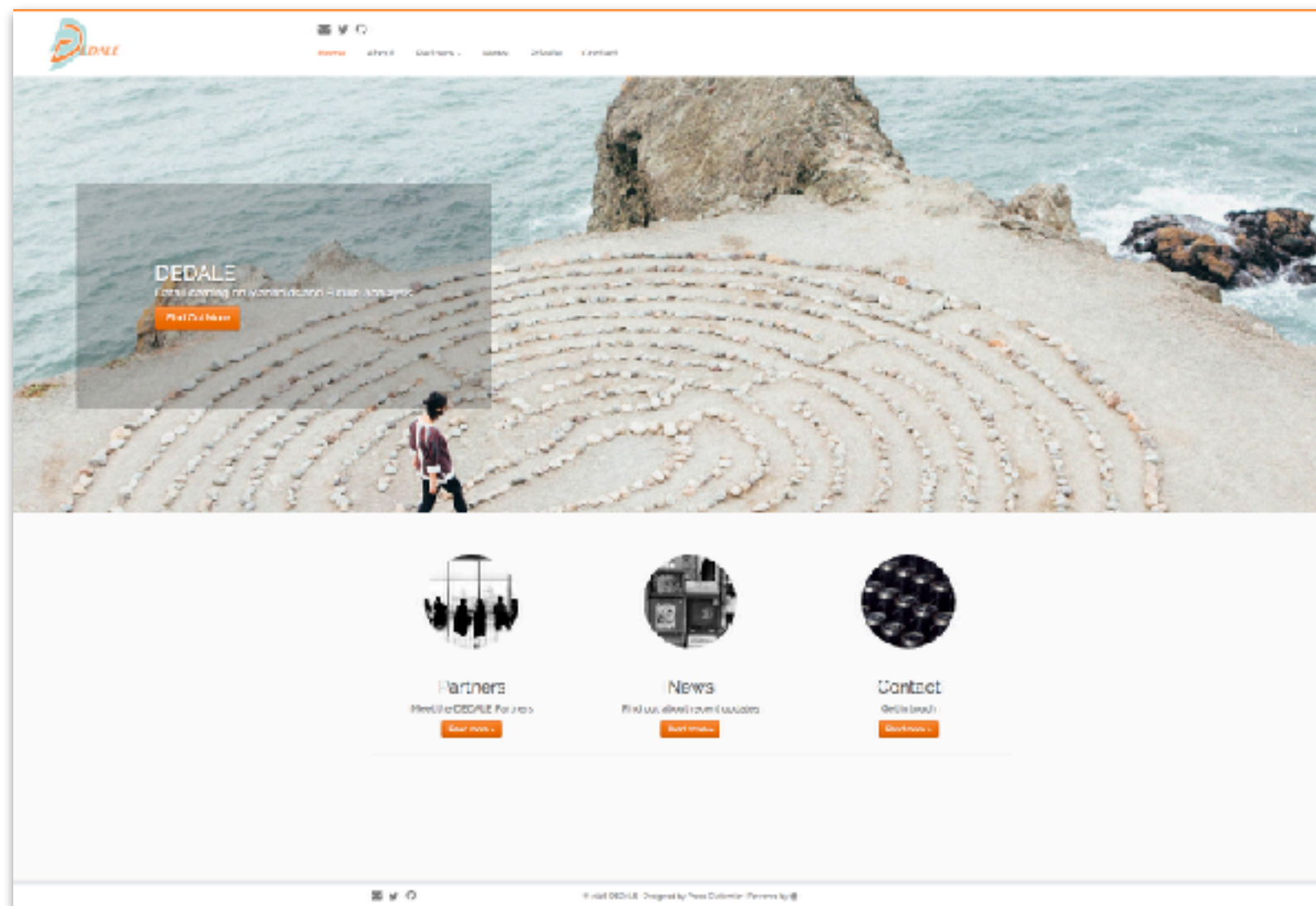


Regularisation techniques for solving inverse problems

Samuel Farrens CEA



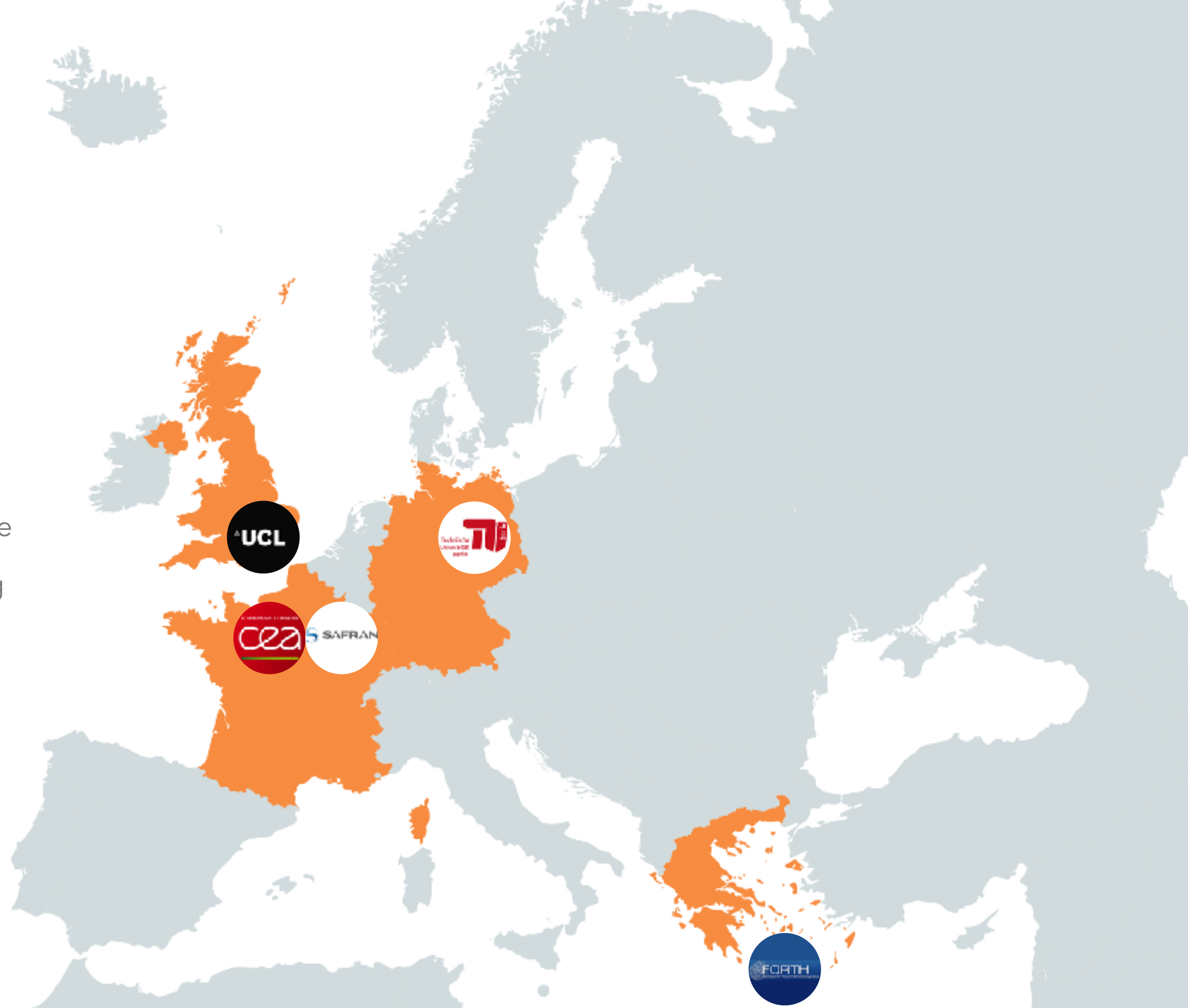
<http://dedale.cosmostat.com>



DEDALE

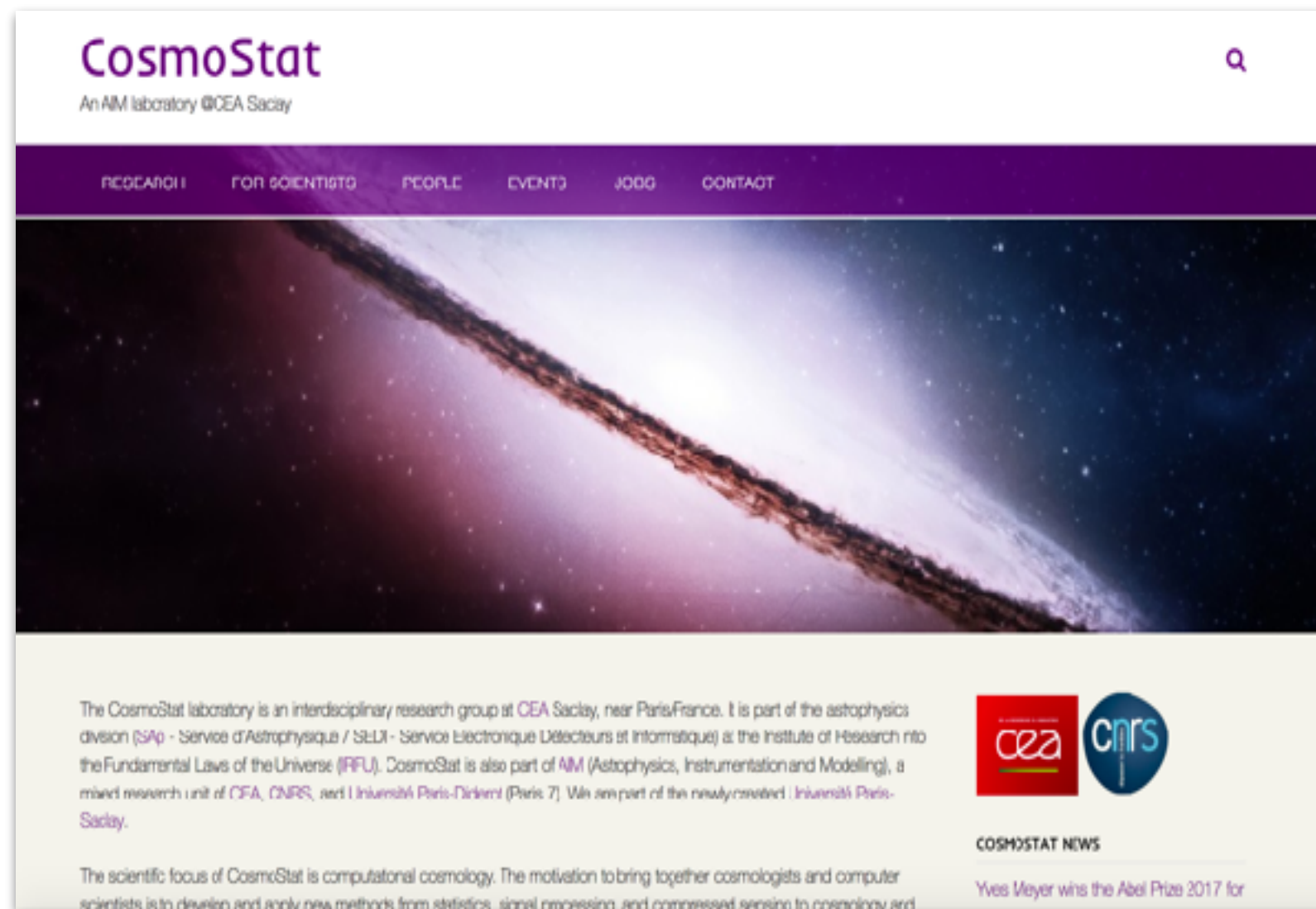


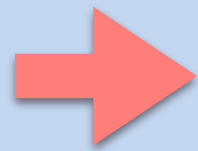
- Mathematics
- Signal Processing
- Computer Science
- Machine Learning
- Astrophysics
- Cosmology





