

# Quantum computing simulation of complex quantum systems

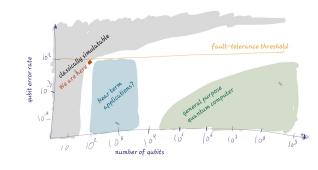
Denis Lacroix (IJCLab)

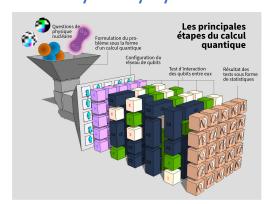




# Discussion on ongoing projects in complex many-body systems







## Quantum Computation and Quantum Information

MICHAEL A. NIELSEN and ISAAC L. CHUANG

Quantum

Theory

#### Simulating physics with computers-1982

Richard P. Feynman (Nobel Prize in Physics 1965)

"Nature isn't classical, dammit, and if you want to make a simulation of nature, you'd better make it quantum mechanical, and by golly it's a wonderful problem, because it doesn't look so easy."

**55** 

YEARS



Quantum Computer

1982

**YEARS** 

2000

7 qubits

Los Alamos

**RIGETTI** superconducting

19 Qubit

IBM QX5 (16 qubits)

**YEARS** 

2011 2015 2017 2018

**IBM** 

Cloud

72 qubits

Google

2048 qubits

50 qubits

**IBM** 

17 qubits

**IBM** 

1152 qubits

**DWave** 

512 qubits

**DWave** 

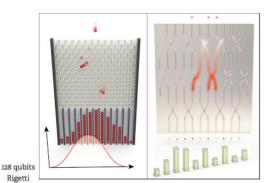
128 qubits

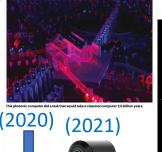
**DWave** 

12 qubits

MIT

#### Quantum computational advantage using photons, Science 370 (2020)

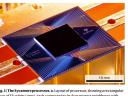


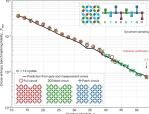




IonQ Gemini desk computer Quantum supremacy using a programmable superconducting processor

