Advanced software programming for astrophysics and astroparticle physics



ID de Contribution: 102 Type: Non spécifié

Keynote: a glimpse of game engines

vendredi 12 avril 2019 14:00 (1 heure)

The presentation will cover goals, features and technical challenges to build such piece of software. It will also give some insights on how we organize development with multidisciplinary, local and remote teams.

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