



Tumulus @ LAPP

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+ Sabine Elles

Status of the software and perspectives
Some acceptance studies

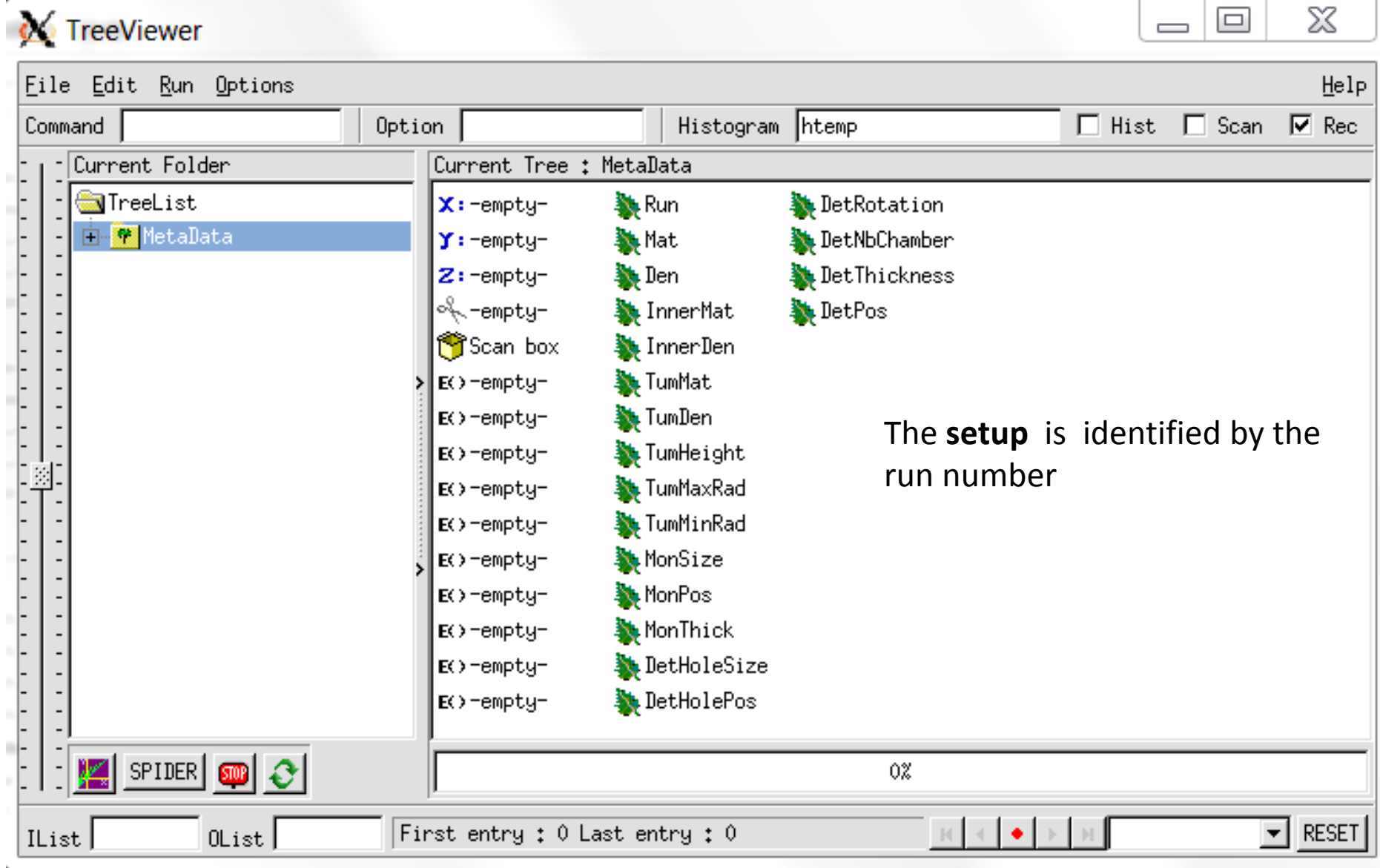
Reminder

- Geant4 based software
- Located :
 - <https://lapp-svn.in2p3.fr/subversion/groups/lc/Tumulus>

Status of the software

- Versatile setup where the geometry can be parametrized
 - Tumulus
 - Dimensions
 - Material (density)
 - Monument
 - Dimensions
 - Position
 - Material
 - Detector
 - Dimensions
 - Position / Orientation
 - Nb of chambers/detectors

Too versatile ! -> MetaData ntuple



The screenshot shows the TreeViewer application window. The title bar reads "TreeViewer" and includes standard window controls. The menu bar contains "File", "Edit", "Run", "Options", and "Help". Below the menu bar are input fields for "Command", "Option", and "Histogram" (set to "htemp"), along with checkboxes for "Hist", "Scan", and "Rec" (checked).

The main interface is divided into two panes:

- Current Folder:** A tree view showing a folder named "TreeList" containing a sub-folder "MetaData".
- Current Tree : MetaData:** A list of metadata parameters, each preceded by a green tree icon. The parameters are:
 - X: -empty-
 - Y: -empty-
 - Z: -empty-
 - empty- (with scissors icon)
 - Scan box (with box icon)
 - E() -empty- (with E() icon)
 - E() -empty- (with E() icon)
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On the right side of the main area, there is a text annotation: "The **setup** is identified by the run number".

At the bottom of the window, there are several controls: a "SPIDER" button, a "STOP" button, a refresh icon, a status bar showing "0%", and a footer area with "IList", "OList", "First entry : 0", "Last entry : 0", navigation arrows, and a "RESET" button.

Other (rather) recent additions

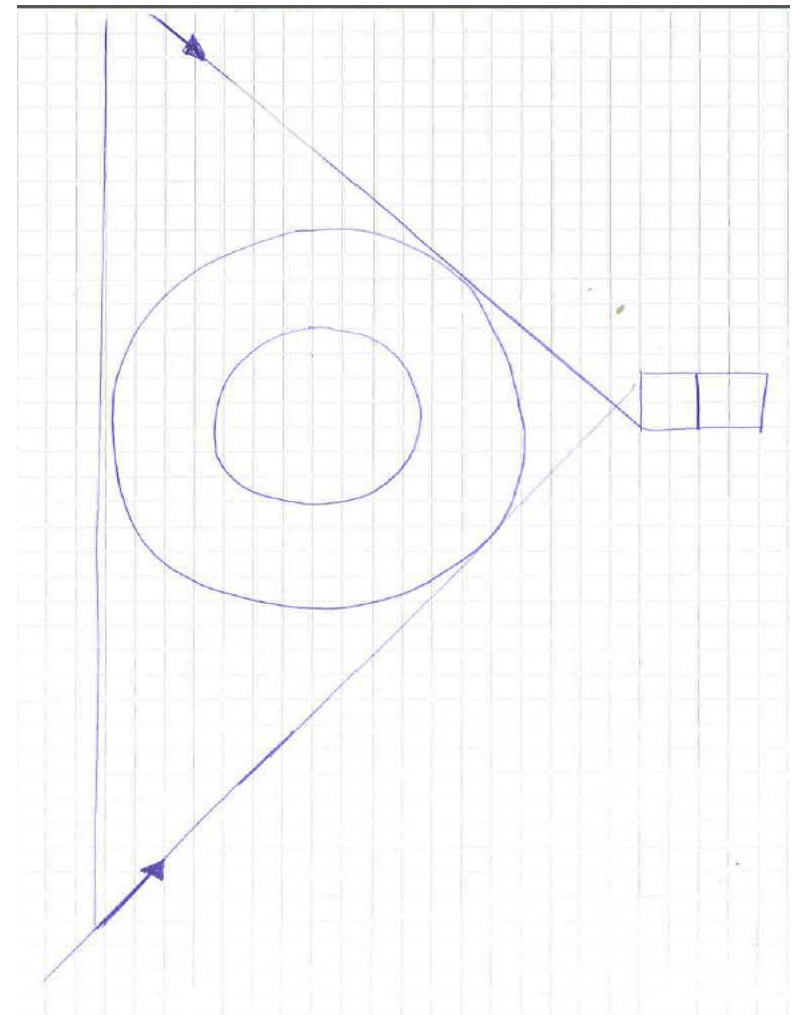
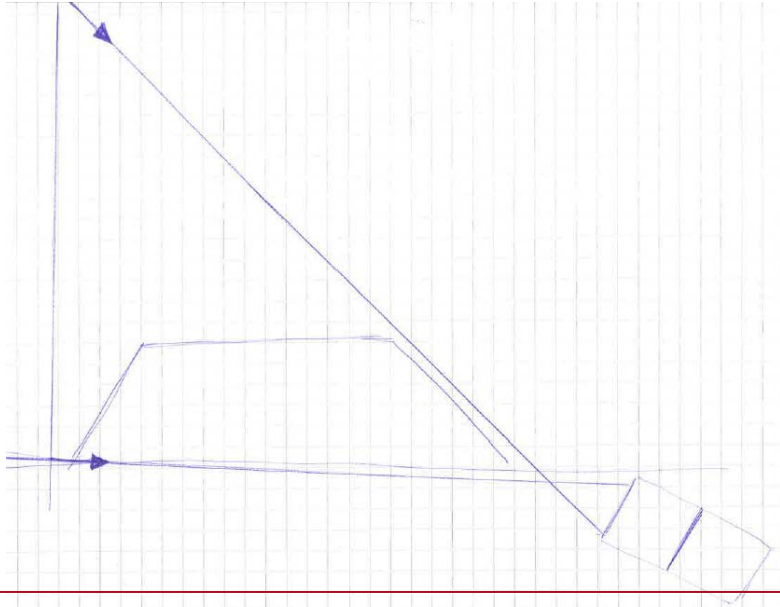
- Sensitive detector was added
 - Allows to perform a “digitization” with PadSize 1cm
 - (to add noise, attenuation etc)
- PrimaryGeneratorAction
 - Several option available from data cards
 - Monokinetic – pointing to the detector
 - A la “Yannis”
 - A la “Corinne”
 - Interface to CRY generator
 - Acceptance (see later)

