
Vertex reconstruction using the Photo Detection System

DUNE France Analysis Workshop
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DUNE low energy group

Laura Paulucci (UFABC) → leading the Supernova (SN) neutrino simulations production

Franciole Marinho (ITA) → developed the improvements for the clustering algorithm discussed in this talk

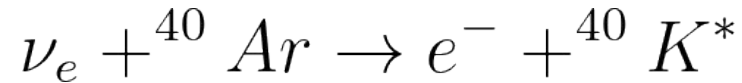
Ajib Paudel (Fermilab), Ariel Cohen & Jaime Dawson (APC) → working on the neutrino signal analysis for the Photo Detection System (PDS) vertex reconstruction for SN neutrinos

Supernova (SN)

Supernova explosion:

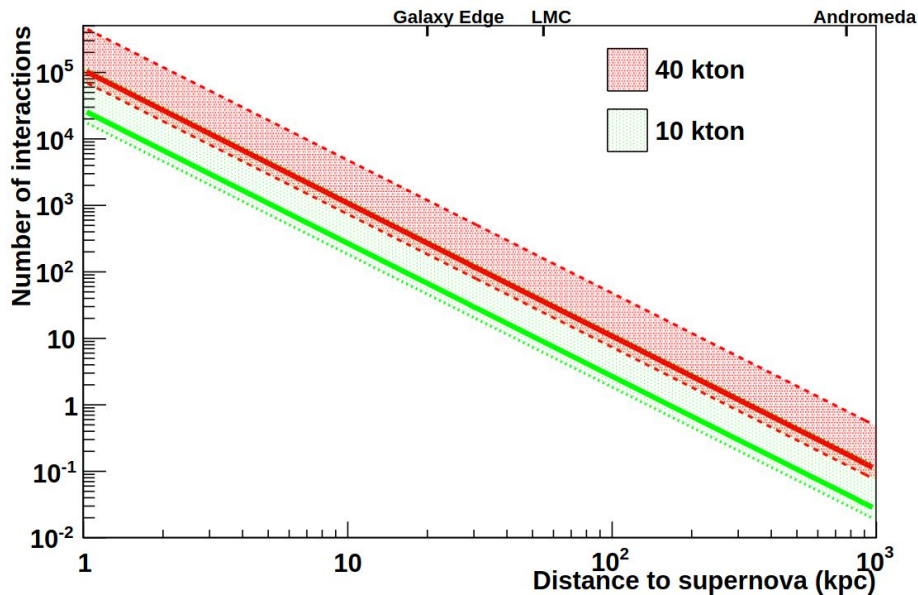
→ Low energy neutrinos of all flavors are emitted

DUNE → sensitivity of 10 - few tens of MeV → CC interactions produce short electron tracks in LAr



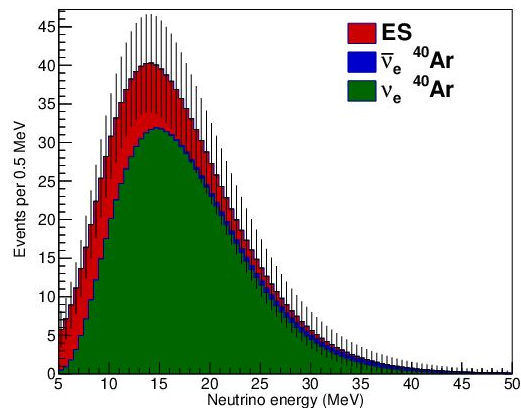
Also, deexcitation gammas product of K^* allow for a unique way of tagging interactions

What DUNE can do: directionality



Number of expected interactions as a function of SN distance

- **Main objective:** SN localization
- Neutrinos arrive before light signal
- Gives astronomers a chance to see the complete SN light curve!



SN neutrino spectrum

Simulation and reconstruction



Simulation software

Liquid Argon Software (*LarSoft*) to produce the simulations

Github link →

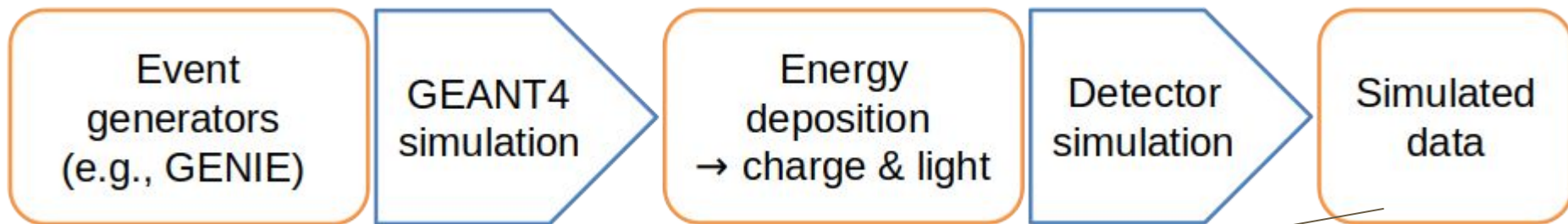
<https://github.com/DUNE/dunesw/tree/develop/fcl/dunefdvd>



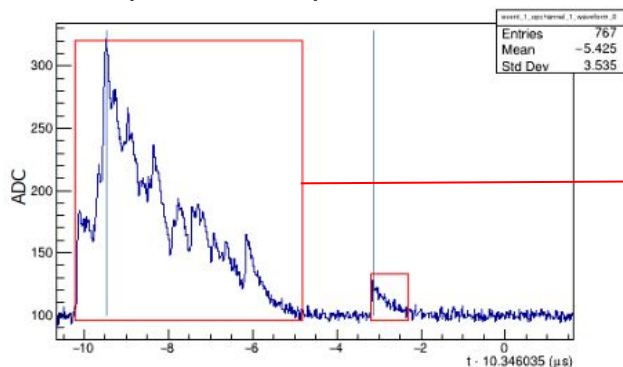
Contains all the .fcl files required to run a neutrino + LAr interaction events



