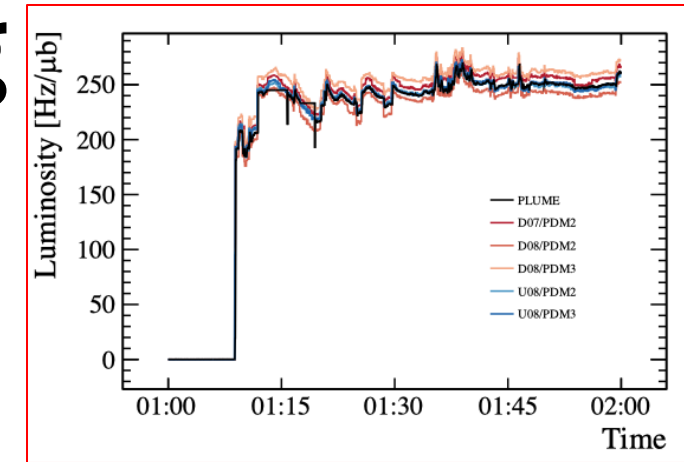
Luminosity with the Ring-Imaging Cherenkov (RICH) detectors

- RICH planes adopt MultiAnode Photomultipliers (MaPMTs)
- Occupancy **up to 30% in the high-occupancy region** or RICH 1
- Dedicated procedure implemented to maintain a constant gain
 - MaPMTs are operated by using a powering scheme involving the bias of the last of the twelve dynodes
 - Compensates the voltage **drop induced by the anode current at high rates**
 - Last dynodes in monitoring mode during RAMP and switched on at SQUEEZE



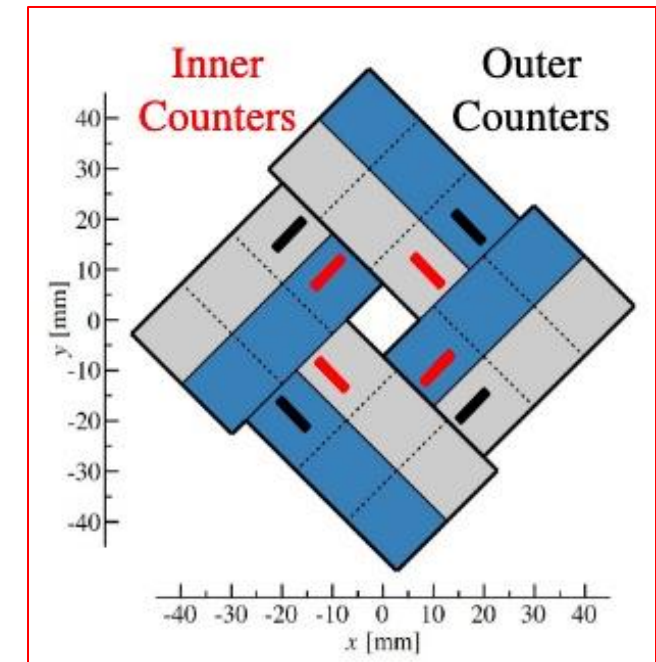
Luminosity with the Ring-Imaging Cherenkov (RICH) detectors

- Online luminosity: **real-time monitoring of anode currents**
 - Need at least 90 colliding bunches to see sizeable effect
 - Calibration with μ scans
 - Very useful as online monitoring for comparison with PLUME
- Offline counters: **number of hits per module** (grouping MaPMTs with similar gain)
 - Calibration with vdM scans
 - Expected saturation due to hits digitization
 - **Luminosity with logZero compatible with VELO tracks** from preliminary offline luminosity studies