<http://www.cosmostat.com>





◉ Inverse Problems

- Linear Regression
- Ill-posed Problems

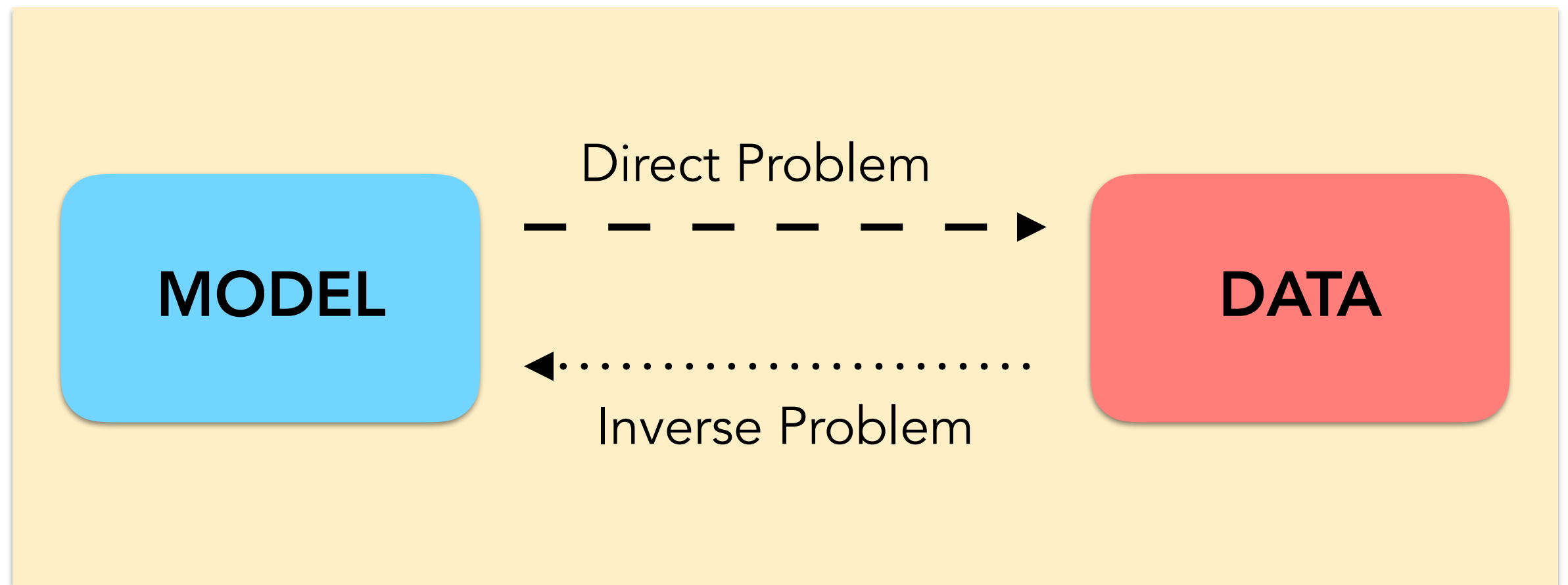
◉ Regularisation

- Sparsity
- Low-Rank Approximation

◉ Deconvolution of Galaxy Images

◉ Summary

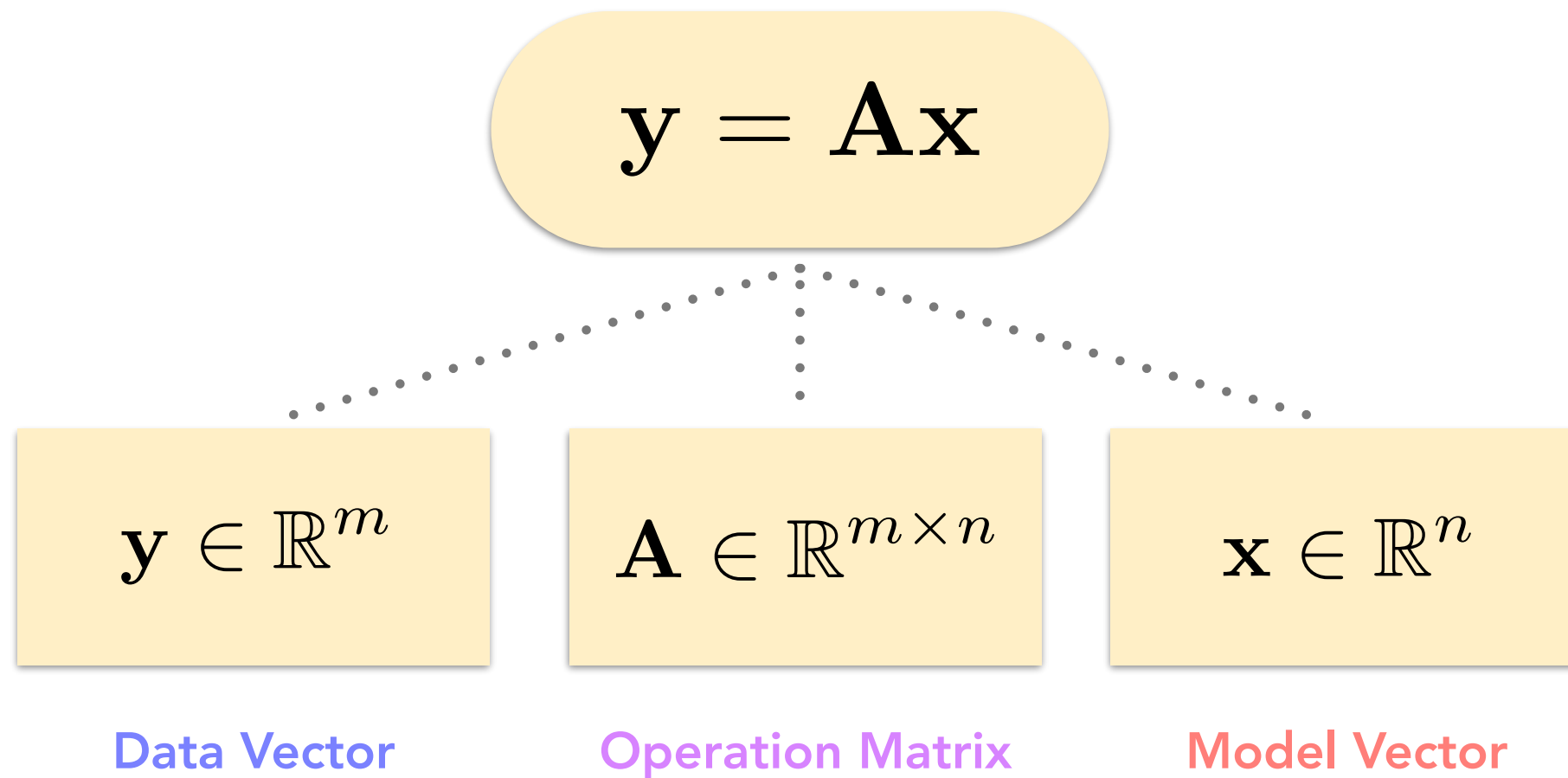
Inverse Problems



With an inverse problem one attempts to obtain information about a physical system from observed measurements.

Inverse Problems

Linear Inverse Problem



Linear Regression

Straight Line : Direct Problem

$$y = mx + b$$

$$x = [8 \quad 2 \quad 11 \quad 6 \quad 5 \quad 4 \quad 12 \quad 9 \quad 6 \quad 11]$$

Model

$$m = -1.1$$
$$b = 14$$

Model Vector

$$\mathbf{x} = [14.0 \quad 1.1]$$

Operation Matrix

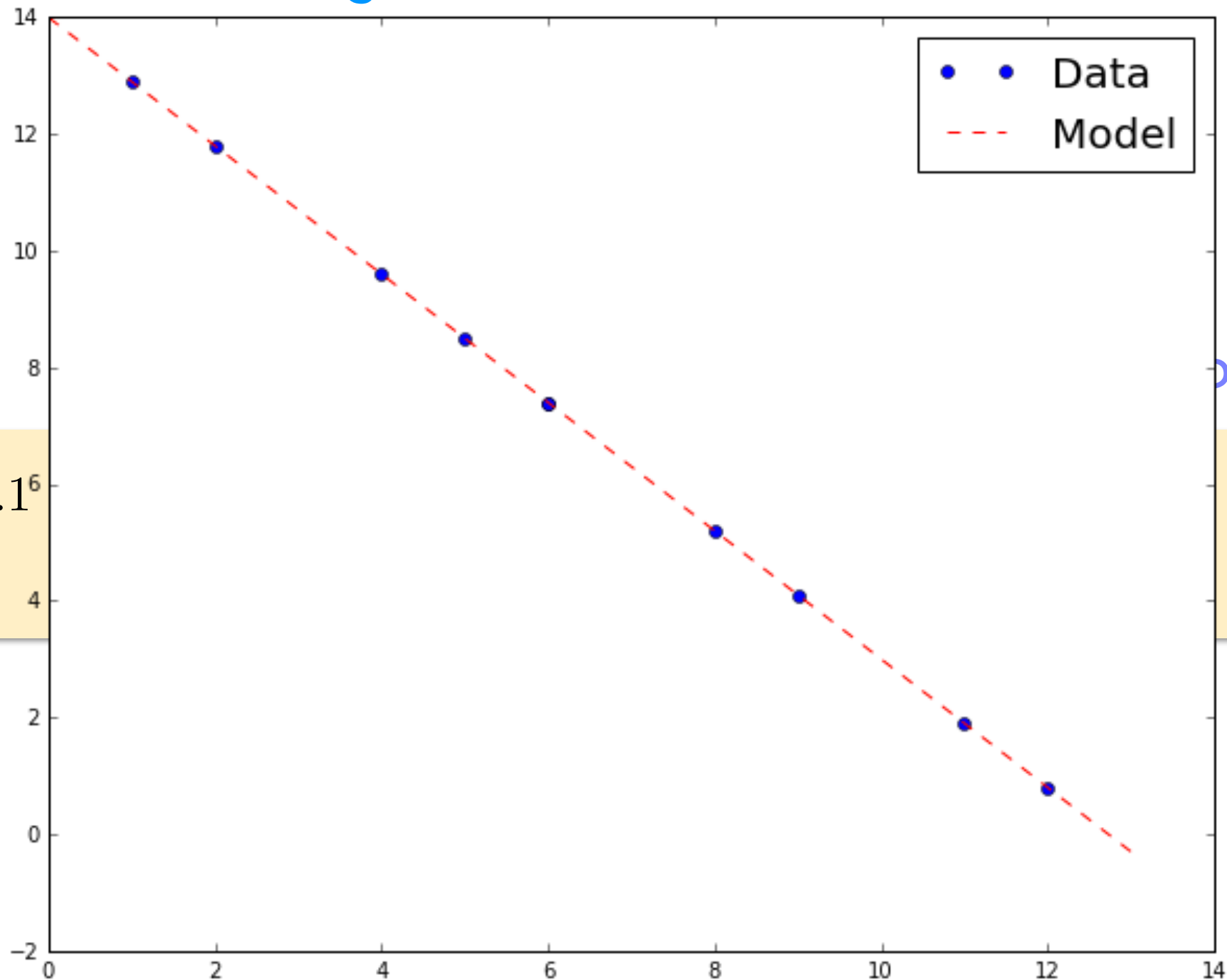
$$\mathbf{A} = \begin{bmatrix} 1 & 8 \\ 1 & 2 \\ 1 & 11 \\ 1 & 6 \\ 1 & 5 \\ 1 & 4 \\ 1 & 12 \\ 1 & 9 \\ 1 & 6 \\ 1 & 11 \end{bmatrix}$$

Data Vector

$$\mathbf{y} = \mathbf{Ax}$$

Linear Regression

Straight Line : Direct Problem



Model

$$m = -1.1$$
$$b = 14$$

Data Vector

$$y = Ax$$

Linear Regression

Straight Line : Inverse Problem

$$y = mx + b$$

$$x = [8 \quad 2 \quad 11 \quad 6 \quad 5 \quad 4 \quad 12 \quad 9 \quad 6 \quad 11]$$

$$y = [3 \quad 10 \quad 3 \quad 6 \quad 8 \quad 12 \quad 1 \quad 4 \quad 9 \quad 14]$$

Data Vector

$$\mathbf{y} = \begin{bmatrix} 3 \\ 10 \\ 3 \\ 6 \\ 8 \\ 12 \\ 1 \\ 4 \\ 9 \\ 14 \end{bmatrix}$$

Operation Matrix

$$\mathbf{A} = \begin{bmatrix} 1 & 8 \\ 1 & 2 \\ 1 & 11 \\ 1 & 6 \\ 1 & 5 \\ 1 & 4 \\ 1 & 12 \\ 1 & 9 \\ 1 & 6 \\ 1 & 11 \end{bmatrix}$$

Model Vector

$$\mathbf{x} = \mathbf{A}^{-1} \mathbf{y}$$

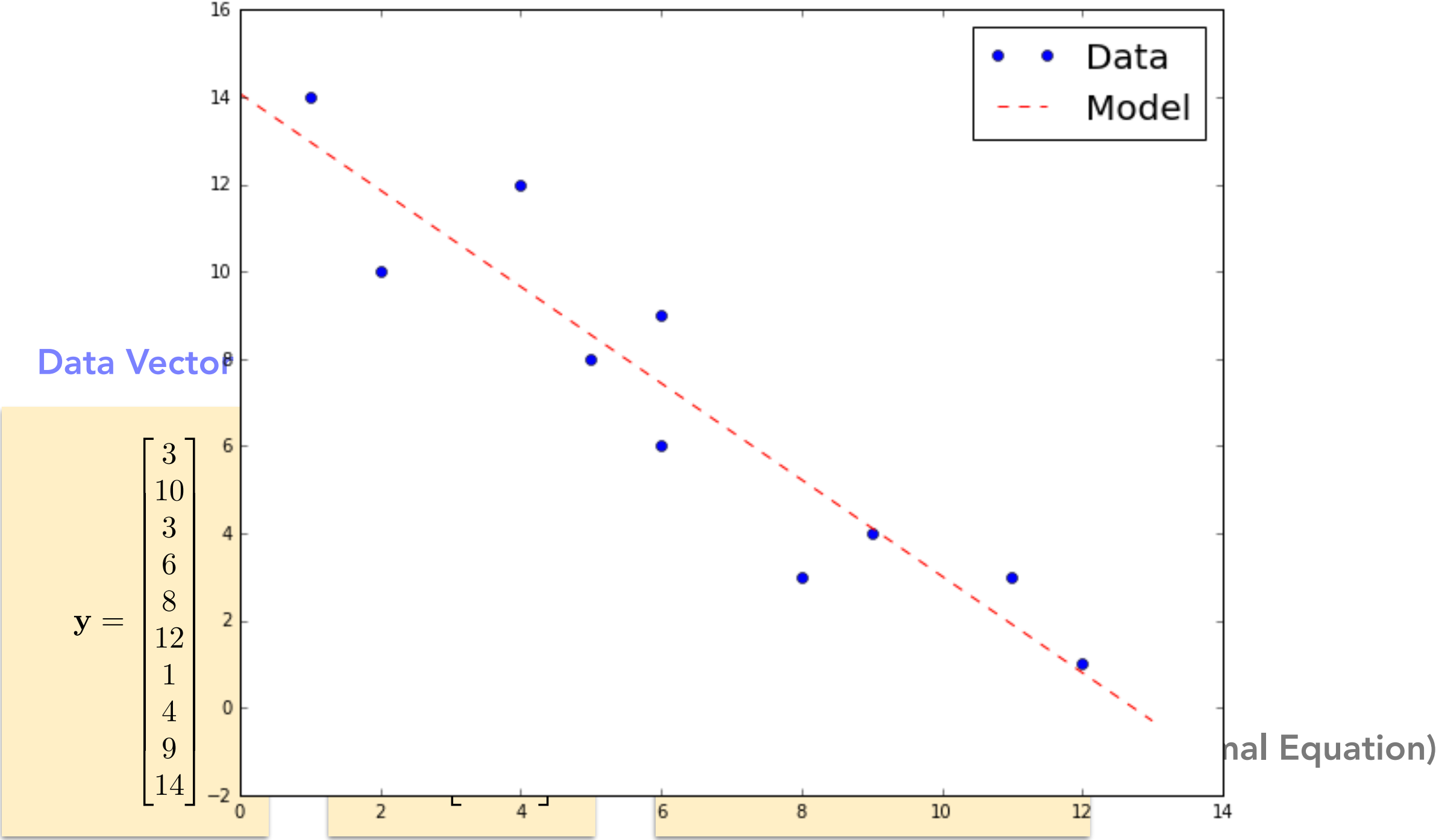


$$\mathbf{x} = (\mathbf{A}^T \mathbf{A})^{-1} \mathbf{A}^T \mathbf{y}$$

(Normal Equation)

Linear Regression

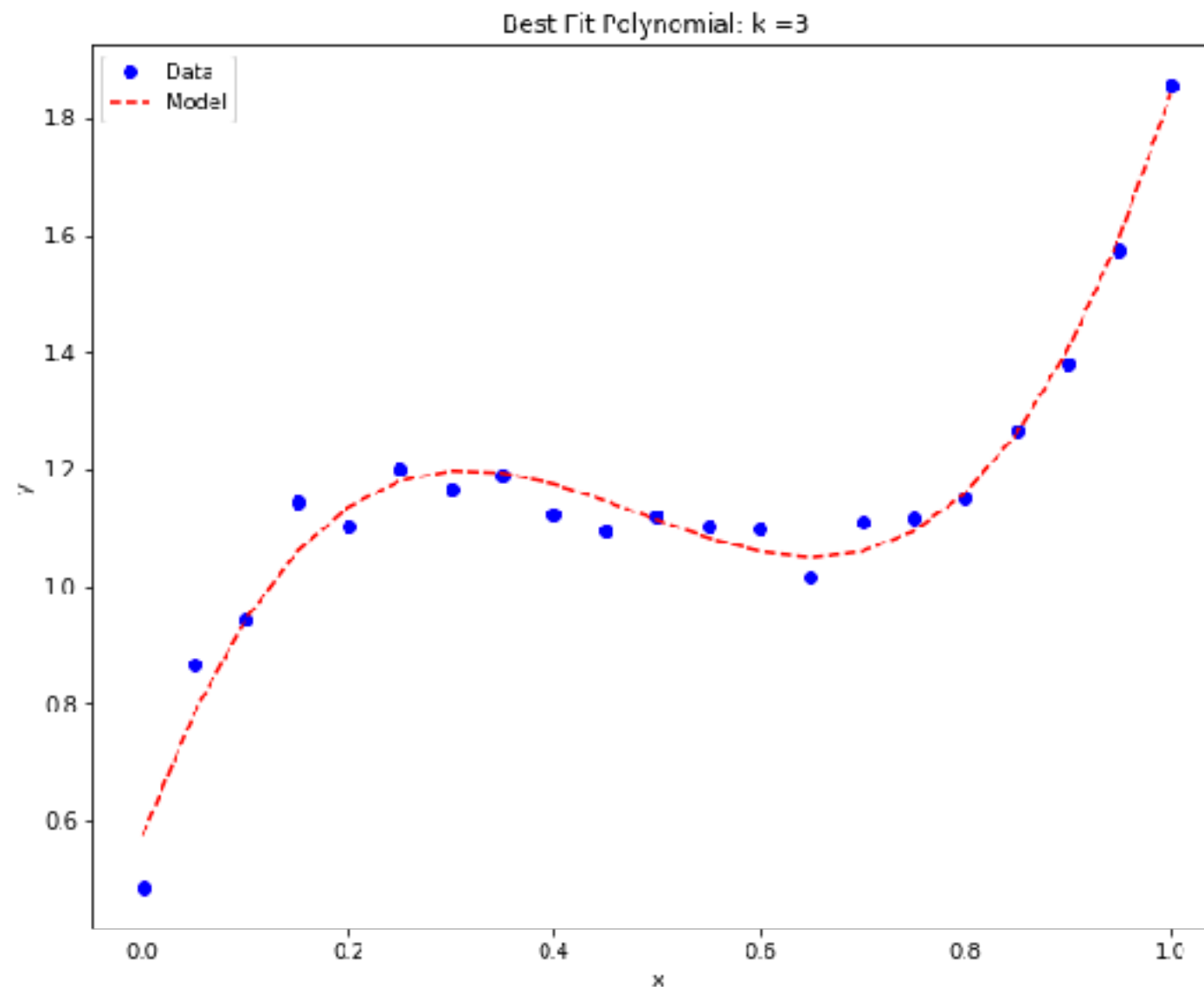
Straight Line : Inverse Problem



Linear Regression

Polynomial Line : Inverse Problem

$$y = a_0 + a_1x + a_2x^2 + \dots + a_kx^k$$



Ill-Posed Problem

Well-Posed Problem

1. A solution exists
2. The solution is unique
3. The solution's behaviour changes continuously with the initial conditions