Scintillation light simulation



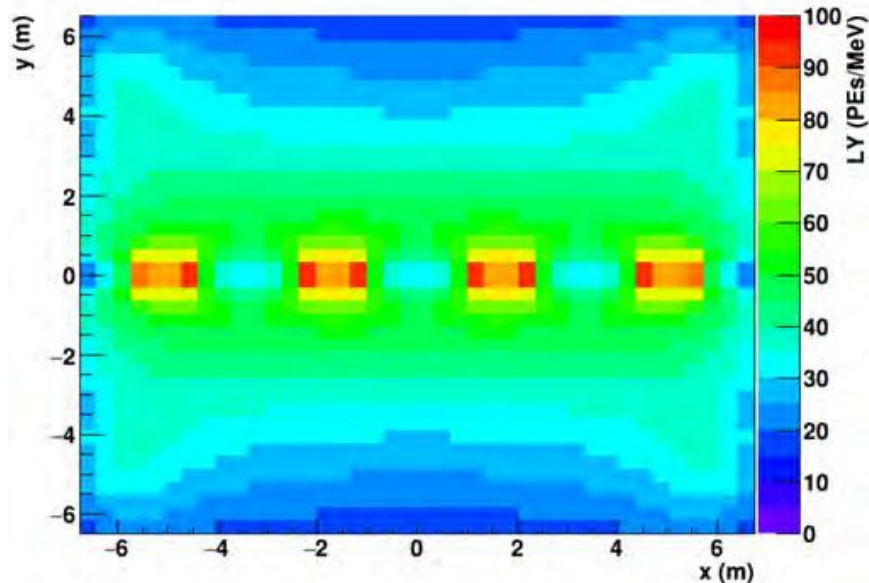
Example of an optical waveform



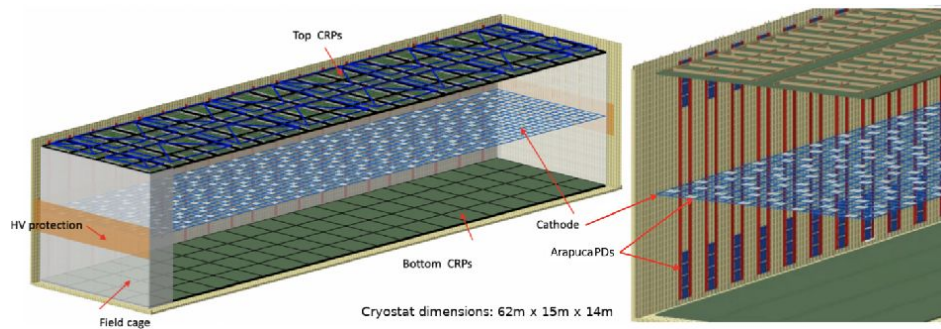
hit finding:
searches for peaks on individual waveforms channel-by-channel, identifying the time and the total amount of PEs

Light yield

The **light yield (LY)** is defined as the amount of PEs obtained per unit of energy (usually MeV) \rightarrow $LY = PE/MeV$



$\langle LY \rangle$ expected for DUNE > 20 PEs/MeV

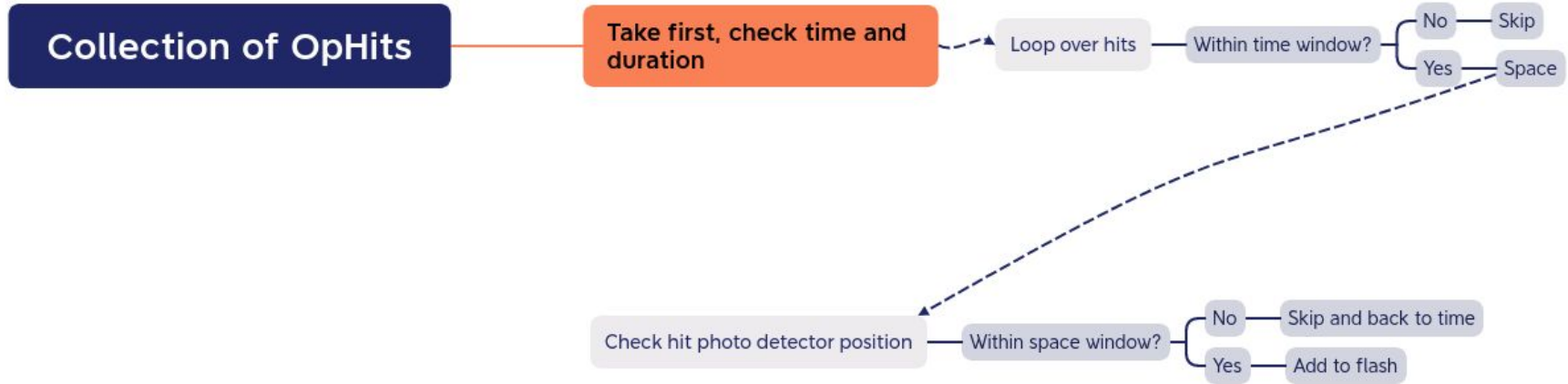


Xe doped (10 ppm) LAr LY $\rightarrow \langle LY \rangle \sim 39$ PEs/MeV

Clustering for position reconstruction

- Objective: generate *flashes* → clusterings of optical hits related in time and space
- With these flashes, we can perform a position reconstruction for the true event
- PDS reconstruction + TPC reconstruction → great imaging capabilities
- The PDS system also provides a good tool for triggering (can see DUNE TDR), and calorimetry (can see talk https://agenda.infn.it/event/33107/contributions/205130/attachments/112095/160096/NeutrinoTelescope23_brunetti.pdf)

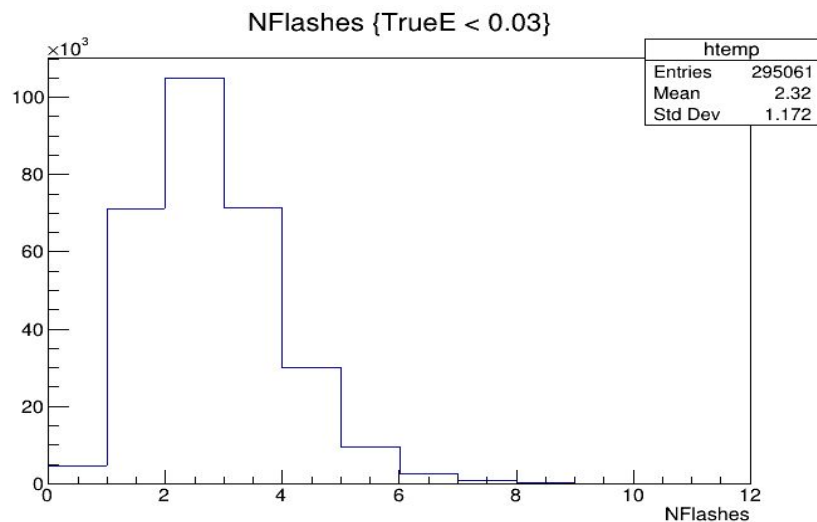
Creating flashes: how does it work?