Nature | Vol 574 | 24 OCTOBER 2019 |





505



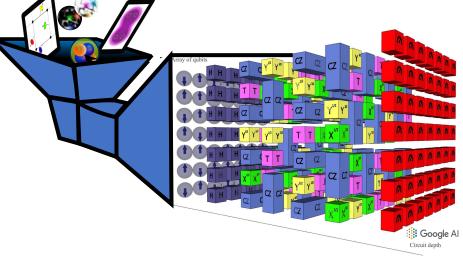


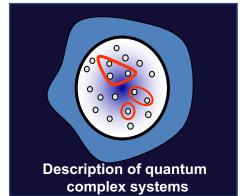






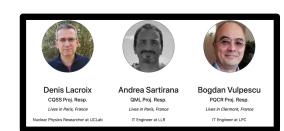
https://qc.pages.in2p3.fr/web/

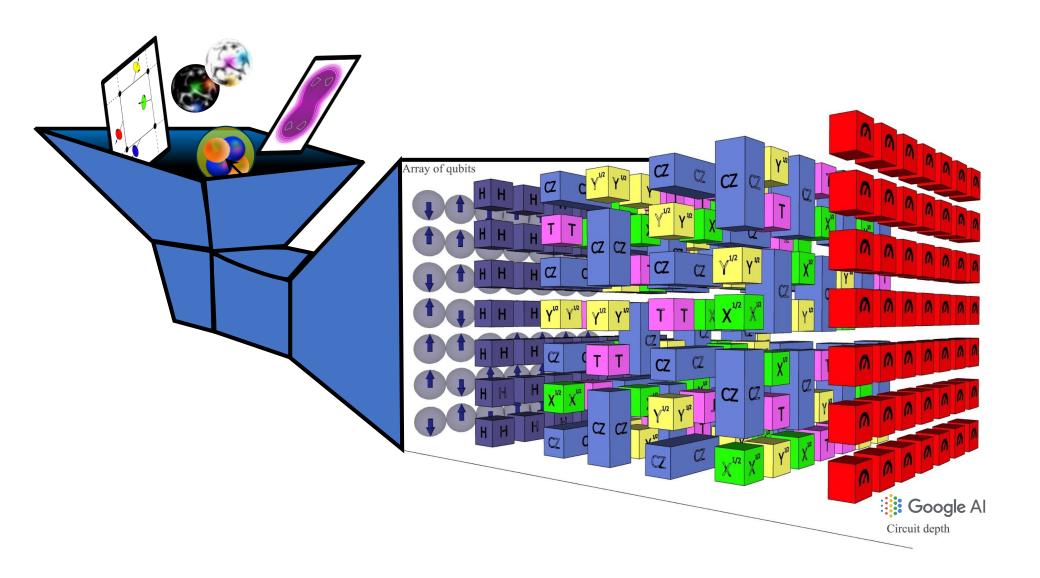


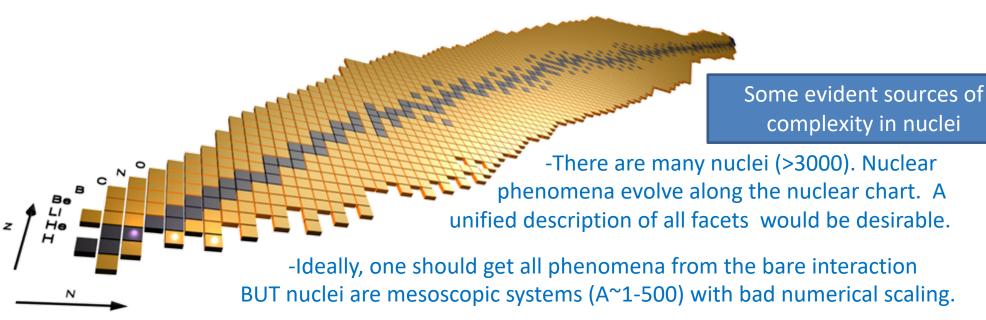




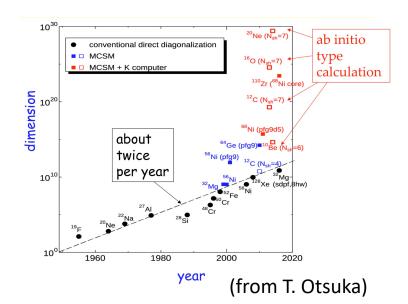


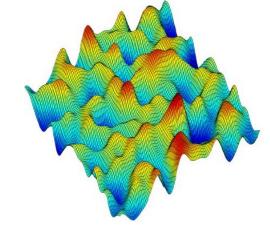










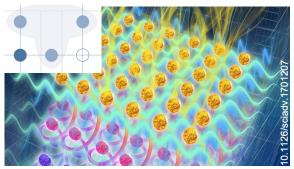


(Energy landscape of a molecule)

This motivates the search of disruptive techniques (high risk/high potential benefits )

## Few initiated applications in the world related to the infinities

#### Lattice gauge theories



Zohar, Klco, Savage, ...

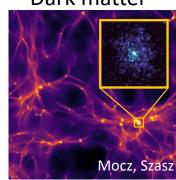
N-body problem

N-body nuclear systems

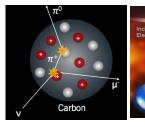


Dumitrescu, Hagen, Carlson, Papenbrock...

Dark matter



Dynamics: e, v scattering



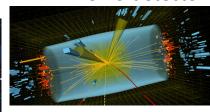


Roggero, Carlson, ...

