

# State of the art of squeezing application to GW detectors

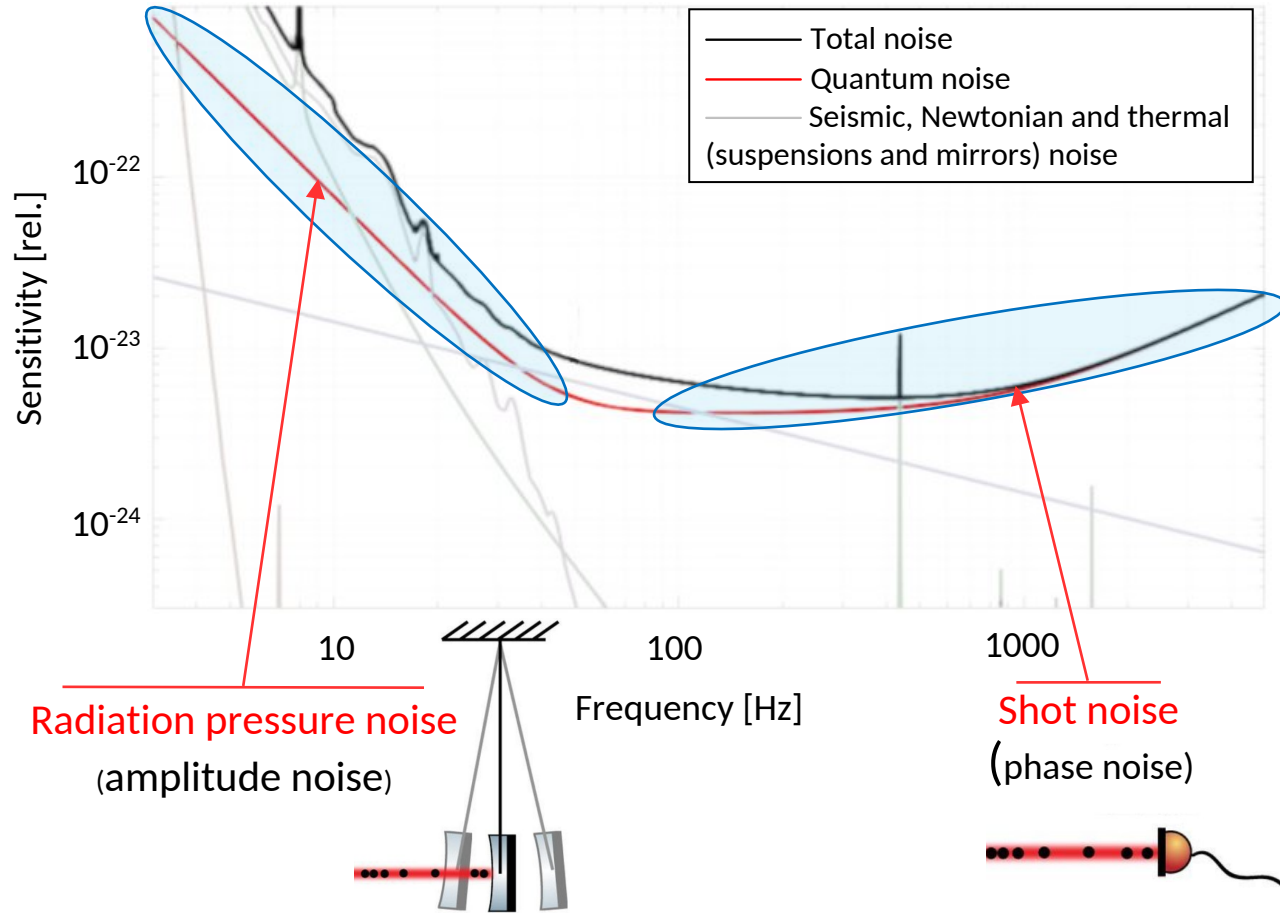


Angélique Lartaux



# A reminder on quantum noise

## Sensitivity curve



- Quantum noise is limiting sensitivity at high frequencies
  - shot noise due to laser phase noise
- and close to limiting noises at low frequencies
  - radiation pressure noise due to laser amplitude noise

