# Seeding

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### Introduction

- For this example we are using ttbar mu 0
  - mc21 14TeV.601229.PhPy8EG A14 ttbar hdamp258p75 SingleLep.recon.RDO.e8481 s4038 r14362
- How to extract seeding information from Athena
  - Summary tables for the track finder printed in the reco log file and the creation of SeedCollections:
    - setupATLAS
       asetup master,latest,Athena
       Reco\_tf.py --CA --preInclude "InDetConfig.ConfigurationHelpers.OnlyTrackingPreInclude" --preExec "flags.Tracking.doStats = True;flags.Tracking.doStoreTrackSeeds=True" --inputRDOFile "sample/mc21\_14TeV.601229.PhPy8EG\_A
       14\_ttbar\_hdamp258p75\_SingleLep.recon.RDO.e8481\_s4038\_r14362/RDO.32628489.\_000006.pool.root.1" --outputAODFile
       AOD.pool.root --maxEvents -1
  - Ntuple creation (InDetPhysValMonitoring)
    - runIDPVM.py --filesInput AOD.pool.root --outputFile IDPVM.root --maxEvents -1 --doHitLevelPlots -validateExtraTrackCollections "SiSPSeedSegmentsTrackParticles"

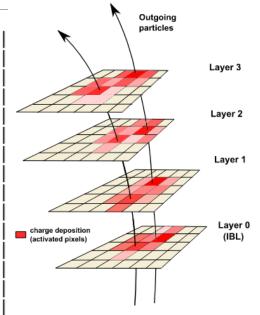
## Tables from log.RAWtoALL

### SiSPSeededTracks= Seeding + Kalman extension

for example a simulated pion may have left 9 hits, but our reco only added 8 of them to the corresponding track --> 1 "lost"

the "wrong"
clusters are
something like
the opposite - hits
added to a track
that do *not* come
from the same
particle

	Statistic	for SiSPS	SeededTrac	cks		
Probability to lose	0	1	2	3	4	>=5 clusters
For all particles   For + particles   For - particles	0.9062 0.9048 0.9077	0.0355 0.0356 0.0354	0.0163 0.0162 0.0163	0.0084 0.0085 0.0082	0.0066 0.0062 0.0071	
Barrel region   0 wrong clusters   1 wrong clusters   2 wrong clusters   3 wrong clusters   >=4 wrong clusters	0.9141 0.0106 0.0038 0.0003 0.0005	0.0226 0.0020 0.0004 0.0001 0.0001	0.0124 0.0010 0.0002 0.0000 0.0001	0.0059 0.0005 0.0000 0.0000 0.0000	0.0054 0.0003 0.0000 0.0001 0.0000	
Transition region  0 wrong clusters  1 wrong clusters  2 wrong clusters  3 wrong clusters  >=4 wrong clusters	0.8922 0.0131 0.0034 0.0004 0.0013	0.0294 0.0029 0.0007 0.0002 0.0001	0.0141 0.0009 0.0003 0.0000 0.0001	0.0086 0.0005 0.0002 0.0000 0.0000	0.0056 0.0003 0.0001 0.0000 0.0000	



the ideal tracking would give zero lost and zero wrong hits in every case, with 100% efficiency and 0% fake rate

# Tables from log.RAWtoALL

```
Endcap region
  0 wrong clusters
                       0.8652
                                0.0395
                                         0.0158
                                                   0.0076
                                                            0.0069
                                                                     0.0179
                       0.0187
                                         0.0018
                                                           0.0005
                                                                     0.0015
  1 wrong clusters
                                0.0030
                                                   0.0005
                                         0.0004
  2 wrong clusters
                       0.0044
                                0.0009
                                                   0.0001
                                                            0.0001
                                                                     0.0003
  3 wrong clusters
                       0.0008
                                0.0001
                                         0.0000
                                                           0.0000
                                                                     0.0001
                                                   0.0000
>=4 wrong clusters
                       0.0015
                                0.0002
                                         0.0001
                                                   0.0000
                                                            0.0000
                                                                     0.0001
Forward region
  0 wrong clusters
                       0.8570
                                0.0433
                                         0.0190
                                                   0.0116
                                                            0.0080
                                                                     0.0149
  1 wrong clusters
                       0.0167
                                0.0024
                                         0.0017
                                                   0.0002
                                                           0.0003
                                                                     0.0009
  2 wrong clusters
                       0.0018
                                0.0006
                                         0.0000
                                                            0.0002
                                                   0.0002
                                                                     0.0006
                       0.0002
  3 wrong clusters
                                0.0000
                                         0.0000
                                                   0.0000
                                                            0.0000
                                                                     0.0002
>=4 wrong clusters
                       0.0012
                                0.0000
                                         0.0000
                                                   0.0000
                                                            0.0000
                                                                     0.0003
Efficiency reconstruction (number lose+wrong < 3) =
                                                      0.95391 (
                                                                  0.86039 )
                            For barrel
                                           region =
                                                      0.96536 (
                                                                  0.87123
high precision if you gained For transition region =
                                                      0.95507 (
                                                                  0.85205
                            For endcap
                                                      0.94656
                                                                  0.85329
                                         region =
/ lost good candidates
                            For forward
                                        region =
                                                      0.94025 (
                                                                  0.86991 )
```

