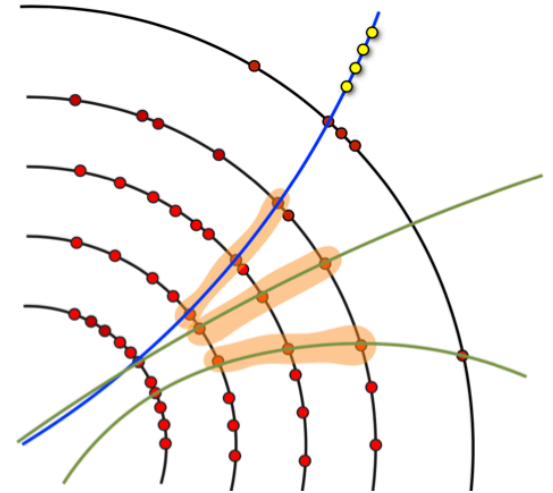

Auto-tuning of the material mapping with the ACTS track reconstruction suite

 Corentin Allaire



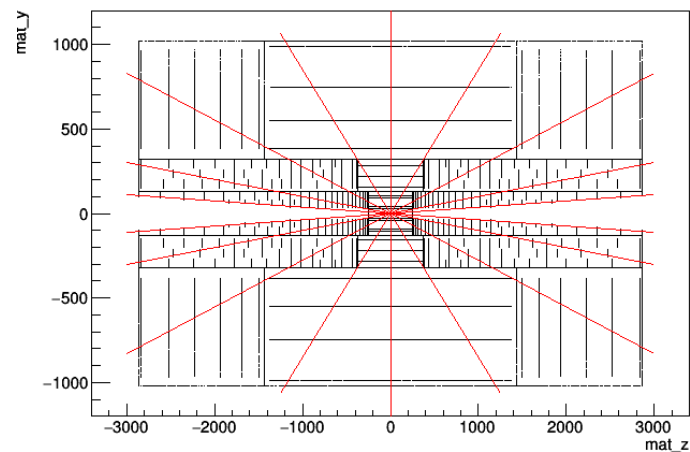
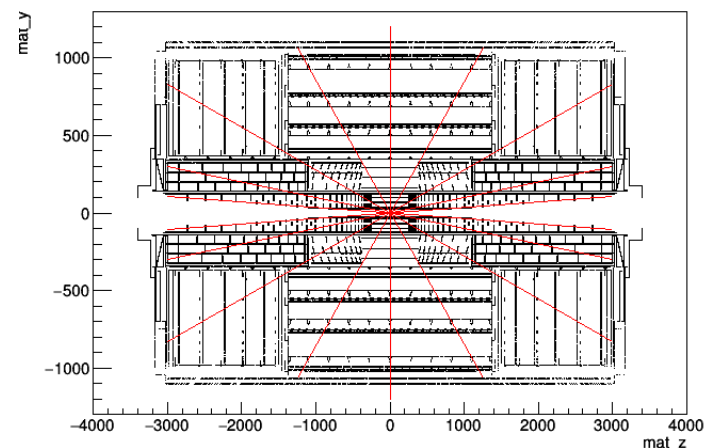
Acts : A Common Tracking Software

- Tracking software : reconstruct the trajectory of the particles in detectors based on the hits in the sensors
- **Acts** new generation of tracking software :
 - Modern C++ (17) and modern standard
 - multi-threading
 - Heavy use of git, CI, ...
- Developed to be detector independent, it was initially developed to be used by the ATLAS experiment at the HL-LHC but is now being used by other experiments : sPHENIX, EIC, FASER, ALICE, ...
- It also offer a good testing environment for new ML based reconstruction algorithm



