

Towards first calibrated SNe 1a lightcurves using scene modeling



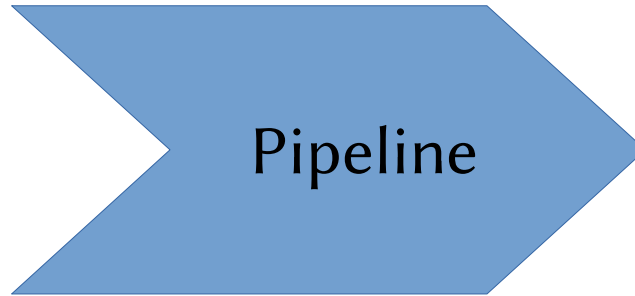
Leander Lacroix
leander.lacroix@lpnhe.in2p3.fr

Thesis advisor: Nicolas Regnault

High level lightcurve calibration pipeline overview

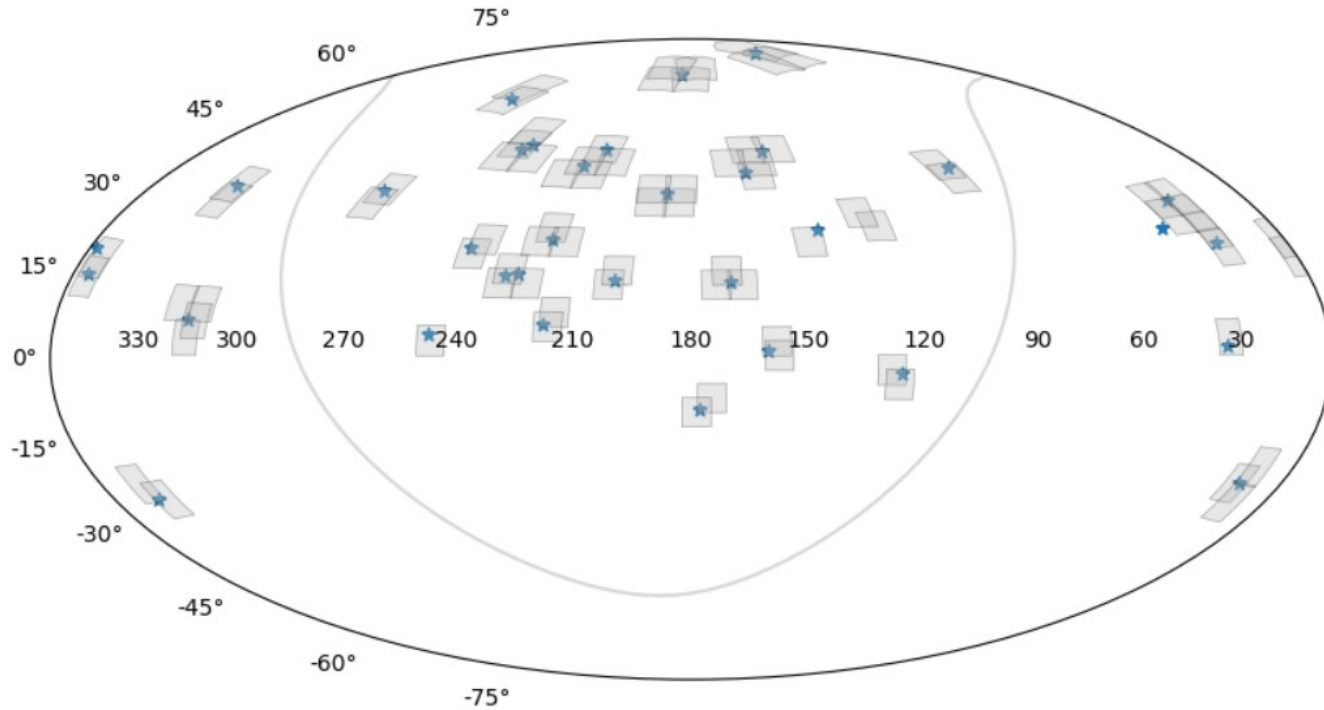
Raw pixels

- ▾ biases
- ▾ dead pixels
- ▾ flatfields



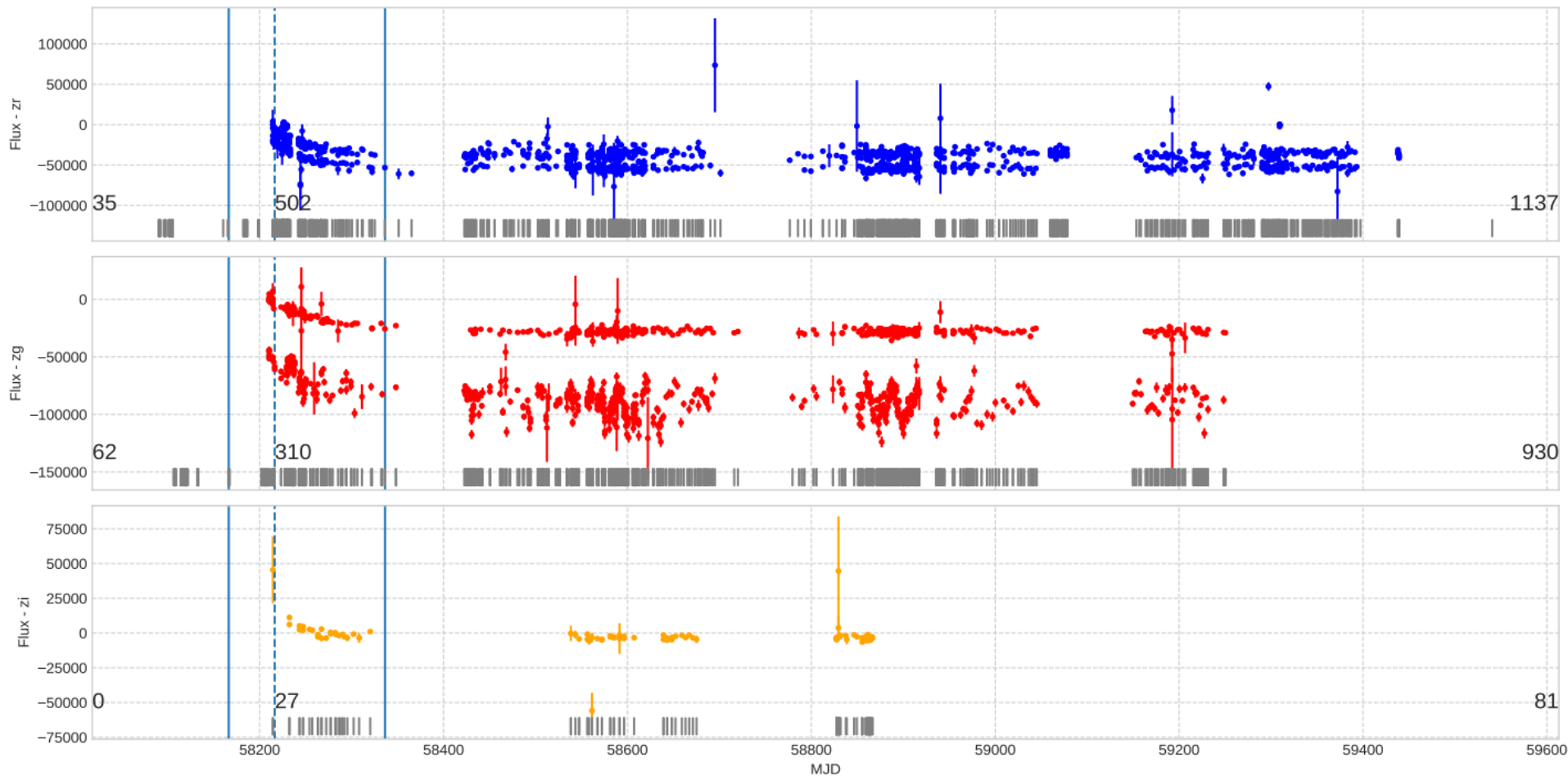
Calibrated lightcurves

Our SNe 1a selection



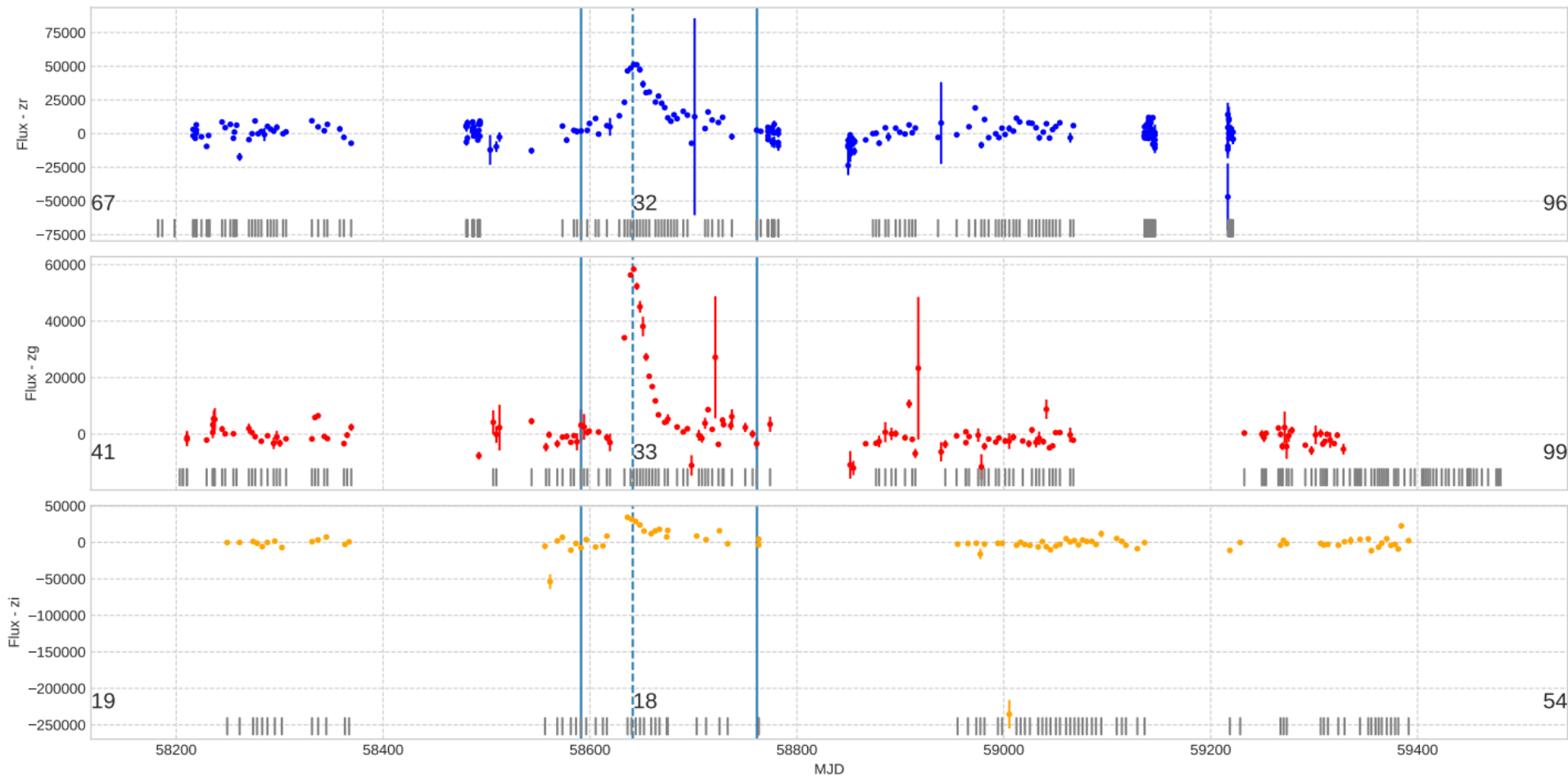
Some bogus light curves

ZTF18aaiscil



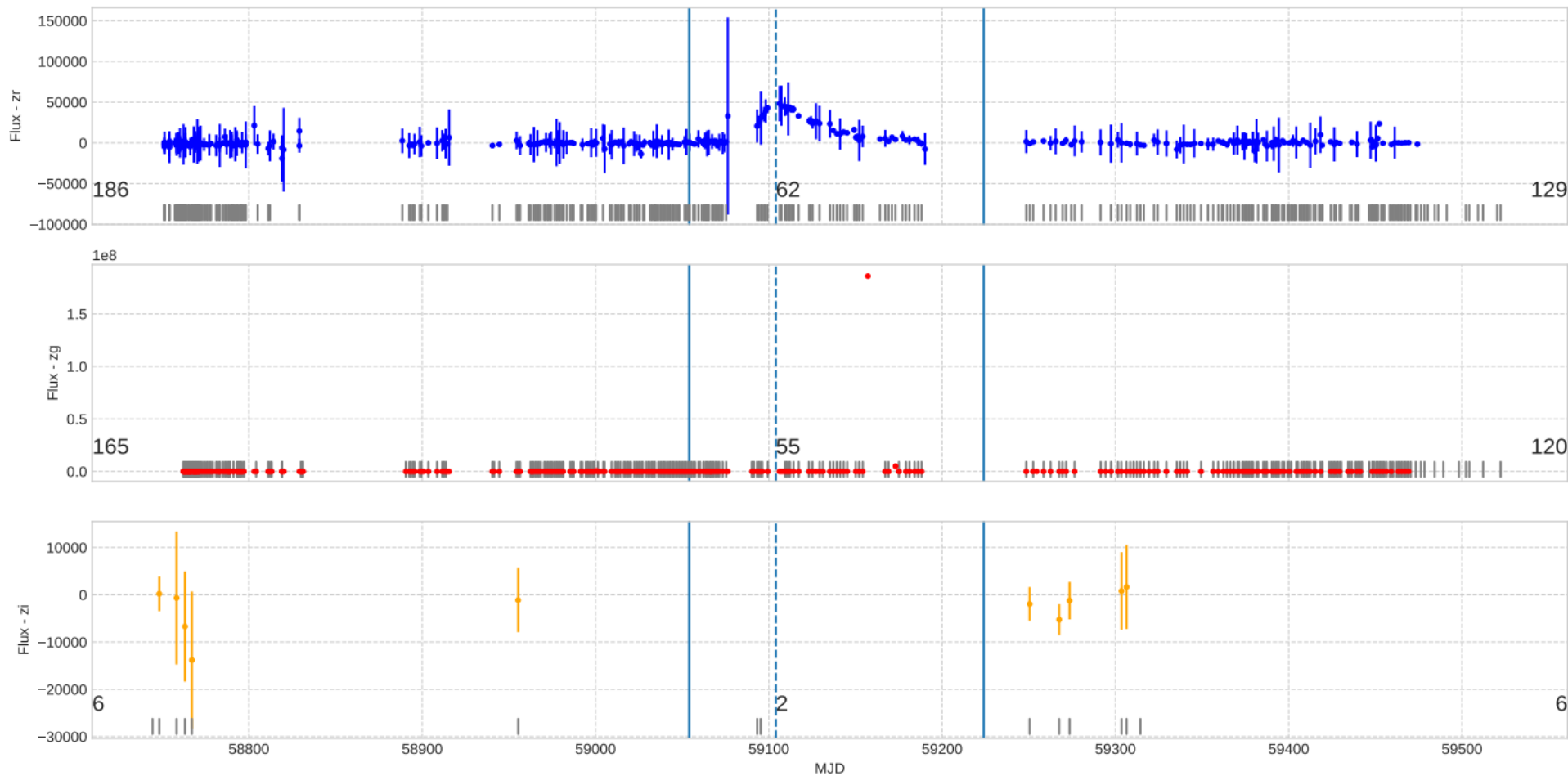
