

### CDD-2024, 26-29 March 2024

# A Lightweight Algorithm for Modelling Radiation Damage effects in the MC events for HL-LHC experiments

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## **Playing with Particles**

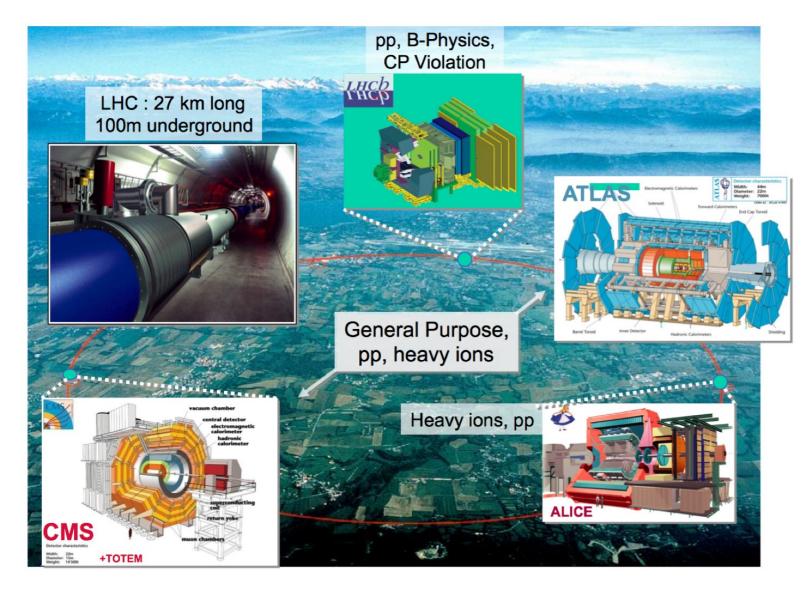
### Standard model of particle physics ~ the theory of almost everything!

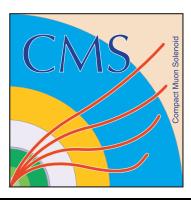


- Best theoretical framework for particle physics
- Description of the interaction of fundamental particles via exchange of force carriers
- All the particles in SM have been discovered (except for graviton)
- SM is incomplete
  - Matter-antimatter asymmetry, dark matter, existence of 3 generation of quarks and leptons with different mass scale, gravity

# The Large Hadron Collider (LHC)

### World's largest and most powerful accelerator







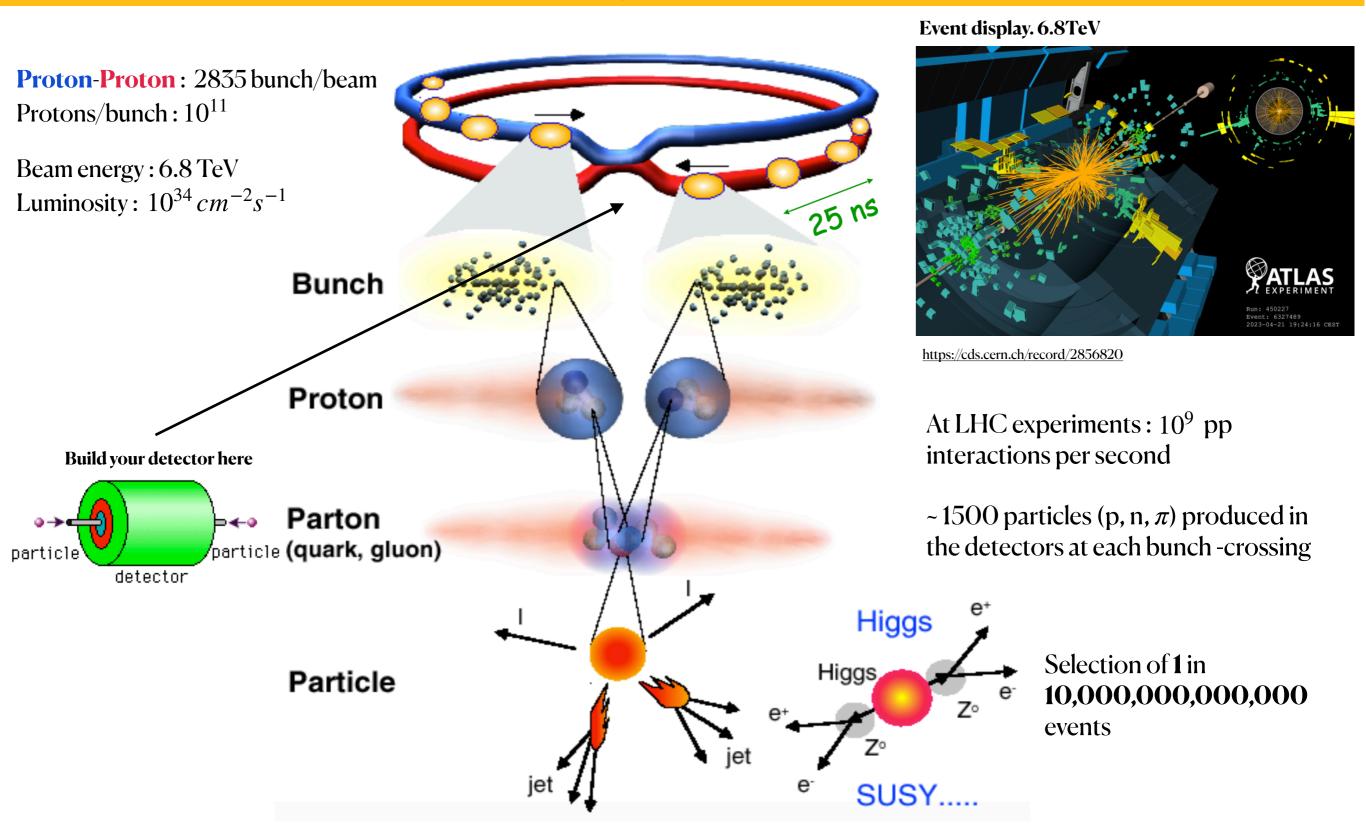
- Situated 100m beneath the France–Switzerland border in a 27km circumference tunnel near Geneva
- 1232 dipole magnets, B = 8.3T
- Accelerates and collides two counter-circulating particle beams (protons or ions)
  - + 2012: Run 1 at 2 x 4 TeV, 2013-2015: LS1
  - + 2015: Run 2 at 2 x 6.5TeV, 2018-2022: LS2
  - + 2022: Run3 at 2 x 6.8TeV, 2025-2027: LS3
  - ◆ 2027: HL-LHC
- Houses 4 main experiments : ATLAS, CMS, ALICE, LHCb
- ~4000MCHF (machine R&D and injectors, tests and pre-operation)