A la “Yannis”

- Random smearing in Z, Y and direction around a nominal incidence
- Energy randomly taken from a distribution generated by CRY



A la "Corinne"



- Generate the direction randomly on the surface of the detector in limited θ and φ range.
- Range can be limited to the monument, to the tumulus etc ...
- Extrapolate back on the other side of the tumulus and change direction.
- Energy is randomly taken from a (θ, E) distribution generated by CRY

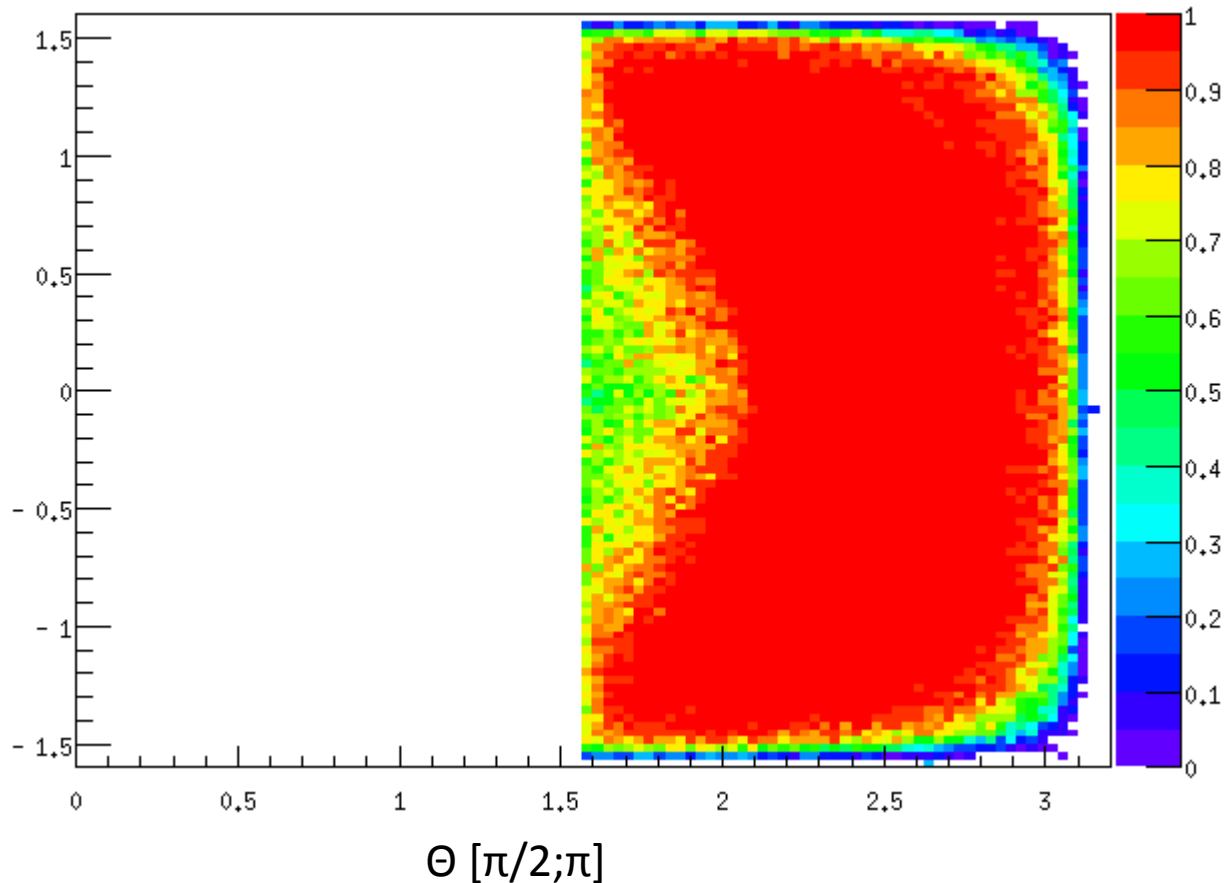
15/12/2016

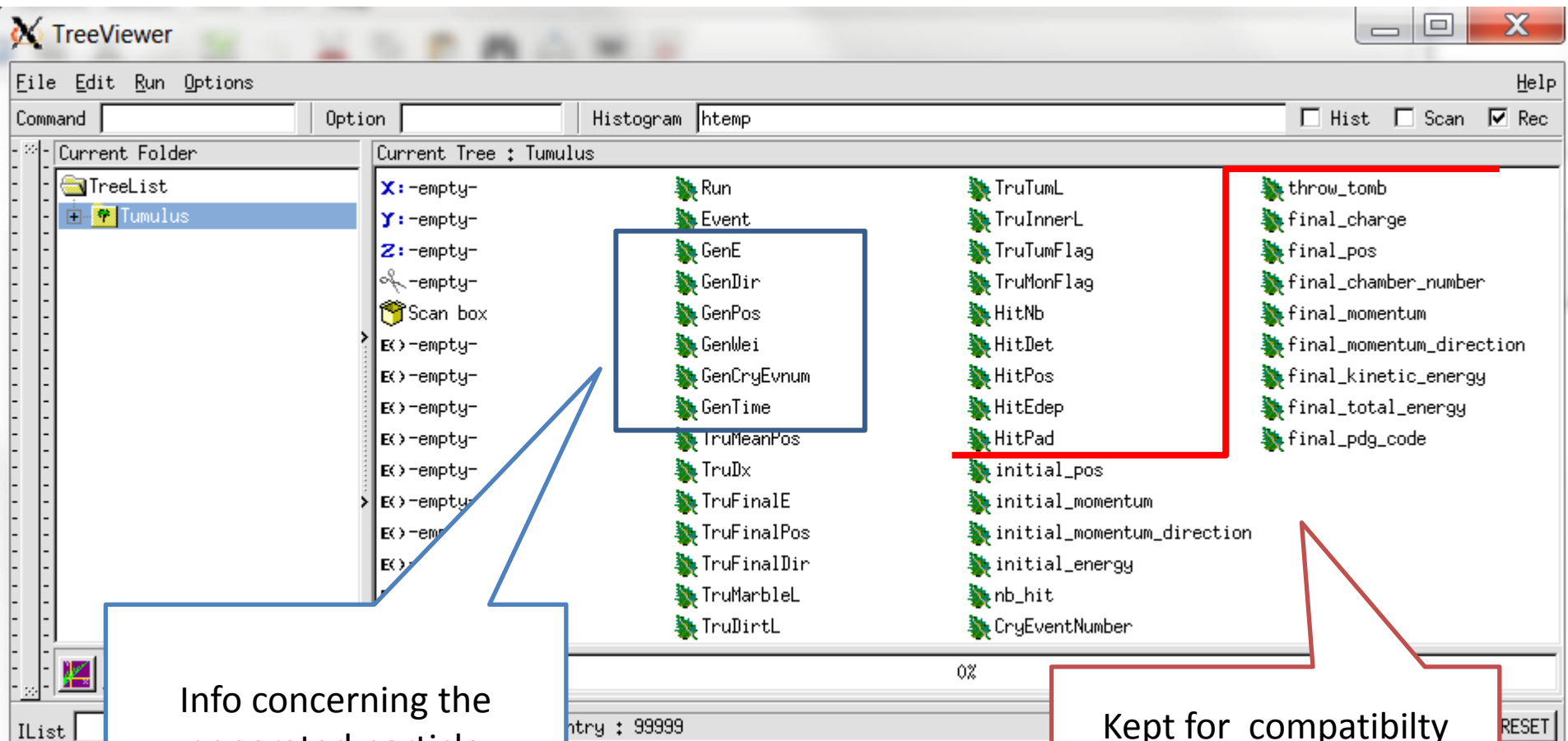
Corinne Goy - LAPP

Maximum range in θ and φ

Ratio of the number of tracks reaching the detector hole to the number of generated tracks

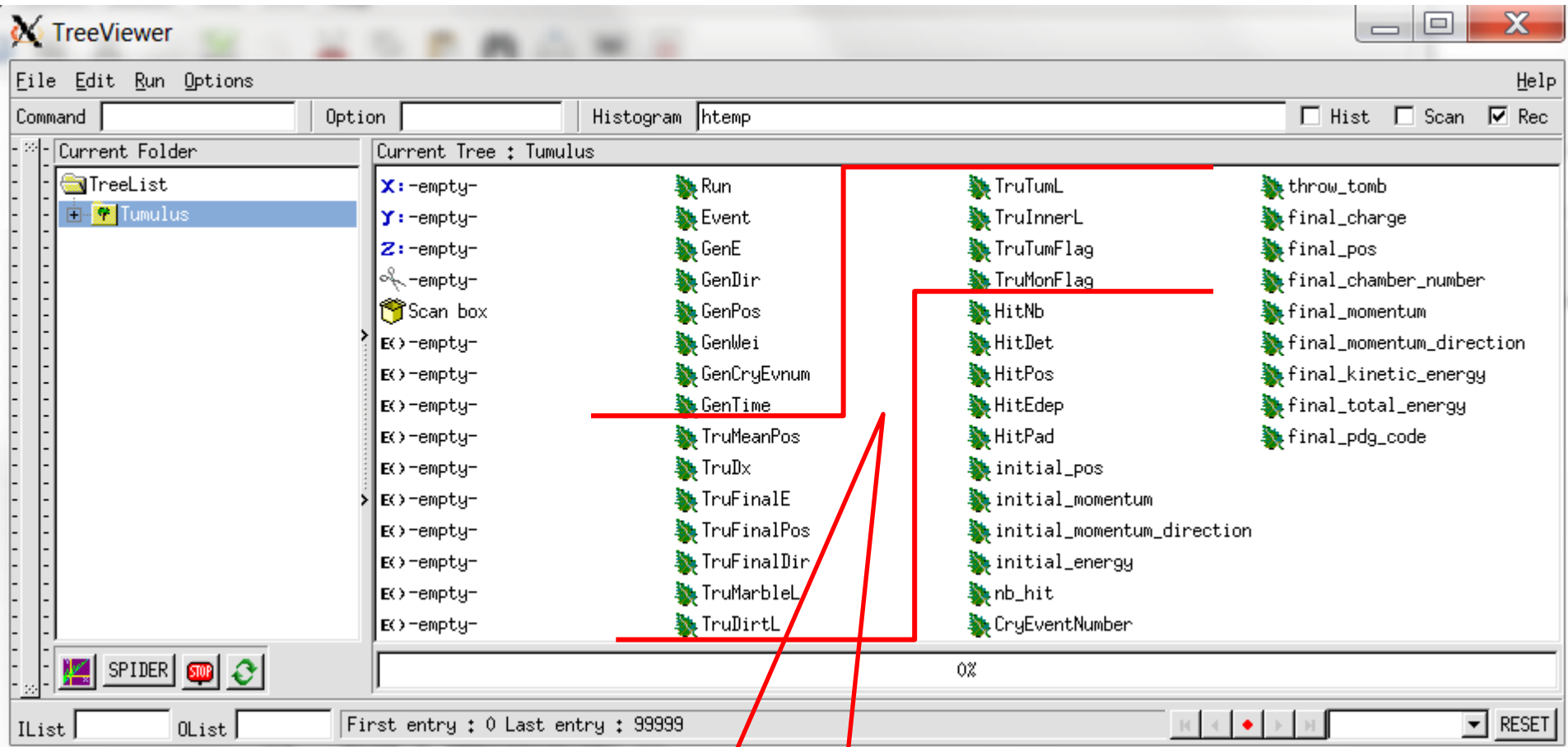
Φ $[-\pi/2 ; \pi/2]$





Info concerning the generated particle

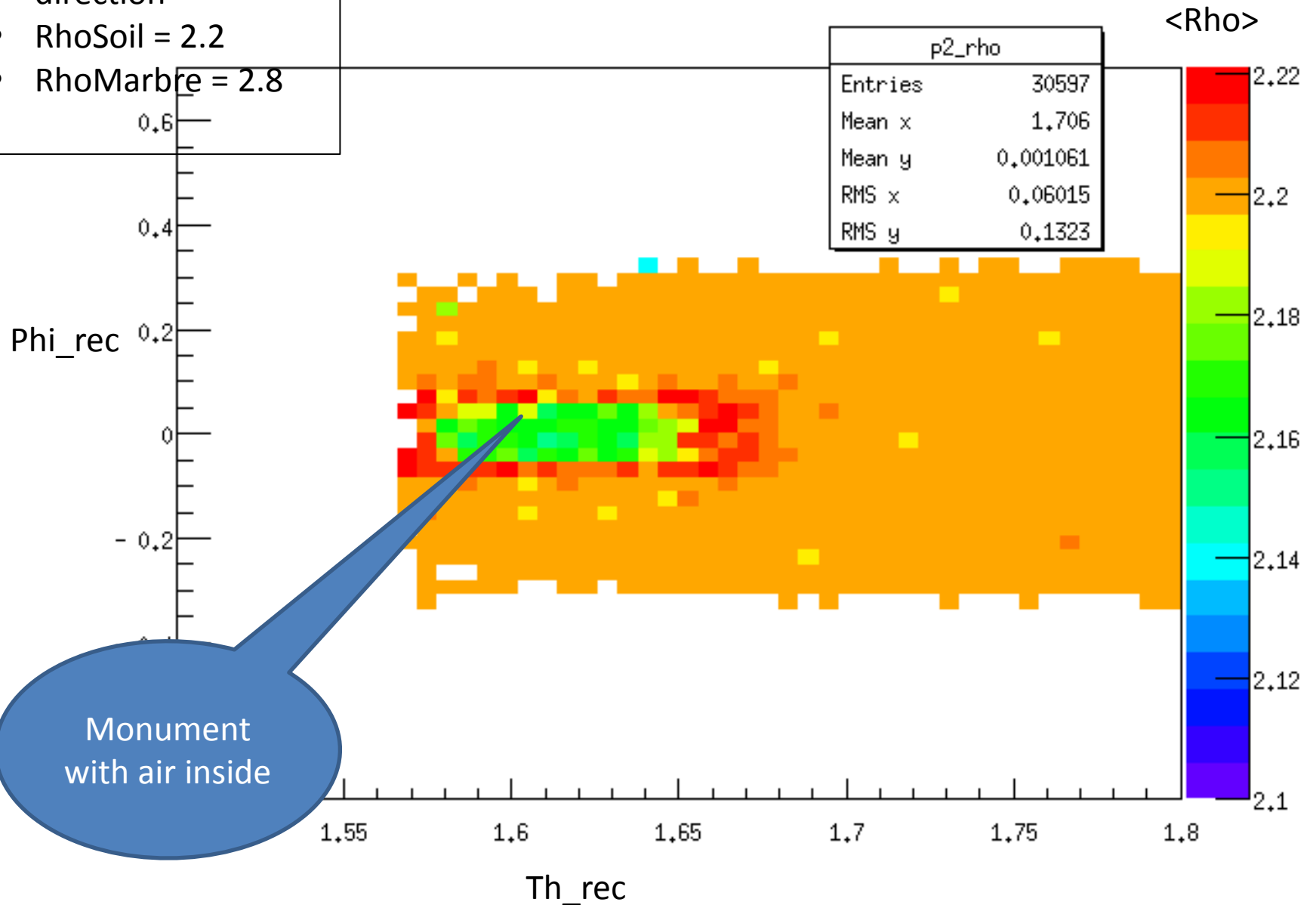
Kept for compatibility (Eventually will be suppressed)

