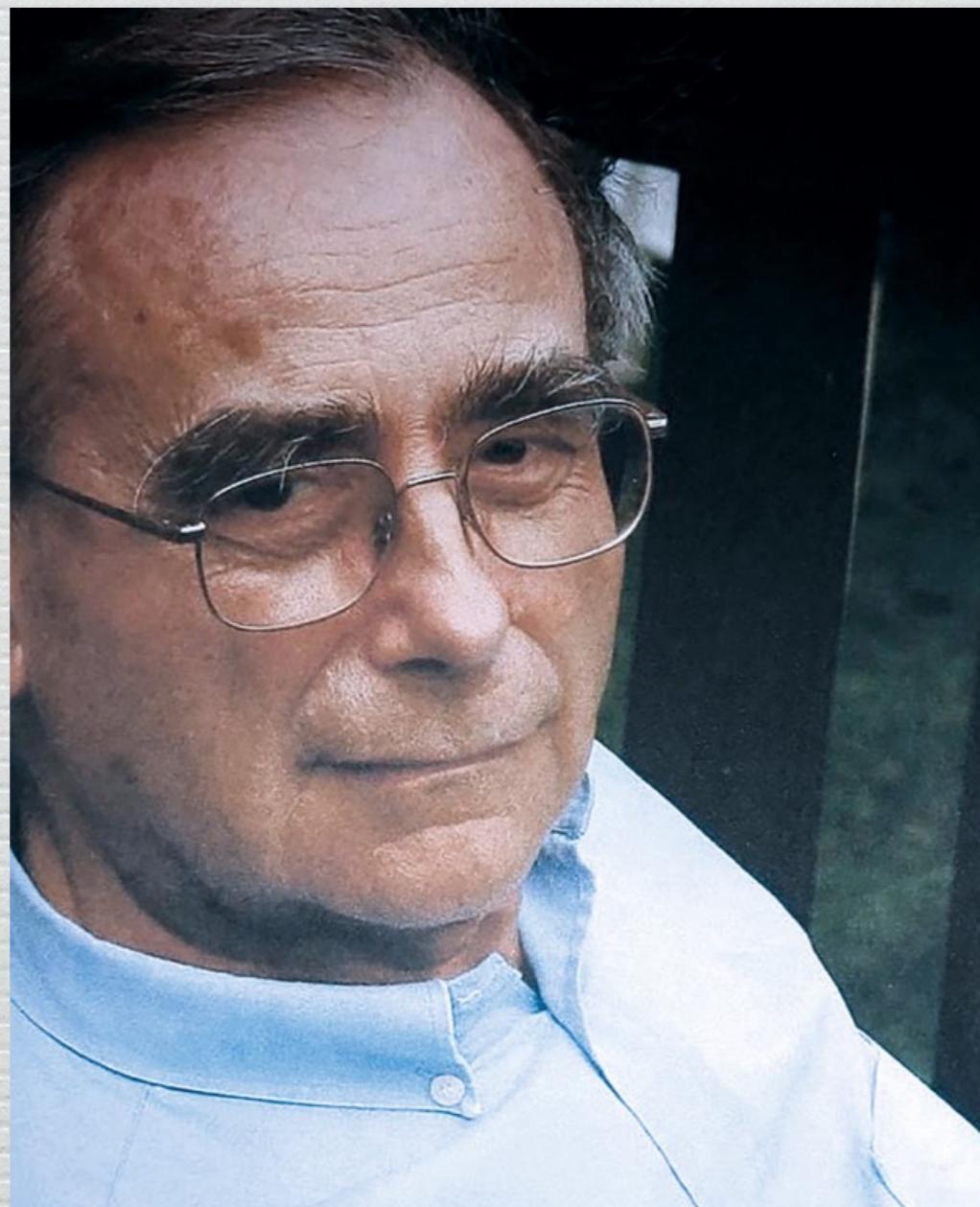


# From Spin-Glass Theory to Machine Learning: An Odyssey

Marc Mézard

Bocconi University, Milan

Claude Bouchiat Memorial Conference  
ENS, le 12 juillet 2023



## PART I:

# The spin glass revolution and its four challenges

# Strongly interacting disordered systems with many components: a long-term perspective

- Maxwell, Boltzmann, etc., 150 years ago, create statistical physics
  - Give up deterministic description
  - Probabilistic approach

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  - Spin glasses. Major developments in the last four decades, starting with Parisi's replica solution of the SK model in 1979.

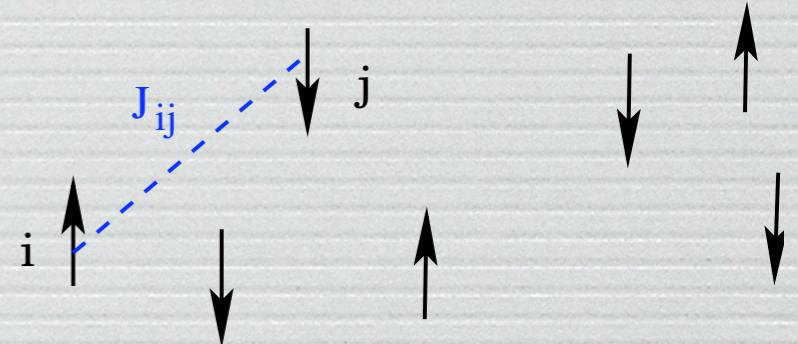
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**Four challenges -> new branch of statistical physics**

# Challenge 1: ensembles of samples

One sample of a spin glass = set of couplings  $J$  between  $N \gg 1$  spins.  
Boltzmann probability measure on the spins  $P_J(S)$



$$s_i = \pm 1$$

$$J = \{J_{ij}\}$$

$$E_J(S) = - \sum_{(i,j)} J_{ij} s_i s_j$$

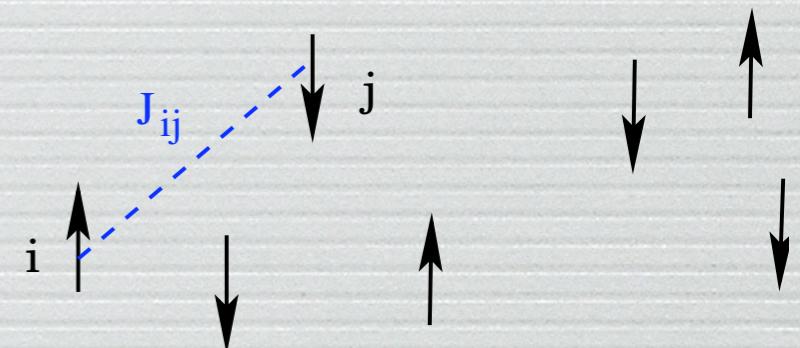
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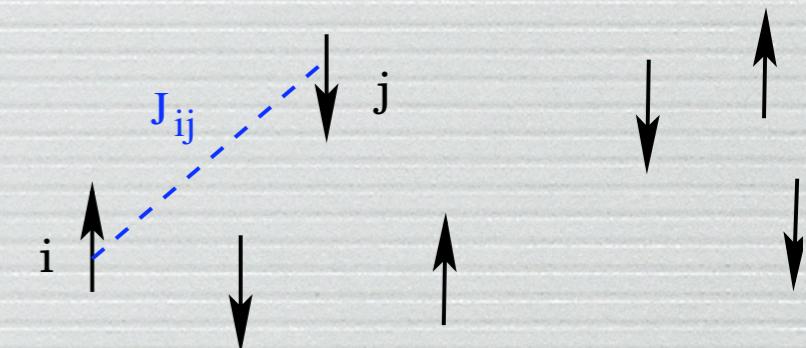
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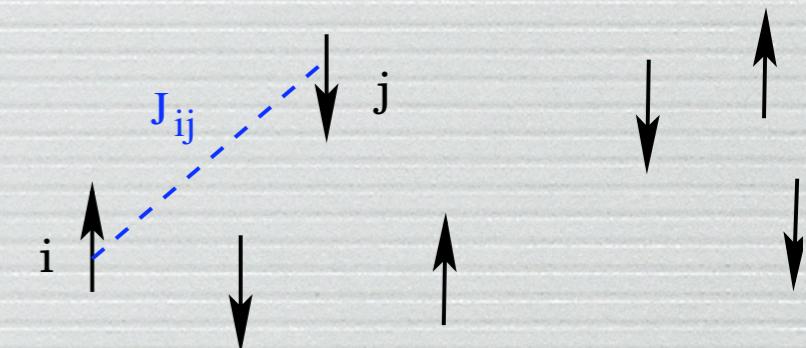
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Quenched disorder: each sample is different.

Thermal disorder: in a given sample, spins fluctuate.

# Challenge 1: ensembles of samples

Disorder: each sample is different.  
Study sample **ensembles**. Find « self-averaging » quantities, which are identical in almost all samples.  
Understand differences (between samples)

Self-averaging:

$$N \rightarrow \infty \quad \frac{1}{N} \sum_i \langle s_i \rangle \quad \frac{1}{N} \langle E_{\mathbf{J}}(S) \rangle$$

eg Sherrington Kirkpatrick model

$$J_{ij} \sim \mathcal{N}(0, 1/N)$$

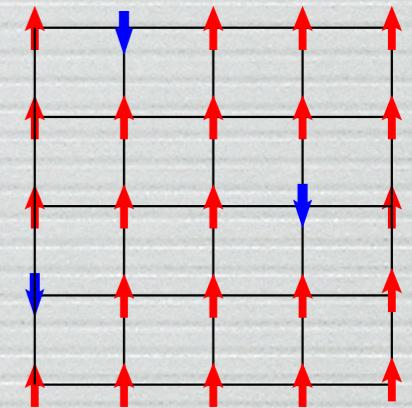
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$$P_{\mathbf{J}}(S) = \frac{1}{Z_{\mathbf{J}}} e^{-\beta E_{\mathbf{J}}(S)}$$

Sample dependent: details of the landscape, ground state

## Challenge 2: inhomogeneity

Every spin is in a different environment.  
Different magnetizations.  
No « representative agent ».