VELO-hit counting for luminosity measurement

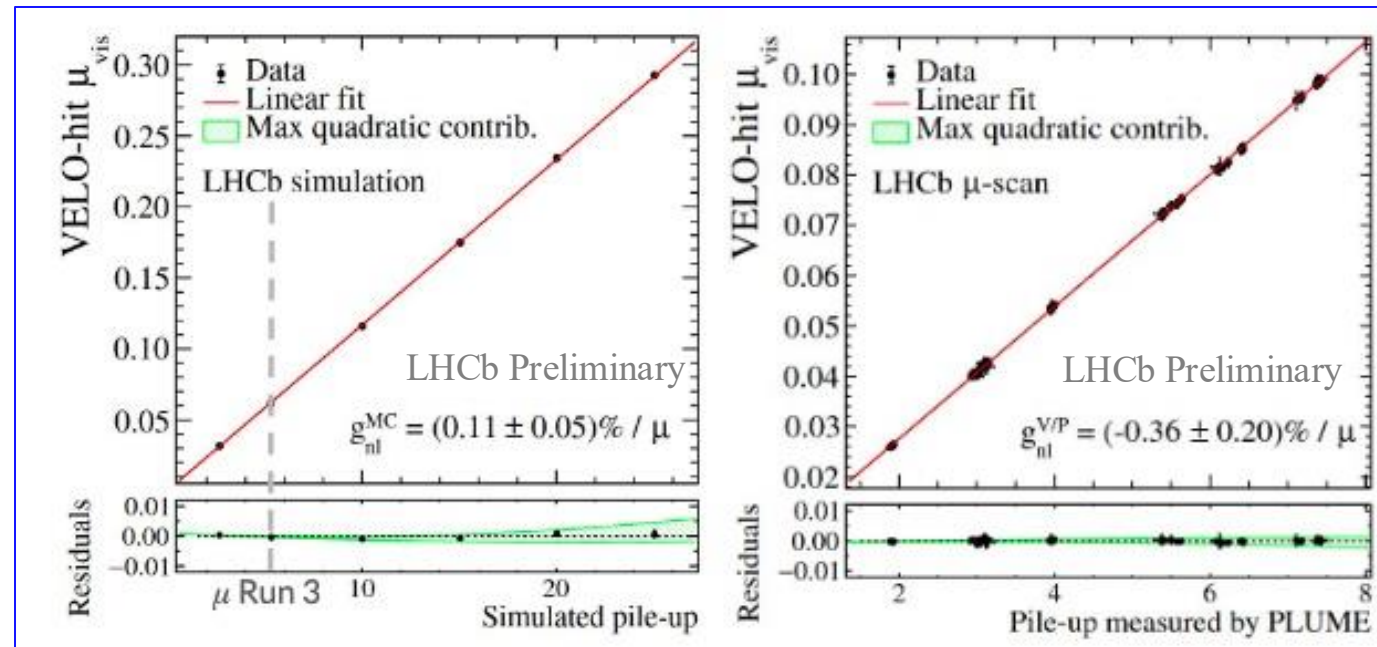
- Reconstructed hits on the VELO, available at the readout level, allows for real-time measurements using high-level primitive
- Hit counting is a powerful proxy to measure the luminosity (pixel cluster counting used in luminosity measurement from CMS [[Eur. Phys. J. C 81, 800 \(2021\)](#)])
 - Robust against radiation damage / HV changes that affect the number of active pixels per cluster
 - Potential non-linearity due to hit-merging at higher occupancies
- Luminosity counters implemented directly on VELO's readout FPGAs [[CERN-THESIS-2022-231](#)]
 - Fast readout (available online), high redundancy and great flexibility
 - Freedom in choice of the number/position/shape of accumulation regions over the VELO sensors \Rightarrow **8 counters per VELO station**, $8 \times 26 = 208$ for the whole VELO



