

### Experimental methods for physics at the LHC

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### Lecture 3: Object Reconstruction

## Summary so far...







Muon: match inner track to outer track



Electron: match inner track to ECAL energy cluster





Recall that 'colored' particles produce hadrons.

These hadrons will travel together, and we would like to combine them into a single unit, called a jet.

We want the jet properties (4-vector) to correlate well with the properties of the initial colored particle that gave rise to the jet.

# What are jets made of?







Calorimeter towers







The Jet clustering algorithm runs on the objects we give it (such as calorimeter towers).

It merges objects together, until we end up with one logical objects (i.e. a single 4-vector)



Objects can be list of calorimeter towers,

list of charged/neutral hadrons, list of truth/generator particles It merges objects together, until we end up with one logical objects (i.e. a single 4-vector)



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### What do we need to worry about?



Projection to jets should be resilient to QCD effectsIRC safetyGavin Salam, @Oxford, Feb 2020

### Jet clustering algorithm

Consider two objects *i* and *j* with  $k_T$  = transverse momentum, y = rapidity,  $\phi$  = azimuthal angle B = beam, R = 'radius' parameter

If  $d_{ij} < d_{iB}$ , then merge *i* and *j* (new *i*) If  $d_{iB} < d_{ij}$ , then *i* is a jet. Repeat till all *i* are exhausted. Sequential combination algorithms Two parameters: R and p

$$d_{ij} = \min(k_{ti}^{2p}, k_{tj}^{2p}) \frac{\Delta_{ij}^2}{R^2}$$
$$\Delta_{ij}^2 = (\Delta y)^2 + (\Delta \phi)^2$$

$$d_{iB} = k_{ti}^{2p}$$



# Jet clustering algorithms

$$d_{ij} = \min(k_{ti}^{2p}, k_{tj}^{2p}) \frac{\Delta_{ij}^2}{R^2}$$



p = 1 : k<sub>T</sub> algorithm Start small

p = 0 : Cambridge-Aachen algorithm
Start closest

p = -1: anti-k<sub>T</sub> algorithm *Start big* 

#### Phil Harris

• •

# Jet clustering algorithm



p, [GeV]

6<sup>03</sup>

$$d_{ij} = min(k_{ti}^{2p}, k_{tj}^{2p}) \frac{\Delta_{ij}^2}{R^2}$$



ν



p<sub>t</sub> [GeV] 

n

**p=0** 

JHEP 0804:063,2008

Cam/Aachen, R=1

### Not just hadronized quarks/gluons



Phil Harris





If a tau decays to an electron or muon, we already detected it.

#### So our goal is to detect the **hadronic decays of the tau**.

Trouble is, if it decays to hadrons... then how is the endresult different from just quarks/gluons that produce hadrons (a jet) ?

### Tau reconstruction



### Taus are tough....



Pick some properties and set requirements such that we end up selecting more  $\tau$  and less of the background

Can you think of some properties?



### CMS Tau identification



### Architecture of a deep neural network (a multiclassifier) to identify hadronically decaying $\tau$ leptons.

arXiv:2201.08458 [hep-ex]

# Machine Learning for now

#### You will get a full set of lectures later in the school.



A box which takes inputs (object/event properties) and gives an output **f** such that **f** is distributed as



An MVA will take in several inputs and give an output that aims to "classify" the inputs into two or more categories.

This description will suffice us for now, and we will of course revisit it as needed.

## CMS Tau identification

#### Inputs: Many many high level and low-level variables

Muon

PF muon

37

23



 $\Sigma 105\,703$  inputs

High-level

Track quality, muon station hits, ECAL deposits

Track PV/SV/quality, PUPPI

113 nodes 80 nodes 57 nodes

> Output: "Probability" that object is electron, muon, usual jet or hadronically decaying tau.

4 outputs

Architecture of a deep neural network (a multiclassifier) to identify hadronically decaying  $\tau$  leptons.



### Special properties of the heavy quarks



High masses

- 4.2 GeV for b quark
- -1.3 GeV for c quark (Strange quark mass 93 MeV) Long lifetimes
- $c\tau \sim 450 \ \mu m$  for b quark
  - Or ~5 mm at 50 GeV p<sub>T</sub>
- ct ~100–300  $\mu m$  for c quark Or ~1–3 mm at 50 GeV  $p_T$

High number of tracks associated to the jet on average

Devdatta Majumder

### Special properties of the heavy quarks



Devdatta Majumder

# b-tagging, c-tagging

Algorithms based on track properties, or holistic properties (charged/neutral hadrons, leptons), or secondary vertex properties.