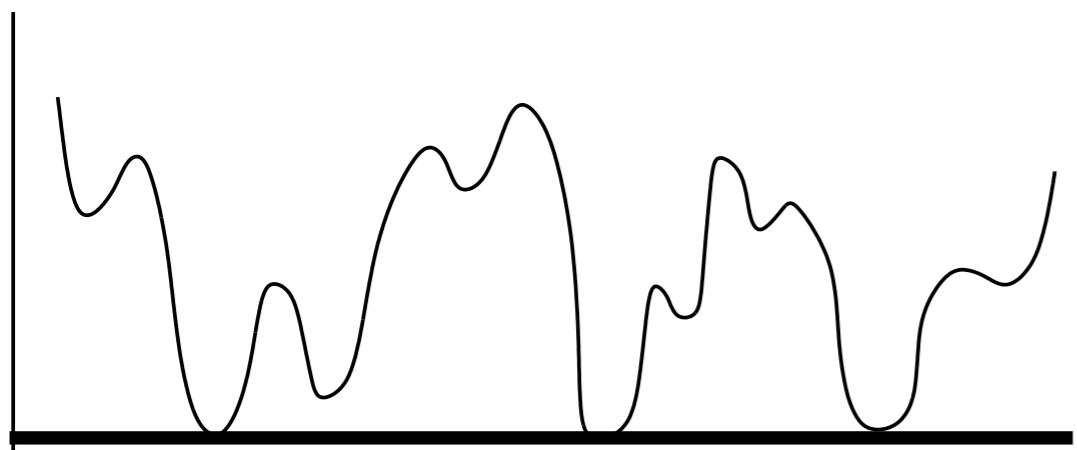
Mean-field equations=  $N$  coupled equations for the local magnetizations (Thouless, Anderson, Palmer 1976)  
Major simplification from a probability over  $2^N$  configurations

Statistical description of the magnetizations, the local fields:  
cavity method (M, Parisi, Virasoro 1986)

# Challenge 3: rough landscape

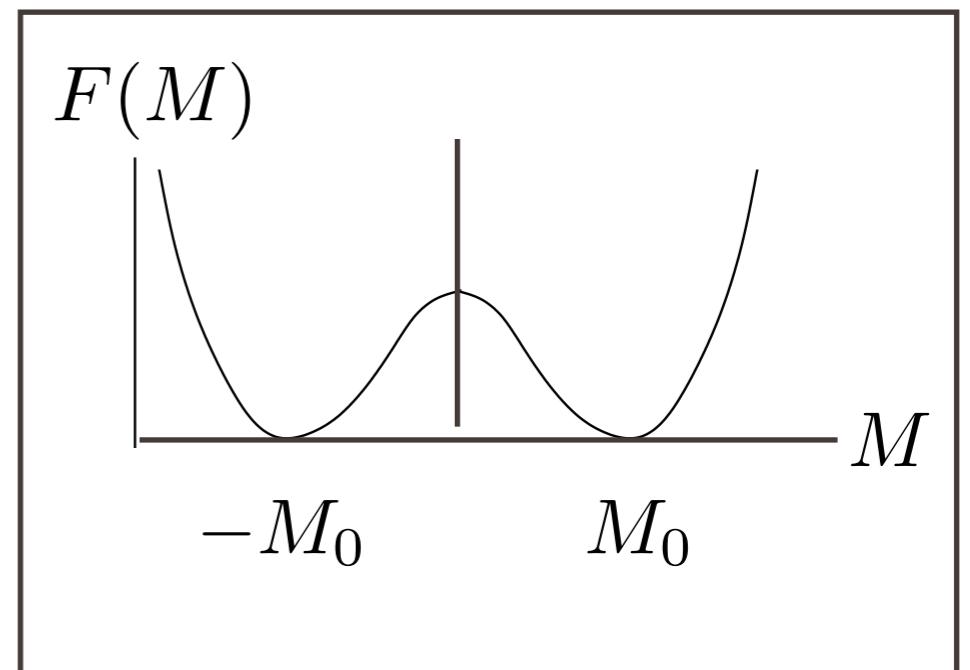
Complicated landscape, many states in which the spin system can freeze. In SK: hierarchical (ultrametric) structure (MPSTV 85)

Energy per spin



(sketch in a N-dimensional space)

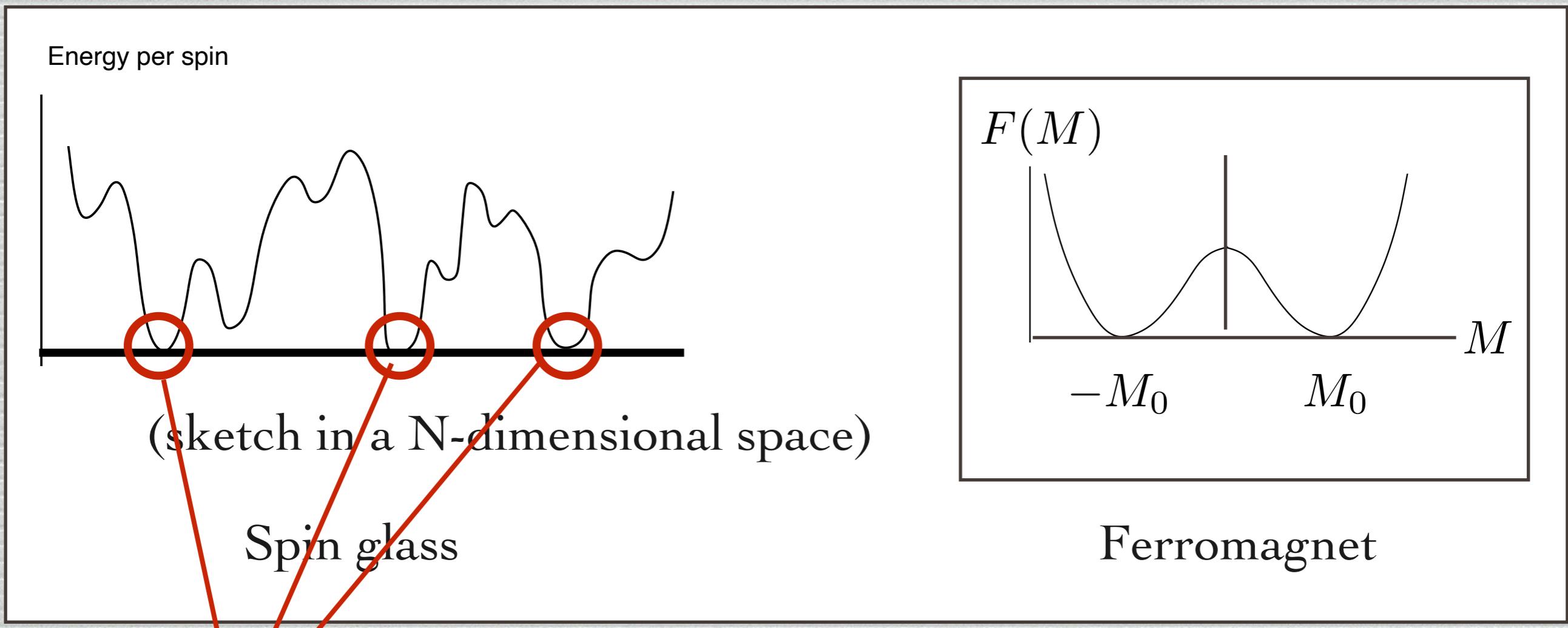
Spin glass



Ferromagnet

## Challenge 3: rough landscape

Complicated landscape, many states in which the spin system can freeze. In SK: hierarchical (ultrametric) structure (MPSTV 85)



Details of the landscape depend on the sample !

# Landscape and order parameters

Ferromagnet:  $M^\pm = \lim_{B \rightarrow 0^\pm} \langle s_i \rangle_B$

Spin glass:  $M_i^\alpha = \lim_{B_i \rightarrow 0^{\pm(\alpha)}} \langle s_i \rangle_B$

Spontaneous symmetry breaking into an unknown,  
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Use the system itself as a conjugate field: **replicas**

Overlap between two equilibrium configurations

$$q = \frac{1}{N} \sum_i s_i^1 s_i^2$$

Order parameter = Probability of overlap  $q$ :

Parisi 82

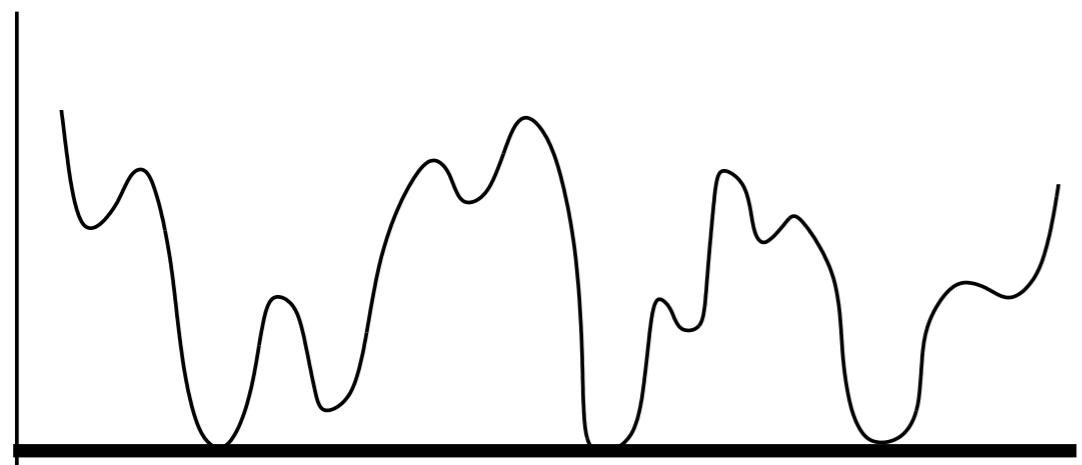
$$P_J(q)$$

This order parameter depends on the sample: study its distribution over an ensemble of samples

