

OpenIO

**Next-Gen Object Storage  
and Serverless Computing**

# Agenda

**1** About OpenIO

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**2** SDS: Next-gen Object storage

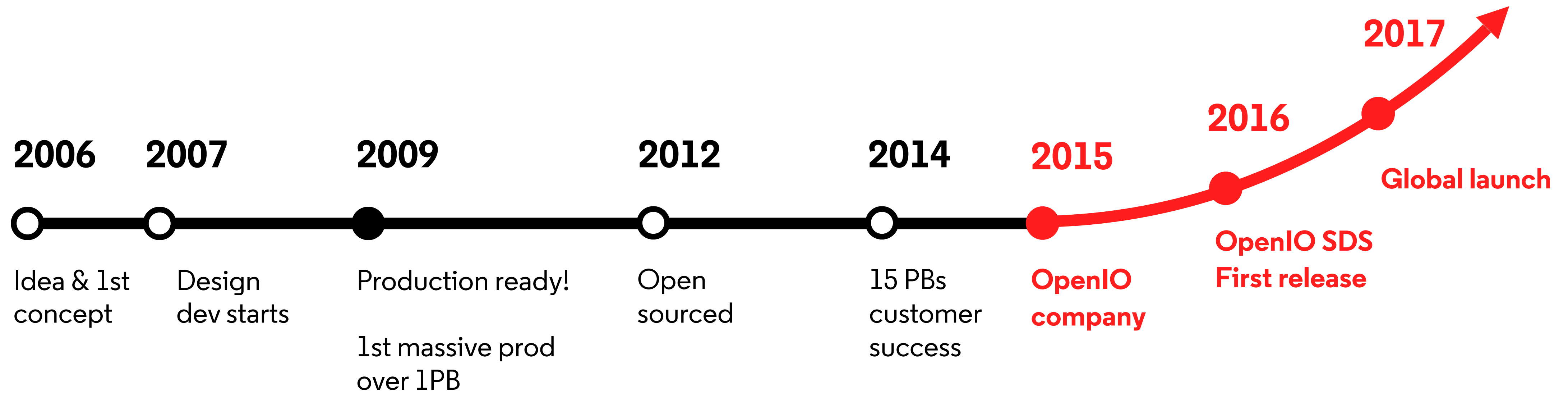
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**3** Grid for Apps: Serverless Computing

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# About OpenIO

# An experienced team, a robust and mature technology



Lille (FR) | San Francisco | Tokyo

# Quickly Growing Across Geographies And Vertical Markets

**35**

**Employees**

Mostly engineers,  
support and pre-sales  
Growing fast

**3**

**Continents**

Hem (Lille, France), Paris,  
Tokyo, San Francisco

Teams across EMEA,  
Japan and, soon, US

**25+**

**Customers**

Installations ranging  
from 3 nodes up to 60  
Petabytes and billions  
of objects

**2**

**Solutions**

OpenIO SDS, next-gen  
object storage

Grid for Apps, serverless  
computing framework

# Customers



# Use Cases

## Object Storage

- Email platforms
- Media & Entertainment
- Private Cloud Storage
- Remote Storage Consolidation
- Backup & Archiving
- Big Data

**SDS: Next Generation Object Storage**

## Next Gen Applications

- Integrated Data Processing
- Industrial IOT
- Machine learning

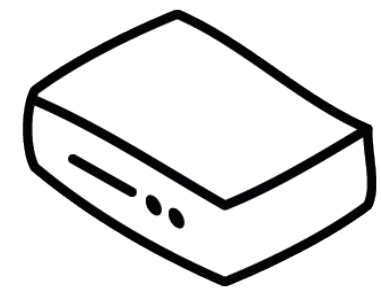
**Grid for Apps: Event-driven Compute Framework**

