RF Transient Detection & UHE Muons

Kael Hanson (ARA / IceCube) **Université Libre de Bruxelles** and University of Wisconsin - Madison **ARENA 2010 Workshop – Nantes** June 29 to July 2, 2010







See also ...

- This is talk is part of a loose trilogy which also includes
 - Hagar Landsman's talk in this session on current related hardware actually deployed in the ice and taking data (SATRA) ...
 - Kara Hoffman's talk, also in this session on the ARA project based on these developments and currently to be deployed in the near future (coming 3 years)



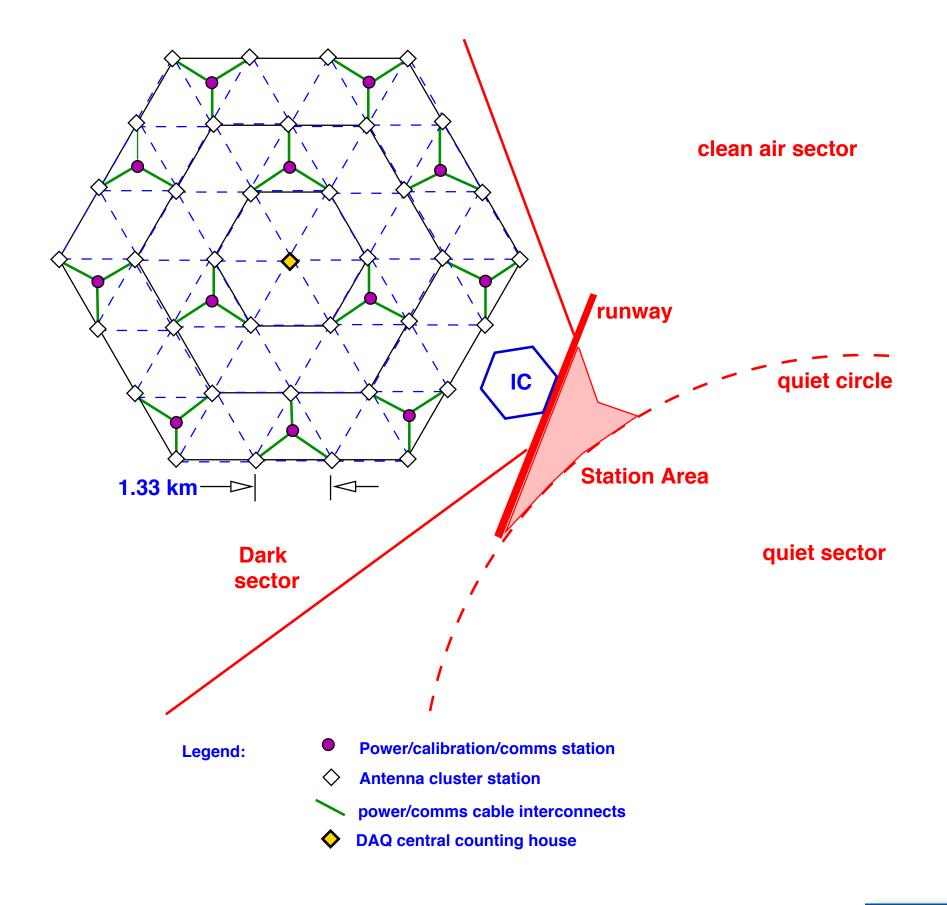
Part I: Transient Detector MC Studies

Askar'yan Radio Array

- I use the ARA design as a baseline for study as it
 - Already had someone think in some detail on optimization of neutrino signals
 - Represents an achievable goal in the coming years it could be built for O(10 M\$)
- To remind you it is
 - 37 string clusters
 - Each cluster has 3-4 200 m strings
 - Each string has 2 Vpol + 2 Hpol broadband antennas (200 MHz 1 GHz)
 - Total surface area ~ 80 km²