Ill-Posed Problem

1. No solution exists
2. The solution is not unique
3. The problem is ill-conditioned

Ill-Posed Problem

Well-Conditioned Problem

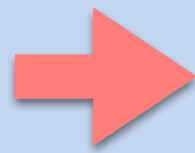
$$\begin{array}{ccc} \mathbf{y} & \mathbf{A} & \mathbf{x} \\ \begin{bmatrix} 4 \\ 7 \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ 2 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} & \rightarrow & \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \end{bmatrix} \\ \begin{bmatrix} 4 \\ 7 \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ 2.01 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} & \rightarrow & \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1.96 \\ 1.02 \end{bmatrix} \end{array}$$

Ill-Conditioned Problem

$$\begin{array}{ccc} \begin{bmatrix} 3 \\ 1.47 \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ 0.48 & 0.99 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} & \rightarrow & \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \begin{bmatrix} 3 \\ 1.47 \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ 0.49 & 0.99 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} & \rightarrow & \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 3 \\ 0 \end{bmatrix} \end{array}$$

◉ Inverse Problems

- Linear Regression
- Ill-posed Problems



◉ Regularisation

- Sparsity
- Low-Rank Approximation

◉ Deconvolution of Galaxy Images

◉ Summary

Regularisation

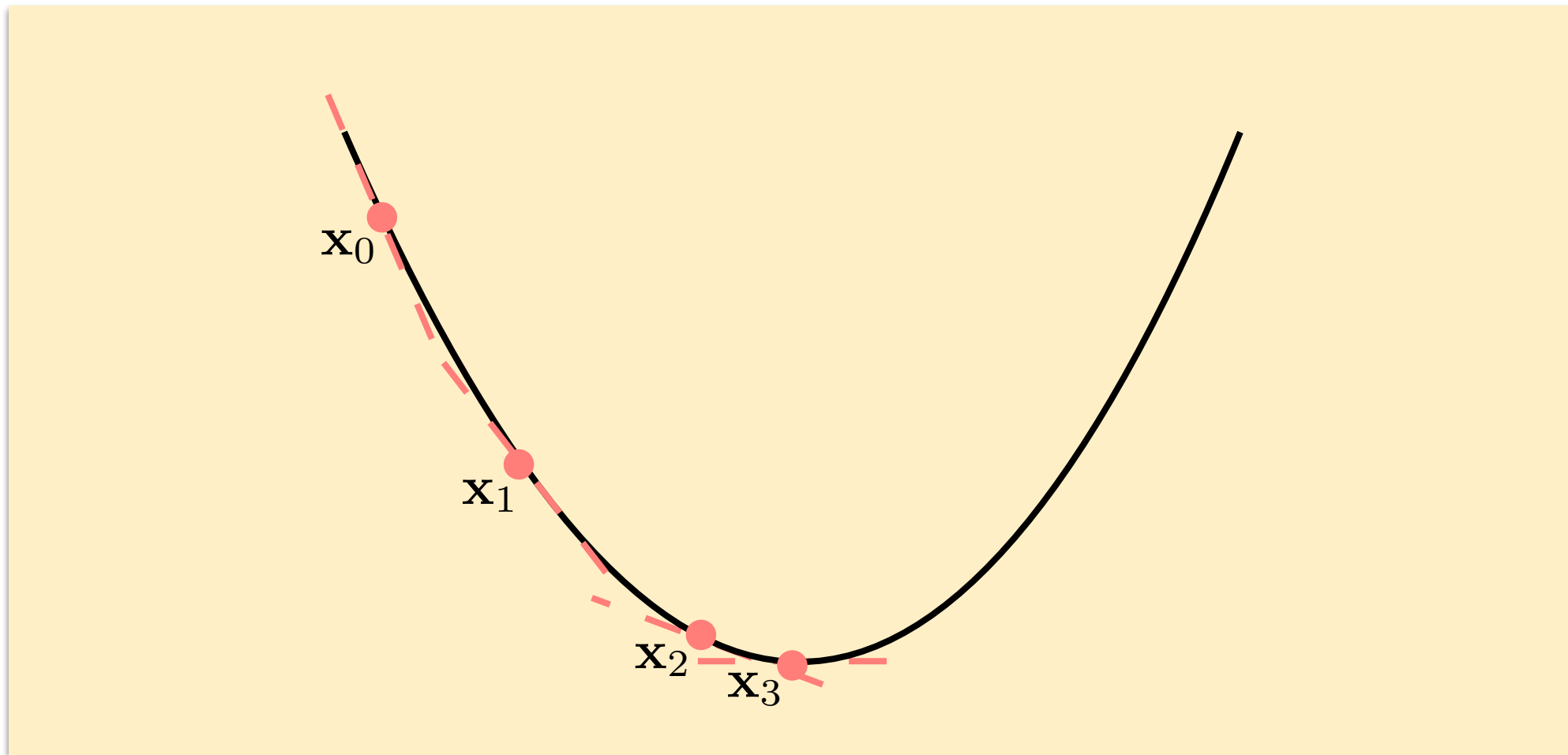
$$\operatorname{argmin}_{\mathbf{x}} \quad \frac{1}{2} \|\mathbf{y} - A\mathbf{x}\|_2^2 + \lambda R(\mathbf{x})$$

1. Find \mathbf{x} such that $\mathbf{y} - A\mathbf{x}$ is small
2. We have some prior knowledge about the properties of \mathbf{x} given by $R(\mathbf{x})$

Regularisation

$$F(\mathbf{x}) = \frac{1}{2} \|\mathbf{y} - \mathbf{A}\mathbf{x}\|_2^2$$

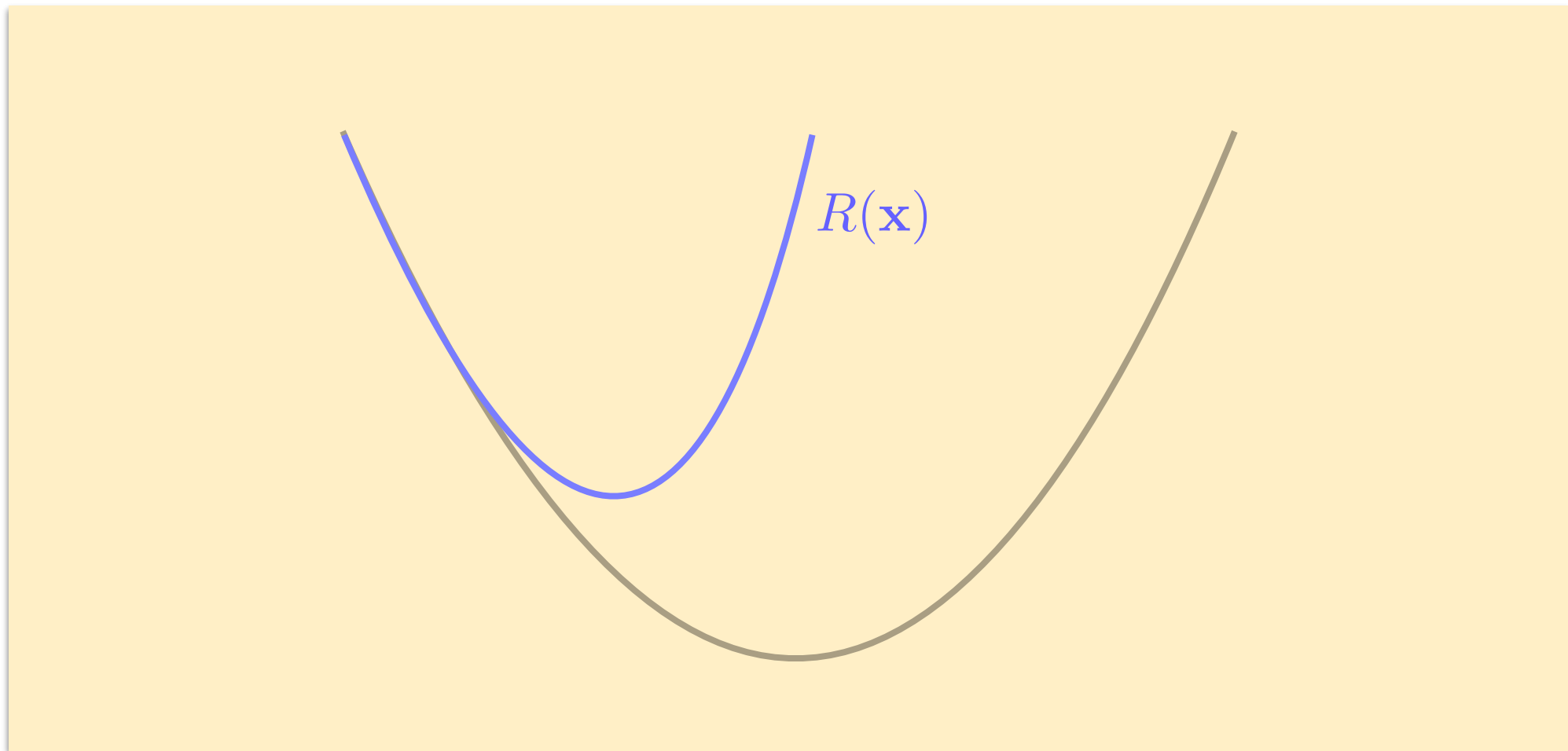
$$\nabla F(\mathbf{x}) = \mathbf{A}^T (\mathbf{y} - \mathbf{A}\mathbf{x})$$