# SDS

## Next-Generation Object Storage



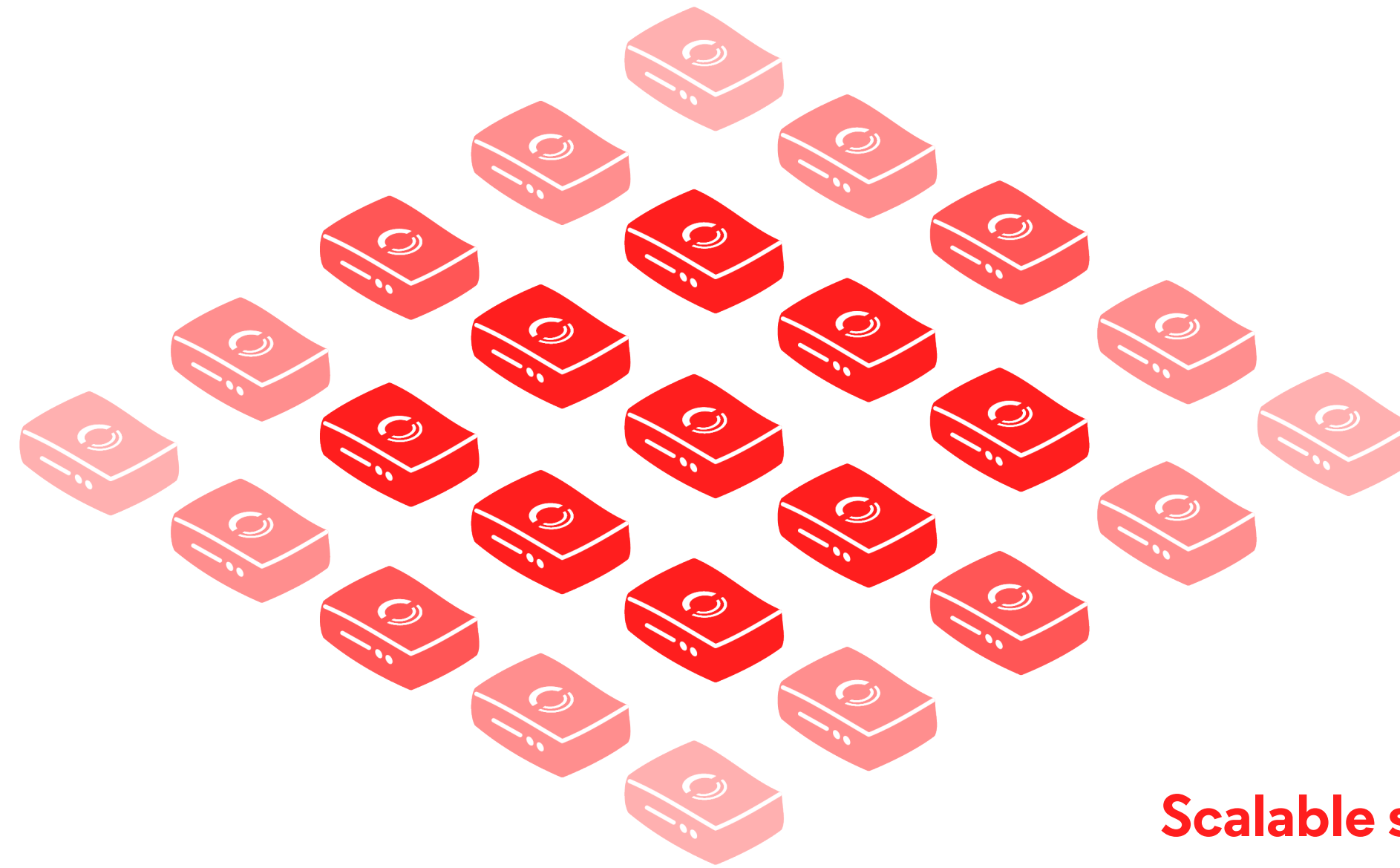
# OpenIO SDS



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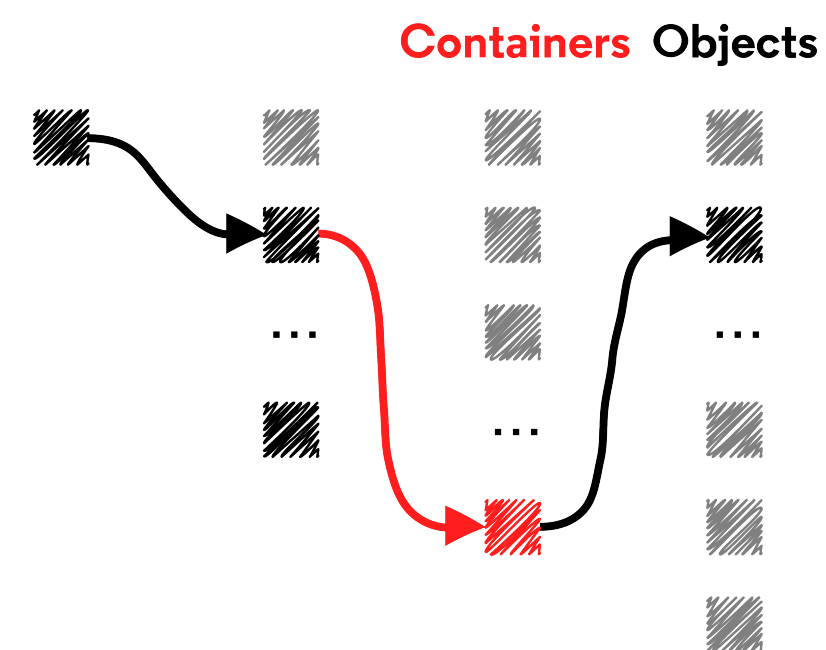
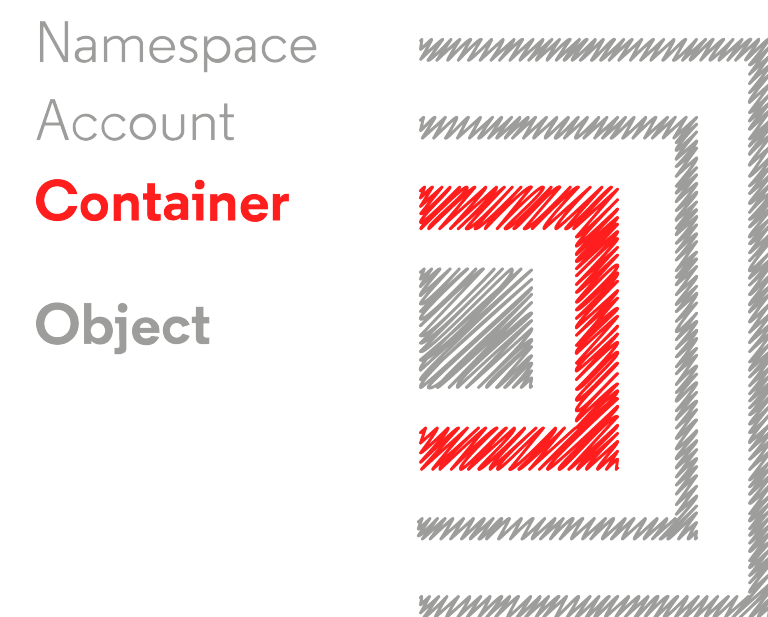
**Commodity Hardware**   **OpenIO SDS**

**Scalable storage platform**

**We are different**



# Directory with indirections



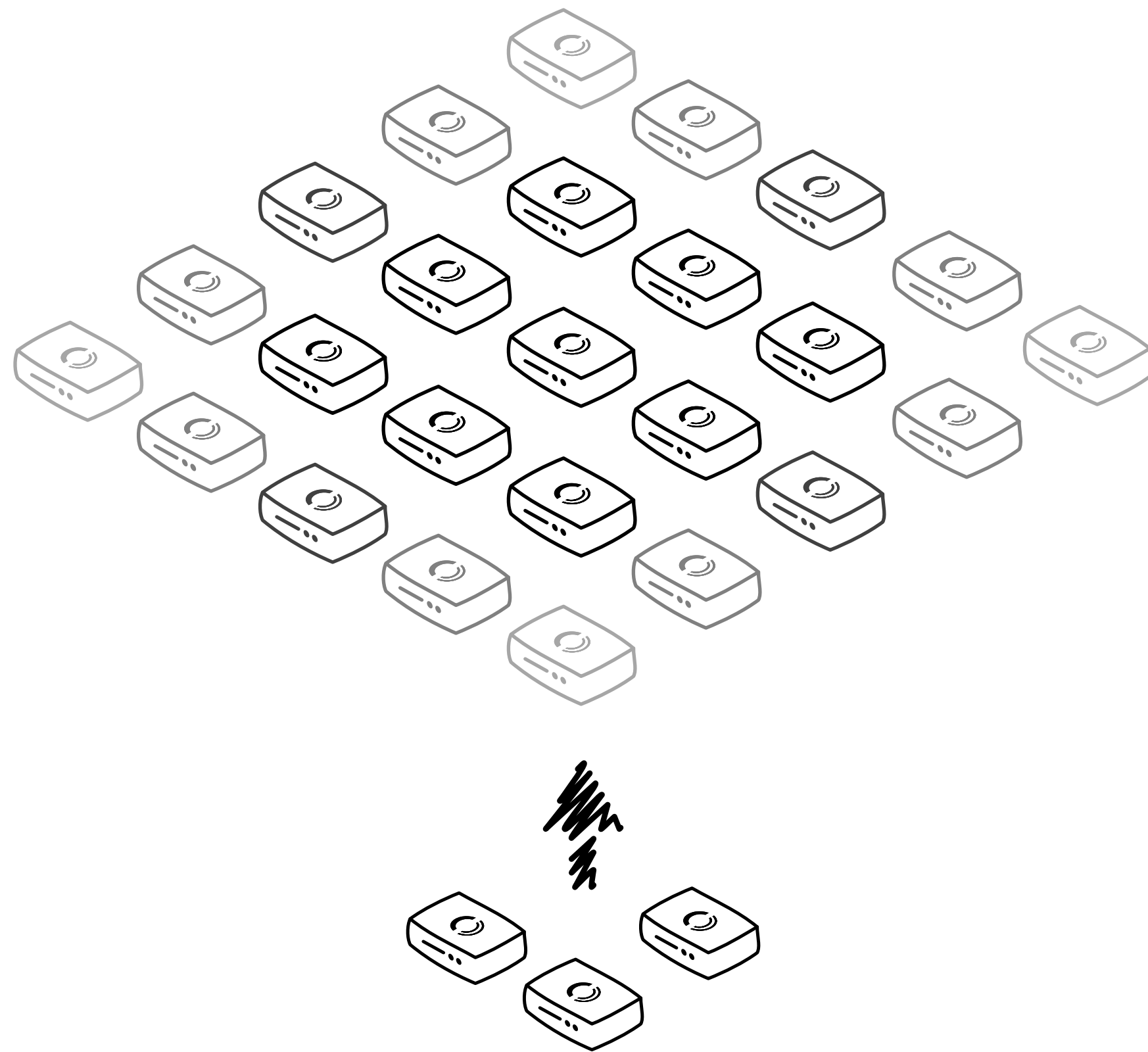
## Track containers not objects

- Container and objects are stored in a persistent 3-level distributed directory
- High performance consistency, with always 3 hops to get to the data
- The directory has the form of a hash table, mapping containers' UUIDs to their services