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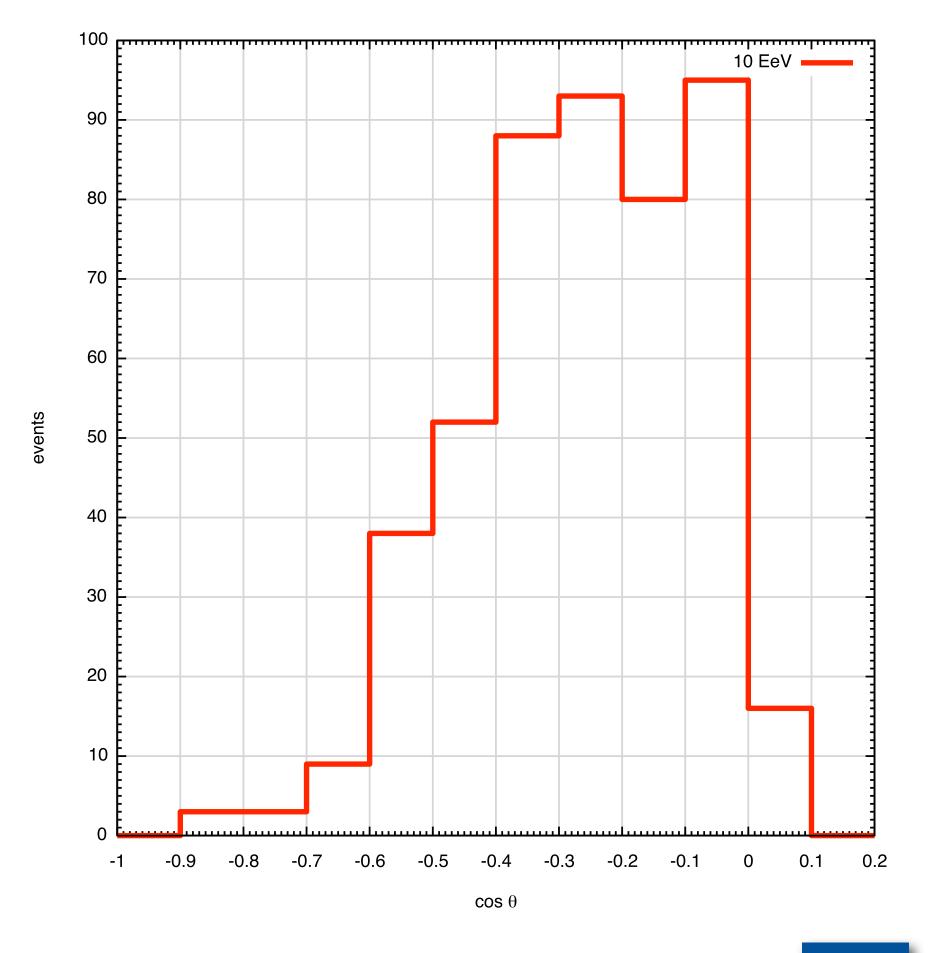
Askaryan Radio Array



ULB

Simulation of radio events

- I am but one of N (N > 3) MC simulators currently doing something with ARA-ish MC
- Probably one of the most simple simulators -2000 lines of Java code (but nimble)
 - Limited ray-tracing
 - Antenna simulation is basic only ideal dipoles modeled triggering at 4.5 σ
 - Earth shadowing effects are included
- Arrays formed using Jython scripts to describe geometry, drive simulation kernel, determine array triggering

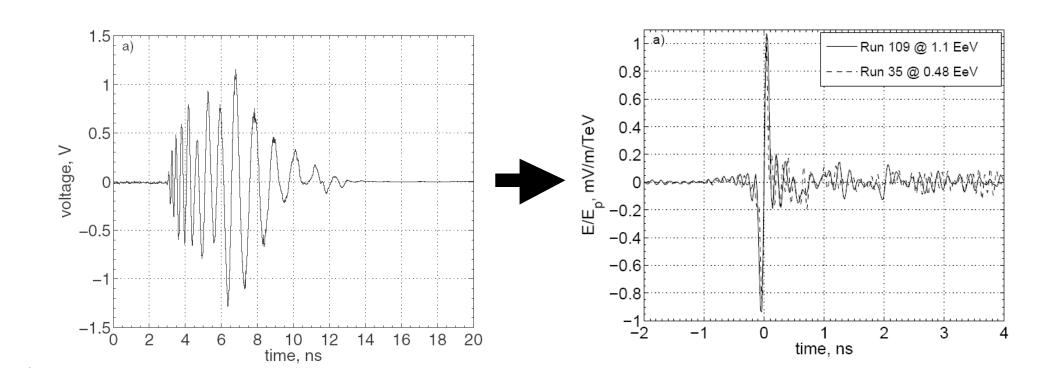


Transient detection vs. waveform readout



- Compelling simplicity
 - Detector easier / cheaper / lower power
 - Simulations easier
- Relies on pattern of large number of hits in an array to achieve equivalent event reconstruction this is optical array technology.
- Each hit is compact packet higher hit throughput to central trigger
 - Channel
 - Time
 - Amplitude
- But you cannot benefit from clustering because of limited time resolution this is a WFD only domain which in classical sense severely limits low energy performance.

