





Image subtraction and transient detection with LSST Software

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CONTEXT

- With the LSST, there will be an enormous amount of information to process.
- We can detect even more transient and variable objects in the obtained images.
- The LSST DM has developed several tools that can be used for the astronomical image processing foreseen.

OBJECTIVES

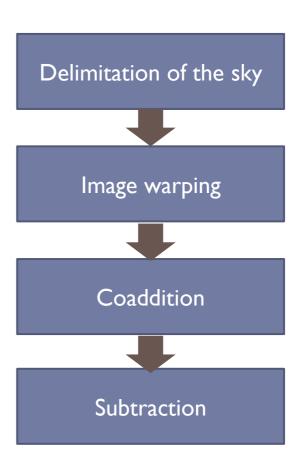
- Evaluate the capacity of Stack for astronomical image processing.
- Understand and work with the different algorithms of image subtraction for transient objects detection.
- Propose improvements over the algorithmic and the existing methods within the libraries.

STATE OF THE ART Stack

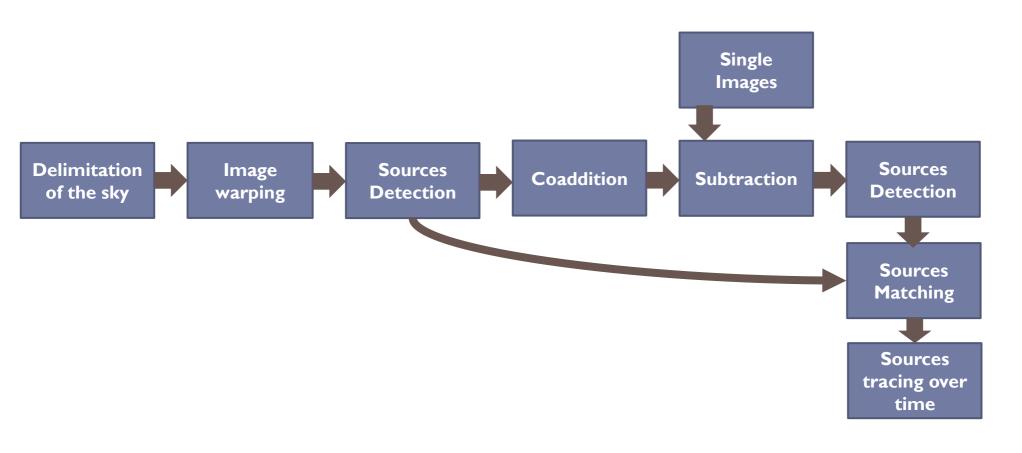
- Coaddition of images.
- Subtraction of exposures.
 - PSF Matching: some methods implemented.
- Detection of sources.

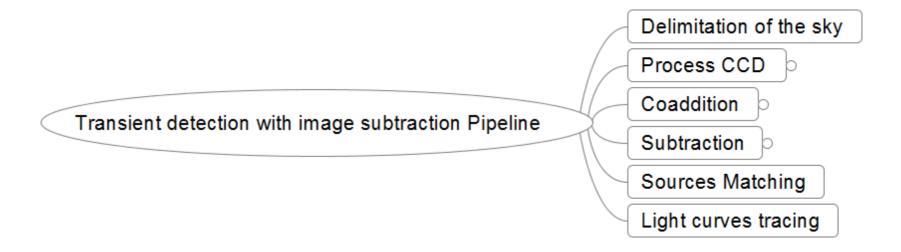
METHODOLOGY Detection of transients

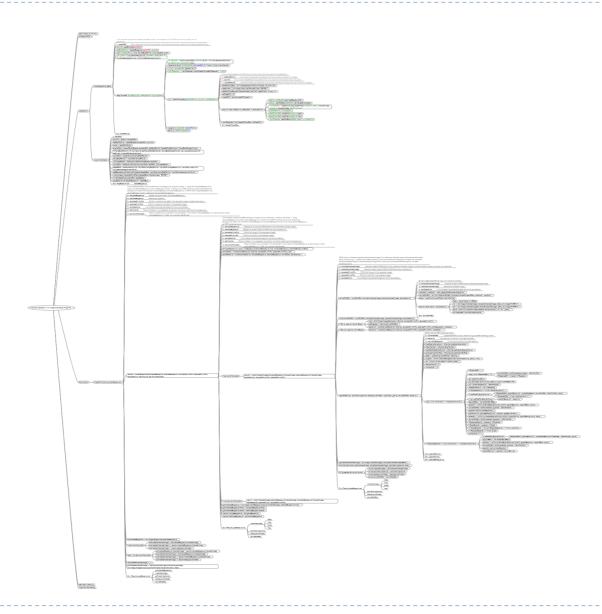
- A reference frame on the sky has to be defined.
- Coaddition allows the generation of deep noiseless images.
- To subtract, images should be PSF-matched.

