



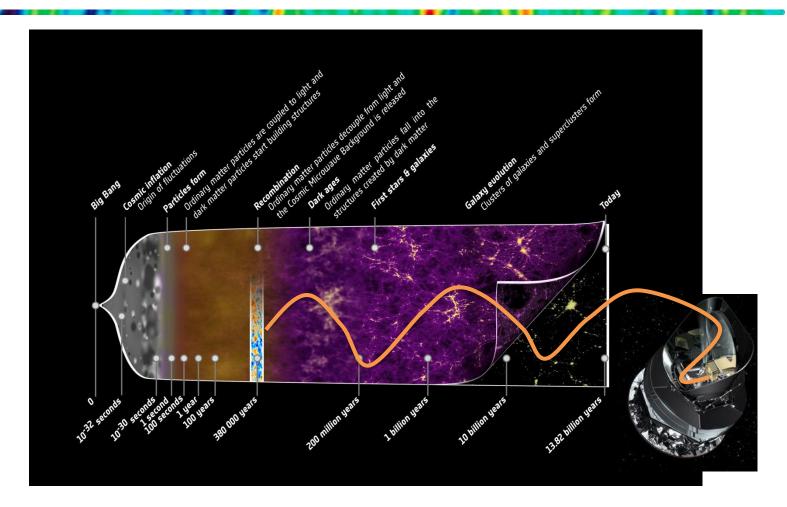
Lessons learned from Planck-HFI Data Processing Center software infrastructure





The Cosmological Microwave Background (CMB)









Planck's major objectives are (From ESA website):

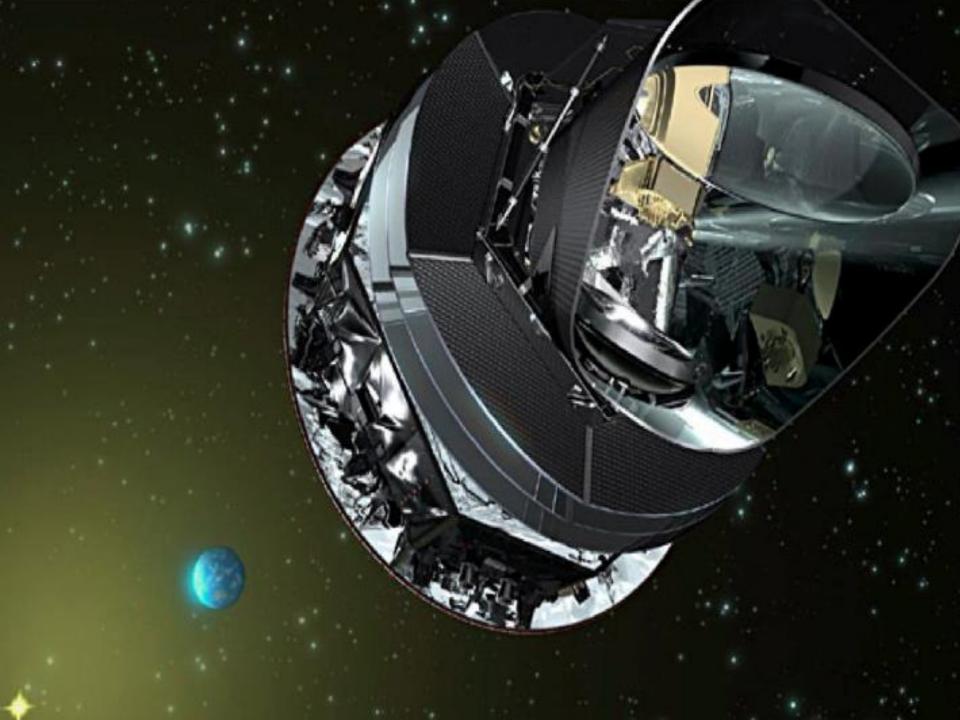
- To determine the large-scale properties of the Universe with high precision.
- To test theories of inflation,
- To search for primordial gravitational waves.
- To search for 'defects' in space
- To study the origin of the structures we see in the Universe today.
- To study our and other galaxies in the microwave.