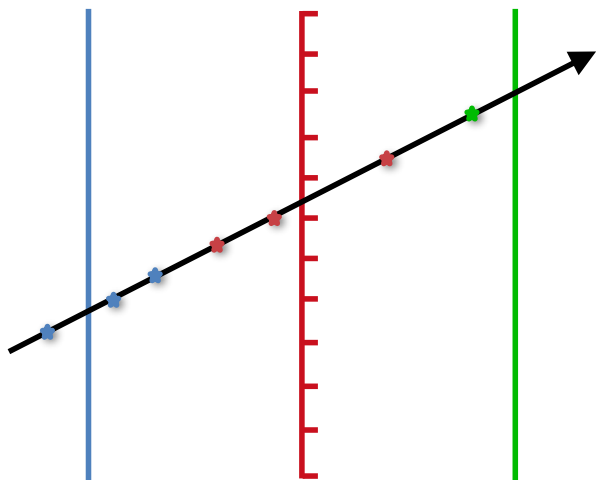
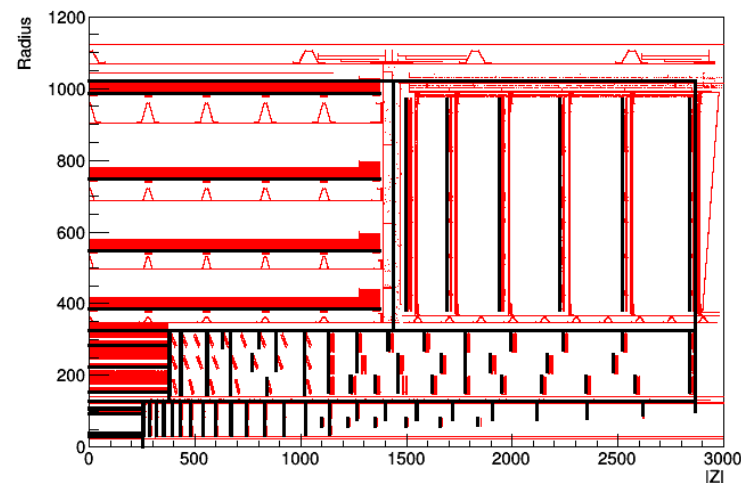
Material Mapping

- Particle detectors are usually simulated using a Geant 4 model -> Extremely precise but also extremely heavy to use
- When reconstructing trajectories we use a simplified geometry : Tracking Geometry -> Position of the sub-detector, active surfaces (sensor), other large structures (magnets,...)
- Only contain geometric information (where are my different surfaces) -> Used to navigate through the detector
- Information on which material a particle following a specific path encountered is still needed to properly account for the effect of particle/material interaction
- A simplified model of the material in the detector needs to be built -> Material map

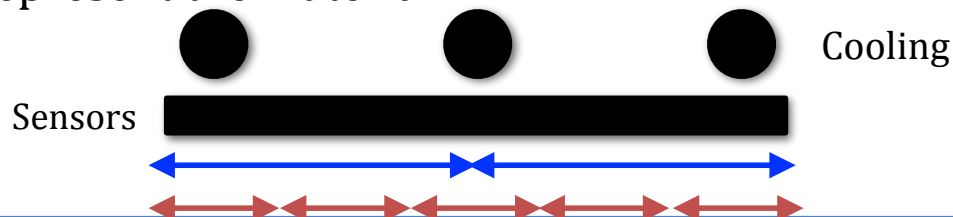


Material Mapping

- To create the map we select a set of surface in our tracking geometry
- We then collect all the materials in our detector with a G4 simulation (using geantino)
- We can then associate each material to the closest surface



- Each of our mapping surfaces is bin along 2 direction (R, Phi), (Z, phi), ...
- The material is thus accumulated in each bin, then average for our geantino to form our map
- The correct binning need to be found to properly represent the material



