SGSO Software call - 08/05/2019





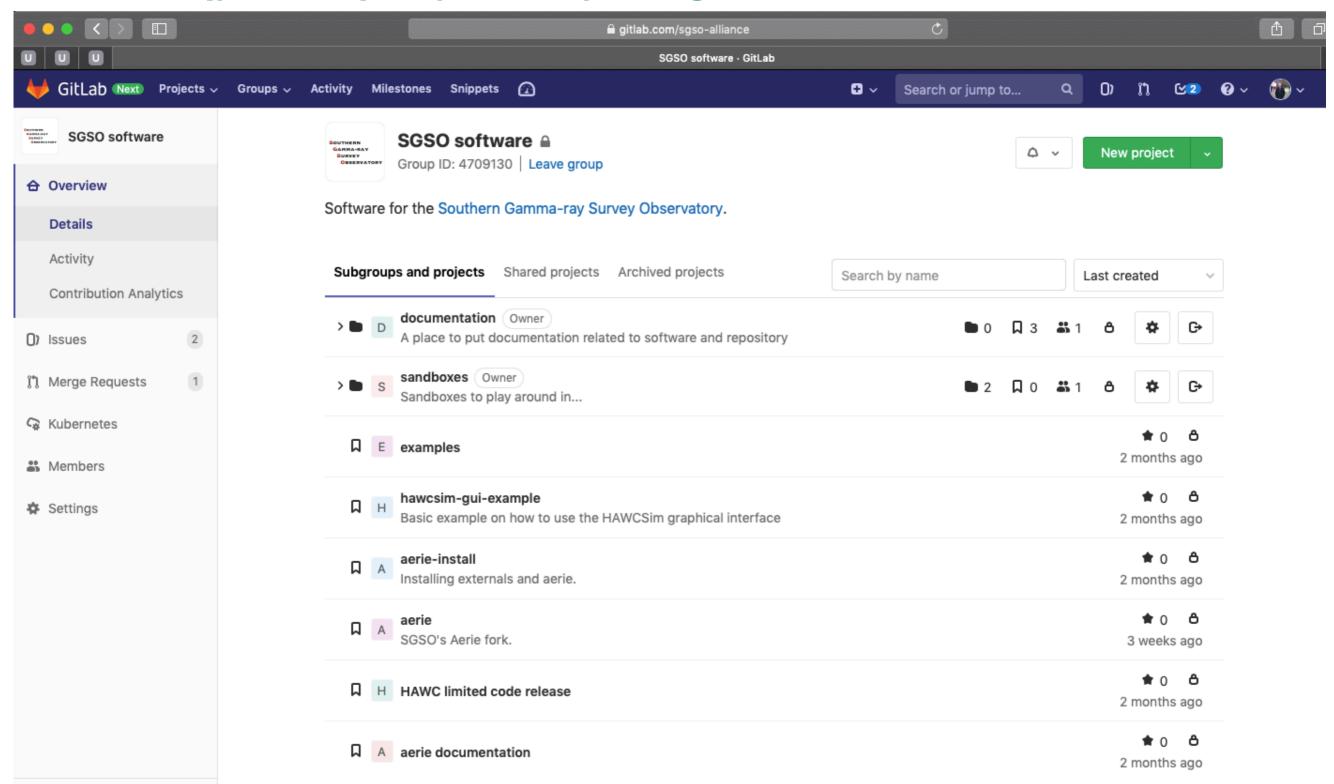
Joint software & simulation development...

- Meeting in Heidelberg
 - https://indico.in2p3.fr/ event/18564/
 - Start of joined development based on the HAWC software framework
 - Installation difficult
 - Defined milestones