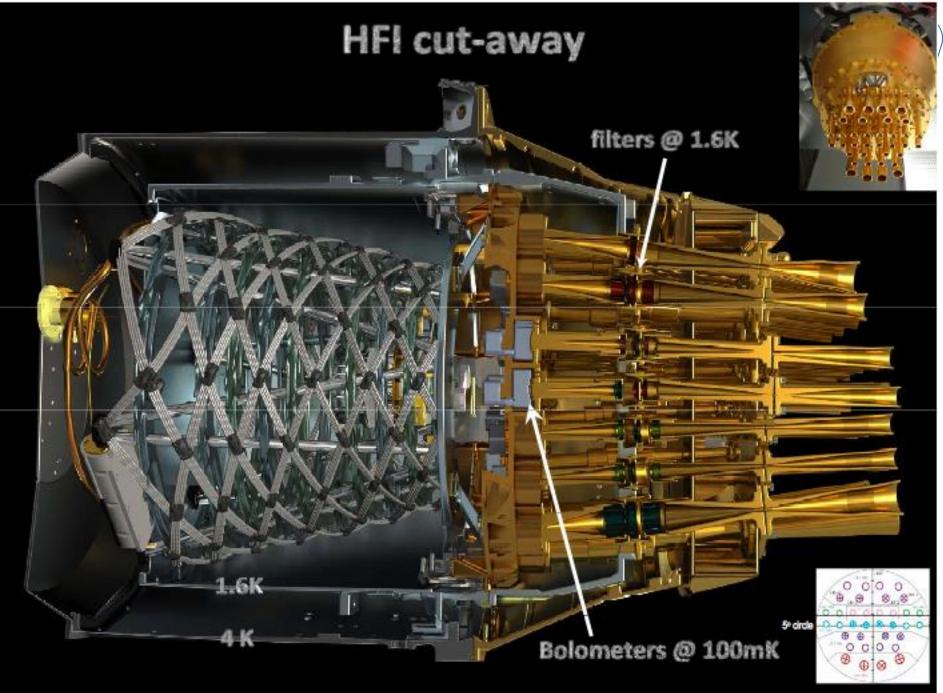




The Planck mission

- Planck proposal was 1993
- goal was
 - to measure the temperature anisotropies down to the fundamental limits set by foregrounds and photon noise of the background
 - to measure polarization with the accuracy set by the detectors
 - measure near the peak frequency of the CMB and the minimum of foregrounds in a broad range to measure the foregrounds
- requires a large telescope to measure most of the structure (5 arc min)
- need to cool the telescope down to <50K (reached 35K)
- need to cool the detectors to very low temperature: 100mK