Presented with xmind

#Flashes

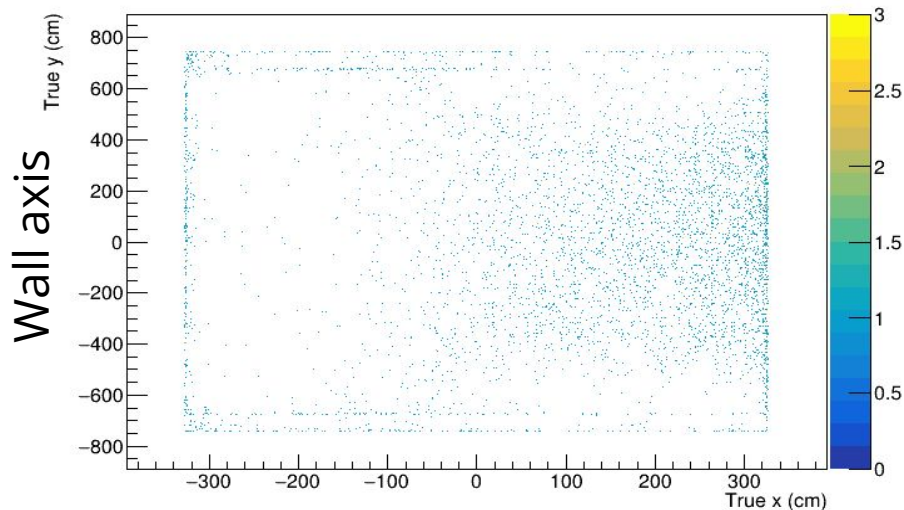
- 4-30 MeV SN nues with a flat spectrum
- $\langle LY \rangle \sim 32$ PEs/MeV



- The mean #flashes is ~ 2.32 . Since all the hits come from a single signal event, ideally this value would be ~ 1
- Amount of 0 flashes is $\sim 1.6\%$

Undetected points

Undetected events XY

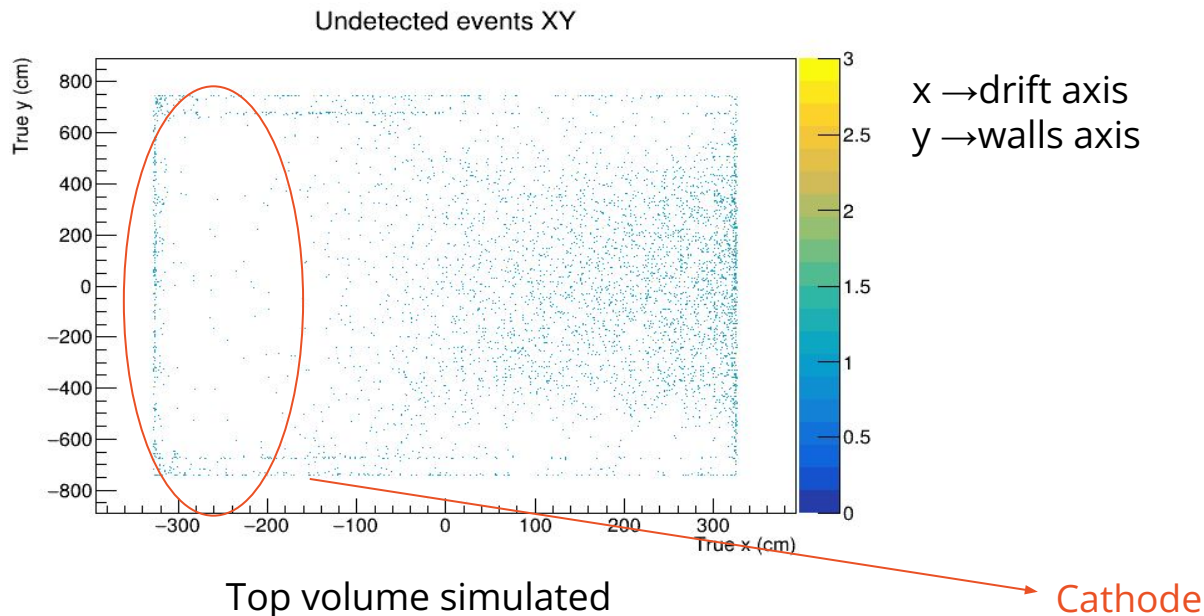


Top volume simulated

Drift axis

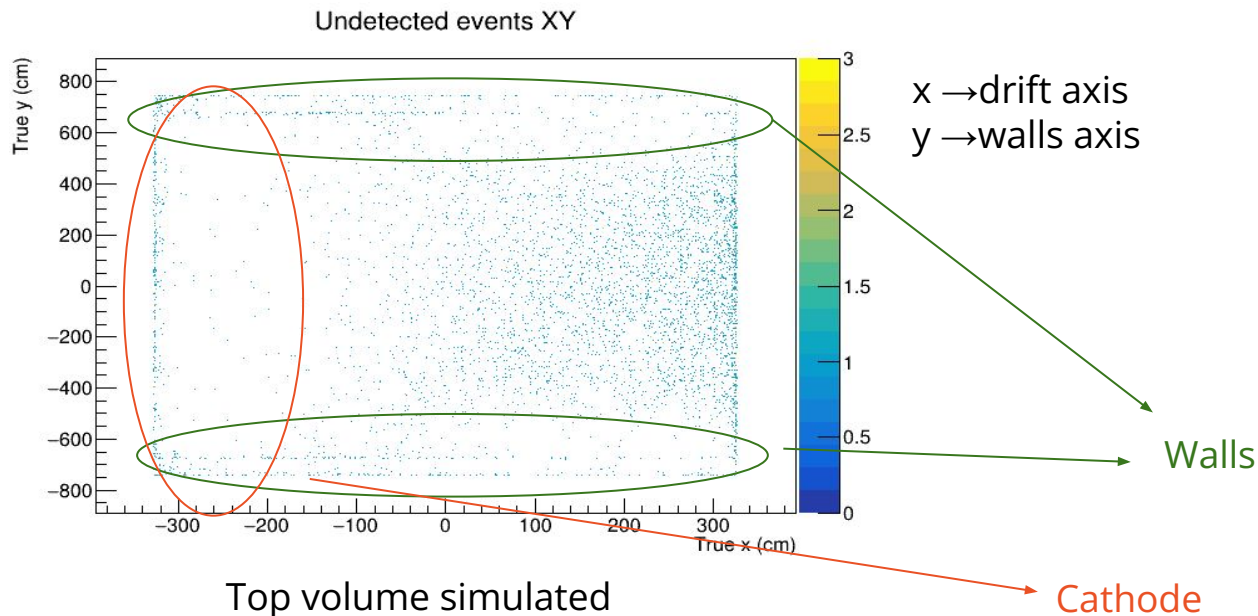
1. Amount of 0 flashes $\sim 1.6\%$
2. Most of the undetected point occur further away from the cathode and the walls