Some bogus light curves

ZTF19aavsahh



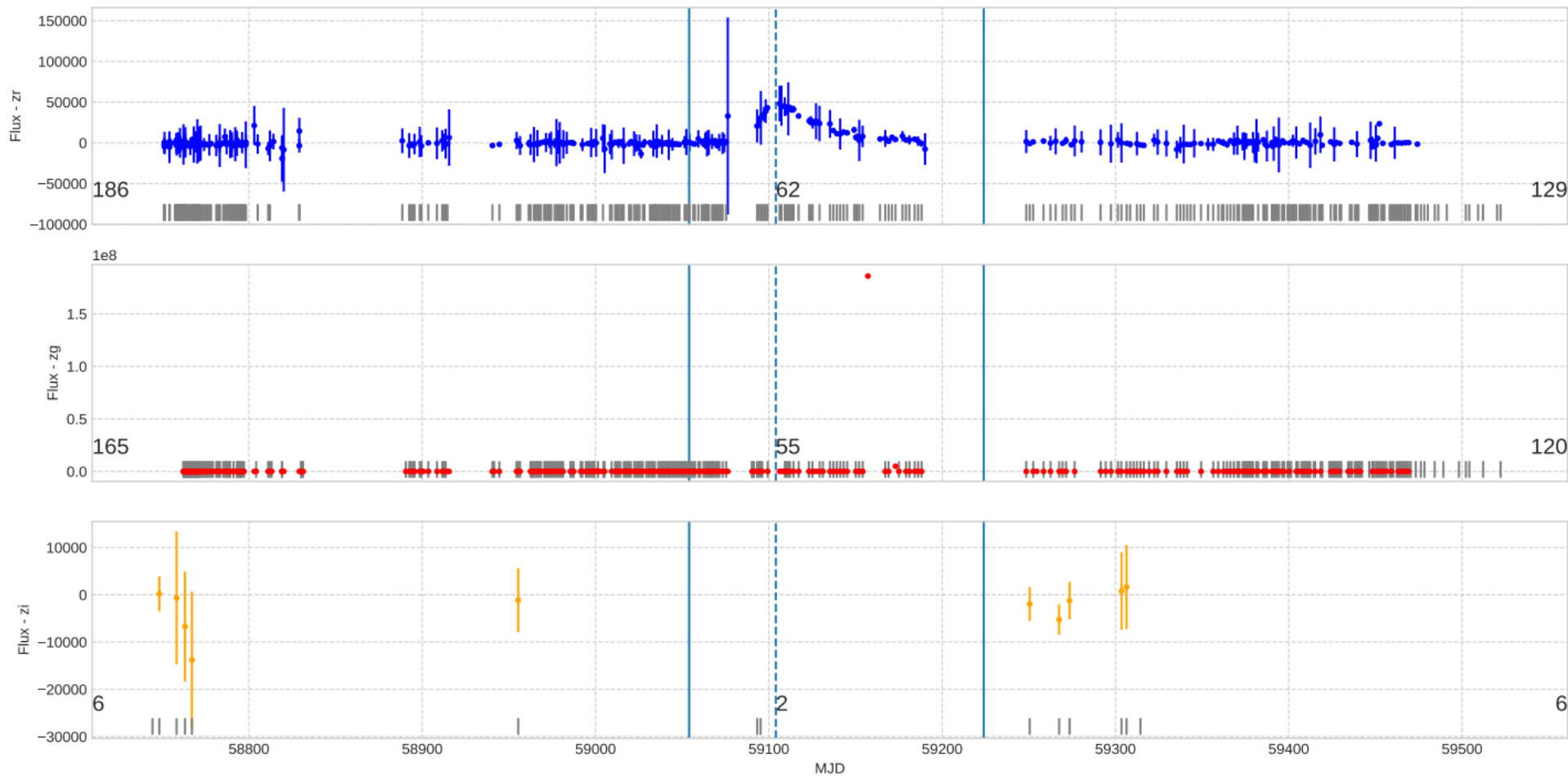
Some noisy light curves

ZTF20acbbpln



Some noisy light curves

ZTF20acbbpln

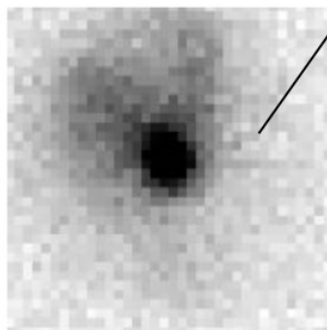


Scene modeling pipeline overview

- Process each SN 1a/band individually
- Software originally written for SNLS: the Poloka toolkit
 - ZTF dataset is quite different! (low z)
- First work on a reduced dataset (33 SN)

Scene modeling

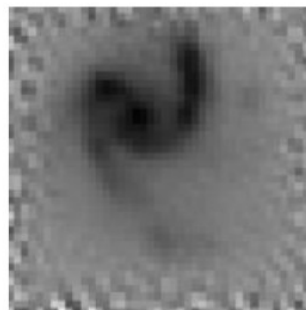
$$I_{ip} = f_i \phi_i + \text{Gal} \otimes K_i + \dots$$



pixel p,
image i

