

Impact of mass mapping for cosmological parameter estimation

June 6th, 2024

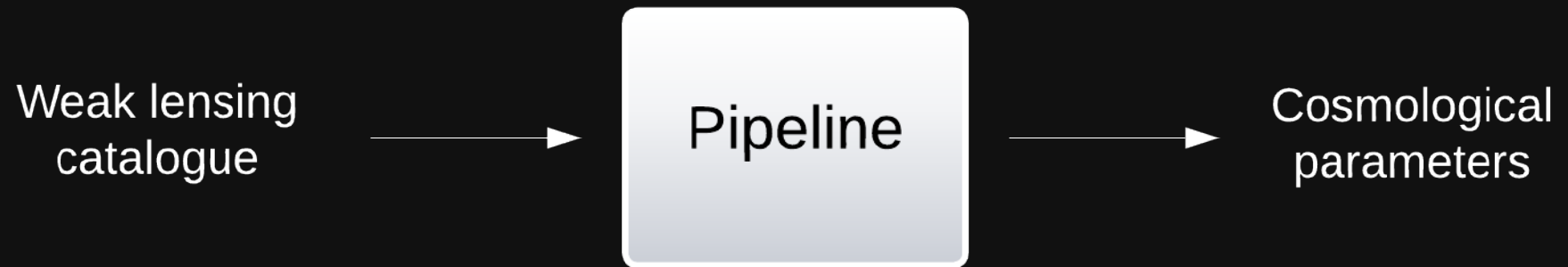
Andreas Tersenov



slides at andreasterenov.github.io/talks/TITAN_Crete_2024/

| General Idea

Create a pipeline:



- Use it to investigate the impact of **mass mapping algorithms** on cosmology constraints.
- Use it on **UNIONS/CFIS** data to get observational constraints on cosmology.
- Use it to test **novel mass mapping methods**