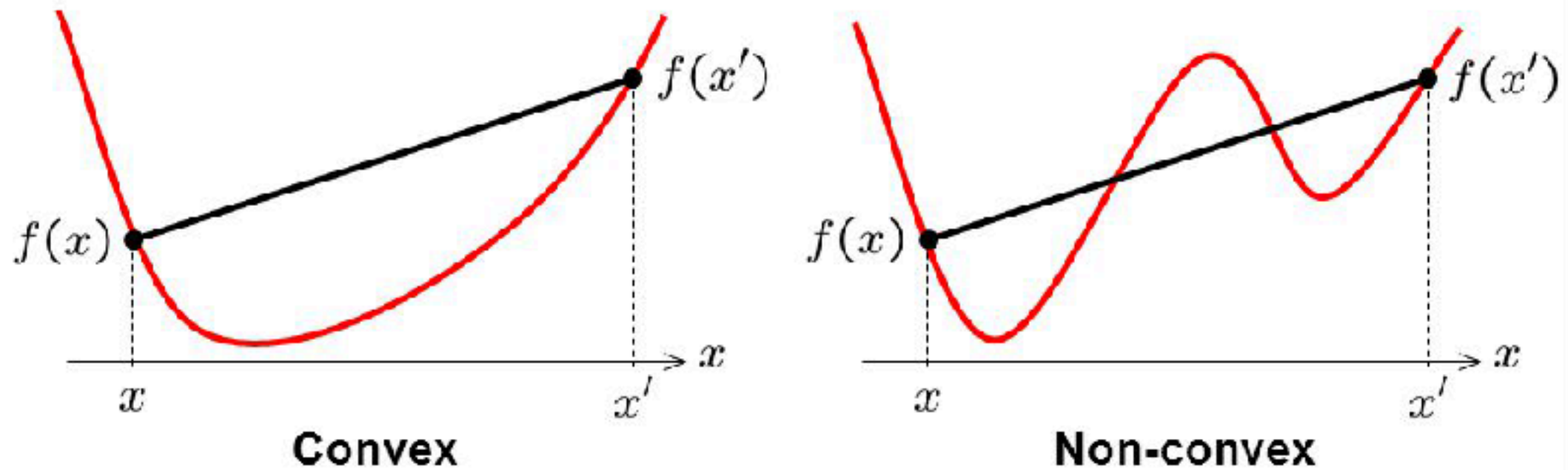
Regularisation

$$F(\mathbf{x}) = \frac{1}{2} \|\mathbf{y} - \mathbf{Ax}\|_2^2$$

$$\nabla F(\mathbf{x}) = \mathbf{A}^T (\mathbf{y} - \mathbf{Ax})$$



Convexity

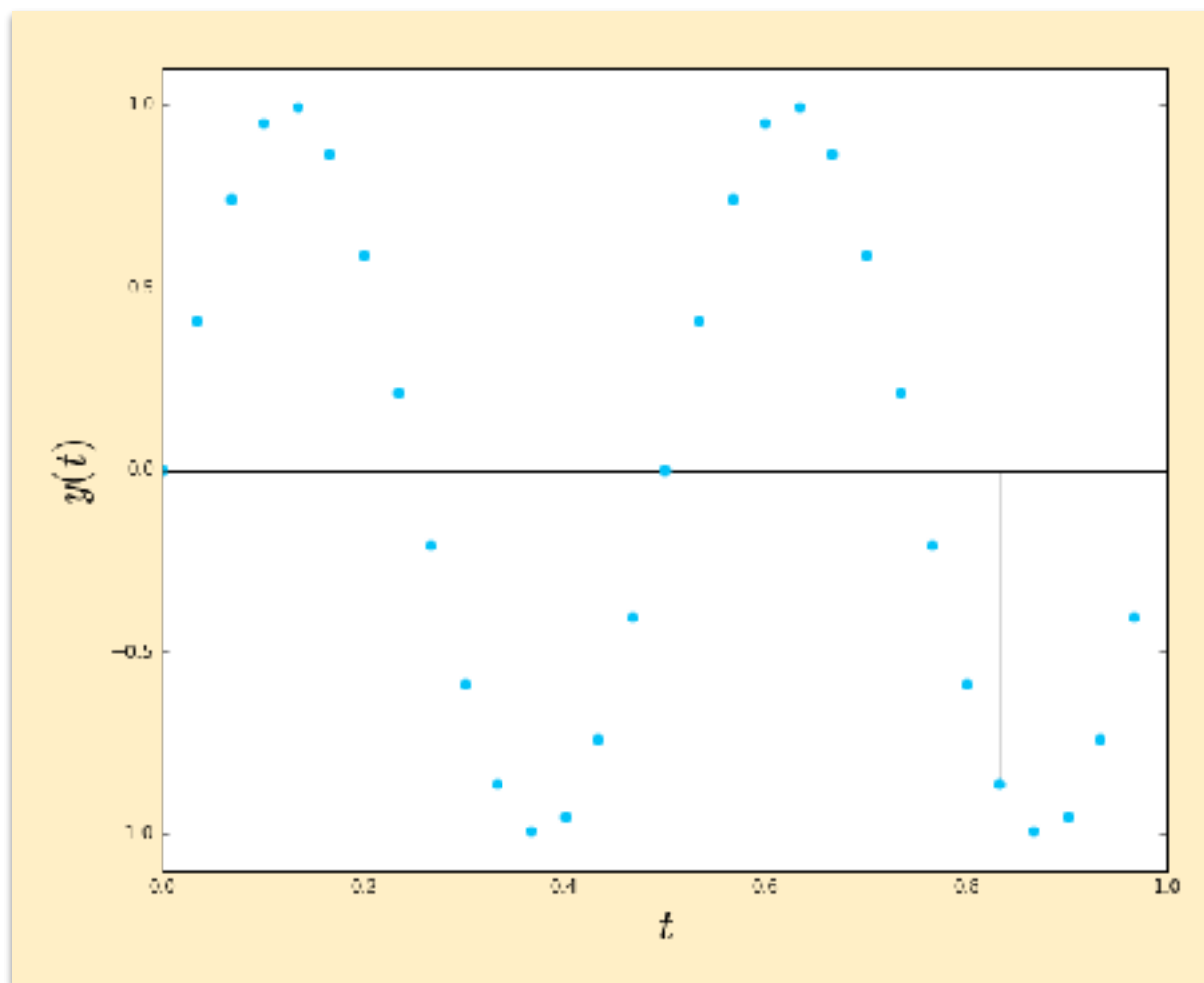


In general we want to preserve convexity

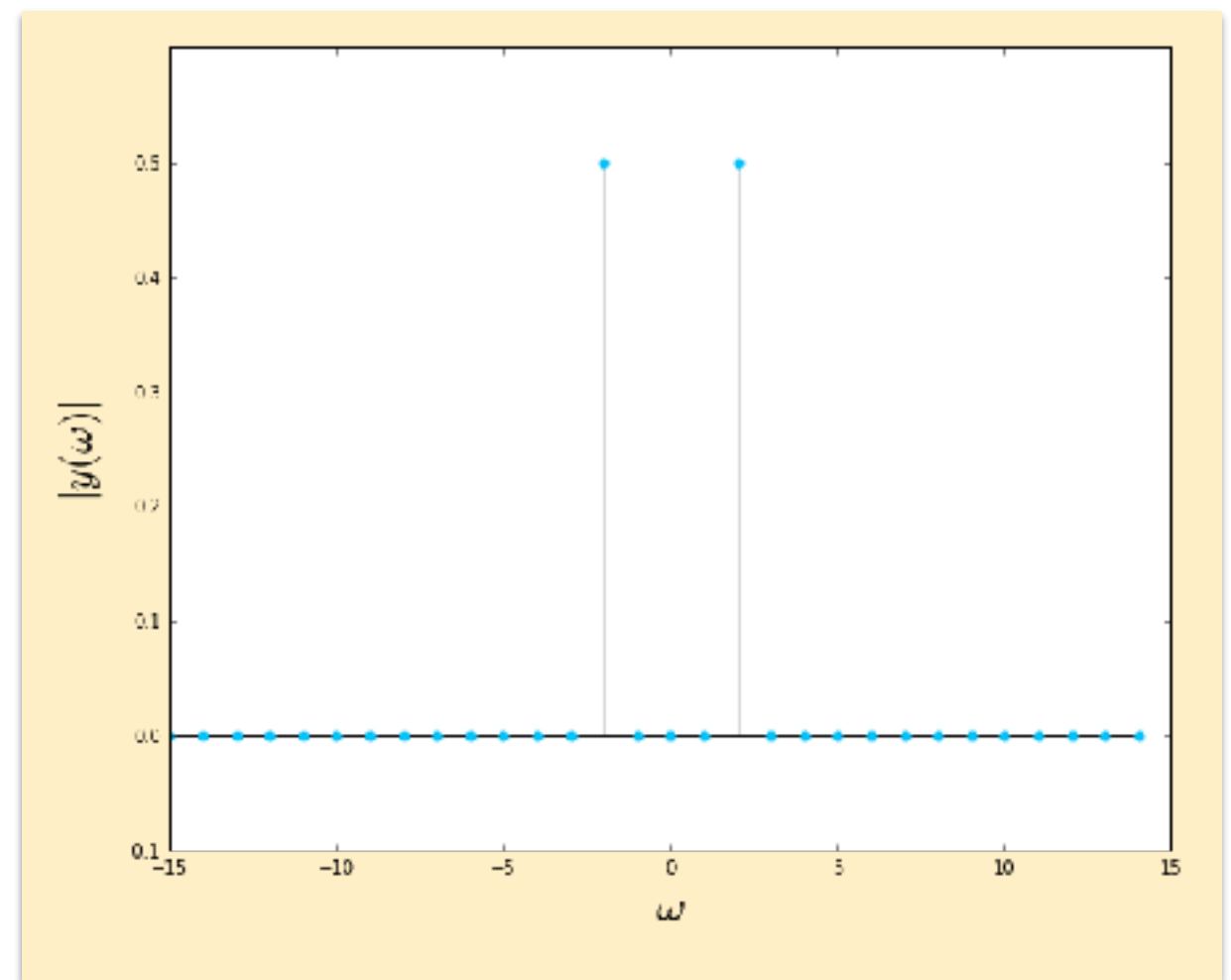
Sparsity

A sparse signal is one that is comprised mostly of zeros when expressed in the appropriate basis.

Direct Space



Sparse Space



Sparsity

$$\mathbf{x} = \phi\alpha = \sum_{i=1}^n \phi_i \alpha_i$$

ϕ is the dictionary that converts the signal to a sparse representation. (e.g. Fourier transform, wavelet transform, etc.)

Measuring Sparsity

$$\|\alpha\|_0$$



$$\|\alpha\|_1 = \sum_{i=1}^n |\alpha_i|$$

Not convex

Compressive Sensing Theorem

This theorem demonstrates that, under certain conditions regarding the signal and the operation matrix, a perfect reconstruction can be achieved through l_1 minimisation.

No such theorem exists for any other regularisation technique.

Sparse Minimisation

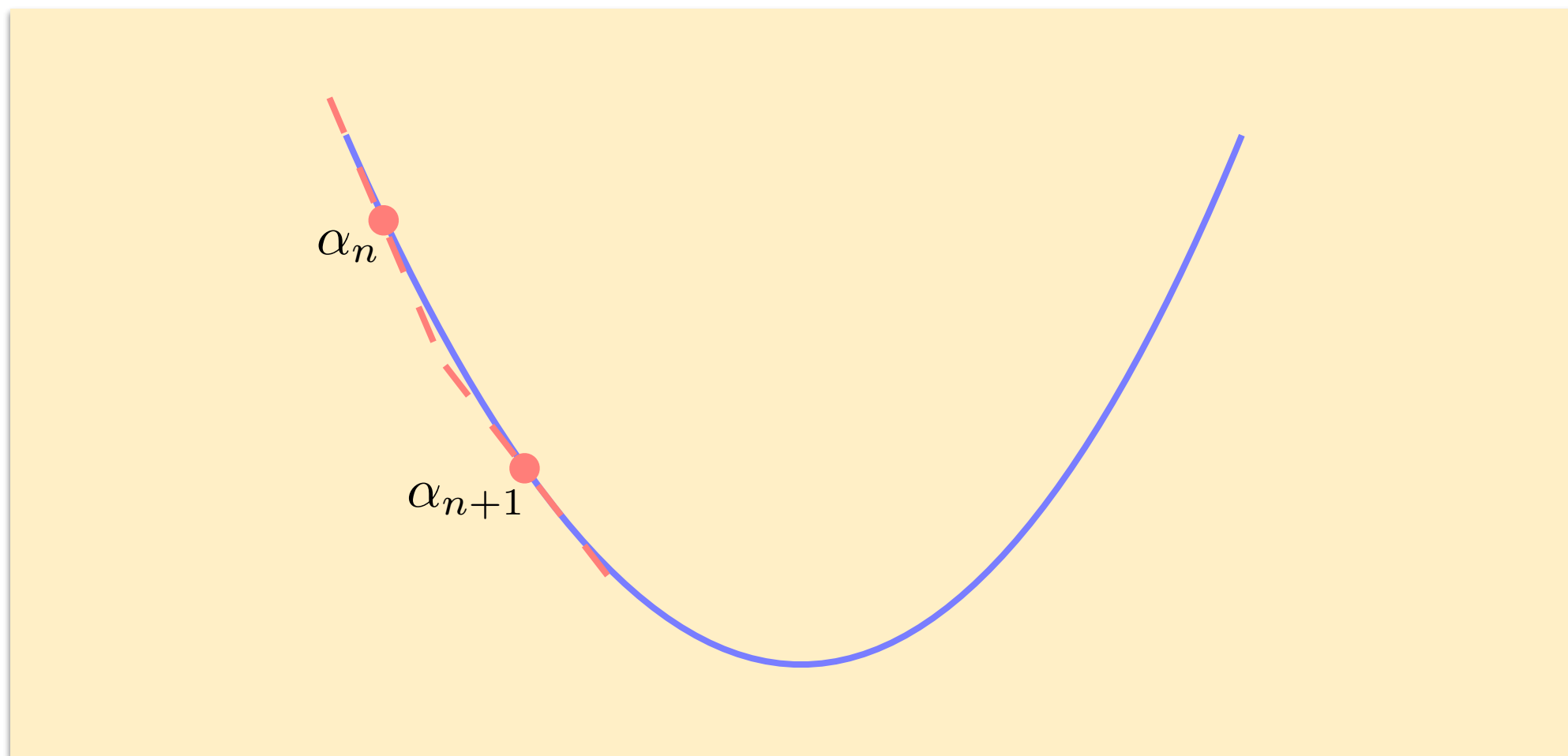
$$\operatorname{argmin}_{\alpha} \quad \frac{1}{2} \|\mathbf{y} - A\phi\alpha\|_2^2 + \lambda \|\alpha\|_1$$

Applications

- Denoising
- **Deconvolution**
- Component Separation
- Inpainting
- Blind Source Separation
- Minimisation algorithms
- Compressed Sensing

Implementation

$$\alpha_{n+1} = \text{ST}_\lambda(\alpha_n - \nabla F(\alpha_n))$$



Soft Threshold

$$ST_{\lambda}(\mathbf{x}_i) = \begin{cases} \mathbf{x}_i - \lambda \text{sign}(\mathbf{x}_i) & \text{if } |\mathbf{x}_i| \geq \lambda \\ 0 & \text{otherwise} \end{cases}$$

Soft Thresholding of Sparse Coefficients

$$\alpha = \begin{bmatrix} 3 & 0 & 8 \\ 7 & 7 & 1 \\ 2 & 5 & 3 \end{bmatrix}$$



$$ST_4(\alpha) = \begin{bmatrix} 0 & 0 & 4 \\ 3 & 3 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$

Low-Rank Approximation

Rank of a Matrix

The rank of a matrix can be defined in the following ways:

1. the maximum number of linearly independent column vectors in a given matrix
2. the maximum number of linearly independent row vectors in a given matrix

Both of these definitions are equivalent.

$$M = \begin{bmatrix} 1 & 0 & 1 \\ -2 & -3 & 1 \\ 3 & 3 & 0 \end{bmatrix}$$

$$\text{rank}(M) = 2$$

Low-Rank Approximation

Singular Value Decomposition

$$M = U\Sigma V^T$$

$$\Sigma = \begin{bmatrix} \sigma_0 & 0 & \cdots & 0 \\ 0 & \sigma_1 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \sigma_n \end{bmatrix}$$

Measuring Rank

$$\text{rank}(M) = \|\Sigma\|_0$$



$$\|M\|_* = \sum_{k=1} \sigma_k(M)$$

Not convex

Low-Rank Approximation

Low-Rank Minimisation

$$\operatorname{argmin}_{\mathbf{x}} \quad \frac{1}{2} \|\mathbf{y} - A\mathbf{x}\|_2^2 + \lambda \|\mathbf{x}\|_*$$

The nuclear norm term can be implemented by performing a hard thresholding on the singular values of \mathbf{x} .

Low-Rank Approximation

Hard Threshold

$$HT_{\lambda}(\mathbf{x}_i) = \begin{cases} \mathbf{x}_i & \text{if } |\mathbf{x}_i| \geq \lambda \\ 0 & \text{otherwise} \end{cases}$$

Hard Thresholding of Singular Values

$$\Sigma = \begin{bmatrix} 12 & 0 & 0 \\ 0 & 7 & 0 \\ 0 & 0 & 3 \end{bmatrix}$$



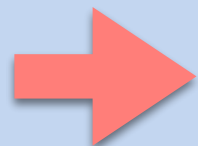
$$HT_4(\Sigma) = \begin{bmatrix} 12 & 0 & 0 \\ 0 & 7 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