VELO-hit counting for luminosity measurement

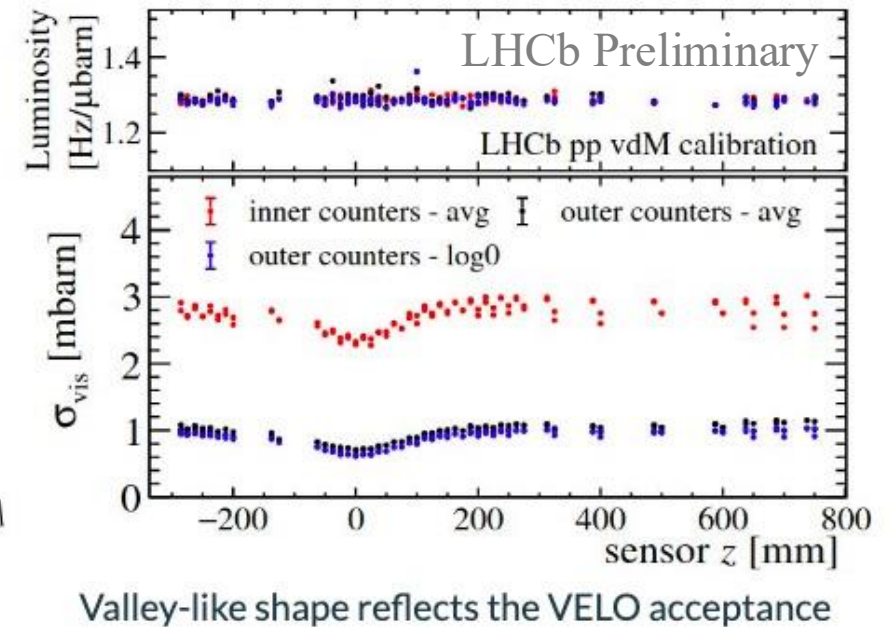
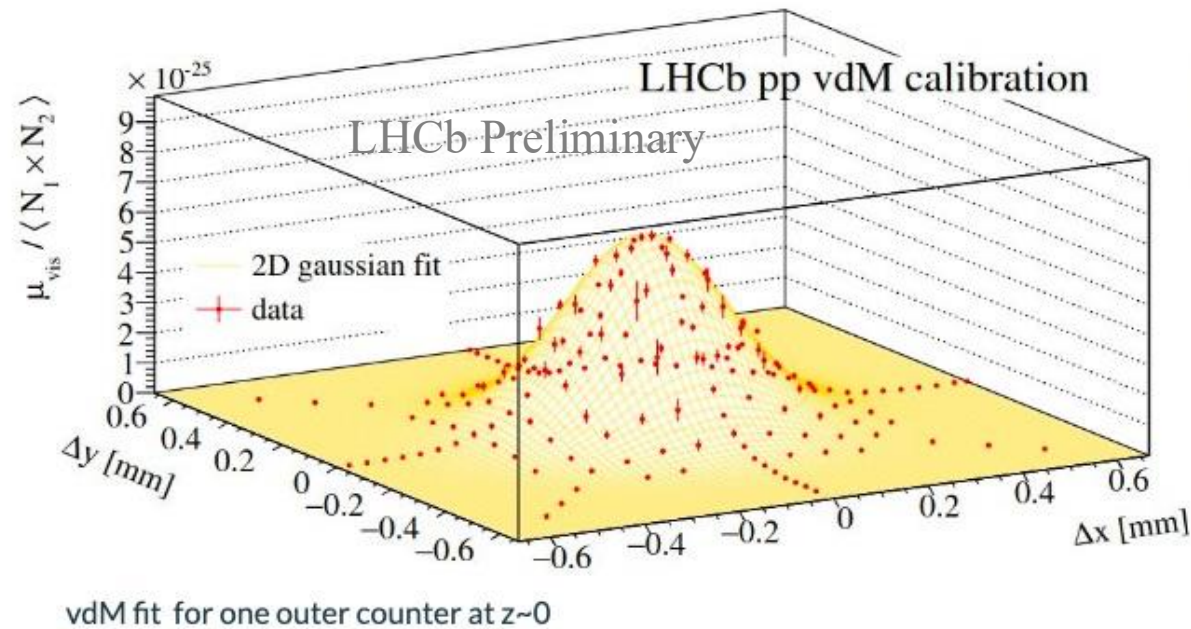
- Firmware counters divided per:
 - Bunch-crossing type, integrated in time using a running-mean, with both average and logZero methods
 - Per-bunch-crossing: logZero method
- Linearity of the VELO-hit counters verified on MC and in dedicated μ -scans in PHYSICS conditions