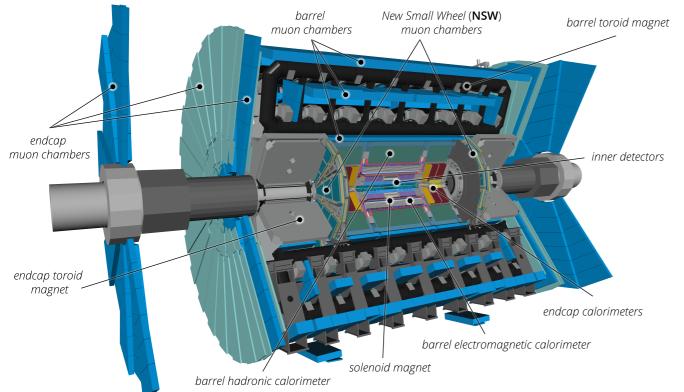
## **Collisions at LHC**

### **Taking a closer look**

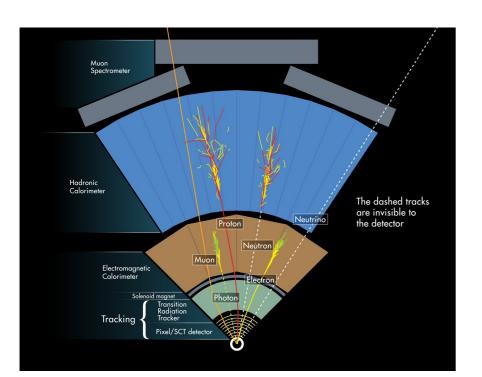


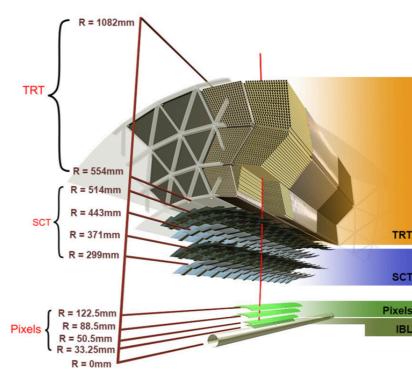
# A Toroidal LHC Apparatus (ATLAS)

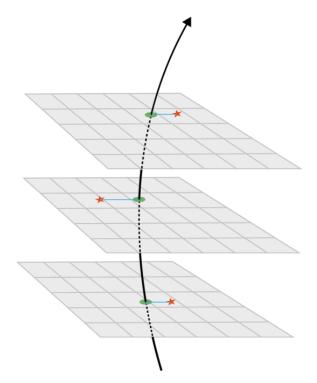
### As Heavy as the Eiffel Tower!



- Largest volume detector ever constructed for particle collider
  - Dimensions : 46m long, 25m diameter, 7000 tonnes
- 6 concentric subsystems around the interaction point (IP) for precise particle trajectory, momentum, and energy measurement
- Inner detector (ID) submerged in 2T magnetic field for precise measurement of charged particle momenta

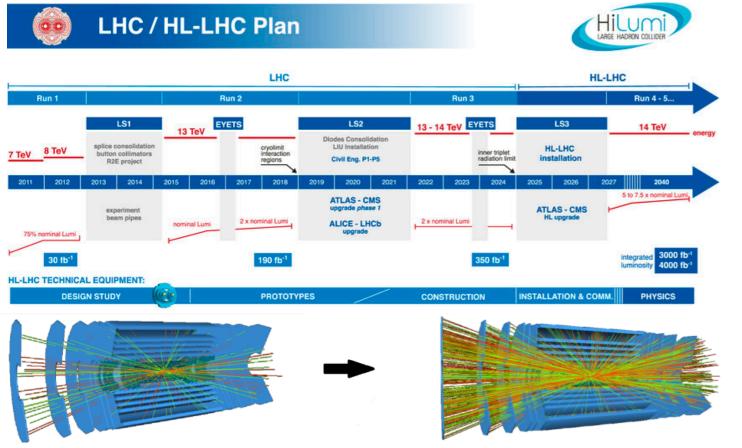






# High Luminosity LHC (HL-LHC)

#### At least 15 million Higgs boson per year!!

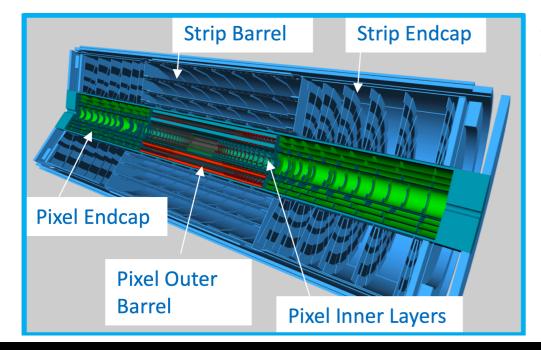


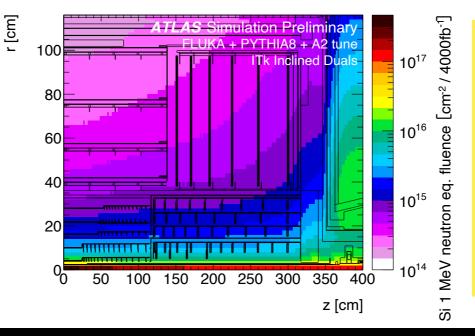
- High Luminosity (HL) LHC:
  - ← Peak luminosity:  $1x10^{34} \rightarrow 5 7x10^{34} \text{cm}^{-2}\text{s}^{-1}$
  - + Average collisions/BC:  $\sim 30 \rightarrow \sim 200$
  - ★ Integrated luminosity:  $350 \rightarrow 4000$