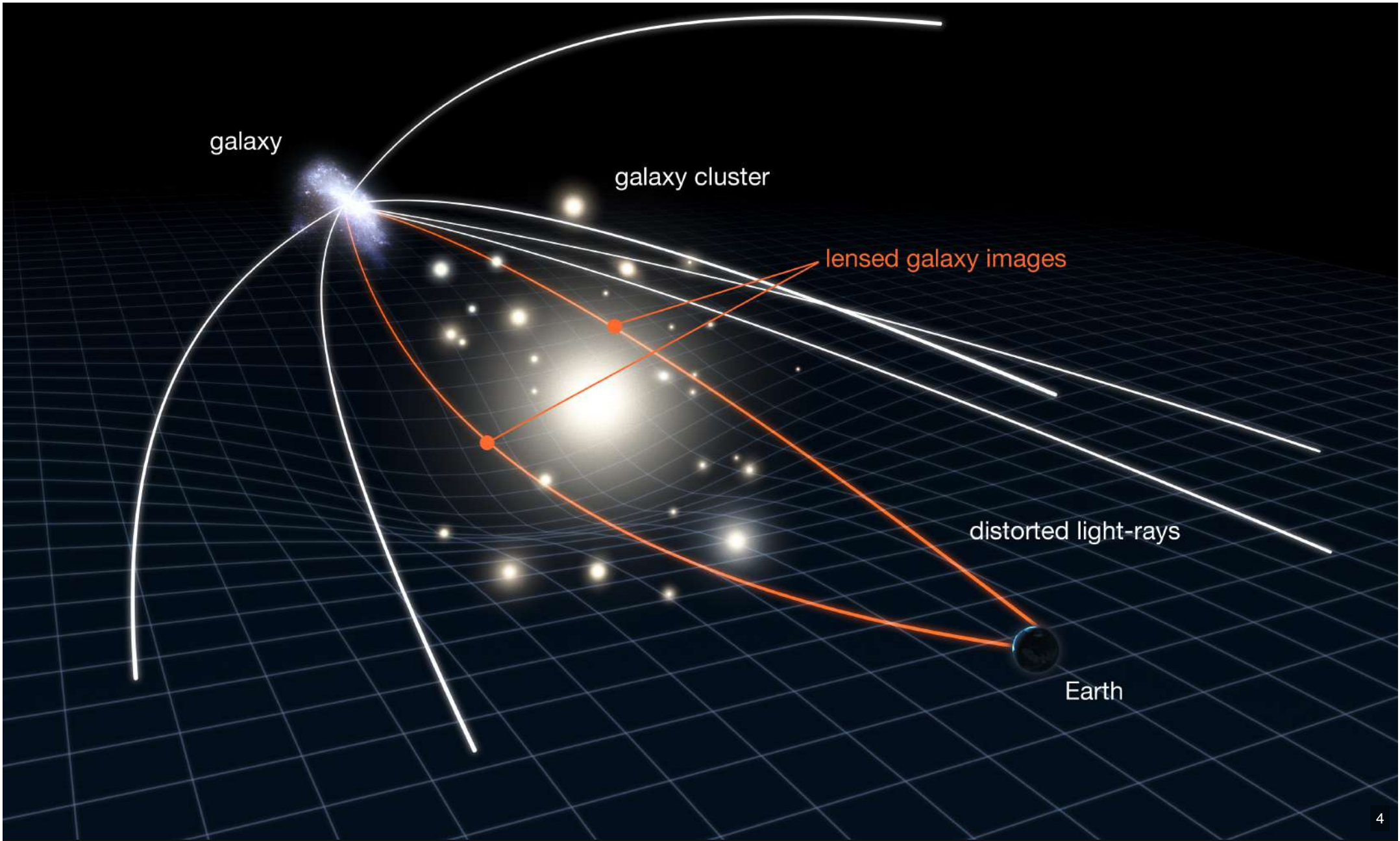
galaxy

galaxy cluster

lensed galaxy images

distorted light-rays

Earth



Introduction - Weak Lensing

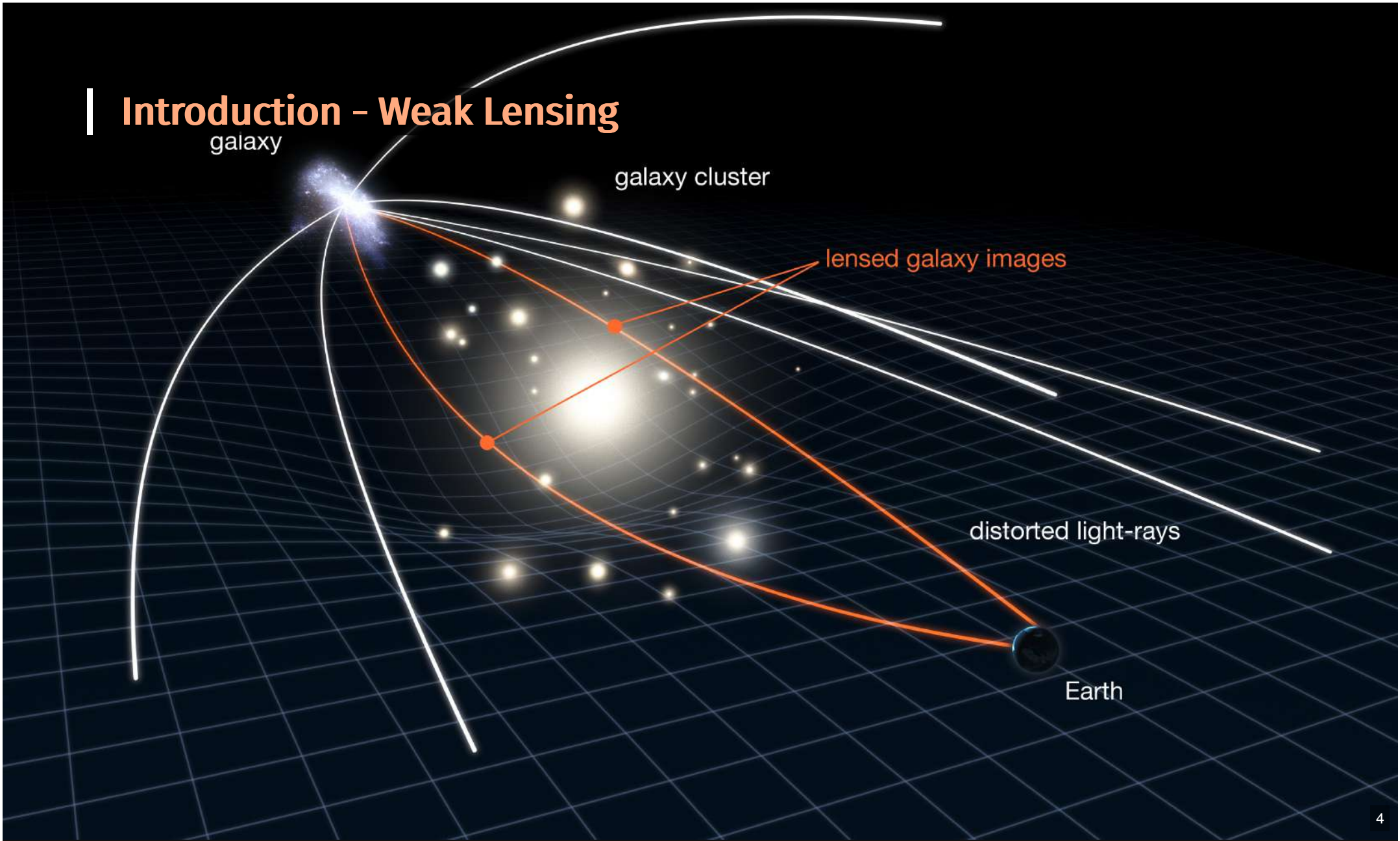
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Introduction - Weak Lensing

- **WL** = Observational technique in cosmology for studying the matter distribution in the universe
- **Principle:** deflection of light from distant galaxies by gravitational fields → causes image distortion
- **Weak** → subtle & coherent distortions of background galaxy shapes

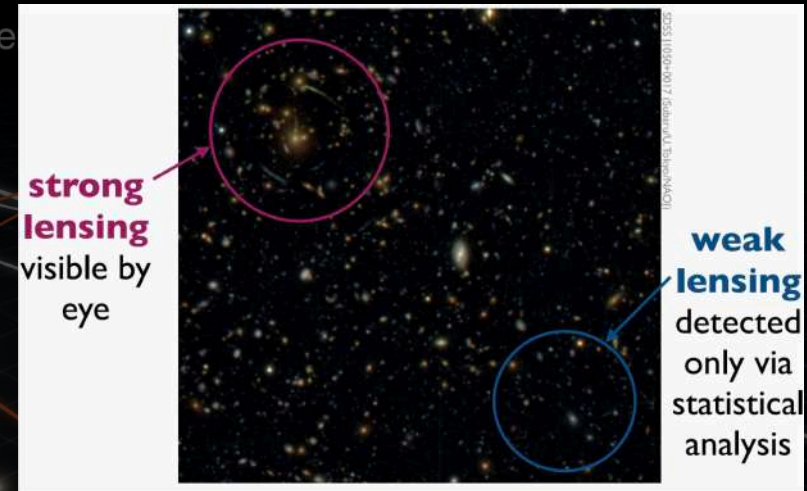


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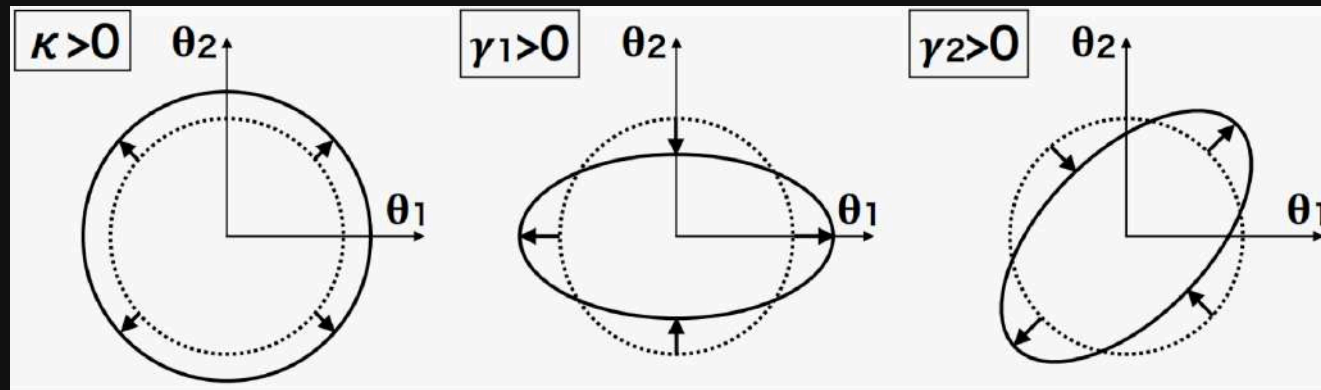
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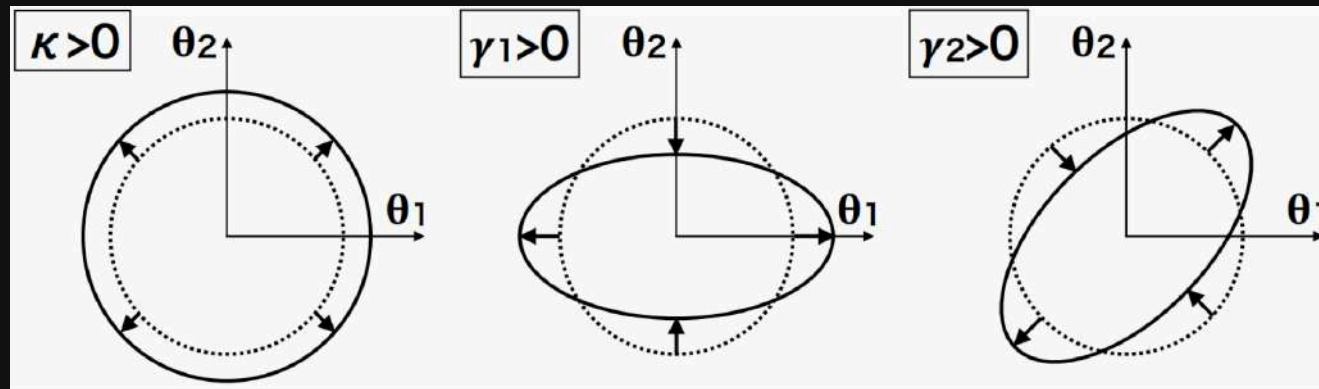


