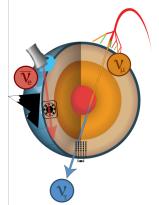
# Computational challenges in high-statistics $\nu$ oscillation experiments:

The **PISA** framework



GDR Neutrino Meeting | Strasbourg | 6 November 2018 JGU Thomas Ehrhardt (for the PISA authors)

## **Motivation**

#### • analysis in $\nu$ oscillation experiments:

compare **data** to distributions of **neutrino events** simulated under **different physics models (or parameters)** 

#### typical issues:

required to generate large numbers of samples from multi-dimensional parameter space statistical precision of sampled distributions needs to (significantly) exceed that of observed data

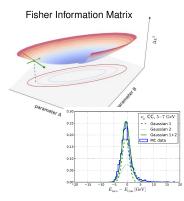
#### most straightforward solution:

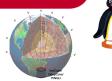
**direct histogramming** of large enough MC samples

often impossible due to computational limits!

## Introduction

- PISA originally served as the "PINGU Simulation & Analysis" framework
  - fast methods to determine NMO sensitivity



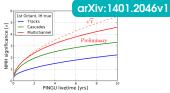


 factorise generation of NMO templates:

 $\begin{array}{l} \text{flux}\times\text{oscillation}\otimes\text{detector}\\ \text{response} \end{array}$ 

manual parameterisation of

detector response



by today, it has involved into a much more general tool

## Pisa (disambiguation)

From Wikipedia, the free encyclopedia

Pisa is a city in Tuscany, Italy.

Pisa or PISA may also refer to:

a software framework developed by the IceCube collaboration...

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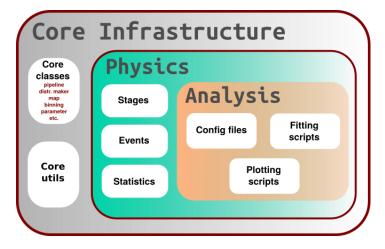
... that has the goal of **enabling physics analyses, by**:

providing commonly required functionality

implementing tools to deal with (low-statistics) MC simulation

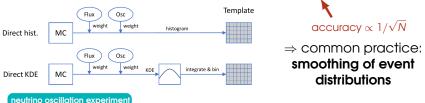
- taking care of reproducibility & documentation
  - providing performance and accuracy

#### **PISA** architecture



## MC event reweighting technique

- allows use of single set of MC events: calculate new event weight each time value of physics or nuisance parameter changes
- possible for independent physics processes (here: v production, oscillation, detection, reconstruction)
- binning events in observable dimensions = MC integration

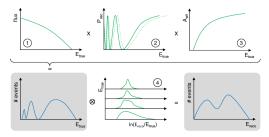


#### Kernel Density Estimation (KDE):

- smoothed distribution as weighted sum over kernel functions placed at each event's reconstructed observables
- here: Gaussians with variable bandwidth

## Staged approach

- alternative to the two standard event reweighting variants
- introduce stages to reflect independent processes occurring in experiment
- exploit computational simplifications where possible



#### template =

flux  $\times$  osc. prob.  $\times$  eff. area  $\otimes$  resolutions

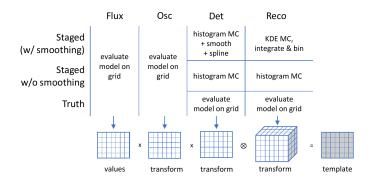
stages calculate transformations on a grid

 $\Rightarrow$  applied **differentially** 

⇒ grid choice adapted to each stage



## Staged approach: operating modes



- flux computed from tabulated data, oscillation probabilities from (semi-)analytic formulae
- MC events only required for detector response stages
- can select suitable smoothing methods adapted to physics of stage
  - $\Rightarrow$  increases effective amount of MC statistics

## Stages & data structure in PISA

- stages represent different physics effects, interfaced with each other within a *pipeline*
- a service is a concrete implementation of a stage
- ▶ modular structure ⇒ transparent modification of pipeline and exchange of services (e.g. Prob3++ ⇔ nuSQuIDS for oscillations)
- each service has associated parameters: defined in a pipeline config file



fitting procedure: change parameter(s) → re-run pipeline → compare template



$$\label{eq:states} \begin{array}{l} \mbox{Events:} \\ [x_1, \ x_2, \ ..., \ x_n] \\ [y_1, \ y_2, \ ..., \ y_n] \\ [w_1, \ w_2, \ ..., \ w_n] \end{array}$$

- data (e.g. MC sample) represented by numba SmartArrays, passed on from each stage
- flexibly transform between binned (map) and unbinned (events) data representations

## PISA: Not just a "fitter"

apart from core modules and (high-level) routines for performing physics analyses, PISA provides lots of (lower-level) utility modules which make the user's life much easier, e.g.:

## advanced configuration file parsing

#### comparison tools

 $\Rightarrow$  hashing + caching at chosen floating point precision

consistent + reproducible random number generation

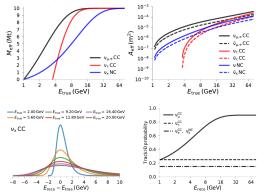
generic & clever file I/O

profiling & logging

etc.

