



# LHCb News

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LCG-France Meeting

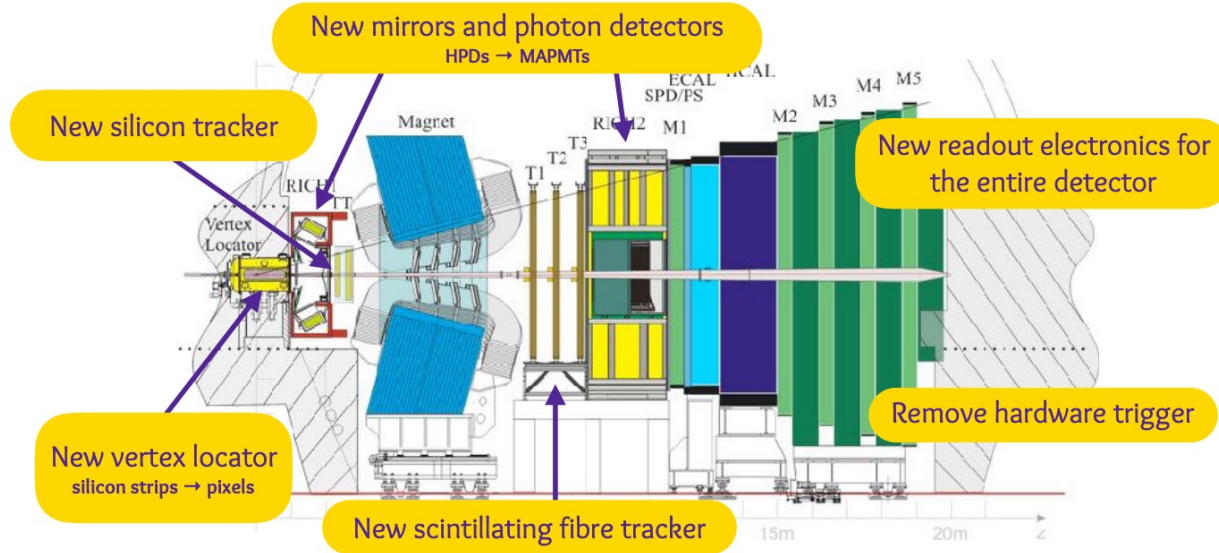
November 18<sup>th</sup> 2021

Andrei Tsaregorodtsev, CPPM

# Outline

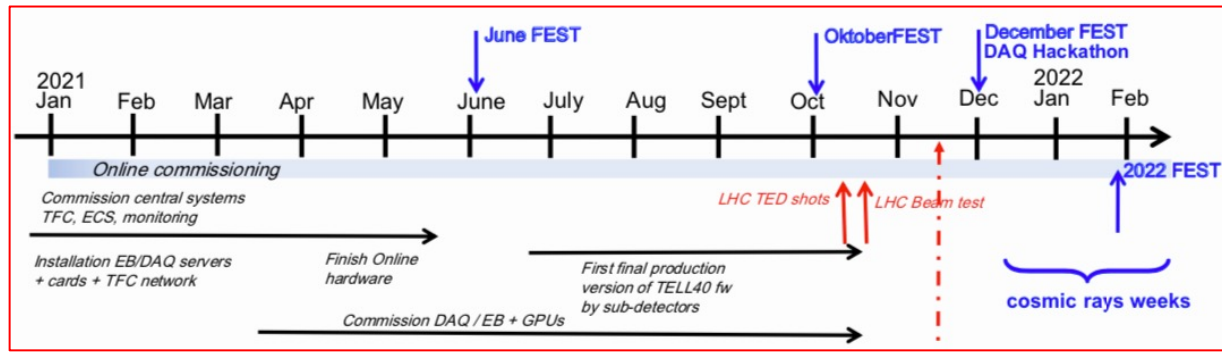
- LHCb Run3 detector upgrade
- Run 3 Computing Model
- Current operations
- Status of requests/pledges 2022-2023 and beyond
- Conclusions

# The upgraded LHCb detector for Run 3



- This is a new detector !
  - Major detector modifications, new tracker
  - 100% new RO electronics, DAQ

# Run3 roadmap



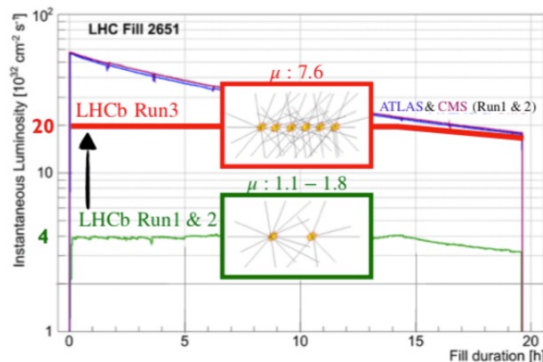
## Global activities:

- Online and sub-detector commissioning during **LHC beam test**
- Commissioning weeks with **cosmic ray tests**, integrating newly installed detectors while their stand-alone commissioning progresses
- **Full Experiment System Test (FEST)**
  - Simulated samples injected in the online system
  - Full dataflow run in commissioning weeks

# Run 3 conditions for LHCb

## Luminosity increase: x5

- **More interaction vertices** per collision of proton bunches, **more tracks**, **more signal**
- Beauty and charm signal rates: **1-10MHz**
- Almost all events will have a *b* or *c* hadron in Run 3



- Hardware trigger is no more an option
  - No simple local criteria
  - Track reconstruction is needed for event selection
    - Discover event topology as early as possible
- **Full software trigger is required**