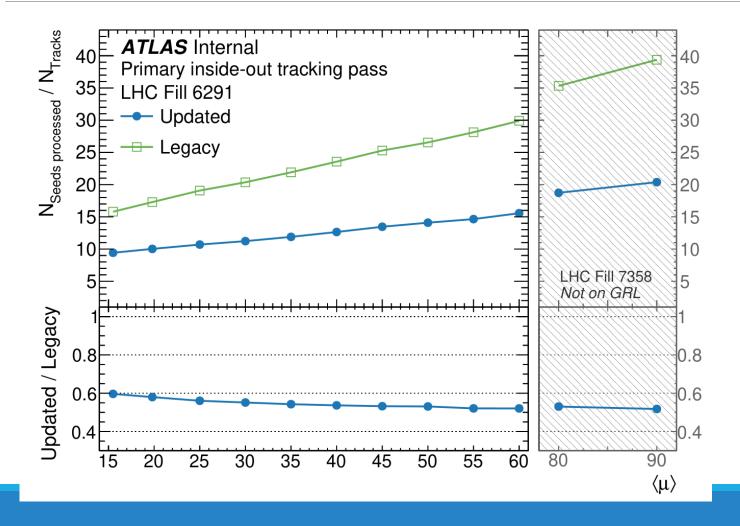
### Seeding redundancy = 625825/90365 ~ 7

## Seed redundancy

   Kind of seed	   PPP	PPS	PSS	SSS	   ALL	
Input seeds   No track parameters   Used seeds   Used seeds brem   Det elements in road   Two clusters on DE   Wrong DE road   Wrong initialization   Can not find track	413998 1274 57947 0 80.67 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0	211827 10624 67600 0 64.789 23 0	625825 11898 125547 0 72.12 0 23 0 22633	
It is not new track   Attempts brem model   Output tracks   Output extra tracks   Output tracks brem 	5459 0 40572 1015 0	0 0 0 0 0	0 0 0 0 0 0	5194 0 53065 2257 0	10653 0 93637 3272 0	            Number seeds
Track/Used 0.0-0.5 0.5-1.0 1.0-1.5 1.5-2.0 2.0-2.5 2.5-3.0 3.0-3.5 3.5-4.0	0.4545 0.4223 0.4697 0.5101 0.7153 0.7694 0.842 0.9168	0 0 0 0 0 0 0	0 0 0 0 0 0 0	0.789 0.8331 0.8394 0.6285 0.6632 0.6923	0.7212 0.7351 0.7194 0.5948 0.6897 0.7693 0.842 0.9168	14124 13969 12852 13723 12547 8951 7311 6888
Tracks/inputs= 0.095 Tracks/inputs= 0.24						

- We first build SCT seeds ("SSS")
- Then we run track finding with those
- And only then we build Pixel seeds ("PPP") and make tracks from those, removing any we found previously.
- As a result, it will always look in the table like the PPP seeds are less efficient at being turned into tracks but this is not a property of the Pixel per-se, but just the result of our choice to first run the SCT seeds