◉ Inverse Problems

- Linear Regression
- Ill-posed Problems

◉ Regularisation

- Sparsity
- Low-Rank Approximation

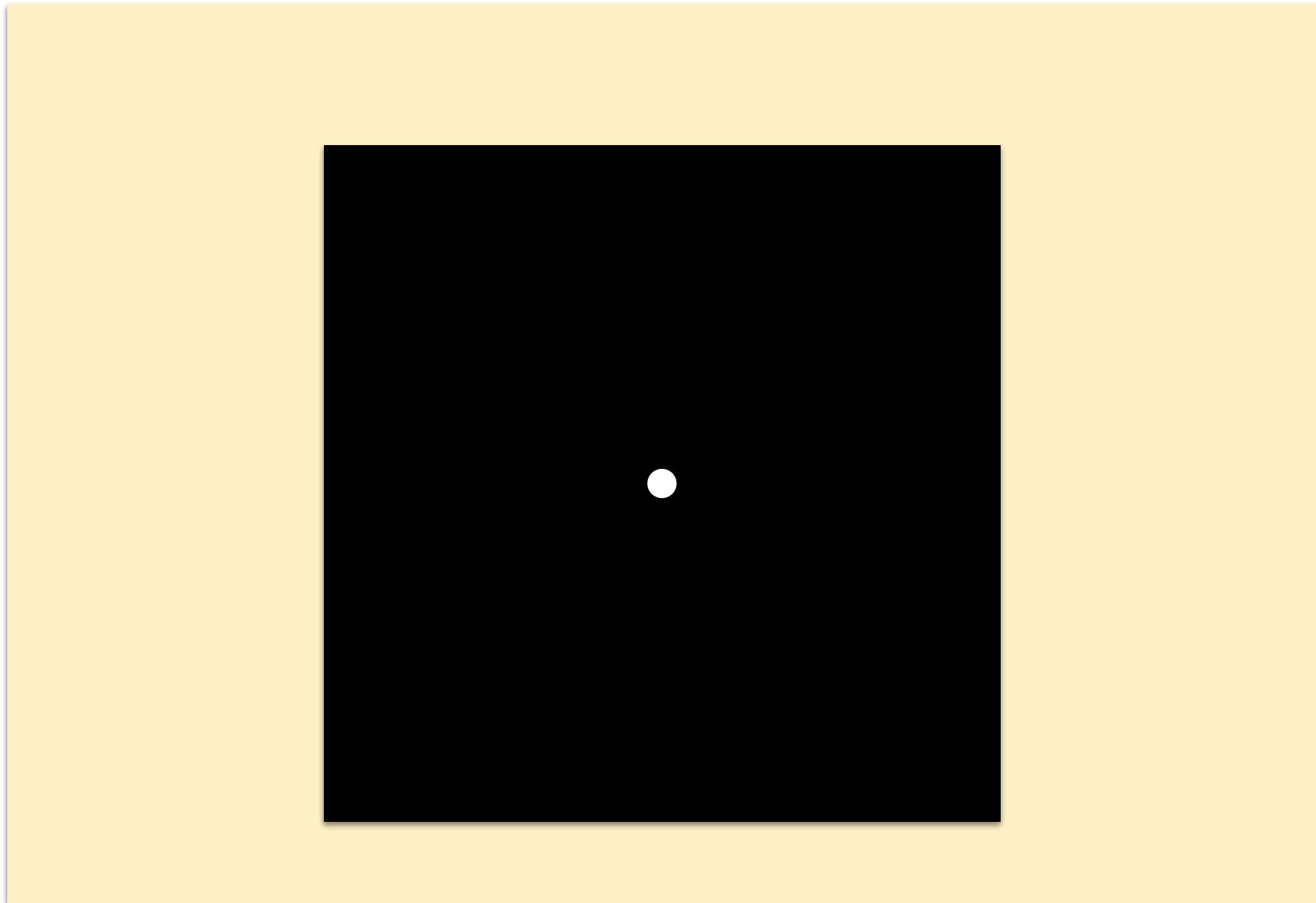


◉ Deconvolution of Galaxy Images

◉ Summary

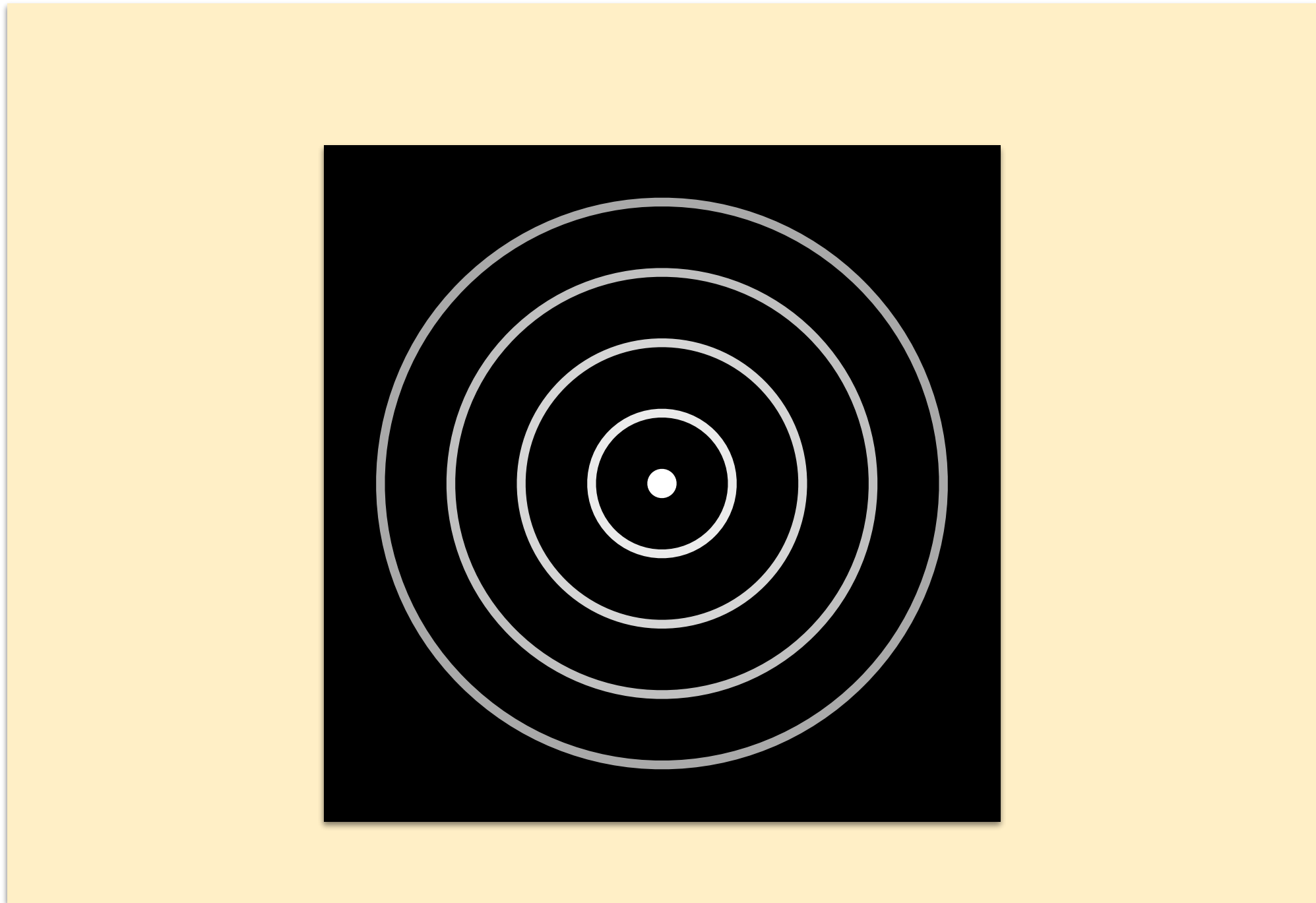
Background

Point Spread Function



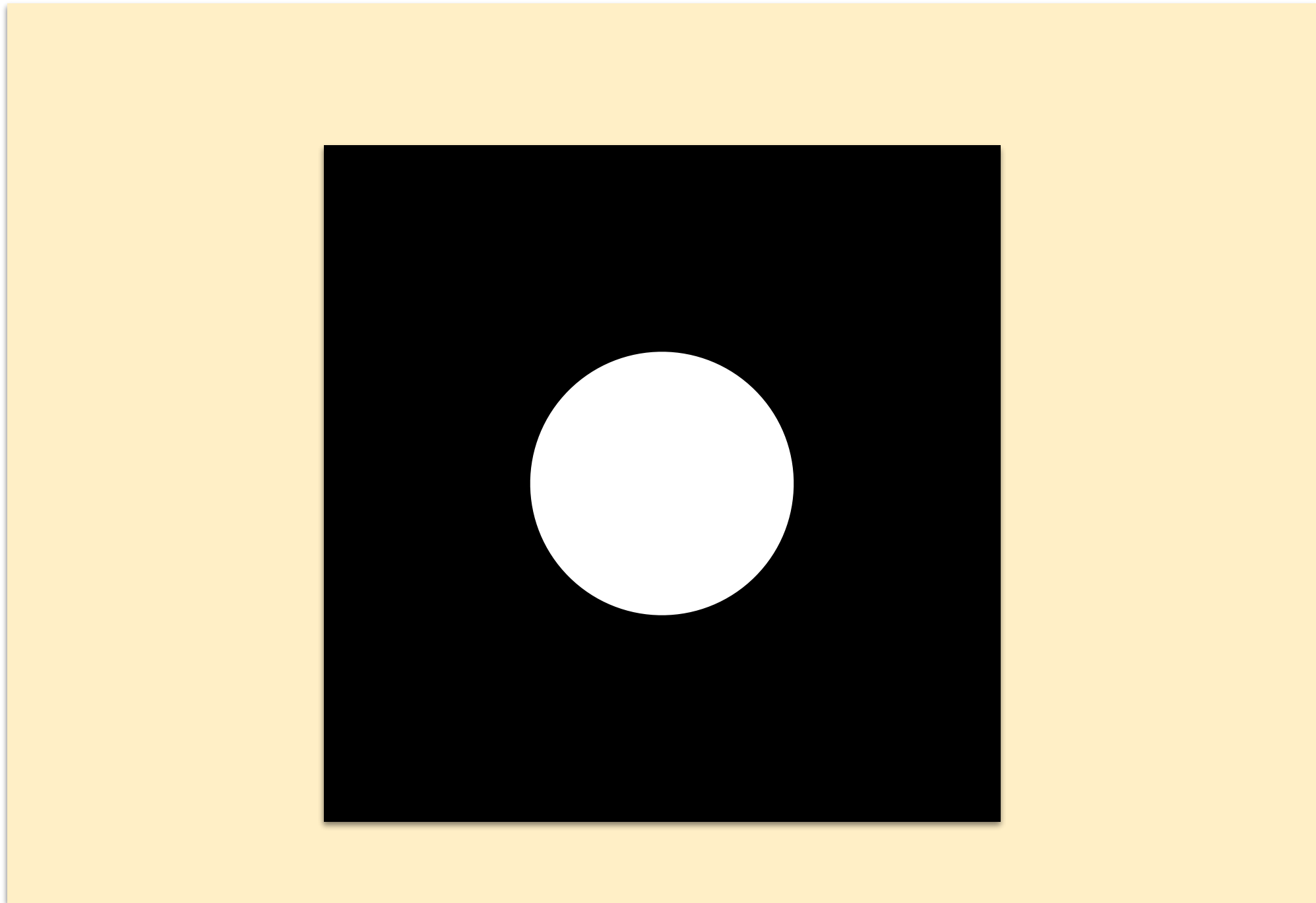
Background

Point Spread Function

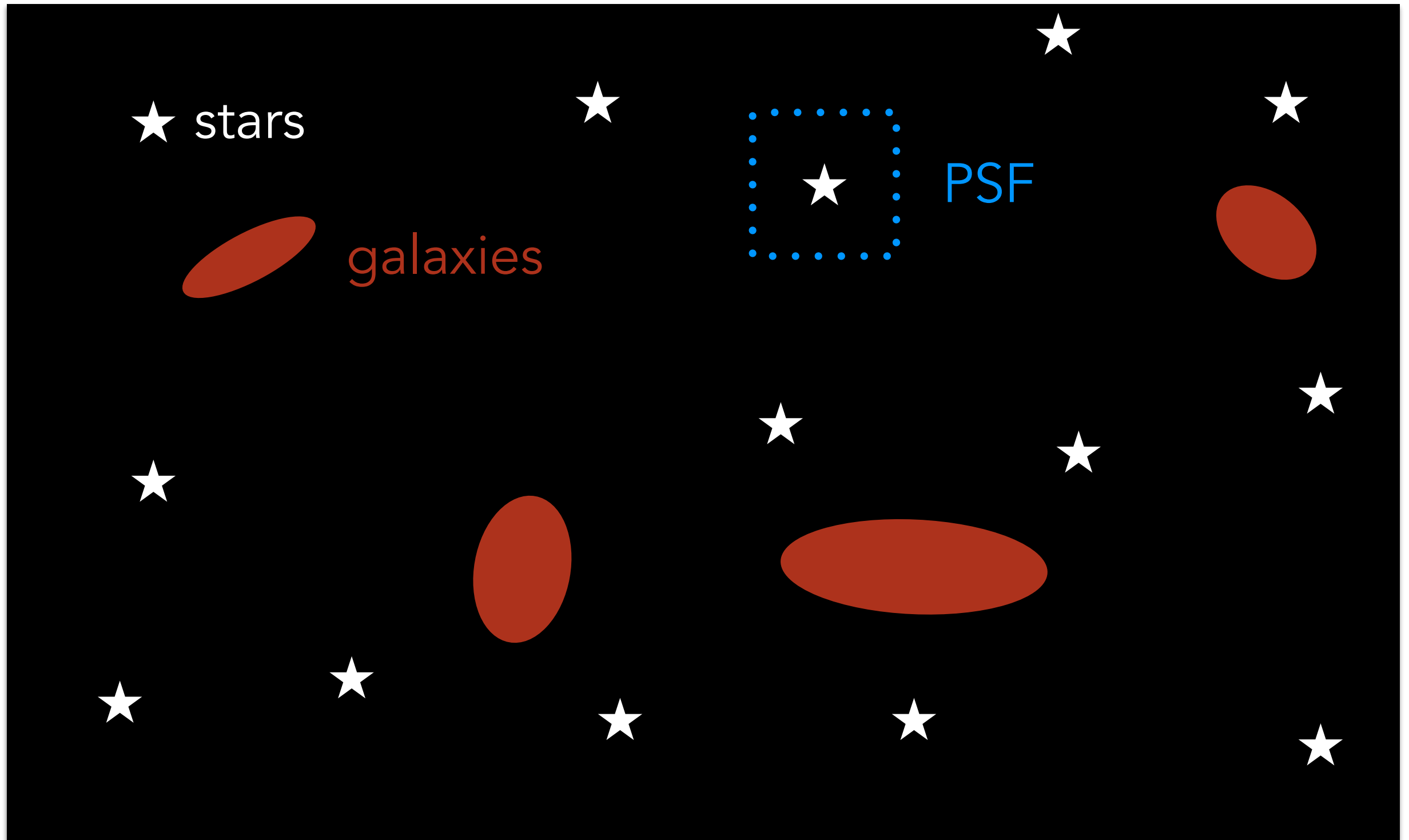


Background

Point Spread Function

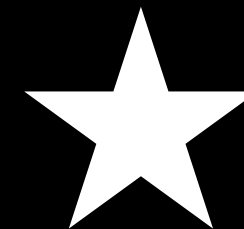
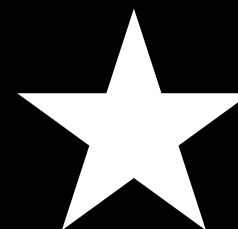
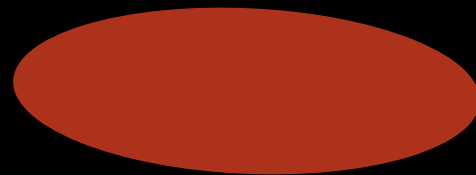
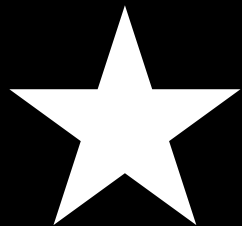


Background



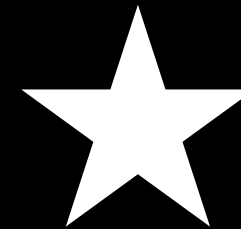
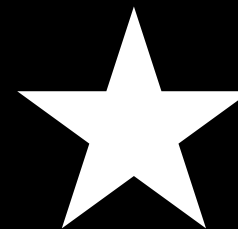
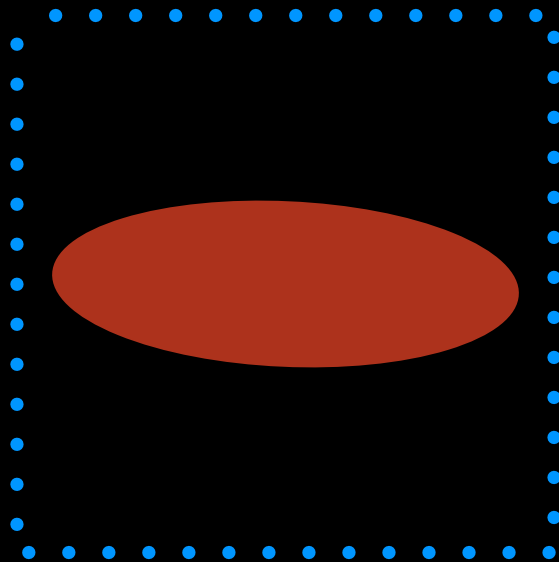
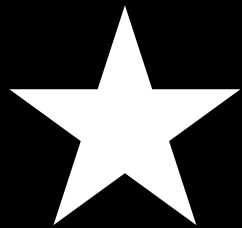
Background