Undetected points



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2. Most of the undetected point occur further away from the cathode and the walls

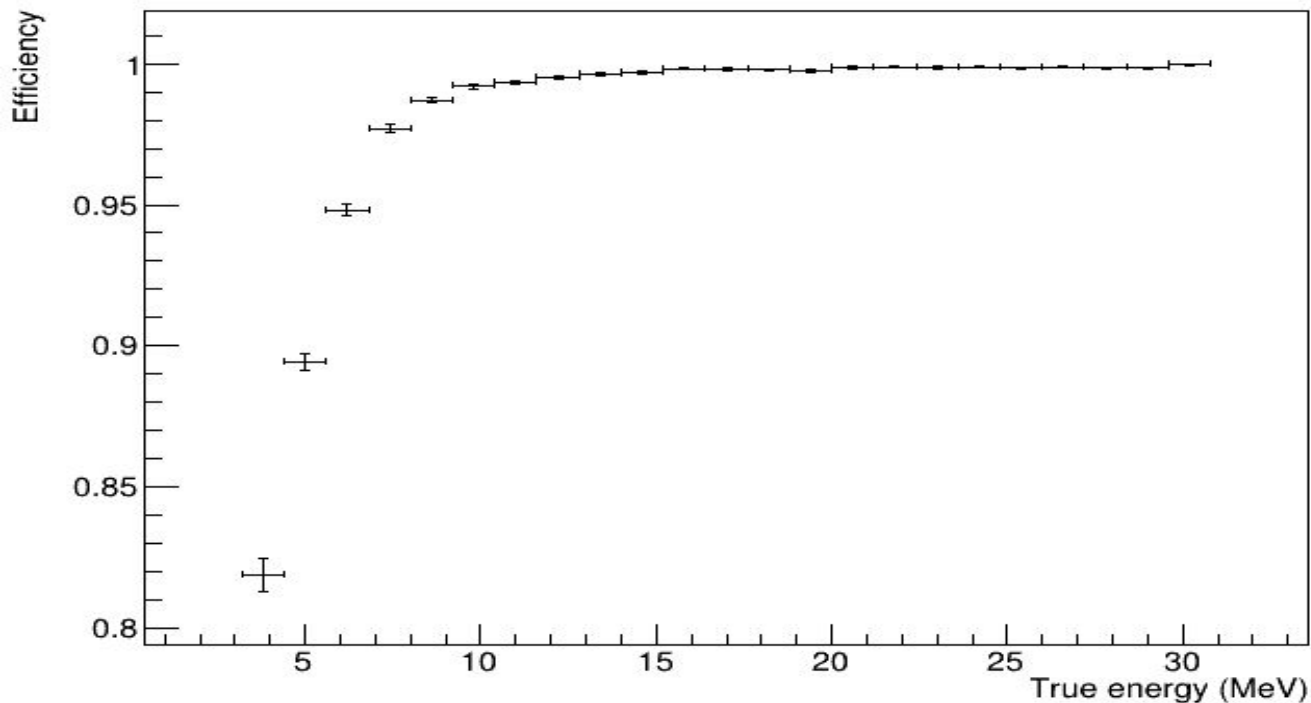
Undetected points



1. Amount of 0 flashes ~1.6%
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Detector efficiency

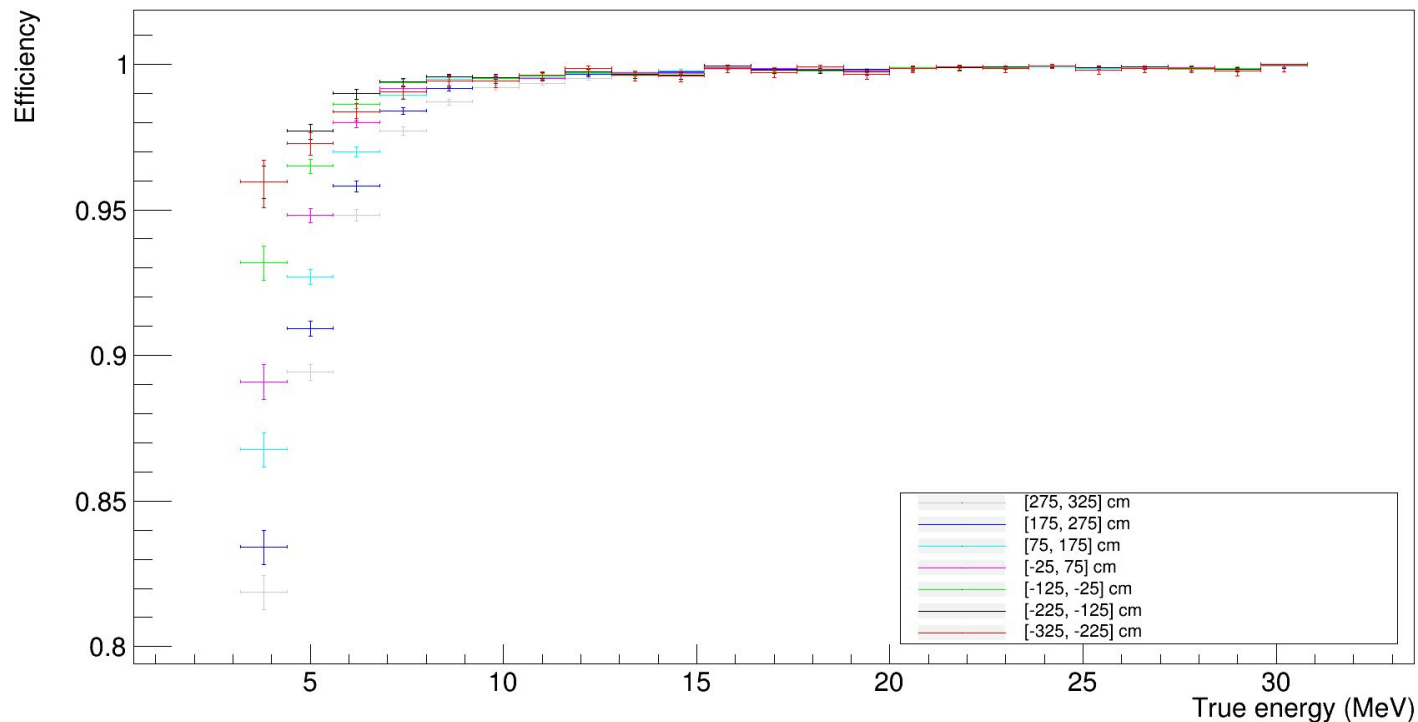
Detector efficiency. TrueE = 4-30 MeV



*Deff = #events
with at least 1
flash/All events*

Detector efficiency

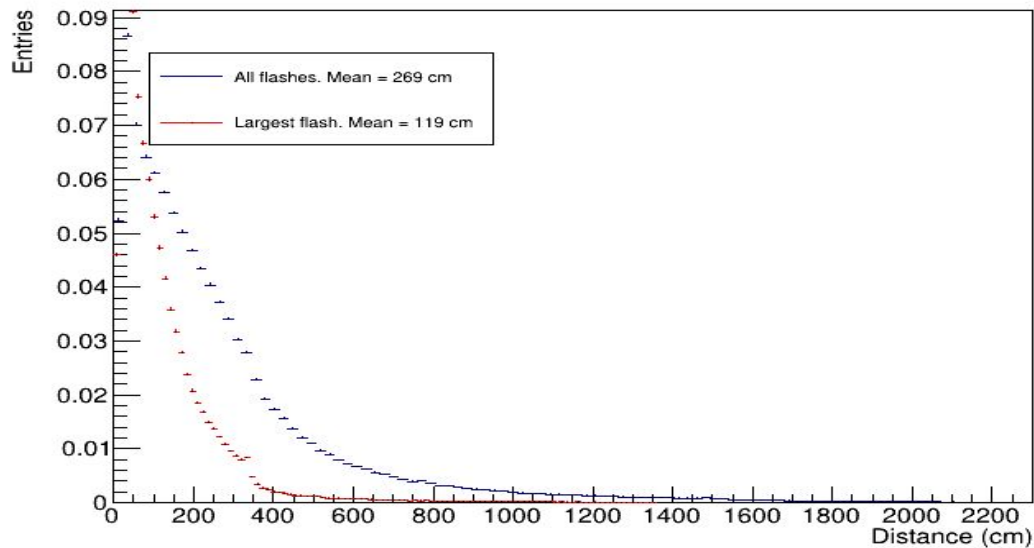
Detector efficiency. TrueE = 4-30 MeV



- Made 1m cuts in the drift axis
- Strong geometrical effect, specially for lower energy neutrinos

Spatial resolution

Distance from true to reconstructed vertexes



- Resolution for *all* flashes (blue), and the *largest* flash (red).
- Flashes with lower amount of PEs have a worse reconstruction

Signal + background

Background model

Component	Activity (mBq/cm ³)
