

Gravitational wave data analysis

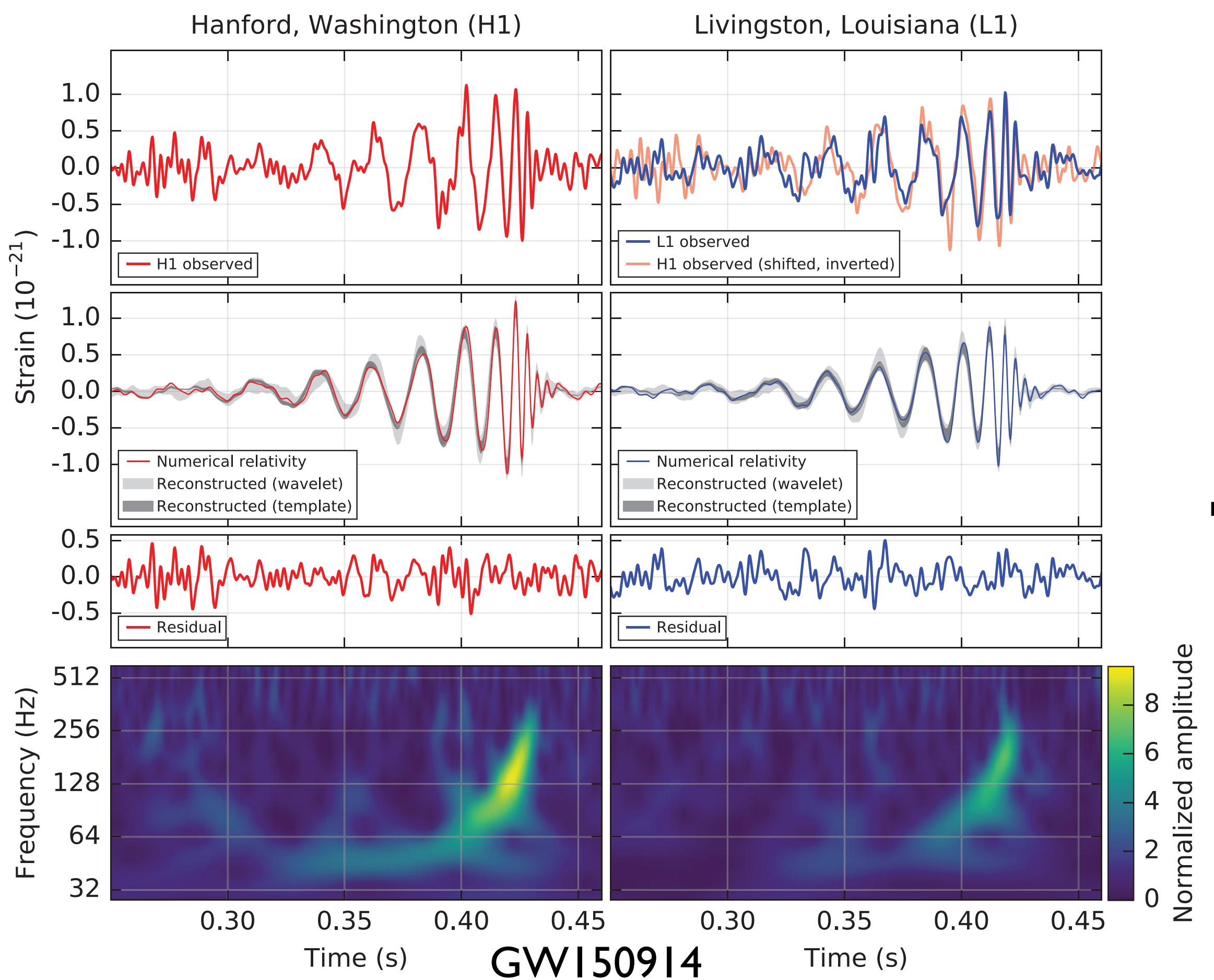
Part I

Sylvain Marsat (L2IT,Toulouse)

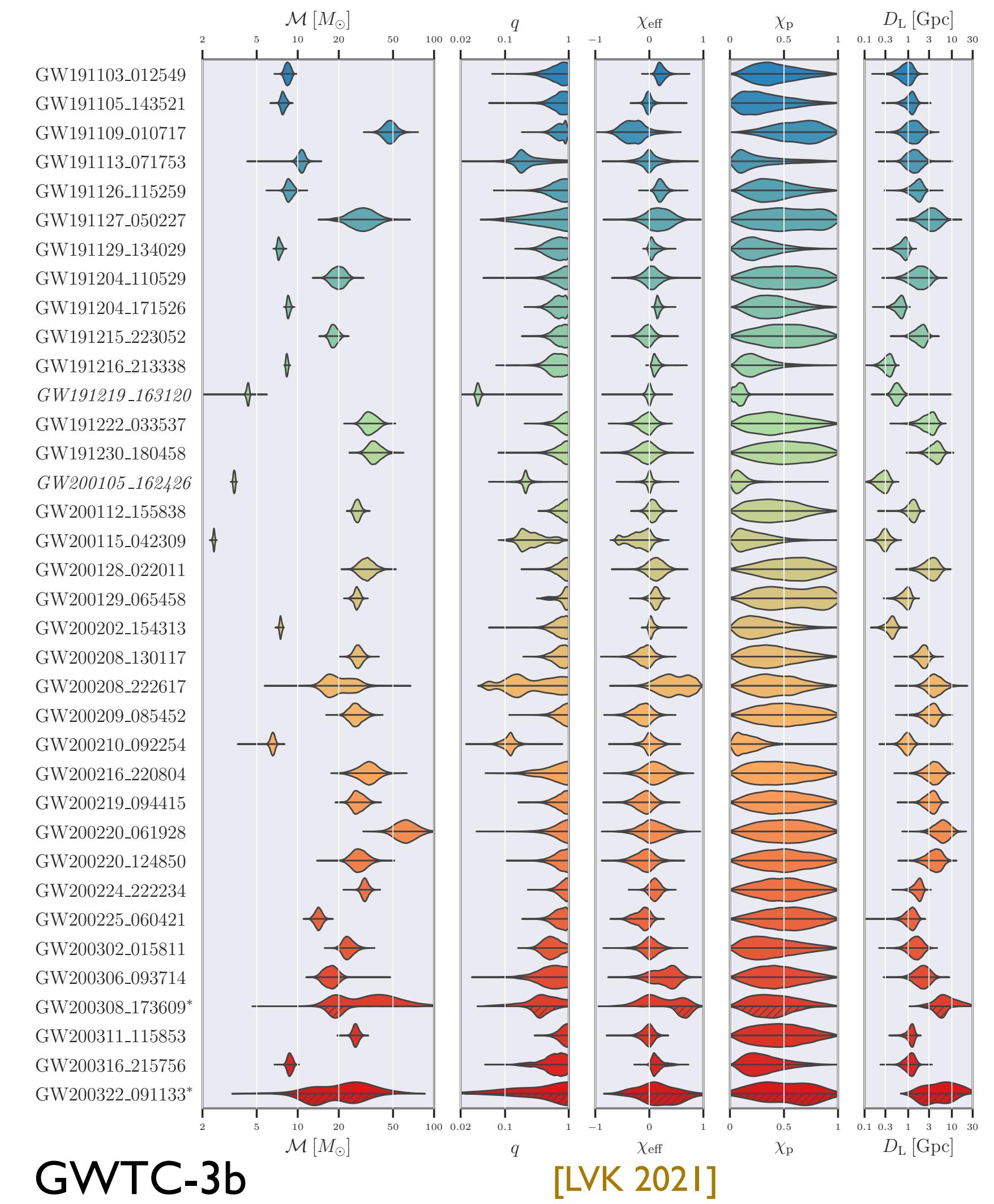


Introduction

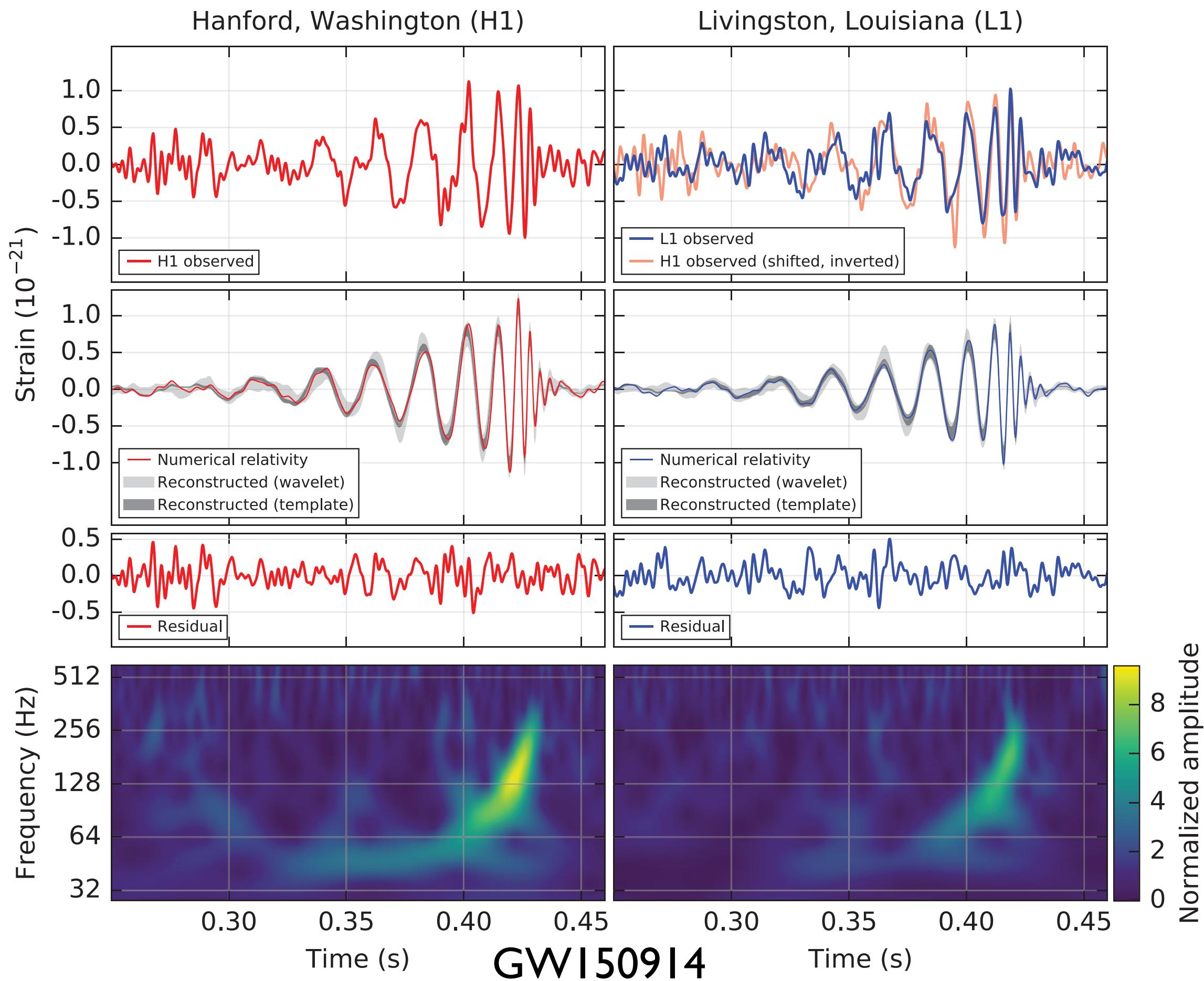
From data...



... to science



Introduction



Data & signal models

Our scope:

- Idealized detector: stationary Gaussian noise
- Simplified CBC signals

Realistic data and signal:

- Data quality for real detectors
- Data cleaning
- Glitch analysis and removal
- Full CBC signals, waveform modelling
- Continuous waves analysis
- Unmodeled signals (bursts)
- Stochastic backgrounds

Introduction

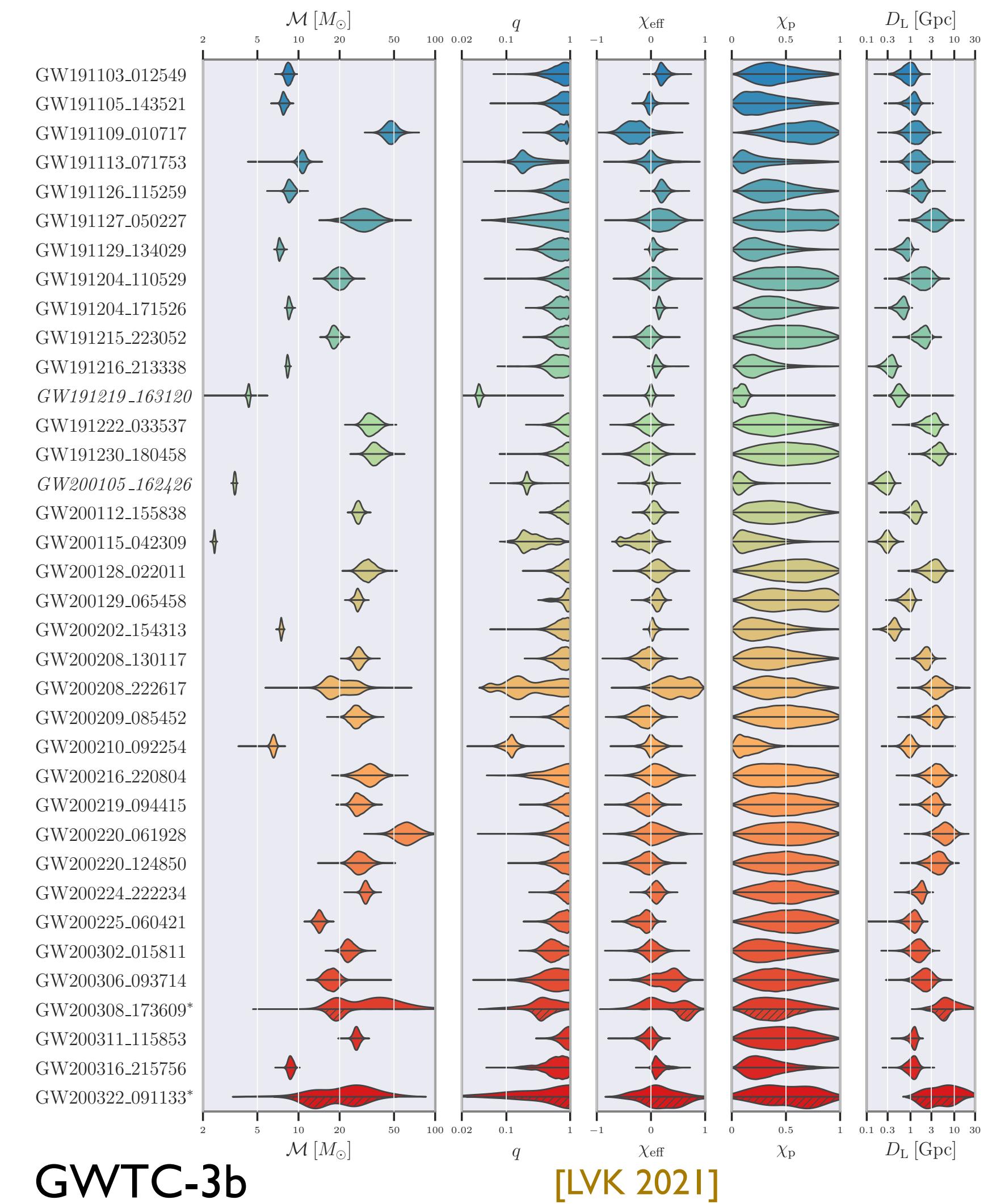
Science products

Our scope:

- Simplified detection with matched filtering
- Simplified parameter estimation

Full science products:

- Realistic detections, confidence and classification
- Realistic parameter estimation
- Evidence computation and model comparison
- Production of catalogs
- Cosmological analyses
- Population analyses
- Tests of GR analyses



Introduction

$$\text{Data} = \text{Response} \cdot \text{Signal} + \text{Noise}$$

Detector response

- deterministic instrument transfer (exact)
- calibration: stochastic component

GW signal

- deterministic signals, waveform models
- models approx. GR
- stochastic background(s)

Noise

- stochastic process
- need modelling
- idealized process vs data artefacts ?

Outline

Part I

- GW signals: the basics
- Noise as a stochastic process
- Introducing matched filtering
- Towards real CBC searches
- Other signals: continuous waves, stochastic backgrounds

Part II

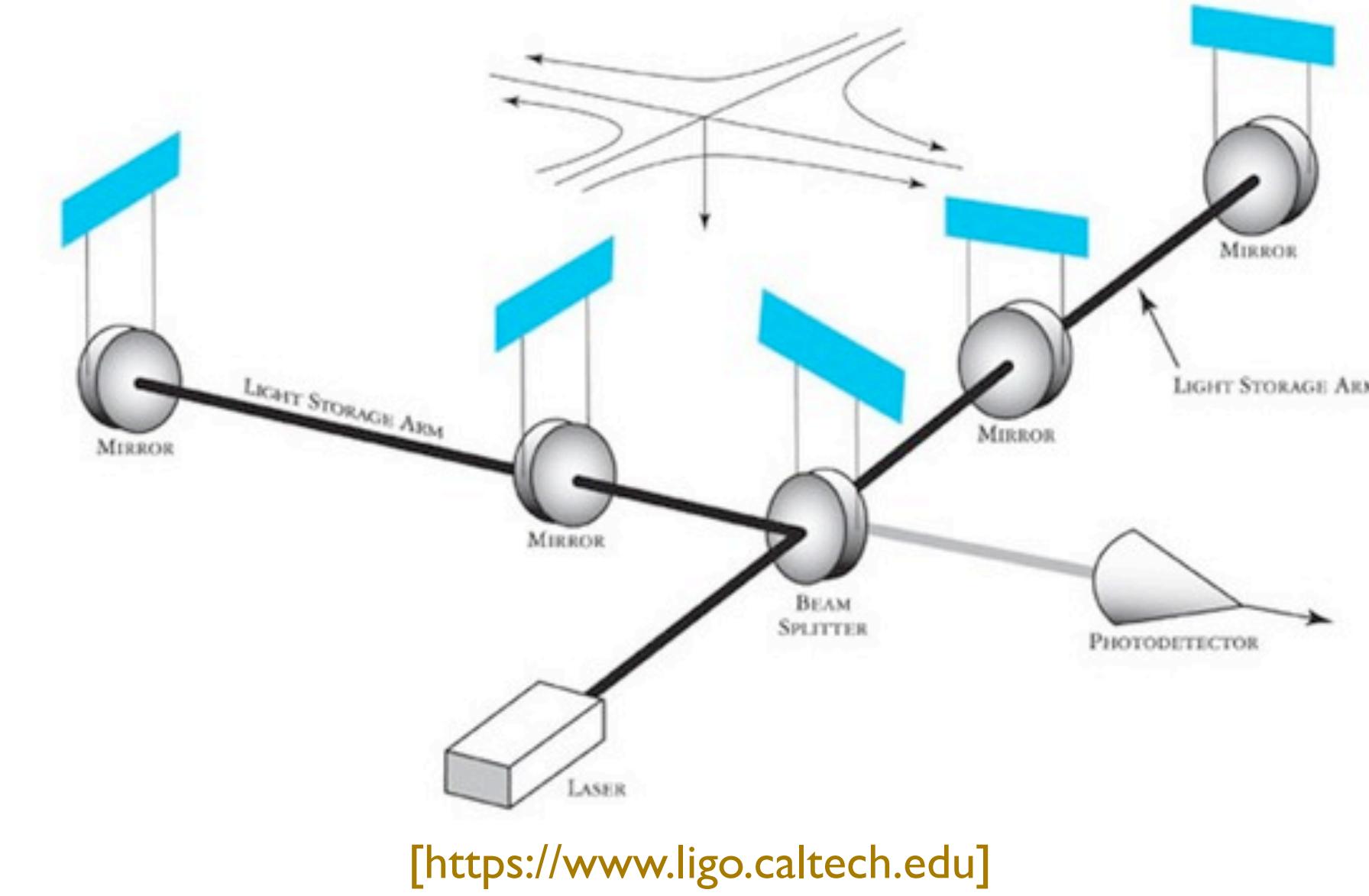
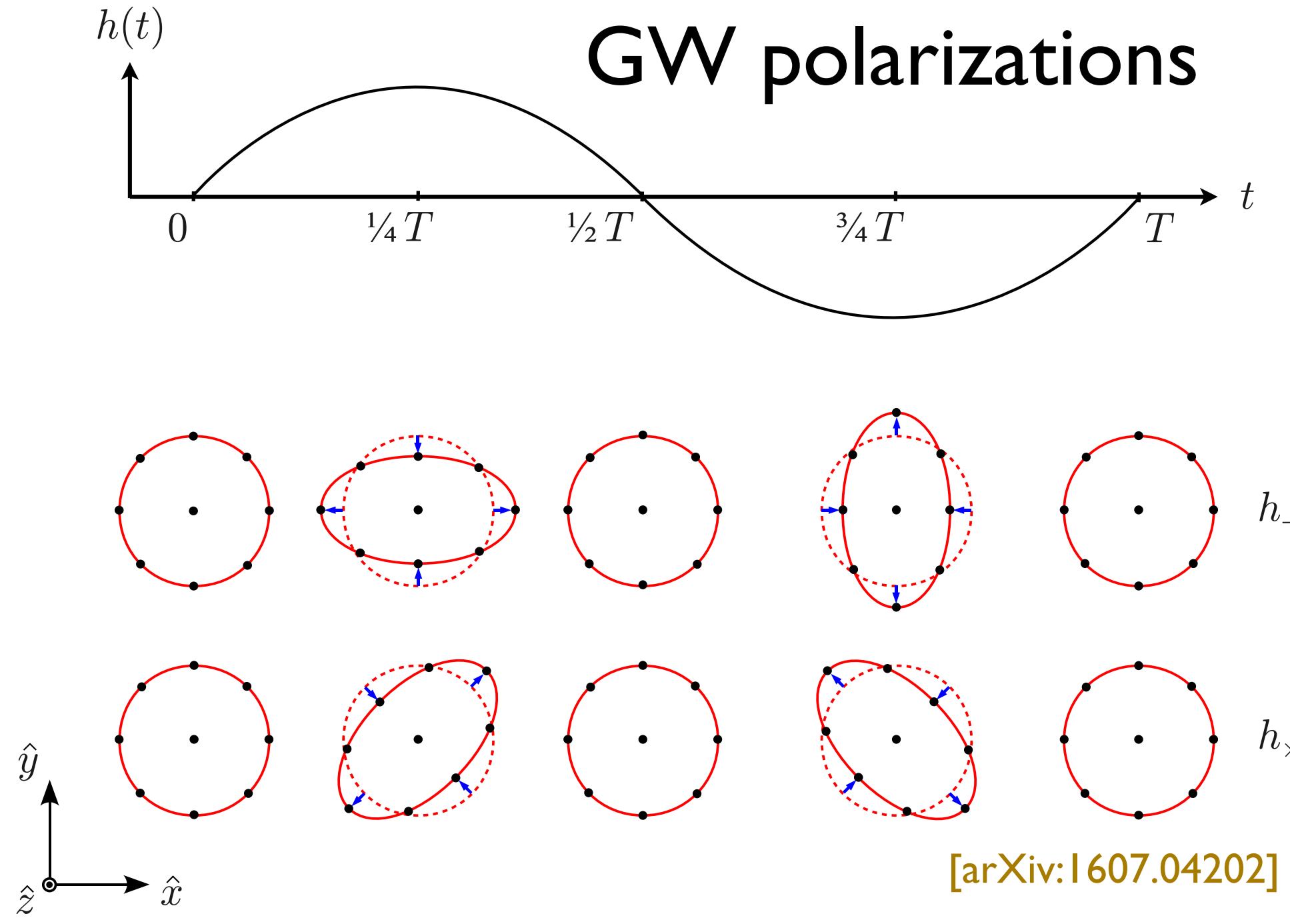
- Bayesian parameter estimation basics, likelihood
- Parameter space and waveforms
- Fisher matrix approach
- Metropolis-Hastings MCMC, Parallel tempering and example PE
- PE toolbox
- PE results from LVK
- Future detectors and their challenges

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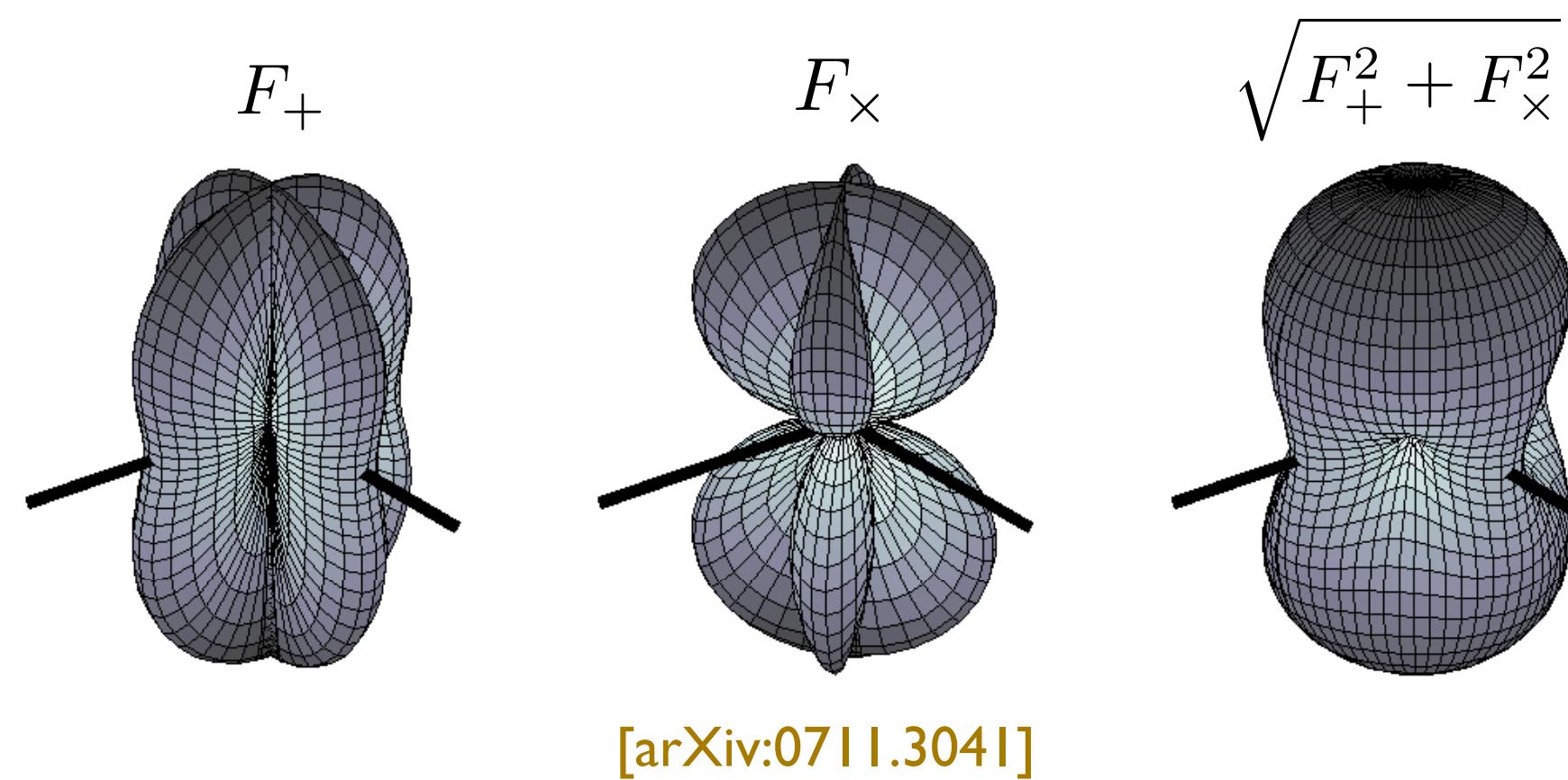
GW Signals: polarizations and strain



Response of an interferometer:

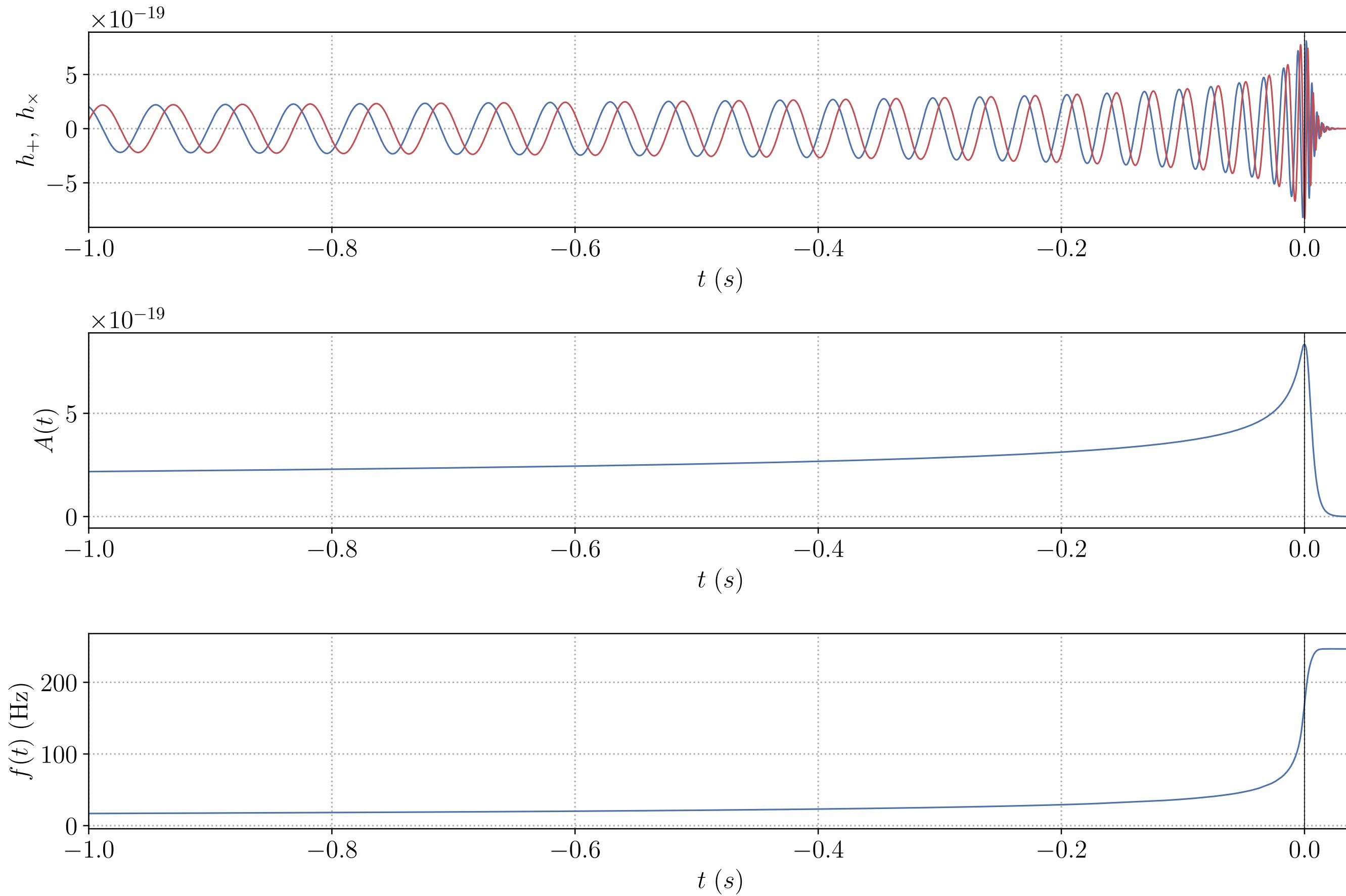
$$h = F_+ h_+ + F_\times h_\times$$

$F_{+,\times}(\theta, \phi, \psi)$ pattern functions, depend on sky and polarization