Super-Resolution



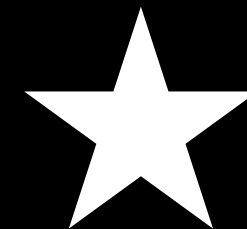
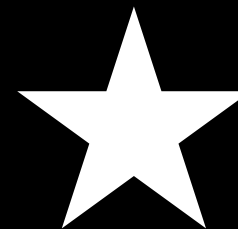
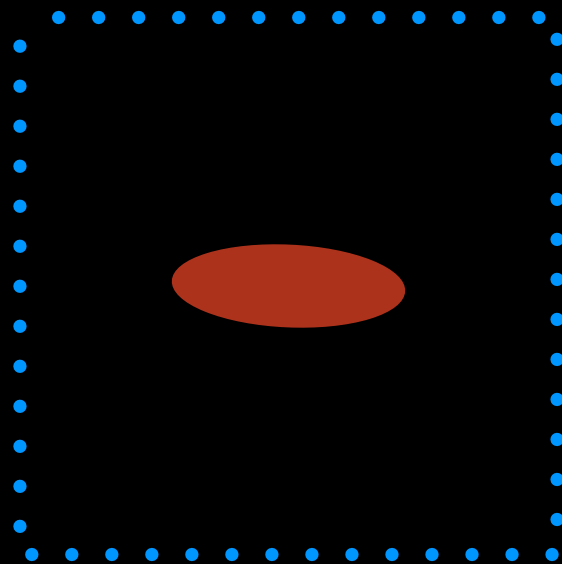
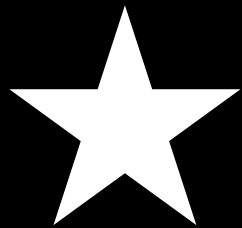
Background

Interpolation



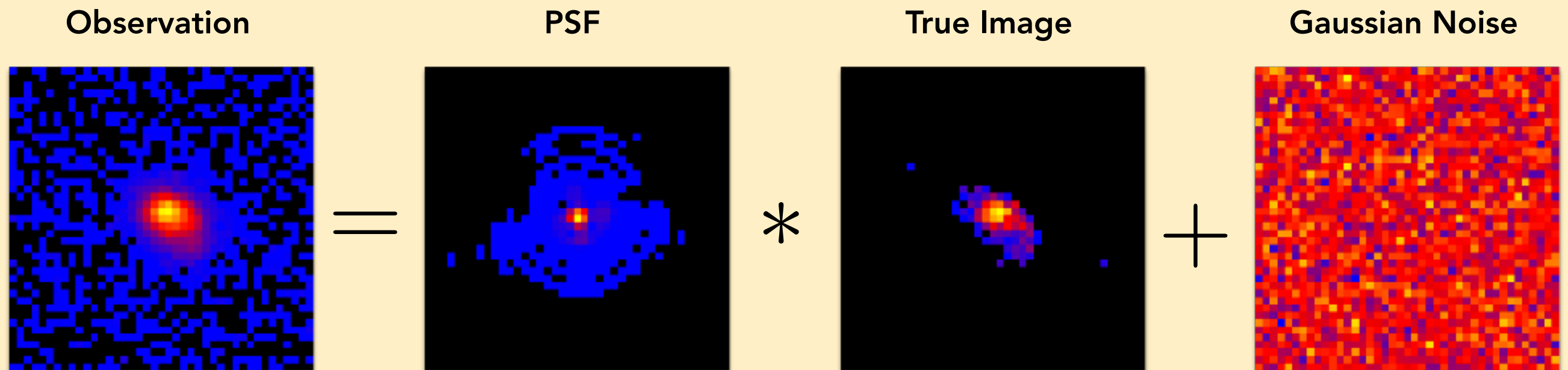
Background

Deconvolution



Problem

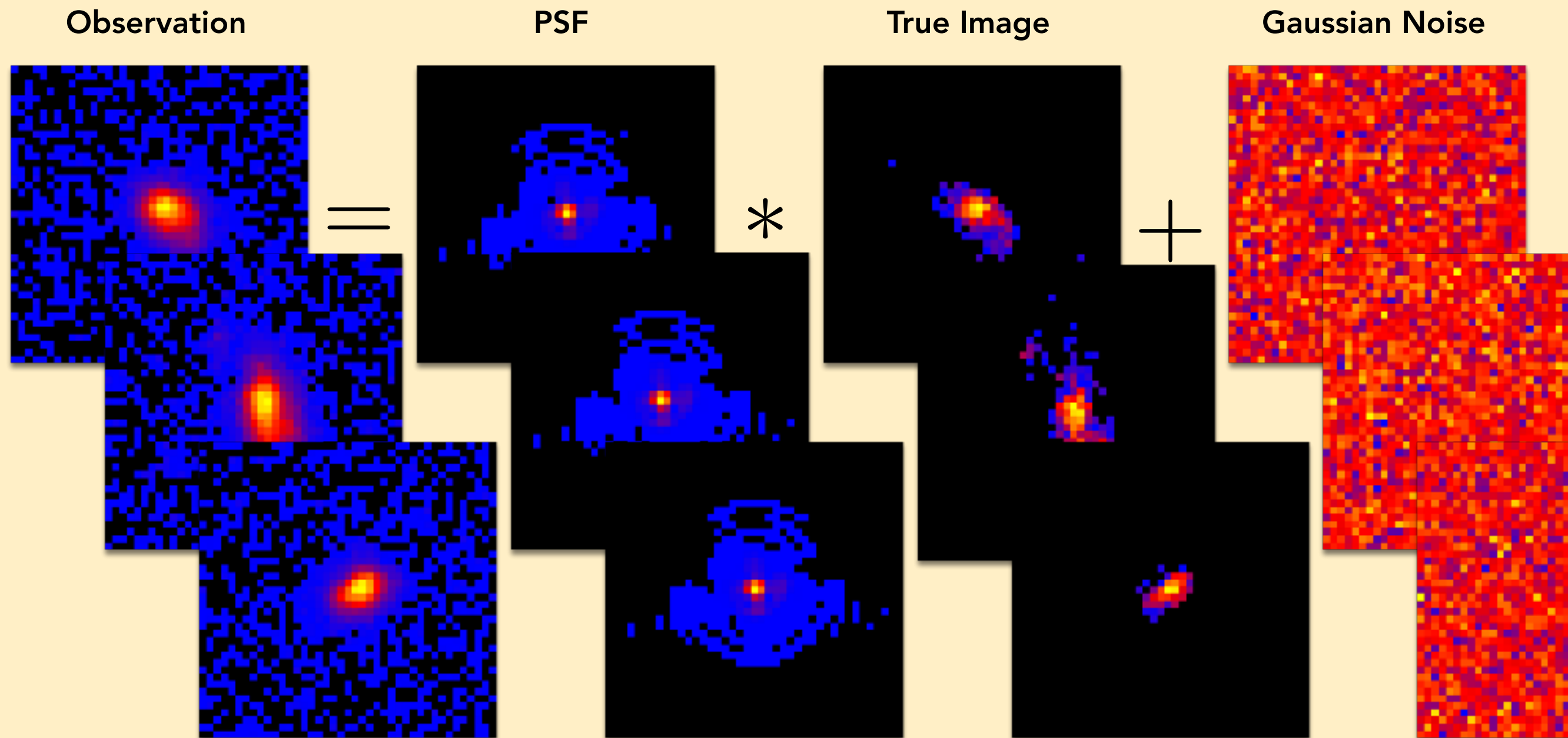
$$y = \mathbf{H}\mathbf{x} + \mathbf{n}$$



The problem is ill-posed

Problem

$$\mathbf{Y} = \mathcal{H}(\mathbf{X}) + \mathbf{N}$$



Problem

$$\mathbf{Y} = \mathcal{H}(\mathbf{X}) + \mathbf{N}$$

$$\mathbf{Y} = [\mathbf{y}^0, \mathbf{y}^1, \dots, \mathbf{y}^n]$$

$$\mathbf{X} = [\mathbf{x}^0, \mathbf{x}^1, \dots, \mathbf{x}^n]$$

$$\mathbf{N} = [\mathbf{n}^0, \mathbf{n}^1, \dots, \mathbf{n}^n]$$

$$\mathcal{H}(\mathbf{X}) = [\mathbf{H}^0 \mathbf{x}^0, \mathbf{H}^1 \mathbf{x}^1, \dots, \mathbf{H}^n \mathbf{x}^n]$$

Regularisation

$$\operatorname{argmin}_{\mathbf{X}} \quad \frac{1}{2} \|\mathbf{Y} - \mathcal{H}(\mathbf{X})\|_2^2$$



Positivity Constraint

$$\text{s.t.} \quad \mathbf{X} \geq 0,$$

Sparsity

$$+ \|\mathbf{W}^{(k)} \odot \Phi(\mathbf{X})\|_1$$

Low-Rank

$$+ \lambda \|\mathbf{X}\|_*$$

Sparsity

$$\operatorname{argmin}_{\mathbf{X}} \quad \frac{1}{2} \|\mathbf{Y} - \mathcal{H}(\mathbf{X})\|_2^2 + \|\mathbf{W}^{(k)} \odot \Phi(\mathbf{X})\|_1 \quad \text{s.t.} \quad \mathbf{X} \geq 0$$

Weights

$$\mathbf{W}_{:,i}^{(0)} = [\mathbf{t}^{i1T}, \dots, \mathbf{t}^{iJT}]^T,$$

$$\mathbf{t}_m^{ij} = \kappa_j \sigma_i \|\Phi_{m,:}^j \mathbf{H}^{iT}\|_2.$$

Re-Weighting

$$\mathbf{W}_{i,j}^{(k+1)} = \mathbf{W}_{i,j}^{(k)} \frac{1}{1 + \frac{|\Phi(\hat{\mathbf{X}}^{(k)})_{i,j}|}{\mathbf{W}_{i,j}^{(0)}}},$$

Candès et al. (2008)

Φ - Starlet transform (without the coarse scale)

Low-Rank

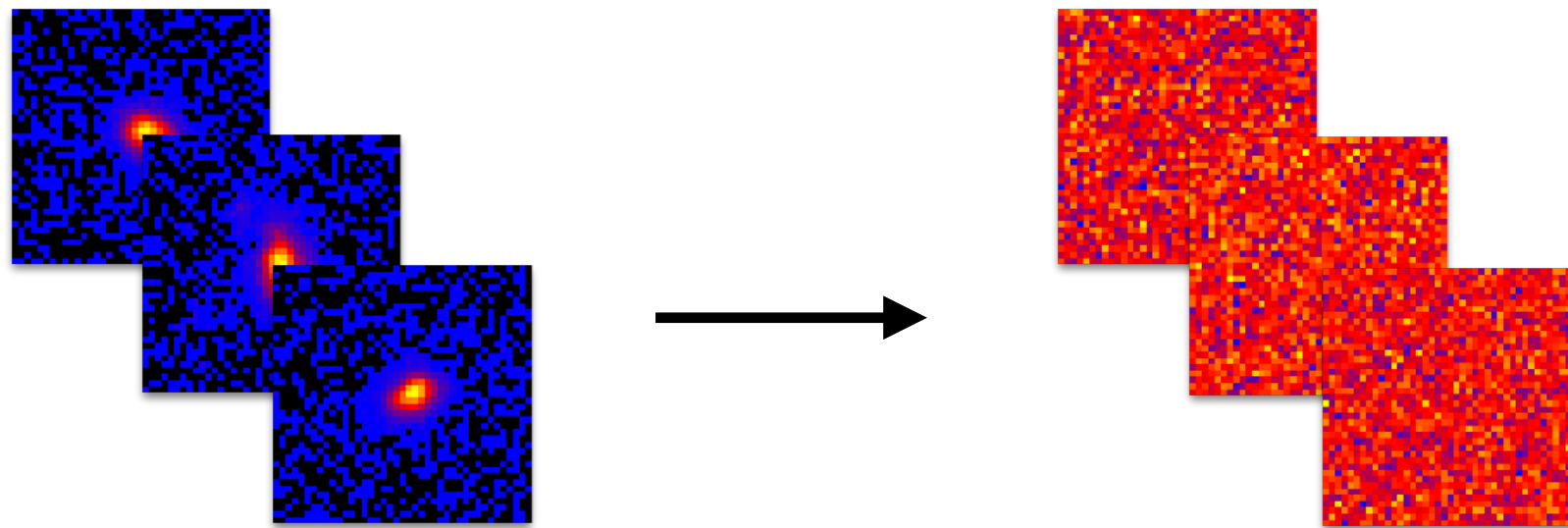
$$\operatorname{argmin}_{\mathbf{X}} \quad \frac{1}{2} \|\mathbf{Y} - \mathcal{H}(\mathbf{X})\|_2^2 + \lambda \|\mathbf{X}\|_* \quad \text{s.t.} \quad \mathbf{X} \geq 0$$

Threshold

$$\lambda = \alpha \sigma_{est} \sqrt{\max(n+1, p) \rho(\mathcal{H})},$$

Noise

$$\sigma = 1.4826 \times \text{MAD}(\mathbf{Y})$$



Median Absolute Deviation

$$\text{MAD}((\mathbf{x}_i)_{1 \leq i \leq l}) = \text{median}((|\mathbf{x}_i - \text{median}((\mathbf{x}_i)_{1 \leq i \leq l})|)_{1 \leq i \leq l})$$

Optimisation

Condat (2013) primal-dual splitting

$$1 : \tilde{\mathbf{X}}_{k+1} = \text{prox}_{\tau G}(\mathbf{X}_k - \tau \nabla F(\mathbf{X}_k) - \tau \mathcal{L}^*(\mathbf{Y}_k))$$

$$2 : \tilde{\mathbf{Y}}_{k+1} = \mathbf{Y}_k + \varsigma \mathcal{L}(2\tilde{\mathbf{X}}_{k+1} - \mathbf{X}_k) - \varsigma \text{prox}_{K/\varsigma} \left(\frac{\mathbf{Y}_k}{\varsigma} + \mathcal{L}(2\tilde{\mathbf{X}}_{k+1} - \mathbf{X}_k) \right)$$

$$3 : (\mathbf{X}_{k+1}, \mathbf{Y}_{k+1}) := \xi(\tilde{\mathbf{X}}_{k+1}, \tilde{\mathbf{Y}}_{k+1}) + (1 - \xi)(\mathbf{X}_k, \mathbf{Y}_k)$$

- Primal proximity operator is always the positivity constraint
- Dual proximity operator is either a soft thresholding in Starlet space or a hard thresholding of the singular values

\mathcal{L} - Linear operator (wavelet transform or identity)

Galaxy Images

- 10,000 (space-based) galaxy images obtained from GREAT3
- 0.05 arcsec pixel scale ($2\times$ Euclid resolution, hence no aliasing issues)
- Each image is a 41×41 postage stamp
- The data set is well suited for studying Euclid like images as:
 - The ACS PSF can be neglected,
 - the intrinsic noise can easily be removed
 - and it is derived from high-resolution space-based images.

