Testing FGCM on DES with Gaia DR2

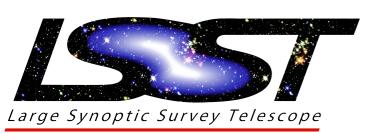


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LSST/DESC Calibration Workshop



24 May, 2018



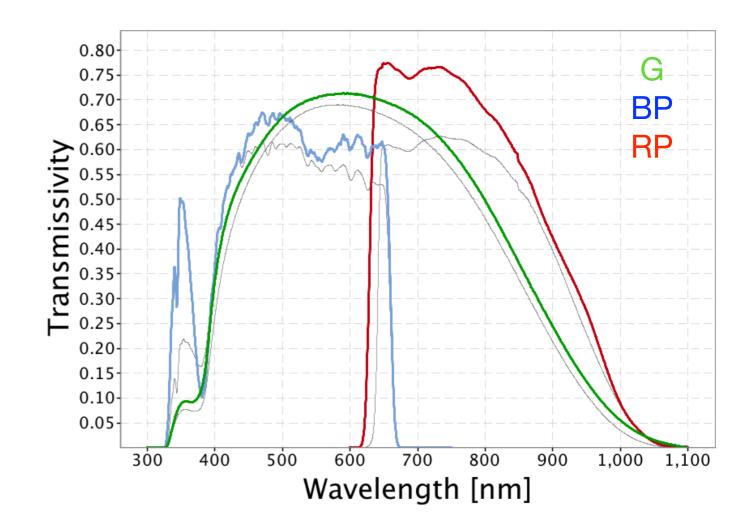


Introduction

- These slides are to assess the uniformity of DES Y4 FGCM calibration and Gaia DR2
- The FGCM calibration is updated and overhauled from that of the Burke, Rykoff++2017 paper
 - Plus and extra year of DES data
- These data have not been published yet, and all plots are preliminary
 - I expect there to be additional updates as well after feedback at this workshop

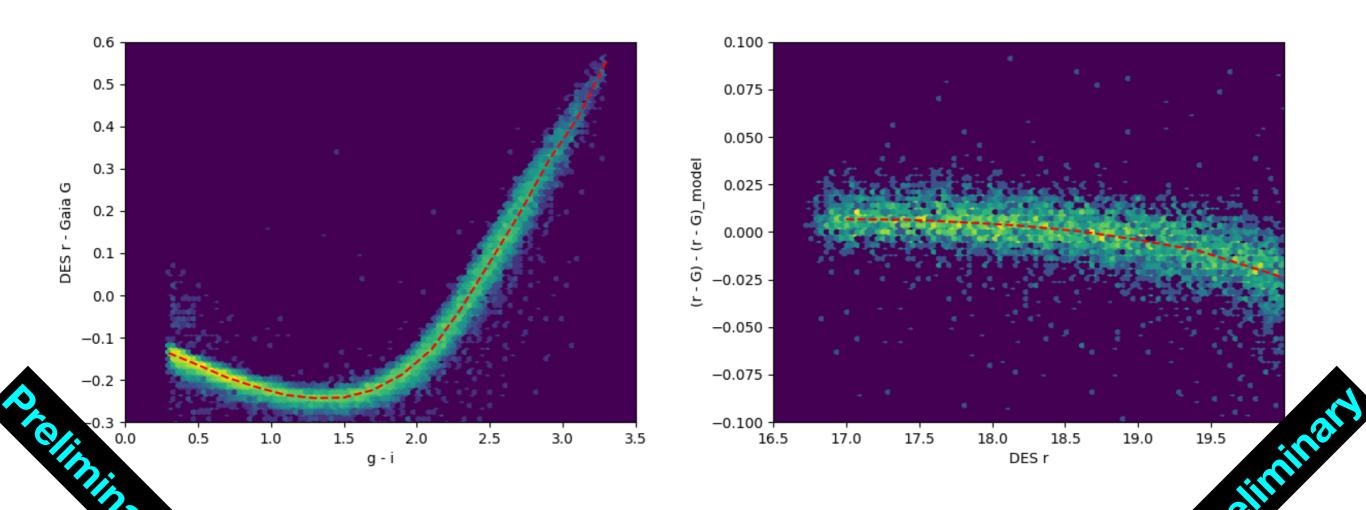
Gaia DR2

- Gaia DR2 was released on April 25th, 2018
- Contains "lots of stars", well measured, awesome astrometry, etc, etc.
- Contains updated Gaia G-band photometry, plus first BP and RP integrated fluxes