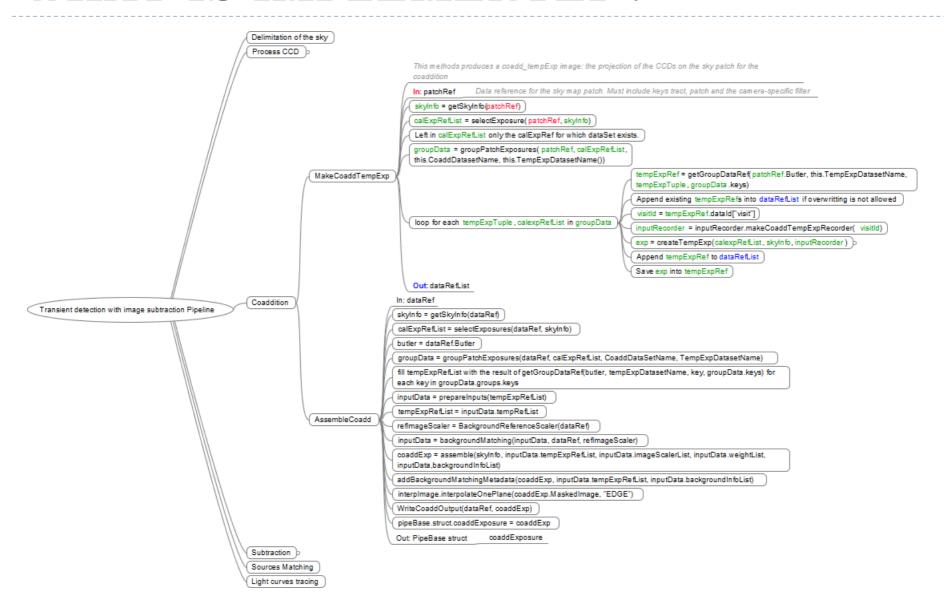


METHODOLOGY Detection of transients







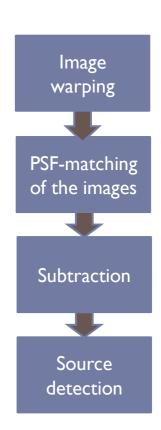


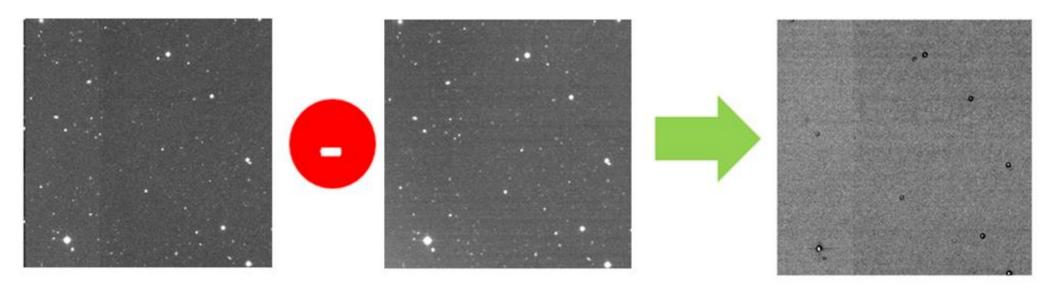


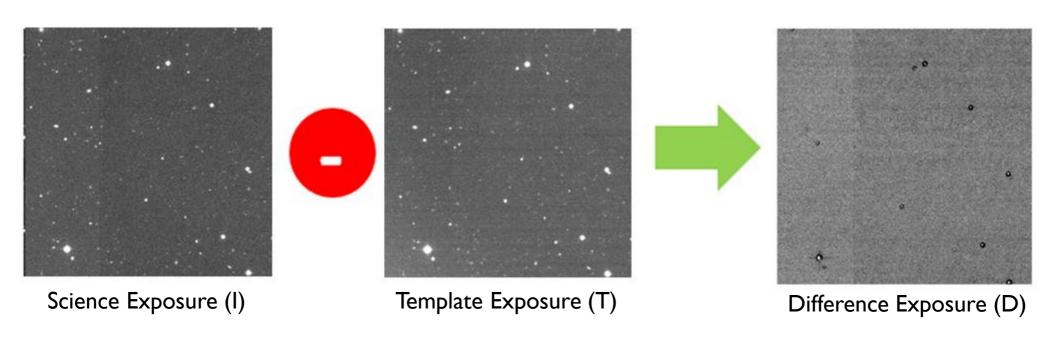
- Documentation for the different tasks and how-to-use guide are being generated.
- Tasks with the Stack format are being tested to keep new developments within the standard.
- We are handling the different pieces of code that allows us to assemble a transient-detection pipe line.