VELO μ vs simulated or PLUME μ for one outer counter at $z \sim 0$



VELO-hit counting: calibration

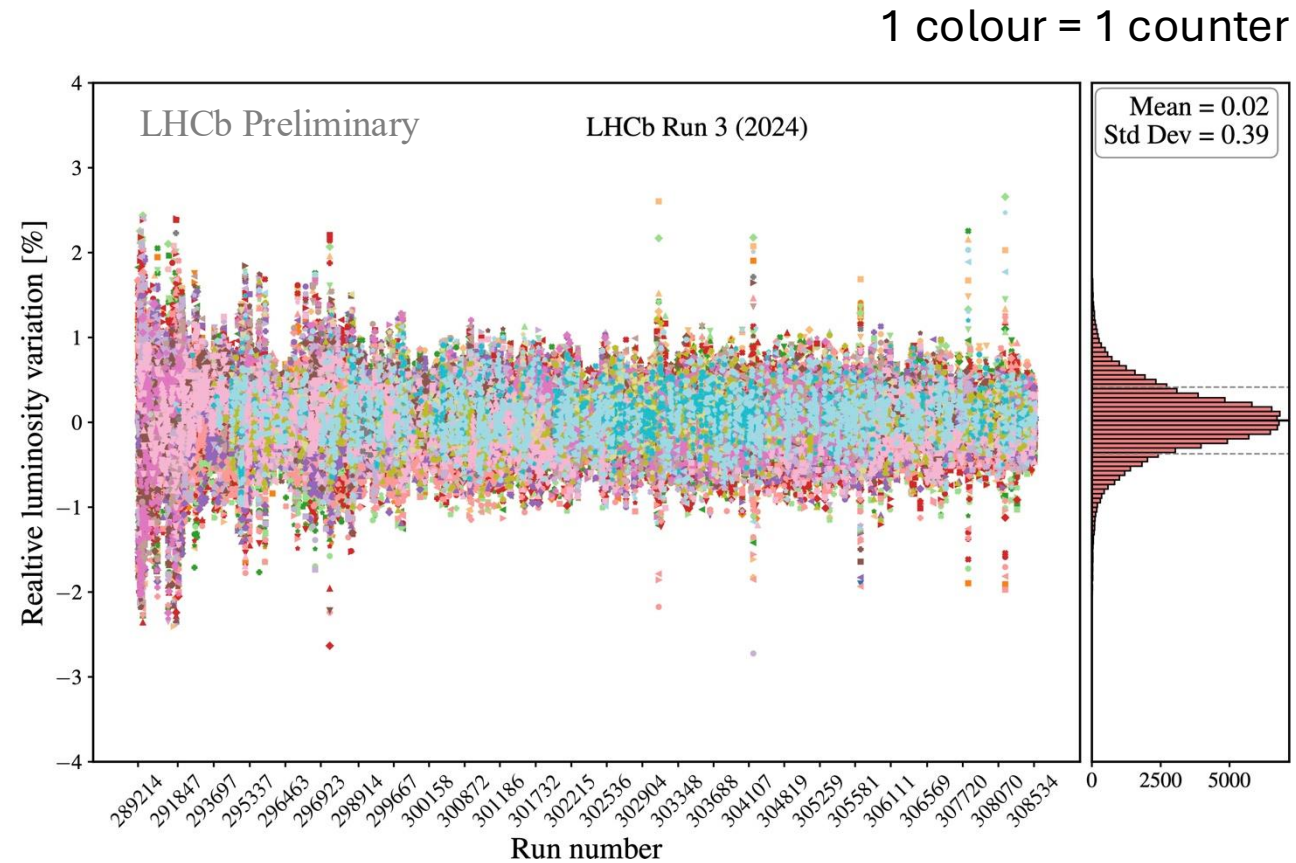
- Calibration performed during vdM scans