Safe, predictable and consistent at any scale

`grid://namespace/account/container/object`

# Scale out storage



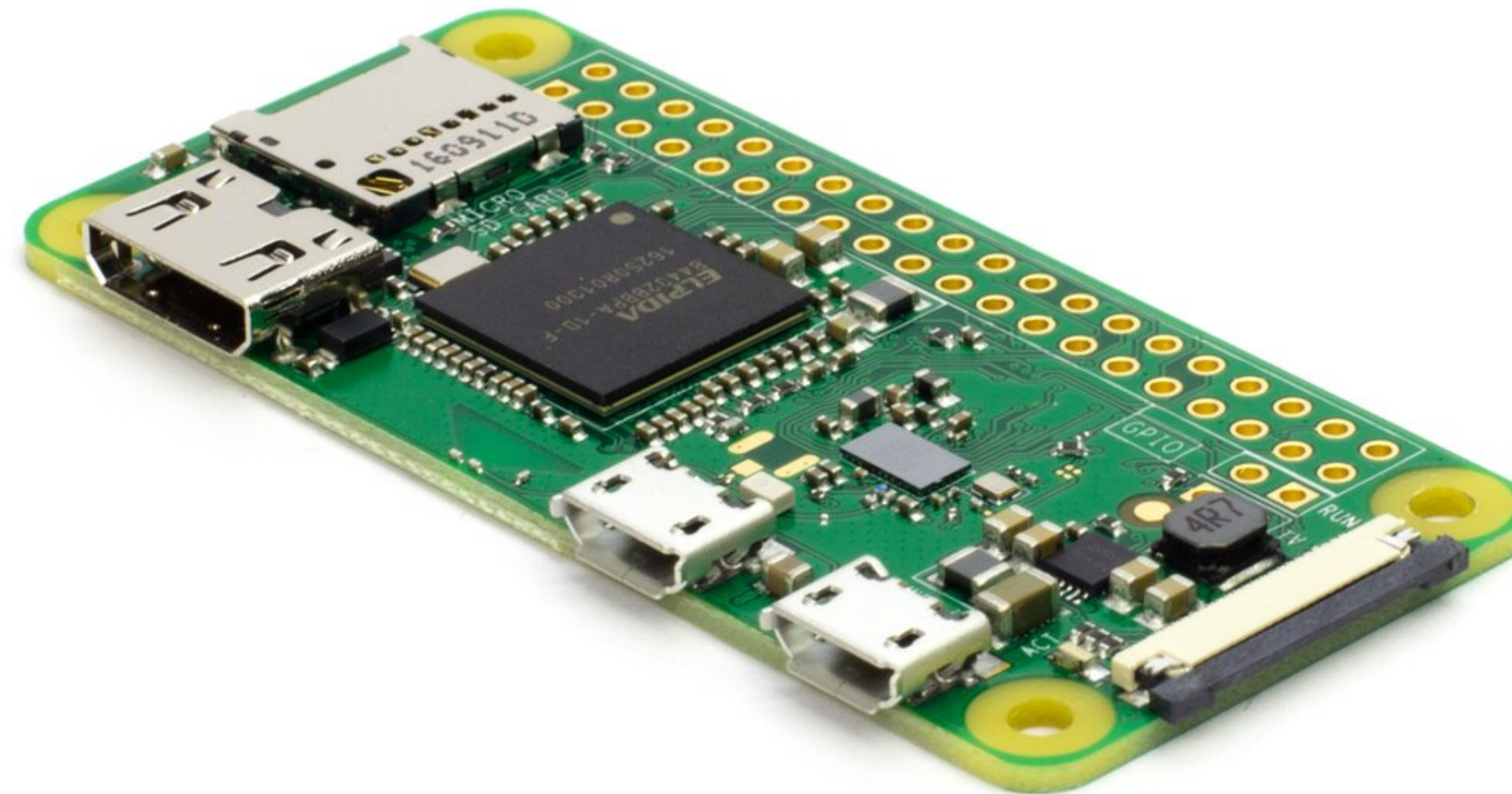
## Hyperscalable storage

- **Scale-out by nature with shared-nothing model to aggregate storage capacity from independent x86 or ARM servers**
- **Limitless storage based on open source object storage technology**
- **Store thousands of PBs of data and billions of objects**
- **From 3 nodes to thousands**

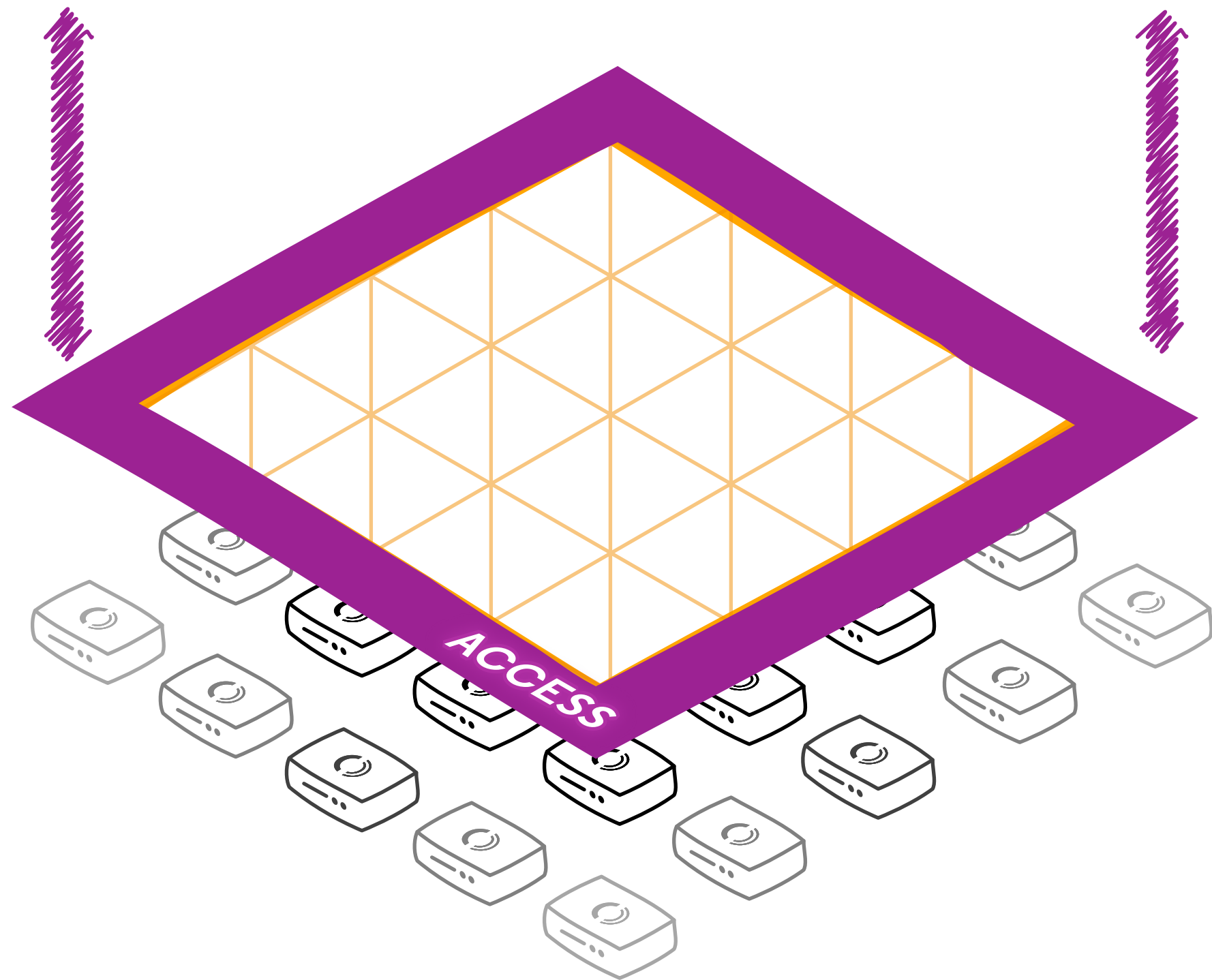
**Hardware agnostic, scalable and resilient**