# The MHz signal era



www.jclyon.co.uk

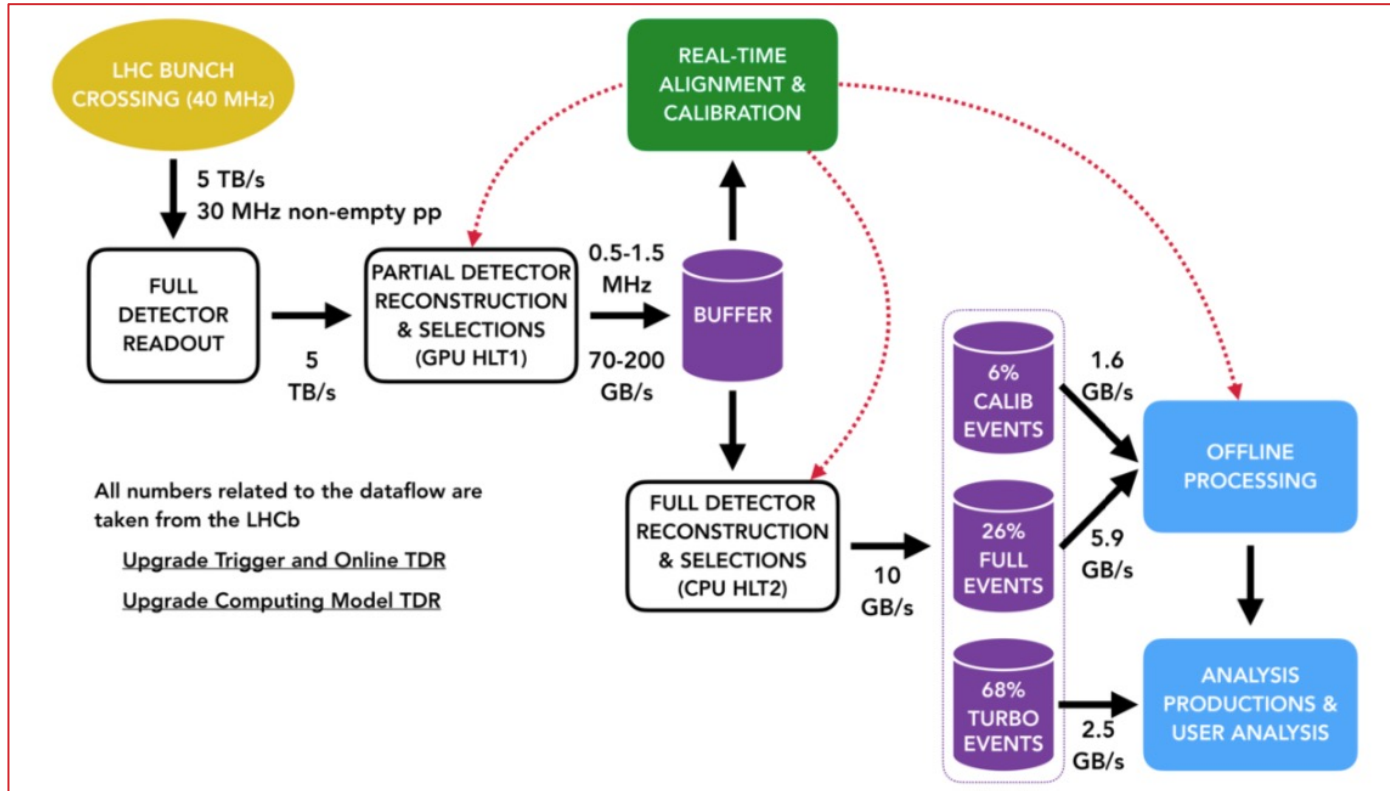


HikingArtist.com

“From a needle in a haystack to an haystack of needles”

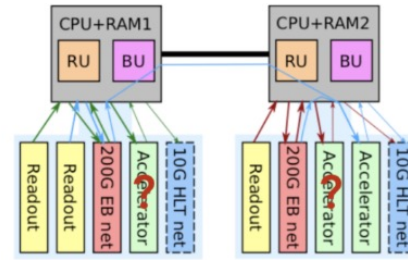
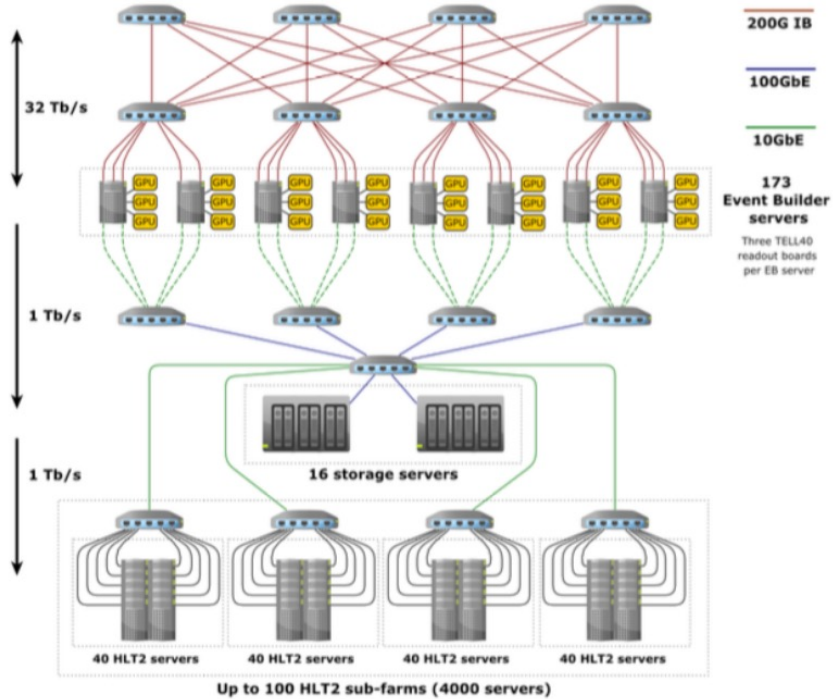
# Run3 Computing Model

