



ERLANGEN CENTRE FOR ASTROPARTICLE PHYSICS



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WHAT IS JULIA?

JULTA https://julialang.org/downloads/

- A high-level, high-performance dynamic programming language specifically designed for science and numerical computing
- Multi-paradigm language (combines features of procedural, functional, meta and object-oriented programming), while multiple dispatch is the primary one
- A huge part of the language is written in Julia itself!
- Optional typing (type inference)
- just-in-time (JIT or also called as JAOT: just-ahead-of-time) compilation (LLVM)
- The performance approaches that of statically-compiled languages like C
- Lisp-like macros and other meta-programming features
- Call C-functions directly (no wrappers or special API needed)
- Interfaces with other languages through packages like PyCall, RCall, etc.

WHY JULIA?

- You often write your own algorithms or want to modify existing ones (which are written in Julia as well)
- You want to write prototype code, which is usually as fast as optimised code
- You want to learn something different (always recommended!)
- You want zero overhead calls to e.g. C and Python
- You want to use all your CPUs and GPUs and even multiple machines in distributed computing
- You love working in Jupyter (the Ju stands for Julia)
- The community is full of scientists! ;)

PYTHON, ITS POPULARITY AND FUNDAMENTAL ISSUES Partly opinionated view, but shared by many scientists out there...

- **Python is already installed** (too often it's still version 2.7 which is desperately outdated, but still ...) on most systems by "default"
- It's easy to use (every student can manage to quickly read a dataset and create a plot within a few minutes, from scratch)
- Many packages and libraries out there to do whatever comes to your mind
- NumPy made it easy to crunch numbers and Machine Learning is Python-dominated
- Python is not a language designed for scientific computing
- Users are often only facing a high-level API with limited control over the internals
- ... you need to learn a lot of different technologies to achieve high performance
- Developers spend huge amounts of time and effort to create and interface high performance libraries to Python (numpy, pandas, Tensorflow, Keras, PyTorch, h5py, pytables, AwkwardArray) and even different implementations of the Python interpreter/ compiler itself (PyPy, IronPython, Cython, Jython, Numba...)

JULIA PACKAGES?

- Plenty of scientific (and other) packages available in the Julia package registry
- A great site to explore those: https://juliapackages.com
- JumMP.jl modeling language for mathematical optimisation (linear, mixed-integer, conic, nonlinear...)
- Flux.jl for machine learning (entirely written in Julia!) 3k GitHub stars, last commit
 a few hours ago ...
- DifferentialEquations.jl for high-performance solvers of differential equations and scientific machine learning components
- IJulia.jl to install the Julia kernel for Jupyter
- Plots.jl the plotting library with many backends (including Matplotlib ;)
- **DataFrames.jl** In-memory tabular data in Julia, inspired by R-DataFrames (which also inspired Pandas in the Python world)
- **Zygote.jl** source-to-source automatic differentiation (AD) in Julia, the next generation AD system for Flux.jl (see above)
- Bat.jl a Bayesian analysis toolkit



Taken from https://julialang.org/benchmarks/

LIVE DEMO

https://julialang.org/downloads/

THANK YOU!