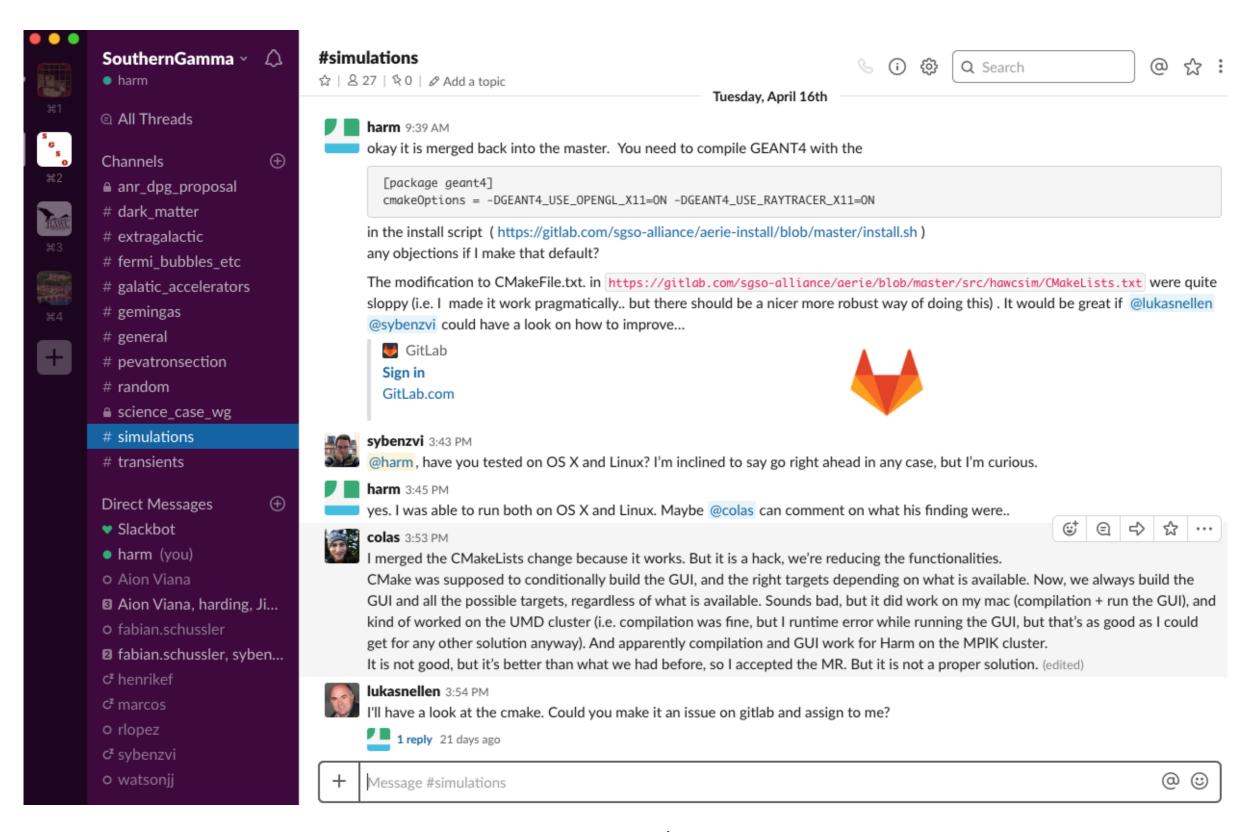
Milestones

- 1. put the SW to run in LIP/MPIK clusters (currently in progress)
- 2. Perform a critical review of HAWC SW
 - 1. To assess if the simulation output structure is adequate
 - 2. Check the simulation of noise and electronics and trigger
 - 3. Check interface with G4
- 3. Adapt HAWCsim
- Create an abstract layer to select different units (G4 simulations)
- Implement different units in the SW and develop steering cards for these different units
- 4. Validate implementation at station level using standalone simulations
- 5. Perform a critical review of HAWCrec
- Adapt to each unit
- Build a simple reconstruction chain (including trigger)
- Adapt/create an event display to check for problems
- 6. Compute the instrument response functions
- 7. Create/adapt/use module to compute the sensitivity