- WL provides a **direct measurement of the gravitational distortion.**
- WL enables us to **probe the cosmic structure, investigate the nature of dark matter, and constrain cosmological parameters.**

| Shear & Convergence



Shear & Convergence



Convergence κ

$$\kappa = \frac{1}{2}(\partial_1\partial_1 + \partial_2\partial_2)\psi = \frac{1}{2}\nabla^2\psi$$

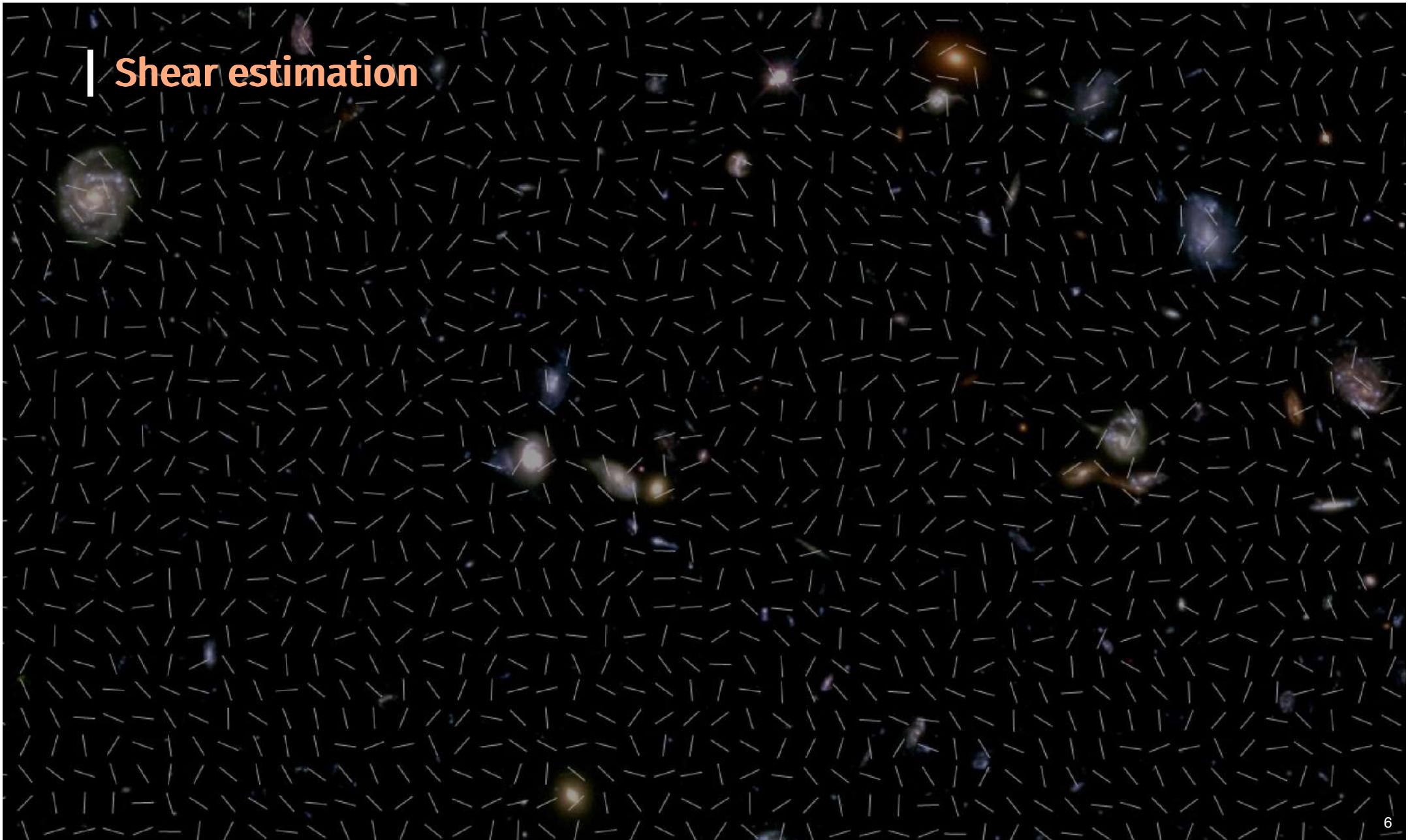
→ difficult to measure

Shear γ

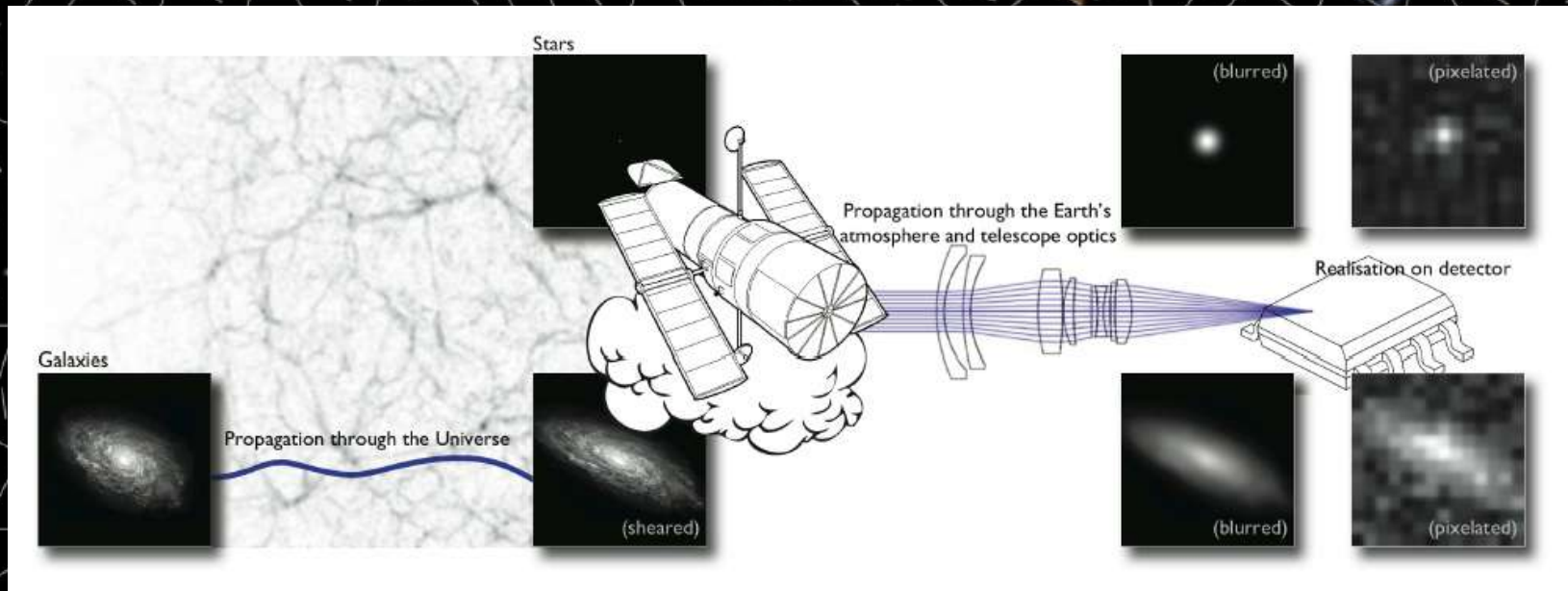
$$\gamma_1 = \frac{1}{2}(\partial_1\partial_1 - \partial_2\partial_2)\psi, \quad \gamma_2 = \partial_1\partial_2\psi$$