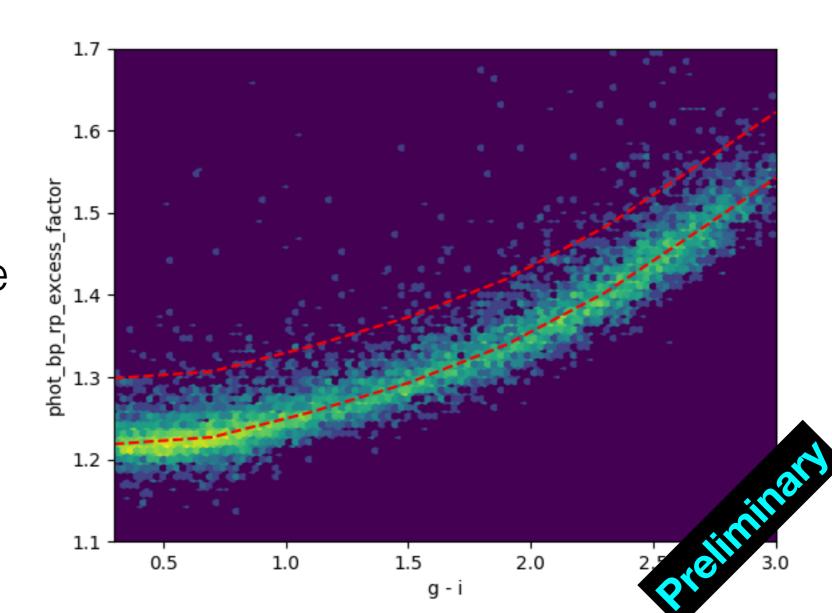
Cross-Calibration

- Use DES SN fields with >50 DES observations for Gaia/DES cross-calibration
- Small residual with magnitude in r G comparison

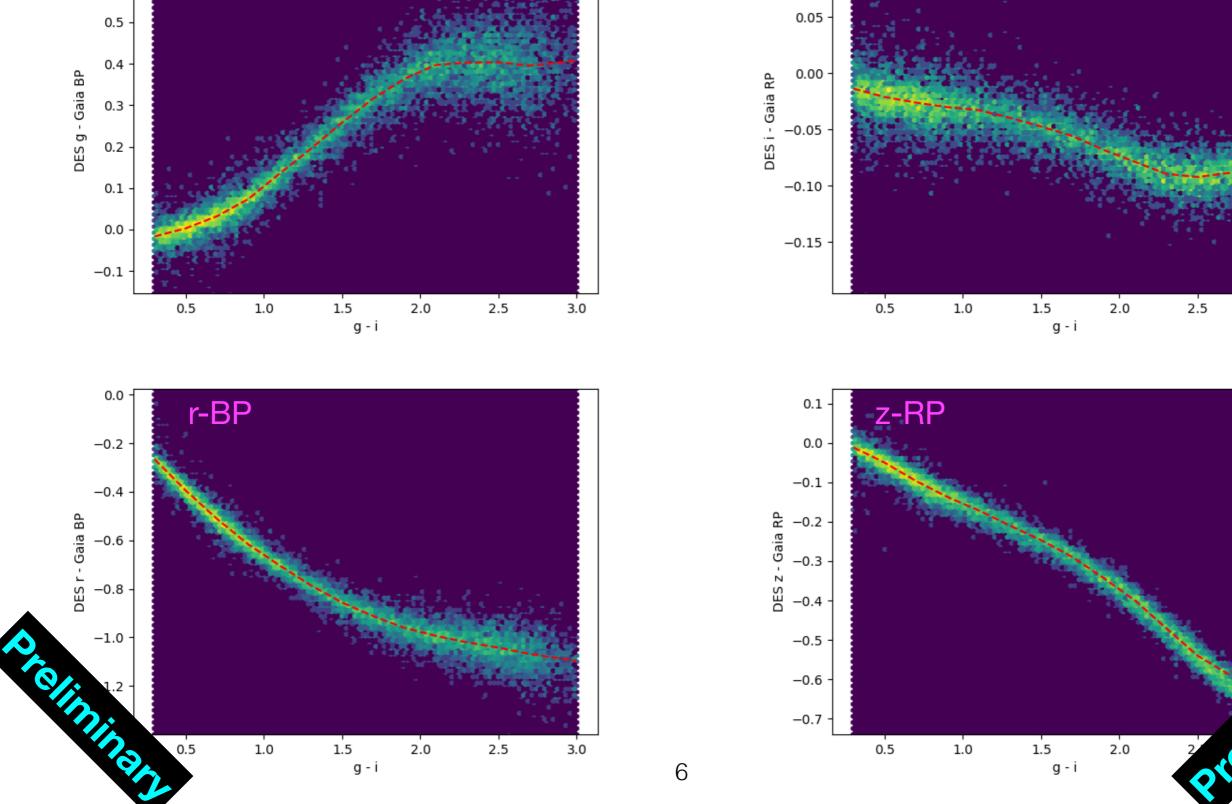


BP/RP Cross-Calibration

- Cut out stars with large "flux excess"
- Limit to stars with good BP & RP
 - G<19; s/n > 10 in each; at least 5 Gaia transits
- Top line shows arbitrary cut on flux excess
 - Excluding these stars makes a noticeable improvement in comparisons