# LHCb Run 3 Data Flow

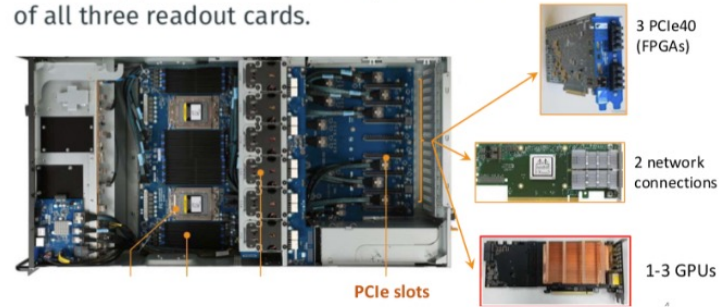




# LHCb Run3 HLT practical implementation

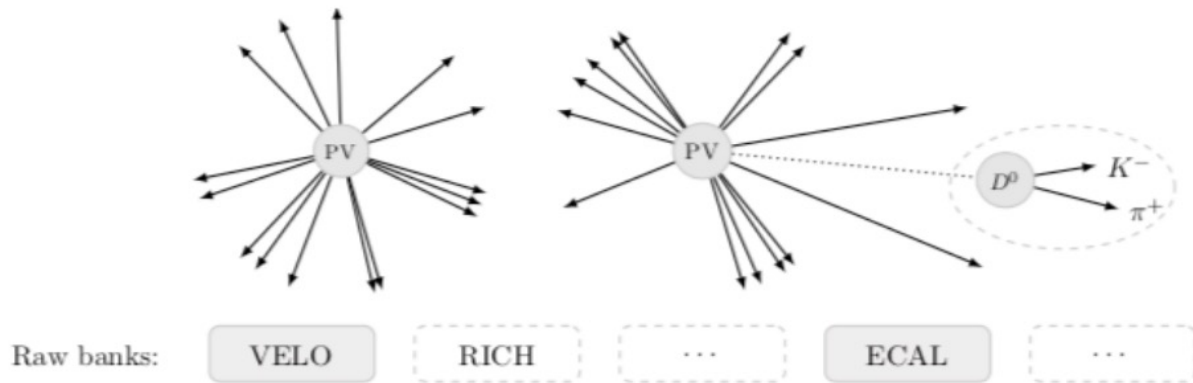


GPU-equipped event builder PC, with traffic of all three readout cards.



# Persistenceency model

- **Selective persistency:** write out only the “interesting” part of the event.



- **Turbo stream:**
  - Minimum output: only HLT2 signal candidates
  - Optionally: (parts of) pp vertex (e.g. “cone” around candidate for spectroscopy searches)

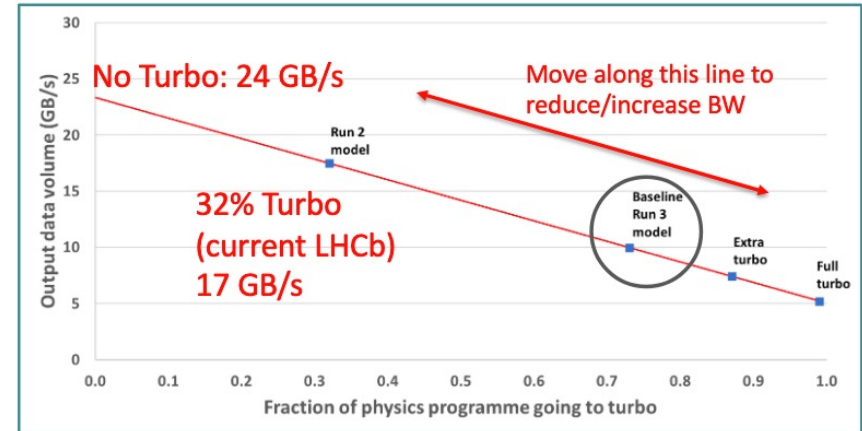
**Limitations:** cannot refit tracks and PVs offline, rerun flavour tagging etc.

**Advantage:** Event size  $O(10)$  smaller than RAW

- **FULL stream:** all reconstructed objects in the event
  - Optionally adding selected RAW banks
- **TurCal stream:** HLT2 candidates and RAW banks
  - Used for offline calibration and performance measurement

# Output rates

- Moving a larger fraction of the physics program to Turbo decreases the output bandwidth
  - Turbo events – 16% of Full size events
- Baseline assumes 73% of the physics selections on Turbo
  - Corresponds to the output bandwidth of 10GB/s



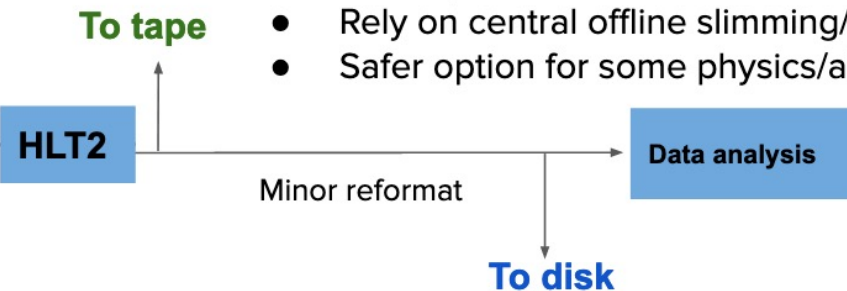
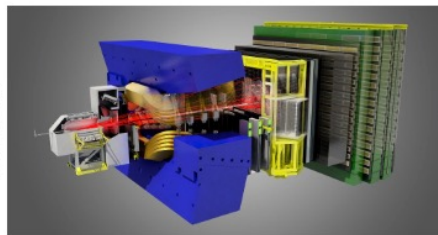
# Data flow evolution

## Upgrade

Cannot save all HLT output straight to **disk!**

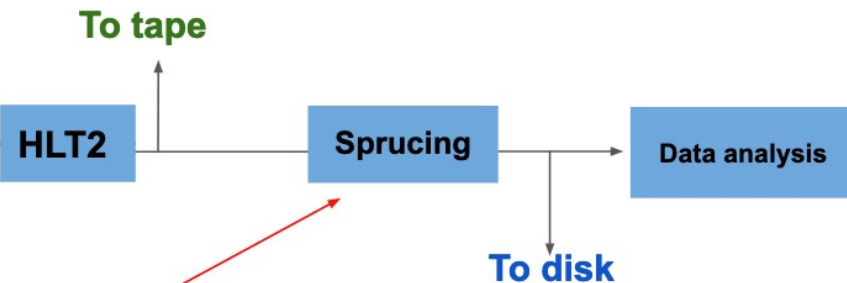
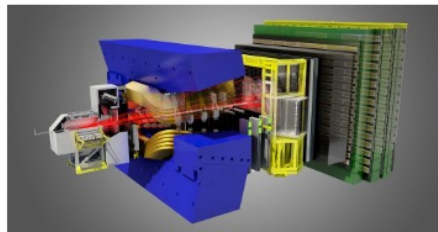
- Utilise cheap **tape storage** for bulk of bandwidth (full stream)
- Rely on central offline slimming/skimming
- Safer option for some physics/allows data mining

Default model  
Turbo



Default model -  
>70% of physics

Sprucing model  
FULL and TURCAL



Use cases -  
topological,  
inclusive triggers,  
datamining

A further offline stage of data reduction/selection between tape and disk storage when HLT2 line throughput is too large to go straight to disk. Utilise same selection framework as HLT2