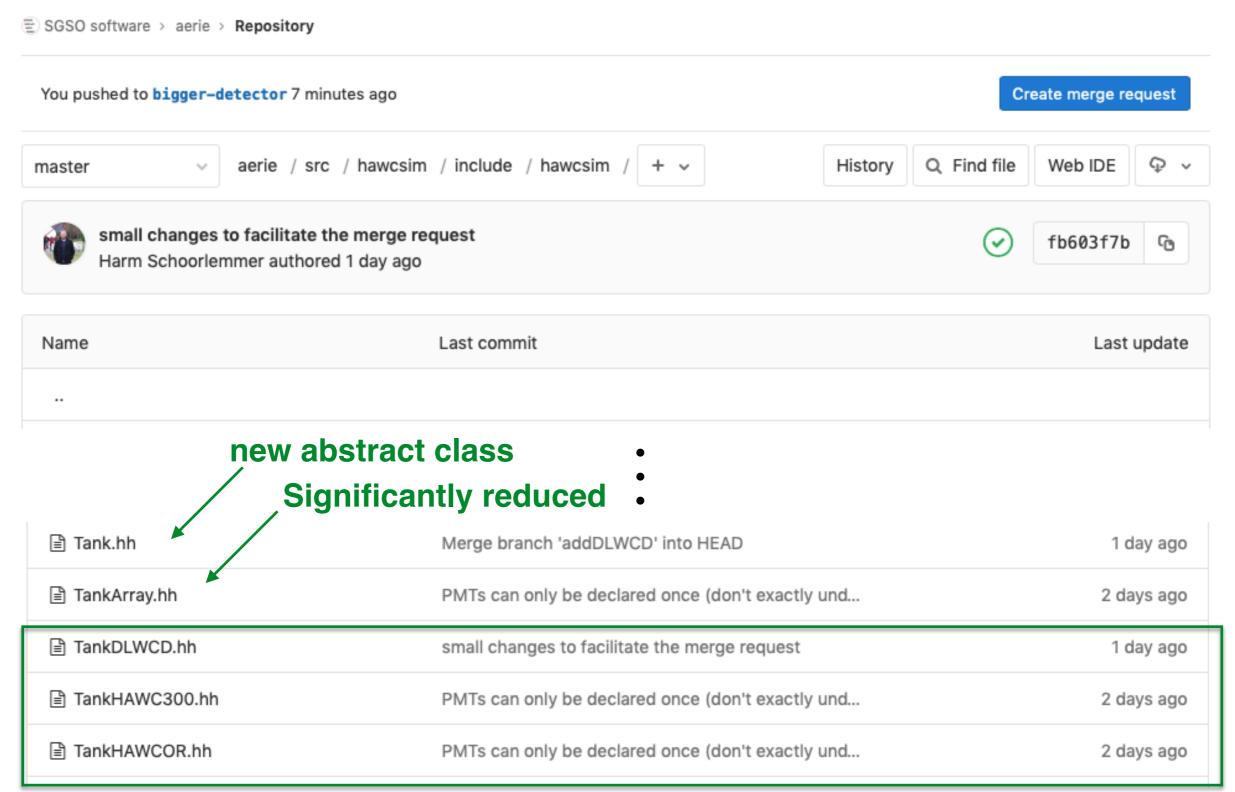
Shared (private) repository on gitlab



Slack chat: #simulation channel



Recent code development



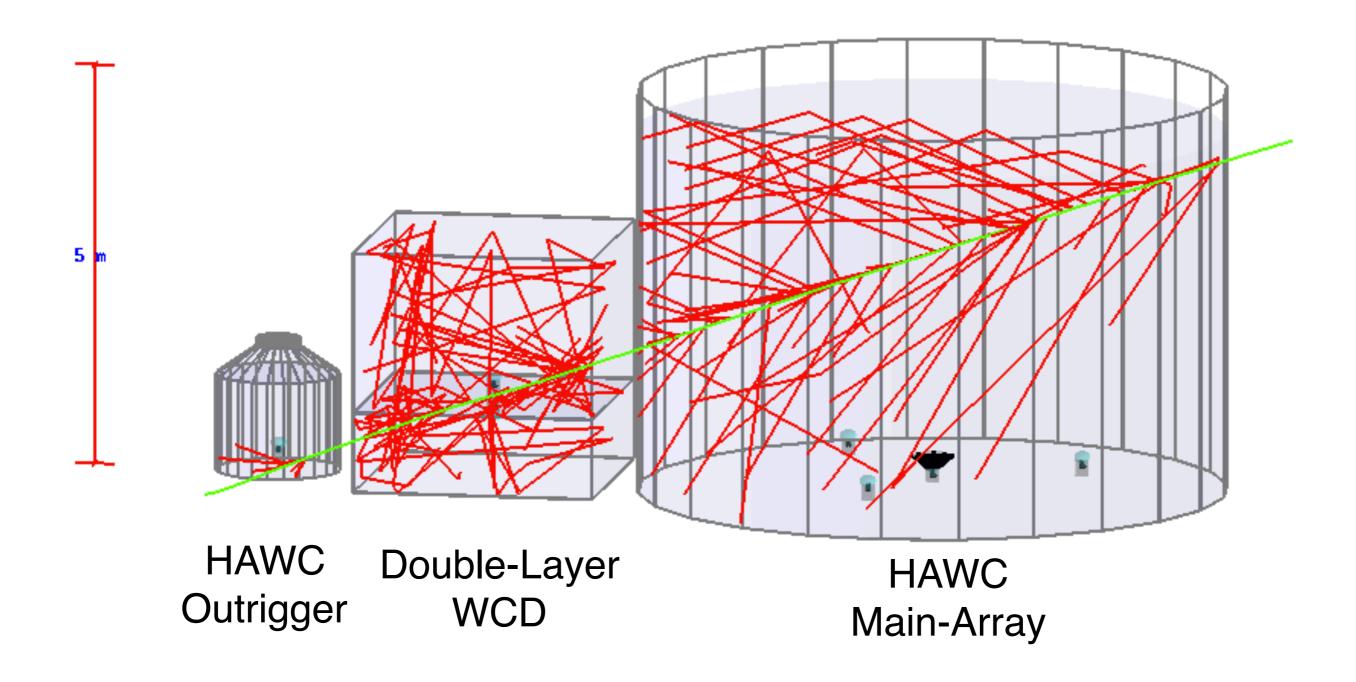
implementation of different designs

Recent code development

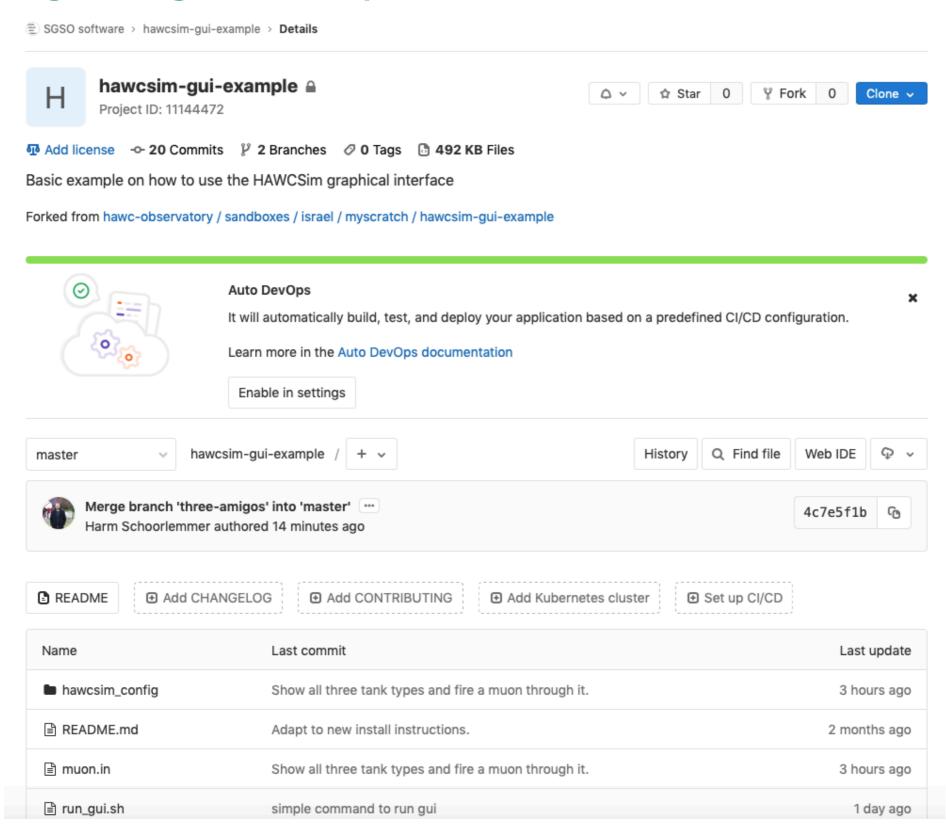
```
class Tank
public:
  Tank();
  virtual ~Tank() {};
  //Abstract function that needs to be implemented
  // by derived classes
  virtual G4PVPlacement *AddTankToLogicWorld(G4LogicalVolume* LogicWorld, de
  TankType GetTankType()
    return type_;
  TankType type_;
};
```

```
bool TankArray::LoadTanks(G4LogicalVolume* logicWorld)
 DetectorService& detSrvc = GetService<DetectorService>("det");
 DatBase &db (DatBase::GetDB() );
 double sGPSfrac;
 double sGPSdbl = modf(db.GetVal("GPSSeconds"),&sGPSfrac);
 double nsGPSdbl = floor(sGPSfrac*pow(10.,9.));
 TimeStamp ctime( static_cast<int>(sGPSdbl),
                  static_cast<int>(nsGPSdbl) );
 det::Detector det = detSrvc.GetDetector(ctime);
 //all different kind of tanks
 Tank
 *DLWCD = new TankDLWCD(),
 *NormalTank = new TankHAWC300(),
 *Outrigger = new TankHAWCOR(),
// *DLWCD = new TankDLWCD(),
 *Tank = NULL;
 det::Detector::TankIterator tnkItr = det.TanksBegin();
 Vector arrayCenter = det.GetArrayCenter();
 for (;tnkItr != det.TanksEnd();++tnkItr) {
   //select tank type
   int tankType = tnkItr -> GetTankType();
    if (tankType == DLTank) {
      Tank = DLWCD;
    else if (tankType == OutriggerTank) {
     Tank = Outrigger;
    else {
      Tank = NormalTank;
   //add tank to logical world
   Tank->AddTankToLogicWorld(logicWorld,*tnkItr,arrayCenter,PMTVolumes,logicPMTs);
  return true;
```

