

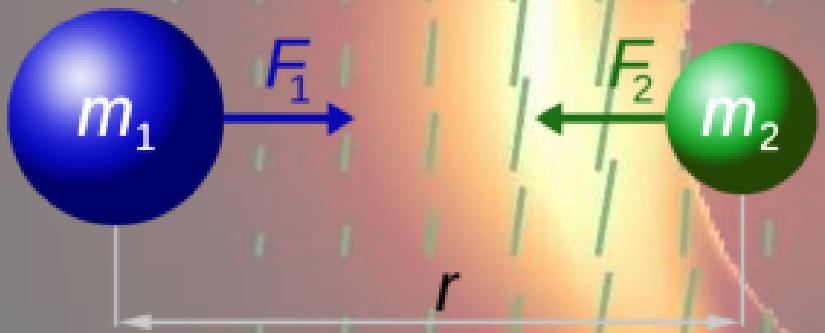
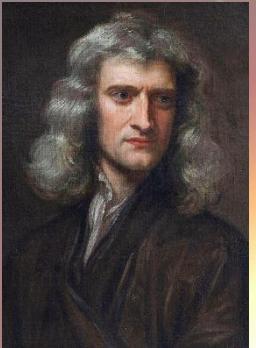
Synthetic polarized observables in curved space-time with the ray-tracing code Gyoto

Journées PNHE 6-8 Septembre 2023

Institut d'Astrophysique de Paris

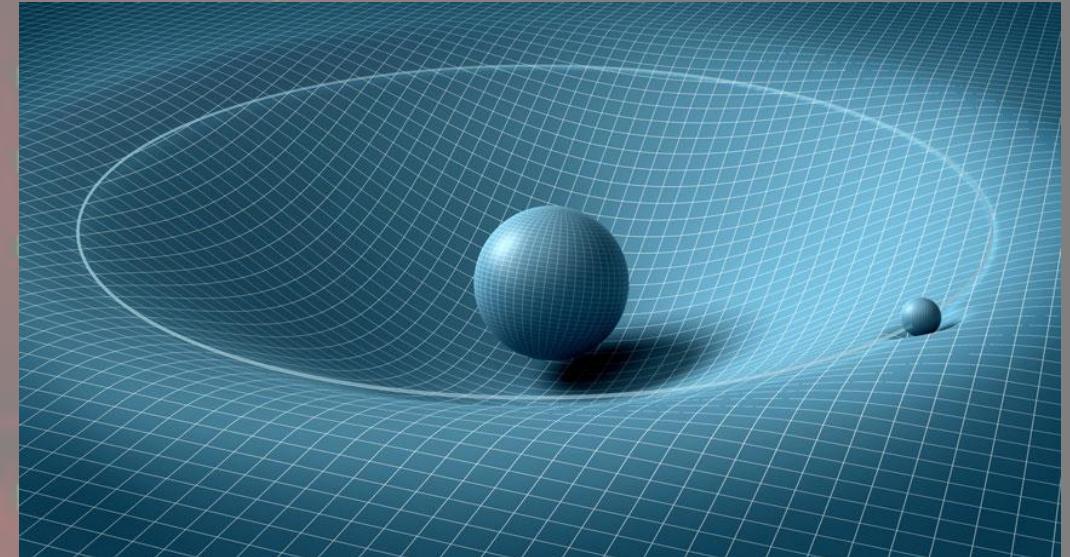
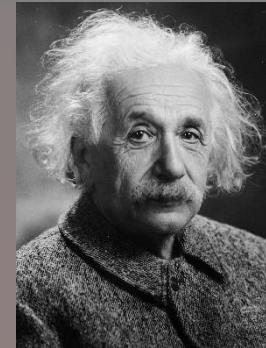
**Nicolas Aimar, Thibaut Paumard, Frédéric Vincent, Eric Gourgoulhon,
Guy Perrin**