# Streaming and filtering in Run3

- Can we fit 10 GB/s in a reasonable amount of storage resources ?
  - **10 GB/s to tape**
  - Reduce by ~1/6 FULL and Calibration data volume with “sprucing”
    - Selecting events to store
      - $O(10^3)$  selection lines
    - Selecting a subset of reconstructed objects to store
- **Save 3.5 GB/s to disk!**

## Throughput to tape

stream	rate fraction	throughput (GB/s)	bandwidth fraction
FULL	26%	5.9	59%
Turbo	68%	2.5	25%
TurCal	6%	1.6	16%
total	100%	10.0	100%

## Throughput to disk

stream	throughput (GB/s)	bandwidth fraction
FULL	0.8	22%
Turbo	2.5	72%
TurCal	0.2	6%
total	3.5	100%

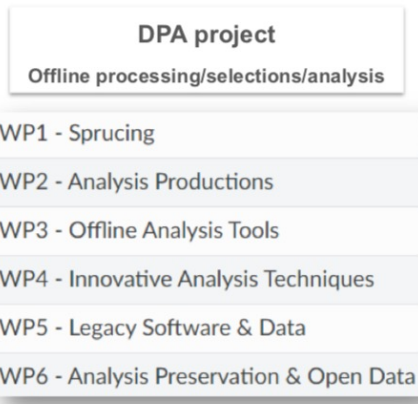
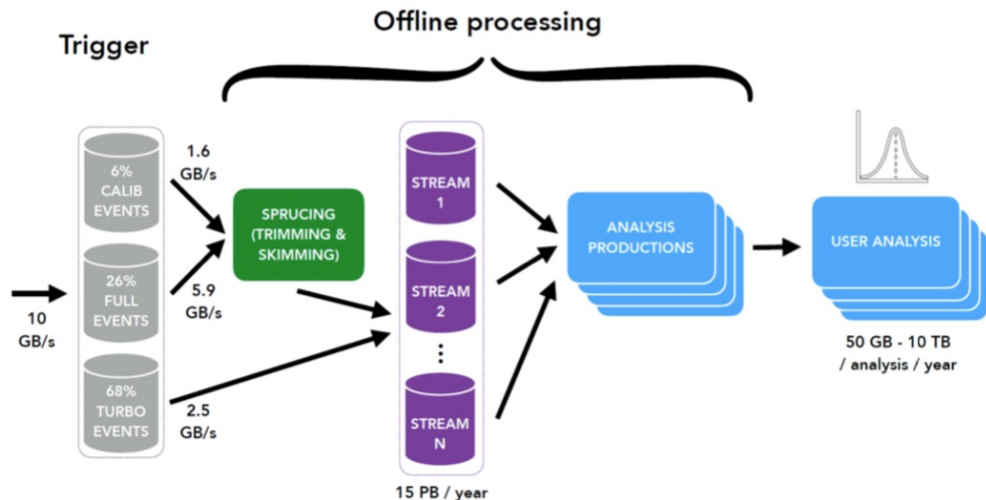
# “Data Processing and Analysis” (DPA) project

## An offline workflow for the 2020s

Very large increase in data volume wrt. Run II brings challenges to offline data processing and analysis

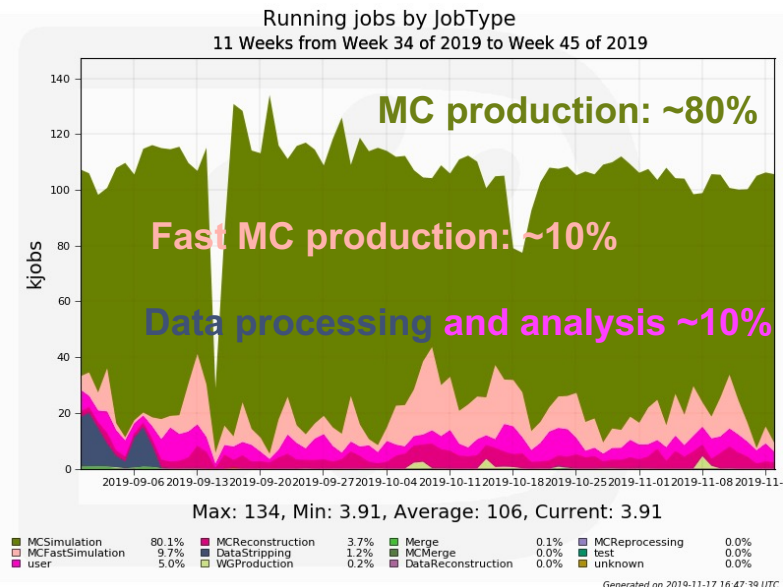
DPA built around 2 main ideas:

- Centralised skimming and trimming (aka Sprucing of significant fraction of HLT2 outputs)
- Centralised analysis productions for physics WGs and users



# The model: what about CPU ?

- CPU is dominated by MC production (~90% of CPU power)
- Expected to be the same at the Upgrade
- Baseline simulation numbers:
  - Event timing:
    - Full/fast/parametric simulation: 120/40/2 seconds
    - Sharing full / fast / parametric: 40/40/20
- Aggressive use of faster simulation techniques:
  - Reduce CPU need
  - No effect on tape
  - No effect on disk
  - May not be feasible, strongly linked to analysis