Cross-Calibration



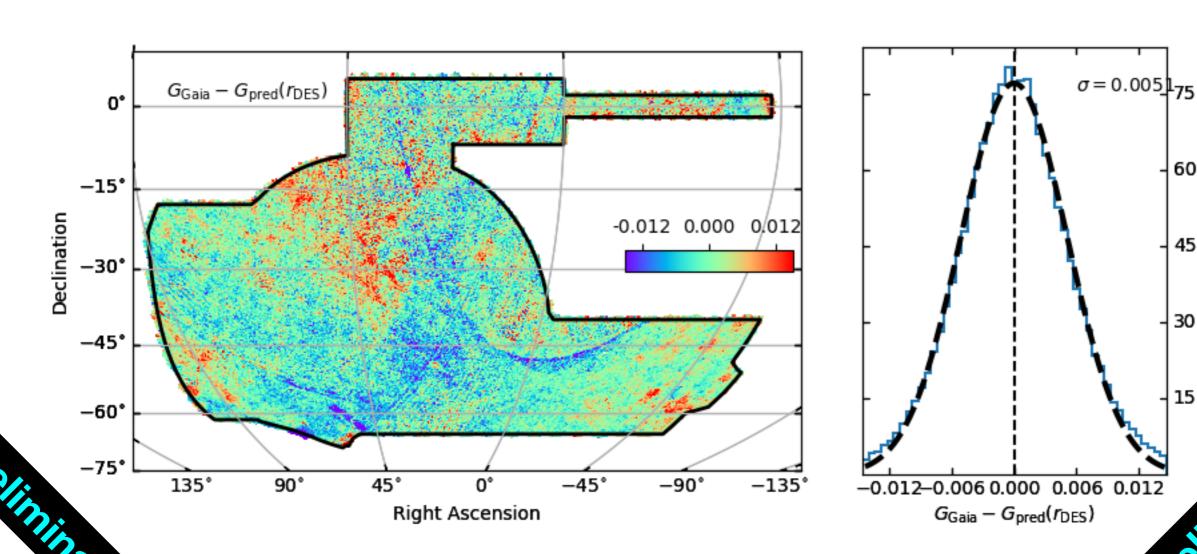
3.0

g-BP

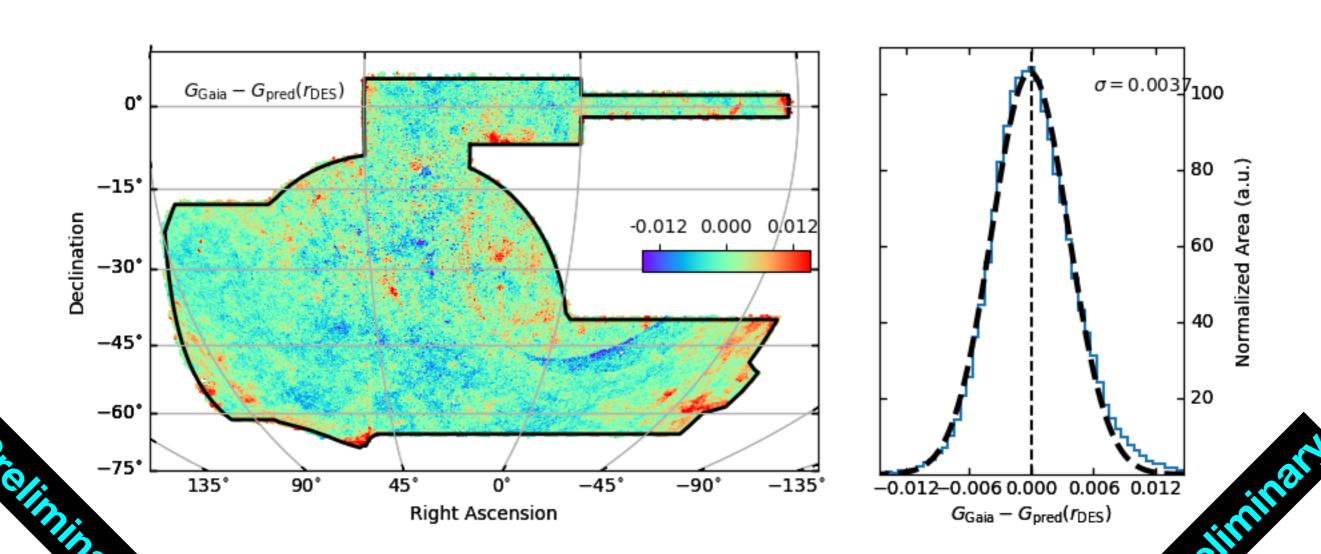
Making Maps

- Use stars that are at least 10σ in both the DES band and G/BP/RP as appropriate
 - Minimum of 5 Gaia transits
 - r_{DES}<20; G<19 for BP/RP comparisons
 - $0.5 < g_{DES}-i_{DES} < 1.5$
- Bin stars with healpix pixels nside=256 or 128
 - Compute median offset (after offsets)in each pixel
- Make maps!