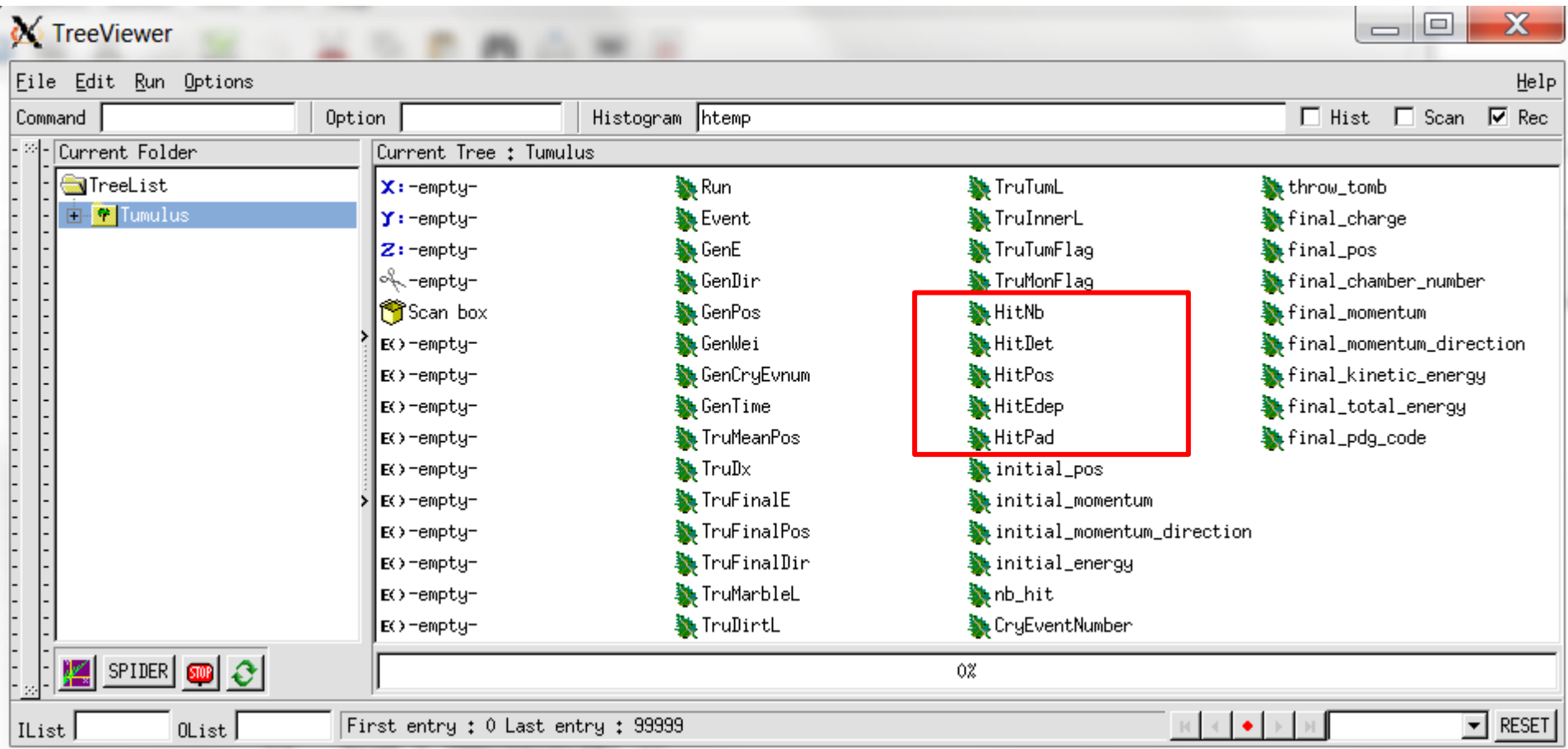


True information : in particular length traveled par the cosmic ray in different media

- 4 detectors
- Reconstructed direction
- RhoSoil = 2.2
- RhoMarbre = 2.8

$$\langle \text{rho} \rangle = \frac{\sum \text{rho} * L}{L_{\text{tot}}}$$





Response of the detectors

Further developments

- Several detectors
- Used the true geometry for the tumulus
 - Seems possible to interface it with Geant4

Geometrical acceptance studies

Essentially based on the paper below published in
1971

NUCLEAR INSTRUMENTS AND METHODS 95 (1971) 5-11; © NORTH-HOLLAND PUBLISHING CO.

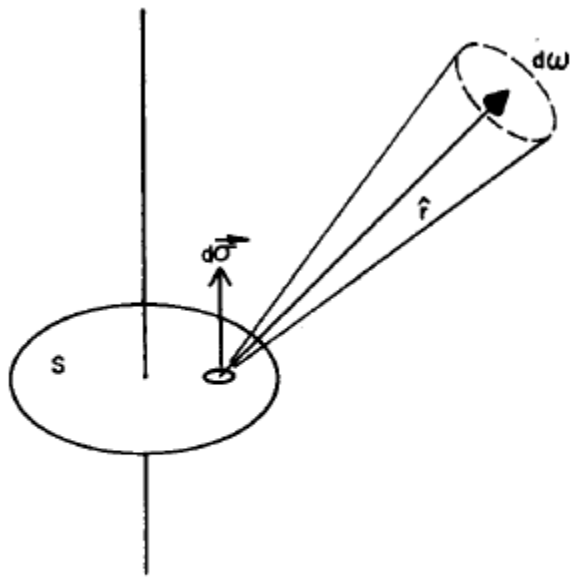
GEOMETRICAL FACTOR AND DIRECTIONAL RESPONSE OF SINGLE AND MULTI-ELEMENT PARTICLE TELESCOPES*

J. D. SULLIVAN[†]

Enrico Fermi Institute and Dept. of Physics, The University of Chicago, Chicago, Illinois 60637, U.S.A.