→ can be measured by statistical analysis of galaxy shapes

| Shear estimation



Shear estimation



Galaxy shapes as estimators for gravitational shear

$$e = \gamma + e_i \quad \text{with} \quad e_i \sim N(0, I)$$

- We are trying to measure the **ellipticity** e of galaxies as an estimator for the **gravitational shear** γ



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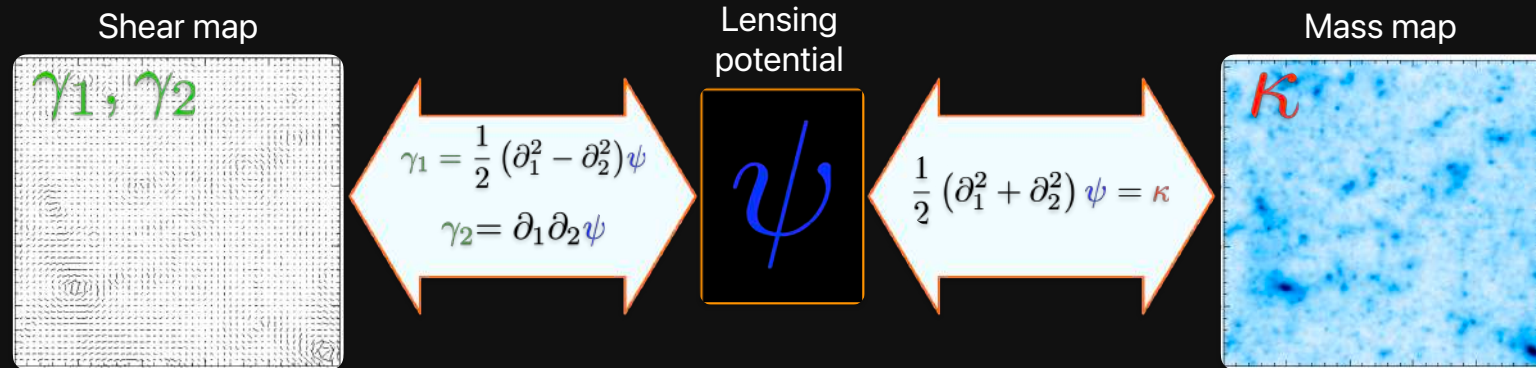
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- **Cosmological parameter estimations** → can be used to constrain cosmological parameters

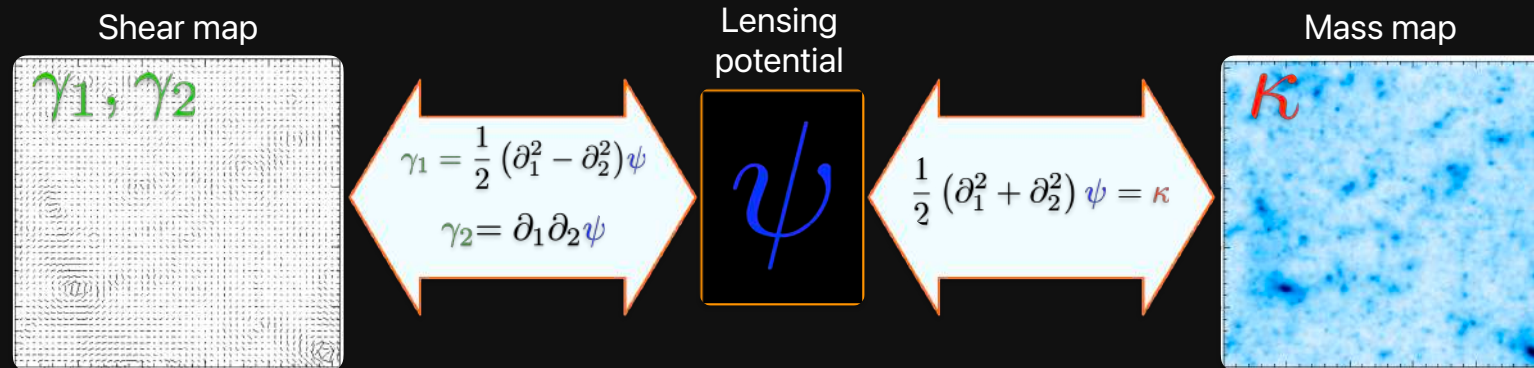
| Relation between and

κ γ

Relation between κ and γ



Relation between κ and γ



- From **convergence** to **shear**: $\gamma_i = \hat{P}_i \kappa$
- From **shear** to **convergence**: $\kappa = \hat{P}_1 \gamma_1 + \hat{P}_2 \gamma_2$

$$\hat{P}_1(k) = \frac{k_1^2 - k_2^2}{k^2}, \quad \hat{P}_2(k) = \frac{2k_1 k_2}{k^2}$$

| Kaiser-Squires inversion

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Advantages:

- Simple *linear* operator
- Very easy to implement in Fourier space
- Optimal, in theory

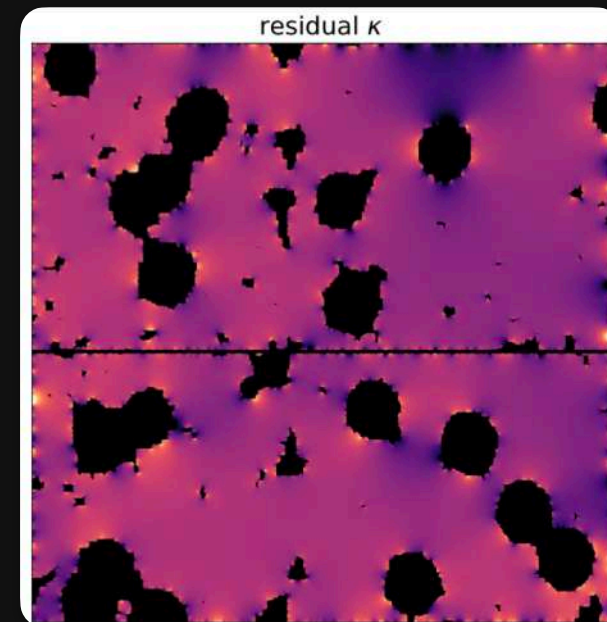
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Practical difficulties:

- Shear measurements are discrete, **noisy**, and **irregularly sampled**
- We actually measure the **reduced shear**:
 $g = \gamma / (1 - \kappa)$
- Masks and integration over a subset of \mathbb{R}^2 lead to border errors \Rightarrow **missing data problem**
- Convergence is recoverable up to a constant \Rightarrow **mass-sheet degeneracy problem**



| Bayesian reconstruction

| Bayesian reconstruction

- Mass mapping problem → statistical inference problem
- **Goal:** infer most probable value of κ -field given observed shear data

$$p(\kappa \mid \gamma, M) \propto p(\gamma \mid \kappa, M) p(\kappa \mid M)$$

Posterior

likelihood

prior

M: cosmological model

Bayesian reconstruction

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Posterior likelihood prior

M: cosmological model

- **Likelihood distribution:** prob. of observing γ data given true κ → encodes the forward process of the model → *contains the physics*
- **Prior distribution:** encodes the knowledge about the signal before observing data
 - **Log-likelihood** (when the noise is white Gaussian)

$$\log p(\gamma \mid \kappa) = -\frac{1}{2} \left(\gamma - \mathbf{F}^* \mathbf{P} \mathbf{F} \kappa \right)^\dagger \Sigma_n^{-1} \left(\gamma - \mathbf{F}^* \mathbf{P} \mathbf{F} \kappa \right) + \text{constant}$$

