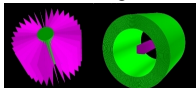


A Silicon Pixels Layers Active Stopping Hodoscope

W. da Silva, J.David, J.F. Genat, F. Kapusta

LPNHE Paris

Workshop on silicon detectors for g-2/EDM/COMET experiments



Paris, 20-21 february 2014

Outline

- Introduction
- An active target : possibility to use Si pixels
 - Ideal case
 - Using ATLAS pixels
- Starting simulation studies
- Outlook

Motivations

Motivations for an active target

- ▶ Add an additional point to e^- trajectory reconstruction
- ▶ Add energy deposition measurement for e^- trajectory reconstruction
- ▶ A better background control (beam content)
- ▶ Use of pixels developed for ATLAS at LPNHE.

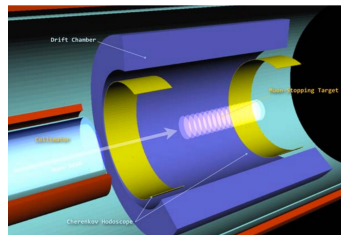
Achievements of the ATLAS Upgrade Planar Pixel Sensors R&D Project

Giovanni Calderini
(LPNHE Paris)

on behalf of the ATLAS PPS R&D Collaboration

9th International "Hiroshima" Symposium on the
Development and Application of Semiconductor
Tracking Detectors, Hiroshima, Japan

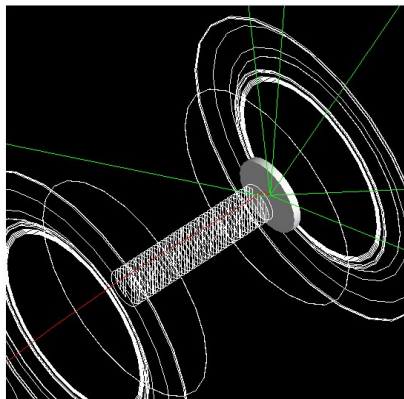
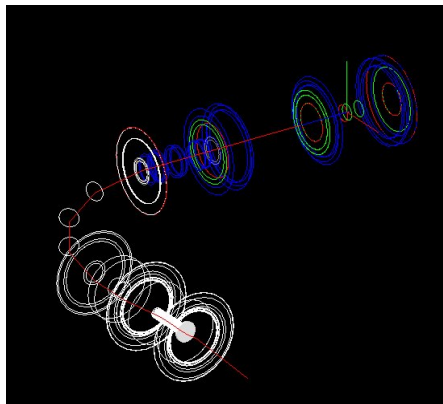
5 september 2013



Needs to explore:

- ▶ Full beam simulation : particle content, momentum and timing \Rightarrow pixel occupancy rate, ...
- ▶ Detector simulation : sensors, electronics,
- ▶ Simulation of heat transfer : cooling (mechanical support, ...)
- ▶ Full track reconstruction (and pixels detector optimization) \Rightarrow quantify the tracking improvement

The stopping target (Al \rightarrow Si) as from comet_g4 (same soon with ICEDUST)



Beam structure : what the pixels will see

Detection of signals from:

- ▶ electrons from muon conversions, decays...
- ▶ stopped muons.

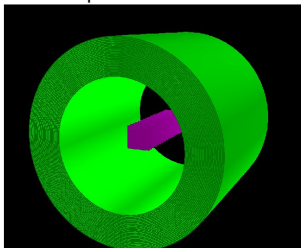
Replace the 17 Al disks with

- ▶ 20 cm x 20 cm squares of
- ▶ $100\mu\text{m} \times 100\mu\text{m}$ Si pixels
- ▶ $300\mu\text{m}$ thick.

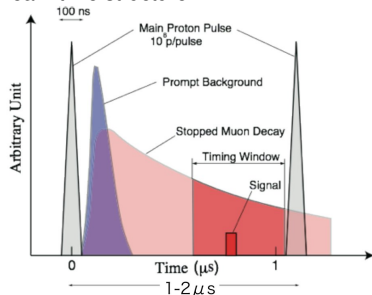
Phase-I basic numbers :

- ▶ Using a muon stopping rate of $5.8 \cdot 10^9 \text{ s}^{-1}$ and a stopping efficiency of 0.34
- ▶ We have in a pulse $5.8 \cdot 10^9 \times 1.75 \cdot 10^{-6} / 0.34 = 3.10^4 \mu/\text{bunch}$ arriving on the stopping target.
- ▶ Fraction of muon capture $f_{cap}^{Al} = 0.61$
- ▶ Among the 10^4 stopped μ $6.110^3 \mu$ are captured
 - ▶ giving $3.910^3 \text{ DIO } e^-$
 - ▶ and 0.910^3 emitted p .

- ▶ Si Pixels Layers Active Stopping Hodoscope



- ▶ Beam time structure



Beam structure and rates (per pixel per bunch)

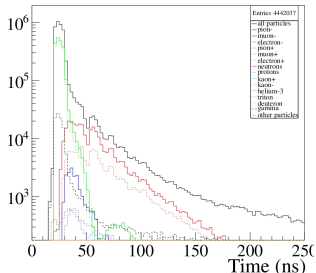
- Start the acquisition with a fast trigger just after the first short intense signal (prompt electron, pions, ...).