Counting rate through a surface

$$C(\mathbf{x}, t_0) = (1/T) \int_{t_0}^{t_0+T} dt \int_S d\boldsymbol{\sigma} \cdot \hat{\mathbf{r}} \int_{\Omega} d\omega \int_0^{\infty} dE \times \\ \times \sum_{\alpha} \varepsilon_{\alpha}(E, \boldsymbol{\sigma}, \omega, t) J_{\alpha}(E, \omega, \mathbf{x}, t), \quad (1)$$



Main simplification :

- E dependence can be decoupled from θ
- Flux Isotropic in Φ

$$\gg J(E, \omega, \mathbf{x}, t) = J_0(E) * F(\theta)$$

- Detector efficiency == 1
(and does not depend on E , time position , particle type)

Fig. 1. A telescope with a single plane detector viewing one hemisphere.

$$C(\mathbf{x}, t_0) = (1/T) \int_{t_0}^{t_0+T} dt \int_S d\boldsymbol{\sigma} \cdot \hat{\mathbf{r}} \int_{\Omega} d\omega \int_0^{\infty} dE \times \\ \times \sum_{\alpha} \varepsilon_{\alpha}(E, \boldsymbol{\sigma}, \omega, t) J_{\alpha}(E, \omega, \mathbf{x}, t), \quad (1)$$



$$C = I \int_S d\vec{\sigma} \cdot \vec{r} \int_{\Omega} d\omega F(\theta)$$

This Geometrical factor cannot be calculated independently of the shape of the flux F

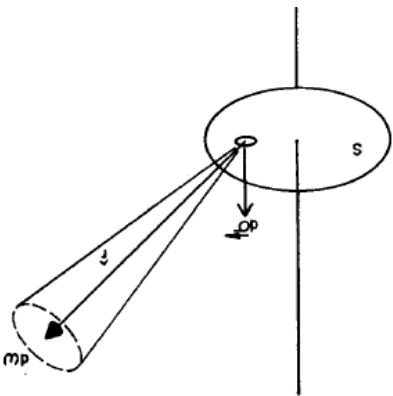
Examples : Geometrical factor of an horizontal surface

$F(\theta) = 1$; Isotropic

Typically cosmic rays in space.

$F(\theta) = \cos^2(\theta)$

Cosmic muons on earth



$$G = \int_S d\sigma \cdot \iint_{\theta, \varphi} 1 \cdot \sin \theta d\theta d\varphi \underbrace{d\vec{r} \cdot \vec{n}}_{= \cos(\theta)}$$

$$= S [\varphi]_0^{2\pi} \left[+ \frac{1}{2} \cos^2 \theta \right]_{\pi/2}^{\pi/2}$$

$$= \pi S$$

$$G = S \iint \cos^2 \theta \sin \theta \cos \theta d\theta d\varphi$$

$$= S [\varphi]_0^{2\pi} \left[+ \frac{1}{4} \cos^4 \theta \right]_{\pi/2}^{\pi/2}$$

$$= \frac{\pi S}{2}$$

We don't have just a surface but
a detector!

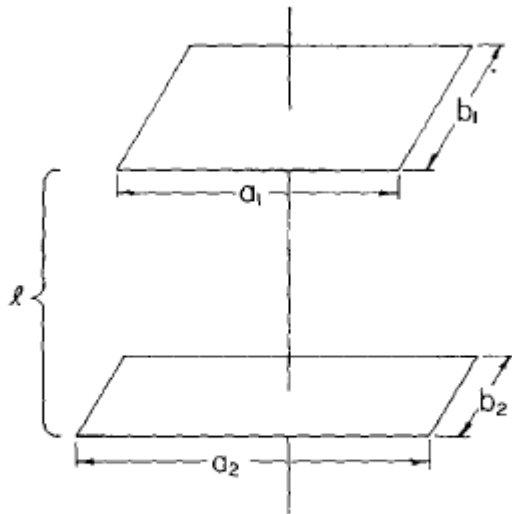


Fig. 3. An ideal cylindrically symmetric telescope with two rectangular detectors.

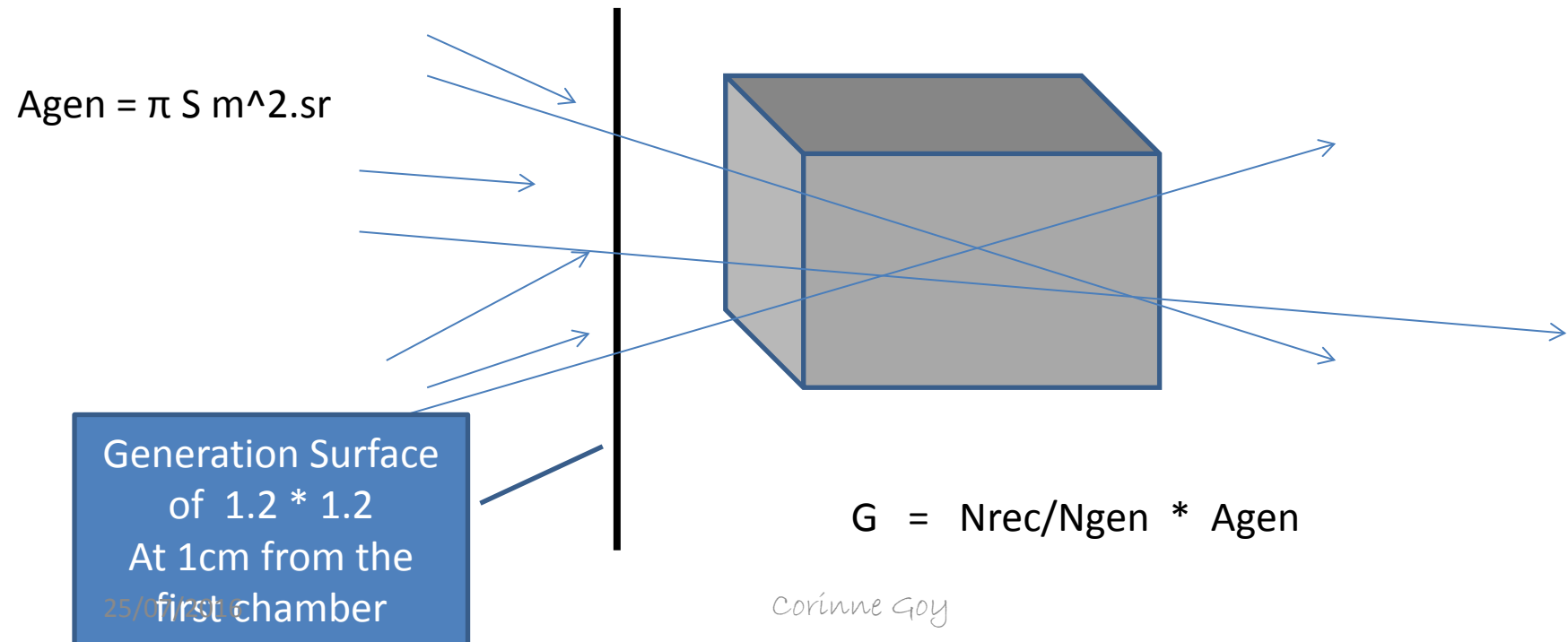
Calculated in the case of
Isotropic flux shape !

2. *Rectangular symmetry*: For a telescope with rectangular detectors with sides (a_1, b_1) and (a_2, b_2) and where a_1 and b_1 are parallel to a_2 and b_2 respectively (cf. fig. 3), the geometrical factor is still obtained by integrating eq. (5). Whence