# Challenge 4: non equilibrium

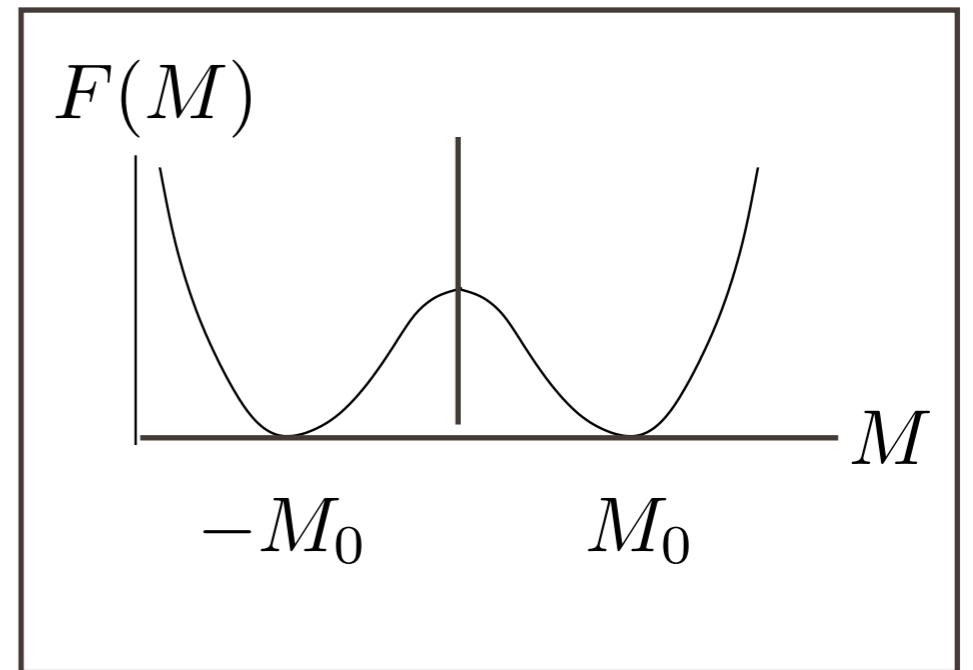
Slow relaxation, aging. Non-equilibrium effects crucial

Energy



(sketch in a  $N$ -dimensional space)

Spin glass



Ferromagnet

Relate equilibrium to non-equilibrium (landscape, fluctuation-dissipation relations)

# A new branch of statistical physics

- ▶ Study ensembles of problems
- ▶ Each spin ‘sees’ a different local field
  - Spins freeze in random directions
- ▶ Rough landscape: difficult to find min. of E
- ▶ Strong out of equilibrium dynamical effects

NB : beyond the simple mean field theory of  
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Statistics of agents. **Replicas, cavity...**

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*Useless, but « cornucopia »...*

SK= Generic model of binary variables interacting by pairs

PART II:

## Machine Learning and Large Dimensional Inference

# Machine learning going deep: a decade of technological revolution

## 1- Image understanding.

In the last ten years, detection, segmentation and recognition of objects and regions in images. Image generation.

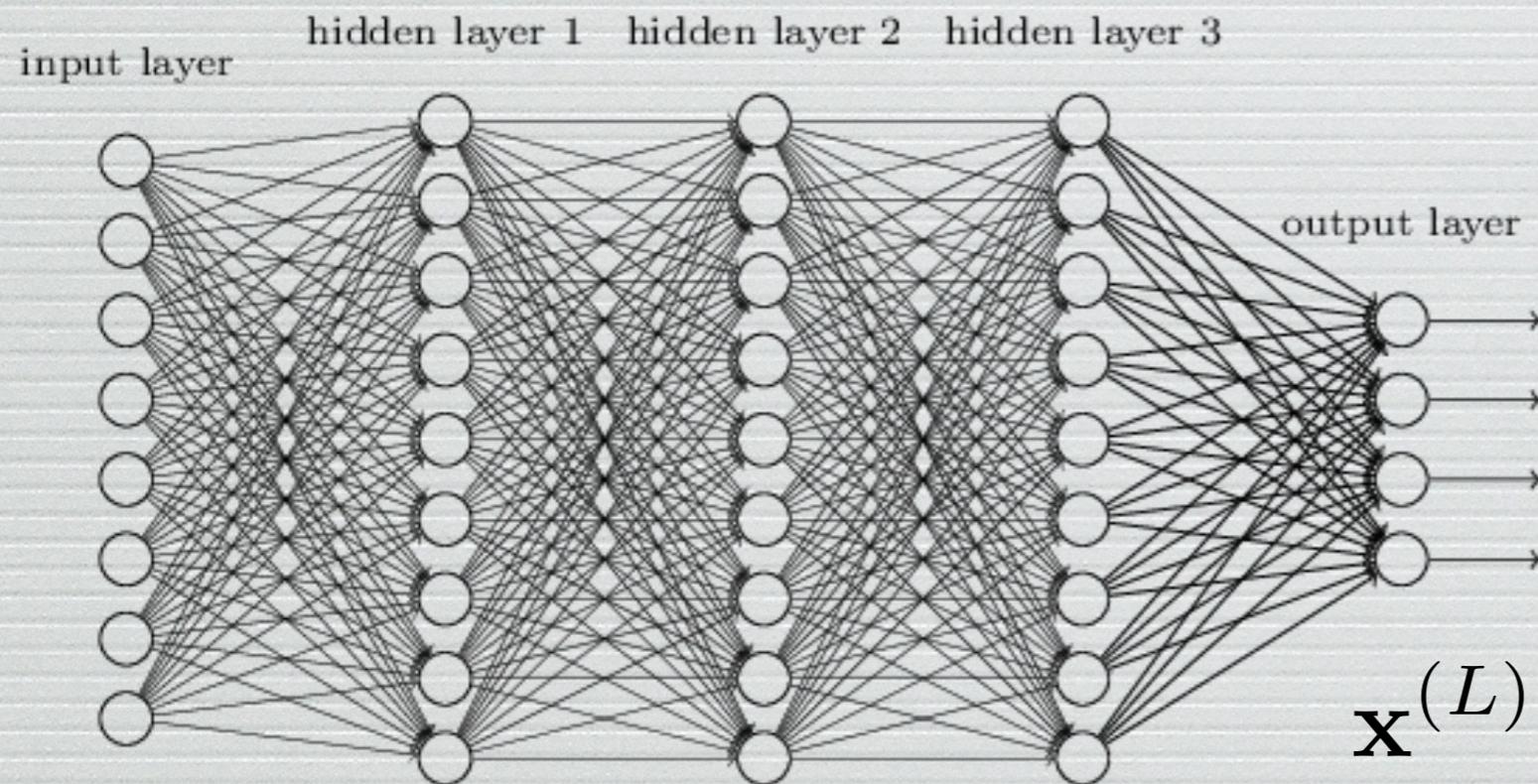
## 2- Language analysis: topic classification, question answering, language translation. Language generation

## 3- Science. Protein Folding. Predicting the activity of potential drug molecules. Algorithmic speedup, feature detection in data, quantum computing...

## 4- Playing games (chess, go, poker, video-games,...) etc.

waiting for a general theoretical framework

# The tool: Deep neural network



$$\mathbf{x}^{(1)} \quad \mathbf{x}^{(2)}$$

$$\mathbf{x}^{(n+1)} = f \left( \mathbb{W}^{(n)} \mathbf{x}^{(n)} \right)$$

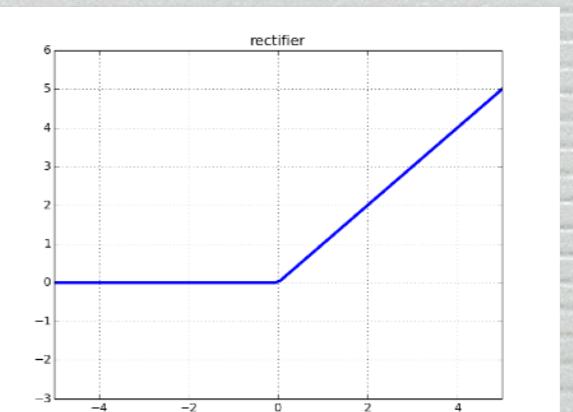
Artificial neuron

$$x_i^{(n+1)} = f \left( \sum_j \mathbb{W}_{ij}^{(n)} x_j^{(n)} \right)$$

NB : component-wise nonlinearity

Parameters to be learnt: weights  $\mathbb{W}$

$f = \text{Sign}, \text{Relu}, \tanh \dots$



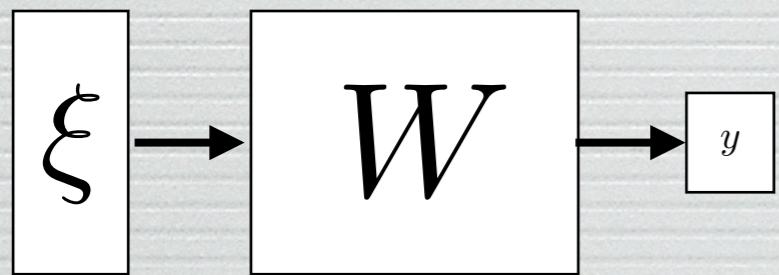
# Machine learning



$$\xi \in \mathbb{R}^N \rightarrow y = f(W, \xi) \begin{cases} \in \mathbb{R} & \text{or} \\ \in \{0, 1, \dots q\} \end{cases}$$

