# Using primitive variables to evolve isolated neutron stars with pseudospectral methods

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- 2 Conservative vs primitive variables
- 3 Application to numerical simulations: isolated neutron star oscillations
- 4 Conclusion and ongoing work

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- Valencia formulation (Banyuls et al. 1997): conservative formulation of GR-hydro equations
- Development of high-resolution shock capturing (HSRC) methods

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- Valencia formulation (Banyuls et al. 1997): conservative formulation of GR-hydro equations
- Development of high-resolution shock capturing (HSRC) methods
- Conservative formulation comes with recovery procedures which use iterative algorithm to recover primitive variables from conservative ones:  $(D, S_i, \tau) = f(e, p, T, U_i)$ .
  - Be source of code failure (non-convergence of iterative algorithms, non-analytical EoS)
  - Computationally consuming (each grid point, each time step)

#### Building a set of hydrodynamical equations

- Using non-conservative, physical variables ("primitive" variables): energy, pressure, velocity field, ...
- Testing them in a simple numerical setup: oscillations of barotropic spherically symmetric isolated NS

### Framework 3+1 formulation of GR



Figure: 3+1 foliation in spacelike hypersurfaces



Figure: Illustration of the lapse and the shift

Figures credits: E. Gourgoulhon

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Physical variables are called "primitive" variables:

- *e* the energy density, *p* the pressure
- *n<sub>B</sub>* the baryon number density
- *m<sub>B</sub>* a baryon mass
- $H = \ln\left(\frac{e+p}{m_B n_B}\right)$  the log-enthalpy
- U<sub>i</sub> the Eulerian velocity field
- v<sub>i</sub> the coordinate velocity field
- c<sub>s</sub> the sound speed

### 1 Introduction

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The variables  $D = m_B n_B \Gamma^2$ ,  $S_j = (e + p)\Gamma^2 U_j$  and  $\tau = (e + p)\Gamma^2 - p$ , with  $\Gamma = (1 - U_i U^i)^{-1/2}$  the Lorentz factor, are conserved in the sense that  $\mathbf{u} = (D, S_j, \tau)$  obeys an equation that looks like

$$\partial_t \mathbf{u} + \operatorname{div}(F(\mathbf{u})) = \operatorname{source}$$

but the knowledge of e, p,  $U_i$  is compulsory to solve Einstein equations to compute the metric. The reference code CoCoNuT (Dimmelmeier et al. 2005) is based upon the conservative formulation of hydrodynamics.

Recovery procedures are needed to recover the primitive variables in multiple steps of CoCoNuT and account for a significant part of the computation:

- Solving for the metric
- Solving for the Riemann problems in each grid cell at each timestep

# Full GR equations, using only primitive variables

From the principles of stress-energy and baryon number conservation:

$$\nabla_{\mu}(n_B u^{\mu})=0, \ \nabla_{\mu}T^{\mu\nu}=0,$$

the following holds for a barotropic, non-reactive perfect fluid:

$$\partial_{t} U_{i} = -\sqrt{D_{j}U_{i}} - D_{i}N - \frac{N}{\Gamma^{2}}\left(D_{i}H - \frac{\Gamma^{2}(1-c_{s}^{2})}{\Gamma^{2}-c_{s}^{2}(\Gamma^{2}-1)}U_{i}U^{j}D_{j}H\right) + U_{j}D_{i}\beta^{j} + U_{i}U^{j}D_{j}N + \frac{Nc_{s}^{2}}{\Gamma^{2}-c_{s}^{2}(\Gamma^{2}-1)}U_{i}D_{j}U^{j} + \frac{N\Gamma^{2}(c_{s}^{2}-1)}{\Gamma^{2}-c_{s}^{2}(\Gamma^{2}-1)}U_{i}U^{j}U^{i}K_{jl} \partial_{t}H = -\sqrt{D_{i}H} c_{s}^{2}N\frac{\Gamma^{2}}{\Gamma^{2}-c_{s}^{2}(\Gamma^{2}-1)}\left[U^{i}U^{j}K_{ij} - \frac{U^{i}}{\Gamma^{2}}D_{i}H + D_{i}U^{i}\right]$$

This new set of equations is **covariant** within the 3+1 formalism.  $e, p, c_s$  are recovered in a single call to the EoS (no iteration).

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# Frequency extraction

The equations are implemented in a **spherically symmetric**, **semi-Lagrangian** C++ code based upon LORENE: **pseudospectral methods** (space) + explicit **finite-differences** (time).



# Validation of the code: frequency extraction

• Reproduction of polytropic frequencies given in Font et al. 2002 and Hartle & Friedman 1975 with less than 1% precision in full GR:

	κ	$\gamma$	$H_c\left[c^2 ight]$	$M\left[M_{\odot}\right]$	$R \; [\rm km]$	Fund. [kHz]	1st ov. [kHz]	2nd ov. [kHz]
Font et al. [25] This work	100 100	2 2	0.2279 0.2279	$1.4 \\ 1.401$	$14.15 \\ 14.16$	1.450 1.442	3.958 3.954	5.935 5.915
Relative difference	100	-	0.2210		11110	0.6%	0.1%	0.3%
Hartle & Friedman [26]	7.308	5/3	$6.720\times10^{-2}$	×	×	0.824	1.94	2.86
This work	7.308	5/3	$6.720\times10^{-2}$	0.4866	16.49	0.823	1.95	2.86
Relative difference						0.1%	0.5%	0.0%

#### • In Cowling approximation:

	κ	$\gamma$	$H_{c}\left[c^{2}\right]$	$M\left[M_\odot\right]$	$R~[\rm km]$	Fund. [kHz]	1st ov. [kHz]	2nd ov. [kHz]		
Font et al. [25]	100	2	0.2279	1.4	14.15	2.696	4.534	6.346		
This work	100	2	0.2279	1.401	14.16	2.685	4.548	6.339		
Relative difference						0.4%	0.3%	0.1%		
PRACNAT (LUTH - Meudon)			NS Oscillations							

# Validation of the code: Migration test





Figure: Migration test principle

- Shock formation during the oscillations
- Gibbs phenomenon: the spectral code crashes
- 10s (spectral code) vs 6min (CoCoNuT)

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- New set of **covariant** 3+1 equation for any configuration of the perfect fluid with primitive variables
- Primitive variables allow to simulate subsonic, smooth flows
- No shock treatment + spectral methods = shocks are prohibitive (cf migration test)
- 3D code is **under development**.



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The set of Newtonian equations is:

$$egin{aligned} \partial_t 
ho + 
abla_i (
ho v^i) &= 0 \ \partial_t v^i + v^j 
abla_j v^i &= -
abla^i (h + \Phi) \ \Delta \Phi &= 4 \pi 
ho \ h &= rac{\kappa \gamma}{\gamma - 1} 
ho^{\gamma - 1} \end{aligned}$$

( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( ) < ( )

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# Frequency extraction : principle



Figure: Frequency extraction principle