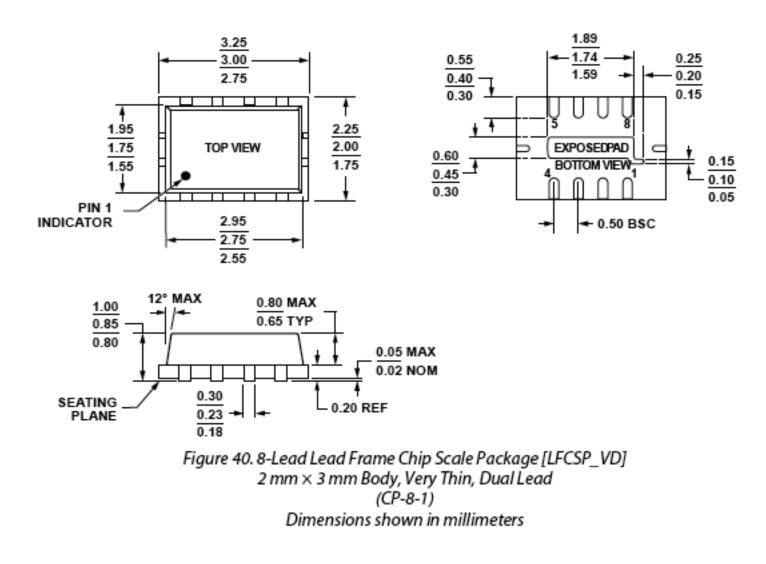
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- Extracts most information from antenna:
 - Sub-ns time precision
 - PSD manifestly contained in waveform
- Especially useful for rejection of anthropogenic backgrounds
- A single antenna / cluster of antennas can get vertex reconstruction to tens of meters and neutrino direction to O(10°). This is used in ARA to support sub-10¹⁸ eV events - where only 1 cluster is hit in majority of cases
- However on the downside
 - WFD information is bulky
 - More logic to control WF digitization
 - In general you need pay more attention to details of system

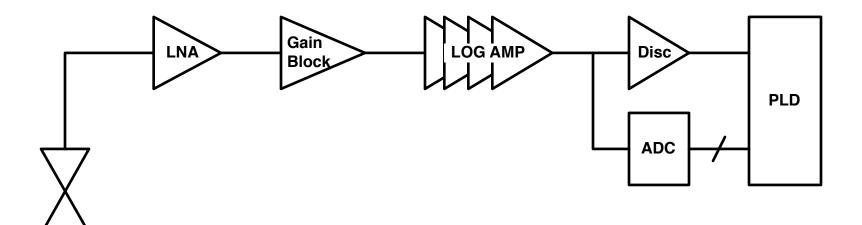
Envelope detection /w/ log detectors

- Log detectors fast and have large BW \bullet
 - Typical rise times O(5 ns)
 - Typical fall times O(20 ns)
 - Compare to RMS detectors which are 10x slower
- Low power (75 mW / ch)
- Die size 2 mm x 3 mm