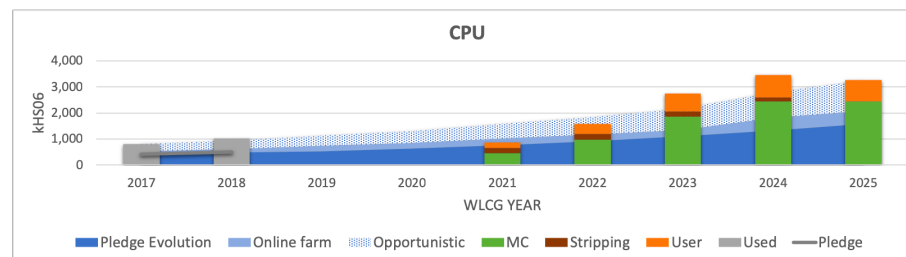
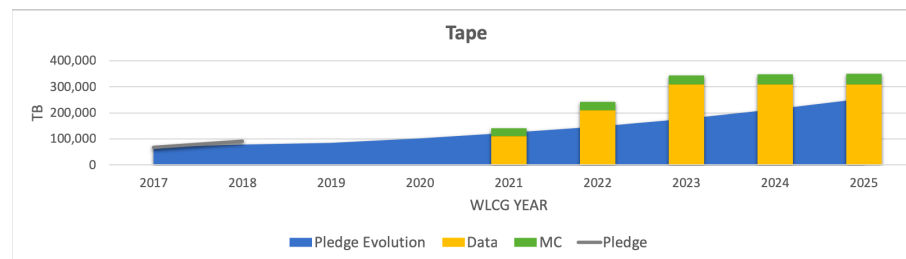
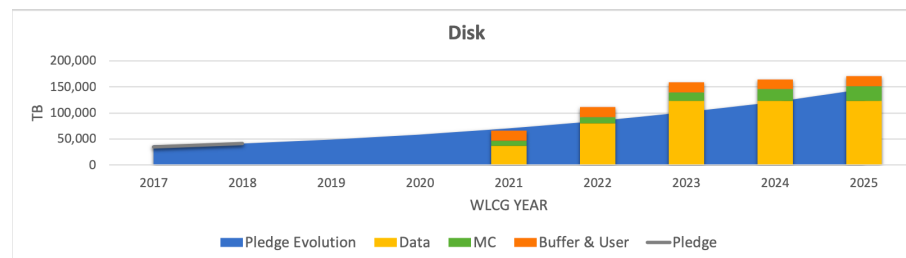


# Run 3 Computing model requirements

- Assumptions on simulated event volume
  - N. of MC events scales with  $L_{int}$
  - MC production for a data taking years extends over the following 6 years
  - MC events saved in MDST format (x40 size reduction!)
- Assumptions on replicas

stream	tape	disk
FULL	2× RDST + 1× MDST	3× MDST
Turbo	1× TurboRaw + 1× MDST	2× MDST
TurCa1	2× RDST + 1× MDST	3× MDST
Simulation	1× MDST	1 × MDST (30% data set only)

- All Run 1 + 2 data will be reduced in the end to 1 replica
- The first year of LHC Run 3 (2021) is considered a “commissioning year” with half the luminosity delivered

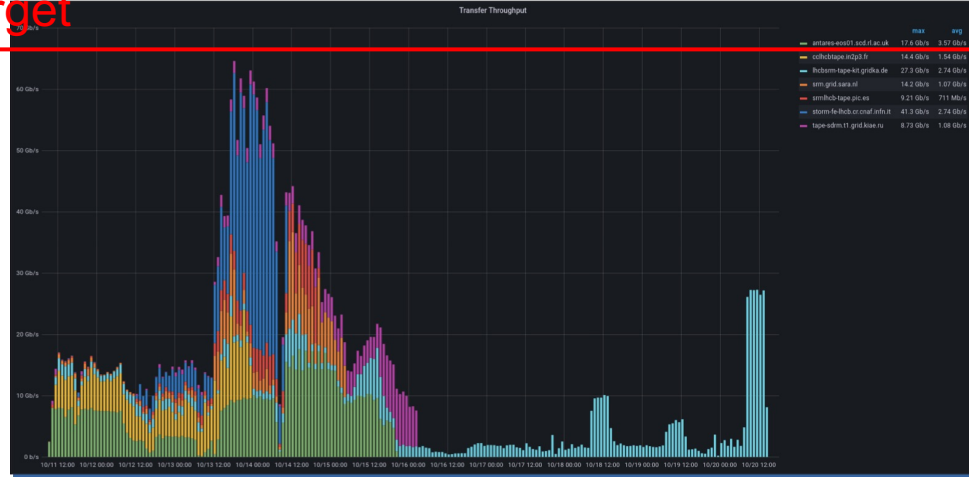




# WLCG tape challenge

# WLCG tape challenge

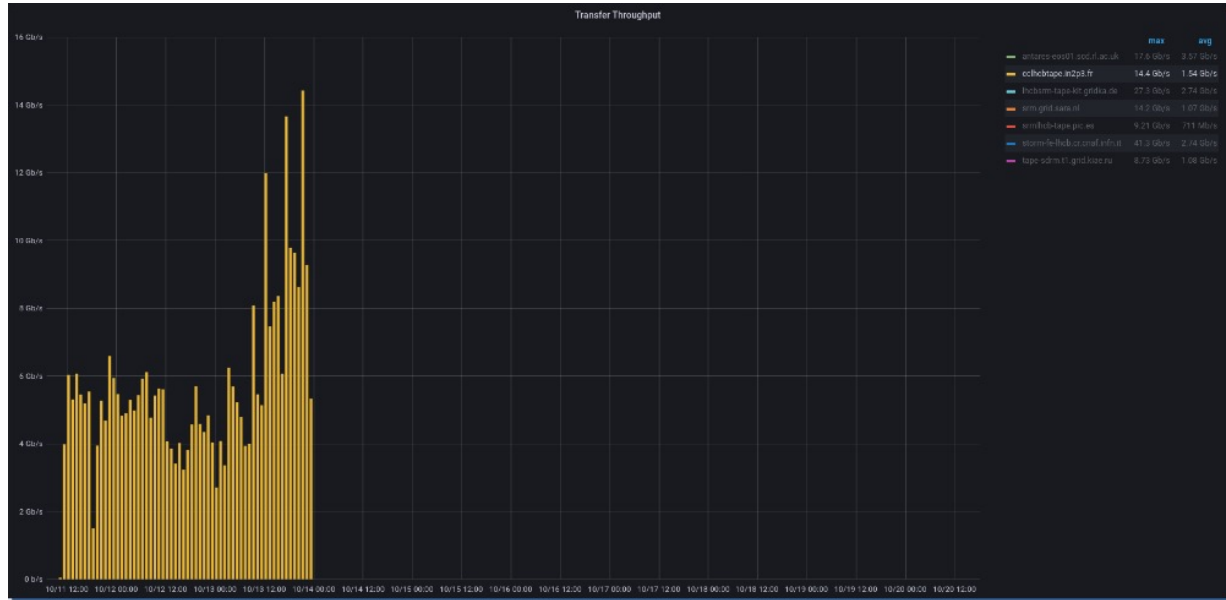
target



- Some details [here](#)
- EOS -> T1 write tests
  - Real staging activities in parallel
- DIRAC scaled perfectly
- Met average rate, close to peak rate
  - Issues: FTS settings, number of EOS gridftp gateways, sites configuration
  - the main bottleneck (EOS gridftp gateways) should disappear by the start of Run3
    - Moving to (SRM +) HTTPs
- Not a complete success but
  - Good reminder of the FTS tuning we have to do
  - Highlighted the importance of monitoring
    - efforts required in DIRAC
  - Gave ideas to further optimize the data export from P8