Applications to data mining (event classification)

CMS-detector (with LLR)

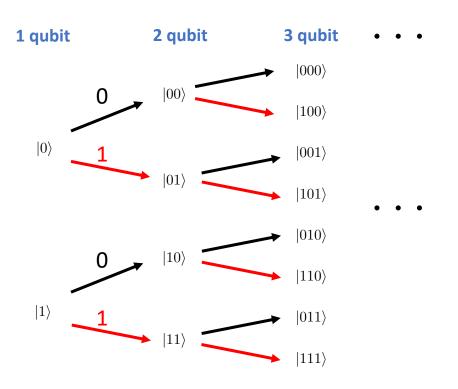


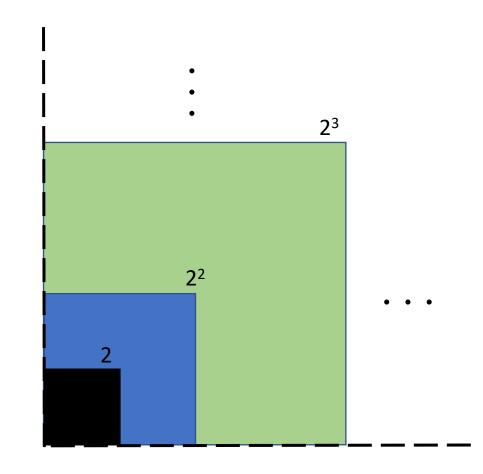


## Hilbert Space dimention with qubits Illustration of quantum advantages

#### Systems described on qubits

$$|\Psi\rangle = \sum_{s_i=0,1} \Psi_{s_1,\dots,s_N} |s_1,\dots,s_n\rangle$$

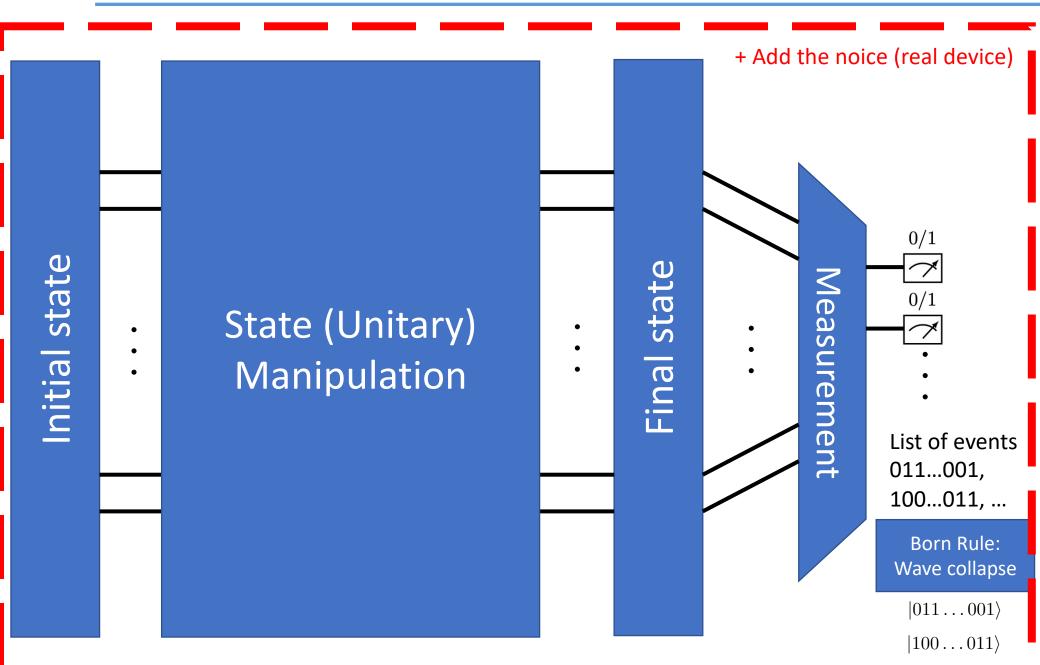




Quantum supremacy

~2<sup>50</sup>

With 2<sup>300</sup> (i.e. 300 qubits) the size is more than the number of particles In the universe. J. Preskill



#### Some pre-requist

NB: there are two way of simulating (analogue or digital)- for the moment I only explored digital encoding

- Learn quantum programming (qubit manipulation, circuits, ...) (greatly simplified by existing package)
- Learn how to encode a problem (quantum or not) into a quantum register

Ex: Fermions to qubits (Jordan-Wigner, Gray, Bravyi–Kitaev, ...).