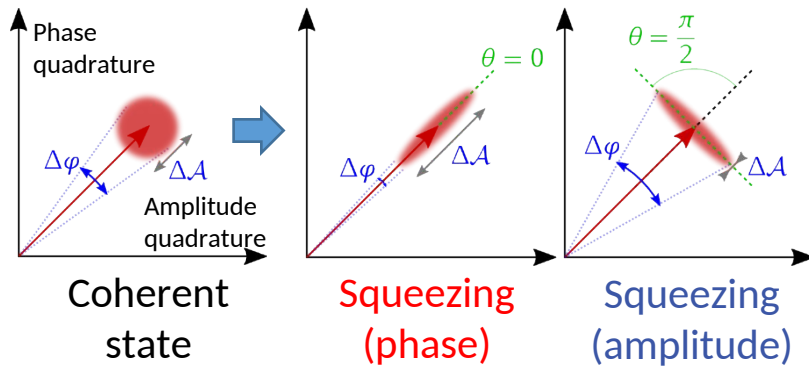


# Squeezed states of light

can be used to reduce quantum noise

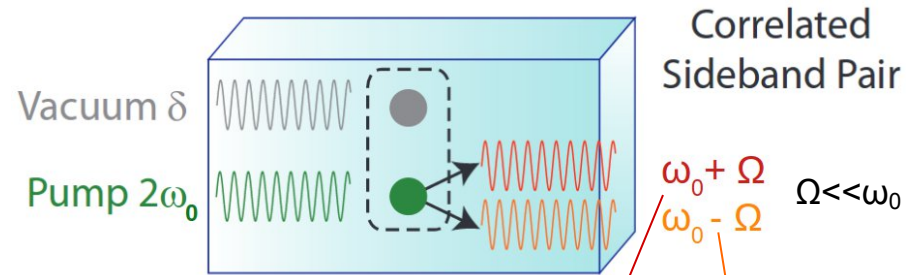
## Take advantage of quantum properties of light

- Heisenberg uncertainty relation:  
 $\Delta A \times \Delta \varphi \geq 1$
- It is possible to reduce noise in one quadrature (phase or amplitude) at the cost of increasing noise in the other one



## 2-photon squeezing production via nonlinear interaction

- A pair of entangled infrared photons is created from a single green photon



Squeezing ellipse angle:  $\theta = \frac{\varphi(\omega_0 + \Omega) + \varphi(\omega_0 - \Omega)}{2} [\pi]$