#### • Increased radiation damage!

- ATLAS/CMS Pixel detectors exposed to unprecedented amount of radiation
- Crucial importance to model the impact of radiation damage -> accurate simulation of chargedparticle interactions with the detector and the reconstruction of their trajectories

#### Replacement of the current Inner Detector system with a full silicon Inner Tracker (ITk)





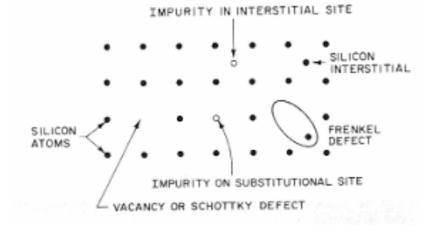
#### New Inner Tracker (ITk)

- ✦ High granularity
- Reduced material
- Radiation hardness
- ✦ Faster readout
- Goal: new tracker to have better performance compared to current ID

# **Radiation damage in Silicon Sensors**

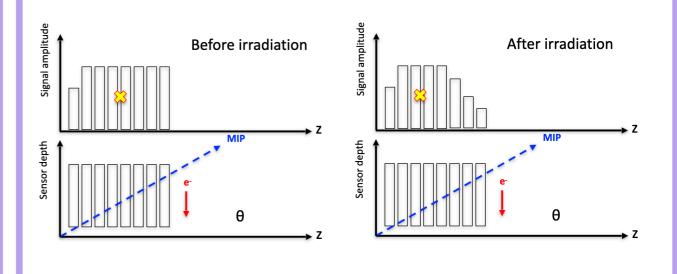
### In a nutshell.

- Radiation damage to detector materials : 2 types
  - Surface damage due to ionising energy loss (IEL)
    - Accumulation of positives in the oxide (Si0<sub>2</sub>) and the Si/Si0<sub>2</sub> interface -> affects inter-strip capacitance, breakdown behaviour ..
  - Bulk (crystal) damage due to non-ionising energy loss (NIEL)
    - Inelastic collision btw incident particle and silicon lattice
      -> displacement of an atom from its lattice
    - Creates Interstitial site + vacancy -> Frenkel defects



 Unstable point defects can create stable secondary defects -> energy levels in the band-gap -> acts as trapping centers

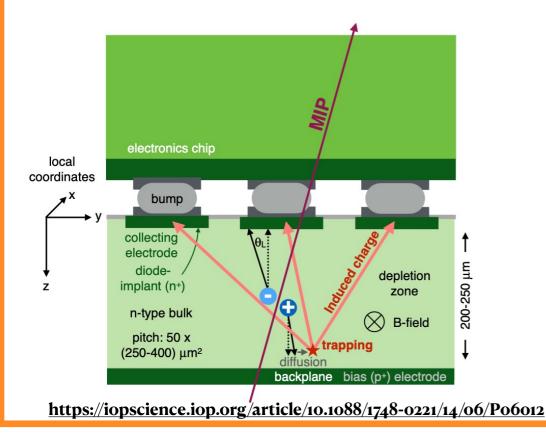
- Macroscopic effects of bulk radiation damage on detector operations :
  - Increase in depletion voltage
  - Increase in Leakage currents
  - Decrease in charge collection efficiency -> signal loss
    - \* Smaller signal-to-noise ratio
    - Induce bias in signal position reconstruction



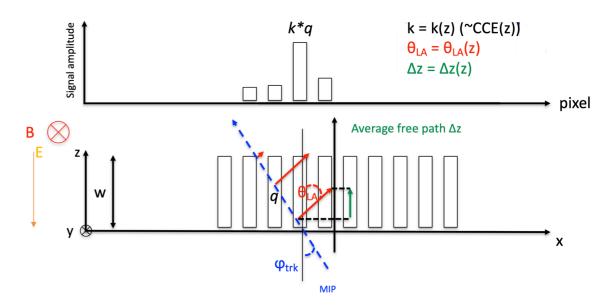
# Radiation damage modelling : ATLAS approach

#### Run2 / Run3 vs. HL-LHC strategy

- Current strategy : Evaluate final position and induced signal of group of carriers in MC
- Inputs:
  - Precise electric field simulation (TCAD) to take into account radiation damage effects
  - Weighting potential (TCAD)
  - Trapping rates (literature)



- HL-LHC : ATLAS/CMS pixel detectors exposed to unprecedented levels of radiation damage
- Expected increase of particles density and rates in HL-LHC -> need for a faster algorithm
  - New strategy is planed : charge reweighing from look-up tables (LUTs)

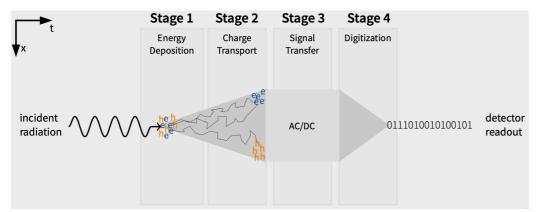


- Idea : For each simulated charge q at depth z find in which pixel it will end up, by how much (k) the signal will be reduced
  - Goal: Simulated pixels in MC is corrected using these information before digitisation -> correction scheme implemented using Allpix-squared (doi:10.1016/j.nima.2018.06.020)