Problematic

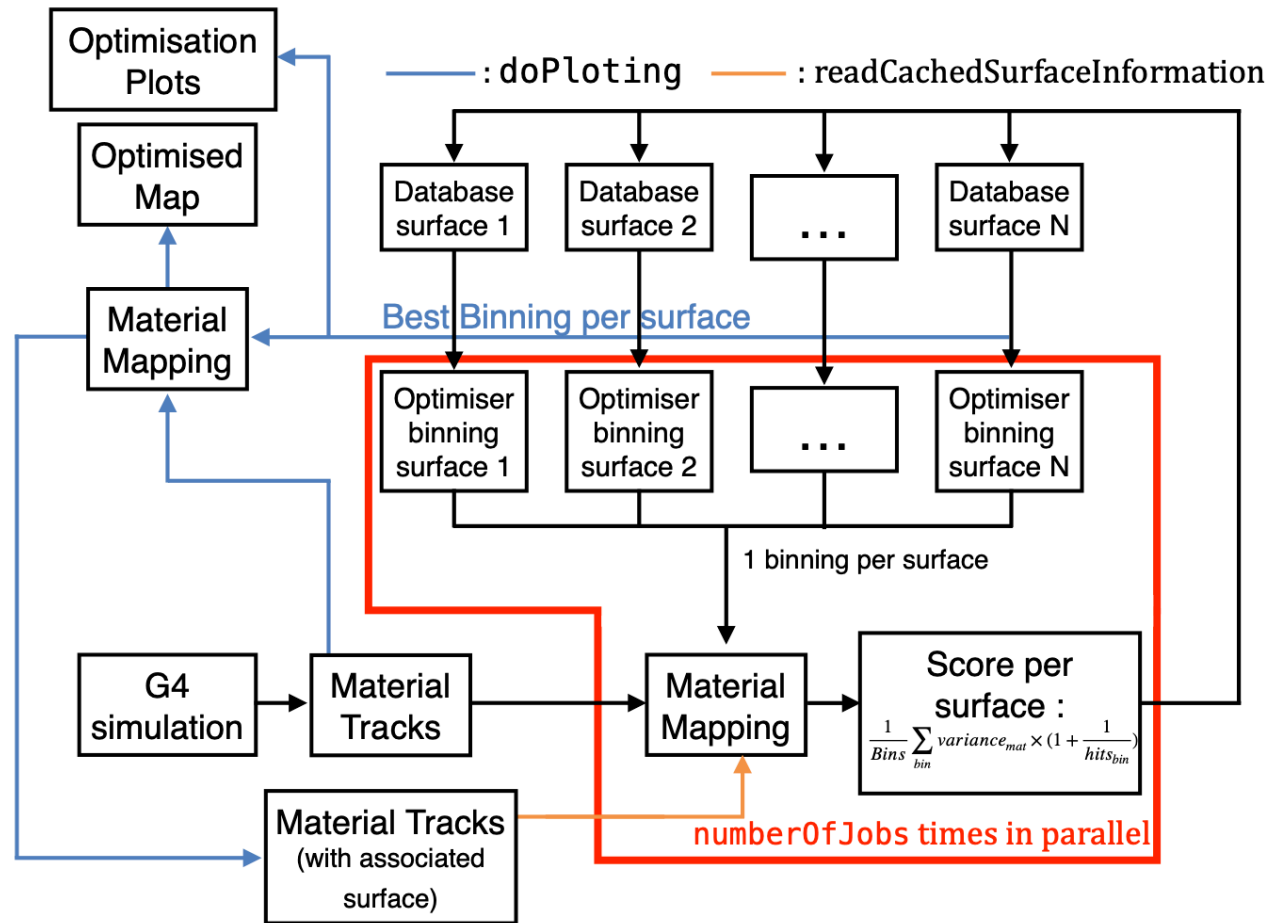
- This material mapping depends on some expertise in both tracking and detector design to best understand how should material
- Time-consuming : each iteration of the mapping optimisation takes a while. Obtaining a good map can take weeks.
- Needs to be redone after each change of detector geometry
- Solution : let an algorithm perform the optimisation -> Auto-tuning of the material mapping
- This should be :
 - Faster (trading CPU for person power)
 - More precise (large fraction of the phase space probed)
 - More reliable/reproducible (lower risk of human error)

Orion

- Orion : open-source python asynchronous framework for black-box function optimisation.
- Originally developed to optimise ML algorithm hyper-parameters
- Link : <https://orion.readthedocs.io/en/stable/index.html>
- Easy to integrate with any python code (Acts has a python based job system)
- Works in parallel thanks to its database system
- Implement many optimisation algorithms :
 - **Random Search**
 - **Grid Search**
 - **Hyperband**
 - **ASHA**: Asynchronous Successive Halving Algorithm
 - **TPE**: Tree-structured Parzen Estimator
 - **Evolution-ES**
 - **Scikit-Optimize**: providing a wrapper for *skopt* optimizers, e.g Scikit Bayesian Optimizer
 - **Robust Bayesian Optimization**: providing a wrapper for *RoBO* optimizers, e.g: **Gaussian Process**, **Gaussian Process with MCMC**, **Random Forest**, **DNGO** and **BOHAMIANN**.

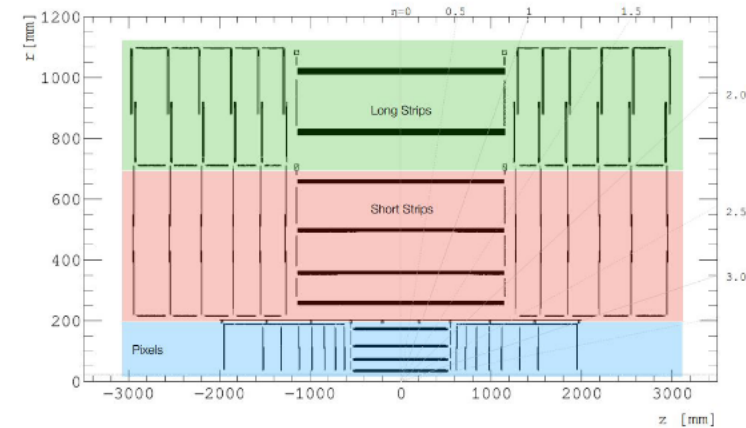
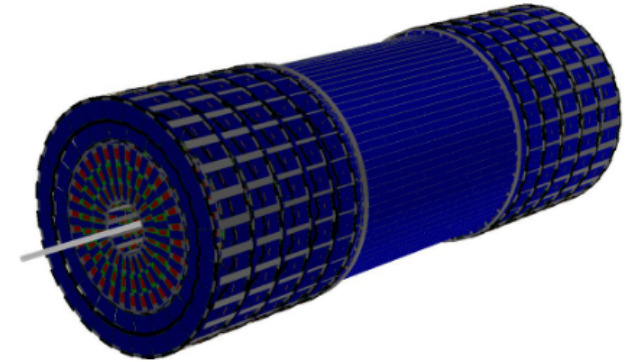
Auto-tuning of the material mapping