# OpenIO SDS Can Run in a \$5 Computer!

400MB RAM, 1 ARM CPU core resource footprint. Highly optimized C code



# Broad access layer



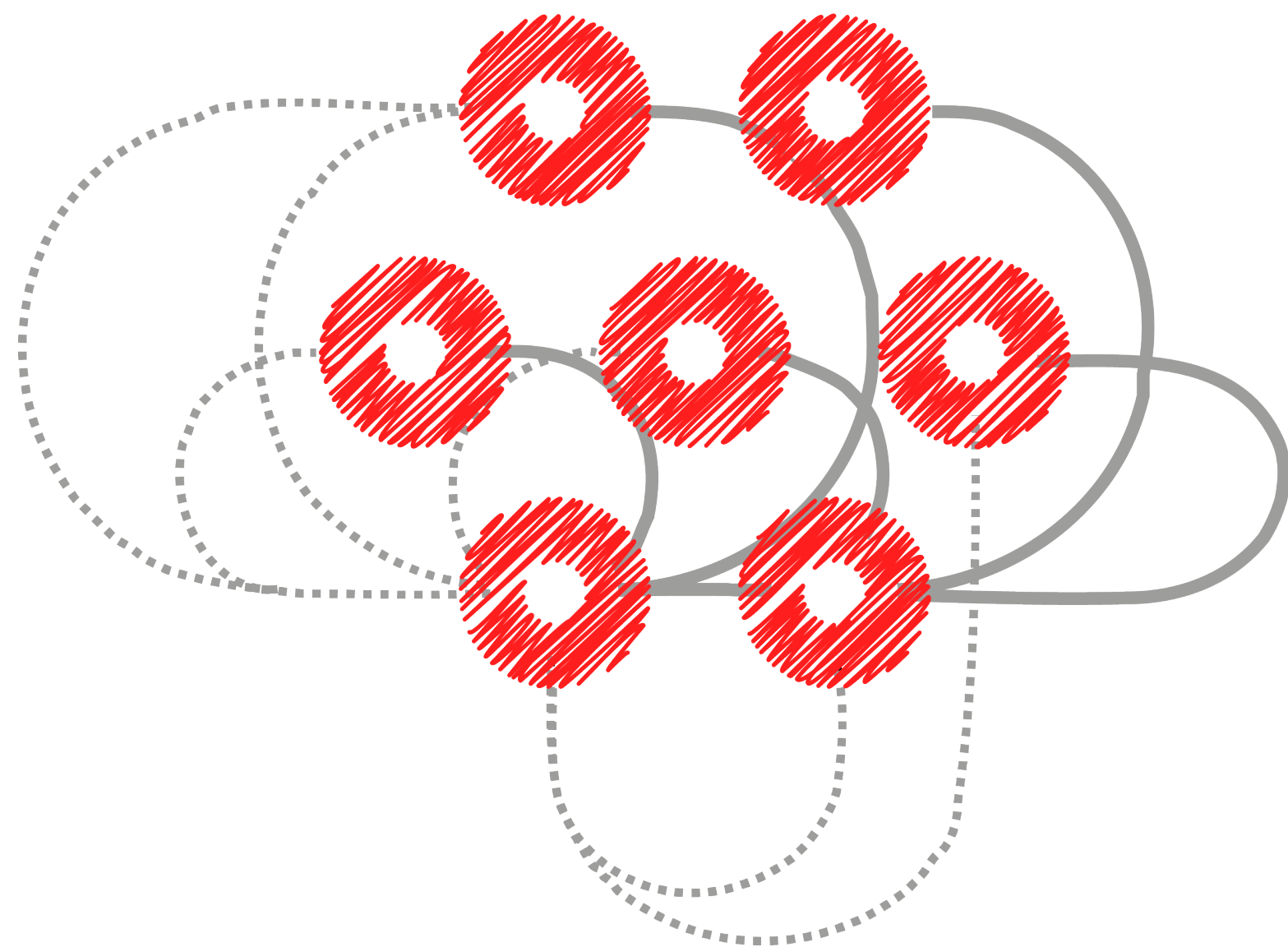
## Standard APIs and file protocols

- **Standard Object APIs to leverage natively the platform: OpenIO REST/HTTP, Amazon S3 and OpenStack Swift**
- **Industry File-Sharing Protocols: NFS, SMB and FTP**

**Data can be accessed by modern and legacy applications**

# Dynamic load balancing

## Conscience technology



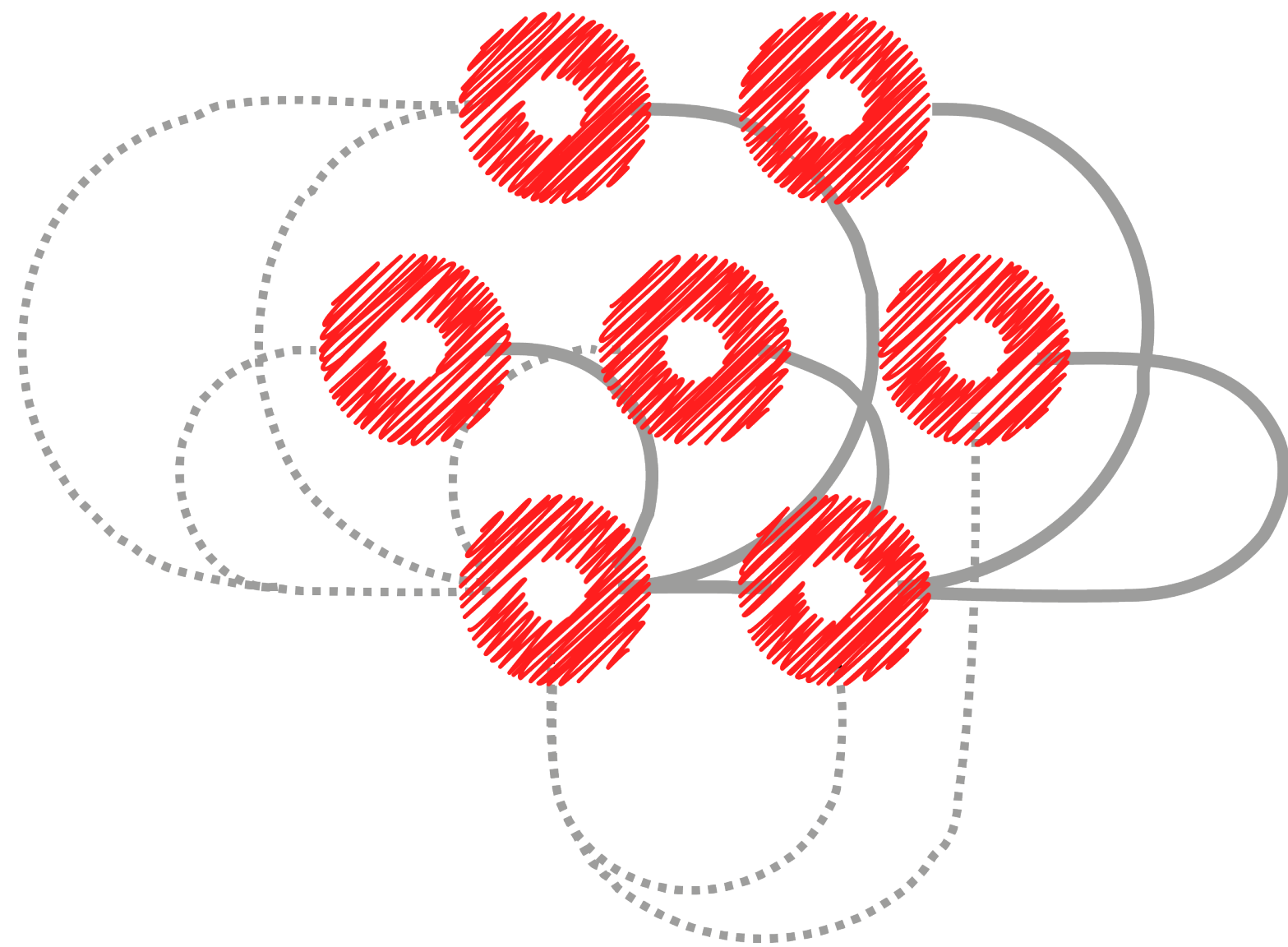
### Real time load balancing for optimal data placement

- Collects systems metrics from the services of each node
- Computes a quality score for each service
- Distributes scores to every nodes and clients
- On the fly best match making for each request