³⁹ Ar in LAr	1.41
⁴² Ar and ⁴² K in LAr	0.128×10^{-3}
⁸⁵ Kr in LAr	0.16
²²² Rn chain in LAr	1.395×10^{-3}
⁴⁰ K in cathode	9.1
²³⁸ U chain in cathode	0.113
⁶⁰ Co in anode	0.361
²³⁸ U chain in anode	95
²²² Rn chain in PDS	0.021
External neutrons (rocks, concrete walls, etc)	7.6×10^{-3}
Cavern gammas	64

The two bigger points of interest are:

1. Low energy, lots of events: mainly Ar39/Ar42 (Ar 39 is generated at a rate of 1/Ls, which with 17 kt of LAr would produce $\sim 10^{10}$ particles of 2 MeV each.
2. High energy, fewer events: mainly neutrons, which capture producing a ~ 6.1 MeV gamma shower.

Signal + background simulation

Signal

- SN nue
- 5-30 MeV energy spectrum
- Entire simulation extends through +/- 4 ms (determined by the electron drift time), with the signal is located at **T=0**.

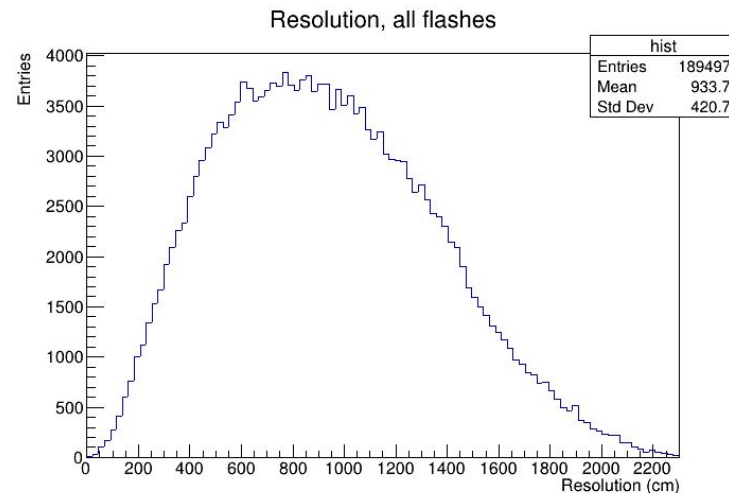
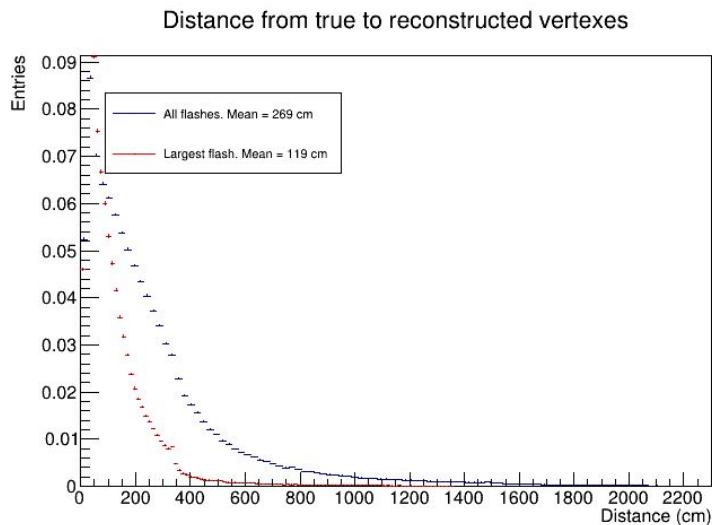
Background