- Combination strategy: trimmed mean of all available counters to provide a unique luminosity value

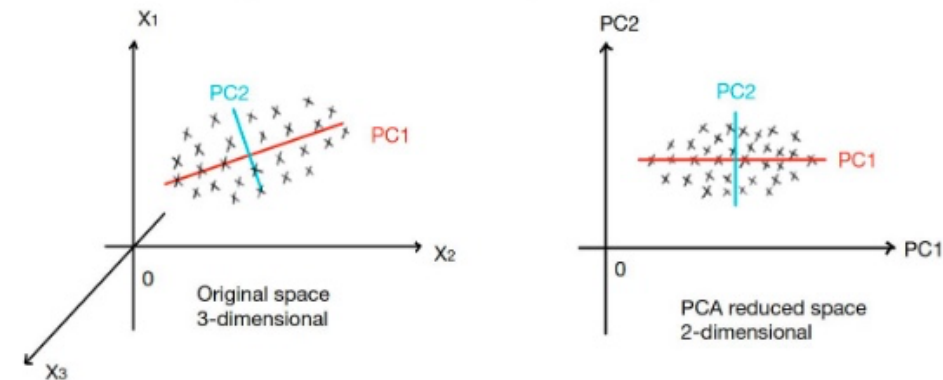
After all the calibrations...

- Luminosity variation wrt PLUME luminosity
- Excellent agreement of per-run integrated luminosity, on average difference of 0.02%
- Spread of all the counters is around 0.4%
- Outliers due to issues in single runs for a given detector
- More detailed studies ongoing