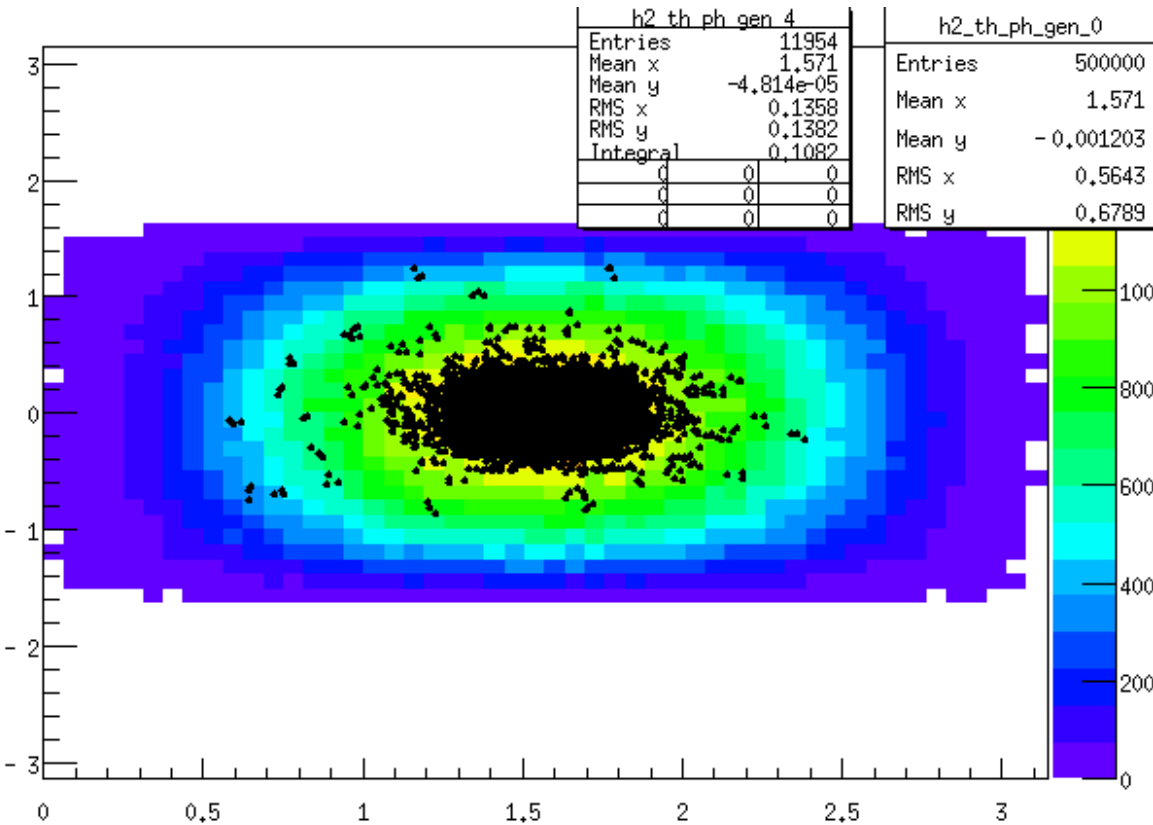
$$\begin{aligned}
 G = & l^2 \ln \frac{l^2 + \alpha^2 + \delta^2}{l^2 + \alpha^2 + \beta^2} \frac{l^2 + \gamma^2 + \beta^2}{l^2 + \gamma^2 + \delta^2} + \\
 & + 2\alpha(l^2 + \beta^2)^{\frac{1}{2}} \tan^{-1} \frac{\alpha}{(l^2 + \alpha^2)^{\frac{1}{2}}} + \\
 & + 2\beta(l^2 + \alpha^2)^{\frac{1}{2}} \tan^{-1} \frac{\beta}{(l^2 + \beta^2)^{\frac{1}{2}}} - \\
 & - 2\alpha(l^2 + \delta^2)^{\frac{1}{2}} \tan^{-1} \frac{\alpha}{(l^2 + \delta^2)^{\frac{1}{2}}} - \\
 & - 2\beta(l^2 + \gamma^2)^{\frac{1}{2}} \tan^{-1} \frac{\beta}{(l^2 + \gamma^2)^{\frac{1}{2}}} - \\
 & - 2\gamma(l^2 + \beta^2)^{\frac{1}{2}} \tan^{-1} \frac{\gamma}{(l^2 + \beta^2)^{\frac{1}{2}}} - \\
 & - 2\delta(l^2 + \alpha^2)^{\frac{1}{2}} \tan^{-1} \frac{\delta}{(l^2 + \alpha^2)^{\frac{1}{2}}} + \\
 & + 2\gamma(l^2 + \delta^2)^{\frac{1}{2}} \tan^{-1} \frac{\gamma}{(l^2 + \delta^2)^{\frac{1}{2}}} + \\
 & + 2\delta(l^2 + \gamma^2)^{\frac{1}{2}} \tan^{-1} \frac{\delta}{(l^2 + \gamma^2)^{\frac{1}{2}}},
 \end{aligned}$$

Cross-checks (1)

- Use our simulation (forget about tumulus)
 - Last option of PrimaryGeneratorAction
- Generate Isotropic particles ($F(\theta) = 1$) on a vertical surface S .



$G = 0.108 \text{ m}^2.\text{sr}$



■ Sullivan formula with

■ $a = 1 \text{ m}$

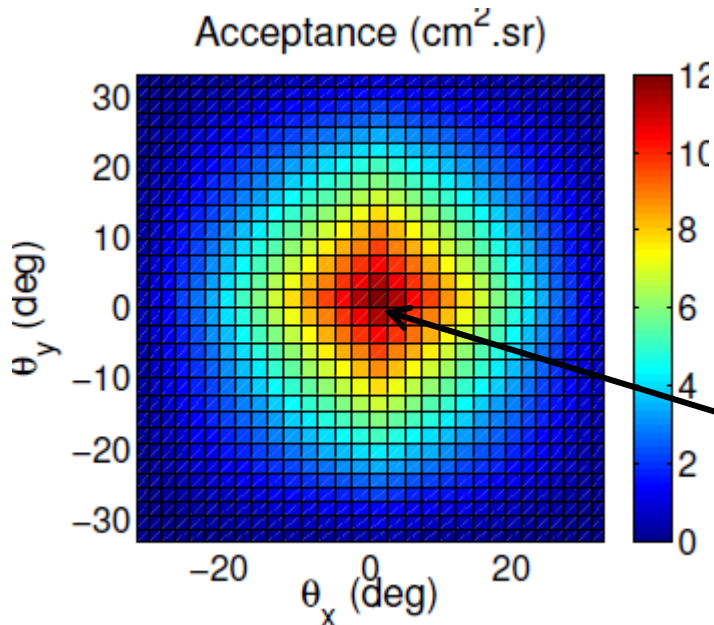
■ $l = 3 \text{ m}$

$G = 0.103 \text{ m}^2.\text{sr}$

Some cross-checks (2)

Design and operation of a field telescope for cosmic ray geophysical tomography

N. Lesparre^{1,*}, J. Marteau², Y. Déclais², D. Gibert¹, B. Carlus², F. Nicollin³, and B. Kergosien³



Sullivan's formula with the pad dimensions

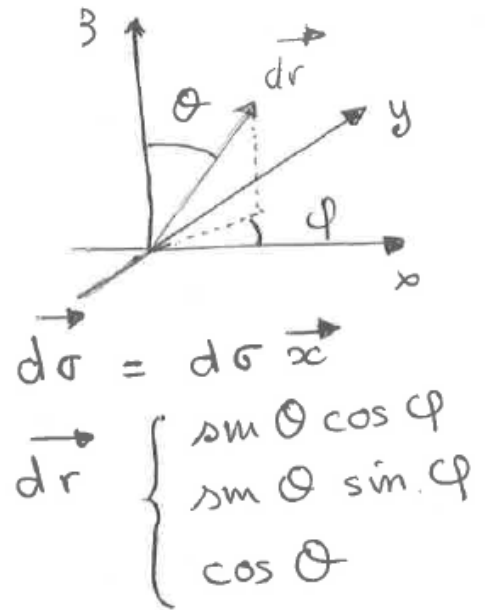
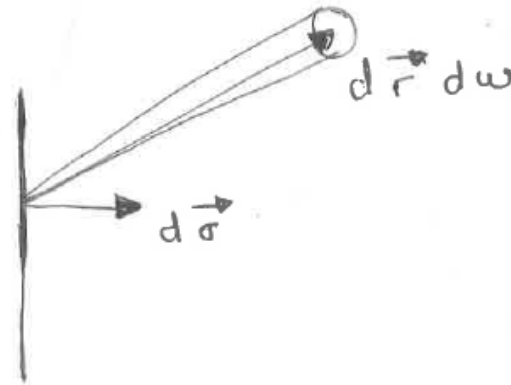
$$A = 5 \text{ cm}$$

