

WHIZARD, O'Mega and FeynRules

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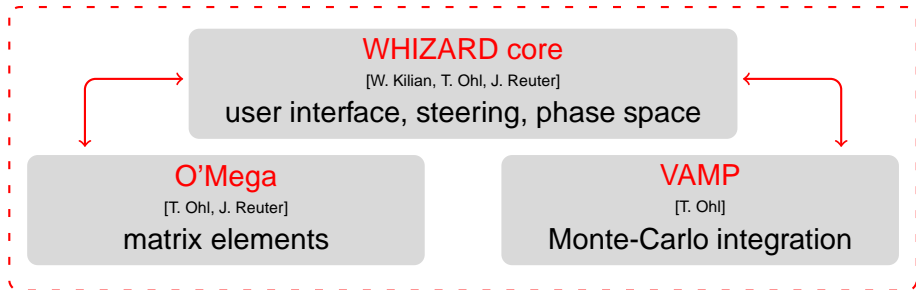
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What is WHIZARD?

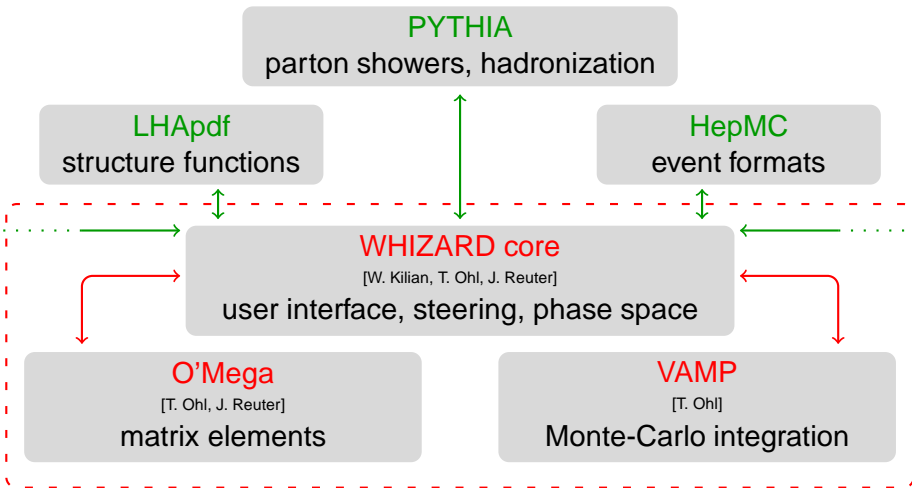
Verbatim from the website:

"WHIZARD is a program system designed for the efficient calculation of multi-particle scattering cross sections and simulated event samples."

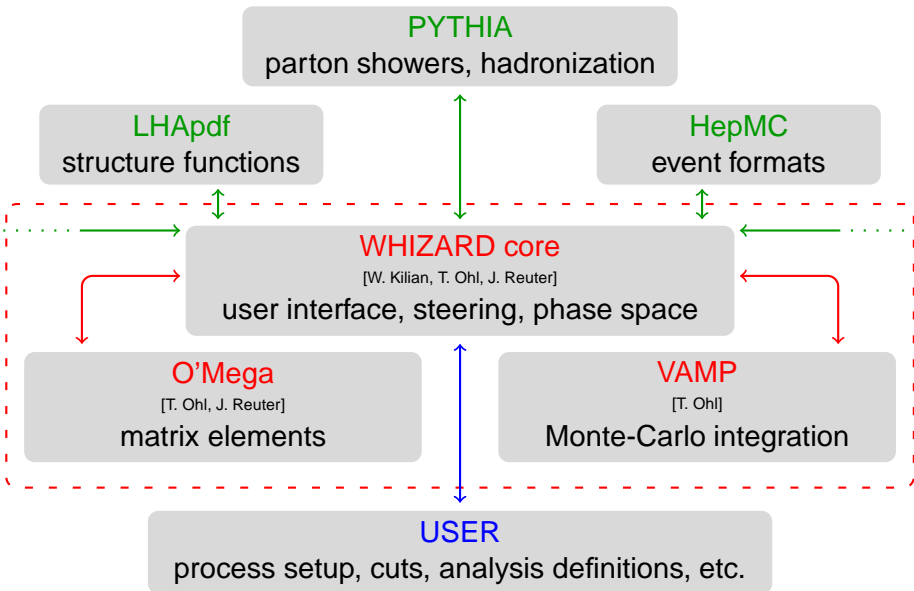
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A few words on O'Mega