### Allpix-squared framework

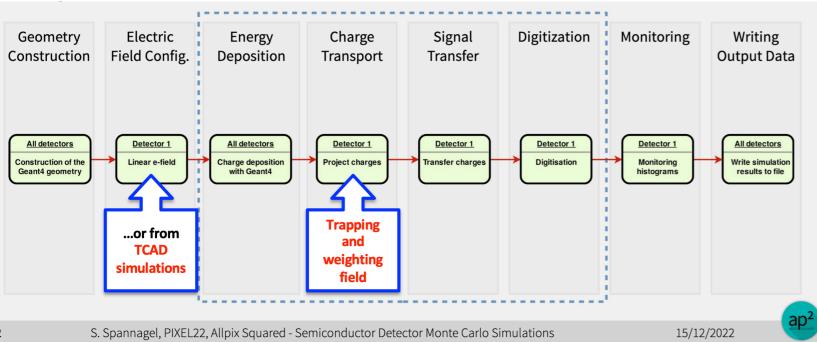
#### **Simulation flow**

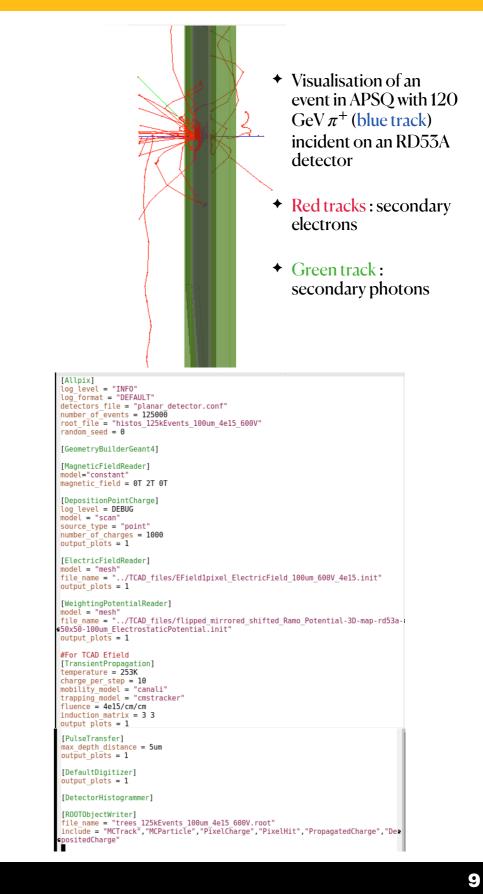
• Modular, generic simulation framework aiming at facilitating the different steps of the simulation of semiconductor detectors



• Building blocks follow individual steps of signal formation in detector

#### https://allpix-squared.docs.cern.ch/





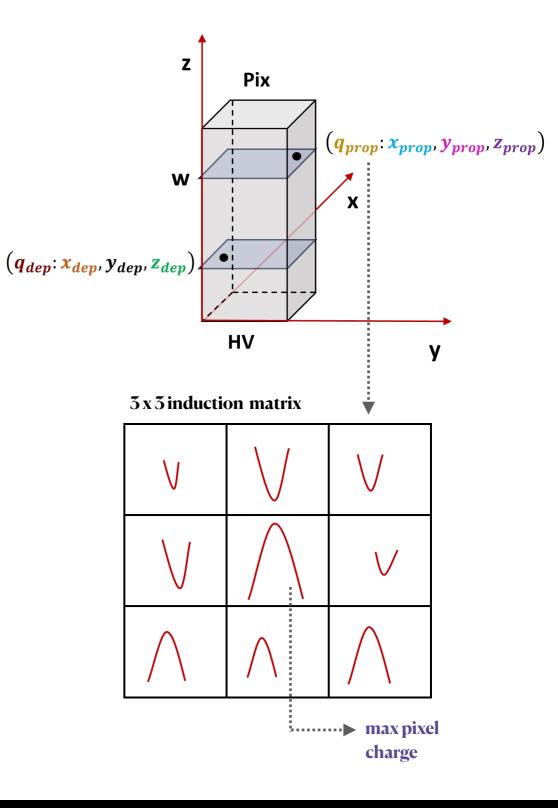
# LUTs from Allpix-Squared

### How to generate the LUTs

- Simulate **point** deposition using "**scan**"model ([DepositionPointCharge]) in AP2
  - Charge carrier deposition position change with every event, ensuring homogenous scanning of a single pixel cell
  - 125000 events simulated, deposit 1000 e-h pairs every 1um along x, y and 2um along z
  - Simulation for 100 μm thick planar sensor at 4x10<sup>15</sup> n<sub>eq</sub>/cm<sup>2</sup> and 600 V

#### • Creation of CCE LUT

- CCE per event =  $(\max pixel charge)/(q_{dep})$
- + CCE LUT obtained by taking the most probable CCE values (MPV) at various  $x_{dep}$ ,  $y_{dep}$  for each  $z_{dep}$
- Creation of tan(LA) LUT
  - Perform a pol1 fit to the distribution of electron drift for each z position (Δx vs. Δz) to extract the tanLA
- Creation of delZ LUT
  - Perform a pol4 fit to distribution of  $\Delta z(z_{prop} z_{dep})$  vs z to fill  $\Delta z$  LUT



