Classification of KM3NeT online events with ONNX C++ API





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KM3NeT: the neutrino research infrastructure in the deep Mediterranean Sea

Oscillation Research with Cosmics In the Abyss

Astroparticle Research with Cosmics In the Abyss





Detection unit with several optical modules

Significant events will trigger alerts that will be distributed publicly to the astro community within 10 seconds



Simulated event

Online event classifier

- Goal: select a high purity neutrino sample out of background
 - Signal: neutrinos
 - Background: atmospheric muons
- Algorithm developed by Feifei using LightGBM
 - Gradient boosting decision tree
 - Model dumped with joblib
- Computation done on a local server
 - Hyper-parameters tuning done with 48 CPUs in 5 hours (600000 events)
 - Classifier training done with 12 CPUs in 10 minutes (7.8 million events)

Why using a C++ API to infer the event type?

Data filtering

Online reconstruction

Online classifier

Alert sending

- Online reconstruction in C++
- The online event is classified in a separate Python job with LightGBM framework
- Goal: reduce the delay to send alert
 - To minimize I/O, the classification should be done within reconstruction job
 - Need a ML framework with C++ API

General question: how to deploy in C++ a machine learning model trained with your favorite framework?

Open Neural Network eXchange (ONNX) Runtime

- ONNX Runtime is an open source project that is designed to accelerate machine learning across a wide range of frameworks, operating systems, and hardware platforms
 - https://www.onnxruntime.ai
 - Standardization for ML model formats by Microsoft
 - Models trained on various frameworks can be converted to the ONNX format
 - Runtime engine for high-performance inferencing that provides hardware acceleration
 - The same model can be deployed across a variety of platforms and technology stacks

LightGBM model conversion and Python test

- onnxmltools can convert LightGBM model to ONNX
 - Trivial onnxmltools installation (pip install)
 - Python script to convert from LightGBM model file
 - Load the LightGBM model file (joblib)
 - Use onnxmltools.convert_lightgbm function
 - Trick to set unknown dimension (C++ needs it)
 - Check that the converted model is fine with onnx.checker.check_model
- Test with ONNX Python runtime
 - Very few lines to
 - Create the ONNX session using the converted model
 - Fill the input Numpy array
 - Run the ONNX session and retrieve the probability
 - Results are compatible with LightGBM

Implement the classifier in C++

- Install onnxruntime CXX API from source
 - Git repository: https://github.com/Microsoft/onnxruntime
 - Many dependencies
 - But share object should not be heavy... By default compilation in debug mode!!
- Implementation in C++ (not as easy as in Python)
 - Create the ONNX session using the converted model
 - Get model input layer (node names, types, shape etc.)
 - Create the input tensor for ONNX session
 - Use an intermediate std::vector and use CreateTensor
 - Run session and get back output tensor
 - Need the output node name (obtained from Python script)
 - Tricky to get the final probability (not well documented)
 - Also compatible results with Python version

ONNX experience feedback

- Easy to convert LightGBM model and test Python implementation
- Quite technical to do the C++ implementation
 - Some information from Python needed
 - I didn't know anything about the original model and about ONNX
- Short survey of different supported ML toolkits
 - Tensorflow/Keras: onnxtools converter
 - scikit-learn (subset of models): onnxtools converter
 - pyTorch : torch export function
 - TMVA (ROOT): "some success at integrating ONNX Runtime into the analysis frameworks of some of the large experiments at CERN"

Conclusion

- ONNX is a good candidate to make predictions in C++ code with a model trained with another framework
- The new classification is in production since the beginning of the year
- This solution is allowing to welcome models that other KM3NeT groups will develop for their analysis.