Database =  $P$  examples of input-output  $(\xi_\mu, y_\mu)$   $\mu = 1, \dots, P$

# Machine learning



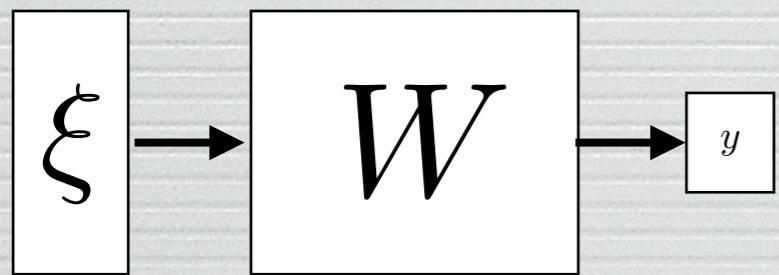
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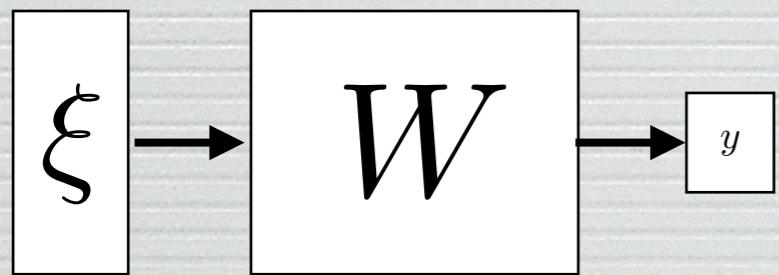
## Learning = Optimization

Find  $W^*$  that minimizes the training error:  
(or other « loss function »)

$$\sum_{\mu=1}^P [f(W, \xi_\mu) - y_\mu]^2$$

Example stochastic gradient descent Very large dimensional landscape.

# Machine learning



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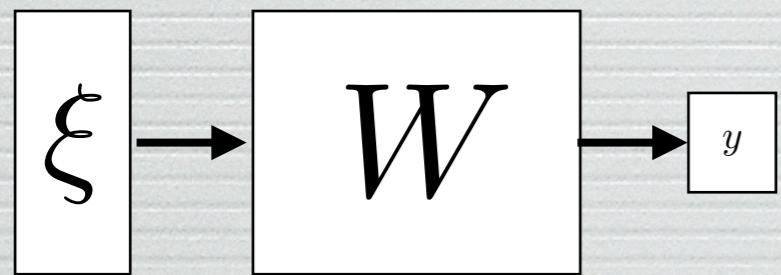
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## The big Challenge: Generalization

Use the optimal  $W^*$ , test the machine on new data

# Machine learning: learning phase



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## Bayesian learning:

$$P(W|\{\xi_\mu, y_\mu\}) = \frac{1}{Z} P^0(W) \exp \left( -\beta \sum_{\mu} [f(W, \xi_\mu) - y_\mu]^2 \right)$$

↑      ↑      ↑      ↑  
Unknown Data Prior Loss

Effective inverse temperature allows to tune the importance of data wrt prior (annealing)

# Machine learning: learning phase

Disordered system. Database = sample= disorder. For each database, study the properties of the probability measure on the weights

- Specific database, MNIST, CIFAR, etc
- Statistical ensemble of database. Generative models

Bayesian learning:

$$P(W|\{\xi_\mu, y_\mu\}) = \frac{1}{Z} P^0(W) \exp \left( -\beta \sum_\mu [f(W, \xi_\mu) - y_\mu]^2 \right)$$

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# The (old) ingredients

- \* Feedforward neural networks
- \* Trained with gradient descent learning, implemented with gradient back propagation

## What is new in practice since the 80's ?

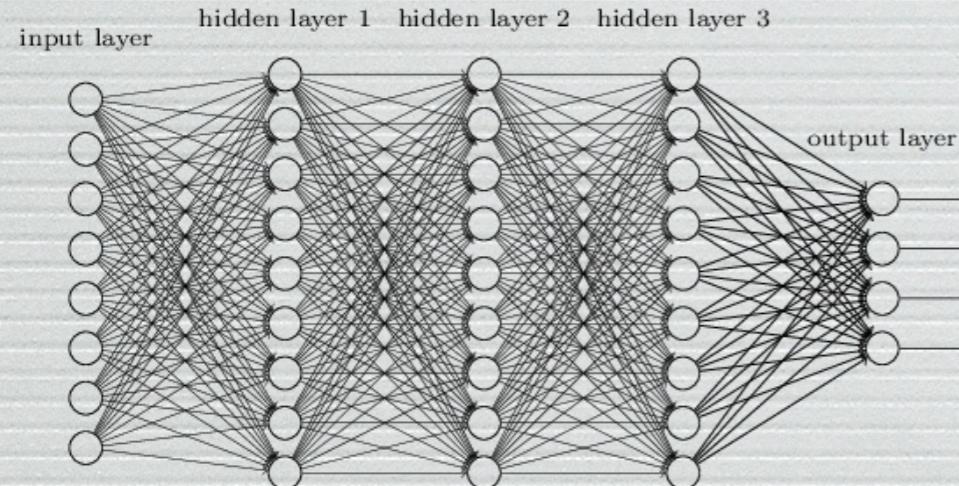
- \* Availability of very large data bases
- \* Much larger computing power
- \* Much deeper networks
- \* Numerous « tricks »:
  - Accumulated experience on structures (depth, width).
  - First layers = local convolutions
  - Activation functions (ReLU)
  - Stochastic gradient descent
  - Early stopping
  - Transfer learning
  - ...

# Surprises and questions

**Surprises and questions**

**Training  
Generalization  
Mechanism**

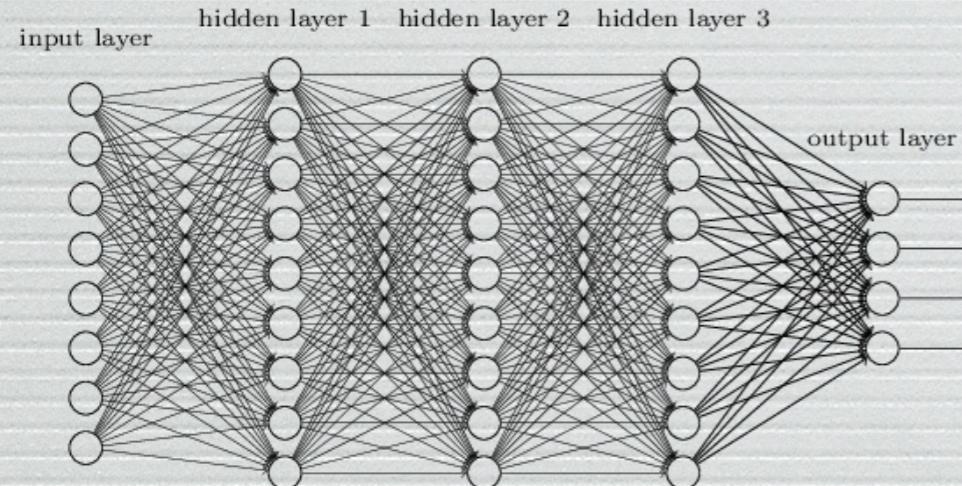
# Surprises and questions



## Training Generalization Mechanism

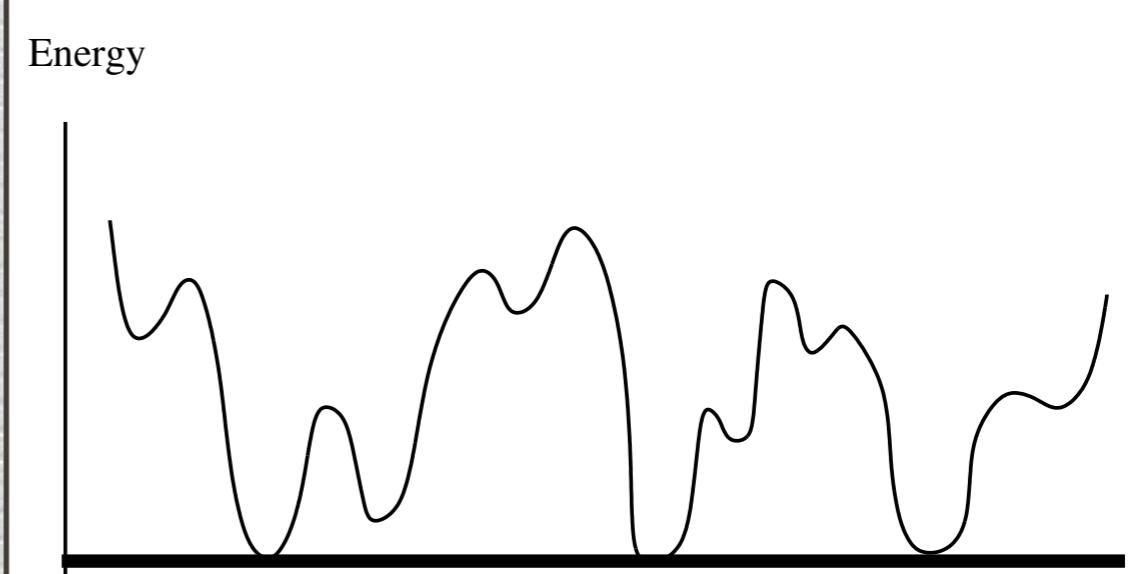
**Training = optimization of a disordered system in a large dimensional space**