The score is computed with a configurable formula

Real time load balancing for optimal data placement

# Conscience technology



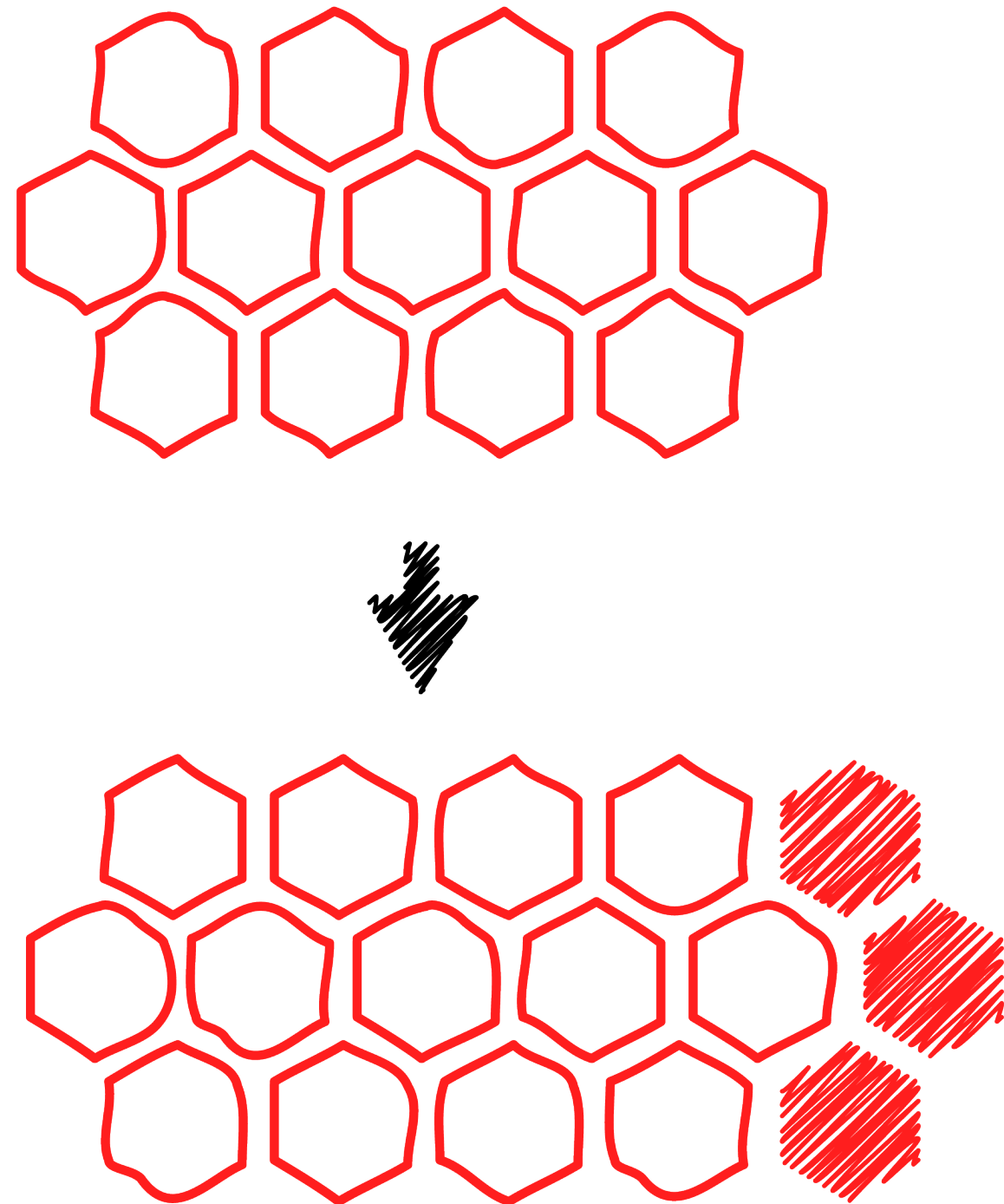
## What is it good for?

- **No hot spots**
- **Scales without rebalancing data**
- **Heterogeneous hardware supported by software**
- **Storage tiering and QoS implemented at the core**

**Simplified operations and capacity planning**



# Grid of nodes

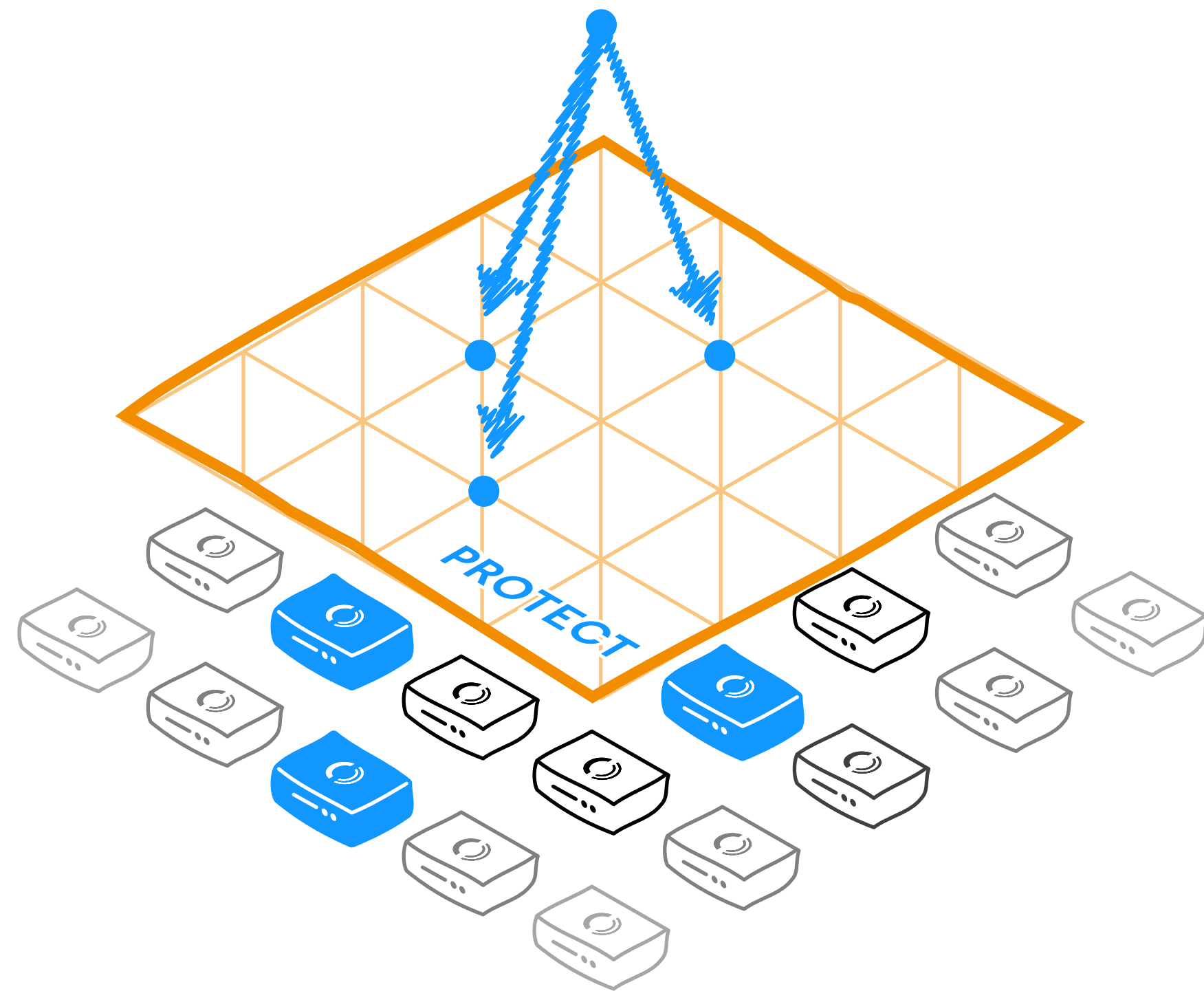


## Never need to rebalance

- No consistent hashing algorithm: no recalculation of the key space
- New nodes and resources are automatically discovered and immediately available
- Nodes can be heterogenous