- Images should be aligned to the sky map.
- The two exposures have to be PSF-matched, so it is necessary to calculate a convolution (preferably) kernel.
- After PSF-matching the images, the exposures are subtracted. Remaining objects are the ones which have changed their brightness or position.

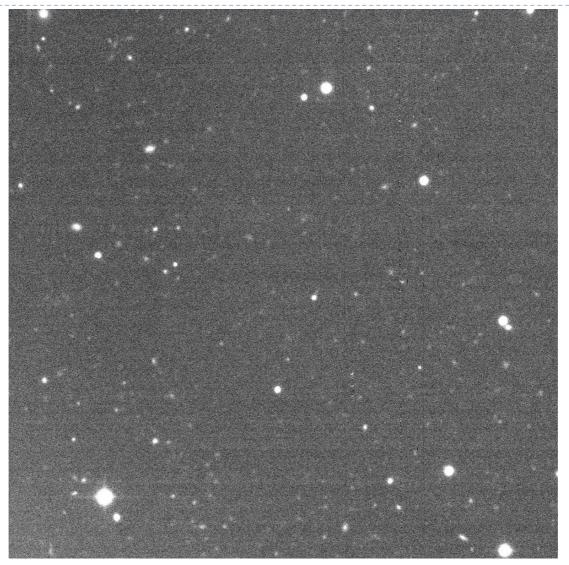
- The PSF-matching should adjust the image with better seeing and low noise to the other one.
- Basis set and Spatial Model has to be carefully picked. Solutions for the kernel may not be unique.