GW Signals: Compact Binary Coalescences - Fact sheet

Inspiral: analytical
Merger/Ringdown: numerical



- Dominant frequency: $f = 2f_{\text{orb}}$
- Chirp mass: $\mathcal{M}_c = \frac{m_1^{3/5} m_2^{3/5}}{(m_1 + m_2)^{1/5}}$
- Inspiral frequency:
$$\omega_{\text{orb}}(t) = \left(\frac{GM_c}{c^3}\right)^{-5/8} \left(\frac{5}{256} \frac{1}{t_c - t}\right)^{3/8}$$
- BBH scale invariance:
$$G = c = 1 \quad t \rightarrow t/M \quad f \rightarrow Mf$$

$$h \rightarrow rh/M$$
- End of inspiral:
 $r_{\text{ISCO}} = 6M \quad f_{\text{ISCO}} = 1/6^{3/2}/(\pi M)$
- Effect of cosmology:
 $M \rightarrow (1+z)M \quad 1/r \rightarrow 1/d_L$

The Fourier domain

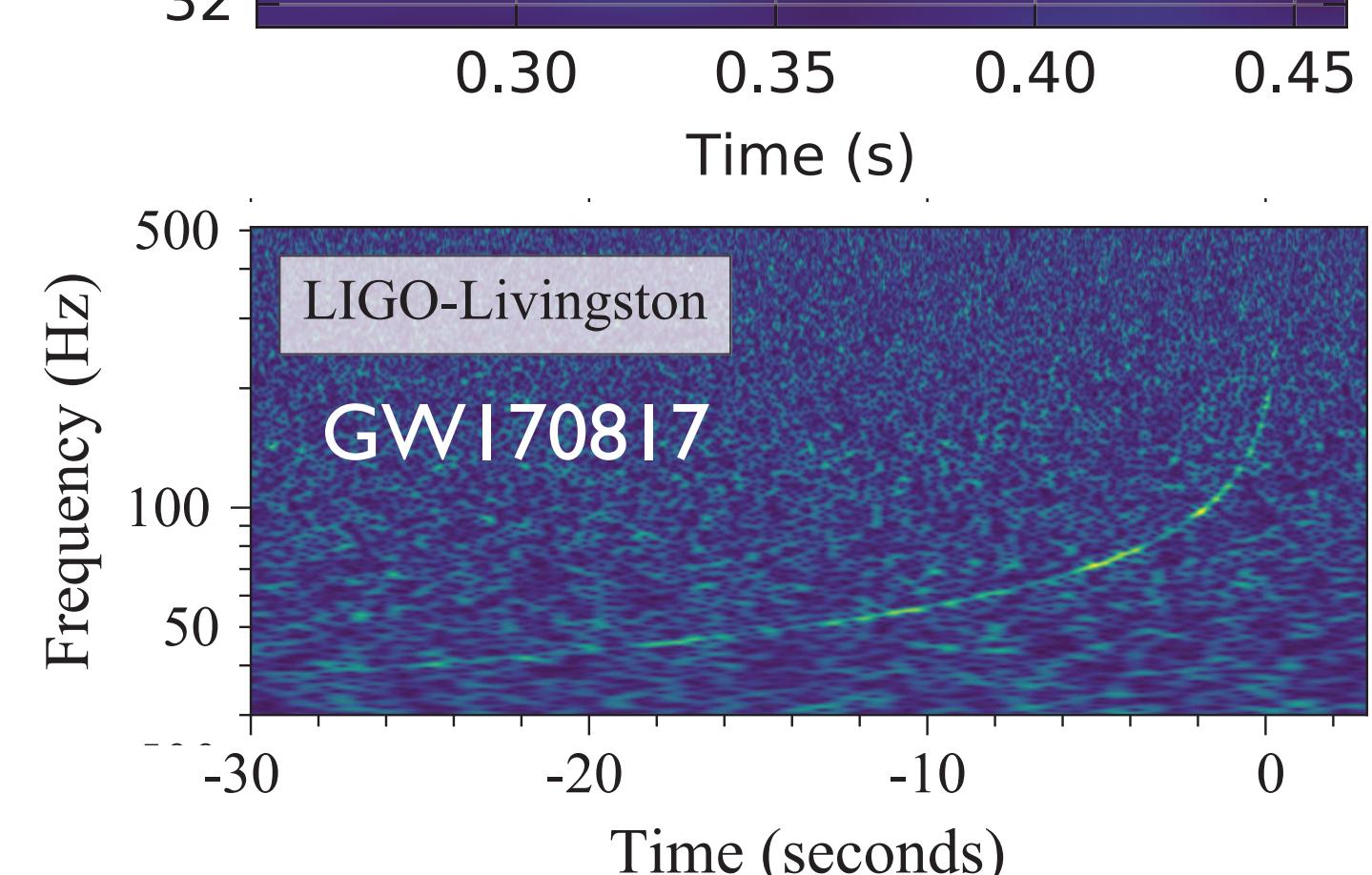
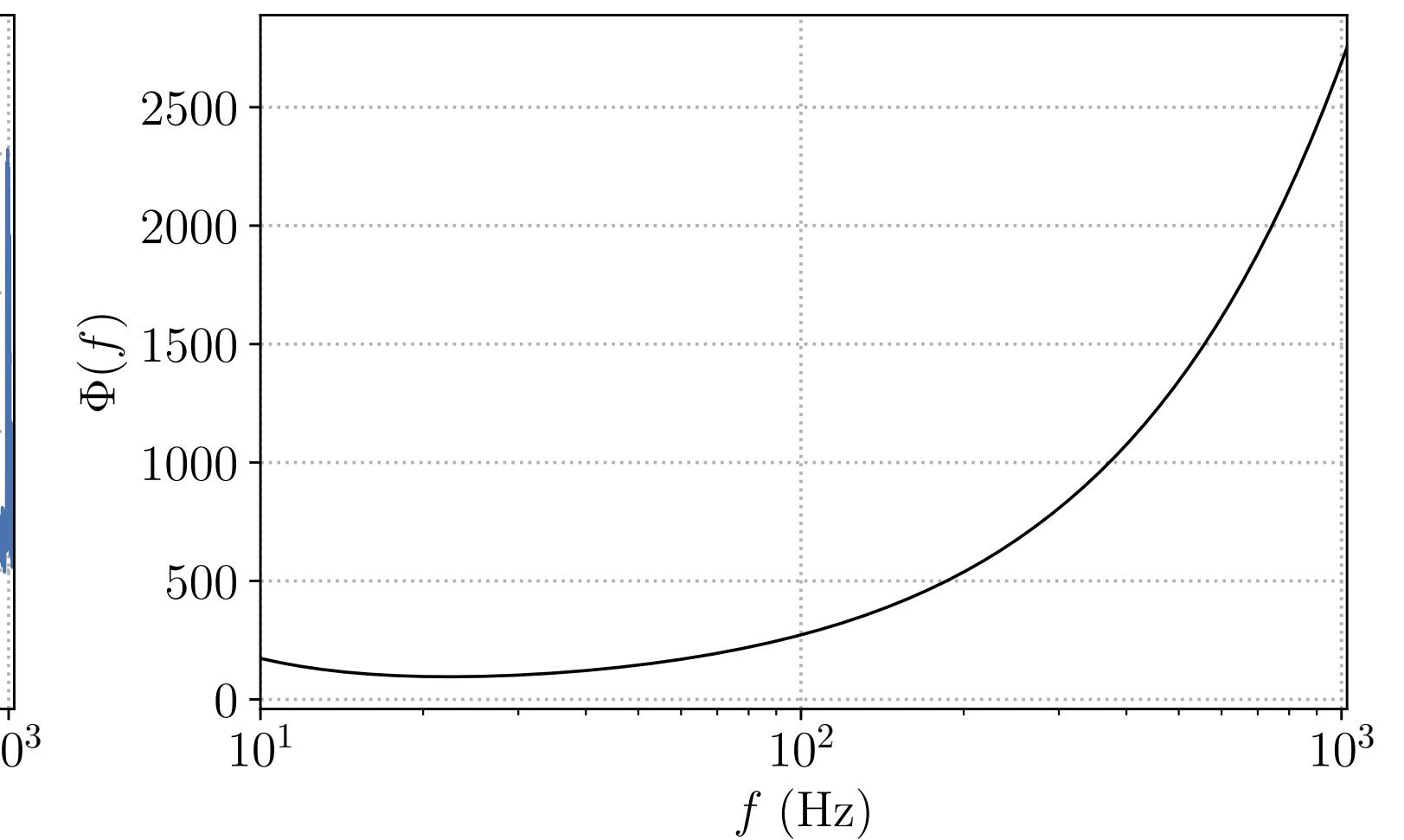
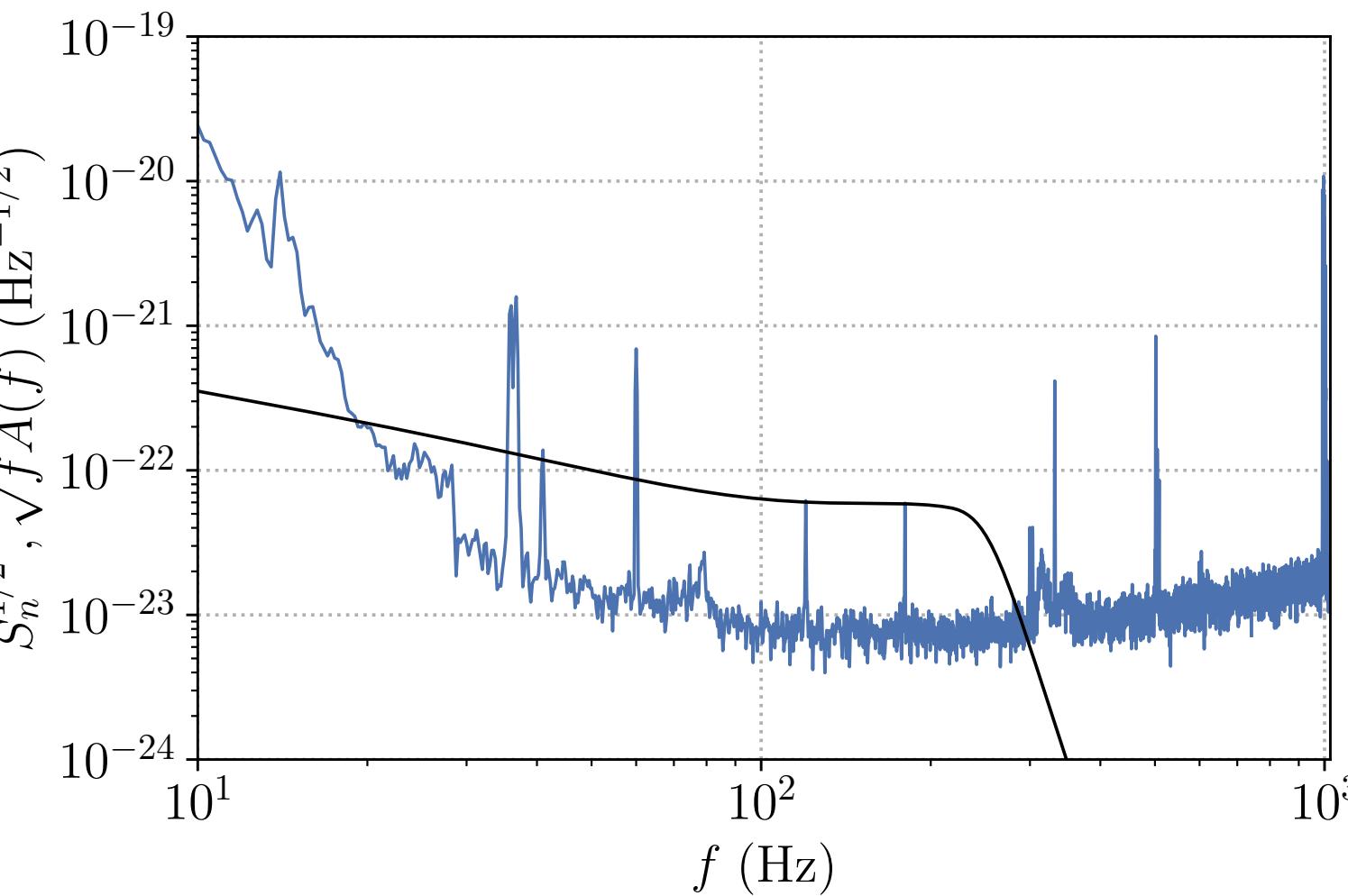
$$\text{FT: } \tilde{F}(f) = \int dt e^{-2i\pi ft} F(t)$$

$$\text{DFT: } \tilde{F}_k = \Delta t \sum e^{-2i\pi j k / N} F_j$$

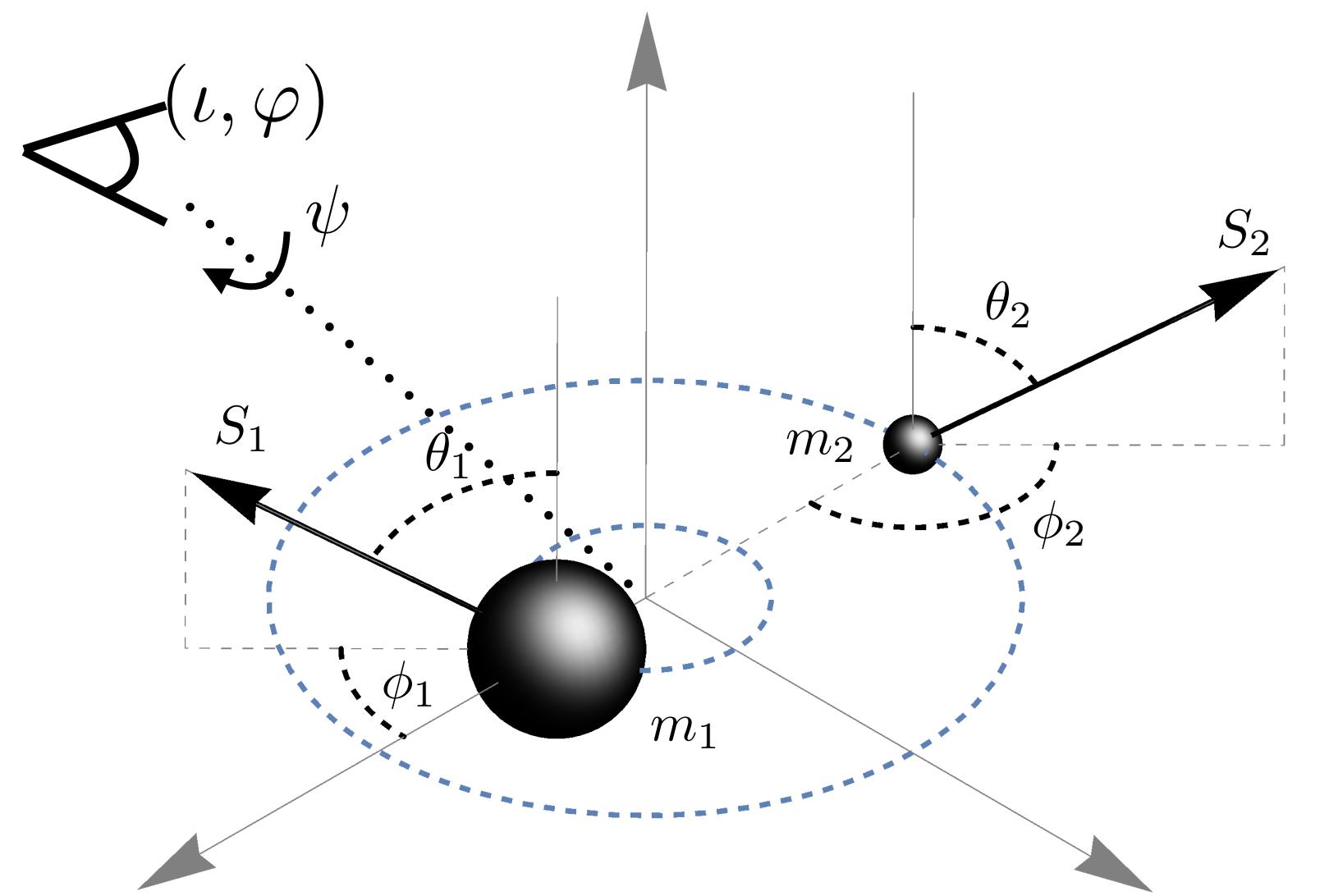
$$\tilde{h} = 0 \quad \text{for } f < f_{\text{Nyq}} \quad f_s = 2f_{\text{Nyq}}$$

$$\Delta t = 1/f_s \quad \Delta f = 1/T \quad N = f_s T$$

- Fourier domain: natural frequency window, simplifies the stationary noise covariance
- Inspiral: clear time-to-frequency correspondence, (Stationary Phase Approximation), merger not so
- Fourier domain not optimal for signal compression

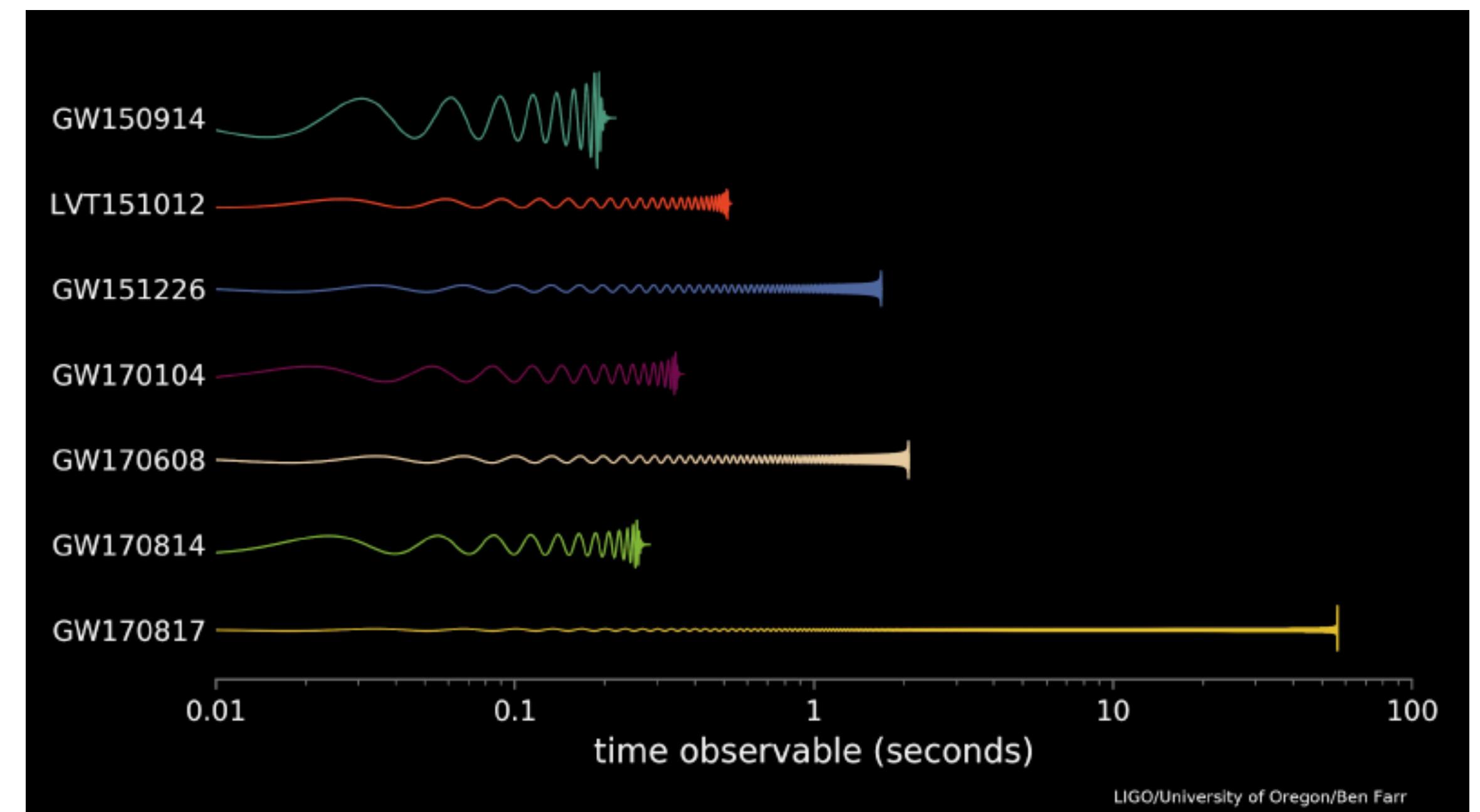


GW Signals: CBC parameter space



For CBC: 15+2+2 parameters

- intrinsic: 2 masses, 2*3 spin vectors
- distance: 1
- time of coalescence: 1
- direction to the observer: 2 angles
- sky position in observer's frame: 2 angles
- polarization angle: 1 angle
- +eccentricity, periastron: 2
- +tidal deformabilities BNS: 2



LIGO/University of Oregon/Ben Farr

[<https://www.ligo.caltech.edu>]

- BBH: massive, merger-ringdown
- BNS: inspiral dominated, tidal effects
- NSBH: high mass ratio, tidal effects ?

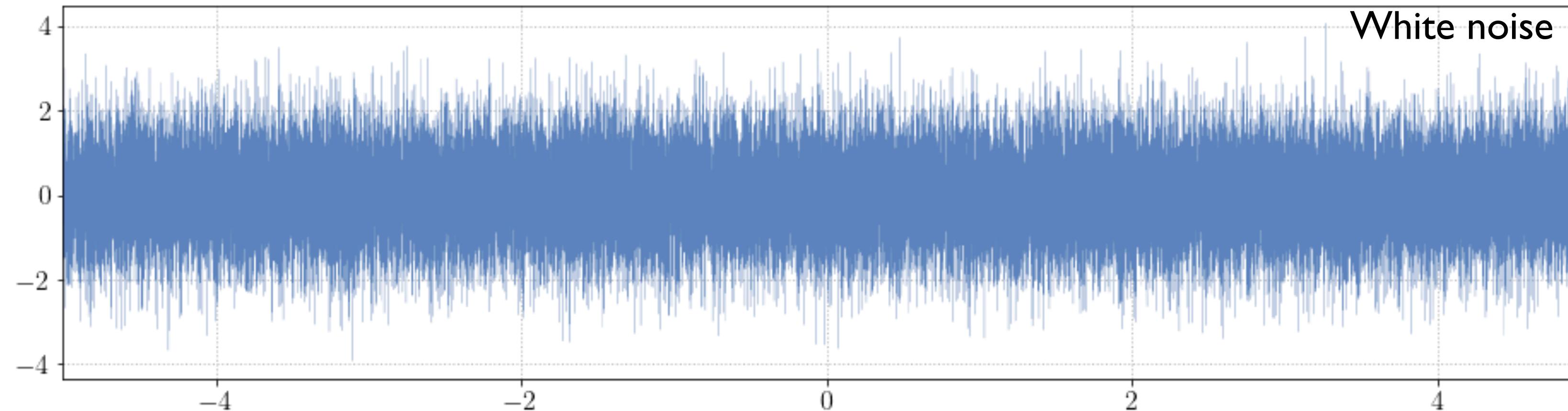
Outline

Part I

- GW signals: the basics
- **Noise as a stochastic process**
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Noise

- How to understand noise as a stochastic process ?
- Ergodicity, stationarity, Gaussianity ?



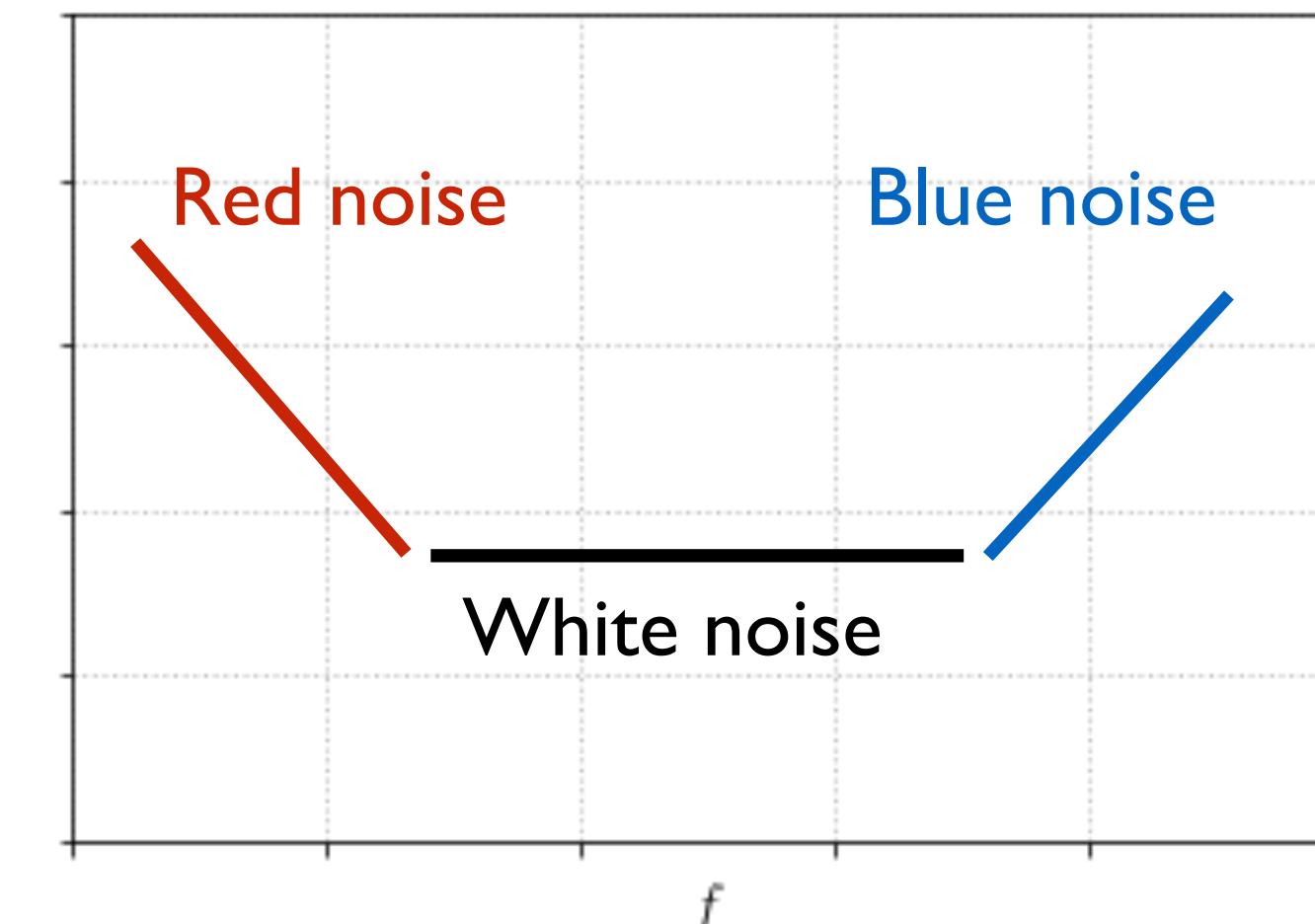
Noise autocorrelation:

$$C(t, t') = \langle n(t)n(t') \rangle$$

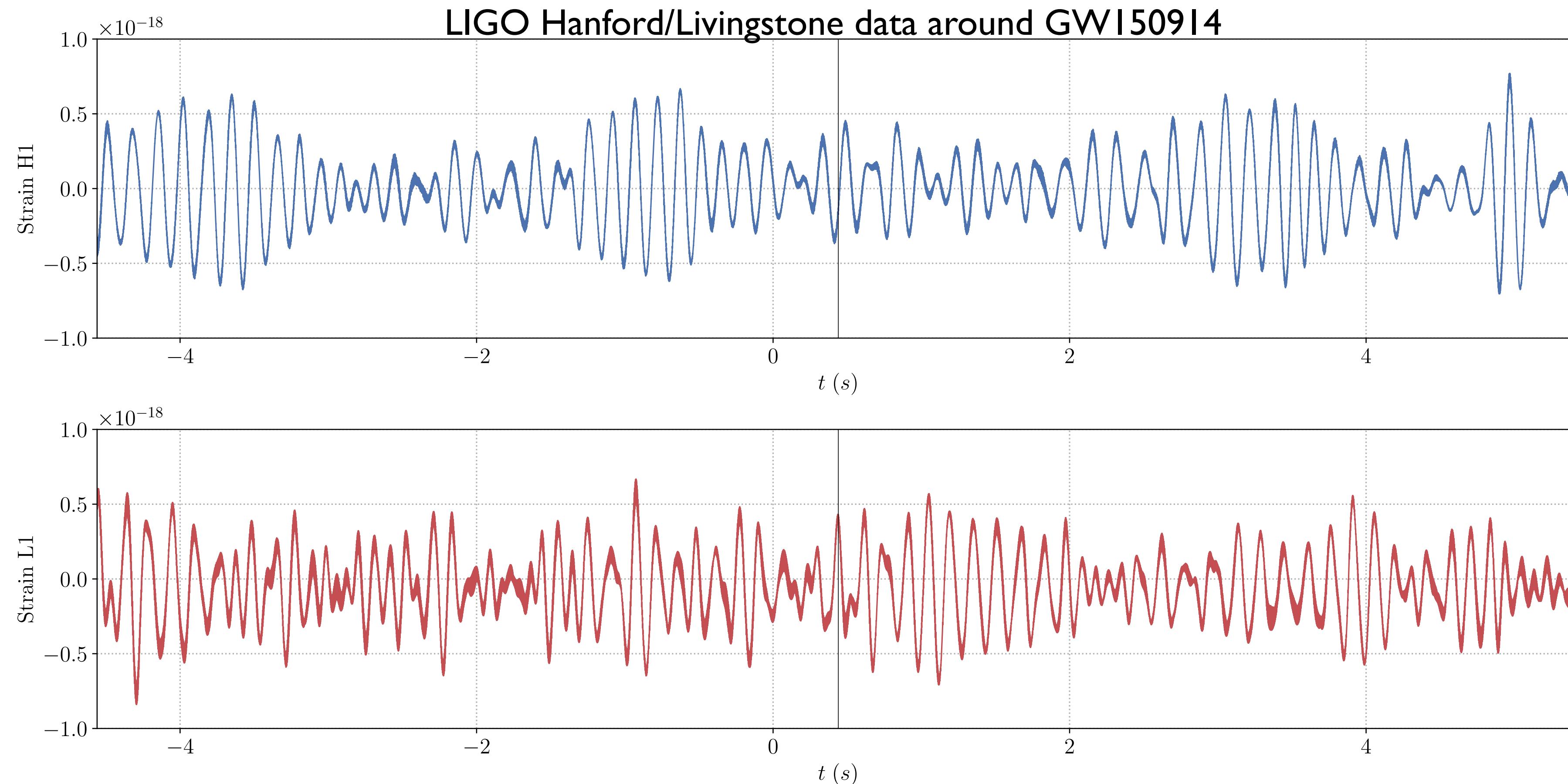
Stationary white noise:

$$C(t, t') = \text{const } \delta(t - t')$$

Flat spectrum



Noise



- How to model real noise ?
- Ergodicity, stationarity, Gaussianity ?