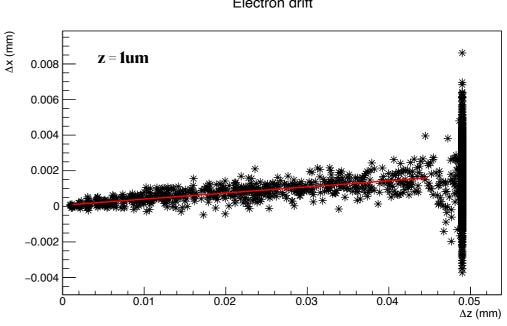
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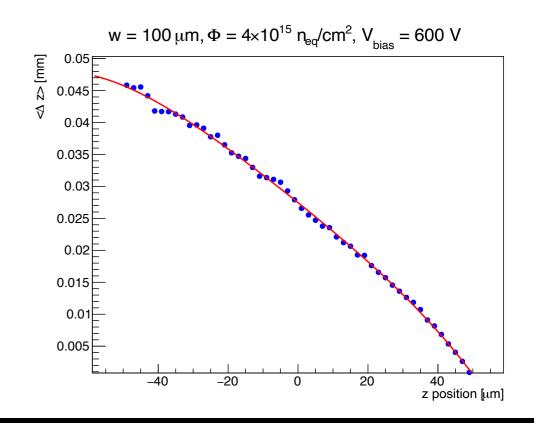
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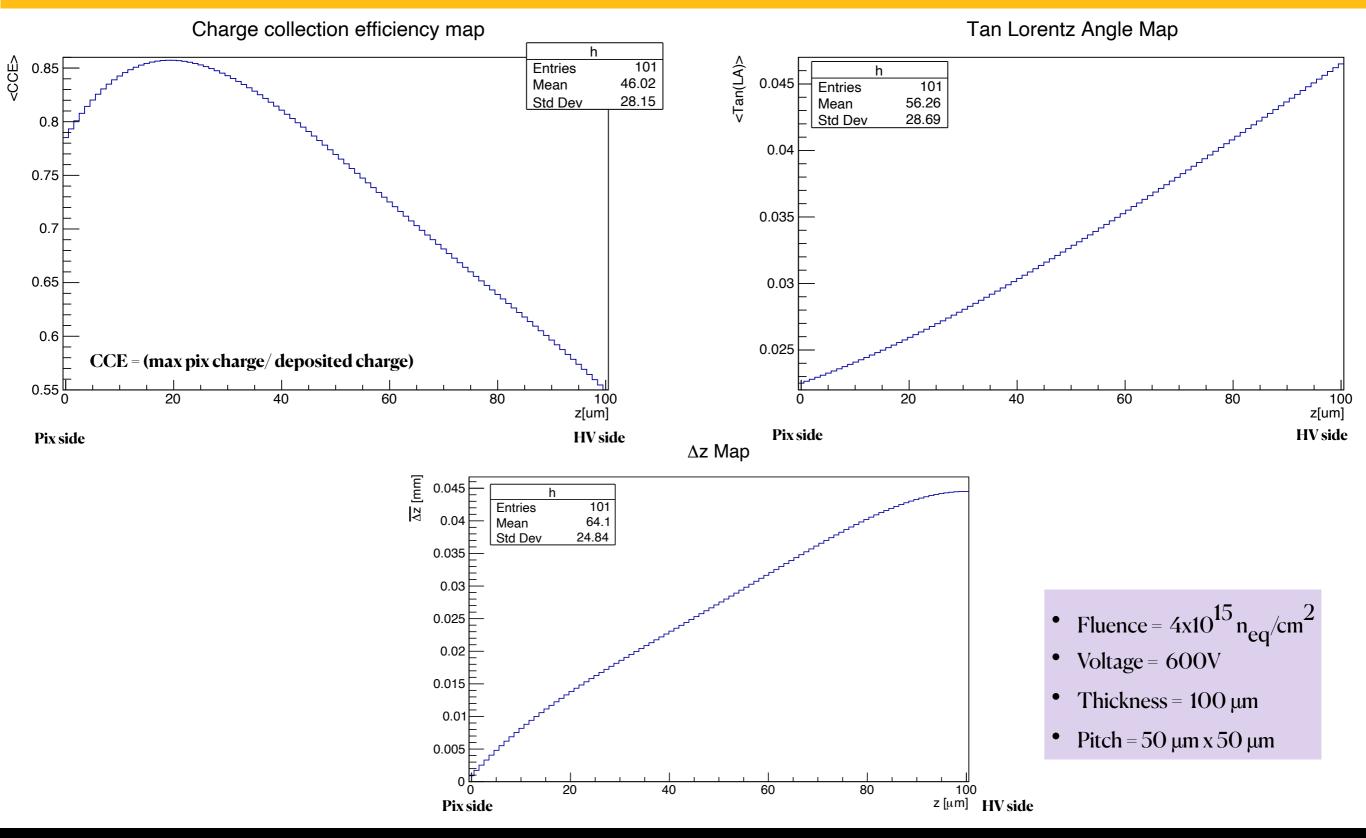