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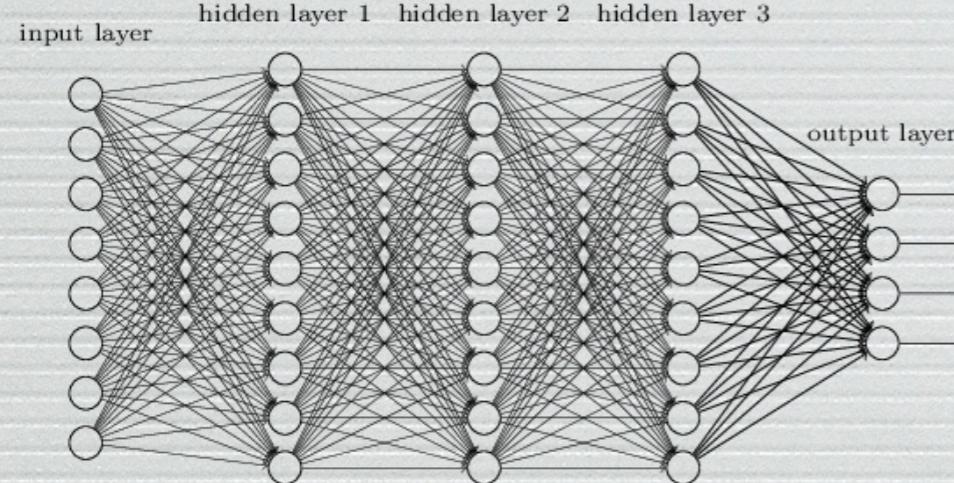
**Training = optimization of a disordered system in a large dimensional space**



(sketch in a N-dimensional space)

Spin glass

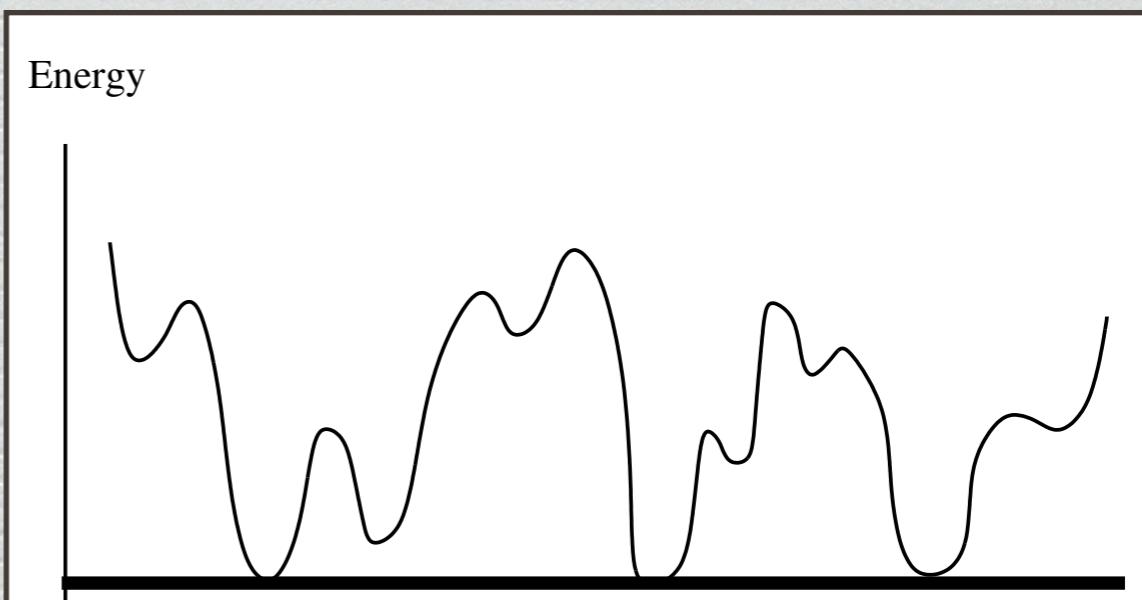
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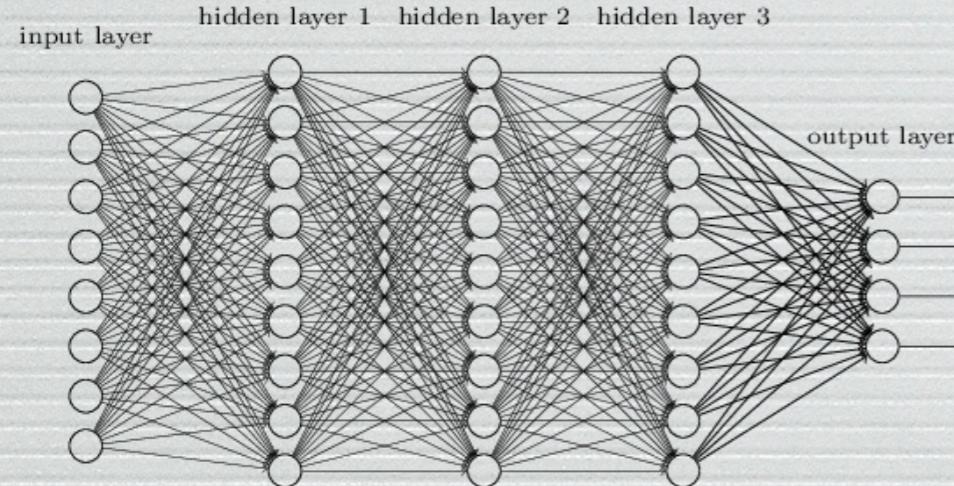
**Experimentally: one can reach zero training error, using simple stochastic gradient descent, in the neighborhood of any random starting point provided the network is deep enough**