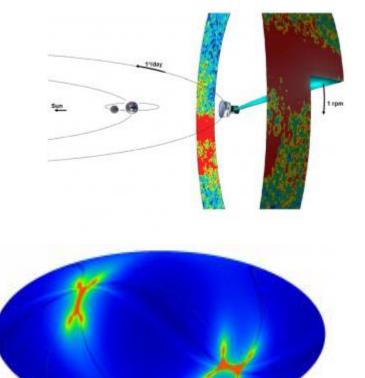






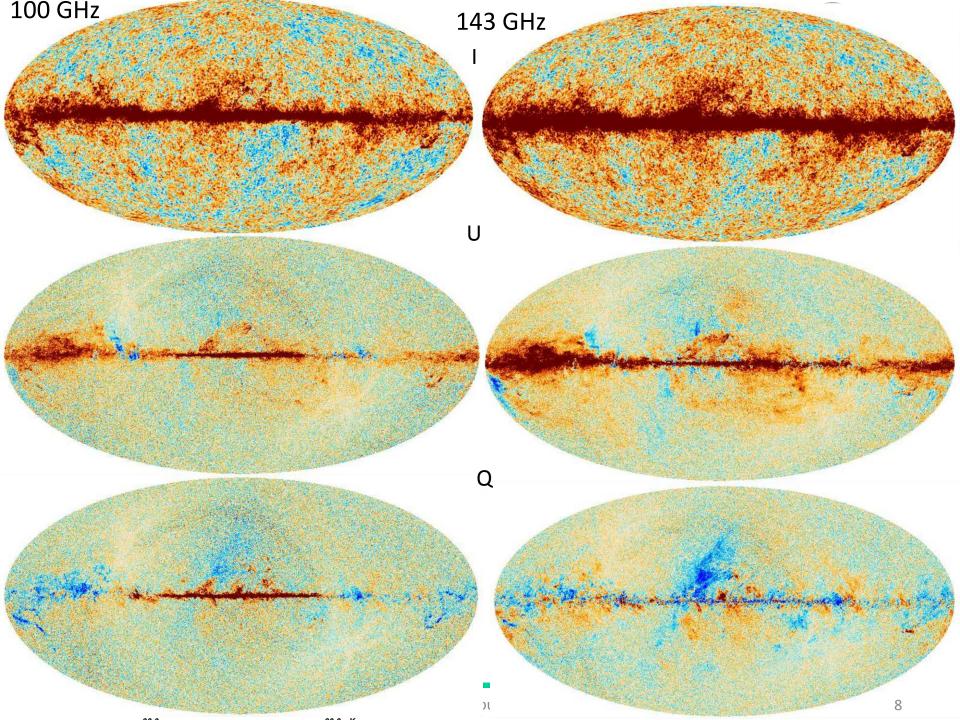
Scanning Strategy and Raw data structure





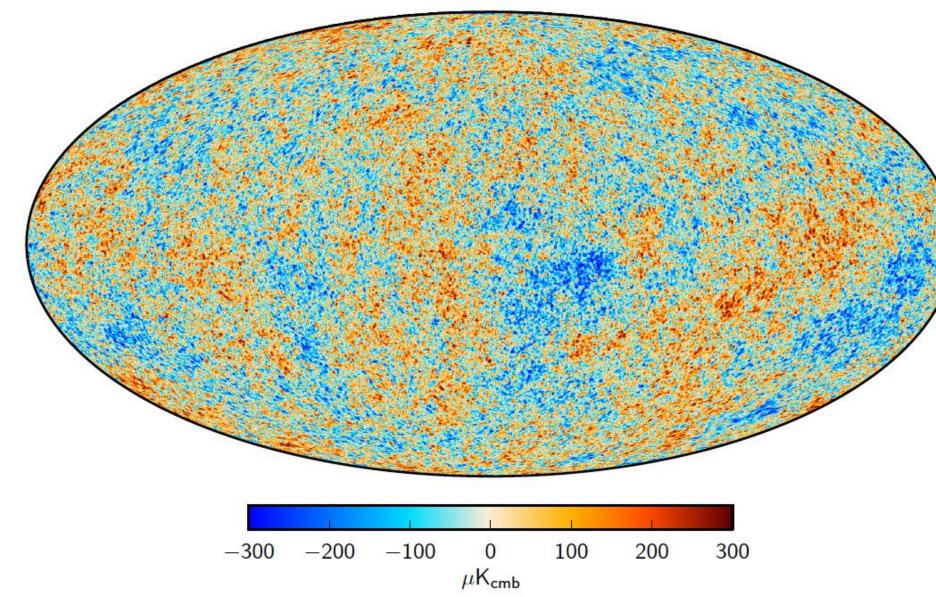
- 52 detectors timelines (~ 52x 35GB)
- Pointing solution (4*70GB)
- Duration : ~ 2,5 Year
- Telemetry to fit systematic during map making
- \Rightarrow Up to 8TB for one frequency channel.

