



环形正负电子对撞机
Circular Electron Positron Collider



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Electron Collider Oriented Pixelated Cmos Sensor development

WANG Meng

On behalf of the CEPC VTX study group

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11th FCPPL Workshop, Marseille

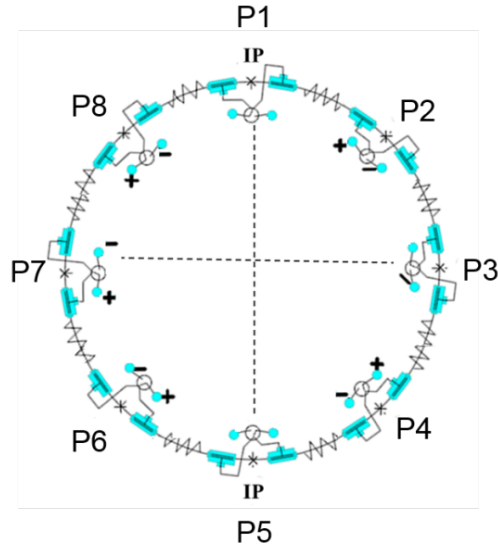
Outline:

- *Requirements*
- *R&D activities*
- *Future plan and outlook*
- *Summary*

CEPC and Its Beam Timing

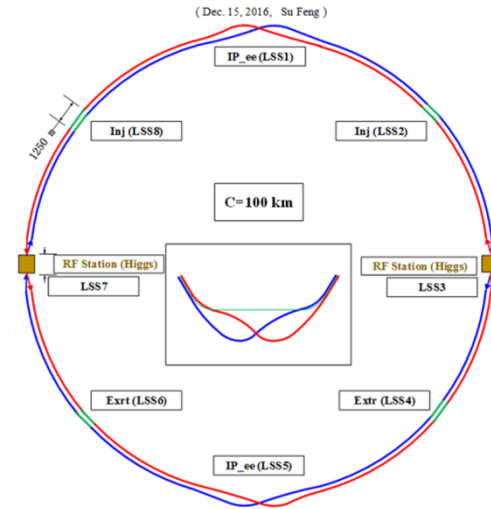
Circular e^+e^- Higgs (Z) factory **two detectors, 1M ZH events in 10yrs**

$E_{cm} \approx 240\text{GeV}$, luminosity $\sim 2 \times 10^{34} \text{ cm}^{-2}\text{s}^{-1}$, ($1 \times 10^{34} \text{ cm}^{-2}\text{s}^{-1}$ at the Z-pole)



Single Ring - 54Km

- **Baseline design in pre-CDR**
- Bunch number 50
- Colliding every $3.6\mu\text{s}$, continuously
- Power pulsing not applicable



Fully Partial Double Ring - 100Km

- **Baseline design in CDR**
- Bunch number 286 (half ring)
- Bunch spacing $0.537\mu\text{s}$

Detector Requirements

- Efficient tagging of heavy quarks (b/c) and τ leptons
→ impact parameter resolution

$$\sigma_{r\phi} = 5 \oplus \frac{10}{p(\text{GeV}) \sin^{3/2} \theta} (\mu\text{m})$$

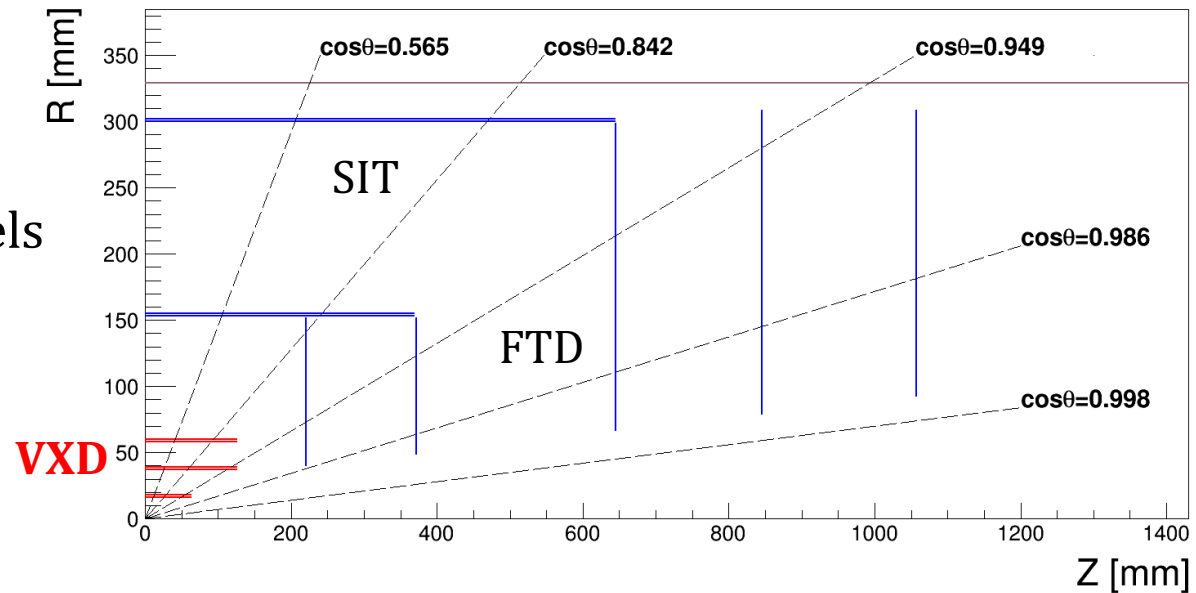
- Detector system requirements:
 - σ_{SP} near the IP: $< 3 \mu\text{m}$ → $\sim 16 \mu\text{m}$ pixel pitch
 - material budget: $\leq 0.15\% X_0/\text{layer}$ → power consumption $< 50 \text{mW}/\text{cm}^2$, if air cooling used
 - first layer located at a radius: $\sim 1.6 \text{ cm}$
 - pixel occupancy: $\leq 1 \%$ → $\sim \mu\text{s}$ level readout