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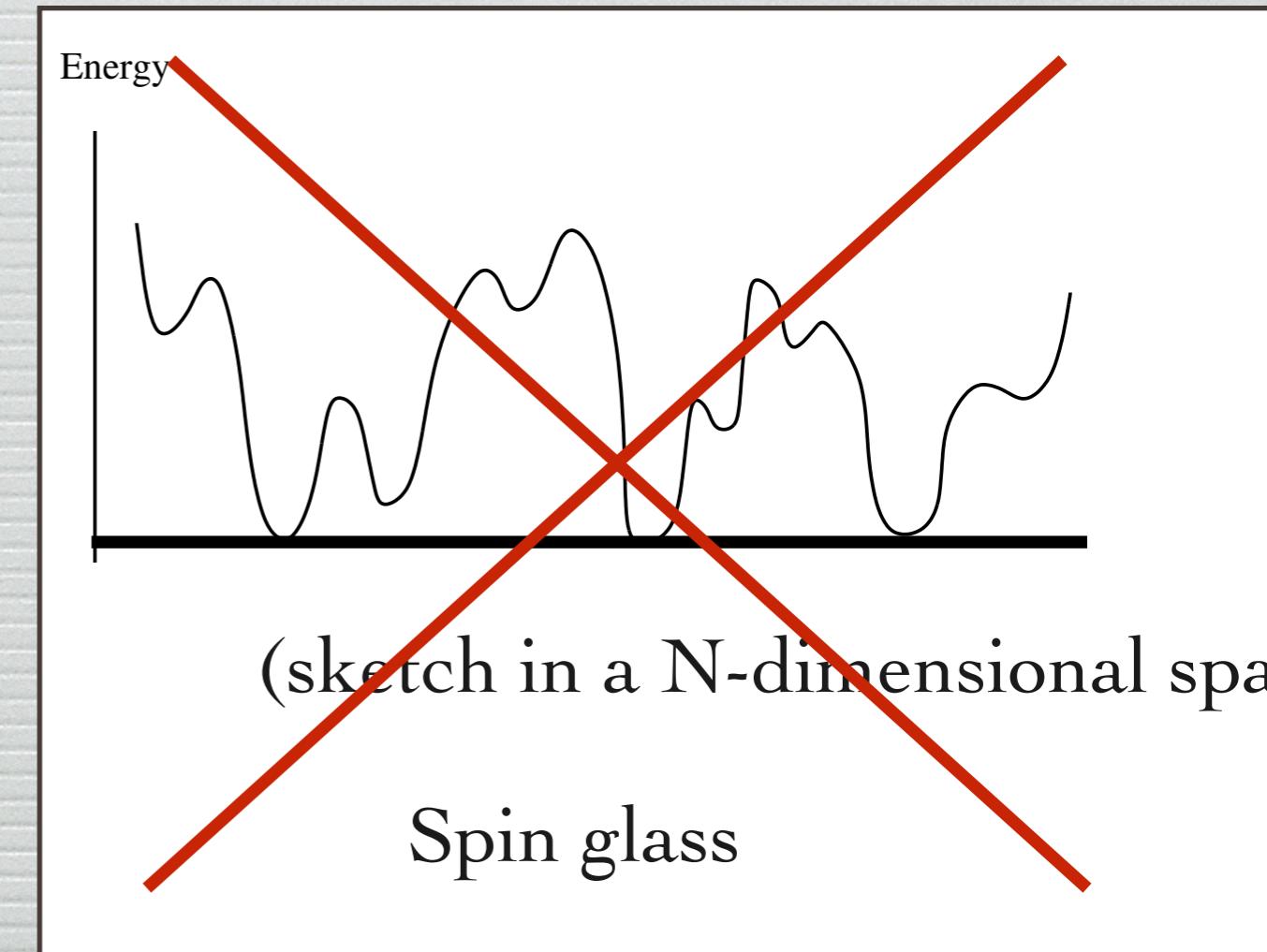
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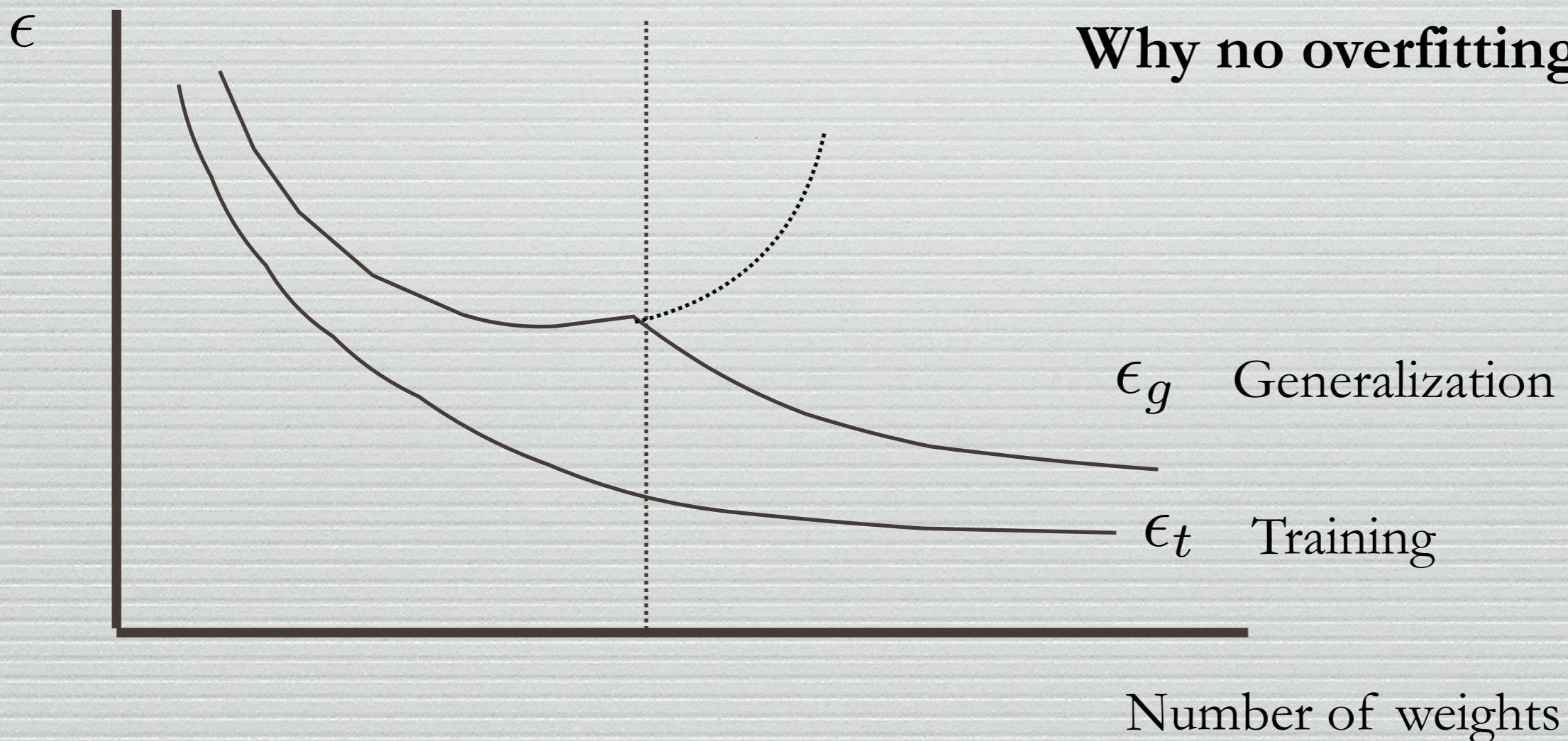
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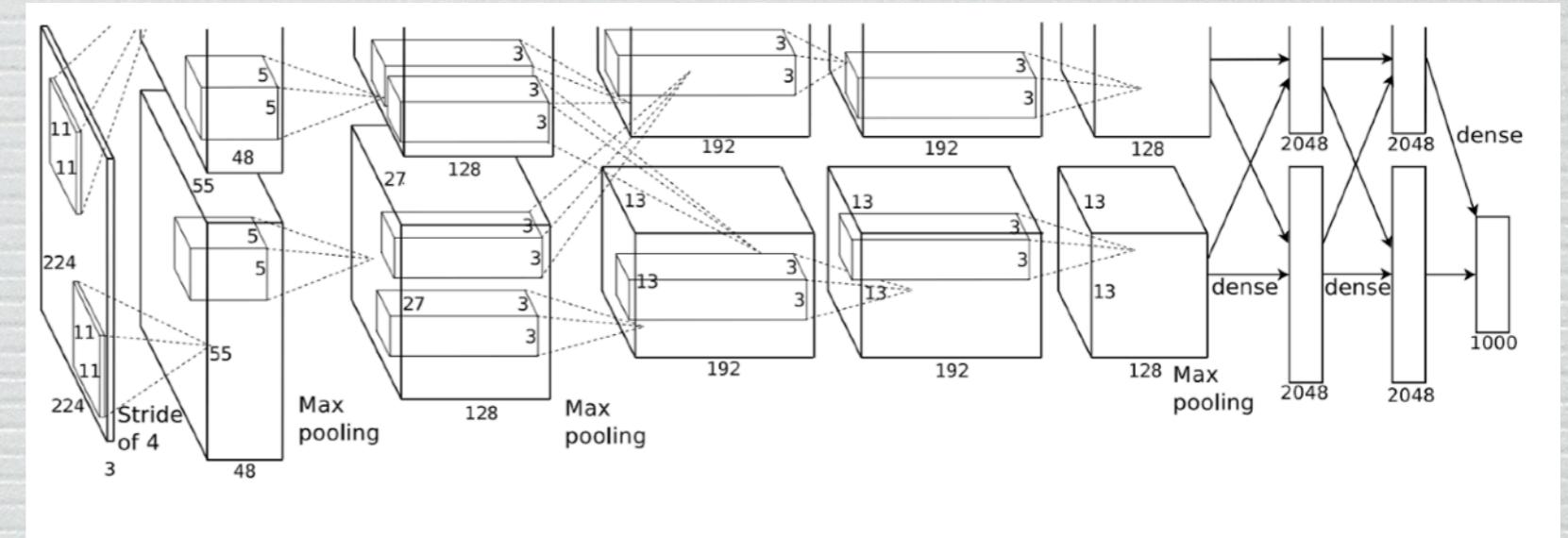


# Surprises and questions

**Generalization :**  
We train with billions of  
parameters.  
**Why no overfitting?**



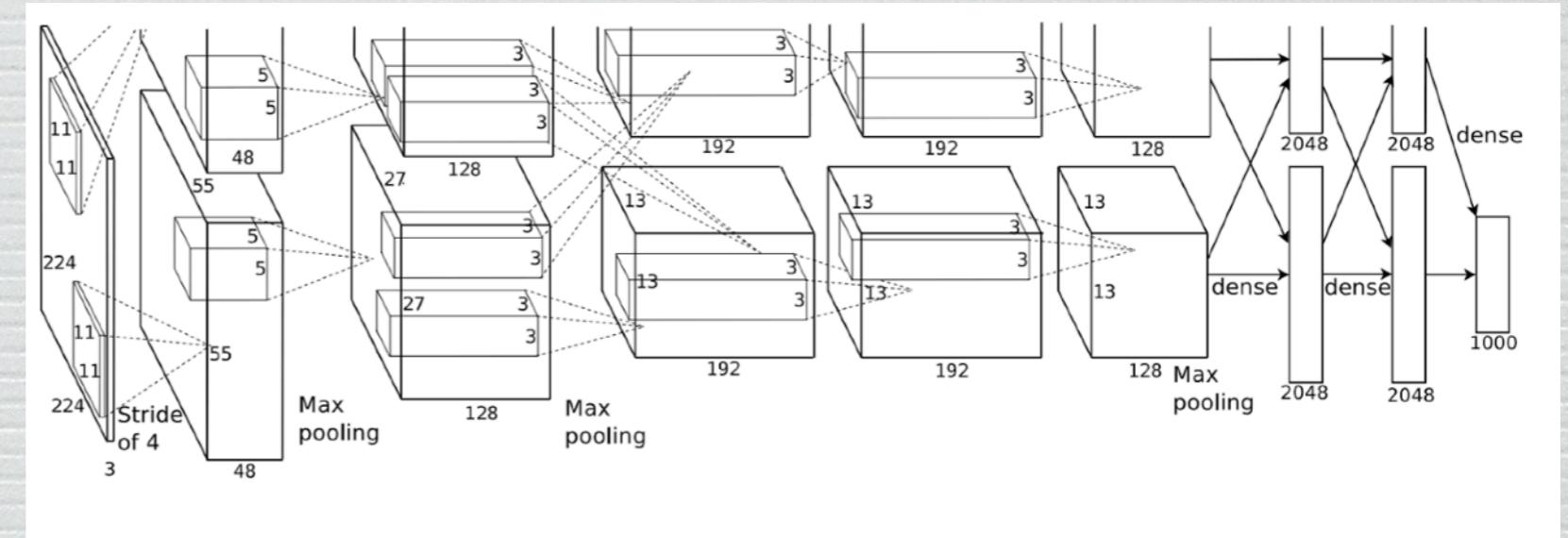
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We know everything of the trained network  
(neuroscientist's dream)

We do not understand much. **Emergent phenomenon**

# Surprises and questions



We know everything of the trained network  
(neuroscientist's dream)

We do not understand much. **Emergent phenomenon**

No guarantee  
No explanation

Simple architecture, random iid data:  
still far from deep networks

## Ingredients of deep networks

### Architecture

Art. Go deep, use convolutions in first layers, use pooling, etc...

### Learning algorithms

Art. The (nearly) most naive algorithm, stochastic gradient descent initialized with small weights

### « Simple » Data structure

**Maybe** the tasks that machine learning addresses are easier than expected because data has a lot more structure than our theories (worst case, or typical case with iid data) used so far

## PART III:

# The Challenge of Data Structure

Combinatorial  
Hierarchical  
Semantic  
Low-dimensional Manifold

# Combinatorial Hierarchical



New York Times, July 10, 2023

President Vladimir Putin of Russia held a three-hour meeting with Yevgeny Prigozhin and his top Wagner commanders on June 29, according to the Kremlin.

