Galaxy detection with deep learning in radio-astronomical datasets

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D. Cornu **Galaxy observation across the EM spectrum** 2/28 Radio waves Infrared **Ultraviolet** X-rays Gamma rays

Image from Planck mission team/NASA/ESA

Radio **Charged particle** (proton or electron) waves **Magnetic** field **Radio waves**

D. Cornu **Radio-Astronomy: radio emission** 3/28

Continuum emission, mainly synchrotron radiation

Induced by the acceleration of charged particles in a magnetic field. Continuous over a relatively large wavelength window.

Two main types of continuum-emitting galaxies:

1) Star-forming galaxies with emission from the interstellar medium 2) Active Galactic Nuclei (AGN) with emission from relativistic jets

D. Cornu **Radio-Astronomy: radio emission** 4/28

"21cm" or "HI" emission

Spectral line created by the s1 hyperfine transition (spin-flip) of the hydrogen, with a characteristic emission at a wavelength of 21 cm.

HI observations **are often hyper-spectral,** allowing to reconstruct rotation curves of galaxies, and to create **large HI emission cubes**.

3D HI emission cube (from SDC2, Hartley et al, 2023)

D. Cornu **Radio-Astronomy: observation** 5/28

Astronomical radio-emissions are observed with antennas or arrays of various kinds

Large single dish and all builti-pole arrays bish array **Multi-pole arrays**

Radio Interferometry:

→ Using multiple antennas to emulate a single receiver virtual telescope size = maximum distance between antennas.

Allow for a strong increase in resolution and sensitivity at the cost of **complex computing for image reconstruction**.

→ In addition, current radio astronomical facilities already produce PB scale databases.

The Square Kilometer Array D. Cornu (1988) 28 (1989) 28 (1989) 28 (1989) 28 (1989) 28 (1989) 28 (1989) 28 (1989) 28 (1989) 28 (1989) 28 (1989) 28 (1989) 28 (1989) 28 (1989) 28 (1989) 28 (1989) 28 (1989) 28 (1989) 28 (1989) 28 (1989) 28 (1989) 28 (19

Future largest radio-telescope

Evolution of the universe and astrophysical objects

Construction phase started ! ETA : ~2028

Big Data

~700 PB / year (stored) ~1.5 millions 500 GB HDD / year

Complex data

 Contrast Noise Confusion Morphology

→ Requires new innovative methods

D. Cornu **SKAO Science Data Challenges (SDCs)** 7/28

 Simulated dataset that should resemble typical SKA data products Objective: prepare astronomers, stimulate the creation of new data analysis pipeline

Dark Ages

Source detection and characterization

MINERVA - MachINe lEarning for Radioastronomy at obserVatoire de Paris

Officially ended on December 2023

Main research fields

- **Cosmic Dawn / EoR**
- **Transients phenomenon**

Large Radio-survey mining:

SKA Science Data Challenge 2 (SDC2) team using ML methods

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D. Cornu **Types of object detection in images** 9/28

*Image from Stanford Deep Learning course cs224

Classification

Classification + Localization

Object Detection

Instance Segmentation

CAT

CAT

CAT, DOG, DUCK **CAT, DOG, DUCK**

D. Cornu **Deep Learning methods for object detection** 10/28

Segmentation-based

Methods: U-net, mask R-CNN, ...

Pros: segmentation maps, shallow latent space, ...

Region-based

Methods: R-CNN (Fast and Faster), SPP-net, …

Pros: Best accuracy, ...

Regression-based

Methods: SSD (Single Shot Detector), **YOLO (You Only Look Once)**, …

Pros: Very Fast, straightforward architecture,...

D. Cornu **11/28 You Only Look Once - YOLO ! 11/28**

*Originally introduced in Redmon et al. 2015 (V1), 2016 (V2), 2018 (V3) *Images from [blog post](https://towardsdatascience.com/yolo-v3-object-detection-with-keras-461d2cfccef6) and Redmon papers*

The last layer is conv. → boxes « share » weights spatially.

The output is a 3D cube encoding all possible boxes on the output grid.

D. Cornu **Non Max Suppression** 12/28

1) Most probable boxes are kept using a threshold in objectness

2) NMS takes the most probable box and removes overlapping ones based on IoU

Convolutional Interactive Artificial Neural Networks by/for Astrophysicists

General purpose framework (Keras, PyTorch, ...) **BUT** developed for **astronomical applications**

x86 Intel/AMD & ARM Supports modern TC acceleration

Full user

interface Successfully deployed on

- **Laptops / Workstation**
- **Local compute servers**
- **Mesocenters**
- **Large computing facilities**

CIANNA dev. team

github.com/Deyht/CIANNA *Open source – Apache 2 license*

Custom YOLO implementation (detailed in Cornu et al. 2024)

Activation Cost Association

- **Supplementary parameters per box**
- **Cascading loss**
- **Custom association process**

→ Matches YOLO V2 accuracy on classical VOC datasets

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Application to SKAO SDC1

Dec (ICRS) [deg]

SKA SDC1 summary paper, Bonaldi et al. 2021

Large continuum images of the same field

- \cdot 3 frequencies: 560 MHz, 1.4 GHz, and 9.2 GHz)
- 3 integration times: 8, 100, and 1000h

Each image is 32,768 pixel square = 4GB.

A labeled 5% surface fraction is provided for ML methods training !

The challenge:

1. Find the sources (RA, Dec) 2. Characterize each source: \rightarrow (Flux, Bmaj, Bmin, PA, ...)

SKA SDC1 took place early 2020. Data from the challenge are still freely accessible on the dedicated [web-page](https://astronomers.skatelescope.org/ska-science-data-challenge-1/).