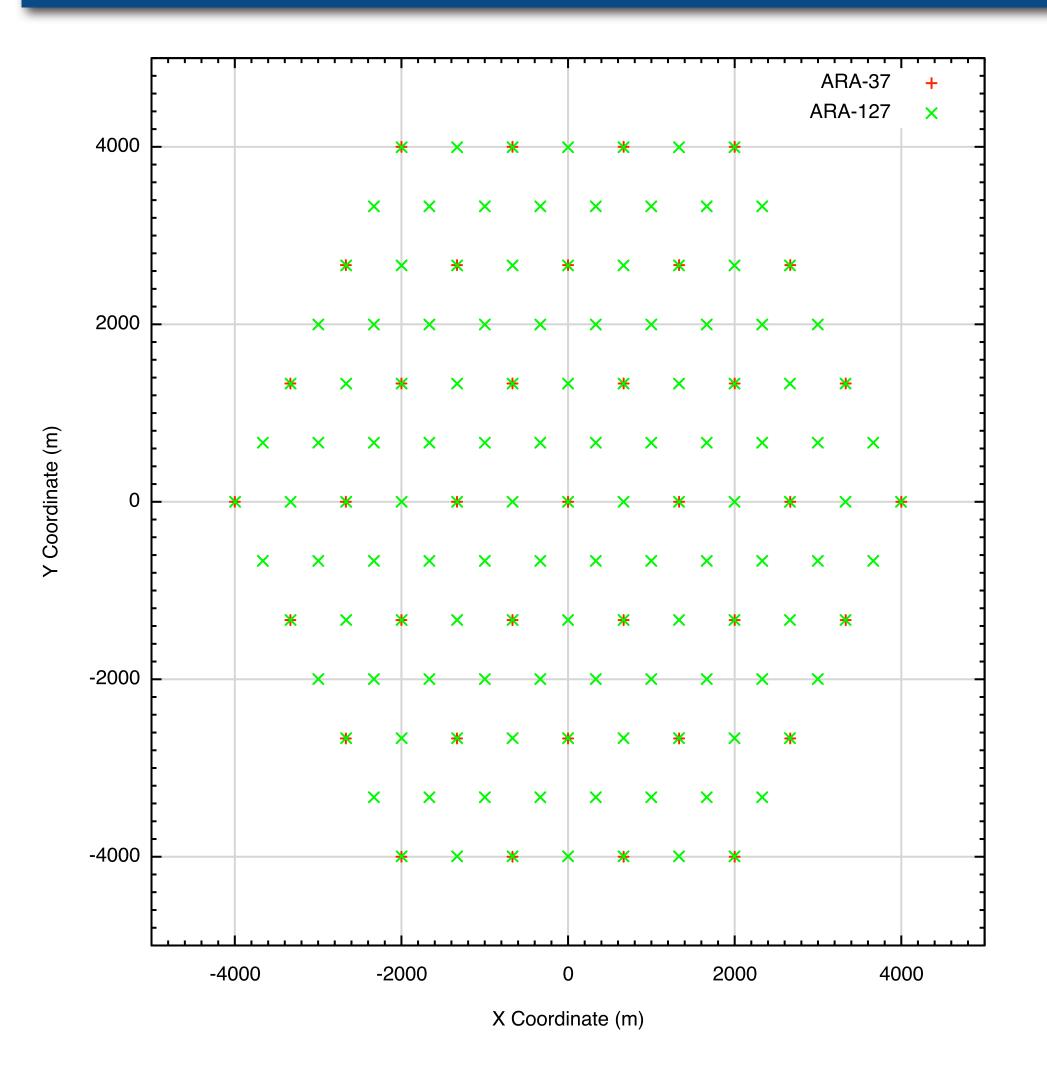


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Comparison: ARA transient vs ARA baseline

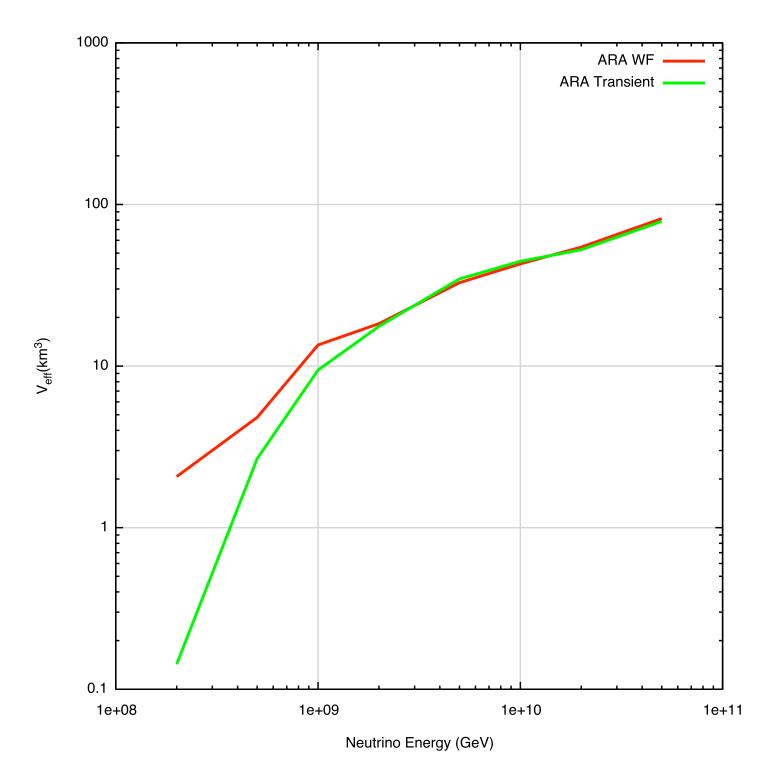




 Increase string density but move away from cluster concept to more even spacing of strings - same number of channels