Site	Expected Speed (GB/s)	Average Speed (GB/s)	Max Speed (GB/s)	Duration (hours)
CNAF	2.24	1.07	5.16	72
IN2P3	1.26	0.70	1.8	61
NLT1	0.88	0.33	1.77	90
RRC-KI	0.88	0.27	1.09	112
PIC	0.58	0.24	1.15	82
RAL	2.92	0.93	2.2	106
Gridka	2.24	0.35	3.41	220

# WLCG tape challenge: CC/IN2P3

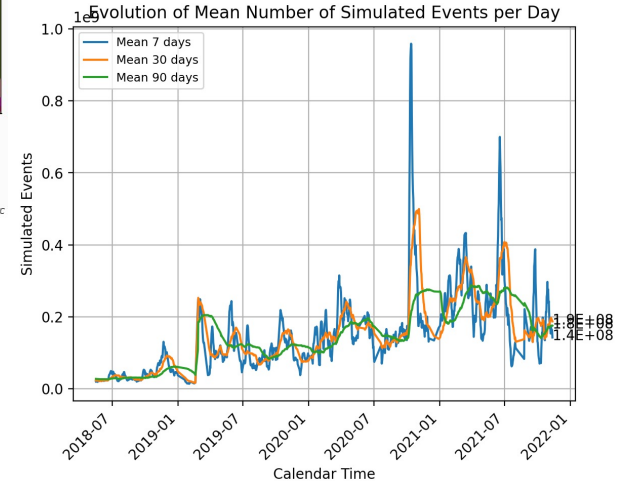
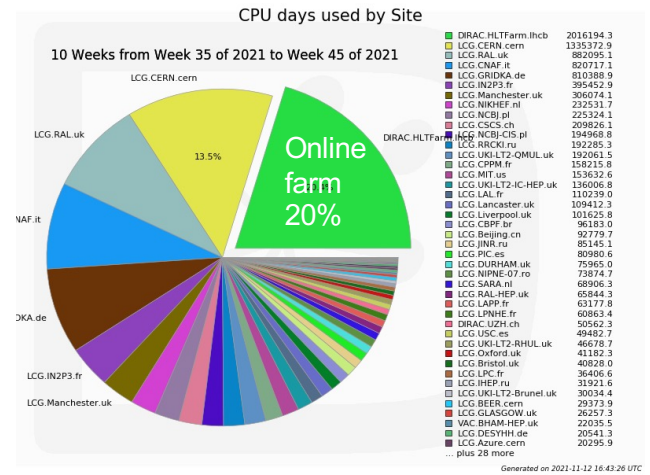
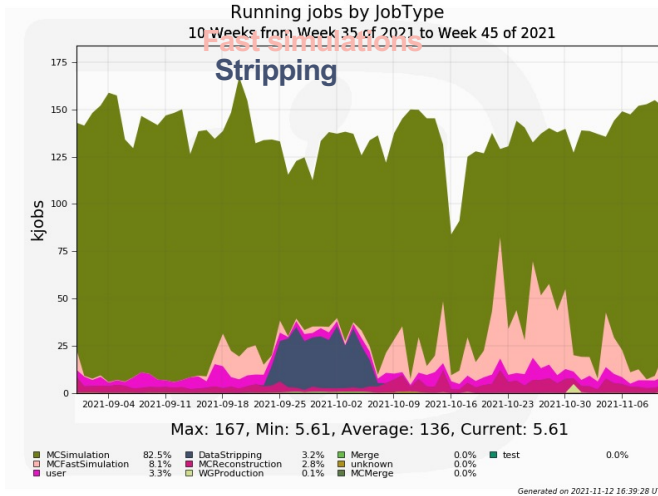


- Immediate start
- Jumps in the throughput
- Target: **1.26 GB/s**; average **0.70 GB/s**; peak **1.80 GB/s**

# Current Operations

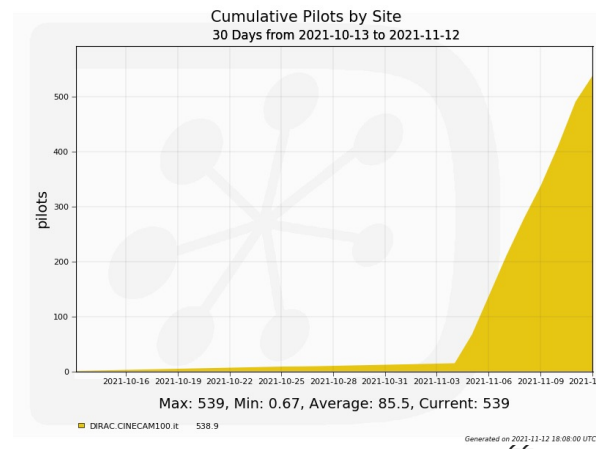
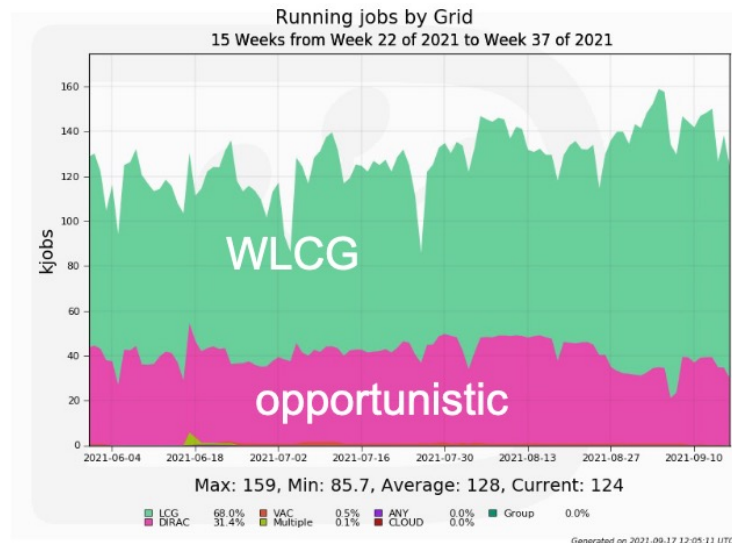
# Distributed computing operations