SN
flux

PSF



Galaxy
profile



kernel

Scene modeling

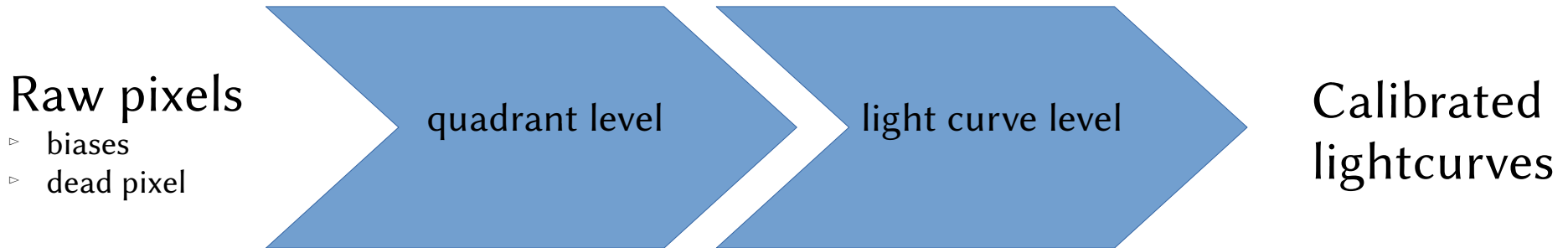
$$I_{i,p} = \alpha_i \phi_i(x_p - \varphi_i(x_{\text{SN}})) f_i + \alpha_i G_p(\varphi_i^{-1}(x_p)) \otimes K_i$$

- Fit by Least Square

$$V = (f_1 \quad \dots \quad f_n \quad x_{\text{SN},1} \quad x_{\text{SN},2} \quad G_1 \quad \dots \quad G_N)$$

Ingredients and pipeline for scene modeling

- Stamps of the stars and the SN
- PSF model ϕ_i
- Kernel K_i from reference PSF to current image PSF
- Relative astrometry φ_i
- Relative photometry α_i