I. Introduction

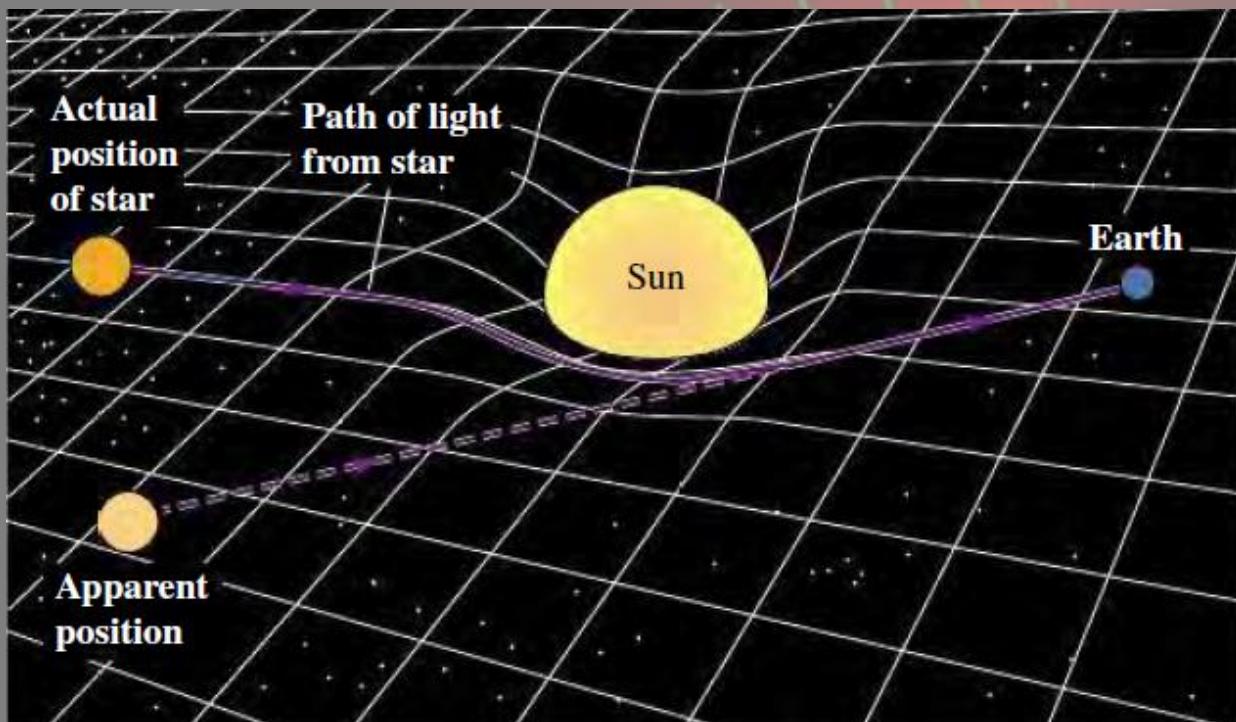


$$F_1 = F_2 = G \frac{m_1 \times m_2}{r^2}$$

Credits : EWT



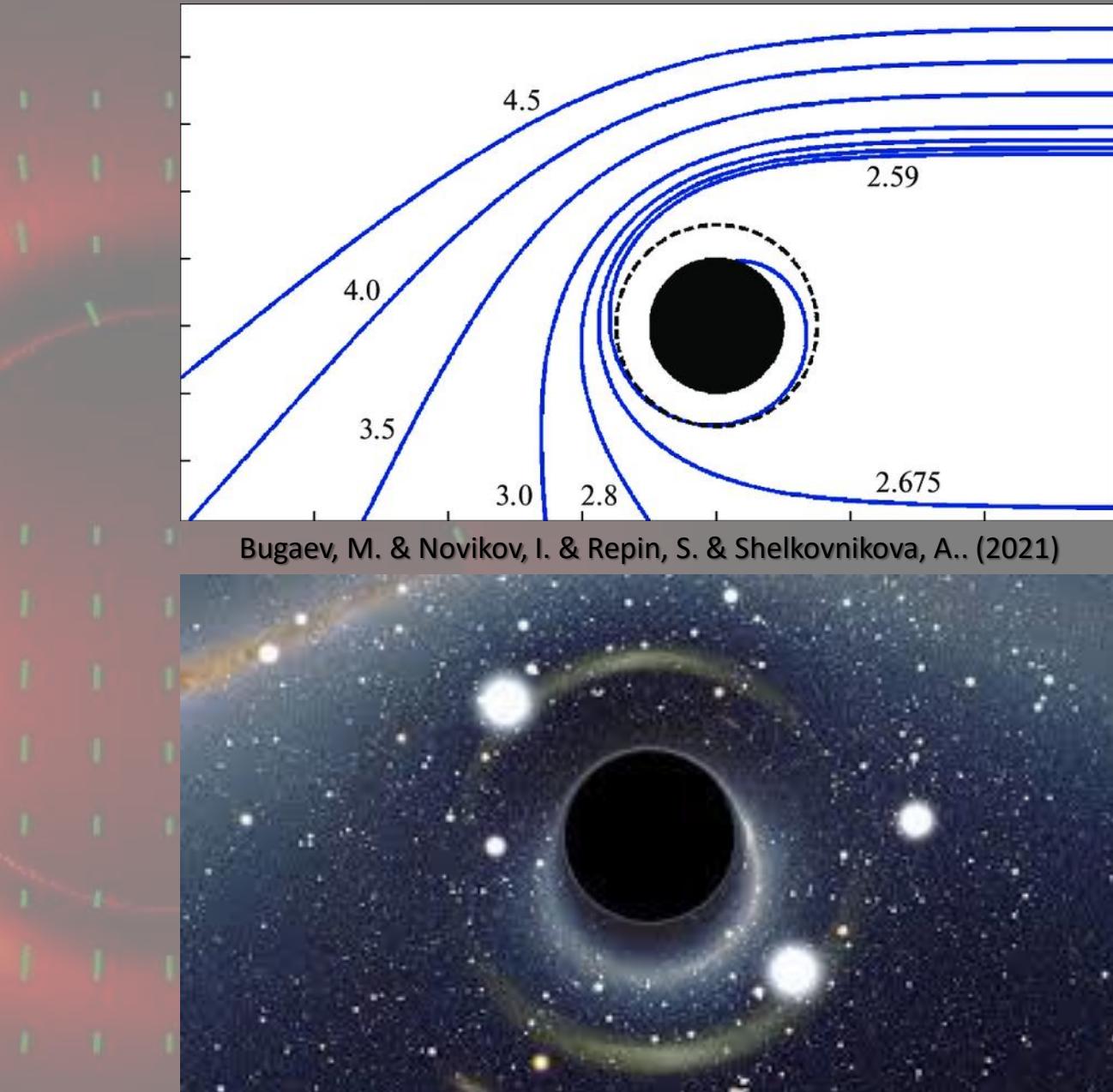
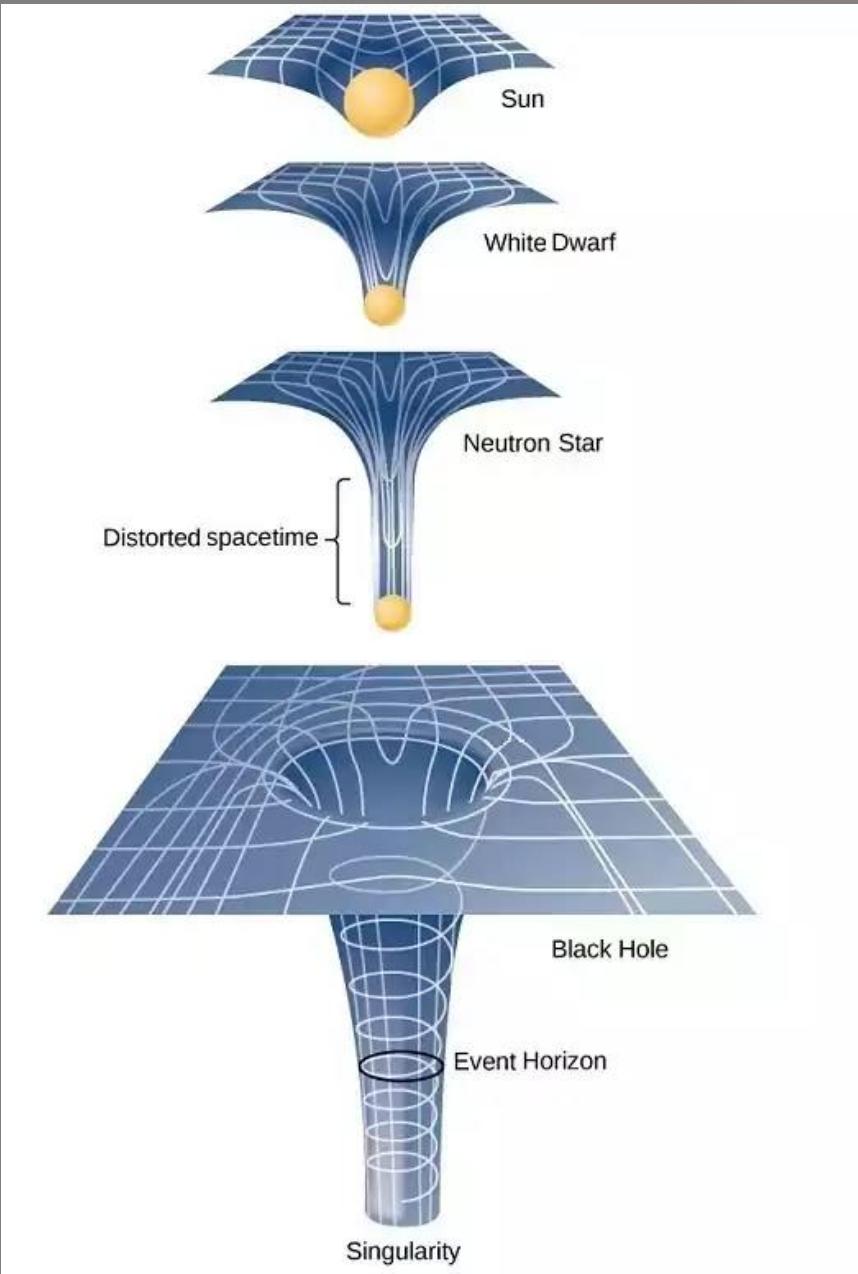
Credits : Science News



Light bending due to curvature of space-time.



Total solar eclipse of 1919.
Credits : ESO/Landessternwarte Heidelberg-Königstuhl/F. W. Dyson, A. S. Eddington, & C. Davidson



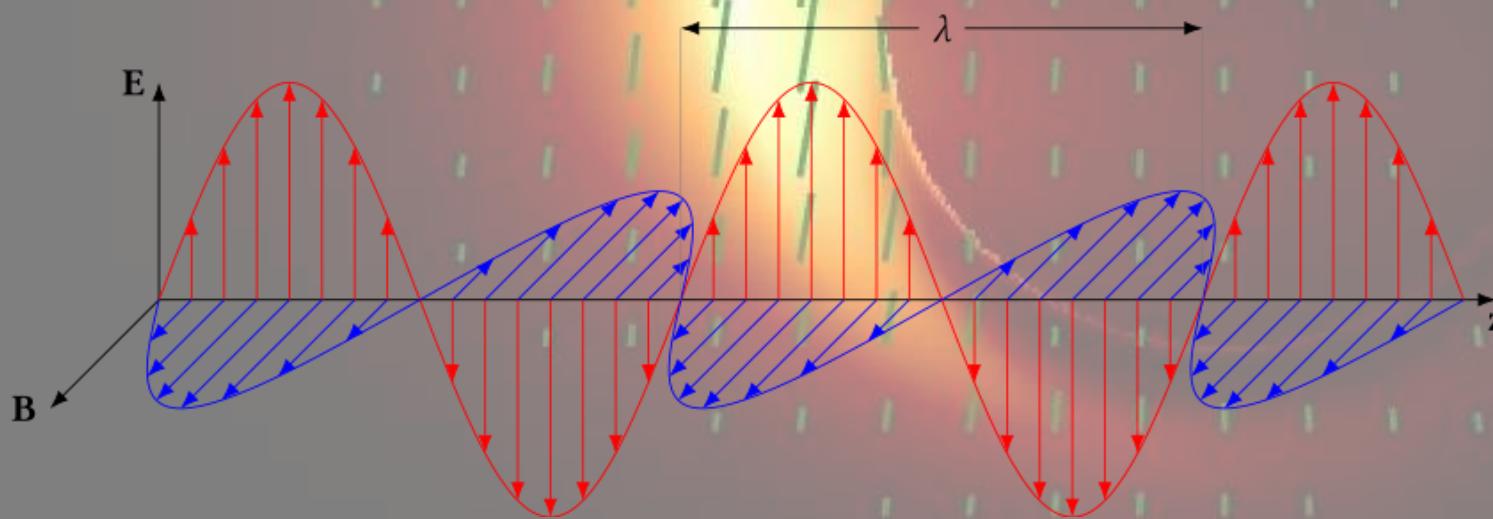
II. Polarisation

Definition : The polarisation vector \mathbf{F} of an electromagnetic wave is the vector orthogonal to the direction of propagation \mathbf{k} and to the magnetic vector \mathbf{B} .

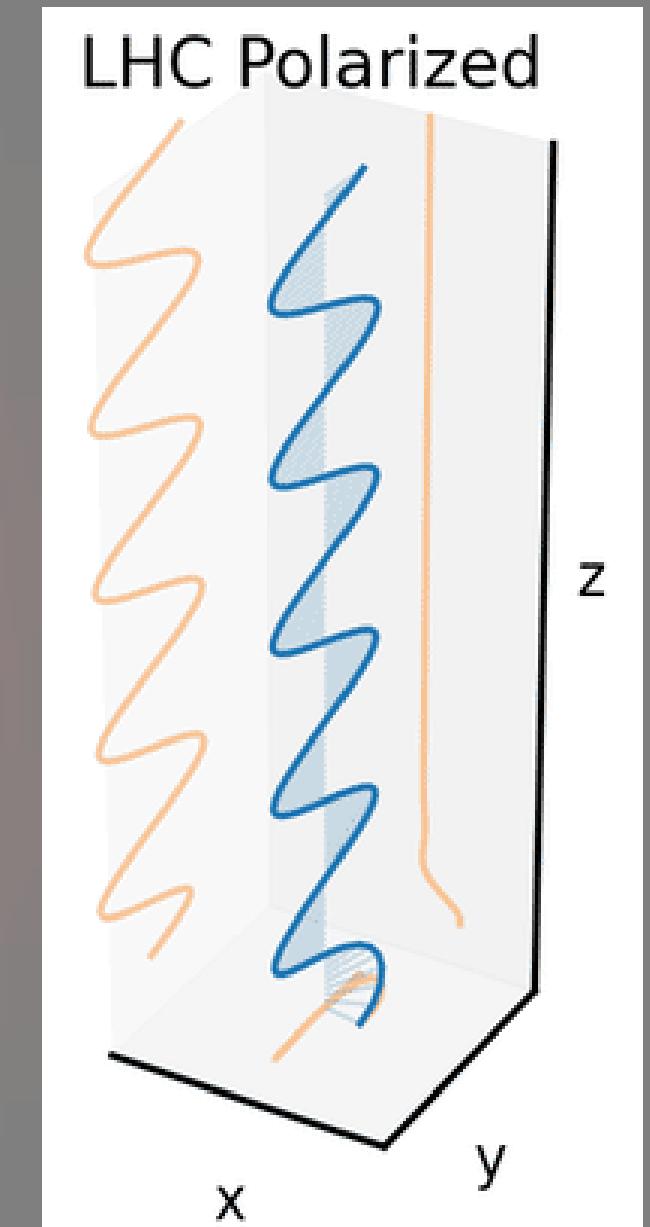
$$\Rightarrow \mathbf{F} = \mathbf{k} \times \mathbf{B}$$

In vacuum : $\mathbf{F} = \pm \mathbf{E}$ (the electric field)