Euclid-like PSFs

- 600 unique PSFs corresponding to different positions across the four CCD chips of the Euclid VIS instrument
- Each PSF has $12\times$ Euclid resolution
- Down-sampled to match galaxy images

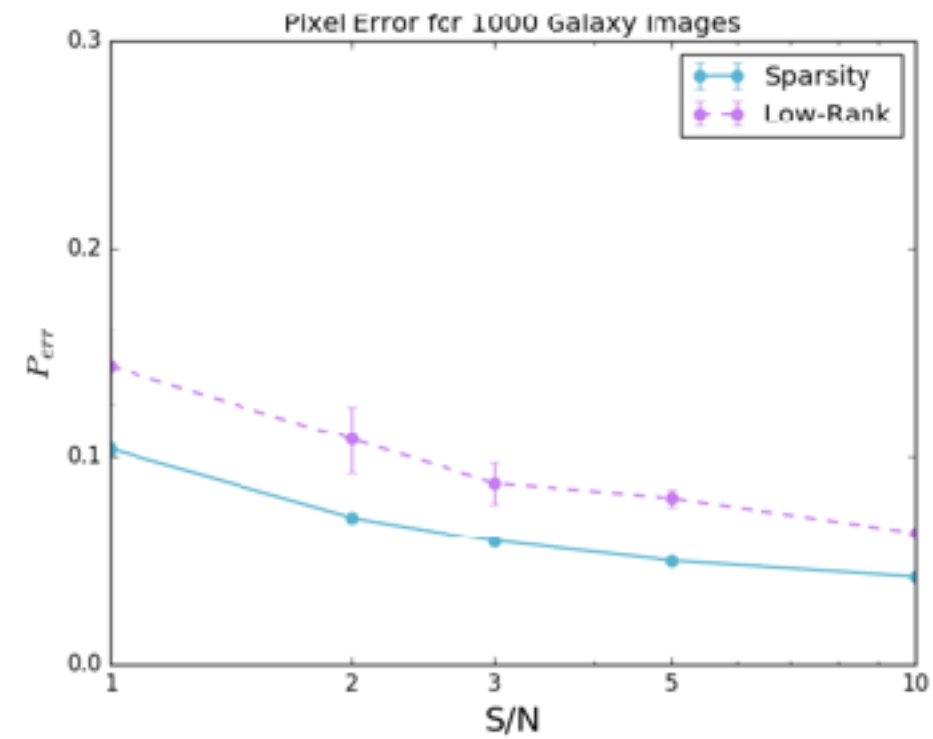
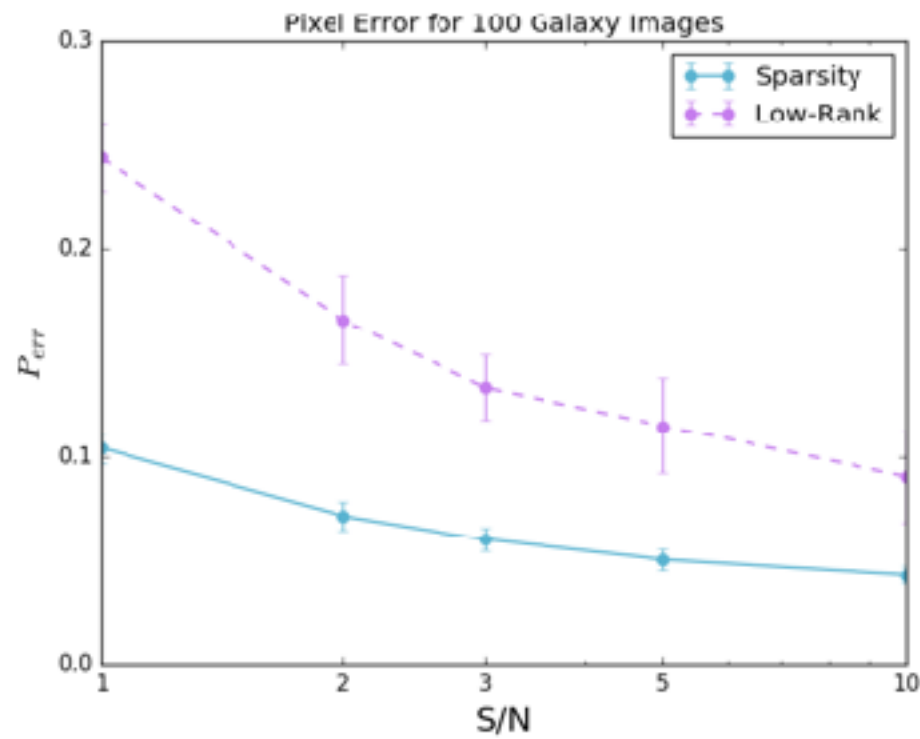
Euclid PSF

The PSF of the Euclid VIS instrument will be a combination of

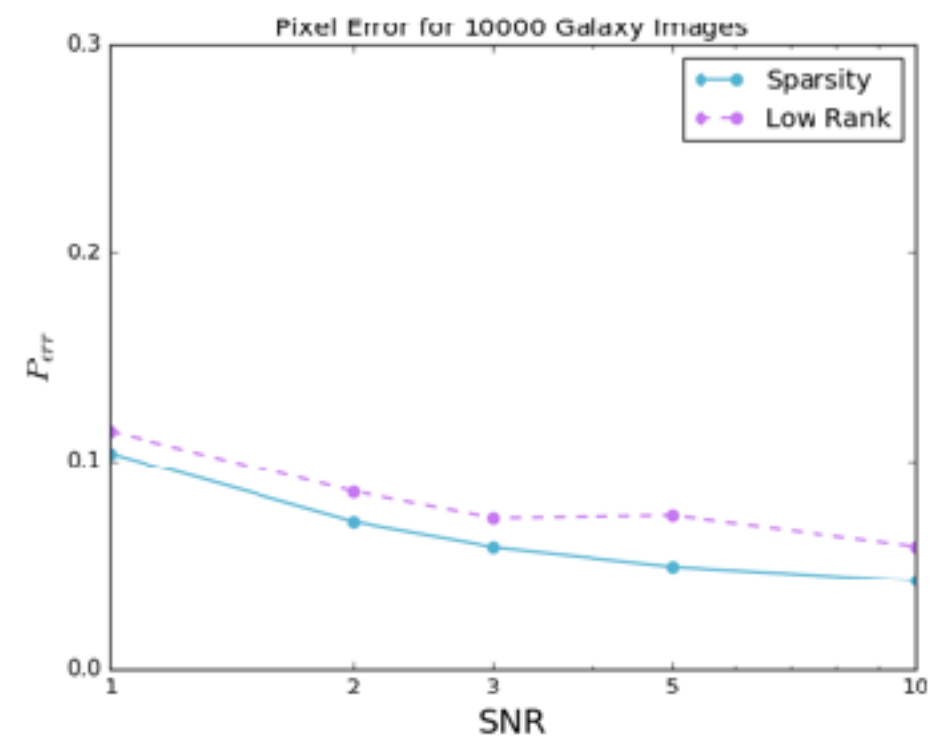
- the **instrument optics**, which will introduce additional ellipticity to the galaxy shape measurements owing to aberrations and imperfections in the optical set-up,
- **jitter in the spacecraft pointing**, which will differ from exposure to exposure,
- the **charge spread of the instrument detector**, which will also add ellipticity to the galaxy shape measurements that are aligned with the pixel grid.

Results

Pixel Error

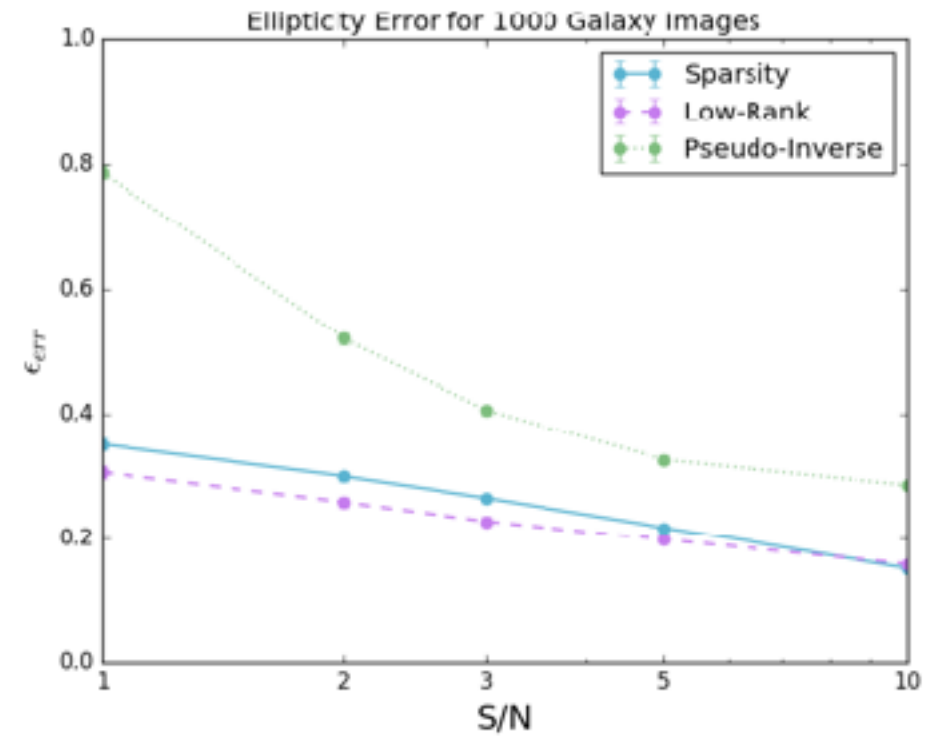
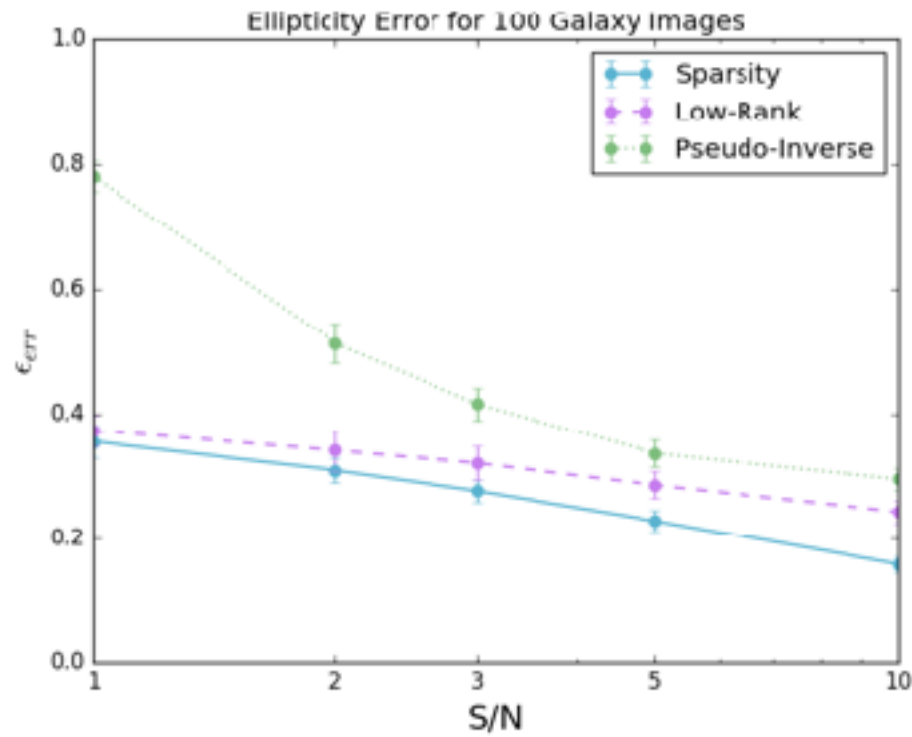


$$P_{err} = \text{median} \left(\frac{\|\mathbf{x}^i - \hat{\mathbf{x}}^i\|_2^2}{\|\mathbf{x}^i\|_2^2} \right)_{1 \leq i \leq n}$$