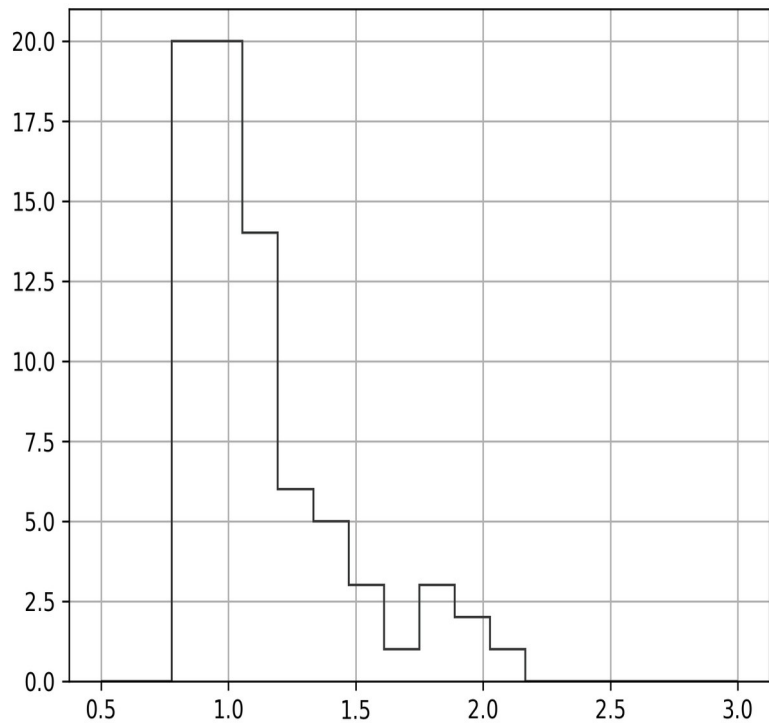
Quadrant level computations

- Segmentation step
 - Identify stars, galaxies, cosmics
 - SNLS: few stars, many galaxies
 - ZTF: many stars, few galaxies
 - SExtractor catalog
 - Sky background subtraction
- Weight map
- Aperture photometry of stars
- PSF model

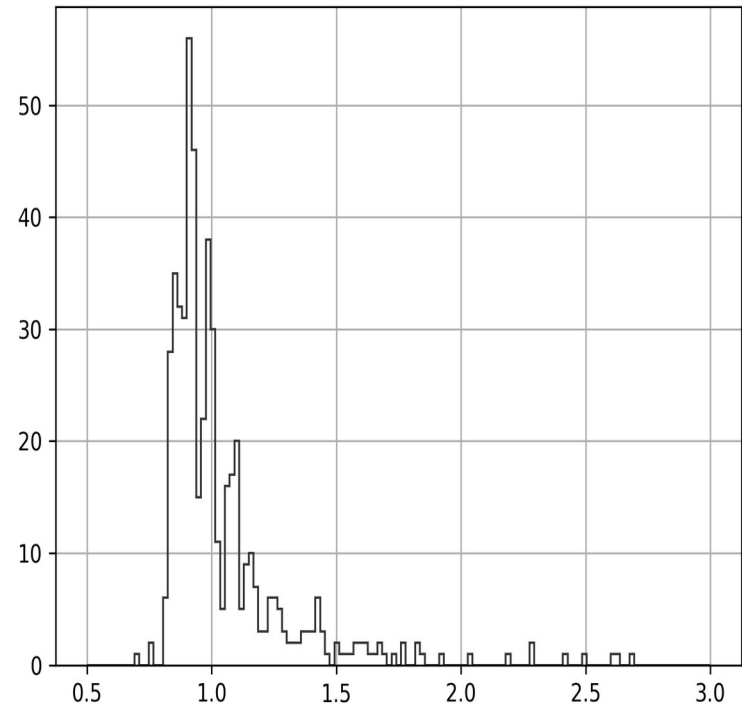
Some statistics on the reduced dataset

- 2 to 5 ZTF fields per SN
 - ~ 1500 stars per SN
- All detected stars are in the GAIA catalog
- Without modifying Poloka code: 95% success rate
- Computing time:
 - Personal laptop, 200 quadrants, 4 cores: 17 min (~ 0.2 quadrant/s)
 - At CC, 33k quadrants, 600 workers: ~ 3h (~ 3 quadrant/s)

Seeing distribution



ZTF19aavsaah – i band

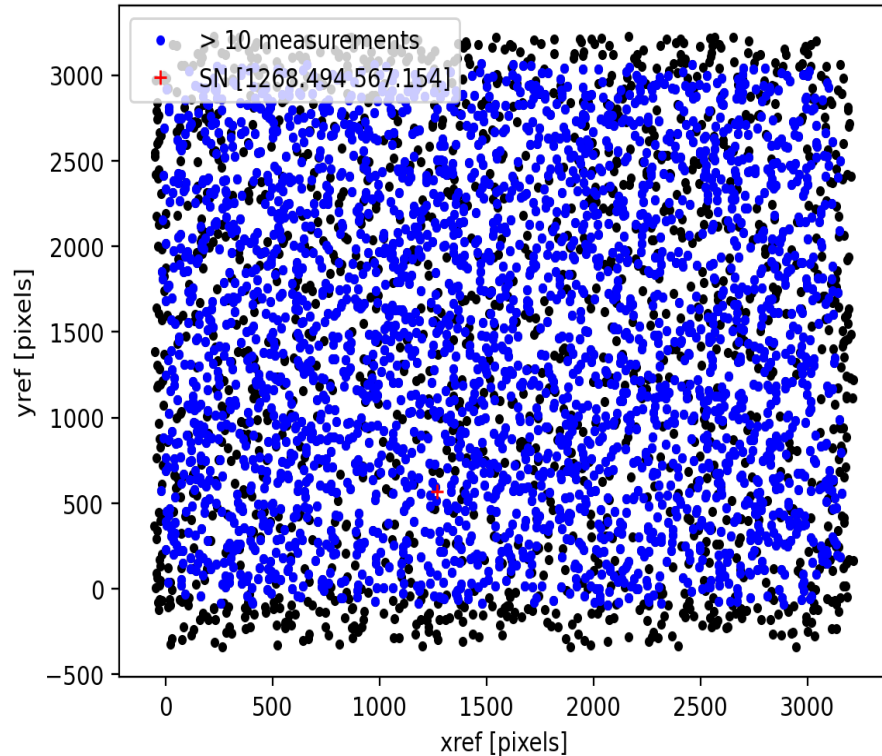


ZTF20abytpc – g band

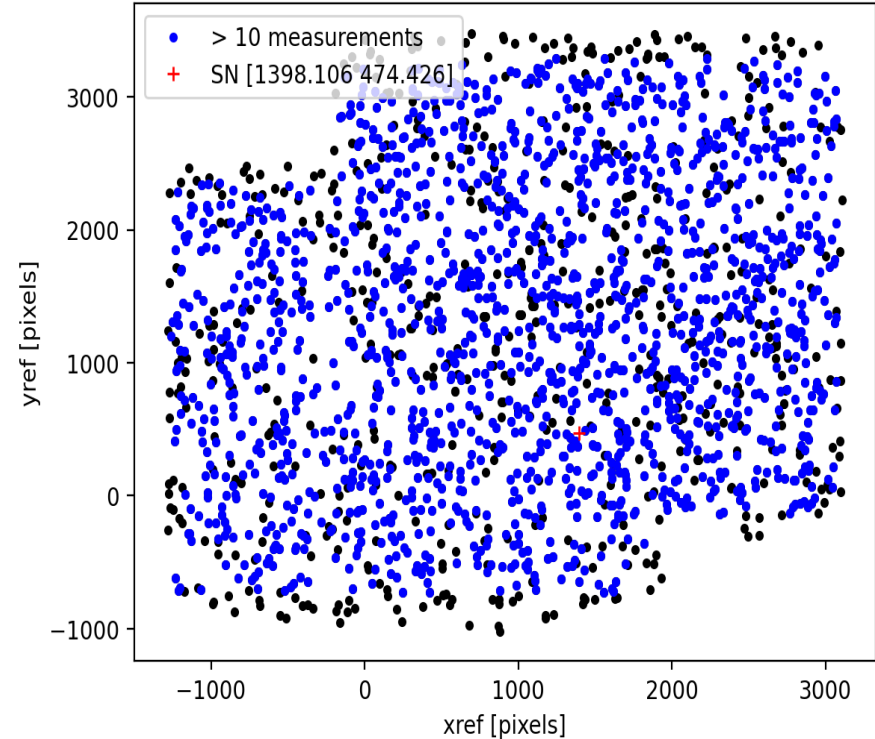
Lightcurve level computation

- Determine best seeing quadrant
 - Define it as our reference quadrant
- Group all quadrant stars into one field
 - Associate them to the GAIA catalog
- Sequentially run
 - Astrometry
 - Photometry
 - Scene modeling