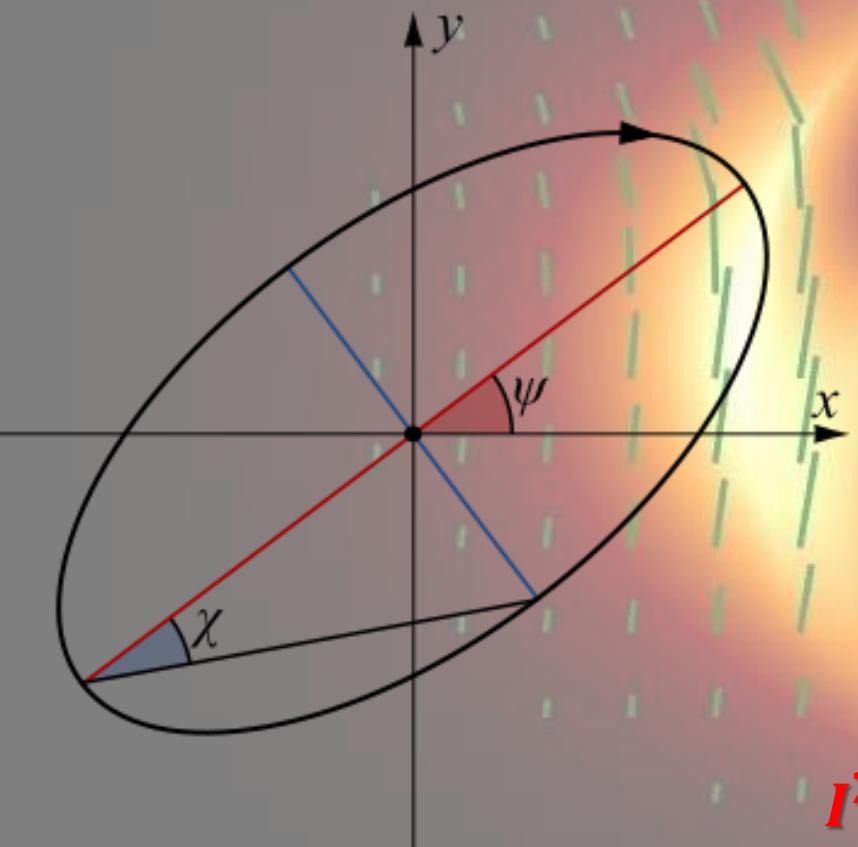
In plasma : $\mathbf{F} \neq \mathbf{E}$