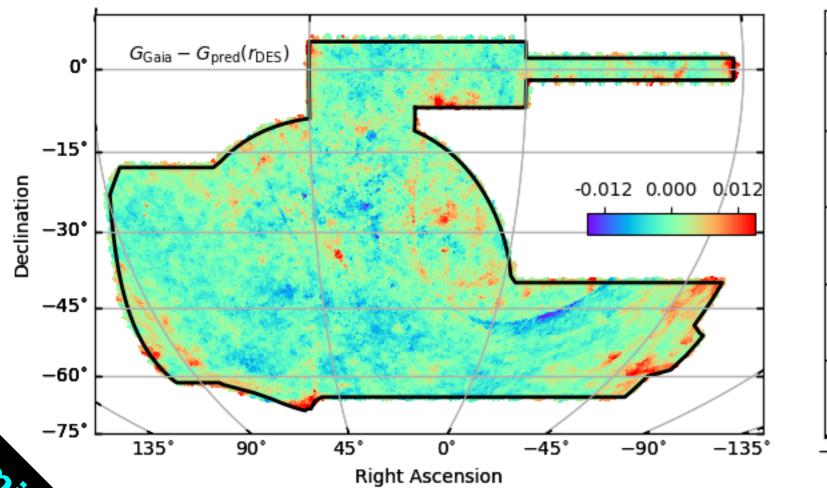
- Offset map (G r) for Gaia DR1 (not ideal selection)
- Uniform with RMS of 5.1 mmag

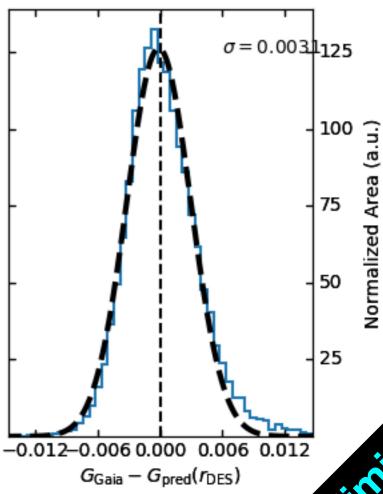


- Offset map (G r) for Gaia DR2, nside=256
- Uniform with RMS of 3.7 mmag



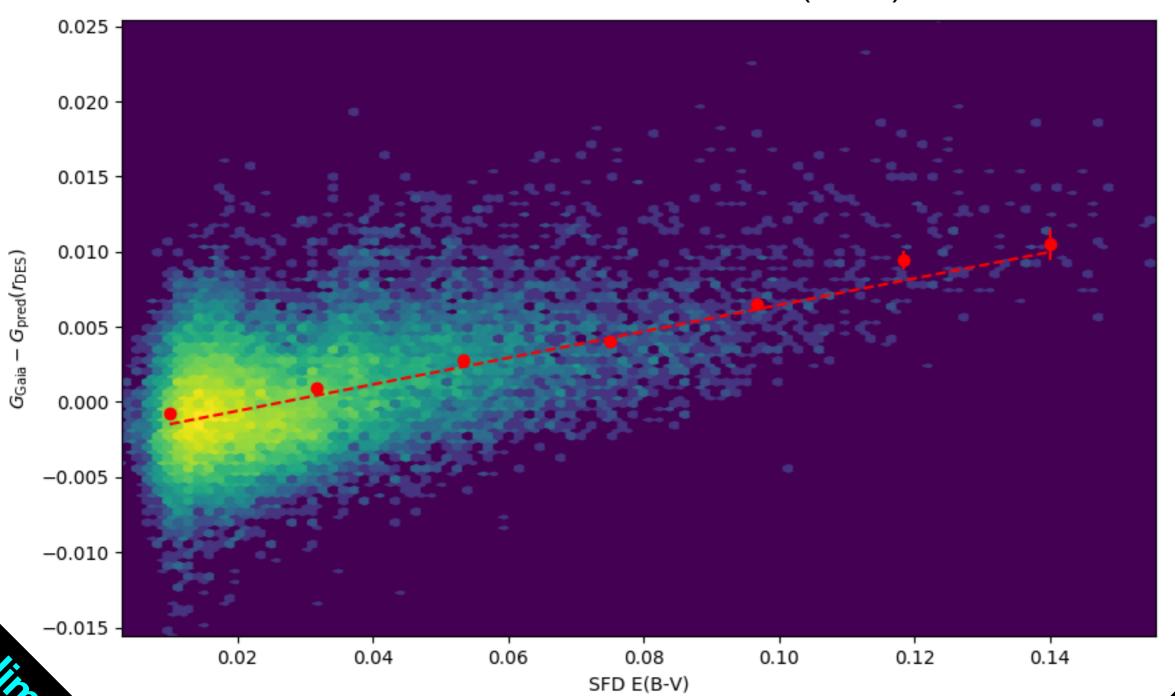
- Offset map (G r) for Gaia DR2, nside=128
- Uniform with RMS of 3.1 mmag
- Noise in comparison or high-frequency modes?
 - Note that DR1 "cat scratches" more visible at 256