• 37 string clusters on 1333 m baseline goes to 127 strings on 667 m baseline

• This is an equivalent amount of drilling





Vertex / Direction Reconstruction /wo/ WF

Vertex Reconstruction - Analytical Solution

Start with pair of ToF equations

$$(x_m - x_0)^2 + (y_m - y_0)^2 + (z_m - z_0)^2 = c^2 (t_m - t_0)^2$$

(x_n - x_0)^2 + (y_n - y_0)^2 + (z_n - z_0)^2 = c^2 (t_n - t_0)^2

Expand, subtract, and simplify to remove non-linear unknown terms - you are left with LSE

$$\begin{aligned} x_n^2 - x_m^2 - 2x_0(x_n - x_m) &+ \\ y_n^2 - y_m^2 - 2y_0(y_n - y_m) &+ \\ z_n^2 - z_m^2 - 2z_0(z_n - z_m) &= c^2 \left[t_n^2 - t_m^2 - 2t_0(t_n - t_n) \right] \end{aligned}$$

This is then used as first guess for marginally more sophisticated NLLS fitter. Once vertex is found NDF algorithm can be run (NLLS).

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Results for ARA-127

Energy	Fraction	VTX50	ANG50
500 PeV	47%	23 m	
1 EeV	64%	15 m	4.1 °
2 EeV	76%	17 m	4.1°
5 EeV	84%	18 m	4.3°
10 EeV	84%	19 m	5.4°
20 EeV	91%	20 m	5.2°
50 EeV	91%	25 m	6.3°

m)



Reconstruction (cont'd)

- Python reconstruction using excellent numpy / scipy packages for linear algebra and numerical routines such as NLLS.
- Non-unity reco efficiency due to degenerate event topologies
- I think the reco gets worse at higher energies because I use extremely simple assumptions on propagation speed even where NLLS hypothesis could be much more sophisticalte
- Vertex reco extremely good uses only hit timestamp with simulated 1 ns jitter.
- Neutrino direction finding algorithm fits only geometrical distribution of hits (no time information) to cone with width of 5°.
- This figure is competitive against 10° pointing resolution for WFD-based approach.



Conclusions to Part

- So, transient detection doesn't seem to be much worse than WFD and maybe even gives better performance for UHE neutrino astronomy vis-à-vis angular resolution, but what is the real point of this?
- I make no hard claims to cost benefit yet as infrastructure costs ultimately kick in and probably are comparable to instrument costs. However, it will be cheaper in terms of actual construction cost \rightarrow more channels can be deployed.
- As data from real hardware in operation at Pole this year shows it is much easier to deal with a simpler detector. The burden of additional data management should not be underestimated as it retards analysis and ultimately publication of results:
 - Just dealing with large amounts of data
 - Bookkeeping associated with calibrations, exception handling, &c
- But, this is just the end of Part I; what about the muons?