Credit : SuperManu, Wikimedia Commons



II. Polarisation



$$I : \text{total intensity}$$

$$Q = I_p \cos 2\psi \cos 2\chi$$

$$U = I_p \sin 2\psi \cos 2\chi$$

$$V = I_p \sin 2\chi$$

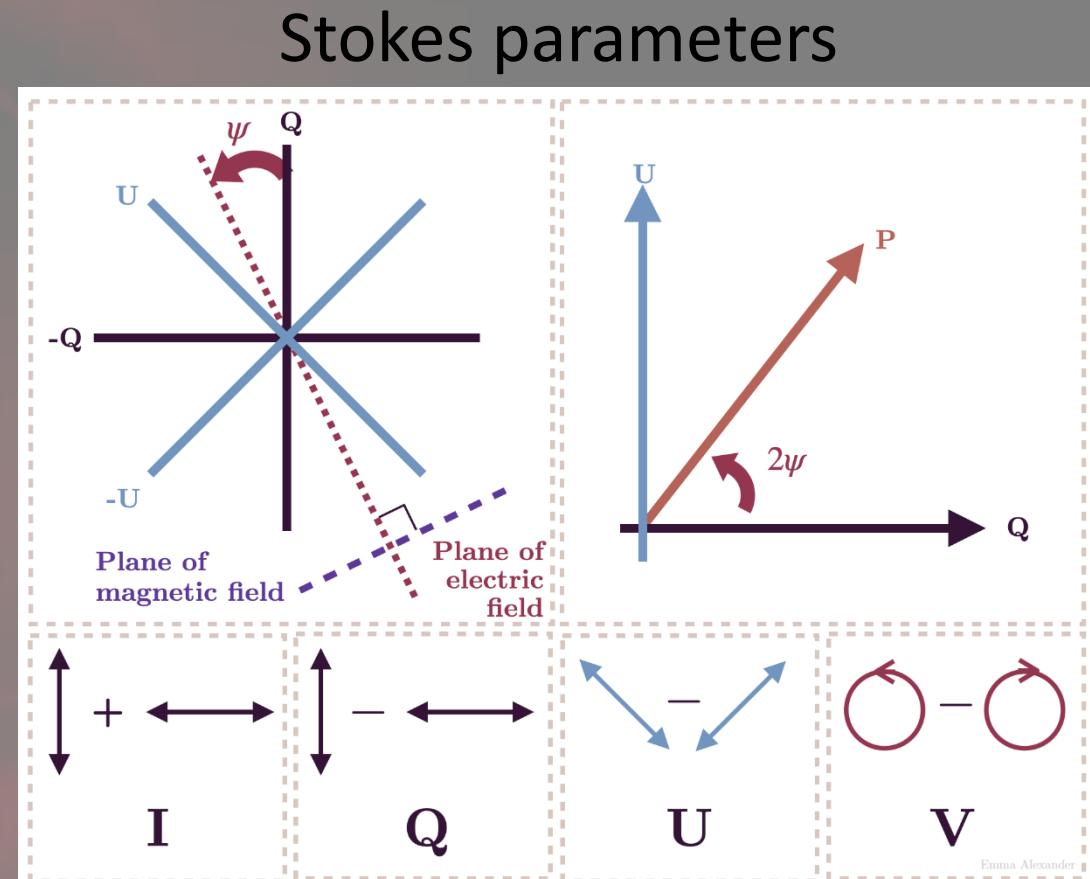
$$I = |E_x|^2 + |E_y|^2$$

$$Q = |E_x|^2 - |E_y|^2$$

$$U = 2\text{Re}(E_x E_y^*)$$

$$V = -\text{Im}(E_x E_y^*)$$

$$I^2 \geq Q^2 + U^2 + V^2$$



II. Polarisation

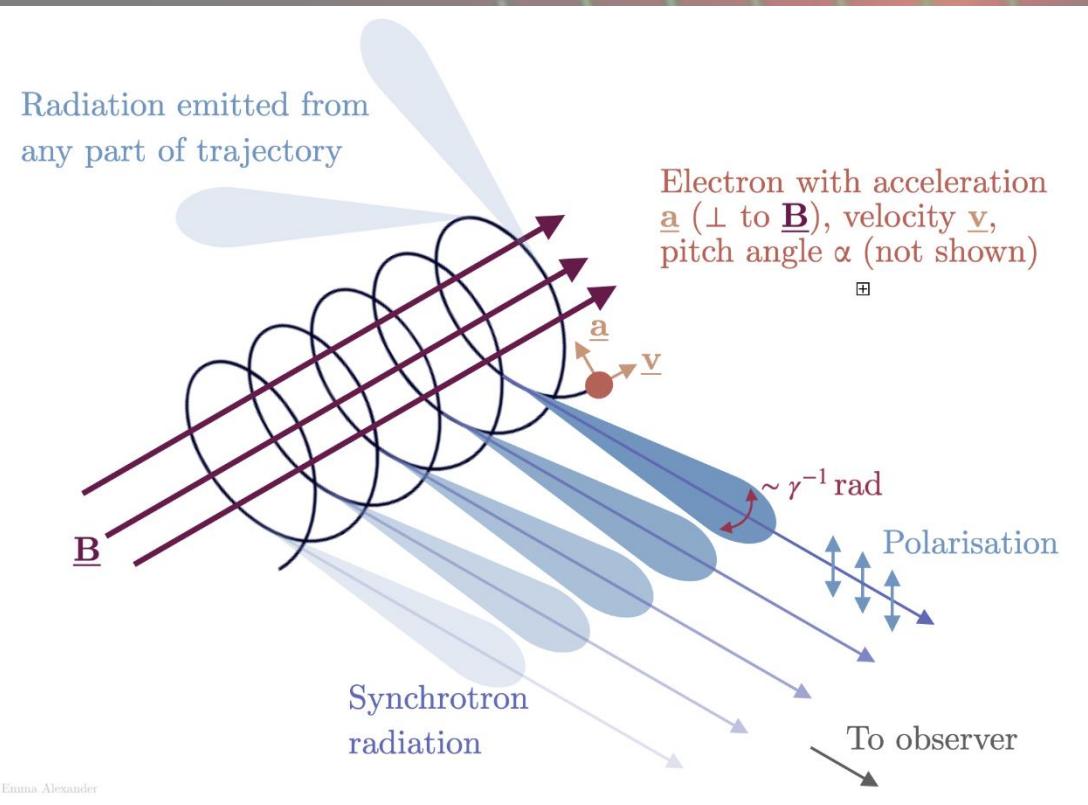
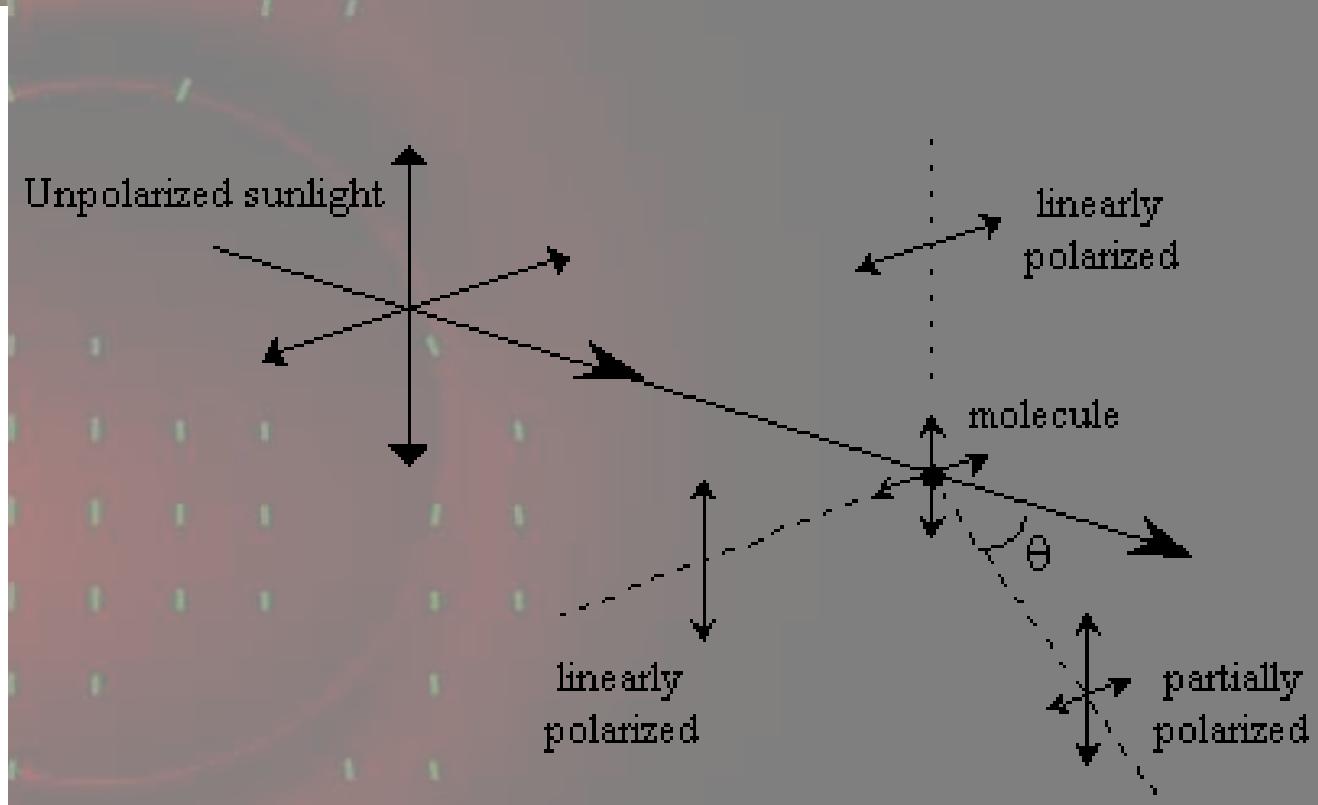
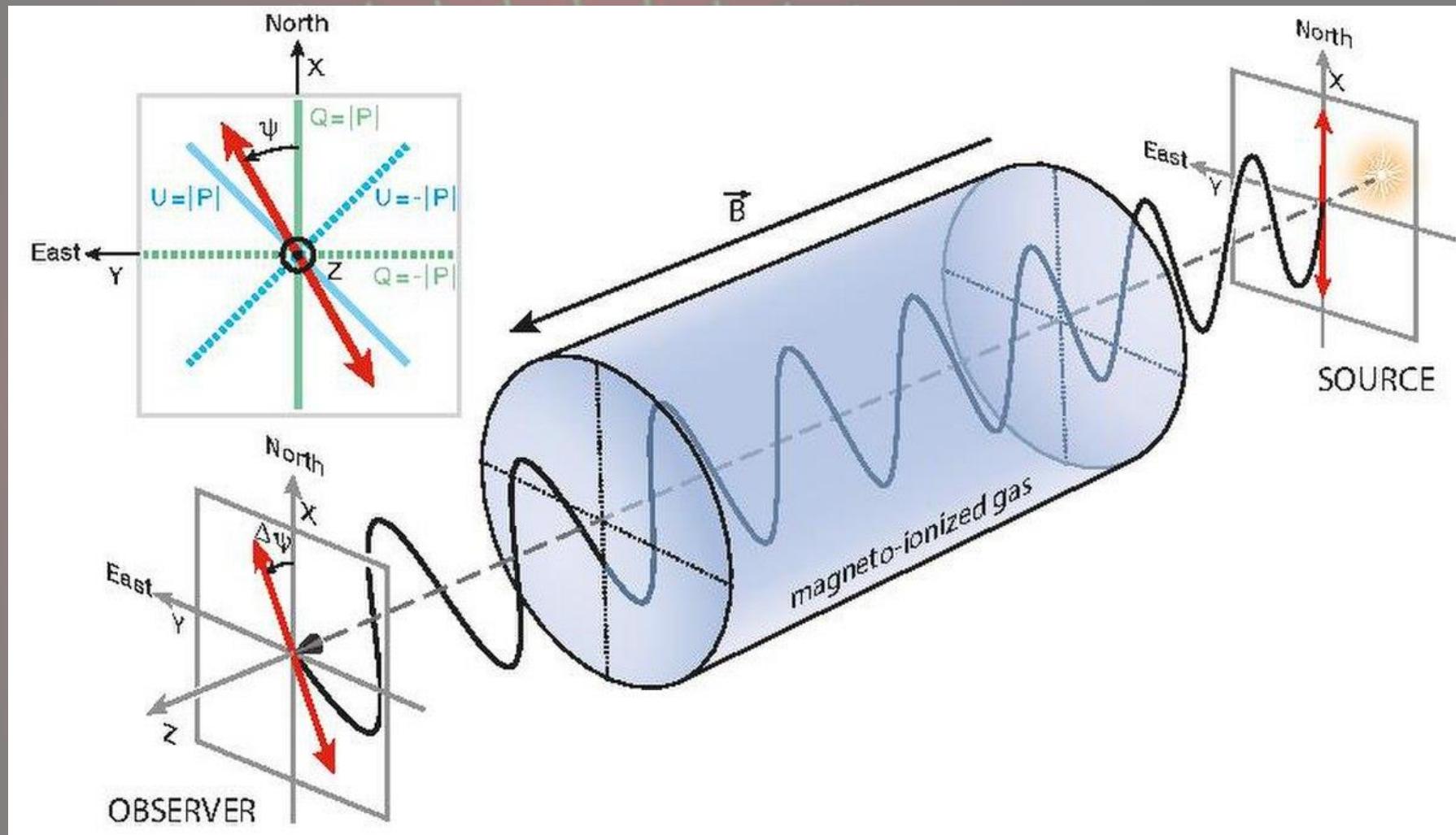


Diagram of synchrotron radiation. Credit : Emma Alexander



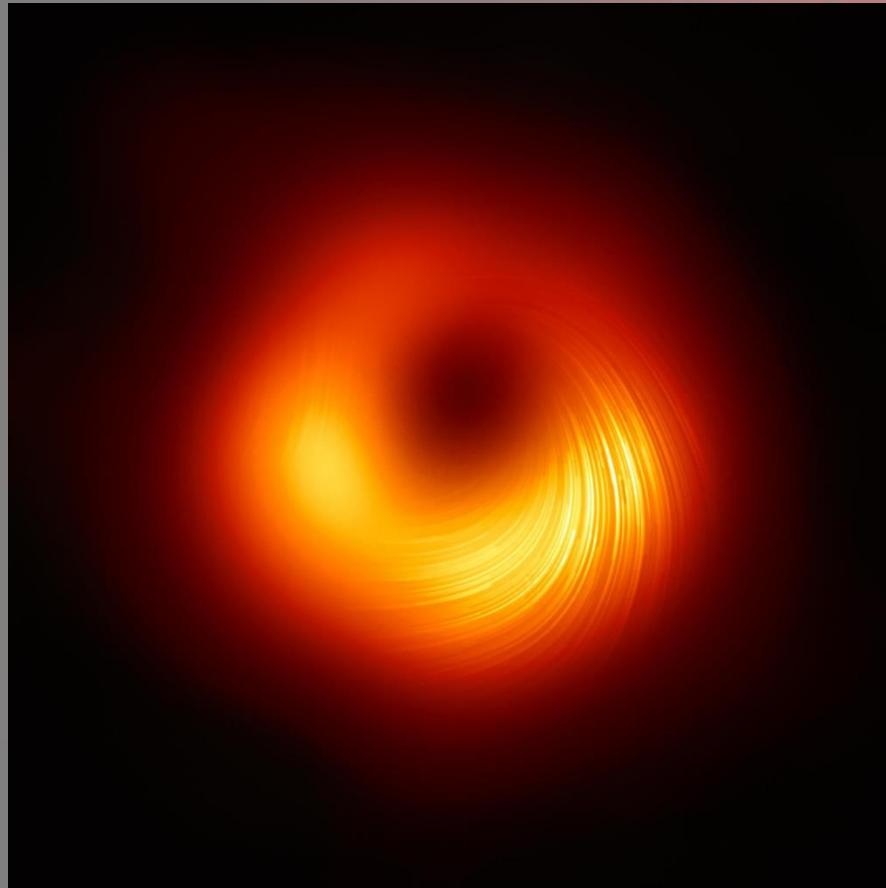
Polarisation by scattering. Credit : [Harvard Natural Sciences Lecture Demonstrations](#)

II. Polarisation

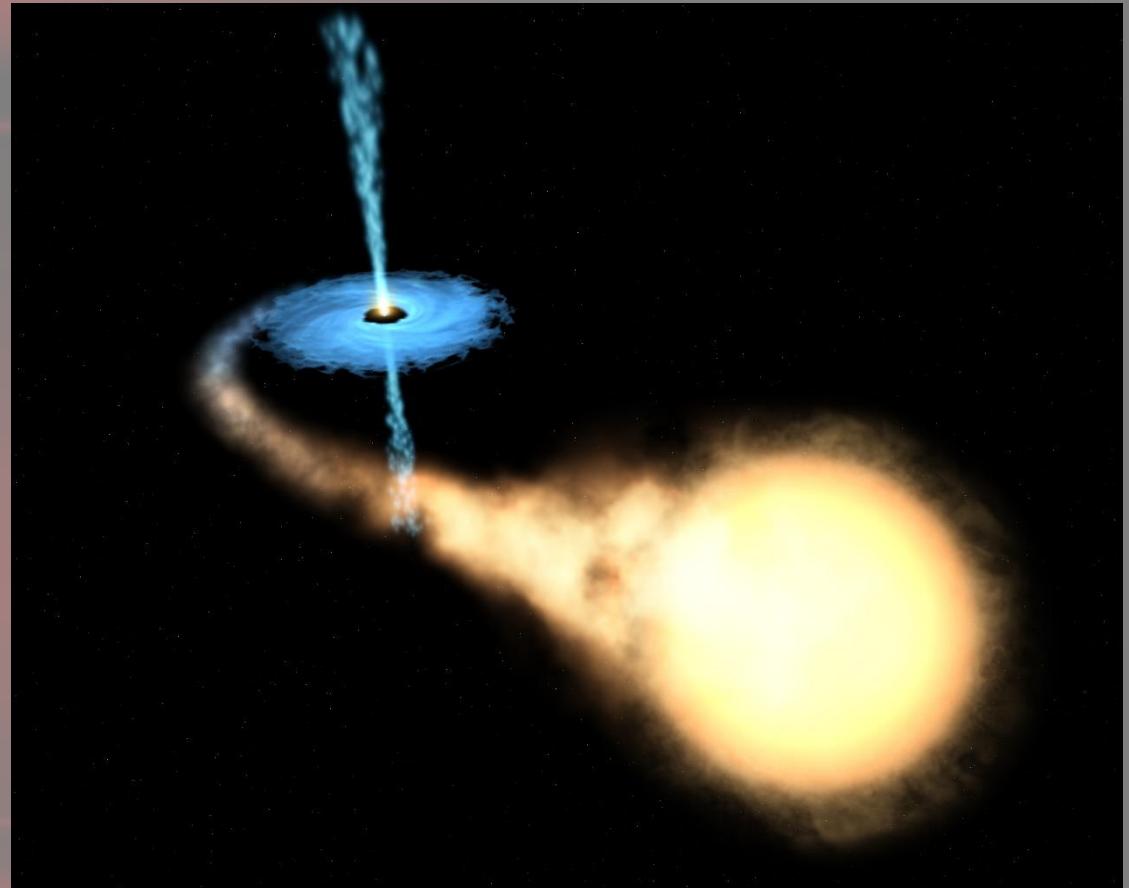


Faraday rotation by an ionised media. Credit : Ferrière K. et al (2021)