- **Maximum A Posteriori solution**

$$\hat{x} = \arg \max_x \log p(\gamma \mid x) + \log p(x)$$

Wiener filter

- Assumes **prior** on κ → **Gaussian random field**

κ

$$p_{\text{Gauss}}(\kappa) = \frac{1}{\sqrt{\det 2\pi\mathbf{S}}} \exp\left(-\frac{1}{2} \tilde{\kappa}^\dagger \mathbf{S}^{-1} \tilde{\kappa}\right)$$

- Likelihood (assuming uncorrelated, Gaussian noise) → also **Gaussian**

- The Gaussian prior **encodes the assumption** that the fluctuations in the κ -field are well described by a Gaussian random field, with **power spectrum** given by the cosmological model

$$p(\gamma|\kappa) = \frac{1}{\sqrt{2\pi \det \mathbf{N}}} \exp\left[-\frac{1}{2} (\gamma - \mathbf{A}\kappa)^\dagger \mathbf{N}^{-1} (\gamma - \mathbf{A}\kappa)\right]$$

Convergence power spectrum

$$\langle \tilde{\kappa}(\mathbf{k}) \tilde{\kappa}^*(\mathbf{k}') \rangle = (2\pi)^2 \delta_D(\mathbf{k} - \mathbf{k}') P_\kappa(k)$$

Stat. measure of the spatial distribution of the convergence field → quantifies the amplitude of the fluctuations in κ as function of their spatial scale

| Wiener filter

Wiener solution of the inverse problem

$$\hat{\kappa}_{\text{wiener}} = \arg \min_{\kappa} \left\| \Sigma^{-1/2} (\gamma - \mathbf{F}^* \mathbf{P} \mathbf{F} \kappa) \right\|_2^2 + \log p_{\text{Gaussian}}(\kappa)$$

- This solution corresponds to the **maximum a posteriori** (MAP) solution under the assumption of a Gaussian prior on κ , and it matches the **mean** of the Gaussian posterior.

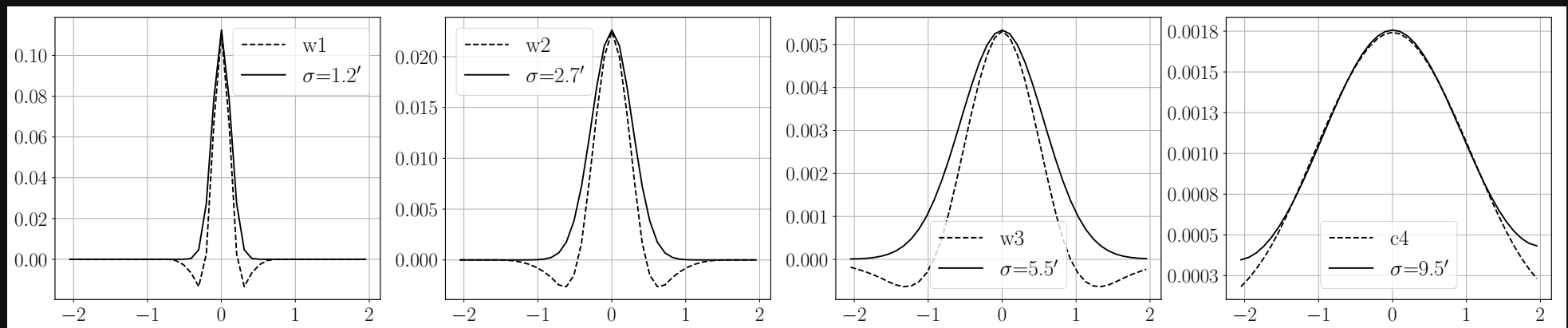
κ

Wiener reconstruction

$$\hat{\kappa}_{\text{wiener}} = \mathbf{S} \mathbf{P}^\dagger [\mathbf{P} \mathbf{S} \mathbf{P}^\dagger + \mathbf{N}]^{-1} \tilde{\gamma}$$

| Sparse recovery

- Decomposes the signal into another domain (dictionary), where it is **sparse**
- Implement the **wavelet transform** → decomposes the signal into **wavelet functions** (waveforms of limited duration with an average value of zero)



- Use **starlet wavelets** → represent well structures resembling the K of a **DM halo** (positive & isotropic)
- The application of sparsity prior **enforces** a cosmological model where the matter field is a combination of spherically symmetric DM halos

MCALens

- Models -field as a sum of a **Gaussian** and **non-Gaussian** component

$$K = \underbrace{\kappa_{NG}}_{\text{Standard Wiener filter approach}} + \underbrace{\kappa_G}_{\text{Modified wavelet approach}}$$

$$\min_{\kappa_G, \kappa_{NG}} \|\gamma - \mathbf{A}(\kappa_G + \kappa_{NG})\|_{\Sigma_n}^2 + C_G(\kappa_G) + C_{NG}(\kappa_{NG})$$

- MCA** (morphological Component Analysis) performs an alternating minimization scheme:

- Estimate κ_G assuming κ_{NG} is known:

$$\kappa_G \quad \kappa_{NG}$$

$$\min_{\kappa_G} \|(\gamma - \mathbf{A}\kappa_{NG}) - \mathbf{A}\kappa_G\|_{\Sigma_n}^2 + C_G(\kappa_G)$$