**Semantic:** eg Large Language Models

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Attention Mechanism

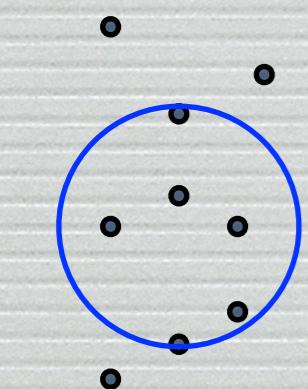
## Hidden manifold example: MNIST

0 0 0 0 0 0 0 0 0 0 0 0 0  
1 1 1 1 1 1 1 1 1 1 1 1 1  
2 2 2 2 2 2 2 2 2 2 2 2 2  
3 3 3 3 3 3 3 3 3 3 3 3 3  
4 4 4 4 4 4 4 4 4 4 4 4 4  
5 5 5 5 5 5 5 5 5 5 5 5 5  
6 6 6 6 6 6 6 6 6 6 6 6 6  
7 7 7 7 7 7 7 7 7 7 7 7 7  
8 8 8 8 8 8 8 8 8 8 8 8 8  
9 9 9 9 9 9 9 9 9 9 9 9 9

Input space: dimension

$$28^2 = 784$$

Manifold of handwritten digits in MNIST:



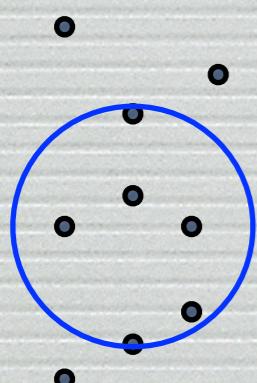
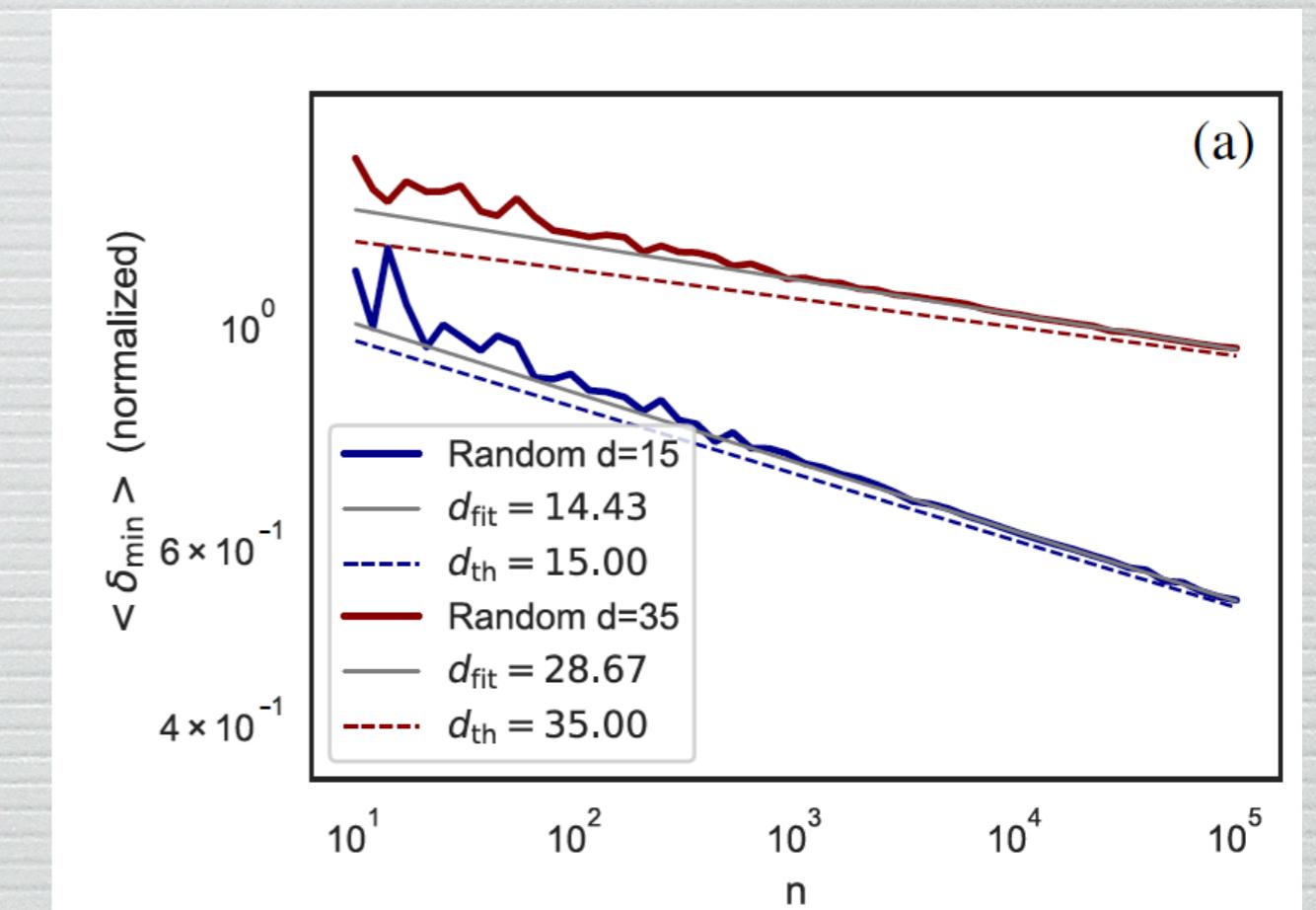
$$p \simeq cR^d$$

Nearest neighbors' distance :  $R_{nn} \simeq p^{-1/d}$

Grassberger Procaccia 83, Costa Hero 05, Heinz  
Audibert 05, Facco et al. 17, Ansolini et al. 19, Spigler  
et al. 19...

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2 2 2 2 2 2 2 2 2 2 2 2 2  
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5 5 5 5 5 5 5 5 5 5 5 5 5  
6 6 6 6 6 6 6 6 6 6 6 6 6  
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Nearest neighbors' distance :  $R_{nn} \simeq p^{-1/d}$

$$p \simeq cR^d$$

$$d_{\text{eff}} \simeq 15$$

5

$$d_{\text{eff}}(5) \simeq 12$$

Table 7. Number of samples and estimated intrinsic dimensionality of the digits in MNIST.

1	2	3	4	5
7877	6990	7141	6824	6903
8/7/7	13/12/13	14/13/13	13/12/12	12/12/12
6	7	8	9	0
6876	7293	6825	6958	6903
11/11/11	10/10/10	14/13/13	12/11/11	12/11/11

Hein Audibert 05

MNIST problem: in the **15-dim manifold** of handwritten digits, identify the **10 perceptual sub manifolds** associated with each digit, of **dimensions between 7 and 13...**

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... from an input in 784 dimensions!

# Ensembles of structured data

- Combinatorial patterns in a Hidden Manifold

S. Goldt, F. Krzakala, MM, L. Zdeborova

S. Goldt, B. Loureiro, G. Reeves, F. Krzakala, MM, L. Zdeborova

Latent space  
iid variables

$$C \in \mathbb{R}^D$$

Data

$$D, N \rightarrow \infty$$

$$\xi \in \mathbb{R}^N$$

$$D/N < 1$$

In a hidden D-dimensional manifold

$$\xi_i = f \left( \frac{1}{\sqrt{D}} \sum_{r=1}^D C_r F_{ir} \right)$$

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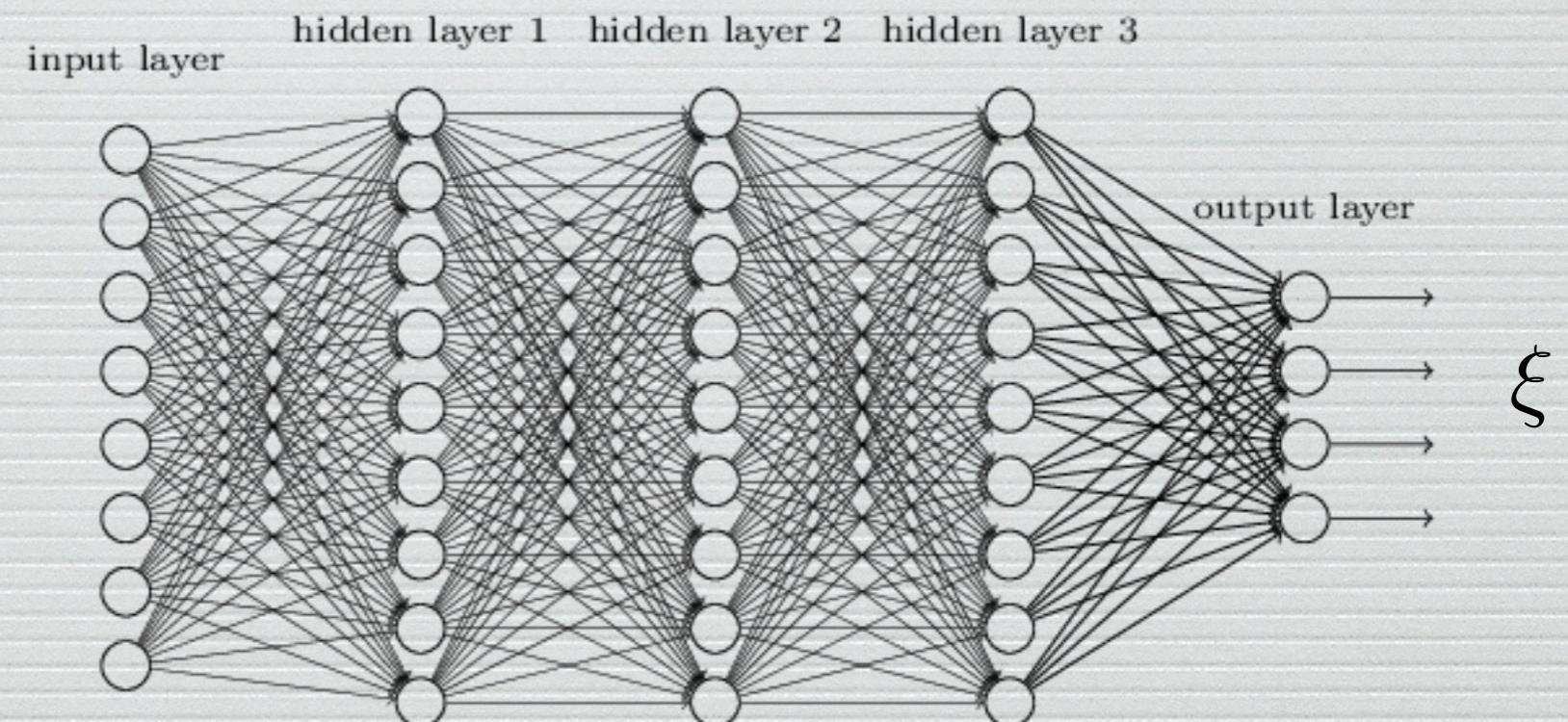
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# Deep generator: Generative Adversarial Network