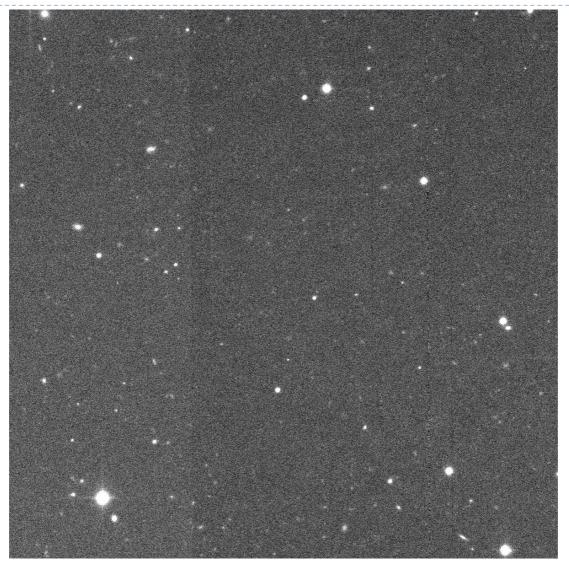




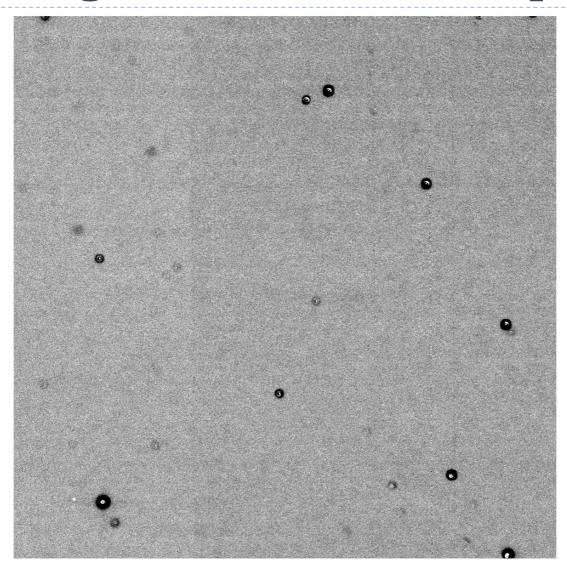
 $D = I - (K \otimes T)$



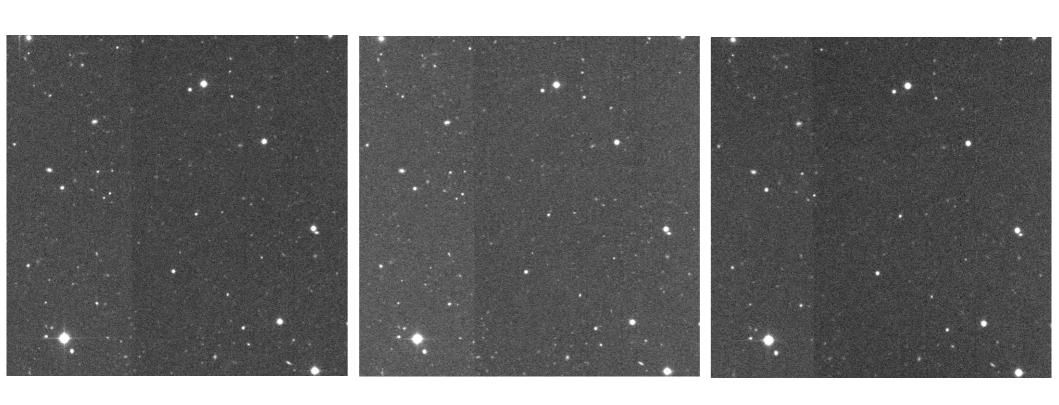
Coaddition of different time



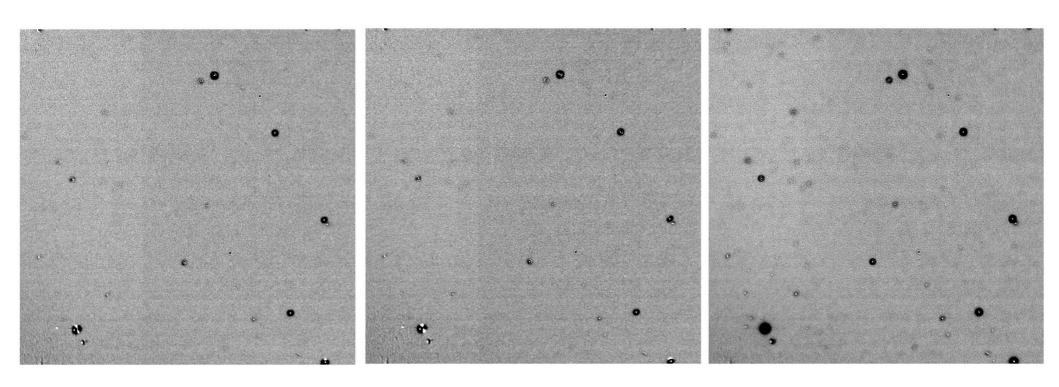
Capture with maximum intensity