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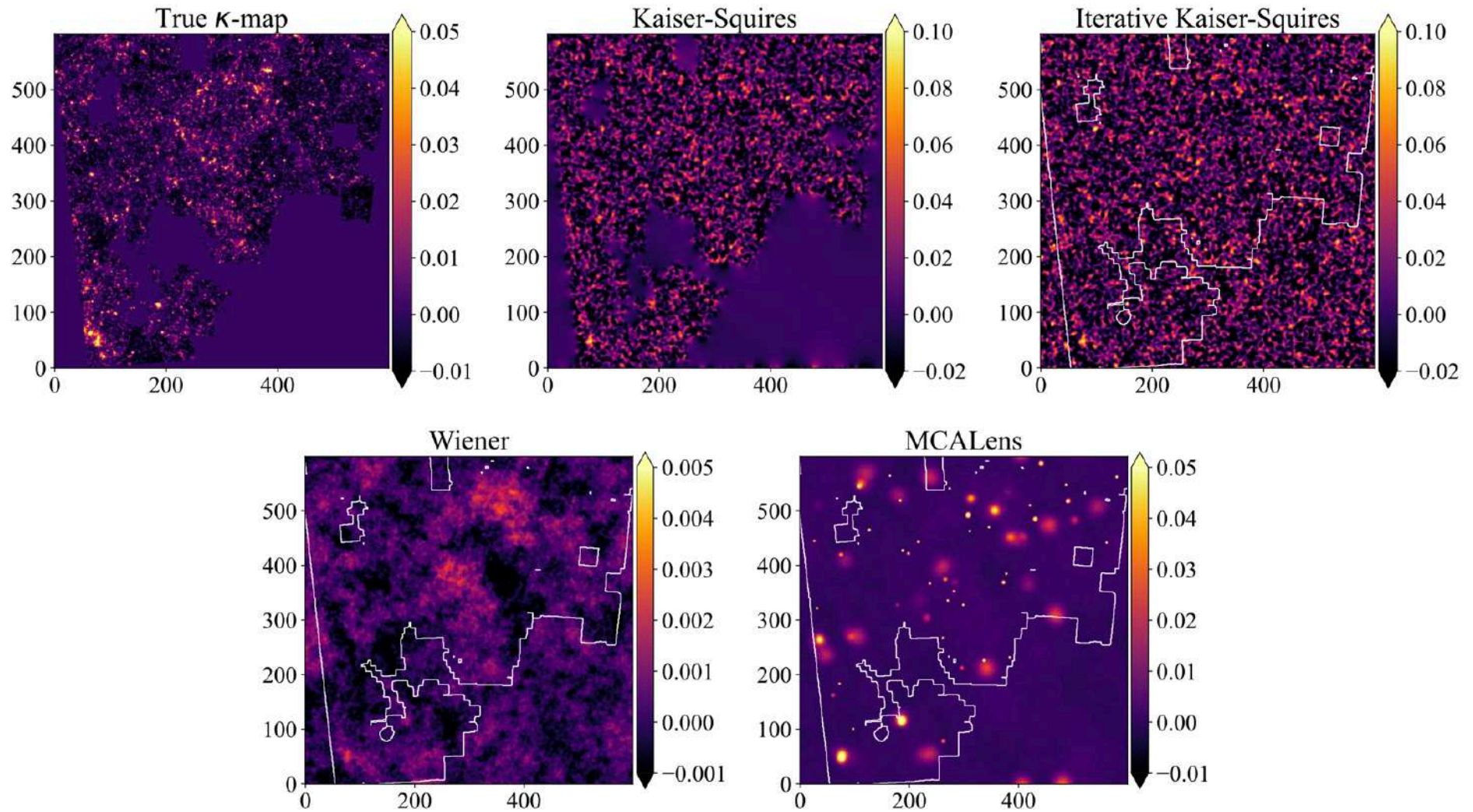
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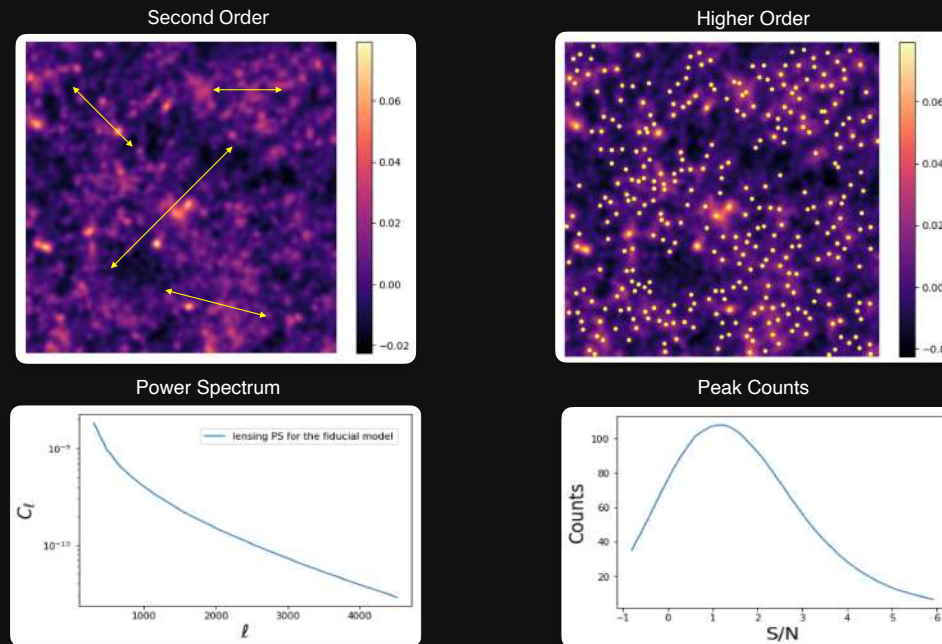
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- **Deep Learning Methods:**
 - **DeepMass:** CNN with a U-Net-based architecture, prior from simulations
 - **DeepPosterior:** Probabilistic mass mapping with deep generative models, Prior from 2pt statistics modelling at large scales & Deep Learning on simulations for small scales, Sampling with Annealed HMC

Mass mapping methods:



Higher Order Statistics: Peak Counts



- **Peaks:** local maxima of the SNR field
- Peaks trace regions where the value of $\nu = \frac{(\mathcal{W} * \kappa)(\theta_{\text{ker}})}{\kappa}$ is high \rightarrow they are associated to **massive structures**

| Wavelet peaks

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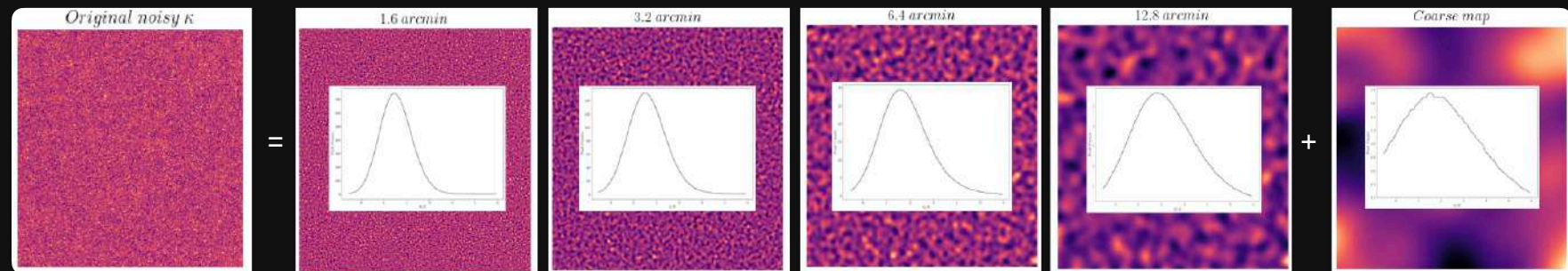
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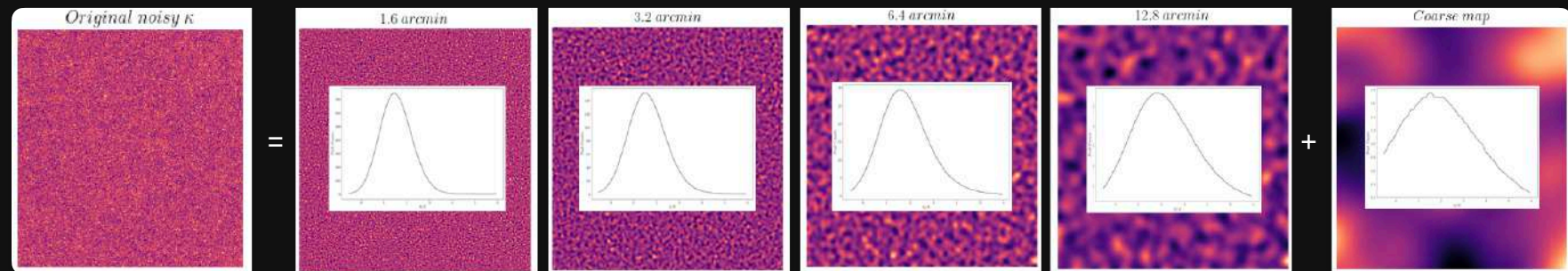
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- Allows for the **simultaneous** processing of data at different scales → **efficiency**
- Each wavelet band covers a different frequency range, which leads to an almost **diagonal peak count covariance matrix**