- Computing work dominated by MC production (94%)
- **Fast:detailed simulation = 50:50**
- Simulating about **180 million** events per day
- Incremental stripping of 2018 data recently completed

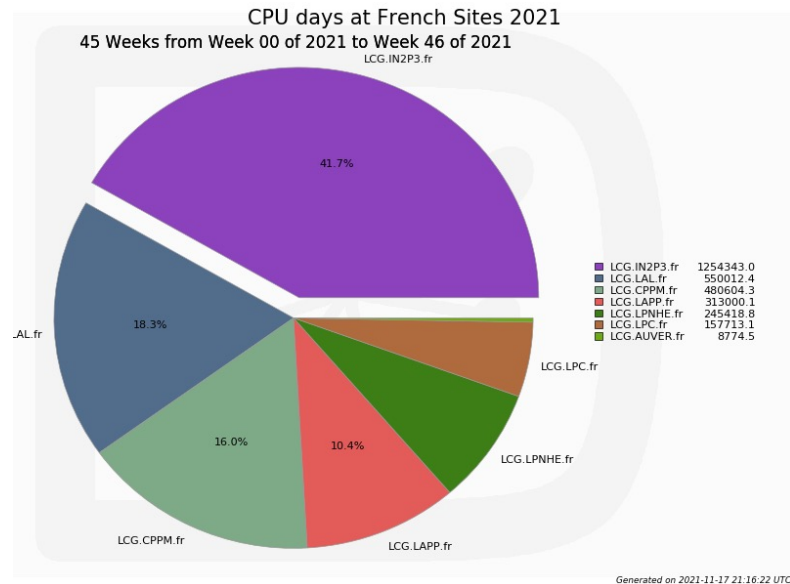
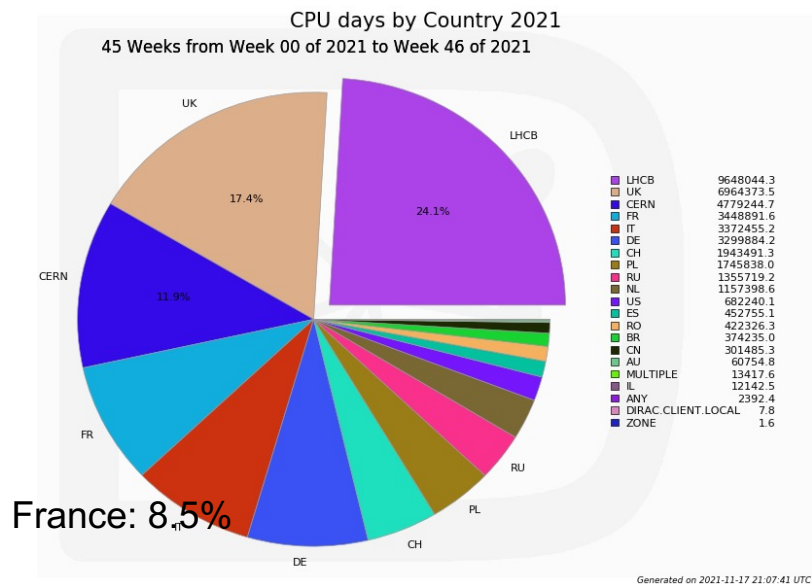


# Opportunistic resources

- HLT farm 20%
- Non-pledging sites 10%
- HPCs
  - NERSC, CSCS, SDumont now in production
  - Barcelona Supercomputing Center (BSC), still not in production
    - Installation and configuration of ARC CE
  - CINECA/Marconi100
    - GPU + Power9: difficult to use in normal production workflows, no full software build
    - Some user jobs run locally, very limited CPU consumption
    - DIRAC configured for grid-like access, pilots sent but no matching jobs yet
- O(1000) computing slots in total
  - Not a lot !



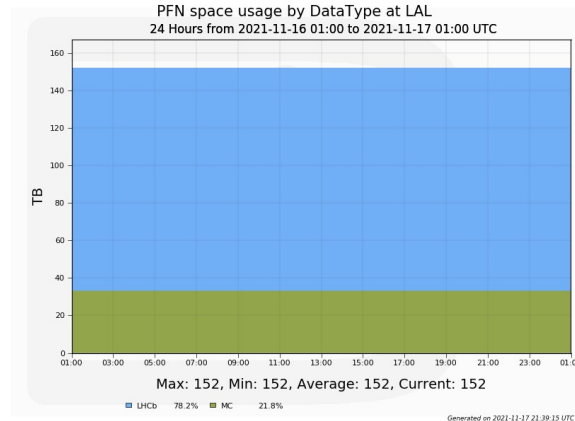
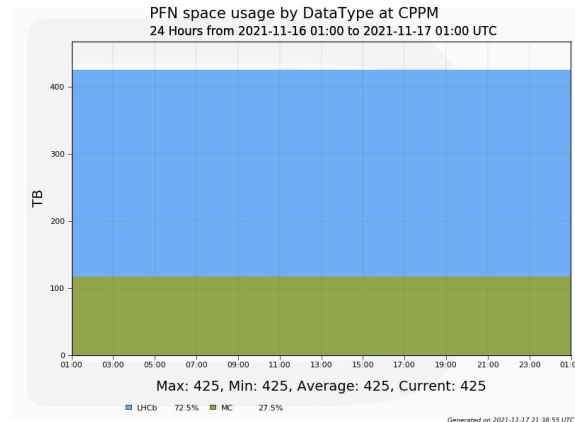
# French contributions in 2021



- No particular comments with respect to the French sites functioning
  - Some occasional problems with running pilots at Condor/CC – solved by Vanessa

# Disk space usage at T2D's 2021

- CPPM
  - Pledged 600TBs, used 425 TBs
  - **Occupancy 71%**
- LAL
  - Pledged 383TBs, used 152 TBs
  - **Occupancy 40%**
- LHCb T2D policy
  - T2D introduced to allow countries without T1's to contribute storage resources
  - No special use of storages at T2's compared to T1 storage - what matters is T1+T2 disk storage
  - But more attention to SEs at T2 sites due to less operational overheads
    - Single person responsible for data management