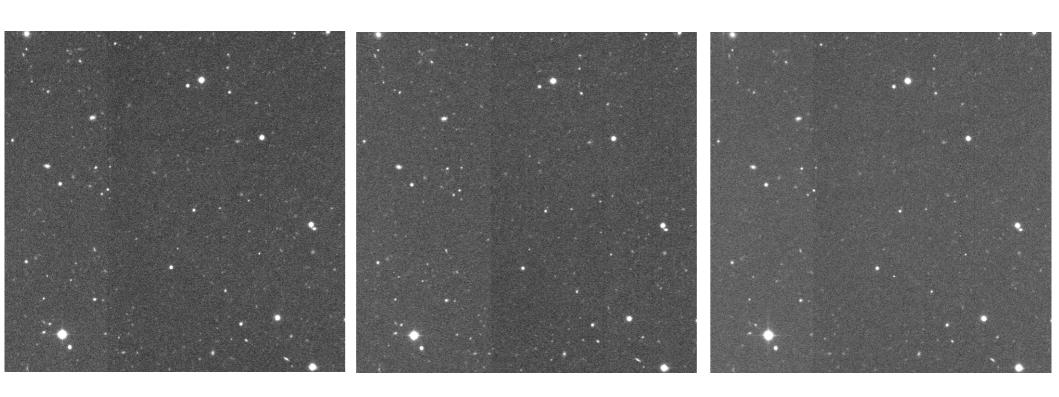
Subtraction with maximum intensity



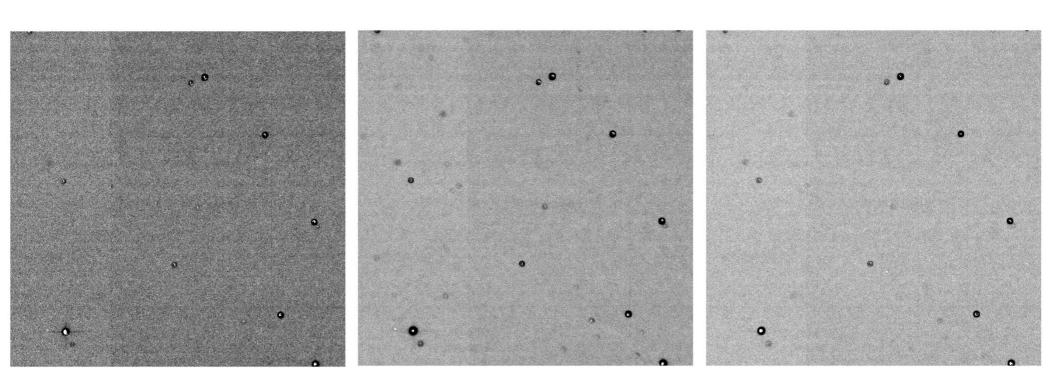
Three captures from previous days



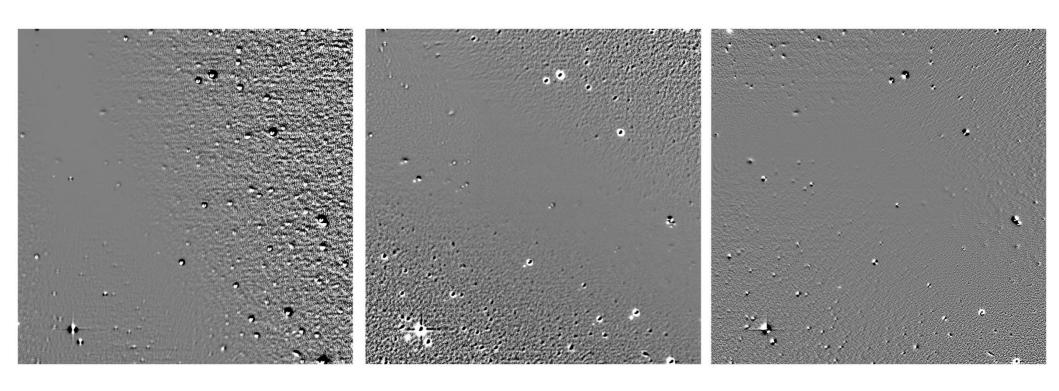
Subtractions from previous days



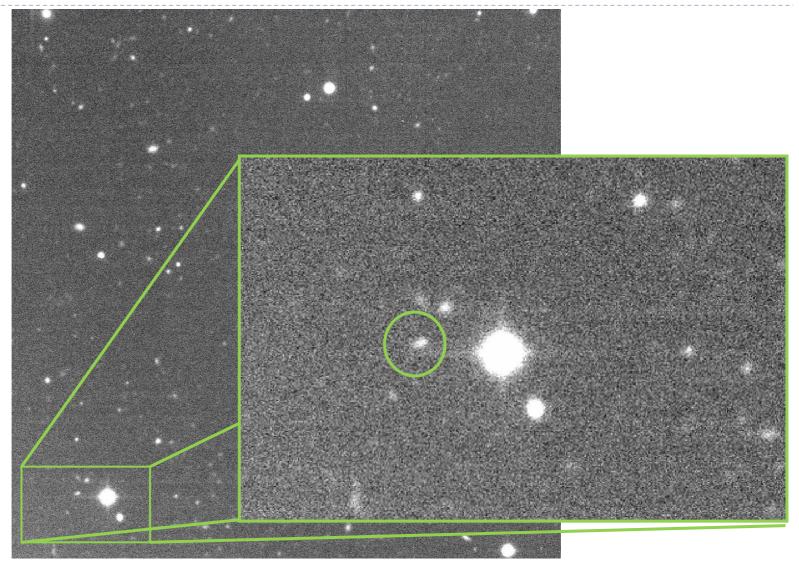
Three captures from the next days