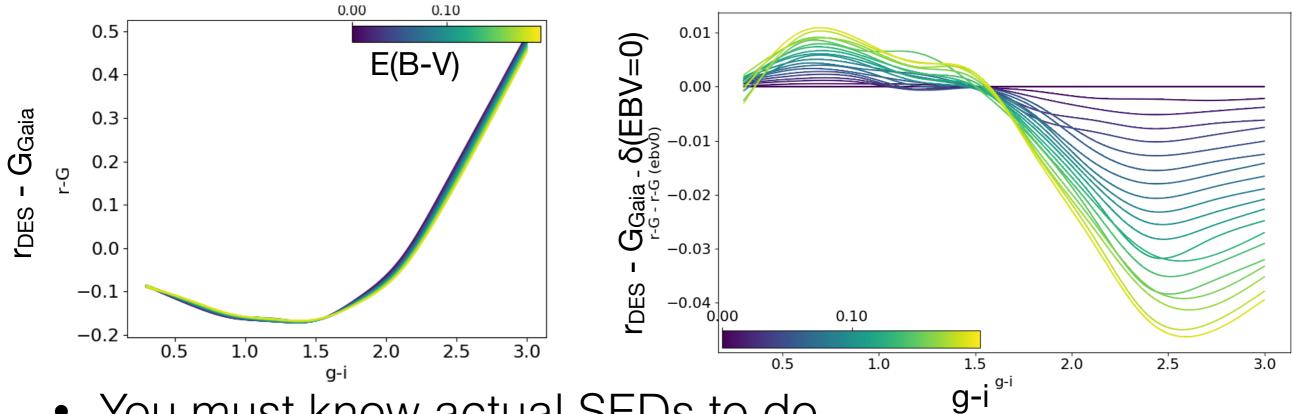
Residuals And Reddening

Offset is correlated with SFD98 E(B-V)



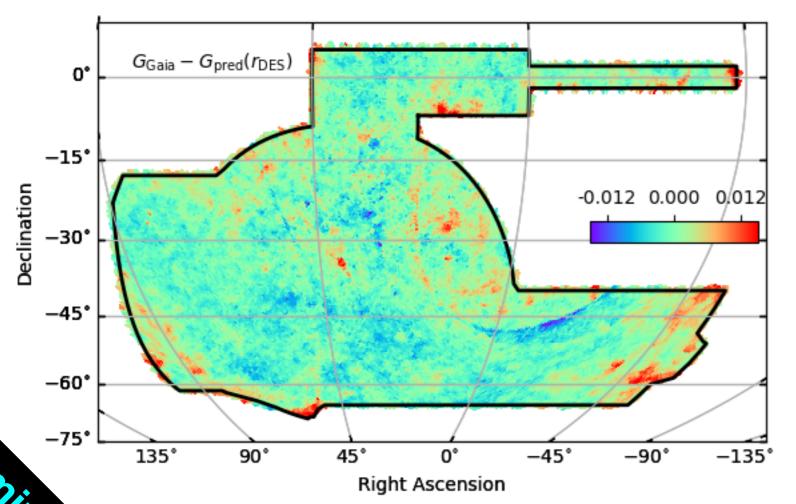
Why the E(B-V) Correlation?