Seamless cluster expansion without performance impact

# No compromise data resiliency

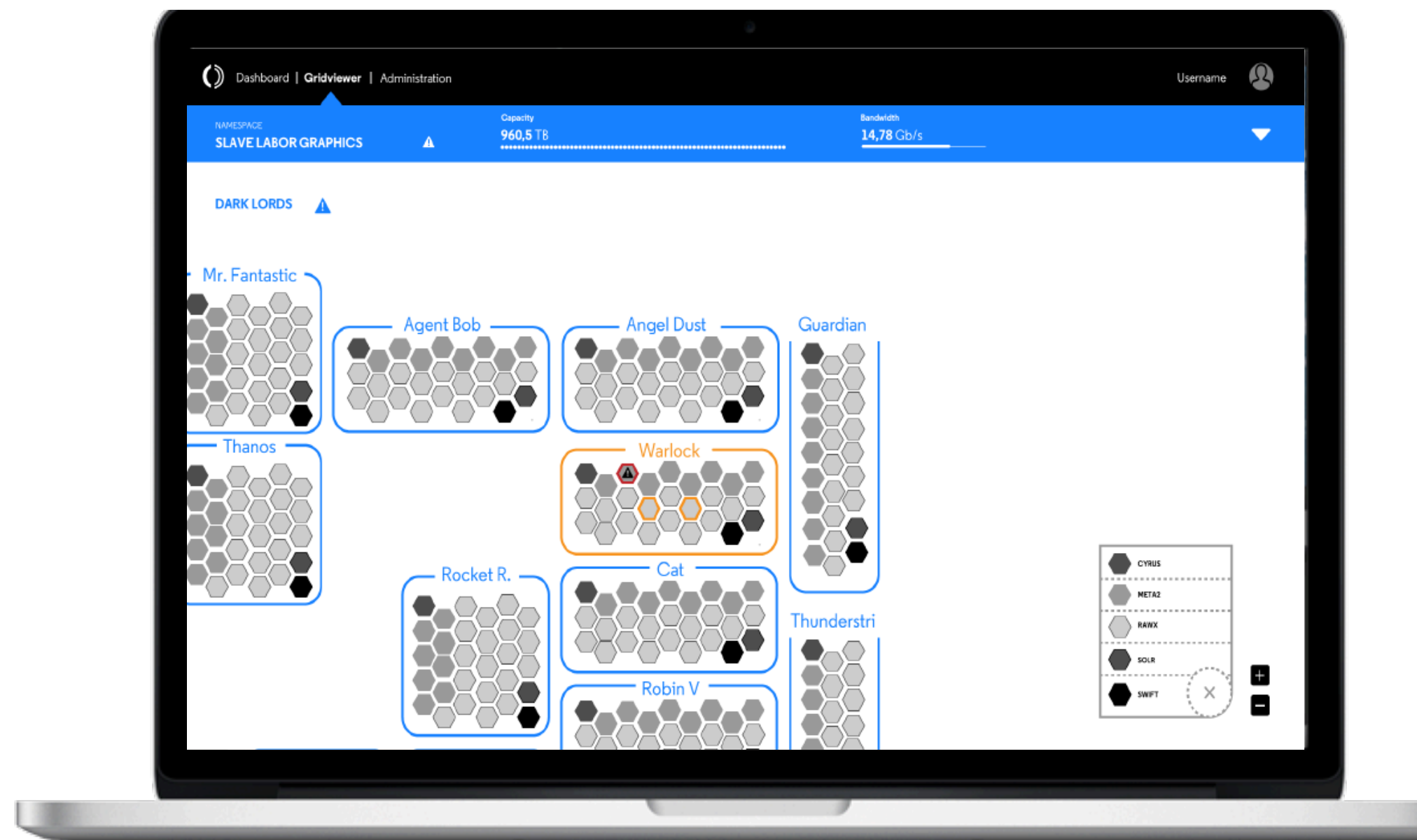


## Multiple protection schemes

- N data copies
- Erasure coding based on Reed-Solomon
- Dynamic data protection policies
- Various topologies from 1 Data Center to multiple or stretched cluster across geos
- Synchronous and/or asynchronous replication
- Storage tiering
- Data encryption

Efficient data protection for any workload

# Ease of use



## Full operational control

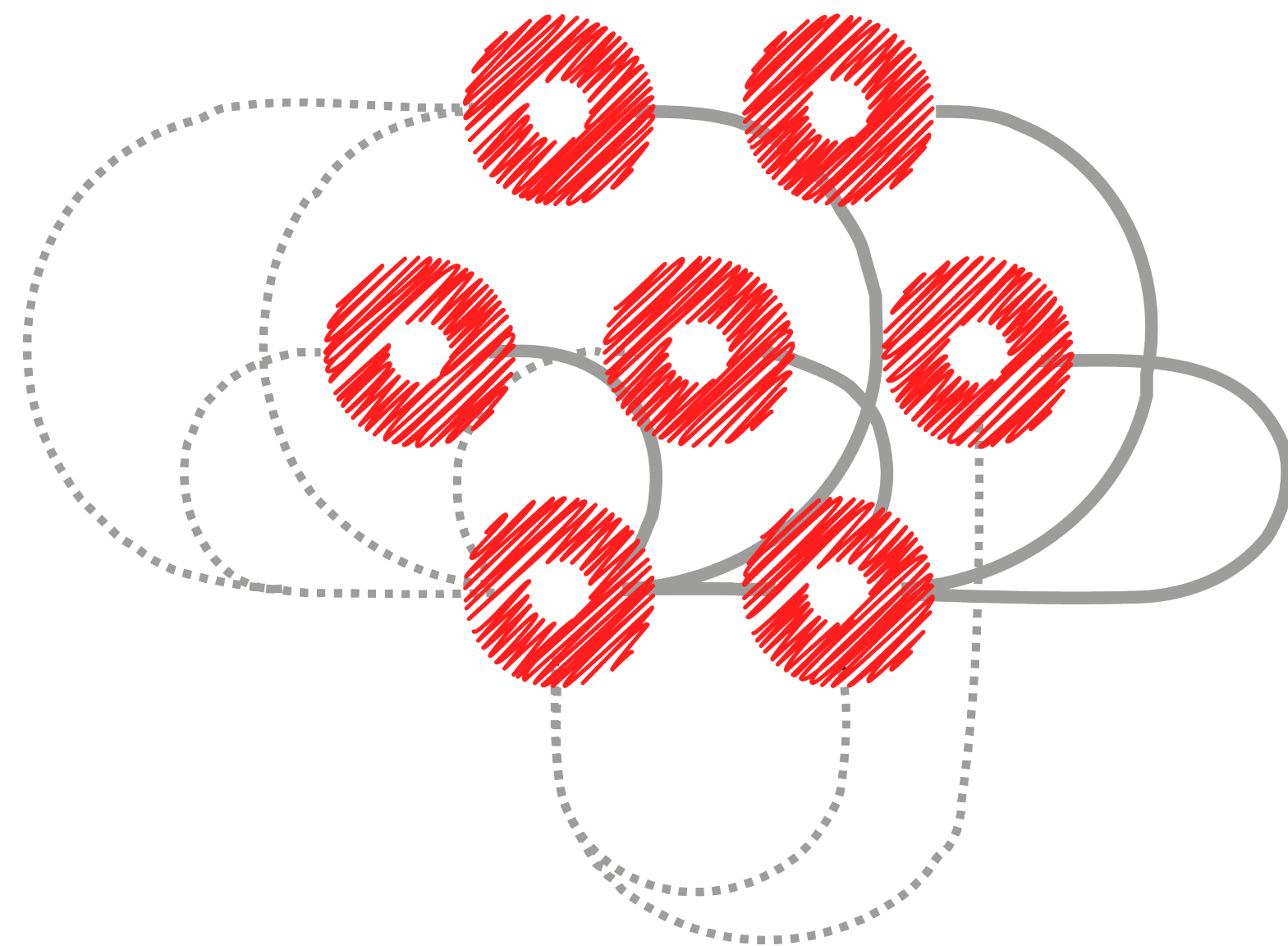
- Consistent and simple Command Line Interface
- Web User Interface for management, monitoring and reporting
- Chargeback API for billing
- Ansible and Puppet scripts for massive node deployments