Merged star fields



ZTF19aavsah – i band

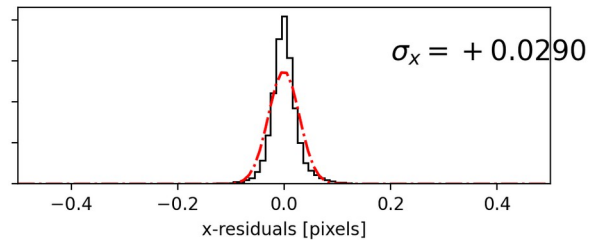
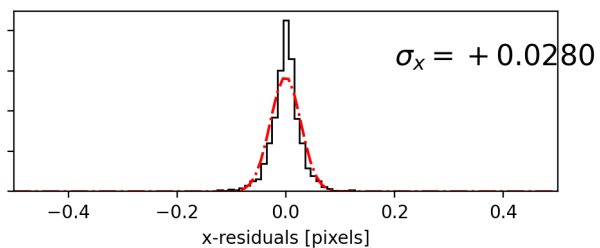
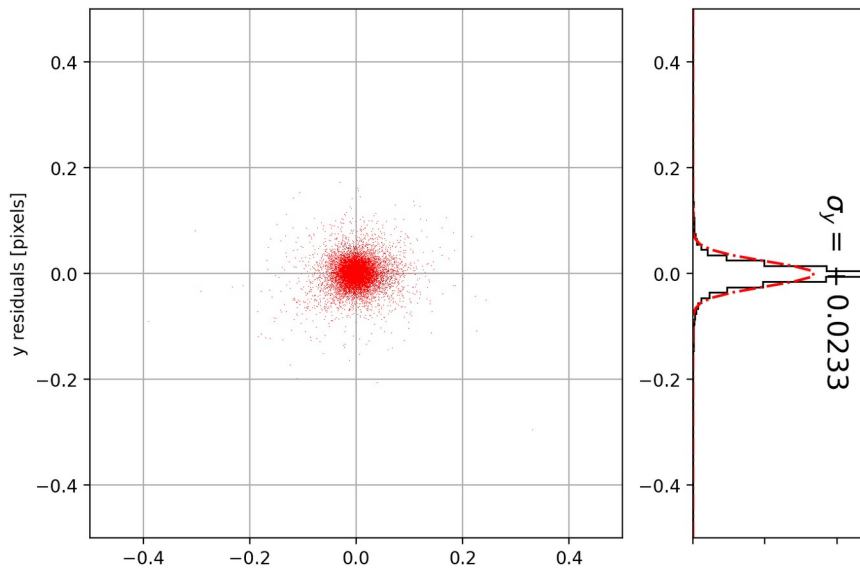
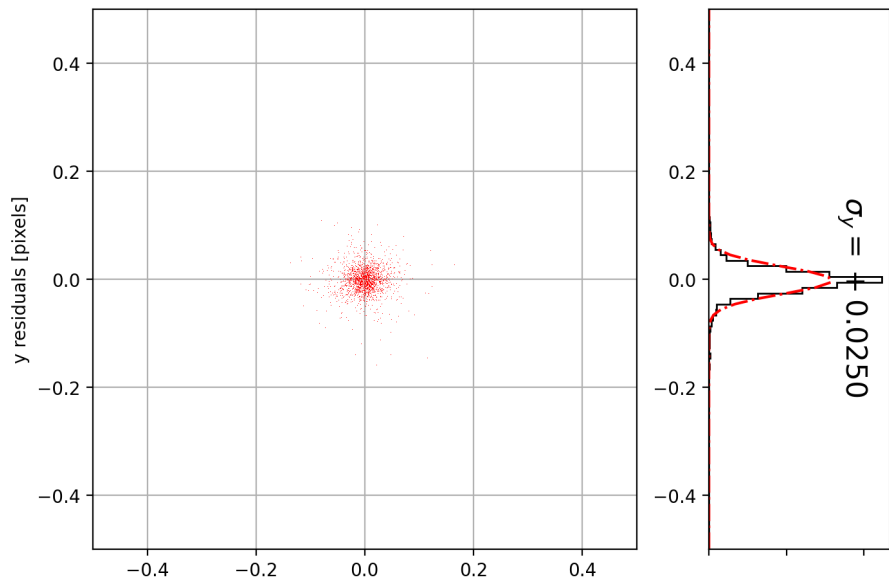


ZTF20abytpc – g band

Relative astrometry

- Register stars positions onto reference stars
 - Polynomial model (directly optimize WCS in the future?)
- Estimate proper motion
 - Compare it to the GAIA measured one
- Fit by Least Square

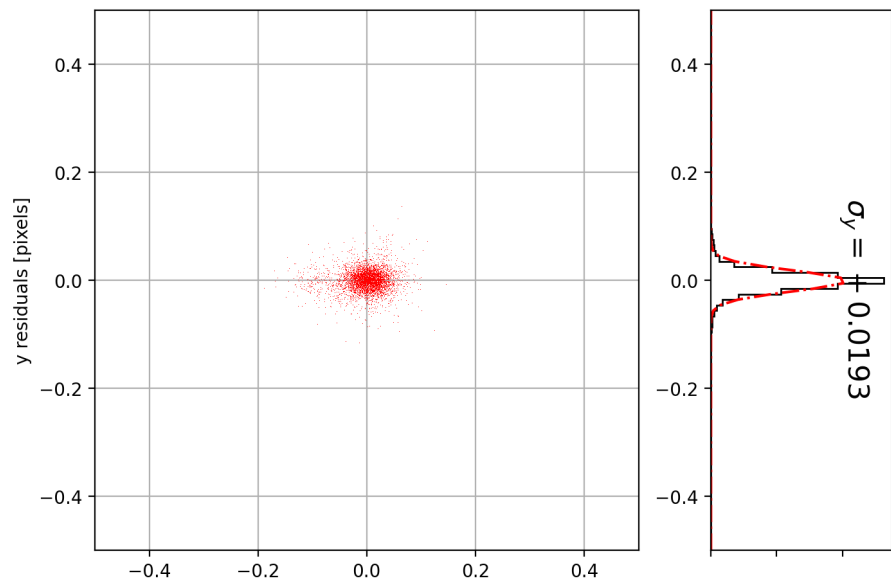
Residuals



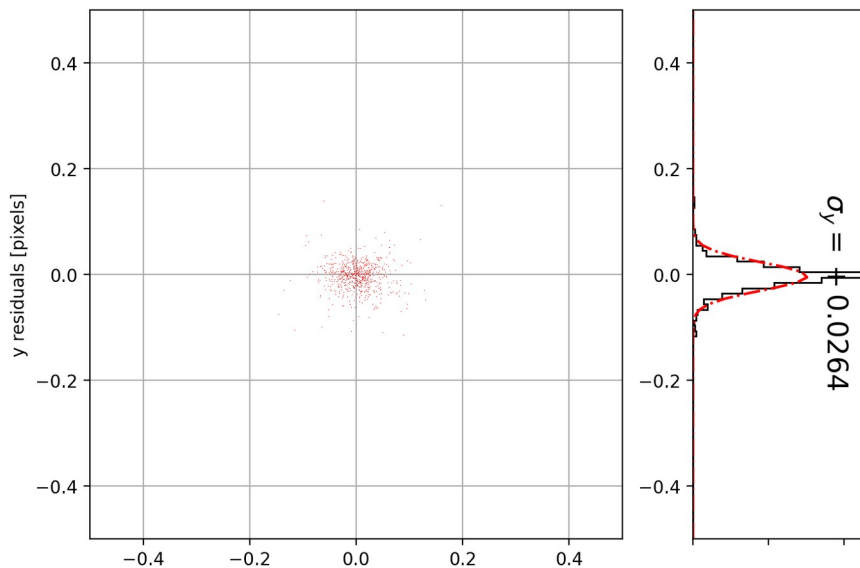
ZTF19aavsaah - i band

ZTF20abytpc - g band

Asymmetric residuals ?