Ultimately all combined into a multivariate (NN) based approach.

Also then discriminating quark jets from gluon jets....

# b-tagging, c-tagging



## Particle Identification

Which particles can we detect directly?

Electrons, Muons, Taus,Photons,Quarks, gluons manifest as jets (of hadrons)(b-jet, c-jet, q-g discrimination)Stand

These hadronize, producing hadrons such as pions, kaons, neutrons etc.



#### **Standard Model of Elementary Particles**

# Consider the transverse plane

 $\mathbf{Z}$ 

→ X

The beam is in & out of page at the center.

 $\mathbf{Z}$ 







# Missing momentum

Defined as the negative of the vector sum of  $p_T$  of all observed particles.

This means one has to understand all the observed particles well.

Mismeasurements in measuring existing particle 4-vectors will impact missing momentum.





# Reality check: pileup

orded: 2016-Oct=14-09:56:16.733952 GMT ent / LS: 283171 / 142530805 / 254

Pileup: Multiple protonproton interactions in the same bunch crossing

> CMS Experiment at the LHC, CERN Data recorded: 2016-Oct-14 09:56:16.733952 GMT Run / Event / LS: 292171 / 142530805 / 254



### Mean number of interactions



# Impact of pileup





Additional pileup interactions also deposit energy in the calorimeters.





## Impact of pileup



Additional pileup interactions also impact lepton isolation.

# Accounting for pileup

There are several different ways in which the effect of pileup is corrected for. Corrections based on overall energy deposits  $\int_{energy} \int_{energy} \int_{e$ 

Jet grooming (*later...*) aims to locally correct effect Use estimates of charged hadrons and vertices to subtract

PileUp Per Particle Identification (**PUPPI**):

Use all of these to give a weight to how likely a particle is from primary vertex (or from pileup) – then use this weight downstream.

pileup

# Acquiring the data

## Triggers

 $N = \mathcal{L} \sigma$ 

Collisions (i.e. bunch crossings) happen at **40 MHz** This rate (given the event size [~1 MB]) is too large for us to write everything to storage (~ 40 TB/s)

Technology limits us to writing output at about **1 kHz** 

How to pick which 1000 events/s to keep out of the 40 million collisions/s ?



Rept.Prog.Phys.70:89,2007 arXiv:hep-ph/0611148

# Trigger

Our goal is to capture all events of 'interest'

We can only analyse events that the trigger keeps, we wish to be as inclusive as possible.

A trigger works online, i.e. it has to decide as the data is coming in.

It is a fast filter that decides rapidly whether to keep the data from an event or not.

# Trigger

#### Our goal is to capture all events of 'interest'

We select **'interesting'** events: <u>Anything that passes some predecided conditions</u> (a) Single muon with pT>40 GeV (b) Two electrons with pT> 25, 15 GeV (c) MET > 400 GeV Etc.

Each of these is a path, and the final decision to keep event is a logical OR of each condition. All together called as a trigger table.

Trigger deadtime : Trigger is not live for some reason so we cannot collect data

Trigger prescale : Keep every  $n^{\text{th}}$  event that fires the trigger, adjusting n to allowed bandwidth

# CMS trigger design

P. Bortignon

~1000 Hz

40 MHz Jets + Energy sums1% Detectors Energy sums 2.6%Digitizers  $\mu$  + Jets or Energy sums 3.2% $\mu + e/\gamma$ 3.3%LV1 Front end pipelines  $e/\gamma$  + Jets or Energy sums 4.6%μs  $\tau + \mu$  or  $e/\gamma$  or Jets or Energy sums 5.3%Multi  $e/\gamma$ 6.4%Readout buffers Single  $\mu$ 9.8%100 kHz Single or Multi Jets 11.5%Single or Multi $\tau$ 12.7%Switching networks Multi  $\mu$ 14.8%Single  $e/\gamma$ HLT Processor farms sec

LV1 is hardware based HLT is software based Fractions of the 100 kHz rate allocation for singleand multi-object triggers and cross triggers in a typical CMS physics menu during Run 2.

JINST 15 (2020) P10017

24.8%