# Seed redundancy

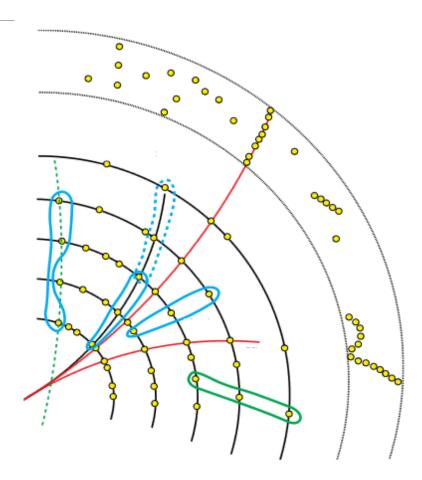


#### **Documentation:**

- https://atlas.web.cern.c
   h/Atlas/GROUPS/PHYSIC
   S/PUBNOTES/ATL-PHYS-PUB-2021-012/
- https://cds.cern.ch/reco rd/2815589

# Efficiency and fake plots for the dummy tracks made from the seeds

- These seeds are not expected to map 1:1 to tracks there will always be many "good" seeds corresponding to one track, and an efficient seeder will not only find at least one seed per track, but also avoid processing too many seeds per track (otherwise, we would be wasting CPU cycles finding the same thing over and over)
- If we want to study the fraction of seeds where not all hits come from the same true particle, we can look to the "fake" plots IDPVM. Caveat
  - The seed track collection basically uses the three space-points to estimate a trajectory and then attempts to add the detector measurements that are used to form the 3D space points forming the seeds to the trajectory to build a track candidate. But it may drop some of them, if they are not compatible with the trajectory model, and the trajectory estimate itself is also not really a part of the seed.
    - So seed eta/pt/phi are not the pt/eta/phi the seed reports in the real reconstruction



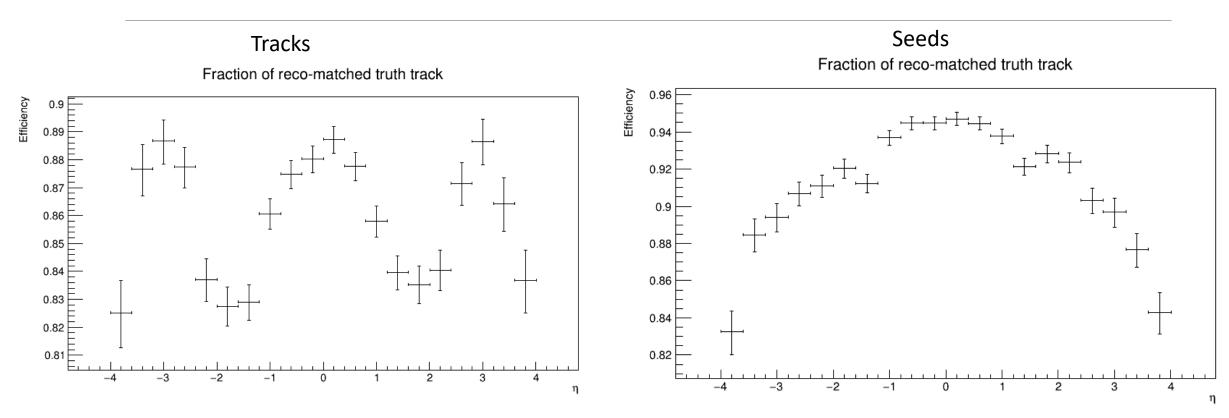
## Efficiency and fake plots

But another way of looking at it could be to monitor

- efficiency
- seed redundancy (number of seeds processed : number of tracks reconstructed)
  - It is something like a measure of how many times on average, including both "good" duplicates and random combinatorics we process a seed per track we find
- CPU speed
- rate of fake output tracks (not fake seeds)

Together, these will encompass the effect of both genuine and incorrect seeds, in a metric which may be more meaningful than a "seed fake rate" on its own

### Efficiencies



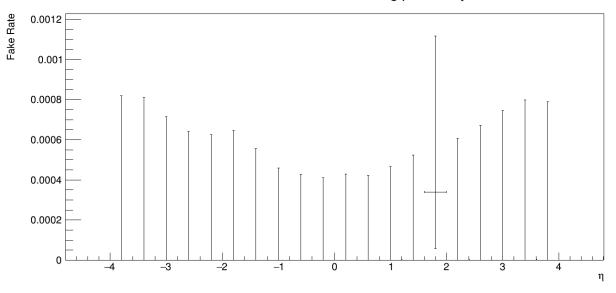
Efficiency drop around 1 < eta < 2 due to the lost of the seeds. It can be recover but at the coast of CPU in seeding and track finding

https://indico.cern.ch/event/1268668/contributions/5346716/attachments/2625407/4540151/UpgradeTracking\_230405.pdf