Target: fine pitch, low power, fast pixel sensor + light structure

Baseline Detector Layout

VXD:

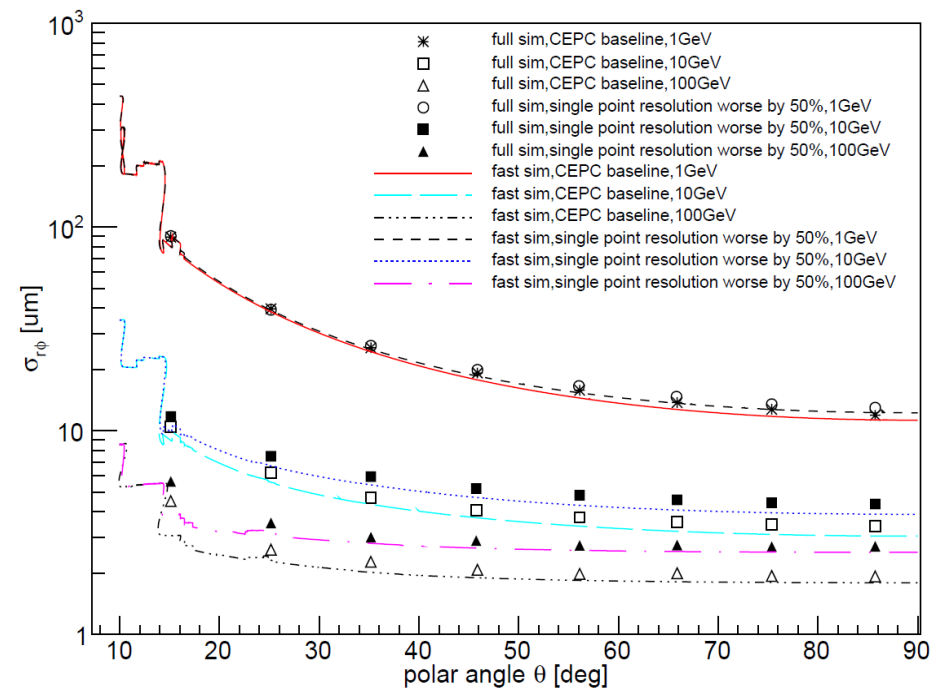
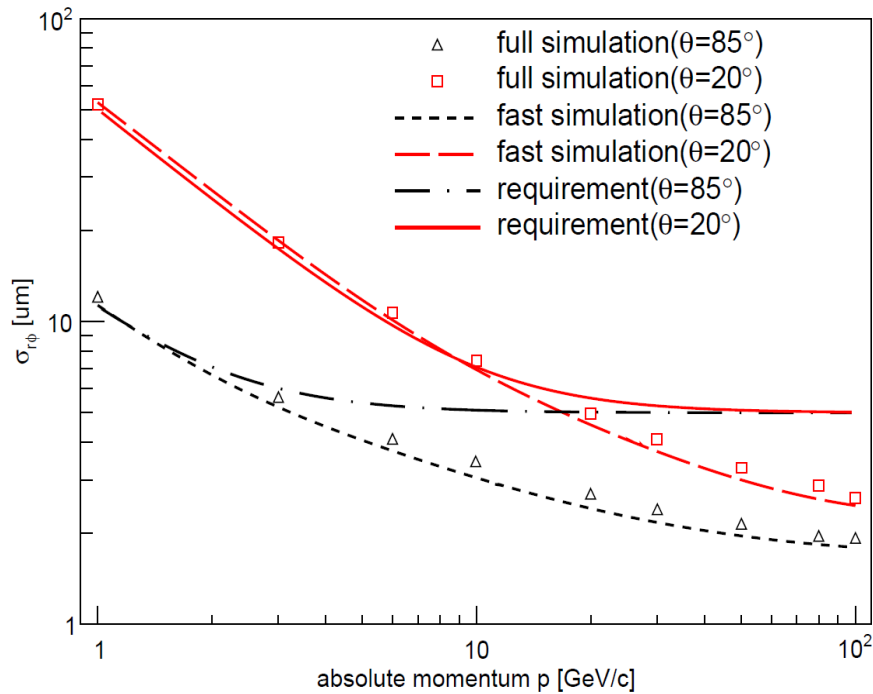
- ILD like layout
- 3 layers of double-sided pixels
- $\sigma_{SP}=2.8\mu\text{m}$, inner most layer
- Polar angle $\theta\sim 15$ degrees