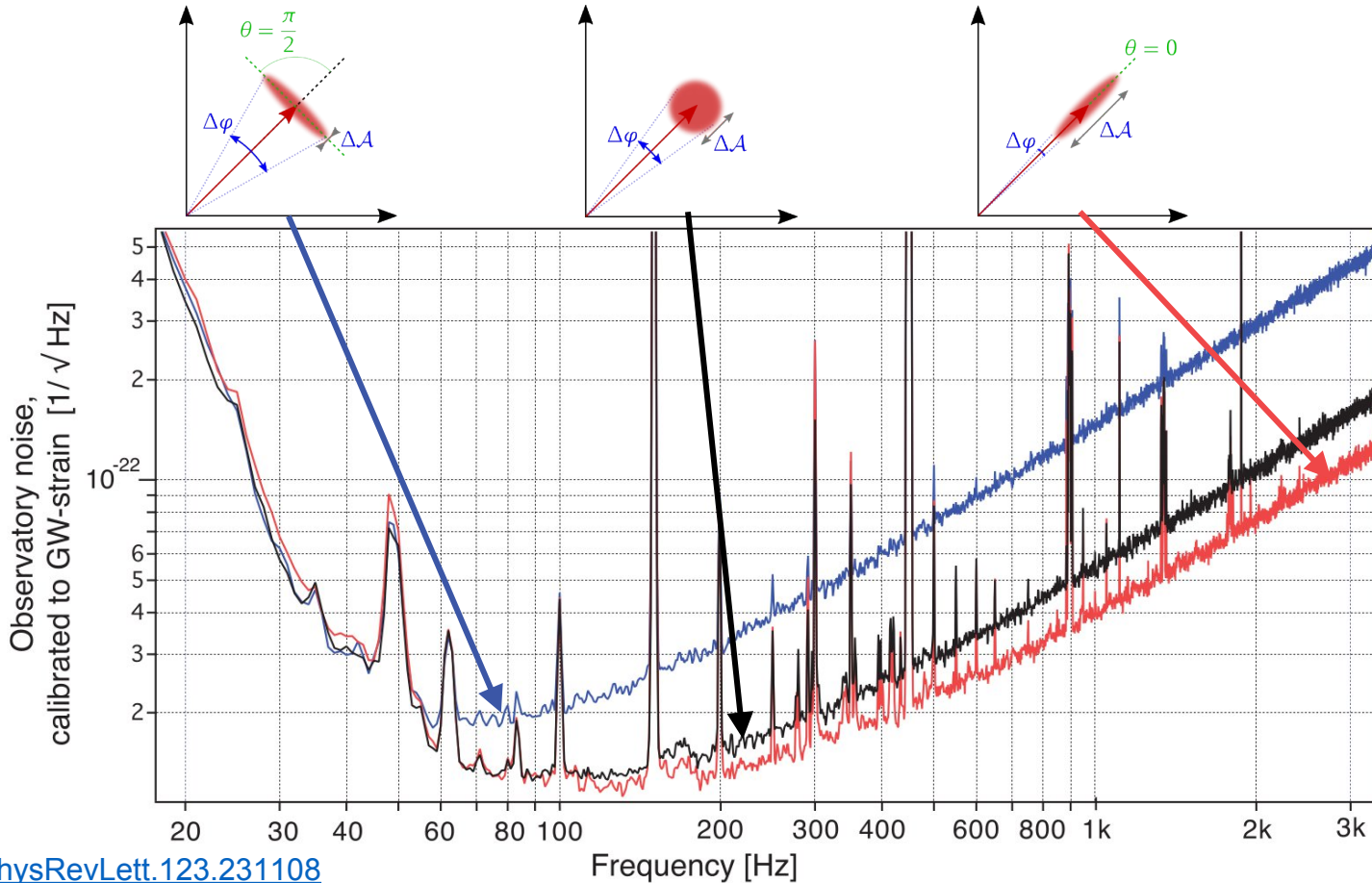


# Virgo state of the art during O3

Amplitude squeezing  
 $8.5 \pm 0.1$  dB detected

Coherent  
state

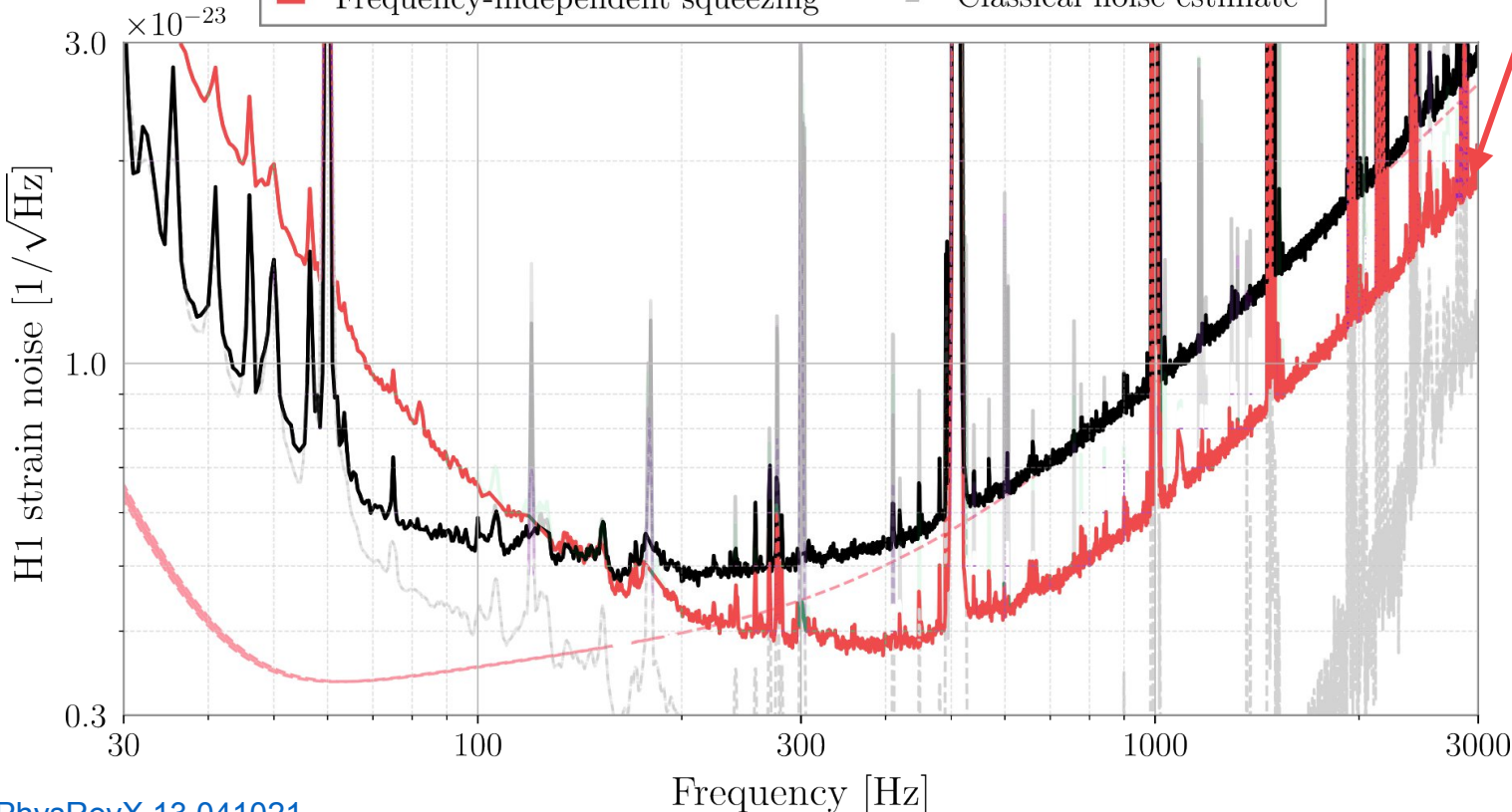
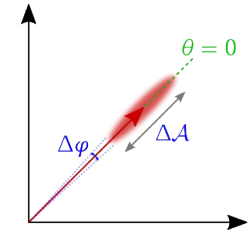
Phase squeezing  
 $3.2 \pm 0.1$  dB detected



- 10 dB of frequency **independent** squeezing (FIS) generated
  - 5%–8% increase of the binary neutron star horizon
  - Squeezing applied for more than 99% of the science time.
- No clear loss of sensitivity at low frequencies with phase squeezing due to other noises