Noise autocorrelation:
 $C(t, t') = \langle n(t)n(t') \rangle$

Noise PSD

Mean power of the noise:

$$P_n = \lim_{T \rightarrow +\infty} \frac{1}{T} \int_{-T/2}^{T/2} dt n(t)^2$$

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$$C(t, t') = \langle n(t)n(t') \rangle$$

$$C(t, t') = C(0, t' - t) \equiv C(t' - t)$$

Noise PSD as the FT of the autocorrelation:

$$\frac{1}{2} S_n(f) = \int d\tau C(\tau) e^{-2i\pi f\tau}$$

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The two definitions correspond

$$C(\tau) = \lim_{T \rightarrow +\infty} \frac{1}{T} \int dt n_T(t) n_T(t + \tau)$$

$$\begin{aligned} \int df e^{-2i\pi f\tau} C(\tau) &= \lim_{T \rightarrow +\infty} \frac{1}{T} |\tilde{n}_T(f)|^2 \\ &= \frac{1}{2} S_n(f) \end{aligned}$$

Noise stationarity

A consequence of noise stationarity: $C(t, t') = \langle n(t)n(t') \rangle$

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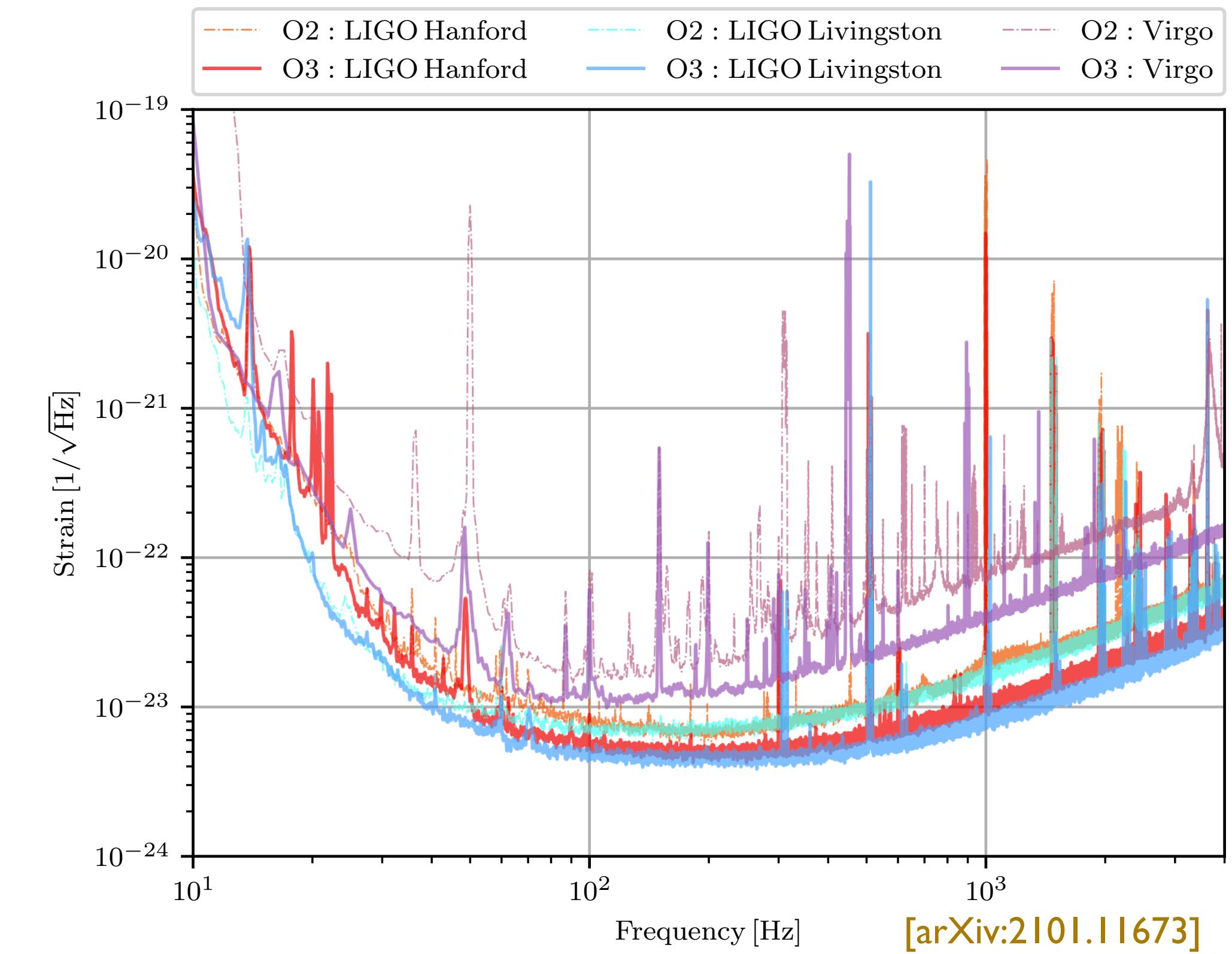
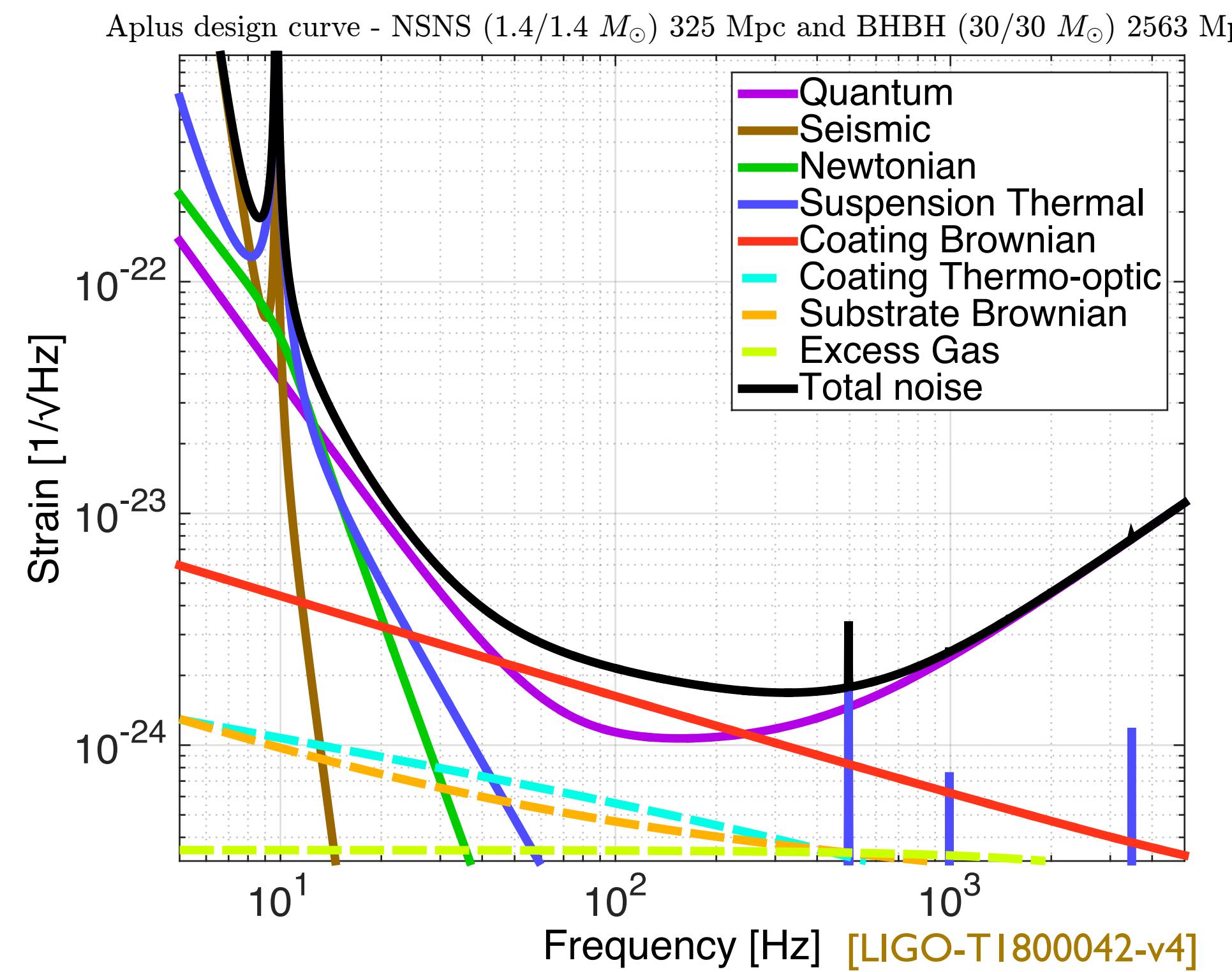
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Noise stationarity means
independence in Fourier domain !

In practice, stationarity is
always approximate...

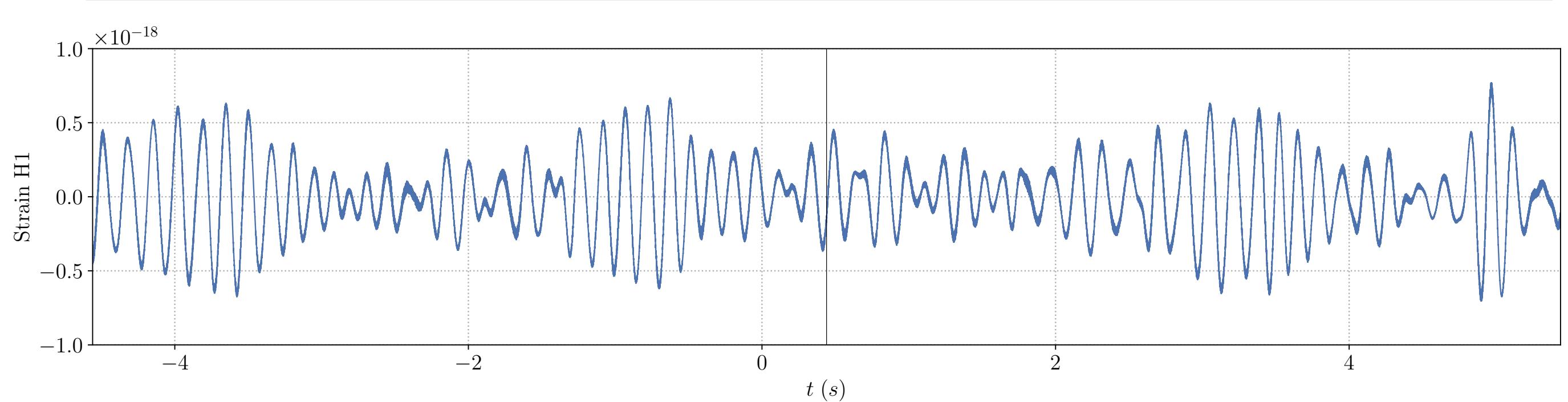
Noise PSD



- Different processes dominate red/white/blue noise
- PSD from real LVK data: lines, drifts over time
- PSD estimation method: average over segments (Welch)

Gaussian noise

$$n(t) \rightarrow \mathbf{n} \in \mathbb{R}^N$$



For a Gaussian process:

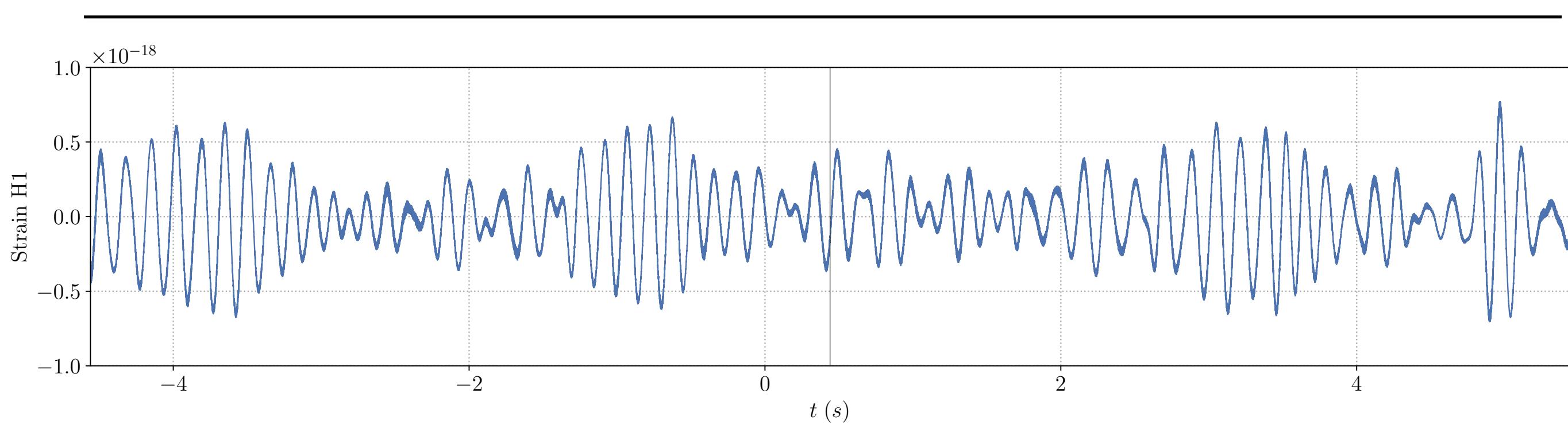
$$p(\mathbf{n}) = \frac{1}{\sqrt{(2\pi)^N \det \Sigma}} \exp \left[-\frac{1}{2} \mathbf{n}^T \cdot \Sigma^{-1} \cdot \mathbf{n} \right]$$

In Fourier domain (DFT):

$$p(\tilde{\mathbf{n}}) = \frac{1}{\sqrt{(2\pi)^N \det \tilde{\Sigma}}} \exp \left[-\frac{1}{2} \tilde{\mathbf{n}}^T \cdot \tilde{\Sigma}^{-1} \cdot \tilde{\mathbf{n}} \right]$$

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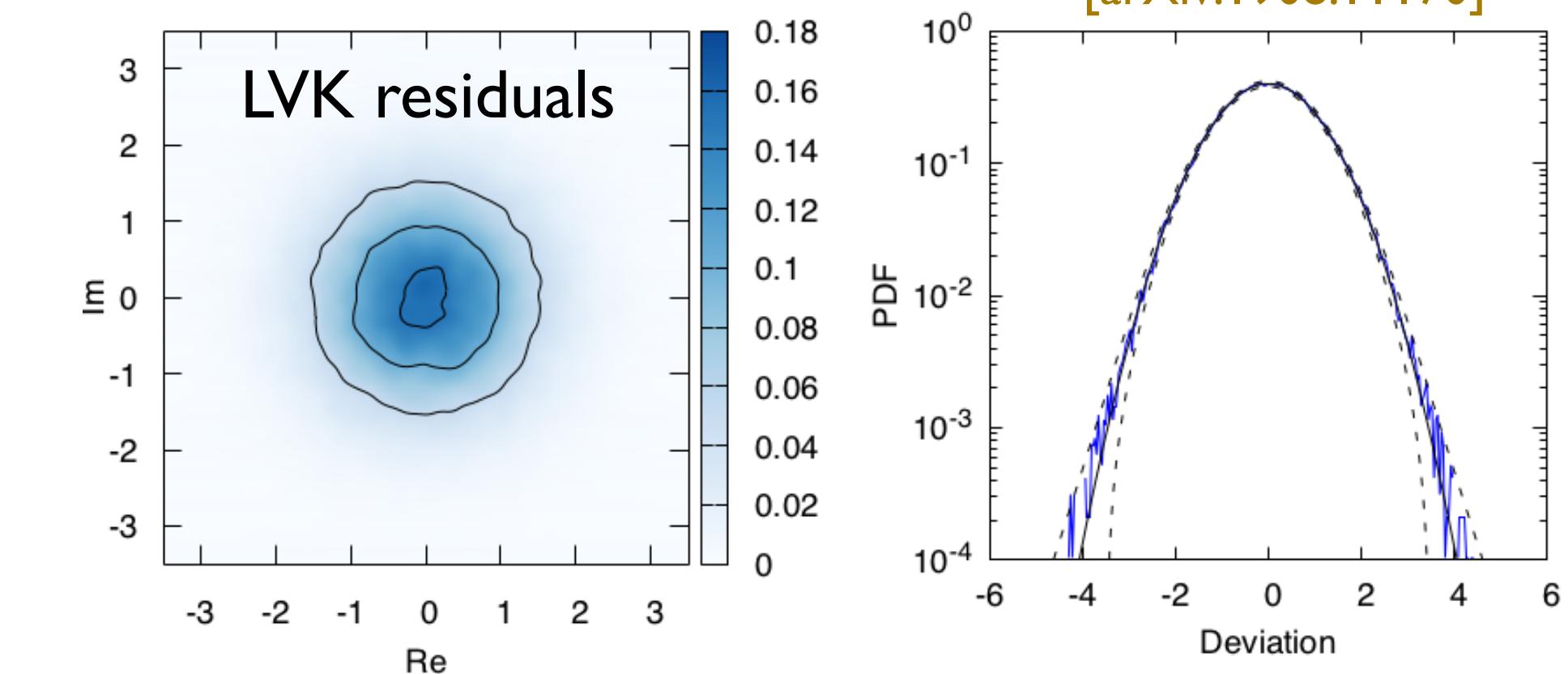


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For a stationary Gaussian process:
independence FD, diagonal covariance

$$\langle \tilde{n}_k \tilde{n}_l^* \rangle = \frac{1}{2\Delta f} S_n(f_k) \delta_{kl}$$

$$\text{Re } \tilde{n}_k, \text{Im } \tilde{n}_k \sim \mathcal{N} \left(0, \frac{1}{4\Delta f} S_n(f_k) \right)$$

From NxN to N !

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Matched filter I

Idea: correlating template with data

$$s(t) = h(t) + n(t) \quad \langle n \rangle = 0$$

$$\frac{1}{T} \int dt h(t)s(t) = \frac{1}{T} \int dt h(t)^2 + \frac{1}{T} \int dt h(t)n(t)$$

coherent
 $\sim \text{const}$

incoherent
 $\sim 1/\sqrt{T}$

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In signal:

$$\hat{s} \equiv \int dt W(t)s(t) \quad \hat{n} \equiv \int dt W(t)n(t)$$

$$S = \langle \hat{s} \rangle \quad N^2 = \langle \hat{n}^2 \rangle \quad \langle \hat{n} \rangle = 0$$

Build filter $W(t)$ to optimize S/N

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In noise:

$$N^2 = \langle \hat{n}^2 \rangle \quad \langle \hat{n} \rangle = 0$$

Build filter $W(t)$ to optimize S/N

$$\begin{aligned} S &= \int dt W(t)h(t) + \langle \int dt W(t)n(t) \rangle \\ &= \int df \tilde{W}^*(f)\tilde{h}(f) \\ N^2 &= \langle \int dt dt' W(t)W(t')n(t)n(t') \rangle \\ &= \int df df' \tilde{W}^*(f)\tilde{W}(f')\langle \tilde{n}(f)\tilde{n}^*(f') \rangle \\ &= \int df df' \tilde{W}^*(f)\tilde{W}(f') \frac{1}{2}S_n(f)\delta(f-f') \\ &= \int df \frac{1}{2}S_n(f)|\tilde{W}(f)|^2 \end{aligned}$$

Matched filter II

Introduce a noise-weighted inner product:

$$(a|b) \equiv 4\text{Re} \int_0^{+\infty} \frac{df}{S_n(f)} \tilde{a}(f) \tilde{b}^*(f)$$

Redefine:

$$\tilde{u}(f) \equiv \frac{1}{2} S_n(f) \tilde{W}(f)$$

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Simpler expressions:

$$S = (u|h) \quad N^2 = (u|u)$$

$$\frac{S}{N} = \frac{(u|h)}{\sqrt{(u|u)}}$$

Optimization, Wiener filter:

$$u \propto \tilde{h}$$

$$\tilde{W}(f) \equiv 2\tilde{h}(f)/S_n(f)$$

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Using the Wiener filter on data:

$$N^2 = (h|h)$$
$$\hat{s} = (h|s)$$

Matched filter SNR:

$$\rho = \frac{\hat{s}}{N} = \frac{(h|s)}{\sqrt{(h|h)}}$$

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In noise: $\rho = \hat{n}/N \sim \mathcal{N}(0, 1)$

For signal: $\rho \sim \mathcal{N}(\bar{\rho}, 1)$ (perfect template)
 $\bar{\rho} = \sqrt{(h|h)}$ optimal SNR

Matched filter II

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 $\bar{\rho} = \sqrt{(h|h)}$ optimal SNR

In practice, multiple templates and optimize over time and phase

$$\tilde{h}_{\Delta t, \Delta \phi}(f) = e^{-2i\pi f \Delta t} e^{i\phi} \tilde{h}(f)$$

Matched filtering SNR

Optimization over phase, 2 d.o.f.:

$$\rho^2 = \rho_c^2 + \rho_p^2$$

Distribution (chi2, noncentered):

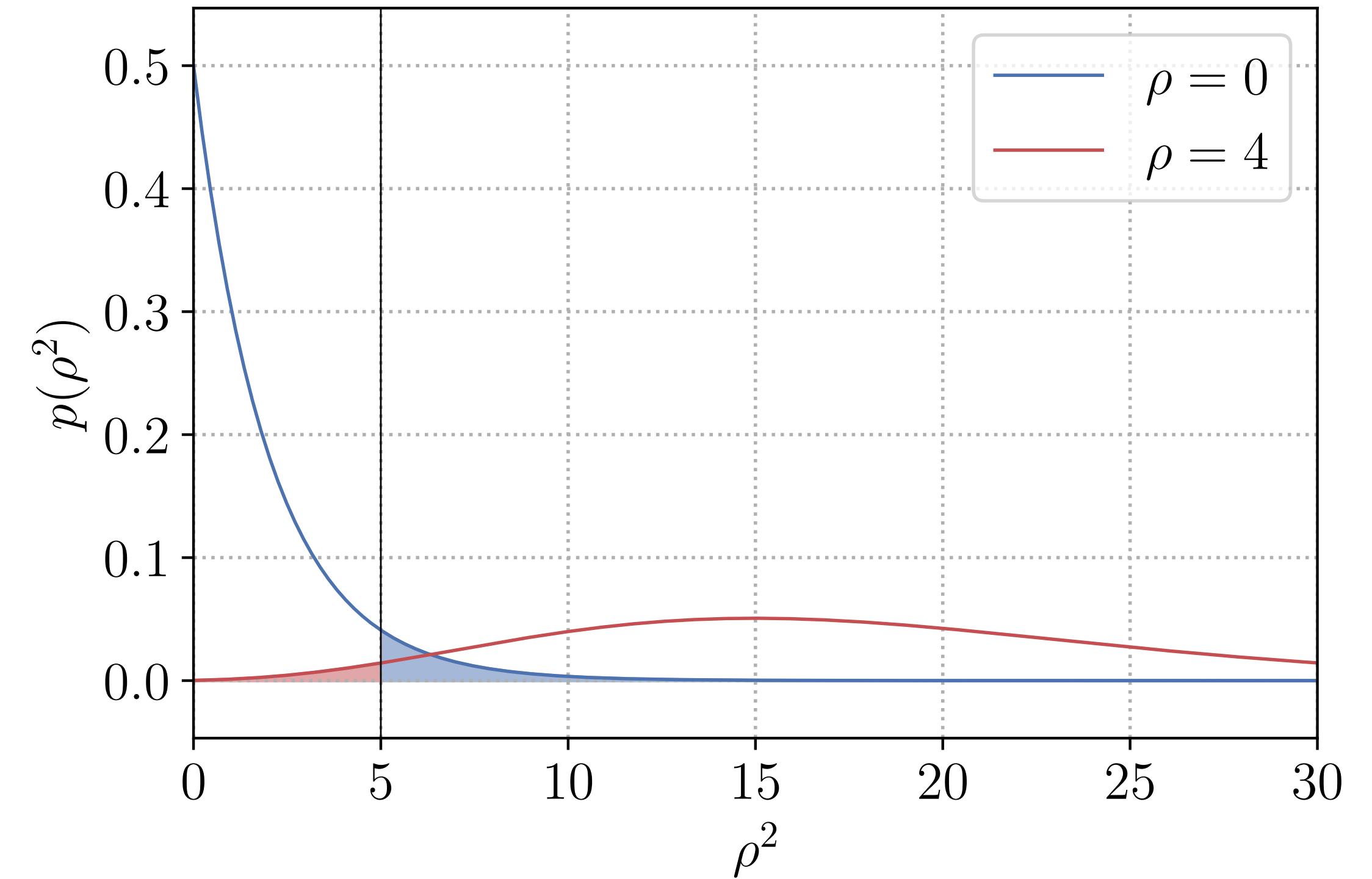
$$R \equiv \rho^2$$

$$p(R|\bar{R}) = \frac{1}{2} e^{-(R+\bar{R})/2} I_0\left(\sqrt{R\bar{R}}\right)$$