VXD parameters

	R (mm)	z (mm)	\cos \theta	σ_{sp} (μm)	Readout time (μs)
Layer 1	16	62.5	0.97	2.8	20
Layer 2	18	62.5	0.96	6	1-10
Layer 3	37	125.0	0.96	4	20
Layer 4	39	125.0	0.95	4	20
Layer 5	58	125.0	0.91	4	20
Layer 6	60	125.0	0.90	4	20

Performance Studies



Result: could meet the physics requirement with the baseline design

Beam-Induced Backgrounds

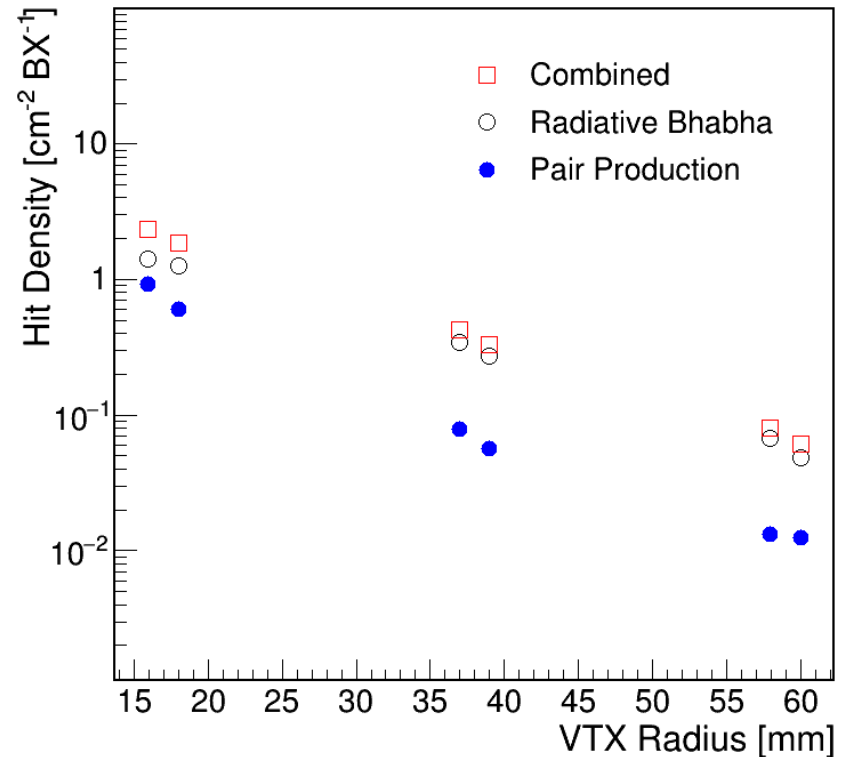
- Various sources of backgrounds studied with Monte Carlo simulation :
 - Beamstrahlung
 - Lost Particles
 - Synchrotron Radiation

- **Hit density** ~ 2.5 hit $\text{cm}^{-2} \text{BX}^{-1}$
→ detector occupancy: $< 1\%$
by estimating tolerable hit density,
with a safety factor of 10 included

- **Radiation level**

- TID ~ 2.5 MRad / year
- NIEL $\sim 10^{12}$ 1MeV $n_{\text{eq}} / (\text{cm}^2 \text{year})$

(safety factor: 10)