- One optimiser instance per surface we want to map onto
- Combined together to parametrise one mapping job
- N mapping running in parallel
- After the N finishes update the optimiser : score for each binning (variance in each bin)
- After enough iteration : get the best binning per surface -> run one last mapping



Optimisation for the Open Data Detector (ODD)

- ODD : virtual detector implemented in Acts for testing purposes
- Used in the Track ML challenge
- Design similar to the ATLAS ITk detector (general purpose, all silicon, ...)
- The material of this detector has been mapped in great detail as it is used in the test of all the new tracking algorithm implemented in Acts
- We want to match the quality of this map using our auto-tuning algorithm

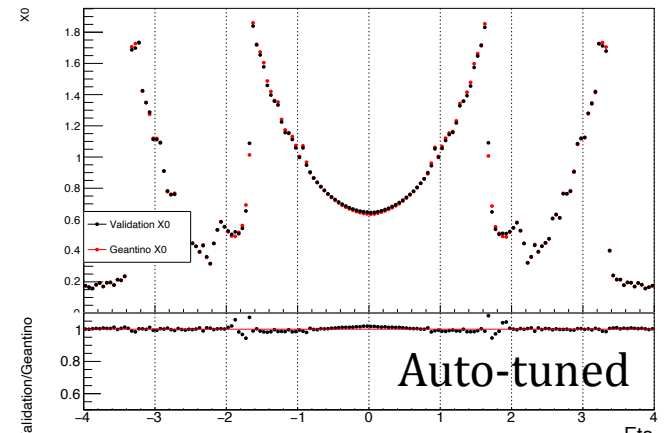
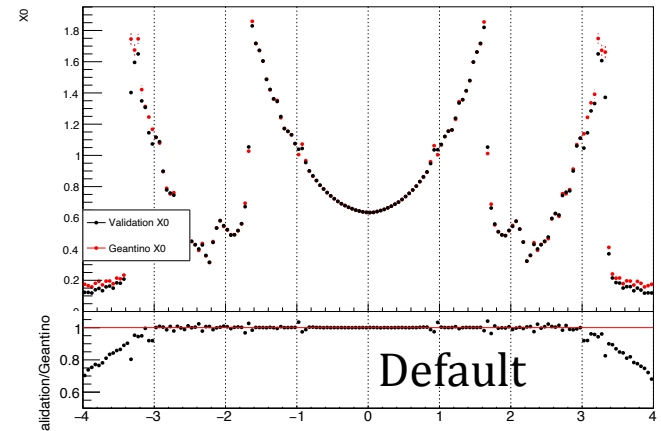


Optimisation for the Open Data Detector (ODD)

- Input :
 - 10 000 000 tracks
 - Bin range for each surface between 1 and 240
 - ~6000 trials
 - ~ 3-4 days of running on 40 cores
- Binning : [Phi-R] for disk (end-caps)
or [Phi-Z] for cylinder (barrel)
- We use the same surfaces for the mapping as the default map for the ODD
- Can we achieve map of the same quality as the optimised one ?