Sky coverage after one year





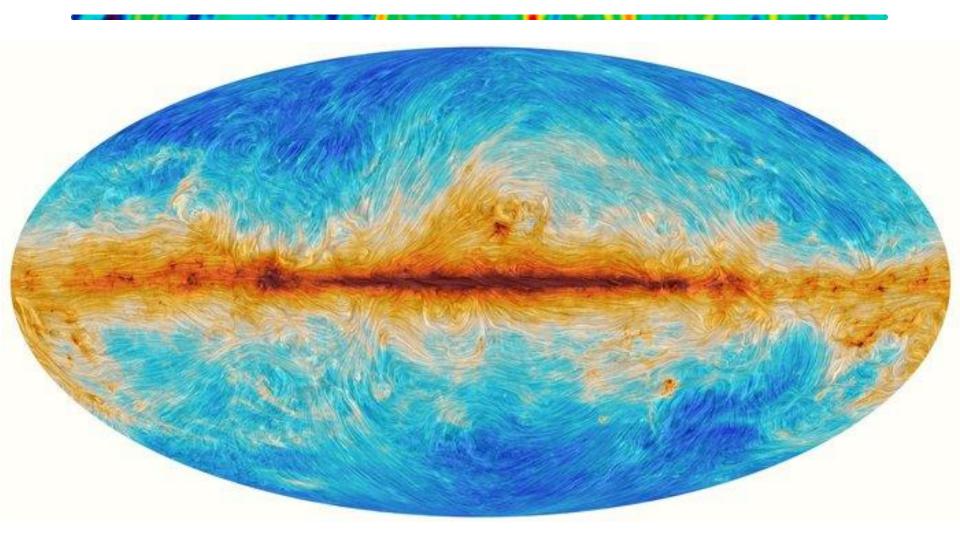








Polarized Galactic Dust Emission







- Systematic effects dominated (not noise dominated).
- Global solution :
 - Instrumental parameters (e.g. Frequency band pass, Calibration, electronic, etc.) determined more precisely « On Sky » than during calibration.
 - Best results by merging the all data set.





- Minimize system overhead as much as possible :
 - I/Os, Memory, CPU.
 - Smaller is the overhead, Higher is the data quality!
- Make many data processing to understand systematic effects from the full chain (Foregrounds, instruments, Data processing pipeline)

Control Data Quality = **SIMULATIONS**!

 \Rightarrow Keep track of what happen to the data.





- NO!:
 - Data strongly structured.
 - Simple data partitioning (Healpix, Time period).
- SO...:
 - Use PostgreSQL for metadata and history tracking.
 - Incredibly stable !!!
 - Use files for data.
 - Native format , may be an error (FITS?).
 - Languages : C/ C++, F90, Java, Python, IDL
 - Massive computing : MPI, OpenMP





DPC organization

- Two instruments = two DPCs
- One main computer (IAP for HFI):
 - ~1000 cores cluster.
 - 1PB GPFS disk
- Use computing center (*CCIN2P3*, Nersc) for simulations production.

– NERSC = 20 millions CPU hours (150000 Cores)







- Modular data processing pipeline.
- Modules developed by ~100 scientist/engineers.
- Query data inside the database to analyze the fine bias.
- Optimize I/Os.
- End-to-End simulation capability before the launch.
- Ability to process other instrument data to validate the pipelines (WMAP).