II. Polarisation



Polarised Image of M87*. Credit : EHT
Collaboration



Artist view of X-ray binaries. Credit : ESA/Hubble

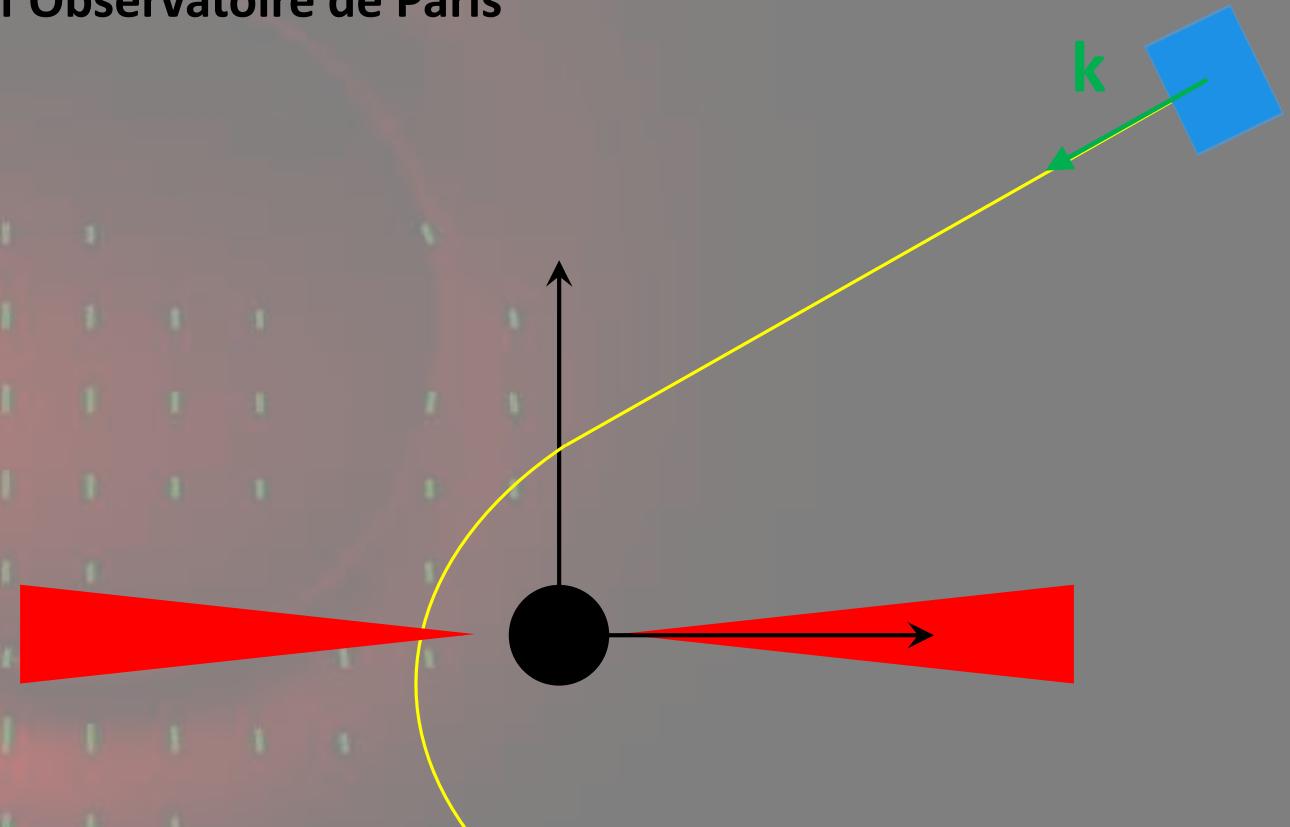
III. Polarisation and ray-tracing with GYOTO

1. Principle of backward ray-tracing

GYOTO : the General relativitY Orbit Tracer of Observatoire de Paris

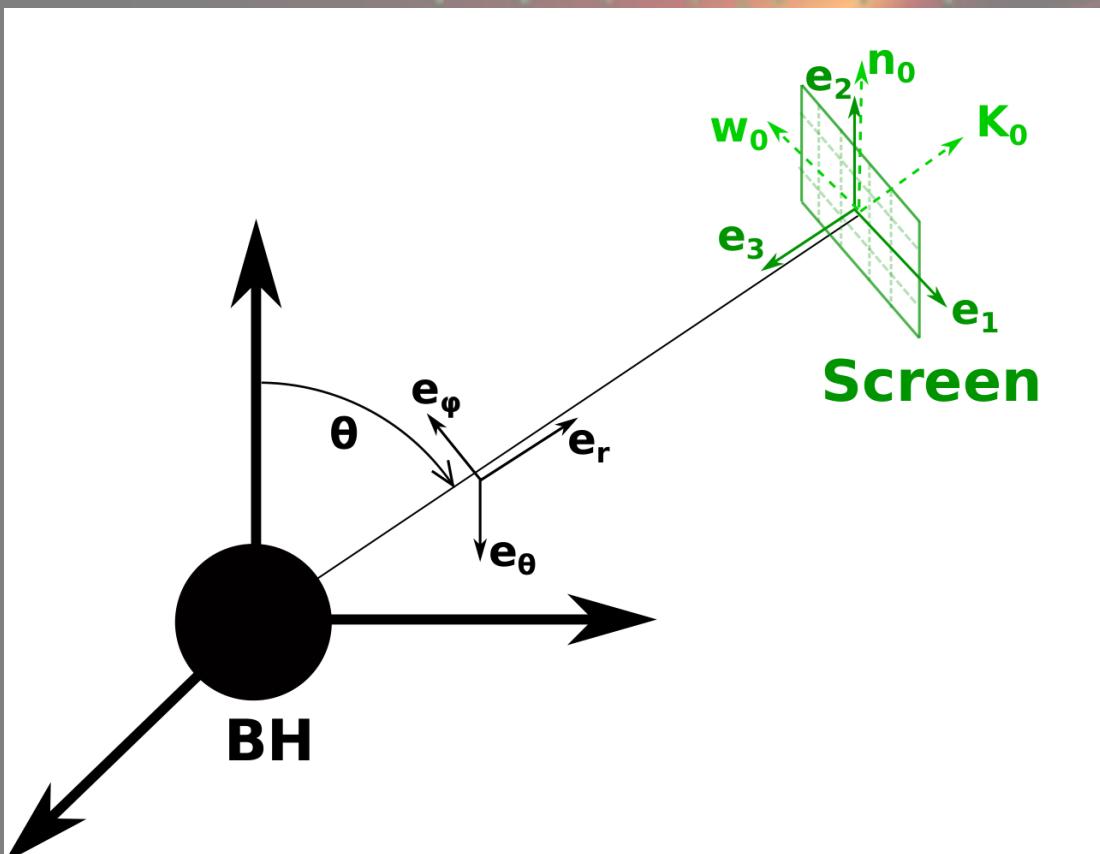
Scenery :

- *Metric*
 - Coordinate system, mass, spin
- *Screen*
 - Position, spectrometer, number of pixels
- *Astroobj*
 - Emitting region
- *Photons*