Physics and algorithm:

- 1-particle off-shell wavefunction (1POW):

$$\langle \text{in} | \phi(\mathbf{x}) | 0 \rangle = \text{diagram}$$

- Number of 1POWs grows **exponentially**
- Use **1POWs** instead **Feynman Diagrams** \longleftrightarrow **exponential** complexity (instead of **factorial** one)
- 1POWs satisfy Ward identity \longrightarrow nontrivial gauge cancellations in every step, **numerical stability**

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Implementation:

- Written in O'Caml (impure functional language)
- Graph of 1POWs transformed into FORTRAN 95 code
- **Numerical** calculation of **helicity amplitudes**
- No limit on the arity of vertices

WHIZARD core — version 1.x

Structure:

- **PERL** for automatic code generation
- **FORTRAN 95** for phase space / infrastructure / misc. physics
- Top level control by **Makefiles** (autoconf for portability)

Running WHIZARD:

- 1 User creates process definitions, invokes **make**
- 2 **Make** invokes **PERL code** → **calls O'Mega and generates glue code**
- 3 **Compilation of the generated code together with WHIZARD F95 components** → WHIZARD executable
- 4 User prepares beam setup, cut and analysis definitions and runs WHIZARD executable
- 5 Go back to 1 for different model / process selection

WHIZARD core — version 2.0

Structure:

- One **self-contained** FORTRAN 2003 program
- Code generation and **dynamic loading** of process libraries controlled by WHIZARD executable
- **Control language** “sindarin” for steering all aspects of the run

Running WHIZARD:

- 1 Configure, compile and install WHIZARD via autoconf / make
- 2 Prepare sindarin input (process definitions, beam setup, cuts, analysis), run **WHIZARD executable**
- 3 **WHIZARD** calls O’Mega, compiles matrix elements and dynamically loads process library
- 4 **WHIZARD** proceeds to actual integration and event generation
- 5 Go back to 2 for different process selection

WHIZARD features (not exhaustive):

- **Speed** (unweighted events for to up to 8 final state particles)
- **Integrated analysis** facilities
- **Many BSM models** implemented: NMSSM, Little Higgs, UED, Three-Site model and more
- **Sindarin** (W2): Powerful command language for elaborate cut and analysis variables, possibility to scan over parameters

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Planned improvements (equally not exhaustive):

- Integrated parton showers (S. Schmidt)
- Jet algorithms for cuts and analysis (D. Wiesler)
- Multiple interactions (H. Boschmann)
- Arbitrary lorentz structures
- Parallelization

Components of a WHIZARD model

- 1 **O'Mega component**: written in O'Caml, compiled to executable
- 2 **WHIZARD component**: custom syntax, parsed by WHIZARD core
- 3 **FORTRAN glue**, compiled into WHIZARD libraries

Challenge for the BSM phenomenologist:

Implementing a new model is possible, but not straightforward, and programming skills definitely help.

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Enter the FeynRules interface:

- Supports WHIZARD 1.92+ (including W2)
- Emits **O'Mega**, **WHIZARD** and **FORTTRAN** parts
- Includes utilities to integrate the model into the WHIZARD framework

→ makes adding new models **much** easier for those less technically inclined

State of the interface:

- Supports spin $0, \frac{1}{2}, 1$
- Handles all gauge invariant dimension 4 operators
- Can do unitarity, Feynman and R_ξ gauges
- Majoranas + clashing arrows work
- Validated in SM, 3SHL, MSSM (in progress)
- Pretty fast (< 10 minutes for MSSM on my laptop)

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- Support spin $\frac{3}{2}$ and 2
- Extend the range of supported operators
- Check and validate with more model (Randall-Sundrum, ...)
- Cleanup and misc. small improvements to the “user experience”

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FeynRules wishlist:

- Maybe: more information about quantum numbers (flavor!)
- Essentially: I'm happy

Conclusions

- WHIZARD: **not monolithic**, several **components**
 - ▶ O'Mega
 - ▶ VAMP
 - ▶ WHIZARD core
- Link to **external packages** to extend functionality
- WHIZARD 2
 - ▶ Major rewrite
 - ▶ Easier to use (less fragile, sindarin)
 - ▶ New physics features: cascade decays, more planned
- FeynRules interface for **easy import** of new models