Part II: Muon Visibility in Radio

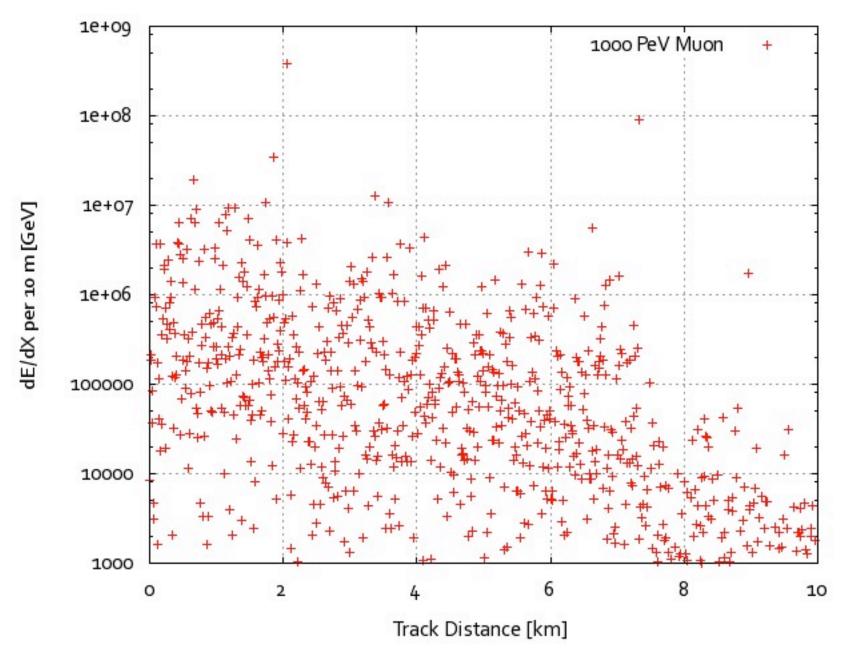


UHE muons in radio

- Muon energy loss at UHE is significant. They produce bright EM cascades.
- Are these secondary cascades also detectable by an array of radio antennas?
- As in the case of optical detectors, the muons present an opportunity to increase the effective volume. The distribution of energy loss is favorable in two ways:
 - Muons transport the point of radio emission closer to the receiver
 - Multiple, distributed showers have a better chance to strike receivers on the Cherenkov cone thus increasing signal energy, esp. at HF.
 - Gets around ray shadowing, maybe? Shallow arrays are possible again?
- On the down side, the cascades are weaker by some large factor.

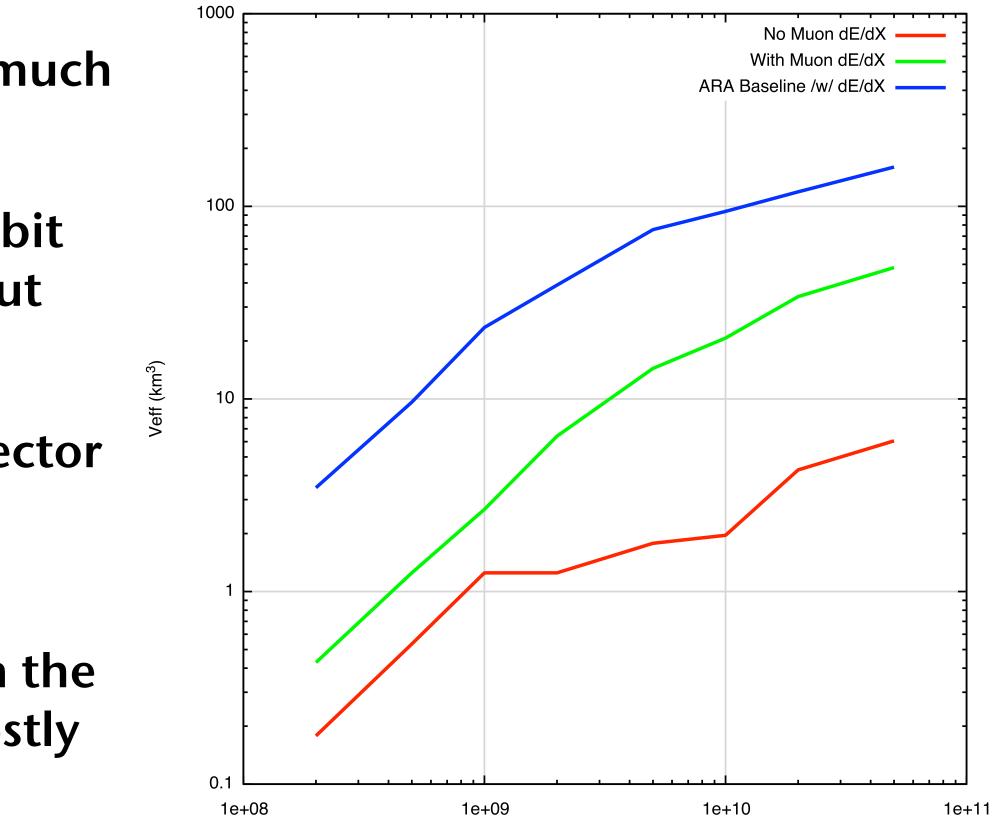
$$\frac{dE}{dX} = a + b(E)E$$

- The constant term is totally negligible at UHE.
- b(E) has weak dependence on energy but is approx 3.5E-6 at PeV and above. So, that means that a muon will lose approx 30% of its energy after traversing 1 km of ice.
- The actual stochastic energy loss is quite variable: to accurately simulate this I use D. Chirkin's **mmc** muon propagator.



Depth dependence

- An equivalent array at the surface performs much worse due to ray shadowing
- Inclusion of muon secondaries does revive a bit the effective volume which is abysmal without them
- Still about a factor of 5 worse than deep detector but also about a factor 5 better than surface detector without muon dE/dX
- In fact, you probably want to go deeper than the ARA baseline 200 m - muons come down mostly and thus are going to favor the deeper ice.