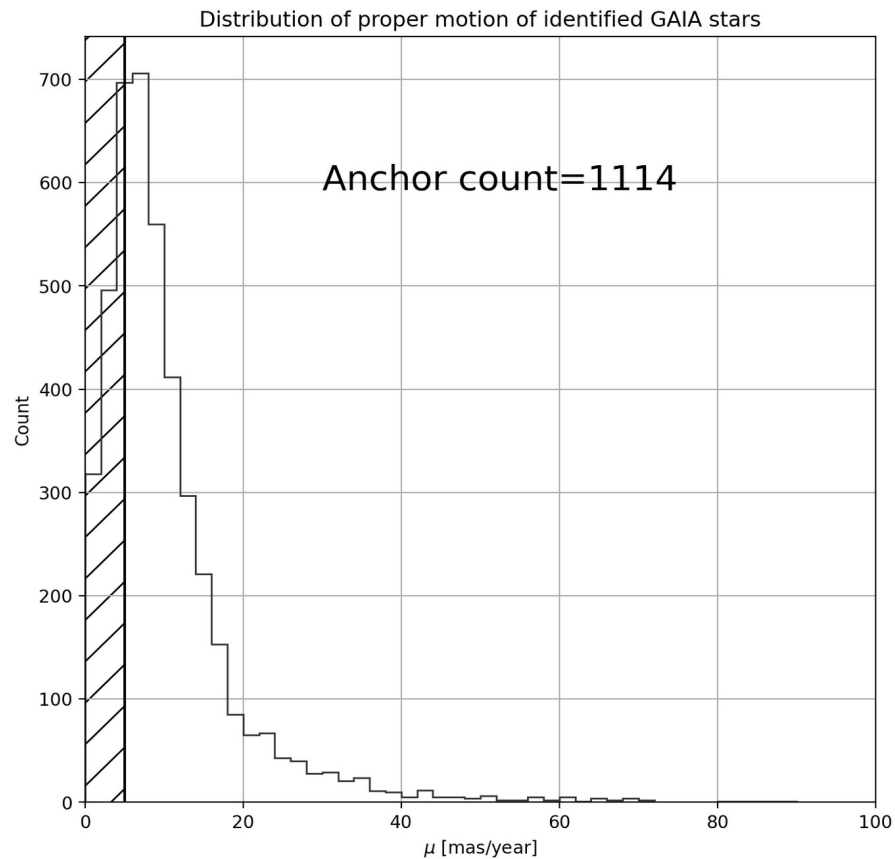


ZTF19aauhbu – g band

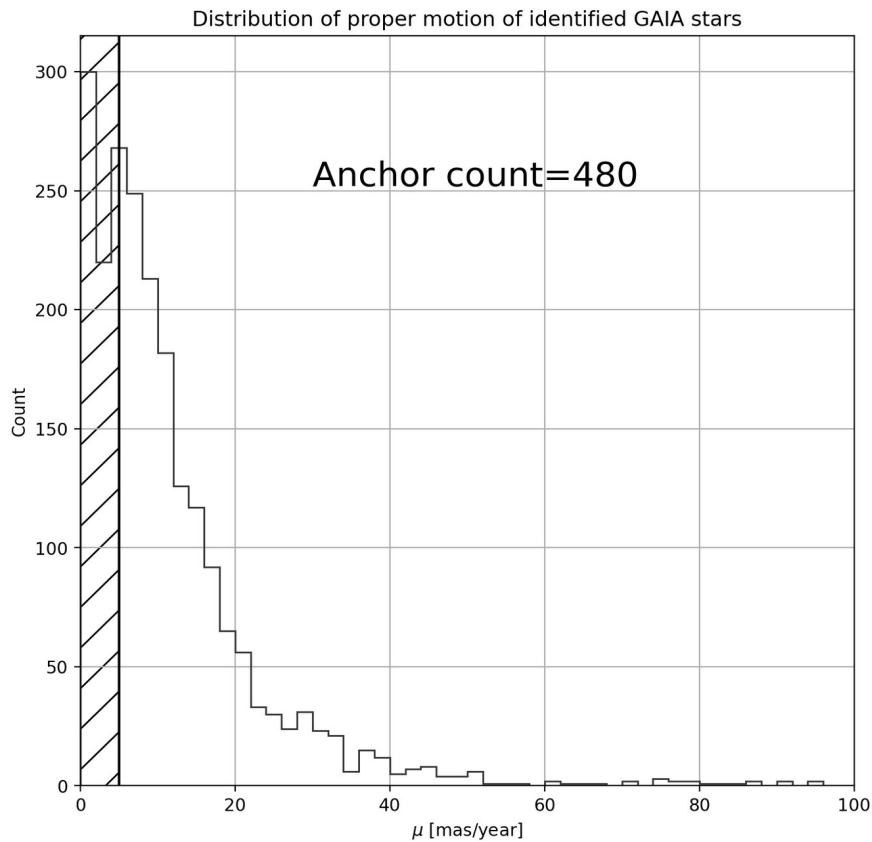


ZTF19aanbojt – i band

Proper motion distribution

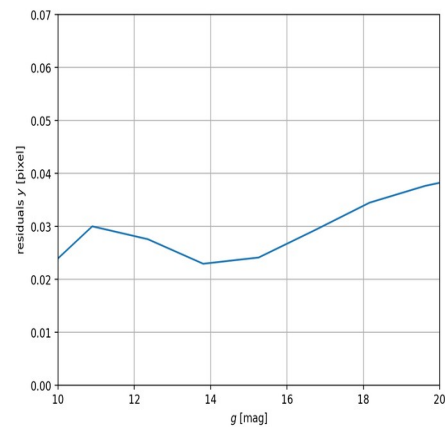
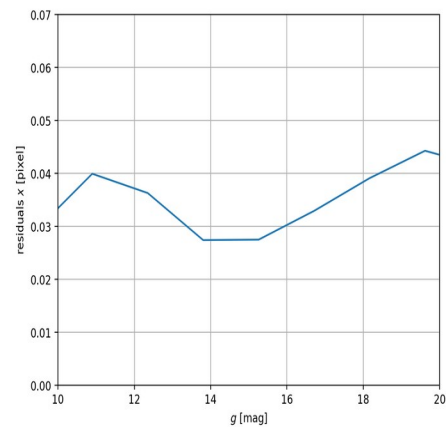
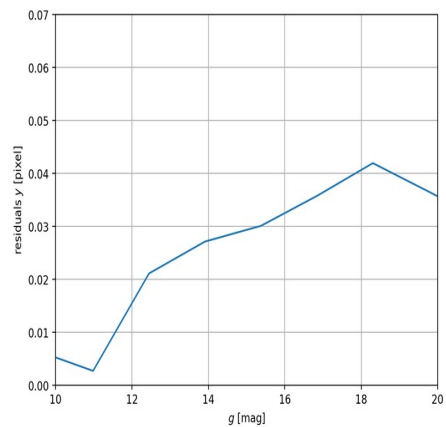
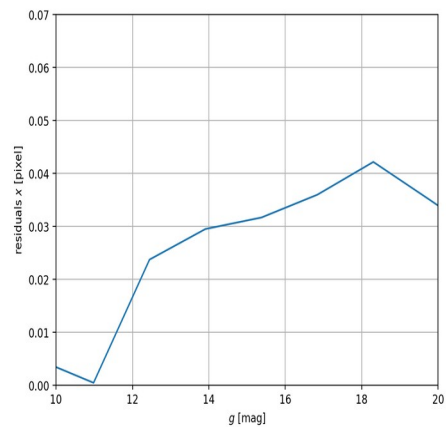
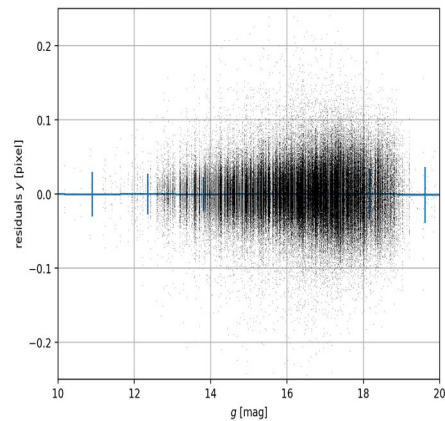
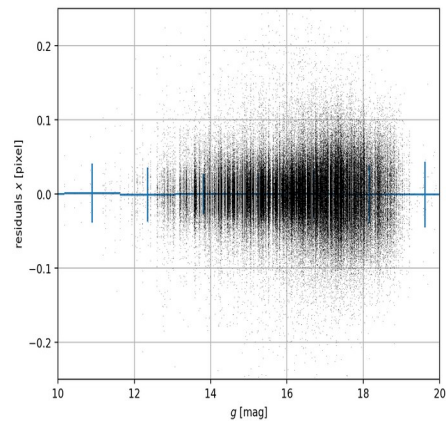
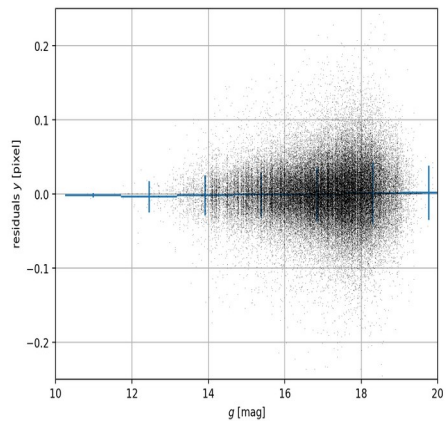
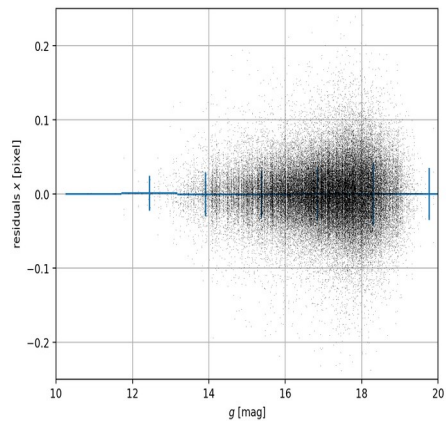