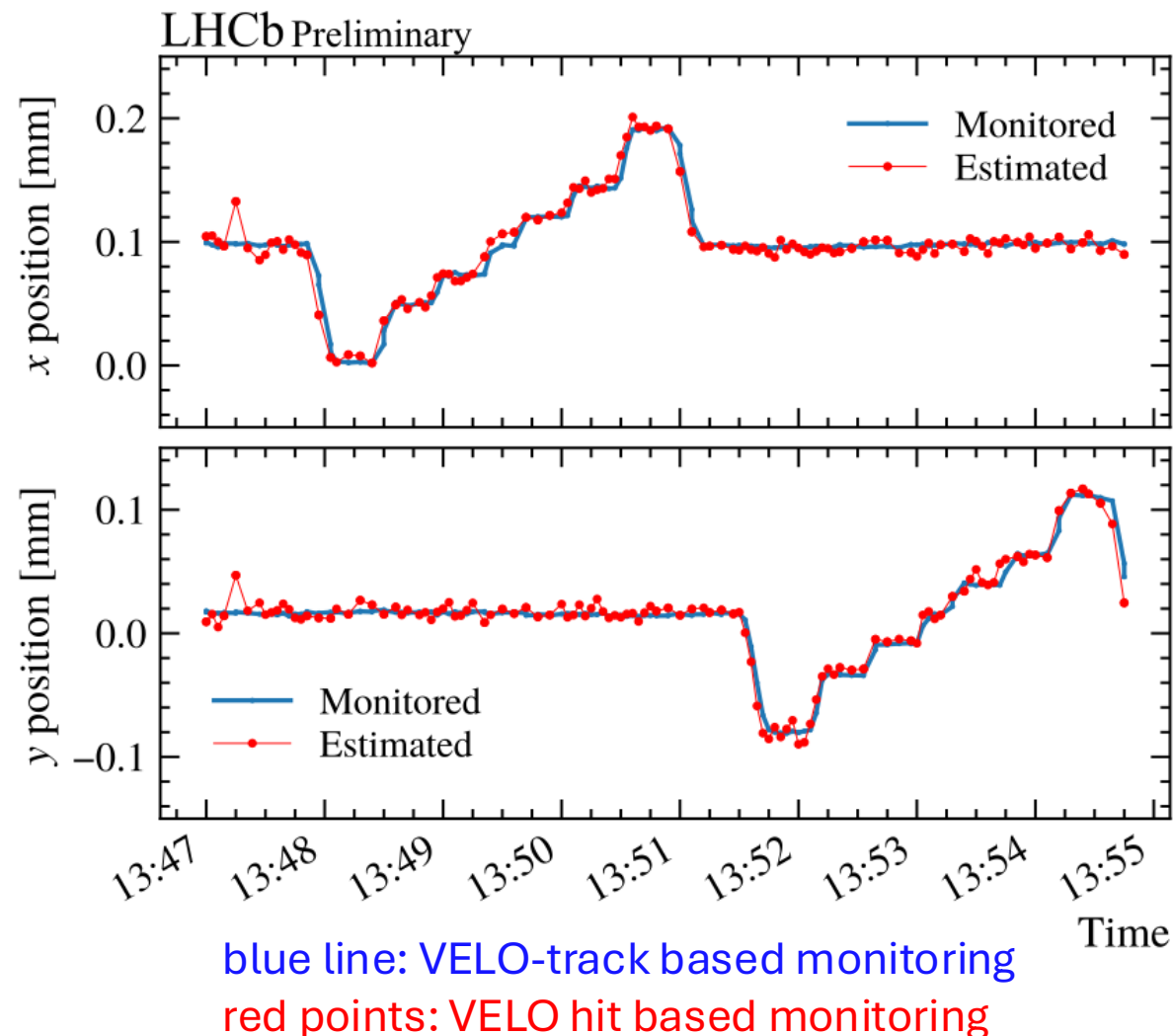
Beam spot monitor

- VELO-hit counters can be used to **reconstruct the beam spot position**
 - Possible to correct the online luminosity measurement accounting for the beam spot displacements
- Method relies on defining a linear estimator for each direction $x_i = \{x, y, z\}$ using the normalized VELO-hit counters \vec{c} : $x_i = \alpha_i \vec{c} \cdot \vec{w}_i + \beta_i$
 - The \vec{w}_i weights obtained from MC samples using a Principal Component Analysis (PCA) technique, that informs the user about the optimal combination of counters to estimate the position x_i
 - α_i and β_i are obtained from data (e.g. during length scale calibrations)



Beam spot monitor

- Preliminary results compared with VELO track based monitoring are **very promising**
- Tested during dedicated length scale calibration scans in low-intensity PHYSICS fill, **resolution of $\sim 4 \mu\text{m}$ every 3s**
- Extrapolation of statistical uncertainty to **nominal pp-running conditions: $\sim 4 \mu\text{m}$ every O(ms)**



Ghost-charge results

- Ghost charges are **charges outside nominally filled bunches**, can **bias the currents measured by LHC**
 - Measured by LHCs BSRL counters, **LHCb can perform an independent validation**
- Dedicated trigger lines to reconstruct vertices for every bunch crossing, inject gas with SMOG2 to enhance the rate of beam-gas interactions

Assumptions:

- $N_{\text{vertices}} \propto N_{\text{protons}}$
- Selection/reconstruction efficiencies equal for filled/empty bunch slots