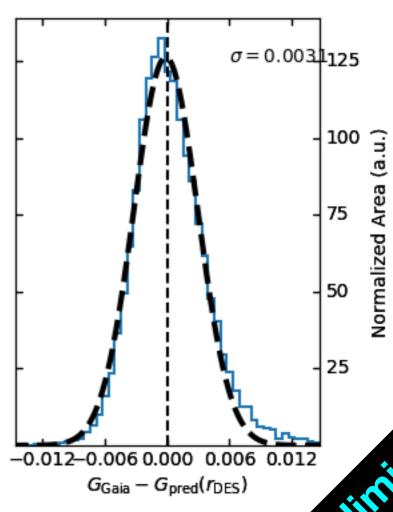
- Color transformation is SED-dependent and therefore reddening dependent!
- Depends on band and color range...but reddening shifts the transformation in strange ways



 You must know actual SEDs to do proper flux transfer

- Offset map (G r) for Gaia DR2, nside=128
- Uniform with RMS of 3.1 mmag
- Noise in comparison or high-frequency modes?
 - Note that DR1 "cat scratches" more visible at 256



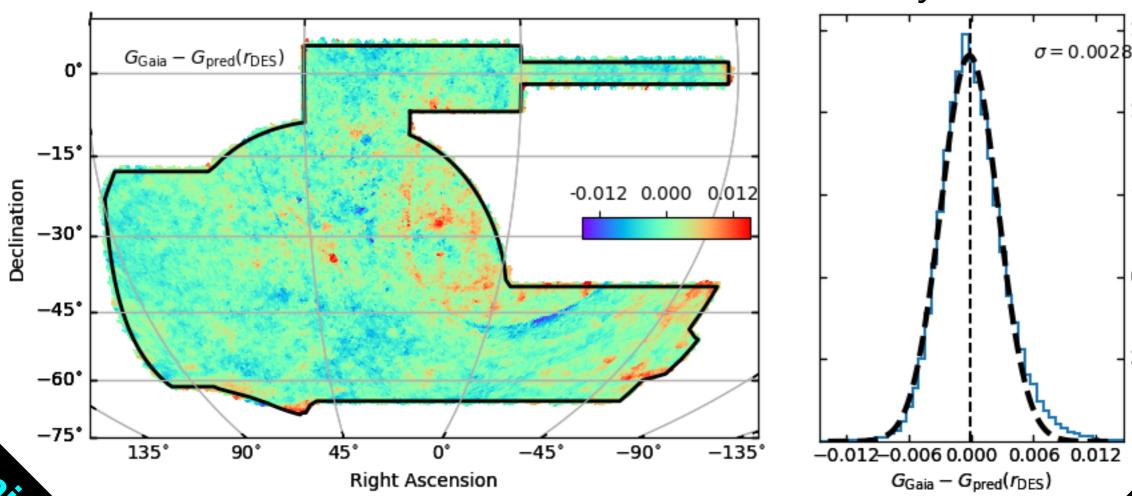


150

120

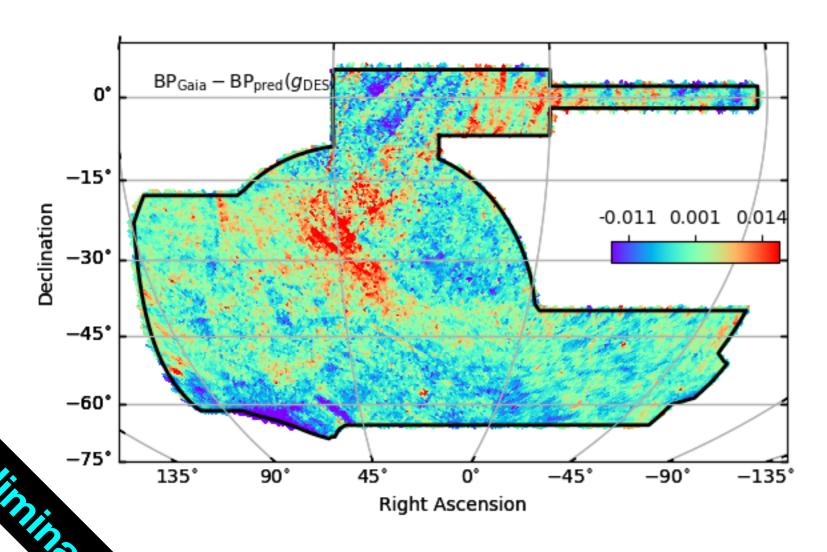
60

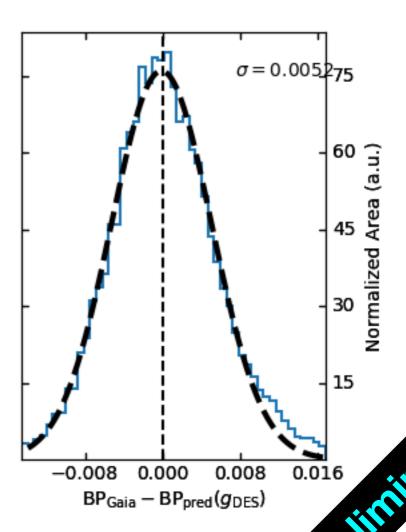
- Offset map (G r) for Gaia DR2, nside=128
- Add in a simple empirical reddening correction
- Uniform with RMS of 2.8 mmag
 - Some residuals still remain...metallicity?