- ▶ Muon occupancy rate :
 $\simeq 10^{-2} \mu / \text{pixel} / \text{bunch}$ ($\simeq 10\text{kHz}$)
(uniform beam hypothesis).
- ▶ Identify pixels with
 - ▶ low signal (electrons in timing window, unstopped muons at low time ? + ...)
 - ▶ high signals (stopped muons + ...).

- ... need to estimate the silicon pixels capabilities after the short intense pulse \Rightarrow recovery time (beam tests could help).

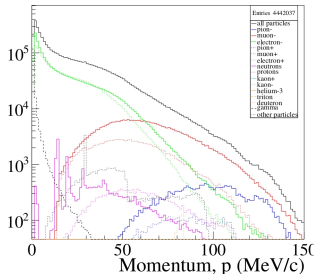
- ... need also a simulation with full beam structure and pixel simulation with SILVACO

▶ Bunch time structure



▶ Green curve : e^- Red curve : μ^-

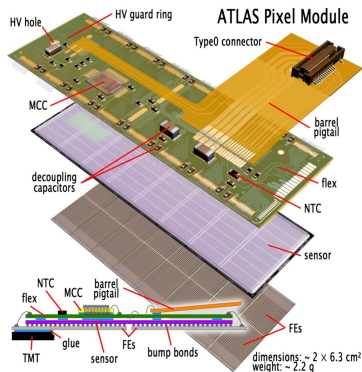
▶ Momentum structure



A more realistic view

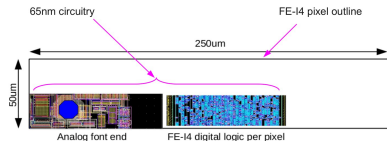
- ▶ Typical current pixel size :
 - ▶ ATLAS Typical pixel size $50\mu\text{m} \times 400\mu\text{m}$
 - ▶ Thickness : $280\mu\text{m}$
- ▶ ATLAS occupancy rate
 - ▶ 56 hits cm^{-2} per BX $\simeq 10^9\text{ cm}^{-2}\text{ s}^{-1}$ (to compare to $\simeq 10^7\text{ cm}^{-2}\text{ s}^{-1}$ on a pixel layer for COMET)
- ▶ ATLAS Readout:
 - ▶ Sensor tile (purple) : $\simeq 410^4$ pixels on $2 \times 6.3\text{ cm}^2$.
 - ▶ For a COMET layer : 30 sensors to cover $18 \times 20\text{ cm}^2$ leading to $\simeq 10^6$ pixels
 - ▶ Data transfer 40-160 MHz (depending on layer)
 - ▶ Hit data: pixel ID + timestamp + ToT (Time over Threshold)
- ▶ The FE layer will increase the material budget :
 - ▶ decrease the number of layers ?
 - ▶ improve the FE layer.

▶ ATLAS pixels

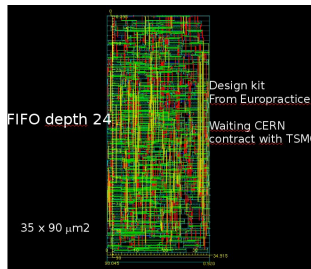


ATLAS chip development (long term ...)

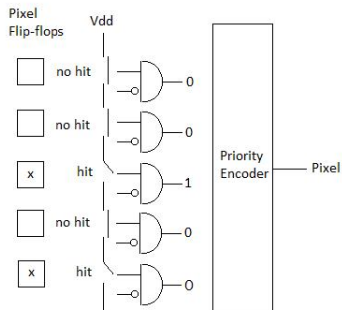
- ▶ Towards smaller pixels and FE chips
- ▶ New FE14 readout chip with $50 \mu\text{m} \times 250 \mu\text{m}$ pixels.



- ▶ With a tendency to use thinner sensors.
- ▶ Use ATLAS pixels developed at LPNHE based on 65 nm FE14 (layout).



- ▶ Timing based pixels sparse scan readout (from J.F. Genat at LPNHE Paris)

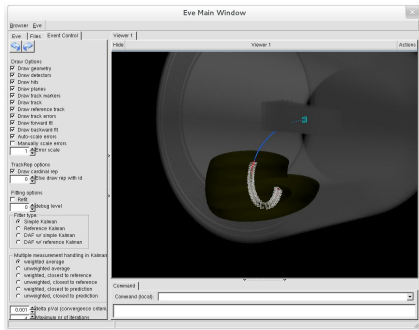


- ▶ Fast reading of identified pixels
 - ▶ Possibility to define two thresholds : high and low.
 - ▶ Efficient with a low occupancy rate.