Simplified deployment and management

# **Grid for Apps**

## Serverless Computing Framework

# Advanced scheduling

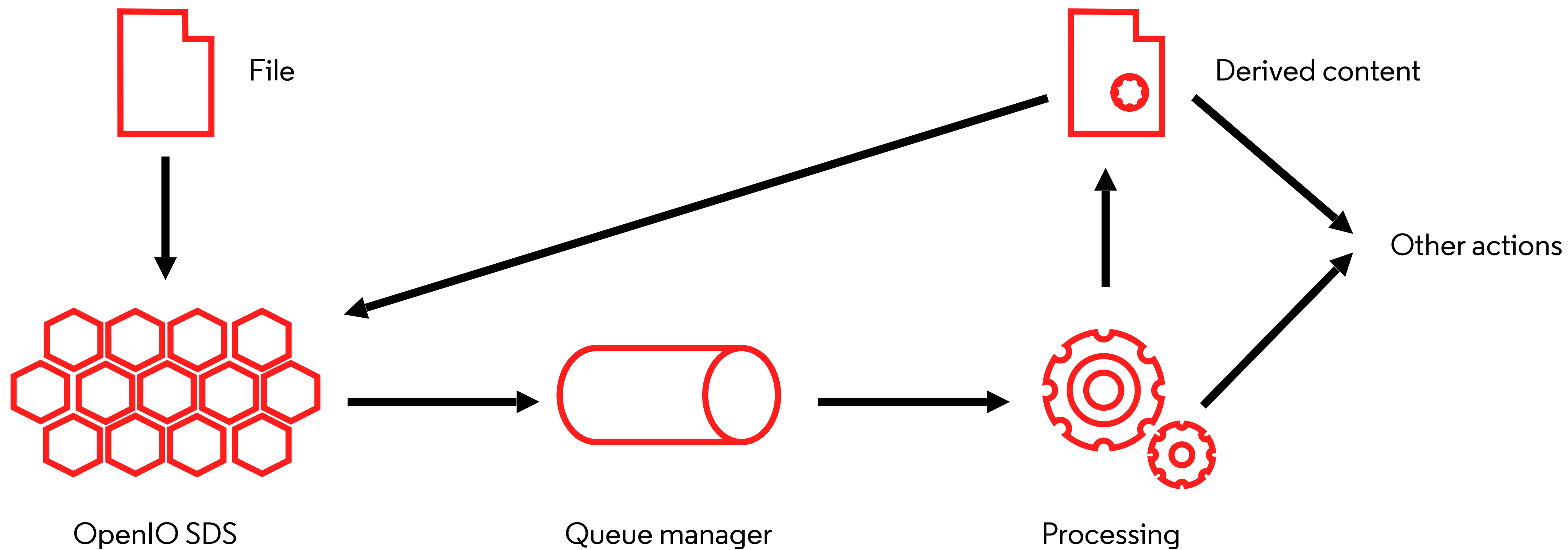


## Conscience based

- **Tasks, Functions and Jobs are allocated on most available nodes**
- **Nodes with specific characteristics (i.e. GPU) can be tagged and selected for specific workloads**
- **All the resources are continuously monitored and jobs/task can be re-allocated if a node/process fails**
- **Container isolation provides resource allocation and security**

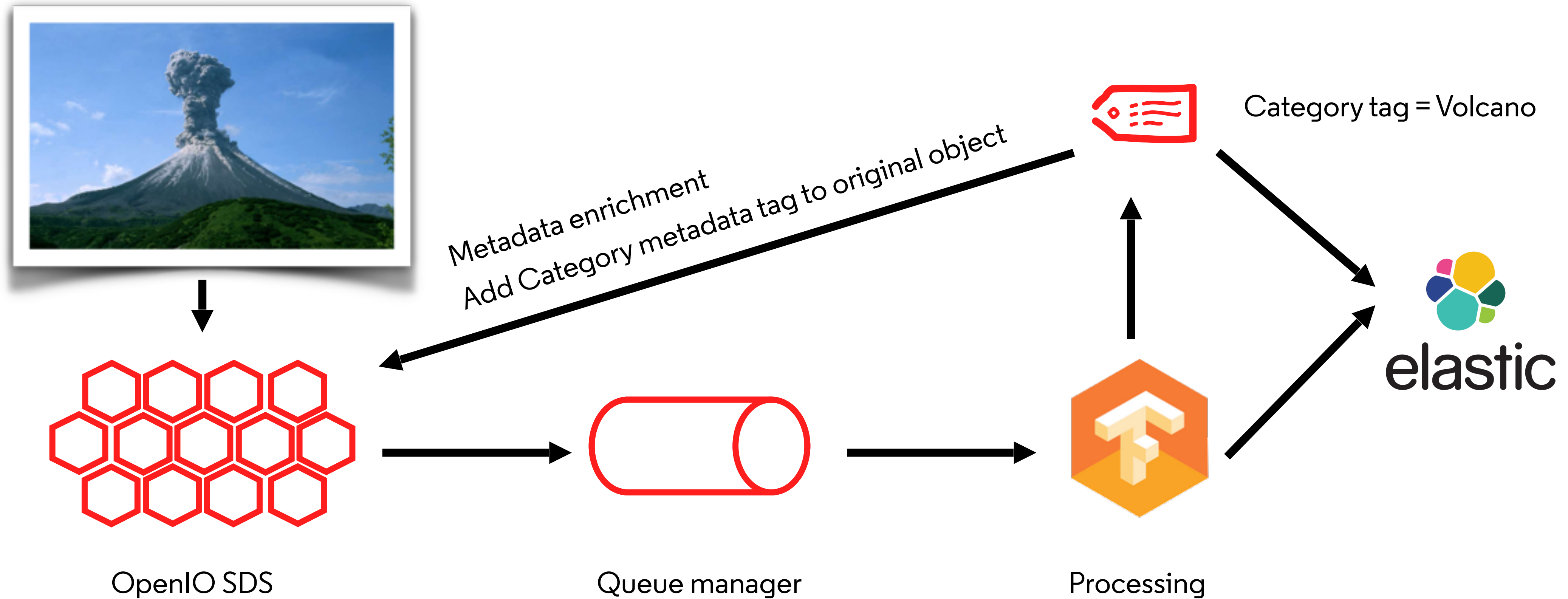
**A complete solutions, for every need**

# Grid for Apps in practice



# Grid for Apps in practice

Everything happens into SDS (no external resources)



# CASE STUDY



# Resources

Enjoy OpenIO

## Links

- <http://docs.openio.io>
- <http://slack.openio.io>
- [maxime.thomas@openio.io](mailto:maxime.thomas@openio.io)