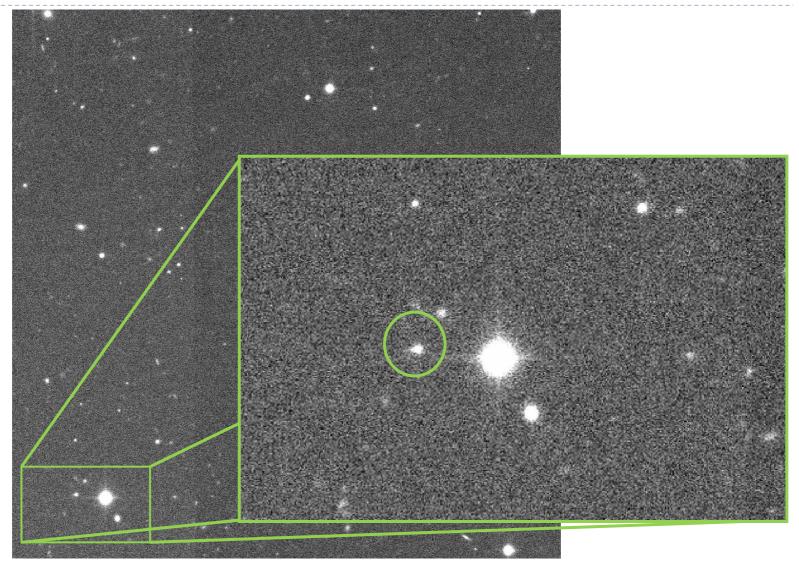
Subtractions from next days



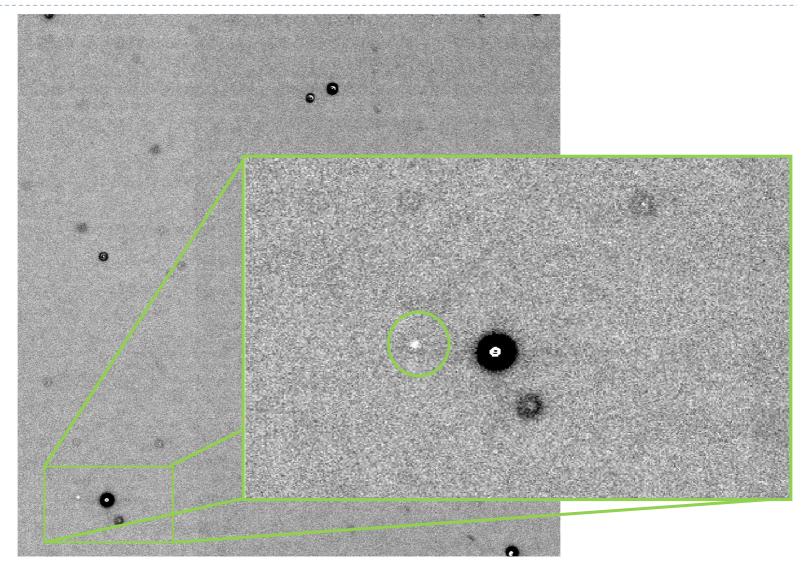
Artifacts present in subtractions



Coaddition of different time

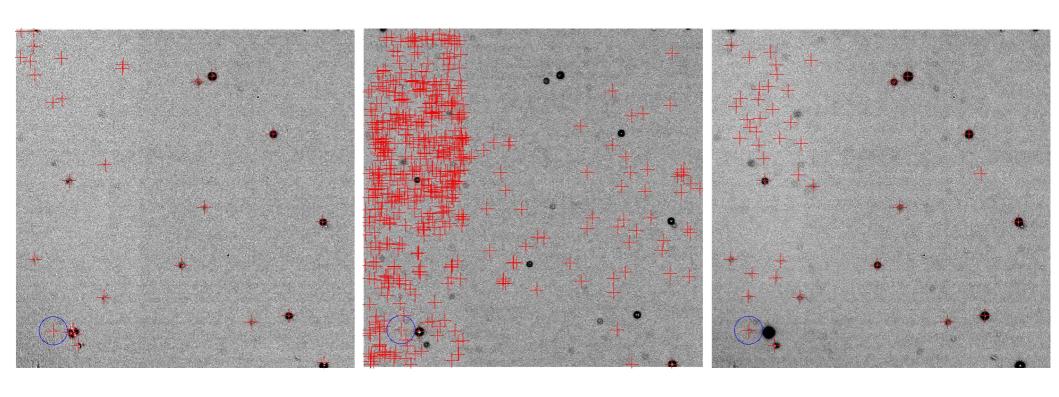


Capture with maximum intensity