# Fake rate

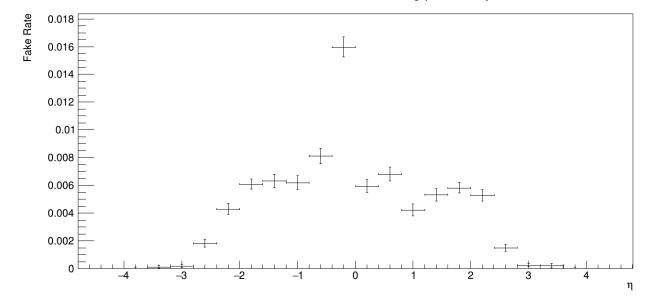
### Tracks

Fractions of reco-tracks with matching probability < 50%



### Seeds

Fractions of reco-tracks with matching probability < 50%



### CPU time

- Virtual memory (vMem) is memory that is allocated by virtualization systems.
- The malloc() function stands for memory allocation, that allocate a block of memory dynamically

TNEO	=======								
INFO INFO									
INFO	Component Level Monitoring								
	Step	Count	CPU Time [ms]	Vmem [kB]	Malloc [kB]	Component			
	Execute	999	4325512.92	0	871270	SiSPSeedSegmentsTrackParticleCnvAlg			
INF0	Execute	999	98679.64	0	1545859	ITkAmbiguitySolver			
INFO	Execute	999	45177.39	0	3449461	ITkSiSpTrackFinder			
INF0	Execute	999	27997.41	0	3643086	ITkPRD MultiTruthMakerSi			
INF0	Execute	999	25750.39	0	24520	Output\(\overline{S}\)treamAOD			
INF0	Execute	999	23201.12	0	5048018	ITkPixelClusterization			
INF0	Execute	999	20911.10	0	3159431	GEN AOD2×AOD			
INF0	Execute	999	9014.07	0	51477	TrackTimeExtensionAlg			
INF0	Execute	999	8884.31	0	3500401	ITkStripClusterization			
INF0	Execute	999	7030.72	0	146965	ITkTrackParticleCnvAlg			
INF0	Execute	999	6477.99	0	-62	ITkTrackClusterAssValidation			
INF0	Execute	999	6006.54	0	-202	IncidentProcAlg1			
INF0	Execute	999	4981.60	0	2213969	ITkSiTrackerSpacePointFinder			
INF0	Execute	999	4595.46	0	122875	SiSPSeedSegmentsDetailedTruthMaker			
INF0	Execute	999	2910.00	0	95684	InDetPriVxFinder			
INFO	Execute	999	2459.16	0	17200	SiSPSeededTracksDetailedTruthMaker			
INF0	Execute	999	2291.13	0	10881	ResolvedTracksDetailedTruthMaker			
INFO	Execute	999	1784.43	0	10881	CombinedITkTracksDetailedTruthMaker			
	Execute	999	1748.04	0	93553	ITkAmbiguityScore			
	Execute	999	1740.73	0	888614	PadClusterizationAlg			
INFO	Execute	999	1725.64	0	10897	DetailedTrackTruthMaker			
INFO	Execute	999	1064.04	0	60	ITkRecStatistics			
INF0	Execute	999	248.33	0	29881	ThinGeantTruthAlg			
	Execute	999	232.32	0	57366	SiSPSeedSegmentsTruthCollectionSelector			
	Execute	999	227.79	0	-31	TrackSlimmer			
	Execute	999	178.02	0	- 265	IncidentProcAlg2			
INFO	Execute	999	156.98	0	9959	EventInfoTagBuilder			

## Purity

- Number of HITS that are generated by true particles. "TruthMatchProbability" decoration on the seed track collection (caveat)
  - these are defined as the fraction of the measurements on the seed that come from the same truth particle, the one with the largest contribution to the seed
  - So 1.0 = perfectly pure, all measurements from the same truth