ZTF19aavsaah – i band



ZTF20abytpc – g band

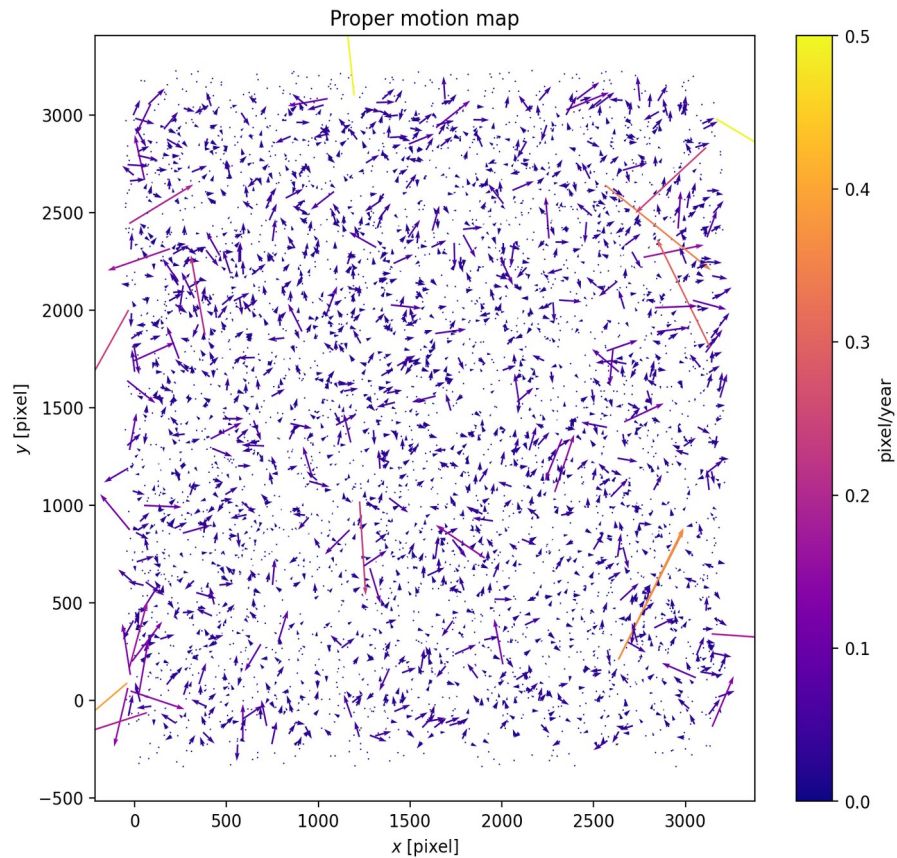
Residuals vs magnitude



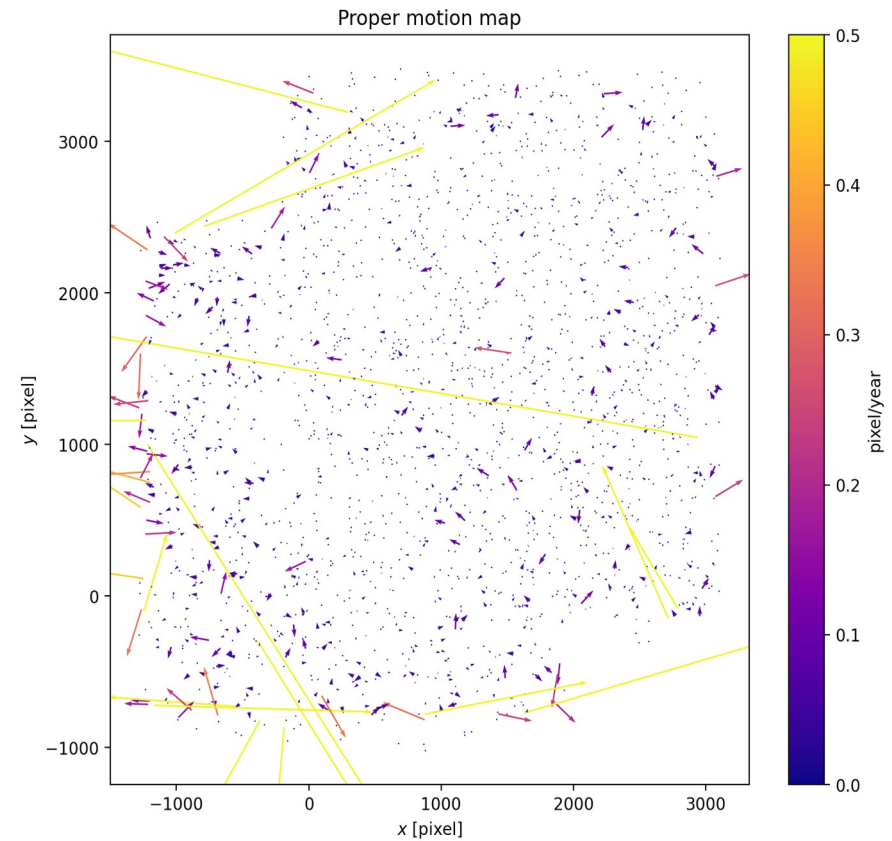
ZTF19aavsaah – i band

ZTF20abytpc – g band

Proper motion sky distribution



ZTF19aavsaah – i band



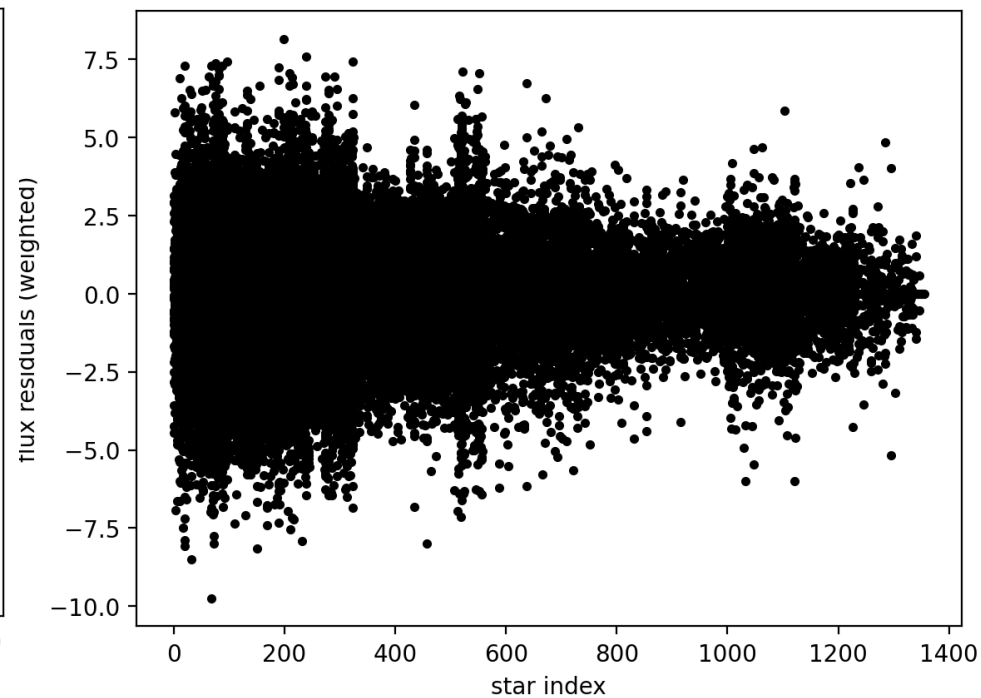
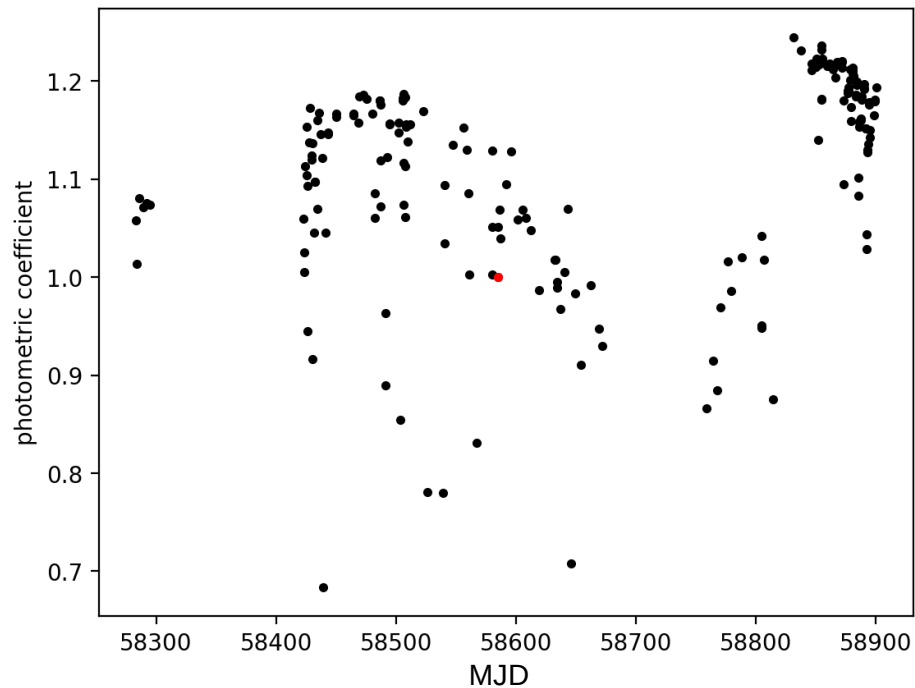
ZTF20abytpc – g band

Relative photometry

- Variable stars detection
- Flatten stars light curves
 - Linear model
- Fit by Least Square