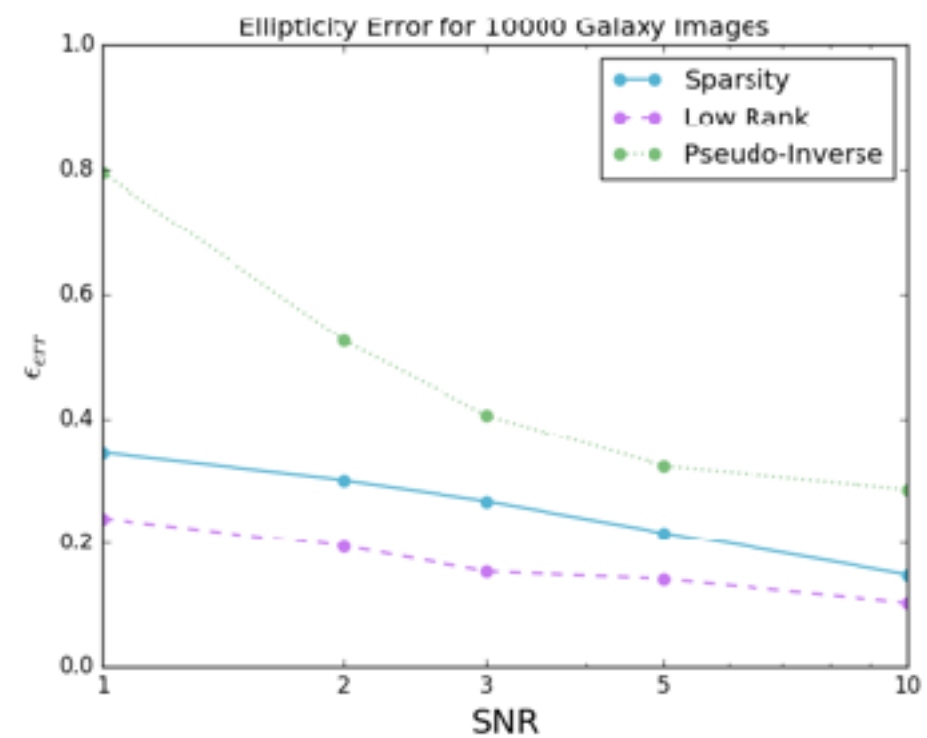


Results

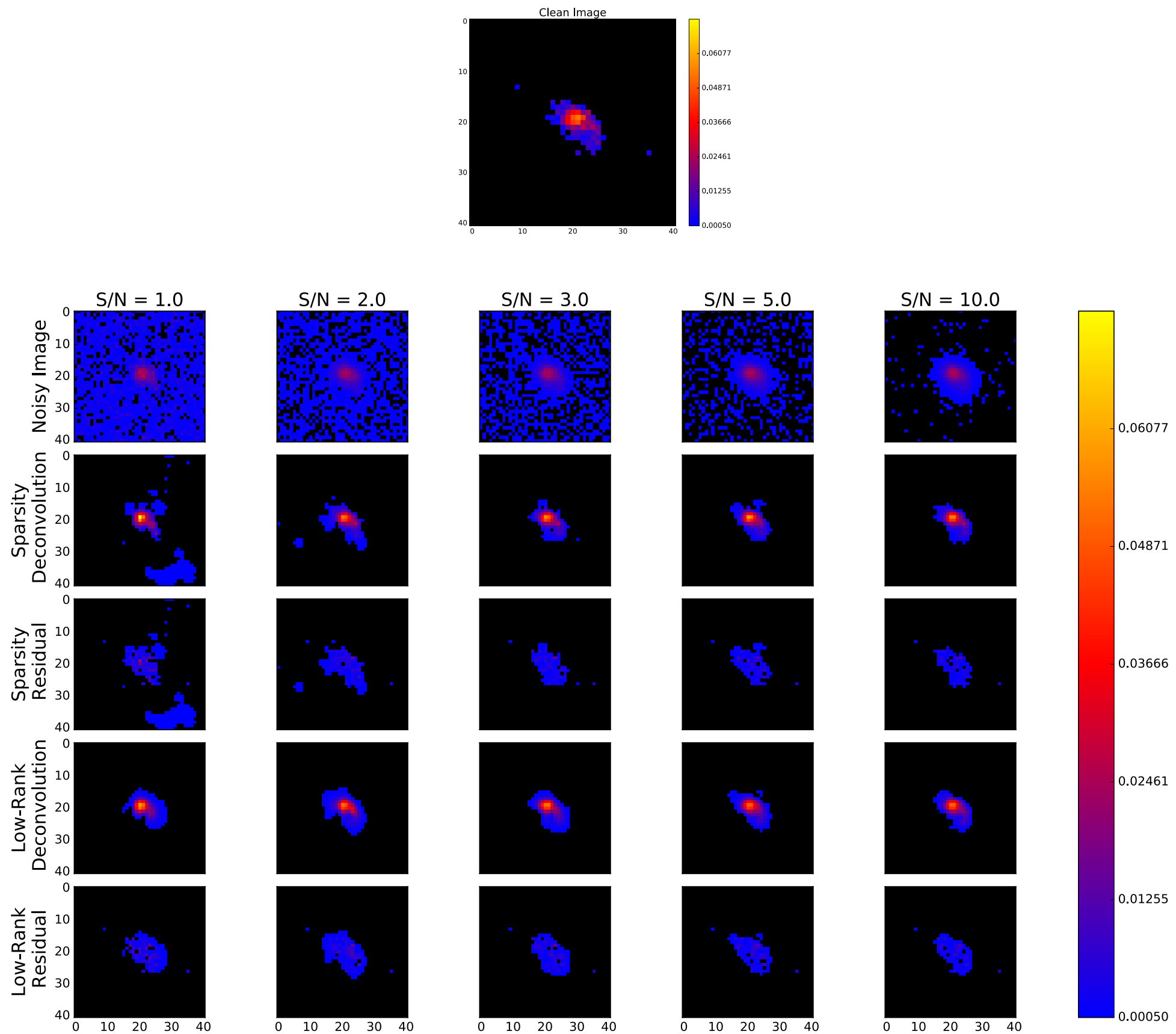
Ellipticity Error



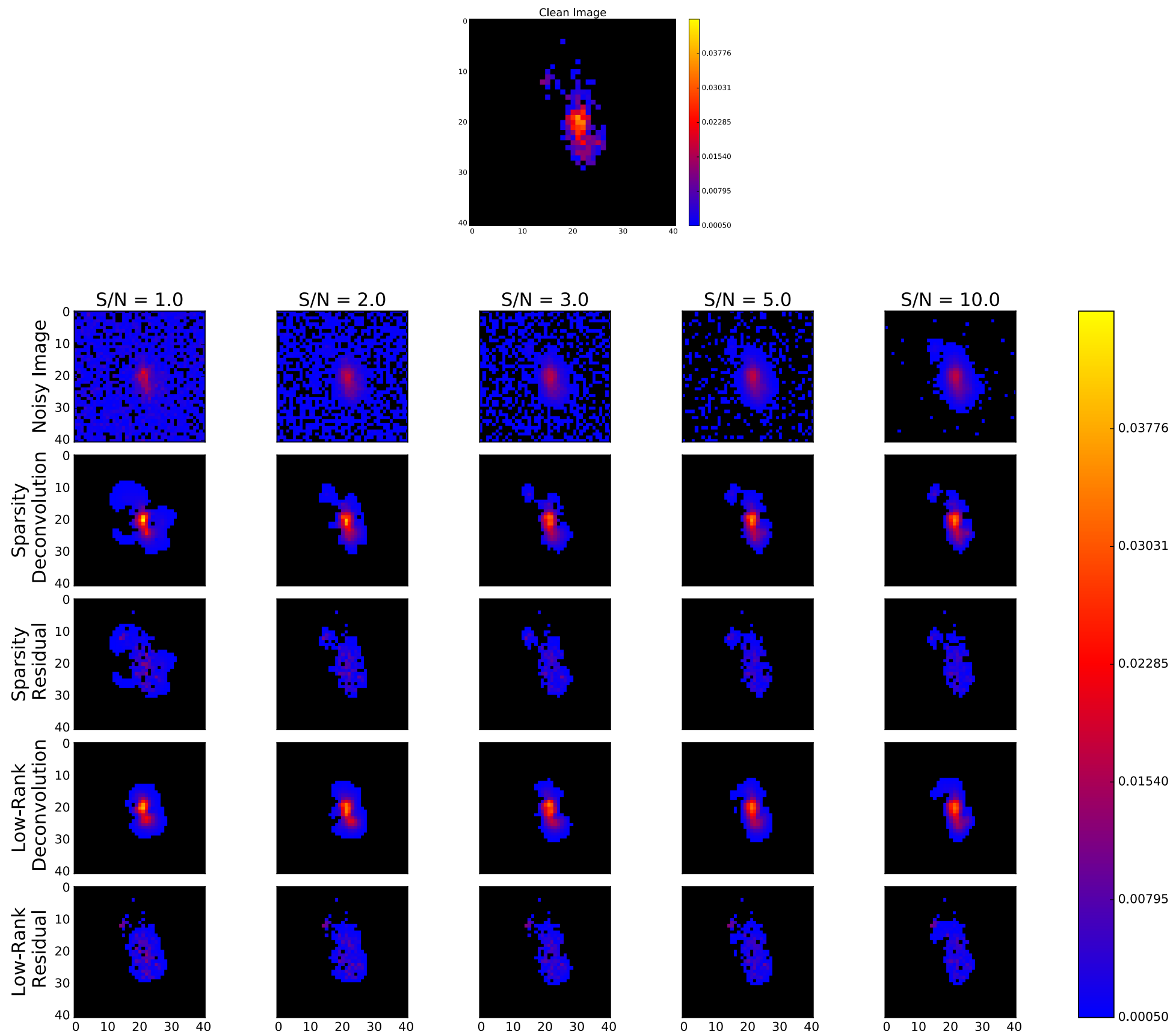
$$\varepsilon_{err} = \text{median} \left(\|\varepsilon(\mathbf{x}^i) - \varepsilon(\hat{\mathbf{x}}^i)\|_2 \right)_{1 \leq i \leq n}$$



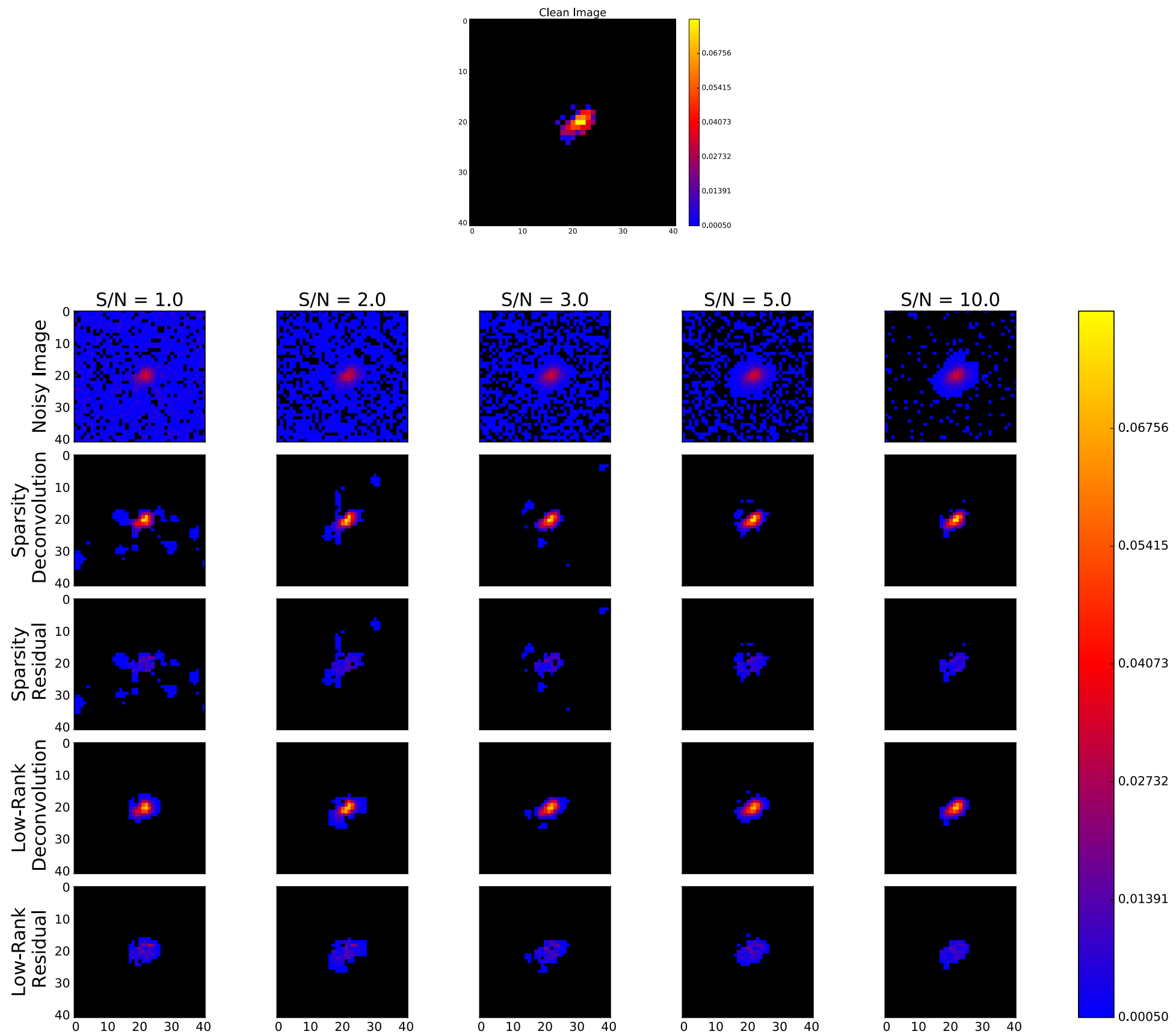
Results



Results



Results



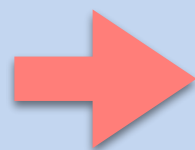
◉ Inverse Problems

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- Ill-posed Problems

◉ Regularisation

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- Low-Rank Approximation

◉ Deconvolution of Galaxy Images

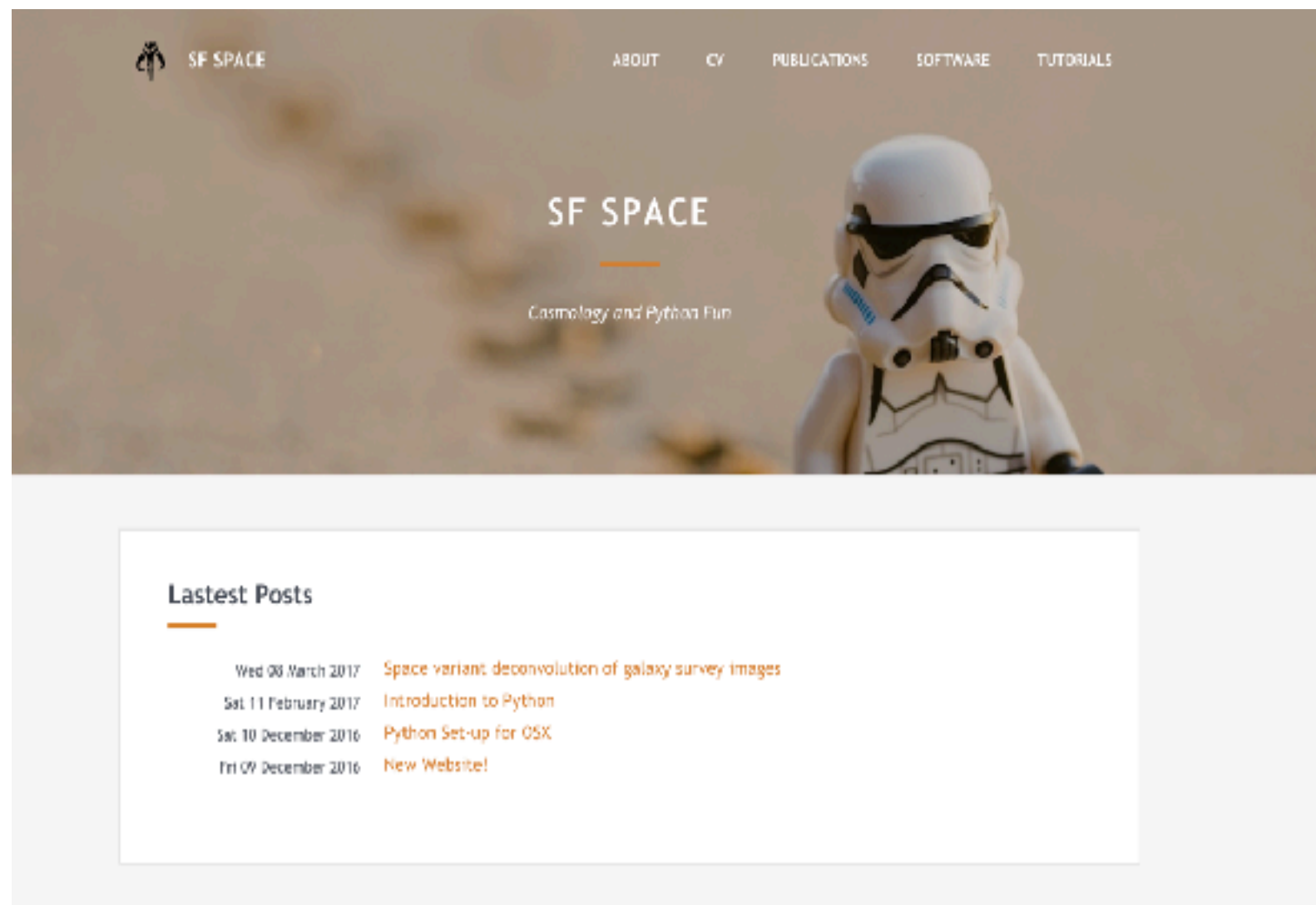


◉ Summary

Website



<https://sfarrens.github.io/>



Code

https://github.com/sfarrens/sf_deconvolve

The screenshot shows the GitHub repository page for `sfarrens / sf_deconvolve`. At the top, there are buttons for `Unwatch` (1), `Star` (2), and `Fork` (0). Below these are tabs for `Code`, `Issues` (0), `Pull requests` (0), `Projects` (0), `Wiki`, `Pulse`, `Graphs`, and `Settings`.

The repository description states: "A Python code designed for PSF deconvolution using a low-rank approximation and sparsity. The code can handle a fixed PSF for the entire field or a stack of PSFs for each galaxy position." There is an `Edit` button next to this description.

Below the description, there are statistics: `46` commits, `3` branches, `0` releases, and `2` contributors.

At the bottom, there is a table of recent commits. The table has four columns: the commit message, the commit hash, the commit date, and the commit author. The commits are listed in descending order of time.

Commit Message	Commit Hash	Commit Date	Commit Author
sfarrens updated docs	819188d	27 days ago	sfarrens
docs		27 days ago	sfarrens
example		27 days ago	sfarrens
functions		a month ago	sfarrens
lib		27 days ago	sfarrens
.gitignore		a month ago	sfarrens
README.md		27 days ago	sfarrens
sf_deconvolve.py		27 days ago	sfarrens

Below the table, there is a link to the `README.md` file.

http://sfarrens.github.io/sf_deconvolve/index.html

The screenshot shows the documentation for the `sf_deconvolve` package, version 3.2. The left sidebar lists the package structure, with `lib.optimisation module` selected. The main content area displays the documentation for this module.

lib.optimisation module

OPTIMISATION CLASSES

This module contains classes for optimisation algorithms

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Version: 1.2

Date: 05/01/2017

References

1) Condat, A Primal-Dual Splitting Method for Convex Optimization Involving Lipschitzian, Proxiable and Linear Composite Terms, 2013, Journal of Optimization Theory and Applications, 158, 2, 460. (C2013) 2) Bauschke et al., Fixed-Point Algorithms for Inverse Problems in Science and Engineering, 2011, Chapter 10. (B2010) 3) Raguet et al., Generalized Forward-Backward Splitting, 2012, , (R2012)

Notes

- `x_old` is used in place of `x_{n}`.
- `x_new` is used in place of `x_{n+1}`.
- `x_prox` is used in place of \tilde{x}_{n+1} .
- `x_temp` is used for intermediate operations.

Summary

- Farrens et al., A&A, 2017 (arXiv:1703.02305)
- New Python code for deconvolution
 - ◉ can handle data with constant or space-variant PSF
 - ◉ implements sparse and/or low-rank regularisation
- Results from Euclid-like images show better shape measurements with low-rank regularisation (when sample is sufficiently large)
- For future work we aim to add additional constraints on the deconvolution such as the galaxy shape
- We are also investigating ways to simultaneously estimate the PSF and deconvolve the galaxy images