# LIGO state of the art squeezing starting O4 – part 1



Phase squeezing  
4.0 dB detected

- ~17 dB of frequency independent squeezing (FIS) generated
  - 4.0 dB detected in Hanford
  - 5.8 dB detected in Livingston
- Clear loss of sensitivity at low frequencies with phase squeezing
  - Other noise sources have been reduced

[PhysRevX.13.041021](https://arxiv.org/abs/1304.1021)

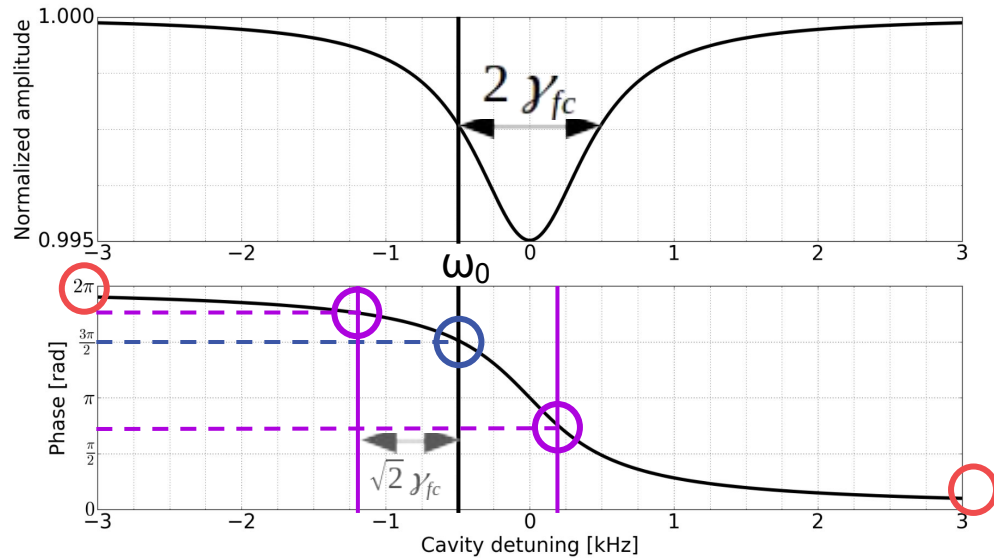
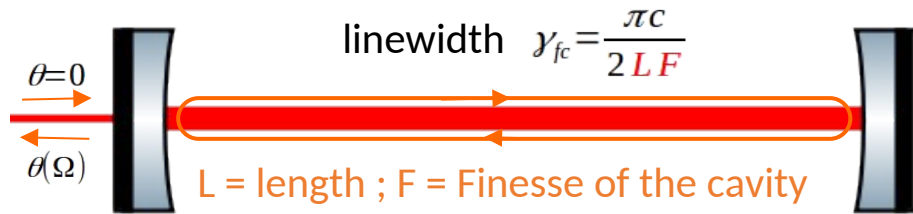