$$p(R|0) = \frac{1}{2} e^{-R/2}$$

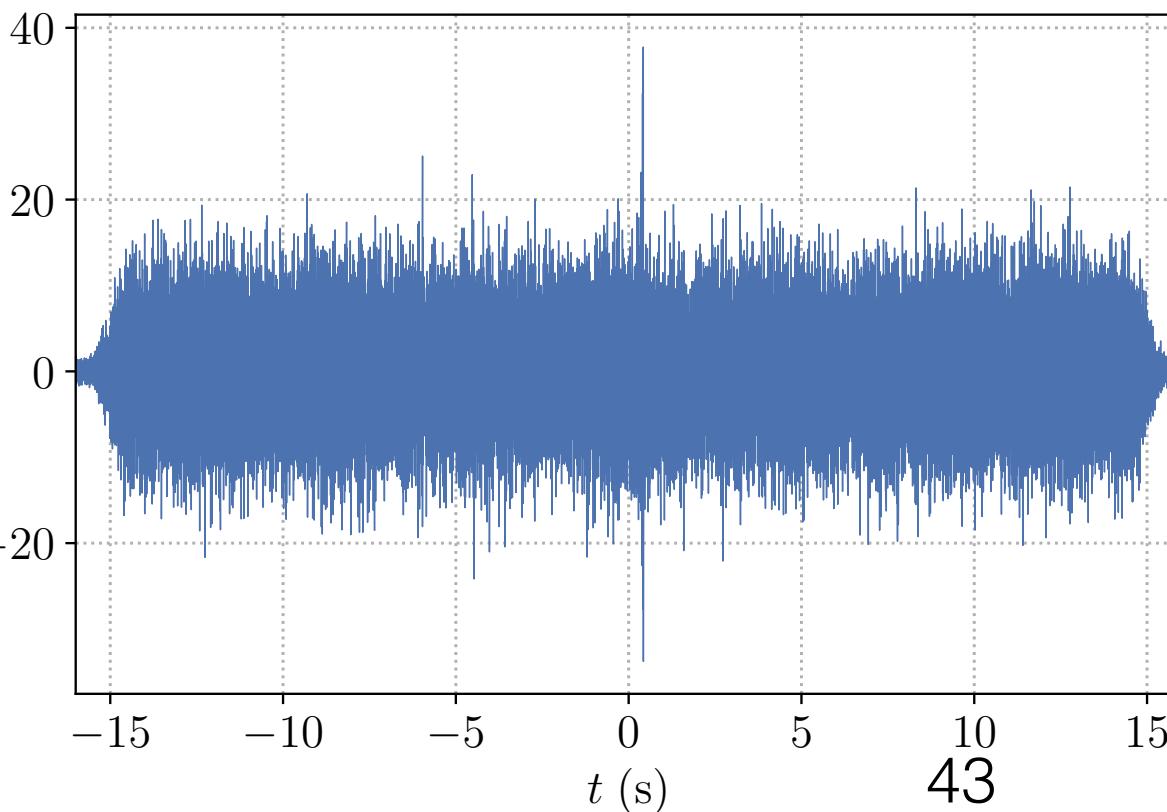
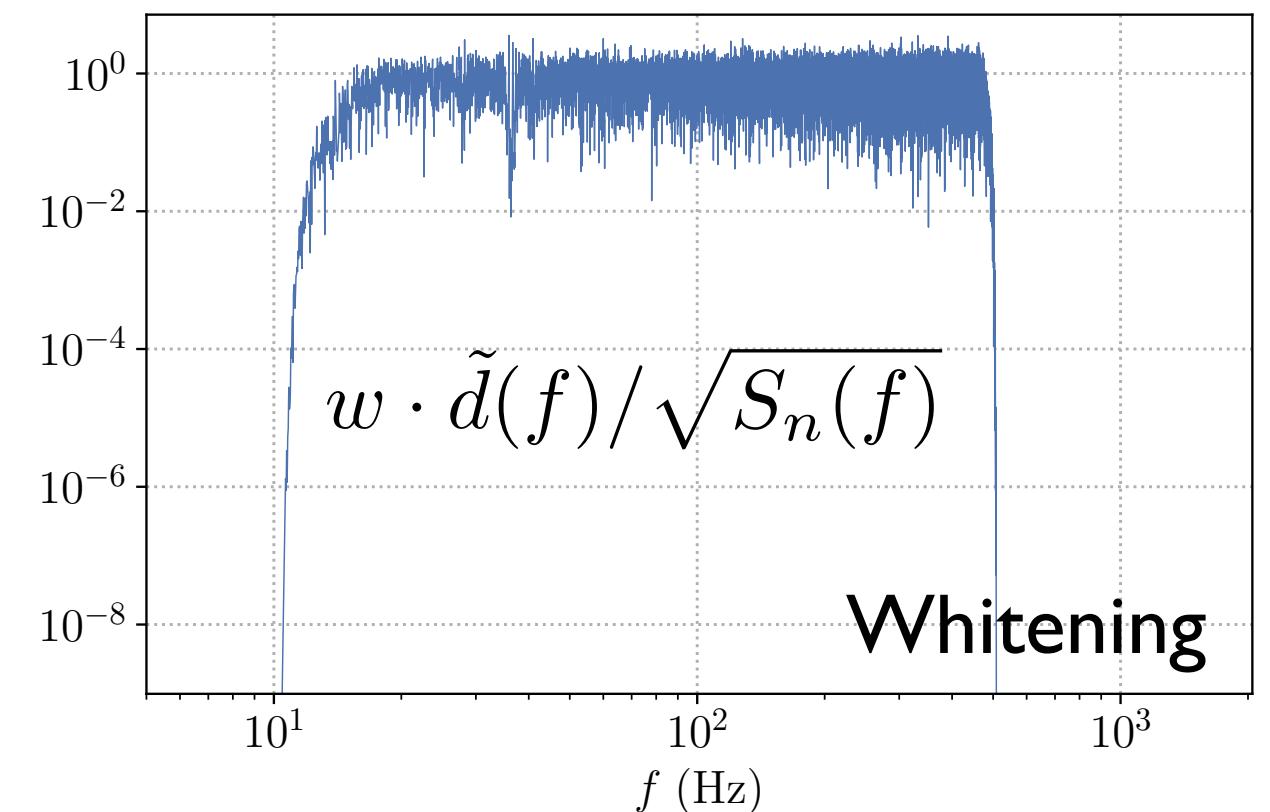
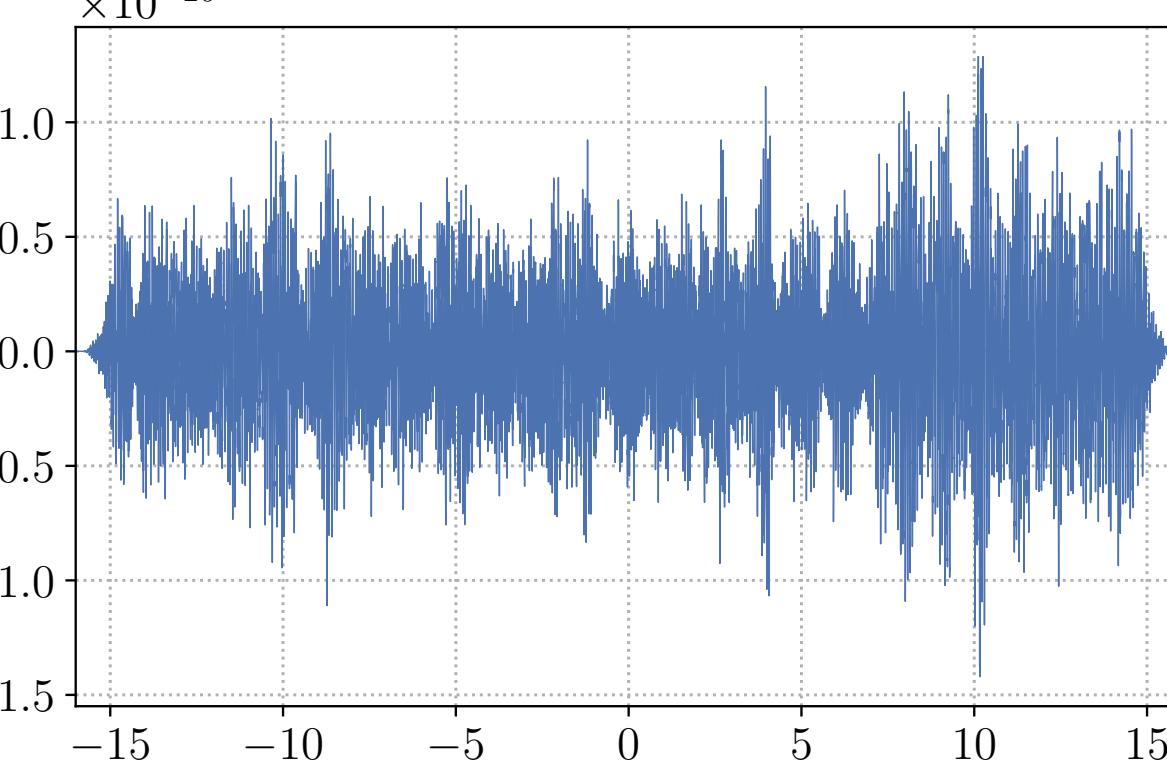
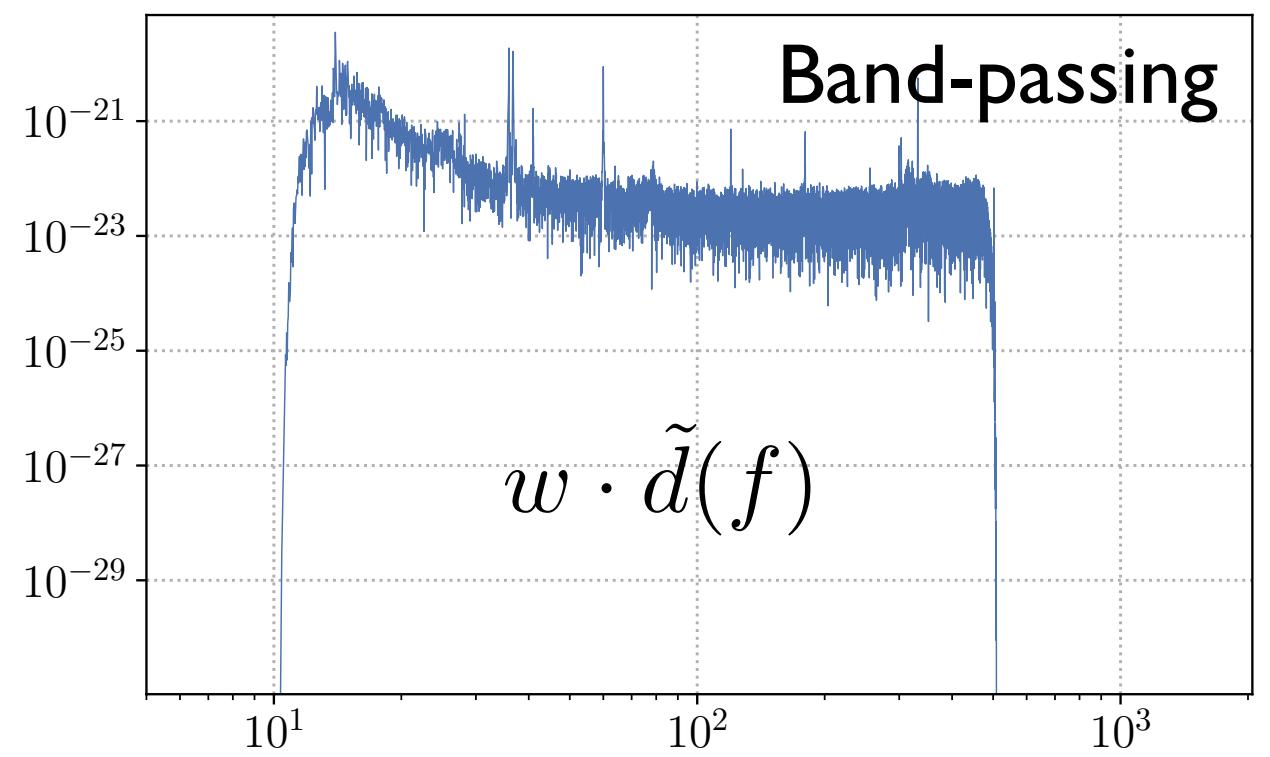
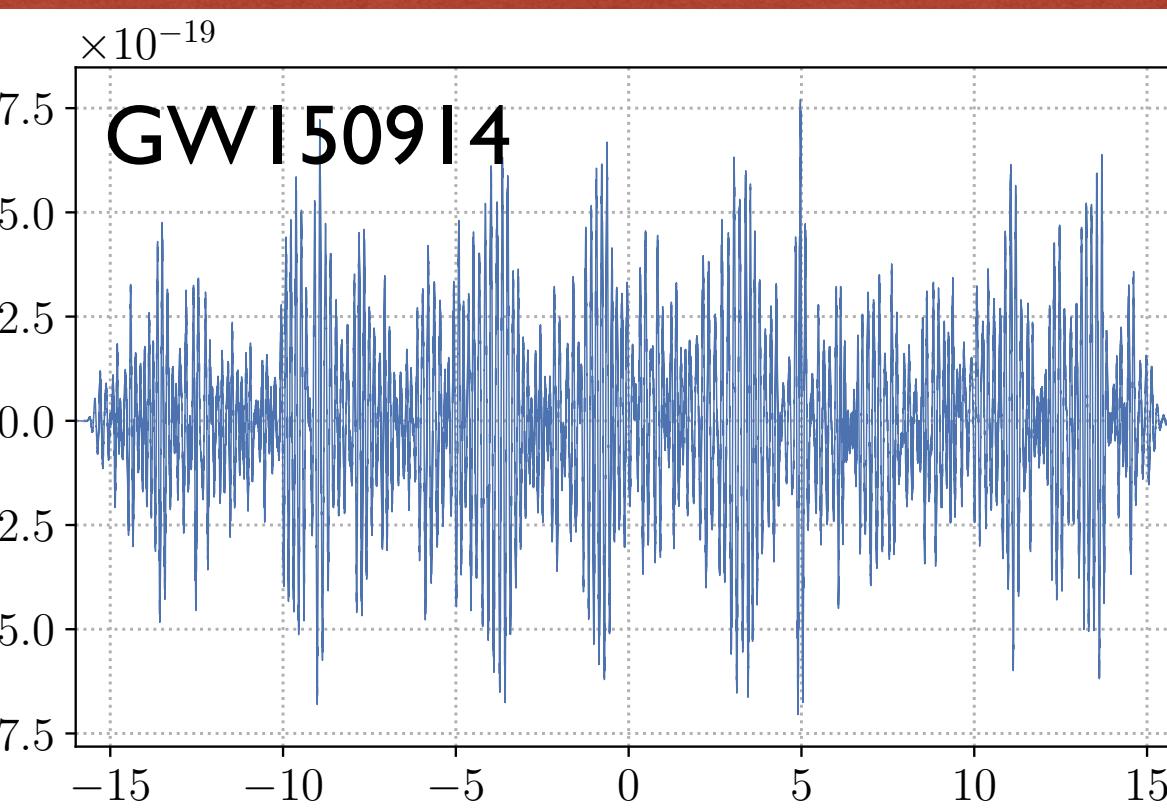
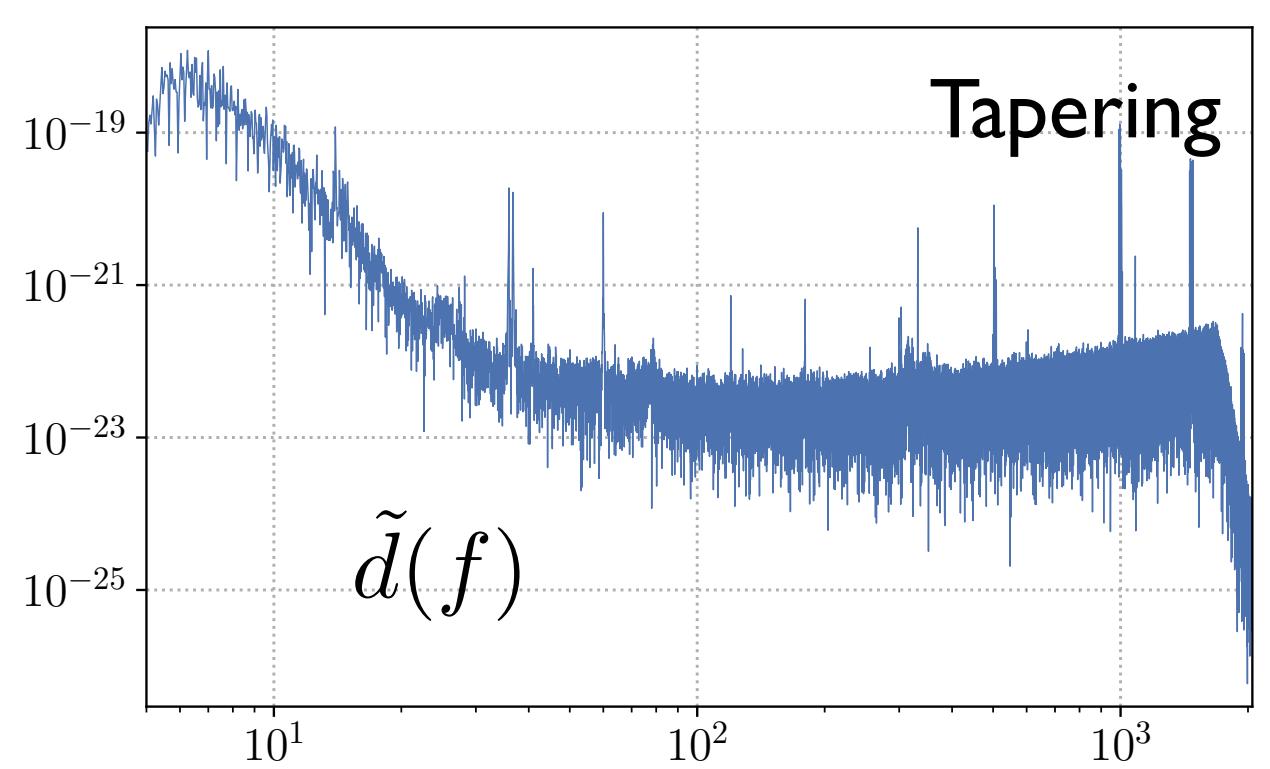
Rough estimates:

- templates in bank: $\sim 10^5$
- values of time / yr: $\sim 10^{10}$
- for a FAR $\sim 1/\text{yr}$: $\rho_t \sim 8$ single det.
 $\rho_t \sim 5.5$ two det.

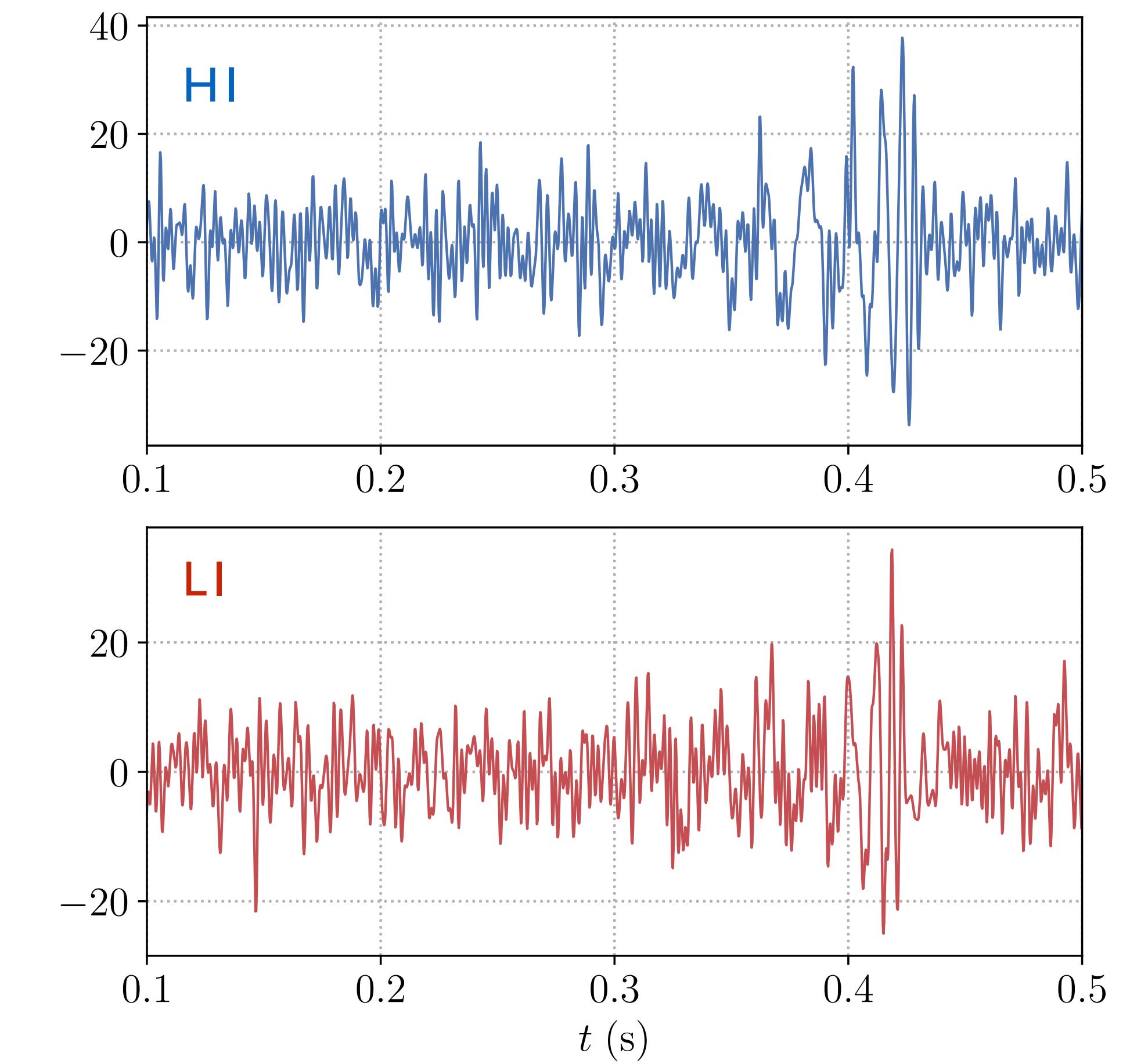
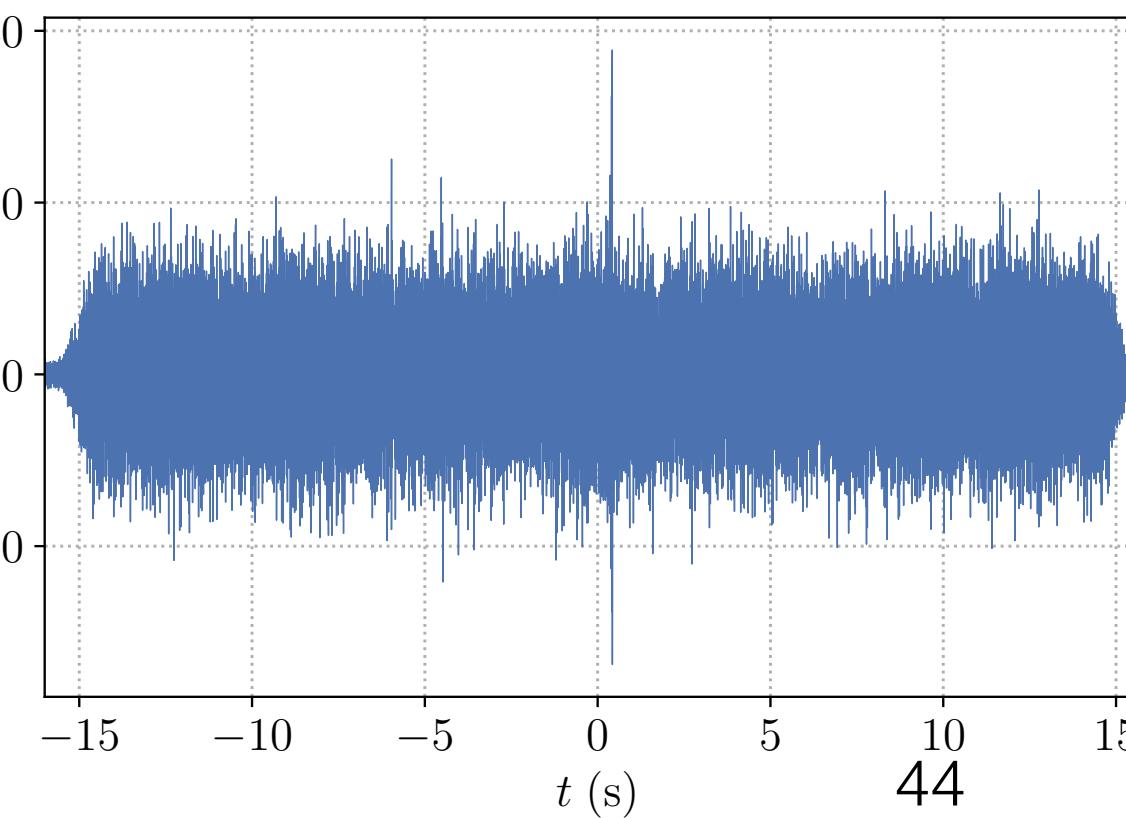
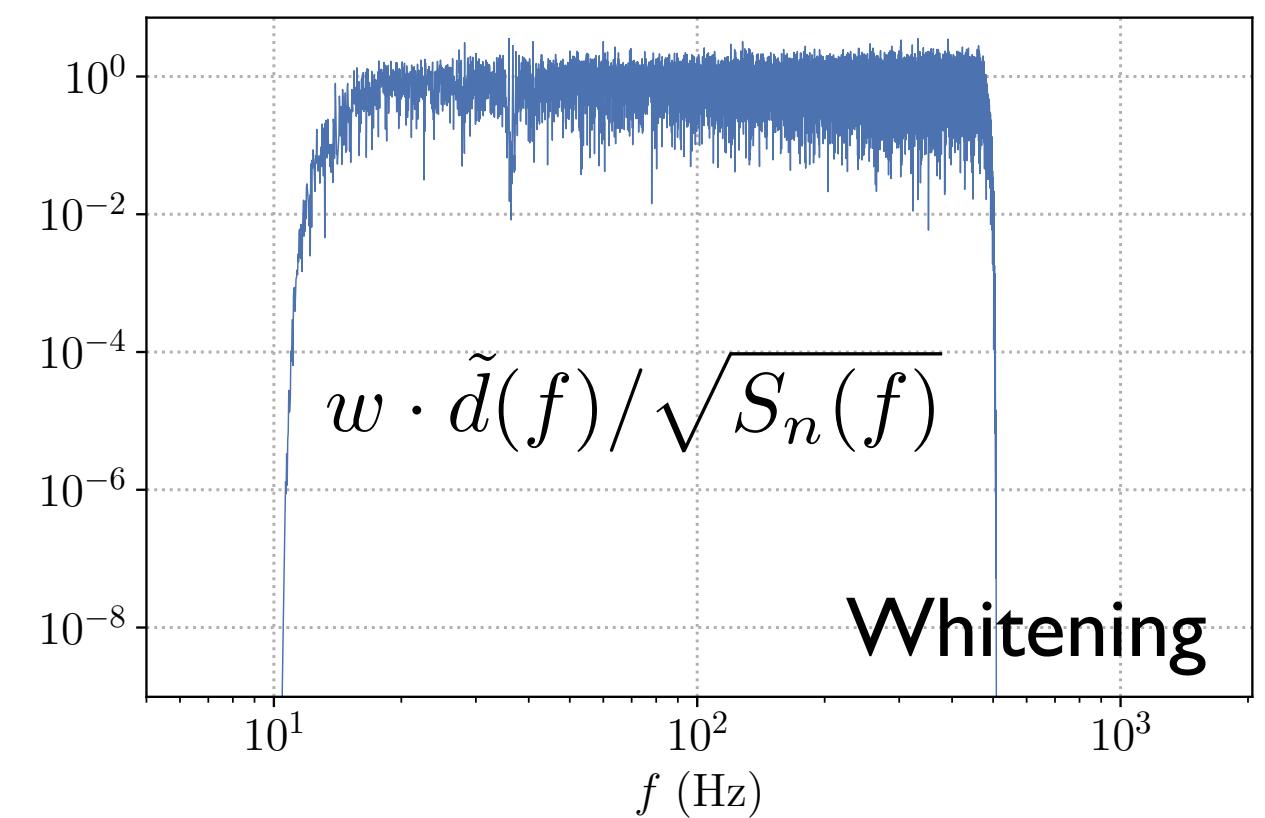
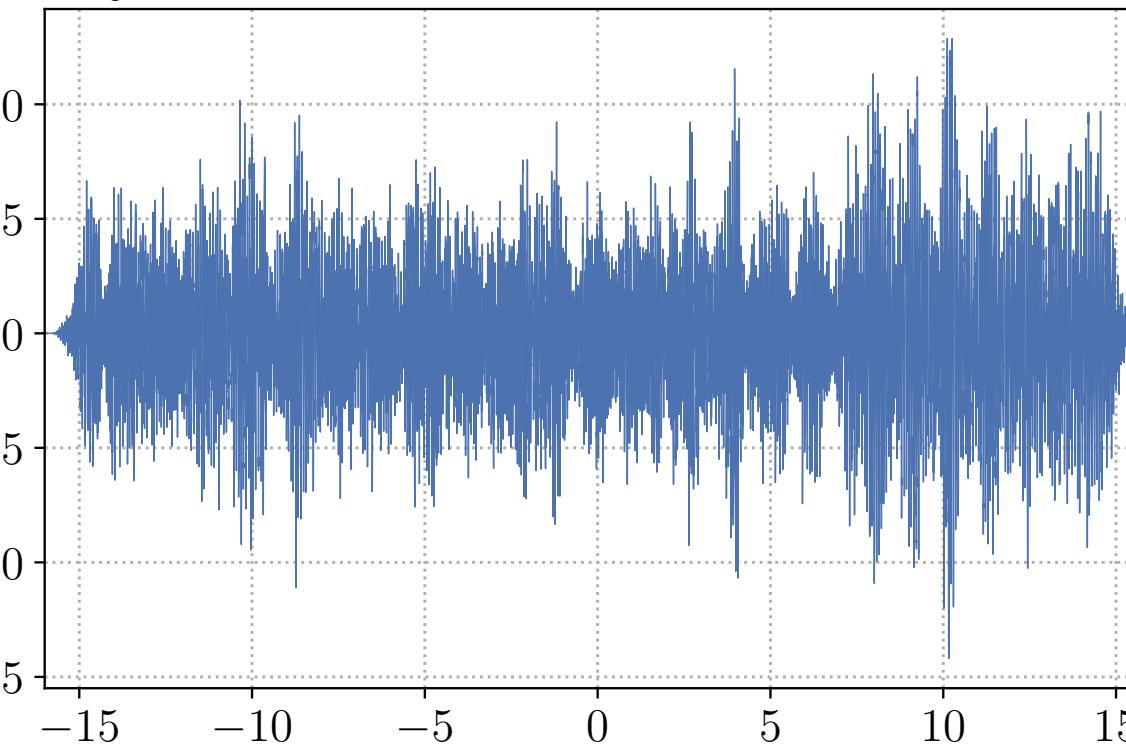
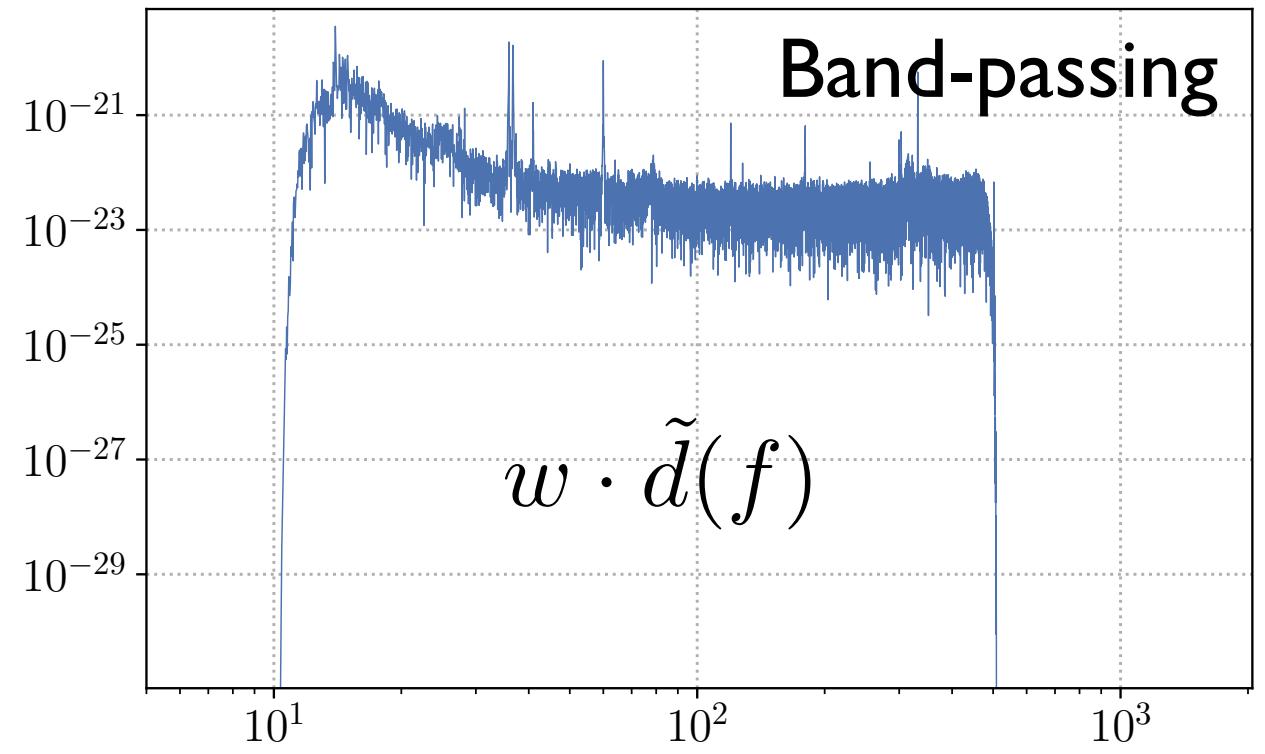
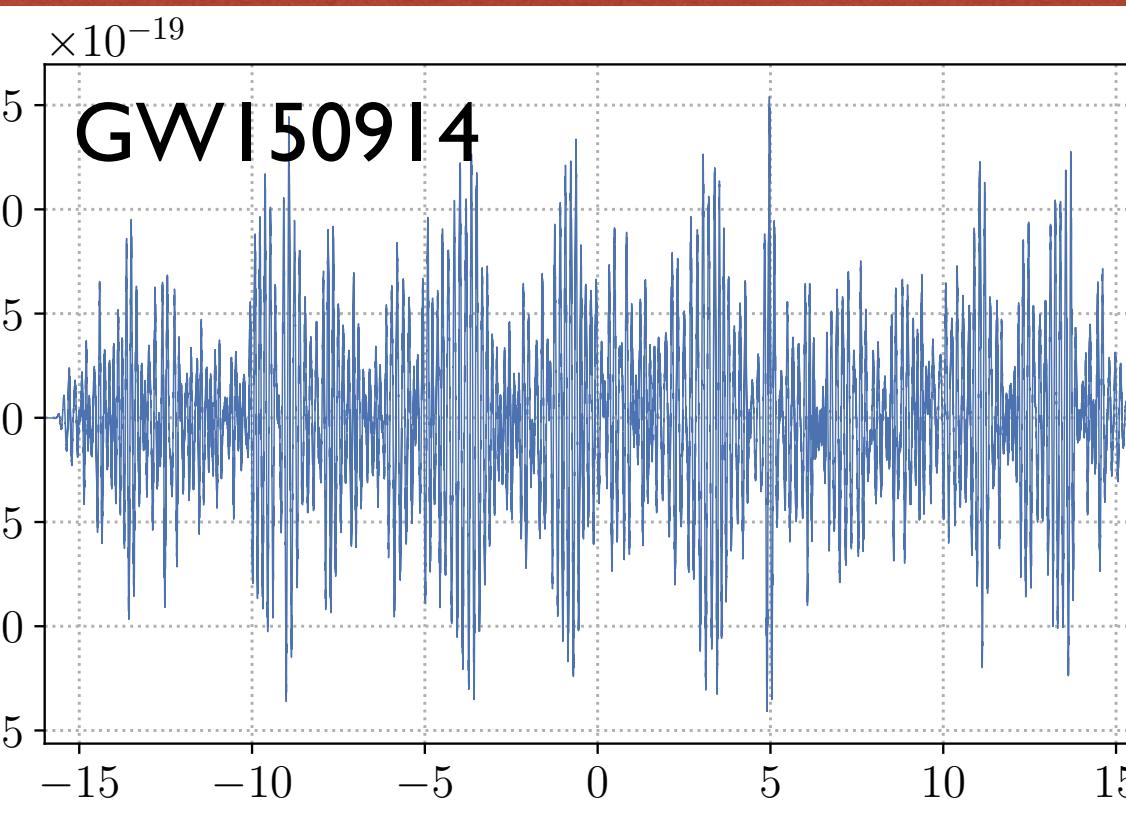
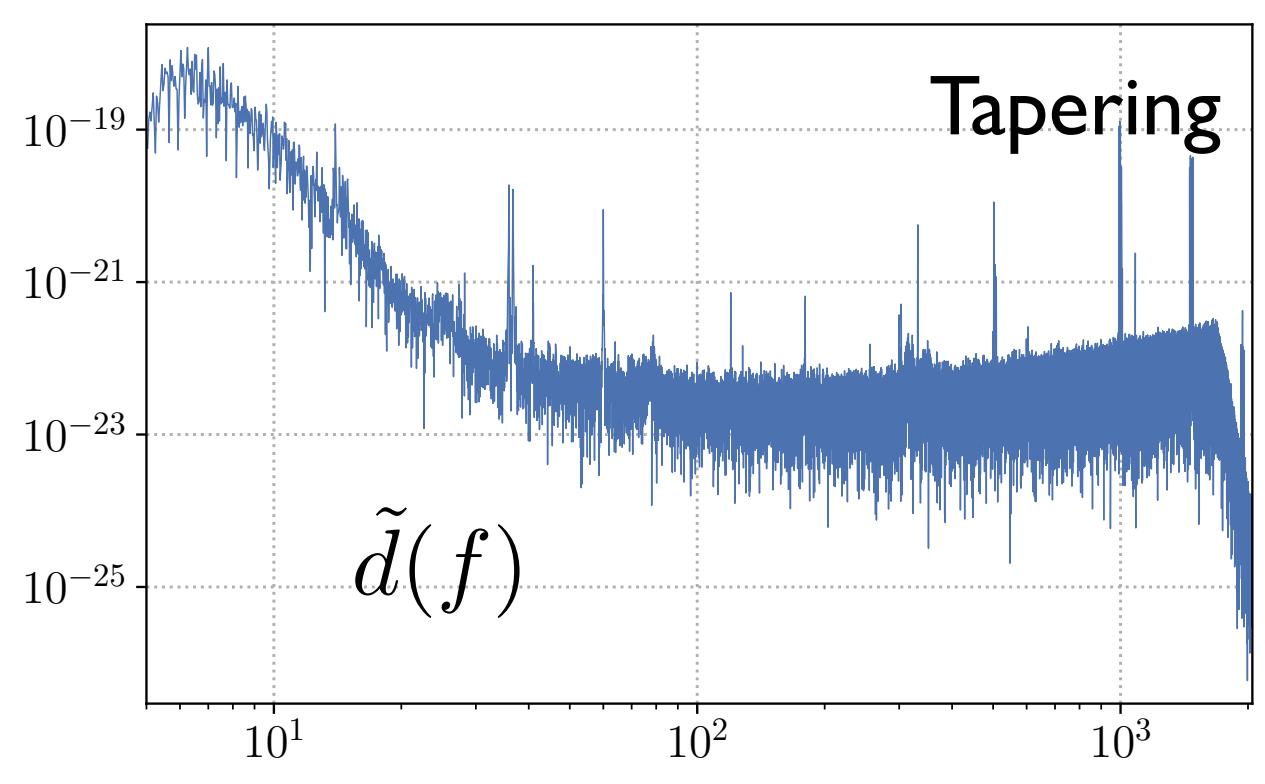