# Requests and pledges

# 2022 pledges situation

Tier	Pledge Type	Year	LHCb Required	LHCb Pledged	LHCb Balance
0	Tape	2022	81000	81000	0 %
0	Disk	2022	26500	26500	0 %
0	CPU	2022	189000	189000	0 %
1	Tape	2022	139000	116337	-16 %
1	Disk	2022	52900	47783	-10 %
1	CPU	2022	622000	514531	-17 %
2	CPU	2022	345000	332640	-4 %
2	Disk	2022	10200	6941	-32 %
Tier	Pledge Type	Year	LHCb Required	LHCb Pledged	LHCb Balance

~10% lower pledges at Tier1s – significantly less disk at Tier2s  
 Reality check needed vs. e.g. LHC planning and LHCb readiness

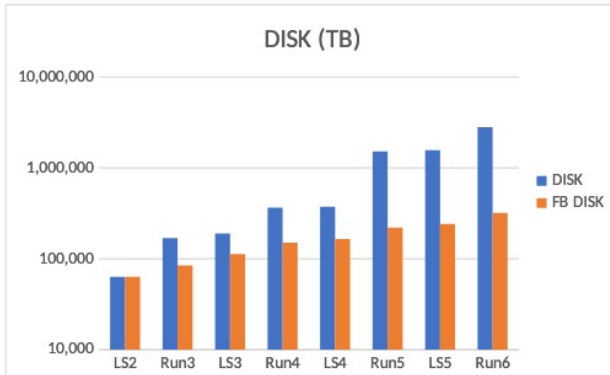
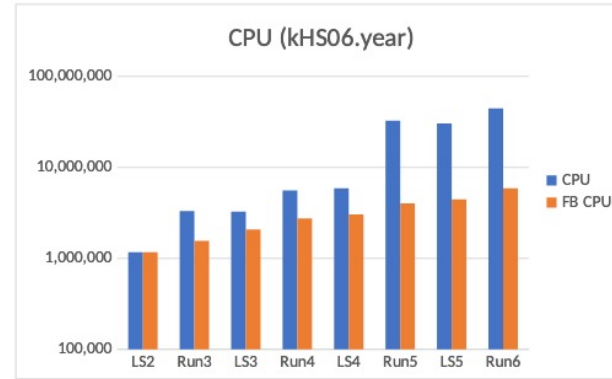
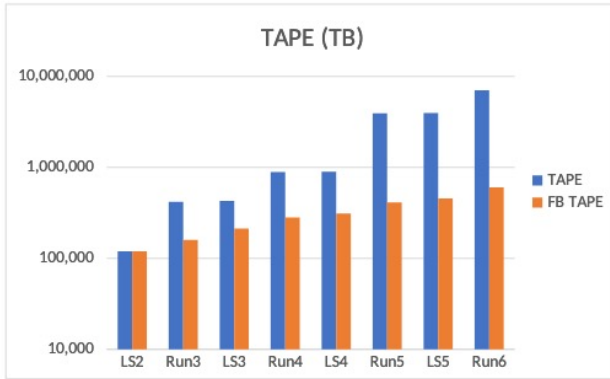
# 2023 preliminary requests shown at the C-RRB

		LHCb-PUB-2021-002		THIS DOCUMENT	
LHCb		2022		2023 (prelim.)	
		Request	2022 req. / 2021 CRSG	Request	2023 req. / 2022 CRSG
WLCG CPU	Tier-0	189	108%	361	190%
	Tier-1	622	108%	1185	191%
	Tier-2	345	107%	657	190%
	HLT	50	100%	50	100%
	Sum	1206	108%	2252	187%
Others		50	100%	50	100%
<b>Total</b>		<b>1,256</b>	<b>107%</b>	<b>2,302</b>	<b>183%</b>
Disk	Tier-0	26.5	141%	42.8	162%
	Tier-1	52.9	141%	85.6	162%
	Tier-2	10.2	141%	16.5	162%
	<b>Total</b>	<b>89.6</b>	<b>141%</b>	<b>144.9</b>	<b>162%</b>
Tape	Tier-0	81	184%	132	164%
	Tier-1	139	184%	228	164%
	<b>Total</b>	<b>219.9</b>	<b>184%</b>	<b>360.5</b>	<b>164%</b>

# Upgrade I and II computing model assumptions

Model assumptions		
	Upgrade I	Upgrade II
Peak L ( $\text{cm}^{-2}\text{s}^{-1}$ )	$2 \times 10^{33}$	$1.5 \times 10^{34}$
Yearly integrated luminosity ( $\text{fb}^{-1}$ )	10	50
Logical bandwidth to tape (GB/s)	10	50
Logical bandwidth to disk (GB/s)	3.5	17.5
Running time (s)	$5 \times 10^6$	
Trigger rate fraction (%)	26 / 68 / 6 Full / Turbo / TurCal	
Ratio Turbo/Full event size	16.7%	
Ratio full/fast/param. MC	40:40:20	
CPU work per event full/fast/param. MC (HS06.s)	1200 / 400 / 20	
Number of simulated events	$4.8 \times 10^9 / \text{fb}^{-1} / \text{year}$	
Data replicas on tape	2 (1 for derived data)	
Data replicas on disk	2 (Turbo); 3 (Full, TurCal)	
MC replicas on tape	1 (MDST)	
MC replicas on disk	0.3 (MDST, 30% of the total dataset)	

# Resources required for Run 4,5,6



New resources can not be acquired in a scheme where funding is flat and performance increase by 10% each year.

# Mitigation strategies

- Similar to ATLAS and CMS, huge R&D effort of the HEP community
  - Simulation
    - GEANT4 running on GPU
    - Calorimeter cluster simulation using ML techniques and/or shower libraries
    - ...
  - Reduce storage requirements
    - nanoAOD format
    - Lossless data compression
    - Improves data placement
    - ...
  - Skilled manpower is the key for the success !

# Conclusions

- Run3 is a huge challenge for the new LHCb detector, trigger, DAQ and offline processing
- Smooth ongoing offline computing operations dominated by the MC production
- Pledges for the coming years are below the LHCb requests
- Ongoing effort to optimise the MC software, data production procedures, involve new opportunistic resources including HPCs