Track reconstruction: starting preliminary studies with GENFIT

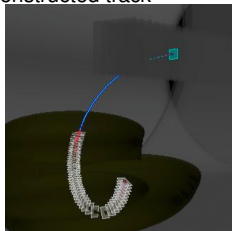
Toy Model (in GENFIT)

- ▶ Track (e^- trajectory)
 - generated one hit pixel
 - generated hits in "CDC" aera

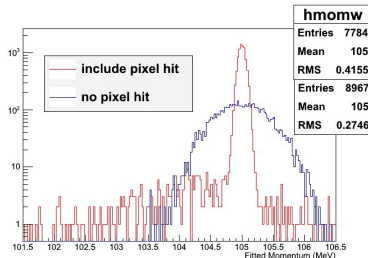


- ▶ Fit using GENFIT (Kalman filter)
 - fit only generated hits in "CDC"
 - fit pixel and "CDC" hits
 - No material effect for the moment.

- ▶ Reconstructed track



- ▶ Momentum resolution improvement

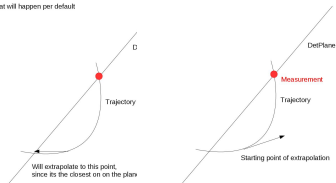


- Next step : use ICEDUST/GENFIT (include multiple scattering, \dots , see extrapolation trajectory effect, \dots)

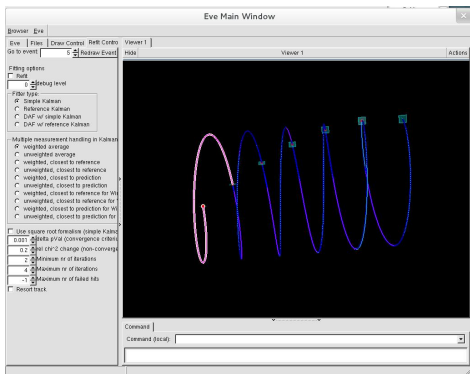
Preliminary studies on multi-turn track fitting with GENFIT

- ▶ Problematic : Track parameter extrapolation at very long distance :
 - In COMET experiment : track can have multi-turns in CDC
 - method of extrapolation : choice of step distance ? , choice of step direction ?
- ▶ In GENFIT For fitting curlers, a few additional things have to be taken into account (cf Johannes Rauch):
 - The hits should be ordered correctly in the track.
 - The propagation direction of the TrackRep should be set to 1 (AbsTrackRep::setPropDir(1)).
 - use finite detector planes.

What will happen per default



- ▶ Generated Track (e^- trajectory)
 - generated hits at each length l_i
 - $$l_i = \frac{R}{\sin \theta} \times i \times \Delta \Phi_{\text{Hits}}$$
 - in the example below the angle between hit is always $\Delta \Phi_{\text{Hits}} = 340$ degrees.
- ▶ Reconstructed track (No material effect for the moment).



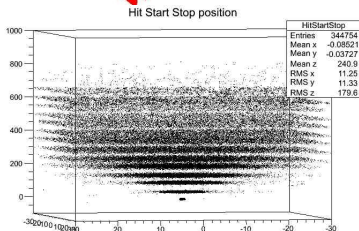
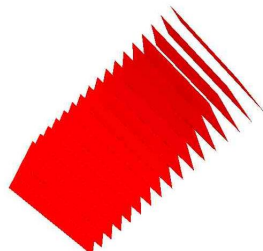
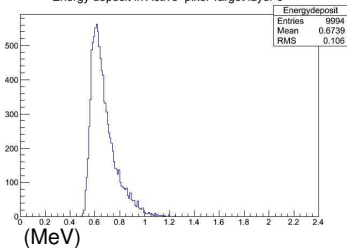
- ▶ Next step : use ICEDUST/GENFIT (include multiple scattering, ... , see extrapolation trajectory effect, ...)

Starting active pixel target implementation in ICEDUST/SimG4

With the friendly help of ICEDUST team software :

- ▶ Starting active pixel target geometry implementation in ICEDUST
- ▶ Starting preliminary definition of sensitive detector in ICEDUST
→ with the help of ICEDUST sensitive detector "segment"
- ▶ Starting retrieve deposited energy information within ICEDUST
→ "truth/g4Hits/ActivePixelTarget"
- ▶ Starting create project : cmt create myActivePixelTarge v0r0
→ event loop, . . . , first plots, . . .

- ▶ Deposited energy in active pixel target by 15 MeV μ^- .



- ▶ Next step : deposited energy by signal, background, use a full beam simulation, . . .

Outlook

- ▶ Use a full beam simulation to estimate the occupancy rate in pixel (signal, background, fake in pixel . . .)
- ▶ Use ICEDUST for the full simulation in order to quantify the tracking improvement.
- ▶ Use a full beam simulation to estimate the background.
- ▶ Cooling studies (0.25 W cm^{-2}) : power cycling ? . Use ANSYS for the cooling optimisation.
- ▶ Implementation of high and low thresholds : low energy e^- and stopped μ ?
- ▶ Beam test to study pixel behavior (. . . , Si pixel recovery after the electron flash, Si desaturation : short-circuit to evacuate charges ?)
- ▶ Feasibility and costs.
- ▶ Hope to get a few answers first half of 2014.
- ▶ Thank you