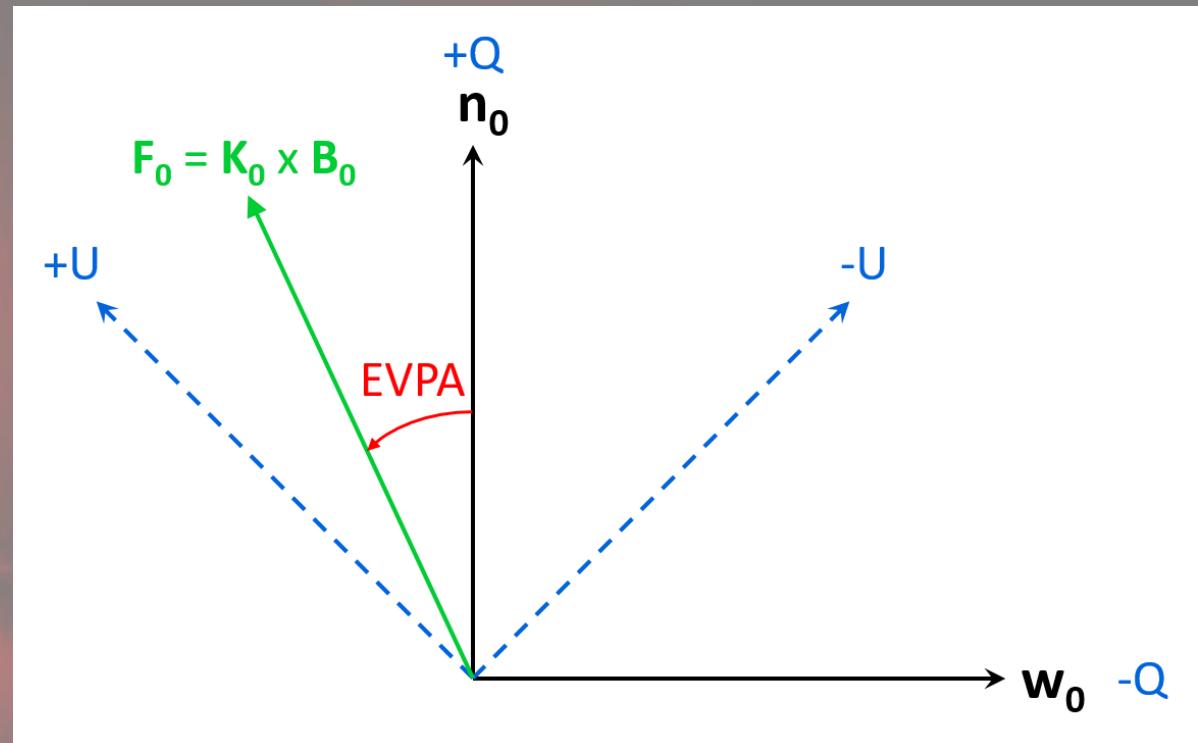


III. Polarisation and ray-tracing

2. Polarised ray-tracing

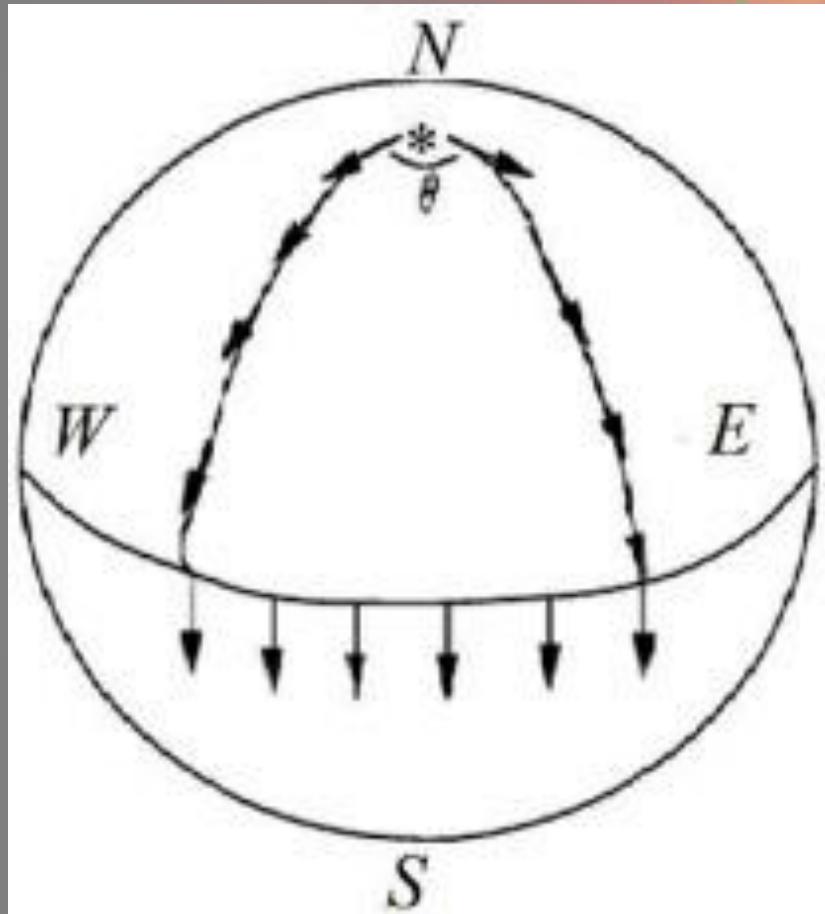


- Observer polarisation basis



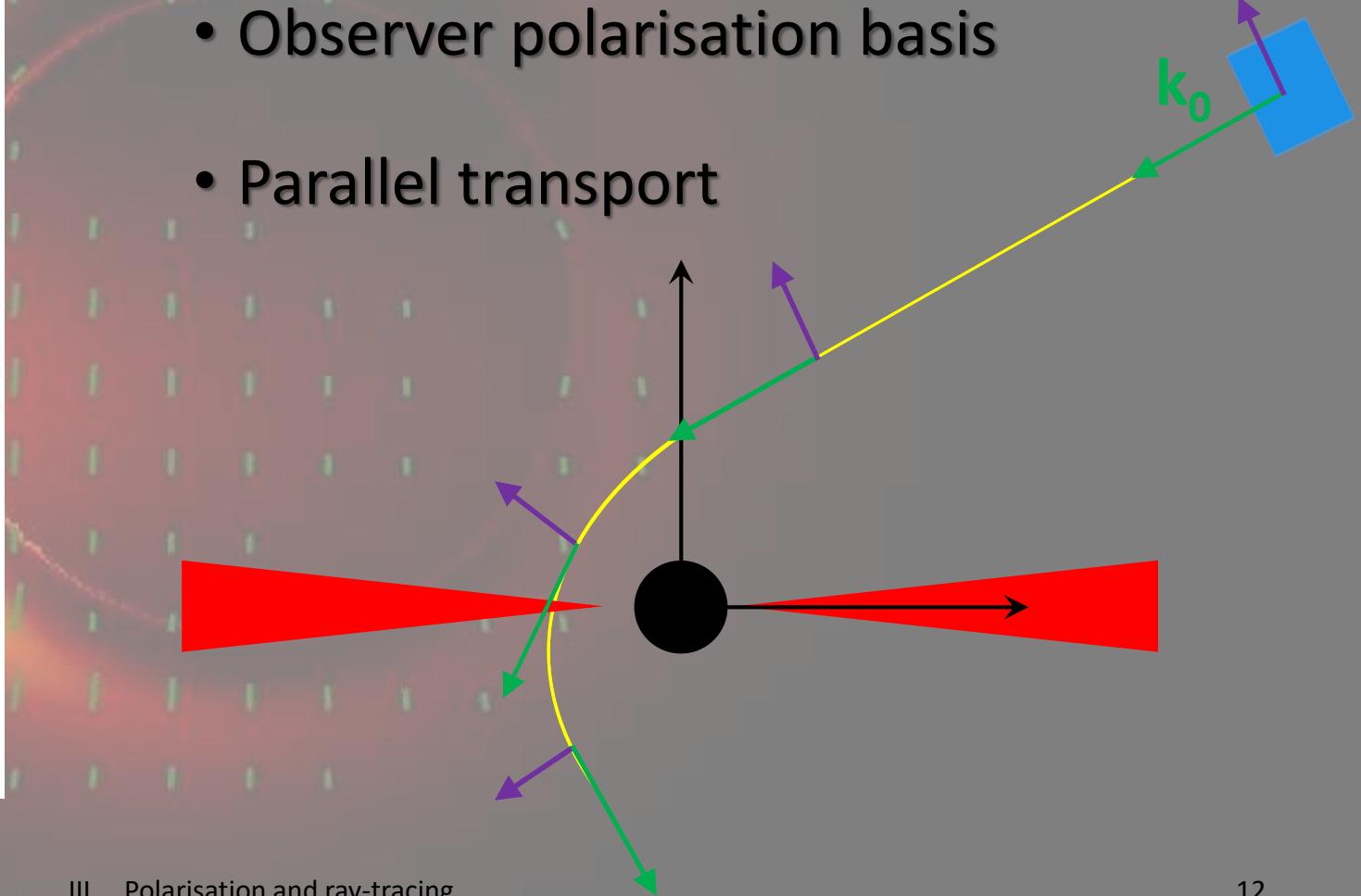
III. Polarisation and ray-tracing

2. Polarised ray-tracing



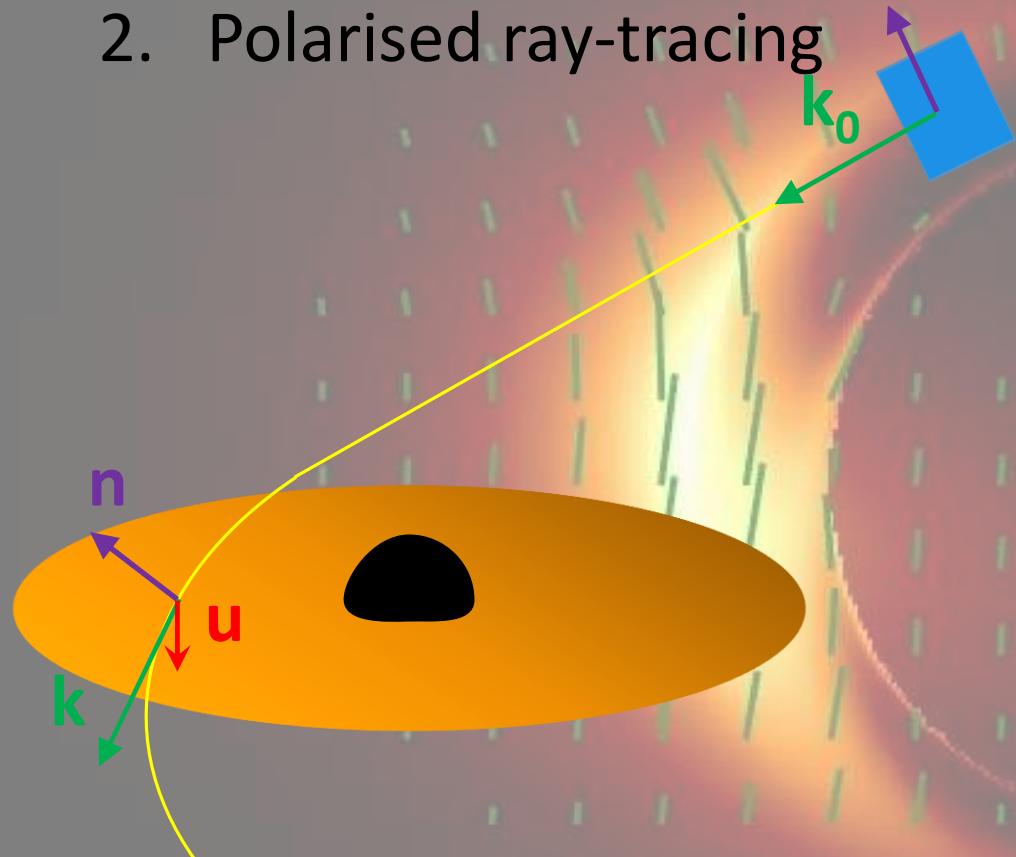
Henri Bourlès, 2019
Fundamentals of Advanced Mathematics V3