## A toy NMO analysis

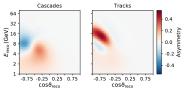
employ parametric toy detector model to validate staged approach



effective mass/area vs. true neutrino energy

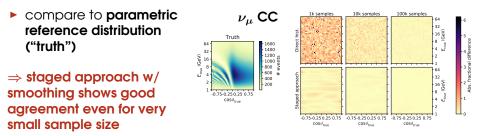
energy resolution & event classification vs. true/reco'd neutrino energy

► obtain "typical" **NMO asymmetry** signatures in cascade- and track-like events (signed binwise  $\sqrt{\chi^2}$ )



## Validation of detection stage

- approach: sample N MC events from unbinned toy distributions
- staged approach:
  - 1. evaluate detector's effective areas on fine grid in true (energy, cosine zenith)
  - 2. apply Gaussian smearing along 2D grid
  - 3. apply cubic splines along energy and cosine zenith (sequentially)
  - 4. multiply by oscillated fluxes
- direct histogramming: directly bin event weights in true (energy, cosine zenith)

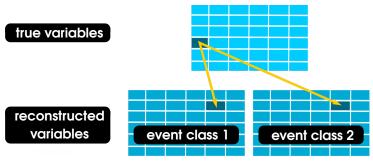


#### Characterising reconstruction resolutions

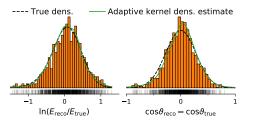
- detector resolution functions constructed from same MC events
- subsequent integration yields transformation:

 $(\textit{E}_{true}, \cos \vartheta_{true}) 
ightarrow (\textit{E}_{reco}, \cos \vartheta_{reco}, event classification)$ 

- small MC amounts critical due to high dimensionality of transformation
- advantageous to characterise quantities with reduced dependency on true variables

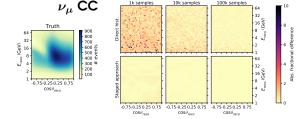


## Validation of final-level templates



- generate single 1d resolution function per input-output coordinate
- found adaptive (variable) bandwidth) KDE to outperform other smoothing methods
- $\triangleright$  ideally finely subdivide dependent dimensions (here:  $E_{\rm true}$ ,  $\cos \vartheta_{\rm true}$ ), but trade-off with MC statistics

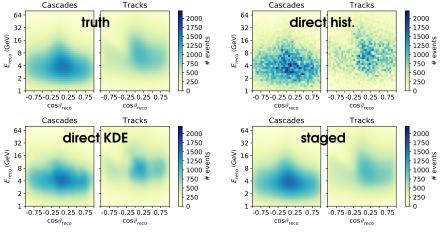
 $\Rightarrow$  templates from staged approach w/ smoothing considerably more accurate than from direct hist.



100k sampl

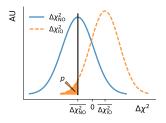
## Final-level template comparison

final-level templates of the three different methods and truth, for one MC event sample of size 10<sup>4</sup>

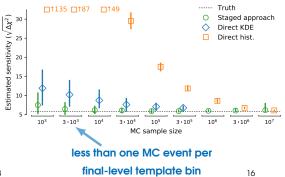


 $\Rightarrow$  only the staged approach passes the "eye test"

## **Results of toy NMO analysis**

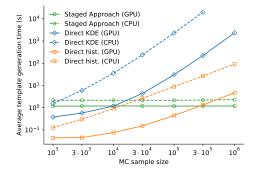


- ► perform fit of IO template to NO Asimov template and record  $\sqrt{\chi^2}$  as sensitivity proxy
- compare (distributions of) predictions of the three methods to true significance
- repeat for different MC sample sizes
- require ~ 10<sup>7</sup> MC events for direct hist.
- some improvement from direct KDE, but too slow for larger sample sizes
- staged approach: amount of MC needed is reduced by orders of magnitude



## **Timing benchmarks**

 usefulness of given analysis method also crucially dependent on duration of computation (here: template generation)

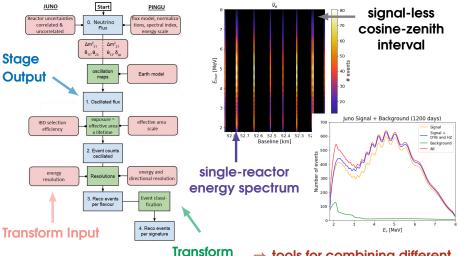


staged approach only dependent on MC sample size for start-up

- direct hist. fast but biased for small sizes
- direct KDE impractical to use for large sizes

#### PISA NMO Analysis with JUNO + PINGU

(to be published)



two separate pipelines!

PISA Software | Strasbourg, 6 November 2018

⇒ tools for combining different types of experiments, with joint & separate systematics

### Summary

#### PISA software:

- from a map/histogram-based simulation/fitting tool tailored to PINGU NMO to a general-purpose modular physics analysis framework
- easily extendable staged approach with efficient smoothing methods in place: mitigate low MC statistics/increase effective amount of MC
- template generation time independent of MC sample size (excluding start-up costs)
- technical paper submitted to J. Comp. Phys.; preprint available at arXiv:1803.05390
- code maintained by IceCube collaboration, not yet open-sourced... stay tuned

## Thank you for your attention!

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E LINK

## BACKUP

#### grid choice for stage transformations and stage outputs in toy NMO analysis:

Stage	Transformation	Output
Flux	-	$400 E_{\rm true} \times 400 \cos \vartheta_{\rm true}$
Oscillation	$400 \times 400$	$400 E_{\rm true} \times 400 \cos \vartheta_{\rm true}$
Detection	$400 \times 400$	$200 E_{\rm true} \times 200 \cos \vartheta_{\rm true}$
Reconstruction	$200 \times 200 \times 40 \times 40 \times 2$	$40 \ E_{\rm reco} \times 40 \ \cos \vartheta_{\rm reco} \times 2 \ {\rm classes}$

 staged approach w/o smoothing shown to converge to output of direct histogramming (in asymptotic limit)