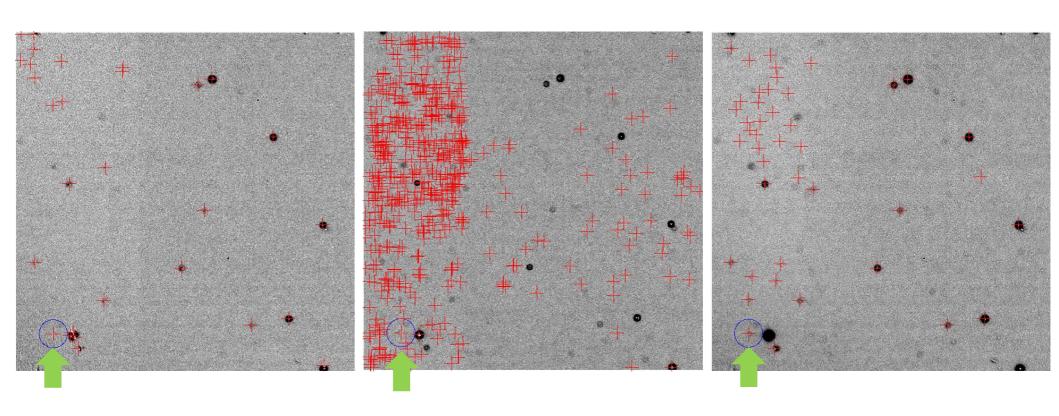
Subtraction with maximum intensity

TESTS Sources detection with Stack Algorithm

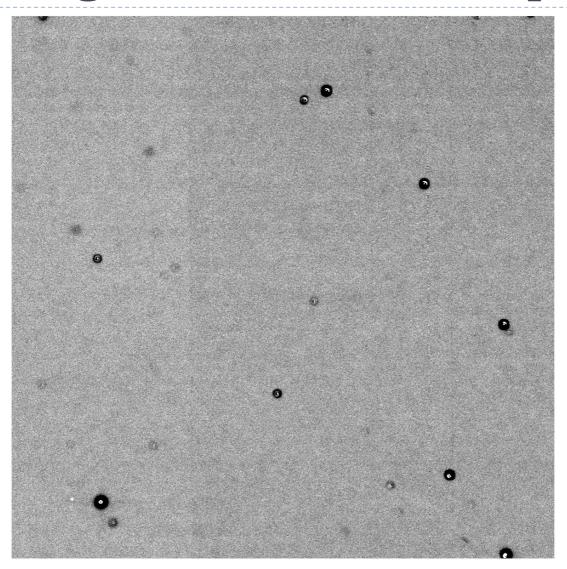


Subtractions from next days

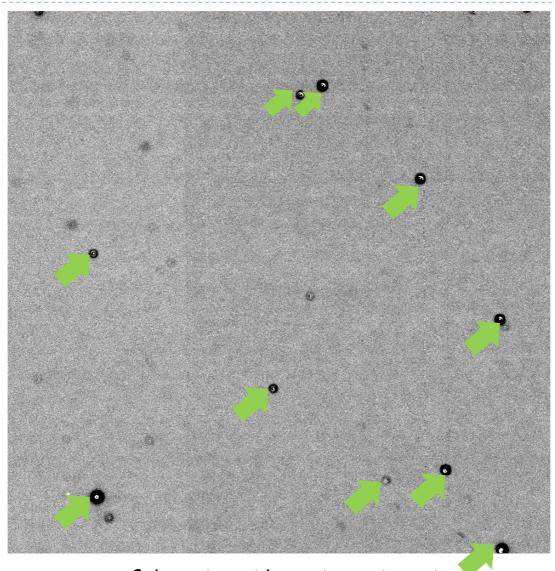
TESTS Sources detection with Stack Algorithm