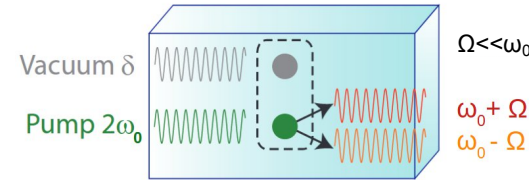
# Theory of frequency dependent squeezing

## Filter cavity

- FIS in phase enter the cavity  $\Rightarrow \theta = 0$



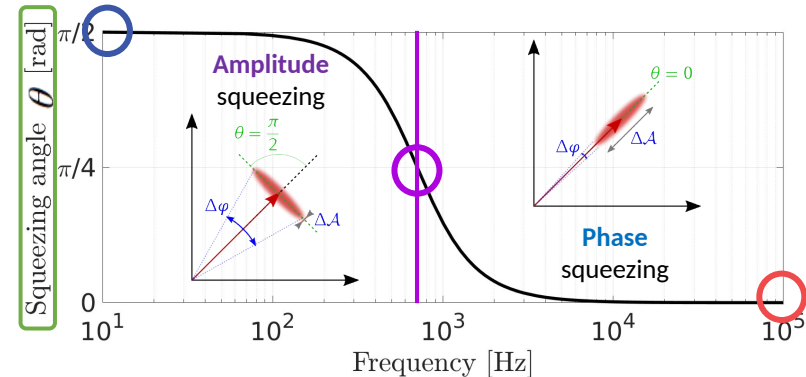
## Squeezing angle



$$\theta = \frac{\varphi(\omega_0 + \Omega) + \varphi(\omega_0 - \Omega)}{2} [\pi]$$