- Background extends throughout the *entire* detector, and also throughout the *entire* time window **T = +/- 4 ms**.

Resolution comparison

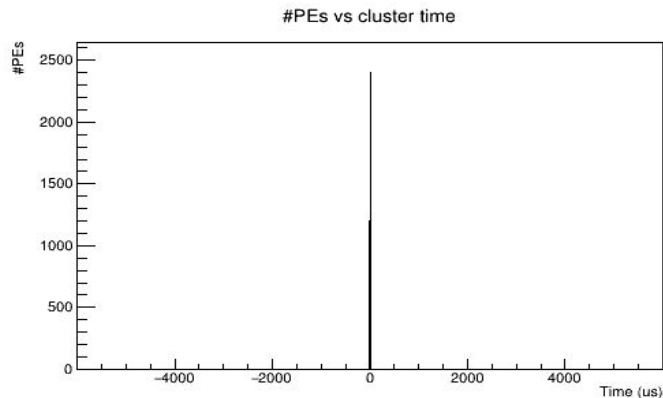
Background → more light across the detector and throughout the entire time window (+- 4 ms considering TPC drift) → more flashes

For example, looking at the spatial resolution:

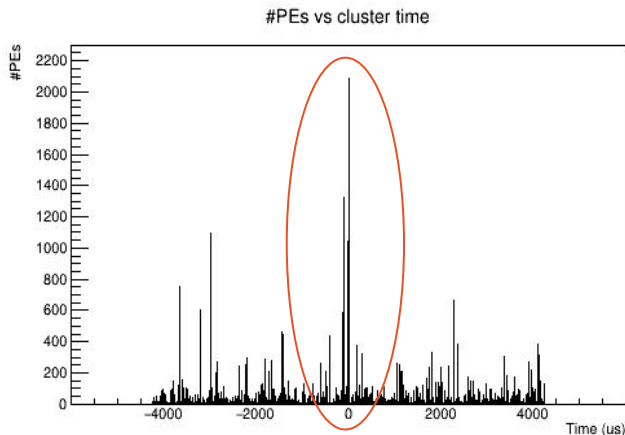


#PEs vs time, near X-Arapuca

30 MeV nue signal only



30 MeV nue signal plus background

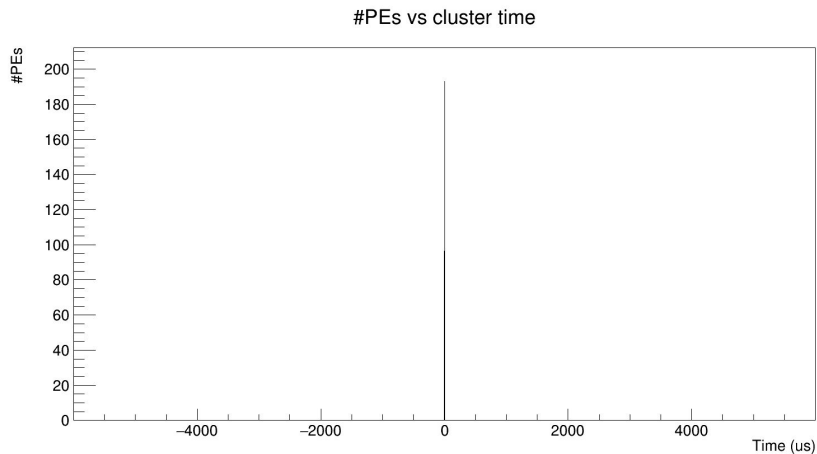


Neutrino signal is higher than background when close to an X-Arapuca

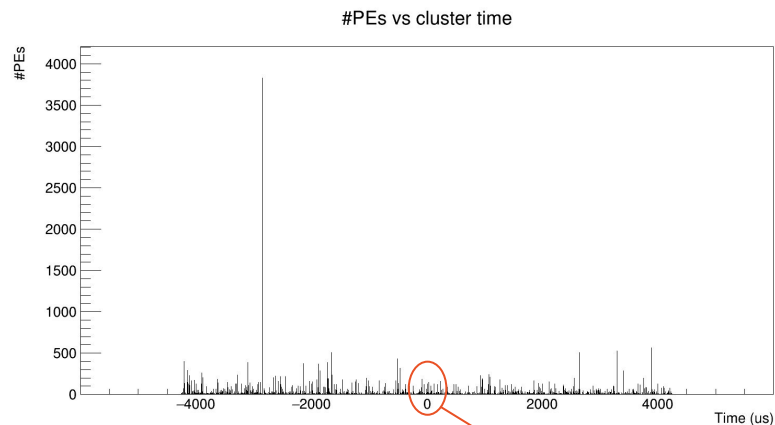
My signal

#PEs vs time, center volume

30 MeV nue signal only



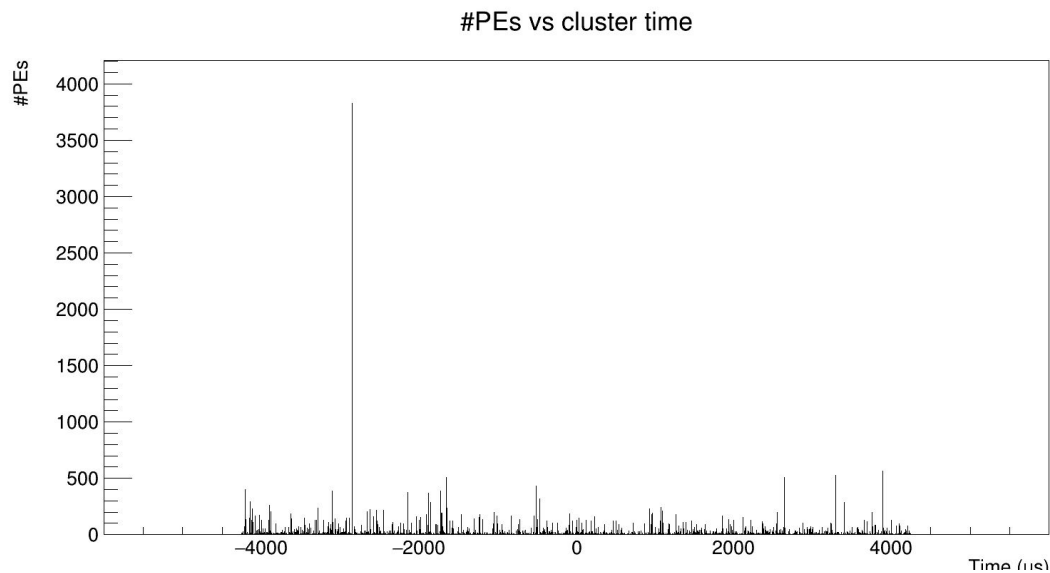
30 MeV nue signal plus background



The neutrino signal strength is comparable to the background in center volume