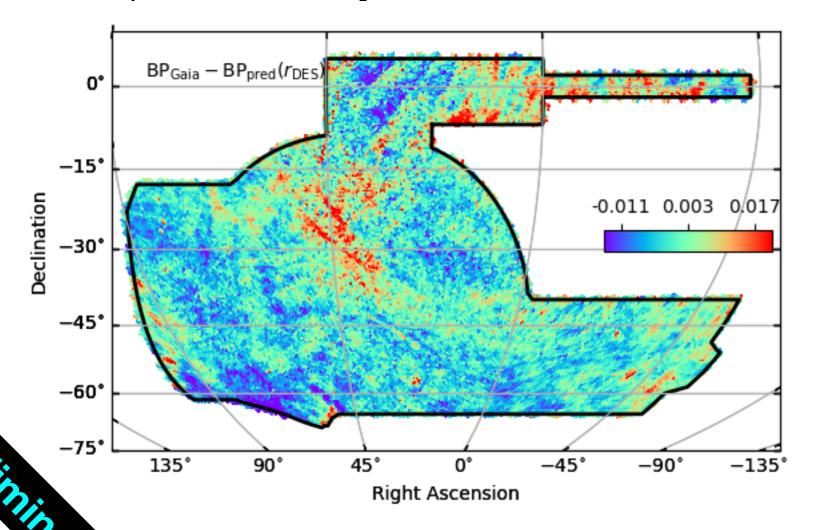
DES g-band and Gaia BP

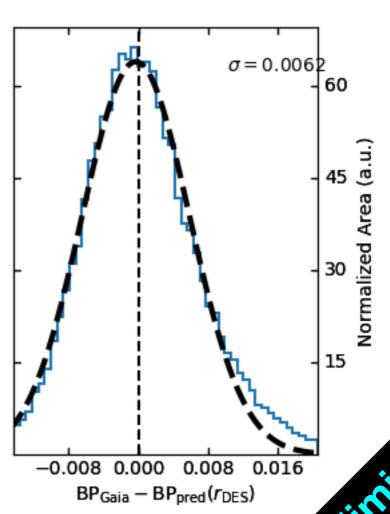
- Offset map (G_{BP} g), nside=128
- Uniform with RMS of 5.2 mmag
 - Features with Gaia scans (see DR1 comparison)



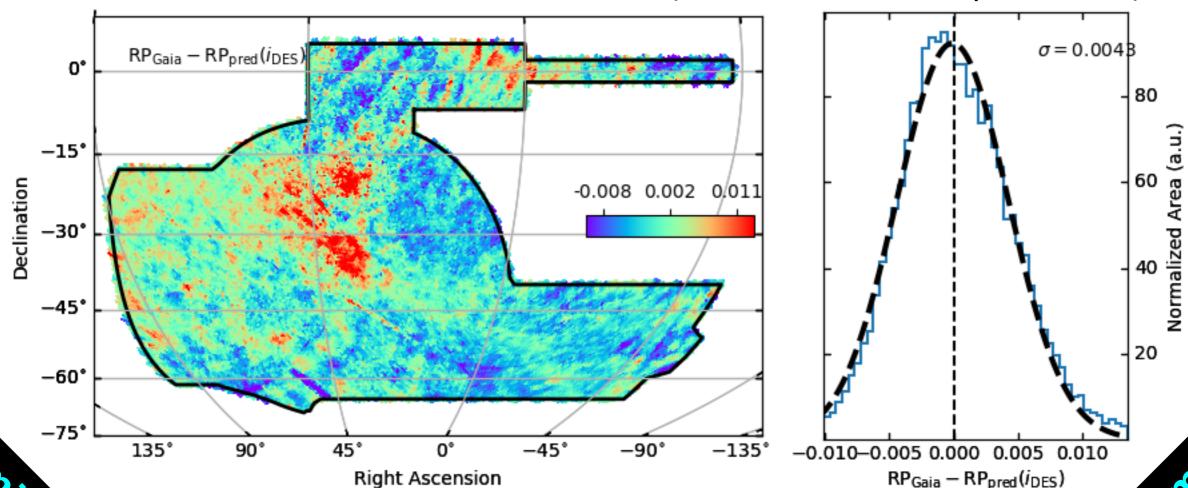


- Offset map (G_{BP} r), nside=128
- Uniform with RMS of 6.2 mmag
 - Worse than G r comparison, issues with BP presumably