R&D activities

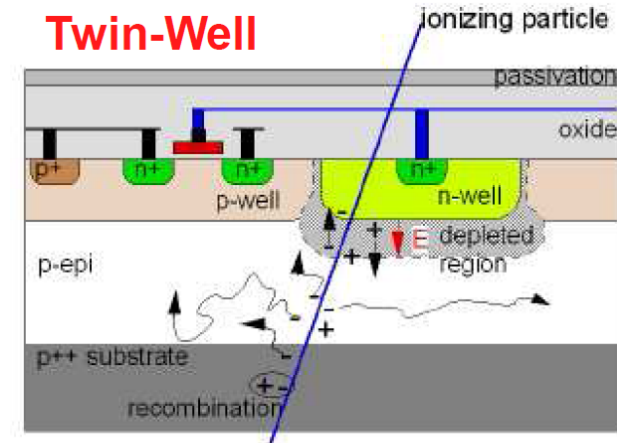
Initial sensor R&D targeting on

- *Pixel single point resolution <3- 5 μ m*
- *Power consumption at the current level <100mW/cm²*
- *Integration time 10-100 μ s*

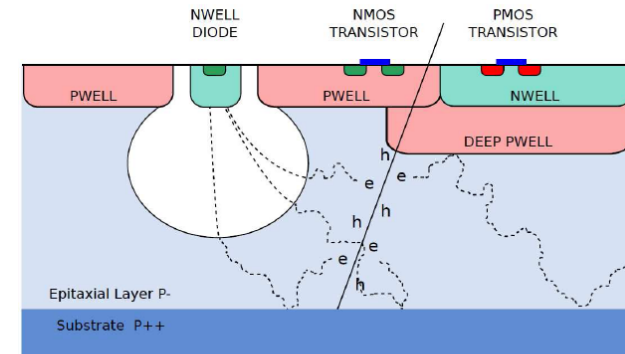
- CMOS pixel sensor (CPS)-funded by NSFC, MOST and IHEP
TowerJazz CIS 0.18 μ m process

CMOS Pixel Sensors: Main Features

- Prominent features of CMOS pixel sensors:
 - ↪ High granularity → excellent (micronic) spatial resolution
 - ↪ Signal generated in (very) thin (15 - 40 μm) epitaxial layer
 - Resistivity may be $\gg 1 \text{ k}\Omega \cdot \text{cm}$
 - ↪ Signal processing μ -circuits integrated on sensor substrate
 - Impact on downstream electronics and syst. integration (→ cost)



- CMOS pixel sensor technology has the highest potential:
 - ↪ R&D largely consists in trying to exploit potential at best with accessible industrial processes
 - Manufacturing param. not optimised for particle detection: wafer/EPI characteristics, feature size, N(ML), ...



Quadruple-Well

- Read-out architectures :
 - ↪ 1st generation : rolling shutter with analog read-out (twin-well)
 - ↪ 2nd generation : rolling shutter with // read-out & end-of-column discrimination (twin-well)
 - ↪ 3rd generation : data driven read-out with in-pixel discrimination (synchronous/asynchronous)

Motivation for Using CMOS Pixel Sensors

- CPS development triggered by need of very high granularity & low material budget
- Applications exhibit(ed) much milder running conditions than pp/LHC
- ➔ Relaxed speed & radiation tolerance specifications

- Increasing panel of existing, foreseen or potential application domains :

↪ Heavy Ion Collisions : STAR-PXL, ALICE-ITS, CBM-MVD, NA61, FOCAL, ...

↪ $e^+ e^-$ collisions : ILC, BES-3, CEPC ...

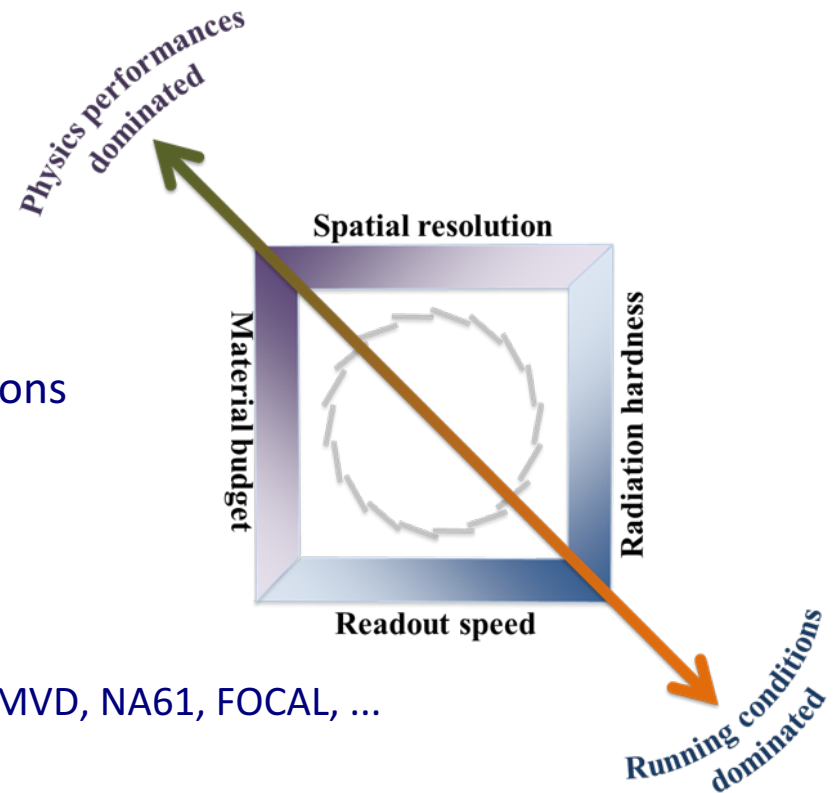
↪ Non-collider experiments : FIRST, NA63, Mu3e, PANDA, ...