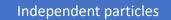
Reach a sufficient expertise to bring something to this field (i.e. know all Existing techniques with pro and con)

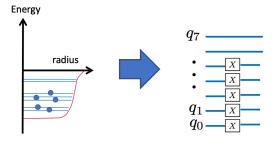
#### Work on real devices

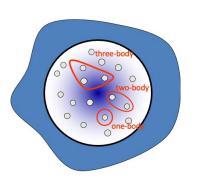
- Add the noise component with its machinery/zoology of noise corrections
- → Have access to good machines

# State (Unitary) Manipulation Final state

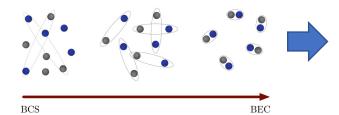
#### The many ways to prepare a system







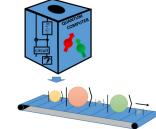
Superfluid systems



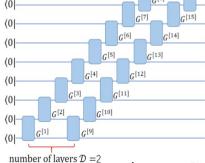
Requires symmetry breaking and restauration tools

Parametrizing general states: Tensor network

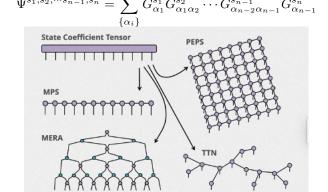




Examples:

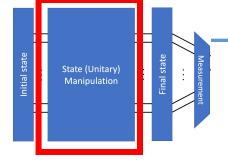


D. Lacroix, PRL 125, 230502 (2020).



(now tested with A. Ruiz Guzman [PhD])

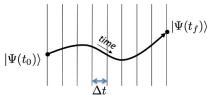
## Some flash of what is happening now: many-body systems



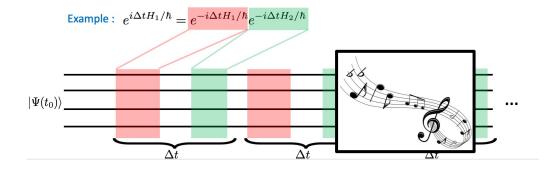
#### State manipulation/evolution

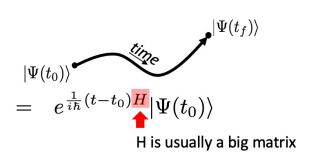
**Exact evolution** 

**Example Trotter-Suzuki** 



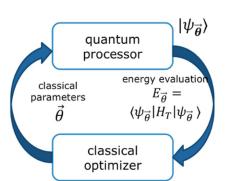
$$e^{-ix(A+B)} = \left(e^{-iAx/N}e^{-iBx/N}\right)^N + \mathcal{O}(t^2/N)$$



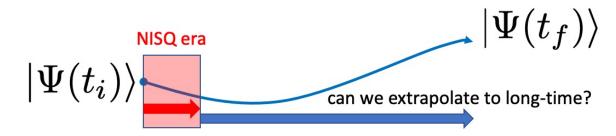


#### Approximate evolutions

#### Variational methods



Long time evolution from short time simulation



A. ruiz-Guzman and DL, arXiv:2104.08181

- → Projects are at their early stage and are quite generic (state preparation/evolution)
- Developments in one field can be used in other fields (of physics, of QML, ...)
- ➡ Enormous potential but many aspects not yet considered-ex: digital versus analogue
- Quantum programming is "easy" but working really with quantum computers is difficult
  - -adapt to the technology.
  - -search of efficient algorithms on this technology.
  - -try to correct for nasty noise as much as possible.

This looks mor like an experimental program than informatic or quantum theory.