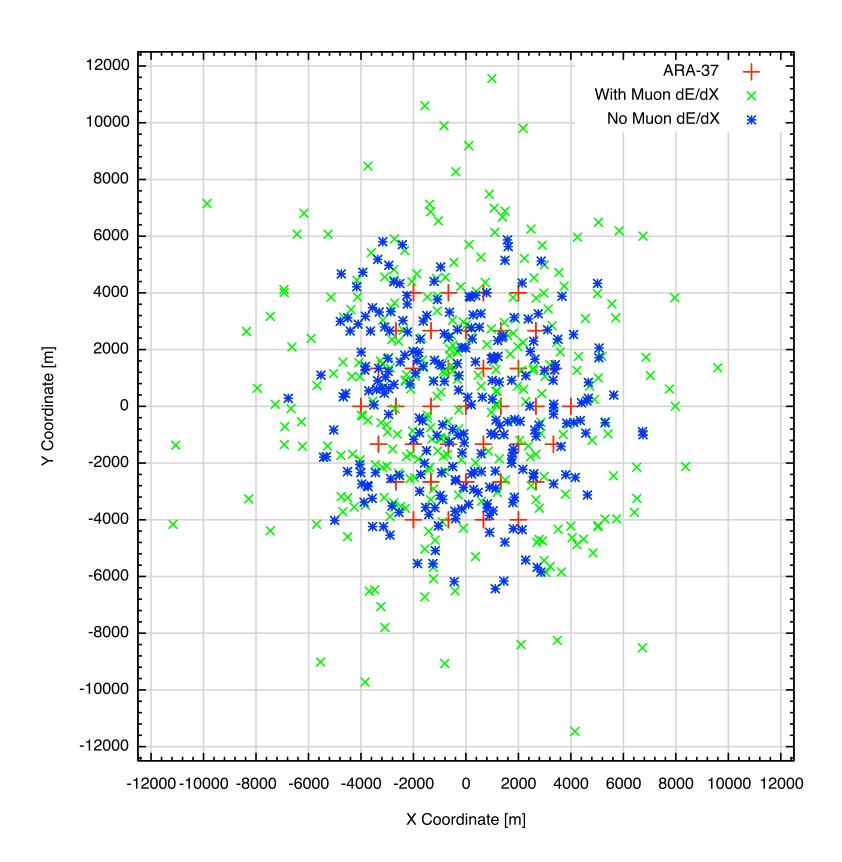


Neutrino Energy (GeV)