Thresholding: tradeoff between
false alarms and false dismissals

Whitening, band-passing



Whitening, band-passing

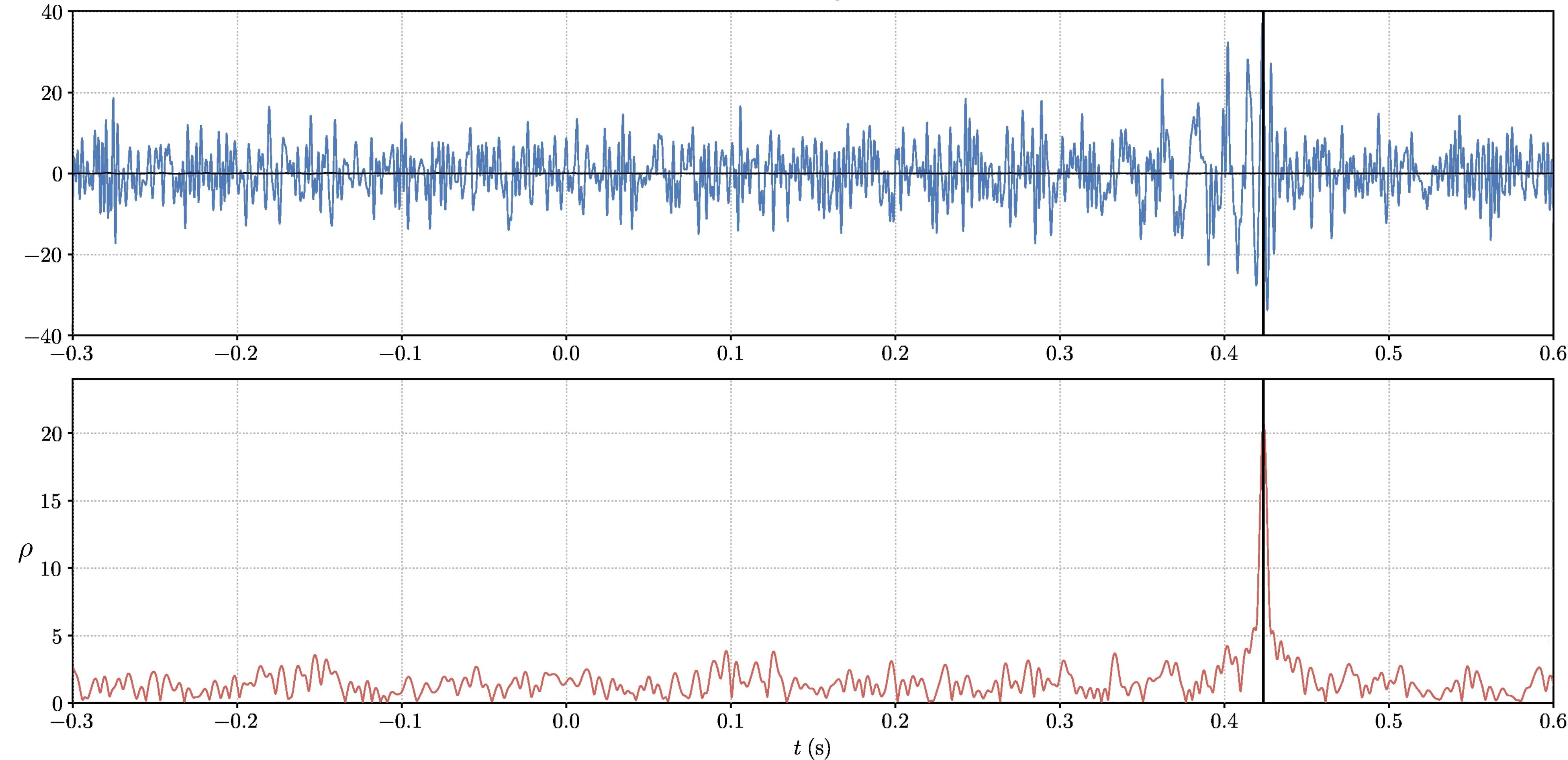


- w.b.p data: close to white noise
- GW150914 is visible in w.b.p data ! (only loud massive systems)

Matched filtering example

Try a fixed template

Optimize over phase: $\max \operatorname{Re}(e^{i\alpha} h|s) = |(h|s)|$
Optimize over time: $\int df e^{2i\pi f \Delta t} \tilde{h} \tilde{s}^* / S_n = \text{IFFT}(\tilde{h} \tilde{s}^* / S_n)$



Outline

Part I

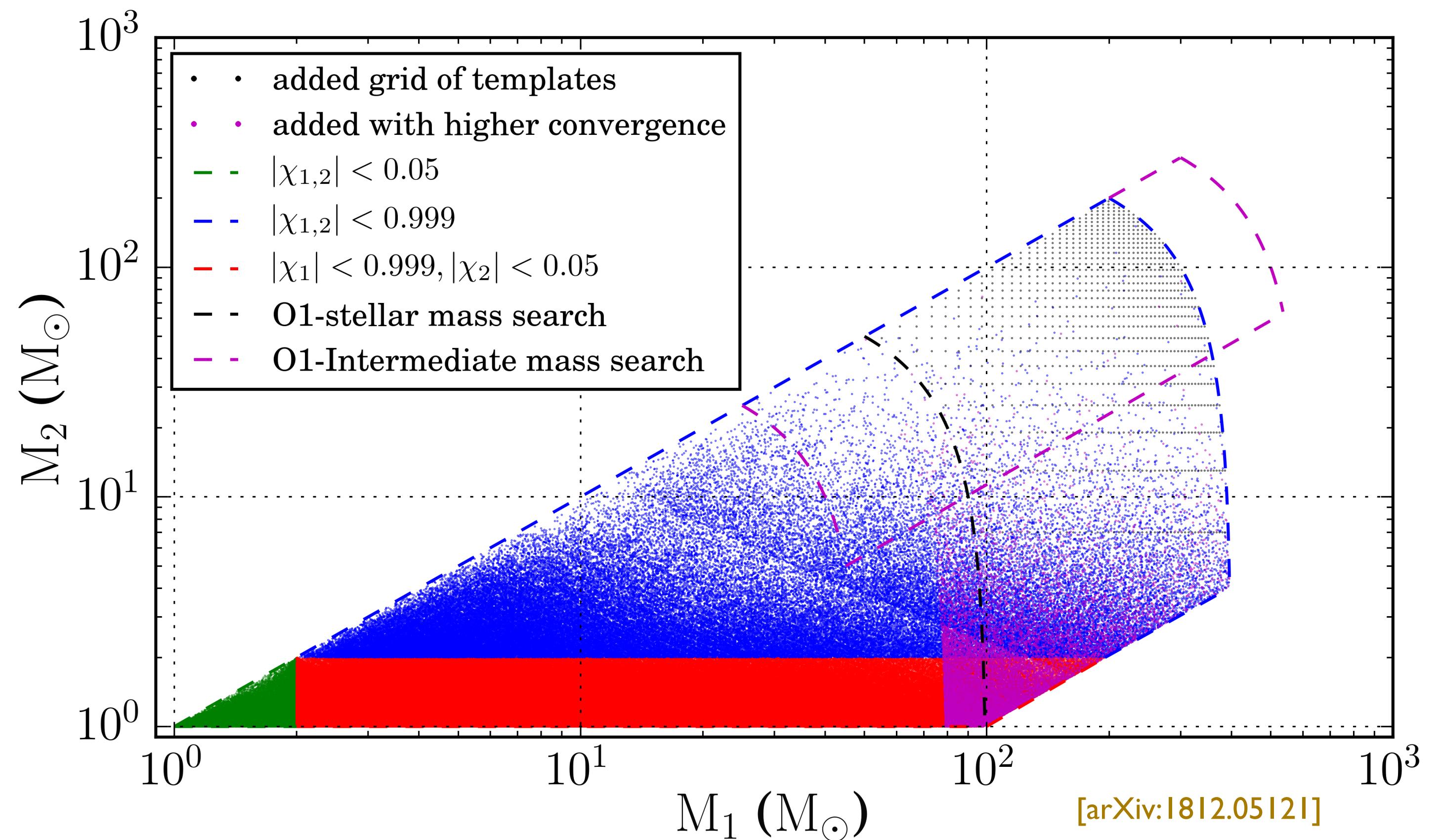
- GW signals: the basics
- Noise as a stochastic process
- Introducing matched filtering
- **Towards real CBC searches**
- Other signals: continuous waves,
stochastic backgrounds

Template banks

Match with nearest template:

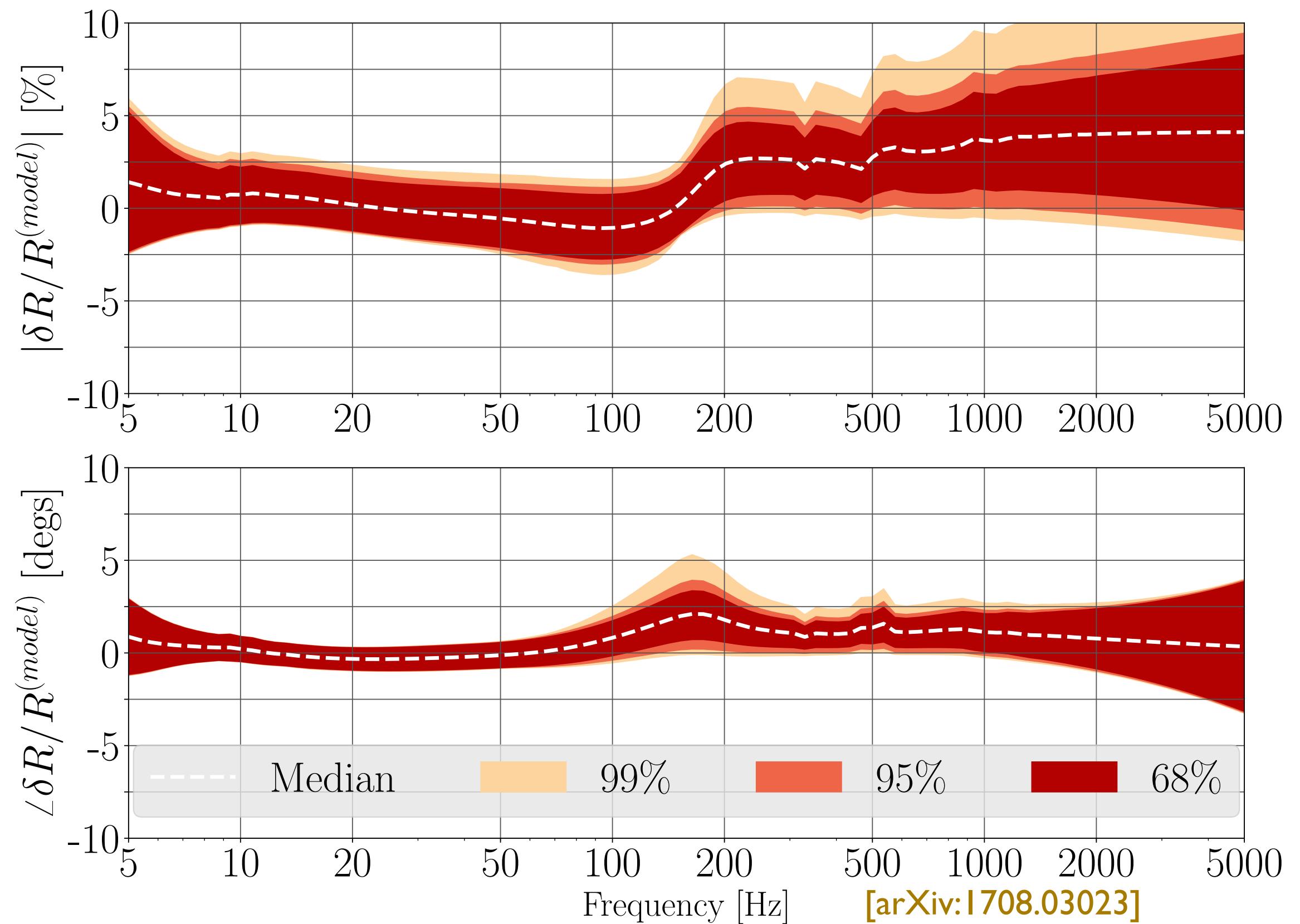
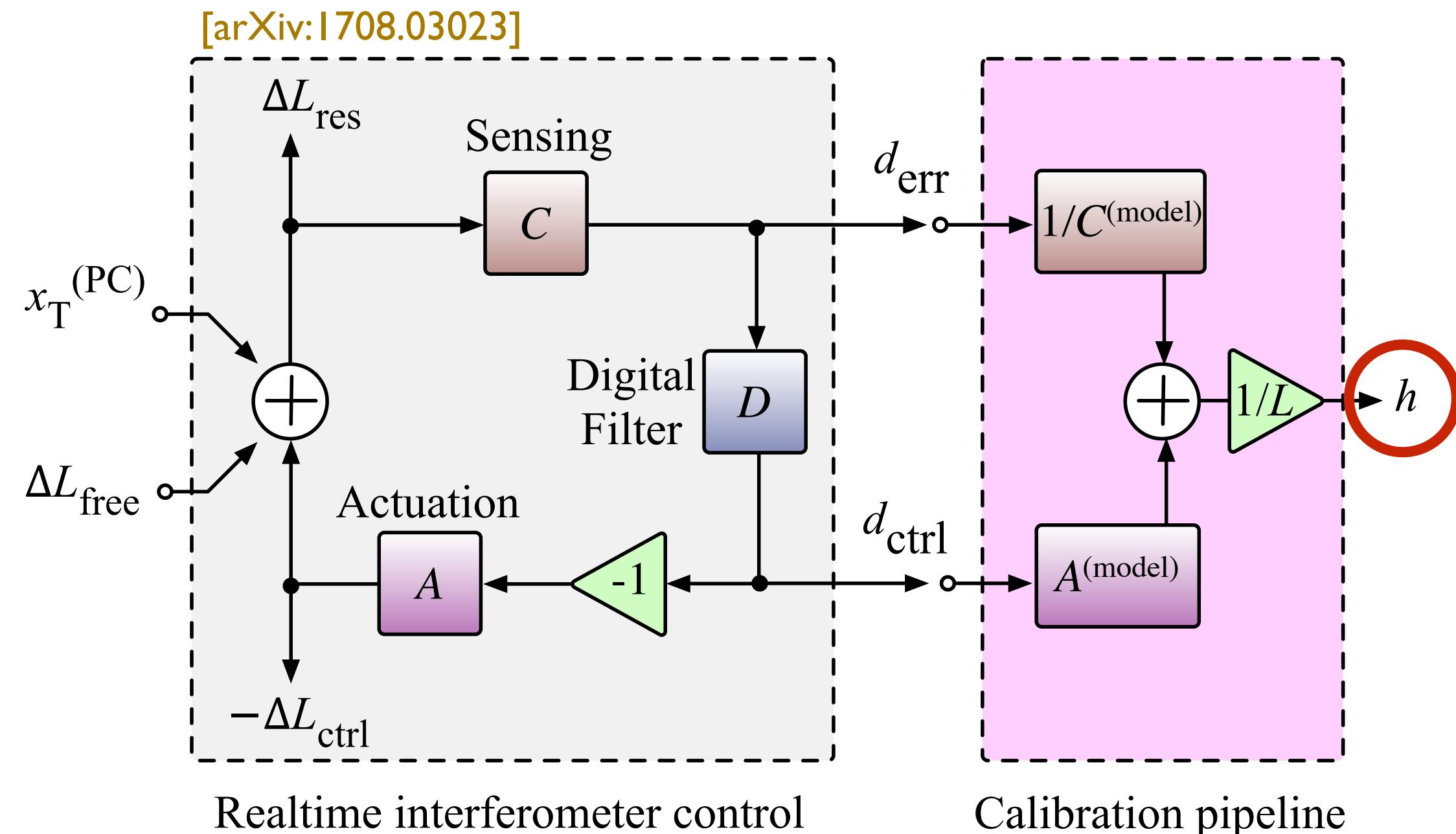
$$\max_{\Delta t, \phi} \frac{(h_t|h)}{\sqrt{(h_t|h_t)}\sqrt{(h|h)}}$$

- Effectualness criterion: match > 0.97
- Methods to build a template bank: geometric (metric based on match), stochastic, hybrid
- Trade-off between effectualness (template bank size) and FAR
- Simplified physics (no precession)



Templates are more orthogonal at low masses, with many wave cycles

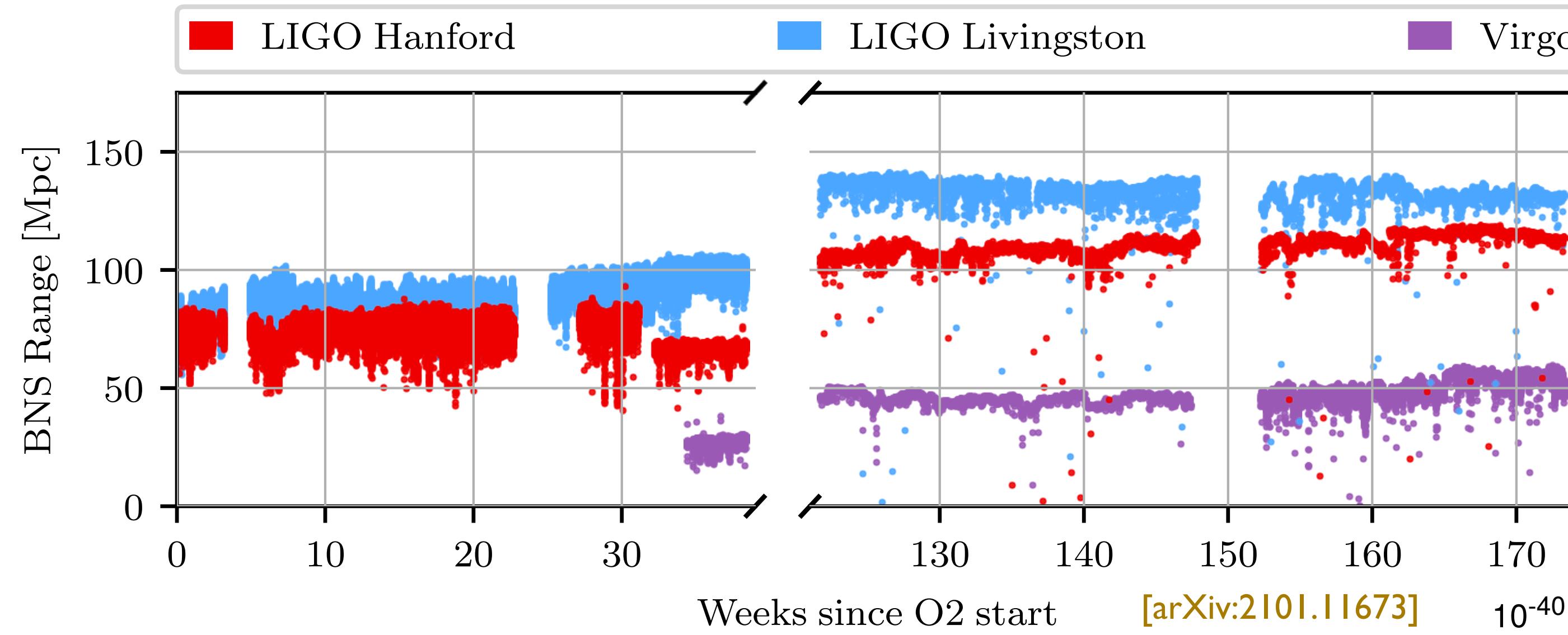
Real data: calibration



- Calibration: the output strain is the results of a complex control loop

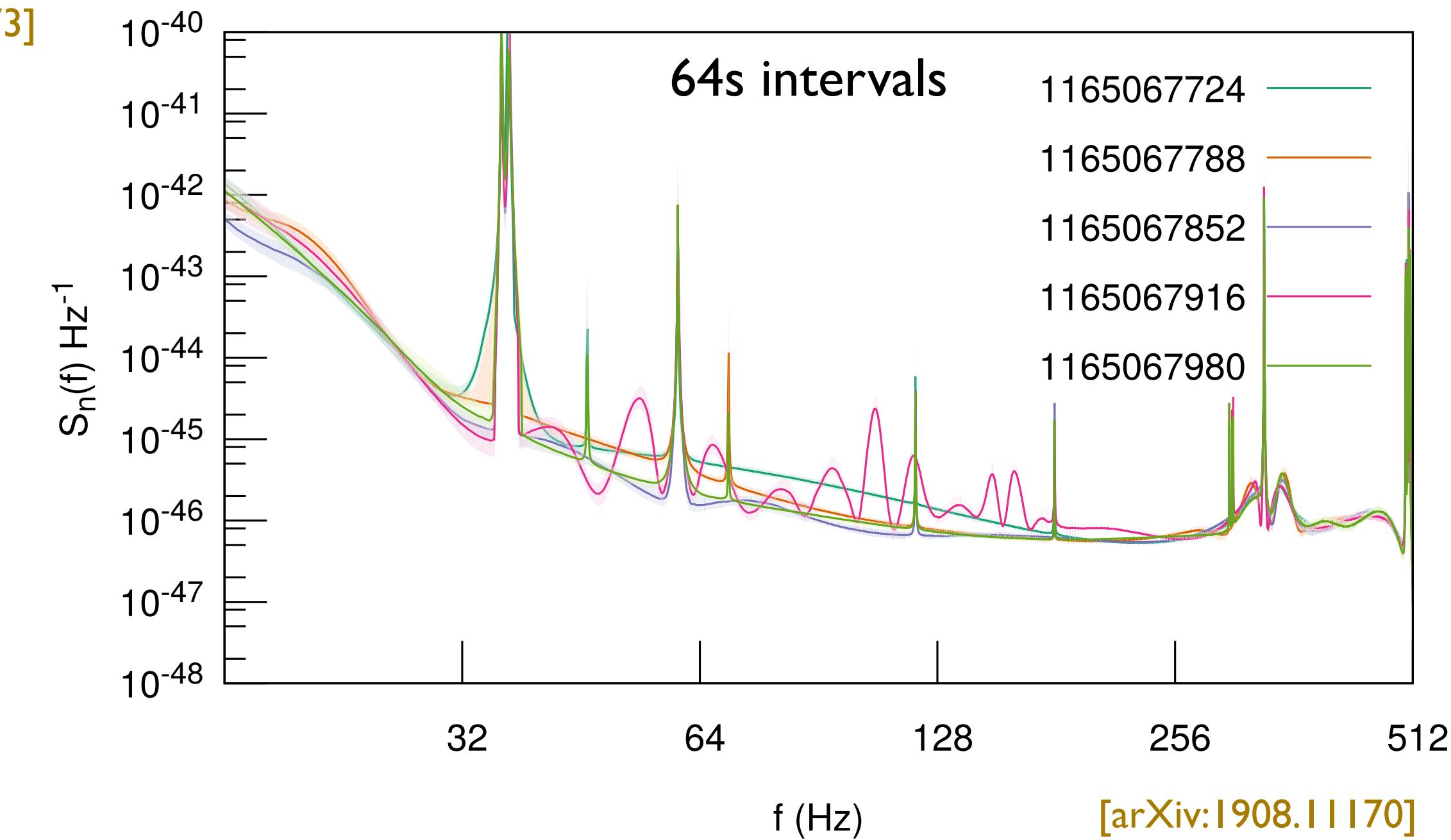
- Calibration is in part stochastic: amplitude and phase splines, with value at nodes randomly distributed in envelope