Electron drift

# LUTs from Allpix-Squared

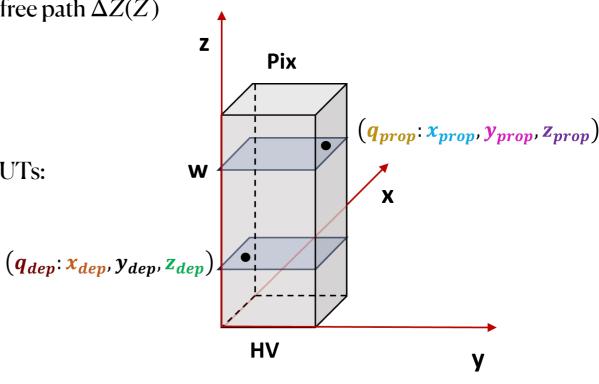
LUTs



## **Closure test**

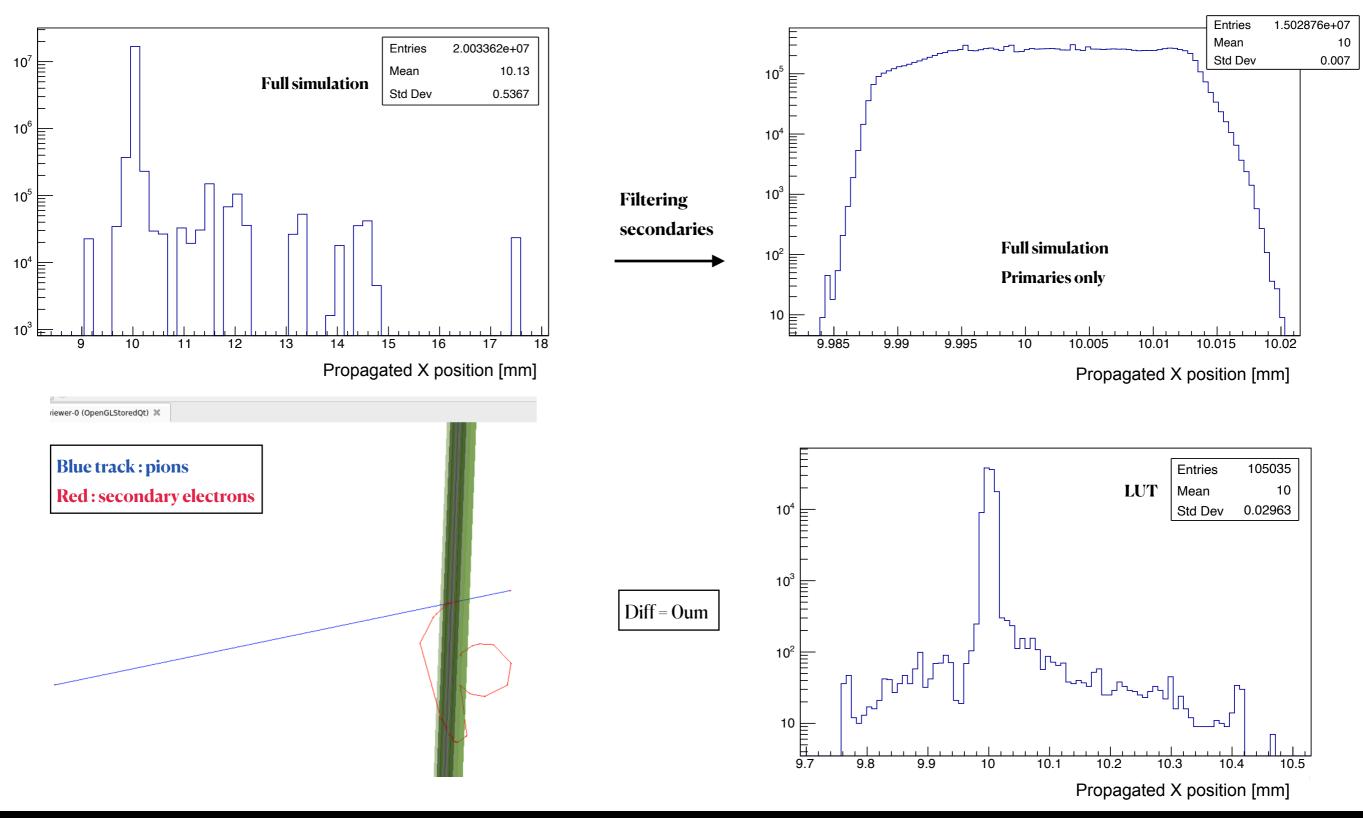
- Using AP2, we've estimated :
  - CCE (Z), average Lorentz angle deflection as a function Z, average free path  $\Delta Z(Z)$
- Closure test to validate our approach :
  - Simulate charge deposition
  - Determine final position and fraction of induced charge using our LUTs:

    - $z_{prop} = z_{dep} + \Delta z(z_{dep})$
    - \*  $x_{prop} = x_{dep} + tan(\theta_L)(z_{dep}) * \Delta z(z_{dep})$
  - Continue with transfer and digitisation steps
  - Compare the results at 3rd bullet with the ones obtained using the full chain that was used to produce the lookup table
- Developed a new module in Allpix-squared : LUTPropagator
- Performed closure tests with: point charge deposition, line charge deposition, **120 GeV Pions** using LUTs generated with the "scan" model of charge deposition
  - ✤ RD50 Dec'23 : <u>slides</u>
  - ✦ Allpix-Squared user workshop May23: <u>slides</u>



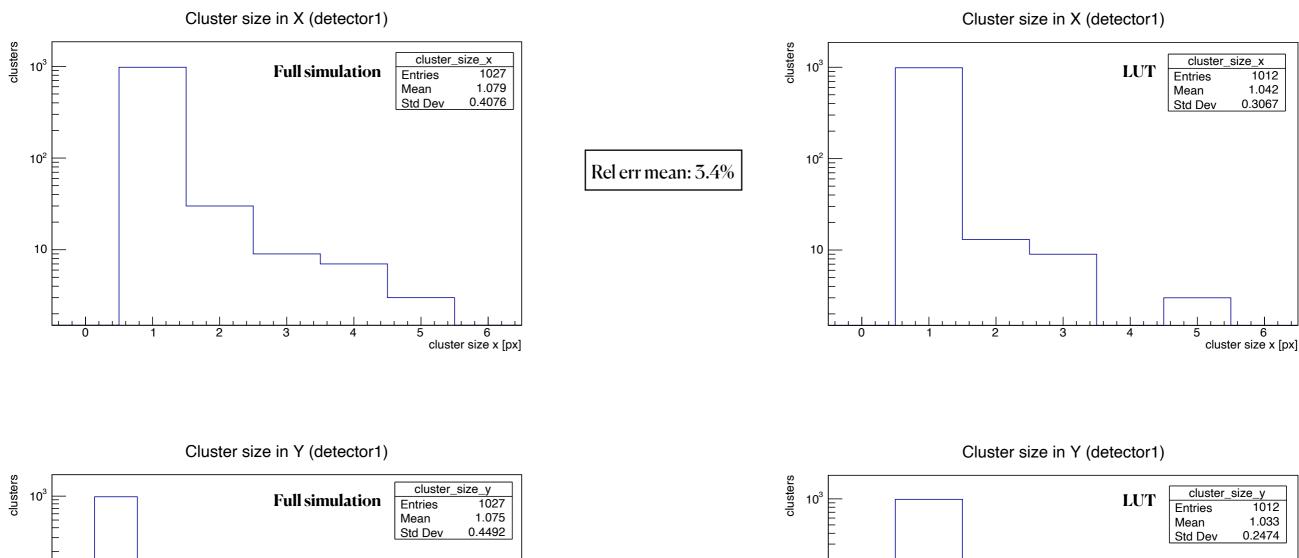
## **Propagated X Position**

Pt = 100GeV, Eta = 0 ( $\theta_{trk}$  = 0 rad), -0.25 rad phi



### Cluster size X & Y

### Pt = 100GeV, Eta = 0 ( $\theta_{trk}$ = 0 rad), -0.25 rad phi



Rel err mean: 3.9%

cluster size y [px]