D. Cornu Training data selection function

- CNN must not be given the task to detect "impossible / invisible" sources!
- Selection based on surface brightness \rightarrow only \sim 10% of the labeled catalog remains

D. Cornu **Other difficulties and method modifications** 16/28

Images are crowded with small sources than can blend

- Smaller architectural reduction factor and adjusted NMS
- The minimum box size is clipped to \sim beam size
- Multiple identical small size priors are used simultaneously
- Change the YOLO association process to be "prediction aware"

Require extreme positioning accuracy

- The loss function is manually biased for position accuracy
- Change the association metric to a distance aware DIoU

$$
DIoU = IoU - \frac{d^2}{c^2}
$$

D. Cornu **Custom SDC1 model** 17/28

Image / Activation Architecture:

- **17 conv. layers** \rightarrow ~13 Million parameters (~50MB)
- \rightarrow +8% in score compared to the classical darknet19 backbone
- **9 box priors** ranging from 10 to 32 pixels
- **Modified YOLO** → For each box **5 additional parameters** are predicted: **Flux, Bmaj, Bmin, cos(PA), sin(PA)**
- No class prediction

Training the network using

- **256x256** cutouts are randomly selected in the training area (54 MB)
	- \sim 34000 sources in the selected training catalog
- Data are augmented based on cutout position and flips

Using a single RTX 4090 GPU, training time is **~ 4 hours**

Inference:

- The full SKA SDC1 image is split in $512x512$ regions with an overlap of 32 pixels, → **~4500 images**
- Overlapping regions are filtered with a dedicated secondary NMS

The full inference in FP16-TC takes ~8 sec → 130 Mpix/s

D. Cornu **Detection example fields** 18/28

D. Cornu **Detection example fields** 19/28

D. Cornu **Results comparison** 20/28

Based on Bonaldi et al. 2021 + submitted catalogs

→ SDC1 is still a very interesting dataset for source detection pipeline development !

MINERVA team paper, YOLO-CIANNA → Cornu et al. 2024

D. Cornu 21/28

SCIENCE DATA CHALLENGE 2

Data: a 3D cube of simulated HI emission

- 20 square deg area
- 950 to 1150 MHz frequency $(30KHz$ res; $z = 0.235 - 0.495$)
- 2000h integration time
- **Size of 1 TB !**
- 40GB cube for training

The challenge:

- 1. Find the sources (RA, Dec, Freq)
- 2. Characterize each source:
	- \rightarrow Flux, HI size, line width, PA, Inclination

Compute facilities: teams were dispatched on 8 compute facilities to prepare the model of data access through the future SKA Regional centers

*Challenge data are accessible on the dedicated [web-page](https://astronomers.skatelescope.org/ska-science-data-challenge-1/).

D. Cornu **Selection function difficulties** 22/28

Selection function based on brightness or SNR are not sufficient to fully represent the noisy 3D information.

1st order combined selection :

- SNR & volume brightness
- \cdot Classical detection (FoF)

"Self learning" (~active learning):

After a first training, **un-selected true sources** with **high predicted objectness** can be re-injected in the training sample. 10°

D. Cornu **Model modifications for SDC2** 23/28

4D YOLO Output

(8x8x16 grid x 14 param)

1 possible box per grid elem \Rightarrow up to 1024 boxes per sub-cube

YOLO parameters:

- **Generalized to 3D detection**
- **23 layers ~ 4 Million parameters**
- \cdot 1 single box prior per grid element! (prior $10x10x40$)
- Predict 6 additional source parameters
- No class prediction

IANNA Training the network using

- **64x64x256** cubes are randomly selected in training area (40 GB)
- Around **2000 sources** in the selected train catalog
- Data are augmented using shifting and flips

Using a single RTX 4090 GPU

→ Training time up to **12 hours** (already good results after 6-8h).

Inference:

- The full SKA SDC2 1 TB cube is split in regions with large overlaps
- Box in overlapping regions are filtered with a dedicated NMS

The full cube prediction takes ~1 hour (vastly dominated by data loading time) **using a single RTX 4090 (raw 260 ips)**

DEC

DEC

True boxes

vs Predicted boxes

Source boxes detection D. Cornu 24 / 28

Brightest source (not typical!)

*averaged over 20 channels in FREQ and 20 pixels in DEC respectively

D. Cornu **LEADERBOARD** 25/28

Results from

Key insight from SDC2: better scores when combining pipelines of different nature

D. Cornu **How to transition to SKA precursors?** 26/28

Multiple groups are already at work, developing ML pipelines for several instruments

On going work to generalize YOLO-CIANNA to the LoTSS and RACS surveys

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Exploratory work to generalize YOLO-CIANNA to WALLABY and LADUMA

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D. Cornu **Challenges of working with real data** 27/28

Example on the LoTSS survey (LOFAR)

Difficulties : Artifacts / Noise / Resolution / Sizes / Morphology

How to define the training sample?

● **Use costly observations on few sources Pros:** Very robust labels **Cons:** few examples & imbalance

● **Use classical detection methods!**

Pros: Easy to use, large samples **Cons:** possible bias

- **Use simulations (e.g SKA SDCs models) Pros:** infinite examples **Cons:** bias, instrument model required
- **Use Citizen Science (e.g Radio Galaxy Zoo) Pros: "Easy" Cons:** bias / errors, limited to human capability

● **Combine all of the above!**

Pros: Very complete / diverse **Cons:** difficult to balance

Self / Active - Learning or Unsupervised

Train with one sample, then use one of the above to refine « new candidates », or try various flavor of unsupervised methods

Pros: limits defined by the method and the data themselves, less human bias.

D. Cornu **Toward multimodal astronomical analysis** 28 / 28