Real data and artefacts: glitches, non-stationarity

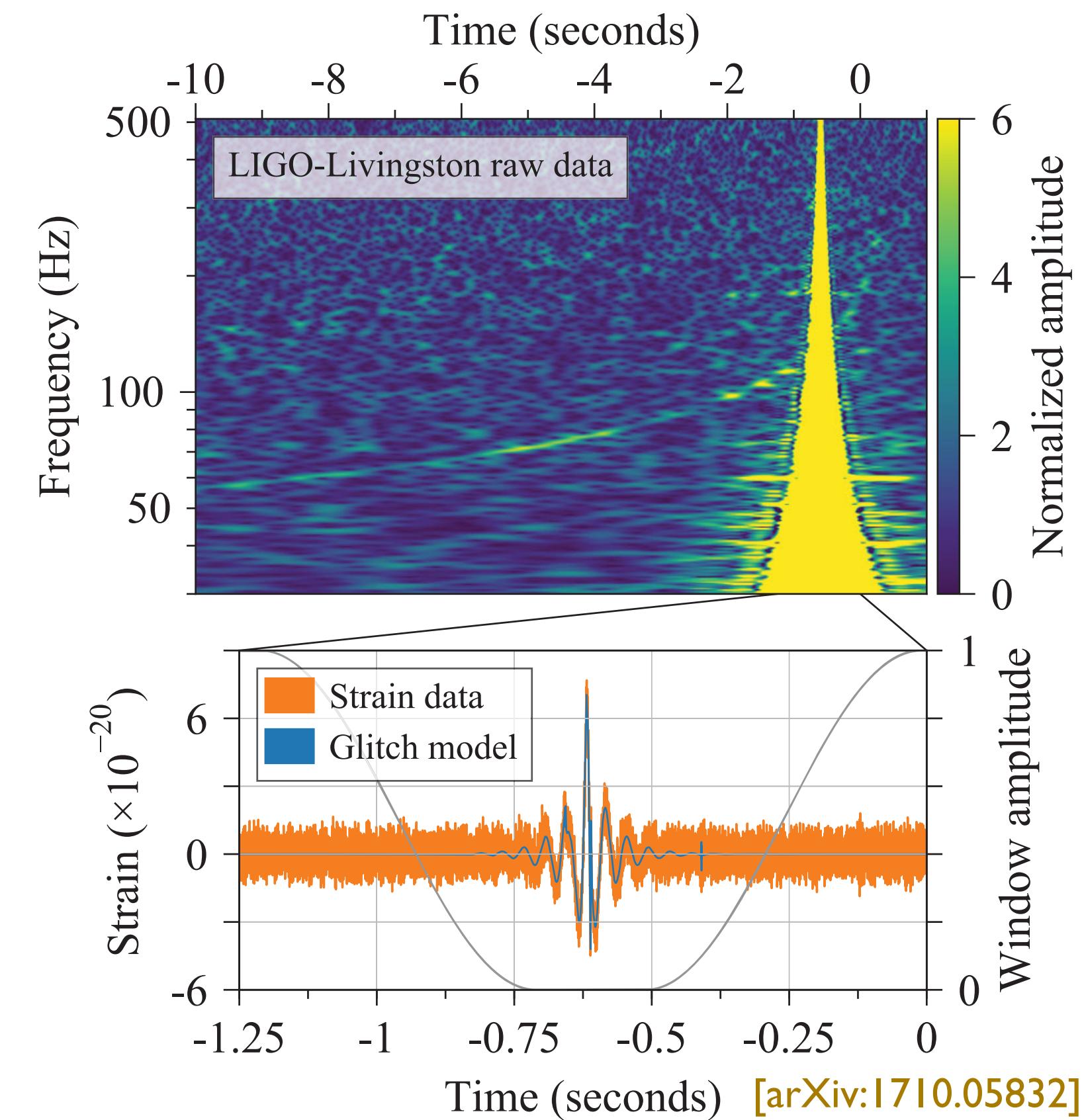
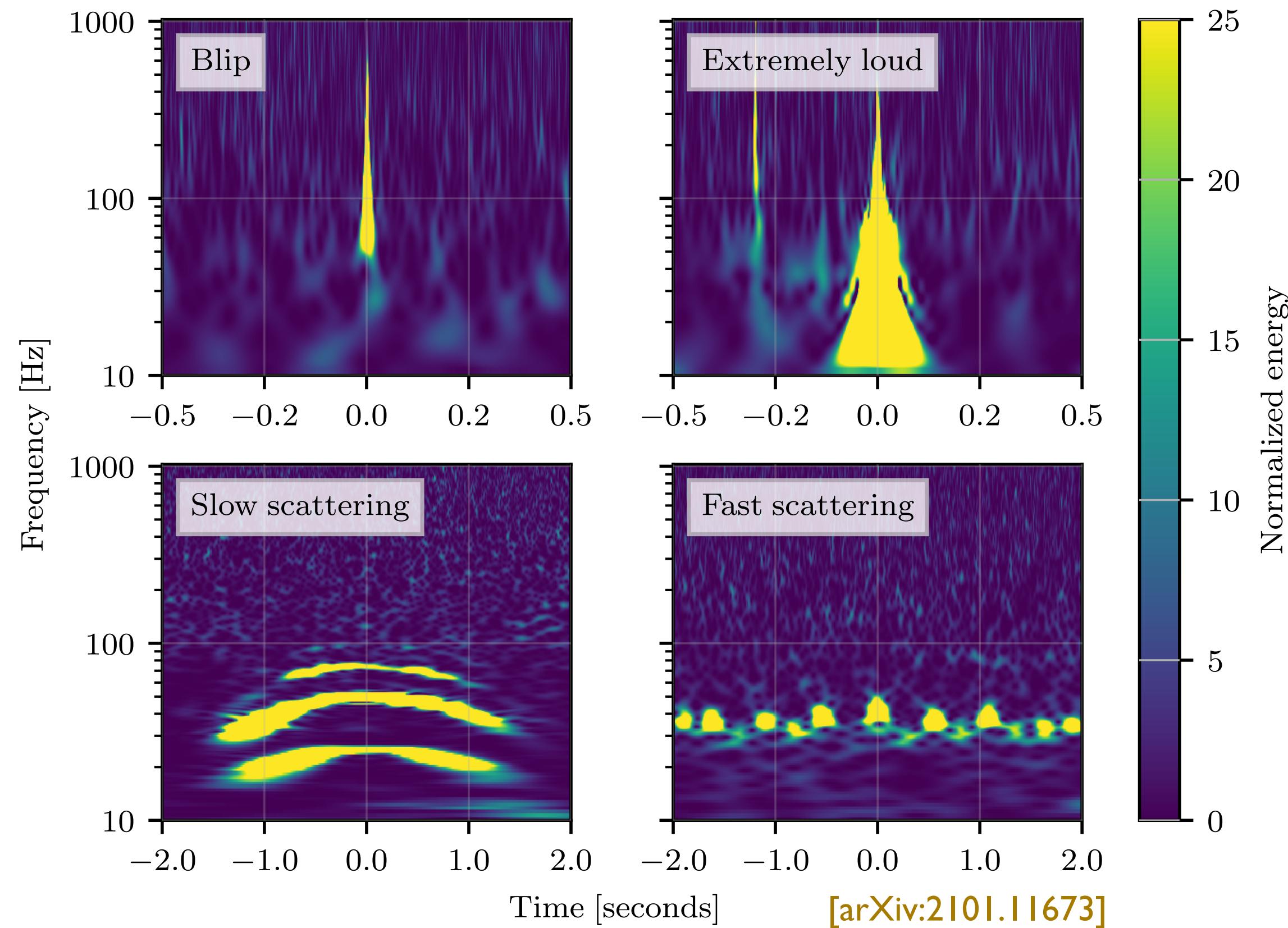


- Detectors evolve over time, varying duty cycle
- Long-term variations of sensitivity

- PSD can show non-stationarity on short time scales

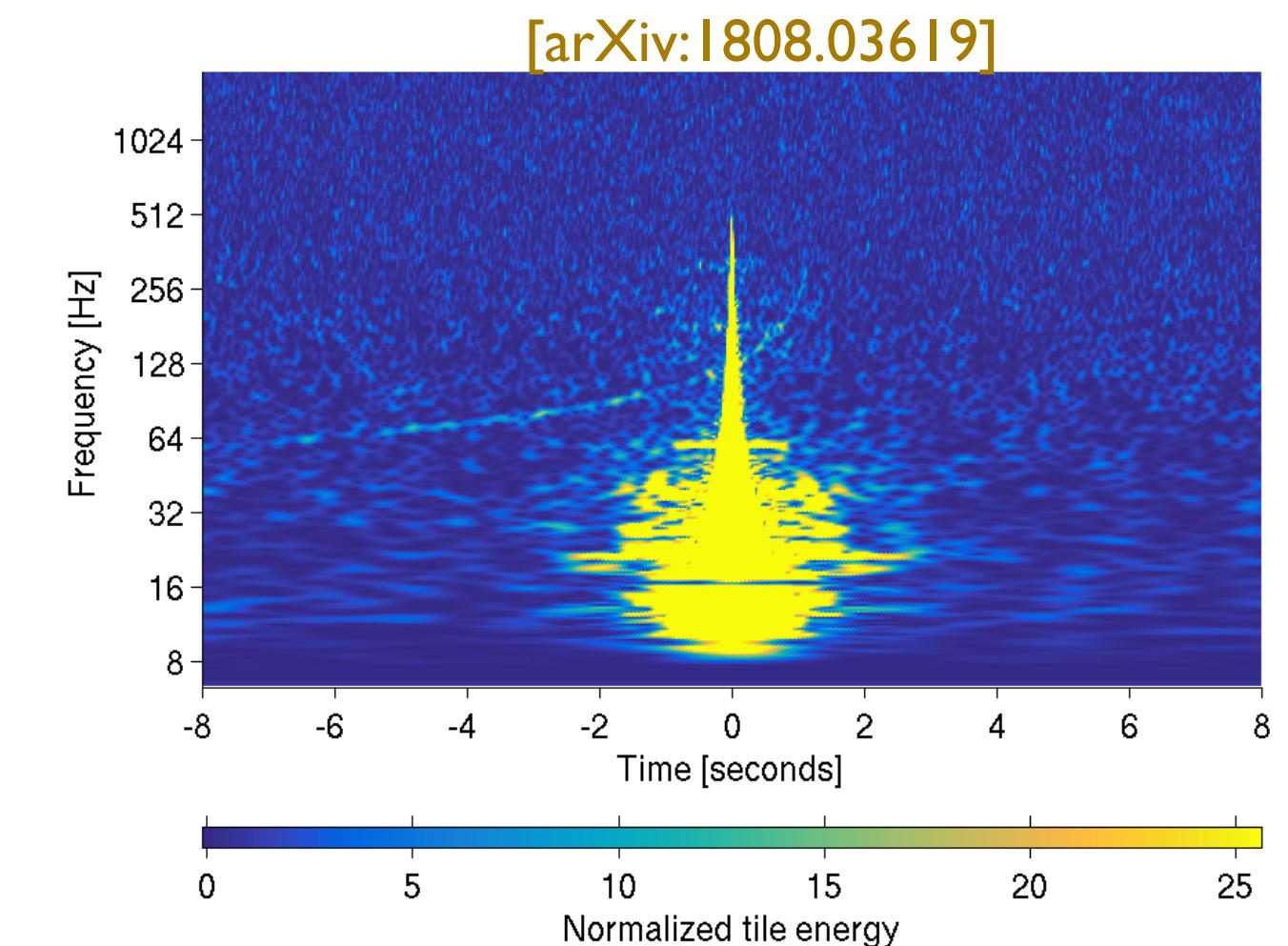
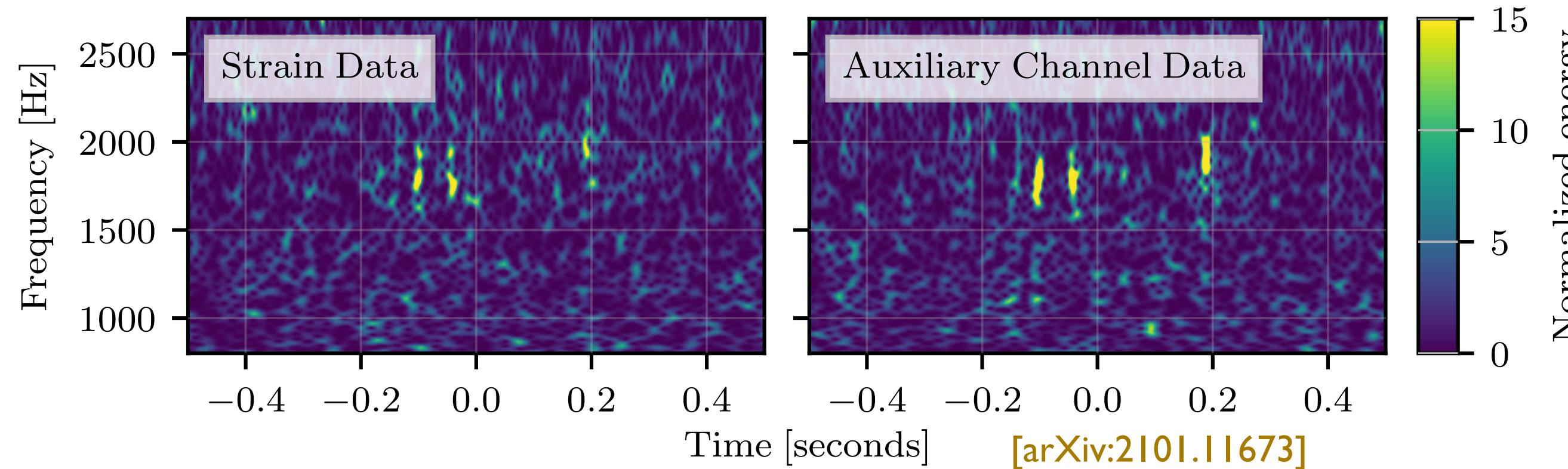


Real data and artefacts: glitches, non-stationarity

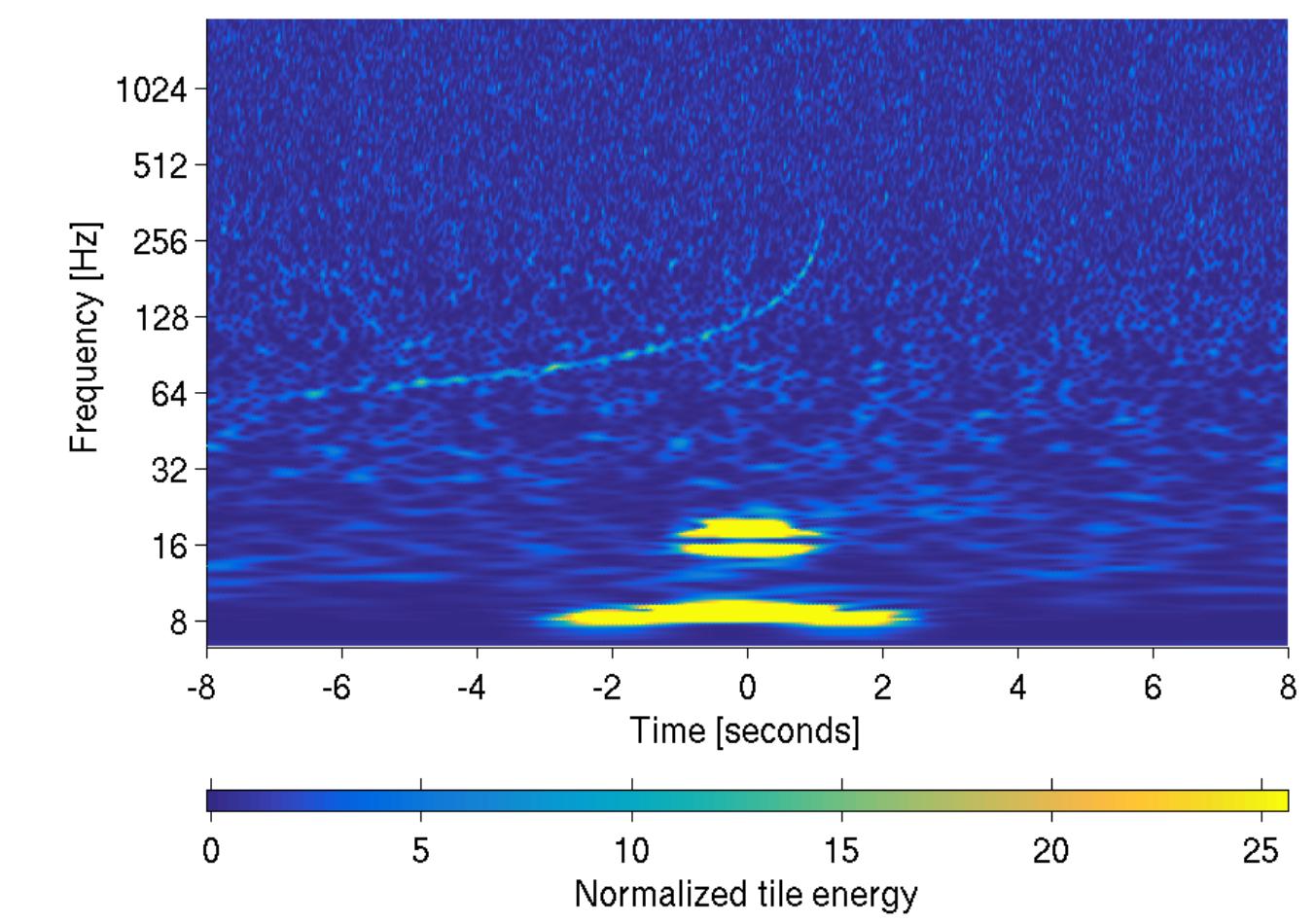
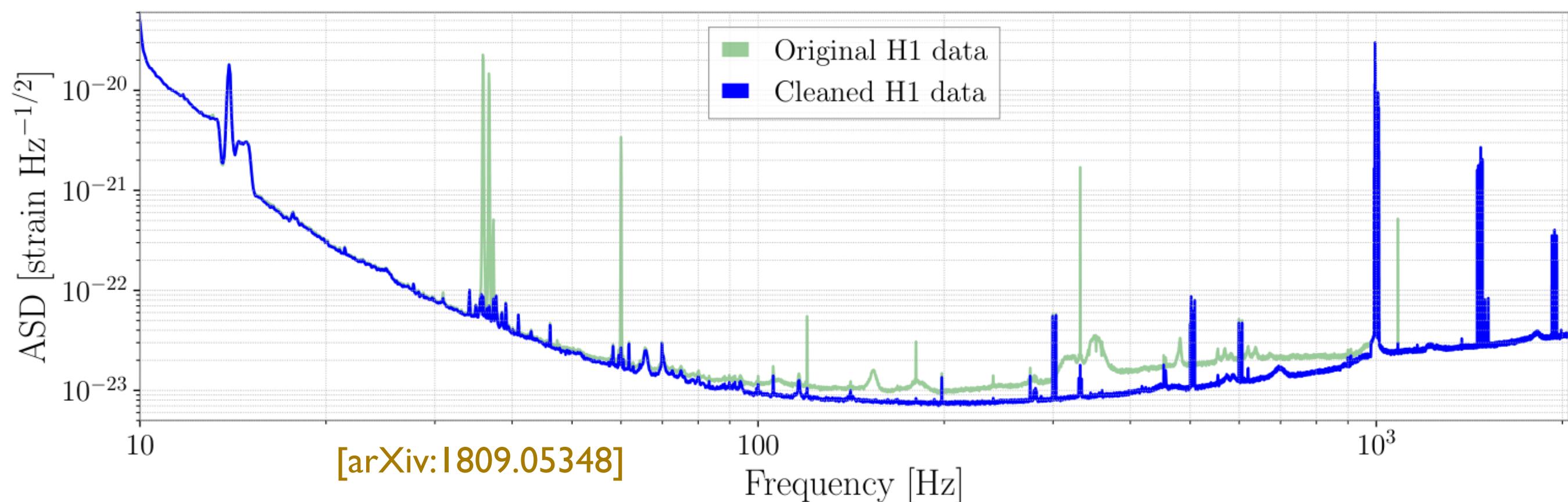


- Glitches: strong non-stationary, non-Gaussian events
- SNR alone would be dominated by glitches
- Need more robust significance metric

Real data: data quality, data cleaning



- Data quality: exploit auxiliary channels, issue vetoes



- Data cleaning (removal of noise lines)

- Glitch gating or removal (BayesWave)

Signal consistency and ranking statistic

PyCBC

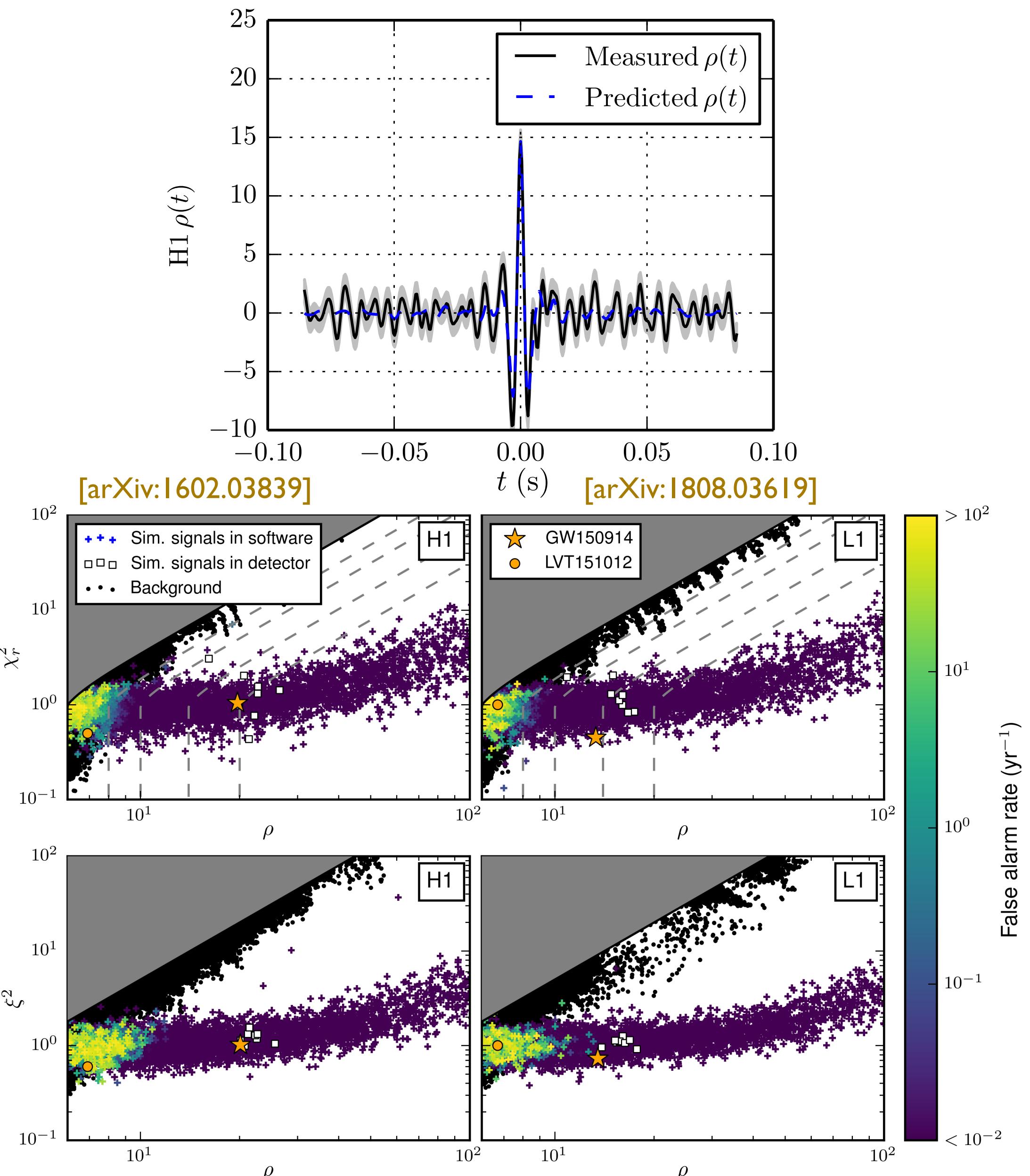
Penalization of large residuals:
computed on n freq. bands, χ^2 with $\nu = 2n - 2$ d.o.f.

$$\hat{\rho} = \rho \times \begin{cases} 1 & \chi^2 \leq \nu \\ \left[\frac{1}{2} + \frac{1}{2} (\chi^2 / \nu)^3 \right]^{-1/6} & \chi^2 > \nu \end{cases}$$

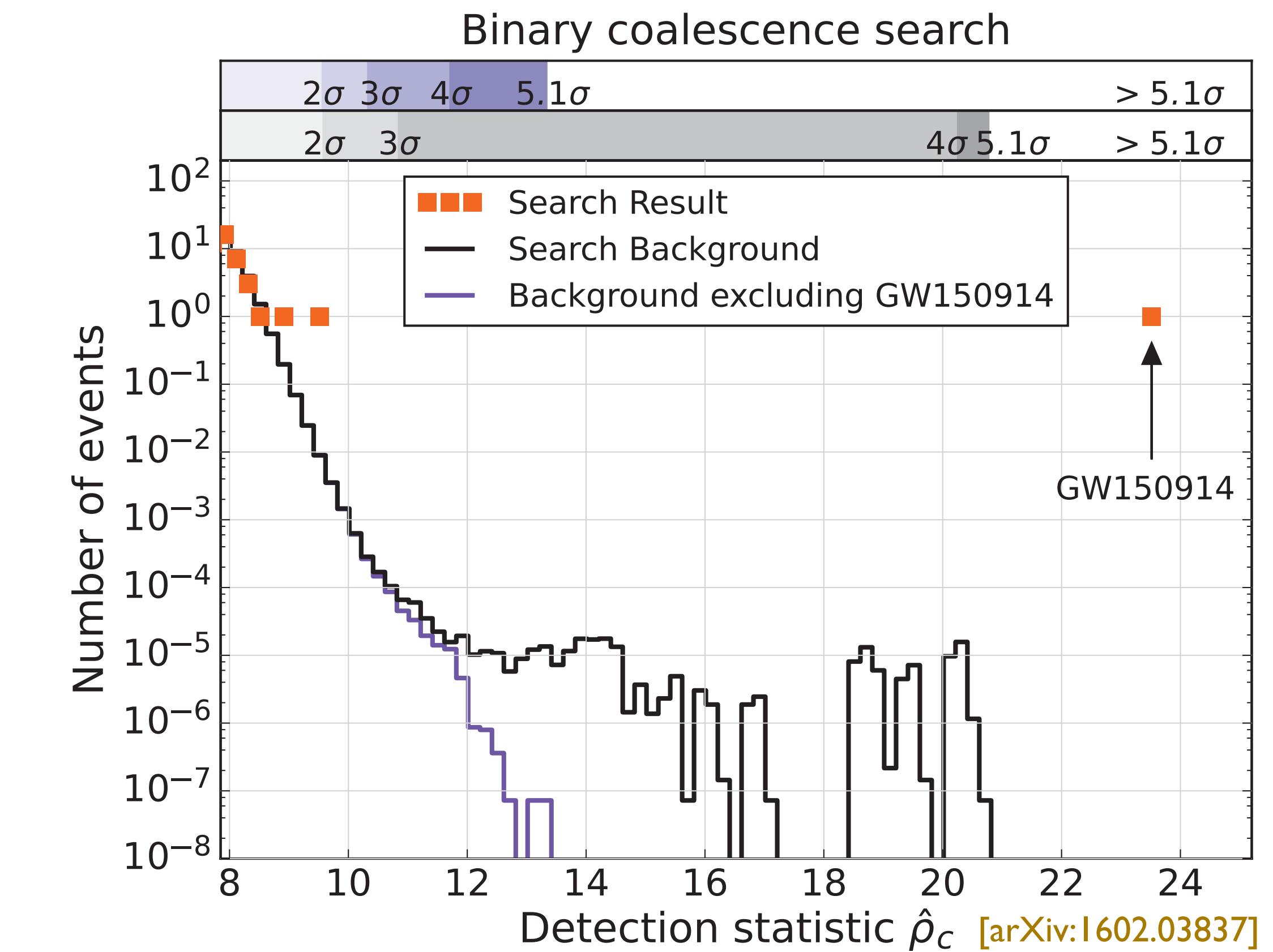
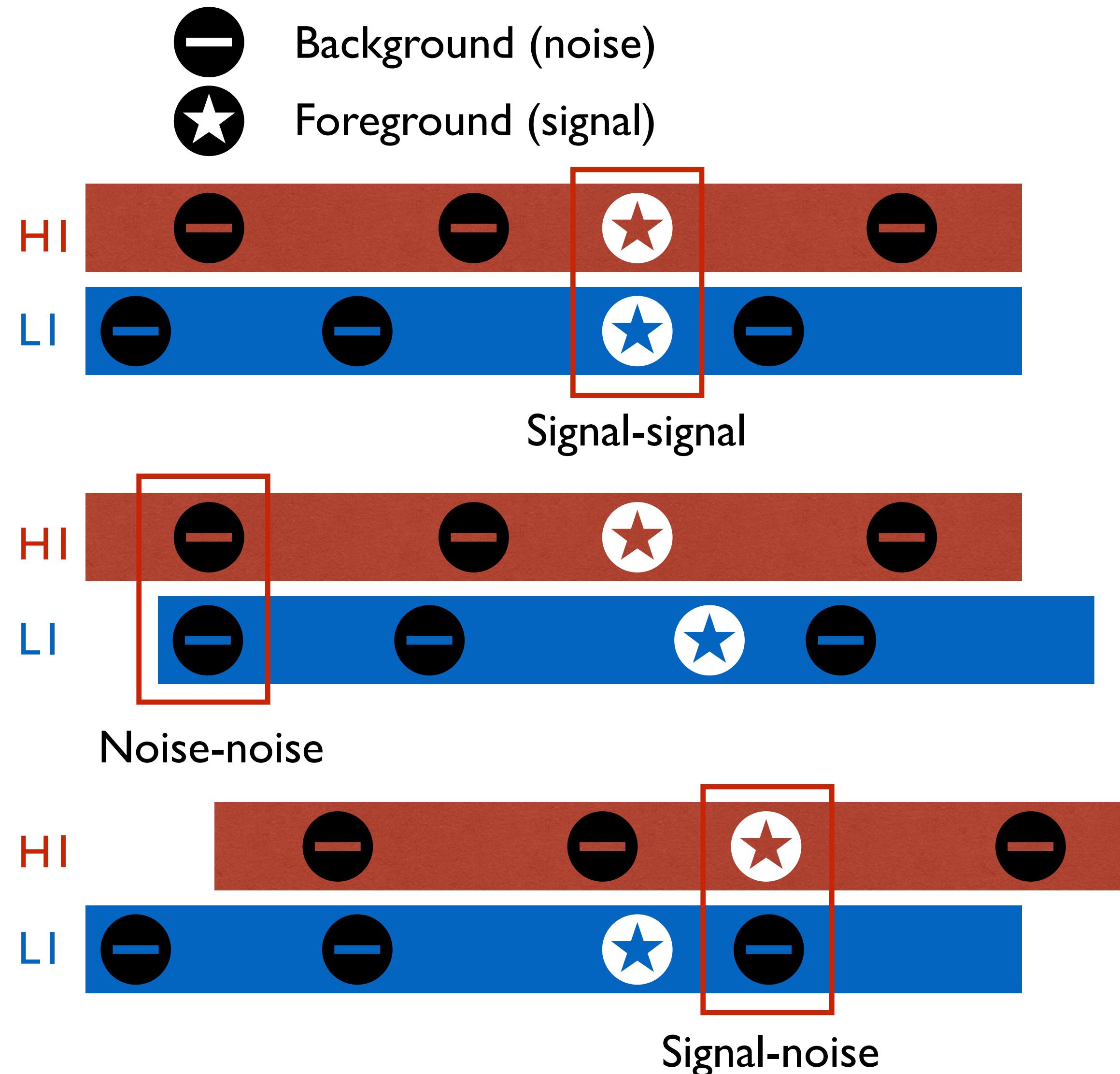
GstLAL

Consistency between time series and
autocorrelation of template

- Idea: use a ranking statistic for all foreground/ background events
- Tradeoff between false alarm and false dismissals
- Can use different ranking statistics !