$$L = 115 \text{ cm}$$

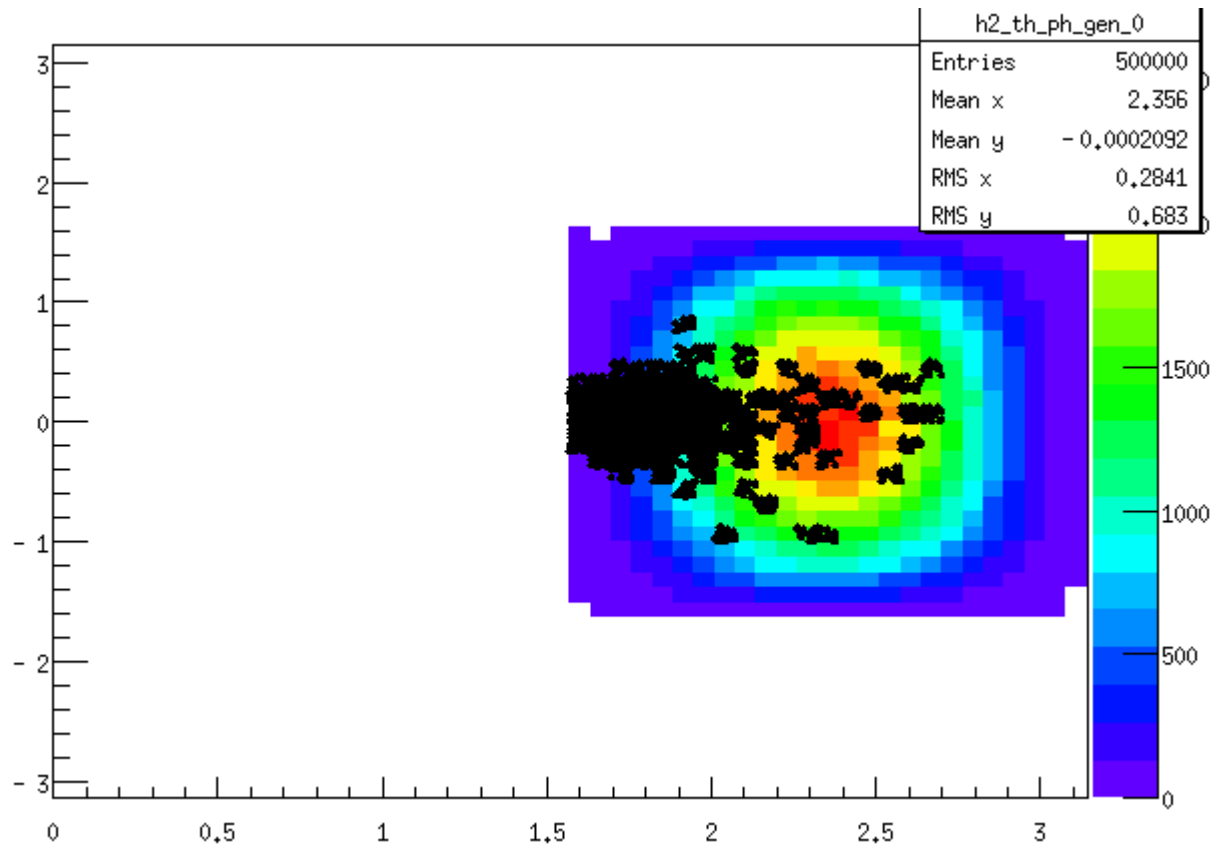
$$G = 0.047 \text{ cm}^2 \cdot \text{sr}$$

$$G * 16 * 16 = 12.03 \text{ cm}^2 \cdot \text{sr}$$

Useful case:
 $F(\theta) = \cos^2(\theta)$
 Generation on a
 vertical plane



$$\begin{aligned}
 G &= F(\theta) d\vec{\sigma} \cdot d\vec{r} dw \\
 &= \cos^2 \theta d\sigma \sin \theta \cos \varphi \sin \theta d\theta d\varphi \\
 &= d\sigma (\cos^2 \theta \sin^2 \theta d\theta) (\cos \varphi d\varphi) \\
 &= \frac{1}{32} \left[4\theta - \frac{\sin 4\theta}{4} \right]_{\frac{\pi}{2}}^{\pi} \left[\sin \varphi \right]_{-\frac{\pi}{2}}^{\frac{\pi}{2}} \\
 &= \frac{1}{32} \frac{\pi}{2} \times 2 \\
 &= \frac{\pi}{8}
 \end{aligned}$$



$$G = N_{\text{rec}}/N_{\text{gen}} * A_{\text{gen}} (= \pi S / 8 \text{ m}^2.\text{sr})$$

$$G = 0.00096 \text{ m}^2.\text{sr}$$

Number of muons per hour from CRY in the acceptance

- Flux = 92 muons/m².s
 - 317 muons/ hour (Efficiency = 1)
- > 1 GeV : Flux = 73 muons/m².s
 - 252 muons / hour
- **> 60 GeV : Flux = 0.7 muons/m².s**
 - **2.7 muons / hour in the acceptance of the detector**

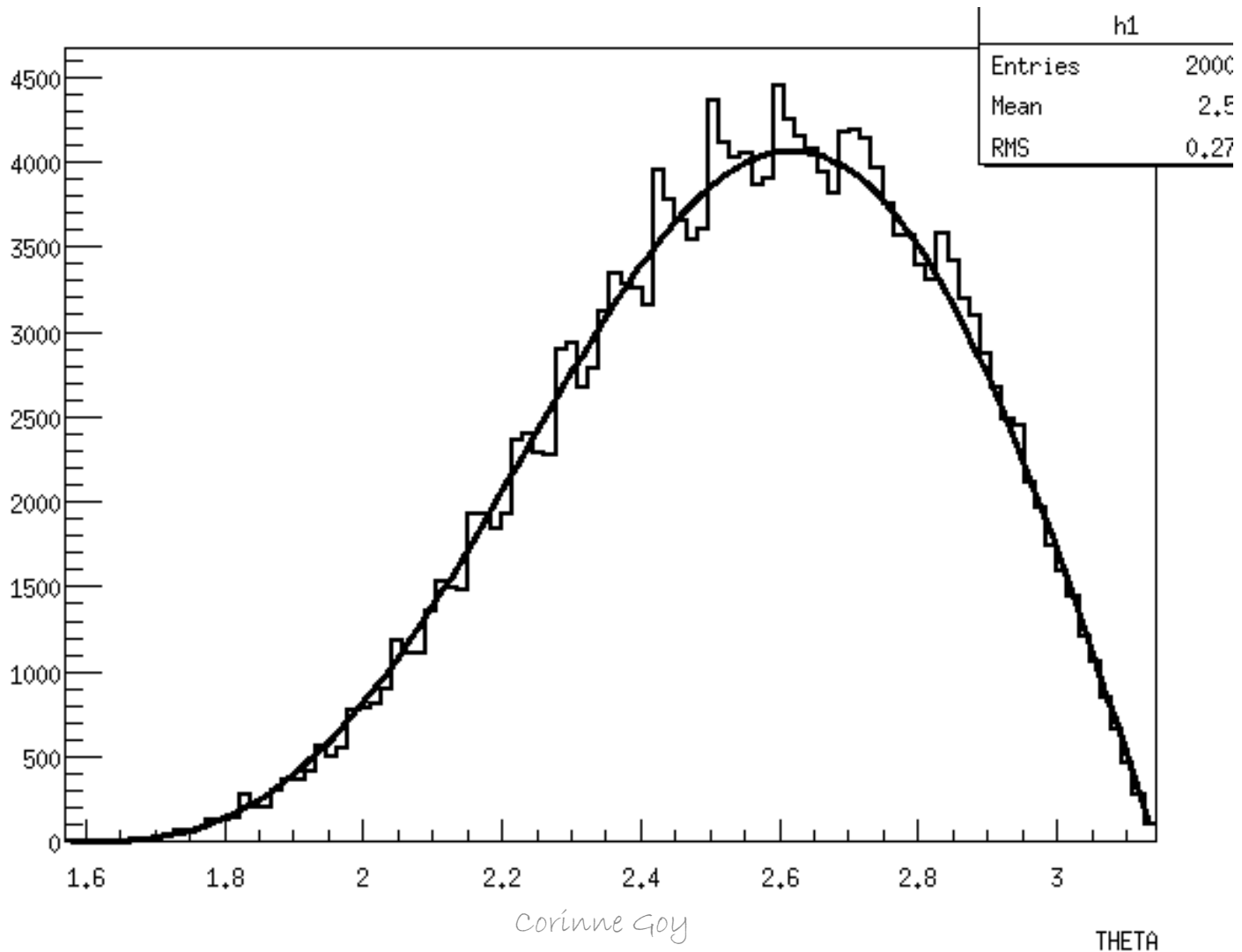
Check that CRY flux is generated as $\cos^2(\theta)$