What happens if we consider all pixels instead of selecting multi-scale minima and maxima?

| Starlet -norm ℓ_1

| Starlet ℓ_1 -norm

- New higher order summary statistic for weak lensing observables

| Starlet ℓ_1 -norm

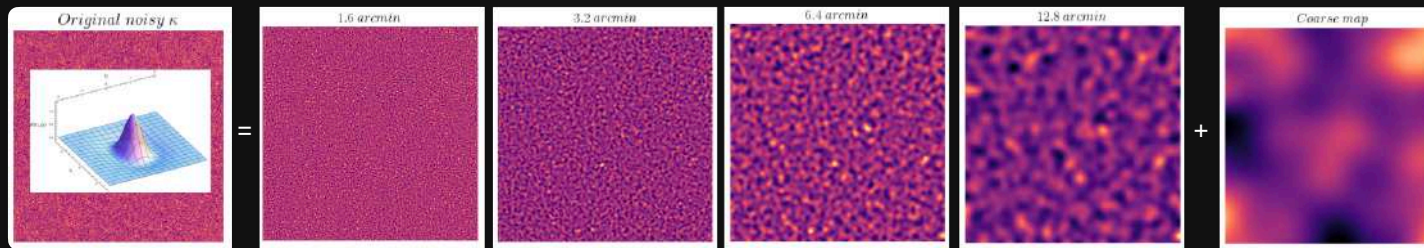
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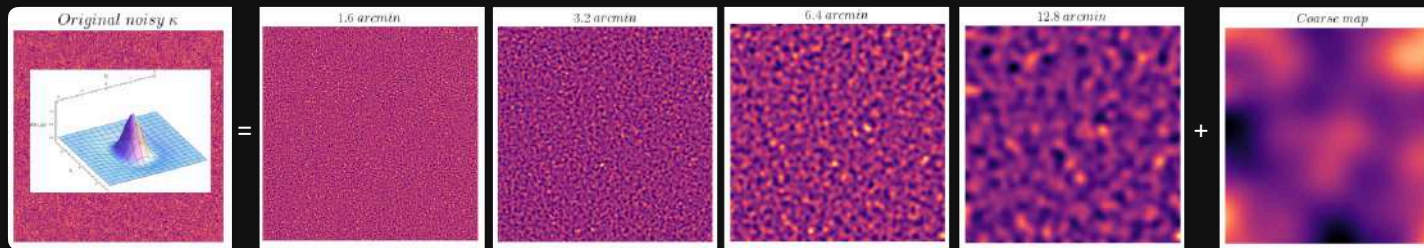
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$$\ell_1^{j,i} = \sum_{u=1}^{\#\text{coef}(S_{i,j})} |S_{j,i}[u]| = \|S_{j,i}\|_1, \quad S_{j,i} = \{w_{j,k}/B_i w_{j,k} B_{i+1}\}$$

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- Information encoded in **all** pixels
- Automatically includes peaks and voids
- Multi-scale approach
- Avoids the problem of defining peaks and voids

| Inference with HOS

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- To have a prediction of each HOS **given a new set of parameters** → employ an interpolation with **Gaussian Process Regressor** (GPR)

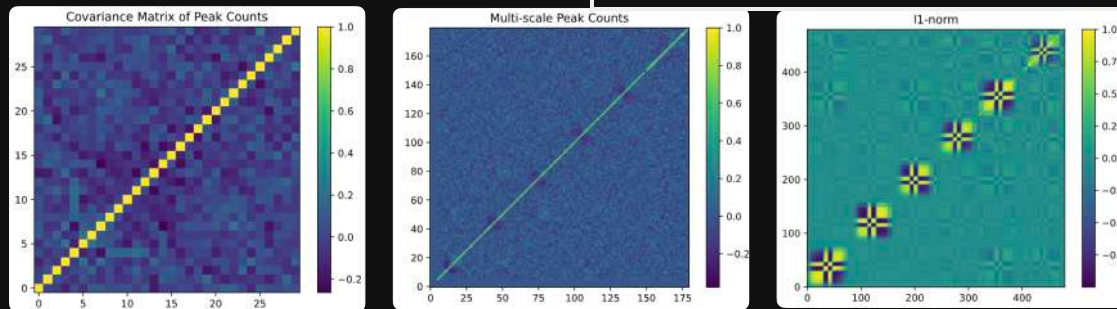
Noise & Covariance

- We consider **Gaussian**, but **non-white** noise → the noise depends on the **number of galaxies** in each pixel

$$\sigma_n = \frac{\sigma_e}{\sqrt{2n_{\text{gal}}A_{\text{pix}}}}$$

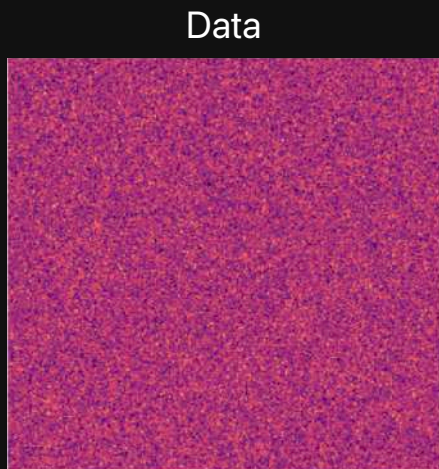
- We incorporate **masks**
- Calculate covariance:

$$C_{ij} = \sum_{r=1}^N \frac{(x_i^r - \mu_i)(x_j^r - \mu_j)}{N - 1}, \quad \mu_i = \frac{1}{N} \sum_r x_i^r$$



Starlet filter tends to make the covariance matrix more diagonal

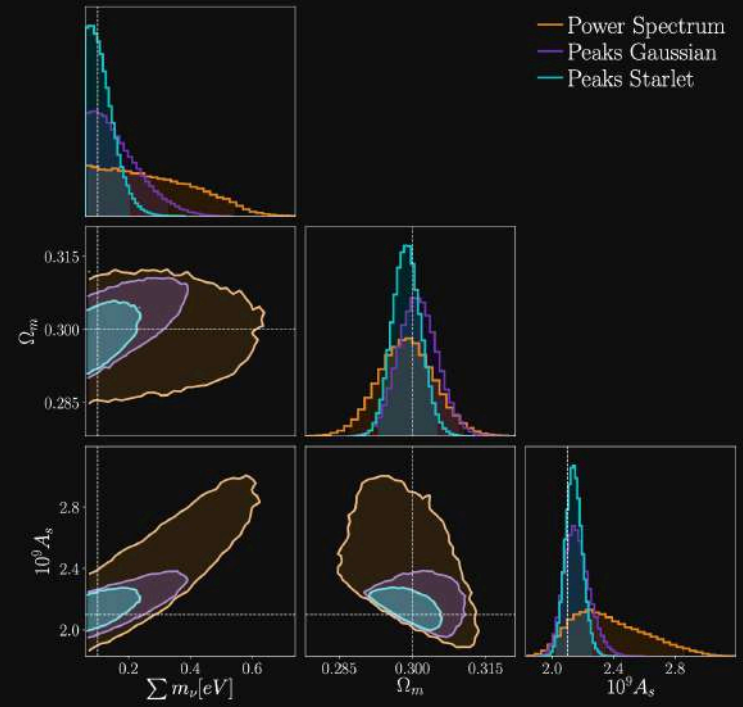
From data to contours



$$\log \mathcal{L}(\theta) = -\frac{1}{2} [d - \mu(\theta)]^T C^{-1} [d - \mu(\theta)]$$