↪ High precision beam telescopes adapted to medium/low energy electron beams:

- few μm resolution achievable on DUT with EUDET-BT (DESY), BTF-BT (Frascati), ...

↪ **RECENTLY: high rate pp collisions ➔ addressing the pb of speed and radiation hardness**

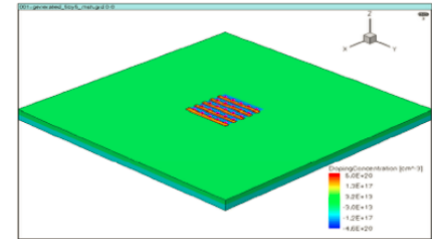
Quadrature of the Vertex Detector



CMOS Pixel Sensor R&D Activities

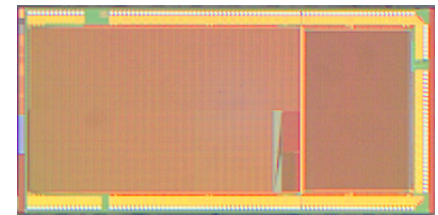
- **Sensor design & TCAD simulation**

- Different sensor diode geometries, epitaxial-layer properties and radiation damage



- **First submission in Nov. 2015**

- Exploratory prototype, analog pixel, rolling shutter readout mode
- **Sensor optimization** and radiation tolerance study
- sensing node AC-coupled to increase biased voltage

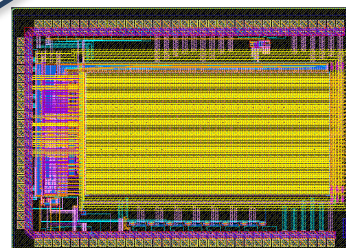
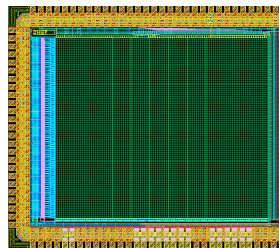


- **Second submission in May 2017**

- Two prototypes with **digital pixels** (in-pixel discriminator)
- Two different readout schemes: **rolling shutter** & **asynchronous**

Design goals

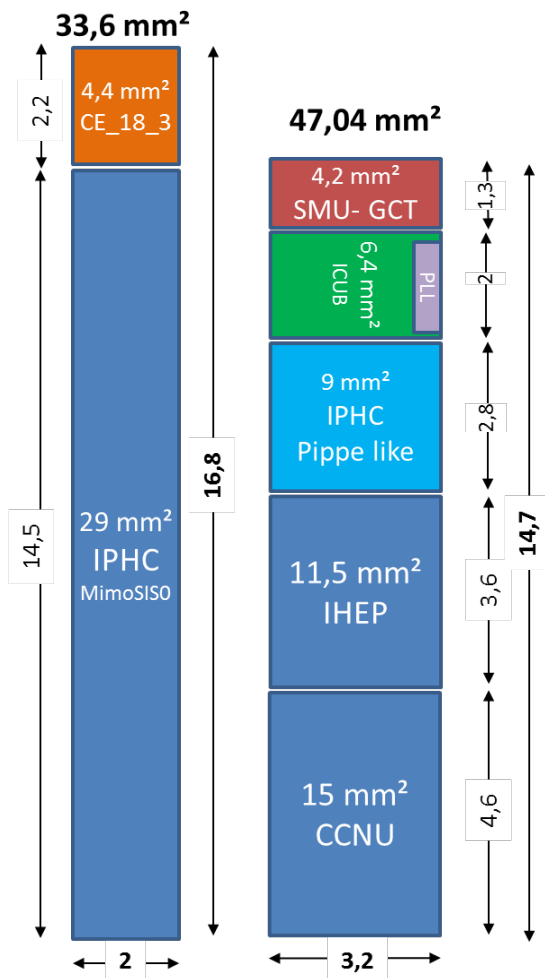
- Spatial resolution $5 \mu\text{m}$
- Integration time $< 10 \mu\text{s}$
- Power consumption $< 80\text{mW}/\text{cm}^2$



