



# First level characterization the stochastic foreground signal of the LISA mission Nikolaos Karnesis & Stas Babak



Groupement de recherche Ondes gravitationnelles

- **APC** Paris
- \_a troisième assemblée générale du GdR Ondes Gravitationnelles 15 Oct 2020

- enough.
- •With an iterative process, we estimate both the confusion foreground and the resolvable sources.



 In this talk we will present a methodology to make a first level characterization of the stochastic foreground signals in LISA. This method is based in previous work, and assumes that given Gravitational-Wave sources can be detected if their SNR is high





- •The problem:
  - LISA will be a signal dominated observatory
    - SuperMassive Black Hole Binaries (SMBHBs)
    - Compact Galactic Binaries (GBs)
    - Stellar Origin Black Hole Binaries (SOBBHs)
    - Extreme Mass Ratio Inspirals (EMRIs)
    - Stochastic signals from Cosmological sources
    - •[...]
  - This means that there is going to be signals overlapping in time and frequency.
  - a confusion signal in certain frequency bands (.i.e the GBs case).
  - Two questions:
    - Can a given population of GW sources create detectable GW confusion (foreground)?
    - How this prediction varies within current astrophysical uncertainties?
      - How to deal with them (analyze them) is probably another but related topic.



• At the same time, given different population synthesis models, we expect contributions that would yield



- •The hard way:

  - Do parameter estimation & subtract them.



• We need to run the search algorithm to evaluate number of sources and where in the parameter space they "live"



- The hard way:

  - Do parameter estimation & subtract them.



- This will return the statistically most probable solution: Littenberg+ 2020 PRD 101, 123021
  - of LISA, [...].







• We need to run the search algorithm to evaluate number of sources and where in the parameter space they "live"

• Get the data, start MCMC chains capable of inter dimensional jumps (propose birth & death of sources):

• Slow, needs configuration & tuning, and computational resources, has been demonstrated only on a narrow band

#### Video source: <u>https://www.youtube.com/watch?v=wBTGoA\_dllo</u>



#### Another, more practical approach:

- Iterative process, based on more "loose" criteria about the detection of each source, i.e. a SNR limit.
- For example, we define a SNR<sub>0</sub>, for which if a given source surpasses it, then we subtract it. Basically loop over the known catalogue.
  - Fast
  - Generic
  - Idealized: no source overlap problem.
  - Idealized: perfect subtraction == perfect residuals.
  - Idealized: Noise.

\*There is previous work on this method, for example: S Nissanke+, Astrophys.J. 758 (2012) 131



































- mission.
  - Therefore, the generated confusion signal will shrink as we gather more data.
- - get as more data gets to the ground.
- •Then we can define a model of the signal from the galaxy, depending on  $T_{obs}$ .
- •We simulated data for different  $T_{obs}$  and fitted this model:

$$S_{\text{gal}} = \frac{A}{2} e^{-(f/f_1)^{\alpha}} f^{-7/3} \left(1 + \tanh\left((f_{\text{knee}}\right)^{\alpha}\right) + \frac{A}{2} e^{-(f/f_1)^{\alpha}} f^{-7/3} \left(1 + \ln\left((f/f_1)^{\alpha}\right)^{\alpha}\right) + \frac{A}{2} e^{-(f/f_1)^{\alpha}} f^{-7/3} \left(1 + \ln\left((f/f_1)^{\alpha}\right)^{\alpha}$$

$$\log_{10} (f_1) = a_1 \log_{10} (T_{\text{obs}}) + b_1, \text{ and,} \\ \log_{10} (f_{\text{knee}}) = a_k \log_{10} (T_{\text{obs}}) + b_k,$$



•These sources are long-lived, which means that we will measure them for the duration of the

•We can model this behavior: Do this analysis for different observation durations of the mission • This will give us the level of stochastic signal as measured by LISA given the amount of information we

 $10^{-4}$ 







- This is already very useful for the compact galactic binaries.
- But what about other types of sources? - Why not?
- For example we have used it as proof-of-principle to a Stellar Origin Black Hole Binary population (SOBBH)\*.
- •With this method, we investigated the number of resolvable sources for different SNR thresholds.
- •In contrast to the GBs case, here we are not able to recover sources with SNR>15.

\* This is taken from [Sesana, 2016\*], which is maybe outdated.

- As described in [CJ Moore+ 2019\*], for the given population, it we might need SNR higher than 15 to allow for detection. \* MNRAS, Letters, 488, Issue 1, 2019, Pages L94–L98 \* PRL116.231102











- Combining the two! (or more):
  - of sources, of any type.
  - We only need simulated catalogues to iterate upon.
  - We have applied it in the two aforementioned cases, for a given mission duration:
    - Compact galactic & stellar origin black hole binaries.
  - Keeping the SNR threshold for GBs to 7, we tested the resulting stochastic signal for different thresholds for the SOBBHs.



#### • This method is generic enough to allow us to combine any given population







- •We can evaluate the impact of different foregrounds by looking at the errors of the parameters of the recovered sources.
- •We use a Fisher Information Matrix approach to get the errors w.r.t. final estimated confusion noise.
- It is quite evident that the inclusion of the SOBBH population did not affect the recovery accuracy of the GBs.
- It is simply too low AND, for long mission durations, the galactic foreground is reduced enough, that there is not significant overlap between the two contributions.





- We have developed a generic method to test the characteristics of the expected stochastic signals for LISA.
- limit for detection threshold.
- signals and different population models.
- The Galactic Binaries code is public: https://gitlab.in2p3.fr/Nikos/gwg.git



•Works for any given type of binaries, provided a sensible SNR

•It is rather idealistic -assume perfect data analysis- , but a very good starting point concerning the study of the stochastic