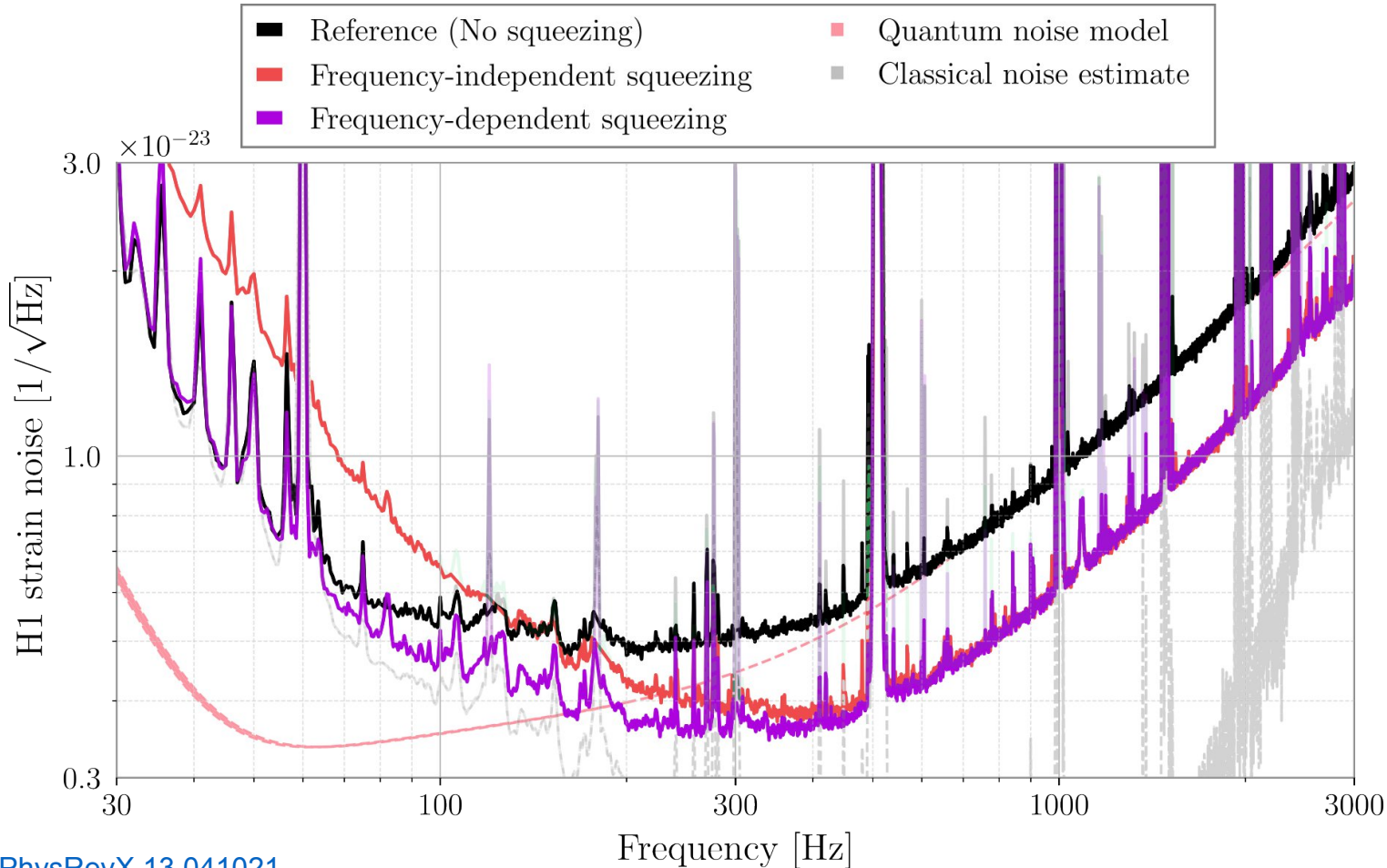
- After reflection on the filter cavity :
  - If  $\Omega \gg \sqrt{2}\gamma_{fc} \Rightarrow 2\theta = 0 + 2\pi \Rightarrow \theta = \pi = 0 [\pi]$
  - If  $\Omega = \sqrt{2}\gamma_{fc} \Rightarrow 2\theta = 3\pi/4 + 7\pi/4 \Rightarrow \theta = 5\pi/4 = \pi/4 [\pi]$
  - If  $\Omega = 0 \Rightarrow 2\theta = 3\pi/2 + 3\pi/2 \Rightarrow \theta = 3\pi/2 = \pi/2 [\pi]$