chip returned from
the foundry

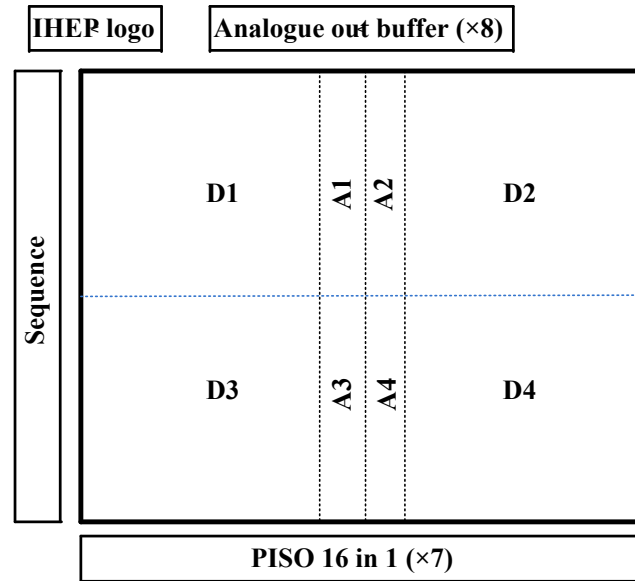
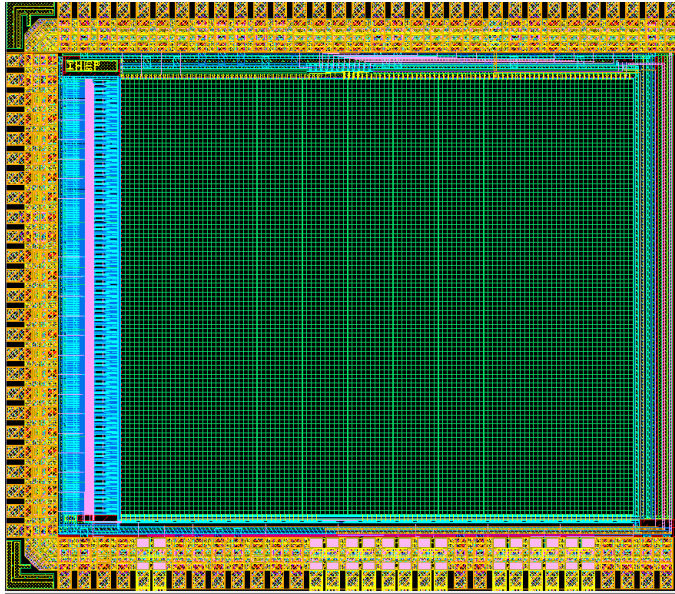
Common Submission

- Bring together efforts and funding resources
- 2 GDS submitted to TowerJazz with total 80 mm² surface
- 8 circuits from 5 institutions



- CE-18-3 (IPHC): Pixel matrix with short peaking time and for studies of tolerance to high ionising radiation
- MimosiS0 (IPHC): Pixel matrix with sensor real height to study data driven readout mechanism and radiation tolerance (CMB)
- GCT (SMU, US): 3 Gbps serial link transmission for CPS
- PLL (IPHC): clock reference for CPS
- ICUB (Unistra): SPAD – external contribution
- PIPPE (IPHC): Pixel matrix for low energy X rays detection
- IHEP: rolling-shutter mode
- CCNU: asynchronous mode

2nd CPS Submission: Rolling-shutter Mode



Two different pixel versions:

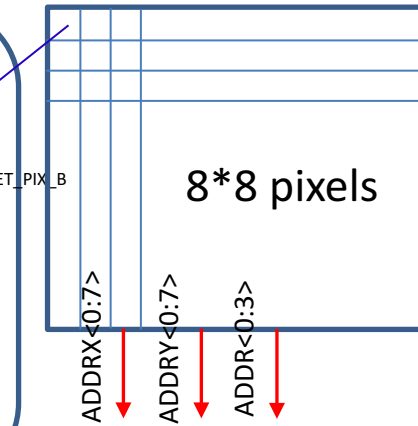
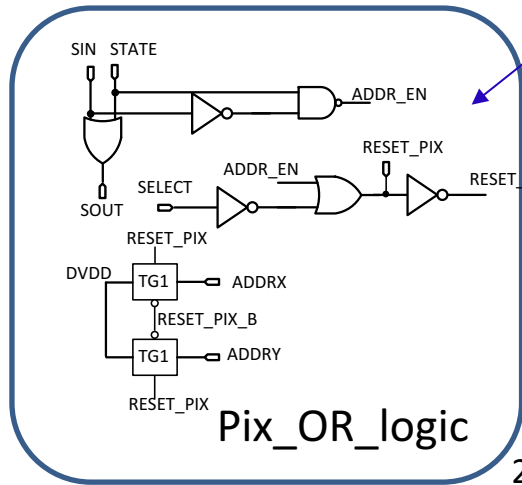
- Pixel size: $22\mu\text{m} \times 22\mu\text{m}$
→ 65% of ASTRAL chip
- Same amount of transistors;
- Offset cancellation technique;
- Version 2 has higher signal gain, but suffers “more” from “Latch” input voltage distortion.