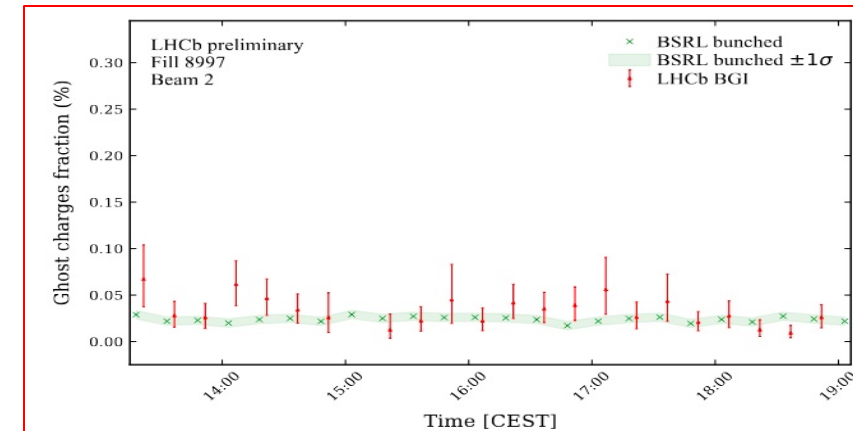
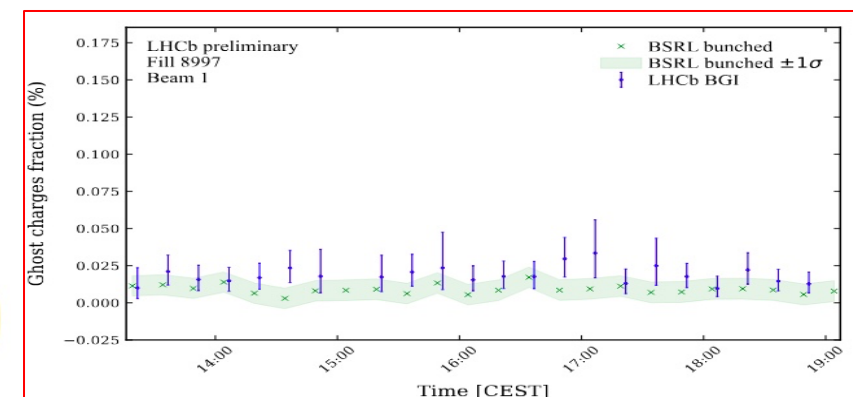
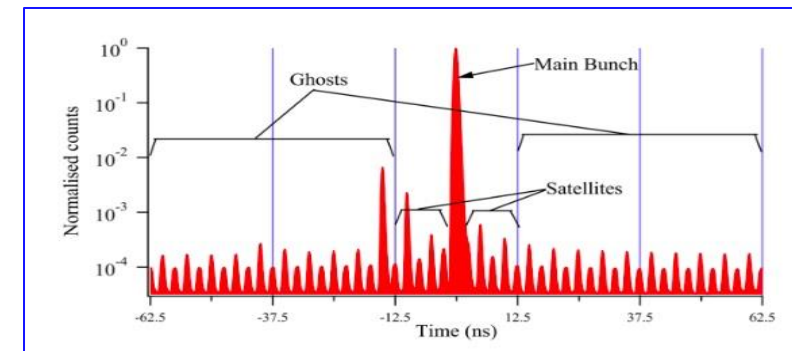
Ratio of reconstructed beam-gas vertices in empty/filled bunches

Scale to total charge in the LHC

Correction for lower trigger efficiency outside central RF bucket

$$f_{\text{ghosts}}^{1(2)} = \frac{N_{ee+eb(be)}^{1(2)}}{N_{be(eb)}^{1(2)}} \cdot \frac{I_{be(eb)}^{1(2)}}{I_{be(eb)+bb}^{1(2)}} \cdot \frac{1}{\epsilon_{\text{trigger}}^{1(2)}}$$

Very good agreement between LHC BSRL and LHCb measurements, ghost charge fraction well below 0.1%



Conclusions

- LHCb definitely shifted paradigm with Run 3 for what concerns luminosity measurements
 - Hundredths of counters to measure luminosity wrt to the few used during Run 1 and 2
- A dedicated luminometer (PLUME) has been installed and it's running smoothly
- Many detectors contribute together with PLUME to precise luminosity measurements, exploiting a variety of techniques
 - RICH: currents and hit counting
 - VELO: hit counting and average method
- Several luminosity related measurements have been performed in Run 3 and are being refined
 - Beam spot position
 - Ghost charge fraction