My signal?

What is the plan?



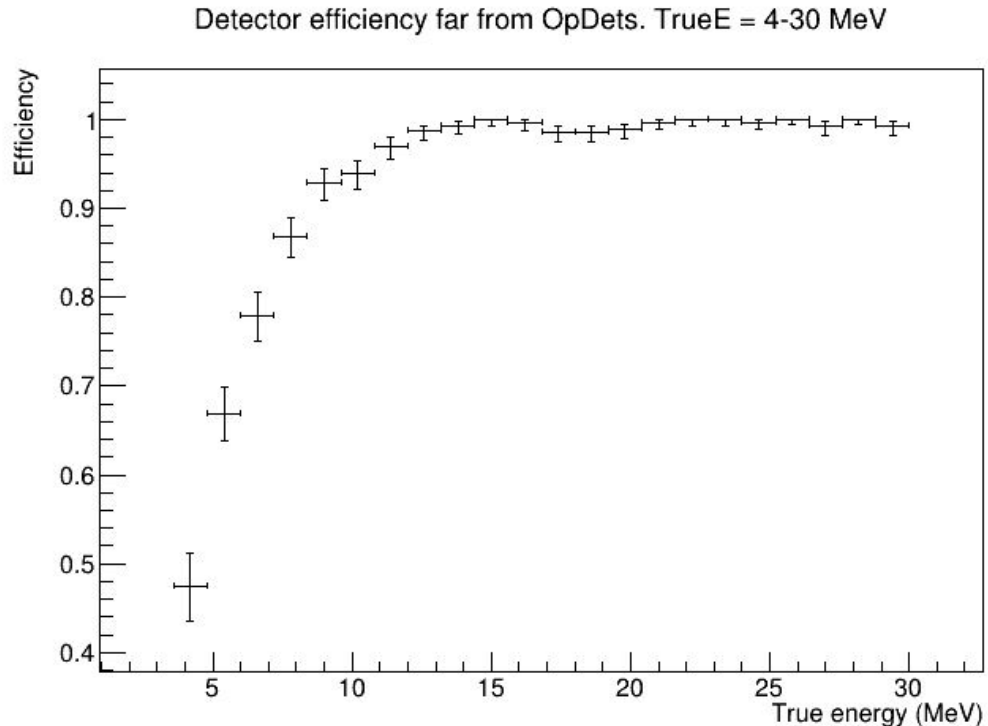
- Objective: explore clustering to maximise number of photons from the neutrino signal
- Explore discrimination capability as a function of spatial position

Conclusions

- Clustering algorithm shows good performance for a signal only simulation, with a spatial resolution of $\sim 1.2\text{m}$ when considering the largest flash
- Optimization of waveforms and peak finding parameters to increase detection efficiency is under study
- Background induces some significant alteration in the clustering process due to the high amount of extra PEs generated
- Obtain a set of parameters for signal identification and background discrimination

Backup slides

Detector efficiency, X and Y cuts



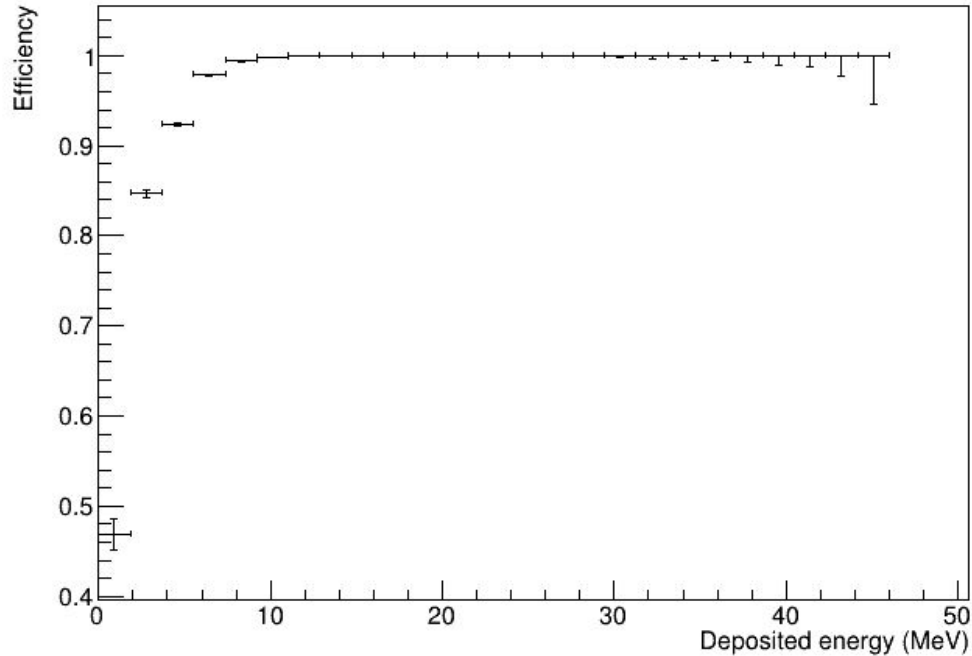
Spatial cuts:

$225 \text{ cm} < x < 325 \text{ cm}$

$-100 \text{ cm} < y < 100 \text{ cm}$

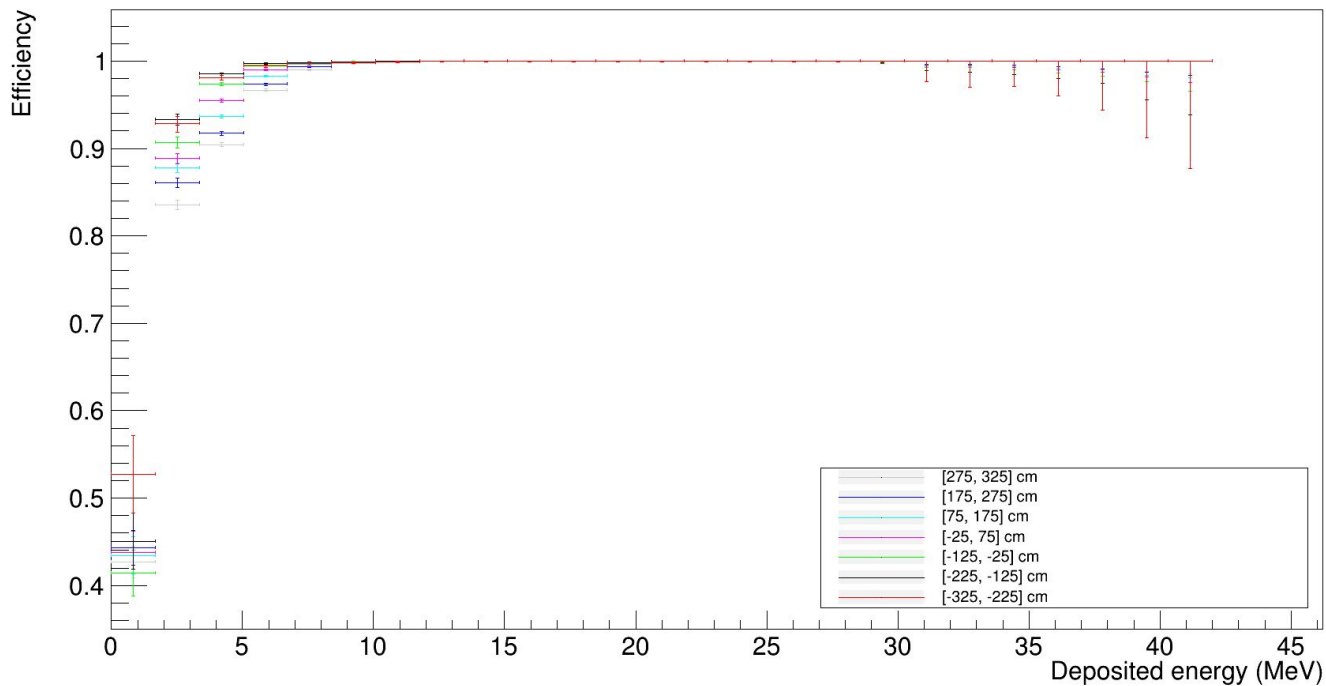
Detector efficiency, deposited energy

Detector efficiency. TrueE = 4-30 MeV



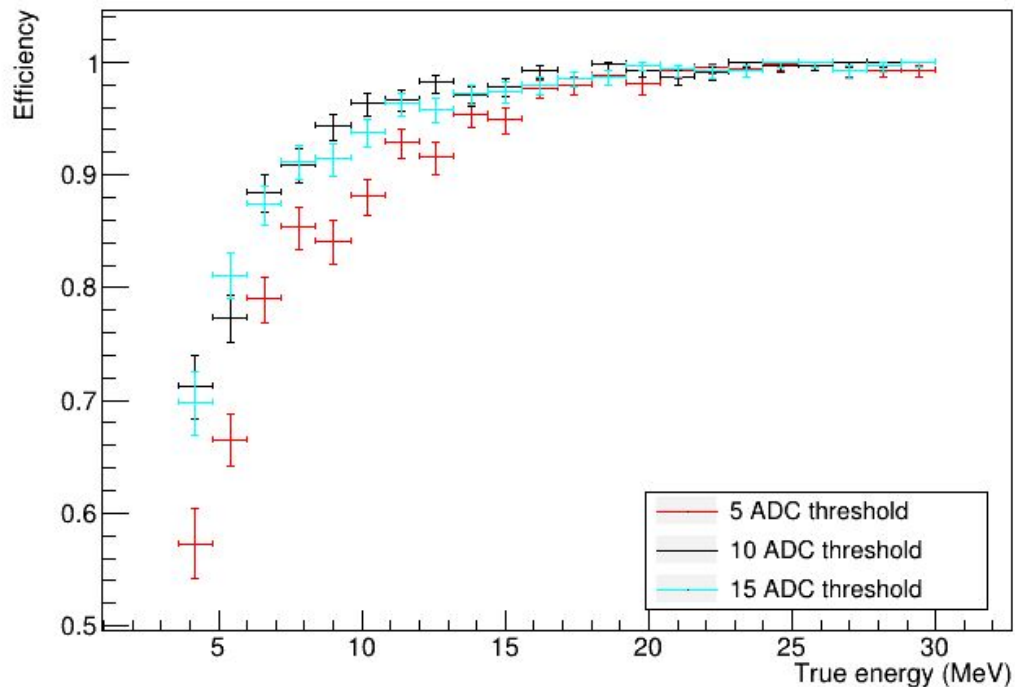
Detector efficiency, deposited energy

Detector efficiency. TrueE = 4-30 MeV



PE waveform threshold variation

Detector efficiency. TrueE = 4-30 MeV



$\langle LY \rangle \sim 23 \text{ PE/MeV}$