- Generation on horizontal plane so :

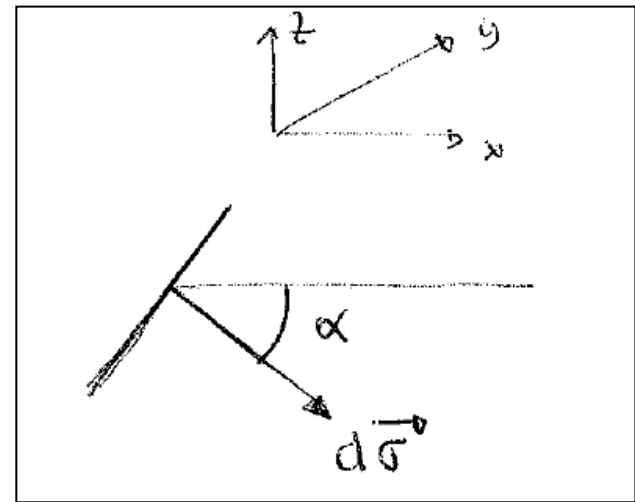
$$\begin{aligned}\Phi &= S \iint \cos^2 \theta \sin \theta \cos \theta d\theta d\varphi \\ &= S \left[\varphi \right]_0^{2\pi} \left[+\frac{1}{4} \cos^4 \theta \right]_{\frac{\pi}{2}}^{\pi} \\ &= \frac{\pi S}{2}\end{aligned}$$

The differential theta distribution must follow the function of theta in red

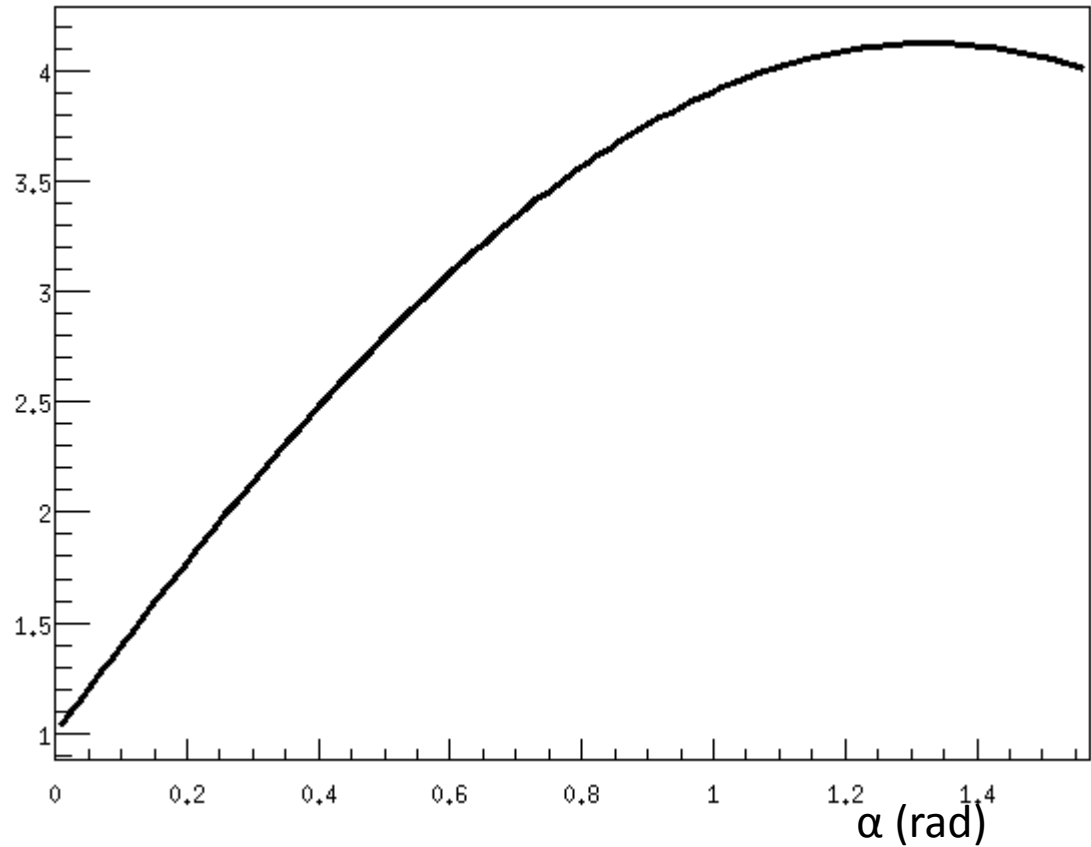
Theta distribution of the CRY particle



Inclined detector (to be checked)



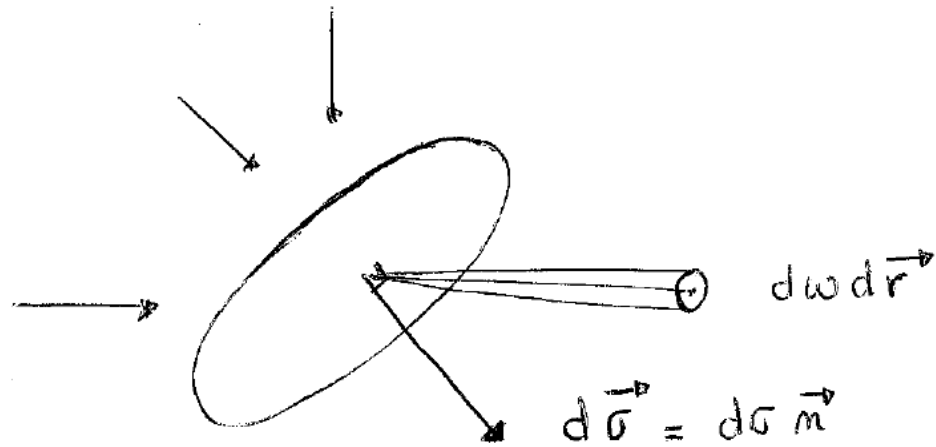
Gain with respect to the horizontal position



Conclusion

- The simulation program was consolidated:
 - Improve the “digitization” step with customizable granularity.
 - Interface with other cosmic generators
 - Interface with “real” geometry
- The geometrical acceptance is understood and computable.
 - Optimization of inclination, length of the detector depending of the position ...

Geometrical factor of a surface



$$F(\theta) = 1$$

Isotropic flux - typically cosmic rays in space

$$F(\theta) = \cos^2(\theta)$$

Cosmic muon on earth

$$\begin{aligned} d\phi &= F(\theta) d\Omega d\vec{r} \cdot d\vec{\sigma} \\ &= F(\theta) \sin\theta d\theta d\varphi dr d\sigma \\ &= d\sigma \iint_{\Omega} F(\theta) \sin\theta d\theta d\varphi dr \cdot \vec{n} \end{aligned}$$

This cannot be calculated independently of the shape of the flux

PrimaryGeneratorAction

```
// Option 4 - generation according to  $\cos^2$  for acceptance only  
fGenCos2th = new TF1("fGenCos2th", "cos(x)*cos(x)*sin(x)*sin(x)", acos(-1.)/2., acos(-1.));  
fGenCos2ph = new TF1("fGenCos2ph", "cos(x)", -acos(-1)/2., acos(-1.)/2);
```

```
G4double th = fGenCos2th->GetRandom(acos(-1.)/2., acos(-1.))  
G4double ph = fGenCos2ph->GetRandom();
```

```
dir[0] = sin(th)*cos(ph);  
dir[1] = sin(th)*sin(ph);  
dir[2] = cos(th);
```