10<sup>2</sup>

10

0

2

1

3

4

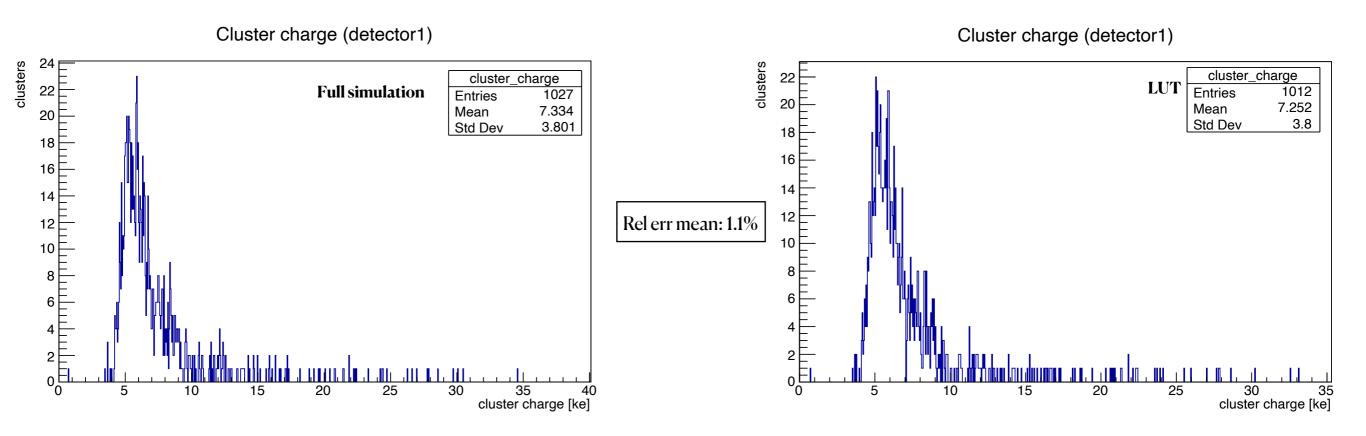
5

6

cluster size y [px]

## **Cluster charge**

### Pt = 100GeV, Eta = 0 ( $\theta_{trk}$ = 0 rad), -0.25 rad phi



Excellent closure between FS and LUT-based simulations for all the 4 observables!!!

## Summary

### What next??

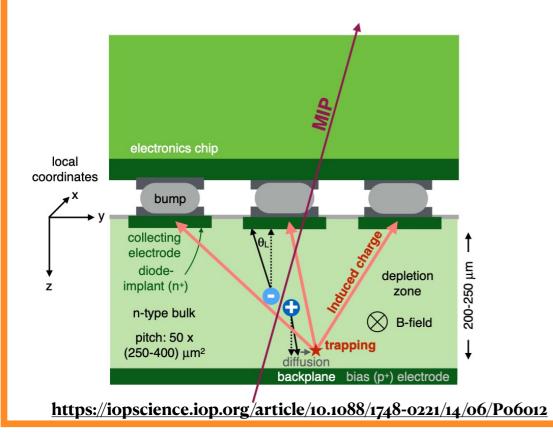
- Silicon detectors at hadron colliders are exposed to unprecedented levels of radiation damage
- Signal loss is the most important effect for cluster position determination
- Simulation of these effects in ATLAS MC for HL-LHC -> pixel reweighting
- Allpix-Squared together with TCAD simulations to make correction to take into account signal reduction and cluster shape changes
- Produced CCE vs Z,  $tan(\theta_L)$  vs Z and,  $\Delta Z$  vs Z LUTs from Allpix-squared
- Validated the approach using closure tests: point charge depositions, line charge deposition, 120GeV Pions, Pions with Pt = 100GeV, 10 GeV and 1GeV at eta = 0, 1, and 1.4
- Similar efforts in progress for 3D and strip detectors
- Next steps :
  - \* Repeat the studies at different fluences and operating voltages (1-3 x10<sup>15</sup>  $n_{eq}$ /cm<sup>2</sup>, 300V 500V)
  - + Perform studies using planar sensors with pixel pitch of  $25 \,\mu m \,x \, 100 \,\mu m$ , serving as further validation for the proposed technique
  - \* Anticipating the 2024 TB campaign for ITkPixV2 modules to validate our approach with the TB data

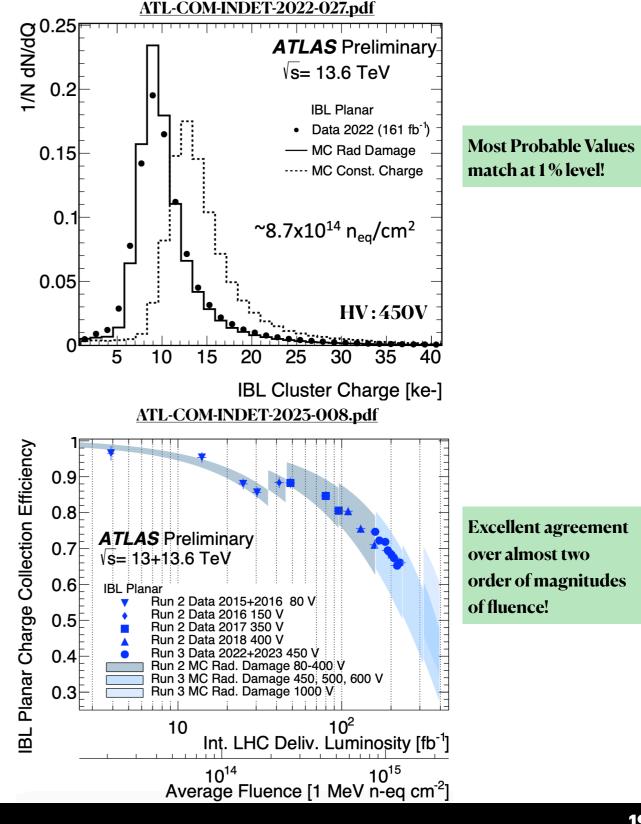


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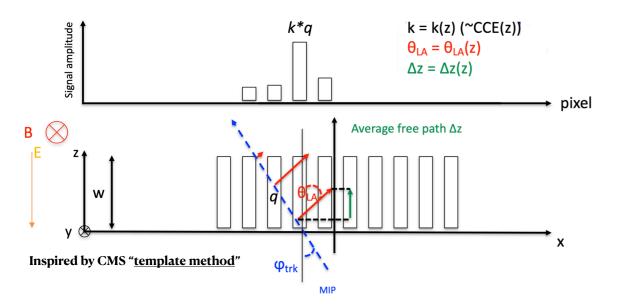