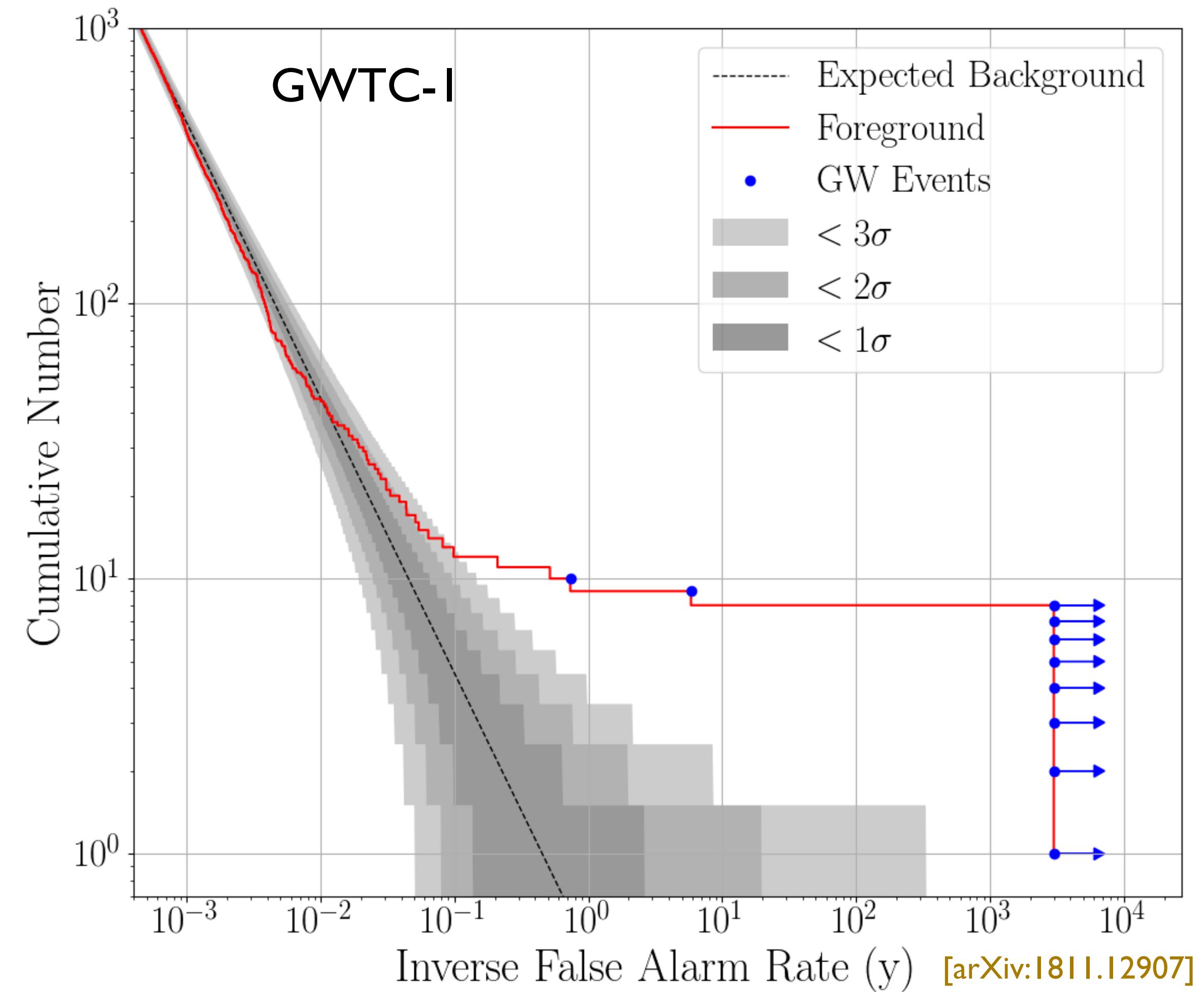
Significance of coincident triggers: time slides



- Generate large background of coincidences by sliding time series
- False Alarm Rate: with and without signal

Inverse False Alarm Rate (IFAR)

- Rank all triggers with ranking statistic of choice
- From rank of trigger False Alarm Rate (over time of extended data)
- Cumulative distribution of IFAR: $N=T/\text{IFAR}$
- Consistency, does not say how sensitive the search is

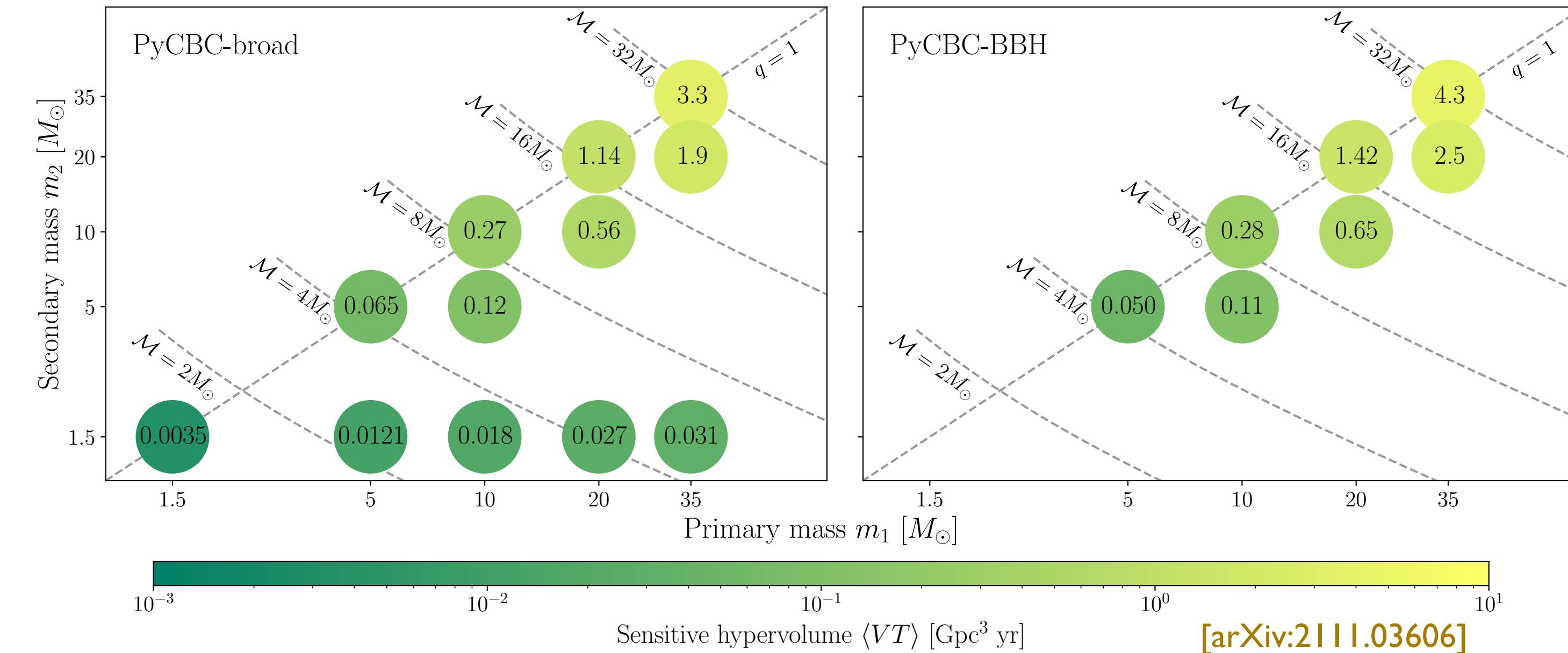


Sensitivity and p_astro

- Injection campaigns (simulated signals) to estimate sensitivity

$$N = \langle VT \rangle R$$

expected count | astrophysical rate
 sensitive volume



- Probability of astrophysical origin: p_astro

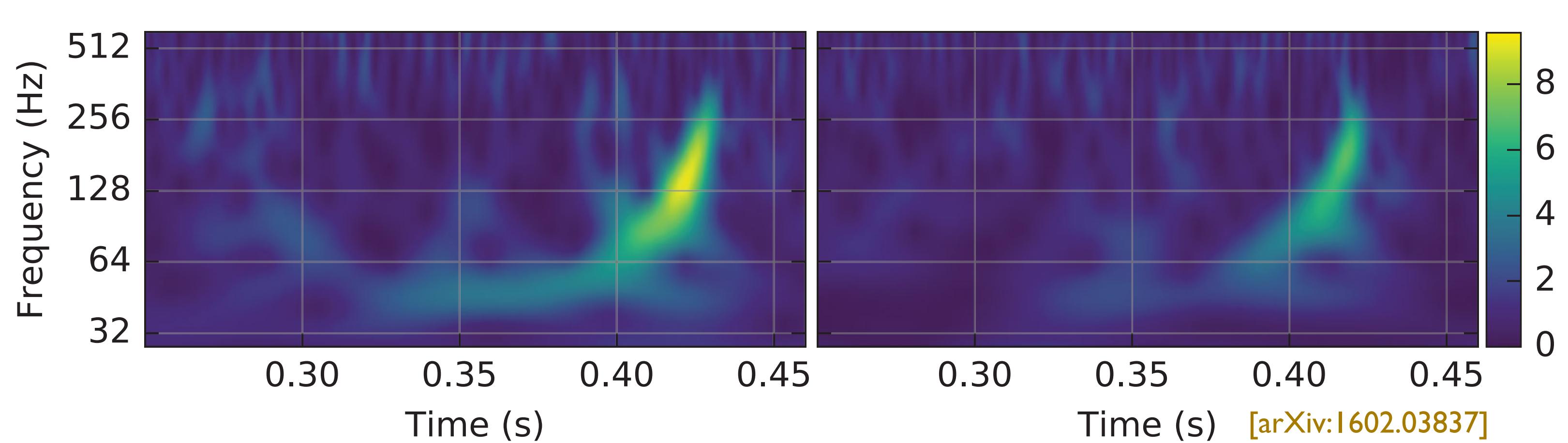
$$\frac{\text{foreground}}{\text{foreground} + \text{background}}$$

+ marginalisation
over fg-bg counts

$$\begin{aligned}
 & p_{\text{astro}} \\
 & P_1(x \mid \vec{x}) = \int_0^\infty p(\Lambda_0, \Lambda_1 \mid \vec{x}) \frac{\Lambda_1 f(x)}{\Lambda_0 b(x) + \Lambda_1 f(x)} d\Lambda_0 d\Lambda_1 \\
 & x, \vec{x} \text{ ranking stat. event, data} \\
 & \Lambda_1, \Lambda_0 \text{ counts for fg, bg} \\
 & f(x), b(x) \text{ ranking stat. distrib, fg and bg}
 \end{aligned}$$

[arXiv:1302.5341] [arXiv:1903.06881]

Unmodeled search for bursts



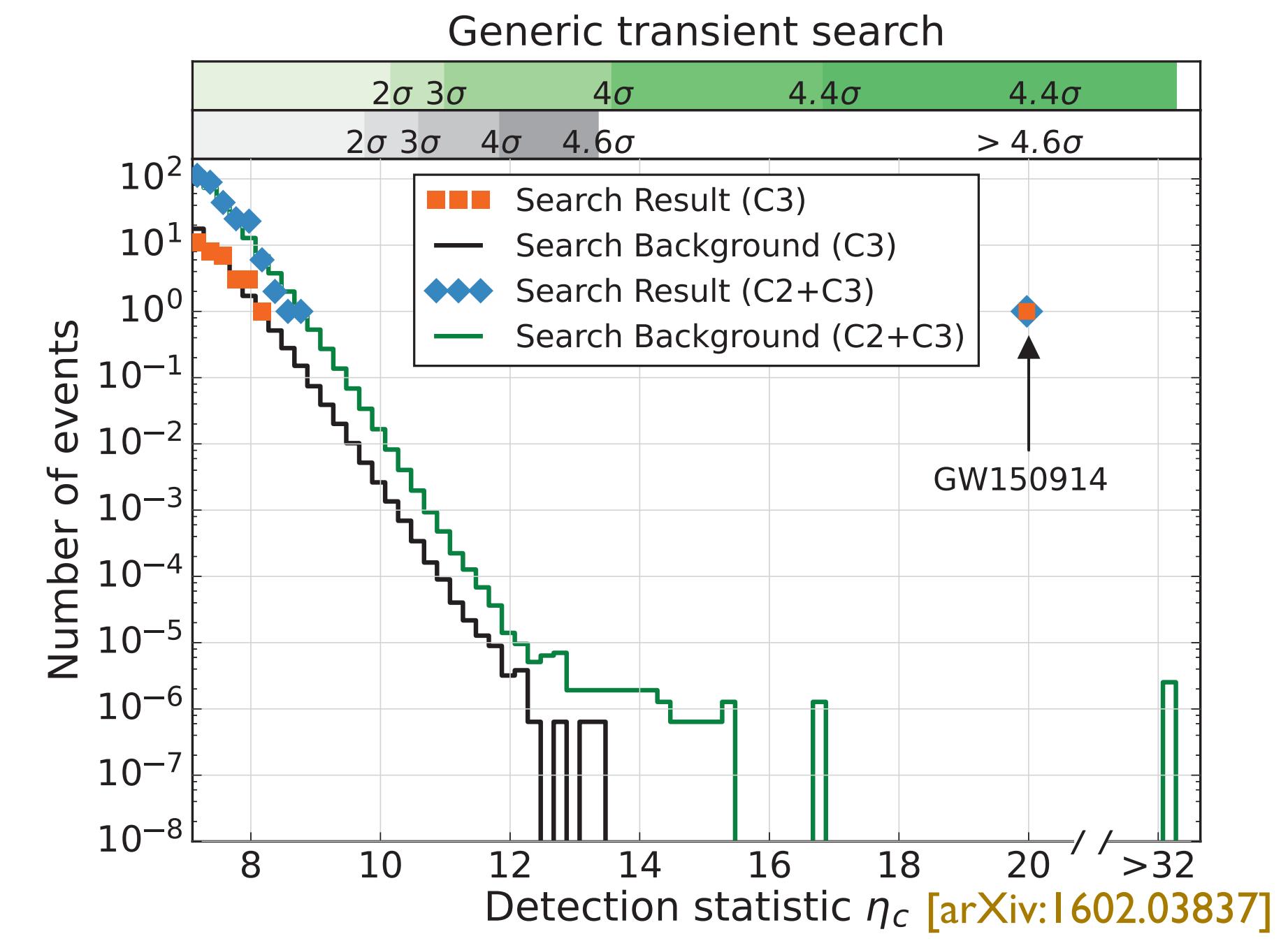
- Looking for generic transients
- Crucial for SN, robustness of CBC

- Time-frequency domain: wavelets (cWB, BayesWave)
- Exploit direction-dependent detector response: signal reconstruction
- Background estimation challenging, introduce chirp morphology, vetoes

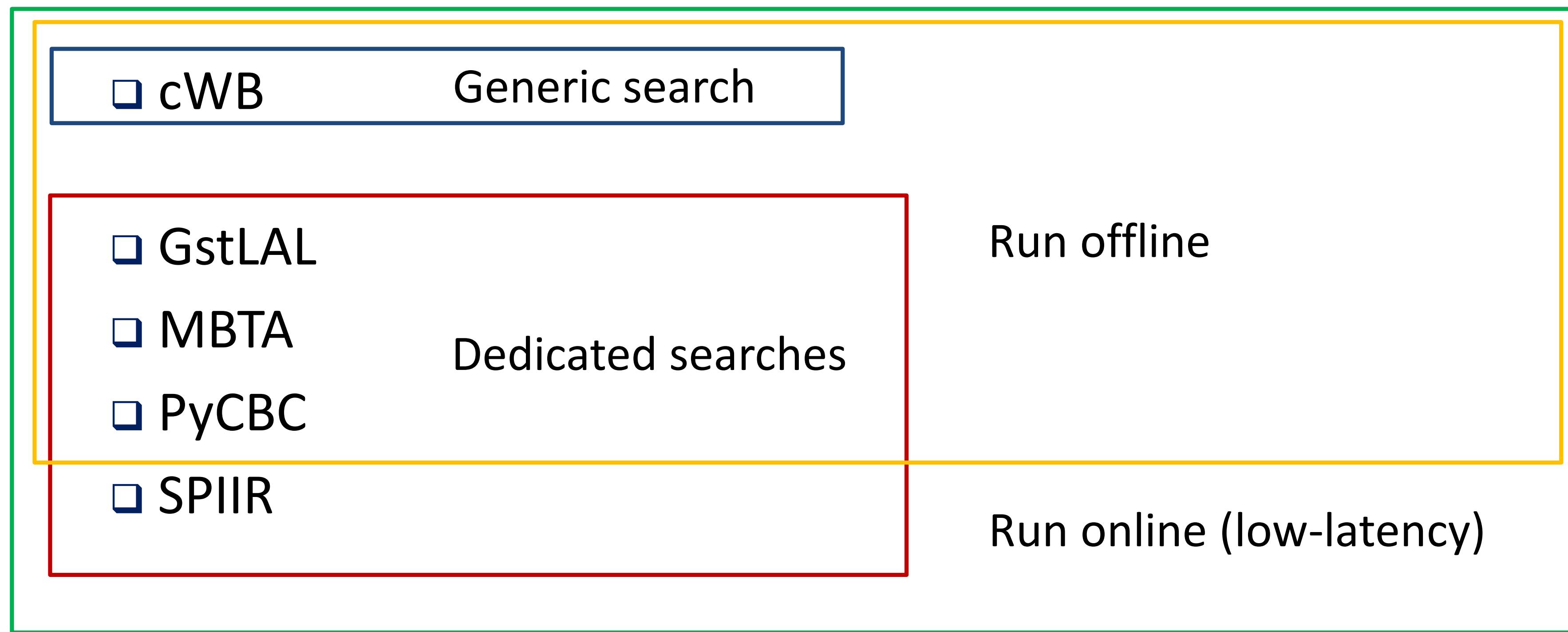
Detection statistic:

$$\eta_c = \sqrt{\frac{2E_c}{(1 + E_n/E_c)}}$$

E_c coherent signal power
 E_n residual noise power



Overview of search pipelines



Online analysis:

- minimize latency
- limited data quality/calibration information
- send alerts based on FAR

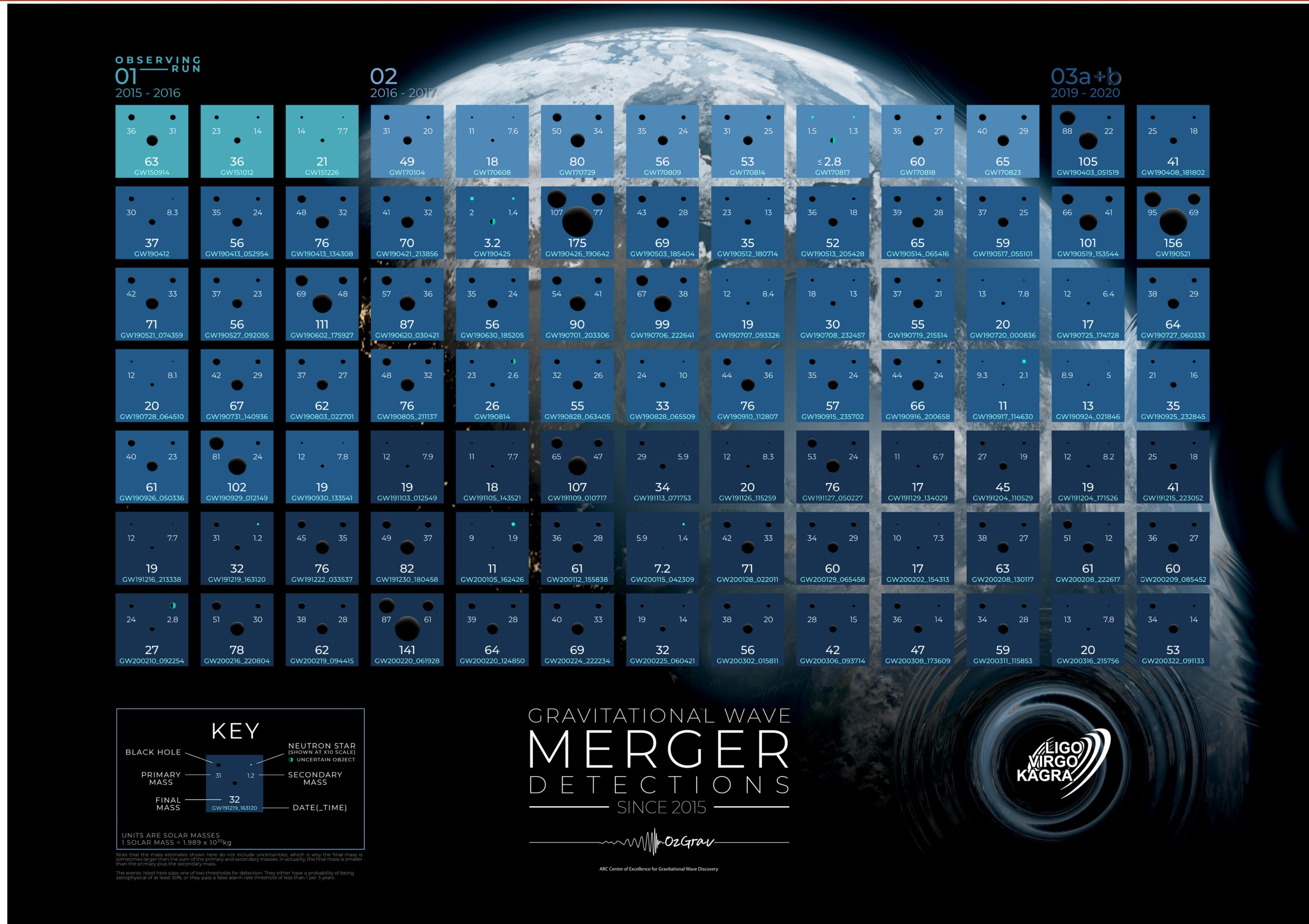
Offline analysis:

- run on ~1 week chunks
- final data quality/calibration information
- use $p_{\text{astro}} > 0.5$ for catalogs

Outside groups:

- PyCBC
- Princeton

CBC detections



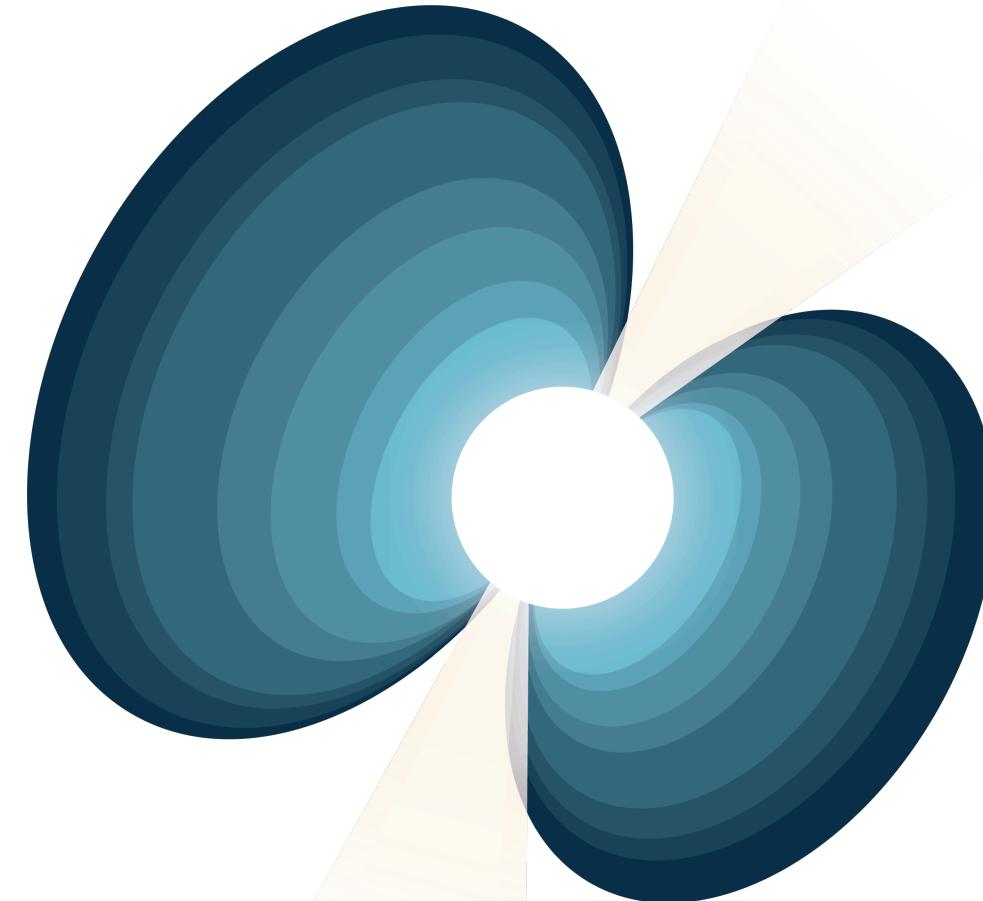
Outline

Part I

- GW signals: the basics
- Noise as a stochastic process
- Introducing matched filtering
- Towards real CBC searches
- **Other signals: continuous waves, stochastic backgrounds**

Continuous waves

Target: rotation of asymmetric neutron star (pulsar)