Subtractions from next days

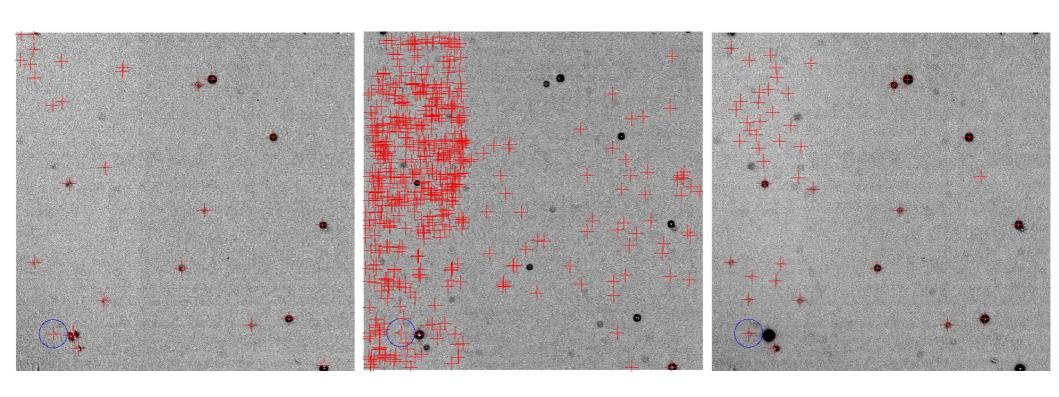


Subtraction with maximum intensity



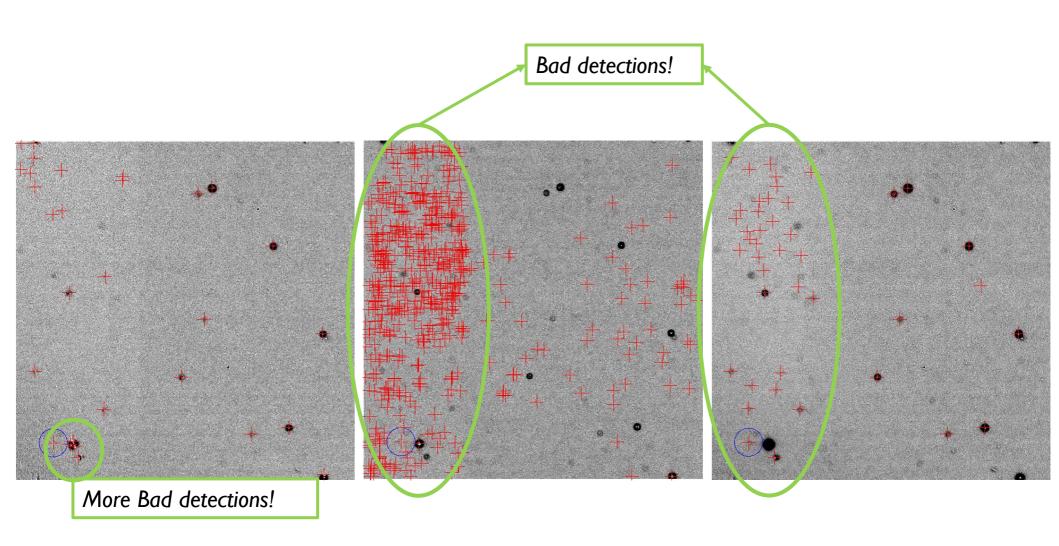
Subtraction with maximum intensity

TESTS Sources detection with Stack Algorithm



Subtractions from next days

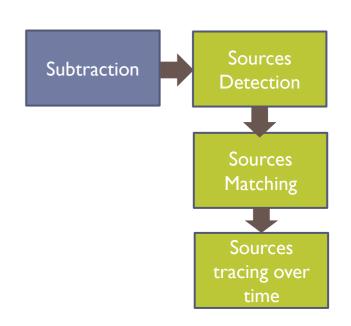
TESTS Sources detection with Stack Algorithm



Subtractions from next days

WHAT IS MISSING?

- More tests of robustness are necessary in order to ensure the reach of the LSST algorithms.
- Also, more tests of calculation time, to ensure efficiency for the processing.



Challenges

Problem	Proposal
Subtraction algorithm has also numerous artifacts to be addressed	Correct and improve the subtraction algorithm. Address problems of normalization/PSF-matching if present.
Number of false detections is still considerable.	Correct and improve algorithms to reduce the number of false detections.
There is no transient/variable classification algorithm implemented.	Implement a shape recognition processing algorithm using machine learning.
There is still work to do regarding the use of the algorithms for high volumes of data.	Run tests with high volumes of data. Benchmark and use the results to improve the code.