## Radiation damage modelling : ATLAS approach

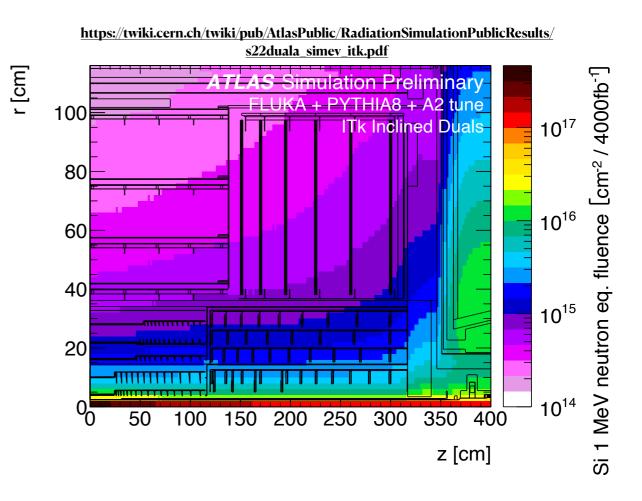
**HL-LHC** strategy

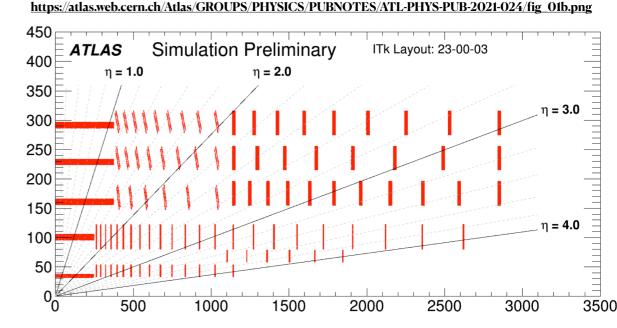
r [mm]

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- Expected increase of particles density and rates in HL-LHC -> need for a faster algorithm
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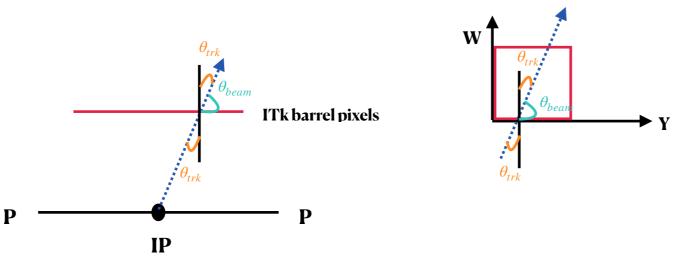




## Realistic simulation studies of ITk barrel pixels

### **Investigating Pt and** $\eta$ dependencies

- Barrel layer ITk pixel modules tilted in the phi (-0.25 rad) to compensate for Lorentz angle deflection
- Studies with a 100um thick planar pixel sensors (50 μm x 50 μm) at a fluence of 4x10<sup>15</sup> neq/cm2 and 600V
  - + Pions ( $\pi^+$ ) with Pt = 100 GeV, 10 GeV and 1 GeV at  $\eta$  = 0, 1 and 1.4 ( $\theta_{trk}$  = 0 rad, 0.866 rad and 1.088 rad respectively)
    - \* Each event has a single pion passing through the detector ; 1000 events simulated

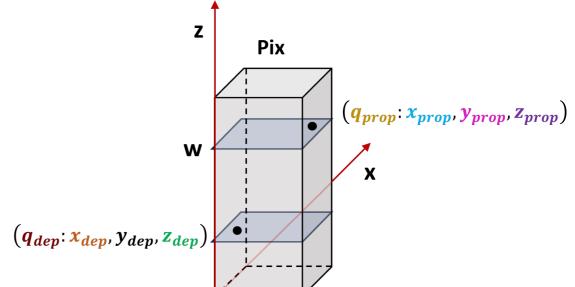


- Comparison of Allpix-Squared full simulation (FS) with LUTPropagator based simulations (LUT)
  - LUTPropagator module : Scale the charges using CCE LUT, propagate the carriers using tan(LA) and ΔZ LUTs
- Comparison variables : propagated X position, cluster size x, cluster size y, cluster charge

## ITk Pixel Radiation Damage Digitiser Speed Test

#### **First tests in Athena**

- Reminder charge scaling and propagation :
  - $\bullet \ \mathbf{q}_{prop} = CCE(z_{dep}) * \mathbf{q}_{dep}(z_{dep})$
  - $\star z_{prop} = z_{dep} + \Delta z(z_{dep})$
  - \*  $x_{prop} = x_{dep} + tan(\theta_L)(z_{dep}) * \Delta z(z_{dep})$



- Performed first tests to determine the relative speed of the radiation damage digitiser for the planar ITk pixels using dummy LUTs (unirradiated detector)
  - No impact anticipated upon switching to LUTs for irradiated devices
- Initial tests indicates that the radiation damage digitiser is as fast as standard digitiser
  - + Expectation: algorithm is the same, only additive and multiplicative corrections are applied

## ITk Pixel Radiation Damage Digitiser Speed Test

### Comparison of Run2/3 strategy with the HL-LHC strategy

- Defining conventions :
  - + D1: Standard digitiser (no radiation damage)
  - ✤ D2: Run 2/Run 3 radiation damage digitiser
  - ✤ D3: ITk radiation damage digitiser with LUTs
- Tests showed : t(D3) ~ t(D1) -> ITk radiation damage digitiser is as fast as the standard digitiser
- Tests also showed : t(D2) ~ 3 \* t(D1) -> Run 2/Run 3 digitiser is 3 times slower than standard digitiser
- Tentative conclusion : t(D2) ~ 3\*t(D3) -> ITk radiation damage digitiser with LUTs is 3 times faster than Run 2/Run 3 digitiser :)