Frequency Dependent Squeezing (FDS) is reflected





# LIGO state of the art squeezing starting O4 – part 2

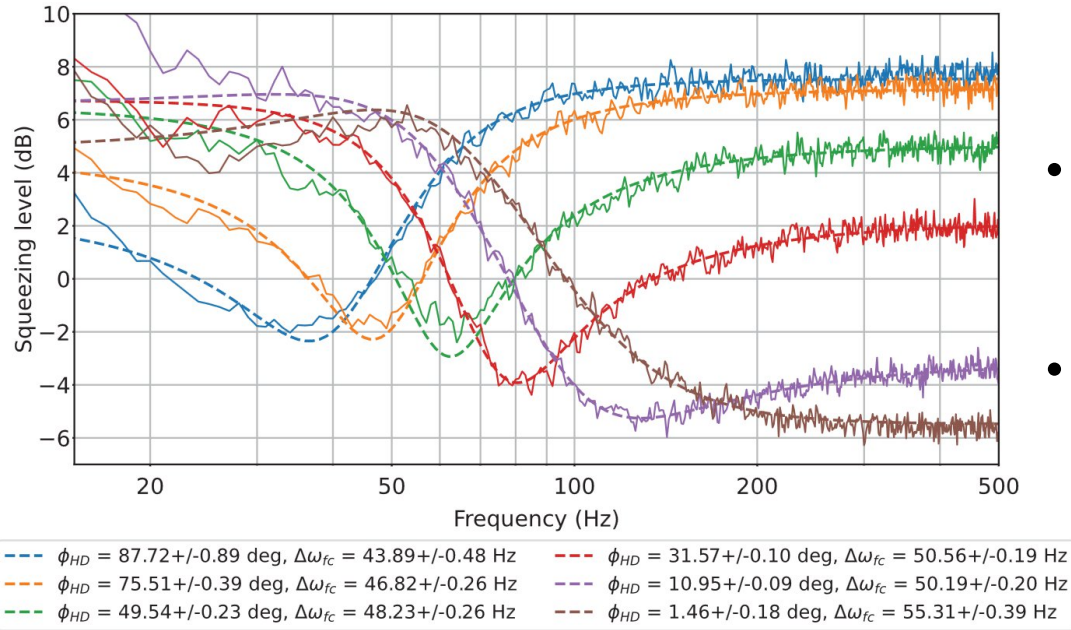
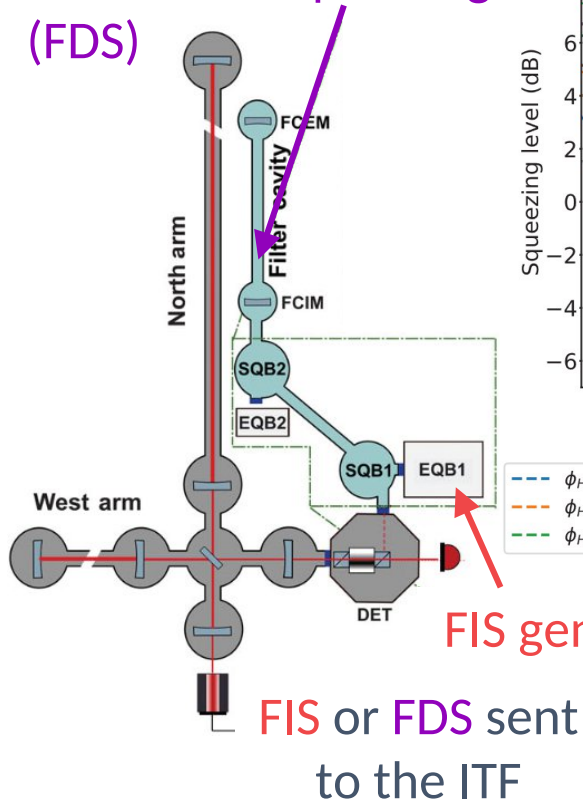


- 300-m filter cavity
- Frequency dependent rotation of the squeezing ellipse at  $\sim 30$  Hz
  - No degradation of sensitivity below 60 Hz
  - Improvement wrt FIS in the 60 - 600 Hz range
- Increase in the astrophysical detection rate of up to 65%



# Virgo status starting O4b

## Frequency Dependent rotation of Squeezing (FDS)



- 285-m filter cavity installed and commissioned for FDS
- Frequency dependent rotation of the squeezing ellipse at ~45 Hz
- With 8.5 dB squeezing source, expect a reduction up to:
  - 4.5 dB of shot noise
  - 2 dB of radiation pressure noise

However, as other noise sources are still limiting at low frequencies, only frequency independent squeezing will be used on Virgo during O4





- **Squeezing during observing runs**
  - Frequency independent squeezing used during O3 in both LIGO and Virgo detectors
  - Frequency dependent squeezing in O4 at LIGO
  - Virgo will use frequency independent squeezing for O4 (due to other noise sources still dominant at low frequencies)
- **Level of squeezing reached**
  - Up to ~6 dB quantum noise reduction at high frequencies in LIGO Livingston (like GEO)
  - 3-4 dB quantum noise reduction at high frequencies in Virgo/LIGO Hanford
- **Losses are the sinews of war**
  - Optical losses: LIGO at 25 % and Virgo at 32-41%
  - Squeezing phase noise: LIGO > 20mrad and Virgo at 40 mrad