- Observer polarisation basis
- Parallel transport



III. Polarisation and ray-tracing

2. Polarised ray-tracing



$$(n, w, k) \xrightarrow{\perp_u} (n', w', K)$$

- Observer polarisation basis
- Parallel transport
- Projection in the emitting region

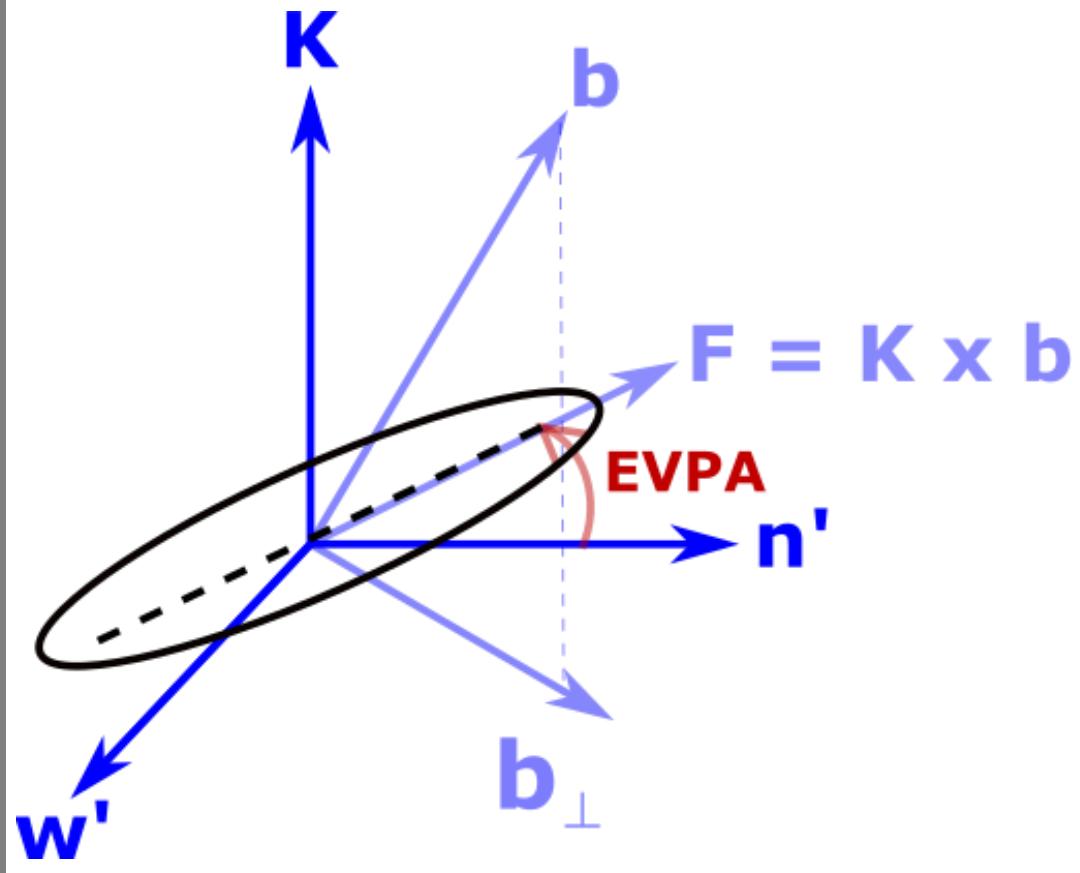
$$n' = n + \alpha k, \quad \alpha = -\frac{n \cdot u}{k \cdot u}$$

$$w' = w + \beta k, \quad \beta = -\frac{w \cdot u}{k \cdot u}$$

$$K = k + (k \cdot u)u$$

III. Polarisation and ray-tracing

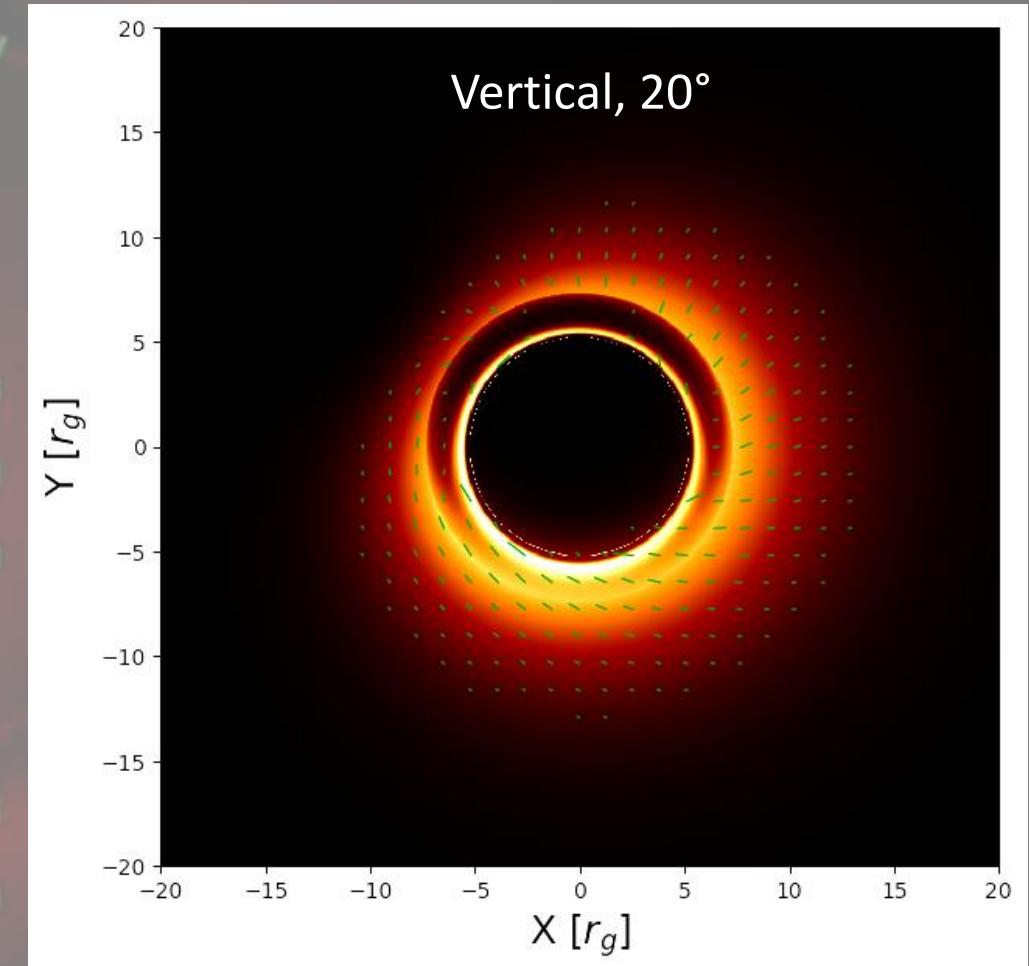
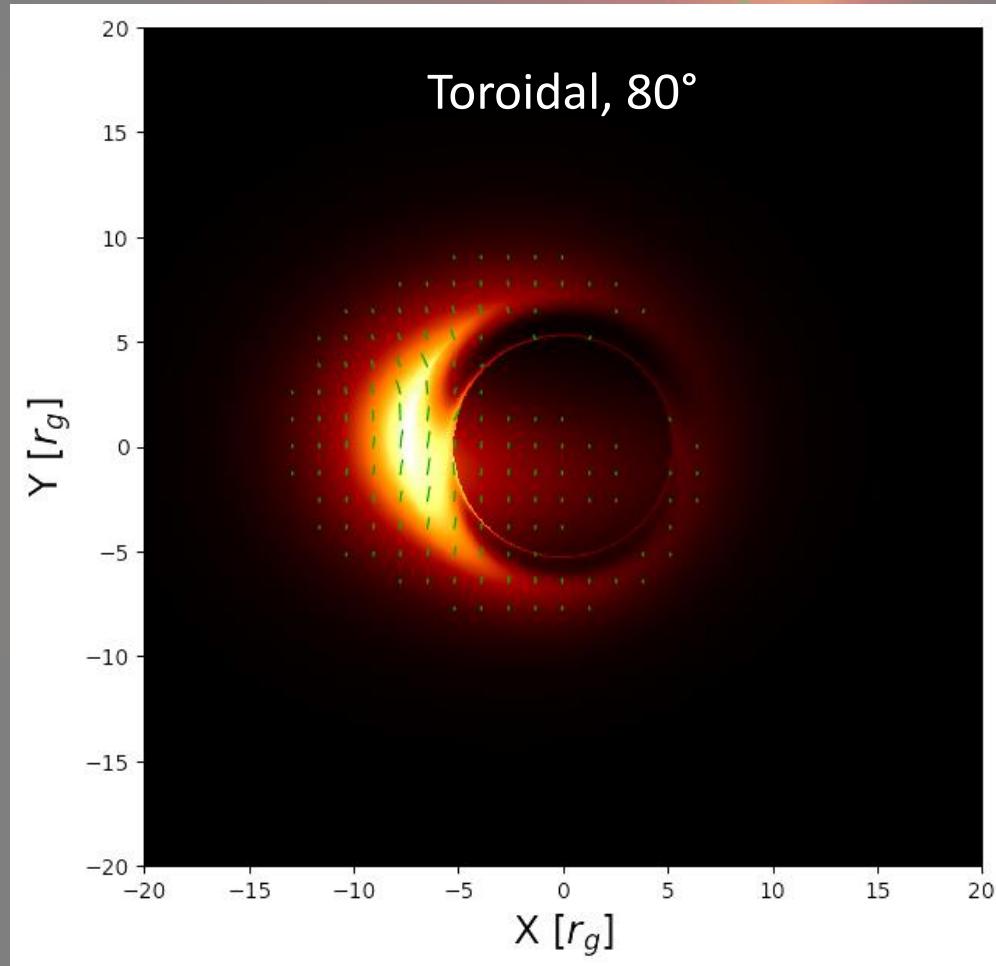
2. Polarised ray-tracing