## Projects

- Institut du Cerveau et de la Moelle Epinière
- Datawan

# ICM

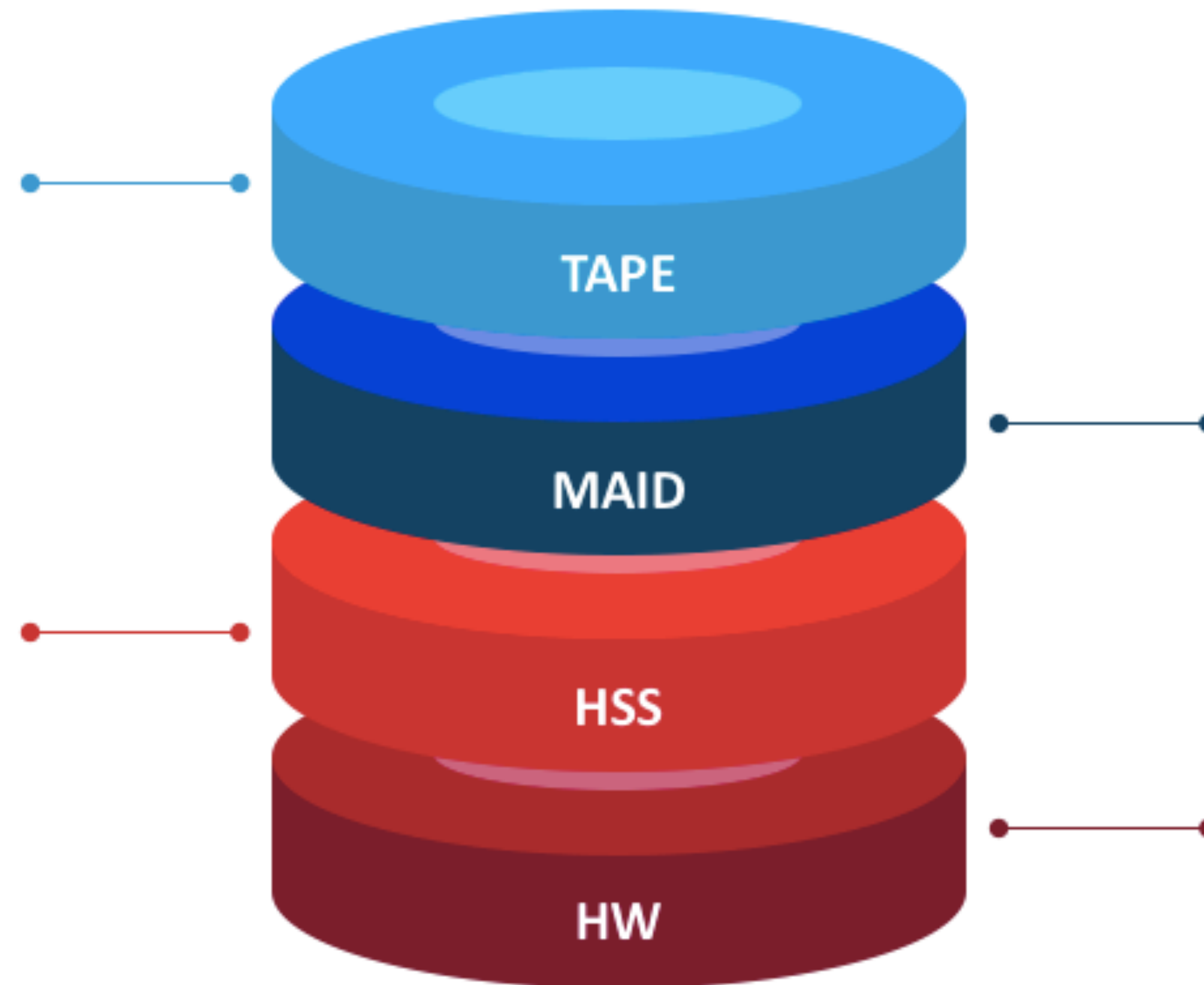
## Storage

### Tape

Long term storage. HIPAA retention requirements: 10 years.  
LTO-7 (6PB total capacity) but cloud storage under study.

### HSS

High Speed Storage, composed of *Spectrum Scale* (GPFS) and *Intel Lustre*. Absorb data traffic from dedicated hardware acquisition such MRI, microscope, ...  
Connected with every satellite component around (compute node, databases, desktop, dedicated applications).



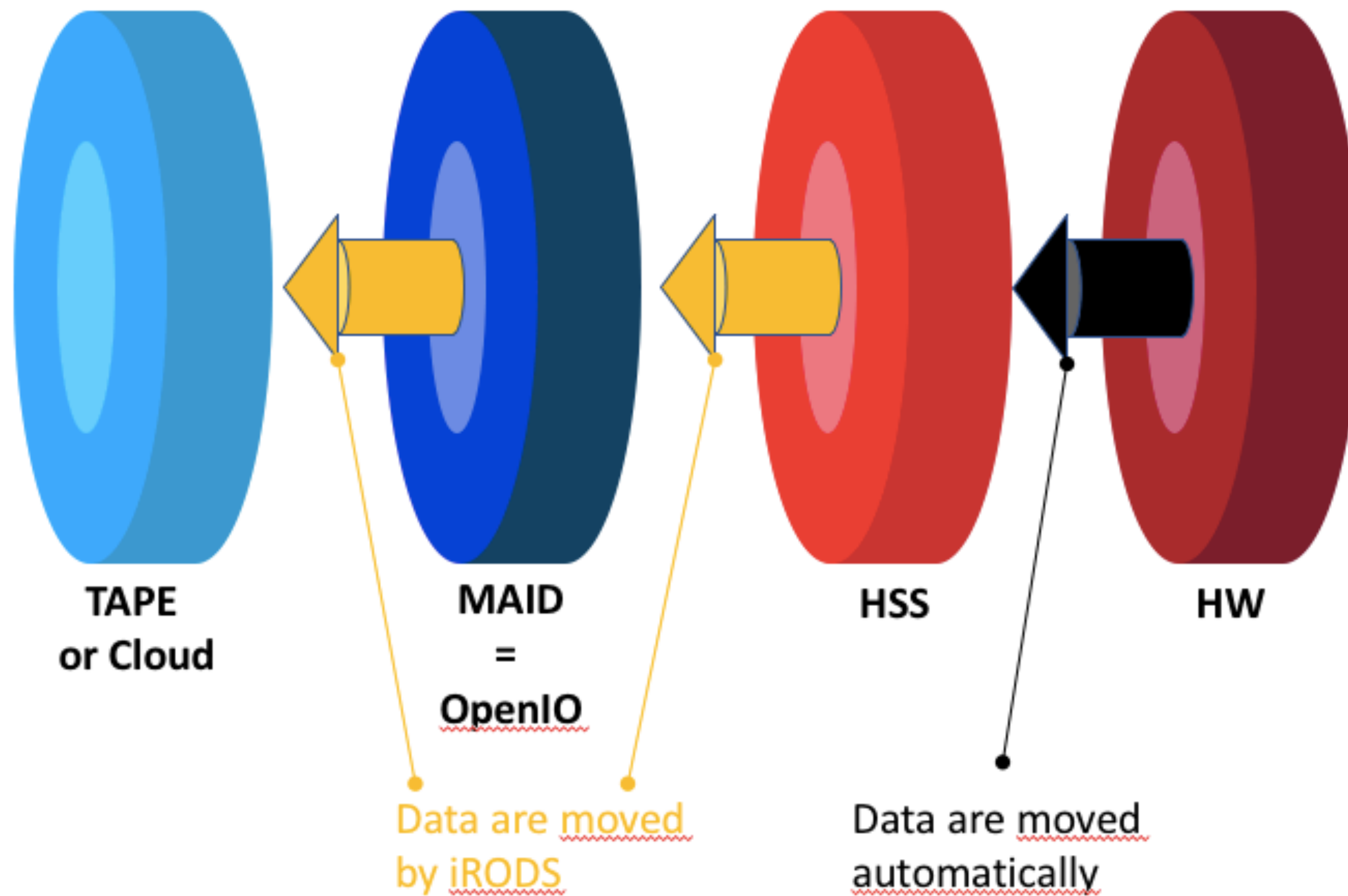
### MAID

Massive Array of Idle Disk. Give access to large and low cost but slower storage. Mainly to backup or archive. RAW data are automatically moved to this storage and have only read-only access (immutable + RO).

### HW

Dedicated acquisition hardware. Almost each equipment have flash storage (NVMe, PCIe or SATA). Data are automatically moved to the high speed storage.

# ICM





github.com/open-io



@OpenIO



OpenIO

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openio.io