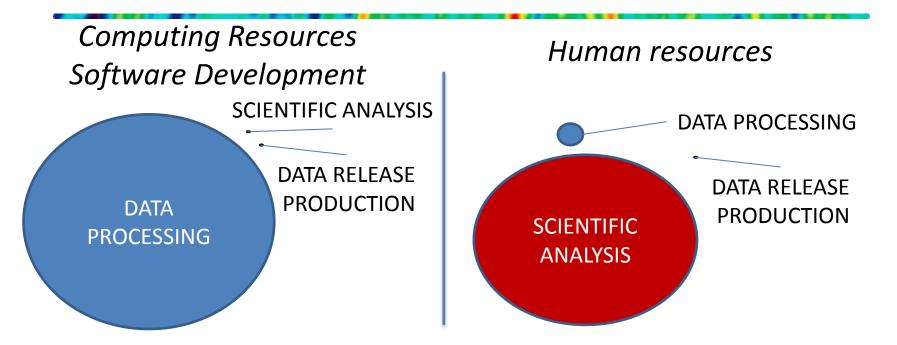
.... DPC in real

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HFI DPC day-to-day life



- 99% of the computation is used to understand the Data (Processing + Simulations)
 - and even more for simulations to characterize the production.
- This is done by much less than 10% of the DPC participants.
- Most of the scientific analysis is done outside the DPC S/W infrastructure:
 - Need for data access and computing faculties.





Management answer

- Data processing (and simulation) developers should be an identified team with an unified management:
 - ~ 30 people.
 - Need for a synthetic view to find fine systematics.
 - Dangerous to cut the processing in several level under several responsibility.
 - Cut could be done vertically (between instruments) but not horizontally (inside the pipeline).
- Wide scientific expertise is needed to qualify the product and support the development team:
 - >100 people.
 - Short loop on data characterization.
 - Propose algorithmic solutions.



Database & S/W for data processing

- No need for an advance database that was not use for any algorithm.
- Keeping processing **history tracking is the key issue** to understand the data.
- Less than 20% of the software infrastructure functionalities have been used.
 - No need for a complex and generic infrastructure, the data processing developers are sufficiently clever to survive with low level of services.
 - Easer to get the needed I/O, CPU efficiency with a simple infrastructure.
- ⇒ Normalize logs and parameters input/ouput to keep history,
- ⇒ Only develop the blocking issue for infrastructure (no nice to have) and in an agile manner.
- ⇒ Develop common tool between instruments should be opportunity based (not mandatory).
- \Rightarrow Efficiency for large data sets.





Database & S/W for data processing

- Final HFI pipeline tend to be **ONE big module** (including simulation).
- **Multi module pipeline is not efficient** to couple the processing with the simulation and for performances (e.g. I/Os).
- All data processors should be able to run the all chain in order to characterize its change against the final accuracy.
- \Rightarrow **Build libraries** (common configuration management),
- \Rightarrow **One language** (C in order to wrap it in what ever is needed latter),
- \Rightarrow **One module to run end-to-end** in a standalone model.
- \Rightarrow **MPI** to get use of **HPC** center built to run one huge job.





- Production is mainly declaring a data set official.
- ⇒No particular concern about production it was a **subdominant** aspect in term of computing and human resources.





 Paper and science analysis were most often done outside the software infrastructure (e.g. using maps).

⇒No plan for any software tool, scientist use their own (support for hardware and s/w development expertise).





Simulations

- Key point to understand the data.
- Should be integrated from the beginning inside the data processing pipeline/module.
- Common and simple infrastructure between data processing and simulations:
 - Non commonality between simulation and processing pipeline cost a very huge price for HFI-DPC.







- Thanks to hundreds of production and simulations the large scale polarization systematic effects have been divide by x1000!
- ⇒Despite our ground segment design errors we succeed to reach almost the noise limit at all scales for the 2016 release.

Design errors = Time consuming = cost increasing





Conclusion

 Data processing characterization needs 100x the resource for the data production (volume and CPUs).

SIMULATION&DATA PROCESSING FULLY INTEGRATED

- Data production is subdominant (~1/100 of the data analysis)
- \Rightarrow Pipeline tend to be **ONE MODULE (C/MPI)**.
- Scientific activities happen outside the infrastructure (mandatory to debug products and propose solution).

SOFTWARE INFRASTRUCTURE SHOULD BE MINIMIZED

 Data processing is driven by few people (mainly software engineers with signal processing background) who also know the instrument.

ALGORITHM DEVELOPMENT = SOFTWARE DEVELOPMENT





Questions