MCMC

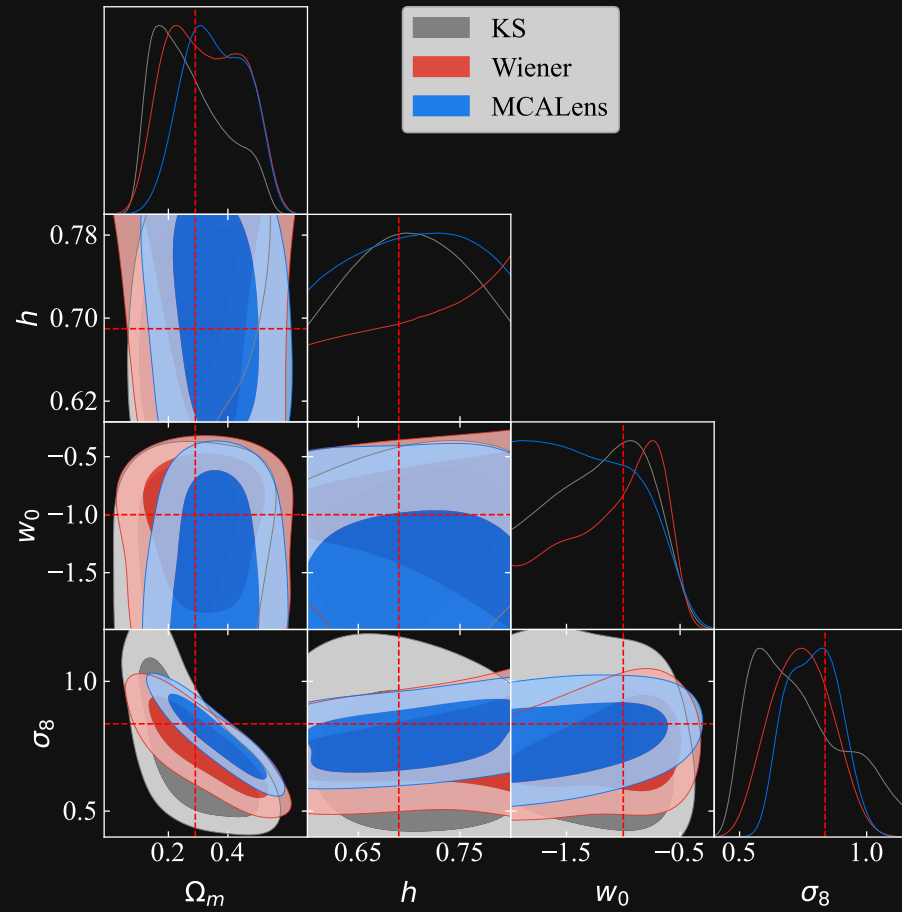
Constraints on parameters



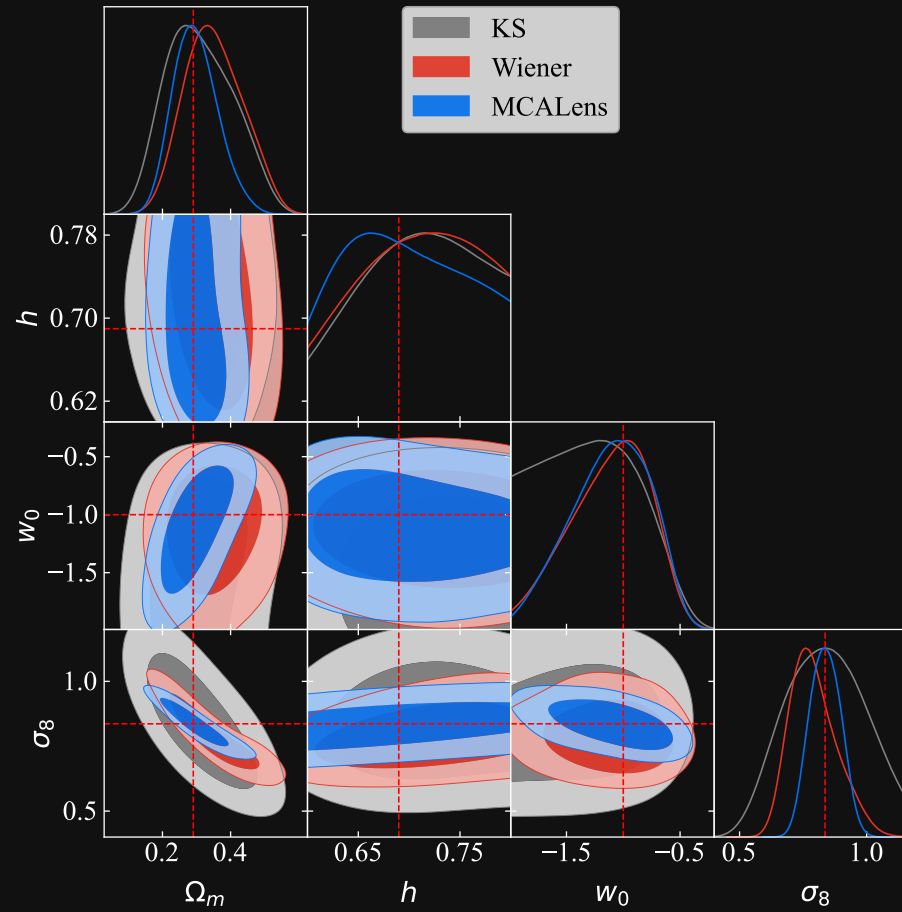
- μ : expected theoretical prediction, d : data array (mean over realizations of a HOS), C : covariance matrix

So does the choice of the mass mapping algorithm matter for the final constraints?

| The (standard) mono-scale peak counts



Wavelet multi-scale peak counts



| New mass mapping method

| New mass mapping method

There is still no optimal mass mapping method for the analysis of large surveys. We need a method that is:

- **Accurate** (small MSE and error bars)
- **Fast** and **efficient** → **point estimates** instead of sampling from posterior
- **Uncertainty bounds**
- Does not need **retraining** for each new **mask** or **noise level**
- **Flexible** and **adaptable** to different cosmologies

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Our proposal

- **Create new method, based on Plug-and-Play algorithms**
- Framework for solving image recovery problems by combining **physical models** and **learned models**
- Use regularized optimization techniques + (deep) image denoiser, which is used to impose a prior on the solution.

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- Several methods have been developed, each with its **advantages** and **limitations**
- HOS provide **complementary** information to the standard 2pt statistics, and can help **extract more information** from the data & **break degeneracies**

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Future work

- Add **DL methods** to the pipeline
- Use the pipeline for a HOS analysis of **UNIONS data**
- Develop **PnP mass mapping method**