Chip features:

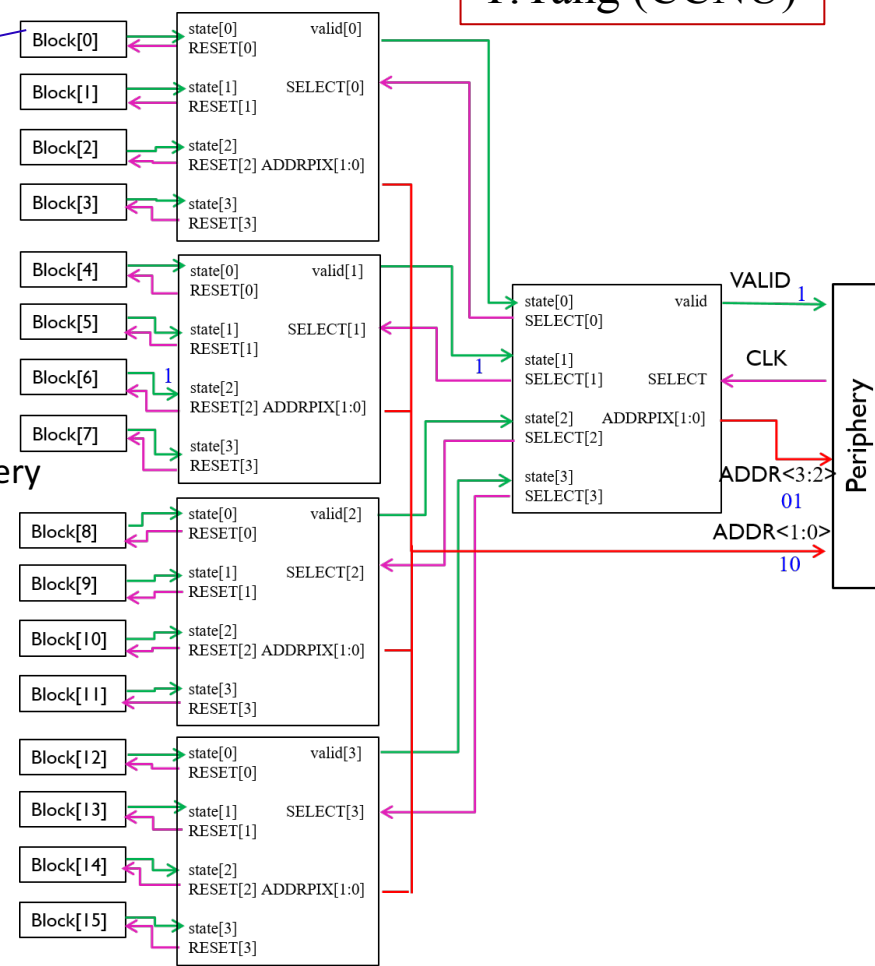
- $3 \times 3.3 \text{ mm}^2$
- 96×112 pixels with 8 sub-matrix
- Processing speed: $11.2\mu\text{s}/\text{frame}$ with 100 ns/row
- Output data speed: 160 MHz
- Power: $3.7\mu\text{A}/\text{pixel}$ ($14.4 \text{ mW}/\text{cm}^2$ @pixel matrix)

2nd CPS Submission: Asynchronous Mode

P. Yang (CCNU)



20 address lines to the Periphery



Matrix readout architecture:

- **AERD (Address-Encoder and Reset-Decoder)**
many connection lines occupy larger area than the logic circuit itself
- **OR gate chain:** speed is limited with the number of the chain pixels
- **Combine these two solutions:** 64 pixels as a group using OR gate chain, groups using AERD structure to readout