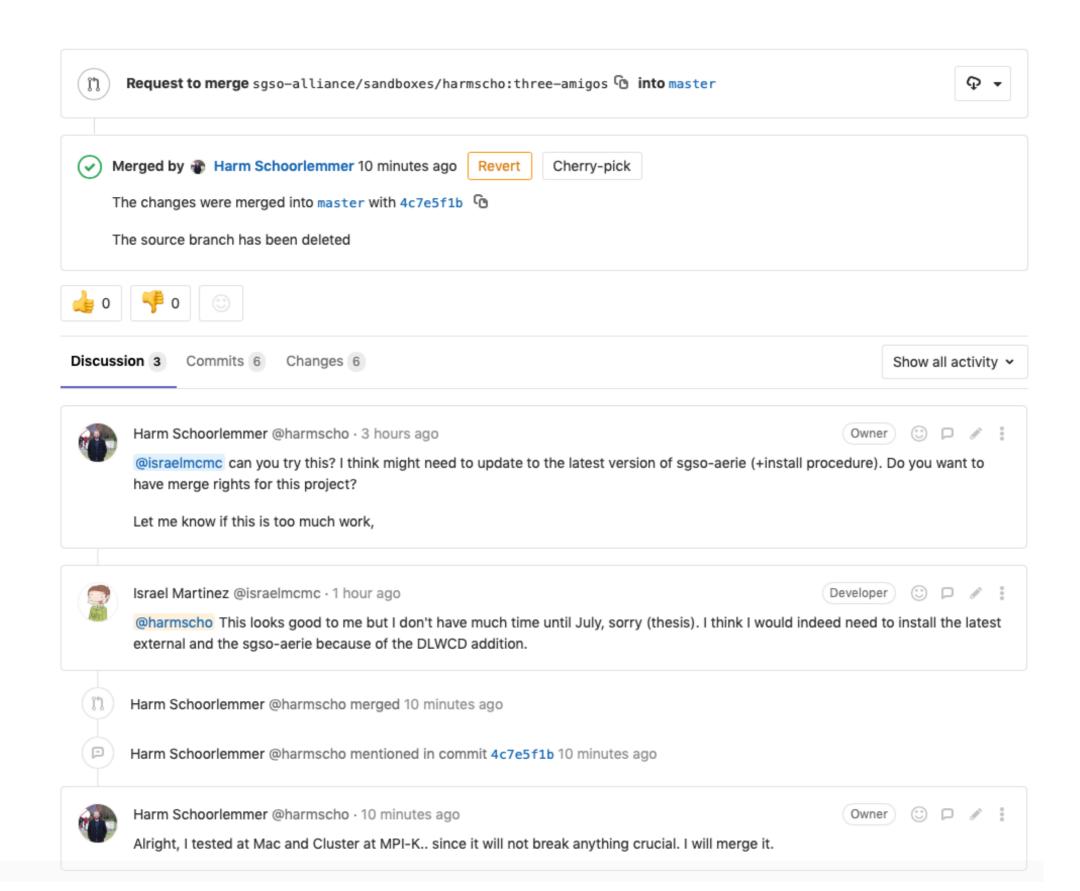
Recent code development: three amigos



Running the gui example



Code development: merging



General remarks

- Update your code (installation)
- Use slack-channel to ask for help
- We need more people to make better use of merge procedure
- Many things to work on, see milestone list.