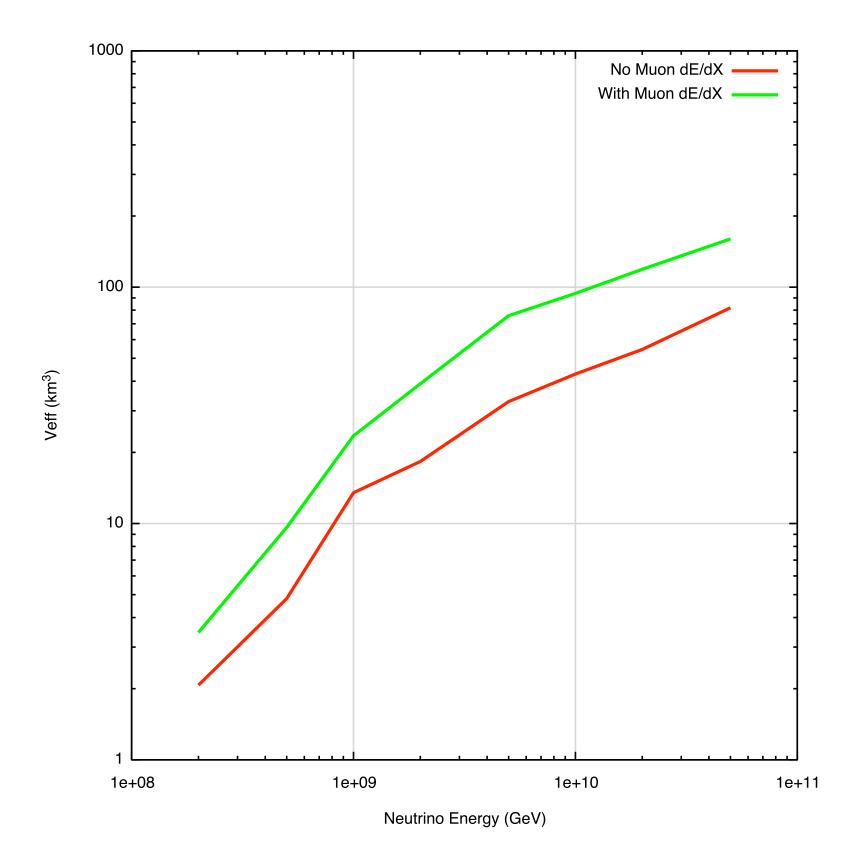


UHE muons in ARA-37 detector

- **Results for ARA-37 geometry shown in figures at left.**
- Simulation for this ARA-37 configuration assumes full WFD capture, \bullet not transient detector – baseline comparison

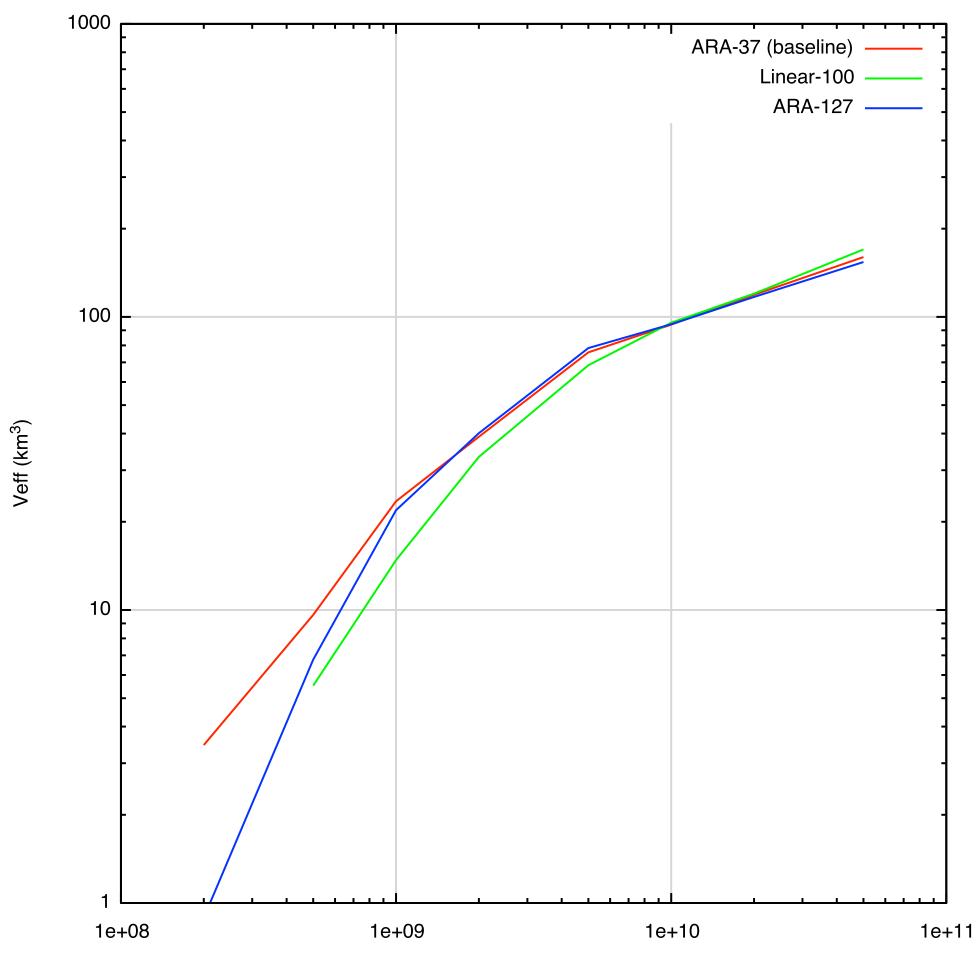


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UHE muons in ARA-127 detector



Neutrino Energy (GeV)

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The Real Conclusions

- Inclusion of stochastic losses from neutrino-induced µ makes significant contribution to detected event rate: almost flat factor of two over entire energy range of interest.
- Expected events from 1 yr ARA-37 under ESS 135h goes from 3.4 to 4.6 (you only get the 2x benefit in the µ channel)
- Veff at low energies of transient array is closer to WF array.
- Could be interesting to reopen studies of surface array advantages are obvious
 - No drilling
 - Denser spacing
 - **Bigger** antennas