- Observer polarisation basis
- Parallel transport
- Projection in the emitting region
- Emitter polarisation vector and radiative transfer
- Emission, absorption, rotation coefficients

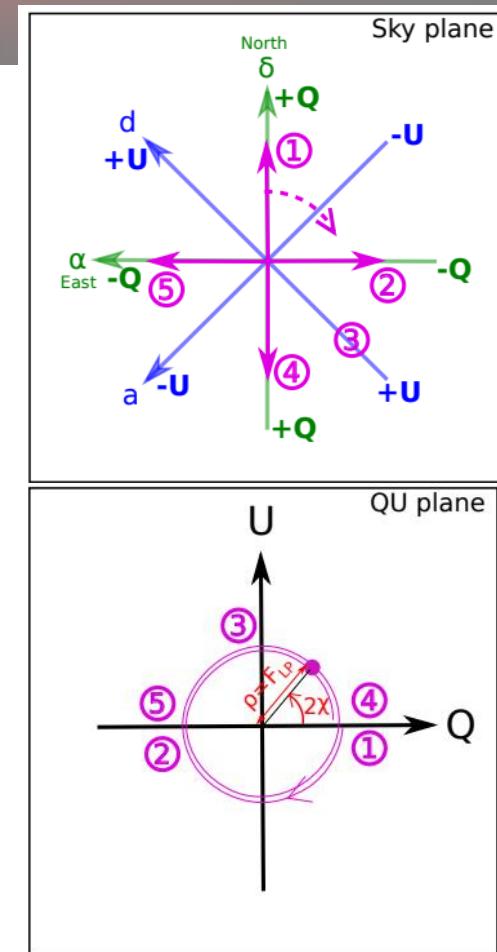
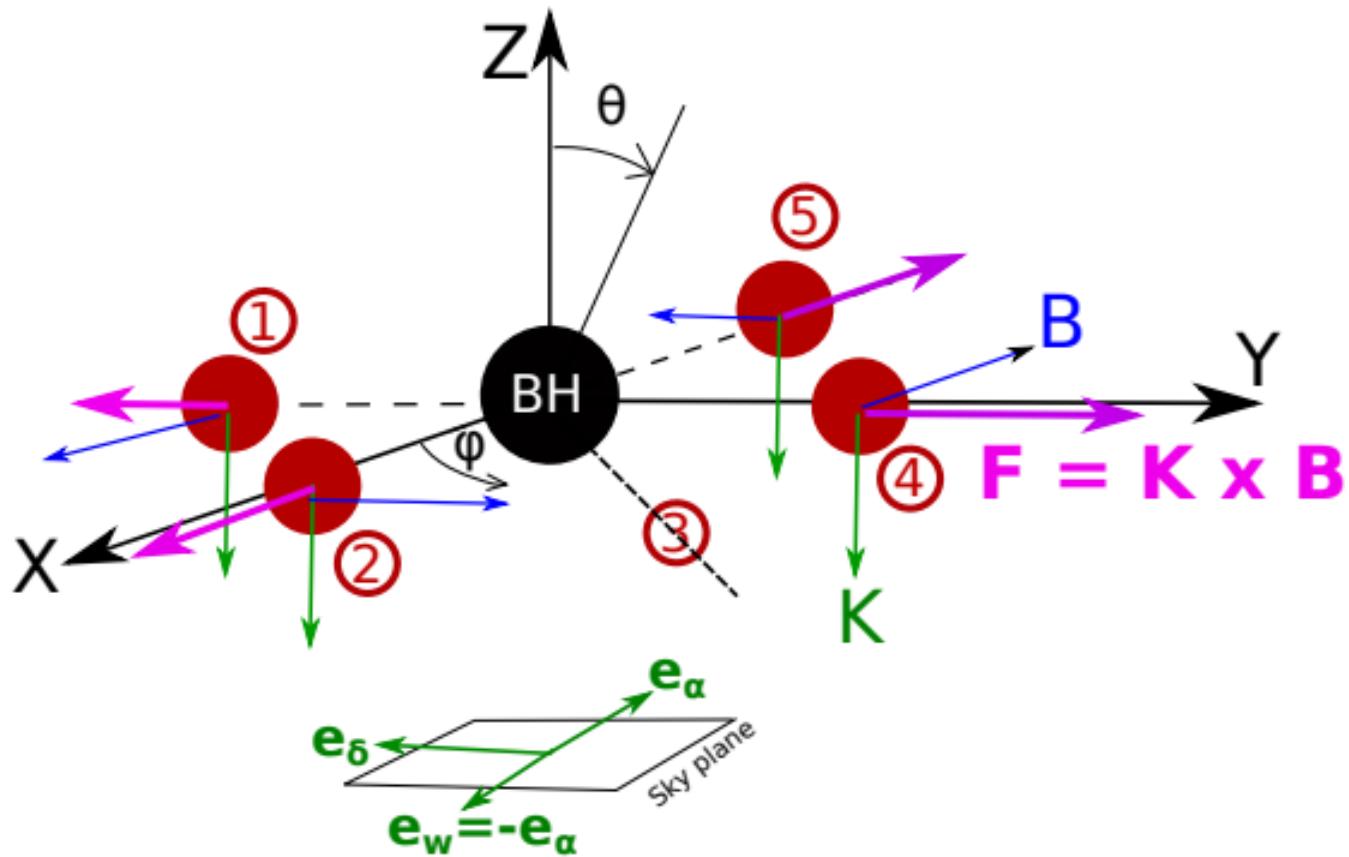
III. Polarisation and ray-tracing

3. Polarisation observables : Images with polarisation vectors



III. Polarisation and ray-tracing

3. Polarisation observables : Q-U loops



Example :

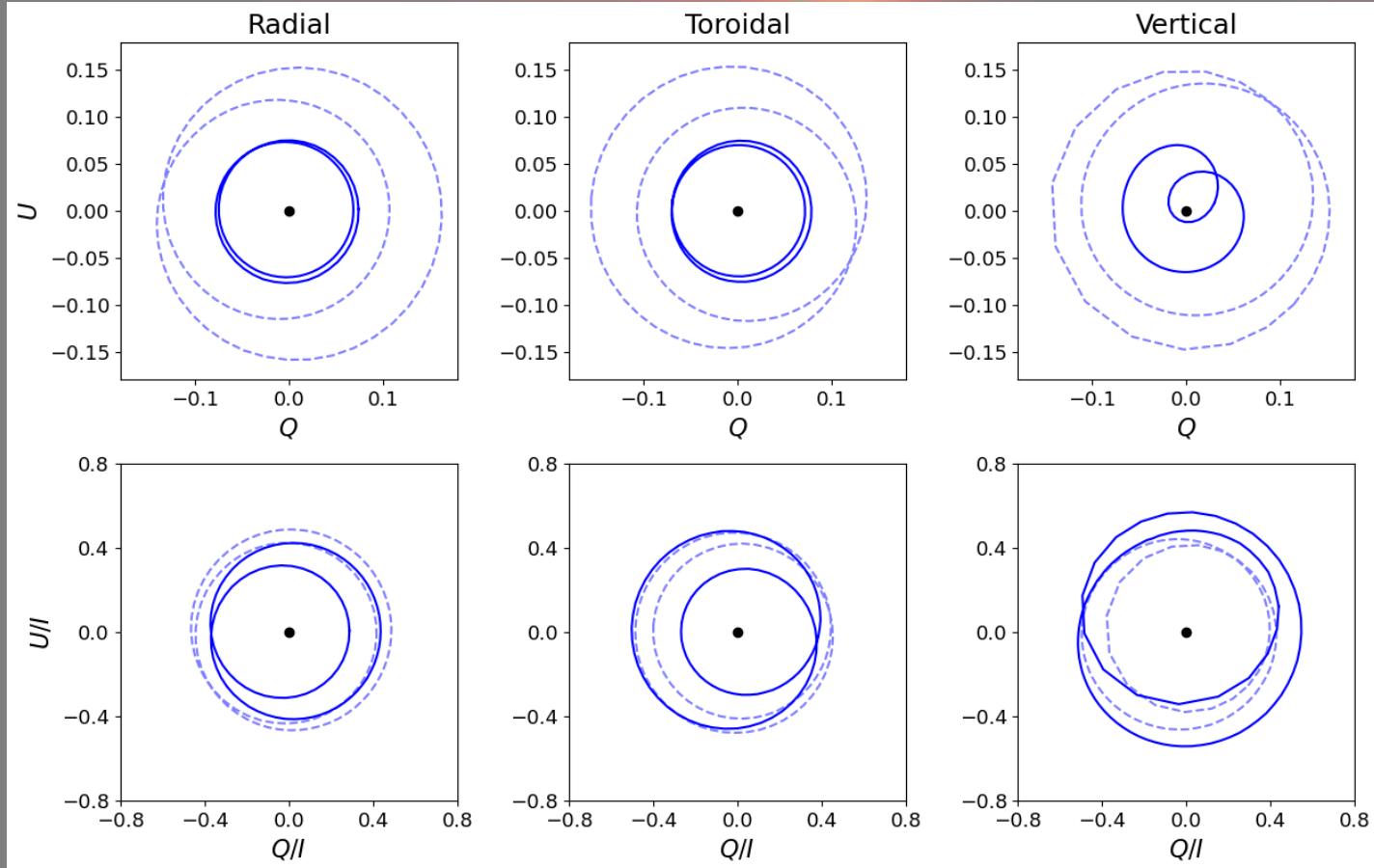
- Equatorial orbit
 - Toroidal B field
 - Face-on
 - Minkowski metric

⇒ Double QU loop

Vincent F. et al. (in prep, soon submitted)

III. Polarisation and ray-tracing

3. Polarisation observables



Examples :

- Equatorial orbit @ $11 r_g$
- Inclination : 20°
- Schwarzschild metric
- Various B field configurations
- Thermal synchrotron (full lines)
- Kappa synchrotron (dashed lines)

Conclusion

- **Ray-tracing** is necessary to compute **images, LC or spectra** of very compact objects (black holes, or black holes like objects)
- Polarisation of light is an important observable in many wavelength (radio, IR and X-ray)
- **GYOTO** is now able to compute **polarisation in any given metric**
- We can generate **synthetic observables** (polarised images, QU loops, polarimetry, ...)
- Polarisation can constrain physical properties and **space-time**