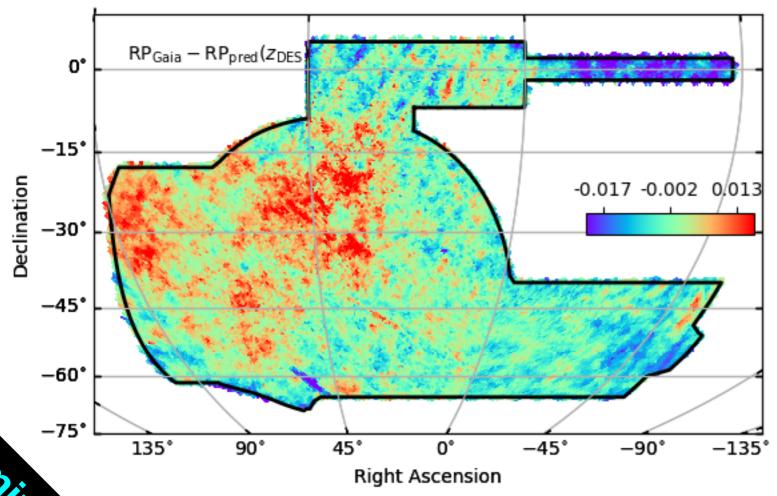


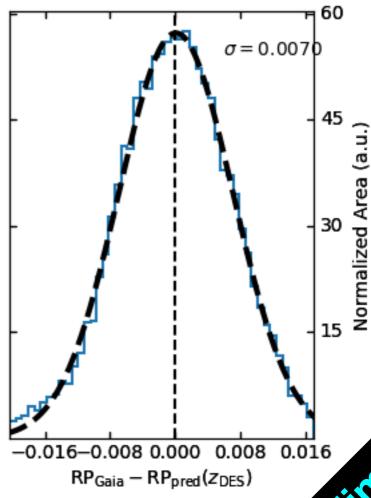


- Offset map (G_{RP} i), nside=128
- Uniform with RMS of 4.3 mmag
 - Overall very good
 - Features with Gaia scans (see DR1 comparison)

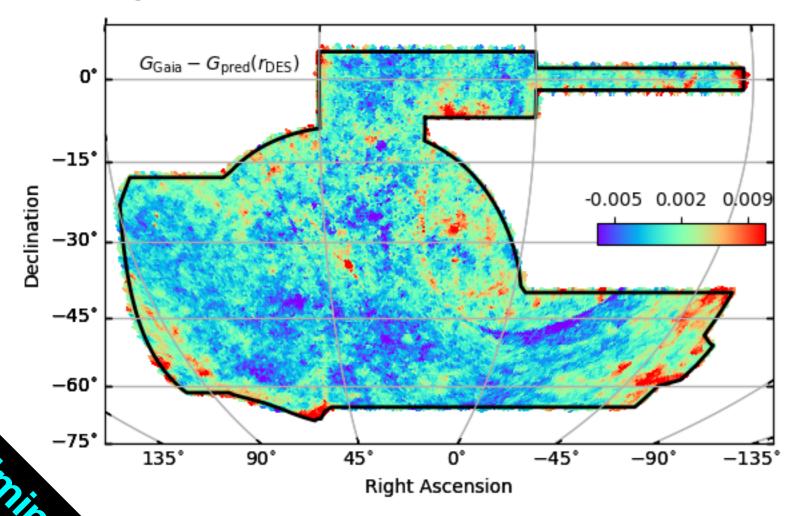


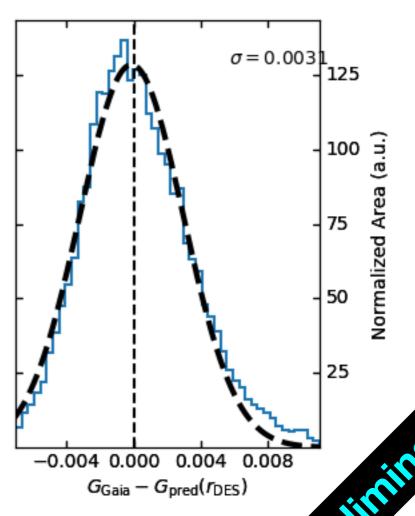
- Offset map (GRP z), nside=128
- Uniform with RMS of 7.0 mmag
 - Features from both DES and Gaia
 - PWV modeling in DES still not ideal





- Offset map (G r) for Gaia DR2, nside=128
- Uniform with RMS of 3.1 mmag
- Narrower scale in to show structure
 - Cat scratches still there at low level





Issues

- What are the plans for BP and RP calibration going forward?
- Will BP/RP have sufficient density for well-modeled sources for LSST?
 - We need the spectrophotometry (SEDs) or end up with reddening/metallicity dependent offsets (bad)