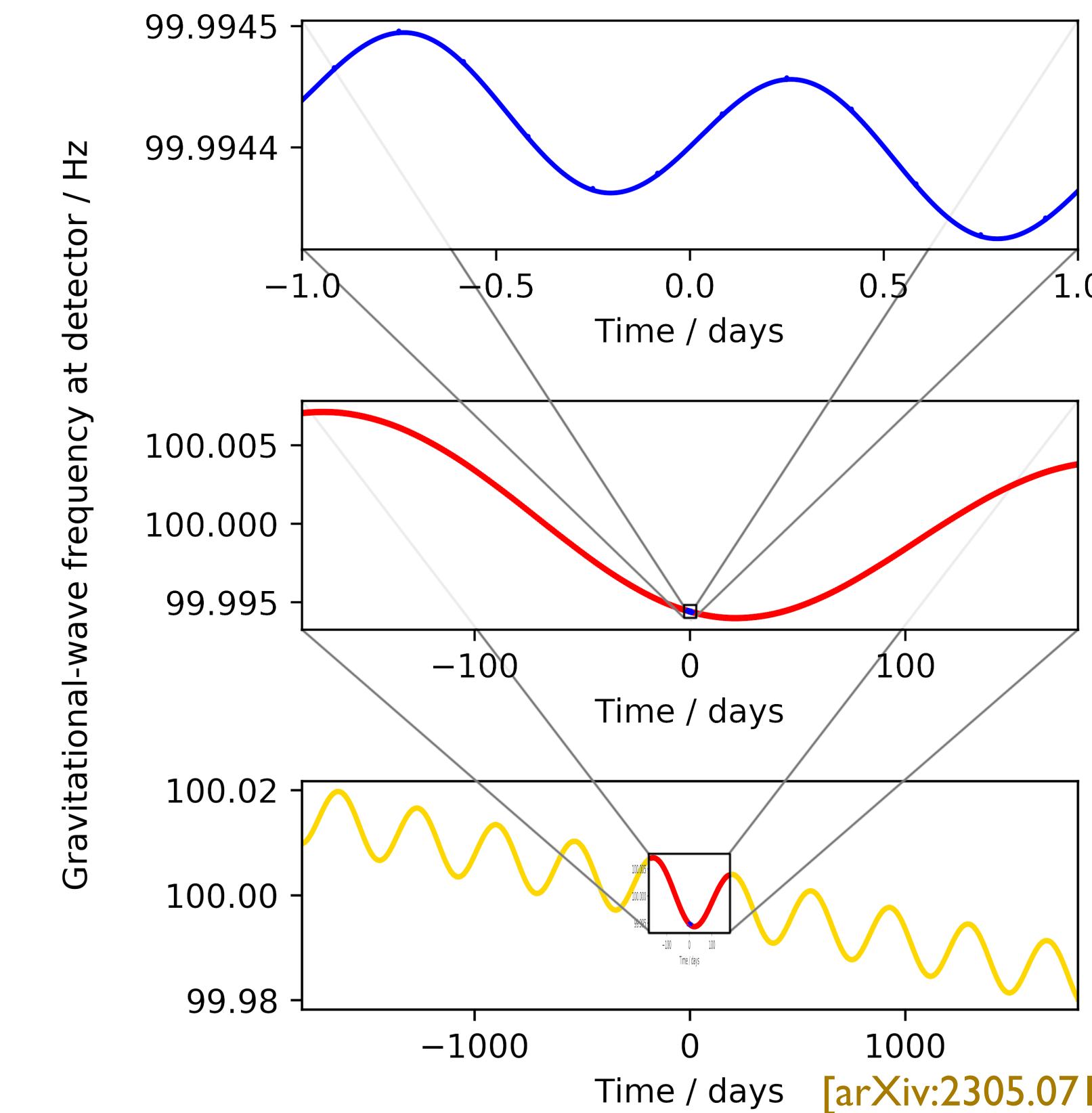
[arXiv:1602.03837]

- Targeted/directed search: known pulsars, galactic center
- All-sky coherent search untractable !
- Semi-coherent searches required

Long-lived quasi-monochromatic signals: modulated response

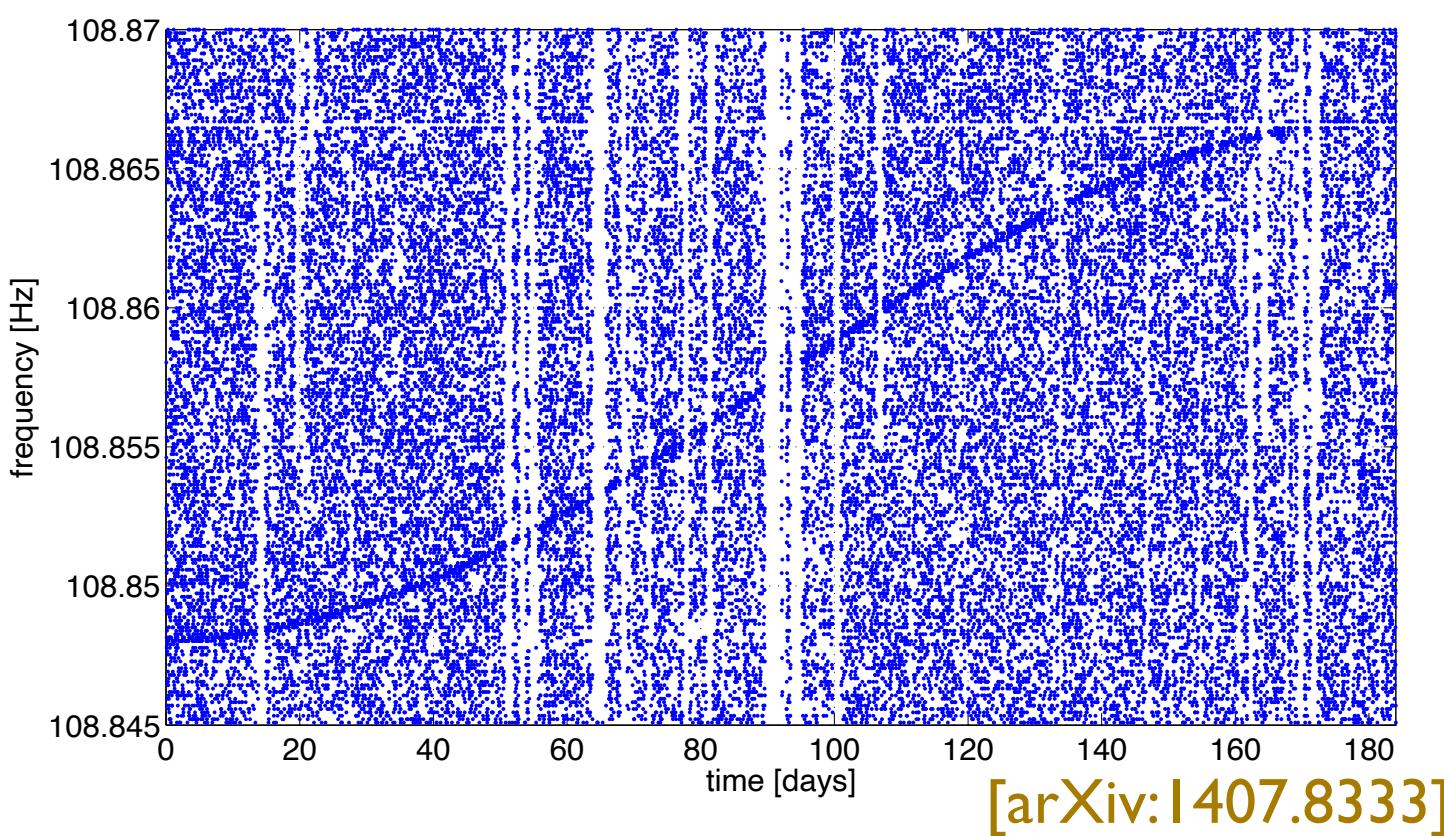
$$F_+, F_\times \rightarrow F_+(t), F_\times(t)$$

$$\tau(t) = t + \frac{\vec{r}(t) \cdot \vec{n}}{c} + \Delta_{E\odot} - \Delta_{S\odot}$$

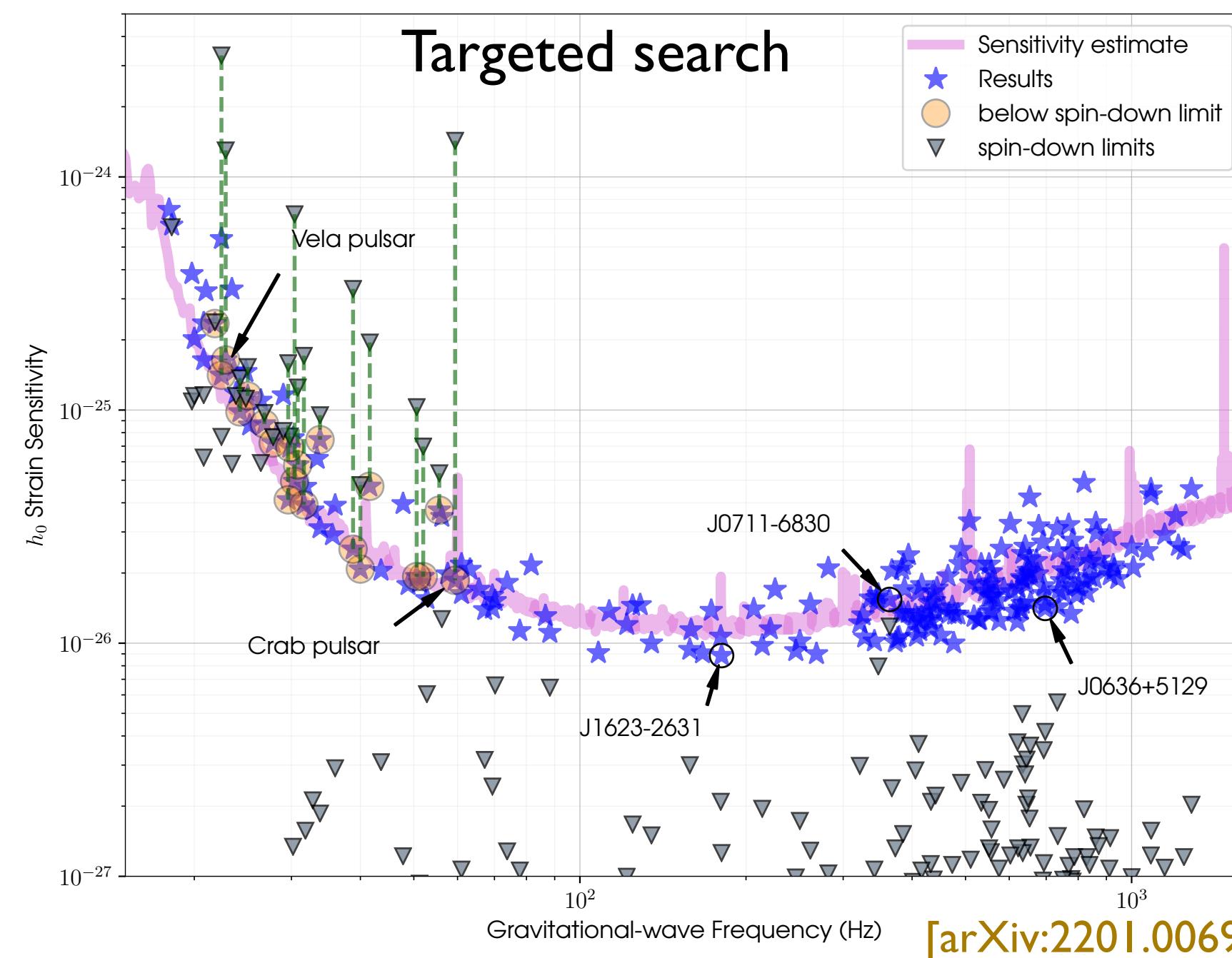
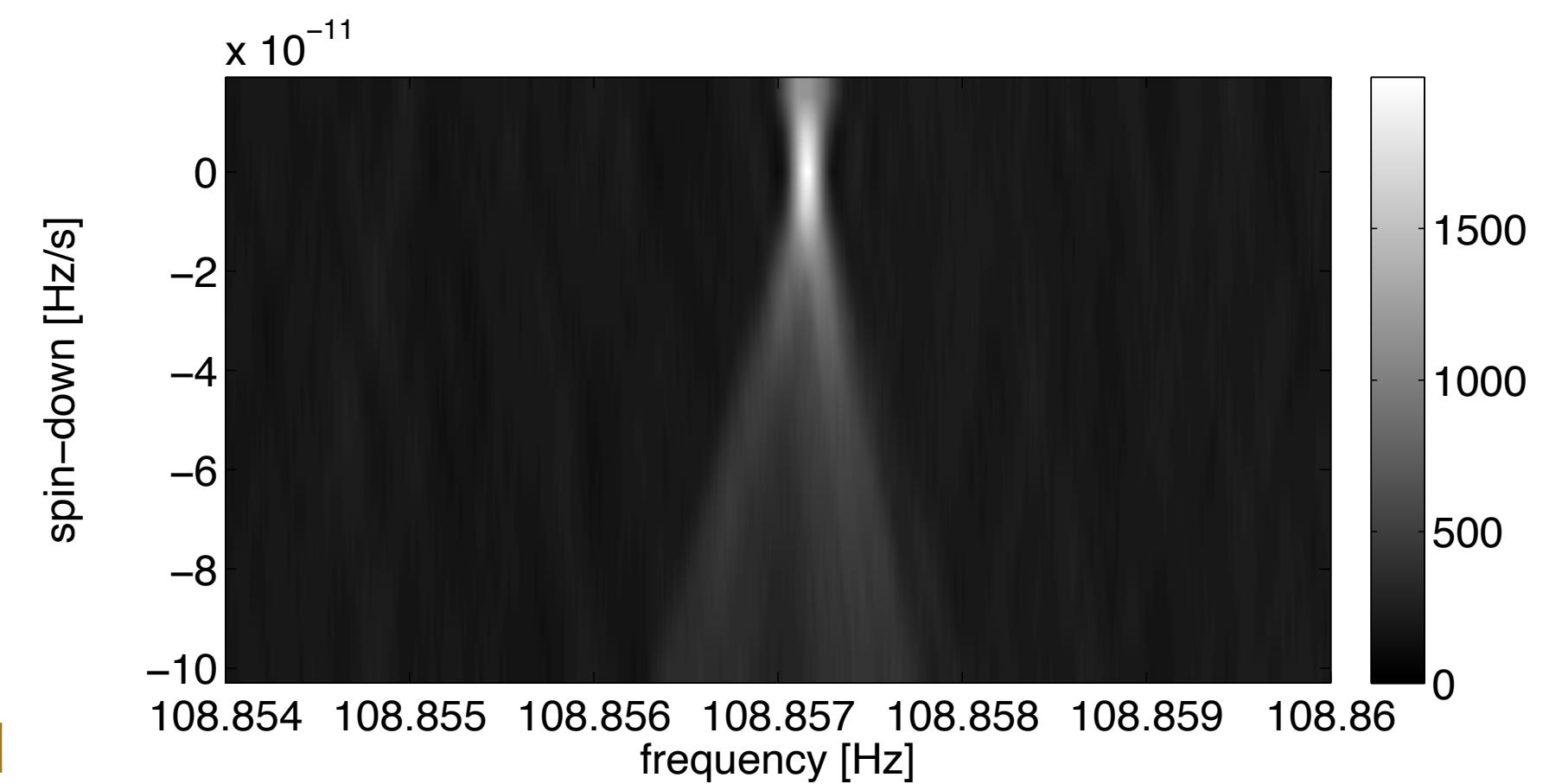


Continuous waves

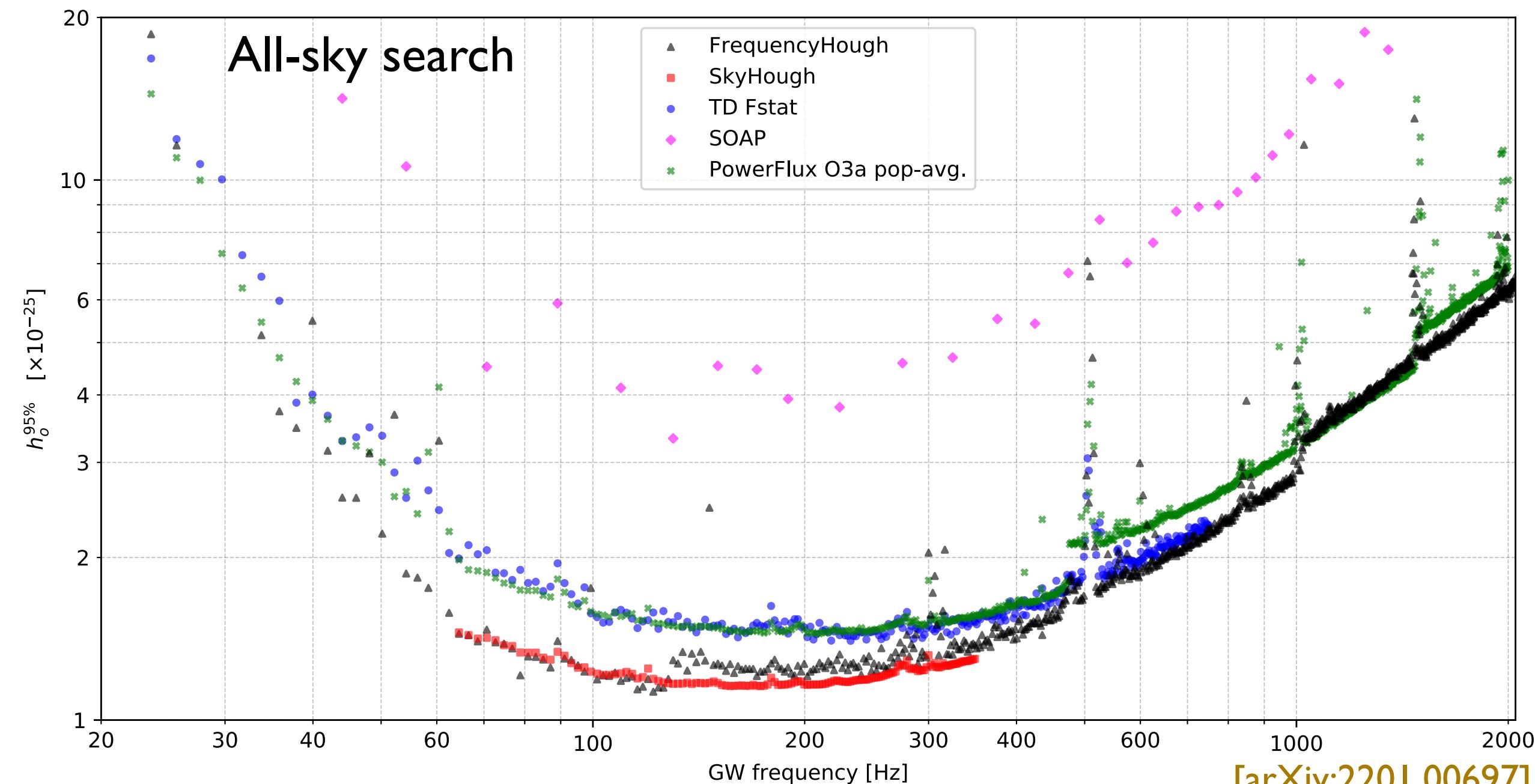
Hough transform:
threshold pixels in $t - f$
space, each is a line in f, \dot{f}



[arXiv:1407.8333]



[arXiv:2201.00697]



[arXiv:2201.00697]

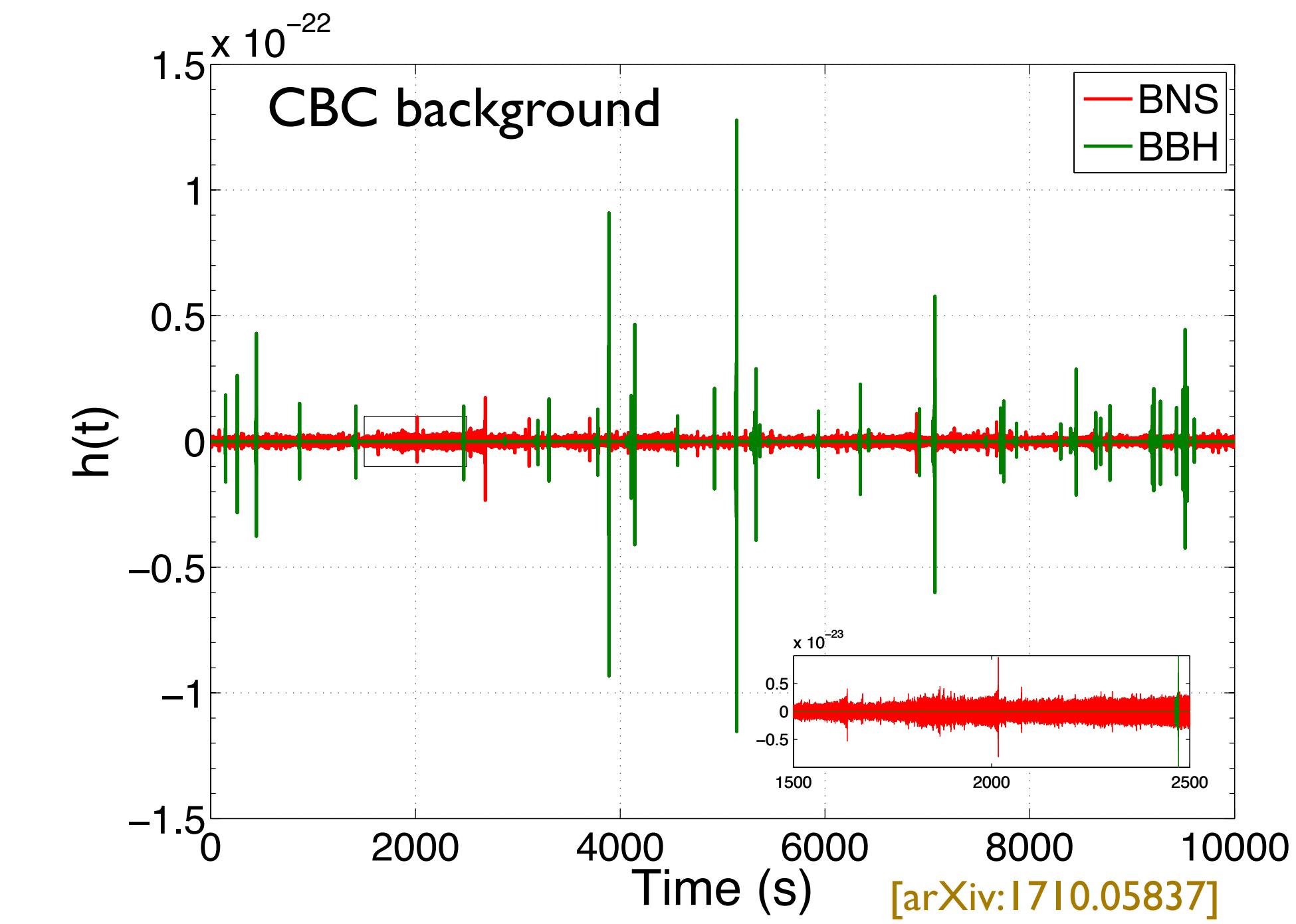
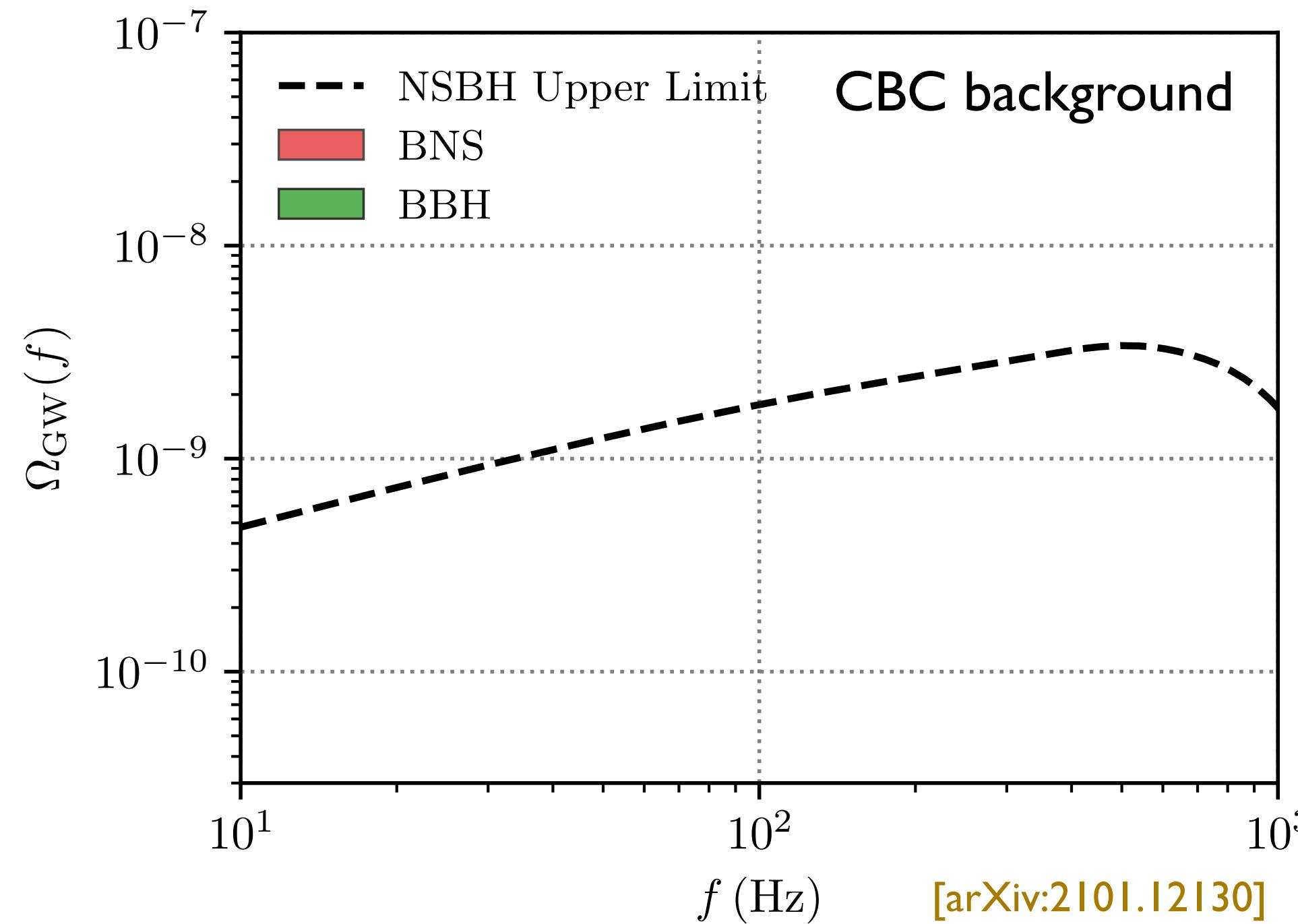
Stochastic backgrounds

Superposition of signal(s) from all directions: Energy density spectrum of GW background:

$$\mathbf{h}(t, \mathbf{x}) = \sum_{A=+, \times} \int df \int d^2\mathbf{n} \tilde{h}_A(f, \mathbf{n}) \mathbf{e}_A(\mathbf{n}) e^{-2i\pi f(t - \mathbf{n} \cdot \mathbf{x}/c)}$$

$$\Omega_{\text{GW}}(f) = \frac{f}{\rho_c} \frac{d\rho_{\text{GW}}}{df}$$

- Isotropic, Stationary
- Gaussian ? ‘Pop-corn’ ?

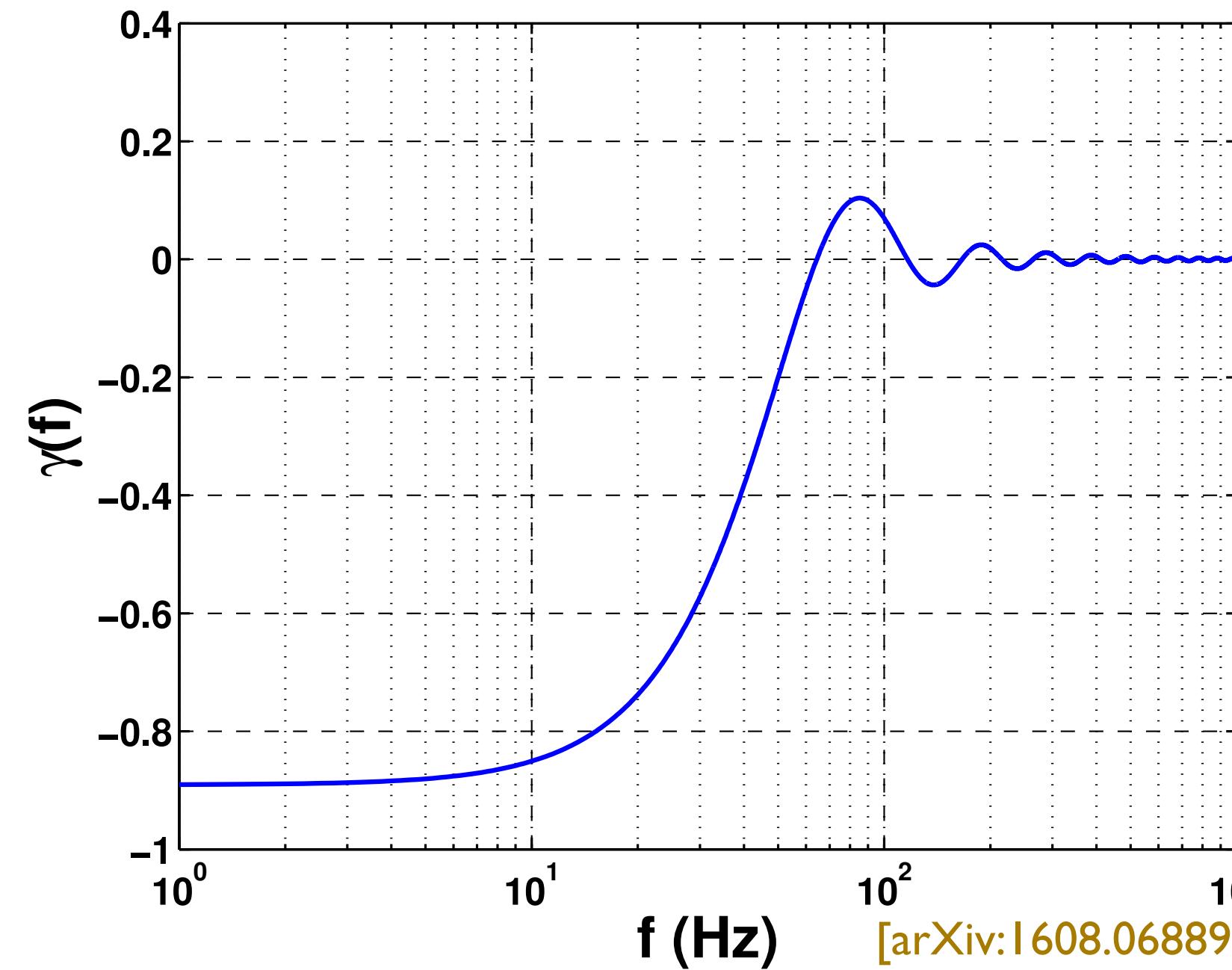


Stochastic backgrounds

Cross-Correlation between detectors:

$$\hat{C}^{IJ}(f) = \frac{2}{T} \frac{\text{Re}[\tilde{s}_I^*(f)\tilde{s}_J(f)]}{\gamma_{IJ}(f)S_0(f)}$$

Overlap reduction function: $\gamma(f)$
at high frequency, signals become
incoherent between detectors



Variance:

$$\sigma_{IJ}^2(f) \approx \frac{1}{2T\Delta f} \frac{P_I(f)P_J(f)}{\gamma_{IJ}^2(f)S_0^2(f)}$$