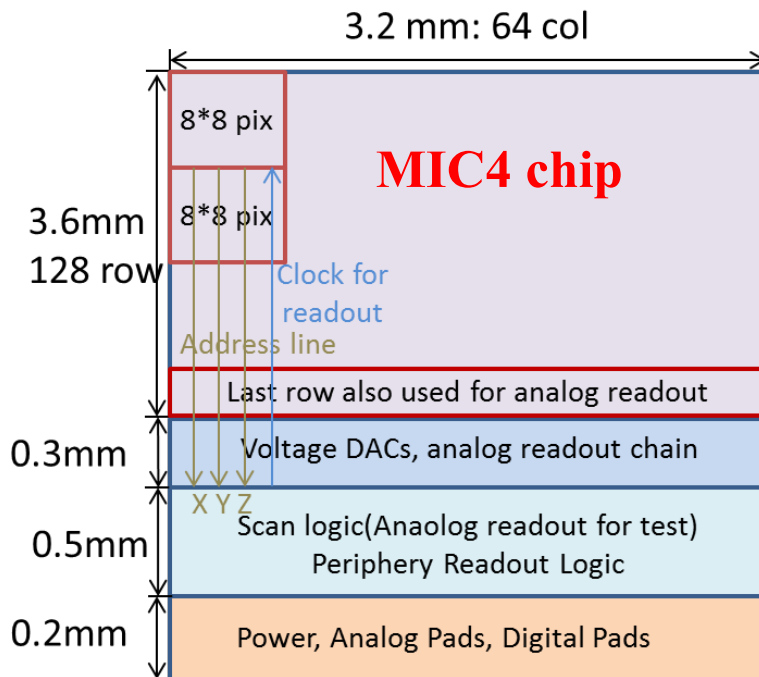
2nd CPS Submission: Asynchronous Mode

front-end I: Same structure as ALPIDE chip

- ENC: $8 e^-$
- Power cons.: 61 nA/pixel
- Threshold: $140 e^-$
- Peaking time $< 1 \mu s$
- Pulse duration $< 3 \mu s$

front-end II: CSA based front-end circuit

- Pixel size: $25 \times 25 \mu m^2$
- ENC: $24 e^-$
- Power cons.: 50 nW/pixel (8 mW/cm^2 @pixel matrix)
- Threshold: $170 e^-$
- Peaking time $< 500 \text{ ns}$ @ $Q_{in} < 1.5 \text{ ke}^-$
- Pulse duration $< 9.4 \mu s$ @ $Q_{in} < 1.5 \text{ ke}^-$



- $3.2 \times 3.7 \text{ mm}^2$
- 128×64 pixels
- Integration time: $< 5 \mu s / 10 \mu s$
- Power consumption: $< 80 \text{ mW/cm}^2$
- Chip periphery
 - Band gap
 - Voltage DAC
 - Current DAC
 - Matrix configuration
 - LVDS
 - Custom designed PADS

Future Plan on R&D

- laboratory and test-beam characterizations
- Coordination on sensor design team
- Novel readout scheme
- Radiation hardness
- Large area pixel array design
- Time stamp
- Small ($16\mu\text{m} \times 16\mu\text{m}$) pixel, targeting on $3\mu\text{m}$ single point resolution
 - To explore SOI 3D connection technology by designing the in-pixel digital logic in a separated tier
 - Or to look for any new process

Summary

- R&D started along the baseline design specifications
- 2nd CPS prototype design submitted
 - *More in-pixel electronics*
 - *New asynchronous readout architecture*
- CPS test system being developed and improved
- 2nd SOI prototype test in progress
 - *Sensor thinning*
 - Good performance shown by preliminary results
- Overall sensor architecture in consideration
- More expertise needed and collaboration welcomed

Thank you for your attention!

CEPC CDR Parameters

beta_y=2mm

D. Wang

	<i>Higgs</i>	<i>W</i>	<i>Z</i>
Number of IPs	2		
Energy (GeV)	120	80	45.5
Circumference (km)	100		
SR loss/turn (GeV)	1.68	0.33	0.035
Half crossing angle (mrad)	16.5		
Piwinski angle	2.75	4.39	10.8
N_e /bunch (10^{10})	12.9	3.6	1.6
Bunch number	286	5220	10900
Beam current (mA)	17.7	90.3	83.8
SR power /beam (MW)	30	30	2.9
Bending radius (km)	10.9		
Momentum compaction (10^{-5})	1.14		
β_{IP} x/y (m)	0.36/0.002		
Emittance x/y (nm)	1.21/0.0036	0.54/0.0018	0.17/0.0029
Transverse σ_{IP} (um)	20.9/0.086	13.9/0.060	7.91/0.076
ξ_x/ξ_y /IP	0.024/0.094	0.009/0.055	0.005/0.0165
RF Phase (degree)	128	134.4	138.6
V_{RF} (GV)	2.14	0.465	0.053
f_{RF} (MHz) (harmonic)	650		
Nature bunch length σ_z (mm)	2.72	2.98	3.67
Bunch length σ_z (mm)	3.48	3.7	5.18
HOM power/cavity (kw)	0.46 (2cell)	0.32(2cell)	0.11(2cell)
Energy spread (%)	0.098	0.066	0.037
Energy acceptance requirement (%)	1.21		
Energy acceptance by RF (%)	2.06	1.48	0.75
Photon number due to beamstrahlung	0.25	0.11	0.08
Lifetime due to beamstrahlung (hour)	1.0		
F (hour glass)	0.93	0.96	0.986
L_{max} /IP ($10^{34}\text{cm}^{-2}\text{s}^{-1}$)	2.0	4.1	1.0