- Total (astrometry+photometry) mean run time : 1-5 min
 - Rarely, no convergence

Photometric ratios and residuals



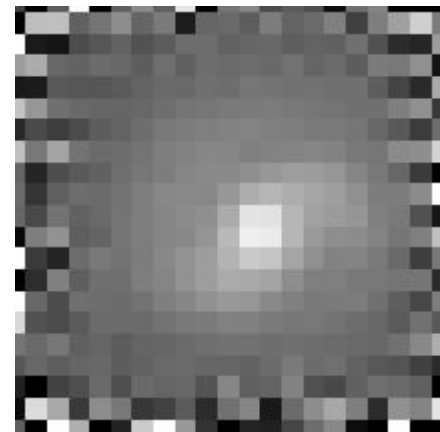
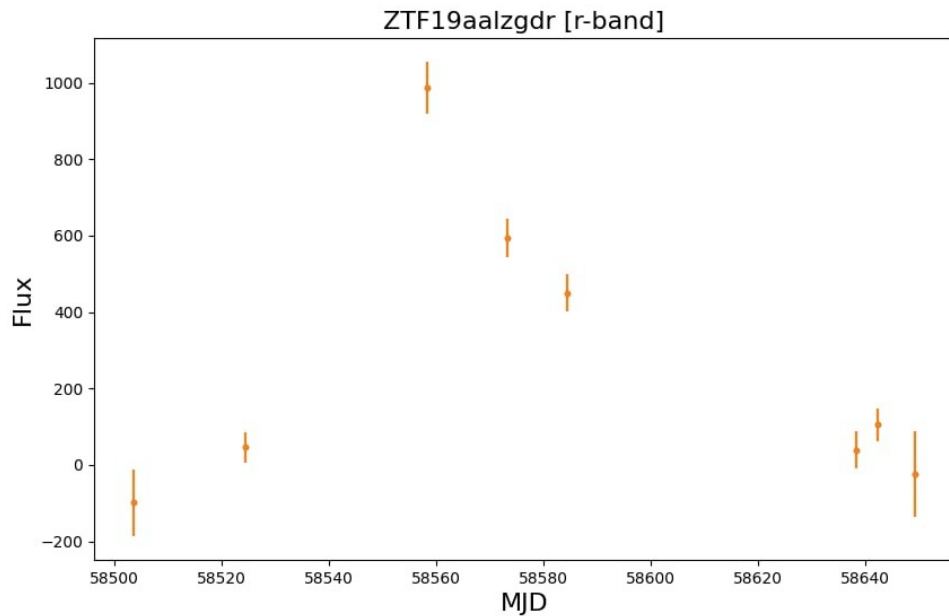
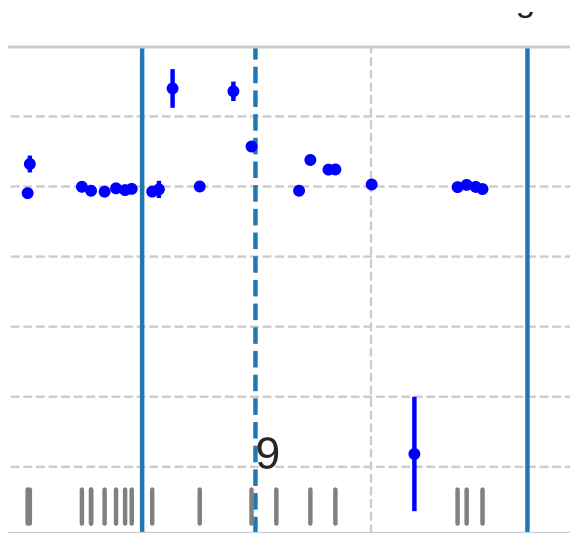
Implementation details

- Map/reduce computation scheme implemented on Dask
- Files mapped into ram disk
 - Poloka is very IO intensive
- Instrumented code

First calibrated light curves: when?

Well?

Breaking news: first preliminary results



Breaking news: first preliminary results

