#### Optical simulation for the Temporal project: study of scintillation photon detection time and SiPM modelisation

#### M, Dupont, C. Morel OpenGATE technical meeting, May 11th 2017







### Outline

- 1) Presentation of Temporal project
- 2) Time study with GATE
- 3) SiPM modeling

### Context: the Temporal Project

Aim: Development of a **Compton Camera** to help nuclear dismantling operations



Typical example of a camera

In temporal, each detector = Scintillation Crystal + SiPM

Problem : retrieve (x,y,z,E) of each interaction



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# Temporal Project: Position of scintillation

• After scintillation, optical photons emitted towards the detection surface will form a disc



- Using arrival time of optical photons in order to estimate the center and diameter of the disc of unscattered photons
- Need a good time resolution  $\rightarrow$  Use SiPM

# Goals with GATE on this problematic

- Implement a macro model (fully analytical without optical simulation) of the pair "Crystal/SiPM" like for the pair "Crystal/PMT" for fast simulation
- In the context of the Temporal project: perform a time accurate simulation of the pair "Crystal/SiPM"

For this, we need to:

- Fully simulate scintillation and follow each photon in the crystal
- Treat each photoelectron in SiPM

This can be checked experimentally and used to calibrate the macro model implementation

## Study of Scintillation Photon Detection Time (1/2)

- Aim: understand and quantify parameters on time detection like:
  - optical indexes
  - scintillation parameters (rise time, scintillation decay)
  - coupling material
  - surfaces (as a source of noise)
- For these, I develop a special actor to record every step of scintillation photon in the crystal (implementation of UserSteppingAction)
- Simulation of an interaction of a Gamma ray (511 keV) in a crystal of LaBr<sub>3</sub>:Ce(5%) : 200 x 200 x 30 mm<sup>3</sup> coupled to SiPM (same size)

## Study of Scintillation Photon Detection Time (2/2)







- Top left and middle: effect of the type of the entrance surface on the image of interaction; all reflected photons are a source of noise in the determination of the disc
- Top right: histogram of arrival time on the SiPM
- Bottom left: trajectory of a reflected photon before its detection

#### Formation of the Detection Disc





Effect of *FASTSCINTILLATIONRISETIME* on images at different time shots from 250 ps to 1500 ps (time since gamma interaction). We see only absorbed photons generated by one photoelectric event at the depth X=13 mm.



- Usefull to determine time resolution needed of electronic-readout and of course the impact of the scintillator material
- After 500 ps, the disc is clearly apparent and can be used to determine the position of interaction

#### Model of SiPM

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• New Improved Model and Accurate Analytical Response of SiPMs Coupled to Read-Out Electronics, Marano 2016\*.

$$v_{out}(t) = k \left( A_{d} e^{\frac{-t}{\tau_{d}}} + A_{p1} e^{\frac{-t}{\tau_{p1}}} + A_{p2} e^{\frac{-t}{\tau_{p2}}} + A_{out} e^{\frac{-t}{\tau_{out}}} \right)$$

- Depends on rising time, quenching time, recovery time and pre-amplifier bandwidth
- Times are computed from electrical parameters of SiPM (number of cells, internal resistances and capacitances, ...)
- Fully parametric model
- Quite difficult to determine all the electrical parameters



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15

Time (ns)

20

25

30

#### GATE simulation and SiPM

- Example of a simulation of a LSO crystal 3x3x3 mm<sup>3</sup> coupled to 3x3 mm<sup>2</sup> SiPM
- Tracking of each optical photon in the crystal



- Summation of signals induced by photoelectrons in every  $\mu\text{Cell}$  of the SiPM



### Conclusion & To Do list

- Mastering optical simulation is not easy
- Basic simulation of "crystal/SiPM" available
- Add :
  - crosstalk
  - afterpulse
  - $\mu$ Cell recovery time
  - dark noise (DCR)
- Compare simulations to experimental data