Latent space  
iid variables

$$C \in \mathbb{R}^D$$



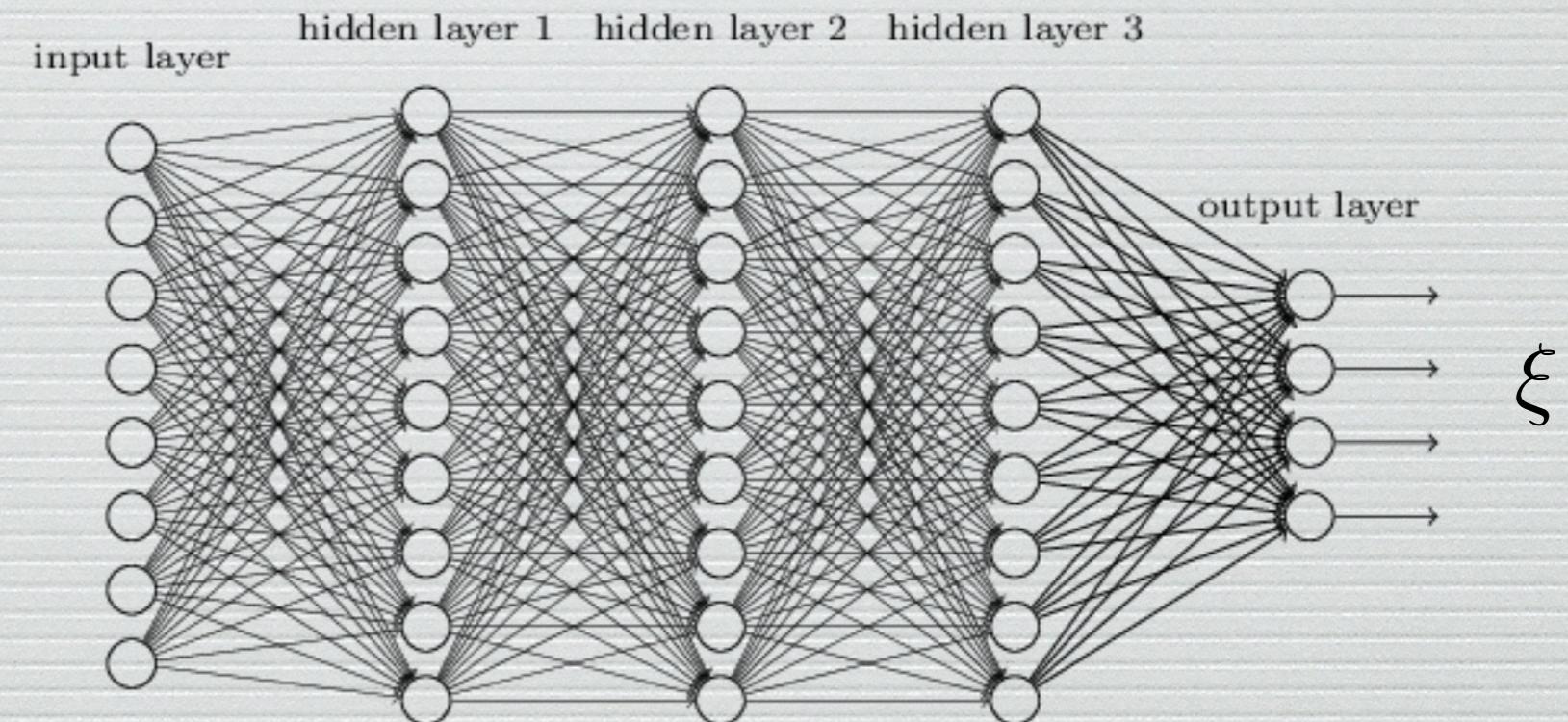
$$\xi = f \left[ F^L f \left( F^{L-1} \left( \dots f \left( F^1 c \right) \right) \right) \right]$$

Natural generalization: generate hidden  
manifold data through L layers of a generator

# Deep generator: Generative Adversarial Network

Latent space  
iid variables

$$C \in \mathbb{R}^D$$



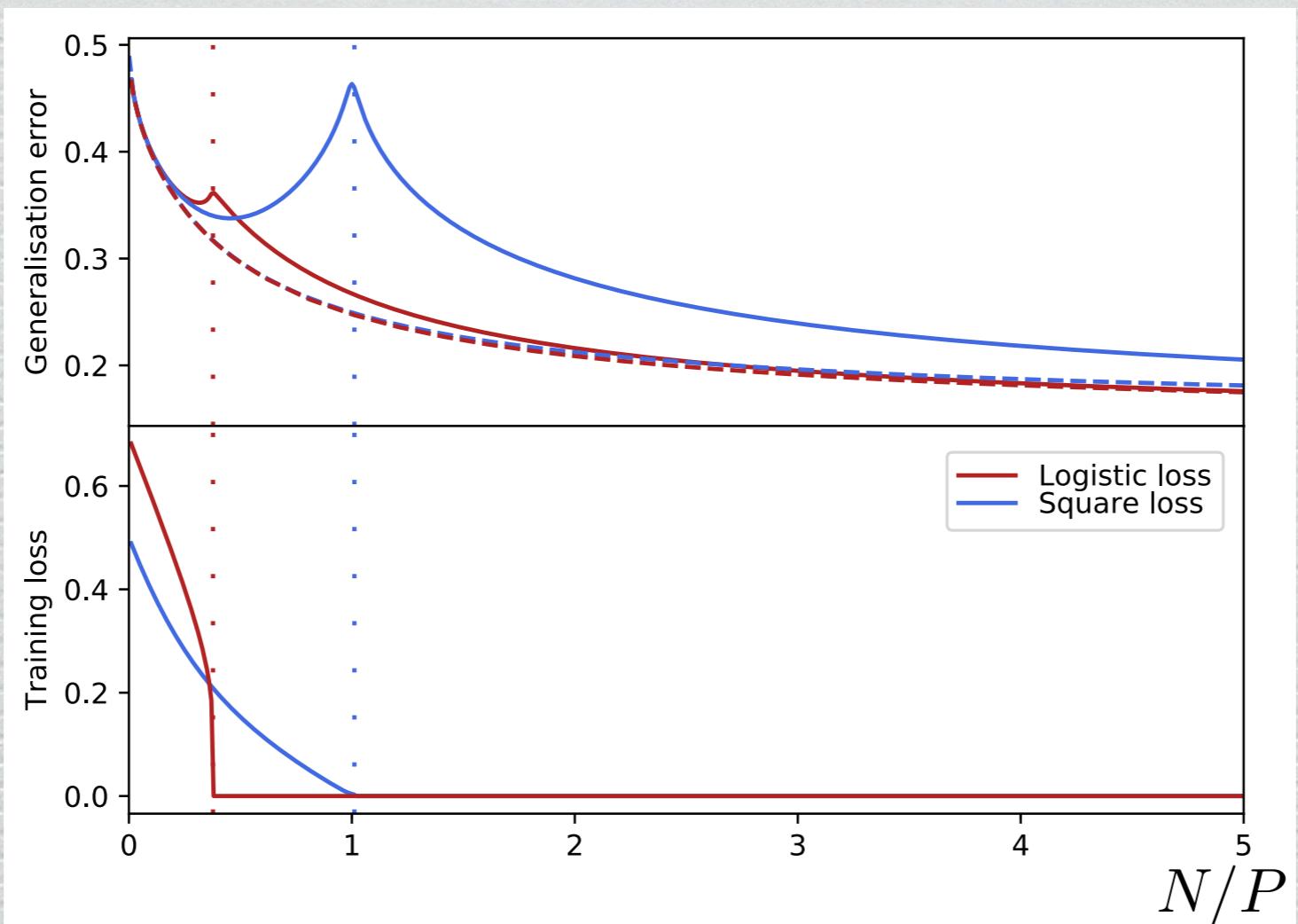
$$\xi = f \left[ F^L f \left( F^{L-1} \left( \dots f \left( F^1 c \right) \right) \right) \right]$$

Natural generalization: generate manifold data through L layers



# Example: Replica study of perceptron/regression with Hidden Manifold Model

F. Gerace, B. Loureiro, F. Krzakala, MM, L. Zdeborova



$$D/N = 1/3$$

$$\lambda = 10^{-4}$$

« Double descent »

Spigler et al. 2019  
Belkin et al. 2019

# Summary

Machine learning needs a general theory. One knows everything but understands little. Emergence.

Statistical physics can contribute to this theory, but it faces a new challenge : data structure

Idea: Use synthetic data ensembles with structure:

Input in low-dimensional Manifold

Combinatorial structure

Semantic/attention

Invariances of task with respect to some transformations (perceptual manifolds)

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**Questions:** Important properties of experimental data sets?

Generic? Relation to generative models.

New tools- or applicability of old tools