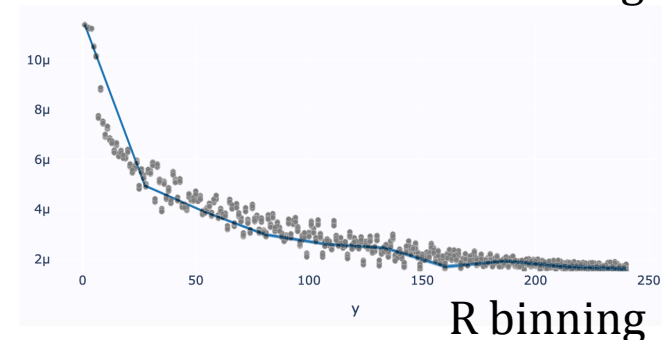
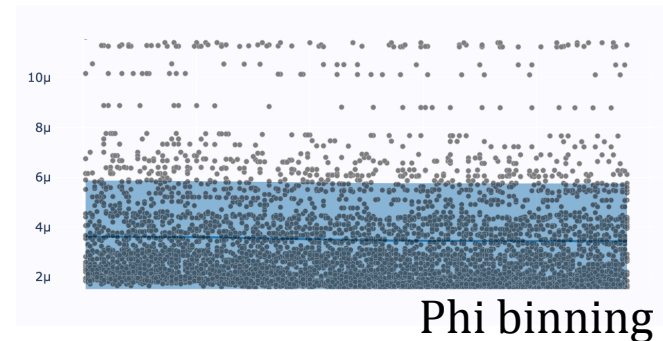
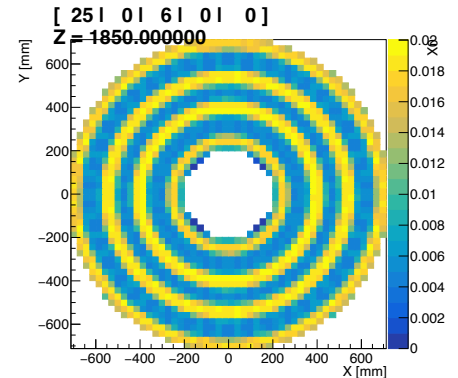
Result of this optimisation

- Comparison of the amount of material encountered by a track as function of eta for the navigation with map and **Geant4 scan**
- In the default case we have a good agreement except in the endcap (this could easily be fixed)
- The auto-tuning perform similarly well over the entire eta range
- A small issue in the barrel region
- The optimisation doesn't help you select which surface to map onto but find the best binning



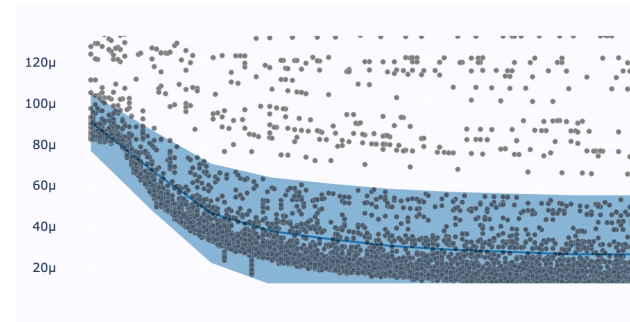
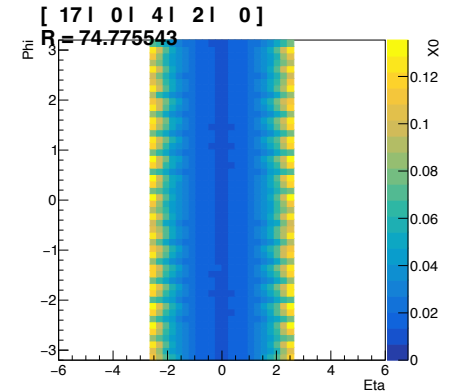
Result for a specific disk surface

- Orion provides many performance plot that show
- Here for example looking at one of the endcap disk the material is only R dependent
- Score as function of the binning choice in both dimension
- No dependency in Phi -> Score might need to be change to favor small number of bin
- Strong dependency is R -> more bin better precision

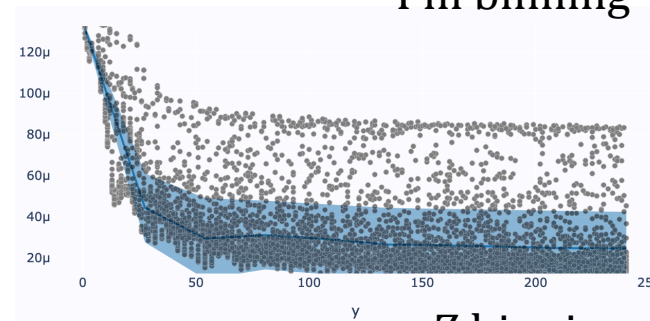


Result for a specific cylinder surface

- Same for one of the barrel
- Here we have a dependency in both Phi and Z
- Binning plateau reached for Phi and Z followed by a slow decrease -> Change of the scoring should favour the binning reaching the plateau



Phi binning



Z binning

Conclusion and next steps

- We have implemented an automatic tuning algorithm for the material mapping
- Require user input to choose the surfaces used in the mapping but optimise the binning for those surfaces

Next Work

- New scoring function should be explored
- Currently, just using random search with large amount of trial to check the scoring and the approach but more advance search algorithm will need to be tested

BACKUP